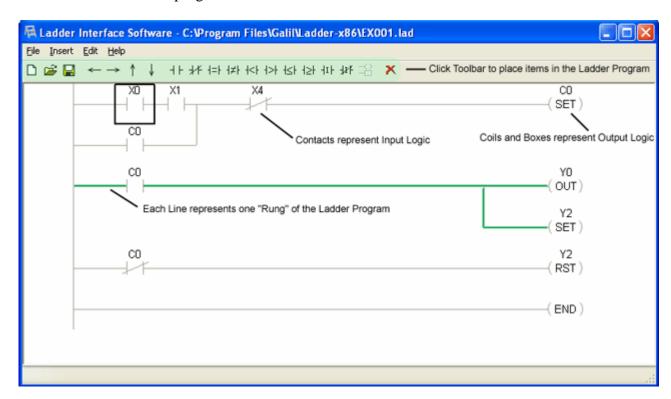


### **Ladder Interface Software Manual**

Version 1.0 beta 01/09

Galil's Ladder Interface Software is a software tool for the RIO-471x0 compact PLC. The software converts a relay Ladder Logic program into code for input into the RIO controller. Ladder Logic is often used by programmable logic controller (PLC) programmers to graphically input I/O logic. While direct RIO programming using Galil's two-letter text instructions allows for flexible coding, it is sometimes easier to determine the I/O logic visually with Ladder Logic. The Ladder Interface Software provides an easy-to-use graphical interface that allows object types for: contacts, coils, control relays, boxes (including timers, counters and data manipulation) and analog I/O. The software generates an RIO program from the specified objects in the flow diagram. In addition to generating optimized code, Galil's Ladder Interface Software automatically adds determinism to the RIO program.



### **Steps to Running a Ladder Program**

- 1. Open the Ladder Interface software and construct the ladder diagram using contacts, coils and boxes to create the machine logic. Save the Ladder Logic program (.lad)
- 2. When the ladder logic program is saved, a .dmc file will automatically be created in the same directory. It contains the Galil code for downloading onto the RIO-471x0.
- 3. To download the .dmc code, you must first install the GalilTools software. To get scope capability, the full version is required, to just download and run a program the free "Lite" version will work
- 4. After GalilTools is installed, connect to the RIO-471x0 and open the .dmc file that was created.
- 5. Click the "Execute" button to download the .dmc file and execute the Ladder program. Anytime the Ladder Logic program is changed, the .lad file must be saved. Then a new .dmc file will be created and must be downloaded to the RIO via GalilTools in order for the changes to take effect.

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# **Memory Map Locations for RIO-471x0**

Data	RIO-471x0 Range	
Discrete digital inputs	X0 - X15	
Discrete digital outputs	Y0 - Y15	
Digital output register (16 bits)	V0	
Digital input register (16 bits)	V100	
Current timer value	V200 - V207	
Current counter value	V250 - V257	
Analog inputs	V300 - V307	
Analog outputs	V400 - V407	
User variable space (4.2 format)	V500 - V524	
Control relays	C0 - C15	
Timers	T0 - T7	
Counters	CT0 - CT7	
K constants	No limit on total number.Galil 4.2 format (except where noted)	

# **AND - logical AND**

### **Symbol:**



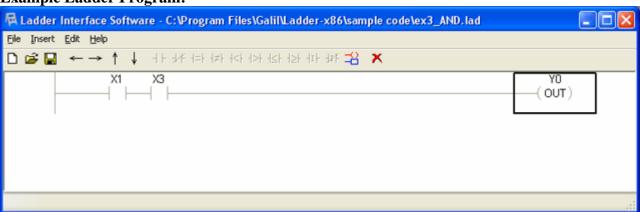
### **Description:**

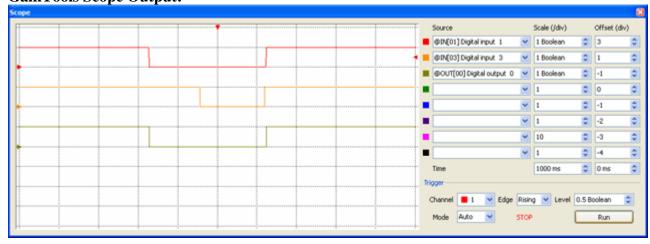
AND's multiple elements on a rung. A logical AND compares two inputs. If they are both "TRUE", then the result is "TRUE", otherwise, the result is "FALSE".

Range:

**Type:** Layout

**Example Ladder Program:** 





# OR - logical OR

### **Symbol:**



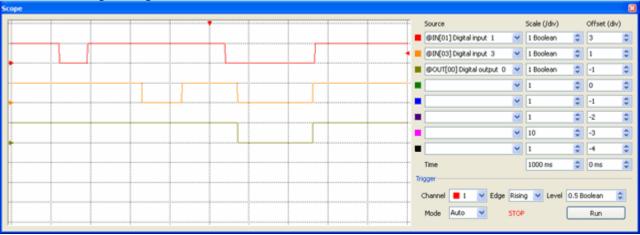
#### **Description:**

OR's multiple elements on a rung. The logical OR compares two inputs. If either or both are TRUE, then the result is TRUE, otherwise, the result is FALSE.

**Type:** Layout

**Example Ladder Program:** 





# STR - Store - Normally Open

### **Symbol:**

X0 ------|

# Range: X0-X15

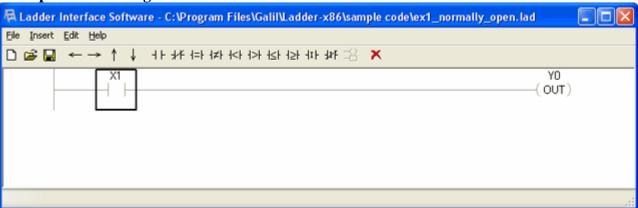
X0-X15 Y0-Y15 C0-C15 T0-T7 CT0-CT7

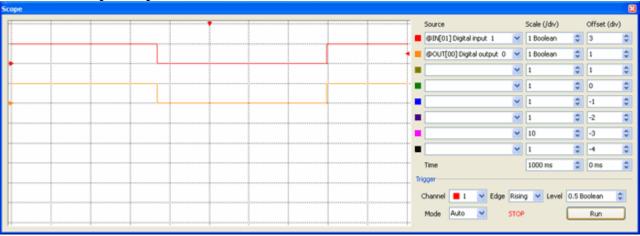
### **Description:**

A Normally Open contact evaluates true only when the input is active. In the example below, the digital output Y0 evaluates TRUE when the digital input X1 evaluates TRUE. When X1 evaluates FALSE, likewise Y0 evaluates FALSE.

Type: Contact

#### **Example Ladder Program:**





# STRE - Equal to

### **Symbol:**

### Range:

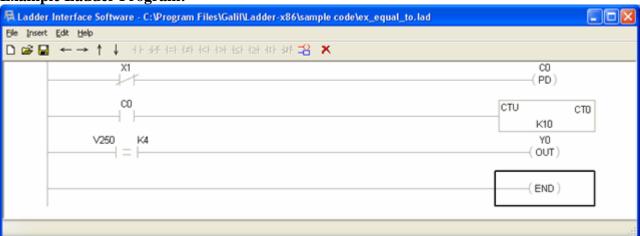
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

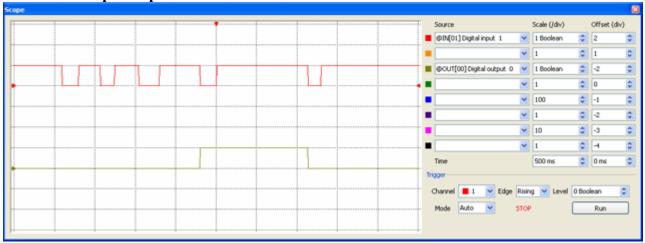
### **Description:**

Equal to contact compares the two values and outputs TRUE when the values are equal, otherwise it is FALSE

