

# Edge Access



**Model 1502  
Domain Management  
Module  
User Manual**

## EdgeAccess Universal Chassis System

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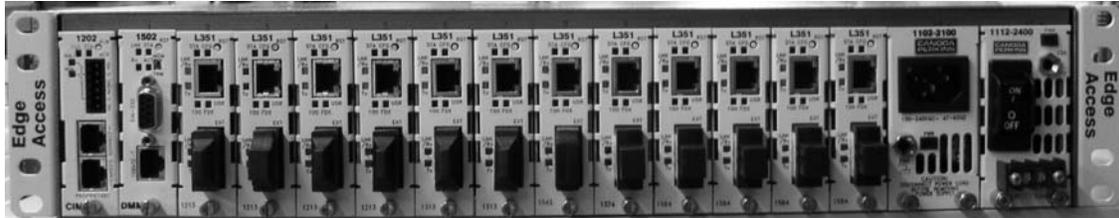
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# Chapter 1

## Overview and Management Architecture

The Model 1502 Domain Management Module (DMM) provides Universal Chassis System (UCS) management with commands and controls in the 2U size that fits the UCS 1002. See Figure 1. It provides multiple levels of fault-tolerant manageability and supports industry-standard methods to access the module.



*Figure 1. UCS 1002 Chassis*

The management architecture provides two main features:

- The Domain, Virtual Group, Chassis, and Module hierarchy supports command and control of real and virtual groups of modules that vary by size and/or technologies.
- The Side-Band Management Channel (SBMC) provides communications between modules in the chassis and their remotely located link partners.

The DMM provides a single IP addressable window for operating, configuring, and viewing the status of the UCS system and up to 448 connected modules.

# Features of the Domain Management Module

The DMM, shown in Figure 2, provides these features and functions:

- Command and control up to eight UCS chassis from a single IP address
- Manage up to 224 chassis-based and 224 remote standalone units for up to 448 modules per domain
- Manage and configure devices within this chassis through the High-level Data-Link Control (HDLC) protocol, using the domain, virtual group, chassis, and module hierarchy
- Manage and configure remote devices through SBMC, without affecting bandwidth, using the domain, virtual group, chassis, and module hierarchy
- Create virtual groups based on module type, customer, location, revision, or service priority
- Upload and distribute new firmware revisions to all modules
- Use 10BASE-T Ethernet access to the DMM that supports Telnet and Simple Network Management Protocol (SNMP) NMS applications
- Use EIA-232 Serial interface access with the DTE/DCE switch for VT100 Terminal/dial-up modem that supports SLIP and PPP
- Check, monitor, upgrade, and control software revisions through the DMM module code library
- Manage security through strong passwords, encryption, and authentication protocols
- Synchronize the DMM time to the network and Coordinated Universal Time (UTC), which is similar to Greenwich Mean Time (GMT), through the Simple Network Time Protocol (SNTP)

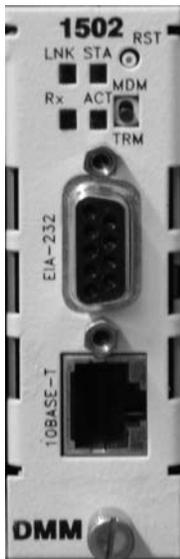


Figure 2. The Domain Management Module

The Single In-line Memory Module (SIMM) card provides Flash memory that holds the Module Code Library and the Event and Traps logs so that the information remains available after power-down and power-up.

## DMM Management and SBMC

Depending on the number and organization of modules and chassis, DMM management can include these four levels:

- **Domain:** One to eight chassis logically linked in a single management environment; the top level of DMM management
- **Virtual Group:** A logical set of two to 128 of the same type of module that can be in different chassis or remote linked partners, but all within the domain; the DMM supports up to 32 Virtual Groups
- **Chassis:** An enclosure that holds and provides power to two or more modules
- **Module:** A single card, typically mounted in a chassis; you can access and manage some modules directly through the EIA-232 serial port

Two modules support management at the chassis and domain levels:

- A Chassis Interconnect Module (CIM) in each chassis in the domain collects data and alarms from all modules and power supplies in the chassis. The CIM also monitors status of all linked chassis. For details, see the User Manual for your CIM(s).
- The DMM provides a serial port for VT100 Terminal and modem support and a 10BASE-T port for IP based protocol support with SNMP MIB II and Canoga Perkins Enterprise MIBs for each module in the Domain.

The DMM uses HDLC to extend management across the backplane to local modules, and through the CIM to modules in other chassis. The DMM extends management through chassis-based links to connect two or more UCS chassis in a domain, the DMM can manage all connected devices through the CIMs. SBMC links to remote locations:

### Features of the Domain Management Module

- Software upgrades and flash memory bank switching
- Configuration data and changes
- Operational status
- Alarm indicators

Exact SBMC implementation varies between devices, and may not be available for a passive module.

Software upgrades for the DMM and all active modules are available on the Canoga Perkins Web site. You can transfer upgrades to the DMM by Trivial File Transfer Protocol (TFTP) and archive them in the DMM Software Library to store, track, and distribute current and former software revisions to all connected devices.

For example, you may need to upgrade a group of modules with new firmware when you install a new module, with newer firmware than its link partner, in the domain. The discrepancy in versions appears in the DMM status. Through various Domain and Virtual Group functions, you can distribute the new firmware to the older modules, then reset them to use the new firmware.

### Security

For enhanced security, the DMM supports four network security protocols: SNMPv3, Remote Access Dial In User Security (Radius), Secure Shell version 2 (SSH-2) and Secure File Transfer Protocol (SFTP). You can set values and options within the DMM software that will work with the security protocols on your network; for specific information, see the documentation for your implementation. In addition, the DMM supports strong passwords, independent of the security protocol.

- SNMPv3 provides authentication and encryption across a network.
- The Radius server maintains user account information. At login, it authenticates the username and password and sends a message to the DMM to allow the login. The Radius server can also be set up to require additional authentication information before accepting the user. If the username or password is not valid, the Radius server sends a message to the DMM to disallow the login and reject the user. Set up the parameters for the DMM on the Radius Client Configuration screen.
- SSH-2 provides authentication and encryption for a secure remote connection that is similar to a standard Telnet connection, but more secure. Set up the SSH access option individually for each User Account.
- SFTP adds encryption to protect uploaded files during the file transfer process, such as for a software update.
- In software, Security Configuration provides nine options to define password characteristics, as well as parameters that configure lockout and logout for failed access attempts.

## Chapter 2

# Hardware Installation and Functions

This section describes how to install the DMM in the UCS Model 1002.

### Setup and Installation

The DMM is installed in the UCS 1002 Chassis in slot 1 at the factory. Occasionally, you may need to install a DMM in a UCS 1002, if ordered separately. The DMM can be installed anywhere from slot 1 to slot 14. To install the DMM, see Figure 3 and follow these steps:

1. If multiple chassis will be linked, set up the chassis ID numbers. For details on setting the Chassis ID switch on each backplane, see the *Universal Chassis System UCS 1002 User Manual*.
2. Set SW3 to FD for full duplex or HD for half duplex Ethernet.
3. Set the MDX/MDI switch to MDI for a straight through cable or to MDX for a crossover cable.

