

License Agreement (U.S. only)

READ THIS LICENSE AGREEMENT BEFORE USING THE ELECTRONIC REFERENCE. YOUR USE OF THE ELECTRONIC REFERENCE DEEMS THAT YOU ACCEPT THE TERMS OF THIS LICENSE. IF YOU DO NOT AGREE WITH THESE TERMS, YOU MAY RETURN THIS PACKAGE WITH PURCHASE RECEIPT TO THE DEALER FROM WHICH YOU PURCHASED THE ELECTRONIC REFERENCE AND YOUR PURCHASE PRICE WILL BE REFUNDED. ELECTRONIC REFERENCE means the software product and documentation found in this package and FRANKLIN means Franklin Electronic Publishers, Inc.

Limited Use License

All rights in the ELECTRONIC REFERENCE remain the property of FRANKLIN. Through your purchase, FRANKLIN grants you a personal and nonexclusive license to use this ELECTRONIC REFERENCE. You may not make any copies of the ELECTRONIC REFERENCE or of the data stored therein at the time of purchase, whether in electronic or print format. Such copying would be in violation of applicable copyright laws. Further, you may not modify, adapt, disassemble, decompile, translate, create derivative works of, or in any way reverse engineer the ELECTRONIC REFERENCE. You may not export or reexport, directly or indirectly, the ELECTRONIC REFERENCE without compliance with appropriate governmental regulations. The

ELECTRONIC REFERENCE contains Franklin's confidential and proprietary information which you agree to take adequate steps to protect from unauthorized disclosure or use. This license is effective until terminated by Franklin. This license terminates immediately without notice from FRANKLIN if you fail to comply with any provision of this license.

Please read the following safety warnings and precautions before using your device. **Note**: If this device is to be used by young children, this User's Guide should be read to them by an adult and their use of the device should be monitored. Failure to do so may cause injury.

Introduction

Congratulations on your purchase of the SSB-208, Speaking Spelling Bee. Speaking Spelling Bee is a terrific resource for building your vocabulary. You can review definitions and usage examples of thousands of game words while practising the spelling of thousands of English words in a fun, interactive way. With Speaking Spelling Bee you can:

- Practice Spelling Bee words:
- Play a game show version of Spelling Bee, where you play for money;
- Compete in a Spelling Bee against two to six friends or computer opponents;
- Play Hangman or Jumble.

Battery Precautions

Your device is powered by three AAA batteries.

- Non-rechargeable batteries are not to be re-charged. Never recharge batteries that come with the device.
- Rechargeable batteries are to be removed from the device before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- The supply terminals are not to be shortcircuited.
- Do not expose batteries to direct heat or try to take batteries apart. Follow the battery manufacturer's instructions for battery use.
- Always remove a weak or dead battery from the device.
- To avoid damage caused by leakage of the battery fluid, replace the battery or batteries once every two years regardless of how much the device has been used during that time.
- Should a battery leak, the device may become damaged. Clean the battery compartment immediately, avoiding contact with your skin.
- Keep batteries out of reach of small children. If swallowed, consult a physician immediately.

Product Care

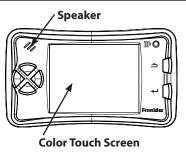
Your device is designed to be light, compact and durable. However, it is an electronic device and must be treated carefully. Putting unnecessary pressure on it or striking the device against other objects can cause damage.

In order to avoid damage to your device, please:

- Do not drop, crush, bend, or apply excessive force to the device.
- Do not expose your device to moisture, extreme or prolonged heat, cold, humidity, or other adverse conditions. Avoid storing it in damp, humid or wet places. It is not waterproof.
- Clean the device by spraying a mild glass cleaner onto a cloth and wipe its surface.
 Do not spray liquids directly on your device.

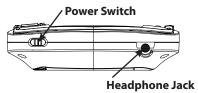
- Should the device's display glass break, properly dispose of the product avoiding contact with your skin, then wash your hands immediately.
- Please keep screen protectors and plastic bags away from babies and children to avoid danger of suffocation.

Understanding Your Device



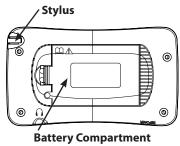
Speaker: The speaker is located at the top left corner on the front of your device.

Color Touch Screen: The color screen of your *Speaking Spelling Bee* is responsive to touch. **Warning!** Please be careful to use only the included stylus to select items on the display. Use of any other sharply pointed objects may damage your device.



