



**DirectShow® Filter
User Manual**

Release Information

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1. Introduction

1.1 Purpose

This document provides information related to installation, configuration and basic troubleshooting of Linear Systems developed DirectShow Filters application in conjunction with Linear Systems boards.

1.2 Overview

Linear Systems DirectShow filters®, which implements the Microsoft® DirectShow® technology, is an application program interface between Linear Systems boards and Microsoft DirectShow technology. Linear Systems DirectShow® filters communicate with Linear Systems boards (see list in section 2.2) in order to capture and or playback video and audio streams. The installation package includes the following filters

- DVBSource.ax
- DvbAudioSrc.ax
- SdiSplitter.ax
- DvbSink.ax

Also included in the installation package are example applications, one per type of Linear Systems boards, which configure input settings as parameters to the underlying DirectX Engine. Refer to Chapter 4 for detailed instructions on how to execute example applications. Linear Systems DirectShow filters can be connected to other filters for rendering, capturing to disk, and performing other related actions. Additionally, it can also be combined with applications such as GraphEdit, Windows Media Encoder, or RealPlayer Producer to process uncompressed HD-SDI streams to the desired output format.

2. Hardware and Software requirements

2.1 Computer Hardware

For best results we recommend systems with the following minimum configuration

- Motherboard with no on board video
- PCI express High end video board with 512 MB RAM or higher
- 2 GHz processor with a quad core processor
- One x16 PCIe slot (available)
- Two x8 PCIe slot (available)
- 4GB of RAM
- One 80 GB Hard Drive for OS
- One 300 GB Enterprise hard drive (direct capture)
- As the bit rate of HD-SDI stream is relatively high, a high speed external storage RAID is recommended to save the file to disk
- GigE network is preferred
- Additional equipment requirements for storage
- Hardware RAID array:
 - External Hardware RAID Array with Mini SAS controller, eg: Adjile External Hard Array

2.2 Supported Linear Systems Boards

HD-SDI	SDI	DVB-ASI
Model 193: PCIe 1i	Model 107: PCI FD Master	Model 139: PCIe FD Master Dual-i
Model 193: PCIe 1o	Model 145: PCIe FD Master LP	
Model 182: PCIe 4i	Model 159: PCIe FD Master	
	Model 167: PCIe 4i LP	

2.3 Operating System (supported)

- Windows XP 32 bit Professional
- Windows 2008 64 bit Standard and Enterprise
- Windows 7

2.4 Linear Systems Software

- Linear Systems Windows Master Driver 8.0.1.7 or later

2.5 Other software

- GraphEdit software

- Windows Media Encoder 9
- Shark007 codec
- Fddshow codec
- Eleboard codec

3. Installation and Pre-use Configuration

Note: Before you begin installation of Linear Systems DirectShow® filters, ensure that compatible Linear Systems Windows Master Driver is installed. For information on Windows Master Driver installation please refer to the Quick Installation Guide included with the Windows Master Driver.

3.1 Linear Systems DirectShow® filters installation

- Insert the Installation CD and click on the **INSTALL** button
- A DirectShow Filters setup Welcome window pops up, click **Next**
- A License Agreement window pops up, review the information and select **I agree** to activate the **Next** button and to proceed with the installation.
- In the User Information window enter the details and click **Next**
- In the Installation folder window default path “C:\Distribution\D’s Filters” will be displayed. Click **Next** to proceed without making any alteration. Note: Folder location cannot be changed and any attempt to do so will fail to launch the application
- In the Shortcut Folder window, enter the desired settings and click **Next**
- Review the information in the Ready to Install window and click **Next**
- Review the Warranty details in the Important Information window before clicking **Next**
- The setup will complete installing the application and launch the MS VC++ 2010 redistributable Install window. Click **Next** to install the package. Note: DirectShow Filters requires these files to operate. If the system already has this package installed a “Microsoft Visual C++ 2010 Redistributable Maintenance window will pop up. Select repair option and proceed further.
- Having successfully installed/repaired the package the setup will launch “Additional Codec downloads required” window. Click on each of the Named codec buttons to install them. Each of these buttons directs you to webpage from where you can download the codecs. After downloading the codecs click **Next**
- A Register all filters window will pop up, click **Next**. This will register the Linear Systems filters. As there are four of these filter, four message windows will pop up one after the other upon clicking the **OK** button confirming registration of the filters
- An Installation Successful window pops up confirming completion of installation procedure. Click **Finish**.

Note: DVBSrc.a, DvbAudioSrc.ax; SdiSplitter.ax; DvbSink.ax filters must be registered before using the application. If the filters registration is missed during the application installation process then they must be manually registered. The DirectShow Filter folder in Start-All programs-Linear Systems Ltd-DirectShow Filter provides a shortcut to register

these filters. Clicking each filter will select and register them automatically. A pop up window confirms the registration.

3.2 Activation

The DirectShow filter must be activated by the user before using the filters. To activate the filter, please select “HD-SDI DS Filter application activator” from the start menu or Start-All Programs-Linear systems-DirectShow Filters-Activate DirectShow
Follow instructions to activate the software by going to <http://www.dveo.com/> or contact the support team.

3.3 Configuring related applications

This section discusses applications associated with Windows Master Driver. These applications, DVBCfg and Linsys TestBed, are used to configure buffer settings, confirm board’s initialization and also to verify card’s basic operations. They can be accessed via ***Start-All programs-Linear Systems Ltd-Windows Master Driver***

3.3.1 Using DVBCfg application to configure buffers settings

The DVBCfg application automatically sets the Rx and/or Tx channels buffer settings as per the board installed in the system. You can however modify them according to your desired setup.

Fig 1.1 illustrates DVBCfg application.

Important: Please refer to section 3.3.3 and 3.3.4 which discusses further information regarding buffer settings and display of channel instances

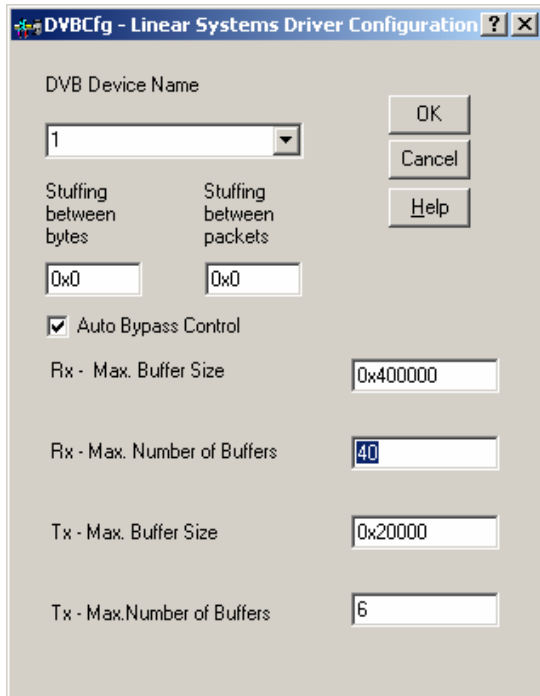


Figure 3.1 DVBCfg application

3.3.2 Using Linsys TestBed application to verify board's initialization

The Linsys TestBed application can be used to check if the board(s) has been correctly initialized. **Fig 1.2** illustrates one such example. If you note the channel numbering (board's instance(s) - discussed in section 3.3.3), this number will correspond to the number listing in DVBCfg application see **Fig 1.1**.

Depending on the board's receive and transmit capabilities, the channels will be seen listed in Transmit Boards and Receive Boards drop down menu. The drop down menu will not display any information if the driver's has not been installed correctly, please refer to the Quick Installation Guide for Windows Master Driver for instructions of installing the Windows Master Driver.