**Type:** Contact

**Example Ladder Program:** 





# STRGE - Greater than or equal to

### **Symbol:**

### Range:

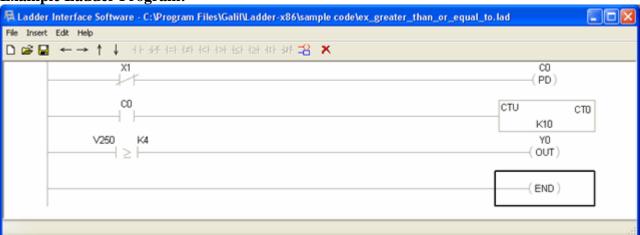
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

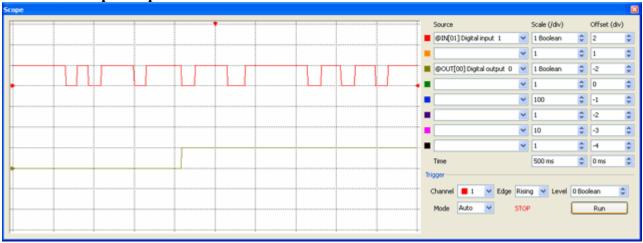
### **Description:**

Greater than or equal to contact evaluates TRUE if the first value is greater than or equal to the second value

**Type:** Contact

**Example Ladder Program:** 





# STRGT - Greater than

### **Symbol:**



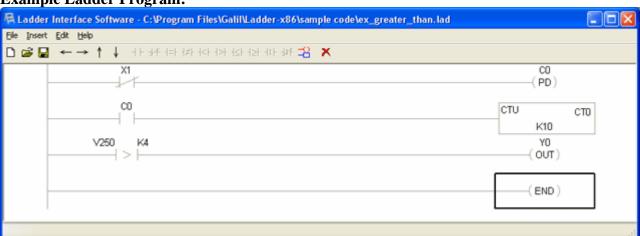
### Range:

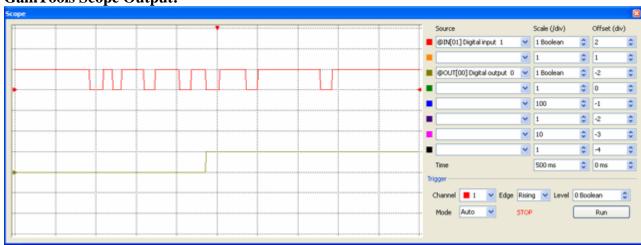
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

### **Description:**

Greater than contact evaluates TRUE if the first value is greater than the second value **Type:** Contact

**Example Ladder Program:** 





# **STRI - Store Immediate - Normally Open**

### **Symbol:**



### Range:

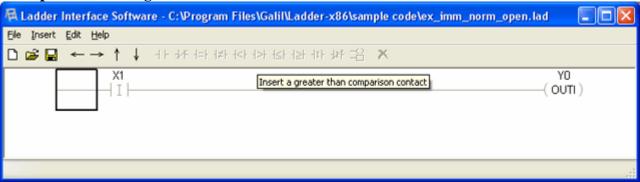
X0-X15 Y0-Y15 C0-C15 T0-T7 CT0-CT7

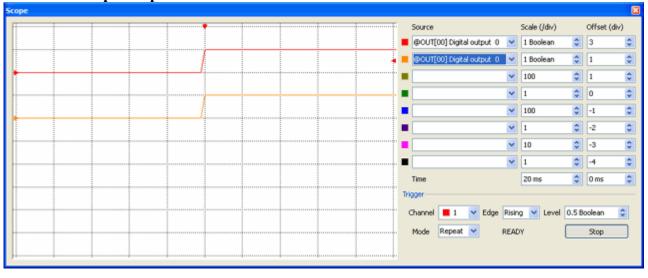
### **Description:**

This contact follows the same logic as the standard normally open contact except the input or memory location is read at the time the code executes instead of at the beginning of the scan

Type: Contact

#### **Example Ladder Program:**





# STRLE - Less than or equal to

### **Symbol:**

# Range:

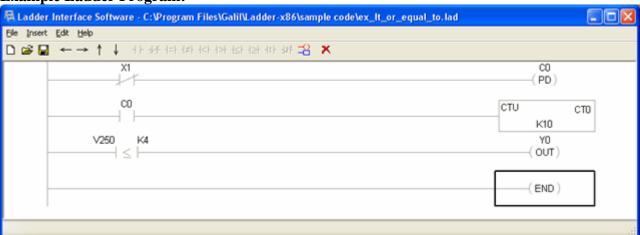
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

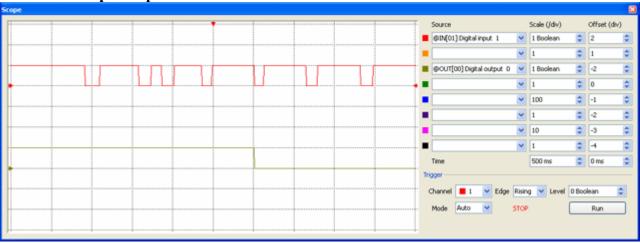
### **Description:**

Less than or equal to contact evaluates TRUE if the first value is less than or equal to the second value

**Type:** Contact

**Example Ladder Program:** 





### STRLT - Less than

### **Symbol:**



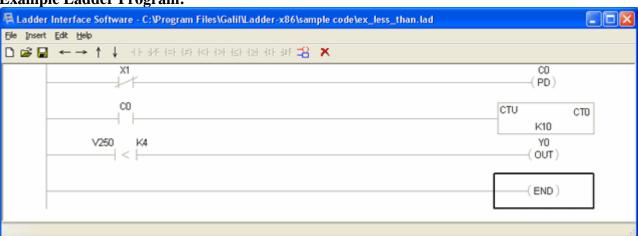
### Range:

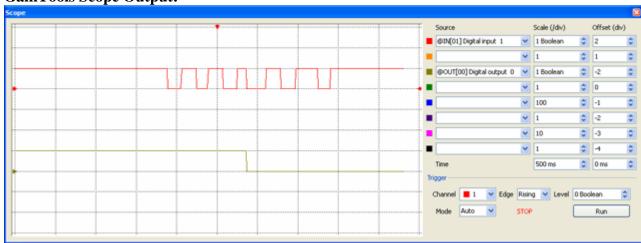
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

### **Description:**

Less than contact evaluates TRUE if the first value is less than the second value **Type:** Contact

**Example Ladder Program:** 





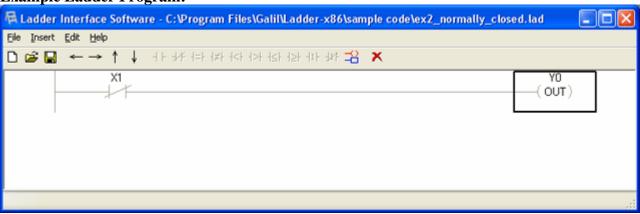
### STRN - Store Not - Normally Closed

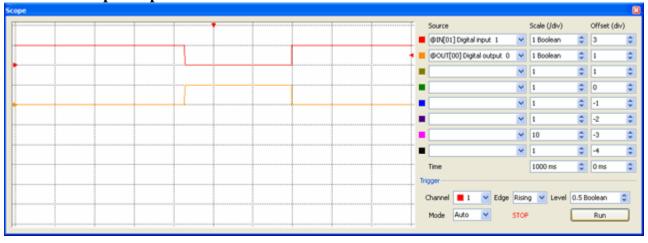


### **Description:**

A Normally Closed contact is the logical inversion (or NOT) of a normally open contact. The normally closed contact evaluates true only when the input is NOT active. In the example below, when the digital input X1 evaluates FALSE, the digital output Y0 evaluates TRUE. Likewise, when X1 evaluates TRUE, the output Y0 evaluates FALSE. **Type:** Contact