Power Switch: Slide the power switch to turn your product on and off.

Headphone Jack: The headphone jack is designed for 3.5 mm, 35 ohm impedance stereo headphones. **Caution**: Monophonic headphones will not work with this unit.

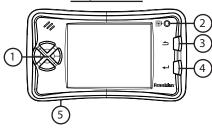


Stylus: The stylus is located in the upper right corner of the device, while looking at the screen. To remove the stylus, dislodge the stylus using your thumb to put pressure

on the notch and then pull it the rest of the way out of its slot. Use the tip of the stylus to lightly touch the parts of the screen where the menu items or buttons you want are displayed.

Battery Compartment: The battery compartment is located on the back of your device and contains 3 AAA batteries.

Key Guide



- NAVIGATION Press the up button (▲) to move the cursor or highlight up. Press the down button (▼) to move the cursor or highlight down. Press the left button (◄) to move the cursor or highlight left. Press the right button (►) to move the cursor or highlight right. At the main menu, press ► or ◄ to scroll through menu options. Press ▲ or ▼ to page or scroll up or down.
- 2) MENU –Goes to the main menu, where you can access all three versions of the Spelling Bee games, the Games menu, and the Settings menu.
- 3) **BACK** –Backs up, erases a letter, or goes to your previous location, when available.
- 4) **ENTER** –Selects an item.
- 5) **POWER** –Located along the bottom side of the device, turns your device on or off.

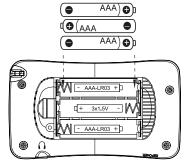
Installing Batteries

Your device is powered by three AAA batteries. Follow these easy instructions to install or replace them. **Note**: You must install the batteries before you use your product for the first time. Please have a small screwdriver and the new batteries at hand before you remove the old ones. **Note**: It is recommended that you use alkaline or heavy duty batteries.

- 1. Turn your product off and turn it over.
- 2. Use the screwdriver to loosen the battery cover screw.

Note: The screw does not separate from the battery cover. Simply unscrew it until it loosens.

- 3. Lift the battery cover on the back of the product by pushing up on the catch.
- 4. Remove the old batteries, if necessary.
- 5. Install the batteries following the +/markings in the battery compartment. Important: Be sure that the batteries are installed correctly. Wrong polarity may damage the unit.



6. Replace the battery cover and tighten the screw.

Usage Note: This user's guide describes the functions of this device using the stylus and the touch screen. Please remember that in some functions, the navigation, **BACK** and **ENTER** buttons may still function.

Using the Main Menu

Use the main menu to quickly take you to all the different games, tools and resources in your Speaking Spelling Bee. The main menu contains five options: Game Show, Competition, Practice, Games, and Settings. You can navigate the main menu using the buttons or the stylus, but to access the main menu press the MENU button at any time. Press the ▶ or ◀ buttons to cycle through the options. When you see the one you want, press the ENTER button to select it. Using the stylus, press the arrow icons to cycle through the options. Press the option you want to open it.

Understanding the Options

Game Show enables you to play a game show version of a Spelling Bee. In this single player version of Spelling Bee, you can choose an avatar to represent you, a name, and a skill level. Then you can play a series of ten rounds consisting of ten words each.

Competition enables you to compete against up to five other players in a Spelling Bee.

There must be at least two players and a maximum of six players, including yourself. Each player can select an avatar to represent you and a name. If you choose, you can play against the computer and select the computer's level of experience to match your own. You can also select the game's level of difficulty and the number of rounds to play. You then compete in a Spelling Bee against all the players.

Practice enables you to choose an avatar to represent you, a name, and a skill level. Then you can practice your spelling skills. You will be given a total of 15 practice words that you have to spell three times each.

Games allows you to access the two games included on your device: *Hangman* and *Jumble*.

Settings allows you to adjust your device's shutoff time and choose whether to turn the sound and keytones on or off. You can adjust the volume and re-calibrate the touch screen. You can also erase all your user data.

Changing the Settings

When using the *Speaking Spelling Bee*, you can adjust the shutoff time, whether the sound and keytone features are turned on or off, adjust the volume, recalibrate the touch screen, and erase all your user data.

- 1. Press the MENU button.
- 2. Press the arrow icons to cycle through the options until Settings is displayed.
- 3. Press the current option to select it.
- 4. Press the setting you want to adjust. Shut off time determines how long your device stays on if no key is pressed. Sound determines whether or not music and other sounds are played on your device.

