

AX2010 8-bit CMOS Microcontroller User Manual

Rev 1.0.1 August 2011

AX2010 8-bit CMOS Micro Controller



High Performance 8-bit MCU

- DC-48MHz operation
- Compatible with 8051
- 104ns internal interrupt response at 48 MIPS
- All instructions are single-cycled except branching instructions
- Two data pointers for indirect addressing

Program Memory and Data Memory

- 60K Bytes Mask ROM program memory
- 32K Bytes OTP program memory
- 34K Bytes internal SRAM used for program and/or data memory

Flexible I/O

- 28 GPIO pins
- All GPIO pins are internally pull-up selectable
- CMOS/TTL-level Schmitt triggered inputs

Digital Peripheral Features

- Two multi-function 8-bit timers, support Capture and PWM mode
- Two multi-function 16-bit timers, support Capture and PWM mode
- Watchdog Timer with on-chip RC oscillator
- One high-speed full-duplex UART
- MP3 decoder
- WMA decoder
- SPI

- One EMI controller, use for external memory access
- Full-speed USB 2.0 OTG controller

Analog Peripheral Features

- One 4~24MHz Crystal Oscillator
- Full-speed USB 2.0 OTG PHY
- PLL
- DAC
- ADC
- Power-on reset
- Two Low Drop-Out regulators: 5V to 1.8V, 5V to 3.3V
- RC Oscillator

Programming and Debugging Support

- In-System Programming (ISP) support
- In-System Debugging (ISD) support

Power Supply

- LDOVDD is 3.2V to 5.5V
- VDDIO is 3.0V to 3.6V
- VDDCORE is 1.6V to 2.0V

Packages

- LQF48
- DIE form

Temperature

- Operating temperature: -40°C to
- +85°C
- Storage temperature: -65°C to
- +150°C

AppoTech Limited

Address :Unit 705-707, 7/F, IC Development Centre,

No.6, Science Park West Ave., Hong Kong Science Park, Shatin, N.T., Hong Kong

Telephone :(852) 2607 4090 Fax :(852) 2607 4096

www.appotech.com

Table of Contents

1	PIN DEFINITIONS	4
	1.1 Part Numbering	4
	1.2 Packages	4
	1.3 Pin Assignment	
2	MEMORY ORGANIZATION	_
_		
	2.1 Special Function Registers	
3	INTERRUPT	6
	3.1 Interrupt Sources and Vectors	6
	3.2 Interrupt Priority	6
	3.3 Interrupt Latency	8
	FLEXIBLE INPUTS/OUTPUTS (I/O)	0
4	, ,	
	4.1 Data Direction Configuration	
	4.3 Pull-up Configuration	
	4.4 Pull-down Configuration	
	4.5 Digital Input Enable Configuration	
	4.6 Wakeup	
	4.6.1 Wakeup through External Port0	10
	4.6.2 Wakeup Registers	
5	Timers and oscillator	12
•	5.1 Watchdog Timer with On-chip 32KHz RC oscillator	
_	·	
6	Universal Asynchronous Receiver Transmitter (UART)	
	6.1 Overview	
	6.2 Special Function Registers	13
7	Characteristics	
	7.1 I/O DC Characteristics	15
	7.2 MCLR DC Characteristics	16
	7.3 DAC characteristics	16
	7.4 Reset Characteristics	17
0	Annandiy I. Bayisian History	40
0	Appendix I Revision History	

