

## LX122



# **User Manual**

www.xils-lab.com

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## 1 Introduction

Thank you for choosing the **LX122**!

**LX122** is a rotating speaker emulation, featuring XILS-lab proprietary **True Stereo Dynamic Engine** (TSDE). Thanks to this advance, you now have a whole new way to record the rotating speaker effect.

Knowing that the real sound of a rotating speaker depends mostly on how it reacts to the room where it is, the **TSDE** algorithm allows to extract the exact feeling of this well-known and always wanted effects.

The tube based amplification, heart of the most important characteristics of the original concept has not been forgotten. Its drive parameter allows you to overload its input circuitry in a simple but efficient way, giving the distortion that nice tube feeling.

And last but not least, **LX122** allows you to change the structure of the rotating speaker cabinet, removing the drum or the horn, increasing the length of the horn or changing the speed of the Slow or Fast mode, independently for the both motors.

What about a four motor cabinet? The dual mode mimics this never done before model, where left and right channel are dived into two independent speaker pairs, each with their own speed, never in sync, giving an even more dramatic effect.



## 2 Features

#### LX122 offers:

- True stereo path, independent Right and Left Rotating speaker structure
- True Stereo Dynamic Engine
- Three reverberation algorithms
- All parameters are MIDI controllable

### **LX122** is available in the following formats:

- Mac OSX 10.5 and later: 64 and 32 bits, VST, Audio Unit, RTAS (Pro Tools 7.0 and later)
- Windows 7, XP and Vista: 64 and 32 bits, VST, RTAS (Pro Tools 7.0 and later)











Minimum system requirements: 1 Gigabyte of RAM and a 1 GHz processor.

**LX122** is a plug-in and is not available as a standalone application



## 3 Installation

#### 3.1 Serial number

**LX122** uses a simple proprietary serial number based protection.

When launching **LX122** for the first time, it will ask for this number.

After submitting, you must close and re-launch it once to complete the registration. This serial number will never be asked for again, even when installing updates.

**Tip:** It is always a good idea to back up this serial number, or to print it, in case you should have to reinstall **LX122** (i.e. if you encountered a HD crash for example, or have to reinstall your OS).

## 3.2 Windows (XP, VISTA, Windows 7)

To install **LX122** on Windows XP, Vista or Windows 7, launch the installer file LX122 Premium win setup.exe. Please download the latest version from the XILS-lab website.

Once you have accepted the license agreement, you will be asked to select the installation directory and provided with a default one. Presets and various files, like this manual, used by the **LX122** will be stored in this directory. Please note that this location is different from the VST install directory, which you will need to specify in the next step of the installer.

Once the installation directory is specified, you will be asked to select the VST plug-in directory, with a suggested default location. Keep this default directory if you do not use the VST version.

**Important notice for Vista or Windows 7:** be sure to use a folder owned by the user (do not use "c:/program files" for instance). Otherwise you will have to run your music application with "administrator rights".

The RTAS plug-in and its table control management Pro Tools are directly copied into the following directory: C:\Program Files\Common Files\Digidesign\DAE\Plug-Ins

## 3.3 Mac (OSX 10.5.0 and later)

To install **LX122** on a computer equipped with Mac OSX 10.5.0 or later, double-click the file LX122\_Premium\_osx\_setup.dmg.

Please download the latest version from the XILS-lab website.

Then launch the install program, LX122.pkg, and follow the instructions. Warning: the install program will ask you for your system password.

The various files of the **LX122** will be copied into the following directories:

Library/Application Support/Digidesign/Plug-Ins

Library/Audio/Plug-Ins/Components

Library/Audio/Plug-Ins/VST/XILS-lab (32)

Library/Audio/Plug-Ins/VST/XILS-lab (64)

Library/Application Support/Documentation/XILS-lab/LX122

Library/Application Support/XILS-lab/LX122

users/username/Library/Preferences/XILS-lab/LX122



## 4 Getting Started

#### 4.1 Insert or Bus

Like any other effect units, **LX122** can be inserted in the instrument channel of your mixer or DAW, or be used on an auxiliary bus. There are advantages and disadvantages to each method.