Keytone determines whether or not a tone sounds each time a key is pressed.

Volume adjusts the loudness of your device.

Touch panel allows you to recalibrate the touch screen.

Erase all user data allows you to clear your device memory.

5. Press the left or right triangle icons to change a setting.

Note: For *Touch panel* and *Erase all user data*, press the setting again to access the setting. Please see below for additional instructions.

6. Press the MENU or BACK buttons to exit.

Changes to your settings will be automatically saved.

✓ Recalibrating the Touch Screen

Sometimes the touch screen may become off target and not as responsive to the touch of the stylus. When this happens, you may want to recalibrate the touch screen.

At the Settings screen, select *Touch panel*. Follow the instructions on the screen to complete the recalibration.

✓ Erasing All User Data

Erase all user data enables you to erase all the high scores and other results earned during game play.

At the Settings screen, select *Erase all user data*. You are asked to confirm that you want erase this data. Press *Yes* to erase your data. Press *No* to cancel the deletion.

Tips When Playing Spelling Bee

Speaking Spelling Bee has three versions of a Spelling Bee for you to play: Practice, Game Show, and Competition. Though the game play experience varies somewhat between these three versions, you will encounter some of the same features throughout all the versions. The following sections describe these similarities.

Selecting a Character

Every time you play, you are asked to select a character. This is done at the character selection screen. At this screen, you can select an avatar and type a name.

There are ten different characters to choose from.

- 1. Press the arrow icons to cycle through the available boy and girl avatars.
- 2. When you see the one you want, press the name field.
- 3. Type a name.

Use the back arrow to delete the letter to the left of the cursor.

- 4. Once you have typed a name, press ENTER.
- OK is highlighted. Press OK to continue.
 To cancel the character selection and return to your previous location, press Cancel.

Selecting a Skill Level

At the skill level selection screen, you can select the difficulty of game words. You can choose *Beginner*, *Advanced* or *Master*.

1. Press the skill level you want.

Viewing Spelling Bee Help

You can view on-screen instructions to help you play the Spelling Bee games. In all three versions, these instructions are available where the skill level can be selected.

- 1. Press HELP.
- 2. Read the text.

Press **NEXT** to continue reading the instructions.

Press **PREVIOUS** to return to a previous screen.

3. Press CLOSE when you are finished.

Viewing Your High Scores

You can view your five best scores in any version of Spelling Bee.

In *Practice*, you see the player's name, the elapsed time and the number of errors.

In *Game Show* and *Competition*, you see the player's name, the latest round reached, the player's score and elapsed time.

- CLEAR SCORES is highlighted at the bottom of the screen. Press it to erase all saved scores.
- 2. Press CLOSE when you are finished.

Using Spelling Bee Tools

Just like in a real Spelling Bee, each version of Spelling Bee in your device contains a selection of tools to help you spell a word. After a game word is pronounced, these options are displayed at the bottom of the screen.

1. Press SENTENCE, DEFINITION, REPEAT, or ORIGINS.

Sentence displays the game word in a sentence, where "~" represents the game word.

Definition displays a definition of the game word.

Repeat pronounces the game word again. Origin displays information about the origin of the game word.

- 2. Type the game word.
- 3. Press ENTER to continue the game.

Playing Practice

Select *Practice* to hone your spelling skills and get a feel for how the game works. In each practice round, you are asked to spell 15 words correctly three times each.

- 1. Press the MENU button.
- 2. Press the arrow icons to cycle through the options until *Practice* is displayed.
- 3. Press the Practice option to begin.

The character selection screen is displayed. **Note**: To end the game at any time and return to the main menu, press the **MENU** button.

4. Select a character.

Select an avatar and type a name. Please see "Selecting a Character" for more information.

5. Select a skill level.

Select a skill level. Please see "Selecting a Skill Level" for more information. **Note**: Selecting a skill level automatically advances you to begin the game.

You can also select **HELP** to read instructions about the Spelling Bee games. Please see "Using On Screen Help" for more information.

Select **HIGH SCORES** to view the best scores of your practice rounds. Please see "Viewing High Scores" for more information.

Select **CANCEL** to return to your previous location.

6. Press GO to begin the practice round.

Before you begin, press **SHOW WORD** to activate the option of displaying the game word as it is pronounced. Please see "Using the Show Word Option" for more information.

The first word is pronounced and the definition for the word is displayed on the screen.