1 PIN DEFINITIONS

1.1 Part Numbering

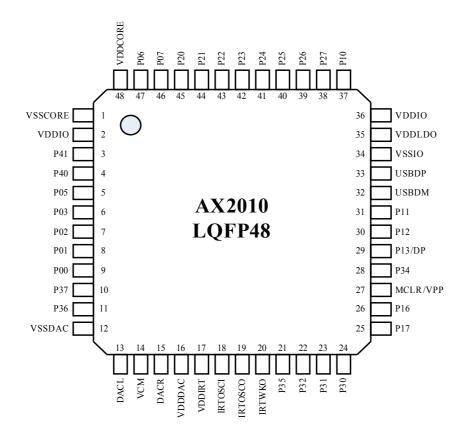
AX2010

1.2 Packages

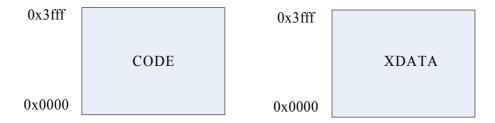
LQFP48

1.3 Pin Assignment

Figure 1-1: Pin assignment for LQFP48 package



2 MEMORY ORGANIZATION



2.1 Special Function Registers

The Special Function Registers (SFR) used by the CPU and Peripheral Modules for controlling the desired operation. The Special Function Registers can be classified into two sets: core and peripheral. Core SFR will be described in this section. Peripheral SFR will be described in related peripherals.

Register 2-1: PSW - Processor Status Word

PSW	Address	7	6	5	4	3	2	1	0	Default Value
Processor Status Word	0xD0	CY	AC	F1	RS1	RS0	OV	SBS	Р	0000 0000
BANK 0		R/W								
CY: Carry Flag AC: Auxiliary carry flag F1: General purpose flag available for us RS1, RS0: Register bank select 00: bank0 01: bank1 10: bank2 11: bank3 OV: Overflow flag SBS: SFR bank select 0: Select SFR bank0 1: Select SFR bank1 P: Odd parity check of ACC 0: There are even number of '1' bits in AC 1: There are odd number of '1' bits in AC	DC DC									

3 INTERRUPT

3.1 Interrupt Sources and Vectors

All interrupts, with the exception of the ISD, are controlled by a series combination of individual enable bits and a global enable (EA) in the interrupt-enable register (IEN0.7). Setting EA to logic 1 allows individual interrupts to be enabled. Setting EA to logic 0 disables all interrupts regardless of the individual interrupt-enable settings. The interrupt enables and priorities are functionally identical to those of the 80C52, except that the AX2010 supports 3 levels of interrupt priorities instead of the original 2.

3.2 Interrupt Priority

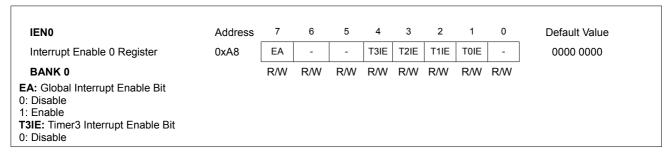
There are 3 levels of interrupt priority: Level 2 to 0. The highest interrupt priority is level 2, which is reserved for the ISD interrupts. All other interrupts have individual priority bits in the interrupt priority registers to allow each interrupt to be assigned a priority level from 1 to 0. All interrupts also have a natural hierarchy. In this manner, when a set of interrupts has been assigned the same priority, a second hierarchy determines which interrupt is allowed to take precedence. The natural hierarchy is determined by analysing potential interrupts in a sequential manner with the order listed in Table 3-1.

The processor indicates that an interrupt condition occurred by setting the respective flag bit. This bit is set regardless of whether the interrupt is enabled or disabled.

Interrupt Sources	Interrupt Vector	Interrupt Number	Natural Order	Interrupt Flag	Interrupt Enable Bit	Priority Control Bit
Timer 0	0x000B / 0x400B	1	2	TMR0CON.7	IE0.1	IP0.1
Timer 1	0x0013 / 0x4013	2	3	TMR1CON.7 TMR1CON.6	IE0.2	IP0.2
Timer 2	0x001B / 0x401B	3	4	TMR2CON.7 TMR2CON.6	IE0.3	IP0.3
Timer 3	0x0023 / 0x4023	4	5	TMR3CON.7	IE0.4	IP0.4
PORT	0x0063 / 0x4063	12	13	WKPND	IE1.5	IP1.5
LVD	0x0073 / 0x4073	14	15	LVDCON.7	IE1.7	IP1.7
WDT	0x0073 / 0x4073	14	15	WDTCON.7	IE1.7	IP1.7
RTCC	0x0073 / 0x4073	14	15	RTCON.7	IE1.7	IP1.7
UART	0x0073 / 0x4073	14	15	UTSTA.5 UTSTA.4	IE1.7	IP1.7
IRTCC	0x0073/0x4073	14	15	IRTCON.3 IRTCON.5	IE1.7	IP1.7

