



Engineering Software

GX Works2 Beginner's Manual (Simple Project)

-SW1DNC-GXW2-E



SAFETY PRECAUTIONS

(Always read these instructions before using this product.)

Before using this product, thoroughly read this manual and the relevant manuals introduced in this manual and pay careful attention to safety and handle the products properly.

The precautions given in this manual are concerned with this product. For the safety precautions of the programmable controller system, refer to the User's Manual for the CPU module.

In this manual, the safety precautions are ranked as "/! WARNING" and " CAUTION".



Note that the \cancel{N} CAUTION level may lead to serious consequences according to the circumstances. Always follow the precautions of both levels because they are important for personal safety.

Please save this manual to make it accessible when required and always forward it to the end user.

[Design Instructions]

When data change, program change, or status control is performed from a personal computer to a running programmable controller, create an interlock circuit outside the programmable controller to ensure that the whole system always operates safely.

Furthermore, for the online operations performed from a personal computer to a programmable controller CPU, the corrective actions against a communication error due to such as a cable connection fault should be predetermined as a system.

[Startup and Maintenance Instructions]

• The online operations performed from a personal computer to a running programmable controller CPU (Program change when a programmable controller CPU is RUN, operating status changes such as forced input/output operation and RUN-STOP switching, and remote control operation) must be executed after the manual has been carefully read and the safety has been ensured.

When changing a program while a programmable controller CPU is RUN, it may cause a program corruption in some operating conditions. Fully understand the precautions described in GX Works2 Version 1 Operating Manual (Common) before use.

• The positioning test functions of OPR, JOG, inching or positioning data for QD75/LD75 positioning module must be executed with the programmable controller set to STOP after the manual has been carefully read and the safety has been ensured. Specially when executing the function on the network system, ensure the safety thoroughly since the machinery whose operation cannot be checked by an operator may be activated. The operation failure may cause the injury or machine damage.

CONDITIONS OF USE FOR THE PRODUCT

(1) Mitsubishi programmable controller ("the PRODUCT") shall be used in conditions;

i) where any problem, fault or failure occurring in the PRODUCT, if any, shall not lead to any major or serious accident; and

ii) where the backup and fail-safe function are systematically or automatically provided outside of the PRODUCT for the case of any problem, fault or failure occurring in the PRODUCT.

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REVISIONS

The manual number is written at the bottom left of the back cover.

Drint data	Manual number	The manual number is written at the bottom left of the back cover.
Print date	Manual number	Revision
Jul., 2008	SH(NA)-080787ENG-A	First edition
Jan., 2009	SH(NA)-080787ENG-B	Model Addition Q00UJ, Q00U, Q01U, Q10UDH, Q10UDEH, Q20UDH, Q20UDEH, FXCPU Addition MANUALS, Section 1.1, Section 3.6, Section 4.1 Correction GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 1, Section 2.2, Section 3.2.1, Section 3.2.2, Section 3.2.5, Section 3.2.6, Section 3.2.7, Section 3.2.8, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 4.1.2, Section 4.2.6, Section 4.4.1
Jul., 2009	SH(NA)-080787ENG-C	Model Addition Q00J, Q00, Q01 Addition MANUALS, Section 1.1, Section 2.2, Section 4.2 Correction MANUALS, Section 3.1, Section 3.2, Section 3.3, Section 3.4, Section 3.5, Section 3.6, Section 3.7, Section 3.8, Section 3.9, Section 4.1, Section 4.2, Section 4.4, Section 4.7
Oct., 2009	SH(NA)-080787ENG-D	Correction SAFETY PRECAUTIONS, Section 1.2, Section 3.2.3, Section 3.2.5, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 3.9, Section 4.2.5
Jan., 2010	SH(NA)-080787ENG-E	Model Addition L02, L26-BT Addition CONDITIONS OF USE FOR THE PRODUCT Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.4, Section 3.2.5, Section 3.2.6, Section 3.2.8, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.6, Section 3.7.2, Section 3.7.4, Section 4.2.6, Section 4.4.1
Apr., 2010	SH(NA)-080787ENG-F	Correction SAFETY PRECAUTIONS, MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.8, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.9, Section 4.2.6, Section 4.4.1

Print date	Manual number	Revision
Sep., 2010	SH(NA)-080787ENG-G	Addition Section 4.2.7 Correction GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.2, Section 3.2.3, Section 3.2.6, Section 3.3.1, Section 3.3.2, Section 3.5, Section 3.6, Section 4.1.2, Section 4.2.3, Section 4.2.5, Section 4.2.6, Section 4.2.8
Jan., 2011	SH(NA)-080787ENG-H	Correction MANUALS, Section 2.1, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.4, Section 3.2.5, Section 3.2.6, Section 3.2.8, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.6, Section 3.7.2, Section 3.7.3, Section 3.7.4, Section 3.8, Section 4.2.6, Section 4.2.7, Section 4.4.1, Section 4.7
Jul., 2011	SH(NA)-080787ENG-I	Correction MANUALS, Section 1.1, Section 2.2, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.6, Section 3.2.7, Section 3.2.8, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.6, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 3.9, Section 4.1.2, Section 4.2.6, Section 4.2.7, Section 4.4.1
Jan., 2012	SH(NA)-080787ENG-J	Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.3, Section 3.2.6, Section 3.3.1, Section 3.4.1, Section 3.4.2, Section 3.8, Section 4.2.6, Section 4.2.7, Section 4.2.8, Section 4.4.1
May, 2012	SH(NA)-080787ENG-K	Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.5, Section 3.2.6, Section 3.4.1, Section 3.4.2, Section 4.2.6, Section 4.2.7, Section 4.4.1
Feb., 2013	SH(NA)-080787ENG-L	Correction GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.6, Section 3.2.8, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 4.2.6, Section 4.2.7, Section 4.4.1
May, 2013	SH(NA)-080787ENG-M	Model Addition Q04UDPV, Q06UDPV, Q13UDPV, Q26UDPV, L02S-P, L06-P, L26-P, FX3S Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.3.1
Dec., 2013	SH(NA)-080787ENG-N	Correction Section 3.2.3, Section 3.8, Section 3.9
Jun., 2014	SH(NA)-080787ENG-O	Front cover correction

Print date	Manual number	Revision
Jun., 2015	SH(NA)-080787ENG-P	Correction Section 3.4.2

Japanese Manual Version SH-080733-R

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INTRODUCTION

Thank you for purchasing the Mitsubishi integrated FA software, MELSOFT series. Before using the product, thoroughly read this manual to develop full familiarity with the functions and performance to ensure correct use.

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MANUALS

Related manuals are separately issued according to the purpose of their functions for GX Works2.

Related manuals

The manuals related to this product are shown below. Refer to the following tables when ordering required manuals.

1) Operation of GX Works2

Manual name	Manual number (Manual code)
GX Works2 Version 1 Operating Manual (Common) Explains the system configuration of GX Works2 and the functions common to a Simple project and Structured project such as parameter setting and the operating method for the online function. (Sold separately)	SH-080779ENG (13JU63)
GX Works2 Version 1 Operating Manual (Simple Project) Explains operation methods such as creating and monitoring programs in Simple project of GX Works2. (Sold separately)	SH-080780ENG (13JU64)
GX Works2 Version 1 Operating Manual (Simple Project, Function Block) Explains methods for such as creating function blocks, pasting function blocks to sequence programs, and operating FB library in Simple project of GX Works2. (Sold separately)	SH-080984ENG (13JU72)
GX Works2 Version 1 Operating Manual (Structured Project) Explains operation methods such as creating and monitoring programs in Structured project of GX Works2. (Sold separately)	SH-080781ENG (13JU65)
GX Works2 Version 1 Operating Manual (Intelligent Function Module) Explains operation methods of intelligent function module such as parameter setting, monitoring programs, and predefined protocol support function in GX Works2. (Sold separately)	SH-080921ENG (13JU69)
GX Works2 Beginner's Manual (Structured Project) Explains fundamental operation methods such as creating, editing and monitoring programs in Structured project for users inexperienced with GX Works2. (Sold separately)	SH-080788ENG (13JZ23)

2) Structured Programming

Manual name	Manual number (Manual code)					
MELSEC-Q/L/F Structured Programming Manual (Fundamentals) Explains the programming methods, types of programming languages, and other information required to create structured programs. (Sold separately)						
MELSEC-Q/L Structured Programming Manual (Common Instructions) Explains the specifications and functions of common instructions such as sequence instructions, basic instructions, and application instructions, that can be used in structured programs. (Sold separately)						
MELSEC-Q/L Structured Programming Manual (Application Functions) Explains the specifications and functions of application functions that can be used in structured programs. (Sold separately)						
MELSEC-Q/L Structured Programming Manual (Special Instructions) Explains the specifications and functions of special instructions such as module dedicated instruction, PID control instruction, and built-in I/O function dedicated instruction, that can be used in structured programs. (Sold separately)						
FXCPU Structured Programming Manual [Device & Common] Explains the devices and parameters provided in GX Works2 for structured programming. (Sold separately)						
FXCPU Structured Programming Manual [Basic & Applied Instruction] Explains the sequence instructions provided in GX Works2 for structured programming. (Sold separately)	JY997D34701 (09R926)					
FXCPU Structured Programming Manual [Application Functions]Explains the application functions provided in GX Works2 for structured programming.(Sold separately)	JY997D34801 (09R927)					

3) Operation of iQ Works

Manual name	Manual number (Manual code)
Let's start iQ Works Version 2 Explains fundamental operation methods such as managing the system using MELSOFT Navigator and using system labels for users inexperienced with GX Works2. (Sold separately)	SH-081261ENG (13JZ79)

Point *P*

The Operating Manuals are included on the CD-ROM of the software package in a PDF file format. Manuals in printed form are sold separately for single purchase. Order a manual by quoting the manual number (model code) listed in the table above. • Purpose of this manual

This manual explains the operation for creating sequence programs in Simple project, one of the functions supported with GX Works2.

Manuals for reference are listed in the following table according to their purpose.

For information such as the contents and manual number of each manual, refer to the list of 'Related manuals'.

