



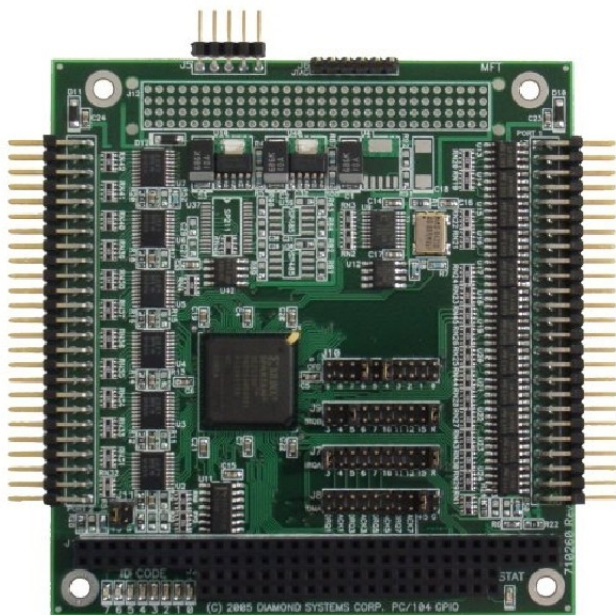
DIAMOND SYSTEMS CORPORATION

GPIO-MM User Manual

FPGA-based PC/104 Counter/Timer and Digital I/O Module

User Manual v1.0

Personality 0x22



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General Description

Overview

The GPIO-MM is a PC/104 board featuring 48 Digital I/O (DIO) lines, 2 dual input quadrature encoders, 14 external interrupt lines and software-controlled interrupt capability. The DIO and quadrature encoders functions are implemented in FPGA cores, emulating dual 82C55A PPI and dual Avago HCTL-2001 encoder chips.

A 50-pin I/O header provides for external DIO connections. Direction on all ports is selected by programming control registers in the FPGA. All I/O lines are buffered with transceivers, whose directions are controlled by logic that responds to the direction control values written to the registers. Each line is capable of sinking 64mA in a logic low state or sourcing 15mA in a logic high state. The board requires only +5V for operation.

DIO headers are organized to allow direct interfacing to OPTO-22s isolated I/O racks, including the G4 series, the PB16-H, -J, -K, -L, PB8H, and the PB24HQ. These racks and I/O modules allow up to 3000 VRMS isolation between the computer and the user's signals. All control signals, power, and ground on the DIO header match the corresponding signals on these I/O racks, so a single 50-pin ribbon cable, such as Diamond Systems' C50-18, is all that is needed to make the connection.

The GPIO-MM provides access to interrupt levels 3-7, 10-12 and 15 on the PC bus for real-time background applications. Interrupts provide a means for transferring data into or out of PC memory under external control. Using interrupts allows "background" operation, where I/O can be performed while the PC is executing another task, such as running an unrelated applications program. This feature is useful for performing I/O at a controlled rate, since a counter output can be used to drive the interrupt request pin on the I/O header at a periodic rate for a user-supplied interrupt service routine that performs whatever function is necessary in response to the interrupt.

Digital I/O Features

- Dual 82C55A Parallel Peripheral Interfaces (PPI) logic implemented in FPGA cores.
- Each 82C55A has three 8-bit I/O ports for a total of 48 DIO lines, which connect to a 50-pin header for external connections.
- Port direction and operation is selected through software programmable control registers.
- All lines are buffered with transceivers.

Two Quadrature Position Encoders

- Encoder inputs are rising/falling edge selectable
- Each encoder is individually enabled/disabled
- Each encoder is followed by a 16 bit counter
- Each 16 bit counter is presettable to any 16 bit value

Interrupt Features

- 16 multiplexed encoder interrupt sources, 1 from each counter (below) and 14 External Interrupt lines are multiplexed onto a single PC104 IRQ output line
- All interrupt sources are rising/falling edge selectable
- All interrupt sources are individually enabled/disabled
- All int sources