7. Type the word you just heard.

Use the back arrow to delete the letter to the left of the cursor.

If you are having trouble spelling a word, some tools are available to help you. You can have the word repeated or used in a sentence. You can see the word's definition or origins. Please see "Using Spelling Bee Tools" for more information.

At any time while spelling a word, press **RESULT** to see your results so far. Press the results panel to close it.

In *Practice* there are additional hints available to help you spell game words. Press **HINT** to access the hints. Press the hint you want to see. Please see "Hints" for more information.

8. When you are satisfied with your answer, press ENTER.

If your answer is correct, a green dot is filled in on the chart on the left side of the screen. This chart keeps track of how many times you've spelled each of your practice words correctly. If your answer is incorrect, the dot is colored red. Remember to complete the practice round, each word must be spelled correctly three times.

- Go is highlighted at the bottom of the screen. Press it to see the next word.
- 10. Continue spelling words until you've completed the practice round.

When the practice round is over, you are shown your number of errors and how long it took to complete the round. If it is one of your best efforts, it is automatically saved among your high scores.

11. Press OK to continue.

✓ Using the Show Word Option

The Show Word option in a practice round displays the game word on the screen for a few seconds as it is pronounced. You can turn this mode on before the practice round begins or between each word.

Note: This option, when turned on, only displays the next word. You must turn it on for each word you want to display.

When this option is displayed, it appears next to Go. Press SHOW WORD to turn the option on. Then press GO to continue. To turn the option off, press it again.

✓ Using Hints

While you play *Practice*, five hints are available to help you spell game words. Each hint can be used only one time during the course of a word. **Note**: A sixth hint, *Pass*, is displayed, but disabled during *Practice*.

Press **HINT** to display the Hints menu and then press the option you want. Press **BACK** to close the Hints menu without selecting a hint.

Uniques displays all the correct letters in a word, but jumbled in a random order.

1st Letters displays the first letter of the word.

Consonants displays all the consonants of the word, in the order they appear.

Vowels displays all the vowels of the word, in the order they appear.

Word Choice displays a list of three words, where only one of the words is the correct word.

Playing Game Show

Game Show is a one player game where you can earn money by quickly spelling progressively more difficult words. Each word has a unique dollar amount, which increases with the difficulty of the words. Additional money can be awarded based on how quickly you spell each word.

In a standard game, you have ten regular rounds with a speed round after each regular round.

At the *Beginner* skill level, if you complete the first ten regular rounds, you advance to the *Advanced* skill level. After 10 rounds at the *Advanced* skill level, you continue to the *Master* skill level. The game continues at the *Master* skill level until the game is over.

- 1. Press the MENU button.
- Press the arrow icons to cycle through the options until Game Show is displayed.
- Press the Game Show option to begin.
 The character selection screen is displayed.
 Note: To end the game at any time and return to the main menu, press the MENU

4. Select a character.

button.

Select an avatar and type a name. Please see "Selecting a Character" for more information.

5. Select a skill level.

Select a skill level. Please see "Selecting a Skill Level" for more information. **Note**: Selecting a skill level automatically advances you to begin the game.

You can also select **HELP** to read instructions about the Spelling Bee games. Please see "Using On Screen Help" for more information.

Select **HIGH SCORES** to view the best scores of your game shows. Please see "Viewing High Scores" for more information.

Select **CANCEL** to return to your previous location.

6. Press GO to begin the game.

The first word is pronounced.

7. Type the word you just heard.

Use the back arrow to delete the letter to the left of the cursor.

If you are having trouble spelling a word, some tools are available to help you. You can have the word repeated or used in a sentence. You can see the word's definition or origins. Please see "Using Spelling Bee Tools" for more information.

At any time while spelling a word, press **RESULT** to see your results so far. Press the results panel to close it.

In *Game Show* there are additional hints available to help you spell game words. Press **HINT** to access the hints. Press the hint you want to see. Please see "Hints" for more information.

Warning! You only have two minutes to spell the word correctly. If you do not answer within two minutes the game ends.

8. When you are satisfied with your answer, press ENTER.

If your answer is correct, your earnings and bonus are displayed and then you return to the main screen.

If your answer is incorrect, you are given a hint. Try spelling the word again and press **ENTER**.

Game Show allows you to make mistakes, but the number is limited based on your round. Please read "Corrections" for more information about how Game Show handles mistakes.