1) Installation of GX Works2 and USB driver

Purpose	GX Works2 Installation Instructions	GX Works2 Version 1 Operating Manual Common
Learning the operating environment and installation method	Details	
Learning a USB driver installation method		Details

2) Operation of GX Works2

	GX Works2 Beginner's Manual		GX Works2 Version 1 Operating Manual				
Purpose	Simple Project	Structured Project	Common	Simple	Project Function Block	Structured Project	Intelligent Function Module
Learning all functions of GX Works2			Outline				
Learning the project types and available languages in GX Works2			Outline				
Learning the basic operations and operating procedures when creating a simple project for the first time	Details						
Learning the basic operations and operating procedures when creating a structured project for the first time		Details					
Learning the operations of available functions regardless of project type.			Details				
Learning the functions and operation methods for programming			Outline	Details		Details	
Learning the operations and operating procedures when creating function blocks (FB) in Simple project.					Details		
Learning data setting methods for intelligent function module							Details

3) Operations in each programming language

For details of instructions used in each programming language, refer to the section 4 / section 5 on the next page.

Purpose		GX Works2	GX Works2 Beginner's Manual		GX Works2 Version 1 Operating Manual			
		Installation Instructions	Simple Project	Structured Project	Common	Simple Project	Structured Project	Intelligent Function Module
Project	Ladder		Outline			Details		
	SFC		*1 Outline			Details		
	ST			Outline			Details	
Structured Project	Ladder		Outline			Details		
	SFC		*1 Outline			Details		
	Structured Ladder/FBD			Outline			Details	
	ST			Outline			Details	

*1: MELSAP3 and FX series SFC only

Purpose		MELSEC- Q/L/F Structured Programming Manual	MELSEC-Q/L Structured Programming Manual			MELSEC- Q/L Programming Manual	MELSEC-Q/L/QnA Programming Manual		Manual for module to be used
		Fundamentals	Common Instructions	Special Instructions	Application Functions	Common Instructions	PID Control Instructions	SFC	-
All languages	Learning details of programmable controller CPU error codes, special relays, and special registers					Details			
	Learning the types and details of common instructions					Details			
	Learning the types and details of instructions for intelligent function modules								Details
language	Learning the types and details of instructions for network modules								Details
	Learning the types and details of instructions for the PID control function						Details		
	Learning details of specifications, functions, and instructions of SFC (MELSAP3)							Details	
	Learning the fundamentals for creating a structured program	Details							
	Learning the types and details of common instructions		Details						
Using Structured Ladder/ FBD or ST language	Learning the types and details of instructions for intelligent function modules			Outline					Details
	Learning the types and details of instructions for network modules			Outline					Details
	Learning the types and details of instructions for the PID control function			Outline			Details		
	Learning the types and details of application functions				Details				

4) Details of instructions in each programming language (for QCPU (Q mode)/LCPU)

5) Details of instructions in each programming language (for FXCPU)

Purpose		MELSEC- Q/L/F Structured Programming Manual	FXCPU Structured Programming Manual			FXCPU Programming Manual		
		Fundamentals	Device & Common	Basic & Applied Instruction	Application Functions	FX0, FX0S, FX0N, FX1, FXU, FX2C	FX1s, FX1n, FX2n, FX1nc, FX2nc	FX3S, FX3G, FX3U, FX3GC, FX3UC
Using ladder language	Learning the types and details of basic/application instructions, descriptions of devices and parameters					Details	Details	Details
Using SFC language	Learning details of specifications, functions, and instructions of SFC					Details	Details	Details
	Learning the fundamentals for creating a structured program	Details						
Using Structured Ladder/FBD	Learning the descriptions of devices, parameters, and error codes		Details					
or ST language	Learning the types and details of sequence instructions			Details				
	Learning the types and details of application instructions				Details			

• How to read this manual



* Since the above page was created for explanation purpose, it differs from the actual page.

This manual also uses the following columns:



This explains notes for requiring attention or useful functions relating to the information given on the same page.

<i>Restrictions ?</i>			

This explains restrictions relating to the information given on the same page.

• Symbols used in this manual

The following shows the symbols used in this manual with descriptions and examples.

	📴 MELSOFT Series GX Works2 (Untitled Project) - [[PRG]Write MAIN (1)Step *]
1	Project Edit EndiReplace Compile Yew Online Debug Diagnostics Tool Window Help
$_{2}$ $_$ $^{\prime}$	10000000000000000000000000000000000000
0	Q Parameter Setting
3) ——	PLC Name PLC System PLC File PLC RAS Boot File Program SFC Device I/O Assignment Multiple CPU Setting
9	
	Timer Link Setting Common Pointer No. P 2048 After (0-4095)
5	Low speed in s (Ins-IUUUms)
-	High Speed 10.0 ms (0.1ms~100ms) Points Occupied by Empty Slot (*) 16 Points
	RUN-PAUSE Contacts
	KUN X (X0-X1PP) Interrupt Counter Start No. C (0-768)
	PAUSE X (X0X1FFF) Fixed Scan Interval
	Latch Data Backup Operation Valid Contact 128 100.0 ms (0.5ms1000ms)
	Device Name v I29 40.0 ms (0.5ms1000ms)
	Remote Reset I30 20.0 ms (0.5ms~1000ms) Allow I31 10.0 ms (0.5ms~1000ms)
	Allow 131 10.0 ms (0.5ms-1000ms) High speed Interrupt Setting

No.	Symbol	Description	Example
(1)	[]	Menu name on a menu bar	[Project]
(2)		Toolbar icon	
(3)	<< >>	Tab name in a screen	< <plc system="">></plc>
(4)		Button on a screen	High Speed Interrupt Setting button
(5)		Item name in a screen	"Timer Limit Setting"
_		Keyboard key	Ctrl

■ GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL

This manual uses the generic terms and abbreviations listed in the following table to discuss the software packages and programmable controller CPUs. Corresponding module model names are also listed if needed.

Generic terms and Abbreviations	Description			
GX Works2	Generic product name for SWnDNC-GXW2-E model (n: version)			
Existing application	-			
GX Developer	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)			
GX Simulator	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)			
iQ Works	Abbreviation for MELSOFT iQ Works			
Personal computer	Generic term for personal computers on which Windows [®] operates			
Q series	Abbreviation for Mitsubishi programmable controller MELSEC-Q series			
L series	Abbreviation for Mitsubishi programmable controller MELSEC-L series			
FX series	Abbreviation for Mitsubishi programmable controller MELSEC-F series			
Basic model QCPU	Generic term for Q00J, Q00, Q01			
High Performance model QCPU	Generic term for Q02, Q02H, Q06H, Q12H, and Q25H			
Universal model QCPU	Generic term for Q00UJ, Q00U, Q01U, Q02U, Q03UD, Q03UDE, Q03UDV, Q04UDH, Q04UDEH, Q04UDV, Q04UDPV, Q06UDH, Q06UDEH, Q06UDV, Q06UDPV, Q10UDH, Q10UDEH, Q13UDH, Q13UDEH, Q13UDV, Q13UDPV, Q20UDH, Q20UDEH, Q26UDH, Q26UDH, Q26UDPV, Q50UDEH, and Q100UDEH			
QCPU (Q mode)	Generic term for Basic model QCPU, High Performance model QCPU, Process CPU, Redundant CPU, and Universal model QCPU			
LCPU	Generic term for L02S, L02S-P, L02, L02-P, L06, L06-P, L26, L26-P, L26-BT, and L26-PBT			
FXCPU	Generic term for FX0s, FX0, FX0N, FX1s, FX1N, FX1NC, FXU, FX2C, FX2N, FX2NC, FX3S, FX3G, FX3GC, FX3U, and FX3UC			
CPU module	Generic term for QCPU (Q mode), LCPU, and FXCPU			
SFC	Generic term for MELSAP3, MELSAP-L, and FX series SFC			



This manual explains the procedures to actually create a program (Simple Project) using GX Works2 and operate the programmable controller using the created program.

If this is your first time creating a Simple Project using GX Works2, you are recommended to read this manual first, and then use GX Works2.

Refer to the following manual for Structured Projects:

GX Works2 Beginner's Manual (Structured Project)

1.1	Simple Project and Structured Project	1-2
1.2	Program Creation Procedure	1-4

1.1 Simple Project and Structured Project

Simple Project

In a Simple Project, you can create sequence programs using instructions for the Mitsubishi programmable controller CPU.

The Simple Project offers the same operability for program creation as the conventional GX Developer.

You can create sequence programs using the following programming languages:

• Graphic languages

Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

• SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

- Text language
 - ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

Structured Project

In a Structured Project, you can create programs by structured program.

By dividing controls into small portions and making parts of common contents, you can create programs easy to understand and applicable to many cases (by structured program.)

You can create sequence programs using the following programming languages:

- Graphic languages
 - Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

Structured Ladder/FBD

Structured Ladder is created based on the relay circuit design technology. Because this language is easy to understand intuitively, it is used generally for sequence programs. Every ladder always starts from a base line on the left.

Structured Ladder consists of contacts, coils, function blocks and functions which are connected each other with vertical lines and horizontal lines.

FBD connects functions and function blocks with ruled lines to describe ladders.

SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

Text language

• ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

Restrictions ?

The FXCPU does not support the ST language in Simple Project, and does not support the ladder language and SFC language in Structured Project.

1.2 Program Creation Procedure

The figure below shows how to create a program with a Simple Project and execute it in a programmable controller CPU.

1. Opening a project

Procedure	Reference
Start GX Works2.	3.2.1
Create a new Simple Project. Or open an existing Simple Project.	3.2.3



2. Setting parameters

Reference
3.2.4

3. Setting labels

Procedure	Reference
Define global labels.	3.2.5
Define local labels.	

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4. Editing the program

Procedure	Reference
	3.2.6
Edit the program in each program part.	4.2.6
	4.2.7

5. Conversion and compiling

Procedure	Reference
Convert ladder blocks.	3.2.7
Compile the program.	3.2.8



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6. Connecting the programmable controller CPU

Procedure	Reference
Connect the personal computer to the programmable controller CPU.	3.3.1
Set the connection destination.	5.5.1

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7. Writing to the programmable controller

Procedure	Reference
Write the parameters to the programmable controller CPU.	3.3.2
Write the program to the programmable controller CPU.	

8. Checking operations

$\overline{\Box}$		
8. Checking operations		CRE/ PRO
Procedure	Reference	4
Monitor the sequence program execution status and device contents, and check operations.	3.4 4.4	SFC
Check for errors in the programmable controller.	3.5	G A M OF
$\overline{\Box}$		CREATING , PROGRAM

9. Printing

Procedure	Reference
Print the program and parameters.	3.7 4.7

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10.Exiting GX Works2

Procedure	Reference
Save the project.	3.8
Exiting GX Works2.	3.9

MEMO



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CREATED PROGRAM AND SYSTEM CONFIGURATION

This chapter explains the system configuration and gives an overview of the program created by using this manual.

