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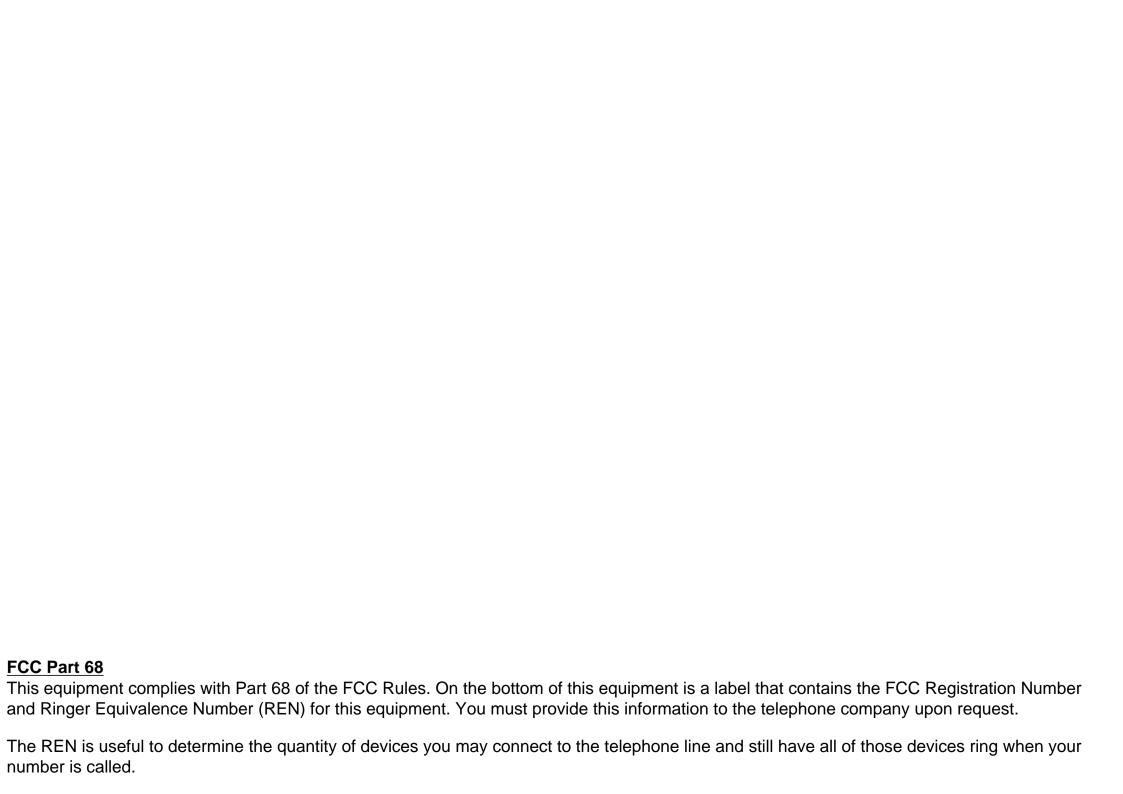
Appendix A Glossary

Appendix B <u>Cabling / Connection</u>

System Status

Declaration of CE

Chapter 3.11.1



In most, but not all areas, the sum of the REN of all devices connected to one line should not exceed five (5.0). To be certain of the number of devices you may connect to your line, as determined by the REN, you should contact your local telephone company to determine the maximum REN for your calling area.

If the modem causes harm to the telephone network, the telephone company may discontinue your service temporarily. If possible, they will notify you in advance.

But if advance notice isn't practical, you will be notified as soon as possible. You will be advised of your right to file a complaint with the FCC.

The telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the proper operation of your equipment.

If they do, you will be notified in advance to give you an opportunity to maintain uninterrupted telephone service.

If you experience trouble with this modem, please contact your dealer for repair/warranty information. The telephone company may ask you to disconnect this equipment from the network until the problem has been corrected or you are sure that the equipment is not malfunctioning.

This equipment may not be used on coin service provided by the telephone company. Connection to party lines is subject to state tariffs.

Installation

This device is equipped with a USOC RJ11C connector.

FCC Part 15

The modem generates and uses radio frequency energy. If it is not installed and used properly in strict accordance with the user's manual, it may cause interference with radio and television reception. The modem has been tested and found to comply with the limits for Class B computing devices in accordance with the specifications in Subpart B, Part 15 of the FCC regulations. These specifications are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. FCC regulations require that shielded interface cables be used with your modem.

If interference does occur, we suggest the following measures be taken to rectify the problem:

- 1) Move the receiving antenna.
- 2) Move the modem away from the radio or TV.
- 3) Plug the modem into a different electrical outlet.
- 4) Discuss the problem with a qualified radio / TV technician.

CAUTION:

Changes or modifications not expressly approved by the party responsible for compliance to the FCC Rules could void the user's authority to operate this equipment.

Cable connections:

All equipment connected to this modem must use shielded cable as the interconnection means.

Notes:

Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference, and
- 2) This device must accept any interference received including interference that may cause undesired operation.

Chapter 1 Introduction

The ADSL2+ Router provides home connectivity to an ADSL service provider network over an ADSL/Asynchronous Transfer Mode (ATM) physical layer.

The router can run upstream maximum transmission rates of 2Mbps and downstream maximum transmission rates of 24Mbps.

The actual rate depends on the copper category of your telephone wire, distance from the central office and the type of ADSL2+ service subscribed.

Four ports switch is provided for connection to an Ethernet LAN or Ethernet-equipped PC, and this router is easy to install and to configure.

1.1 Overview

The ADSL2+ wireless Router is optimised to address the growing demand for high-speed Internet access, and it does so as a single, highly-integrated and cost-effective solution.

1.2 Features

- ADSL2/2+ Compliance
 - Compliant with ADSL standards

Full-rate ANSI.413 Issue 2, ITU G.dmt (G.992.1), G.dmt bis (G.992.3) and G.adslplus(G.992.5) standards Splitter less ITU G.lite (G.992.2) specification

Annex A (ADSL over POTS) and Annex B (ADSL over ISDN), compliant to ETSI TS 101 388

- DMT modulation and demodulation
- Full-rate adaptive modem

Maximum downstream rate of 24 Mbps

Maximum upstream rate of 2 Mbps

- Tone detection for low power mode
- Supports splitter less ADSL implementation
- Interoperable with all major DSLAM equipment
- ATM Protocols
 - WAN mode support: PPP over ATM (RFC 2364) and PPP over Ethernet (RFC 2516)
 - LAN mode support: bridged/routed Ethernet over ATM (RFC 2684) and

classical IP over ATM (RFC 1577)

- Up to 8 VCs (virtual circuits)
- ATM SAR (segmentation and reassembly)
- ATM AALC (adaption layer type 5)
- Bridge Mode
 - Ethernet to ADSL self learning Transparent Bridging (IEEE 802.1D)
 - Supports MAC learning addresses
- Router Mode
 - IP routing-RIPv2
 - Static routing
 - DNS Proxy
 - Dynamic DNS
 - DMZ
 - Port Forwarding
 - DHCP (dynamic host configuration protocol) server and client
 - NAT (network address translation)
 - ICMP (Internet control message protocol)
- Wireless Features
 - Support 802.11b/g Wireless Access Point
 - Support shared 128-Bit and 64-Bit WEP encryption, WPA-PSK
- Security
 - Stateful packet inspection and filtering
 - Instrusion detection and protection
 - PAP (password authentication protocol)
 - CHAP (challenge authentication protocol)
 - Password protected system management
- Ethernet Interface
 - Compliant with IEEE 802.3 and 802.3u 10/100 Mbps
- HTTP Web-Based Management
 - Firmware upgrade by UI
 - Customizable Web pages
 - WAN and LAN side connection statistics
 - Configuration of static routes and routing table
 - Password protected access
 - Wireless Lan
 - System log
 - Configuration of VCs (virtual circuits)

1.3 System Requirements

- 1) Personal computer (PC)
- 2) Pentium II 233 MHz processor minimum
- 3) 32 MB RAM minimum
- 4) 20 MB of free disk space minimum
- 5) Ethernet Network Interface Controller (NIC) RJ45 Port
- 6) Internet Browser

Chapter 2 Installation

This chapter offers information about installing your router. If you are not familiar with the hardware or software parameters presented here, please consult your service provider for the values needed.

2.1 Checklist

Check the shipping box carefully to ensure that the contents include the items you ordered. If any of the items are missing or damaged, contact your local distributor. The contents of your carton may vary depending on your service provider.

Contents description

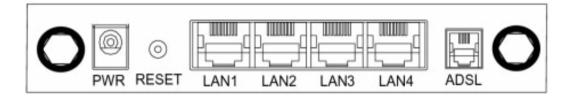
- 1) ADSL2+ Router for home/office use.
- 2) ADSL2+ Router Installation and Operation Guide (this publication)
- 3) Power supply with 9Vdc / 1.5 Ampere power adapter
- 4) ADSL cable RJ-11 telephone cable (6 ft)
- 5) Ethernet cable Ethernet category 5 twisted pair cable (6 ft)

2.2 The Front LEDs

LED	State	Description
PWR	ON	When the router is powered on and in ready state
	Flashing	The router is in booting stage
ADSL	1 () \(\mathbf{X}\)	"Showtime"-successful connection between ADSL modem and telephone company's network

	Flashing	"Handshaking"-modem is trying to establish a connection to telco's network
ACT	Flashing	Data is transferred between router and Internet
WLAN	Flashing	When wireless AP is ready
	ON	Link
LAN	Flashing	TX or RX activity
1-4	OFF	No Link These four LAN (Local Area Network) ports are where you will connect networked devices, such as PCs, print servers remote hard drives, and anything else you want to put on your network

2.3 The Rear Ports



Connector	Description
POWER	Power connector with 9VDC/ 1.5 Ampere
Reset Switch	The reset button, the router restore the default settings when press this button until reboot
	Daytonia average fully assume stanks and evidenth moved, the assume many linear and (4, 0, 0, and). If
LAN (1-4)	Router is successfully connected to a device through the corresponding port (1, 2, 3 or 4). If the LED is flashing, the Router is actively sending or receiving data over that port.
ADCI Compostor	The RJ-11 connector allows data communication between the modem and the ADSL
ADSL Connector	network through a twisted-pair phone wire

2.4 Hardware installation

This section describes how to connect and configure the ADSL2+ wireless router.