#### 4.1.1 LX122 as insert

When inserted on the instrument channel, you can adjust the dry/wet signal between the incoming dry signal and the delay signal (wet) using the DRY/WET knob located at the bottom right of the unit.

This can result in a loss of the global volume; therefore you should use the Global Output Gain knob to compensate for this.

#### 4.1.2 LX122 on a Bus

When placed in an auxiliary bus, **LX122** provides you total control of the processed signal: You can EQ it, compress it, choose to add reverb on it, or a different reverb than on the dry signal, in short you can perform all the processing you want. You can also render the signal of **LX122** on an audio track then cut/paste/slice/edit it.

In an auxiliary track, **LX122** can also receive data from SEVERAL separate audio channels. You can experiment with this and create stunning effects that would be different if **LX122** received only a single channel signal.

In that method, you must turn full right the Dry/wet parameter remove the dry signal. To mix between dry and wet, you will use the global level of each individual tracks, and/or the global level of the **LX122**.

#### 4.2 Toolbar



Note: The toolbar at the top of the interface allows you to load or save presets, make a comparison between settings A and B, or modify the options. These functions are described in detail later in this manual.

Click on the **PRESET** name field to show the available presets in the current sorted group. Please note that selecting a new preset without saving your current settings will erase any changes you have made to those settings.

Click on the **sort arrow** button to display the current sorted group and to choose the preset within it.

You can sort presets by: Author, Feeling, Type, Style, Bank or Projects.

Click on the sorting label over the sorted group name, to sort your preset according to your preferences

Please note that **LX122** powerful Preset management is fully detailed in chapter 5 of this manual.

## 5 Preset Management

### 5.1 Main Toolbar

At the left of the toolbar you can find one, displaying the category name (Bank, Author, Type, Style, Feeling or Project), which open the sort management menus.

The first text fields show the current sorting group and the second one shows the current preset.

Clicking on the name field of the category or preset names opens the corresponding menus.

Note: When a parameter is modified, the name of the preset is followed by a \*, indicating that the current settings of the **LX122** no longer match the stored preset.

When you want to save a modified preset, click on the **Save or Save As** button.

In order to prevent you from erasing them, the Factory presets cannot be modified. When you edit a Factory preset, the **Save** button will be grayed out, and you will have to use the Save As function to save it in another bank.

If you edit any other preset than a Factory one, the Save and Save As function will both be available.

The main difference is that the Save function will save the preset under its current name, and with its current tags, overwriting the previous incarnation of the preset, while the Save as function opens a dialog box where you can modify the name of the preset, the bank in which it will be stored, and all its tags

The settings of **LX122** are then saved in the currently displayed preset, and the \* disappears. Clicking on the **Save As** button to duplicate and save this preset with another name and/or to other sorting groups, clicking on the **Move To** will change its name and/or other sorting groups.

#### 5.2 Preset menu

**Factory Presets**: LX122 contains many Factory Presets, including standard well-known Rotating Speakers configurations and uses..

Hint: We'd recommend to Choose TYPE as first criteria in the sorting menu when you begin to play with **LX122**, and use the preset type corresponding to the situation.

Click the **Preset** name field to open the preset menu. Here you can choose and load another preset from the current sort groups into **LX122** 



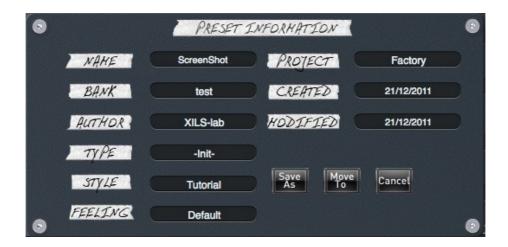
You can also use the Up (next preset) /Down (previous) arrows located at the right of the preset name to browse presets

In this menu, other actions are also available:

**Delete Preset**: use this to delete the current preset (a popup confirmation window appears). This option is only available if the current preset is not a factory one.