2.1	System Configuration	2-2
2.2	Overview of Program Creation.	2-2

2.1 System Configuration

This manual uses GX Works2 and the Q Series programmable controller for explanation.



2.2 **Overview of Program Creation**

This manual explains the following program creation procedures using the simple example program shown in the table below.

- · Creating a new project
- Setting parameters
- Setting labels
- Creating a program (inputting contacts and application instructions, converting ladder blocks and compiling the program)
- Writing to the programmable controller
- Monitoring ladder, etc.
- Preview, Printing

Table 2.1 Overview of created program

Program language	Operation overview					
Ladder	(0) (10) (12) (10) (12) (10) (10) (10) <	Chapter 3				
SFC	Ipsc/write 000:Block 73 Step Image: Standby status 1 Step 1 2 3 4 1 0 - 4 2 0 - - 3 - - - 4 - - - 5 - - - 6 - - - 7 2 - - - 8 - - - - 11 - - - - 11 - - - - 11 - - - - 11 - - - - 11 - - - - 11 - - - - 11 - - - - 12 - - - - 15 - - - - <	Chapter 4				
ST	Refer to the following manual for the details.					



This chapter explains how to create a program of Ladder with a Simple Project through a simple program example.

3.1	Created Program
3.2	Creating a Project
3.3	Writing a Project to the programmable controller
3.4	Monitoring Operations
3.5	Diagnosing the programmable controller
3.6	Reading a Project from programmable controller
3.7	Printing
3.8	Saving a Project
3.9	Exiting GX Works2

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CREATING A PROGRAM OF SFC

3.1 Created Program

This section explains the operations of the program to be created and ladder programs.

3.1.1 Operations of program

- When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.
- When X1 turns ON, the programmable controller transfers K10 to D0 (which is defined with the Label "VAR1").
- When X2 turns ON, the programmable controller transfers K20 to D0 (which is defined with the Label "VAR1").



3.1.2 Created program

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CREATING A PROGRAM OF SFC

3.2 Creating a Project

Create a project using ladder programs.

3.2.1 Starting GX Works2



1. Select the software package menu to be started.

2. The selected software package is started.



3.2.2 Screen configuration in GX Works2

The GX Works2 screen has the following configuration.

Select "View" or "Hide" in the [View] menu for each of the Toolbar, Status bar, Navigation Window, Function Block Selection window and Output window.

Refer to the following manual for the details on the GX Works2 screen configuration:

GX Works2 Version 1 Operating Manual (Common)

Title bar 🔍	-							
	MELSOFT Series GX Works2	(Untitled Project)						
Menu bar ——								
Toolbar —								
	Navigation 7 ×		RGIWrite MAIN 15 Step	📢 🚯 Global Label Setting Global 1 🔹 🔸	Element Selection 7 ×	Function Block selection		
Navigation Window	Project				All Parts	window		
	P 5 8 6 8 4	៊ីន Local Label Setting MAIN [PRG]						
(- Parameter	Class	Label Name	Data Type		Displays the list of		
	PLC Parameter	2				function blocks available		
	(B) Network Parameter (In the second secon	3				to program creation.		
	- a Intelligent Function Module	💼 Global Label Setting Global1		🛛		to program oreation.		
	Global Device Comment	Data Type 1 Word/Signed]	Cor	totant Device				
	Global1	2			\vdash \downarrow			
View contents display area	Generation Setting POU	[PRG]Write MAIN 15 Step				Work window		
Displays the contents of	Program MAIN	() X0 10		(Y20)		Used for programming,		
	- I Program	Y10		×10				
the currently selected view.				(*) (*)		parameter setting,		
	🚭 Structured Data Types	(n)		MOVP K10 VAR1 3		monitoring, etc.		
	Local Device Comment	x2				-		
	Device Initial Value	(m)		[MOVP K20 VAR1]				
		(19		[100]				
		Output Rebuild Al		×		Outrast scienting damage		
		No. Result Data Name	Class	Content		Output window		
	Project	1 Information -		Word device (VAR range) 0 point used		Displays the compile		
View selection area	Project	2 Information - 3 Information -	•	Bit device (VAR range) 0 point used Pointer (VAR range) 0 point used	4			
Allows a starting of the	🥰 User Library	4 Information -		Timer (VAR range) 0 point used		—— result, error information		
Allows selection of the	Connection Destination	5 Information -		Counter (VAR range) 0 point used		and warning information.		
view to be displayed.		Rebuild All Completed Error: 0, Warning: 0, Che	ck/Watning ()			-		
	*	<u></u>	Action and a second sec			Status har		
-		English Simple		Q02/Q02H Host	N.	——— Status bar		

1 Creating a new project 3.2.3 At first, create a project. OVERVIEW 1. Perform either procedure below to display the Project Edit Eind/Replace Compile View New Project screen. New... Ctrl+N 2 B Ctrl+O • Select [Project] → [New]. Open... ⊆lose CREATED PROGRAM AND SYSTEM CONFIGURATION • Click 💾 (New). E Save Ctrl+S Save <u>A</u>s... Compress/Unpack ۲ Delete... Verify... 3 $\sqrt{}$ 2. Select the "Series", "Module Type", "Project New Project PROGRAM OF LADDER Type" and "Language" from the list boxes for QCPU (Q mode) -Series: the new project to be created. Q02/Q02H Module Type -Check "Use Label" when using labels in the program to be created. Project Type Simple Project -4 🔽 Use Label After the setting, click the ____ button. Ladder -Language Settings CREATING A PROGRAM OF SFC OK Cancel · Series : QCPU (Q mode) • Module Type : Q02/Q02H Project Type : Simple Project Language : Ladder Point P

When using labels in Simple project, check "Use Label" on the New Project screen.



3. GX Works2 creates a new project.



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3.2.4 **Setting parameters**

Set parameters.



3.2.5 Setting labels

Set global labels.

When not using labels, proceed to Section 3.2.6.



 Double-click "Global Label" → "Global1" on the Project view to display the Global Label Setting screen.

1	Globa	al Label Setting Global1							
		Class	Label Name						
	1	-							
	2	VAR_GLOBAL							
	3	VAR_GLOBAL_CONSTANT		_					
Ŀ	System label is reserved to be registered. System label is reserved To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute Conline Program Change, execute Online Program Change and save.								
	()	III.		>					

🚡 Global Label Setting Global1 Label Name Class ٠ VAR_GLOBAL ▼ VAR1 • 2 3 • • Þ System label is reserved to be registered. 📃 System label is reserved To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute 'Reflect to System Label Database' To execute Online Program Change, execute Online Program Change and save. > <

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2. Select the "Class" from the list box on the Global Label Setting screen.

<u>Settings</u>

Class: VAR_GLOBAL

3. Directly input the "Label Name" on the Global Label Setting screen.

<u>Settings</u>

Label Name: VAR1

Restrictions & • Characters available for the label name You can enter up to 32 characters as the label name. OVERVIEW However, note that the following label name will cause a compile error. · Label name which contains space · Label name whose first character is a number · Label name equivalent to a device name 2 For other characters unavailable for the label name, refer to the following manual. CREATED PROGRAM AND SYSTEM CONFIGURATION GX Works2 Version 1 Operating Manual (Common) Ĺ 4. Directly input the "Date Type" on the Global 🚡 Global Label Setting Global1 Label Setting screen. Class Label Name Data Type Word[Signed] VAR GLOBAL VAB1 3 Settings 3 Date Type: Word [Signed] • 🔲 System label is reserved to be registered. 📃 System label is reserved to b To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Reserva Please execute 'Reflect to System Label Database' To execute Online Program Change, execute Online Program Change and save. 4 SFC Л CREATING A PROGRAM OF S Point P You can click ____ to display the Type Selection screen, and then select the Types on this screen. Settings^{*1} **Data Type Selection** 1) Libraries : ALL Data Type Libraries <ALL Bit Word[Signed] 2) Type Class : Simple Types Double Word[Signed] Word[Unsigned]/Bit String[16-bit] Double Word[Unsigned]/Bit String[32-bit] FLOAT (Single Precision) 3) Types : Word [Signed] String(32) 4) Array Element : Not checked Time Timer Counter Retentive Timer *1: Set "Libraries", "Type Class", "Types" and "Array Type Class Pointer Element" in this order. Simple Types After completing the setting, click the \bigcirc button. Structured Data Types Function Blocks < Array Element ARRAY OK Cancel

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🚡 Global Label Setting Global1										
Г		Class		Label Name	Data Type		Constant	Device	-	
	1	VAR_GLOBAL -		VAR1	Word[Signed]			DO		
	2		•							
	3		-						-	
4										
I	System label is reserved to be registered. System label is reserved to be released.									
To execute the Reservation to Register/Release for the system label, reflection to the system label database is required.								eservation to	Regis	
	Please (Occurrentians to Octo							
	* To ex	ram 🔤	Reservation to Rele							
	Change and save.							Import Syst		
<									>	
	Chan	ge and save.				-		Imper		

	$\overline{\Box}$											
ſ	🚡 Global Label Setting Global1											
ĺ	1	Class VAR GLOBAL	-	Label Name	Data Type Word[Signed]		Constant	Device D0	Comment	Remark	•	
	2	TAT_GEODAL	•	1011	word[orighted]						İ_,	
	3		•					I		•	-	
ľ	System label is reserved to be registered. 📃 System label is reserved to be released.											
	To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute Reflect to System Label Database'. * To execute Online Program Change, execute Online Program Change and save.										Sys	
	<										>	

5. Directly input the "Device" on the Global Label Setting screen.

<u>Settings</u>

- Device: D0
- Set the "Constant", "Comment" and "Remark" on the Global Label Setting screen.
 "Relation with System Label", "System Label Name" and "Attribute" are not used in examples shown in this manual.