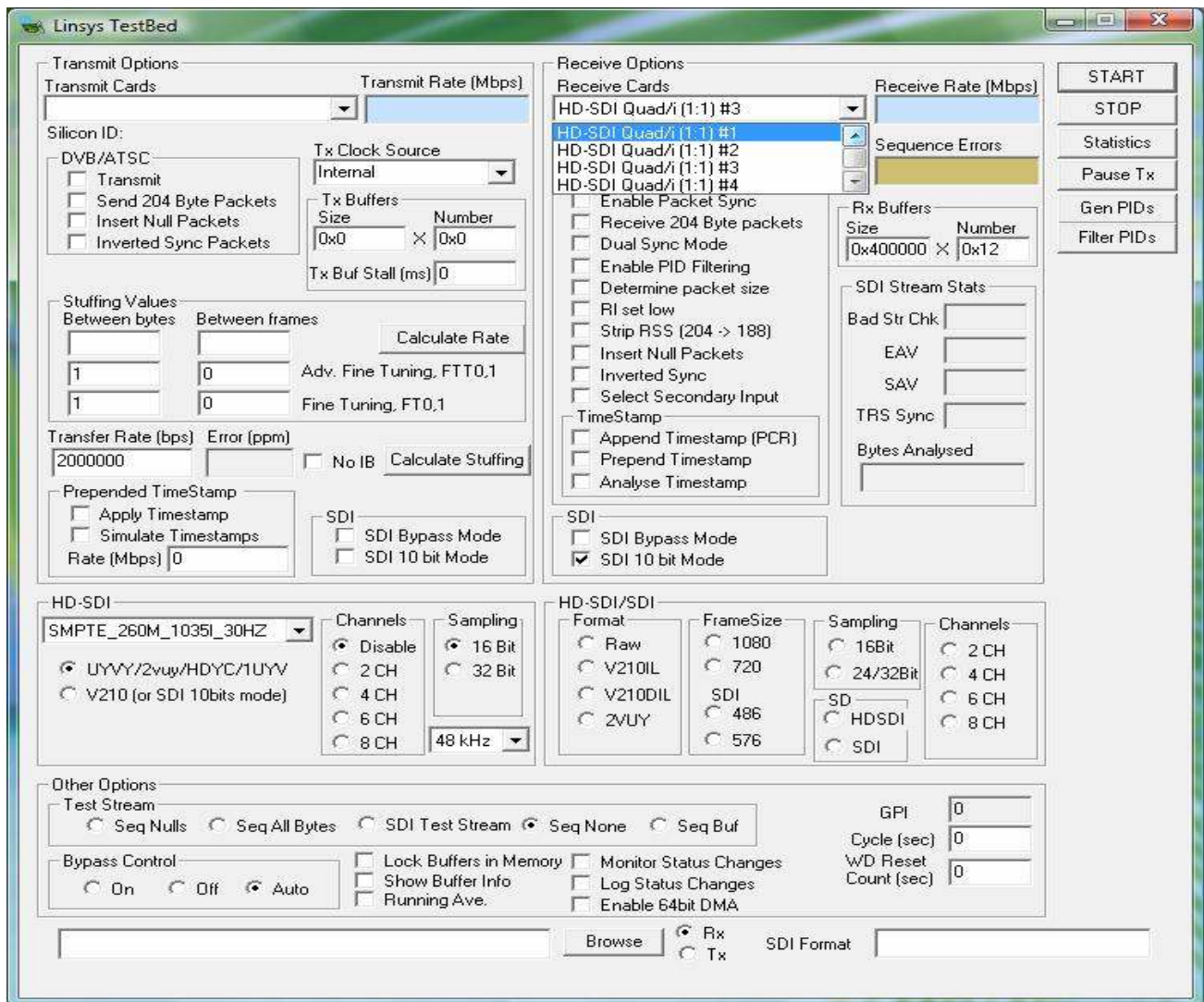


Figure 3.2 Linsys TestBed

3.3.3 Channels

Linear Systems board interfaces that facilitate transmission and or reception of signals are referred to as channels. Linear Systems Vidport boards (Model 182 and 193) further split these channels into separate audio and video instances. This discussion of channels and their corresponding instances is important because they are represented differently in DirectShow filters when compared to other Linear Systems applications.

Consider a system that has model 182 installed. Model 182 is a four channel input only HD-SDI board. Therefore this four channel board will have 8 instances 1 video and 1 audio per channel; instances are also listed in the Sound, Video and Game controller list of the Device Manager. In applications such as DVBCfg, Linsys TestBed, StreamValve Express etc, the instance number for this board will begin from number 1 incrementing up to number 8, where odd numbers represent video instances and even numbers represent audio instances. However in DirectShow Filter application the instance number for this board will begin from 0 incrementing up to 7, in which case even numbers will represents video instances and odd numbers represent audio instances.

Model 182 channel -

Channels	Other applications		DirectShow Filters	
	Video Instances	Audio Instances	Video Instances	Audio Instances
Channel 1	1	2	0	1
Channel 2	3	4	2	3
Channel 3	5	6	4	5
Channel 4	7	8	6	7

DVB-ASI or SDI boards, on the other hand, do not separate audio and video instances, so there will be only one instance per channels. Working with DirectShow filters with such boards usually requires a splitter filter which will split the data into audio and video signals at the application level.

Note: Irrespective of the number of boards installed in the system the “instance” numbering begins with **0** in DirectShow filters and **1** in other Linear Systems applications.

3.3.4 Buffer settings

Default buffer settings appear in DVBCfg application and Linear Systems DirectShow filters buffer fields. The fields auto populate when the board is in initialized by the driver.

Recommended buffer settings depending on the type of board is as given in the table below:

Board Type	HD-SDI		SDI	DVB-ASI
	Video	Audio		
Maximum Buffer Size	0x400000	0x20000	0x100000	0x20000
Maximum Number of Buffers	40	8	16	8

4. Example Applications

Mentioned earlier, these example applications can be used either for testing the functionality of the board and application or as a reference for developmental purposes.

4.1 HdCapEX example application

This application is applicable to HD-SDI boards that support 480i (SD-SDI) and 720p and 1080i (HD-SDI) video formats. Below is the “How to use” instructions for this application:

- Open HD-SDI capture program (either by double clicking shortcut icon listed on the Desktop or by browsing Start-All programs-Linear Systems Ltd-DirectShow Filters-HD-SDI capture program).
- This pops up an Open window which will have the “HdSdi.ini” file already selected (*Fig 4.1*), if not then go up one folder level “HdCapEx”, select file “HdSdi.ini” (*Fig 4.2*) and click Open.

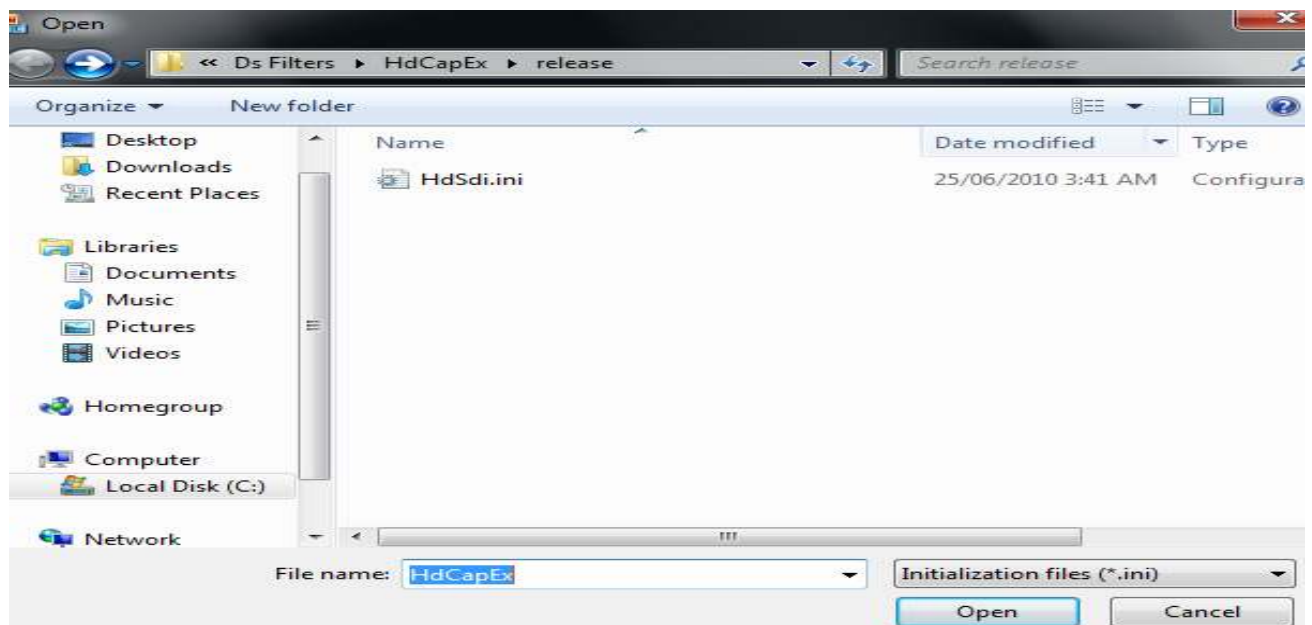


Figure 4.1 Open window displaying HdSdi.ini file

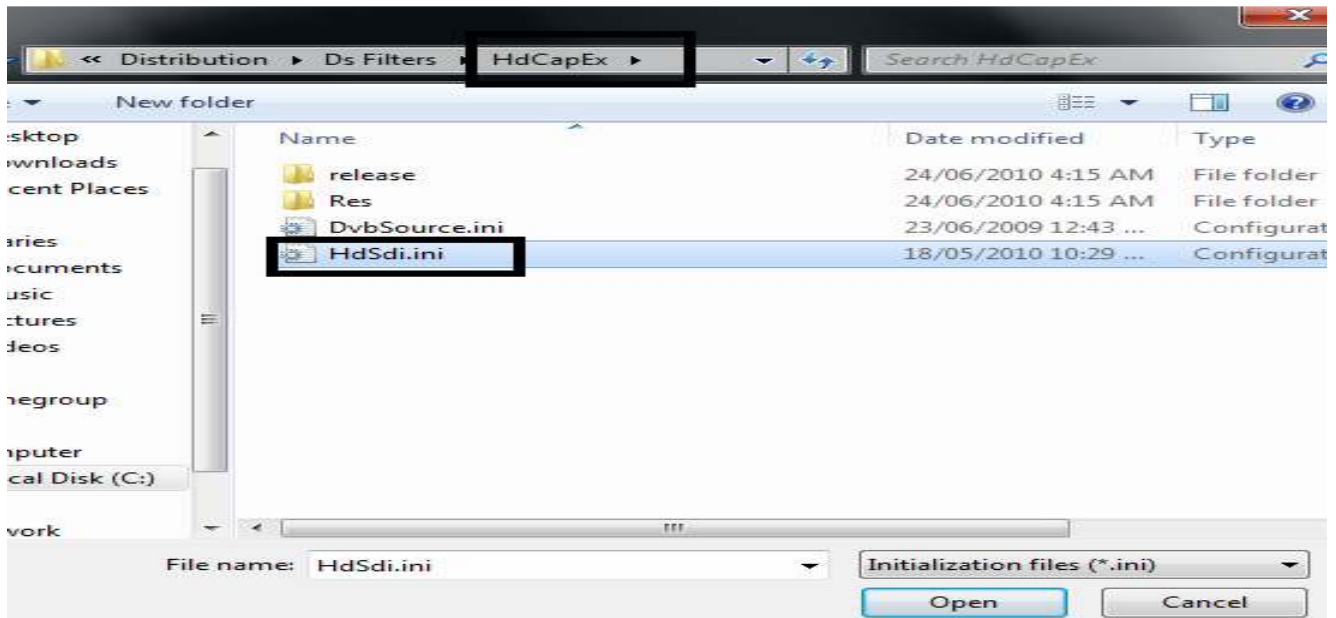


Figure 4.2 Selecting HdSdi.ini file

- This opens the “HdCapEx” window Figure. In this window you can enter/select
 - Input channel instance you are using (Make sure that correct channel instance is selected)
 - Video formats (depends on your source - 480i/720p/1080i)
 - Use the Configuration window to alter the audio or buffer settings (Click on the CONFIGURE button to activate it and ok to close this window). The Configuration window displays the default buffer values and choice to enable or disable audio. Enter correct buffer setting as per your requirement; however it is recommended to use the buffer values as is shown in the “Configuration” window of **Fig 4.3**.
- Once desired settings is selected or entered click the SEND button. An Active Movie Window displaying the data pops up **Fig 4.4**