Table 3-1: Interrupt Summary

Register 3-1: IEN0 - Interrupt Enable 0 Register



1: Enable

T2IE: Timer2 Interrupt Enable Bit

0: Disable 1: Enable

T1IE: Timer1 Interrupt Enable Bit

0: Disable 1: Enable

T0IE: Timer0 Interrupt Enable Bit

0: Disable 1: Enable

Register 3-2: IEN1 - Interrupt Enable 1 Register

Address 5 Default Value Interrupt Enable 1 Register 0xA9 UIE PORT 0000 0000 ΙE BANK 0 R/W R/W R/W R/W R/W R/W R/W

UIE: LVD / UART/WDT Interrupt Enable Bit

0: Disable 1: Enable

PORTIE: Port Wakeup Interrupt Enable Bit

0: Disable 1: Enable

Register 3-3: IPO - Interrupt Priority 0 Register

7 2 6 5 4 3 1 0 Address Default Value Interrupt Priority 0 Register 0xB8 T3IP T2IP T1IP T0IP - 000 0000 BANK 0 R/W R/W R/W R/W R/W R/W R/W T3IP: Timer3 Interrupt Priority Select 0: Low 1: High T2IP: Timer2 Interrupt Priority Select 0: Low 1: High T1IP: Timer1 Interrupt Priority Select 0: Low 1: High T0IP: Timer0 Interrupt Priority Select 0: Low 1: High

Register 3-4: IP1 - Interrupt Priority 1 Register

IP1	Address	7	6	5	4	3	2	1	0	Default Value
Interrupt Priority 1 Register	0xB9	UIP	-	POR TIP	-	-	-	-	-	0000 0000
BANK 0		R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	_
UIP: LVD / UART/WDT Interrupt Priorit 0: Low 1: High PORTIP: Port Wakeup Interrupt Priority 0: Low 1: High	•									

3.3 Interrupt Latency

Interrupt response time depends on the state of the CPU when the interrupt occurs. Pending interrupts are sampled and priority decoded each system clock cycle. Therefore, the fastest possible response time is 4 system clock cycles: 1 clock cycle to detect the interrupt and 3 clock cycles to complete the LCALL to the ISR. Additional clock cycles will be required if the CPU is executing branch instructions (e.g.: ACALL, LJMP, JZ...). If an interrupt is pending when a RETI is executed, a single instruction is executed before an LCALL is made to service the pending interrupt. If the CPU is executing an ISR for an interrupt with equal or higher priority, the new interrupt will not be serviced until the current ISR completes, including the RETI and following instruction.

4 FLEXIBLE INPUTS/OUTPUTS (I/O)

AX2010 provides four ports (Port 0/1/2/3) for user to develop applications. Inputs are all Schmitt triggered with about 400-500mV hysteresis level to filter input voltage fluctuations. Each port pin can be independently set as input or output. Most of the port pins are built-in slew-rate controlled to reduce output bouncing noise. There is also an internally $10K\Omega$ pull-up resistor selectable for each input port pin.

4.1 Data Direction Configuration

There are four port data direction registers: P0DIR, P1DIR, P2DIR, P3DIR. All port pins are defined as "output" when it is set as "0" and as "input" when it is set as "1". Table 4-1 illustrates the configuration.