<u>Settings</u>

- Constant : When the label class is "VAR_GLOBAL", you cannot set or change the constant value.
- Comment : No setting
- Remark : No setting

Refer to the following manual for the details on the global label/local label setting procedure:

Refer to the following manual for the details on programming global labels and local labels:
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3.2.6 Creating a program

Create the ladder program shown in Section 3.1.2. You can select the following modes when creating a program. · "Overwrite" mode or "Insert" mode This section explains the creation procedure in the "Overwrite" mode. Every time you click the Insert key, the mode is switched between "Overwrite" and "Insert". Select either mode as needed. · "Write" mode or "Read" mode Select the "Write" mode when editing the ladders. For selecting the "Write" mode, select [Edit] → [Ladder Edit Mode] → [Write Mode] from the menu bar. Or click 🌃 (Write Mode). Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode. GX Works2 Version 1 Operating Manual (Simple Project) 1. Double-click "POU" \rightarrow "Program" \rightarrow "MAIN" Navigation <mark>д</mark> х Project → "Program" on the Project view to display the 📬 🗅 🛍 🍖 😰 l 🦣 [PRG] MAIN screen. 🛃 Parameter 🦻 PLC Parameter Network Parameter Remote Password intelligent Function Module



Double-click it.

Global Device Comment Global Label Global Label Program Setting POU POU POU POU MAIN

> FIGURATION FOR THE POOL FB_Pool FB_Pool FB_Structured Data Types Device Comment Device Comment Device Initial Value

> > (To the next page)

Click 1 (Rising Pulse) on the Ladder toolbar to display the Enter Symbol screen.
 Directly input a device on the Enter Symbol screen, and click the

Pulse.

<u>Settings</u>

• X0

Point P

Click an icon on the Ladder toolbar to open the Enter Symbol screen for inputting a device or instruction. Set a device or instruction, and click the <u>ok</u> button to display the corresponding ladder symbol or vertical line in the cursor position. Ladder tool bar

🦉 🥁 🖬 志 🛵 🛵 [難 微 整 [器 微 推 微 微 表 点 云 [谷 谷 謀 站 谋 封

Refer to the following manual for the details on the toolbar:

GX Works2 Version 1 Operating Manual (Simple Project)

Table 3.1 Icons on the Ladder toolbar mainly used in this section

	Names	Conte	ents
⊣ ⊢ F5	Open Contact	Enter Symbol	Set a device.
↓ F6	Close Contact	Enter Symbol	Set a device.
- ↑ - sF7	Rising Pulse	Enter Symbol	Set a device.
Ч Н sF5	Open Branch	Enter Symbol	Set a device.
÷	Coil	Enter Symbol	Set a device.
-[} F8	Application Instruction	Enter Symbol	Input an application instruction.
l sF9	Vertical Line	Enter VLine	Set the number of vertical lines.



• то



- ĴΓ PRG]Write MAIN (1)Step * 🔀 🖬 Global Label Setting Global1 h Local Label Setting MAIN [PRG] ┨╢ (0) OK Exit Help 真 🖓 +I I+ Y10 니사 Y10 (0 卝 Y10 ā I I (0) $\overline{\mathcal{N}}$ Y10 🔒 [PRG]Write MAIN (1)Step * 🗵 📢 Global Label Setting Glo Local Label Se ١ħ Y10 (0) **B**9-II ΊĹ (To the next page)
 - 4. Click : (Open Branch) on the Ladder tool bar to display the Enter Symbol screen.
 Directly input a device on the Enter Symbol screen, and click the www.screen, Branch.
 Settings
 - Y10

 - 6. Click [1] (Vertical Line) on the Ladder toolbar to display the Enter Vertical Line screen.

Click the _____ button to display the Vertical Line.

7. Click ☆ (Coil) on the Ladder toolbar to display the Enter Symbol screen.

Directly input a device and set value on the Enter Symbol screen, and click the _____ button to display the Coil.

<u>Settings</u>

- T0 Space K10
- 8. Click List (Open Contact) on the Ladder tool bar to display the Enter Symbol screen.
 Directly input a device on the Enter Symbol screen, and click the www.enter button to display the Open Contact.

<u>Settings</u>

• X1







9. Click **1** (Application Instruction) on the Ladder toolbar to display the Enter Symbol screen.

Directly input an application instruction and operand on the Enter Symbol screen, and click the button to display the Application Instruction. Settings

MOVP Space K10 Space VAR1 *1

- *1: The label VAR1 is set in Section 3.2.5. Specify the device D0 when not using labels.
- 10.Click 11 (Open Contact) on the Ladder tool bar to display the Enter Symbol screen. Directly input a device on the Enter Symbol screen,

and click the _____ button to display the Open Contact.

<u>Settings</u>

• X2

11.Click 12 (Application Instruction) on the Ladder toolbar to display the Enter Symbol screen.

Directly input an application instruction and operand on the Enter Symbol screen, and click the ok button to display the Application Instruction. <u>Settings</u>

- MOVP Space K20 Space VAR1 *2
 - *2: The label VAR1 is set in Section 3.2.5. Specify the device D0 when not using labels.

1

	equired, and compilation is not ons for ladder conversion and c			O or not using labels.	l
Converting 3.2.7 Converting 3.2.8 Compiling	-				W
If the following operation is	performed after compilation, de			flabels.	CREATED PROGRAM
	splay] → [Device Display] to unchecked when you select [\			· [Device Display] while	ED PF
e menu item is checked.)	, , ,		. ,,		CREAT
			(Y10)		
Y10			—(то ^{к10})	Devices are displayed	
x1 		[MOVP K10		, instead of labels.	A
x2		MOVP K20			ATING
					CRE/
			[END]		ЦE
	and the second floor		1		
		play mode by add	ling the corre	esponding option. Select	
Devices can be displayed a [Tool] \rightarrow [Options] to displ	at the same time in the label dis ay the Options screen. Select "I	Program Editor" -	-		
Devices can be displayed a [Tool] \rightarrow [Options] to displ the Options screen, and ch	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device	Program Editor" -	-		
Devices can be displayed a [Tool] \rightarrow [Options] to displ the Options screen, and ch In the example below, X1 a	at the same time in the label dis ay the Options screen. Select "I	Program Editor" -	-		
Devices can be displayed a [Tool] \rightarrow [Options] to displ the Options screen, and ch In the example below, X1 a	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device	Program Editor" -	-		
Devices can be displayed a [Tool] \rightarrow [Options] to displ the Options screen, and ch In the example below, X1 a	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device	Program Editor" -	-		
Devices can be displayed a [Tool] \rightarrow [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""></label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels.	Program Editor" -	-		
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""></label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels.	Program Editor" -	-		
[Tool] \rightarrow [Options] to displ the Options screen, and ch	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels.	Program Editor" -	-		
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""></label>	the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. [MOVP K0 VAR1 s display>	Program Editor" -	-		
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""></label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. [MOVP K0 VAR1 s display> [MOVP K0 VAR1 s display>	Program Editor" - s".	→ "Ladder"	→ "Ladder Diagram" on	
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""></label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. [MOVP K0 VAR1 s display> [MOVP K0 VAR1 s display>	Program Editor" - s".] n agrees with the ng from "V" when	→ "Ladder"	→ "Ladder Diagram" on	
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""> A Label/device simultaneou Displaying label candidates GX Works2 displays label of In this program example, G</label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. [MOVP K0 VAR1 s display> [MOVP K0 VAR1 s display>	Program Editor" - s".] n agrees with the ng from "V" when	→ "Ladder"	→ "Ladder Diagram" on	
Devices can be displayed a [Tool] → [Options] to displ the Options screen, and ch In the example below, X1 a <label display=""> A Label/device simultaneou Displaying label candidates GX Works2 displays label of In this program example, G</label>	at the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. [MOVP K0 VAR1 s display> [MOVP K0 VAR1 s display>	Program Editor" - s".] n agrees with the ng from "V" when	→ "Ladder"	→ "Ladder Diagram" on	
Devices can be displayed a [Tool] → [Options] to displication the Options screen, and ch In the example below, X1 a <label display=""> A Label/device simultaneou Displaying label candidates GX Works2 displays label of In this program example, G You can select a displayed</label>	the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. 	Program Editor" - s".] n agrees with the ng from "V" when bel completely. [2]	→ "Ladder" entered chai you enter "V	→ "Ladder Diagram" on	
Devices can be displayed a [Tool] → [Options] to displication the options screen, and child In the example below, X1 are <label display=""> Alternative Alte</label>	the same time in the label dis ay the Options screen. Select "I eck "Display labels and device nd D0 are displayed as labels. 	Program Editor" - s".] n agrees with the ng from "V" when bel completely. [2]	→ "Ladder"	→ "Ladder Diagram" on	

3.2.7 Converting ladder blocks



1. Select [Compile] → [Build] to display the Execution Confirmation for Build screen.

You can press the $\boxed{F4}$ key instead to display the Execution Confirmation for Build screen.

 Set the execution method of build. In this example, GX Works2 will convert the selected program.

After setting the execution method, click the

button to execute conversion.

Settings

- Select "Convert the selected program".
- **3.** [Build] converts the unconverted ladder block, and changes its background color as shown on the left.

1

3.2.8 Compiling a program

There are following two types of compiling. The compiling target is different between the two types. Select "Rebuild All" for this example.

The "Rebuild All" procedure is described below.

Refer to the following manual for compiling:

GX Works2 Version 1 Operating Manual (Simple Project)

	1 0			
	Table	3.2 Comp	iling type and target program	RAM
		Та	rget program to be compiled	ROG EM ATION
Build	Converts non-compile (Does not compile alr		ns into sequence program. piled programs.)	CREATED PROGRAM AND SYSTEM CONFIGURATION
Rebuild All	Converts all programs (Compiles already co			
Compile View Online Build Online Program Char Rebuild All	Debug Diagno F4 nge Shift+F4 <mark>Shift+Alt+F4</mark>	1.	Select [Compile] → [Rebuild All] to execute "Rebuild All". You can click 🛃 (Rebuild All) to execute "Rebuild All".	SFC A CREATING A PROGRAM OF LADDER C
MELSOFT Series GX Works2 Caution When executing Rebuild all, automatically a re-evaluated and devices may change.(Cu is checked:Clear the device ranges set with automatic-assign setting to 0.) In that case, values from the previous proi assigned devices. For safety, ensure that device assignment memory, latched data, and file registers.	rrently the following option setting in the Device/label gram will remain in the previously	2.	The screen shown on the left appears. Click the ves button to execute "Rebuild All".	CREATING A PROGRAM OF SI
Check for duplicated coils, perform o and other ladder checks after Rebuil Are you sure you want to Rebuild All? Yes	onsistency (pair) check, d All is complete. No			
Output Robuid AI	Content Word device (VAR range) 0 point used Bit device (VAR range) 0 point used Printer (VAR range) 0 point used Timer (VAR range) 0 point used Counter (VAR range) 0 point used 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	3.	When finishing "Rebuild All", GX Works2 displays the result on the Output window. If an error occurs, check the contents, eliminate the cause of error, and then execute "Build" or "Rebuild All" as described in the step 1.	
When an error is n	OT GETECTEG.	4.	When "Rebuild All" is completed, the number of program steps is displayed at the window title	
			on the [PRG] Write MAIN screen.	