Step 1. Connect the ADSL Line

Connect the router directly to the wall jack using the included ADSL cable.

Step 2. Connect a Workstation to the Router's LAN port

There are two methods to connect the router and workstation. The one use the crossover Ethernet cable to connect directly between them. The other use straight Ethernet cable to connect router with hub (or switch), then go to the workstation.

Step 3. Connect the Power Adapter to the Router

Connect the power adapter to the port labeled POWER on the rear panel of router.

Step 4. Connect All Cables to the Network

The procedure for connecting cables differs depending on whether or not your telephone equipment is connected to a POTS splitter.

POTS Splitter Configuration (ADSL over POTS)

A POTS splitter separates data signals from voice signals on your telephone line. The POTS splitter works by running a separate data line from the voice line,

so that the ADSL router has a dedicated cable for data transmission. Figure 2-3.1 and 2-3.2 shows how to connect all cables to the Router.

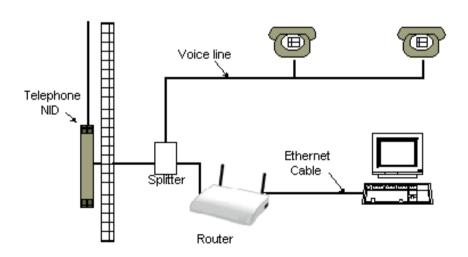


Figure 2-4.1 Router Connected through a POTS Splitter

Note: The POTS splitter may also be installed on the outside of the house adjacent to the telephone network interface device (NID).

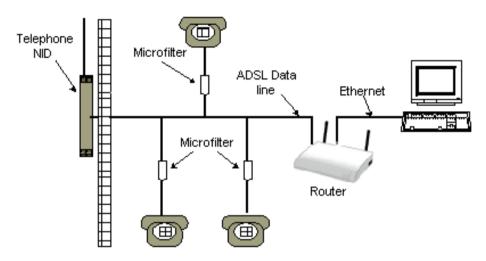


Figure 2-4.2 Router Connected through several micro-filters

ISDN Splitter Configuration (ADSL over ISDN)

A ISDN splitter separates ADSL signals from ISDN signals on your ISDN telephone line. The ISDN splitter works by running a separate ADSL line from the ISDN line, so that the ADSL router has a dedicated cable for data transmission. Figure 2-3.3 shows how to connect all cables to the Router.

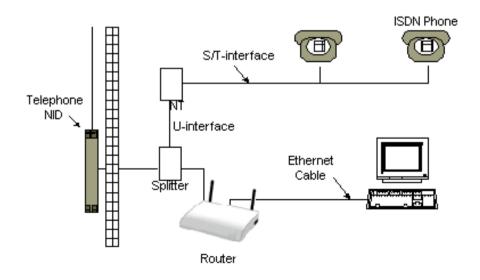


Figure 2-4.3 Router Connected through a ISDN Splitter

Note: The ISDN splitter may also be installed on the outside of the house adjacent to the telephone network interface device (NID).

Chapter 3 Configuration

3.1 Determine your connection settings

Before you configure the router, you need to know the connection information supplied by your ADSL service provider.

3.2 Connecting the ADSL Router to your network

Unlike a simple hub or switch, the setup of the ADSL Router consists of more than simply plugging everything together. Because the Router acts as a DHCP server, you will have to set some values within the Router, and also configure your networked PCs to accept the IP Addresses the Router chooses to assign them.

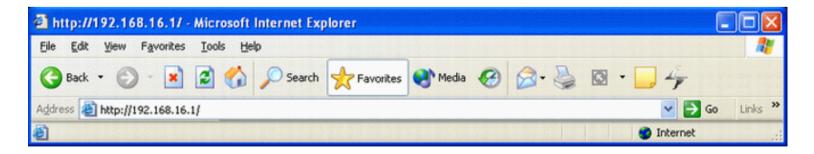
Generally there are several different operating modes for your applications. And you can know which mode is necessary for your system from ISP.

These modes are router, bridge, PPPoE+NAT and NAT and PPPoA+NAT.

3.3 Configuring with Web Browser

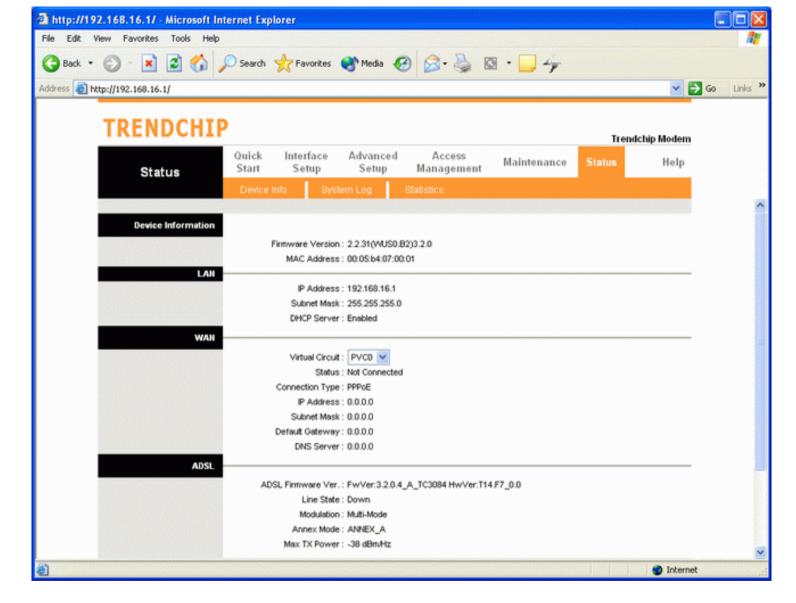
It is advisable to change the administrator password to safeguard the security of your network.

To configure the router, open your browser, type 'http://192.168.16.1' into the address bar and click 'Go' to get to the login page. Save this address in your Favorites for future reference.



At the User name prompt, type 'admin'. And the Password prompt, type 'admin'. You can change these later if you wish. Click 'OK'.

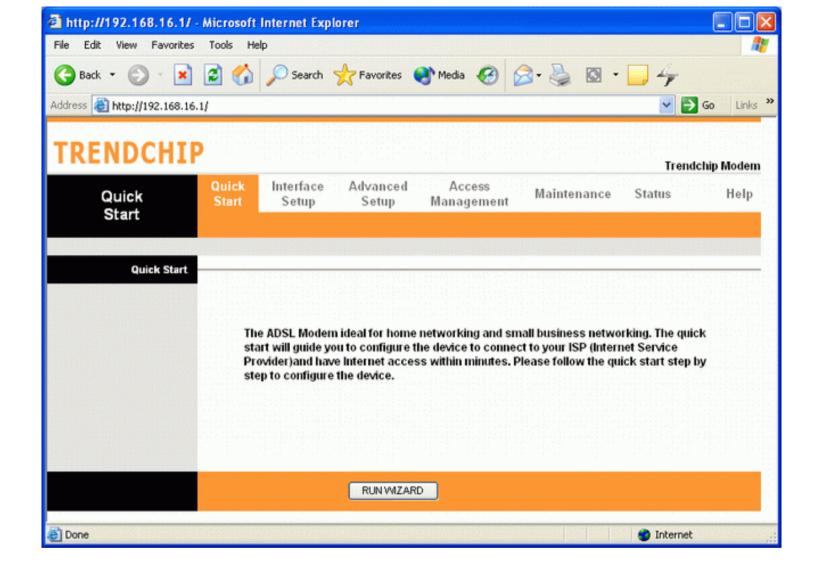




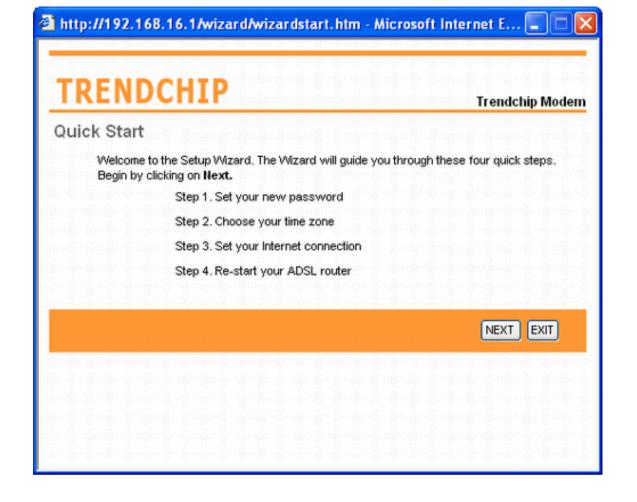
3.3.1 Quick Setup Guide

You can use "Quick Setup" to setup the router as follows, and the router will connect to the Internet via ADSL line.

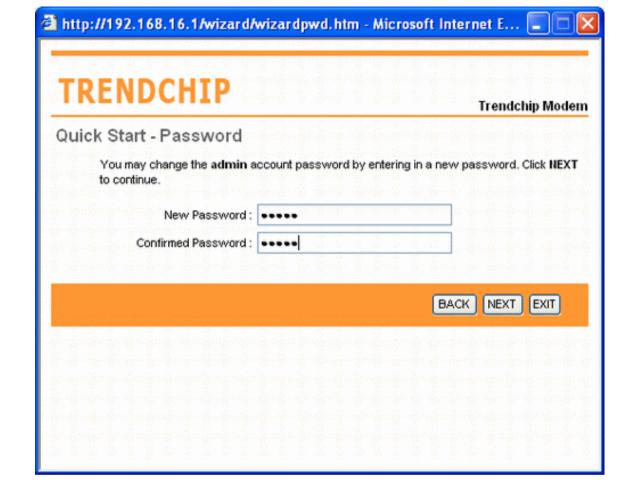
Click "Quick Start" to get into the quick setup procedures.