**Example Ladder Program:** 





# **STRNE** - Not equal to

### **Symbol:**

### Range:

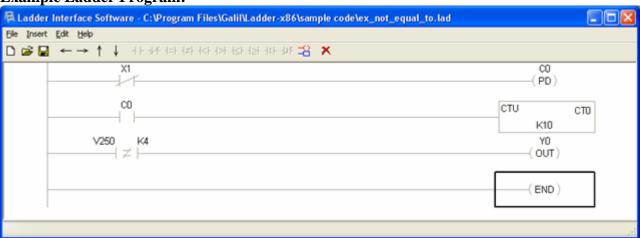
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 Knnnn

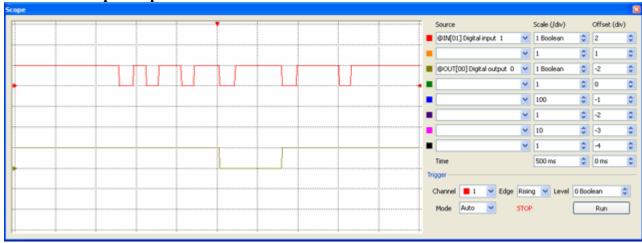
### **Description:**

Not equal to contact compares the two values and outputs TRUE when the values are not equal, otherwise it is FALSE

**Type:** Contact

**Example Ladder Program:** 





# **STRNI - Store Immediate - Normally Closed**

### Symbol:



### Range:

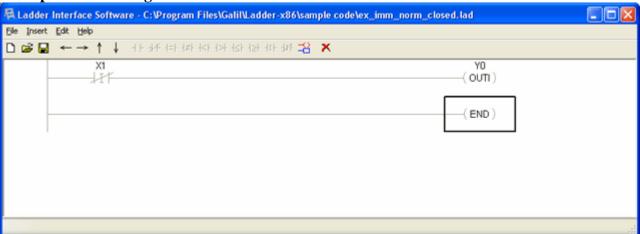
X0-X15 Y0-Y15 C0-C15 T0-T7 CT0-CT7

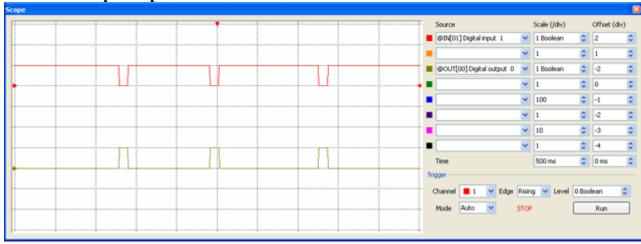
### **Description:**

This contact follows the same logic as the standard normally closed contact except the input or memory location is read at the time the code executes instead of at the beginning of the scan

Type: Contact

#### **Example Ladder Program:**





# **END - Program End**

**Symbol:** 

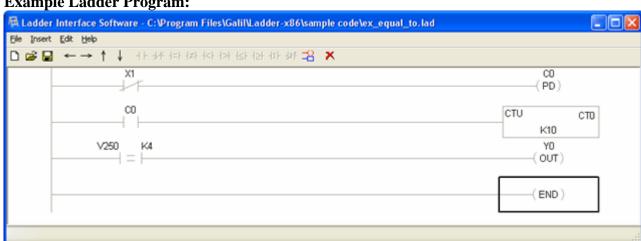
( END )	1)	Range
	<b>,</b> )	N/A

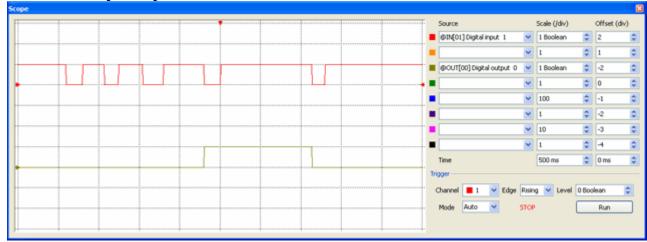
**Description:** 

End of Ladder Program

Type: Coil

**Example Ladder Program:** 





# **NOP - No operation**

Symbol:	
( NOP )	Range:
(1101)	N/A

**Description:**No operation is performed **Type:** Coil

# **OUT - Output**

### **Symbol:**

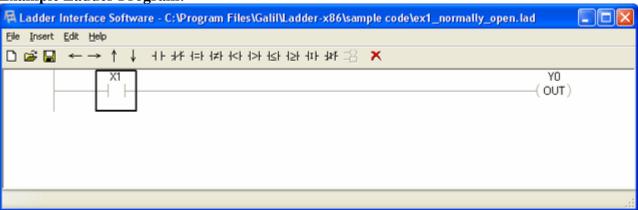


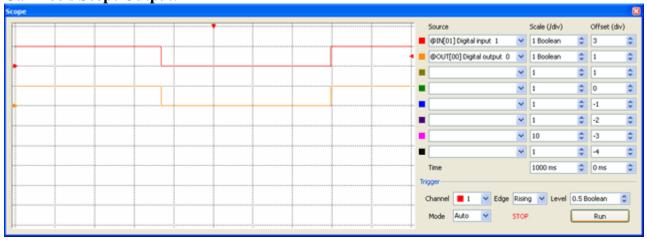
### **Description:**

This outputs the current state of the rung (TRUE or FALSE) to an output bit or memory location. In the example below, the output Y0 follows the same logic states as the input X1. The memory range C0-C15 can also be used to trigger "Control Relays". These act like digital outputs but have no physical outputs associated with them.

Type: Coil

**Example Ladder Program:** 





# **OUTI - Immediate output**

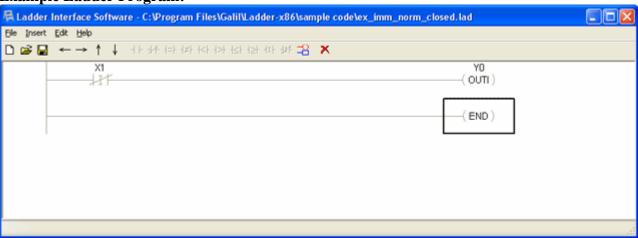
### **Symbol:**

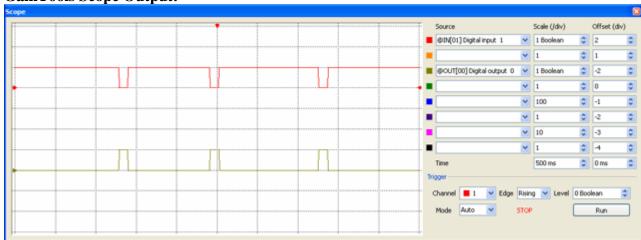
#### **Description:**

Similar to the OUT instruction, this coil outputs the current state of the rung but instead of waiting until the end of the scan - it outputs the logic at the time the instruction is executed.

Type: Coil

**Example Ladder Program:** 





# PD - Positive differential output

### **Symbol:**

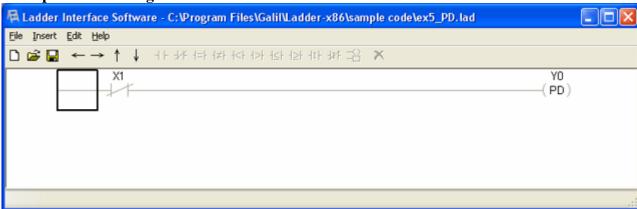


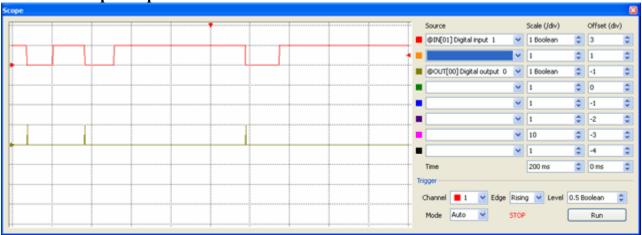
#### **Description:**

This coil, upon a FALSE-TRUE transition, will turn TRUE for exactly one scan and then return FALSE. This is sometimes referred to as a "one-shot" coil.

