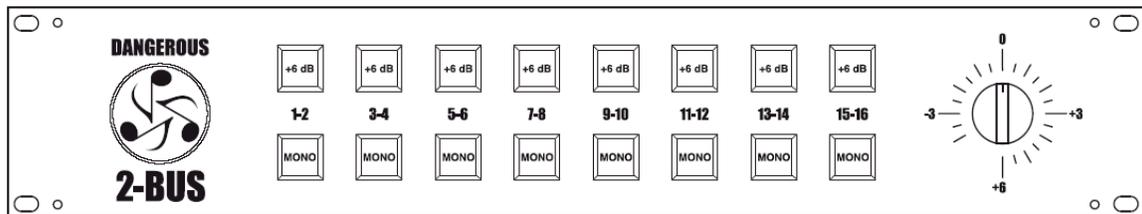


The Dangerous Music 2-Bus Manual

Thank you for choosing products from the exciting line of *Dangerous Music* recording equipment. Many years of dependable and trouble-free performance can be expected from our gear. This has been made possible by careful design, construction, and top-shelf component choices by recording industry veterans. This manual will assist the user with installation of the 2-Bus, as well as calibration of the system.



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Safety Review



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying this product.

Certain precautions should be taken when using electrical products. Please observe the safety hints by reading the manual and obtaining qualified help if necessary to adhere to the precautions. **The power supply must be switched to the proper mains voltage. PLEASE CHECK THE RED WINDOW ON THE POWER SUPPLY TO VERIFY THE CORRECT SETTING FOR YOUR LOCATION BEFORE CONNECTING THE MAINS PLUG!**



1. **Always use a properly grounded power supply cord with this product.** Please do not defeat the ground pin on the mains plug. This connection provides earth to the chassis and signal grounds inside the device for clean and quiet operation. The "Grounding and interface" section can help the user/installer clear up a buzz problem if one develops.



2. **Avoid high temperature operation in equipment racks by providing air circulation.** The number one killer of electronic gear is HEAT. Vented rack panels may look like wasted space to an interior decorator, but they look like *beauty* to a technician or equipment designer! If the front panel is hot, it is roasting inside the box.



3. **Avoid areas of high magnetic fields.** The steel chassis of the Dangerous 2-Bus is designed to shield the circuits from EMI and RFI (magnetic and radio interference). When installing equipment in racks, it is prudent to put power amplifiers and large power supplies at least several rack spaces, if not in a different rack, away from equipment that deals with low-level signals. Separation of high level and low level equipment can pre-empt trouble caused by heat and EMI.



4. **Care should be taken to avoid liquid spills around equipment.** If a spill occurs, please shut off the gear and disconnect the mains. A qualified technician should investigate accidents to prevent further equipment damage or personnel hazards caused by spills.



5. **If one is uncomfortable with opening gear and changing jumpers or making adjustments, please seek qualified help if necessary.**



6. **If adjustments or jumper changes are required, please disconnect the mains plug before opening the top.** Dropped screws or tools on a live circuit board can manifest themselves as burn marks and smoked components. While we feel your pain, (been there) subsequent damage is not covered by the warranty.

Dangerous Music Incorporated reserves the right to change the specifications or modify the designs of its equipment. Sending in the registration card is our way of keeping in touch with users of our equipment should this become necessary. Registration information is always kept confidential and never disclosed to third parties for any reason. Company contact information is on the last page of this manual.



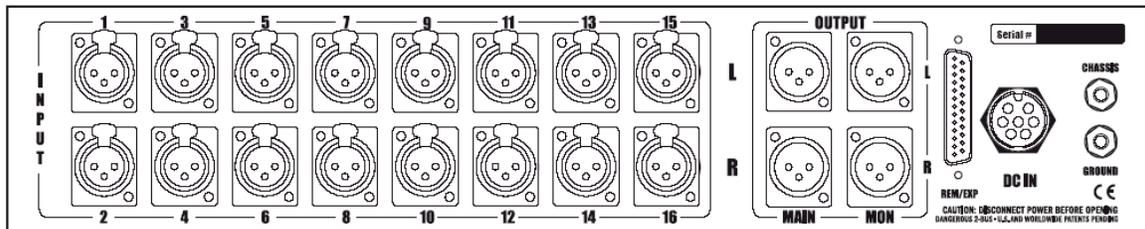
The CE sign on this product signifies the fact that the 2-Bus has been tested and verified to conform to the applicable standards of 89/336/EEC. EN55103-1 (emissions) EN61000-2 (immunity) and EN60065:2002 (safety requirements)