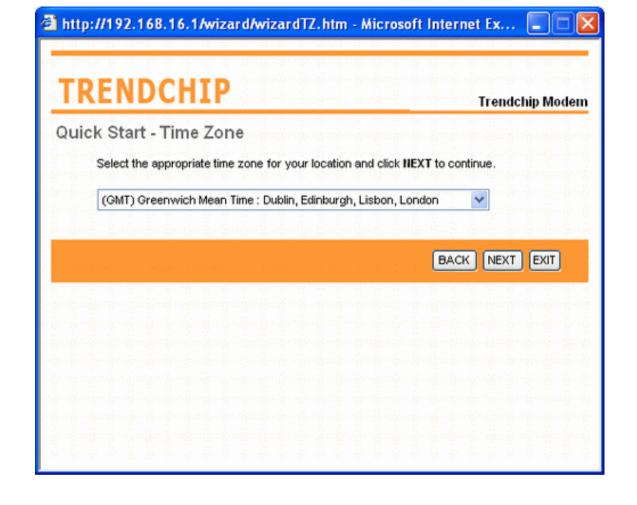
Click "RUN WIZARD" to start up this procedure.



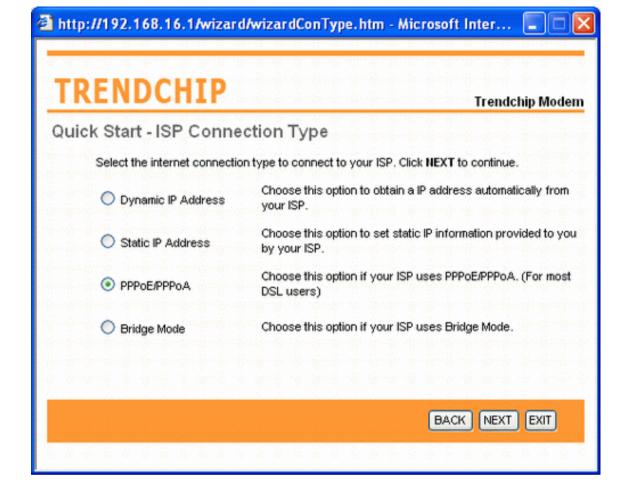
Step 1 - Click "Next" to setup your new administrator's password.



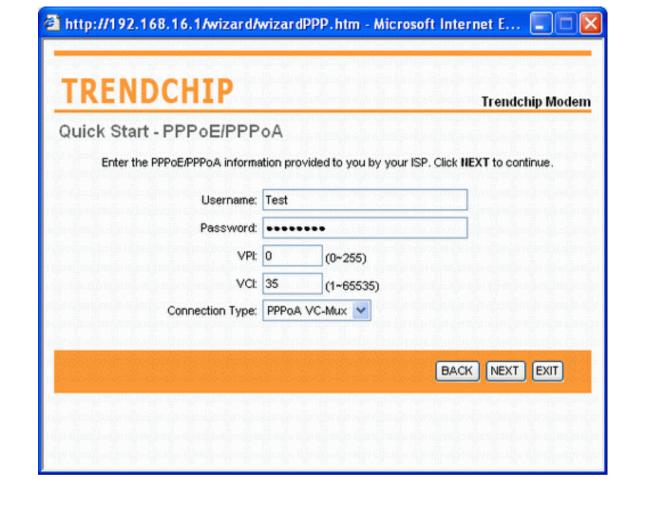
Step 2 - Click "Next" to setup your time zone.

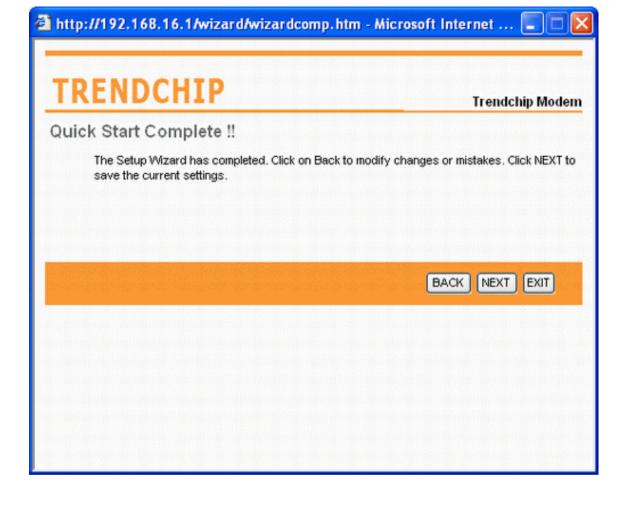


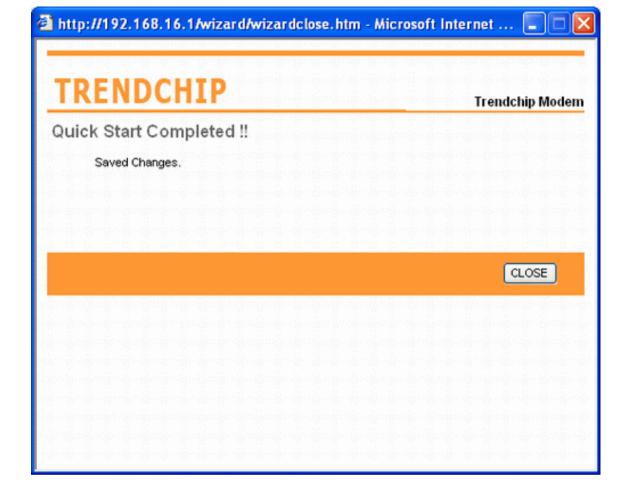
Step 3 - Click "Next" to setup your Internet connection type. You can have this information from your Internet Service Provider.



Enter the connection information provided by your ISP.

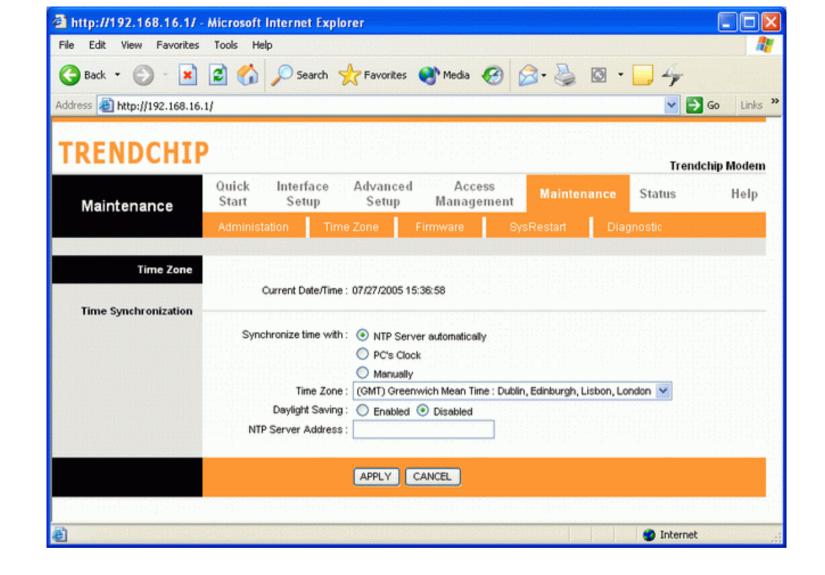






3.3.2 System Time

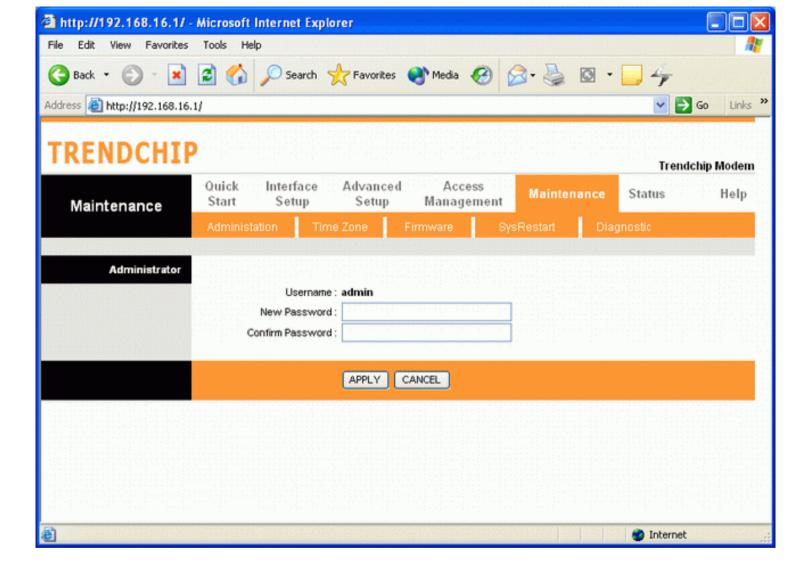
Go to **Maintenance->Time Zone** and select system time as you wish.



Connecting to a Simple Network Time Protocol (SNTP) server allows the router to synchronize the system clock to the global Internet. The synchronized clock in the router is used to recorded the security log and control client filtering.