Type: Coil

**Example Ladder Program:** 





# **RST - Reset latching output**

### **Symbol:**

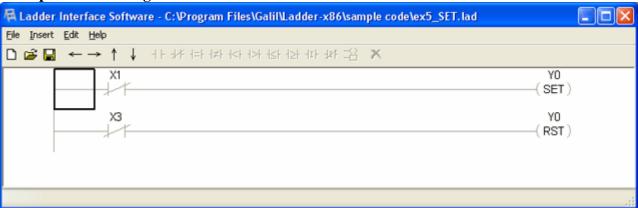


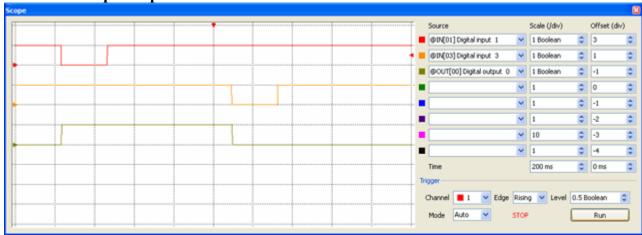
### **Description:**

The RST coil resets a latching output or memory location. Once the location is reset, it is not necessary for the input to stay on.

Type: Coil

**Example Ladder Program:** 





# **SET - Latching output**

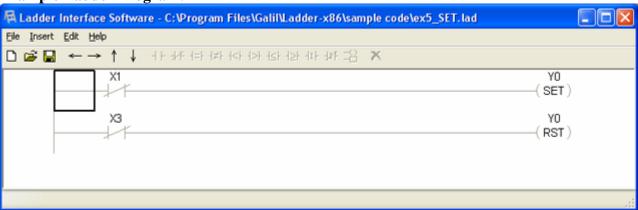
### **Symbol:**

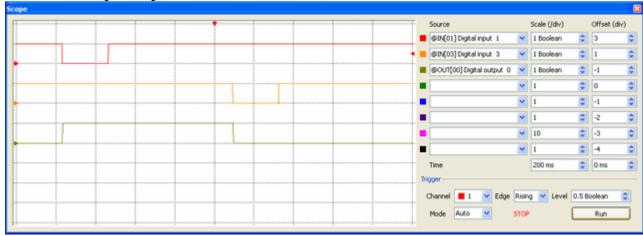
### **Description:**

This coil, upon a FALSE-TRUE transition, will turn TRUE and remain TRUE regardless of following transitions. The SET will only set FALSE upon a FALSE-TRUE transition of the RST coil.

Type: Coil

**Example Ladder Program:** 





### **SKPR - Skip Rungs Reset**

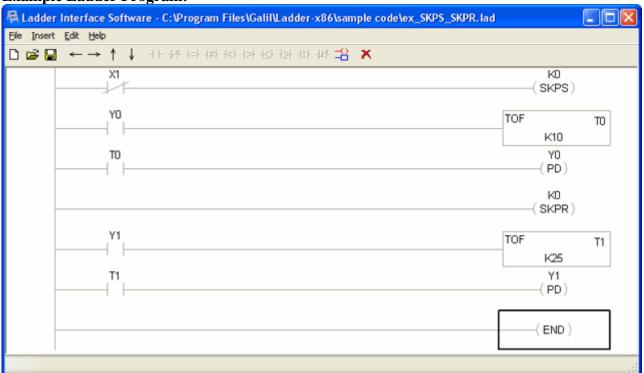
### **Symbol:**

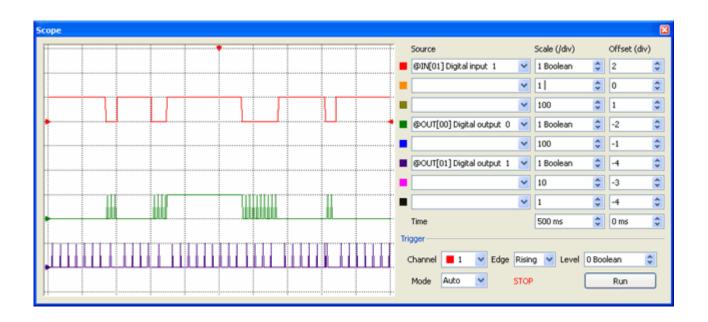
### **Description:**

The SKPS and SKPR must be used as a pair. When the SKPS is TRUE, it will allow interpretation of all rungs up to the following SKPR. When the SKPS is FALSE, all rungs up to the following SKPR will not be interpreted. Note that while the rungs are not interpreted while SKPS is FALSE, these rungs still count to towards the scan time to insure deterministic timing. The argument K0 is reserved for future use.

Type: Coil

**Example Ladder Program:** 





### **SKPS - Skip Rungs Set**

**Symbol:** 

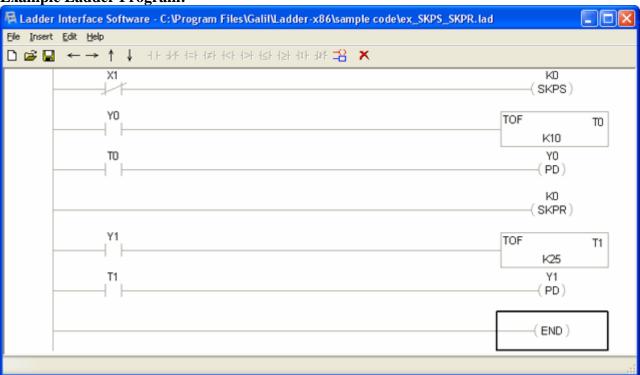
$$\begin{array}{c} \text{KO} \\ \text{SKPS} \end{array}$$

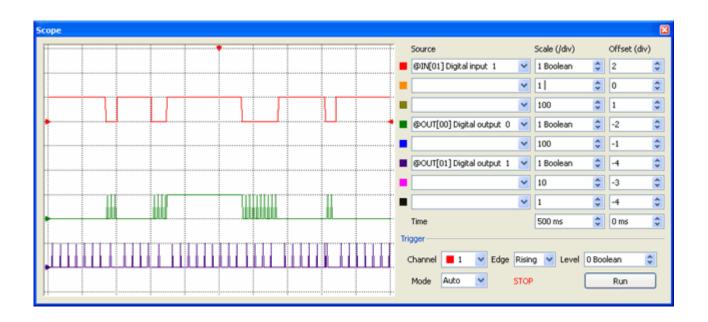
### **Description:**

The SKPS and SKPR must be used as a pair. When the SKPS is TRUE, it will allow interpretation of all rungs up to the following SKPR. When the SKPS is FALSE, all rungs up to the following SKPR will not be interpreted. Note that while the rungs are not interpreted while SKPS is FALSE, these rungs still count to towards the scan time to insure deterministic timing. The argument K0 is reserved for future use.

Type: Coil

**Example Ladder Program:** 





# STOP - Program stop

### **Symbol:**

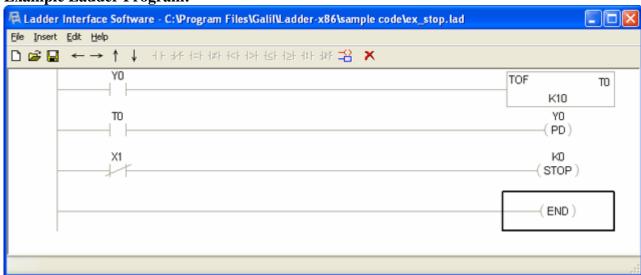
$$\underset{\mathsf{N/A}}{\overset{\mathsf{KO}}{=}} \mathbf{Range:}$$

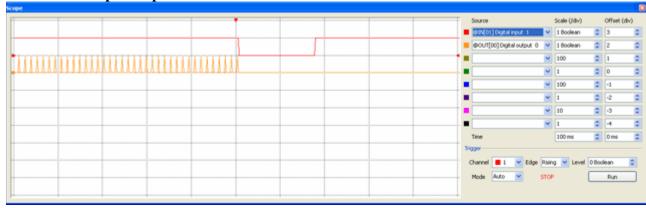
### **Description:**

Halts execution of Ladder program. The default argument of K0 halts the main thread. Use Kx where x is the thread number to halt execution of other threads.