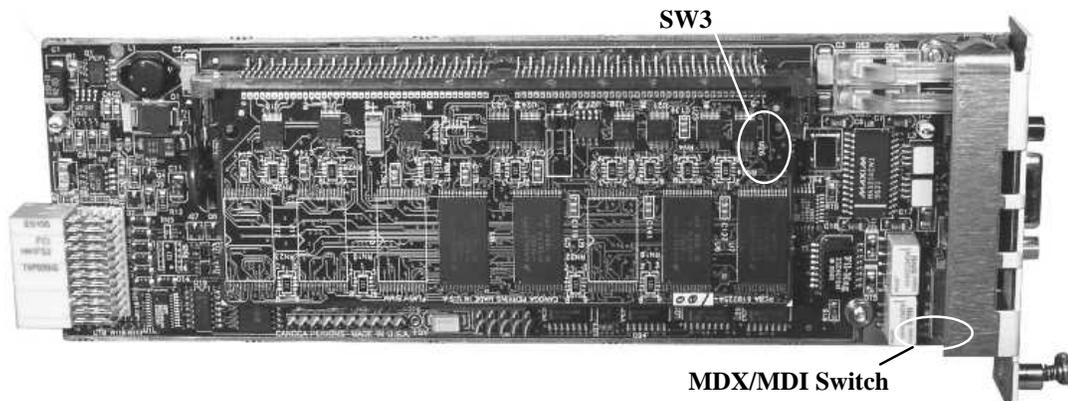


Figure 3. SW3 for Full Duplex (FD) or Half Duplex (HD) Ethernet and MDX/MDI Switch

4. Insert the DMM in any slot except slot 0, pushing it firmly into the connector. Do not force it.
5. Hand-tighten the captive screws to secure the DMM in the chassis.

*Note:* The DMM is hot-swappable and can be inserted or removed at any time without affecting data transfer in other modules.

6. If the chassis power is off, switch on the DC power supply(s) for the chassis or plug in the AC power supply(s). The DMM receives power through the backplane. During the power-on self-test, all LEDs light amber.
7. At the end of self-test, check for these LED conditions:
  - STA lights green
  - ACT, LNK, and Rx may be green or off, depending on current management activity

## Front Panel Functions

The DMM front panel includes these features (see Figure 2):

- Four Status LEDs; Table 1 lists the LEDs and their meanings
- Two interface ports for serial and 10BASE-T access
- Two switches: Reset (reboots the DMM) and MDM/TRM

*Table 1. Status LEDs*

LED	Color	Description
STA (DMM Status)	Green	Normal operation
	Amber	Boot-up sequence and self-test
	Red or Off	Non-operational
ACT (Manager Active)	Off	No management activity
	Green	Management activity
LNK (Ethernet Port)	Off	No Ethernet link
	Green	Ethernet link established
Rx (Ethernet Activity)	Off	No Ethernet receive activity
	Green (blinking)	Receiving activity

On the front panel, set the serial MDM/TRM switch for management access; set it to MDM for a modem or TRM for a terminal. See Figure 2.

## Chapter 3

# Software Management Through VT100

You can manage the system with VT100 Terminal Emulation through the Command Port on the DMM, which is accessible by a Telnet session, HyperTerminal or similar terminal emulation software; a standard SNMP network manager; and CanogaView. For details on CanogaView, see the CanogaView User Manual.

## Setting Up for Network Management

Typically, the DMM runs within the network on an Ethernet connection, communicating with your Network Management Platform.

### Set Up the Network Management Platform

You must run several Management Information Bases (MIBs) on your Network Management Platform in order to successfully manage this module. Before you start, check that these industry-standard MIBs are loaded:

- standard.mib
- rfc1213.mib

In addition, download Cp.mib, which supports all Canoga Perkins products and is available from the Canoga Perkins web site. Go to [www.Canoga.com](http://www.Canoga.com), click Support, then click Software Download, and follow the prompts on screen.

### Set Up the PC for Terminal Operation

Setting up the VT100 session depends on which connection, serial port or Ethernet, you have available for access to the VT100 management program. Canoga Perkins suggests that you use HyperTerminal for your first session.

*Note:* You must set up TCP/IP for the DMM before you can use Telnet or CanogaView.

Use the terminal to directly manage the DMM or to configure it with the network or modem parameters necessary for remote management.

These steps briefly describe how to set up your PC for a terminal connection. For details on using Windows, see your Windows documentation.

1. Plug a DE-9 straight-through serial cable into the EIA-232 port on the DMM and the serial port on the PC or terminal.
2. On the DMM, set the MDM/TRM switch to TRM.
3. Turn on your PC.

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4. When the main Windows screen (desktop) appears, click Start, highlight Programs, Accessories, the HyperTerminal Folder, and click HyperTerminal.
5. At the Connection Description dialog, select an icon, enter a name for the connection to the system, and click OK.
6. At the Connect To dialog, pull down the Connect using menu, select the COM port, and click OK.
7. At the COM port Properties dialog, set these values to communicate with the DMM:
  - Bits per second: 19200
  - Data bits: 8
  - Parity: None
  - Stop bits: 1
  - Flow control: None
8. Click OK. At the prompt to save the HyperTerminal file, select Yes.

## Management User Interface

The Management User Interface for the DMM provides screens for setup, monitoring, and diagnostics. You can access the screens directly by connecting to the serial port of the DMM in the chassis or by establishing a Telnet session with the DMM. These sections discuss the screens for the DMM. For details about any other module in the domain, see the user manual for that module.

## General Screen Format

A typical screen, shown in Figure 4, includes standard descriptions and reference designations. Use this and other screens to configure the system, set operational parameters, and verify the system status. All screens use a common method for navigation.

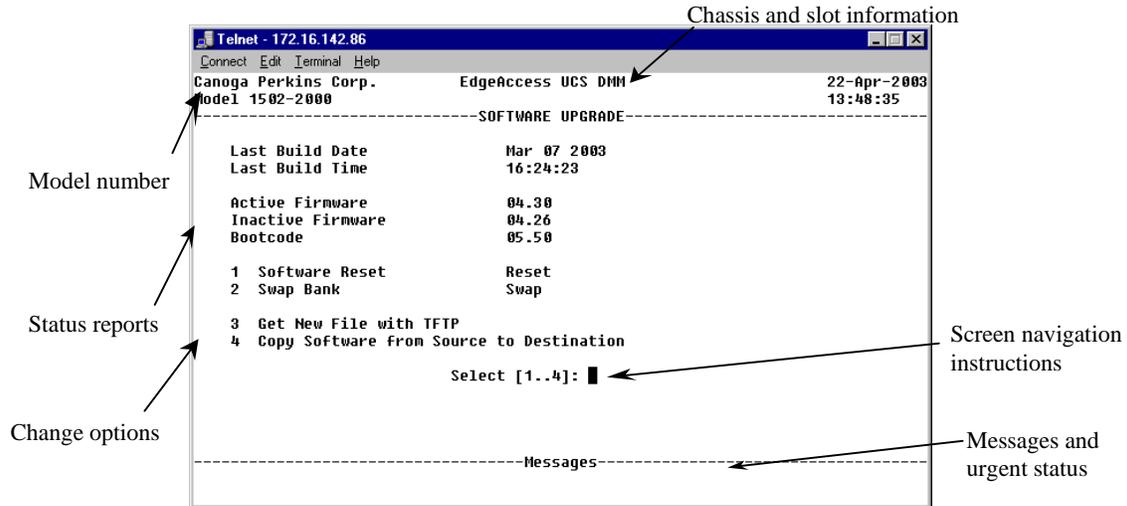


Figure 4. General Screen Format

Not all screens and menus provide options that you can change. Some menu items reach screens that only report status, such as revision numbers, module type, or alarms. On other screens, you can move through and select options, and enter data.