Important Note for all Example Applications: *If for any reason the parameter settings are changed on any of the Example application or its related windows (example Configuration window) then it is necessary to restart the example application.*

Restarting the application means performing the following steps:

- Stop the capturing process
- Make necessary changes
- Close the application and its corresponding windows

- Reopen the example application – Confirm that the new settings have been applied correctly, if settings have not been applied correctly then repeat the above mentioned steps
- Begin the capturing process

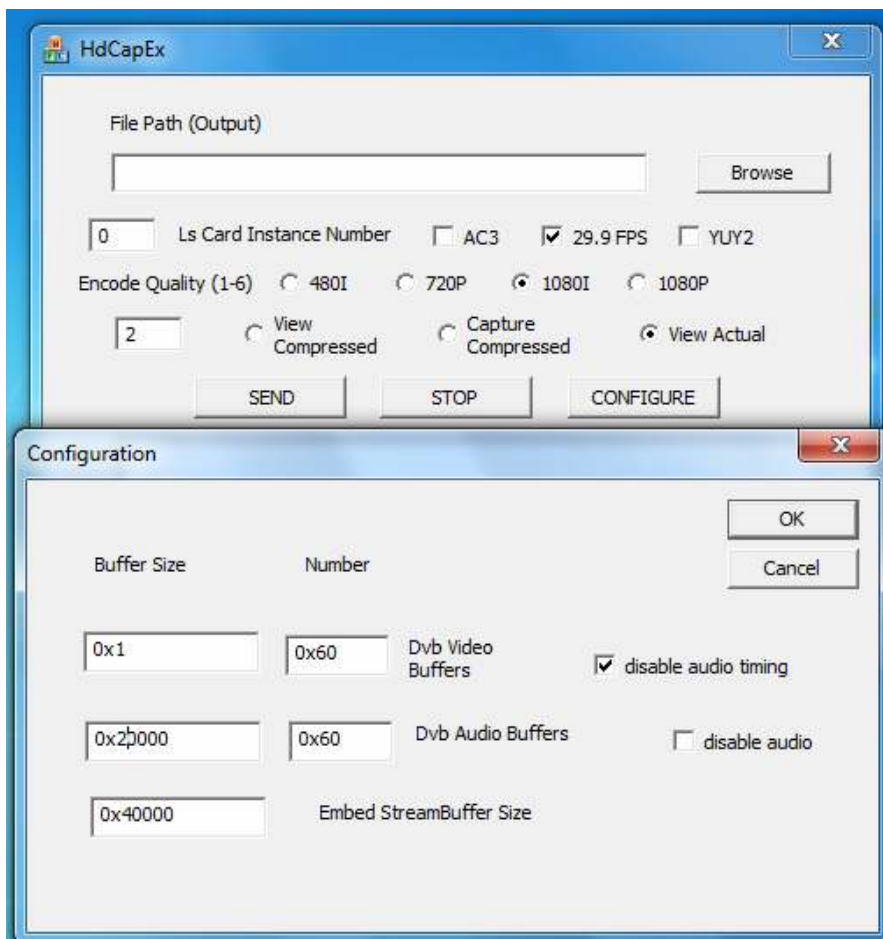


Figure 4.3 HdCapEx Window

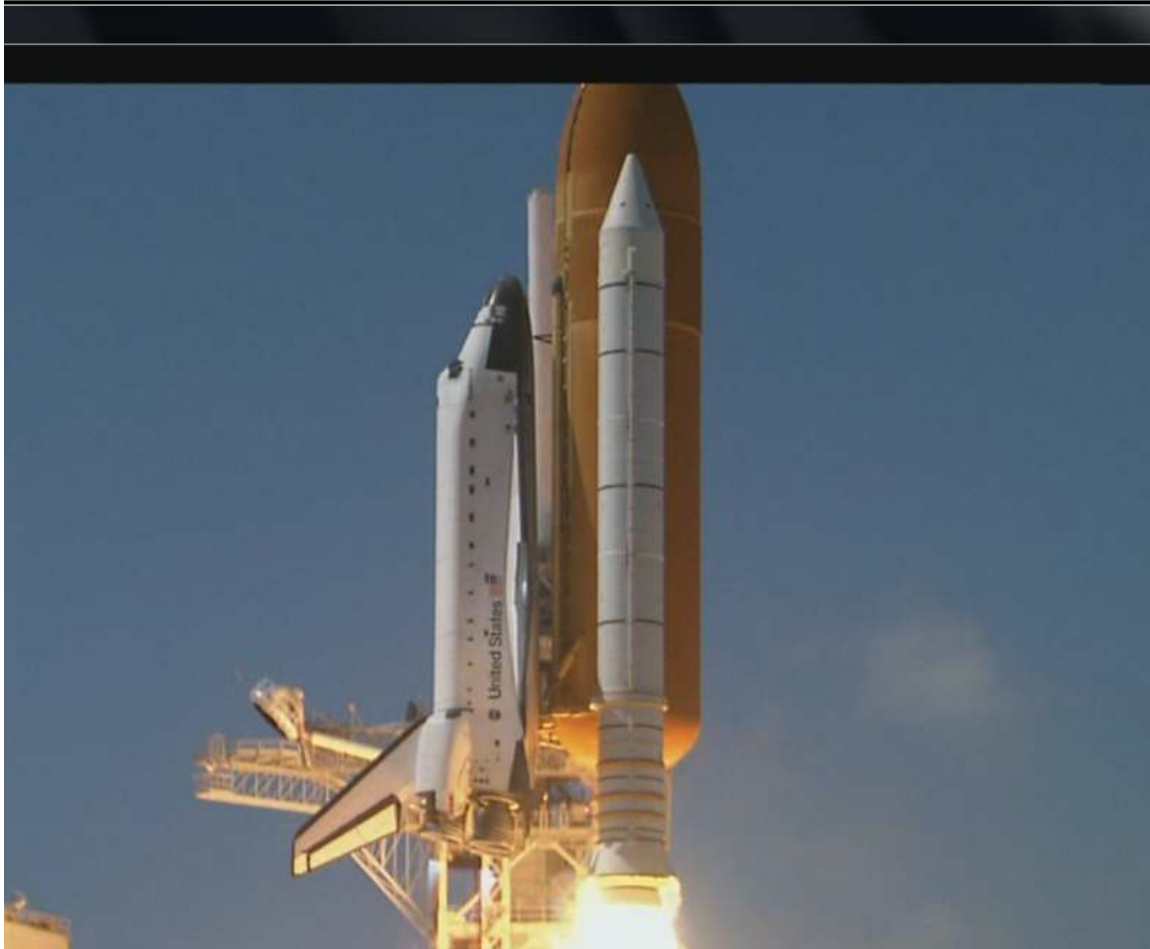


Figure 4.4 Active Display Window

4.2 SinkEx – Transmitter

This application is applicable to HD-SDI boards with transmit capabilities. Below is the “How to use” instructions for this application:

- Open SinkEx – Transmitter program (either by double clicking shortcut icon listed on the Desktop or by browsing Start-All programs-Linear Systems Ltd-DirectShow Filters-SinkEx - Transmitter).
- This pops up a SinkEx window, enter applicable values such as Dvb Instance, desired transfer rate, location of the file being transmitted. Click the Configure button to verify the buffer settings, adjust accordingly. Having verified the settings click the SEND button this will begin transmitting the video.

4.3 Using SDI Splitter example application

This application is applicable to both SDI boards and HD-SDI boards with SDI capabilities, video format supported is 480i (SD-SDI) always. Below is the “How to use” instructions for this application:

- Launch the SplitEx application (either by double clicking the shortcut icon on the desktop or by browsing Start-All programs-Linear Systems Ltd-DirectShow Filters-SDI Splitter example application.
- This pops up an Open window which will have the “Sdi.ini” file already selected (*Fig 4.5*) if not go up one folder level “SplitEx”, select the “Sdi.ini” file and click Open.

