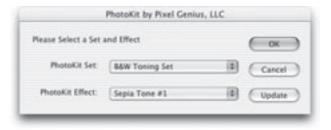


Introducing PhotoKit™ 1.2

PhotoKit 1.2 is a photographer's toolkit comprising 141 effects. Some offer accurate digital replications of analog photographic effects. Others, such as the sharpening, grain, and noise reduction effects, produce results that would be difficult if not impossible to achieve in an analog darkroom. In both cases, PhotoKit's image enhancements and adjustments are designed to work in a way familiar to photographers. A simple dialog calls up the PhotoKit tool sets, where you can easily select the desired image effect, and let PhotoKit do the work.

PhotoKit is an Automate Plug-in, a new breed of plugins for Photoshop that allow custom programming combined with core functionality of Photoshop itself. As such, PhotoKit appears under the File menu's Automate sub-menu. After successful installation, PhotoKit is available whenever you have a 24 bit RGB image open. NOTE: PhotoKit will not work on CMYK, Lab or Grayscale images. You can, however, convert Grayscale images to RGB to apply PhotoKit Effects, then convert back to grayscale once you have achieved the desired result. Also, PhotoKit will not run on 16 bit/channel images (except in Photoshop CS).

All PhotoKit effects create a new layer labeled with the name of the effect, leaving the original underlying image untouched, so it's always safe to experiment. PhotoKit never, ever, changes the underlying image data. By far the easiest way to learn what PhotoKit's effects do is to try them—they can't do any harm.





A second benefit of PhotoKit's layer-based approach is flexibility. A PhotoKit effect is just a starting point. You can vary the strength of the effect globally by adjusting the layer's opacity, or locally by creating a layer mask and painting on the layer's mask. If you want a particular effect to be stronger, you can simply run it again—PhotoKit uses all visible layers as the basis for its effect.

Most of PhotoKit's effects are resolution-independent. The Image Enhancement and Photo Effects sets, however, are resolution-dependent, and are optimized for digital captures in the 8–18 Mb range. You can, of course, use them on larger or smaller files, but you may need to adjust the opacity, or on large files run the effect more than once, to obtain the desired effect.



The PhotoKit Concept

PhotoKit started with a small group of people who probably know more about Photoshop than the other 99.9% of the installed users base. The group—two best-selling authors, four Photoshop alpha testers, an expert consultant, and a software engineer with probably more engineering hours in Photoshop than anyone outside of the Adobe Photoshop engineering team—wanted a different way of working, one that's faster, more efficient, more repeatable, and less destructive to images.

Despite its name, Photoshop's traditional tools—Levels, Curves, Hue/Saturation, etc.—are grounded more in prepress practice, tools, and terminology than in anything the typical photographer would recognize. As lovers and practitioners of photography, the group formed PixelGenius, and created PhotoKit, to provide photographers a collection of effects that simulate the analog processes they understand and need.

Each of the effects in PhotoKit provides a consistent, repeatable result, day in and day out. You no longer need to start from scratch every time you open an image. This philosophy coupled with the design of using all visible layers and returning the results as new layers—while NEVER touching your original image—lets you use PhotoKit easily and safely.

So, why these specific sets and effects? The PhotoKit collection comprises a variety of effects the product designers commonly produced and used. Some started as often-repeated Photoshop Actions, while others were designed specially for PhotoKit. The following is an explanation of the various sets and effects found in PhotoKit 1.2.

The PhotoKit Sets and Effects

B&W Toning Set

This set contains effects that replicate traditional chemical toning done in the darkroom. The Sepia series gives a warm highlight and mid-tone while adding a bit of coolness to the shadows-very similar to the process of bleaching a print and re-developing in a sepia toner. The Cold Tone effects start subtle and replicate printing on a cold tone B&W paper such as a bromide enlarging paper. The Selenium, Platinum and Brown Tone effects follow their chemical counterparts. (Note: executing the B&W Toning Effects on inkjet prints requires accurate output ICC profiles for the printer, and proper use of Photoshop's color management features. B&W printing is today the most challenging aspect of inkjet printing. We strongly recommend using custom profiles for your ink and paper combinations, as well as exploiting Photoshop's very useful Soft Proofing features.)