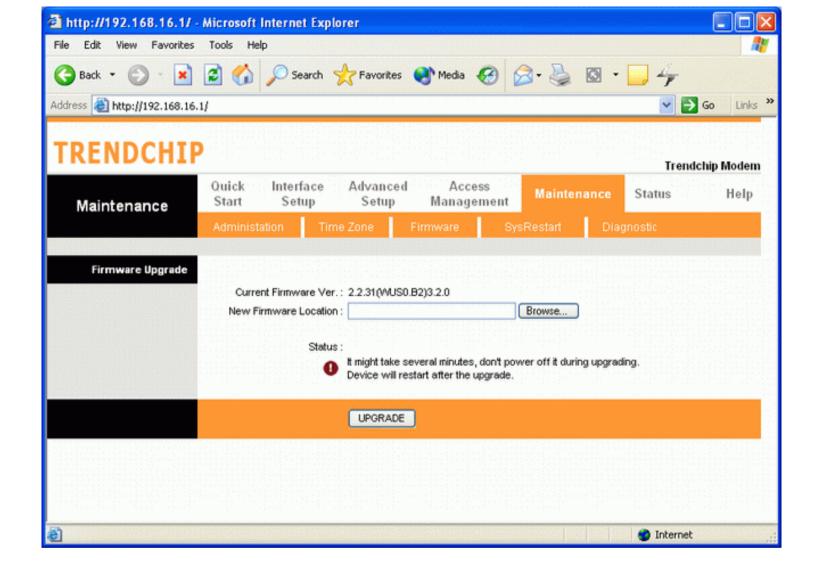
3.3.3 Admin Setting

Go to **Maintenance-> Administation** to set a new user's name and password to restrict management access to the router. The default is **admin (User's name)** and **admin (Password)**



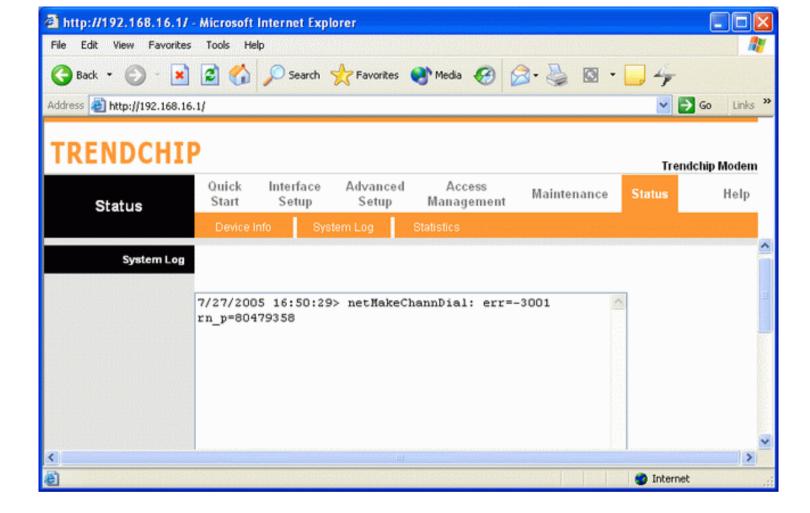
3.3.4 Firmware Update

Go to Maintenance -> Firmware to upgrade the firmware. The new firmware for your router can improve functionality and performance. Enter the path and name of the upgrade file then click the **UPGRADE** button below. You will be prompted to confirm the upgrade.



3.3.5 System Log

Go to **Status -> System Log** and you can see the system log file. Click ¡§**Save Log**;" to save system log file.

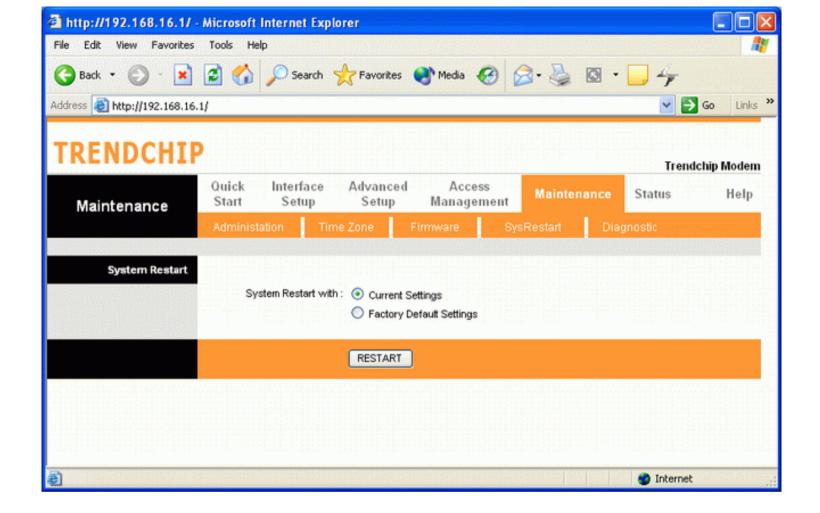


3.3.6 System Reset

In the event that the router stops responding correctly or in some way stops functioning, you can perform a reset. Your settings will not be changed.

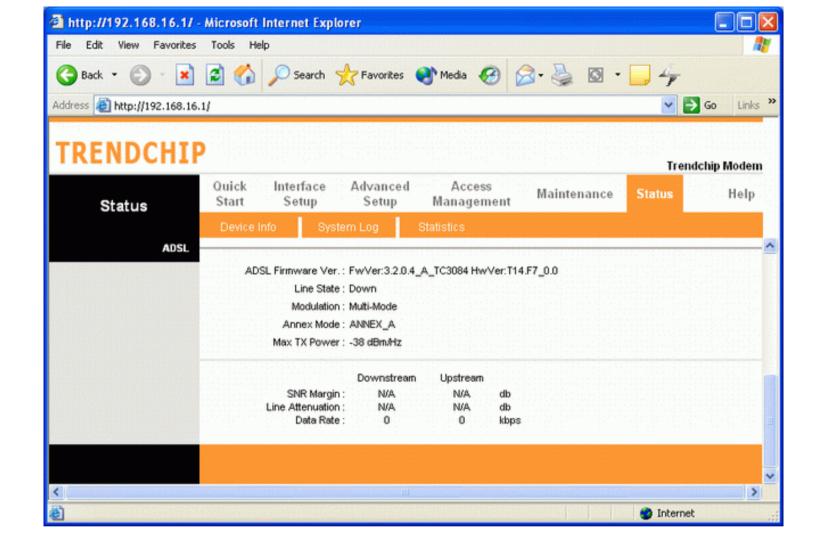
To perform the reset, select "Current Setting" and click on the "RESTART" button below. The router will reboot with current setting.

Select "Factory Default Setting" and click on the ¡§RESTART;" button, the router will reboot with factory default settings.



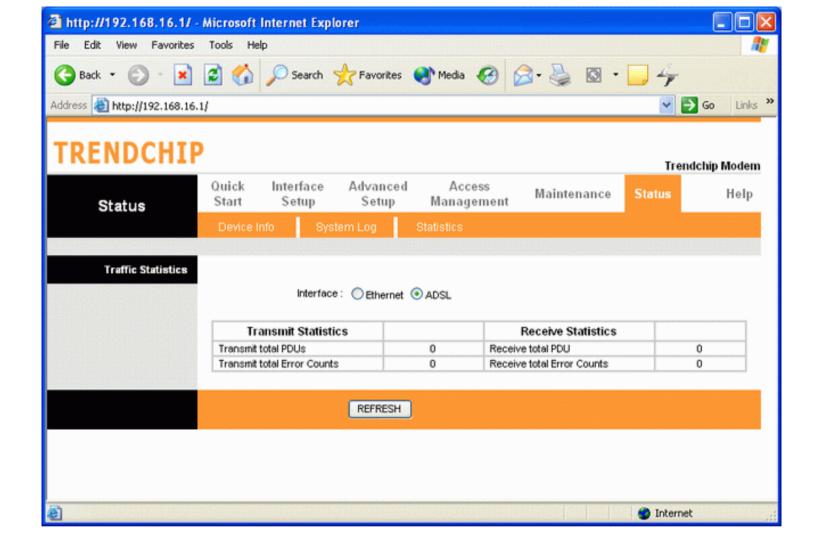
3.4.1 ADSL Status

Go to **Status->Device Info**. The 'ADSL Line Status' enables you to check the status of your ADSL connection including how fast data is being transferred.



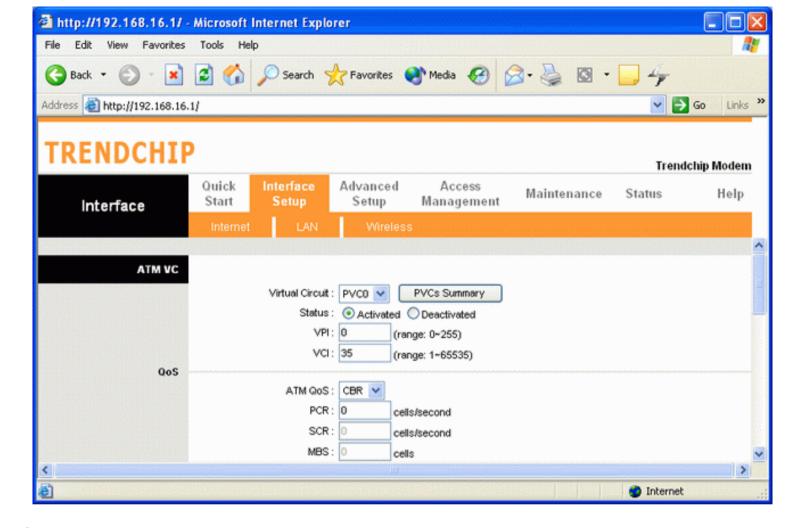
3.4.2 ADSL Statistics

Go to Status-> Statistics and select ADSL interface. You can see the traffic Statistics of ADSL interface...



3.4.3 VC Configuration

Go to Interface Setup -> Internet. To add or delete ADSL VC configuration, these information provide by ISP.



3.5.1 WAN Configuration

Go to Interface Setup -> Internet. The router can be connected to your service provider in any of the following ways.

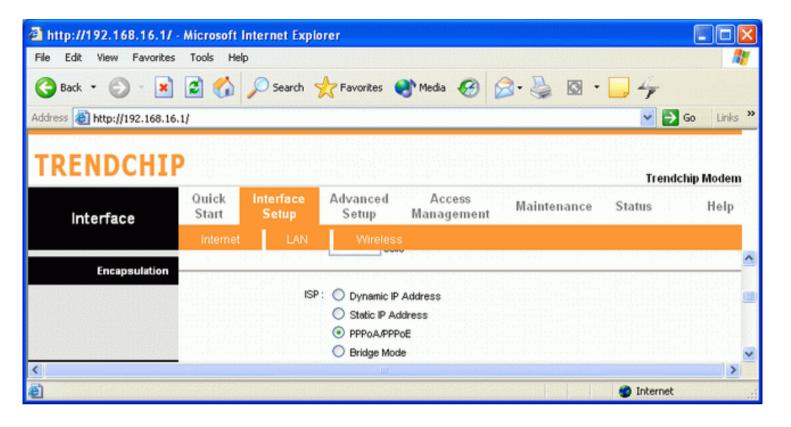
Dynamic IP Address: Obtain an IP address automatically from your service provider.