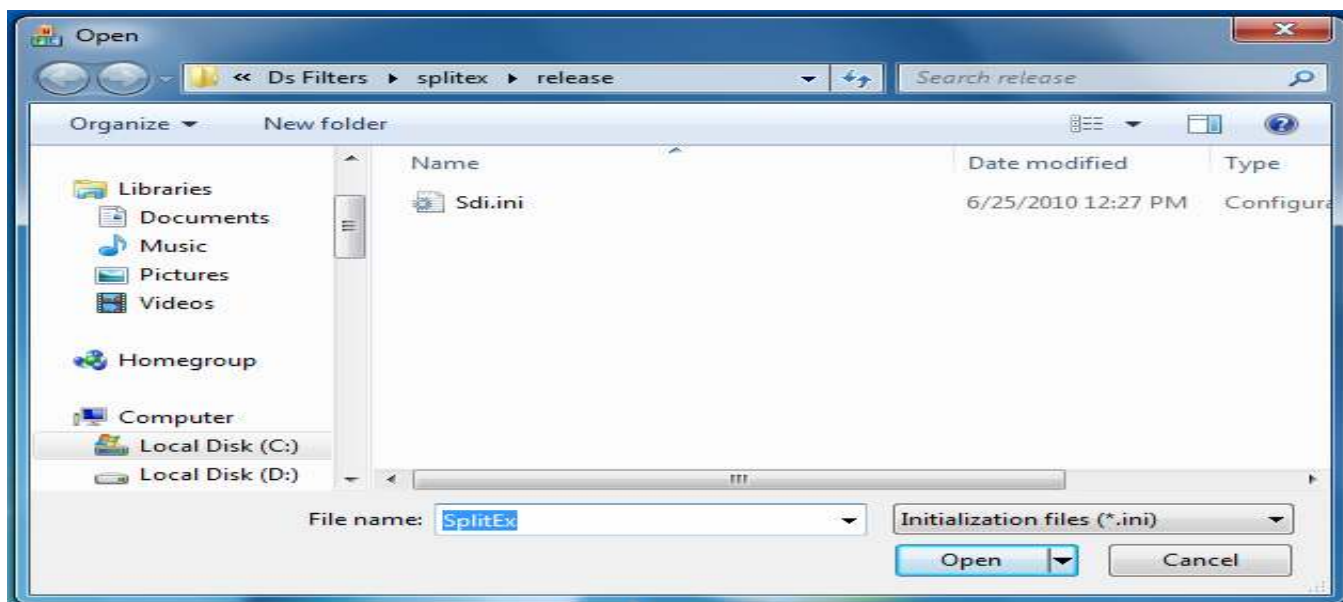


Figure 4.5 Open window displaying Sdi.ini file

- This opens the SplitEx window. In this window you can enter/select
 - Input channel instance you are using (Make sure that correct channel instance is selected)
 - Video formats (depends on your source - 480i)
 - Use the Configuration window to adjust the audio or buffer settings (Click on the CONFIGURE button to activate it and ok to close this window). As mentioned previously you will notice default values already entered in buffer fields, you can alter it as per your application requirement (if any). **Do not change the settings if just testing the Example application.** Ensure that the settings is same as shown in the Configuration window of *Fig 4.6*
- Close the Configuration window and now click the SEND button.

- An Active Movie Window displaying the data will pop up

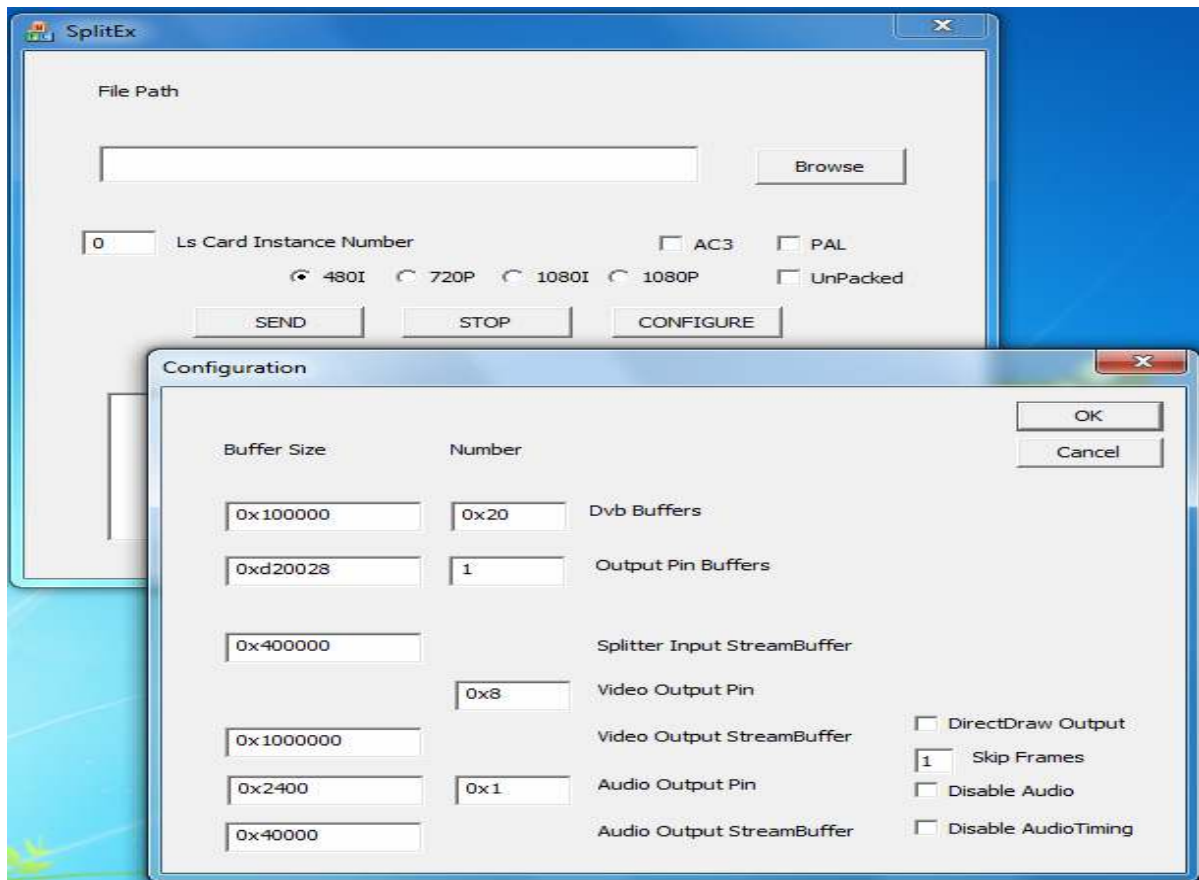


Figure 4.6 SplitEx and Configuration Window

4.4 Using SourceEx example application

This application is applicable to DVB-ASI boards. Below is the “How to use” instructions for this application:

- Launch the SourceEx application (either by double clicking the shortcut icon on the desktop or by browsing Start-All programs-Linear Systems Ltd-DirectShow Filters-SourceEx DVB-ASI example application.
- This opens up SourceEx window **Fig 4.7**
- Configure the settings as given below
 - MajorType: video
 - SubType: Mpeg
 - Filter these PIDs (Hex): Enter the PID values of the incoming stream (Use the

StreamValve IV analyzer or another MPEG Transport Stream analyzer to determine the PID values)

- Dvb Buffers & Output pin Buffers: See **Fig 4.7** for recommended buffer values
- Card Instance Number: 0 for the first PCI/PCIe Linsys card in the system, 1 for the second and 2 for the third and so on.
- File Name/Path: Use the Browse button to navigate to the location for storing the incoming stream. Leave it blank if not saving the incoming stream to disk.

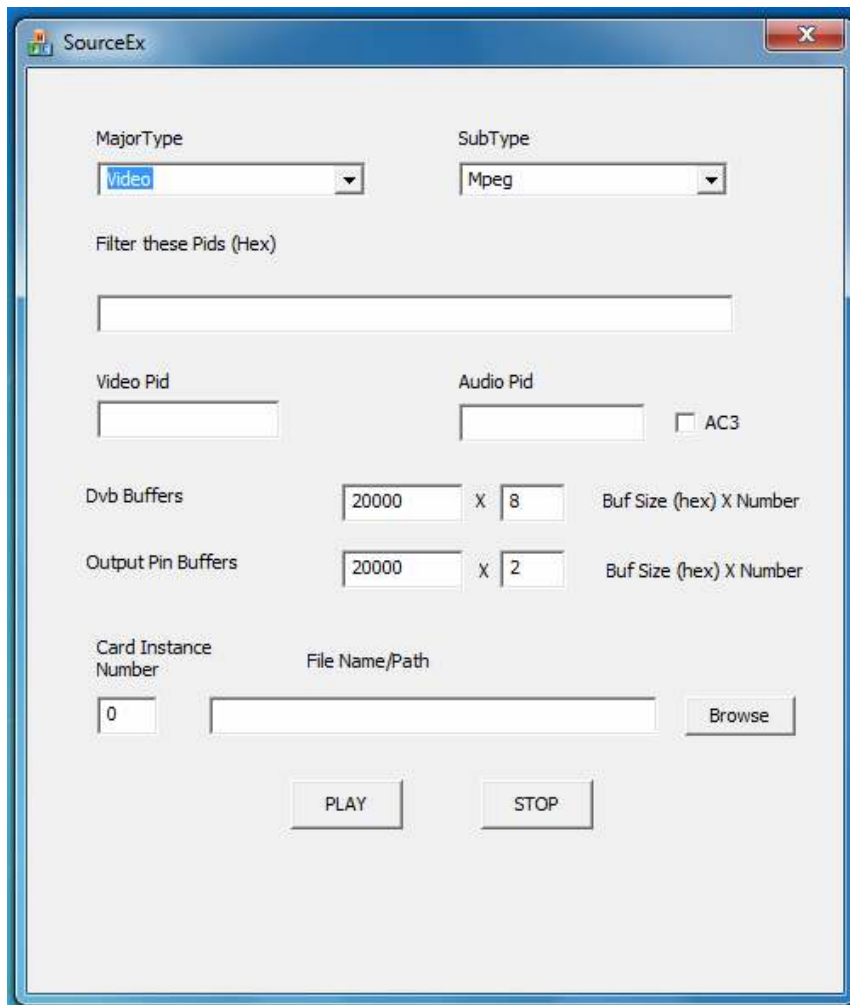


Figure 4.7 SourceEx Window

5. Linear Systems DirectShow® Filter with other supporting tools

5.1 With GraphEdit application

GraphEdit, part of Microsoft DirectShow SDK, is a tool that can be used to construct filters and filter graphs. Filters are represented by boxes, each box filter name appearing in the box have input and or output pins. These pins can be used to connect filters with one another to build communication between the filters. Many connected filters can also be referred to as filter graphs.

5.1.1 Installation

- Download GraphEdit application from the web
- The application is downloaded in a zipped format and has no installer. Extract the zipped file to access the “graphedit.exe” file.
- Create a shortcut of the file on the desktop for easy access to the file.

