



ACTIVISION®

WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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NOTICES:

Video output in HD requires cables and an HD-compatible display, both sold separately.

GETTING STARTED

PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Skylanders SWAP Force*™ disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select “Quit Game” from the screen that is displayed.

Hint

To remove a disc, touch the eject button after quitting the game.



Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under “Saved Game Utility” in the Game menu.

INTRODUCTION

Skylands need your help, Portal Master! Prepare yourself for an all new adventure with the Skylanders and the SWAP Force. For generations, the SWAP Force protected the Cloudbreak Islands, home to a mystic volcano that erupts every one hundred years to replenish all of the magic in Skylands. During the last eruption, the SWAP Force became caught in the magical blast, which sent them to Earth and gave them the unique ability to swap powers! Now a new evil is threatening the Cloudbreak Islands, and it's up to you, Portal Master, to send the Skylanders and the SWAP Force back into Skylands to save the day!

PORTAL OF POWER

To begin *Skylanders SWAP Force™*, the *Portal of Power* must first be connected up to your PS3™ system. With the PS3™ system powered off, insert the *Portal of Power* into an available USB port. Power on your PS3™ system and the *Portal of Power* will automatically be ready for use.

It is through the *Portal of Power* that the Skylanders can enter the ancient islands that make up Skylands. Once placed on the *Portal of Power*, the Skylander will come to life and be playable in game.

TOY PLACEMENT

You may place up to 3 toys on the *Portal of Power* at once, which includes 2 playable Skylanders (for 2 player mode only) and 1 Magic Item or 1 Location Piece (sold separately).



GAMEPLAY CONTROLS

The *Portal of Power* and at least one Skylander figure are required to start a new profile and to proceed in the first part of the tutorial.



Controller	Basic Action
START button	Pauses Game
SELECT button	Bring Up Character Info Menu
left stick	Movement/Aim Turret
⊗	Jump/Join Co-Op Mode
◻	Primary Attack
R1 / ○	Secondary Attack
L1 / △	Third Attack
L2 / R2	Interact with NPCs/Items/Use Keys
Repetitively hit ◻ button.	Open Treasure

MENUS

MENU NAVIGATION

left stick – Navigate menus

x button – Press to accept

circle button – Press to go back to the previous menu or cancel

MAIN MENU

Story Mode – Begin your adventure in either Single Player or with a friend in Co-op.

Arena Modes – Survive by yourself or with a friend in a variety of challenging stages, or battle against a friend in various arena modes.

Options – View Controls, Adjust Audio Settings (Music, Voice, and Effects), Turn On/Off Subtitles, Adjust Brightness, and View the Credits!

PAUSE MENU

Skylander – View and Manage, your Skylander's Stats, Hats, Unique Quests, and Unique Upgrades on both Top and Bottom Parts of your Skylander.

Portal Master – View your Portal Master Rank as well as the number of stars you have acquired.

Collection – View your collection of Hats, Legendary Treasures, Story Scrolls, Bonus Mission Maps, Charms, Acquired Skylanders, and Skylander SWAP Force combinations.

Options – View your Controller Settings; Adjust the game's Difficulty, Adjust Audio Settings, Turn On/Off Subtitles, Adjust the brightness, and view the Online Manual Location.

Level Select – Visit previously completed levels as well as access your Bonus Missions!

Main Menu – Exit the game and return to the Main Menu.

PLAYING THE GAME



- 1. Life Meter** – This green meter displays the amount of Health your Skylander has. If the life meter of any Skylander reaches zero, they must be removed from the *Portal of Power* and replaced with a different Skylander, or you will have to restart the level. If the life meter of a SWAP Force Skylander reaches zero, then both the top and bottom halves must be removed from the *Portal of Power*. Neither half will work in any other SWAP combinations until the next level is reached or the level is restarted.
- 2. Level and Level Meter** – This meter displays the current level of your Skylander. When this meter fills up completely, your Skylander will level up. The maximum level a Skylander can reach is 20. Skylanders from *Skylanders Spyro's Adventure*® and *Skylanders Giants*™ can also reach level 20 while being used in *Skylanders SWAP Force*.
- 3. Elemental Symbol** – Displays the elemental symbol of your Skylander. If you are using SWAP Force parts with different elements, it will display both of your elements.
- 4. Elemental Bonus Symbol** – While in one of these areas, if you place a Skylander that has the matching element type on the *Portal of Power*, the Skylander will be more powerful than normal.
- 5. Dual Elemental Gate** – This gate can be unlocked by a SWAP Force Skylander that is of both featured elements. If playing in Co-Op, this gate can be unlocked if both featured elements are represented by one of the Skylanders.
- 6. Elemental Gate** – This gate can be unlocked with a Skylander that is of that element.
- 7. Health Pick Up** – Collecting food pick-ups will restore some of your Life Meter.
- 8. Currency** – Collecting various forms of treasure will allow you to purchase upgrades.

PLAYING THE GAME

SKYLANDER INFO

Press the SELECT button to view and manage each of your Skylanders in the “Skylander Info” Section. The below menus and sub menus can be found under “Skylander Info”:

Stats – Displays your current Skylander’s Stats.

Hats – View which hats your Skylander has collected and equip or remove them here.

Upgrades – View which upgrades your Skylander has acquired on both the Top and Bottom Half.

Quests – Defines your individual Skylander Quests and shows your rank, which is dependent on how many quests you have completed.

Manage – Allows you to reset the progress of your Skylander’s Top or Bottom Half, give a nickname to your Skylander or take ownership.

UPGRADES

Spending coins in the Mega Power Pod located within Woodburrow or in the smaller Power Pods throughout the Cloudbreak Islands will allow your Skylanders to power up their abilities, and even gain new abilities!

ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The Elemental Classes included are:



Air



Life



Undead



Earth



Fire



Water



Magic



Tech

ELEMENTAL GATES

Throughout Skylands, there are Elemental Gates that only Skylanders of that element can open. Inside are special areas containing new challenges, collectibles, and other rewards for you to discover!

PLAYING THE GAME

Some elemental gates require two elements to open. Open these doors with either two Skylanders of the matching elements in Co-op, or use a SWAP Force character with a top and bottom that match both of the elements in Single Player mode.

SWAP FORCE POWERS

Each SWAP Force Skylander possesses one of 8 SWAP Force Powers. The SWAP Force powers included are:



Dig



Bounce



Teleport



Sneak



Rocket



Speed



Climb



Spin

SWAP FORCE POWER ZONES

Also throughout Skylands, there are SWAP Force Power Zones that only Skylanders of that SWAP Force Power can open. To enter, the bottom half of the Skylander should have the same matching icon as on the Zone, which signifies they have that SWAP Force Power. Once inside a SWAP Force Power Zone, be prepared to face new challenges that are unique for each SWAP Force Power. Earn collectibles, such as Hats, Legendary Items, and Bonus Missions, by bouncing, flying, and racing to name a few new actions, through these SWAP Force Power Zones.

LEVELING UP

Your Skylanders will gain experience as they defeat enemies. As your Skylander levels up, their health will increase as well. The maximum level a Skylander can reach is 20.

WOODBURROW

The town of Woodburrow has been the meeting place of the Ancient Elementals for generations, and is located very close to the magical volcano Mount Cloudbreak. It is here that you may train your Skylanders to become stronger, either by purchasing new upgrades or items for your Skylanders, or by honing their skills with the use of Arena challenges.

PLAYING THE GAME

Rufus – Rufus is the Village Crier of Woodburrow and knows everything about the village. If you are ever confused about what to do while you're in town, talk to him and he'll show you where to go.

Chieftess – The Chieftess is the only one in the village who can communicate with the Ancient Elementals. She will be invaluable on your quest to protect them from Kaos.

HipBros (Tuk and Gorm) – These brothers aren't always on the friendliest terms, but Gorm protects the only Mega Power Pod in the town, and Tuk runs the only shop in town, so you should get to know them both so you can turn in your currency you have earned on your quest for upgrades.

AirDocks – Whenever there's adventuring to be done or journeys to undertake, this is the place to go! Flynn can always be found there keeping a watchful eye on his ship the Dread Yacht, and Tessa can usually be seen there, taking care of her bird Whiskers.

Eon – Go see Eon on his altar by the AirDocks to view your portal master rank, and view your portal master accolades. The more stars you collect, the higher your rank will reach.

Snagglescale's Arena Challenges – Come to the arena to test your and a friend's strength in a variety of modes, including challenge modes like Solo Survival, Team Survival, Rival Survival, and head-to-head modes like Battle and Ring Out.

Legendary Treasure Pedestals – These pedestals are located throughout Woodburrow, but you can only use them when you have a high enough portal master rank. Consult with Eon on his altar to see how you can achieve a higher portal master rank.

Wheellock – Visit Wheellock after you've completed the game to revisit some levels and complete various Score Mode Challenges.

Avril – If speed is more your game than points, you can also visit Avril after you've completed the game to try out some Time Attack Challenges.

PLAYING THE GAME

TOYS

Skylanders SWAP Force can be played with both *Skylanders Giants* and *Skylanders Spyro's Adventure* Figures as well as the new *Skylanders SWAP Force* characters.

During gameplay you can switch Skylanders at any time. Skylanders can be used on their home *Portal of Power* or as a guest on a friend's *Portal of Power* in both Story Mode and the Arena Modes. All experience points, currency and upgrades are automatically saved to each toy.

CO-OP PLAY

At any time during Story Mode, a second player can join the game by hitting the **x button** on a second controller, and placing a Skylander on the *Portal of Power*. To drop out of the game, Player 1 or Player 2 must remove their Skylander from the *Portal of Power* and press the **circle button** on their controller.

ARENA MODES

In the various Battle Modes, choose from a variety of arenas and have a brawl against your friends. Use items, traps and jump pads to your advantage as you try to become the ultimate Portal Master. Challenge a friend in five different head to head modes:

Solo Survival – Survive multiple stages of enemies of increasing difficulty.

Team Survival – Survive multiple stages of enemies of increasing difficulty with a friend.

Rival Survival – Rank more points than your opponent as you fight enemies.

Battle Arena – Defeat your opponent with your attacks and by triggering hazards in the arena.

Ring Out – Knock your opponent out of the arena with well-timed power hits.

SAVE FEATURES

TOY SAVE FEATURE

While on your home *Portal of Power* the following are saved to your toys:

- Experience Level
- The “Nickname” that you give to your Skylander
- Currency
- Upgraded abilities and Statistics
- The hat your Skylander is wearing
- The Quest ranking of your Skylander

This allows you to take your Skylander to enter another *Portal of Power* and still play with your very own upgraded and personalized collection of Skylanders. While at your friend’s house, your Skylander will continue to remember and will save all of the Currency, Items, Character Quests, and Experience it has earned and collected.

Take your own personalized Skylanders to a friend’s house and help them with their quest...or fight against them in the Arena Modes!

GAME SAVE

Your progress through the objectives of the Story Mode, as well as certain types of collectibles are saved onto your save game slot as opposed to being saved on your toy. These collectibles include Story Scrolls, Hats, Soul Gems, Bonus Missions, and Legendary Treasures.

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