Type: Coil

**Example Ladder Program:** 





### GALIL Cmd - Galil command box

### **Symbol:**



#### Range:

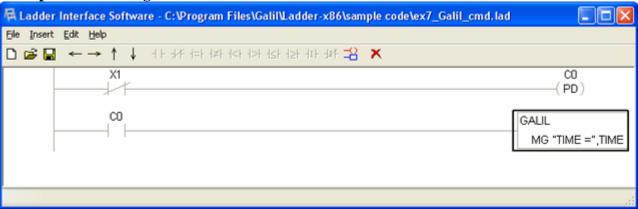
Cmd is any valid Galil command

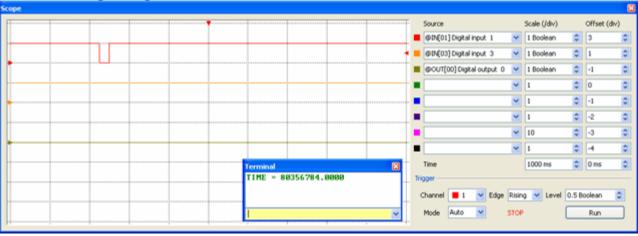
### **Description:**

Sends valid Galil command to controller. The command will be sent on every scan that the rung evaluates TRUE therefore the user should take care in what command is being output. If an MG command is used, this will send messages out the communications port and could slow down scan times (especially when using RS-232). A PD (Positive Differential) output should be used in conjunction with this box to only have the command run one time.

**Type:** Boxes (Special)

**Example Ladder Program:** 





### - Analog input

### **Symbol:**

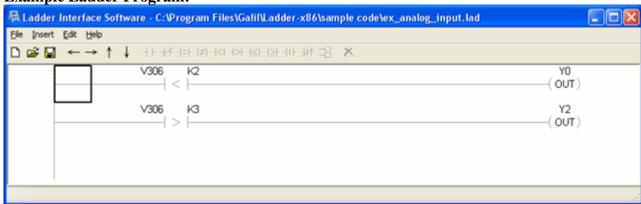


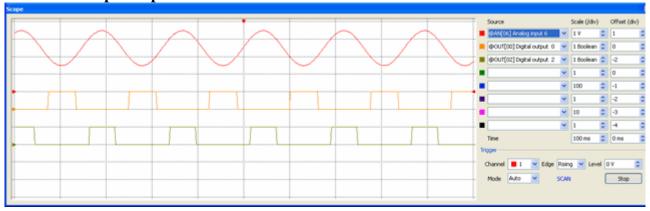
#### **Description:**

Read analog input at a specified variable location. Analog inputs should be accessed on the RIO using V300-V307. In the example below, a sine wave is coming in on the analog input 6 and two comparative contacts are used to set digital outputs Y0 and Y2 when the voltage goes below the constant K2 (2Volts) or above the constant K3 (3Volts).

**Type:** Boxes (Data manipulation and math functions)

**Example Ladder Program:** 





# - Analog output

### **Symbol:**

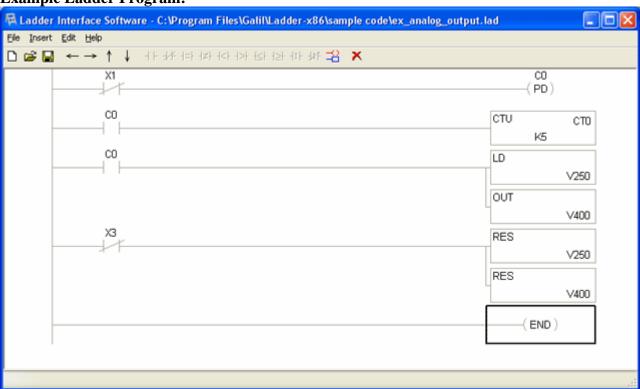


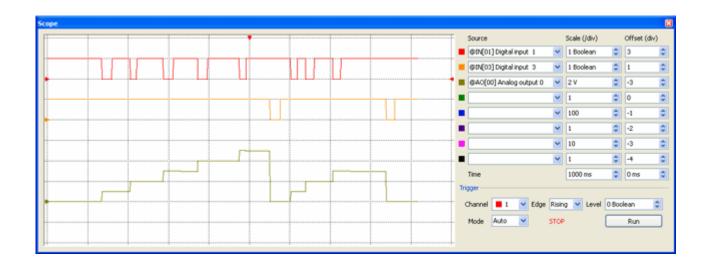
### **Description:**

Written at specific variable location.

**Type:** Boxes (Data manipulation and math functions)

**Example Ladder Program:** 





# ADD - Add to accumulator

### **Symbol:**



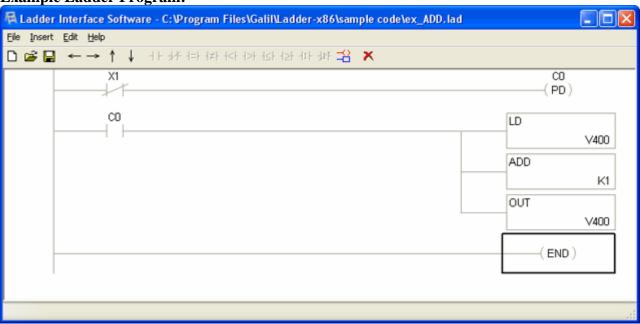
### Range:

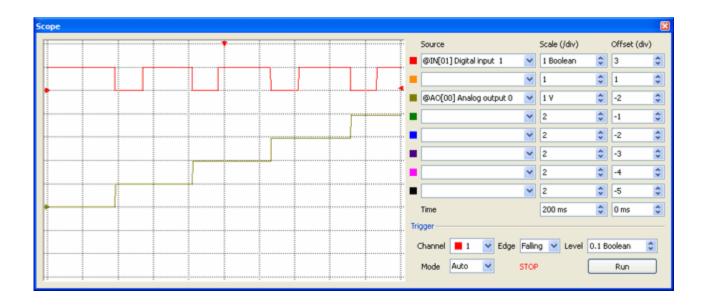
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

### **Description:**

Add V variable location or K constant to accumulator value **Type:** Boxes (Data manipulation and math functions)

**Example Ladder Program:** 





# **AND - And accumulator**

### **Symbol:**



### **Description:**

AND accumulator value with variable location

**Type:** Boxes (Data manipulation and math functions)

**Range:** V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

# **DEC - Decrement variable value**

### **Symbol:**



**Range:** V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524

### **Description:**

This decrements the value of the V location by 1 **Type:** Boxes (Data manipulation and math functions)

### **DIV - Divide from accumulator**

### **Symbol:**



### Range:

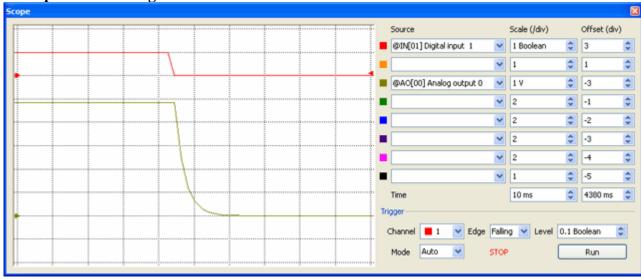
V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

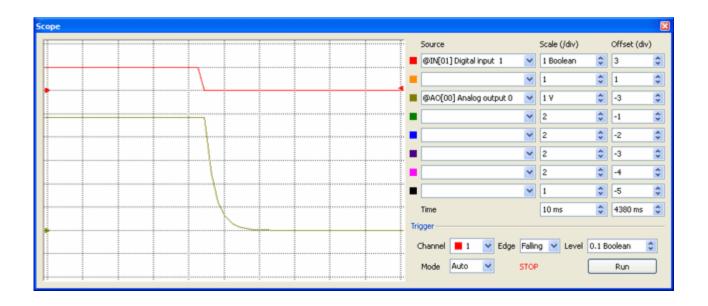
### **Description:**

Divide accumulator value by V variable location or K constant

**Type:** Boxes (Data manipulation and math functions)

### **Example Ladder Program:**





# **INC** - Increment variable value

# Symbol:



**Range:** V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524

## **Description:**

This increments the value of the V location by 1 **Type:** Boxes (Data manipulation and math functions)