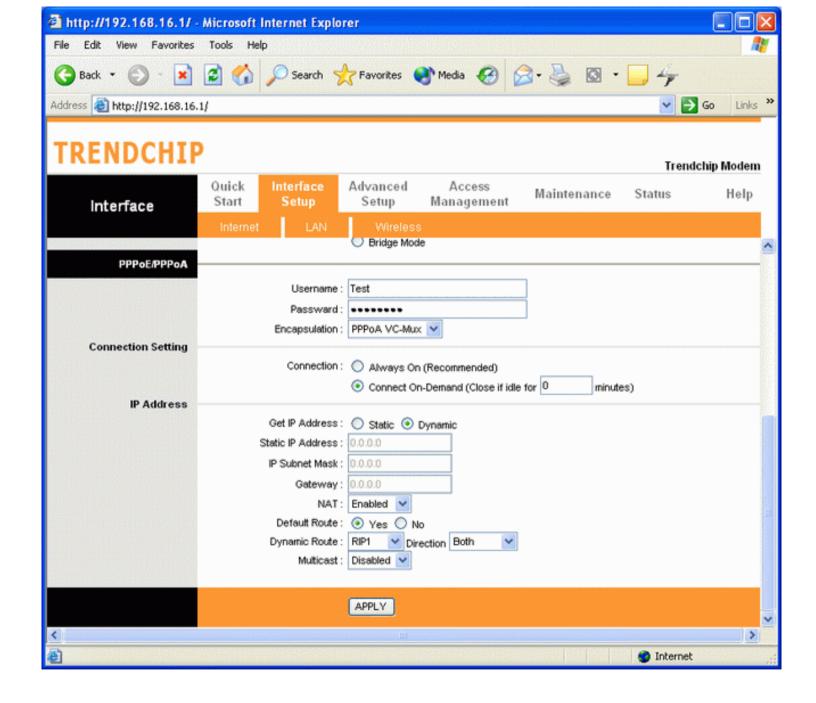
Static IP Address: Uses a static IP address. Your service provider gives a static IP address to access Internet services.

PPPoE: PPP over Ethernet is a common connection method used for xDSL

PPPoA: PPP over ATM is a common connection method used for xDSL

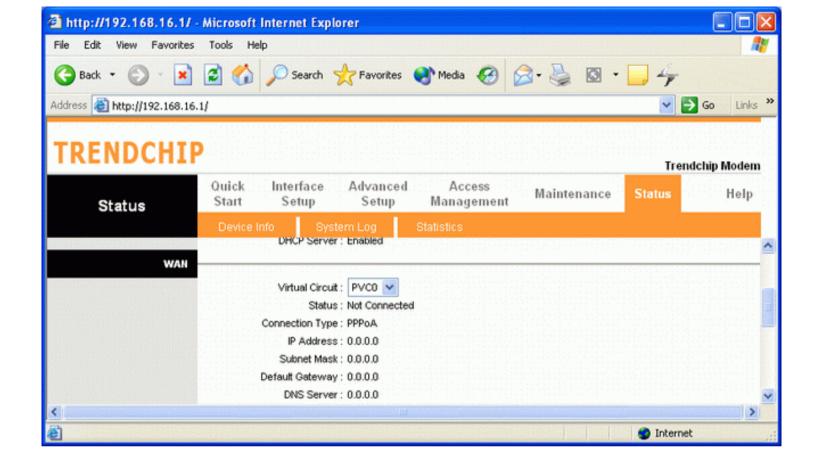
Bridge: Bridge mode is a common connection method used for xDSL modem.





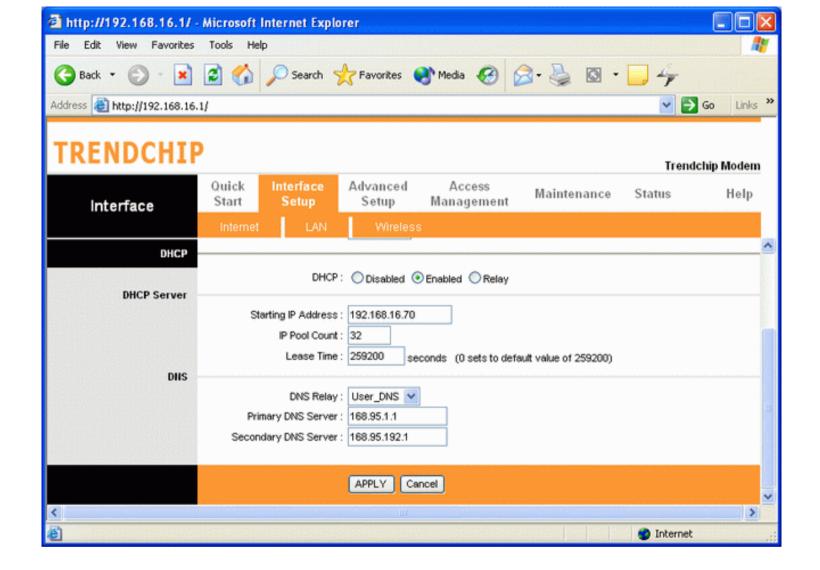
3.5.2 WAN Status

Go to Status -> Device Info and select the Virtual Circuit to see the connection status.



3.5.3 DNS

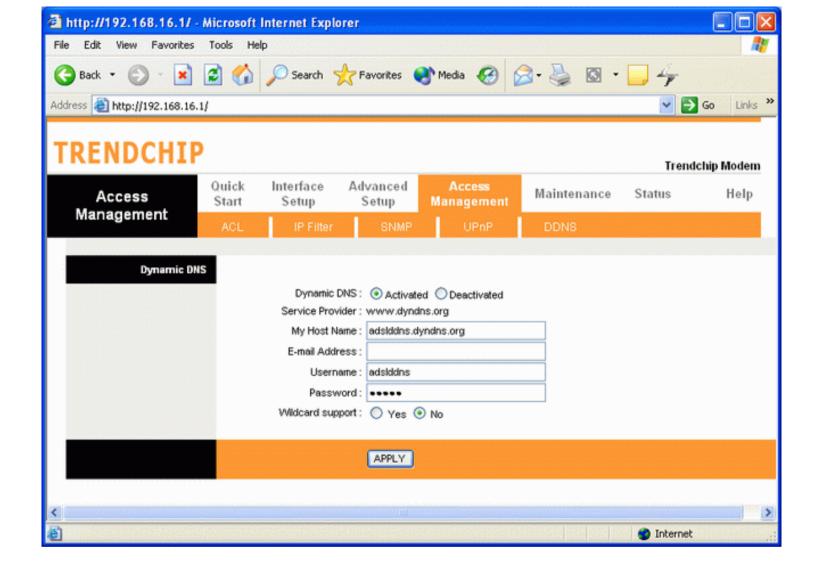
Go to Interface -> LAN to enable DHCP server. Then you can set DNS server for the router. A Domain Name system (DNS) server is like an index of IP addresses and Web addresses. If you type a Web address into you browser, a DNS server will find that name in its index and find the matching IP address. Most ISPs provide a DNS server for speed and convenience. Since your Service Provider many connect to the Internet with dynamic IP settings, it is likely that the DNS server IP addresses are also provided dynamically. However, if there is a DNS server that you would rather use, you need to specify the IP address below.



3.5.4 DDNS

Go to **Access Management -> DDNS** to setup your DDNS parameters. Dynamic DNS allows you to update your dynamic IP address with one or many dynamic

DNS services. So anyone can access your FTP or Web service on your computer using DNS-like address.

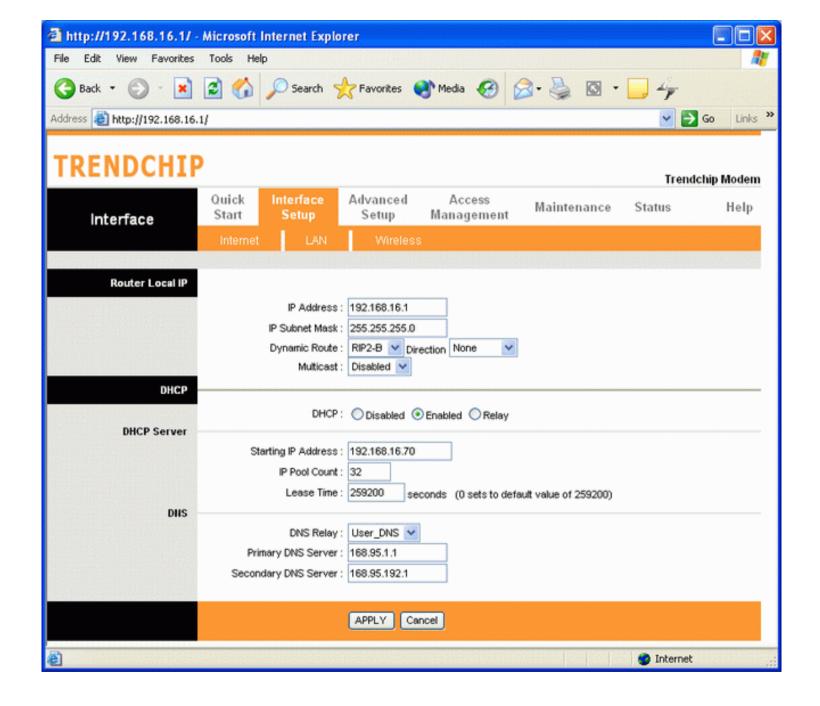


3.6.1 LAN Configuration

Go to Interface Setup -> LAN. The 'LAN Settings' option enables you to configure the LAN port.

If the DHCP Relay is selected, the DHCP requests from local PCs are forward to the DHCP server runs on WAN side. To have this function working properly,

disable the NAT to run on router mode only, disable the DHCP server on the LAN port, and make sure the routing table has the correct routing entry.