9. Press GO to continue.

10. Repeat steps 7-9 until you've completed the round.

When the round is over, your score is displayed, including the time it took to complete the round.

11. Press CONTINUE.

The next round begins.

Note: Following a speed round, there are two screens of score summaries. The summary of the speed round, then an overall summary. Press **CONTINUE** twice to begin the next round.

12. Repeat steps 6-11 to continue playing the game until you've run out of rounds or chances.

When the game is over, you can play again or return to the main menu. If the game resulted in one of your best efforts, it is automatically saved among your high scores.

13. Press TRY AGAIN to return to the character selection screen.

Press **HOME** to return to the main menu.

✓ Corrections

Game Show allows you to make mistakes. The number of mistakes you're allowed is indicated next to "Corrections" at the bottom right corner of the screen.

Round	Number of Corrections
1	2
2-9	1
>10	0

If you make a mistake when you have no available corrections, you lose and the game is over.

Note: During a speed round, spelling mistakes do not count against the number of corrections allowed.

✓ Using Hints

While you play *Game Show*, six hints are available to help you spell game words. Each hint can be used only one time during the course of a round.

Press **HINT** to display the Hints menu and then press the option you want. Press **BACK** to close the Hints menu without selecting a hint.

Pass enables you to skip to the next word. Uniques displays all the correct letters in a word, but jumbled in a random order. 1st Letters displays the first letter of the word.

Consonants displays all the consonants of the word, in the order they appear.

Vowels displays all the vowels of the word, in the order they appear.

Word Choice displays a list of three words, where only one of the words is the correct word

✓ Speed Rounds

Between each regular round is a speed round in which you are asked to spell ten words in two minutes. Money is added to your total for each word you spell correctly. The more words you spell, the more money they are worth.

In a speed round, you are not given a second chance to spell a word correctly, but your mistakes do not count against the number of corrections you are allowed. If you do make a mistake, you see a brief message identifying your mistake, then your next word is pronounced.

After a speed round, a special speed round summary screen is displayed indicating the number of words spelled correctly, the speed round score and a total score.

Press **VIEW WORDS** to view the list of words used in the speed round as well as how you spelled them. Press the arrow icons to view the list. Press **CLOSE** to return to the summary screen.

Press **CONTINUE** to continue to the overall score summary screen. Press **CONTINUE** again to continue to the next round.

Playing Competition

Competition follows the format of an actual Spelling Bee in which you compete against computer players or your friends to see who is the best at spelling. The game consists of a series of rounds in which words get more difficult as you go. Competition can be played with two to six players.

Once the game is down to two players, the winner is determined when one player makes a mistake and the other players spells one additional word correctly.

- 1. Press the MENU button.
- Press the arrow icons to cycle through the options until Competition is displayed.
- 3. Press the Practice option to begin.

The game setup screen is displayed. At this screen, you can add up to six players, advance to the next screen, exit the game, or delete the most recently added player.

Note: To end the game at any time and return to the main menu, press the MENU button.

4. Add two to six players.

Add enables you to add a player to the competition. Please see "Adding Players" for more information.

OK advances you to the next screen, once at least two players have been added. Cancel exits Competition and returns to the main menu.

Delete removes the most recently added player from the list.

5. When you've finished adding players, press OK.

The game setup continues with a screen where you select a skill level and the number of rounds. You can also view your high scores and read instructions about the Spelling Bee games.

6. Select a skill level.

You can select from *Beginner*, *Intermediate* and *Advanced*.

7. Press the arrow icons to select the number of rounds.

You can select from 10 to 200 rounds, in increments of 10.

8. Press START to begin the competition.

Or you can press **HELP** to read instructions about the Spelling Bee games. Please see "Using On Screen Help" for more information.

Press **HIGH SCORES** to view the best scores of your competitions. Please see "Viewing High Scores" for more information.

Press **CANCEL** to return to the initial game setup screen and add or remove players.

9. Press GO to begin the game.

The first word is pronounced.

10. The first player should type the pronounced word.

If you are having trouble spelling a word, some tools are available to help you. You can have the word repeated or used in a sentence. You can see the word's definition or origins. Please see "Using Spelling Bee Tools" for more information.

Warning! You only have two minutes to spell the word correctly. If you do not answer within two minutes your turn ends and it counts as a wrong answer.

11. When you are satisfied with your answer, press ENTER.

If your answer is correct, you are awarded points and continue to the next round. If your answer is incorrect, your only chance to continue is if every other player still playing also misses their word.