# **INV** - Inverse accumulator

S	m	ba	ol:
	, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	$\mathbf{v}$	,,,

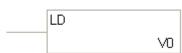
IN∨	Range:
	N/A

## **Description:**

Inverse accumulator (1's complement) **Type:** Boxes (Data manipulation and math functions)

## LD - Load accumulator

#### **Symbol:**



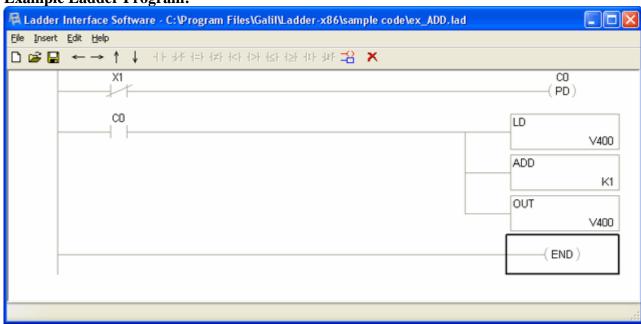
**Range:** V0, V100 V200-V207 V250-V257 V300 - V307 V400-V407 V500-V524 K0 - Kmax

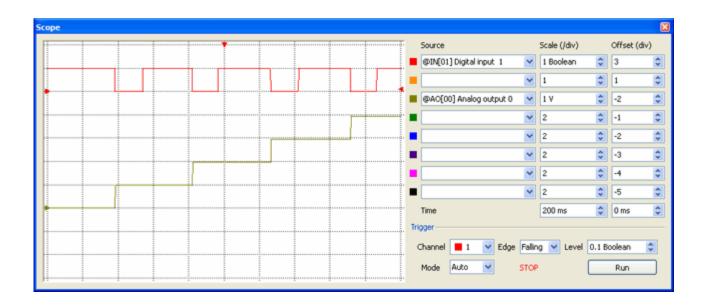
#### **Description:**

Loads a value into the accumulator

**Type:** Boxes (Data manipulation and math functions)

#### **Example Ladder Program:**





# **MUL** - Multiply from accumulator

# Symbol:



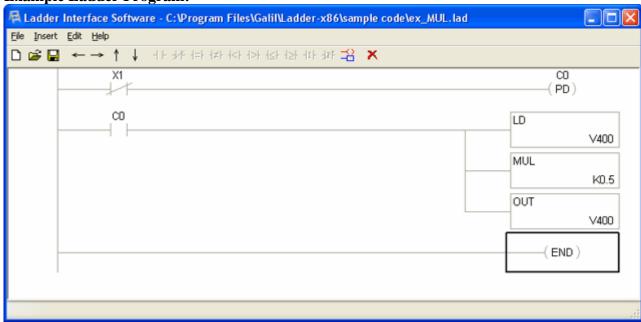
Range: V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

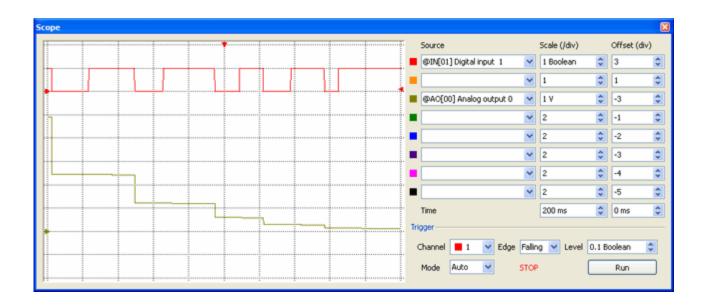
#### **Description:**

Multiply accumulator value by V variable location or K constant

**Type:** Boxes (Data manipulation and math functions)

**Example Ladder Program:** 





# OR - Or accumulator

# **Symbol:**

**Description:** 



Or accumulator value with variable location **Type:** Boxes (Data manipulation and math functions)

**Range:** V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

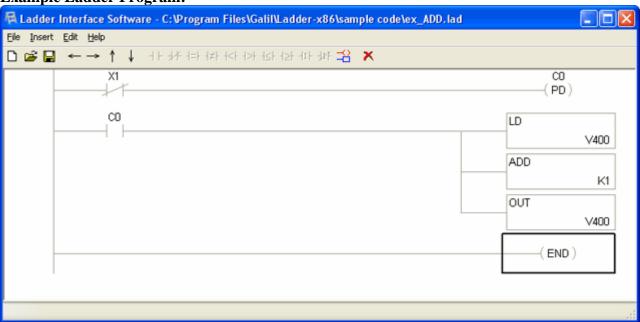
# **OUT - Output accumulator**

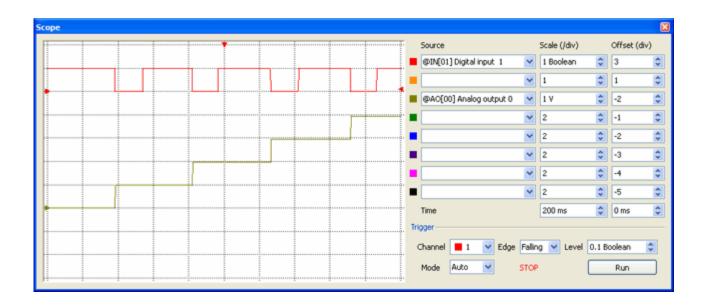
# Symbol: OUT V200-V207 V250-V257 V300-V307 V400-V407 V500-V524

#### **Description:**

Outputs the current value of the accumulator to the specified memory location **Type:** Boxes (Data manipulation and math functions)