Use these keys to navigate the screens:

- Space bar When a menu item is highlighted, press <Space> to cycle through all options for that item.
- Tab Press <Tab> to move the highlight to the next column to the right.
- Enter Press <Enter> to select the highlighted option for a menu item.
- Escape Press <Esc> to return to the previous screen.

# User Interface Organization

The user interface consists of selectable, nested menus and screens, available in this order:

### Main Menu

1. Domain Management Module
  1. System Configuration
  2. Change Security & Passwords
    1. Security Configuration
    2. User Accounts
      1. or 3. Edit User Account
    3. Radius Client Configuration
  3. PING Menu (Ping Generation)
  4. Software Upgrade
  5. Trap Configuration
  6. Host Access Table
    1. or 3. Edit Host Access
  7. Trap/Notification Destination Table
    1. or 3. Edit Trap/Notification Type
  8. Modem/Slip/PPP Configuration
  9. Set Date and Time
  10. SNTP Client Configuration
2. Virtual Group Management
3. Chassis Management
4. Module Menu
  4. Main Menu for module
5. CIM Management
6. Code Library Menu
7. Alarm/System Log
8. System Status
9. Connected Sessions (Manage Logged In Users)
10. Change Password
11. Logout

This chapter describes how to use these screens to manage the DMM and the system.

### Login and DMM Main Menu

When you connect to the DMM through HyperTerminal or Telnet, the first screen is the DMM Login Menu. To log in, follow these steps:

1. If this is your initial setup and no username or password has been set, type `admin` and press `<Enter>` at the prompt for the username. Otherwise, type your username and press `<Enter>`.
2. At the prompt to enter your password, enter the password if one has been set; otherwise, type `admin` and press `<Enter>`. The DMM Main Menu screen appears.

The DMM Main menu provides management access to the DMM management functions, all managed chassis, and all managed modules within the domain. See Table 2.

*Table 2. DMM Main Menu Functions*

Menu Item	Description
1. Manage or access the Domain Management Module	Set up the DMM, then manage it and system security
2. Manage or access a specific Virtual Group	Create, edit and/or delete Virtual Groups
3. Manage or access a specific Chassis	View or configure any chassis in the domain
4. Manage or access a specific Module	View or configure a specific module in a specific chassis
5. Manage or access the CIM modules	View the CIM and manage chassis alarms
6. Access Module Code Library	Manage firmware for the domain
7. Alarm/System Log	View a list of recent traps and events
8. System Status	View real time system status and static parameters
9. Manage Connected Sessions	View and manage currently logged in users
10. Change Password	Update the password as needed to maintain system security
11. Logout	Log out of this management session

### Manage the DMM

The DMM provides communication with and some controls of the various chassis and modules within the domain. Most configuration options for basic information and communications parameters are available from the Domain Management Module menu. To reach the Domain Management Module screen, follow these steps:

1. At the Main Menu, type 1, "Manage or access the Domain Management Module," and press `<Enter>`. The Domain Management Module menu appears; see Table 3.
2. To return to the Main Menu, press `<Esc>`.

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Table 3. Domain Management Module Menu Selections

Menu Item	Description
1. System Configuration	Set values for the system information and communications parameters
2. Change Security & Passwords	Set up system security and access
3. Ping Generation	Send a PING from the DMM to a specific IP address
4. Software Upgrade	Download and install new firmware
5. Trap Configuration	Set the DMM conditions that generate SNMP traps
6. Host Table	Set up managing hosts for accessing the DMM and receiving traps
7. Trap Destination Table	Set up notification by destination
8. Modem/SLIP/PPP Configuration	Set up the serial communication port
9. Set Date and Time	Set date and time for the DMM; this information is passed to each module in the domain
10. SNTP Configuration	Set up SNTP parameters.

## Configure the DMM for the System

To set values for basic system parameters, including some SNMP parameters, as well as view basic system information, go to the System Configuration report and menu. See Tables 4 and 5. To access the System Configuration screen, follow these steps:

1. At the Domain Management Module menu, type 1, "System Configuration," and press <Enter>. The System Configuration screen appears.
2. At the prompt, type an item number and follow the prompts on the screen. To change a password, you must know the current password.
3. To return to the Domain Management Module menu, press <Esc>.

Table 4. System Configuration Report

Item	Description
Chassis Type	Always 2U, the UCS 1002
Ethernet Address	MAC address for the DMM
Ethernet Link	Shows link status (up or down) and current full or half-duplex
Current Bootcode	Version number for bootcode for this module
Current Firmware	Version number for firmware for this module
Active Bank	Flash memory that holds the currently-used firmware

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*Table 5. System Configuration Options*

Menu Item	Description
1. System Contact	Optional information, up to 50 characters
2. System Name	
3. System Location	
4. Default SNMPv1/v2c Read Community	Password for SNMP Read access, up to 14 characters, default is "public"
5. Default SNMPv1/v2c Write Community	Password for SNMP Write access, up to 14 characters, default is "private"
6. SLIP/PPP IP Address	IP address for access through Serial Line Internet Protocol (SLIP) or Point-to-Point Protocol (PPP)
7. DMM IP Address	IP address for this DMM; Table 6 lists the IP address classes and default subnet masks
8. Subnet Mask	Mask that sets the network ID part of the IP address
9. Default Gateway	Address of the network node that connects to another network
10. BOOTP	"Enabled" if the module needs to obtain its IP address from a BOOTP server; when the unit has an IP address, set to "Disabled"
11. Serial Port Mode	Type of serial port connection: VT100, SLIP, or PPP
12. Telnet Security	"Enabled" to use the security features included with Telnet; "Disabled" to disable the Telnet security
13. Mgmt VLAN Tagging	"Enabled" recognizes incoming management traffic only if it is tagged to match item 14, Mgmt VLAN ID, ignores other traffic; outgoing traffic will be tagged to match item 14 "Disabled" recognizes incoming management traffic only if it has no VLAN tag, ignores all tagged traffic; outgoing traffic will not be tagged
14. Mgmt VLAN ID	ID for the VLAN used for management
15. Mgmt VLAN P-Bit	Priority for the VLAN used for management

*Note: The SLIP or PPP IP address must be on a different network than the Ethernet IP address. Because SLIP and PPP run point to point, the SLIP/PPP subnet mask is assumed from the Class type of the SLIP/PPP IP address, and no gateway is allowed.*

*Table 6. IP Address Classes*

Class	First Octet of Agent IP Address	Default Subnet Mask
Class A	1-126	255.0.0.0
Class B	* 128-191	255.255.0.0
Class C	192-233	255.255.255.0

\*Address 127 is reserved for loopback.

