

Engine Position Tracking VI User's Manual Supplement For Start/Stop Encoder Pattern D000038 Rev B

December 2010

Introduction

This document is a supplement to the EPT VI User Manual, and provides specific information about the EPT Enc VI for handling Start/Stop conditions such that crankshaft position is tracked during engine-stop reversals, and the position is known immediately upon starting again. The functionality of the EPT ENCSS VI maintains as much similarity as possible with the EPT ENC VI so that additional Drivven products may be interfaced directly with the FuelSparkSupervisor output cluster.

This EPT VI has a new Boolean input to enable or disable the Start/Stop mode of operation. When disabled, the EPT operates nearly identical to the standard version, such that in order to achieve initial synchronization, the EPT must see a certain number of crank pulses before searching for the indexing pulse. When enabled, the EPT must still gain initial sync similar to the standard EPT, but after initial sync has been achieve, it will maintain the correct CrankCount and CurrentPosition, even when stopped or rotated backwards. When crankshaft rotation starts in the forward direction again, sync will be achieved immediately upon the first two EncA signals. This allows engine synchronous outputs to be generated immediately after restarting crankshaft rotation. Two-stroke and four-stroke engine cycles are supported for a 360 degree or 720-degree range. If operated in four-stroke mode, then a cam phase signal must be used external to this VI to gate every other EncZ signal. Below is a brief list of features of the EPT ENCSS VI.

Features:

- Accepts Encoder A, B and Z signals
- Detects and reports direction change, loss of EncA and EncZ signals
- Maintains CrankCount and CurrentPosition during engine stops and oscillations
- After Start/Stop mode is entered, achieves sync immediately upon start of rotation
- Start/Stop mode can be disabled for traditional mode of operation
- Supports 2-stroke and 4-stroke configurations
- > Direction-change flag output available for higher level software interrupts
- > Built-in encoder simulator for bench testing of actuators

Software

Pattern Type	EPT VI Names	Pattern Description			
Encoder	ept_encss_vte4_revb	The encoder attached to the crankshaft must be a standard incremental optical encoder having quadrature encoding of signals A and B along with a Z index pulse. The edges of the Z signal must coincide with the edges of the B signal, and have opposite polarity. The recommended range of encoder counts per turn for this VI is 90 to 1800.			

Table 1. Supported EPT Patterns

EPT VI Selection

There is a single FPGA VI for the EPT ENCSS pattern having an extrapolation of 4 bits, as shown in Table 1. The recommended range of encoder pulses per turn (NumberOfCrankTeeth) is 90 to 1800. Table 2 shows the resulting MAX_CAT and CAD/CAT for the minimum and maximum recommended pulses per turn.

Pattern Type	NumberOfCrankTeeth	Stroke	Extrapolation	MAX_CAT	CAD/CAT
Encoder (max)	1800	4	4	57600	0.01
Encoder (min)	90	4	4	2880	0.25
Encoder (max)	1800	2	4	28800	0.01
Encoder (min)	90	2	4	1440	0.25

 Table 2. EPT VI Extrapolation Values and Suggestion Tooth Count Ranges

Sub VI Documentation

ept_encss_vte4_revb.vi

Engine Position Tracking VI

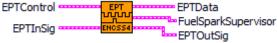
Pattern Type = Encoder with Start/Stop Mode

Extrapolation Level = 4 Bits.

To be placed within a single cycle loop of an FPGA block diagram, executed at 40 MHz. See the Pattern-Specific Information in the EPT EncSS User Manual.

Each EPT VI requires a pre-synthesized netlist file having a matching name and an extension of .ngc. The netlist file must be located in the same directory as the VI. The installer will place this file in the LabVIEW addons directory with the FPGA VI.

Connector Pane



Controls and Indicators

- **EPTControl** Cluster of control parameters for configuring engine position tracking for a specific pattern type.
 - **NumberOfCrankTeeth** Specifies the number of encoder A pulses for a complete turn of the encoder.
 - **Stroke (FALSE=2, TRUE=4)** When FALSE, the EPT is tracking teeth from 0 to NumberOfCrankTeeth. When TRUE, the EPT is tracking teeth from 0 to 2*NumberOfCrankTeeth. For 4-stroke mode, every other encoder Z pulse must be masked by a cam phase signal external to this VI.
 - **CrankStallPeriod** The maximum crank tooth period between evenly spaced crank teeth in terms of 40 MHz clock ticks. A measured crank tooth period greater than CrankStallPeriod causes the Period output of the EPT VI to report as zero and the CrankStalled output to report as TRUE. Engine speed in RPM can be converted to CrankStallPeriod in 40 MHz clock ticks according to the following equation:

CrankStallPeriod(clock ticks) = (60 * 4E7) / (EngineSpeed(RPM) * NumberOfCrankTeeth)

- **CrankCountStart** Specifies the number of teeth on the crankshaft trigger wheel to count before looking for the pattern-specific unique feature indicating tooth 0. The value must be set with a minimum of 2.
- **PeriodAccumCount** Specifies the number of crank teeth to accumulate Period in the PeriodAccum output of the EPT VI. PeriodAccum can be used to measure an average crankshaft speed over multiple crank teeth.
- **SyncEnable** When TRUE, sync is enabled and position tracking will take place if valid encoder signals are presented to the EPT VI at an engine speed greater than the stall speed.