5.1.2 Filter Setup

Explained with filter DVBSources Capture as an example, similar set up can be used for Linear Systems HD-SDI boards

- Insert filters
 - Double click “graphedit.exe” file to launch the GraphEdit window
 - An “Untitled” GraphEdit window opens up
 - From the menu bar select Graph and select Insert Filters see *Fig 5.1*

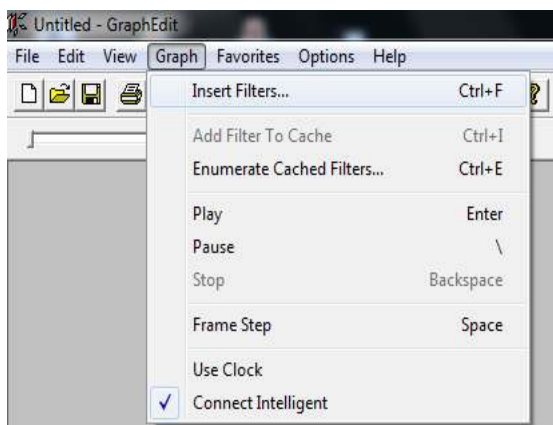


Figure 5.1 Graph Menu

- Click the plus sign next to DirectShow Filters in the “Which filters do you want to insert?” window.

- Click to select the desired filter. **Fig 5.2** shows DvbSource Capture filter being selected
- Configure filters
 - Click on the Insert filter button after the selection and then close the window. This will insert the filter DvbSource Capture (data processing unit), as shown in **Fig 5.3**. In our Example we are using just one filter. You can however proceed to insert filters as per your requirements at this stage. Our next example explains one such scenario.
 - Once the required filters are successfully inserted, proceed to connect them according to your specification. Use filter pins (available on each filter) to do the same. **Fig 5.4** illustrates a filter graph formed with DvbSource Capture filter. In the DvbSource Capture filter you will notice two pins; Output pin and Audio pin; right clicking on these pins displays pin capabilities, for our example select render pin option, this positions an AVI compressor and Video Render filters automatically. Similarly when the audio pin capability is selected it positions audio filter (automatically) that connects to the audio device. See **Fig 5.4**

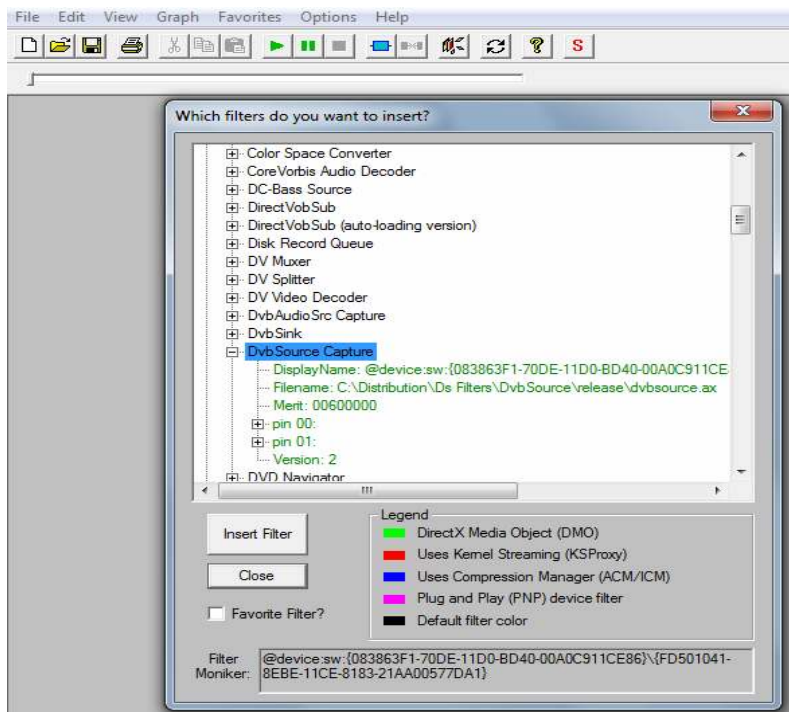


Figure 5.2 Selecting DvbSource Capture from “Which filters do you want to insert?” window

- Execute filters
 - Having connected the filters appropriate click on the play button (see black rectangle

box in **Fig 5.4**). This should initiate the capturing process, by displaying the Active Movie Window

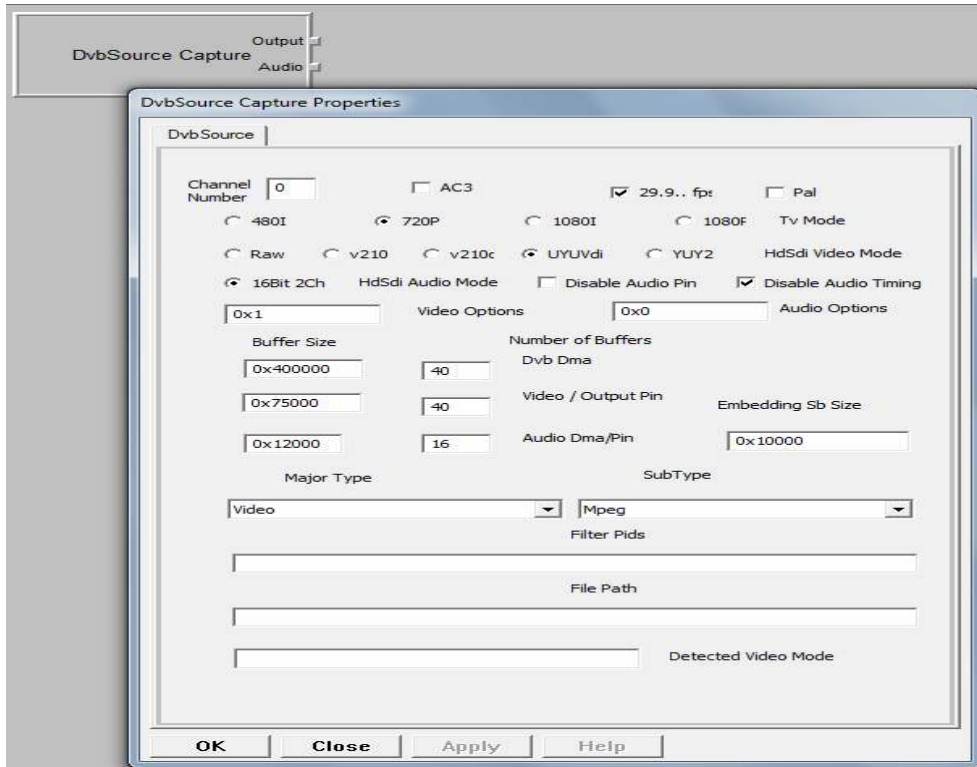
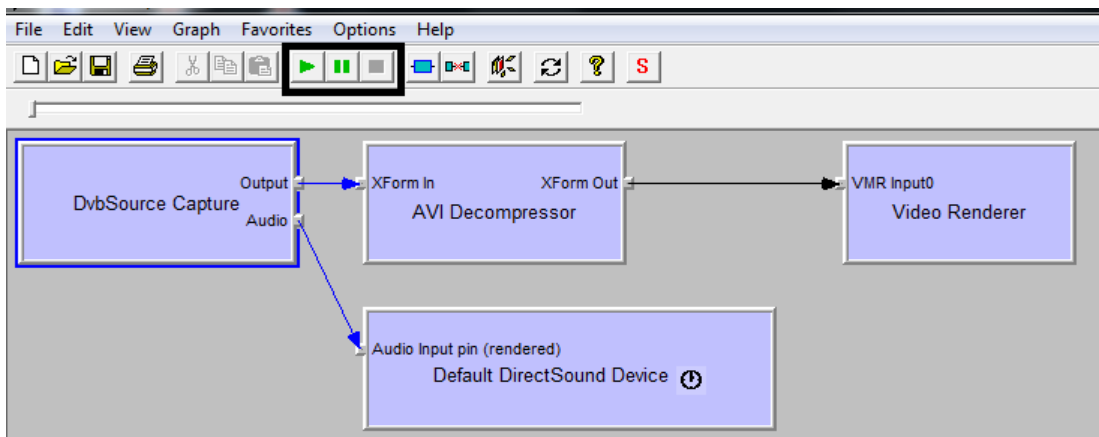


Figure 5.3 DvbSource Capture filter (in the background) and its properties window (forefront)



5.4 Filter graph formed via DvbSource Capture filter and play button

Below is an example of using GraphEdit application is with Linear Systems SDI boards.

- Double click “graphedit.exe” file to launch the GraphEdit window
- An “Untitled” GraphEdit window opens up
- From the menu bar select Graph and select Insert Filters
- From the “Which filters do you want to insert?” window, select “Video Capture Device” and then “DVBSource Capture”. Click Insert filter button.
- Next select “DirectShow Filters” from the listing and select “SdiSplitter”
- With the DvbSource Capture filter and Sdisplttter boxes inserted into the graph. Right click on the “output” pin of the DvbSource Capture box and select render. Similarly right click on the Video pin and Audio pin of the SdiSplitter box to render pins. GraphEdit should then connect all the filters like the following screen shot. Note: Ignore the “audio” pin on the “DVBSource” filter. **Fig 5.5** illustrates this example

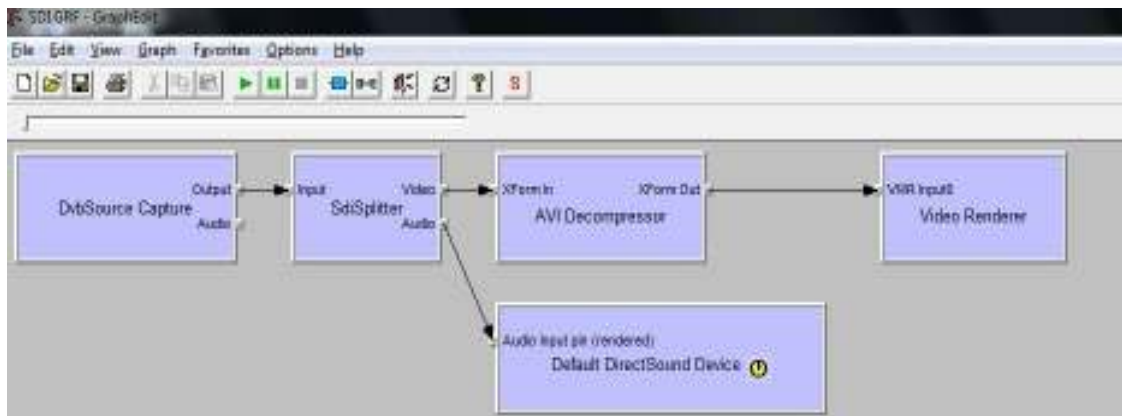


Figure 5.5 SDI board filter settings

5.1.3 Filter properties

Filter properties can be used to configure channel instance, video format, audio settings, buffer settings and other features. Figure 5.3 displays a typical filter property. To configure a particular filter right click and select properties. Figure 5.3 displays the properties window of DvbSource Capture filter. After selecting/entering desired settings in the filter properties window apply the settings by clicking the Apply button and click ok to close the window. In case of our example filter DvbSource Capture channel instance 0 is selected and the video format is set to 720p. Default buffer values are left unchanged.