**Export Preset**: Use this function to export the current preset in an external file (.mskd format). This file can be imported later as a new bank. It always makes sense to back up your presets on external support like CD ROMs etc.

**Open preset Information (or click on SAVE AS):** opens the following preset information window where the name and all other information related to the current preset can be displayed or changed.



In this window you can modify the **Name** of the preset, specify the **Bank** in which the preset will be saved, and also enter information in the other fields:

- Author (Your name, otherwise used by Sound Designers for factory presets),
- Type (Category of the instrument like Keys, Leads, Basses, etc.)
- Style (Musical Genre),
- **Feeling** (Cold, warm, soft)
- **Project** ( My Song, My\_Live\_Project ).

Note: You can also see its creation date and the last update date.

**To modify a preset name**, click in the preset field and enter the new preset name this will also save all the current settings.

To change preset information, click on the display, this will open a menu when you can select one of the existing items.

Note: You can add a new item in any category, and therefore create custom banks, custom styles, Projects, categories of instruments etc.

To add a new item in any filed, select "**New....**"at the bottom of the list.

Note: You may have to browse until the end of the list in order to select "new" depending on its length.

A Pop Up window opens when you can enter the new name. The current preset will then be associated to this new item.

Note: Please be aware that creating too many categories can also have its drawbacks and make browsing become from difficult and painful to nearly impossible. Should you create around 200 different custom instrument categories, it would become very difficult to browse the library using the Style sorting.

Once you have filled in all the desired/required fields:

**SAVE AS**: Will save the current preset in the chosen Bank, with its new (or unchanged) Name, tags in all the fields you filled in.

**REPLACE**: Allows saving the current preset in another location. This is handy to gather a lot of preset into a single location, or User Bank, which you can export in a single file containing all the presets you created or edited for a given project.

CANCEL: Will just cancel all operations and return to the standard LX122 GUI.

#### 5.3 Sort menus

These sorting menus are a powerful and unique tool. Allowing you to perform sophisticated tasks like displaying the preset list with one of the following selections:

- All the Settings tagged with a given musical genre
- All the presets you have made for one tack, one live project etc.



## 5.4 Sorting Menu: Additional Functions

In this menu, other actions are also available:

**Delete**: deletes all of the presets of the current group that are not factory ones. IMPORTANT: Use this function with care: If the bank does not contain any factory presets, ALL PRESETS IN THIS BANK WILL BE PERMANENTLY DELETED.

**Rename:** modifies the current group name. Selecting this choice will open a window where the new name will be entered.

**Use Factory**: enables or disables the display of factory presets.

**Sort By**: sorts the presets according the bank, author, project, or shows all presets (**Bank Name**, **Author Name**, **Project Name**, **All Presets**). The preset menu will show presets of the same category (same author, same project or same bank).



**Export Bank**: exports a bank in **LX122** proprietary cross platform format, (Mac and PC). The selected bank (i.e. the bank which contains the currently active preset) will be exported to a user specified location on your hard drive.

**Import Bank**: allows you to browse your hard drives to select a file and imports a Masque bank.

## 5.5 A/B comparison

You can store two different settings at the same time and instantly switch from one to the other to compare their settings. These two settings are stored in the **A** and **B** memories.

When you launch **LX122**, the default-activated memory is A. When you load or modify a preset, this memory –A- is also modified in real time according to your edits. You can switch to B memory by clicking on the B button.

To copy the current active memory content to the other memory slot, just press the button labeled -> or <-, according to the current active memory.

With this A/B comparison system, you can easily have two settings and compare them in a convenient way.

## 6 Adjusting the instruments parameters (Knobs)

On **LX122**, most sound parameters, like the delay time and feedback, or the filter's Cut Off frequency are controlled using Knobs.

To adjust the parameters of **LX122** with the mouse, you have two axes: horizontal and vertical, which will give the same results.