- **StartStopEnable** When TRUE, and SyncEnable and SSState are also TRUE, sync is enabled and position tracking will take place upon each EncA pulse, independent of speed, and in both forward and reverse directions.
- **DirPolarity** FALSE: Direction = 0 (forward) when EncA rising edge occurs while EncB is low

Direction = 1 (reverse) when EncA rising edge occurs while EncB is high

- TRUE: Direction = 1 (reverse) when EncA rising edge occurs while EncB is low Direction = 0 (forward) when EncA rising edge occurs while EncB is high
- **SimEnable** When TRUE, the encoder signals within the EPTInSig cluster are internally disconnected from the position tracking core and simulated signals are connected in their place.

When simulation is disabled, the internal simulated encoder count and timing parameters are halted and maintained in order to test the start/stop features of the EPT VI.

- **MissedEncAFlagClr** When TRUE, the MissedEncAFlag within the EPTData cluster will be cleared.
- **MissedEncZFlagClr** When TRUE, the MissedEncZFlag within the EPTData cluster will be cleared.
- **DirRevFlagClr** When TRUE, the DirRevFlag within the EPTData cluster will be cleared.
- **SimPeriod** The simulated period between evenly spaced crank teeth in terms of 40 MHz clock ticks. SimPeriod is only effective when it is set to a non-zero value while SimEnable is TRUE. The EPT will not sync to the simulator unless the effective engine speed is greater than the stall speed. Engine speed in RPM can be converted to SimPeriod in 40 MHz clock ticks according to the following equation:

SimPeriod(clock ticks) = (60 * 4E7) / (EngineSpeed(RPM) * NumberOfCrankTeeth)

SimDirection During EPT simulation, this parameter determines the direction of the simulated quadrature encoded signals.

FALSE: Specifies the forward direction

TRUE: Specifies the reverse direction

TFI WatchdogIn The WatchdogIn Boolean signal must be toggled at a rate greater than 4 Hz. The purpose of the watchdog is to shutdown engine position tracking (as well as any engine synchronous outputs) in the case of a loss of LabVIEW RT communication with the FPGA. For example, the LabVIEW RT application may fail due to coding errors without properly closing the FPGA application. It would not be desirable for the EPT to continue tracking engine position and supervising engine synchronous outputs according to the last command received from the LabVIEW RT application. The WatchdogIn can be toggled by a simple NOT function and feedback node within LabVIEW RT.

	Sig Cluster of optical encoder A, B and Z signals used by the EPT for tracking iston position.				
TF	EncA The digital input signal representing the encoder A pulse train. The EPTSS VI counts crank teeth on the forward rising edge of EncA or the reverse falling edge of EncA.				
TF	EncB The digital input signal representing the encoder B pulse train. The EPT VI uses EncB with respect to EncA for determining derection.				
TF	EncZ The digital input signal representing the encoder Z index pulse. The EPT VI responds to the rising edge of EncZ.				
	SparkSupervisor This cluster output must be wired directly to the SparkSupervisor cluster inputs of Drivven fuel and/or spark VIs.				
EPTDa	TData Cluster of status information related to engine position tracking.				
F	CrankSigOS A 40 MHz one-clock one-shot generated at the rising edge of each received or simulated EncA input. This signal can be used in conjunction with CrankCount for any purpose within LabVIEW FPGA logic to perform engine synchronous tasks.				
TF	CrankStalled Set to TRUE when the engine speed is below stall speed.				
F	SyncStopped Set to TRUE while position tracking is not taking place. In other words, no sync.				
) TF	MissedEncAFlag Set to TRUE upon the detection of a EncZ rising edge while the CrankCount value has not yet reached the expected value. In other words, the EncZ tooth has been detected sooner than expected. This condition causes a loss of sync. Re-sync is not allowed until the flag is cleared by setting MissedEncAFlagClr to TRUE.				
) TF	MissedEncZFlag Set to TRUE upon CrankCount being incremented past the expected value for the location of a EncZ rising edge before the EncZ rising edge is detected. In other words, the EncZ was not received when expected. This condition causes a loss of sync. Re-sync is not allowed until the flag is cleared by setting MissedEncZFlagClr to TRUE.				
F	DirRevFlag Set to TRUE upon a change of direction from forward to reverse. When StartStopEnable is FALSE, this flag will cause a loss of sync. Re-sync is not allowed until the flag is cleared by setting DirRevFlagClr to TRUE.				
	When StartStopEnable is TRUE, this flag will not cause a loss of sync. The flag is cleared by setting DirRevFlagClr to TRUE.				
JU32	Period The period between the last two crank trigger teeth, as if there were no missing or extra teeth, in terms of 40 MHz clock ticks. Period will be set to 0 while Stalled is TRUE. Period in clock ticks can be converted to instantaneous engine speed in RPM according to the following equation:				
	EngineSpeedInstant(RPM) = (60 * 4E7) / (Period * NumberOfCrankTeeth)				
032	PeriodAccum The accumulated period over PeriodAccumCount crank teeth in				

terms of 40 MHz clock ticks. PeriodAccum will be set to 0 while Stalled is TRUE. PeriodAccum in clock ticks can be converted to average engine speed in RPM according to the following equation:

EngineSpeedAve(RPM) = (60 * 4E7) / (PeriodAccum * NumberOfCrankTeeth / PeriodAccumCount)

- **CrankCount** The latest tooth count referenced to crank tooth 0. Tooth 0 is the first EncA pulse following the EncZ pulse during the phase 1 to phase 0 piston stroke.
- **CurrentPosition** During sync, the EPT provides the latest crankshaft position in terms of absolute Crank Angle Ticks (CAT) over a complete engine cycle, referenced to position 0. Position 0 is the first EncA pulse following the EncZ pulse during the phase 1 to phase 0 piston stroke. The CurrentPosition in CAD can be calculated according to the following:

CurrentPosition(CAD) = [CurrentPosition(CAT) * Stroke * 360] / MAX_CAT

Where Stroke = 2 if 4-stroke and Stroke = 1 if 2-stroke.

Direction Indicates the crankshaft direction, depending on the value of DirPolarity.

FALSE: Forward direction TRUE: Reverse direction

SSState FALSE indicates sync has not been achieved since the VI first executed, or since an error condition, or since StartStopEnable is set to TRUE. In this state, the VI must count the number of EncA pulses specified by CrankCountStart and observe EncZ before achieving sync.

TRUE indicates synce has been achieved at least once since the VI first executed, or since an error condition, or since StartStopEnable is set to TRUE. In this state, the VI is allowed to achieve immediate sync when the crankshaft starts moving in the forward direction.

- **EPTOutSig** Cluster of encoder outputs. These signals are connected directly to the inputs during normal operation, and connected to the simulated signals while SimEnable is TRUE.
 - **ETF EncAOut** Digital output signal originating from two different sources. If EPT simulation is disabled, then the encoder signals are passed directly through to these outputs. If EPT simulation is enabled, then the simulated signals are output here.
 - **EncBOut** Digital output signal originating from two different sources. If EPT simulation is disabled, then the encoder signals are passed directly through to these outputs. If EPT simulation is enabled, then the simulated signals are output here.
 - **EncZOut** Digital output signal originating from two different sources. If EPT simulation is disabled, then the encoder signals are passed directly through to these outputs. If EPT simulation is enabled, then the simulated signals are output here.

Pattern Specific Information

Encoder with Start/Stop Mode

When DirPolarity = 0 (FALSE):

Direction 0 (FALSE, Forward) is defined as a rising EncA signal while EncB is low, or a falling EncA signal while EncB is high.

Direction 1 (TRUE, Reverse) is defined as a rising EncA signal while EncB is high, or a falling EncA signal while EncB is low.

When DirPolarity = 1 (TRUE): Direction 0 (FALSE, Forward) is defined as a rising EncA signal while EncB is high, or a falling EncA signal while EncB is low.

Direction 1 (TRUE, Reverse) is defined as a rising EncA signal while EncB is low, or a falling EncA signal while EncB is high.

Sync is achieved initially only in the 0 direction, and after CrankCountStart EncA pulses are counted. When StartStopEnable is FALSE, the EPT VI behaves similar to the standard EPT Enc VI, such that sync will be lost whenever the crank stalls. However, when StartStopEnable is TRUE, then upon one successful synchronized cycle of the engine, the StartStopState (SSState) Boolean will go TRUE and sync will be maintained during engine stops and starts.

When the crankshaft comes to a stall or the direction reverses, then SyncStopped will go TRUE. While SSState is TRUE, then SyncStopped will go FALSE on any forward EncA pulse.

When the crankshaft comes to a rest while SSState is TRUE, then CrankCount will be tracked as the crankshaft oscillates to a stand-still. As the crankshaft reverses, CrankCount will count backwards. As the crankshaft moves forward, CrankCount will count forward. When CrankCount counts backwards, CurrentPosition will update to the Crank Angle Ticks associated with that CrankCount. When CrankCount counts forward, CurrentPosition will not update until EncA pulses come in at a Period less than the CrankStallPeriod. At this point, CurrentPosition will count forward at the rate of 40MHz until it catches up. This is because until Period is known, CurrentPosition cannot be extrapolated.

If SyncEnable or StartStopEnable is set to FALSE, then sync will be lost and SSState will be set to FALSE. Then initial sync must be achieved again according to the traditional method, similar to the EPT Enc VI.

An encoder simulator is built in to the VI so that bench testing can be performed. The SimDirection can be used to set the direction at any time while SimEnable is TRUE. When SimEnable is set to FALSE, the internal simulator parameters are maintained, such that when enabled again the simulation continues exactly where it was disabled.