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Overview

The 2-Bus is a 16x2 summing amplifier designed to help the users of digital audio workstations achieve better mix performance through the use of cutting-edge analog circuit design in conjunction with the existing equipment in their studios. The designers and their colleagues have noted that while DAWs offer unprecedented flexibility in multi-track recording and editing, the resulting mixes from these systems generally don't equal those of high-end analog recording systems in terms of sound quality, preservation of spatial detail, headroom and 'no latency' ergonomics. In today's portable environment and with the cost of maintaining and housing legendary recording equipment, the choice of a big desk is impractical for many users of DAW systems. We want to bring together the best of both worlds. It is in this spirit that the Dangerous engineering team is designing and manufacturing an exciting array of summing, mixing, monitoring, metering, and mastering equipment to meet the needs of today's recording engineers, producers, and artists.

Hook up



DANGEROUS 2-BUS REAR PANEL

The 2-Bus is designed to mix the outputs of up to 16 D/A converters to any stereo recorder (16x2). The 2-Bus is easily stackable to increase channel numbers and system functions when linked with other 2-Busses, Monitor, Monitor ST or 2-Bus *LT*. All of the XLRs are pin 2 hot, and the connector groups are described as follows:

INPUT The inputs are arranged into eight pairs of XLRs. They can be plugged into directly from the D/A converters but system flexibility (and fun) goes way up with the addition of a patch bay for ease of outboard equipment use.

OUTPUT There are two stereo outputs on the 2-Bus. The **Main** output goes to the mixdown recorder or A to D converter (or through mix buss compressors/EQs first, if desired). The **Monitor** output is identical to the main and is intended to feed a monitor controller (Dangerous *Monitor* or *Monitor ST*).

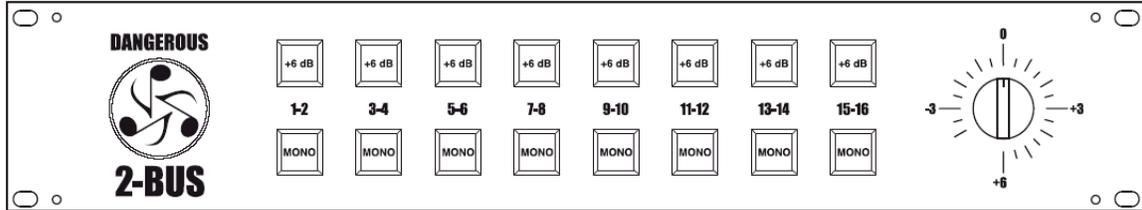
REM/EXP The **remote/expansion** connector allows for expandability of the system. The 2-Bus has a mix buss input on this connector to stack multiple 2-Buses or link with a 2-Bus *LT*. The pinout is on the Connector Pinouts page (p.10).

DC IN There is a grey power cable to hook the 2-Bus to its power supply. It is best to make sure that the power supply is off or unplugged when connecting the DC power cable to prevent damage to contacts in the connectors.

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CHASSIS and GROUND The banana jacks are strapped together during assembly. They are provided to accommodate grounding systems where the chassis and audio ground need to be separate.

Front Panel and Use



DANGEROUS 2-BUS FRONT PANEL

There are three types of front panel controls on the 2-Bus.

+6dB gain switches boost the signal patched to any pair of inputs

MONO switches put the signals of a pair, normally panned hard left and right, up the middle of a mix.

The **Output Level Trim** is a mix fine gain adjustment used to get the signal level just right to the mixdown A/D converter, recorder (or EQ/Compressor if in the chain).