Original



Sepia Tone #3



Burn Tone Set

How often have you wanted to darken a sky or adjust the fall off of a light? For photographers, dodging and burning in the darkroom was a constant practice. Artfully casting shadows under an enlarger or cupping your hands to locally darken areas was something a darkroom printer had to do. While certainly doable in Photoshop, setting up an action to repeatedly produce an exact effect is tedious (we know because we had to create all these effects). The Burn Tone Set produces effects that darken the specific areas indicated by the effect's name by about 1 full stop (in photographic terms). The results are set to a "Multiply" blend mode at 40% (about 1 stop in Photoshop terms). You'll notice that the results are already masked to the intended areas. You can lighten the effects by reducing the burn layer opacity or increase the effect by raising the opacity. The Dodge Tone Set mirrors the Burn Tone Set.



Original



Burn Left 1/2



Original



Warming 4

Color Balance Set

One of the most common color corrections photographers needed in Photoshop is really a light balancing correction that simulates the use of on-camera filters to warm or cool the light hitting the lens. For example, photographers often add a warming filter such as a Wratten 81A or B to warm up overcast days. Photoshop's color correction controls are extremely powerful, yet it's really rather difficult to achieve a simple warming or cooling effect. Our Color Balance Set includes four strengths of warming and cooling effects that replicate putting a filter over the lens. They can be very subtle or strong—if you need a stronger effect than #4, try running the effect twice. You can also localize the effect, by adding a Layer Mask. Also included are the six additive and subtractive primary colors. If your image has an overall Green colorcast, run the complementary color, which would be Magenta. Red is the opposite of Cyan, Yellow and Blue are also complementary. If the effect is too strong, lower the opacity. If too weak, run the effect twice.





Original



1/2 Deep Red Contrast

Color To B&W Set

Photoshop's basic color to greyscale is modeled after typical B&W film. The default conversion is pretty basic and often requires significant tone corrections. The Color To B&W set allows much more control over how individual colors are rendered to grayscale than the Photoshop default conversion. The various effects replicate the effect of shooting B&W film with a color contrast filter over the lens. The filter lightens the colors of the filter while darkening the complimentary or opposite color. So a Red Contrast lightens reds and darken cyans, similar to shooting with a Wratten #25 filter. This effect darkens skies and lightens skin tonesoften useful for women. Green is often used to lighten foliage and darken skin tones-often useful for portraits of men. Each effect has a full and 1/2 effect. You can run several different conversions and use layer masks to apply different effects to different areas. (If you wish to do this, remember to turn off the previous effect before running a subsequent effect. Also, it's useful to run these Color To B&W effects before running the **B&W** Toning effects.

Dodge Tone Set

Like the previous Burn Tone set, the Dodge Tone set replicates the effect of lightening the indicated areas of the image. These effects use Photoshop's 'Screen' blending mode to lighten by about one stop, the masked areas in the image. The default opacity is 40% and the strength of the effect can be strengthened or weakened by changing the opacity of the resulting layers. Again you can further localize the effect with a layer mask.



Original



Dodge Center Oval





Original



Luminance Sharpen 3



Original



Noise Reduction I (x2) plus High Pass Sharpen I

Image Enhancement Set

The various effects in this set are intended to aid in the sharpening or smoothing of images. There are three basic sharpening series. The Edge Sharpen routines apply the sharpening through a mask that allows the sharpening only at the edges of objects in an image. Used carefully, you can use these routines to help increase the edge sharpness and try to bring objects into a more critical focus. These effects can only help an image, they can't turn something that is out of focus into sharp focus, but they are useful enhancements. The Luminance Sharpen routines are useful for overall image sharpening. Images, whether from a scanner or digital camera, need a some sharpening to recover the loss of apparent sharpness in the digitizing process, but too much sharpening is best avoided, because you may have to sharpen the image again for different output processes. So when using any of these routines, less is better than more until you get to the final intended reproduction size. Also remember that often you only need to sharpen localized areas. For example, you may run one of these routines and lower