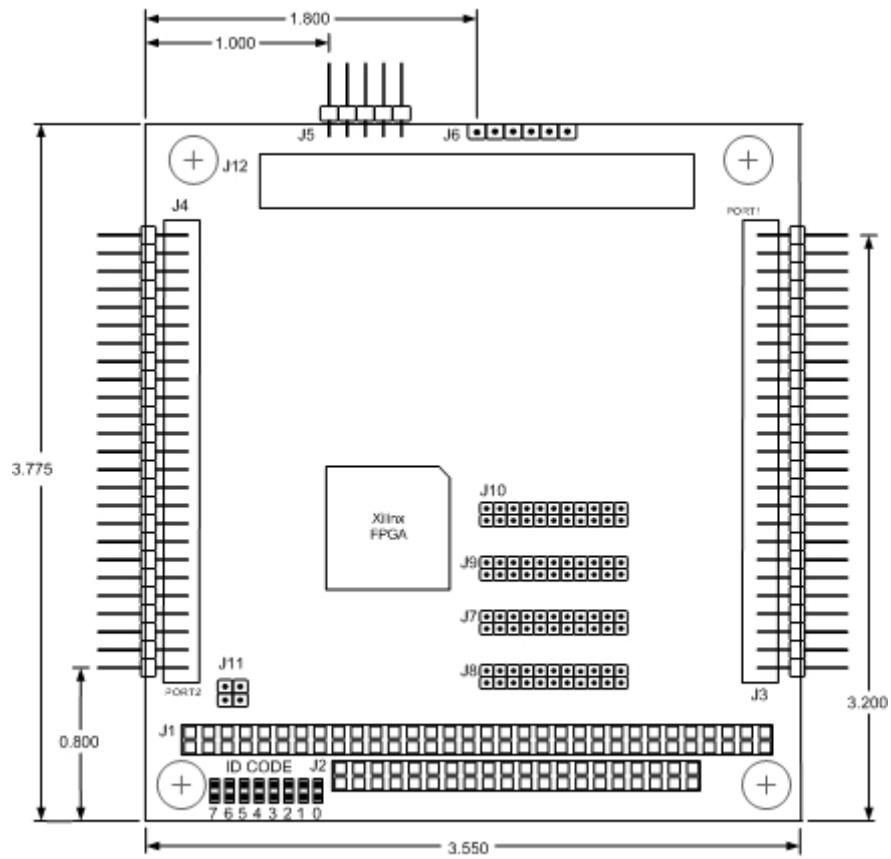
Enhanced Features

- On-board EEPROM for user configuration data storage.
- An LED display for easy identification of FPGA personality, which can also be read in a register.
- Interrupt source selection, with counter/timer, DIO or external line options.
- A register-accessible FPGA revision code for version control.
- Software-controlled board reset.

Board Layout

Board Drawing

Figure 1: GPIO-MM Board Layout



I/O Connector Pinout

Digital I/O Header Pinout

Connector (J4) is the 50-pin general-purpose DIO interface. The connector connects directly to the FPGA, which implements the functionality of two 82C55A PPI chips. This gives a total of 48 bidirectional DIO lines.

The J4 pins can be configured to pull-up to +5V or pull-down to ground using jumper J11, as described in Section 4, Board Configuration, Line Pull-up/pull-down Selection.

Port 1A7	1	2	Port 2A7
Port 1A6	3	4	Port 2A6
Port 1A5	5	6	Port 2A5
Port 1A4	7	8	Port 2A4
Port 1A3	9	10	Port 2A3
Port 1A2	11	12	Port 2A2
Port 1A1	13	14	Port 2A1
Port 1A0	15	16	Port 2A0
Port 1B7	17	18	Port 2B7
Port 1B6	19	20	Port 2B6
Port 1B5	21	22	Port 2B5
Port 1B4	23	24	Port 2B4
Port 1B3	25	26	Port 2B3
Port 1B2	27	28	Port 2B2
Port 1B1	29	30	Port 2B1
Port 1B0	31	32	Port 2B0
Port 1C7	33	34	Port 2C7
Port 1C6	35	36	Port 2C6
Port 1C5	37	38	Port 2C5
Port 1C4	39	40	Port 2C4
Port 1C3	41	42	Port 2C3
Port 1C2	43	44	Port 2C2
Port 1C1	45	46	Port 2C1
Port 1C0	47	48	Port 2C0
+5V	49	50	Ground

NOTE: The connector is labeled “Port 2,” which should not be confused with DIO ports A, B and C and the fixed-direction TTL ports.

<i>Signal</i>	<i>Description</i>
Port 1A0-Port 1A7	8255-1 Port A, bits 0-7
Port 1B0-Port 1B7	8255-1 Port B, bits 0-7
Port 1C0-Port 1C7	8255-1 Port C, bits 0-7
Port 2A0-Port 2A7	8255-2 Port A, bits 0-7
Port 2B0-Port 2B7	8255-2 Port B, bits 0-7
Port 2C0-Port 2C7	8255-2 Port C, bits 0-7
+5V	+5 volt DC from the PC/104 bus.
Ground	Digital ground from the PC/104 bus.

Counter/timer Header Pinout

Connector (J3) is the 50-pin counter/timer interface. The connector connects directly to the FPGA, which implements the functionality of two CTS9513 counter/timer chips.

- Ten input and ten output counter/timer signals
- Eight input and eight output TTL-level signals
- Ten gates
- Power and ground

The J3 pins may be configured to pull-up to +5V or pull-down to ground using jumper J8, as describe in Section 4, Board Configuration, Line Pull-up/pull-down Selection.