Set bit "x" of PxDIR as "1" Register **Address** Clear bit "x" of PxDIR as "0" Initial value P0DIR BAh Inputs Outputs FFh P1DIR BBh FFh Inputs Outputs P2DIR BCh Outputs FFh Inputs P3DIR BDh Inputs Outputs FFh

Table 4-1: PxDIR registers setting

4.2 Port Data Configuration

There are four port data registers: P0, P1, P2, P3. The port data value is stored as "0" when Px register is set to "0" and as "1" when Px register is set to "1". Table 4-2 illustrates the configuration.

Register	Address	Set bit x of Px as "1"	Clear bit x of Px as "0"	Initial value
P0	80h	Stored "1"	Stored "0"	xx
P1	90h	Stored "1"	Stored "0"	xx
P2	A0h	Stored "1"	Stored "0"	xx
P3	B0h	Stored "1"	Stored "0"	xx

Table 4-2: Px registers setting

4.3 Pull-up Configuration

There are four data pull-up registers: P0UP, P1UP, P2UP, P3UP. The port pin will be pull-up disabled when PxUP register is set to "0" or the pin is set as output, and pull-up enabled when it is set to "1" and the pin is set as input. Table 4-3 shows the register setting.

Table 4-3: PxUP register setting

Register	Address	Set as "1"	Clear as "0"	Initial value
P0UP(BANK 1)	BAh	Enable pull-up	Disable pull-up	00h
P1UP(BANK 1)	BBh	Enable pull-up	Disable pull-up	08h
P2UP(BANK 1)	BCh	Enable pull-up	Disable pull-up	00h
P3UP(BANK 1)	BDh	Enable pull-up	Disable pull-up	00h

4.4 Pull-down Configuration

There are 2 data pull-down bit: SPMODE[0] for pin P1.7 and SPMODE[1] for pin P3.7 and P0.6. The port pin will be pull-down disabled when SPMODE[0] or SPMODE[1] is set to "0" and pull-down enabled when it is set to "1". Table 4-4 shows the register setting.

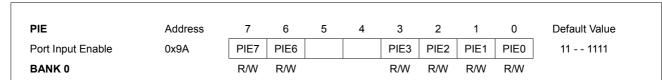
Table 4-4: SPMODE register setting

Bit	Address	Set as "1"	Clear as "0"	Initial value
SPMODE.0	AEh	Enable pull-down	Disable pull-down	1
SPMODE.1	AEh	Enable pull-down	Disable pull-down	1

4.5 Digital Input Enable Configuration

There is 1 digital input enable register: PIE. There are several I/O MUXed with analog module. I/O digital input and output must be disabled when Analog Module is enabled.

Register 4-1: PIE - Port Digital Input Enable



PIE7: P35 and P37 Digital Input Enable Bit (For AMUX)

0 = P35 and P37 Input Disabled

1 = P35 and P37 Input Enabled

PIE6: P34 and P36 Digital Input Enable Bit (For AMUX)

0 = P34 and P36 Input Disabled

1 = P34 and P36 Input Enabled

PIE3: P03 Digital Input Enable Bit (For ADC3)

0 = P03 Input Disabled 1 = P03 Input Enabled

PIE2: P02 Digital Input Enable Bit (For ADC2)

0 = P02 Input Disabled

1 = P02 Input Enabled

PIE1: P01 Digital Input Enable Bit (For ADC1)

0 = P01 Input Disabled

1 = P01 Input Enabled

PIE0: P00 Digital Input Enable Bit (For ADC0 or LVD external input)

0 = P00 Input Disabled

1 = P00 Input Enabled

4.6 Wakeup

4.6.1 Wakeup through External Port0

Wakeup is one way of causing the device to exit the power down mode. AX2010 supports Port Wakeup. The PWKEN registers (Wakeup Enable Register) allow P0.4, P0.5, P0.6 and P0.7 to cause wakeup.

Clearing bit0-3 in the PWKEN register enables wakeup on corresponding pin of P0.4, P0.5, P0.6 and P0.7. The trigger condition on the selected pin can be either rising edge or falling edge. The WKED register (Wakeup Edge Select) selects the desired transition edge. Setting a bit in WKED register selects the falling edge of the corresponding P0.4, P0.5, P0.6 and P0.7 pin. Resetting the bit selects the rising edge. The PWKEN registers are set to 0Fh upon reset.