the overall opacity or add a layer mask and 'paint away' those areas that don't need sharpening. With faces, sharpen the eyes and mouth, but reduce the sharpening on other areas of skin. The High Pass sharpen uses a formula to apply the high Pass Filter to a layer set to Overlay blend mode. These routines are particularly useful for adding final sharpening to final-sized images prior to printing. One key here is to remember while you should evaluate the actual effects on the pixel in the image at a 100% zoom ratio (one screen pixel for each image pixel) when you are trying to determine how much sharpening effect you need, it's also useful to examine the image at a screen zoom ratio of 50% (two image pixels for each screen pixel). This dithering is similar to the effect of making halftone dots or the stochastic screening of ink jet printing.

The Noise Reduction effects use a similar edge mask to the Edge Sharpen effects except they preserve edge sharpness while reducing grain or noise in the open flat areas of the image. These effects are useful for reducing analog photo grain or digital camera noise.



Photo Effects Set

These effects are digital replications of photographic effects. The grain effects are useful for adding grain to digital captures or after extensive retouching or painting. The grain helps break up the texture of the image and produces an integrating soft noise. Often you'll want to use these at something lower than 100% opacity.

The Fog effects and Diffusion effects closely simulate adding a fog filter over the lens or a diffusion filter under an enlarging lens. The Fog effects add a glow around lighter object (they spread the highlights) while the Diffusion effects add a darkening glow (they spread the shadows) around objects in an image. The Center Clear Blur simulates shooting through a filter often used over the camera lens to soften the edges of an image while keeping the center sharp and clear—like smearing Vaseline on a lens, only less messy. The various additional effects provide quick, easy and repeatable rule and edge effects.



Original



Centre Clear Blur #3



Normal



Contrast Mask 3

Tone Correction Set

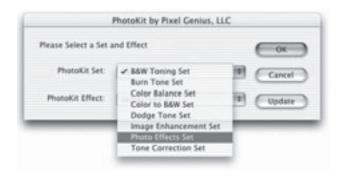
Possibly the most mission critical set contain in PhotoKit, the Tone Correction Set provides consistent and repeatable tone corrections in images. The Punch Blacks and Punch Whites use a masked multiply or screen adjustment to darken the blacks or lightrn the whites in images. The Burn (darken) and Dodge (lighten) shadows are useful to deepening or lightening the shadows. The Dodge (lighten) and Burn (darken) Highlights do the same for the highlights as the corresponding set does for the shadows.

The Contrast Masks simulate "preflashing" film, reducing contrast while maintaining a full dynamic range. They produce complicated image blends where the shadows are lightened and the highlights are darkened while keeping black and white tones untouched. These contrast adjustments are useful for increasing highlight and shadow detail while maintaining strong blacks and whites. The Plus and Minus series produce digital versions of photographic "F Stops" within Photoshop. The Plus series lightens and the Minus series darkens.

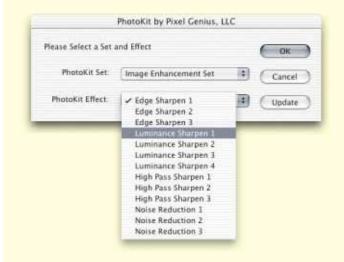


Using PhotoKitTM

PhotoKit's eight 'Sets' offer a wide variety and functionality. To run an effect, select PhotoKit from the Automate menu, select the desired set and then select the required effect. PhotoKit will deselect any active selections, make a new layer and fill it will all of the currently visible layers you may have in the image. In most cases, PhotoKit's results are layers with a normal blending mode at 100% opacity. Some of the effects produce layers set to other blending modes and a lower opacity, allowing greater flexibility to the user.



This is an example of running PhotoKit on a digital capture (original image is from a Canon D-30 camera shot in fine jpeg and with a file size of 2160x1440 pixels). Here the desired effect was to sharpen the image overall. We called PhotoKit, selected the Image Enhancement, and chose Luminance Sharpen I from the effects drop down menu.