12. Follow the instructions on the screen to continue taking turns and advancing rounds until there is a winner.

When the competition is over, the winner is announced.

13. Press RESULTS to see the results of all the players.

The results include the highest round a player reached, their score and the total amount of time spent spelling their words.

14. Press OK to continue.

15. Press PLAY AGAIN if you want to play again with the same settings.

Or you can press **MAIN MENU** to exit the game.

The competition begins again with the same settings.

After the game begins, press **CANCEL** to return to the main menu. Or you can press the **MENU** button to return to the main menu at any time.

✓ Adding Players

In Competition, you must add at least two players, and you can add up to six players. Players can be designated as "Human" players if you are playing with friends or "Computer" players if you want to compete against the computer.

1. From the game setup screen, press ADD.

The add player screen is displayed.

2. Select the type of player you want to add.

Note: Your first player must always be a human player.

When you select a computer player, you must also select its skill level. Your computer opponent can be a *Novice*, *Medium* or *Super* speller.

3. Press OK to continue.

The character selection screen is displayed.

Or you can press **CANCEL** to return to the game setup screen.

4. Select a character.

Select an avatar and type a name. Please see "Selecting a Character" for more information.

 Repeat steps 1-4 in this section until you are finished adding players, then return to step 5, in "Playing Competition" above.

Note: You can add up to six players.

Playing the Games

In addition to the Spelling Bee games, your device also includes two other games - *Hangman* and *Jumble*.

Hangman

Hangman selects a mystery word and challenges you to guess it letter by letter. You have to guess the word to save the cowboy.

- 1. Press the MENU button.
- 2. Press the arrow icons to cycle through the options until *Games* is displayed.
- 3. Press the Games option to see the Games menu.

4. Press HANGMAN.

The Hangman menu is displayed.

5. Press NEW GAME to begin a new game.

You can also select other options from the Hangman menu.

Press **OPTION** to open the options menu where you can change the skill level or view the high scores. Please see "Changing the Skill Level" for more information.

Press **HELP** to display instructions for the game. Press **NEXT** or **PREVIOUS** to read the text. Press **CLOSE** to return to the

Press **EXIT** to leave the game and return to the Games menu. Press **YES** to leave the game. Press **NO** to return to the Hangman

6. Type letters you think are in the mystery word.

Each wrong guess that you make causes another piece of the cowboy to appear. When he is whole, you lose. When you guess a letter correctly, it gets filled in everywhere it appears in the mystery word.

Note: The letters of the mystery word are hidden. The number of guesses remaining is displayed as a red number on the screen. Points are awarded for each correctly guessed letter and subtracted for each wrong guess.

Press **MENU** for hints and other options. Please see "Using the Hints Menu" for more information.

7. Continue playing until you get a word wrong.

If your score registers as a high score, you are asked to input your name. Type your name and press **OK**. Press **CANCEL** if you don't want to add your score.

Note: If your time is not a high score, you go directly to the Hangman menu.

8. Press OK to continue.

To clear the high scores, press **CLEAR ALL**.

9. Press NEW GAME to play again.

✓ Using the Hints Menu

During a game, press **MENU** for additional options.

Press **NEW GAME** to start a new round. Press **BACK** to return to the current game. Press **HELP** to display instructions for the game. Press **NEXT** or **PREVIOUS** to read the text. Press **CLOSE** to return to the game. Press **QUIT** to end the game. Press **YES** to return to the Hangman menu or press **NO** to return to the current game.

Press **HINT** to reveal one letter in the mystery word. The number of hints remaining is displayed next to the menu item. The number of hints available at the beginning of a game is determined by the skill level.

✓ Changing the Skill Level

You can change the skill level at the Options menu. You can select a level from 1 to 5. The skill level affects the difficulty of the words, the number of guesses, and the number of hints allowed. Level 5 is the most difficult level.

At the Hangman menu, press **OPTION**. The *Level* option is highlighted. Press the arrow icons to change the skill level. Press **OK** to save your changes. Press **CANCEL** to exit the Options menu without saving your changes.

Jumble

Jumble displays a series of letters. You have to reorder the letters to spell the mystery word.

- 1. Press the MENU button.
- 2. Press the arrow icons to cycle through the options until *Games* is displayed.
- 3. Press the Games option to see the Games menu.
- 4. Press JUMBLE.