To increase a parameters value, click and drag the knob to the right or to the top. To decrease a parameter value, click and drag the knob to the left or to the bottom.

If you right-click on a parameter, or if you hold shift while clicking, you can adjust the parameter with fine precision (the ? button of the toolbar displays a panel summarizing these shortcuts).

#### **Keyboard shortcuts**

In addition we have provided some soft keys combination to perform several very useful tasks:

#### Windows:

- CTRL+left click: reset parameter to its default value.
- CTRL+right click or CTRL+Shift+left click: initialize the default value of the parameter.
- Win+Alt+CTRL + click: open the MIDI Control panel, with the parameter already selected.

#### OSX:

- Apple+left click: reset parameter to its default value.
- Apple+Shift+left click: initialise the default value of the parameter

Apple+Alt+CTRL + click: open the MIDI Control panel, with the parameter already selected.

## 7 Rotating speakers cabinet

At the middle of the last Century, Mr. Leslie was disappointed by the sound of his just bought Hammond organ, comparing to what he has heard in the large showroom of the store. I then tried to design a system, which gave the same feeling of a pipe organ by a moving speaker. Further experimentations resulted in the familiar combination of a rotating drum and horn for bass and treble frequencies respectively, creating special audio effects using the Doppler effect.

Although there is a lot a various models, the classic Leslie speaker consists of two driver units - a stationary treble unit with spinning horns (called Horn in this manual), and a stationary woofer and spinning rotor (called Drum in this manual), with a crossover, that divides the frequencies between the horn and the woofer.

Both the horns and a sound baffle for the bass are rotated to create Doppler effect based vibrato, tremolo and chorus effects. The rotating elements can be stopped, switched between slow (chorale) and fast (tremolo), or transitioned between the two settings. Not only the unit gives this particular effect, but also the ensemble it creates with the room where it is located.

The **LX122** emulates the Horn and the Drum, as well as the room where various coherent reflections are occurring when they are rotating. It also emulates the tube base amplifier as well as the intrinsic characteristics of the Drum (woofer response and drum size) or the Horn (Tweeter response, horn size and diffusers)

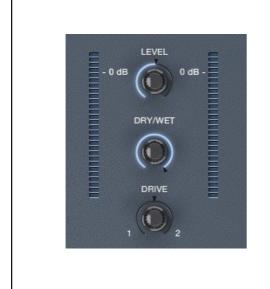
## 8 The Main Panel

The base concept of **LX122** is that everything you need to play with it live is available from the Main Panel, except the advance modulation settings.



You'll find on the main Panel the following areas: the general levels area, the Slow/Fast/Stop commands and the studio/cabinet settings area.

## 8.1 The general level area



Two vu-meters help to keep the volume at the correct level.

**LEVEL**: set the output gain of the LX122. It has a wide range as the stereo space can bring small gain

**DRY/WET**: the mix between the dry and the processed signal. The rotating speakers effects is normally a full wet effect, but adding dry signal can give some nice phasing effects.

**DRIVE**: This knob helps to overload the tube base amplification circuitry without changing too much the overall level. Turning left (toward 1) will give you a different algorithm than turning right (toward 2)

**DUAL MODE:** when engaged, this switch allows the left and right channels to be treated by two independent paths. At the expense of a higher CPU load, this is giving you a **four** speakers cabinet as if two units would be used.

## 8.1.1 Slow/Fast/Stop Area

The **LX122** provide a cabinet structure holding a drum and a horn, hence, the buttons allowing to engage the slow or fast mode are displayed to offer to command the drum or the horn independently.



Clicking on the SLOW switch engages the slow mode, giving the well-known "Choral" effect. This means that the corresponding motor speed will decrease at a rate set by the deceleration knob (see below, the cabinet settings chapter), until it reaches the slow speed. Inversely, clicking on the FAST button engages the fast mode, giving the well-known "Tremolo" effect. This means that the corresponding motors speed will increase at a rate set by the acceleration knob (see below, the cabinet settings chapter) until it reaches the fast speed.