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Suggested Workflow

Plan your strategy when employing PhotoKit. For example, applying a very low level of sharpening in the beginning of an imaging session may be fine, but only after you have done any up-rezing and after any major retouching or spot cloning. Final sharpening must take into account the final image output size and output type. Over sharpening can ruin an image and should be avoided. One way to help avoid over sharpening is to adjust the overall opacity of a resulting PhotoKit sharpening effect.







In this figure, the opacity slider is being used to lower the overall effect of the sharpening effect.

Evaluating Sharpness

Often, using a stronger effect at a lower opacity produces better results than using a weaker effect at full opacity. PhotoKit's sharpening effects don't increase sharpness of deep shadows, nor do they work on extreme highlights, so you can use stronger sharpening without over sharpening shadow noise or destroying highlights. Ideally, you should evaluate the actual effect of the sharpening at a Photoshop zoom of 100% (1 image pixel for each screen pixel) but adjust the opacity or amount of sharpening at a screen zoom ratio of 50% to better judge the amount of sharpening needed for reproduction.

Another method of modifying the results of PhotoKit effects on a local basis instead of over the entire image is to use a 'Layer Mask'. Layer masks can locally lower the opacity on specific areas of an image. Using a black paintbrush on the layer mask, you can paint away the effects. Or, holding down the Option key (Alt key on Windows) you can automatically fill the layer mask with black (hide the effects), and paint the effects in with a white paintbrush.









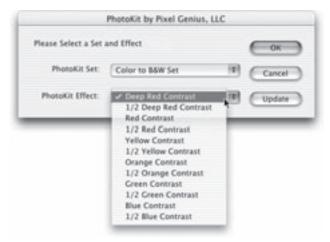
The image on the left shows the original image before sharpening while the image on the right shows the image after running a Luminance Sharpen I effects. Both images are at 100% of their original size.

Color to Grayscale

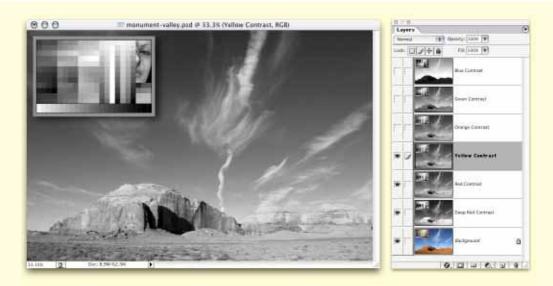
One of PhotoKit's useful capabilities is to provide a more controlled method of color to grayscale conversions. In this figure, we included a color swatch to help visualize the effects of various Color to black and white effects.

In the PhotoKit dialog, selecting the Color to black and white Set lets you select a variety of conversion methods that mimic the analog process of shooting B&W films through various color contrast filters. We suggest you use these color to black and white conversions prior to running the black and white Toning effects to achieve better overall conversions. If you wish to try several different conversion effects, remember to turn off the previous PhotoKit layer results.









You can use several color to black and white conversions with layer masks to control the final overall conversion. In this figure, all of the full strength color to black and white conversions have been run. The Yellow Contrast version is the currently visible layer.

Grayscale Conversions

The following figures show the full strength effects of PhotoKit's Color to B&W effects. Note on the color chart the colors that are lightened and darkened by the effect. Red lightens reds, yellows and oranges while darkening the complementary colors such as cyan, blue and green. You can customize the overall effect by making selections around specific objects or areas, or by simply painting on layer masks. The document windows show which effect was used. Note that the blue contrast effect rarely produces useful effects for most images. However, when you need to modify the exact color to black and white conversion locally, the blue contrast can provide useful local tone information.



Deep Red









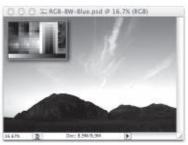
Yellow



Orange



Green



Blue









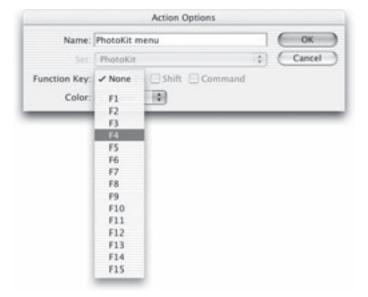
This series of figures shows the original color image at the top. The middle figure shows the default Photoshop to black and white conversion. The bottom image is the result of four separate PhotoKit conversions including: Deep Red Contrast, Red Contrast, Yellow Contrast and also Green Contrast. We assembled the layers using layer masks to blend localized opacities.