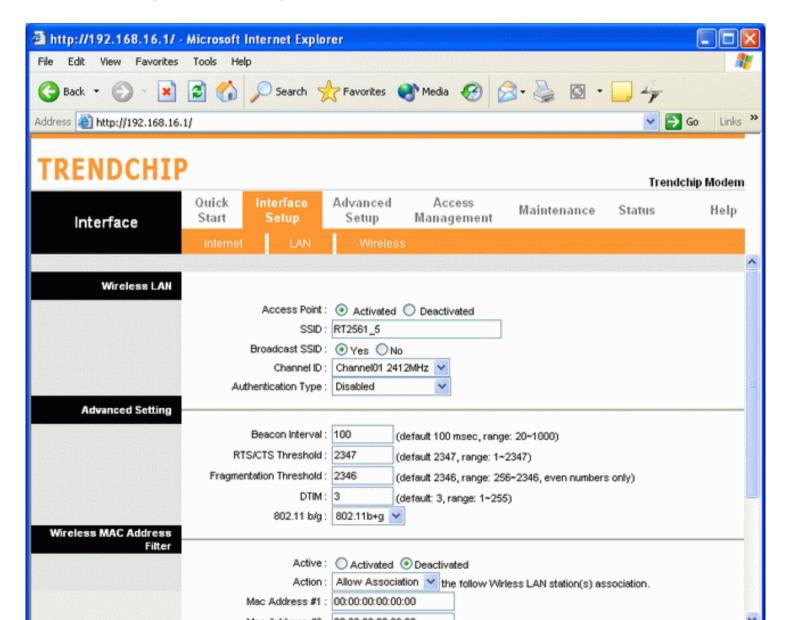
Go to Interface -> Wireless to setup the wireless parameters.

SSID

The identifier for the network. You can change the SSID. Only devices with the same SSID can interconnect.

Channel ID

The channel number is used for wireless networking. The channel setting of the wireless devices within a network should be the same.



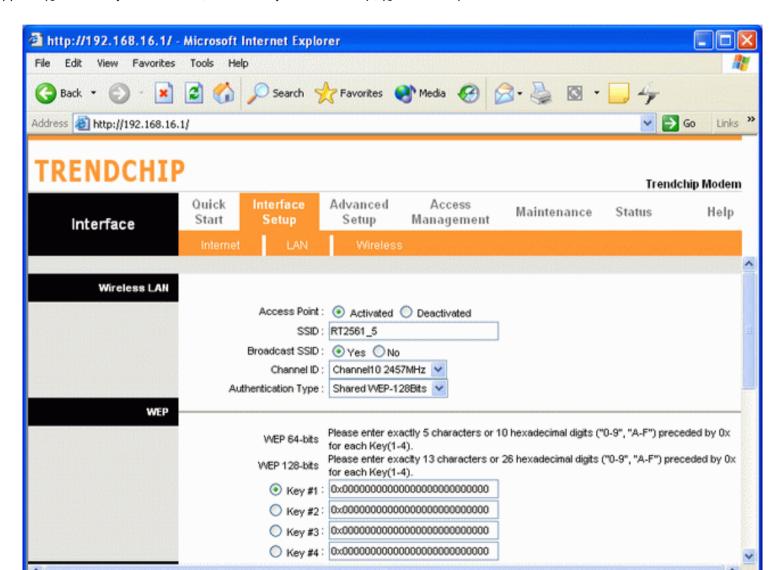


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3.7.2 Wireless Security

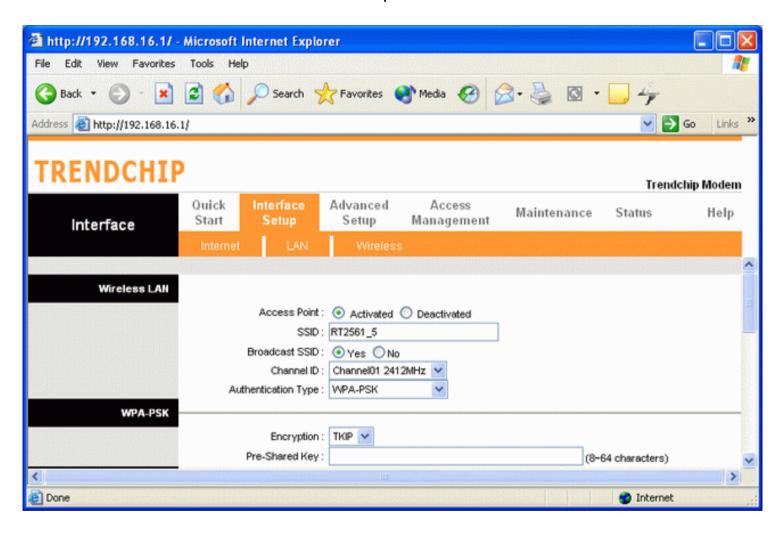
Go to Interface -> Wireless to setup the wireless security.

The Authentication type supports ¡§shared key WEP 64bits", "shared key WEP 128bits;", ¡§WPA-PSK;".





;@

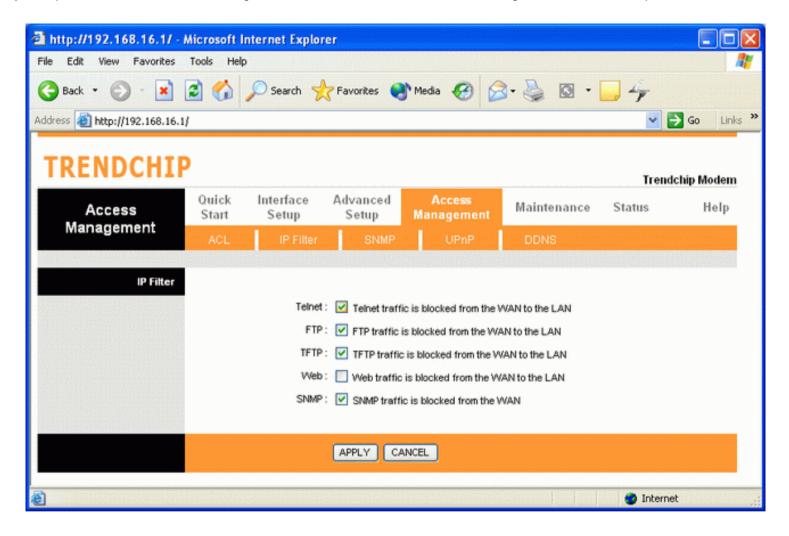


3.8.1 IP Filtering

Go to **Access Management -> IP Filtering** to block some packets form WAN.

The router provides extensive firewall protection by restricting connection parameters to limit the risk of intrusion and defending against a wide array of common hacker attacks.

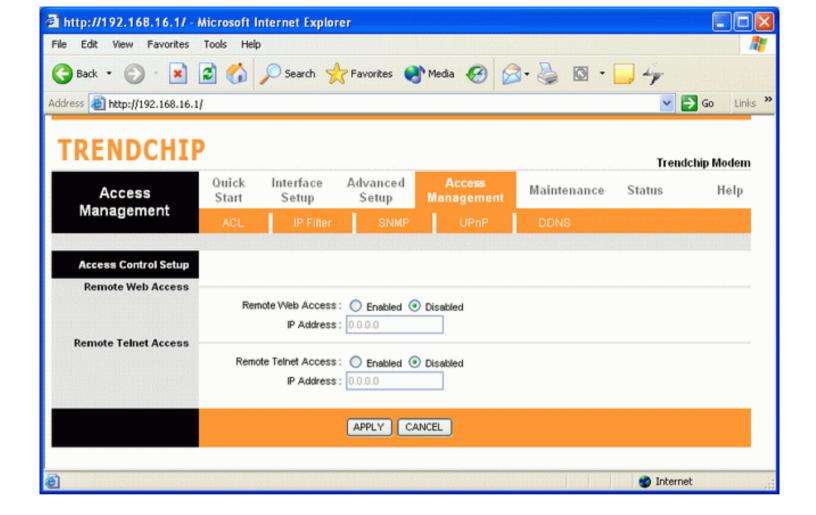
¡§Block WAN Scan;" allows you to prevent the hackers from testing the services of the router. To add IP filtering rule to block certain packet from WAN.



; @

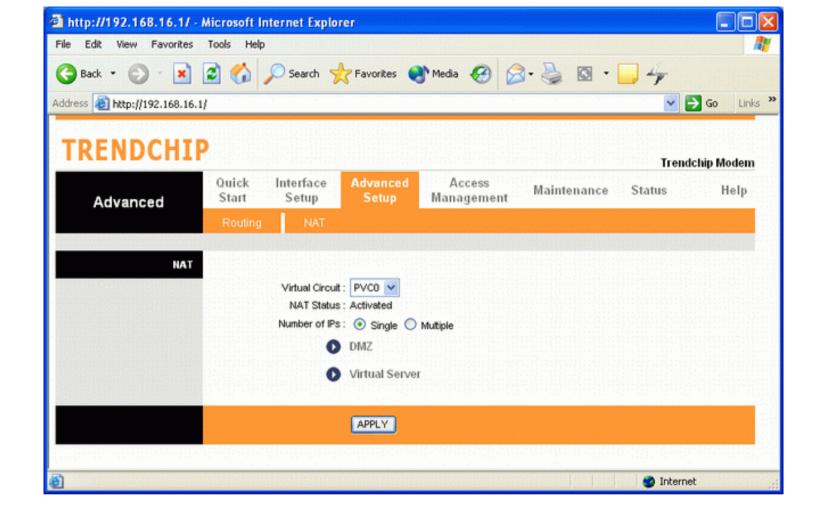
3.8.2 Remote Management

Go to **Access Management -> ACL** to enable remote management.