*Note: Class C addressing is most common.*

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The MAC or Ethernet hardware address for the DMM is fixed. If BOOTP is enabled during the initialization process, it broadcasts BOOTP request packets until it receives a response from the BOOTP server or you press <Esc> to continue. If the DMM has a fixed IP address, disable BOOTP. To assign an IP address to the DMM through the BOOTP request process, follow these steps:

1. At the Domain Management Module menu, type 1; the System Configuration screen appears.
2. Check item 10, BOOTP.
  - If it is set to "Yes," reset the DMM to start the BOOTP process.
  - If it is set to "No," follow these steps:
    - a. Type 10; the BOOTP Options screen appears.
    - b. Type Y to enable BOOTP. The next time you reset the DMM, it will start the BOOTP process.
3. To return to the Domain Management Module menu, press <Esc>.

## Manage Traps and Alarms

Traps are messages that require management attention and are routed to the Network Manager and the DMM Alarm Log, but do not trigger alarms. Use the Trap Configuration screen to view the current configuration and to enable or disable traps for the DMM. For a list of events that trigger traps, see Table 7. To set up the traps, follow these steps:

1. At the Domain Management Module menu, type 5, "Trap Configuration," and press <Enter>.
2. At the Trap Configuration screen, type the number for a trap and press <Enter>. See Table 7.
3. Press <Space> to cycle to Enabled or Disabled and press <Enter>.
4. To return to the Domain Management Module menu, press <Esc>.

These selections do not affect how the CIM Major and Minor LEDs report alarms.

*Table 7. Trap Configuration Options*

<b>Trap</b>	<b>When enabled, sends a Trap if. . .</b>
Cold Start	The DMM is reset by a power failure or forced reset
Setup Error	The DMM is set up incorrectly
Fan/Power/Over Temperature	The chassis power supply or fan malfunctions or the temperature is too high
Chassis On/Off Line	The chassis in the domain does not respond
Module Insert/Removed	A module is inserted or removed
Authentication Error	An unauthorized host attempts SNMP access to the DMM
Chassis Power Exceeded	The installed modules draw more total power than the chassis supplies

### Manage the Date and Time

An accurate date and time in the DMM assures accuracy for events listed in the System Log and for traps and alarms sent to the system administrator, as well as for all events listed in event logs for individual modules within the system. The date and time for the DMM overrides any date and time set in another module in the domain.

You can choose either of two methods for setting the date and time, depending on your access to an external network and your need for accuracy.

- For accuracy within a large network, you can set up the DMM to synchronize the system date and time to an SNTP server. The SNTP date and time overrides the date and time set anywhere else in the system. When the DMM contacts the SNTP server to synchronize the time, the event appears in the System Log, whether or not the SNTP server responds.
- If you choose to not use SNTP to maintain the date and time, or do not have access to the Internet and an SNTP server, you can set it directly at the DMM. In any case, the date and time for the DMM overrides any date and time set in another module in the domain.

To set up synchronization with SNTP, follow these steps:

1. At the Domain Management Module menu, type 10, "SNTP Configuration" and press <Enter>.
2. At the SNTP Client Configuration screen, type the number for a parameter and press <Enter>, then follow the prompts on the screen.
  - Sntp Client UTP Offset (hours): Set the difference, in hours, between this DMM and Coordinated Universal Time (UTC), which is similar to Greenwich Mean Time (GMT); Range is -12 to 12
  - Sntp Client Sync Interval (minutes): Set how often, in minutes, that the DMM tries to synchronize its time to the Sntp server; Range is 0 (attempt to synchronize at DMM bootup, only) to 1440 (once daily)
  - Enter the values for primary and alternate SNTP servers:
    - IP Address: Set the address for the server; 0.0.0.0 indicates no server
    - Retries: How many times the DMM tries to synchronize before trying the alternate server or giving up; Range is 0 to 10
    - Timeout (seconds): How long between unsuccessful attempts; Range is 1 to 30
    - Priority: Set which server to contact first; Range is 1 to 255 with higher priority for lower numbers; if priority is the same for two servers, the DMM alternates tries between the servers
3. To return to the Domain Management Module menu, press <Esc>.

To directly set the date and time, follow these steps:

1. At the Domain Management Module menu, type 9, "Set Date and Time" and press <Enter>.
2. At the prompt to enter the current date and time, type the current information in DD/MM/YYYY HH:MM format.

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3. To return to the Domain Management Module menu, press <Esc>.

*Note: Because the Clock circuit exerts a large power drain on the lithium battery in the DMM, the Clock may lose time when the power is off or the DMM is out of the chassis. Reset the date and time whenever you install the DMM in the chassis or turn the power on.*

## Set Up the Modem/SLIP/PPP Parameters

Although the default values for the serial communication parameters meet requirements for most systems, you may need to update them for a particular situation; use the Modem/SLIP/PPP Configuration menu to update the serial communication parameters. To access the Modem/SLIP/PPP Configuration menu, follow these steps:

1. At the Domain Management menu, type 8, "Modem/SLIP/PPP Configuration," and press <Enter>. The Modem/SLIP/PPP menu appears.
2. To select the baud rate for the serial port, type 1 and press <Space> to cycle through the baud rate options; options include 9600, 19200, 38400, 57600, or 115200 bps.
3. To enter a new Modem Initialization String, type 2, type the new string, and press <Enter>; the default string is "AT".

*Note: For details on a different initialization string, see the documentation for your modem.*

4. To return to the Domain Management Module menu, press <Esc>.

## Test a Connection With PING

When you set up a new connection or need to troubleshoot an existing connection to another device, you can send a PING to the specific IP address for that device. Use the PING Generation screen to test the connection. To set up and send a PING, follow these steps:

1. At the Domain Management Module menu, type 3, "Ping Generation," and press <Enter>.
2. At the PING Generation screen, to set the PING Address, type 1 and press <Enter>, then type the IP address to PING and press <Enter>.
3. To set the number of times to send a PING, type 2, Ping Count, and press <Enter>, then type a number from 1 to 256, or type 0 to PING continuously every 3 seconds, press <Enter>.