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Creating a PhotoKit™ Action

One of the first things a new PhotoKit user should do is to create an action to make it quicker and easier to use PhotoKit. You can create a simple action in Photoshop to open PhotoKit automatically, instead of navigating the Automate menu.. In the Actions palette, click on the new action icon, or use the fly out menu and select new action. The dialog box will prompt you to name the action and you can also assign it an 'F' key. Be sure to use an F key that is not already assigned.





After naming the action and setting the F key, the next step is to use the 'Insert Menu Item' command in the Actions palette fly-out menu. Using this method of calling PhotoKit is the easiest and simplest method of creating a PhotoKit action.

After selecting the Insert Menu Item, you will be asked to select a menu item. To do this, you will need to navigate to the Automate menu and select PhotoKit. Click 'OK' and then stop recording the action. Because the PhotoKit dialog is 'sticky', re-running PhotoKit will default to the last used set and effect. This makes it easier to do comparison tests to determine the exact effect you wish to use.





Combining the PhotoKit™ Effects

In this next section, we wanted to talk a bit about using entire 'series' of PhotoKit effects in a step by step series. The figure is a shot by Seth Resnick, taken in Italy. The original shot is an 11 Mb capture from a Canon 1D digital camera. Here are the before and after PhotoKit images.

The top image is the original capture as it came into Photoshop. The bottom image is the result of running 11 separate PhotoKit effects. The sky was darkened. The overall color and tone was improved. A 'Grain 100' effect was run and the final effect was to add a 4 pixel black rule around the image. After some of the effects were run, the overall opacity was adjusted prior to running the next step. Also, on one layer, a layer mask was applied (see figure on the next page).





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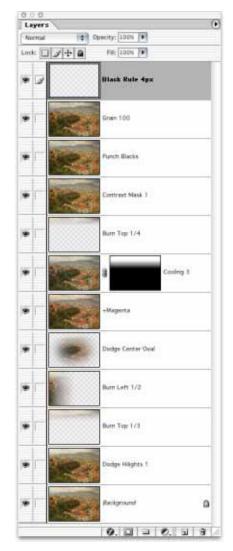


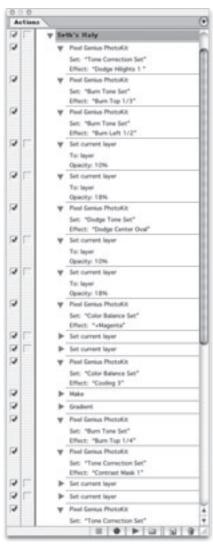
Working with Layers in PhotoKit™

This is the resulting layer stack of all the various PhotoKit layers. Note that on the Cooling 1 layer, a layer mask was applied to keep the cooling effect to apply only the sky.

The steps to adjust the overall image were also recorded into an action as shown in the figure on the right. As a result, this PhotoKit series can now be applied to a number of images by using Photoshop's Batch operation or by recording the series into a Droplet.

Note: when recording an action series using PhotoKit, you should navigate to the actual PhotoKit dialog via the Automate menu to capture the PhotoKit settings.







PhotoKit 1.2 Sets & Effects List

Sepia Tone #1 Sepia Tone #2 Sepia Tone #3 Cold Tone #1 Cold Tone #2 Cold Tone #3 Selenium Tone Platinum Tone Brown Tone

Burn Tone Set (20 Effects)

Burn Center Oval Burn 4 Corners **Burn Top Corners Burn Bottom Corners** Burn Top 1/4 Burn Top 1/3 Burn Top 1/2 Burn Top 2/3 Burn Bottom 1/4 Burn Bottom 1/3 Burn Bottom 1/2 Burn Bottom 2/3 Burn Left 1/4 Burn Left 1/3 Burn Left 1/2 Burn Left 2/3 Burn Right 1/4 Burn Right 1/3 Burn Right 1/2 Burn Right 2/3