5.2 With Windows Media Encoder (HD-SDI boards only)

The Windows Media Encoder is a tool that can be used to capture or convert live or recorded data stream to Windows Media formats. The DirectShow® filter has been developed to work with Windows Media Encoder to convert captured file to WMV files or to stream the video over the network.

5.2.1 Installation

Windows Media Encoder can be downloaded from the link given below. Once downloaded, being the installation of the tool by initializing the installer. User is given Run (for being installation immediately) or Save (To installer at a later time) option. The Installer is pretty self explanatory, once installation is complete, launch the application from the saved location, default location is Start-All program-Windows Media menu.

<http://www.microsoft.com/downloads/details.aspx?FamilyID=5691ba02-e496-465a-bba9-b2f1182cdf24&displaylang=en>.

5.2.2 Setup

- Open Windows Media Encoder and select new from “File Menu”
- New Session wizard window pops up select “Capture audio or Video” **Fig 5.6**

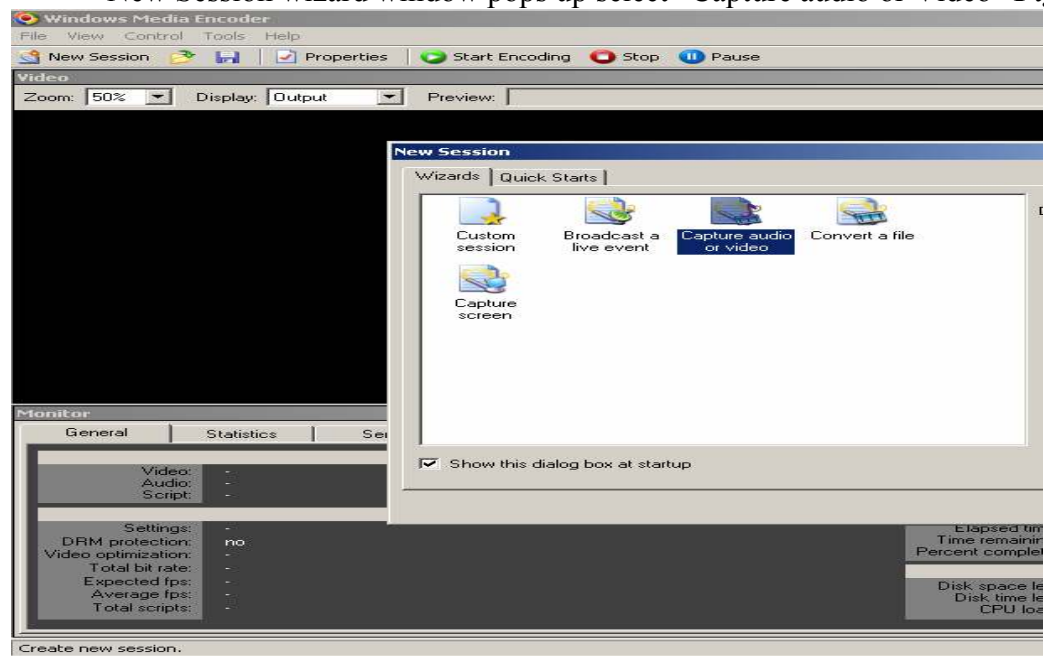


Figure 5.6 Creating new session

- Select appropriate video and audio device. In case of HD-SDI board option “DVBSrc Capture” and as the video device and “DVBAudioSrc Capture” can be selected as video and audio devices respectively, see **Fig 5.7**

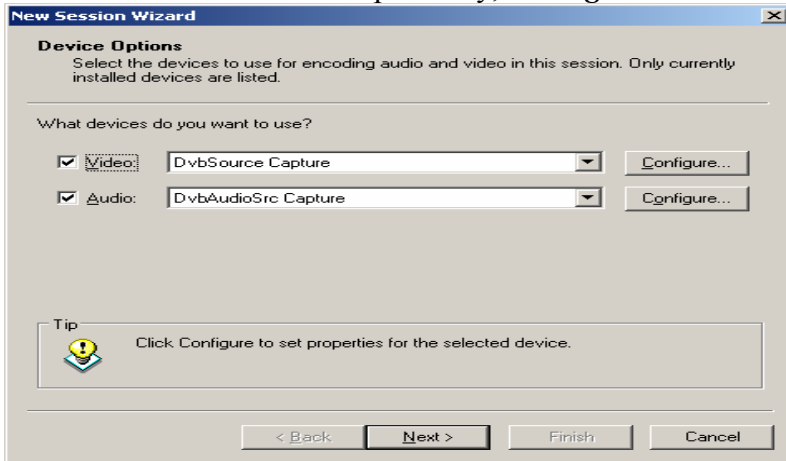


Figure 5.7 Configure Video and Audio settings

Note: The Configure buttons available in the Device Options Wizard can be used to setup audio or video filters. If during later stages the filters settings have to be altered then Properties-Source tab window (accessed from main page) allows access to configure them.

- Create a file in the disk for the application to save the result to, click “Next” (**Fig 5.8**)

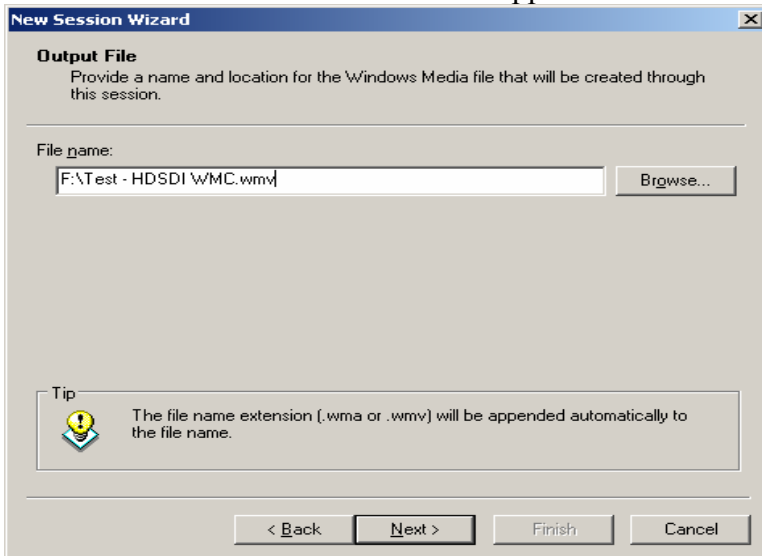


Figure 5.8 Creating capture file

- Select “File archive” Content Distribution method **Fig 5.9**

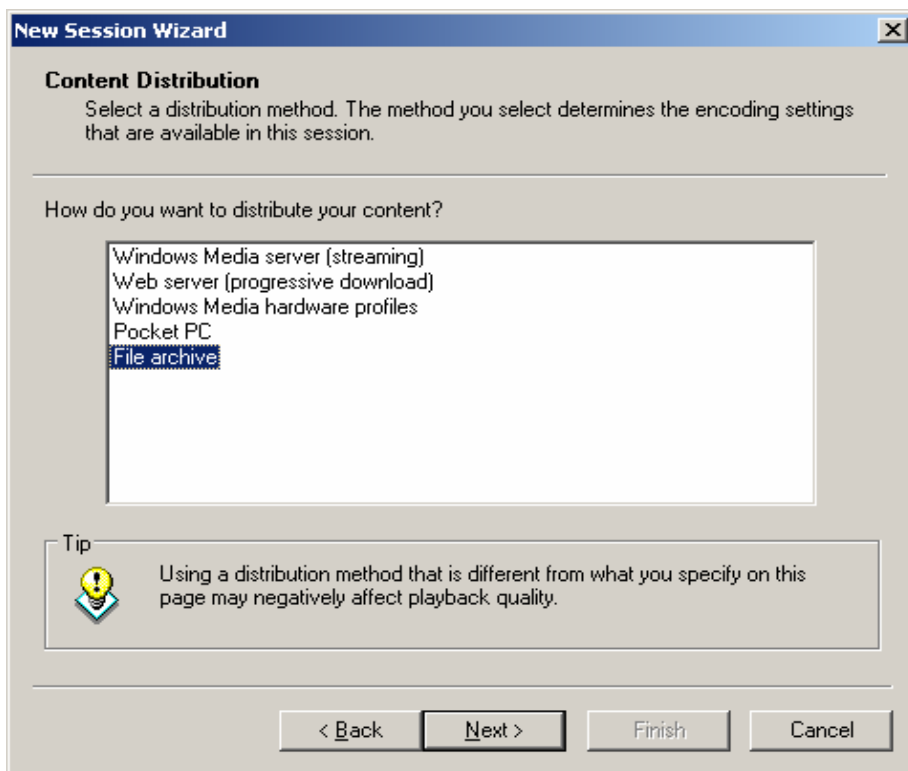


Figure 5.9 Selecting distribution method

- In the following wizard windows enter required information and when complete click Finish. Having successfully complete setting up the session, click on “Start Encoding” button to being saving of the incoming stream

Note: Any changes to the created session (existing) can be made via the Properties button available on the main window. (More information is available in section 5.2.3). The received file is saved to disk (location as mentioned in Fig 5.8) as a WMV file

5.2.3 Configuring Encoder to broadcast live over an IP network

The Encoder can also be used to broadcast a live stream. A GigaE network is preferred for this kind of setup to work correctly. Regardless of the type of player used at the receiver’s end, if the receiving player knows the source’s http and URL information it can view the broadcasted content. The source generally sends out the http and URL information to all its users before beginning the broadcast. The following steps describes setting up Encoder to broadcast a live stream

- Open Windows Media Encode and select New from the File menu
- From the New session window select “Broadcast a live event” (*Fig 5.10*).