Clicking on the STOP button will stop the corresponding motor. This means that the speed will decrease at a rate set by the deceleration knob until it stops. At this time, the position of the speaker is then no controllable.

#### 8.1.2 Studio Area

In this part, you can also change the characteristics of the room as well as the reverberation algorithms



**CABINET EFFECT:** this knob sets the importance of the internal cabinet reflexions. Turned it left will make the sound as if there were no cabinet wood panel.

**MIC ANGLE:** These knobs change the angle of the microphones. if the microphones are not directed toward the cabinet, the room will then be more present. As if a dry/wet of the reverberation would be turned in the wet direction.

**TIME:** This knob set the reverberation time

**HDAMP:** This knob sets how the high frequencies are reduced during the reverberation time. Turning left reduce the high frequency level while turning right increases them.

**Large/Medium/Small:** This selector allows you to change the reverberation algorithm, from small to large.

## 9 Option menu

This menu allows choosing the global settings. These settings are defined for all the instances of the **LX122**. Each time an option is changed, the related option file is saved.

#### 9.1 **Main**

In the toolbar, the **Options** button opens a menu for selecting various options for the **LX122**. This menu shows the following options settings:

**LX122 About**: displays information about the **LX122** (version, build date and credits).

**Open MIDI settings panel:** Opens a popup where you can assign MIDI controllers for each of the **LX122**'s parameters. Click on the parameter label to select the parameter you want assign, then enter the MIDI controller number (from 0 to 127), or switch on the learning switch and send a MIDI command with the correct MIDI controller number. The **LX122** will memorize it. This setting popup can also be opened by CTRL+ALT+Apple+Left-click (Mac) or CTRL+Win+ALT+Left-click (Win) on the desired **LX122** parameter.

## 9.2 Display

**Output level follows presets:** When checked, this option allows the output level to follow the presets. That means that the output level is programmed with the value saved in the preset. Otherwise it keeps its value.

**Popup On:** shows a popup window while modifying the value of a knob.

**Popup Over On:** shows a popup window when the mouse is over a switch.

**Popup Name On:** the name of the current modified parameter is displayed.

**GUI update: low**: slow refresh rate for the GUI. Useful when it is necessary to save CPU power.

**GUI update: middle**: standard refresh rate for GUI.

**GUI update:** fast: fast refresh rate for GUI. Useful when it is necessary to precisely follow the sequencer's led for instance.

#### 9.3 **Misc**

**Init settings from current settings**: initializes the default values of the **LX122** from the current settings. All the new presets will be created from these settings, when the **init settings** choice is selected. These parameters will also be used when setting a control to its default value. (Win: CTRL+Click, OSX: ALT+Apple+Click).

Wheel Incr: 0.01: parameter increment of 0.01 when using of the mouse wheel.

**Wheel Incr: 0.05:** parameter increment of 0.05 when using of the mouse wheel.

**Wheel Incr: 0.1**: parameter increment of 0.1 when using of the mouse wheel.

## 10 Credits

Concept of LX122 and original UI design was done by: Xavier Oudin

Rotating speaker and Stereo processing concept and coding were done by: Xavier Oudin

<u>Digital Signal Processing and plug-in coding was done by:</u> Xavier Oudin

The graphical user interface was created by: Xavier Oudin helped by Laurent Bourgeon

The graphics created by: Yannick Bonnefoy

This manual was written by Xavier Oudin

And proofread and corrected by: Michael Logue

<u>The presets were done by:</u> Lotuzia, Xavier Oudin, Mathias Brussel.

#### Thanks to:

Nori Ubukata, Mathias Brussel, Laurent Bourgeon, Kelvin Ford, Ingo Weidner, Boele Gerkes

#### Modules licenses:

The LX122 parameters concept, emulation of the Rotating speakers, reverberation unit, True Stereo Engine, are licensed by Xavier Oudin to XILS-lab for exclusive use in LX122 software.