Q_In_1_A	1	2	Q_In_1_B
Unused	3	4	Unused
Q_In_2_A	5	6	Q_In_2_B
Unused	7	8	Unused
Ext_IRQ_1	9	10	Ext_IRQ_2
Ext_IRQ_3	11	12	Ext_IRQ_4
Ext_IRQ_5	13	14	Ext_IRQ_6
Ext_IRQ_7	15	16	Ext_IRQ_8
Ext_IRQ_9	17	18	Ext_IRQ_10
Ext_IRQ_11	19	20	Ext_IRQ_12
Ext_IRQ_13	21	22	Ext_IRQ_14
Unused	23	24	Unused
Unused	25	26	Unused
Unused	27	28	Unused
Unused	29	30	Unused
Unused	31	32	Unused
Unused	33	34	Unused
Unused	35	36	Unused
Unused	37	38	Unused
Unused	39	40	Unused
Unused	41	42	Unused
Unused	43	44	Unused
Unused	45	46	Unused
Unused	47	48	Unused
+5V	49	50	Ground

NOTE: The connector is labeled “Port 1,” which should not be confused with DIO ports A, B and C and the fixed-direction TTL ports.

<i>Signal</i>	<i>Description</i>
Q_In_1_<A:B>	Are the A and B inputs of Quadrature Encoder 1 and are standard TTL input lines.
Q_In_2_<A:B>	Are the A and B inputs of Quadrature Encoder 2 and are the standard TTL input lines.
Ext_IRQ_<1:14>	Are dedicated interrupt input lines and can be selected as a source for IRQ trigger.
+5V	+5 volt DC from the PC/104 bus.
Ground	Digital ground from the PC/104 bus.

Auxiliary I/O Header Pinout

The auxiliary I/O header (J5) is provided for bidirectional, TTL-level, general-purpose I/O.

1	AUXIO_0
2	AUXIO_1
3	AUXIO_2
4	AUXIO_3
5	GND

<i>Card Voltage Type</i>	<i>Pin Configuration</i>
AUXIO_0-AUXIO_3	Four bidirectional, TTL-level, general-purpose I/O signals.
GND	Ground

Board Configuration

Base Address Selection

Jumper J10, positions 2-5, is used to configure the base address of the DIO (8255) registers. The 8255 register map occupies 8 bytes of I/O address space, as described in Section 5, I/O Map.

Jumper positions 6-9, is used to configure the base address of the counter/timer I/O (9513) registers and the enhanced features registers. The 9513 register map occupies 16 bytes of I/O address space, as described in Section 5, I/O Map.

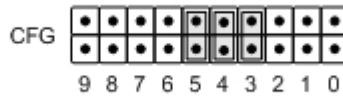
Jumpers at the locations as shown to set the 8255 and 9513 base addresses.

I/O Address	2	3	4	5	◀ DIO Pins ◀ C/T Pins
	6	7	8	9	
0040h	Out	In	In	In	
0080h	In	Out	In	In	
00C0h	Out	Out	In	In	
0100h	In	In	Out	In	
0140h	Out	In	Out	In	
0180h	In	Out	Out	In	
01C0h	Out	Out	Out	In	
0200h	In	In	In	Out	
0240h	Out	In	In	Out	
0280h	In	Out	In	Out	
02C0h	Out	Out	In	Out	
0300h	In	In	Out	Out	
0340h	Out	In	Out	Out	
0380h	In	Out	Out	Out	
03C0h	Out	Out	Out	Out	

NOTE: Different address must be selected for the DIO and counter/timer functions.

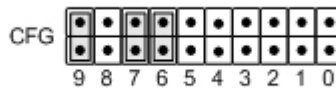
The example, below, selects a DIO base address of 0040h.

Figure 2: Example - Set DIO Base Address to 0040h



The following example selects a counter/timer base address of 0100h.

Figure 3: Example - Set Counter/Timer Base Address to 0100h

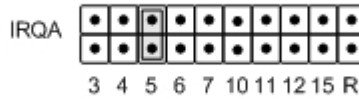


Interrupt Level Selection

Jumper J7 is used to switch the IRQA interrupt and jumper J9 is used to switch the IRQB interrupt. PC/104 lines that can be selected are IRQ3 to IRQ7, IRQ10 to IRQ12 and IRQ15. (The examples shown below also apply to the J9 jumper block for IRQB).

The example, below, shows J7 jumpered to route IRQA to PC/104 IRQ5.

Figure 4: Example - Route IRQA to PC/104 IRQ5

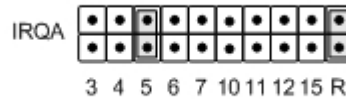


Jumper blocks J7 and J9 are also used to enable interrupt sharing for each IRQ signal, enabling a 1K Ohm pull-down resistor.

When an I/O module drives an IRQ line, its output signal must either drive logic high, or become a tri-state input. This allows more than one device to be on a single IRQ line. To facilitate this, a pull-down resistor is used on the IRQ line to bring the logic low when no device is signaling an interrupt. Shorting the “R,” resistor, jumper connects a 1K pull-down resistor between the IRQ line and ground.