4. To start to PING, type 3; the display includes Time to Live (TTL) for each packet.

A good connection appears similar to this with all requests returned:

```
Pinging 216.109.112.135 with 64 bytes.
```

```
Reply from 216.109.112.135 Seq #0 time = 63.496 ms TTL=47
```

```
. . .
```

```
Reply from 216.109.112.135 Seq #5 time = 63.120 ms TTL=48
```

```
6 packets transmitted, 6 packets received, %0.000 packet loss
```

```
round-trip min/avg/max = 63.120/65.862/75.810 ms
```

```
Press ESC to continue.
```

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```
A faulty connection can appear similar to this with one or more requests timed out:
Reply from 216.109.112.135 Seq #4 time <70 ms TTL=47
Request timed out
Request timed out
Reply from 216.109.112.135 Seq #12 time <70 ms TTL=47
Reply from 216.109.112.135 Seq #13 time <70 ms TTL=48
14 packets transmitted, 10 packets received, %28.571 packet loss
round-trip min/avg/max < 70.000/71.000/80.000 ms
Press ESC to continue.
```

5. To stop the PING and return to the Domain Management Module menu, press <Esc>.

## Update Software

Each module in the Universal Chassis System has two flash memory banks that store software:

- The Active Flash Memory holds the software currently in use
- The Inactive Flash Memory holds the new software from a download or the older version of software

Software is downloaded to the inactive region to avoid disrupting service. Resetting the module and swapping banks does not affect module operation and is transparent to user traffic.

Use the Software Upgrade report and menu screen to check the current version of the DMM firmware and to upgrade software for any module in the domain or a managed module partner, if necessary.

To access the Software Upgrade screen, follow these steps:

1. At the Domain Management Module menu, type 4, Software Upgrade, and press <Enter>. The Software Upgrade screen appears.
2. Record the Processor Version and the numbers for the Active and Inactive Firmware.
3. Access the Canoga Perkins Web site, click Downloads, scroll to the DMM filename, and compare the version number listed there with the version numbers you recorded. The DMM firmware file name is similar to DMM0106.zip, where "DMM" indicates the module and "0106" indicates the version.

**Caution:** *To insure compatibility when a system includes two or more of the same module, you must upgrade all those modules with the same software.*

If the firmware for the DMM or other module is outdated, you need to upgrade it. To start the software upgrade, follow these steps:

1. Go to the Host Access Table (see page 3-15) and verify that the entry for the host you will use for the file transfer allows FTP or SFTP access, depending on the method you plan to use.
2. Log in to the FTP or SFTP server from the account that allows access.

*Note:* You can run only one FTP or SFTP session at a time.

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3. Download the new firmware from the Canoga Perkins web site to your TFTP server; put the firmware in the "/BURNING" directory. For FTP, enable binary transfer mode. When the transfer is complete, the file is moved automatically to the "/INACTIVE" directory if it is DMM firmware, or to the "/MODULES" directory if it is firmware for another module.
4. Go to the System Configuration menu and enter the IP address, subnet Mask, and default gateway for the DMM.
5. At the Domain Management Module menu, type 5, Upgrade Software, and press <Enter>.
6. At the Software Upgrade menu, type 3, Get New File with TFTP, and press <Enter>.
7. Follow the prompts on the screen to enter the IP address for the TFTP server and the file name for the new firmware, then start the upgrade.
8. If this is new firmware for the DMM, when the file transfer is complete, go to the Software Upgrade menu, type 2, Swap Bank, and press <Enter>. The DMM resets and starts using the new firmware.
9. If this is new firmware for another module in the domain, follow these steps when the file transfer is complete:
  - a. At the Software Upgrade menu, type 4, Copy Software from Source to Destination, and press <Enter>.
  - b. At the prompts, press <Space> to cycle through the information for the Source and Destination, and press <Enter>; the upgrade runs automatically.
  - c. Go to the Module Menu to swap banks and reset the module.

## Manage Security

To effectively provide system security for a variety of network applications, the DMM works with Radius, SSH, and SNMPv3. For a brief discussion of security options, see page 1-4. To set up DMM security, first set up the associated server(s); for details, see the documentation for the server and software.

- To use a Radius server, you must specify the IP address for the DMM and the Shared Secret that will authenticate communication between the DMM and the Radius server.
- To communicate with an SSH server, you must first download the SSH Client to your PC and test connectivity.
- To use SNMPv3 security, set up the engine ID for the SNMPv3 agent in the device.

As you set up values for various security parameters on your DMM, see the documentation for your network security system for details on and values for those security parameters. Typically, you must have supervisor access to set up security for the DMM.

### Set General Security Parameters

General security parameters include values for passwords, lockout, and logout, which are basic to maintaining security regardless of which security application runs on your network. To set values for general parameters, access the Security Configuration screen and follow these steps:

1. At the Domain Management Module menu, type 2, "Change Security & Passwords," and press <Enter>. The Change Security & Passwords menu appears.
2. At the Change Security & Passwords menu type 1, "Security Configuration," and press <Enter>.
3. At the Security Configuration screen, type the number for an item and press <Enter>, then type a value or press <Space> to cycle through the options and press <Enter> to select the value or option.
  - Minimum Length/Minimum Alpha Characters/Minimum Numeric Characters/Minimum Punctuation Characters/Maximum Consecutive Character Types/Maximum Same Character: Define characteristics of passwords; the range for all fields is from 0 through 15
  - Allow Username in Password: Enable or disable the username appearing as or within the password
  - Password Expiration Time: Set how often in days, 1 through 365, that the passwords must be reset; 0 = disabled
  - Password Reuse Count: Set whether the password must be changed or can be used again immediately; values are 0 (new password can be the same) or 1 (new password must be different)
  - Lockout After Failed Attempts: Set how many times, from 1 to 10, that a user can try to log in before a lockout; 0 = disabled
  - Lockout Type/Lockout Time: Set the type and length of lockout
    - Hard requires another user with Supervisor access to unlock the account on the User Accounts screen
    - Timed requires that the user wait for Lockout time before trying again
    - Lockout Time is from 0 (none) to 30 minutes
  - Display Lockout Message/Lockout Message: Enable or disable and set the message, up to 30 characters, that appears at lockout
  - Lockout Craft Port: Disable access to the serial port to prevent any unauthorized access; to re-enable the craft port, run a Telnet session
  - Inactivity Logout Time: Set the time, between 1 and 30 minutes, before automatic log-out with no activity; 0 = disabled

# Set Up and Manage a User Account

You can set up an account for a user, whether another supervisor, operator, or observer, to access the DMM. You can also update or delete usernames or permissions. To manage a user account, access the User Accounts screen and follow these steps:

1. At the Domain Management Module menu, type 2, "Change Security & Passwords," and press <Enter>. The Change Security & Passwords menu appears.
2. At the Change Security & Passwords menu, type 2, "User Accounts Configuration," and press <Enter>.
3. To add a user, type 1, or to edit an existing user, type 3, and press <Enter>, then type the Username and follow the prompts on the Edit User Account screen to enter values or press <Space> to cycle through options for these parameters:
  - Account State: enabled or disabled
  - Access From: UI, SNMPv3, or UI/SNMPv3