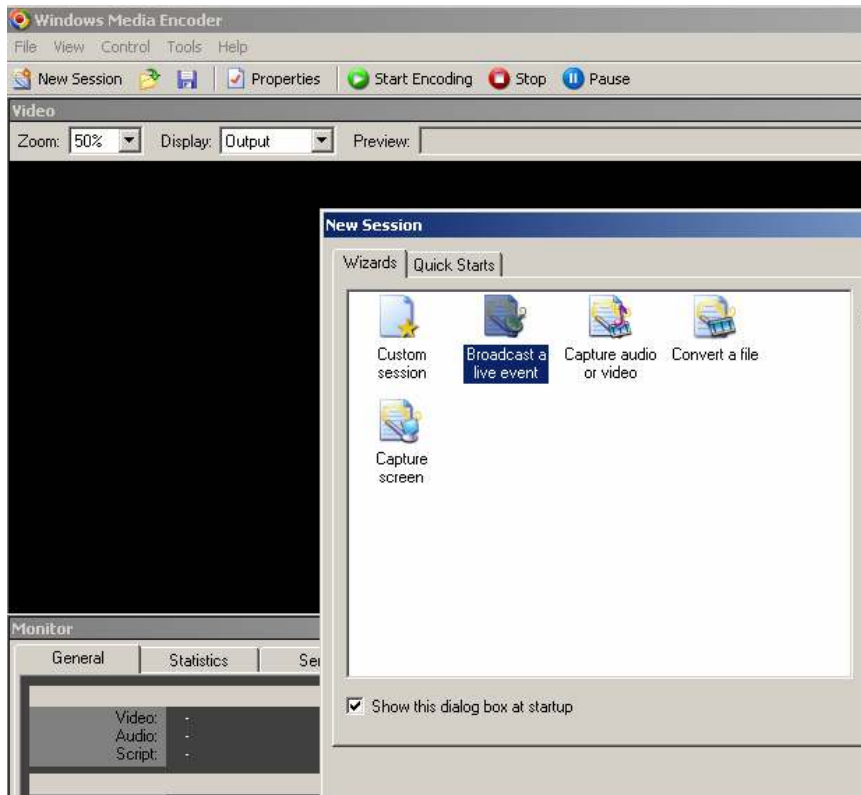
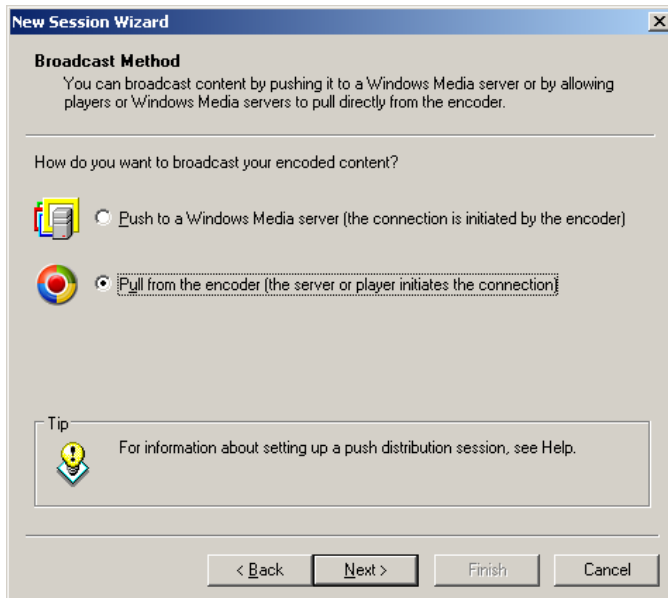


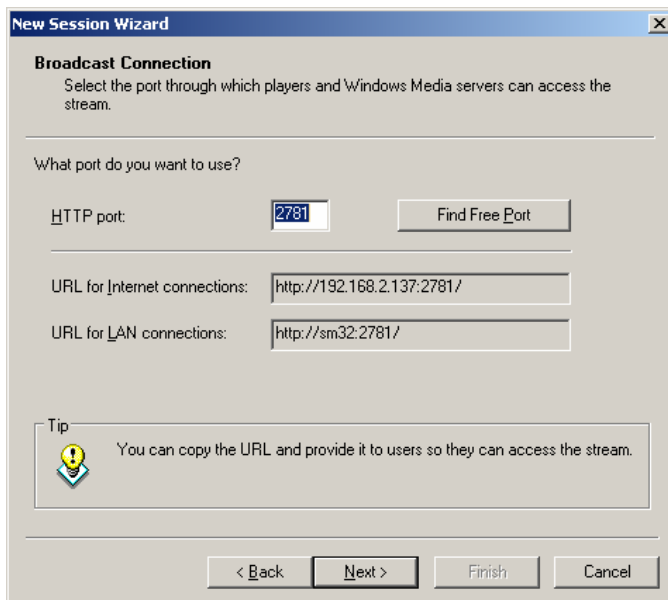
Figure 5.10 New session creating “Broadcast a live event”

- Select appropriate video and audio device. For HD-SDI board option “DVBSrc Capture” and as the video device and “DVBAudiosrc Capture” can be selected as video and audio devices respectively, see *Fig 5.7* and click Next
- Select “Pull from the Encoder” option in the Broadcast Method window *Fig 5.11*



5.11 Selecting Broadcast method

- Type in the Port number (a pre-selected port number will already be displayed). **Fig 5.12** illustrates a Broadcast Connection window with http and URL information that will be sent to the users so as to access the stream. Note the URL information.



5.12 Broadcast Connection information window

- Choose appropriate Encoding options (drop down list includes pre-determined formats). Figure 5.12 illustrates the Encoding option window. Once all the information is entered/selected correctly click Finish.

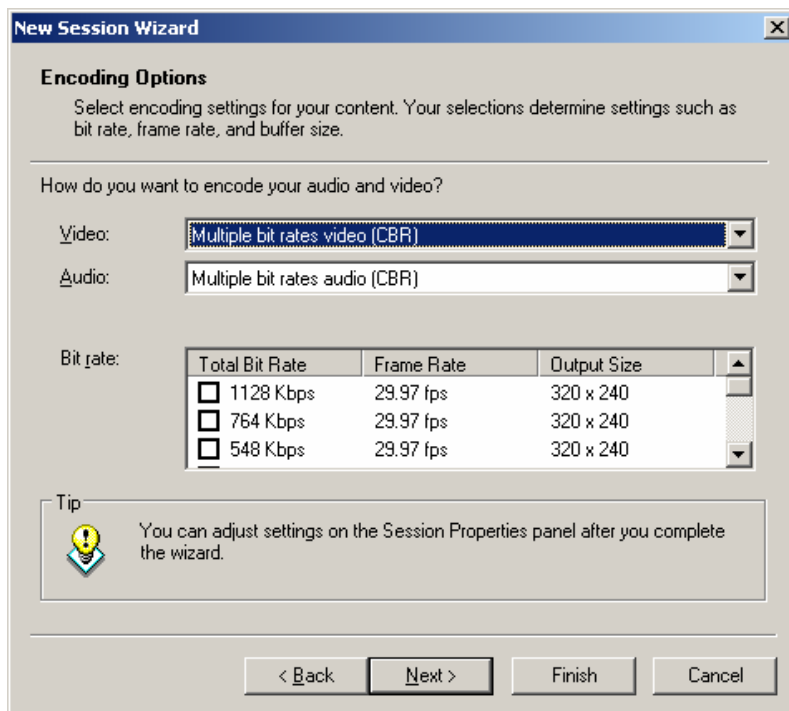
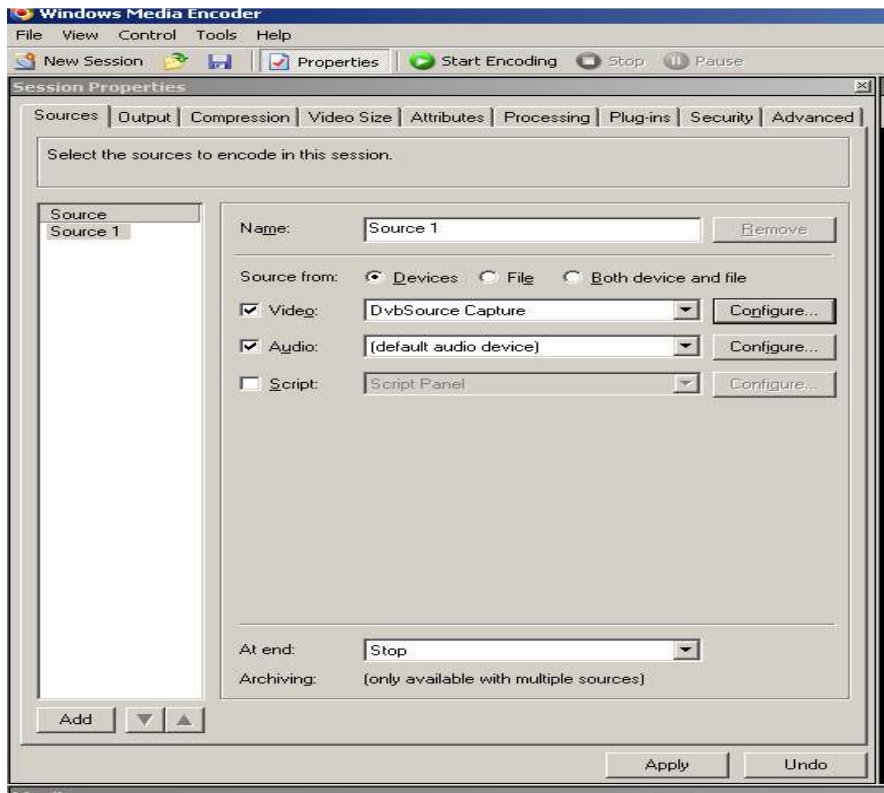


Figure 5.12 Encoding options window

5.2.4 Configuring the Encoder Properties

There are two ways to configure DirectShow filters

- When configuring the WME application, the set up window of provides “Configure” button to configure audio and video devices.
- Otherwise, by clicking on the properties button of the WME toolbar, displays audio and video device configuring options. See **Fig 5.13**



Monitor
Figure 5.13 – Encoder Properties

5.2.5 View broadcasted stream via VLC

To view the broadcasted stream sent through WME, use the VLC application (recommended). VLC can be downloaded from www.videolan.org.