The following example shows IRQA connected to a 1K pull-down resistor and routed to IRQ5, which is shared.

Figure 5: Example - Connect IRQA to Pull-down Resistor and Route to Shared IRQ5



NOTE: There can only be one pull-down resistor per IRQ line. If jumper blocks J7 and J9 both select IRQ5, only one jumper block should have the R-jumper inserted. Likewise, there should only be one R-jumper in a configuration of multiple GPIO-MM boards.

NOTE: All positions are paralleled with zero-ohm resistor locations for hard-wire configuration.

IRQA and IRQB interrupts sources are selected by configuring the enhanced feature register, 0Ch, as described in the Section 6, Register Bit Descriptions, Interrupt Source Register.

NOTE: All positions are paralleled with zero-ohm resistor locations for hard-wire configuration line pull-up/pull-down selection.

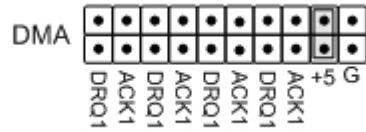
I/O Line Pull-up/Pull-down Selection

Use jumper J8 to configure the pull-up and pull-down state of the counter/timer header pins (J3). Use jumper J11 to configure the pull-up and pull-down state of the DIO header pins (J4).

DIO pin pull-up and pull-down state is configured as shown in the following examples.

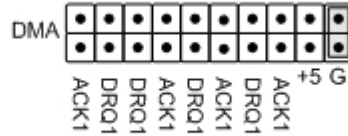
Jumper the position marked “+5” to pull the J3 I/O pins up to +5VDC.

Figure 6: Example - Pull I/O Pins Up to +5VDC



Jumper the position marked “G” to pull the J3 I/O pins down to ground.

Figure 7: Example - Pull I/O Pins Down to Ground



NOTE: Placing a jumper on both “+5” and “G” simultaneously will short the +5VDC power plane to ground.

I/O Map

Overview

The register base address is determined by setting jumper J10, as described in Section 4, Board Configuration, Base Address Selection. Jumper pins 2-5 set the DIO base address and pins 6-9 set the counter/timer base address.

Counter/Timer and Enhanced Feature Programming

Sixteen registers are used for counter/timer and enhanced feature programming.

Offset	Write Function	Read Function
00h	Encoder 1 & 2 Control Settings	Encoder 1 & 2 Control Readback
01h	Encoder 1 Counter low byte	Encoder 1 Counter low byte
02h	Encoder 1 Counter high byte	Encoder 1 Counter high byte
03h	Encoder 2 Counter low byte	Encoder 2 Counter low byte
04h	Encoder 2 Counter high byte	Encoder 2 Counter high byte
05h	Encoder + Ext interrupt control	Encoder + Ext interrupt status
06h	Ext interrupt control	Ext interrupt status
07h	Ext interrupt control	
08h	Ext interrupt control	
09h	EEPROM Data	EEPROM Data
0Ah	EEPROM Address	EEPROM Address
0Bh	EEPROM Control	FPGA Revision
0Ch	Master Interrupt Circuit Selection	Master Interrupt Circuit Read-back
0Dh	Master Interrupt Control	Master Interrupt & EEPROM Status
0Eh	Auxiliary DIO Control	Auxiliary DIO Read-back
0Fh	Board Reset	Board ID Read-back

1.1 I/O Map Details, Block 1: Quadrature Encoder + Enhanced Features

This section describes the location and general behavior of specific bits in each I/O map register. This does not go into specific signal behavior, for which there are detailed descriptions in future sections.

In all register definitions below, a bit named X (or blank) is not defined and serves no function. Unused bits should return '0' when read.

1.1.1 Quadrature Encoder Registers

Base + 0 Read/Write Encoder 1 & 2 Control Setting & Readback Register

Bit No.	7	6	5	4	3	2	1	0
Name	QE1EN	QE1POL			QE2EN	QE2POL		

QE1EN: Quadrature Encoder #1 Enable. A '1' turns on the Encoder/Counter function for Encoder #1. A '0' turns off the function.

QE1POL: Quadrature Encoder #1 Polarity determines under what conditions the counter increments up or down. Every edge (rising or falling) on A or B causes a change in the count. Not every quadrature encoder defines A leading B as Counter Clockwise rotation (sometimes it's Clockwise). So, the polarity bit is typically used to define the relationship between A/B, counting up, and the direction of the encoder shaft rotation. We define the following:

Polarity bit = 1: Input A edge leading input B edge = counting up,
Input B edge leading input A edge = counting down. (default)

Polarity bit = 0: Input A edge leading B edge = counting down,
Input B edge leading A edge = counting up.

QE2EN: Quadrature Encoder #2 Enable. A '1' turns on the Encoder/Counter function for Encoder #2. A '0' turns off the function.

QE2POL: Quadrature Encoder #2 Polarity determines under what conditions the counter increments up or down.