    - UI indicates access through Telnet, Console, SSH, FTP, or SFTP, and requires additional parameter setup
    - SNMPv3 enhances security and requires additional parameter setup; for details, see the documentation for your SNMPv3 application and server
  - Access level: Supervisor, Operator, or Observer
  - Description: optional; up to 17 characters
  - UI Password: password that allows access through Telnet, Console, SSH, FTP, or SFTP; 8 to 15 characters
  - UI Password Expires: Yes or No
  - UI Password Expires in (days): 0 (never) to 365
  - Allow UI Lockout of User: Yes or No; can disable access for this user after excessive failed attempts to log in
  - Allow UI Logout of User: Yes or No; can automatically log user out after excessive inactivity
  - UI Logout Locked State: shows current state as Locked, Unlocked, Logged out, or Logged in
  - SNMPv3 Authentication Protocol: MD5, SHA, or None; sets how to authenticate the user
  - SNMPv3 Authentication Password: password that generates the authentication key for the user if the authentication protocol is MD5 or SHA; 8 to 15 characters.
  - SNMPv3 Authentication Key: Shows the key that authenticates the user for MD5 or SHA Authentication Protocol; this is generated automatically for the Authentication Password, but can be changed if the user's host uses a different Authentication Key generation algorithm; 16 Hex characters for MD5 protocol or 20 Hex characters for SHA protocol.
  - SNMPv3 Privacy Protocol: DES or None; sets the protocol for encryption
  - SNMPv3 Privacy Password: password that generates the encryption key for the user if the privacy protocol is DES; 8 to 15 characters
  - SNMPv3 Privacy Key: Shows the key that encrypts messages for DES Privacy Protocol; this is generated automatically for the Privacy Password, but can be changed if the user's host uses a different Privacy Key generation algorithm; 16 Hex characters

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4. To delete a user, type 2, then follow the prompts to select the user name and confirm the choice; the User Accounts Configuration screen reappears.
5. To return to the Change Security & Passwords menu, press <Esc>.

### Set Up Host Access

The SNMP agent allows access to up to 24 Host IP addresses listed in the Host Access Table. Set up the Host and network information for access to the DMM on the Host Access Table screen. When a host attempts to access the DMM, the IP address is authenticated against the entries on the host table, from the most restrictive entry to the least restrictive entry. If a user attempts SNMP access from a host or network that is not listed in this table, the DMM rejects that host and generates an authentication trap. To access the Host Table, follow these steps:

1. At the Domain Management Module menu, type 6, "Host Access Table," and press <Enter>. The Host Table screen appears.
2. To add a host, type 1 and press <Enter>, or to edit an existing host, type 3 and press <Enter>, then follow the prompts on the Edit Host Access screen to enter values or press <Space> to cycle through options for these parameters:
  - a. IP Address: for the Host
  - b. IP Mask Size: 0 to 32 (bits) to match the bits from the left of the IP address; only one entry is allowed with 0 bits of Mask Size
  - c. Telnet Access: Telnet Only, Telnet and SSH, SSH Only, or None
  - d. FTP Access: FTP Only, FTP and SFTP, SFTP Only, or None
  - e. SNMP Access: Read, Write (includes Read), or None
  - f. SNMP Protocol: V1/V2c, V1/V2c/V3, or V3; sets the type of access allowed from the specific host or network
  - g. V1/V2c Read Community, Write Community, and Access Level: set the matches for community names and permissions level (Supervisor, Operator, or Observer) for requests from the V1 or V2c host or network
3. To delete a host, type 2 and press <Enter>, then at the prompt, highlight the IP Address for that Host and press <Enter>. The host table appears again with your changes.
4. To return to the Domain Management Module menu, press <Esc>.

### Set Up a Radius Client

Before you can set up the DMM as a Radius Client, you must set related attributes on the Radius server to predefined values in order to properly authenticate and configure the user. The DMM uses four vendor-specific attributes, type 25 in the Radius RFC; the Canoga Perkins vendor identifier is 919.

- Attribute 1 is Access From; values: 1, UI; 2, SNMP; and 3, UI and SNMP; default is UI
- Attribute 2 is Access Level; values: 2, Observer; 3, Operator; and 4, Supervisor; default is Observer
- Attribute 3 is Description, a string, optional and not predefined; default is "Radius Account"
- Attribute 4 is Logout User; values: 0, No, and 1, Yes; default is Yes

Use the Radius Client Configuration screen to set up communication with the Radius server in order to authenticate users at login. To access the Radius Client Configuration screen, follow these steps:

1. From the Change Security & Passwords menu, type 3, "Radius Client Configuration," and press <Enter>. The Radius Client Configuration appears.
2. At the prompt, type 1 to set the authentication mode, or 2 or 3 to set up communication with a primary or alternate Radius server, then follow the prompts on the screen.
  - Radius Client Mode: Radius then Local, Local then Radius, or None; Selects the primary authentication source and the secondary source if the primary does not respond or rejects the user; "Radius" means the radius server, "Local" means the DMM account database, "None" indicates only the DMM account database
  - Radius Server: Enter values for these parameters for a primary or alternate Radius server:
    - IP Address: Set the address for the server; 0.0.0.0 indicates no server
    - Shared Secret: Must match the Shared Secret set on the Radius server
    - Retries: How many times the DMM tries to authenticate the user before trying the alternate server or giving up; Range is 0 to 10
    - Timeout: How long, in seconds, between unsuccessful attempts; Range is 1 to 30
    - Priority: Set which server to contact first; Range is 1 (highest priority) to 255 lowest priority); if priority is the same for two servers, the DMM will alternate tries between the servers
3. To return to the Change Security & Passwords menu, press <Esc>.

### Change Your Password

Whether you have supervisor, operator, or observer access, you can update your password for the domain in order to maintain system security. You cannot change the password for any other users. To access the Change Password screen, follow these steps:

1. From the Main Menu, type 10, "Change Password," and press <Enter>.
2. To change your password, follow the prompts on the screen.
3. To return to the Main Menu, press <Esc>.

### Set Up the Notification Destination for Traps

Use the Trap Notification/Destination Table to view and set up the destination for Trap messages. In addition to setting the host address and port, you can set the security level for the notification, then set values for various parameters, depending on the security level. For details on and values for security parameters for your system, see the documentation for your network security system. To access and update the Trap Notification/Destination Table, follow these steps:

1. At the Domain Management Module menu, type 7, Trap Destination Table, and press <Enter>. The Trap Notification/Destination Table screen appears.
2. To add a destination, type 1 and press <Enter>, or to edit an existing destination, type 3 and press <Enter>, then follow the prompts on the Edit Trap/Notification Type screen to enter values, or press <Space> to cycle through options for these parameters:
  - IP Address for the destination
  - Trap Notification Port for the destination; Range is 1 to 65535; typically set to 162
  - Notification Type sets the security level for the destination, from V1-Trap through V3-Inform
    - V1-Trap: Unacknowledged message with SNMPv1 protocol
    - V2c-Trap: Unacknowledged message with SNMPv2c protocol
    - V2c-Inform: Acknowledged message with SNMPv2c protocol
    - V3-Trap: Unacknowledged message with SNMPv3 authentication and optional encryption
    - V3-Inform: Acknowledged message with SNMPv3 authentication and optional encryption
3. To finish setting up V1-Trap, V2c-Trap, or V2c-Inform notification, type the community name, up to 10 characters, and press <Enter>.