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3.3 Writing a Project to the programmable controller

Write a project to the programmable controller CPU.

3.3.1 Connecting the personal computer to the programmable controller

Connect the personal computer and the programmable controller with a cable, and set the connection channel.

Connecting the personal computer to the programmable controller

For cautions on connection, refer to the manual of the programmable controller CPU. Refer to the following manual for the details on setting when using another channel or using the FXCPU for connection.

Notebook personal computer programmable controller (Q02HCPU) USB cable

Setting the Transfer Setup

Set the channel to connect the personal computer to the programmable controller CPU (Q02HCPU) with a USB cable.

Refer to the following manual for the details on setting using another channel:

GX Works2 Version 1 Operating Manual (Common)

Project		
以 User Library		
Connection D	estination	Click it.
		40 ÷
	\checkmark	
Navigation		Ψ×
Connection Dest	ination	
📑 🗈 🔁 💈		
Current Connection	_	
Connection1	Double	-click it.
All Connections		
Connection1		
	$\overline{\mathbf{v}}$	
	(To the next	page)

- Click "Connection Destination" in the view selection area on the Navigation window to display the Connection Destination view.
- 2. Double-click "Connection1" in the Current Connection on the Connection Destination view to display the Transfer Setup screen.



3. Double-click **(Serial USB)** in "PC side I/F" to display the PC side I/F Serial setting screen.

4. Set the PC side I/F.

After the setting, click the <u>w</u> button to complete the setting and close the screen. <u>Settings</u>

• Select "USB".

5. Click (PLC Module) in "PLC side I/F" to select the interface to be used.





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6. Click the <u>connection Test</u> button to execute a communication test with the programmable controller through the specified connection channel.

	$\overline{\mathbf{v}}$
MELSOF	T Application
(į)	Successfully connected with the Q02/Q02HCPU.
	ОК

7. When communication with the programmable controller is finished normally, the left screen appears, and the "PLC Type" field displays the programmable controller CPU model name.

Click the _____ button to close the screen. If communication with the programmable controller has failed, the screen below appears.

Check the connection destination, connection cable, etc.



8. Click the <u>w</u> button to finish "Transfer Setup" and close the screen.



3.3.1 Connecting the personal computer to the programmable controller 3 - 21



• For selecting the newly created connection destination, check "Set as Default Connection " while creating the data, or set the newly created connection destination as the default connection destination as described below.

Then, the newly created connection destination will be selected as the connection destination for communication with the programmable controller CPU (for "Read from PLC", "Write to PLC", etc).



 Select "Connection2" in the All Connections on the Connection Destination view, right-click it, and then select the menu item "Set as Default Connection". OVERVIEW

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2. The connection destination set as the default connection destination is displayed in "Current Connection" on the Connection Destination view.

3.3.2 Writing a project to the programmable controller

Write the project data to the programmable controller CPU set as the connection destination in Section 3.3.1.



 Select "Online" → "Write to PLC" to display the Online Data Operation screen.

You can click **(Write to PLC)** to display the Online Data Operation screen.

- Onlow Land Darwarding
 Setting of the target model

 Consumer transmit tra
 - Setting of the target module

Target module: Select << PLC Module>>

Setting of the project

 Symbolic Information : Select "Program Memory/Device Memory" in "Target Memory", and check "Symbolic Information" in "Target".
 "Program (Program File)" and "MAIN" are checked in "PLC Data", and change into gray.

"Symbolic Information" contains program files and variables.

 PLC Data
 : Select "Program Memory/Device Memory" in "Target Memory", and check "PLC/Network/Remote Password/Switch Setting" in "Target". Do not check "Global Device Comment" or "Device Memory".

(To the next page)

2. Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button.





4. The left screen is displayed during writing.When writing is finished, "Write to

PLC: Completed" appears.

Write to PLC screen.





5. Click the <u>close</u> button to close the Online Data Operation screen.

3.4 Monitoring Operations

Execute "Monitor" to check the operations.

GX Works2 is able to simulate the programmable controller operations in offline mode. Refer to the following manual for the simulation function:

GX Works2 Version 1 Operating Manual (Common)

3.4.1 Monitoring a program





3.4.1 Monitoring a program 3 - 27









Test operation
Forcing a contact ON/OFF
Double-click (<u>Enter</u>) a monitored contact while pressing the <u>Shift</u> key to force a device in the programmable controller ON/OFF.
Changing the current value of a word device
Double-click (<u>Enter</u>) a monitored word device while pressing the <u>Shift</u> key to display the Modify Value screen where you can change the current value.
Modify Value Device/Label Upper Mord[Signed] VAR1 Data Type Settable Range -32768 to 32767 Execution Result Device/Label Data Type Settable Range -32768 to 32767 Execution Result Provice/Label Data Type Setting Value VAR1 Word[Signed] 10(c) Reflect to Tipput Column Delete(s)
Device/Label VAR1 Data Iype Word[Signed] Yalue Dec Settable Range -32768 to 32767 Execution Result Device/Label Data Type Setting Value VAR1 Word[Signed] 10(D)

5. Turn ON inputs X0, X1 and X2 in the programmable controller, and check the following operations.

Д

You can turn ON inputs X0, X1 and X2 using the test operation above.

 When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.





 Select [Online] → [Monitor] → [Stop Monitoring] to reset the monitor status of the [PRG] MAIN screen.

You can click 🛃 (Stop Monitoring) to reset the monitor status of the [PRG] MAIN screen.

7. Set the programmable controller CPU to STOP.

Set the RUN/STOP switch on the programmable controller CPU to "STOP". You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

For the remote operation, refer to the following.

"Point" in the step 4

Switch the programmable controller CPU to the "Write" mode when editing the ladders. Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

3.2.6 Creating a program

1

3.4.2 Batch monitoring of device values



 Select [Online] → [Monitor] → [Device/Buffer Memory Batch] to display the Device/Buffer Memory Batch Monitor screen.

Or click 🔝 (Device/Buffer Memory Batch Monitor) to display the Device/Buffer Memory Batch Monitor screen.

2. Set a device to be monitored. Select D0 in this example.

Setting of "Device"

- Device : Select "Device Name".
- Device Name : D0
- **3.** Click the <u>Details...</u> button to display the Display Format screen.



Set a device name to be monitored. Label Name is not available.

(To the next page)



4. Set the Display Format of the device to be monitored.

Setting on the Display Format screen

- Monitor Format : Bit and Word
- Display : 16 bit Integer
- Value
- : DEC : 0-F
- Bit Order
 Outline of Delinte
- Switch No. of Points : Bit Device Bit and Word Format 16 Points Word Device Word Multipoint Format 8 Points

After the setting, click the setting, button to close the Display Format screen.

Refer to the following manual for the details on Display Format.

GX Works2 Version 1 Operating Manual (Common)





(To the next page)

- 5. Click 🔀 (Start Monitoring) on the Ladder toolbar to start monitoring.
- Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

9C Word Wultints close on anual

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Diagnostics Iool Window Help PLC Diagnostics...

Ethernet Diagnostics.. CC IE Control Diagnostics. C IE Field Diagn MELSECNET Diagnostics.. CC-Link Diagnostics...

-

3.5 Diagnosing the programmable controller

You can check the programmable controller RUN/STOP status and error status.

Refer to the following manual for the details on Network Diagnostics, Ethernet Diagnostics and CC-Link IE Control Diagnostics.

1. Select [Diagnostics] \rightarrow [PLC Diagnostics] to

display the PLC Diagnostics screen.

GX Works2 Version 1 Operating Manual (Common)



NO.	item	Description	
1)	Connection Channel List	Connection Channel List: Displays the information on connection between the personal computer and the programmabl controller CPU. System Image: Displays visually the Connection Channel List.	
2)	CPU information of connected station	Displays the model name, operation status and switch status.	
3)	Displayed information selection	Select a radio button to display Error Information (Current Error and Error History)/Continuation Error Information/PLC Status Information/Serial Communication Error.	
4)	Setting for Error Jump	Check this check box to reduce the PLC Diagnostics screen size and adjust the display position at the time of Error Jump.	
5)	Current Error	Displays the current CPU error information.	
6)	Error History	Displays the error history.	
7)	Error Jump	Jumps to the ladder step number which contains the error corresponding to the currently selected error n	
8)	Error Clear	Clears the error information displayed in "Current Error".	
9)	Error Help	Displays the explanation window for the currently selected error number.	
10)	Error History	Displays the latest error history.	
11)	Clear History	Deletes the error history list in "Error History".	
12)	Status Icon Legend	Indicates icons corresponding to errors displayed in the "Status" column of the "Error Information".	
13)	Monitor Status	Indicates the monitoring status (executed or stopped).	
14)	Programmable controller CPU information	Displays the programmable controller CPU status.	
15)	Stop Monitor	Starts or stops monitoring.	
16)	Create CSV File	Saves the error information to a CSV file.	
	•		

2. Click the **c**ose button to close the PLC Diagnostics screen.

3.6 Reading a Project from programmable controller

You can read data to a project from the programmable controller CPU selected as the connection destination in Section 3.3.1.



 Select [Online] → [Read from PLC] to display the Online Data Operation screen. OVERVIEW

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CREATING A PROGRAM OF SFC

You can click 📇 (Read from PLC) to display the Online Data Operation screen.

2. Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button to read the project (program) from the programmable controller.

Setting of the target module

• Target module: Select << PLC Module>>.

Setting of the project

Remote Operation

Symbolic Information	: Select "Program Memory/Device Memory" in "Target Memory", and check "GX Works2 (Simple Project)" in "Target". "Symbolic Information" contains program files and variables.
PLC Data	: Select "Program Memory/Device Memory" in "Target Memory", and
	check "PLC/Network/Remote Password/Switch Setting" in "Target". ^{*1} Do not check "Global Device Comment" and "Device Memory".

*1: If you have checked desired items for the Write to PLC setting, such items are checked as the default for the Read from PLC setting.

Restrictions ?

In the case of FXCPU

• When labels are used, data can be read from the FXCPU only in the FX3U and FX3UC Series version 3.00 or later. When data cannot be read from the FXCPU, carefully store projects written in the programmable controller.