Polarity bit = 1: Input A edge leading input B edge = counting up,
Input B edge leading input A edge = counting down. (default)

Polarity bit = 0: Input A edge leading B edge = counting down,
Input B edge leading A edge = counting up.

Base + 1 Read/Write Encoder #1 Counter Preset Low-Byte Register

Access to this register allows a read or write to the low byte of the counter register of encoder #1. This register can be read at any time. It is recommended that the user disable the quadrature encoder function while writing this register.

Base + 2 Read/Write Encoder #1 Counter Preset High-Byte Register

Access to this register allows a read or write to the high byte of the counter register of encoder #1. This register can be read at any time. It is recommended that the user disable the quadrature encoder function while writing this register.

Base + 3 Read/Write Encoder #2 Counter Preset Low-Byte Register

Access to this register allows a read or write to the low byte of the counter register of encoder #2. This register can be read at any time. It is recommended that the user disable the quadrature encoder function while writing this register.

Base + 4 Read/Write Encoder #2 Counter Preset High-Byte Register

Access to this register allows a read or write to the high byte of the counter register of encoder #2. This register can be read at any time. It is recommended that the user disable the quadrature encoder function while writing this register.

Base + 5 Write Encoder/EXT 1-2 Interrupt Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	E1CIEN		E2CIEN		EXI1EN	EXI1POL	EXI2EN	EXI2POL

E1CIEN: Encoder #1 Counter Interrupt Enable. A '1' turns on the interrupt generation whenever Encoder #1 Counter increments. A '0' turns off the function.

E2CIEN: Encoder #2 Counter Interrupt Enable. A '1' turns on the interrupt generation whenever Encoder #2 Counter increments. A '0' turns off the function.

EXI1EN: External Interrupt #1 Enable. A '1' turns on the interrupt generation whenever the External interrupt pin changes state in the direction set by the polarity bit (below). A '0' turns off the function.

EXI1POL: External Interrupt #1 Polarity. A '1' sets positive polarity pulses to generate the external interrupt. A '0' sets negative polarity pulses

EXI2EN: External Interrupt #2 Enable. A '1' turns on the interrupt generation whenever the External interrupt pin changes state in the direction set by the polarity bit (below). A '0' turns off the function.

EXI2POL: External Interrupt #2 Polarity. A '1' sets positive polarity pulses to generate the external interrupt. A '0' sets negative polarity pulses

Base + 5 Read Encoder/EXT 1-6 Interrupt Status Register

Indicates what is the source of the most current interrupt generating Interrupt A to the PC104 Bus. If multiple interrupts occur simultaneously then all are indicated at the same time.

Bit No.	7	6	5	4	3	2	1	0
Name	E1CIST	E2CIST	EXI1ST	EXI2ST	EXI3ST	EXI4ST	EX5ST	EXI6ST

E1CIST: Encoder #1 Interrupt Status. A '1' means this counter was a source of the current interrupt. A '0' means it was not involved in the interrupt.

E2CIST: Encoder #2 Interrupt Status. A '1' means this counter was a source of the current interrupt. A '0' means it was not involved in the interrupt.

EXI[1:6]ST: External Interrupt #1 Interrupt Status. A '1' means this counter was a source of the current interrupt. A '0' means it was not involved in the interrupt.

Base + 6 Write EXT Interrupt 3-6 Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	EXI3EN	EXI3POL	EXI4EN	EXI4POL	EXI5EN	EXI5POL	EXI6EN	EXI6POL

EXI[3:6]EN: External Interrupt #3-6 Enable. A '1' turns on the interrupt generation whenever the External interrupt pin changes state in the direction set by the polarity bit (below). A '0' turns off the function.

EXI[3:6]POL: External Interrupt #3-6 Polarity. A '1' sets positive polarity pulses to generate the external interrupt. A '0' sets negative polarity pulses

Base + 6 Read EXT 7-14 Interrupt Status Register

Indicates what is the source of the most current interrupt generating Interrupt A to the PC104 Bus. If multiple interrupts occur simultaneously then all are indicated at the same time.

Bit No.	7	6	5	4	3	2	1	0
Name	EXI7ST	EXI8ST	EXI9ST	EXI10ST	EXI11ST	EXI12ST	EXI13ST	EXI14ST

EXI[7:14]ST: External Interrupt #7-14 Interrupt Status. A '1' means this counter was a source of the current interrupt. A '0' means it was not involved in the interrupt.

Base + 7 Write EXT Interrupt 7-10 Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	EXI7EN	EXI7POL	EXI8EN	EXI8POL	EXI9EN	EXI9POL	EXI10EN	EXI10POL

EXI[7:10]EN External Interrupt #7-10 Enable. A '1' turns on the interrupt generation whenever the External interrupt pin changes state in the direction set by the polarity bit (below). A '0' turns off the function.