3.9.1 NAT Setting

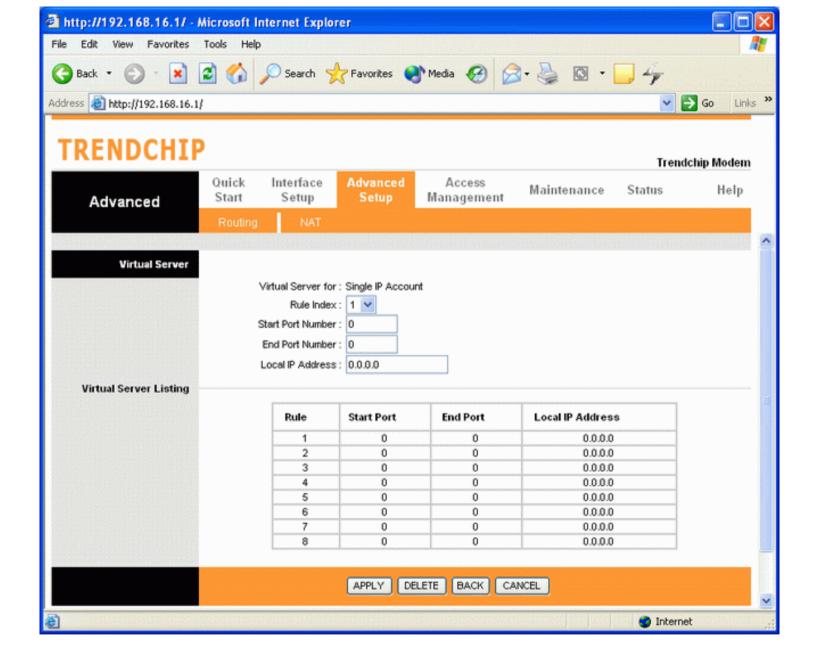
Go to **Advanced Setup->NAT** to setup the NAT features. Network Address Translation (NAT) allows multiple users at your local site to access the Internet through a single public IP address or multiple public IP addresses. NAT can also prevent hacker attacks by mapping local addresses to public addresses for key services such as the Web or FTP.



3.9.2 Virtual Server

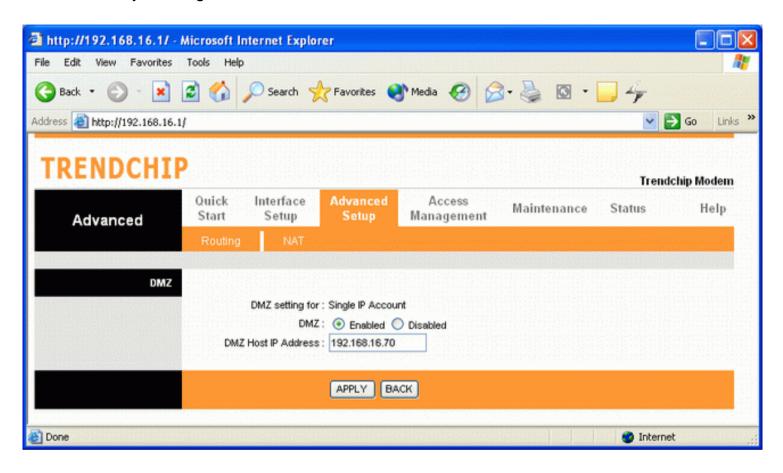
Go to Advanced Setup ->NAT -> Virtual Server to set virtual server as you need.(known as Port Mapping).

You can configure the router as a virtual server so that remote users accessing services such as the Web or FTP at your local site via public IP addresses can be automatically redirected to local servers configured with private IP addresses. In other words, depending on the requested service (TCP/UDP port numbers), the router redirects the external service request to the appropriate server (located at another internal IP address). For some applications, you need to assign a set or a range of ports (example 4000-5000) to a specified local machine to route the packets. The router allows the user to configure the needed port mappings to suit such applications.



Go to Advanced Setup ->NAT -> DMZ to set DMZ parameters.

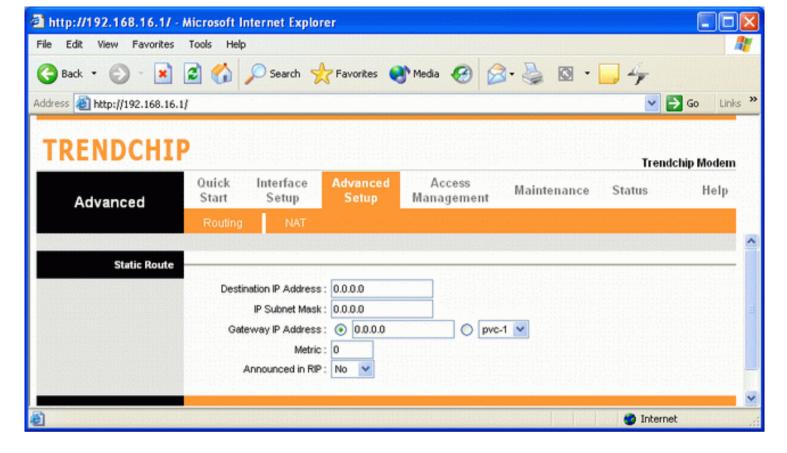
If you have a local client PC that cannot run an Internet application properly from behind the NAT firewall, you can open the client up to unrestricted two-way Internet access by defining a virtual DMZ Host.



3.10.1 Static Routing

Go to **Advance Setup -> Routing -> Add** to setup static route features.

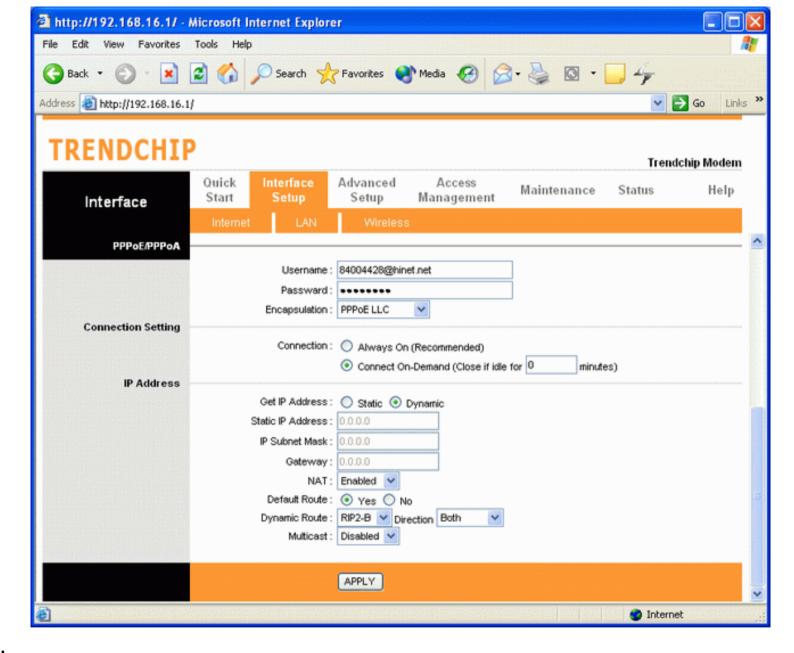
The static routing function determines the path that router follows over your network before and after it passes through your router. You can use static routing to allow different IP domain users to access the Internet through this device.



3.10.2 Dynamic Routing

Go to Interface Setup -> Internet to select Dynamic Route as you need.

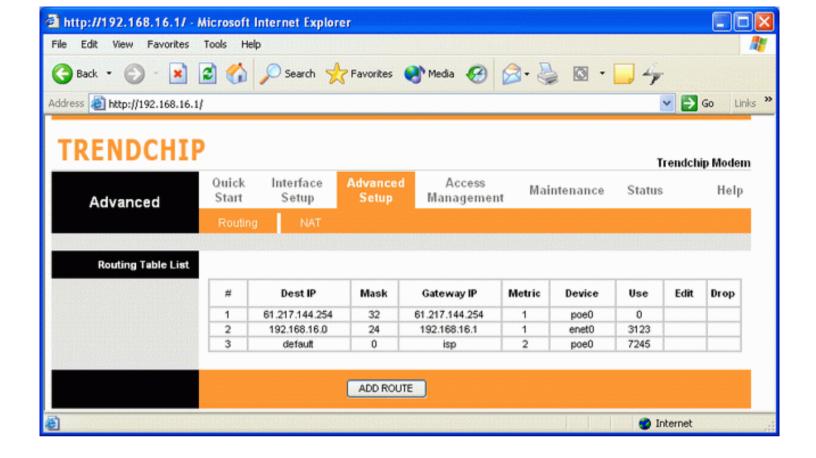
The dynamic routing feature of the router can be used to allow the router to automatically adjust to physical changes in the network's layout. The router uses the dynamic RIP protocol. It determines the route that the network packets take based on the fewest number of hops between the source and the destination. The RIP protocol regularly broadcasts routing information to other routers on the network.



3.10.3 Routing Table

Go to Advance Management -> Routing to see the Routing Table.

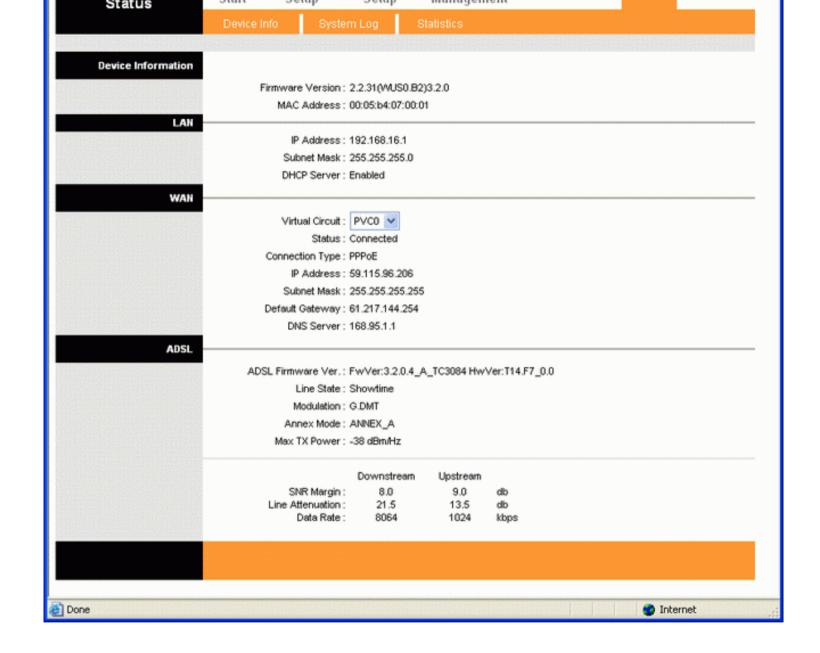
The Routing table allows you to see how many routings on your routing table and interface information



3.11.1 System Status

Go to **Status -> Device Info** to see the router's information. The System Status page shows the WAN, LAN and the router's firmware version.