Point P

Check the following when not using labels:

- Program (program file)
- Parameter

No Setting / A

B

Format PLC Memory lume 80,896

9

Clear PLC M

Arrange Pl Memory

33,792Bytes

Execute Close

y Setting(No Setting / Alre

F

PLC User Data

Ê

Write Title

Writing Size 08ytes

"

Remote Operation << |

800

Set Clock



3.7 Printing

You can print programs and parameters created using GX Works2 in a printer. The print function consists of Batch print and print. This section explains print. For details of printing, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)

3.7.1 Setting the printer

The printer which prints is set up.



- Select [Project] → [Printer Setup] to display the Printer Setup screen.
- CREATING A CREATING A CREATED PROGRAM OF PROGRAM OF SFC A LADDER C CONFIGURATION C OVERVIEW -

2. Select the Printer, Paper size, Orientation, etc. After the setting, click the or button to close the Printer Setup screen.



3.7.2 Previewing a program

You can display a program in the image of printing.



- 1. Click "Project" in the view selection area on the Navigation window to display the Project view.
- 2. Display a program.

Double-click "POU" \rightarrow "Program" \rightarrow "MAIN" \rightarrow "Program" on the Project view to display the [PRG] MAIN screen.

	(Y10) (71)
	MOVP KIO VARI
(12)	MOVP K20 VAR1
(16)	[END



3. Select [Project] → [Print Window Preview] to display the Print Window Preview (Ladder) screen.

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- Л 4. Click the \bigcirc button to determine the rint Window Preview (Ladder) Additional Information setting and display the Print Window Preview V Device commen screen. Row:4 Column 8 Number of characters to be printed: 32 characters In this example, the Print Window Preview (Ladder) Statement/Note Contact screen remains in the initial setting. * If the number of display connection is 21, contacts are printed under the ladder program Print Positio Right Print Range Whole Range ▼ Range CREATED PROGRAM AND SYSTEM CONFIGURATION Coil For details of the setting on the Print Window ▼ Range Setting... Preview (Ladder) screen, refer to the following Click it. Specified Print Range manual. Print Range Whole Range Ŧ GT Works2 Version 1 Operating Manual Cancel (Common) Ŷ
 - 5. After checking the contents, click the <u>rest</u> button to print the program. Click the _____ button to close the Print Window Preview screen.

Click button	to print the program.)		
Print Woow Preview	Less: Page Zoom (n Zoom Qut Sose		
L	rogram bray Namo: bray Namo: ata Namo: MAIN ata Namo: Ata Na Ata Namo: Ata N	6/25/2009	

3.7.3 Printing a program

1. Display a program.

For the display procedure, refer to the following.

3.7.2 Previewing a program

[PRG]Write MAIN 15 Step		
	—(^{Y10} —(^{T0} ^{K10}))
(8 1 (MOVP K10	VAR1	3
(12) X3 [W0/P K23	VAR1	3
(10	END	3
		•



ditional Information Device comment Row:4 Column	8 💌	Number of characters to be printed: 32 characters
Statement/Note		
Contact		
Print Position	Right	 If the number of display connection is 21, contacts are printed under the ladder program.
Print Range	Whole Range	Range Setting
Coil		
	Whole Range	Range Setting
		Click it
ecified Print Range		
Print Range Whole	e Range 🛛 💌	Start Step End Step

2. Select [Project] → [Print Window] to display the Print Window (Ladder) screen.

Click the <u>w</u> button to determine the setting and start printing.
 In this example, the Print Window (Ladder) screen remains in the initial setting.

For details of the setting on the Print Window (Ladder) screen, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)

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3.7.4 Previewing a PLC Parameter

You can display PLC Parameter in the image of printing.

1. Display PLC parameters. Navigation Parameter
 Network Parameter
 Network Parameter
 Network Parameter
 Solution Function Module
 Stable Device Comment Double-click "Parameter" → "PLC Parameter" on the Project view to display the Q Parameter Setting (Double-click it.) screen. Global Label Global Label Global1 Program Setting POU Program FB_Pool
 Cocal Label
 For Encode Data Types
 Local Device Comment
 Device Amergen Device Memory Device Initial Value Л 2. Click the Print Window Preview button. Click it. Ŷ 3. After checking the contents, click the Print... Click button to print PLC Parameter. button to print PLC Parameter. Click the _____ button to close the Print Window Preview screen. 100 mg

3.7.5 Printing a PLC Parameter

1. Display a PLC Parameter.

For the display procedure, refer to the following. 3.7.4 Previewing a PLC Parameter

- 2. Click the Print Window... button.
- Label Click it. Л . Print Window ? Printer Name: -Properties.. Status: Ready Type: Where: Comment Print range Copies * 🖲 All Number of copies: C Pages Click it. 123 123 C Select Oh Cance
- **3.** Click the <u>w</u> button to start printing.

Saving a Project 3.8

You can save a project.

When saving a newly created project, use the menu item [Save as].



Restrictions

- Input within 128 characters to "Title".
- Make sure that the total characters of "Save Folder Path", "Workspace Name" and "Project Name" is 200 or less.
- You cannot save any project to route directories such as "C:\" or "D:\".

3.9 Exiting GX Works2

End the project.

<u>P</u> roject		<u>E</u> dit	Eind/Replace	⊆ompile	⊻iew
	<u>N</u> ew			Ctrl+N	
B	Open			Ctrl+O	
	⊆lose				
P	Save			Ctrl	+5
	Save <u>A</u> s				
	Compress/Unpack				
	Delete				
	⊻erify				
	Project Revision				•
	C <u>h</u> ange PLC Type				
	Cha	ange Pri	oject Type		
	Obj	<u>e</u> ct			•
	Inte	elligent	Eunction Module		•
	Оре	en Othe	r Data		•
	Export to GX Developer Format File				
	Libr	ary			•
	Sec	urity			•
3	Prin	it(])		Ctrl	+P
	Prin	it Previe	ew(<u>B</u>)		
	Prin	it <u>W</u> indo	ow		
	Prin	it Windo	ow Preview		
	Prin	i <u>t</u> er Set	up		
	The	Latest	File		
	Sta	rt GX D	eveloper(<u>Z</u>)		
	Exit	:(Q)	N		

1. Select [Project] \rightarrow [Exit (Q)] to exit GX Works2.

Point					
If you have not saved the project, the following message appears.					
Click the ves button to save the project.					
Click the button to exit GX Works2 without saving the project.					
MELSOFT Series GX Works 2					
Do you want to save the project?					
Yes No Cancel					


4

CREATING A PROGRAM OF SFC

This chapter explains how to create a program of SFC with a Simple Project through a simple program example.

4.1	Created Program
4.2	Created Program
4.3	Writing a Project to the programmable controller 4-27
4.4	Monitoring Operations
4.5	Diagnosing the programmable controller4-30
4.6	Reading a Project from programmable controller
4.7	Printing
4.8	Saving a Project
4.9	Exiting GX Works2

4.1 Created Program

This section explains the operations of the program to be created and SFC programs.

4.1.1 Operations of program

This program controls fountain (cycle operation/continuous operation).

• Cycle operation (when X1 is OFF)

When the start button (X0) is pressed, the program will make progress in the sequence "Standby status (S0) \rightarrow Center lamp (S1) \rightarrow Center fountain (S2) \rightarrow Loop line lamp (S3) \rightarrow Loop line fountain (S4) \rightarrow Standby status (S0)".

Each output is switched by the timer at every 2 seconds.

Continuous operation (when X1 is ON)

When the start button (X0) is pressed, the program will make progress in the sequence "Standby status (S0) \rightarrow Center lamp (S1) \rightarrow Center fountain (S2) \rightarrow Loop line lamp (S3) \rightarrow Loop line fountain (S4) \rightarrow Center lamp (S1)", and then repeat this sequence. Each output is switched by the timer at every 2 seconds.



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Created Program 4.1.2

For QCPU/LCPU



For FXCPU

🗈 [PRG]Write (001:Block	1 Fount (📔 🖬 [PF	G]Write	001:Block1 Step No.0 Standby status 1 Step	
1	2	3	4 ^		0		(Y010)
1 💽 0	1.0		. 4				
2-0	-				1		
3							
4 10							
5-1							
-							
6							
7 📙 11	•	•					
8 + 2							
9							
10 12							
11 13							
12							
13 13	·		•				
14							
15 - 4	- 5						
16 >10	40						

4.2 Created Program

Create a project using SFC programs.

4.2.1 Starting GX Works2

For the GX Works2 starting procedure, refer to the following.

Starting GX Works2

4.2.2 Screen configuration in GX Works2

For the GX Works2 screen configuration, refer to the following.

3.2.2 Screen configuration in GX Works2

4.2.3 Creating a new project

For the new project creating procedure, refer to the following. Select SFC as the "programming language".

3.2.3 Creating a new project

Point P

Perform the following when using the FXCPU:

- Uncheck "Use Label".
 The FXCPU does not support the Label in SFC language.
 If it is checked, SFC is not selectable as the "Language".
- When you select SFC as the "Language" and create a new project, the Block Information Setting screen appears.

Refer to the following for the setting procedure.

4.2.7 Creating a program (for FXCPU)

4.2.4 Setting parameters

For the Parameter setting procedure, refer to the following.

3.2.4 Setting parameters

Refer to the following manuals for the details on Setting parameters.

- GX Works2 Version 1 Operating Manual (Common)
- 🖙 CPU manual
- CPU programming manual

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TING A BRAM OF SFC **A**

4.2.5 Setting labels (for QCPU/LCPU)

For the Global Label setting procedure, refer to the following.

3.2.5 Setting labels

For details of the Global Label and Local Label setting procedures, refer to the following manual.

GX Works2 Version 1 Operating Manual (Simple Project)

Restrictions

The FXCPU does not support the Label in SFC language. Directly input a device.

Setting on the Global Label

🗎 Glob	al Label Setting Glob	al1					_		-	
	Class	_	Label Name		Data Type		Constant		vice	
1	VAR_GLOBAL	•	Start_button	Bit				X0		
2	VAR_GLOBAL	Ŧ	Continuous_operation	Bit				X1		
3	VAR_GLOBAL	•	Standby_indication	Bit				Y10		
4	VAR_GLOBAL	Ŧ	Center_lamp	Bit				Y11		
5	VAR_GLOBAL	•	Center_fountain	Bit				Y12		
6	VAR_GLOBAL	•	Loop_line_lamp	Bit				Y13		
7	VAR_GLOBAL	•	Loop_line_fountain	Bit				Y17		
8		•								-
•	-			'						
System label is reserved to be registered. System label is reserved to be released. The system label is already re to the system label database										
To execute the Reservation to Register/Release for the system label, reflection to the system label database is required.										
Please execute 'Reflect to System Label Database'. * To execute Online Program Change, execute Online Program					Reservation to Release System Label					
Change and save.					Imp	ort S	ystem Label		Not R Total:	eflected : 0

4.2.6 Creating a program (for QCPU/LCPU)

Create the SFC program (for QCPU/LCPU) shown in Section 4.1.2.