EXI[7:10]POL: External Interrupt #7-10 Polarity. A '1' sets positive polarity pulses to generate the external interrupt. A '0' sets negative polarity pulses

Base + 7 Read Unused

Base + 8 Write EXT Interrupt 11-14 Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	EXI11EN	EXI11POL	EXI12EN	EXI12POL	EXI13EN	EXI13POL	EXI14EN	EXI14POL

EXI[11:14]EN: External Interrupt #11-14 Enable. A '1' turns on the interrupt generation whenever the External interrupt pin changes state in the direction set by the polarity bit (below). A '0' turns off the function.

EXI[11:14]POL: External Interrupt #11-14 Polarity. A '1' sets positive polarity pulses to generate the external interrupt. A '0' sets negative polarity pulses

Base + 8 Read Unused

1.1.2 Enhanced Feature Registers

Base + 9 Read/Write EEPROM Data Register

Bit No.	7	6	5	4	3	2	1	0
Name	D7	D6	D5	D4	D3	D2	D1	D0

D7-0 Data to be read or written to the EEPROM

For EEPROM write operations, the data written to this register will be written to the EEPROM.

For EEPROM read operations, this register contains the data read from the EEPROM and is valid after EEBUSY = 0.

Base + 0A Read/Write EEPROM Address Register

Bit No.	7	6	5	4	3	2	1	0
Name	A7	A6	A5	A4	A3	A2	A1	A0

A7-A0 EEPROM address.

Base + 0B Write EEPROM Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	EE_EN	EE_RW						

EE_EN EEPROM Enable. Writing a 1 to this bit will initiate a transfer to/from the EEPROM as indicated by the EE_RW bit.

EE_RW Selects read or write operation for the EEPROM: 0 = Write, 1 = Read.

Writing 0xC0 to this register initiates an EEPROM read. Writing 0x80 initiates an EEPROM write.

Base + 0B Read FPGA Revision Code

This register returns the revision code of the FPGA. This code starts at 0x10=Rev 1.0.

Base + 0C Read/Write Interrupt Source Selection Register

Bit No.	7	6	5	4	3	2	1	0
Name	IRQB3	IRQB2	IRQB1	IRQB0	IRQA3	IRQA2	IRQA1	IRQA0

IRQ[B:A][3:0]: Forms a 4-bit value from 0 to 15 that determines the interrupt source for IRQA and IRQB. **Defaults after power-on or board reset are: IRQA = 0, IRQB = 12**

Value	Source
0	Quadrature Encoders / External Interrupt Inputs
1	Unused
2	Unused
3	Unused
4	Unused
5	Unused
6	Unused
7	Unused
8	Unused
9	Unused
10	Unused
11	Unused
12	GMM-side 8255 #1 C0
13	GMM-side 8255 #1 C3
14	GMM-side 8255 #2 C0
15	GMM-side 8255 #2 C3

Base + 0D Write Interrupt Control Register

Bit No.	7	6	5	4	3	2	1	0
Name		IRQBEN	IRQBDIS	IRQBCLR		IRQAEN	IRQADIS	IRQACLR

This is a command register. Commands are issued by writing a '1' to specific bits. More than one bit can be written to at a time. If both enable and disable are called simultaneously, the IRQ will be disabled.

IRQ[B:A]CLR: Clears the interrupt flip-flop for IRQ[B:A]. This must be called each time IRQ[B:A] occurs to reset the output state of the IRQ line.

IRQ[B:A]DIS: Disable IRQ[B:A].

IRQ[B:A]EN: Enable IRQ[B:A].

Base + 0D Read Master Interrupt & EEPROM Status Register

Bit No.	7	6	5	4	3	2	1	0
Name			EEBUSY	IRQBSTS				IRQASTS

EEBUSY EEPROM busy indicator: '0' = not busy, '1' = busy

IRQ[B:A]STS: Reads back as a '1' if that IRQ has triggered. This can only be cleared to '0' by issuing a IRQ[B:A]RST command.

Base + 0E Write Auxiliary DIO Control Register

Bit No.	7	6	5	4	3	2	1	0
Name	AUX3DIR	AUX2DIR	AUX1DIR	AUX0DIR	AUX3OUT	AUX2OUT	AUX1OUT	AUX0OUT

This register is used to change the input/output state and the output levels of the auxiliary DIO lines. All output levels are set to '0' (low) on power-on or reset.

AUX[3:0]DIR: Sets the direction for each auxiliary line. Writing a '1' sets input mode, writing a '0' sets output mode.

All I/O states are set to '1' (input) at power-on or reset.

AUX[3:0]OUT: Sets the output level for each line. Writing a '1' sets output high, writing a '0' sets output low. These bits are valid even if the port is currently in input mode, and will determine the output level if the port is set to output mode.

Base + 0E Read Interrupt Status Register

Bit No.	7	6	5	4	3	2	1	0
Name	AUX3DIR	AUX2DIR	AUX1DIR	AUX0DIR	AUX3IN	AUX2IN	AUX1IN	AUX0IN

This register is used to read the state of the auxiliary DIO lines.