The switches on the front panel are laid out so that the inputs can be treated as stereo pairs (also known as “stems”) or as individual inputs panned up the middle of a mix. For sounds that are panned somewhere in between the two extremes, a pair of D/A converters is used, panning is done with your DAW’s software mixer and the Mono button is not engaged.

For example, let’s say that one wants to mix a drum kit with bass, guitars, a lead vocal, and reverb signals together. To keep things simple, let’s say that the engineer has a DAW with 8 D/A channels available to patch to analog output processing if desired, and then the 2-Bus. This mix has 8 tracks of drums, one bass, two guitars, one vocal, with reverb and effects for maybe 2 dozen tracks total. Usually, a DAW user would mix this to 2 tracks and then bounce the result to a new pair of tracks, but by using 4 pairs of outputs, audio flexibility can be improved by assigning the drums to DAW outputs 1 and 2, the bass and vocal to 3 and 4, the guitars to 5 and 6, and finally, the effects returns to 7 and 8. The bass and vocal want their own channels, so they are assigned straight to mono or direct outputs with no panning, and the **MONO** button on the 2-Bus is pressed to pan them up the middle. Maybe the drums need gain so the other outputs can be run hot. The **Gain** button for inputs 1 and 2 would take care of this. The 2-Bus Main Output is then sent to an A/D converter that is recording back into the DAW (or an external device such as an editing system, tape machine, or CD burner) using the Output Trim Level to set the gain precisely. Since the tracks are spread among several busses in the computer, the individual levels can be run much hotter ‘inside the box’ resulting in a mix that has better clarity, detail, and punch. The use of outboard processing means that individual stems can be made to slam without using ‘outboard loops’ in the DAW and suffering another A/D conversion with the inherent time delay issues and another digital fader with its loss of

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detail. This example is a bare bones mix. The effect of setting up a system like this becomes more apparent as more tracks need to be mixed. The 2-Bus and 2-Bus *LT* are stackable to accommodate systems of any size.

Calibration

The following sections provide a more detailed look at some of the aspects of recording studio setup and trouble-shooting. While it is not absolutely necessary to read this material, we feel that a basic understanding of the principles of calibration, equipment interface, and grounding issues can go a long way to helping engineers before the going gets rough. If one encounters inconsistent levels or hum problems in the studio, the following hints may help in understanding the issues and resolving the problems. These issues apply to recording gear in general, not just the 2-Bus.

The Dangerous 2-Bus comes to you fully calibrated and ready to hook up. In order to enjoy the full benefits of a 2-Bus system, the D/A's used with it should be aligned. This can be done with the aid of a Voltmeter or VU meter in a compressor or other piece of gear on hand) and the digital oscillator found as a plug-in in most DAW systems. While it is not necessary to align the system, better and more consistent mix results will be obtained if this is done. There are two levels that most digital recording systems have seemed to converge on depending on whether the situation is for **recording** or **mastering**. The difference between the two worlds is whether the maximum electrical stress is imposed by **amplitude** limiting (recording) or **slew-rate** limiting (mastering).

Professional recording systems in the US have historically used the VU meter for system alignment and level monitoring, so naturally, with many years of precedent, there are holdovers today from that system (derived from the telephone and broadcast industries). The standard of '0VU' comes from the Bell Telephone engineers needing a convenient way to measure signal levels in phone lines and switching systems. 600 ohm balanced lines were the norm and 1 milliwatt of energy was a pertinent amount of juice moving through phone circuits. A 'building out' resistor was added to the VU meter to avoid loading the audio circuit down and the reference level cranked back up so the meter read '0VU'. The resulting standard level wound up at +4dBu, or roughly 1.23 volts AC RMS. This standard has been with us for more than 60 years now the world over and is the 'reference level' to which most professional audio systems are aligned.