You can select the following modes when creating a program.

- "Overwrite" mode or "Insert" mode
- "Write" mode or "Read" mode

Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

GX Works2 Version 1 Operating Manual (Simple Project)



D · . ()

 Double-click "POU" → "Program" → "MAIN" → "000: Block" → "Program" on the Project view to display the SFC screen for "[PRG] 000: Block".

roint/						
By setting "Option horizontally. Select [Tool] → On the Options s	 SFC diagram/Zoom screen layout By setting "Options", the SFC diagram and Zoom screen can be displayed together vertically or horizontally. Select [Tool] → [Options] to display the Options screen. On the Options screen, select "Program Editor" → "SFC" → "SFC 1" → "Arrange Windows for MELSAP3" → "Arrange", and set the following. 					
Settings • Tile SFC and Zo	oom vertically: Check it.					
Arrange:	Select "Tile Horizonta ition or size of the window to change	•				
Change the posi		e over the SFC diagra	ani/20011 Screen layout.			
[PRG]Write 000:Block ★ 1 2 3 1 2 3	■ ■ [PRG]Write 000:Block Step No.0 (0)Step *		Iprogram Image: Constraint of the constrain			
2 - 70		$ \rightarrow$	2 - 70			
4 · · · · · · · · · · · · · · · · · · ·			4····· 5. ♥ ♥ ₩			
			[PRG]Write 000:Block Step No.0 (0) ■ □ × □ □			

				\checkmark			
	1	2	3	4	5	6	7
1	0? 📋	- 14 A					
2	Enter S	FC Symbo	ι				\mathbf{X}
3	Symbol	STEP	• 0	 Step Attrib	ute []	• ОК	
4	Block	0	Comment St	andby status		Cancel	
5		,	,				



			$\overline{\Box}$		
4					
5 Enter S	SFC Symbol				X
6 Symbol	STEP	• 1	Step Attribute	[] 🔻	ОК
7 Block 8	0 Co	mment Cen	ter lamp		Cancel



(To the next page)

 Creating the SFC Diagram (step 0) Put the cursor in the position "row number 1, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>v</u> button to move the cursor to the next row.

<u>Settings</u>

- Symbol : STEP/0
- Step Attribute : [--]
- Comment : Standby status
- **3.** Creating the SFC Diagram (Series transition 0) Put the cursor in the position "row number 2, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>ok</u> button to move the cursor to the next row.

<u>Settings</u>

- Symbol : TR/0
- Comment : blank
- 4. Creating the SFC Diagram (step 1)

For the creation method, refer to the following. Put the cursor in the position "row number 4, column number 1".

Step2" in the 4.2.6

<u>Settings</u>

- Symbol : STEP/1
- Step Attribute : [--]
- Comment : Center lamp
- 5. Creating the SFC Diagram (Series transition 1)

For the creation method, refer to the following. Put the cursor in the position "row number 5, column number 1".

Step3" in the 4.2.6

- Symbol : TR/1
- Comment : blank









(To the next page)

6. Creating the SFC Diagram (step 2)

For the creation method, refer to the following. Put the cursor in the position "row number 7, column number 1".

" "Step2" in the 4.2.6

<u>Settings</u>

- Symbol : STEP/2
- Step Attribute : [--]
- Comment : Center fountain
- 7. Creating the SFC Diagram (Series transition 2)

For the creation method, refer to the following. Put the cursor in the position "row number 8, column number 1".

Step3" in the 4.2.6

<u>Settings</u>

- Symbol : TR/2
- Comment : blank
- 8. Creating the SFC Diagram (step 3)

For the creation method, refer to the following. Put the cursor in the position "row number 10, column number 1".

"Step2" in the 4.2.6

<u>Settings</u>

- Symbol : STEP/3
- Step Attribute : [--]
- Comment : Loop line lamp
- **9**. Creating the SFC Diagram (Series transition 3)

For the creation method, refer to the following. Put the cursor in the position "row number 11, column number 1".

"Step3" in the 4.2.6

- Symbol : TR/3
- Comment : blank

				$\overline{\mathbf{v}}$			
13			•		·		
14	Enter S	FC Symb	ol				
15	Symbol	STEP	• 4	 Step Attribut	e []	•	ок
16	Block	0	Comment Lo	op line fountain			Cancel
17		,				_	









10. Creating the SFC Diagram (step 4)

For the creation method, refer to the following. Put the cursor in the position "row number 13, column number 1".

Step2" in the 4.2.6

<u>Settings</u>

- Symbol : STEP/4
- Step Attribute : [--]
- Comment : Loop line fountain

11.Creating the SFC Diagram (Selective branch)

Put the cursor in the position "row number 14, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting the items, click the \frown button to move the cursor to the next row.

<u>Settings</u>

• Symbol : --D/1

12. Creating the SFC Diagram (Series transition 4)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 1".

"Step3" in the 4.2.6

<u>Settings</u>

- Symbol : TR/4
- Comment : blank

13.Creating the SFC Diagram (Series transition 5)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 2".

"Step3" in the 4.2.6

- Symbol : TR/5
- Comment : blank



	44
14 15 — ?4 16 ⇒1	- 75
17	Enter SFC Symbol
18	Symbol JUMP 💌 0 Step Attribute [] 💌 OK
19 · 20	Block 0 Comment Cancel



14.Creating the SFC Diagram (Jump to the Continuous operation)

Put the cursor in the position "row number 16, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the _____ button to display the jump destination step number.

<u>Settings</u>

Symbol : JUMP/1

15.Creating the SFC Diagram (jump to the Cycle operation)

Put the cursor in the position "row number 16, column number 2" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the <u>w</u> button to display the jump destination step number.

<u>Settings</u>

• Symbol : JUMP/0

4.2 Created Program



4.2.6 Creating a program (for QCPU/LCPU) 4 - 11





Л



17.Creating the zoom (Transition condition of series transition 0)

Display the zoom.

For the display method, refer to the following.

Step16" in the 4.2.6

For operation output creation and ladder conversion, refer to the following.

- Creating a program
- 3.2.7 Converting ladder blocks







 $\sqrt{}$

<table-of-contents> [PRG]Wri</table-of-contents>	te 000:Block Transition No.4 (3)Step *		X
(0)	17 Continuous_operation	TRAN	
(3)			~

 $\overline{\mathbb{V}}$

[PRG]Write 000:Block Trans	tion No.5 (3)Step *	
	dan	[TRAN]
(3)		

4.2.7 Creating a program (for FXCPU)

Create the SFC program (for FXCPU) shown in Section 4.1.2 You can select the following modes when creating a program.

- "Overwrite" mode or "Insert" mode
- "Write" mode or "Read" mode Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.
 - GX Works2 Version 1 Operating Manual (Simple Project)

When you select "SFC" as the "Language" for creating a new project, the Block Information Setting screen appears.

Block Information Setting					
Data Name Title	Block Starting ladder				
Block No.	0				
Block Type	Ladder Block				
	Execute				

1. Creating a ladder block. Set "Title" and "Block Type".

> After setting, click the Execute button to close the Block Information Setting screen and add "000: Block Starting ladder" (ladder block) on the Project view screen. "SFC Block" and "Ladder Block" can be selected as the "Block Type". When the FXCPU is used, it is necessary to create a ladder for turning ON the SFC program using a ladder block.

<u>Settings</u>

- Title : Starting ladder
- · Block Type : Ladder Block



 Creating the SFC Block Select "MAIN" on the Project view screen, right-click it, and then select the menu item "Add New Data".

The New Data screen will appear.



3. Creating the SFC Block Set "Data Type" and "Language". Leave "Data Name" in the initial setting (Block1). After setting, click the

button to close the New Data screen and display the Block Information Setting screen.

Settings

- Data Type : Program
- · Language : SFC
- 4. Creating the SFC Block Set "Title" and "Block Type".

After setting, click the **Execute** button to close the Block Information Setting screen and add "001: Block1 Fountain control" (SFC block) on the Project view screen.

When using the FXCPU, create an SFC program in this block.

Set to ON the initial step of this block using the ladder block created in "000: Block".

Settings

- Title : Fountain control
- Block Type : SFC Block
- 5. Creating the SFC Diagram Double-click "POU" → "Program" → "MAIN" → "001: Block1 Fountain control" on the Project view to display the SFC screen for "[PRG] 001: Block1 Fountain control".







After setting the items, click the <u>w</u> button to move the cursor to the next row.

<u>Settings</u>

- Symbol : STEP/0
- Comment : Standby status
- 7. Creating the SFC Diagram (Series transition 0) Put the cursor in the position "row number 2, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>we</u> button to move the cursor to the next row.

<u>Settings</u>

Symbol : TR/0







8. Creating the SFC Diagram (step 10)

For the creation method, refer to the following. Put the cursor in the position "row number 4, column number 1".

[____ "Step6" in the 4.2.7

<u>Settings</u>

- Symbol : STEP/10
- Comment : Center lamp

Restrictions&

• When using the FXCPU, set steps of the SFC program as follows:

- States S0 to S9 are called initial steps (states), and used only as head step numbers of SFC blocks. Accordingly, you can create up to 10 SFC blocks (starting from S0 to S9) when using the FXCPU.
 States S10 and later can be used as general step numbers. However, note that the maximum
- number of steps in 1 block is 512.
- Each step (state) number can be used only once throughout all blocks.



9. Creating the SFC Diagram (Series transition 1)

For the creation method, refer to the following. Put the cursor in the position "row number 5, column number 1".

"Step7" in the 4.2.7

Settings

• Symbol : TR/1

10. Creating the SFC Diagram (step 11)

For the creation method, refer to the following. Put the cursor in the position "row number 7, column number 1".

"Step6" in the 4.2.7

<u>Settings</u>

- Symbol : STEP/11
- Comment : Center fountain



For the creation method, refer to the following. Put the cursor in the position "row number 8, column number 1".

```
Step7" in the 4.2.7
```

Settings

• Symbol : TR/2

















12. Creating the SFC Diagram (step 12)

For the creation method, refer to the following. Put the cursor in the position "row number 10, column number 1".

