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# Salvo Compiler Reference Manual – IAR MSP430 C



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# Introduction

This manual is intended for Salvo users who are targeting TI's MSP430 ultra-low-power single-chip microcontroller with IAR's (<u>http://www.iar.com/</u>) Embedded Workbench for MSP430.

# **Related Documents**

The following Salvo documents should be used in conjunction with this manual when building Salvo applications with IAR's MSP430 C compiler:

Salvo User Manual

# **Example Projects**

Example Salvo projects for use with IAR's MSP430 C compiler and the Embedded Workbench IDE can be found in the:

\Pumpkin\Salvo\Example\MSP430\MSP430x1xx \Pumpkin\Salvo\Example\MSP430\MSP430x4xx

directories of every Salvo for TI's MSP430 distribution.

**Tip** These example projects can be easily modified for any MSP430 device.

# **Features**

Table 1 illustrates important features of Salvo's port to IAR's MSP430 C compiler.



General			
Abbreviated as	IAR430		
Available distributions	Salvo Lite, LE & Pro for TI's MSP430		
Supported targets	all MSP430 and MSP430X devices		
Header file(s)	salvoportiar430.h		
Other target-specific file(s)	salvoportiar430.s43		
sal	vocfg.h		
Compiler auto-detected?	yes <sup>1</sup>		
Include target-specific header file	yes, use		
in salvocfg.h?	#include <msp430.h><sup>2</sup></msp430.h>		
Lit	praries		
	Lib\IAR430-v1		
	(for v1.x compilers) Lib\IAR430-v2		
Located in	(for v2.x compilers) Lib\IAR430-v3		
	(for v3.x compilers)		
	Lib\IAR430-v4		
	(for v4.x compilers)		
Contex	t Switching		
Method	function-based via		
	OSDispatch() & OSCtxSw()		
Labels required?	no		
Size of auto variables and	total size must not exceed 255 8-bit		
function parameters in tasks bytes			
Interrupts Interrupt latency in context			
switcher	0 cycles		
Interrupts in critical sections controlled via	user hooks		
Default behavior in critical sections	see example user hooks		
Debugging			
Source-level debugging with Pro library builds?	yes		
Compiler			
Bitfield packing support?	no		
printf() / %p support?	yes / yes		
va_arg() support?	yes		

Table 1: Features of Salvo port to IAR's MSP430 C compiler

# Libraries

### Nomenclature

The Salvo libraries for IAR's MSP430 C compiler C compiler follow the naming convention shown in Figure 1.





Figure 1: Salvo library nomenclature – IAR's MSP430 C compiler

**Note** Each successive version of IAR's MSP430 C/C++ compiler *uses different library formats*. Therefore independent sets of Salvo libraries are available for each compiler version – see *libraries* in Table 1, above.

Туре

Salvo Lite distributions contain *freeware* libraries. All other Salvo distributions contain *standard* libraries. See the *Libraries* chapter of the *Salvo User Manual* for more information on library types.

### Target

When targeting the MSP430X (e.g. MSP430FG4619) and wishing to use MSP430X extensions (i.e. 20-bit address space, etc.), 430x Salvo libraries must be selected. 430 Salvo libraries should be used on the MSP430 (e.g. MSP430F1611).

# Option

Salvo Pro users can select between two sets of libraries – standard libraries, and standard libraries incorporating source-level debugging information.<sup>3</sup> The latter have been built with the appropriate command-line options. This adds source-level debugging information to the libraries, making them ideal for source-level debugging and stepping in the C-SPY debugger. To use these libraries, simply select one that includes the debugging information (e.g. salvoliar430it.r43) instead of one without (e.g. salvoliar430-t.r43) in your Embedded Workbench project.



# Configuration

Different library configurations are provided for different Salvo distributions and to enable the user to minimize the Salvo kernel's footprint. See the *Libraries* chapter of the *Salvo User Manual* for more information on library configurations.

# **Build Settings**

Salvo's libraries for IAR's MSP430 C compiler are built using the default settings outlined in the *Libraries* chapter of the *Salvo User Manual*. Target-specific settings and overrides are listed in Table 2.

Target-specific Settings			
Delay sizes	8 bits		
Idling hook	dummy, can be overridden		
Interrupt hook	disables then restores GIE bit, can be overridden		
Watchdog hook	clears WDT without other changes, can be overridden		
System tick counter	n tick counter available, 32 bits		
Task priorities	enabled		

Table 2: Build settings and overrides for Salvo libraries for IAR's MSP430 C compiler

**Note** Salvo Lite libraries have precompiled limits for the number of supported tasks, events, etc. Salvo LE and Pro libraries have no such limits. See the *Libraries* chapter of the *Salvo User Manual* for more information.