Alignment Chart				
Volts AC	VU	dBu	dBfs (recording)	dBfs (mastering)
9.76 v	<i>Tilt</i>	+22	0 (full scale)	<i>Tilt</i>
6.16 v	<i>Tilt</i>	+18	-4dBfs	0 (full scale)
1.23 v	0 VU	+4dBu	-18dBfs	-14dBfs

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A/D converters in a recording situation are usually set to have a +22dBu maximum input level to achieve full scale. This allows for occasional loud hits to not clip the converter. D/A's for this system would typically be aligned to have unity gain with the A/D's. This is done by running a -18dBfs signal at 1 kHz with the digital oscillator to the individual D/A outputs one channel at a time. Turn the 2-Bus output gain knob all the way up and measure the voltage across pins 2 and 3 of the 2-Bus output connector. If there is a device in the studio that has a calibrated VU meter (Dangerous MQ, tape machine, compressor) patching the 2-Bus into it makes for convenient adjustment. Set the D/A converter gain so that the volume indicator reads 0 VU or 1.23 volts AC on the voltmeter.

After the D/A's are aligned, the A/D's are aligned by using the oscillator and one of the D/A's as a source. Feed that signal into the A/D's one at a time and meter it in the DAW. Adjust the A/D for -18dB full scale. Once all the converters are aligned, the system becomes easier to handle because there is a wonderful consistency from channel to channel. This makes cross patching and bussing assignment seamless.

Mastering systems are typically calibrated at -14dB from full scale for a maximum analog signal level of +18dBu. The reason for this is because mastered signals tend to be compressed and bright. There is a lot of rapid change (slew-rate) in the signal that overloads processing gear and converters before the amplitude gets up to +22dBu.

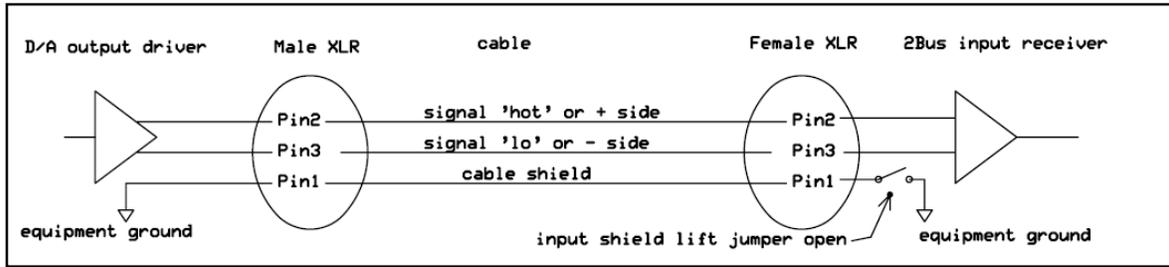
Some savvy 2-Bus users set their D/A converters as if they were mastering to be able to take full advantage of the dynamic range such a calibrated system has to offer. In other words, A/D's are set to avoid clipping for recording and D/A's are set to avoid overloading the mixdown converter. This is done by aligning one D/A at -18dBfs and using it to calibrate the A/D's as above. Then set all the D/A's so that -14dB full scale is 0VU by running the digital oscillator at -14dB and adjusting the D/A output levels to read 1.23 volts AC or 0VU. This allows one to run the stems at hot levels without overloading the mixdown A/D converter.

Grounding and Interface

In order to achieve maximum performance of any recording system, the cables need to be wired properly. Following are diagrams of frequently encountered wiring scenarios to help explain some of the possibilities. We'll start with professional, balanced, +4dBu levels encountered in most studio systems and then cover some contingencies that happen when interfacing -10dBV, unbalanced systems. Understanding this next bit is the key to quiet, reliable, and consistent studio operation.

The balanced world is the easiest to deal with because the audio signals and the shield are kept separate down the interconnect cables. Properly wired systems with balanced interfaces can achieve impressive signal to noise ratios with the least amount of bother. Unbalanced equipment (RCA connectors or "tip/sleeve" connectors with tip/sleeve) can be made to perform well but can be more bother because the signal reference voltage (the low side or ground) and the cable shield are one and the same, unbalanced connections having only 2 conductors in the cable. This sharing of signal and ground can cause trouble because stray ground currents become the reference for the audio signal. This situation can manifest itself as hum or buzzing sounds coming from the speakers and can be remedied with some tinkering and jumper placement. The 2-Bus is designed to make both types of connections easy and painless if some simple suggestions are followed.