#### **Example Ladder Program:**





# **ROTL** - Rotate accumulator left

#### **Symbol:**

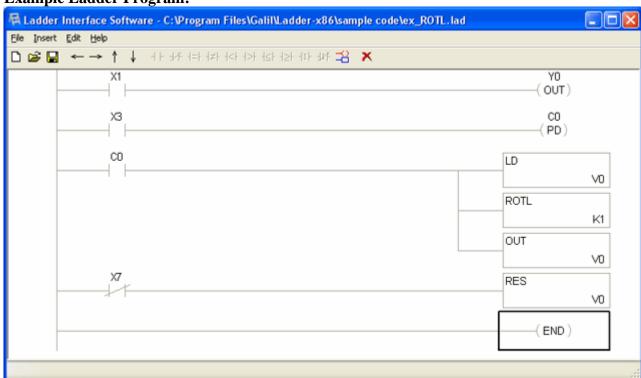


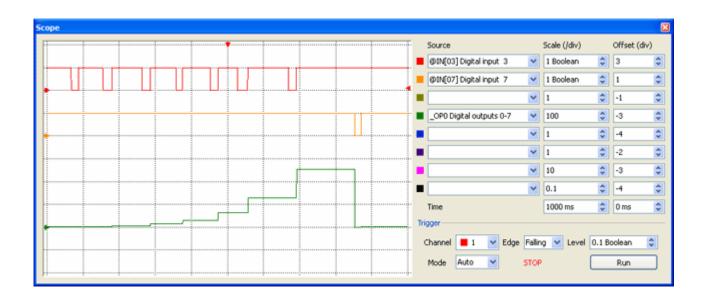
#### **Description:**

Rotate accumulator left by Knn bits

**Type:** Boxes (Data manipulation and math functions)

#### **Example Ladder Program:**





# **ROTR - Rotate accumulator right**

#### **Symbol:**

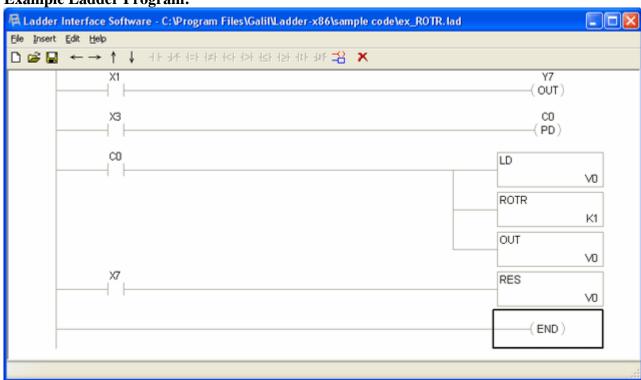


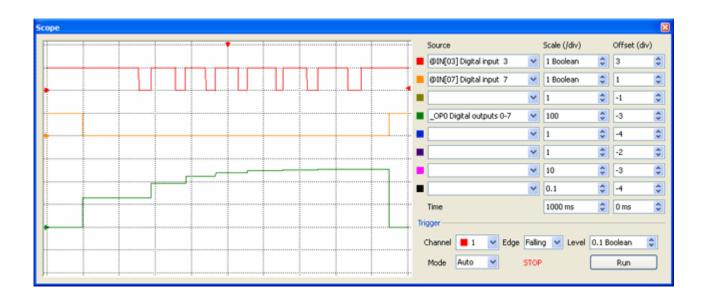
#### **Description:**

Rotate accumulator right by Knn bits

**Type:** Boxes (Data manipulation and math functions)

#### **Example Ladder Program:**





# SHFL - Shift accumulator left

#### **Symbol:**

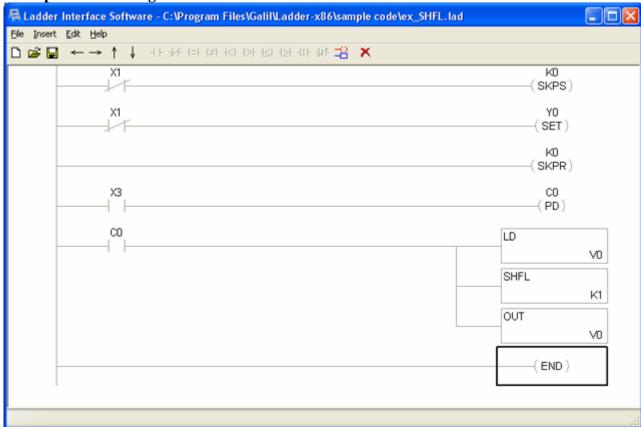


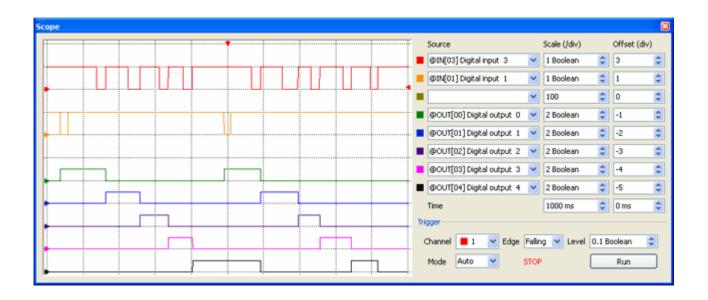
#### **Description:**

Shift accumulator left by Knn bits

Type: Boxes (Data manipulation and math functions)

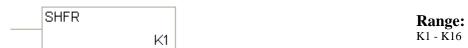
#### **Example Ladder Program:**





# SHFR - Shift accumulator right

#### **Symbol:**

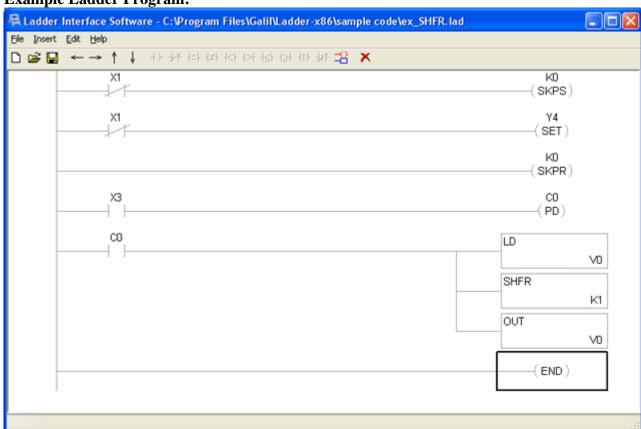


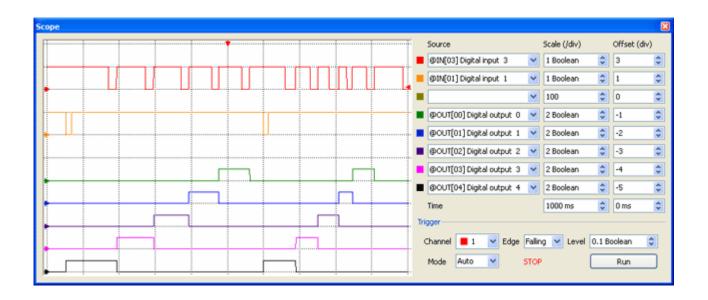
#### **Description:**

Shift accumulator right by Knn bits

**Type:** Boxes (Data manipulation and math functions)

#### **Example Ladder Program:**





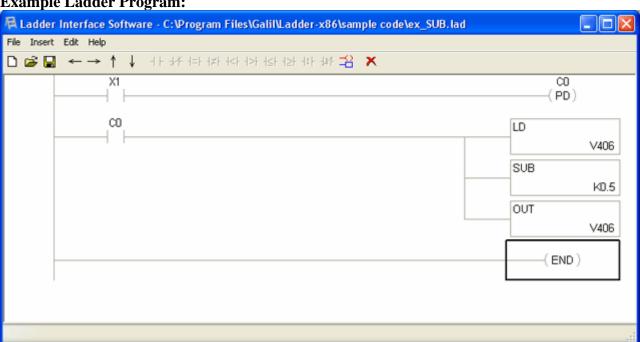
# SUB - Subtract from accumulator

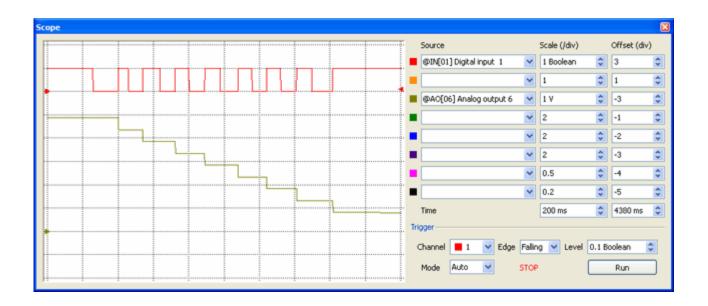
#### Range: **Symbol:** V0, V100 V200-V207 SUB V250-V257 V0 V300-V307 V400-V407 V500-V524 K0 - Kmax

#### **Description:**

Subtract V variable location or K constant from accumulator value **Type:** Boxes (Data manipulation and math functions)

**Example Ladder Program:** 





# **XOR - Exclusive OR accumulator**

# **Symbol:**



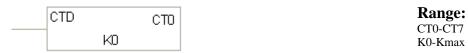
#### **Description:**

Exclusive OR evaluates true when inputs are different **Type:** Boxes (Data manipulation and math functions)

**Range:** V0, V100 V200-V207 V250-V257 V300-V307 V400-V407 V500-V524 K0 - Kmax

## **CTD - Down counter**

#### **Symbol:**



#### **Description:**

Upon a FALSE-TRUE transition of a rung, the down counter decrements it's internal counter by one. A preset value is assigned as Kn, where n is an integer value. When the current counter value is greater than the preset value, the counter done bit is set TRUE. Then the current counter value is less than the preset value, the counter done bit is set FALSE.