AUX[3:0]DIR: Reads back the direction for each auxiliary line. A '1' indicates input mode, a '0' indicates output mode.

AUX[3:0]IN: Reads back the input level for each line. A '1' indicates the input level is high, a '0' indicates the input level is low.

If the port is currently in output mode, the read-back value corresponds to the current output level.

Base + 0F Write Board Reset Register

Bit No.	7	6	5	4	3	2	1	0
Name								BRDRST

BRDRST: Writing a '1' to this register initiates a board reset, performing the same initialization as an external reset pulse.

Base + 0F Read ID Code Register

Bit No.	7	6	5	4	3	2	1	0
Name	ID7	ID6	ID5	ID4	ID3	ID2	ID1	ID0

ID[7:0]: Reads back the personality ID code for this FPGA. The value is hardcoded as 0x22.

1.2 I/O Map Details, Block 2: GMM

1.2.1 GMM Registers

These four registers map directly to the first 8255 core.

Base + 0	Read/Write	Port A Data
Base + 1	Read/Write	Port B Data
Base + 2	Read/Write	Port C Data
Base + 3	Read/Write	DIO Control Register

These four registers map directly to the second 8255 core.

Base + 4	Read/Write	Port A Data
Base + 5	Read/Write	Port B Data
Base + 6	Read/Write	Port C Data
Base + 7	Read/Write	DIO Control Register

8255 Data Registers

DIO Base+00h (8255-1 Port A), DIO Base+04h (8255-2 Port A)

DIO Base+01h (8255-1 Port B), DIO Base+05h (8255-2 Port B)

DIO Base+02h (8255-1 Port C), DIO Base+06h (8255-2 Port C)

Bit:	7	6	5	4	3	2	1	0
Name:	DATA							

DATA 8-bit parallel data. On reset, the port is set to input mode and the port is held at a logic level 1 until the reset signal is removed. The port remains in input mode until changed using the control register. Following a reset, all lines are set to input mode.

8255 Control and Status Registers (Basic Mode Definition – MSFLAG=1)

DIO Base+03h (8255-1), DIO Base+07h (8255-2)

Bit:	7	6	5	4	3	2	1	0
Name:	MSFLAG	MSELA		PADIR	PCUDIR	MSELB	PBDIR	PCLDIR

PCLDIR Port C (lower) direction. Sets the direction of the port C I/O signals 0-3.

0 = output

1 = input ◀ (Reset value)

PBDIR Port B direction. Sets the direction of the port B I/O signals.

0 = output

1 = input ◀ (Reset value)

MSELB Group B mode selection. Sets the mode of operation for the group B signals.

0 = mode 0 ◀ (Reset value)

1 = mode 1

NOTE: 1. Only mode 0 is currently implemented.

2. All output registers are reset when the mode is changed.

PCUDIR Port C (upper) direction. Sets the direction of the port C I/O signals 4-7.

0 = output

1 = input ◀ (Reset value)

PADIR Port A direction. Sets the direction of the port A I/O signals.

0 = output

1 = input ◀ (Reset value)

MSELA Group A mode selection. Sets the mode of operation for the group B signals.

00h = mode 0 ◀ (Reset value)

01h = mode 1

1xh = mode

NOTE: 1. Only mode 0 is currently implemented.

2. All output registers are reset when the mode is changed.

MSFLAG Mode set flag. Selects the port configuration mode.

0 = Bit set/reset control register mode

DIO Base+03h (8255-1), DIO Base+07h (8255-2)

When MSFLAG is reset, this register is used to set/reset individual Port C bits.

1 = Basic mode definition control register mode ◀ (Reset value)

When MSFLAG is set, this register is used for direction and mode selection.

NOTE: When the control word is read, the value of MSFLAG is always 1, implying basic control word information is being read.

8255 Control and Status Registers (Bit SET/RESET Mode – MSFLAG=0)

DIO Base+03h (8255-1), DIO Base+07h (8255-2)

Bit:	7	6	5	4	3	2	1	0
Name:	MSFLAG	-			BSEL			SET

SET Bit set/reset individual command.

0 = reset

1 = set

BSEL Port C bit select.

0 = bit 0

1 = bit 1

2 = bit 2

3 = bit 3

4 = bit 4

5 = bit 5

6 = bit 6

7 = bit 7

MSFLAG Mode set flag. Selects the port configuration mode.

0 = Bit set/reset control register mode

When MSFLAG is reset, this register is used to set/reset individual Port C Bits.

1 = Basic mode definition control register mode

When MSFLAG is set, this register is used for direction and mode selection.

NOTE: When the control word is read, the value of MSFLAG is always 1, implying basic control word information is being read.