### **Available Libraries**

Salvo Lite for TI's MSP430 contains a single freeware library. Salvo LE for TI's MSP430 adds standard libraries in all configurations. Salvo Pro for TI's MSP430 adds standard libraries in all configurations with debugging information included. Each Salvo for TI's MSP430 distribution contains the Salvo libraries of the lesser distributions beneath it.

# **Target-Specific Salvo Source Files**

The source file salvoportiar430.s43 is needed for Salvo Pro source-code builds. It automatically detects whether the target is part of the MSP430 or MSP430X architecture.



# salvocfg.h Examples

Below are examples of salvocfg.h project configuration files for various different Salvo distributions and the MSP430F1612.

# Salvo Lite Library Build

#define	OSUSE_LIBRARY	TRUE
#define	OSLIBRARY_TYPE	OSF
#define	OSLIBRARY_CONFIG	OST
#define	OSTASKS	2
#define	OSEVENTS	4
#define	OSEVENT_FLAGS	0
#define	OSMESSAGE_QUEUES	1

Listing 1: Example salvocfg.h for library build using salvofiar430-t.r43

#### Salvo LE & Pro Library Build

#define	OSUSE_LIBRARY	TRUE
#define	OSLIBRARY_TYPE	OSL
#define	OSLIBRARY_CONFIG	OST
#define	OSTASKS	7
#define	OSEVENTS	13
#define	OSEVENT_FLAGS	3
#define	OSMESSAGE_QUEUES	2

Listing 2: Example salvocfg.h for library build using salvoliar430-t.r43 or salvoliar430it.r43

### Salvo Pro Source-Code Build

#define	OSENABLE_IDLING_HOOK	TRUE
#define	OSENABLE_SEMAPHORES	TRUE
#define	OSTASKS	9
#define	OSEVENTS	17
#define	OSEVENT_FLAGS	2
#define	OSMESSAGE_QUEUES	4

Listing 3: Example salvocfg.h for source-code build

# Performance

#### **Interrupt Latencies**

Since Salvo's context switcher for IAR's MSP430 C compiler does not need to control interrupts, Salvo applications can easily be created with zero total interrupt latency for interrupts of interest.



In a properly-configured application, only those interrupts that call Salvo services will (by necessity) experience interrupt latency from Salvo's operations. Users must ensure that these interrupt sources are disabled (and re-enabled) via the user interrupt hooks.

Disabling and re-enabling interrupts globally in the user interrupt hooks (i.e., the default user interrupt hook behavior) is of course permitted, but will result in non-zero interrupt latencies for all interrupt sources, even those that do not call Salvo services. See the target-specific source files of this distribution for examples.

### **Memory Usage**

Example Application <sup>4</sup>	Program Memory Usage <sup>5</sup>	Data Memory Usage <sup>6</sup>
\MSP430x1xx\\tut5lite	1486	61
\MSP430x1xx\\tut5le	1448	61
\MSP430x1xx\\tut5pro	1658	61

Table 3: ROM and RAM requirements for Salvo applications built with IAR's MSP430 C compiler

# **User Hooks**

### **Overriding Default Hooks**

In library builds, users can define new hook functions in their projects and the linker will choose the user function(s) over the default function(s) contained in the Salvo library.

In source-code builds, users can remove the default hook file(s) from the project and substitute their own hook functions.

### Idling

The default idling hook in salvohook\_idle.c is a dummy function, as shown below.

```
void OSIdlingHook ( void )
{
  ;
  ;
}
```

Listing 4: Default Salvo idling hook for IAR's MSP430 C compiler



Users can replace it (e.g. with a directive to put the FM430 to sleep) by building their own version with their application.

### Interrupt

The default interrupt hooks in salvohook\_interrupt\_IAR430\_GIE.c are shown below. static istate\_t s; void OSDisableHook(void) istate\_t t = \_\_get\_interrupt\_state(); disable interrupt(); s = t;} void OSEnableHook(void) \_set\_interrupt\_state(s); Listing 5: Default Salvo interrupt hooks for IAR's MSP430 C compiler

These functions clear the GIE bit (i.e. disable global interrupts) across Salvo's critical section, and restore the GIE bit to its precritical-section value thereafter. Interrupts are *not* re-enabled inside of ISRs with these functions, thereby avoiding unnecessary or unwanted interrupt nesting. Therefore these default interrupt hooks are suitable for *all* applications.