Once a valid transition occurs on the selected pin, the WKPND(PWKEN.7~PWKEN.4) register (Wakeup Pending Register) latches the transition in the corresponding bit position. Logic '1' indicates the occurrence of the selected trigger edge on the corresponding Port pins. Upon reset, logic '0' is set to all bits of WKPND.

Note:

- 1. **Port 0 Wakeup initialization**, To avoid any false signalling to port, the followings would be a recommended procedure for Wakeup initialization:
 - Configure the edge select of Port 0 pins on WKEDG register,
 - Clear the corresponding bits on WKPND Wakeup Pending Register
 - Clear the corresponding bits in the PWKEN registers to enable the wakeup on the corresponding port pins
- 2. Upon exiting the sleep down mode, the Multi-Input Wakeup logic causes full chip reset.

4.6.2 Wakeup Registers

Register 4-2: PWKEN - Port 0 Wakeup Enable Register

PWKEN	Address	7	6	5	4	3	2	1	0	Default Value
Port 0 Wakeup Enable Register	0x98	WKP ND3	WKP ND2	WKP ND1	WKP ND0	PWK EN3	PWK EN2	PWK EN1	PWK EN0	0000 1111
BANK 0		R/W								

WKPNDx

0 = No port0.x wakeup event occurred

1 = Port0.x wakeup event occurred

PWKENx

0 = Enable Port0.x Wakeup

1 = Disable Port0.x Wakeup

Note:

- 1. Enable Port0.x Wakeup is a condition of Port0.x wakeup events occurred.
- 2. To enable WKPNDx, set PWKENx to '0'.
- 3. To clear WKPNDx, write '0' to WKPNDx. WKPNDx will be '0' 2 clocks later after write '0' to WKPNDx.
- 4. WKPNDx is cleared when PWKENx is '1'.

Register 4-3: PWKEDGE - Port 0 Wake up Event Select

PWKEDGE	Address	7	6	5	4	3	2	1	0	Default Value
Port 0 Wake up Event Select	0x99	-	-	-	-	WKE DG3	WKE DG2	WKE DG1	WKE DG0	xxxx
BANK 0						R/W	R/W	R/W	R/W	
WKEDGx: Port Wake up Edge Select 0 = select rising edge as wake up even 1 = select falling edge as wake up edge as wake up edge edge as wake up edge a	nt									

5 Timers and oscillator

5.1 Watchdog Timer with On-chip 32KHz RC oscillator

The Watchdog Timer (WDT) logic consists of a 20bit Watchdog Timer. The Watchdog Timer is clocked by internal RC oscillator running at 32KHz. When device resets, the WDT is disabled and user should enable the WDT if it is needed.

In the default configuration, WDT overflows in 2 ms. The application program needs to write a '1' into WDTCON[5] at least once 2 ms to prevent WDT time out. The lower 3 bits of the WDTCON register control the selection of overflow time period.

WDT Registers

Register 5-1: WDTCON - Watchdog Configure Register

WDTCON	Address	7	6	5	4	3	2	1	0	Default Value
Watchdog Configure Register	0xF7	WDTT O	WDTP D	CLR WDT	WDT EN	RSTE N		WDTPS		0000 0000
BANK 0		R/W	R/W	WO	R/W	R/W	R/W	R/W	R/W	
NDTTO:										
0 = Read '0' after clear Watchdog or										
= Read '1' after Watchdog time out	t									
NDTPD:										
0 = read '0' before sleep operation										
= read '1' after sleep operation CLRWDT:										
Write 1 : Clear WDT counter										
Write 0 : No action										
NDTEN:										
0 = Disables the Watchdog timer										
= Enables the Watchdog timer										
RSTEN:										
0 = Disables the Watchdog reset										
= Enables the Watchdog reset										
NDTPS: WDT time out period setting	ıg									
000 : 2ms 001 : 8ms										
001:8ms 010:32ms										
010 : 321118 011: 128ms										
100 : 512ms										
101: 2048ms										
110 : 8192ms										
111 : 32768ms										