- Having downloaded and installed VLC, launch VLC media player (Start-All program-VLC would be the default browsing path)
- Select Media menu, and click Open Network Stream. Here enter the Protocol as “http” and Address as in the URL provided by WME source. Click Play.

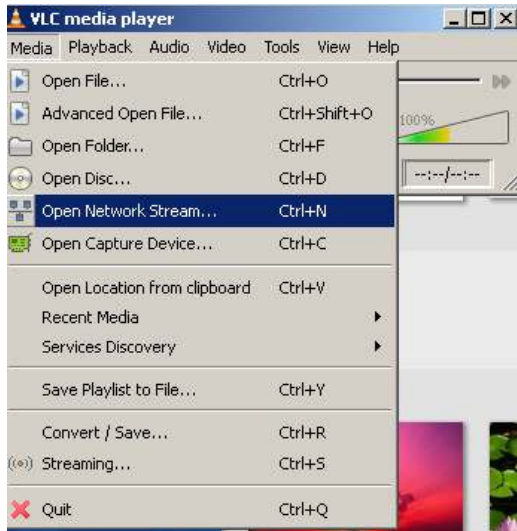


Figure 5.0 – VLC: Open Network Stream

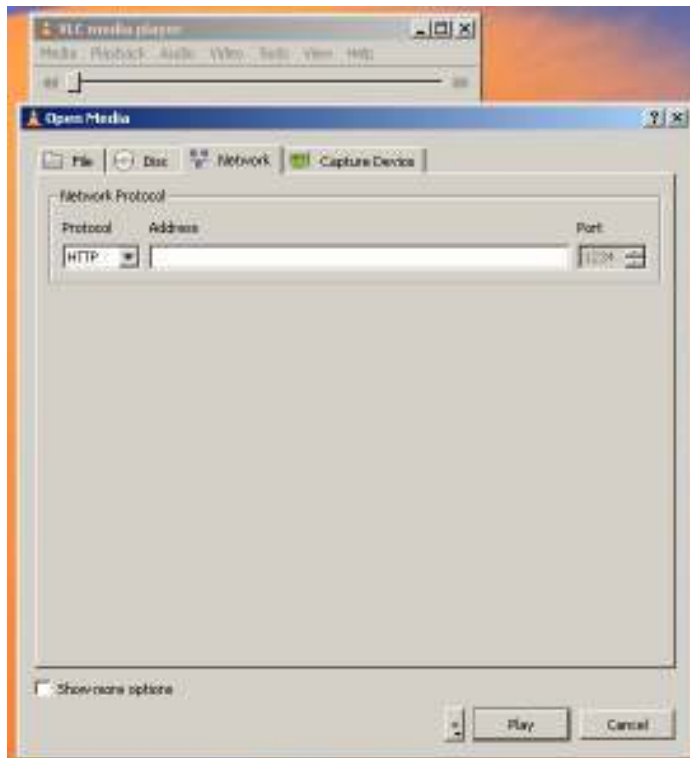


Figure 5.1 – VLC: Open http protocol

5.3 Third Party Codec

Linear Systems DirectShow Filters have also been tested using the following third party codec given below

- Shark007 codec
- Fddshow codec
- Eleboard codec

During the installation of Linear Systems DirectShow filters you will notice the installer providing links to website from where you can download these codec. If you have not missed this information during installation, please use the links given below to download or for more information on these codec.

Shark 007 codec: <http://shark007.net/>

ffdshow codec: <http://sourceforge.net/projects/ffdshow/>

Eleboard codec: <http://www.eleboard.com/download/>

6 Troubleshooting

6.1 Unspecific error

Two such error events that might occur

Error 1: The application is not activated; **Solution:** Please activate the program

Error 2: The buffer size is not setup correct; **Solution:** Make sure the buffer size is set to the recommended values as in section 3.3.4. Refer to Section 3.3.1 for instructions on how to set the buffer size using DVBCfg application.

6.2 No audio

The following could be the possible causes of this issue:

Incorrect selection of audio instance: Because video and audio instances are separated, it is essential that correct audio instances be selected for specified video instance. See section 3.3.3 for details description of Channels and its corresponding instances. Care must be taken to select matching video and audio instances

Audio instance started before video instance: Even though audio channel is independent of video, if incoming RAW data has video stream then it is important to start the video instance before audio instance for a given interface. Contrary, if the stream is audio only, then the audio instance has to be started before the video instance, to avoid sync problems. Standard practice is to start the video first and then the audio.

6.3 Encoding discontinue unexpectedly


Windows Media Encoder consumes heavy system resources and it is up to the system to ensure that it manages and delivers its resources efficiently. Encoder's operation may become unstable if continuous overrun of resources occurs. If the problem continues then it is best to enhance system (hardware) resources accordingly.

6.4 Audio and Video are out of sync

This is related to driver buffer settings of the audio channel. Because bit rate for audio channel is much lower than the video, the number of buffers and buffer size for audio channel should be set to lower value than the video. See section 3.3.4 for default buffer settings for audio instances. If the recommended settings does not resolves the problem, then try to decrease and increase the buffer size first before change the number of buffers. Also try starting the audio channel before the video channel

6.5 Receiving message says "DVBSource.ax" registration has failed

This message is displayed if the DirectShow® filters is not installed in the system. Couple of reasons why registration of the DirectShow® filters fails is given below:



DirectShow® Filters folder has not been installed in the correct directory. Make sure the DS filter folder is under C:\Distribution folder.

Operating system's service pack has not been updated with the most recent one. Make sure the Windows System has the latest service pack installed; Run the Windows Update program.

Check if the system compatible VC application is installed in the system. If the system is 64 bit compliant, make sure that 64 bit compliant VC redistributable has been installed and that goes the same for 32 bit system.

Appendix

Appendix 1: Example - Displaying incoming SDI (480I) stream)

Board: Vidport (Model 198 Rx).

Note: we have tested with one board installed in the system, it is important to note this, as this reflects the channel number displayed in DVBCfg and in Direct Show Filters.

Source: SDI (480I) output from Tandberg

Step 1: Set buffer settings

- Open DVBCfg Application (Start-All Programs-Linear Systems Ltd- Windows Master Driver-DVBCfg Application)
- Select channel number 1 – video channel (Note 1)
- Set Rx – Max. Buffer Size to 0X400000 and Rx-Max. Number of Buffers to 40
- Select channel number 2 - audio channel
- Set Rx - Max. Buffer Size to 0X40000 and Rx-Max. Number of Buffers to 10
- Click ok (This prompts system restart) Proceed with restarting the system

Step 2: Connect 480I SDI source to Receive channel

Step 3: Testing Vidport board using HD-SDI Filter Test Application

- Access Direct Show Filters (Start-All Programs-Linear Systems Ltd- Direct Show Filters)
- Select HD-SDI Filter Test Application (This action displays an Open window)
- In the Open window, go up by one folder, that is select HdCapEx and select file “sdi.ini”. This should open HdCapEx window
- Make sure the channel selected is 0 (channel numbering starts from 0 in DirectShow Filter application)
- Uncheck Audio codec, Frame rate, FourCC format settings
- Set the Frame size to 480I
- Encode Quality to View Actual
- Click on Configure button to double check that the audio is enabled (if disable audio option is checked, uncheck it)
- Click on Start. Video/Audio playback should begin

Step 4: testing Vidport board using GraphEdit

- Open GraphEdit
- Select Graph menu from the menu bar
- Select Insert filters
- In the “which filter do you want to insert?” window, Click the plus sign next to Direct Show Filters and select “DvbSource capture” filter. click the Insert button to select this filter

- With the DvbSource capture filter placed in the GraphEdit window. Right click on it to select filter properties
- Make sure the filter is configured to the following settings
 - Instance number is 0
 - Tv Mode is 480I
 - Hdsdi Video mode is UYVYdi
 - Hdsdi Audio mode is 16 bit channel
 - Other settings can remain unchanged and ensure that the buffer size is set to acceptable values. Close the properties window.
- Right click on the output pin of the DvbSource capture to select Render pin. This action connects two consecutive filters; AVI compressor and Video Renderer to the DvbSource capture filter.
- Next Right click on the audio pin of the DvbSource capture and select Render pin. This action connects Default Direct Sound Device filter to the DvbSource capture filter.
- Click on the play button. Video/Audio playback should begin.

Appendix 2: Copyright information

Microsoft® DirectShow® is registered trademarks and ActiveMovie® is trademark of Microsoft Corporation in the U.S. and/or other countries