Appendix A Glossary

Address mask

A bit mask used to select bits from an Internet address for subnet addressing. The mask is 32 bits long and selects the network portion of the Internet address

and one or more bits of the local portion. Sometimes called subnet mask.

AAL5

ATM Adaptation Layer - This layer maps higher layer user data into ATM cells, making the data suitable for transport through the ATM network.

ADSL

Asymmetric digital subscriber line

ATM

Asynchronous Transfer Mode - A cell-based data transfer technique in which channel demand determines packet allocation. ATM offers fast packet technology,

real time, demand led switching for efficient use of network resources.

AWG

American Wire Gauge - The measurement of thickness of a wire

Bridge

A device connects two or more physical networks and forwards packets between them. Bridges can usually be made to filter packets, that is, to forward only

certain traffic. Related devices are: repeaters which simply forward electrical signals from one cable to the other, and full-fledged routers which make routing

decisions based on several criteria.

Broadband

Characteristic of any network multiplexes independent network carriers onto a single cable. Broadband technology allows several networks to coexist on one

single cable; traffic from one network does not interfere with traffic from another. Broadcast A packet delivery system where a copy of a given packet is given to

all hosts attached to the network. Example: Ethernet.

CO

Central Office. Refers to equipment located at a Telco or service provider's office.

CPE

Customer Premises Equipment located in a user's premises

DHCP (Dynamic Host Configuration Protocol)

DHCP is software that automatically assigns IP addresses to client stations logging onto a TCP/IP network. DHCP eliminates having to manually assign

permanent IP addresses to every device on your network. DHCP software typically runs in servers and is also found in network devices such as Routers.

DMT

Discrete Multi-Tone frequency signal modulation

Downstream rate

The line rate for return messages or data transfers from the network machine to the user's premises machine.

DSLAM

Digital Subscriber Line Access Multiplex

Dynamic IP Addresses

A dynamic IP address is an IP address that is automatically assigned to a client station (computer, printer, etc.) in a TCP/IP network. Dynamic IP addresses

are typically assigned by a DHCP server, which can be a computer on the network or another piece of hardware, such as the Router. A dynamic IP address

may change every time your computer connects to the network.

Encapsulation

The technique used by layered protocols in which a layer adds header information to the protocol data unit (PDU) from the layer above. As an example, in Internet terminology, a packet would contain a header from the physical layer, followed by a header from the network layer (IP), followed by a header from the transport

layer (TCP), followed by the application protocol data.

Ethernet

One of the most common local area network (LAN) wiring schemes, Ethernet has a transmission rate of 10 Mbps.

FTP

File Transfer Protocol. The Internet protocol (and program) used to transfer files between hosts.

Hop count

A measure of distance between two points on the Internet. It is equivalent to the number of gateways that separate the source and destination.

HTML

Hypertext Markup Language - The page-coding language for the World Wide Web.

HTML browser

A browser used to traverse the Internet, such as Netscape or Microsoft Internet Explorer.

http

Hypertext Transfer Protocol - The protocol used to carry world-wide-web (www) traffic between a www browser computer and the www server being accessed.

ICMP

Internet Control Message Protocol - The protocol used to handle errors and control messages at the IP layer. ICMP is actually part of the IP protocol.

Internet address

An IP address is assigned in blocks of numbers to user organizations accessing the Internet. These addresses are established by the United States Department

of Defense's Network Information Center. Duplicate addresses can cause major problems on the network, but the NIC trusts organizations to use individual

addresses responsibly. Each address is a 32-bit address in the form of x.x.x.x where x is an eight- bit number from 0 to 255. There are three classes: A, B and C, depending on how many computers on the site are likely to be connected.

Internet Protocol (IP)

The network layer protocol for the Internet protocol suite

IP address

The 32-bit address assigned to hosts that want to participate in a TCP/IP Internet.

ISP

Internet service provider - A company allows home and corporate users to connect to the Internet.

MAC

Media Access Control Layer - A sub-layer of the Data Link Layer (Layer 2) of the ISO OSI Model responsible for media control.

MIB

Management Information Base - A collection of objects can be accessed via a network management protocol, such as SNMP and CMIP (Common Management Information Protocol).

NAT

Network Address Translation - A proposal for IP address reuse, where the local IP address is mapped to a globally unique address.

NVT

Network Virtual Terminal

PAP

Password Authentication Protocol

PORT

The abstraction used by Internet transport protocols to distinguish among multiple simultaneous connections to a single destination host.

POTS

Plain Old Telephone Service - This is the term used to describe basic telephone service.

PPP

Point-to-Point-Protocol - The successor to SLIP, PPP provides router-to-router and host-to-network connections over both synchronous and asynchronous circuits.

PPPoE

PPP over Ethernet is a protocol for connecting remote hosts to the Internet over an always-on connection by simulating a dial-up connection.

Remote server

A network computer allows a user to log on to the network from a distant location.

RFC

Request for Comments - Refers to documents published by the Internet Engineering Task Force (IETF) proposing standard protocols and procedures for the Internet. RFCs can be found at www.ietf.org..

Route

The path that network traffic takes from its source to its destination. The route a datagram may follow can include many gateways and many physical networks.

In the Internet, each datagram is routed separately.

Router

A system responsible for making decisions about which of several paths network (or Internet) traffic will follow. To do this, it uses a routing protocol to gain

information about the network and algorithms to choose the best route based on several criteria known as "routing metrics".

routing table

Information stored within a router that contains network path and status information. It is used to select the most appropriate route to forward information along.

Routing Information Protocol

Routers periodically exchange information with one another so that they can determine minimum distance paths between sources and destinations.

SNMP

Simple Network Management Protocol - The network management protocol of choice for TCP/IP-based Internet.

SOCKET

- (1) The Berkeley UNIX mechanism for creating a virtual connection between processes.
- (2) IBM term for software interfaces that allow two UNIX application programs to talk via TCP/IP protocols.

Spanning-Tree Bridge Protocol (STP)

Spanning-Tree Bridge Protocol (STP) - Part of an IEEE standard. A mechanism for detecting and preventing loops from occurring in a multi-bridged environment.

When three or more LAN's segments are connected via bridges, a loop can occur. Because a bridge forwards all packets that are not recognized as being local,

some packets can circulate for long periods of time, eventually degrading system performance. This algorithm ensures only one path connects any pair of stations, selecting one bridge as the 'root' bridge, with the highest priority one as identifier, from which all paths should radiate.

Spoofing

A method of fooling network end stations into believing that keep alive signals have come from and returned to the host. Polls are received and returned locally at either end

Static IP Addresses

A static IP address is an IP address permanently assigned to computer in a TCP/IP network. Static IP addresses are usually assigned to networked devices that

are consistently accessed by multiple users, such as Server PCs, or printers. If you are using your Router to share your cable or DSL Internet connection, contact

your ISP to see if they have assigned your home a static IP address. You will need that address during your Router's configuration.

Subnet

For routing purposes, IP networks can be divided into logical subnets by using a subnet mask. Values below those of the mask are valid addresses on the subnet.

TCP

Transmission Control Protocol - The major transport protocol in the Internet suite of protocols provides reliable, connection-oriented full-duplex streams.

TFTP

Trivial File Transfer Protocol - A simple file transfer protocol (a simplified version of FTP) that is often used to boot diskless workstations and other network devices

such as routers over a network (typically a LAN).

Telnet

The virtual terminal protocol in the Internet suite of protocols - Allows users of one host to log into a remote host and act as normal terminal users of that host.

Transparent bridging

So named because the intelligence necessary to make relaying decisions exists in the bridge itself and is thus transparent to the communicating workstations. It involves frame forwarding, learning workstation addresses and ensuring no topology loops exist (in conjunction with the Spanning-Tree algorithm).

UDP

User Datagram Protocol - A connectionless transport protocol that runs on top of TCP/IP's IP. UDP, like TCP, uses IP for delivery; however, unlike TCP, UDP provides for exchange of datagrams without acknowledgments or guaranteed delivery. Best suited for small, independent requests, such as requesting a MIB value from an SNMP agent, in which first setting up a connection would take more time than sending the data.

UNI signaling

User Network Interface signaling for ATM communications.

Virtual Connection (VC)

A link that seems and behaves like a dedicated point-to-point line or a system that delivers packets in sequence, as happens on an actual point-to-point network. In reality, the data is delivered across a network via the most appropriate route. The sending and receiving devices do not have to be aware of the options and the route is chosen only when a message is sent. There is no pre-arrangement, so each virtual connection exists only for the duration of that one transmission.

WAN

Wide area network - A data communications network that spans any distance and is usually provided by a public carrier (such as a telephone company or service provider).

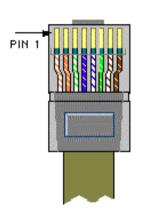
Appendix B Cabling / Connection

Network cables connect PCs in an Ethernet network Category 5, called "Cat5" for short is commonly used type of network cable today.

Cat 5 cables are tipped with RJ-45 connectors, which fit into RJ-45 port.

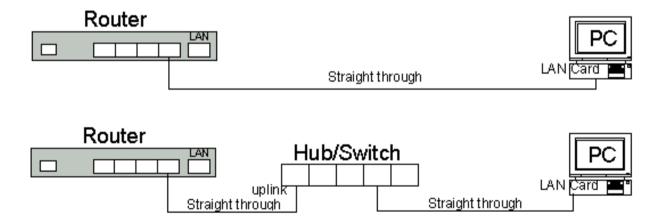
Straight-through vs. Crossover Cables:

Straight-through				
Wire	Becomes			
1	1			
2	2			
3	3			
6	6			



Crossover				
Wire	Becomes			
1	3			
2	6			
3	1			
6	2			

LAN Connection:



To check LEDs light up when you finish connecting two pieces of hardware.