The Jumble menu is displayed.

5. Press NEW GAME to begin a new game.

You can also select other options from the Jumble menu.

Press **OPTION** to open the Options menu where you can change the skill level or view the high scores. Please see "Changing the Skill Level" for more information.

Press **HELP** to display instructions for the game. Press **NEXT** or **PREVIOUS** to read the text. Press **CLOSE** to return to the game.

Press **EXIT** to leave the game and return to the Games menu. Press **YES** to leave the game. Press **NO** to return to the Jumble menu.

6. Spell a word by pressing the letters in the order you think they belong.

You must use all the letters on the screen. If a letter appears more than once, it will appear as many times as it appears in the mystery word.

Press **DEL** to erase the last letter used.

Press **MENU** for hints and other options. Please see "Using the Hints Menu" for more information.

7. Press OK.

If your score registers as a high score, you are asked to input your name. Type your name and press **OK**. Press **CANCEL** if you don't want to add your score.

Note: If your time is not a high score, you go directly to the Jumble menu.

8. Press OK to continue.

To clear the high scores, press **CLEAR ALL**.

9. Press NEW GAME to play again.

✓ Using the Hints Menu

During a game, press **MENU** for additional options.

Press **NEW GAME** to start a new round. Press **BACK** to return to the current game. Press **HELP** to display instructions for the game. Press **NEXT** or **PREVIOUS** to read the text. Press **CLOSE** to return to the game.

Press **QUIT** to end the game. Press **YES** to return to the Jumble menu or press **NO** to return to the current game.

Press **SHUFFLE** to reorder the provided letters.

✓ Changing the Skill Level

You can change the skill level at the Options menu. You can select a level from 1 to 5. The skill level affects the difficulty of the words. Level 5 is the most difficult level.

At the Jumble menu, press **OPTION**. The *Level* option is highlighted. Press the arrow icons to change the skill level. Press **OK** to save your changes. Press **CANCEL** to exit the Options menu without saving your changes.

Specifications

Model: SSB-208 Speaking Spelling Bee

- Batteries: three AAA
- Size: 100 x 57 x 26 mm
- Weight: 100 g
- © 2007-2010 Franklin Electronic Publishers, Inc., Burlington, N.J. 08016-4907 U.S.A. All rights reserved.

© 1998-2007 Merriam-Webster, Incorporated. All rights reserved.

New Oxford American Dictionary, 2nd Edition © Oxford University Press 2005.

© 2007 Tik Games, LLC.

Imported to the European Community by: Franklin Electronic Publishers GmbH Kapellenstr, 13 85622 Feldkirchen, Germany ISBN 978-1-59074-587-8



Recycling and Disposal

✓ Device Disposal 🎘



This device should be disposed through your local electronic product recycling system – do not throw into the trash bin.

✓ Packaging Disposal

Please save this User's Guide and all packing materials, as they contain important information. In case of disposal, please refer to your local recycling system.

✓ Battery Disposal



Do not dispose of batteries with normal household waste. Please obey your local regulations when disposing of used batteries.

This unit may change operating modes, lose information stored in memory, or fail to respond due to electrostatic discharge or electrical fast transients. Normal operation of this unit may be re-established by turning the device off and on, or by removing and replacing the batteries.

FCC Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not

installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -Reorient or relocate the receiving antenna.
- -Increase the separation between the equipment and receiver.
- -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/ TV technician for help.

NOTE: This unit was tested with shielded cables on the peripheral devices. Shielded cables must be used with the unit to insure compliance.

NOTE: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.

Disclaimer of Warranties

Except as specifically provided herein. Franklin makes no warranty of any kind, express or implied, with respect to this product.

Limited Warranty (U.S. only)

LIMITED WARRANTY, DISCLAIMER OF WARRANTIES, AND LIMITED REMEDY

FRANKLIN WARRANTS TO THE ORIGINAL PURCHASER THAT THIS PRODUCT WILL BE FREE FROM DEFECTS IN MATERIALS AND WORKMANSHIP FOR A PERIOD OF ONE (1) YEAR FROM THE ORIGINAL DATE OF PURCHASE AS EVIDENCED BY A COPY OF THE SALES RECEIPT. THIS LIMITED WARRANTY DOES NOT COVER DAMAGE DUE TO ACTS OF GOD, ACCIDENT, MISUSE, ABUSE, NEGLIGENCE, MODIFICATION, UNSUITABLE ENVIRONMENT, OR IMPROPER MAINTENANCE. THE SOLE OBLIGATION AND LIABILITY OF FRANKLIN, AND THE EXCLUSIVE REMEDY UNDER THIS LIMITED WARRANTY, IS REPAIR OR REPLACEMENT AT THE SOLE OPTION OF FRANKLIN AND THIS REMEDY APPLIES ONLY IN THE CASE IN WHICH FRANKLIN