**Note:** The CTD may only be used in conjunction with the CTU, and must be the rung directly following the CTU. The CTD and CTU will share the same counter number (ie. CT0) as well as preset value (Kn).

**Type:** Boxes (Counters/Timers)

# **CTU - Up counter**

#### **Symbol:**

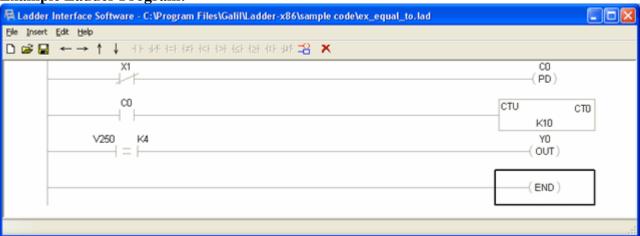


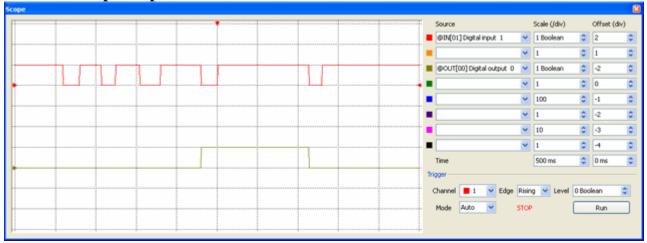
#### **Description:**

Upon a FALSE-TRUE transition of a rung, the up counter increments it's internal counter by one. A preset value is assigned as Kn, where n is an integer value. When the current counter value exceeds the preset value, the counter done bit is set TRUE. The done bit and current count can be reset by the RES box.

**Type:** Boxes (Counters/Timers)

**Example Ladder Program:** 





## **RES** - Reset box

#### **Symbol:**



#### Range:

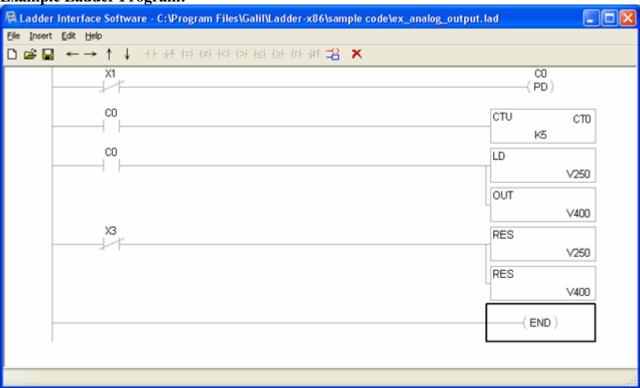
V0 V200-V207 V250-V257 V400-V407 V500-V524

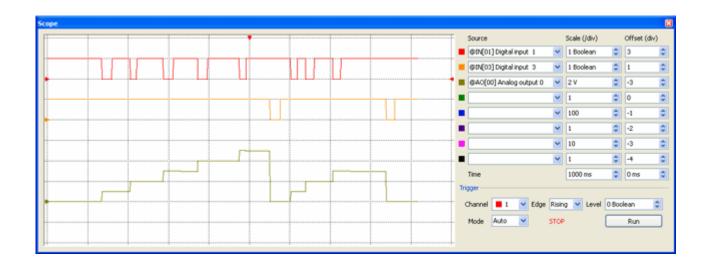
#### **Description:**

The RES box is used to reset variable locations within the ladder code. It can be used to reset the current timer or counter value, or to reset a user variable location (V500-V524). If the RES box is to be used to reset the counter or timer value, it must be placed on the rung directly after the counter or timer it is to effect.

**Type:** Boxes (Counters/Timers)

#### **Example Ladder Program:**





# **RTO - Accumulating timer**

#### **Symbol:**

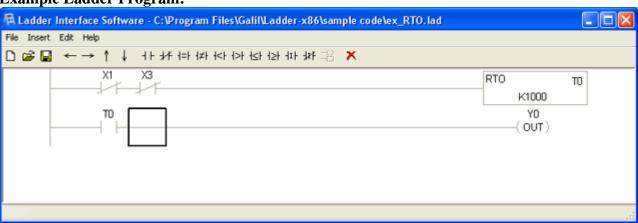


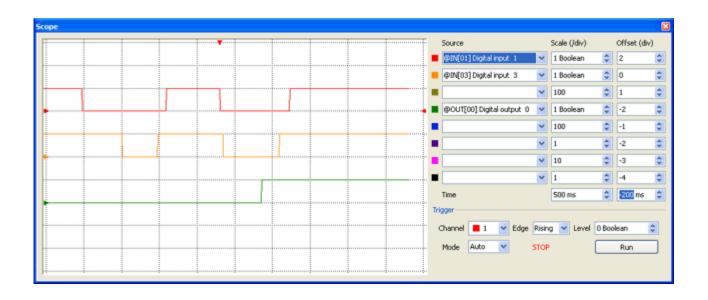
#### **Description:**

This timer operates similarly to the On-delay timer. Upon a rung evaluating as TRUE, the timer begins counting in msec. Upon the rung evaluating as FALSE, the timer stops counting, but is not zeroed. The time is retained. On the next rung TRUE condition, the counter continues counting, thereby measuring accumulated TRUE time of the rung. The preset Kn is set to a value in msec. When the accumulated time is greater than the preset value Kn, the done bit is set. Done bit and accumulated time can only be reset by using the RES box.

**Type:** Boxes (Counters/Timers)

**Example Ladder Program:** 





# **TOF - Off delay timer**

#### **Symbol:**

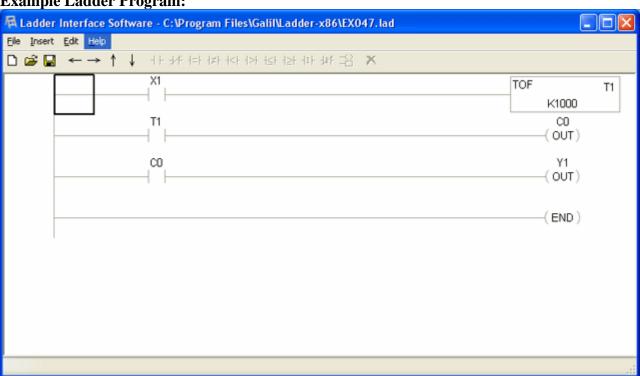


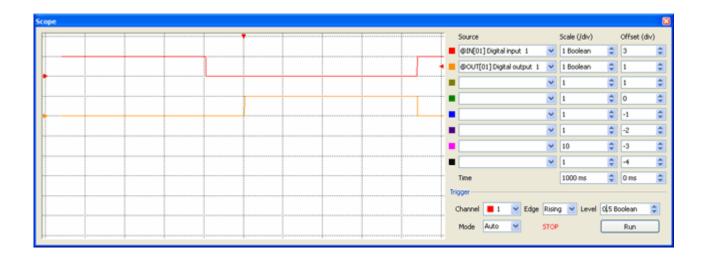
#### **Description:**

The Off-delay timer, upon the rung evaluating as FALSE, will begin timing in msec. The timer will remain timing while the rung evaluates as FALSE. A preset value is assigned as Kn, where n is a time in msec. When the current timer value exceeds the preset value Kn AND the rung remains FALSE, the timer done bit Tn will set TRUE. When the rung evaluates as TRUE, the timer is held to 0 and the done bit is FALSE.

**Type:** Boxes (Counters/Timers)

**Example Ladder Program:** 





# TON - On delay timer

#### **Symbol:**



#### **Description:**

The On-delay timer, upon the rung evaluating as TRUE, will begin timing in msec. The timer will remain timing while the rung evaluates as TRUE. A preset value is assigned as Kn, where n is a time in msec. When the current timer value exceeds the preset value Kn AND the rung remains TRUE, the timer done bit Tn will set TRUE. When the rung evaluates as FALSE, the timer is held to 0 and the done bit is FALSE.

**Type:** Boxes (Counters/Timers)

**Example Ladder Program:** 