Quadrature Encoder and External Interrupts

For more information on the Programming Quadrature Encoder and Programming External Interrupts, refer to DSC Document #0700052 Application Programming Note *GPIO-MM FPGA for Position Encoder + 48 I/O Personality 0x22*

Programming Digital I/O

48-bit Programmable Direction (8255)

GPIO-MM provides 48 DIO lines using an FPGA core implementation of two 82C55A devices (82C55A-1 and 82C55A-2). The DIO functionality includes 48 programmable direction lines, and 8 fixed inputs and 8 fixed outputs. The 48 programmable I/O lines are buffered for enhanced output current, while the fixed I/O and the counter/timer signals feature ESD-protective circuitry. All I/O lines contain jumper-selectable 10Kohm pull-up/pull-down resistors.

Operation of the 82C55A FPGA core should be as described in the 82C55A PPI datasheet. Refer to the 82C55A datasheet, Additional Information, for detailed register and programming information.

The 82C55A has three parallel I/O ports. Ports A and B are 8-bit bi-directional I/O ports. Port C is divided into two 4-bit bi-directional I/O ports. For programming, the ports are arranged into two groups, as shown below.

<i>Port Group</i>	<i>Description</i>
A	8 bits of Port A and upper 4 bits (4-7) of port C.
B	8 bits of Port B and lower 4 bits (0-3) of port C.

NOTE: The port groups can be separately configured for different operating modes. However, GPIO-MM only implements operating mode 0, which provides simple, bidirectional I/O without handshaking.

Port C bits may be individually set and reset by setting the MSFLAG in the 8255 Control and Status Register and programming the remaining register bits for the desired bit state.

Setting the 8255 Control and Status Register to the following values gives 16 possible I/O configurations.

<i>Status and Control Register Bits</i>				<i>Group A</i>		<i>Group B</i>	
PADIR	PCUDIR	PBDIR	PCLDIR	Port A	Port C (upper)	Port B	Port C (lower)
0	0	0	0	Output	Output	Output	Output
0	0	0	1	Output	Output	Output	Input
0	0	1	0	Output	Output	Input	Output
0	0	1	1	Output	Output	Input	Input
0	1	0	0	Output	Input	Output	Output
0	1	0	1	Output	Input	Output	Input
0	1	1	0	Output	Input	Input	Output
0	1	1	1	Output	Input	Input	Input
1	0	0	0	Input	Output	Output	Output
1	0	0	1	Input	Output	Output	Input
1	0	1	0	Input	Output	Input	Output
1	0	1	1	Input	Output	Input	Input
1	1	0	0	Input	Input	Output	Output
1	1	0	1	Input	Input	Output	Input
1	1	1	0	Input	Input	Input	Output
1	1	1	1	Input	Input	Input	Input

Programming Enhanced Features

EEPROM Programming

The EEPROM provides non-volatile memory for storing application data.

Program the EEPROM using the following steps. Repeat these steps for each data byte.

1. Write the data byte to the EEPROM Data Register (08h).
2. Specify the EEPROM address (0-256) where the data is to be written by writing the address to the EEPROM Address Register (09h).
3. Set the data transfer direction to write by resetting the EE_RW bit in the EEPROM Control and Status Register (0Ah).
4. Set the EE_EN bit in the EEPROM Control and Status Register (0Ah) to initiate the write operation.

To read stored EEPROM data, use the following steps. Repeat these steps for each data byte.

1. Specify the EEPROM address (0-256) where the data is to be read from by writing the address to the EEPROM Address Register (09h).
2. Set the data transfer direction to read by setting the EE_RW bit in the EEPROM Control and Status Register (0Ah).
3. Reset the EE_EN bit in the EEPROM Control and Status Register (0Ah) to initiate the read operation.
4. Test the EEPROM Control and Status Register (0Ah) EEBUSY bit to determine that the data transfer has completed. When EEBUSY is zero, a valid data byte is available and the next byte may be read.

Specifications

General Specifications

- Base FPGA: Xilinx Spartan II, 200,000 gates, 40K RAM bits
- Input clock: 40MHz
- FPGA code storage: Flash memory, field upgradeable via JTAG
- ID indicator: 8-bit LED display indicates FPGA code personality; field upgradeable via JTAG
- Counter/timers: 10, 16 bits, using 2 CTS9513 cores
- Maximum counting frequency: 40MHz
- Programmable I/O: 48, using 2 82C55A cores
- Output current, buffered I/O: Logic 0: 64mA max per line buffered I/O; Logic 1: -15mA max per line
- Output current, fixed I/O and counter/ timers: ± 24 mA max
- Dimensions: 3.55" x 3.775", PC/104 form factor
- PC/104 bus: 16-bit stackthrough ISA bus
- Power supply: +5VDC $\pm 5\%$
- Operating temperature: -40° to +85° C
- Weight: 2.2oz

Additional Information

Datasheets

Datasheets provide programming reference information for the counter/timer and DIO functions.

1. [Avago Technologies, HCTL-2001 Encoder datasheet](#)
2. [82C55A CMOS Programmable Peripheral Interface](#), Harris Semiconductor, March 1997