Color Balance Set (14 Effects)

Warming 1 Warming 2 Warming 3 Warming 4 Cooling 1 Cooling 2 Cooling 3 Cooling 4 +Magenta + Red +Yellow +Green +Cyan +Blue

Color To B&W Set (12 Effects)

Deep Red Contrast 1/2 Deep Red Contrast Red Contrast 1/2 Red Contrast Yellow Contrast 1/2 Yellow Contrast Orange Contrast 1/2 Orange Contrast Green Contrast 1/2 Green Contrast Blue Contrast 1/2 Blue Contrast

Dodge Tone Set (20 Effects)

Dodge Center Oval **Dodge4 Corners** Dodge Top Corners Dodge Bottom Corners Dodge Top 1/4 Dodge Top 1/3 Dodge Top 1/2 Dodge Top 2/3 Dodge Bottom 1/4 Dodge Bottom 1/3 Dodge Bottom 1/2 Dodge Bottom 2/3 Dodge Left 1/4 Dodge Left 1/3 Dodge Left 1/2 Dodge Left 2/3 Dodge Right 1/4 Dodge Right 1/3 Dodge Right 1/2

Image Enhancement Set (13 Effects)

Dodge Right 12/3

Edge Sharpen 1 Edge Sharpen 2 Edge Sharpen 3 Luminance Sharpen 1 Luminance Sharpen 2 Luminance Sharpen 3 Luminance Sharpen 4 High Pass Sharpen 1 High Pass Sharpen 2 High Pass Sharpen 3 Noise Reduction 1 Noise Reduction 2 Noise Reduction 3

Photo Effects Set (28 Effects)

Grain 50 Grain 100 Grain 200 Grain 400 Grain 800 Fog Effect #1 Fog Effect #2 Fog Effect #3 Fog Effect #4 Diffusion #1 Diffusion #2 Diffusion #3 Diffusion #4 Center Clear Blur #1 Center Clear Blur #2 Center Clear Blur #3 Black Rule 2px Black Rule 3px Black Rule 4px Black Rule 6px Black Rule 8px Soft Black Rule Thin Soft Black Rule Medium Soft Black Rule Fat Soft Edge Vignette 4px Soft Edge Vignette 6px Soft Edge Vignette 8px Soft Edge Vignette 12px

Tone Correction Set (25 Effects)

Punch Blacks Burn Shadows 1 Burn Shadows 2 Burn Shadows 3 Dodge Shadows 1 Dodge Shadows 2 Dodge Shadows 3 Punch Whites Dodge Hilights 1 Dodge Hilights 2 Dodge Hilights 3 Burn Hilights 1 Burn Hilights 2 Burn Hilights 3 Contrast Mask 1 Contrast Mask 2 Contrast Mask 3 Plus 1/4 Plus 1/2 Plus 3/4 Plus 1 Minus1/4 Minus 1/2 Minus3/4 Minus1



PhotoKit 1.2 END-USER LICENSE AGREEMENT (revised 02-17-2003)

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We hope that PhotoKit will be a useful addition to your digital workflow. We welcome feedback and input. Towards that end, we've created a Yahoo Groups email list. You can join the email list by sending an email to: PhotoKit-subscribe@yahoogroups.com.

The PhotoKit Users group home page is: http://groups.yahoo.com/group/PhotoKit/

For a complete visual reference of all the Sets and Effects contained in PhotoKit, please visit the PhotoKit product page and click on the galleries link.

The PhotoKit product page is at:http://www.pixelgenius.com/photokit

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If you have technical questions regarding installation or use of PhotoKit, please send an email to:

photokit_support@pixelgenius.com and put PhotoKit in the subject line.

You can also visit our FAQ page at: http://www.pixelgenius.com/photokit/PhotoKit-FAQ.html

Pixel Genius will be working on an entire suite of PhotoKit versions including special sharpening, color correction, B&W toning and others. You can check for updates at any time by clicking on the Update button of the PhotoKit dialog box.



РнотоКіт

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