3 "Step6" in the 4.2.7

<u>Settings</u>

- Symbol : STEP/12
- Comment : Loop line lamp

13. Creating the SFC Diagram (Series transition 3)

For the creation method, refer to the following. Put the cursor in the position "row number 11, column number 1".

Step7" in the 4.2.7

<u>Settings</u>

• Symbol : TR/3

14. Creating the SFC Diagram (step 13)

For the creation method, refer to the following. Put the cursor in the position "row number 13, column number 1".

Step6" in the 4.2.7

<u>Settings</u>

- Symbol
- Comment : Loop line fountain

: STEP/13

15.Creating the SFC Diagram (Selective branch)

Put the cursor in the position "row number 14, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting the items, click the \frown button to move the cursor to the next row.

<u>Settings</u>

Symbol : --D/1

16. Creating the SFC Diagram (Series transition 4)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 1".

Step7" in the 4.2.7

<u>Settings</u>

• Symbol : TR/4







17. Creating the SFC Diagram (Series transition 5)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 2".

" "Step7" in the 4.2.7

<u>Settings</u>

- Symbol : TR/5
- **18**.Creating the SFC Diagram (Jump to the Continuous operation)

Put the cursor in the position "row number 16, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the <u>w</u> button to display the jump destination step number.

<u>Settings</u>

- Symbol : JUMP/1
- Step Attribute : [--]
- **19**.Creating the SFC Diagram (jump to the Cycle operation)

Put the cursor in the position "row number 16, column number 2" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the _____ button to display the jump destination step number.

- Symbol : JUMP/0
- Step Attribute : [--]



	Ţ	
⊻ie	w <u>O</u> nline De <u>b</u> ug <u>D</u> iagnostics <u>T</u> ool <u>W</u> indo	20. Creating the zoom (operation output of the step 0)
~	<u>T</u> oolbar → Status <u>b</u> ar	Put the cursor in the zoom block (such as step and
	Color and Font Docking Window	serial transition), and then perform the following procedure to display the zoom. In this case, put the
	Program Display Ctrl+Alt+F8 SFC Step/Transition Comment Ctrl+F5	cursor in the step 0.
Q	Zoom Te <u>x</u> t Size ►	Select [View] → [Open Zoom/Start Destination Block].
	SFC Row Setting	Perform the following to return to the SFC screen:
	Open SFC Blocklist MELSA <u>P</u> 3 Display	Select [View] → [Back to Zoom SFC Block].
	MELSAP-L(Instruction Format) Display	Create the operation output of the step 0 (standby
	MELSAP-L(Start Conditions Format) Display	status), and convert the ladder.
	Open Zoom/Start Destination Block Ctrl+L Back to Start SEC Block Ctrl+R	For operation output creation and ladder conversion,
	Ope <u>n</u> Header	refer to the following.

- 3.2.6 Creating a program
- **3.2.7** Converting ladder blocks





		$\overline{\mathbf{v}}$		
	₹ Q	Online Debug Diagnostics Iool Windo Ioolbar . . . Statusbar	 21. Creating the zoom (Transition condition of series transition 0) Display the zoom. For the display method, refer to the following. "" "Step20" in the 4.2.7 For operation output creation and ladder conversion, refer to the following. "" 3.2.6 Creating a program "" 3.2.7 Converting ladder blocks 	CREATED PROGRAM AND SYSTEM CONFIGURATION D OVERVIEW
P		Back to Start SEC Block Cri+R Open Header PRG]Write 001:Block1 Transition 1 0 1 1	No.0 1 Step	DF SFC b LADDER C
		Point	on, the coil instruction accepts only one dummy coil ([TRAN]). nd click the or button to enter the dummy coil. Then, "[TRAN]" will be entered	CREATING A PROGRAM OF SFC



22.Creating the zoom (step10, series transition 1, step11, series transition 2, step12, series transition 3, step13, series transition 4, series transition 5)

For the zoom display and creation methods, refer to the following.

"Step20" in the 4.2.7
 "Step21" in the 4.2.7
 "Point" in the Step21

🖬 [PRG]Write O	D1:Block1 Step No.10 Center lamp 4 Step				×
0			(Y011		X	
			(T1	K20	X	
4						~



[PRG]Write 001:Block1 Transition No.1 1 Step	
	[TRAN]

 $\overline{\nabla}$

🗟 [PRG]	Write 00	01:Block1 Step No.11 Center fountain 4 Step		X
0			-(^{Y012}	<u>,</u>
			K20	
			-(^{T2}	X
4				
				~



[PRG]Write 001:Block1 Transition No. 2 1 Step	
Ţ	

[PRG]Write 001:Block1 Step No.12 Loop line lamp 4 Step		
0	(^{Y013}	> ^
	K20	
		~

 $\sqrt[]{}$

[PRG]Write 001:Block1 Transition No.3 1 Step		X
	TRAN	}
		~



👪 [PRG]Write 0	101:Block1 Step No.13 Loop line fountain 4 Step		
0		-(Y017	}
		K20	2
	1		
4]		~

$\overline{\mathbf{Q}}$	
[PRG]Write 001:Block1 Transition No.4 2 Step	
	(TRAN)
$\overline{\Box}$	
[PRG]Write 001:Block1 Transition No.5 2 Step	
	[TRAN]

23. When the FXCPU is used, it is necessary to create a ladder for turning ON the SFC program using a ladder block. Double-click "000: Block Starting ladder", and create a necessary circuit.

In this example, the initial state S0 is set to ON using the special auxiliary relay M8002 that is actuated instantaneously when the programmable controller mode is changed from STOP to RUN.

[PRG]Write 000:Block 3 Step	
0 M802	[SET S0]
3	3

1

4.2.8 Compiling a program (for QCPU/LCPU) or converting an SFC diagram (for FXCPU)



For the program compiling procedure, refer to the following.

- 3.2.8 Compiling a program
- GX Works2 Version 1 Operating Manual (Simple Project)

■ Convert an SFC diagram (FXCPU)

Select [View] \rightarrow [Back to Zoom SFC Block] to return to the SFC screen, and convert an SFC diagram.

⊆on	npile ⊻iew	<u>O</u> nline	De <u>b</u> ug	Diagno
P	<u>B</u> uild		Ν	F4
$\underline{\mathbb{T}}_{j=1}^{p+1}$	<u>O</u> nline Prog	jram Chan	ge ^V Shift	+F4
ġ.	<u>R</u> ebuild All		Shift+Alt	+F4
	Convert B <u>l</u> o	ock	Ctrl+Alt	+F4

• Select [Compile] → [Build] to execute conversion.

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4.3 Writing a Project to the programmable controller

For writing a project to the programmable controller CPU, refer to the following.

3.3 Writing a Project to the programmable controller

4.4 Monitoring Operations

Execute "Monitor" to check the operations.

GX Works2 is able to simulate the programmable controller operation in offline mode.

Refer to the following manual for the simulation function.

GX Works2 Version 1 Operating Manual (Common)

4.4.1 Monitoring a program



- 1. Click "Project" in the view selection area on the Navigation window to display the Project view.
- Double-click "POU" → "Program" → "MAIN" → "000: Block" → "Program" on the Project view screen to display the SFC screen for "[PRG] 000: Block".
 When using the FX CPU, double-click "001:

Block1 Fountain control".

 Select [Online] → [Monitor] → [Monitor Mode] to switch the [PRG] 000: Block screen to the monitoring status.

You can also click 🙉 (Monitor Mode) to switch the [PRG] 000: Block screen to the monitoring status.

4. Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

Point *P*

You can switch the programmable controller status between "RUN" and "STOP" using remote operation as follows.

The Settings of the remote operation may vary depending on the programmable controller CPU used. Refer to the following manual for the details on remote operation:

GX Works2 Version 1 Operating Manual (Common)

Select [Online] \rightarrow [Remote Operation] to display the Remote Operation screen. You can switch the programmable controller status between "RUN" and "STOP" on this screen.

Connection Channel List information Displays the connection target information currently set.	Connection Channel List Connection Interface JSB Target PLC Network No. Target PLC	
Programmable controller Status Displays the programmable controller CPU status.	QO2HCPU Specify Execution Target MODE Image: Control of the state	Specify Execution Target Allows you to set the target station for remote operation. Select "Currently Specified Station" for this example. Operation Allows you to select the programmable controller CPU status to be set. Select either "RUN", "PAUSE" or "STOP" for this example. Operation during RUN Allows you to set the operations to be executed to the device memory and signal flow when the programmable controller CPU is switched to RUN.

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 Select [Online] → [Monitor] → [Stop Monitoring] to reset the [PRG] 000: Block screen.

You can click 📕 (Stop Monitoring) to reset the monitor status of the [PRG] MAIN screen.

6. Set the programmable controller CPU to STOP.

Set the RUN/STOP switch on the programmable controller CPU to "STOP" using remote operation. You can switch the programmable controller CPU status "RUN" and "STOP" using remote operation. For the remote operation, refer to the following.

F "Point" in the step4

Switch the programmable controller CPU to the "Write" mode when editing the SFC programs. Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

3.2.6 Creating a program

4.4.2 Batch monitoring of device values

For the Batch monitoring of device values procedure, refer to the following. \sim 3.4.2 Batch monitoring of device values

3.4.2 Batch monitoring of device values

4.5 Diagnosing the programmable controller

You can check the programmable controller RUN/STOP status and error status. Refer to the following section for the diagnosis procedure:

3.5 Diagnosing the programmable controller

4.6 Reading a Project from programmable controller

Refer to the following section for the procedure to read a project from the programmable controller:

3.6 Reading a Project from programmable controller

4.7 Printing

For the Printing a project procedure, refer to the following.

3.7 Printing

There are following differences in the case of SFC programs.

- Previewing a program: The Print Window Preview (Ladder) screen is not displayed.
- Printing a program : The Print Window screen is displayed.

SFC Block	6/25/2009
Data Name:000:Block	(1, 1)

4.8 Saving a Project

For the Saving a Project procedure, refer to the following.

3.8 Saving a Project

4.9 Exiting GX Works2

Refer to the following section for the project ending procedure:

```
3.9 Exiting GX Works2
```

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SH(NA)-080787ENG-P(1506)KWIX MODEL: GXW2-HOW-O-SP-E MODEL CODE: 13JZ22

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