DETERMINES THAT THE PRODUCT WAS DEFECTIVE AND THAT THE DEFECT AROSE WITHIN THE DURATION OF THE LIMITED WARRANTY. THIS REMEDY IS THE EXCLUSIVE REMEDY FOR BREACH OF THIS WARRANTY. THIS WARRANTY GIVES YOU CERTAIN RIGHTS; YOU MAY ALSO HAVE OTHER RIGHTS THAT MAY VARY FROM JURISDICTION TO JURISDICTION.

EXCEPT FOR THE LIMITED WARRANTY

EXPRESSLY RECITED ABOVE, THIS FRANKLIN PRODUCT IS PROVIDED ON AN "AS IS" BASIS. WITHOUT ANY OTHER WARRANTIES, EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, WARRANTIES OF MERCHANTABLE **OUALITY, MERCHANTABILITY, OR FITNESS** FOR A PARTICULAR PURPOSE, OR THOSE ARISING BY LAW, STATUTE, USAGE OF TRADE, OR COURSE OF DEALING. THIS WARRANTY APPLIES ONLY TO PRODUCTS MANUFACTURED BY OR FOR FRANKLIN AND SPECIFICALLY DOES NOT INCLUDE BATTERIES, CORROSION OF BATTERY CONTACTS OR ANY OTHER DAMAGE CAUSED BY BATTERIES. FRANKLIN SHALL NOT HAVE ANY LIABILITY TO THE PURCHASER OR ANY OTHER PERSON OR ENTITY FOR ANY INDIRECT, INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES WHATSOEVER, INCLUDING, BUT NOT LIMITED TO, LOSS OF REVENUE OR PROFIT, LOST OR CORRUPTED DATA, OR OTHER COMMERCIAL OR ECONOMIC LOSS, EVEN IF FRANKLIN HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES, OR EVEN IF OTHERWISE FORESEEABLE. FRANKLIN IS NOT RESPONSIBLE FOR CLAIMS BY A THIRD PARTY. FRANKLIN'S MAXIMUM AGGREGATE LIABILITY SHALL NOT EXCEED THE AMOUNT PAID FOR THE PRODUCT AS EVIDENCED BY THE SALES RECEIPT. SOME STATES/JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF LIABILITY FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES, SO THE ABOVE LIMITATION MAY NOT APPLY TO YOU. IF THE LAWS OF THE RELEVANT JURISDICTION DO NOT PERMIT FULL WAIVER OF IMPLIED WARRANTIES, THEN THE DURATION OF IMPLIED WARRANTIES AND CONDITIONS ARE LIMITED TO THE DURATION OF THE EXPRESS WARRANTY GRANTED HEREIN.

Warranty Service: If you think your product is defective, call Franklin's Customer Service Desk, 1-800-266-5626, to request a return merchandise authorization ("RMA") number, before returning the product (transportation charges prepaid) to:

Franklin Electronic Publishers, Inc.

Attn: Service Department One Franklin Plaza Burlington, NJ 08016-4907

If you return a Franklin product, please include your name, address, telephone number, a brief description of the defect and a copy of your sales receipt as proof of your original date of purchase. You must also write the RMA prominently on the package if you return the product; otherwise there may be a lengthy delay in the processing of your return. Franklin strongly recommends using a trackable form of deliver to Franklin for your return.

Limited Warranty (EU and Switzerland)

Notwithstanding the disclaimer of warranties above, this product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin to be free of defects in materials or workmanship for a period of two years from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect in workmanship or materials during that time. This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This warranty does not affect the consumer's statutory rights.

Limited Warranty (outside U.S., EU and Switzerland)

Notwithstanding the disclaimer of warranties above, this product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin to be free of defects in materials or workmanship for a period of one year from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect in workmanship or materials during that time. Products purchased outside the United States. the European Union and Switzerland that are returned under warranty should be returned to the original vendor with proof of purchase and description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This warranty does not affect the consumer's statutory rights.

LLP-28018-00 Rev. A