4. To finish setting up SNMPv3-Trap notification, press <Space> to cycle through the options for these parameters:
  - Security Name: The name of the user account at the DMM.
  - Security Level: Can be "No Auth/No Priv" means no user authentication or encryption for the message; "Auth/No Priv" means authentication by user name, but no encryption for the message; "Auth/Priv" means authentication by user name and encryption for the message.

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5. To finish setting up SNMPv3-Inform notification, either type a value and press <Enter> or press <Space> to cycle through the options for these parameters:
  - Security Name: Enter the name of the user account at the destination, up to 10 characters
  - Engine ID: Enter the SNMP Engine ID at the destination; view it at the destination configuration; 64 Hex characters.
  - Authentication Protocol: Set how to authenticate the notification; can be MD5, SHA, or None.
  - Authentication Password: Enter the password that generates the authentication key for the message if the authentication protocol is MD5 or SHA; 8 to 15 characters.
  - Authentication Key: Shows the key that authenticates the notification for MD5 or SHA Authentication Protocol; this is generated automatically for the Authentication Password, but can be changed if the destination uses a different Authentication Key generation algorithm; 16 Hex characters for MD5 protocol or 20 Hex characters for SHA protocol.
  - Privacy Protocol: Set the protocol for encrypting the notification; can be DES (authentication Protocol must be MD5 or SHA) or None
  - Privacy Password: If the privacy protocol is DES, enter the password that generates the encryption key for the message; 8 to 15 characters
  - Privacy Key: Shows the key that encrypts the message for DES Privacy Protocol; this is generated automatically for the Privacy Password, but can be changed if the destination uses a different Privacy Key generation algorithm; 16 Hex characters
  - Security Level: Can be "No Auth/No Priv," no user authentication or encryption for the message; "Auth/No Priv," authenticates by user name, but no encryption for the message; or "Auth/Priv," authenticates by user name and encrypts the message.
  - Retries: How many times to try to resend the message if not acknowledged; Range is 0 to 10
  - Timeout in Seconds: How long to wait, in seconds, for an acknowledgement before retrying; Range is 1 to 30
6. To delete a destination, type 2 and press <Enter>, then at the prompt, highlight the IP Address for that Host and press <Enter>. The host table appears again with your changes.
7. To return to the Domain Management Module menu, press <Esc>.

## Manage the Domain

The domain is a group of up to eight linked chassis that are managed as a group through the DMM. You can view events, including status and alarms, manage firmware for modules in the domain, and manage logged-in users.

## View Events in the System Log

You can use the information on the log and status screens for maintaining the system or troubleshooting a fault. In addition to external notification of traps, the System Log screen lists events generated by the DMM and managed modules within the domain, including traps. For a typical System Log, see Figure 5. The events appear in chronological order with the most recent event at the top of the list. Each entry lists the event, type, user, location, date, and time. The Local column indicates the type of user with either a "\*" for a locally-authenticated user or a blank for a Radius-authenticated user. Events include both failed and successful attempts by either the SNTP server or a user to set the system time.

The Flash Memory holds the System Log so that the event and trap information remains available after power-down and power-up.

To view the System Log screen, follow these steps:

1. From the Main Menu, type 7, "Alarm/System Log," and press <Enter>. The System Log Screen appears.
  - To view earlier events, press <Tab>.
  - To clear the log, press <Ctrl D> (this can take up to several minutes).
2. To return to the Main Menu, press <Esc>.

SYSTEM LOG				
Description	Type	Username	Local	Date/Time
Ch1 Online	Trap	SYSTEM	*	11-Mar-2004 08:53:56.02
Module Inserted in Ch 1, Sl 7	Trap	SYSTEM	*	11-Mar-2004 08:53:56.12
Module Inserted in Ch 1, Sl 8	Trap	SYSTEM	*	11-Mar-2004 08:53:56.22
Module Inserted in Ch 1, Sl 10	Trap	SYSTEM	*	11-Mar-2004 08:53:56.32
Module Inserted in Ch 1, Sl 14	Trap	SYSTEM	*	11-Mar-2004 08:53:57.42
Module Inserted in Ch 1, Sl 15	Trap	SYSTEM	*	11-Mar-2004 08:53:57.52
user logged in	Security	admin	*	11-Mar-2004 08:56:43.32
user logged in	Security	admin	*	11-Mar-2004 09:54:32.22

Figure 5. Typical System Log Screen

### Manage System Status and Alarms

If an alarm occurs, it sets the Alarm Relays on the CIM for the chassis with the module with the problem. The System Status screen shows general alarm and error information about the system, such as which chassis has an alarm, as well as hardware and software data for the DMM, and provides an option to reset all alarms relays in the system. To access the System Status screen and reset all relays after resolving a problem, follow these steps:

1. From the Main Menu, type 8, "System Status," and press <Enter>. The System Status screen appears.
2. To reset all Major and Minor alarm relays in the domain, type 1 and follow the prompts on the screen.
3. To return to the Main Menu, press <Esc>.

### Manage the Module Code Library

The Module Code Library, located in Flash Memory so that the information remains available after power-down and power-up, can store one version of code for each module in the domain. You may need to view or delete the Library Code files (the firmware for various modules and the DMM). To access the Code Library menu, follow these steps:

1. From the DMM Main Menu, type 6, or "Access Module Code Library," and press <Enter>. The Code Library menu appears.
2. At the Code Library menu, select an option:
  - To view files in the current working directory, type 1.
  - To change to another working directory, type 2. At the prompt, enter the path to the new directory or enter "/" to go to the top of the directory tree.
  - To remove files, type 3, and follow the prompt on screen.
  - To remove a directory, type 4, and follow the prompt on screen.
3. To return to the Main Menu, press <Esc>.

### Manage Logged In Users

At times, you may need to monitor which users are currently logged in to the system through the DMM and, if needed, you can force a specific session off (requires supervisor access). The Connected Sessions screen shows information about the current users by session number; an asterisk (\*) next to the session number indicates your session. To access the Connected Sessions screen, follow these steps:

1. From the Main Menu, type 9, "Manage Connected Sessions," and press <Enter>. The Connected Sessions screen appears.

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2. To force a session off, type the number for that session and press <Enter>.

*Note:* Although a user with any level of access can view the information, a user must have supervisor access to force a session off.

3. To return to the Main Menu, press <Esc>.

## Create and Manage Virtual Groups

You can set up a Virtual Group to upgrade software or swap memory banks on two or more modules of the same type at the same time; the DMM can support up to 32 Virtual Groups. You can create, edit, and delete Virtual Groups within the Domain. To access the Virtual Group menu and manage the groups, follow these steps:

1. At the Main Menu, type 2, "Manage or access a specific Virtual Group" and press <Enter>. The Virtual Group Management screen appears. See Table 8.

*Table 8. Virtual Group Menu Options*

Menu Option	Description
1. Select Virtual Group	Choose an existing Virtual Group; opens the Virtual Group Management menu
2. Create Virtual Group	Opens the Virtual Group Management menu
3. Delete Virtual Group	Remove an existing Virtual Group

2. To create a Virtual Group, at the Virtual Group Management menu, type 2, "Create Virtual Group."
3. At the prompt, enter the name, up to 15 characters, and press <Enter>. The Virtual Group Management screen appears; it identifies the module type and Chassis and slot numbers for each item in the group. See Figure 6.