**Note** By saving the interrupt state to an auto variable, OSDisableHook() avoids the potential for the global variable s being overwritten should an interrupt that calls a Salvo service occur between when the interrupt status is read and when it is saved to s.<sup>8</sup>

For greater runtime performance, users can replace these functions with targeted interrupt-control functions by building their own version with their application. For example, if the Salvo service OSTimer() is the *only* Salvo service called from the foreground (i.e. interrupt) level, *and* it's called (only) via the TimerA0 ISR, then the following functions to disable and re-enable TimerA0's interrupt enable bit are all that is required, e.g.:



```
void OSDisableHook ( void )
{
   TACCTL0 &= ~CCIE;
}
void OSEnableHook ( void )
{
   TACCTL0 |= CCIE;
}
Listing 6: Example of user interrupt
```

Listing 6: Example of user interrupt hooks where only TimerA0 ISR calls Salvo services

With the hooks shown in Listing 6, only the TimerA0 interrupt is disabled during Salvo's critical sections. All other interrupts sources (and the GIE bit) are untouched. This allows other interrupts that do not call Salvo services to proceed with *zero interrupt latency* due to Salvo.

**Warning** Not disabling all source of interrupts that call Salvo services during critical sections will cause the Salvo application to fail.

## Watchdog

The default watchdog hook in salvohook\_wdt\_IAR430\_CLRWDT.c is shown below.<sup>9</sup>

```
void OSClrWDTHook ( void )
{
    WDTCTL = (WDTCTL & 0x00FF) | WDTPW | WDTCNTCL;
}
Listing 7: Default Salvo watchdog hook for IAR's
    MSP430 C compiler
```

Users can replace it (e.g. with a dummy function – this would stop Salvo from clearing the watchdog timer and allow the user to clear it elsewhere) by building their own version with their application.

# **Compiler Issues**

### **Runtime Models and Compatible Libraries**

The runtime models used by Embedded Workbench for MSP430 have evolved over the years. When building an application with Salvo libraries, it's necessary to link to the libraries compatible with the version of Embedded Workbench for MSP430 that you

are using. Table 4 lists the locations of Salvo libraries as a function of the Embedded Workbench for MSP430 version.

Embedded Workbench for MSP430 Version	IAR C Compiler Version	IAR Runtime Model	Salvo Library Location
2.0	v1.x	1	Lib\IAR430-v1
3.0	v2.x	1	Lib\IAR430-v2
4.0	v3.x	2	Lib\IAR430-v3
5.0	v4.x	3	Lib\IAR430-v4

 Table 4: Compiler versions, runtime models and Salvo

 library locations for IAR's MSP430 C compiler

# **Incompatible Optimizations**

#### **Code Motion**

The code motion optimization (controlled via a checkbox in the Embedded Workbench IDE and/or disabled via the -no\_code\_motion command-line directive) in compiler version 2 and later may cause problems in Salvo applications when applied to the scheduler (contained in the salvosched.c module) and to Salvo tasks. Therefore code motion is disabled in Salvo libraries for IAR's MSP430 C compiler, and should be explicitly disabled by the user within Embedded Workbench for MSP430 projects.

**Note** Code motion may or may not be enabled with the optimization level (none, low, medium or high) and approach (balanced, speed or size) chosen by the user. *Be sure to explicitly disable code motion in your Embedded Workbench project.* 

- <sup>6</sup> In bytes. Salvo objects only.
- <sup>7</sup> This hook is valid for all MSP430 and MSP430X targets.

<sup>&</sup>lt;sup>1</sup> This is done automatically through the <u>\_\_IAR\_SYSTEMS\_ICC\_</u> and <u>\_\_TID\_\_</u> symbols defined by the compiler.

<sup>&</sup>lt;sup>2</sup> msp430.h for compiler version 3 and later. For earlier versions, use appropriate ioxxx.h file.

<sup>&</sup>lt;sup>3</sup> The Salvo libraries provided with Salvo Lite and LE do not contain C-SPYcompatible debugging information because this requires the inclusion of source file listings.

<sup>&</sup>lt;sup>4</sup> Salvo 4.1.0-rc0 with v3.42A compiler.

<sup>&</sup>lt;sup>5</sup> In bytes. Salvo code only.

<sup>&</sup>lt;sup>8</sup> Thanks to Salvo user Dave Hohl for suggesting this method over one written in assembly.

<sup>&</sup>lt;sup>9</sup> This hook is valid for MSP430 and MSP430X targets because the watchdog control register is the same for all targets.