Watchdog Wake up

There are 2 modes for wake up operation: wake up without reset and wake up with reset. It determines by RSTEN bit (WDTCON[3]). When RSTEN sets to 0, the watchdog will generate a non-reset wake up after counter overflows. Only in HOLD Mode, non-reset wake up can wakeup AX2010 and it will continue to execute next instruction. AX2010 cannot be waken up by WDT without reset in SLEEP Mode. When RSTEN sets to 1, the watchdog will generate a reset wakeup after counter overflows. Both in HOLD Mode and SLEEP Mode, watchdog reset can wake up the chip, and then, AX2010 goes back to the initial state.

6 Universal Asynchronous Receiver Transmitter (UART)

6.1 Overview

UART is a serial port capable of asynchronous transmission. The UART can function in full duplex mode. Receive data is buffered in a holding register. This allows the UART to start reception of a second incoming data byte before software has finished reading the previous data byte.

When U1SRC = 0

- Receive pin (U1RX) P0.6
- Transmit pin (U1TX) P1.6

When U1SRC = 1

- Receive pin (U1RX) P3.7
- Transmit pin (U1TX) P3.5

6.2 Special Function Registers

Register 6-1: UARTCON - UART Configure Register

UARTCON	Address	7	6	5	4	3	2	1	0	Default Value
UART Configure Register	0xFD	UTSB S	UTTX NB	NBIT EN	UTE N	UTTXI NV	UTRX INV	TXIE	RXIE	0100 0000
BANK 0		R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
UTSBS: Stop Bit Select 0 = 1 bit as Stop Bit 1 = 2 bits as Stop Bit UTTXNB: The ninth bit data of transmitte NBITEN: Nine-BIT mode Enable Bit 0 = Eight-bit mode 1 = Nine-bit mode UTEN: UART Enable Bit 0 = Disable UART module 1 = Enable UART module 1 = Enable UART module 1 = Transmitter output without inverted 1 = Transmitter output inverted UTRXINV: Receive Invert Selection Bit 0 = Receiver input without inverted 1 = Receiver input without inverted TXIE: Transmit Interrupt Enable 0 = Transmit interrupt disable 1 = Transmit interrupt Enable 0 = Receiver interrupt Enable 0 = Receiver interrupt Enable 0 = Receiver interrupt enable	er buffer. W	rite the	ninth	bit into	o this lo	ocation	that y	ou wai	nt to tra	ansmit

Register 6-2: UARTSTA - UART Status Register

UARTSTA Address 6 5 4 3 2 1 0 Default Value UTRX U1TX U1SR FEF U1R **UART Status Register** 0xFC xx01 - - -0

BANK 0 R/W R/W R/W - - - R/W

UTRXNB: The ninth bit data of receiver buffer **FEF**: Frame Error Flag

0 = the stop bit is '1' in the last received frame 1 = the stop bit is '0' in the last received frame

U1RXIF: UART RX Interrupt Flag
0 = UART receive not done
1 = UART receive done
U1TXIF: UART TX Interrupt Flag
0 = UART transmit not done
1 = UART transmit done

Writing a data to UTBUF or 0 to U1TXIF to clear this flag.

U1SRC: UART Source Select

0 = UART select P0.6 as receive pin P1.6 as transmit pin

1 = UART select P3.7 as receive pin P3.5 as transmit pin

Register 6-3: UTBAUD - UART Baud Rate Register

Register of UART baud rate generator

Baud rate formula:

Baud Rate =f system clock / [8 (n + 1)]

(n is 8-bit Register, range 0 ~ 256)

 UARTBAUD
 Address
 7
 6
 5
 4
 3
 2
 1
 0
 Default Value

 UART Baud Rate Register
 0xFE
 UARTBAUD
 xxxxx xxxx

 BANK 0
 R/W
 R/W

Register 6-4: UARTDATA – UART Data Register

 UARTDATA
 Address
 7
 6
 5
 4
 3
 2
 1
 0
 Default Value

 UART Data Register
 0xFF
 UARTDATA
 XXXX XXXX

 BANK 0
 R/W
 R/W

 Write this location will load the data to transmitter buffer, read this location will read the data from the receiver buffer.