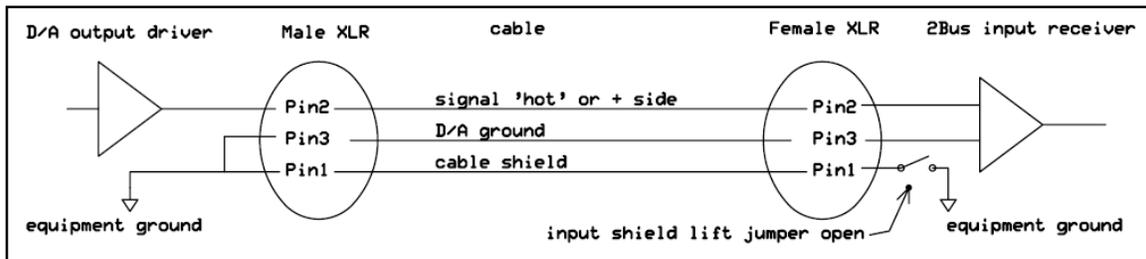
Balanced Audio Connections



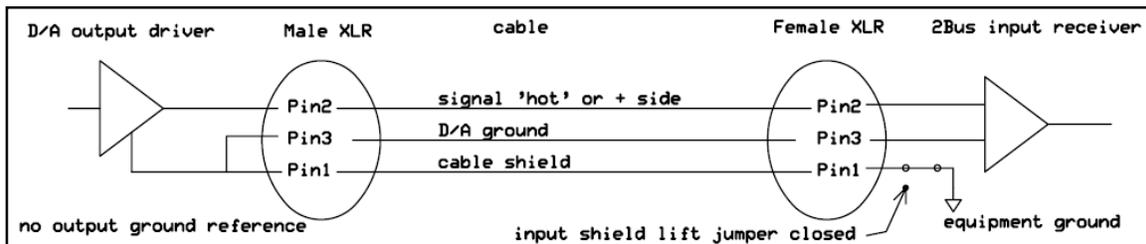
The beauty of balanced connections is that they promote the idea that current should be prevented from flowing down cable shields while letting the audio pass. Pins 2 and 3 carry a signal across them (transverse mode) and any interference that gets through the shield is picked up equally by the wires (common mode). The common mode noise is canceled by the differential action of the instrumentation amplifier in the first stage of the 2-Bus. Signal gets through and the grounds stay put inside their respective pieces of gear.

Unbalanced Audio Connections

An unbalanced source driving a 2-Bus input usually presents no problem because of the differential action of the input stage.



It is a good idea to use 3 wire cables even in an unbalanced situation because the 2-Bus input can keep stray noise away from the signal even without the benefit of common mode rejection. If an unbalanced source gives one trouble, then this is usually because the source doesn't have a proper ground reference. This is why there are **Input Shield Lift** jumpers inside the 2-Bus (and many other pieces of professional audio gear).



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If a buzz is encountered, a quick test to see whether or not the jumper position should be changed is to hold a wire (a piece of speaker cable with bare ends or guitar cable tips) against a chassis screw of the source and the grounding post of the 2-Bus. If the buzz goes away, then the 2-Bus top should come off and the jumper position should be changed. We'll repeat the appropriate cautionary notes from page two here:



5. If one is uncomfortable with opening gear and changing jumpers or making adjustments, please seek qualified help if necessary.



6. If adjustments or jumper changes are required, please disconnect the mains plug before opening the top. Dropped screws or tools on a live circuit board can manifest themselves as burn marks and smoked components. While we feel your pain, (been there) subsequent damage is not covered by the warranty.

The jumpers are located on the main audio board where the input wires connect. The inputs are labeled and in order so finding the correct jumper is easy. These tactics rarely need to be performed but if they do, please work on a well-lit table or workbench. We always clean off enough space to have plenty of room so as not to lose screws and tools. Using a cloth or other pad underneath the equipment will prevent scratches and damage both to the gear and to the table.