7 Characteristics

7.1 I/O DC Characteristics

Table 7-1: I/O input DC voltage parameters

Symbol	Descriptions	Min	Тур	Max	Units	Conditions
VIL	Low-Level Input Voltage	-	-	30% * VDDIO	V	VDDIO = 3.3V
V _{IH}	High-Level Input Voltage	70% * VDDIO	-	-	٧	VDDIO = 3.3V

Low-level input voltage (V_{IL}) is the threshold voltage read as logic "0". Higher than VIL may not read as "0". For the difference between devices (or pins), the VIL are different, so all the design should refer to the actual criterion.

High-level input voltage (V_{IH}) is the threshold voltage read as logic "1". Lower than VIH may not read as "1". For the difference between devices (or pins), the VIH are different, so all the design should refer to the actual criterion.

7.2 MCLR DC Characteristics

Table 7-2: MCLR input DC voltage parameters

Symbol	Descriptions	Min	Тур	Max	Units	Conditions
V _{MIL}	MCLR Low-Level Input Voltage	-	0.2*VDDIO	-	V	VDDIO = 3.3V
V _{MIH}	MCLR High-Level Input Voltage	-	0.8*VDDIO	-	V	VDDIO = 3.3V

Table 7-3: MCLR input AC voltage parameters

Symbol	Descriptions	Min	Тур	Max	Units	Conditions	
T _{MCLR}	MCLR Low-Level Input width	1	-	-	ms	VDDIO = 3.3V	

Table 7-2 shows MCLR circuit configuration. Capacitance (C1) is modified to change circuit's parameter.

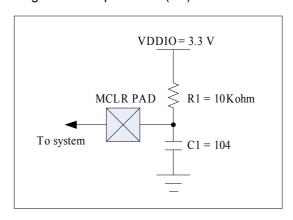


Figure 7-1: MCLR circuit configuration

7.3 DAC characteristics

Table 7-4: DAC characteristics

Symbol	Descriptions	Min	Тур	Max	Units	Conditions			
Characteristi	Characteristics								
	SNR	-	85	-	db				
	Total Harmonic Distortion+Noise		80	-	db				
DR(Dynamic Range)		-	86	-	db				
Power Speci	fications								
	Analog supply	3.0	3.3	3.6	V				
	Power Supply Current	-	5.89	-	mA				
	Sleep Current		51	600	nA				

7.4 Reset Characteristics

Table 7-5: Reset output AC parameters

Symbol	Descriptions	Min	Тур	Max	Units	Conditions
V por	Power On Reset Voltage	-	1.2	-	V	VDD= 3.3V
	LVD Out Reset Voltage	-	2.2	-	V	EX_PIN,VDDIO = 3.3V LVDS = 11
		-	2.05	-	V	EX_PIN,VDDIO = 3.3V LVDS = 10
		-	1.95	-	V	EX_PIN,VDDIO = 3.3V LVDS = 01
V lvdr		-	1.8	-	V	EX_PIN,VDDIO = 3.3V LVDS = 00
Vivai		-	3.3	-	V	VDDLDO,VDDIO = 3.3V LVDS = 11
		-	3.1	-	V	VDDLDO,VDDIO = 3.3V LVDS = 10
		-	2.9	-	V	VDDLDO,VDDIO = 3.3V LVDS = 01
		-	2.7	-	V	VDDLDO,VDDIO = 3.3V LVDS = 00

8 Appendix I Revision History

	Date	Date Version Comment		Revised by		
Ī	2011-08-29	1.0.1	Updated document format	Erica Cheong		

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