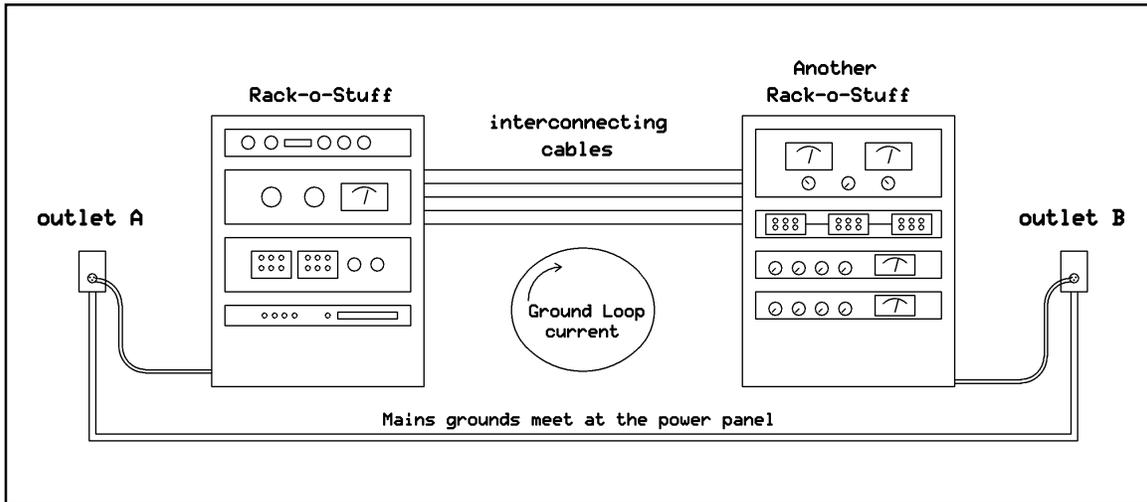
Next is a quick set of hints about where to look when trying to cure buzz troubles in a recording studio. While the techniques are not meant to be taken as Gospel (some techs might disagree with this treatise, so be it) these bits of knowledge were gleaned from decades of experience in test equipment use, manual reading, facility design, construction, trouble-shooting and being the chief of maintenance in some of the world's top studios, as well as problem solving in the home studios of rock stars and remote recording/live sound situations. These hints have proven to work in many situations while keeping systems safe and quiet.

Grounding Revisited

While the usual scenario in hooking up equipment is that one plugs in the cables and starts to work, the more complicated a system, the more likely it is that something will not work correctly as far as hum and noise performance is concerned. While some would blame the equipment, this is the equivalent of blaming the eggs for a bad soufflé. Usually, hum and noise problems (and jitter or clock troubles in digital interfaces) can be traced to poor planning and implementation of the studio's **grounding situation**. It is illuminating to realize that the engineers of yore in the recording, broadcast, and communications industries have been through these troubles and figured out the solutions. History can teach us a lot about how to avoid ground loops and their associated problems. The manuals of many test instrument and recording equipment manufacturers from the '50's to the 80's had chapters on how to fix hum and noise problems, and it is from this wealth of information that the writer draws ideas from for trouble free grounding schemes.

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To comply with international standards and wiring practices, recording equipment manufacturers are required to connect all the shield pins of audio and data connectors to the chassis grounds of their gear. Sometimes, this can cause noise problems in large systems where pieces of equipment are spread out around a facility because two ‘grounds’ are never quite at the same potential. This can cause ground loops (hums or buzzing) if the cable shields are allowed to connect two chassis that are at different potentials due to location, circuit wiring, or induction.



If the audio cables between the racks connect the equipment grounds together via the shields and the racks are at even slightly different potentials (on different circuits with different loads, long distance, etc) the shields will try to equalize the potential difference.

Juice will flow down the shields and broadcast hum into the signal wires they were supposed to protect or wind up imposed on the reference ground of the receiving equipment. This situation manifests itself as the all too familiar buzz of a ‘ground loop’. The intensity depends on many variables but can go from unnoticeable to raging. Some people in desperation resort to using AC plug “ground lifts” to defeat the mains safety grounds in a random fashion until the system quiets down a bit. This in our view (and the view of the safety standards organizations) is an unacceptable method of taming ground buzzes. The simpler way is to make sure that all the gear has a good mains ground and to lift the shields on the receiving ends of the audio cables. The principals at Dangerous Music have wired up large, world-class facilities using this scheme and have brought room after room online with *no buzz problems* from the moment of power up. This is why many gear manufacturers have shield lift jumpers inside their equipment. If a noise problem crops up, changing the jumper position will almost always cure the problem. Planning out the wiring system to minimize the formation of ground loops solves problems before they happen.

Many powered speakers seem to get their audio reference ground from the input cable. This means that these shields should not be lifted at the XLR. One favored technique for trouble shooting buzz issues is to make a short XLR cable with the shield lifted on the Male connector and use this to test whether or not an interface warrants a shield lift wiring permanently into its receiving end connector.

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Sometimes problems that sound like ground loops are caused by other situations. These require trouble shooting beyond the scope of this section and a qualified technician may have to make a visit if help is needed.

Expansion Inputs and Connector Pin-Outs

The 2-Bus has an expansion input port that allows connecting other 2-Buses and 2-Bus *LT*'s, to increase the system size and capability. The 25-way 'D' connector on the rear panel labeled **REM/EXP** is used for this purpose. The REM/EXP port is wired according to the following chart. A pre wired expansion adapter for the 2-Bus is available when multiple units are bought or additional units are ordered for a facility already using one.

<u>Pin#</u>	<u>function</u>
10	right +
23	right -
<u>11</u>	<u>right shield</u>
24	left +
12	left -
<u>25</u>	<u>left shield</u>

All the XLR connectors are pin 2 hot.

<u>Pin 1</u>	<u>shield</u>
<u>Pin 2</u>	<u>+ signal</u>
<u>Pin 3</u>	<u>- signal</u>

So far, we have not seen Pin 1 hot (+), except after too many drinks...

The AC Mains cable



The mains cable uses a standard IEC connector. **Please check the mains voltage selector (the little red window next to the IEC connector on the power supply) to make sure that it is correct for your location.** The fuses for the voltage selection block are _ ampere, fast blow AGC type. **PLEASE DON'T PUT A FUSE OF LARGER RATING IN THE BLOCK! Disconnect the mains cable before changing the voltage or replacing a fuse.** If a fuse blows repeatedly, this is a sign from Mother Nature that something is wrong and the factory should be contacted for help at the link provided on the Specifications page.

Please use pre-wired AC cables for this device unless a technically qualified person makes the connections to a mains plug. In this case, use only high quality mains plugs like *Hubbel*, *Thomas & Betts*, or similar. Remember, in America, Black is hot, White is neutral, and Green is ground. In Europe, Brown is hot, Blue is Neutral, and Green with a Yellow stripe is ground. It is critical to get this correct. *Double check that it is!*

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Specifications

Frequency response.....	1 Hz – 100 kHz within 0.1dB
THD + Noise.....	0.0045% +4 dBu input level 0.0008% +22 dBu input level
IMD60 4:1.....	0.0055% +4 dBu input level 0.0015% +22 dBu input level
Crosstalk Rejection.....	>101dB @ 1 kHz
Noise floor.....	<-83 dBu audio band limited
Maximum signal level.....	+27dBu
Nominal operating level.....	+4dBu
Input impedance.....	12k ohms bridging
Output impedance.....	50 ohms
Gain accuracy.....	>0.02dB for any setting
Power consumption.....	25 watts
Warranty.....	Free 2 year extended warranty with online registration. Standard warranty: 90 days parts and labor, subject to inspection. Does not include damage incurred through abusive operation or modifications/attempted repair by unauthorized technicians.

Dangerous Music, Inc.

USA

Dangerous Music, Inc.
231 Stevens Road
Edmeston, NY 13335

Email: info@dangerousmusic.com

Europe

Dangerous Music, Inc.
Stieleichenweg 55
50999 Köln

Tel: +49 2236 393731

E-mail: info@dangerousmusic.de