```
VIRTUAL GROUP MANAGEMENT
Virtual Group Name: 2345
Item  Chassis  Slot      Module-Model
  1      1        2        2345-Modem
  2      1        3        2345-Modem
  3      1        4        2345-Modem
```

*Figure 6. Typical Virtual Group Management Screen*

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4. At the Virtual Group Management screen, make any of these selections:
  - To add a module to a Virtual Group, type 1, then at the prompt, enter the Chassis and Slot for the module, and press <Enter>.
  - To delete a module from the selected Virtual Group, type 2, then at the prompt, enter the Chassis and Slot for the module, and press <Enter>.

*Note* The delete option in the Virtual Group Management menu deletes an entire Virtual Group. To delete a single module in a Virtual Group, first select the Virtual Group, then at the Virtual Group Management screen, select and delete that module.

- To save the Virtual Group information, type 3 and press <Enter>. Always save changes to Virtual Groups before you return to the Virtual Group Management menu.
  - To reset all modules in the selected Virtual Group, type r and press <Enter>.
  - To swap firmware banks in all modules in the selected Virtual Group, type s and press <Enter>.
5. To return to the Main Menu, press <Esc>.

## Manage a Chassis

You can manage the modules within a chassis. You can view information, such as type, status, software versions, remote partners, or power consumption, about all modules in a single chassis. Use the Chassis Management screen to view information about and status for each Chassis in the Domain and to access specific modules within that chassis. If you want to add or change modules within a chassis in the domain, check this screen to be sure that the power supply(s) can provide the additional capacity. To access the Chassis Management menu, follow these steps:

1. At the Main Menu, type 3, "Manage or access a specific Chassis" and press <Enter>.
2. The chassis selection appears at the right of item 3; press <Space> to cycle through the chassis that are online, then press <Enter> to select a chassis. The Chassis Management screen appears; it shows the module and status for each slot in the chassis. See Figure 7.
  - To view a second screen if all slots do not fit on the first screen, press <Tab>.
  - To view the Local and Remote Bootcode and Firmware, both Active and Inactive, version numbers for all modules, type t. See Figure 8.
  - To view the power consumption for each module and the total power still available for additional modules in the chassis, type t again. See Figure 9.
  - To choose a specific module from the list on the Chassis Management screen, press <Space> to cycle through the slots to that module, then press <Enter>; the user interface for that module appears. For details on the module, see the User Manual for that module.
3. To return to the Main Menu, press <Esc>.

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### CHASSIS MANAGEMENT

Chassis:2		LOCAL		REMOTE			
Slot	Status	Module	Type	Status	Module	Type	Redundancy
1	OK	1502-DMM		N/A		DMM	None
2	OK	L311-LAN		OK	L311-LAN	10Base-Tx	None
3	OK	L321-LAN		OK	L321-LAN	100Base-Tx	None
4	OK	L321-LAN		OK	L321-LAN	Single Fiber	None
5	OK	L322-LAN		N/A		Single Fiber	N/A
6	OK	2346-Modem		OK	2346-Modem	DS3 Modem	None
7	OK	2446-Modem		OK	2446-Modem	E3 Modem	N/A
8	OK	L322-LAN		N/A		DS3 Modem	N/A
9	OK	L342-Modem		N/A			
10	OK	L312-LAN		N/A			
11	OK	L322-LAN		N/A			
12	OK	L332-LAN		N/A			

Figure 7. Typical Chassis Management Screen, Module Information

CHASSIS MANAGEMENT						
Chassis:5		Bootcode Version		Firmware Version		
Slot	LOCAL	REMOTE	L/ACT	L/INA	R/ACT	R/INA
1	06.30	N/A	05.03	05.00		
2	05.70	Offline	04.30	04.20		
3	05.70	05.70	04.30	04.30	04.30	04.30
4	05.70	Offline	01.60	01.45		
5	05.70	Offline	02.13	02.13		
6	Empty					
7	N/A	N/A				
8	N/A	N/A				
9	Empty					
10	N/A	N/A				
11	Empty					
12	05.50	Offline	01.60	01.60		

Figure 8. Typical Chassis Management Screen, Firmware Information.

CHASSIS MANAGEMENT			
Chassis:5		Available Chassis Power Remaining: 37.80 Watts	
Slot	Type	Power	Usage
1	1502	4.00	W
2	L311	4.00	W
3	L321	4.00	W
4	2346	4.00	W
5	L357	5.60	W
6	2346	4.00	
7	L312	4.00	W
8	L322	4.00	W
9	2446	4.00	
10	L342	4.00	W
11	Empty		
12	L357	5.60	W

Figure 9. Typical Chassis Management Screen, Power Consumption Information.

### Manage a CIM

The CIMs can interconnect up to eight chassis in one domain. Use the CIM Management screen to view real time and static information about the chassis. Each CIM monitors a variety of operational parameters for the chassis that it is in, including:

- Chassis type
- Power supply status and chassis temperature
- Clock status
- Major and Minor alarms status

To access the CIM Management screen, follow these steps:

1. From the DMM Main Menu, type 5, or "Manage or access the CIM modules," and press <Enter>.
2. The CIM selection appears at the right of item 5; press <Space> to cycle through the options, then press <Enter> to select a CIM. The CIM Management screen appears with information and status for the chassis and CIM. See Figure 10.
3. To return to the Main Menu, press <Esc>.

```
CIM MANAGEMENT
                                     CIM : 2
Chassis Type:           2U Chassis   CIM Status:  Online
Redundant Power:       Yes
Primary Power Type:    DC isolated   CIM clock:   Good
Primary Power status:  Good          CIM Providing Clock:  Enabled
Secondary Power Type:  DC isolated   CIM Interlink Clock:  N/A
Secondary Power Status: Good        Alarm Relay Status:   Major & Minor
Fan Installed:         Yes           Alarm Latch Status:  Major & Minor
Fan Status:           Good          Backplane Alarm Inputs: Off
Up Link Installed:    No            CIM Major Alarm:     Off
Down Link Installed:  No            CIM Minor Alarm:     Off
CIM Model:           1202-2000      Chassis Temperature: OK
CIM Firmware:        3.5
CIM Serial Number:   20011195838
CIM Hardware Version: A2A
                                     1. Reset Major and Minor Alarm Relay
```

Figure 10. CIM Management Screen

*Note:* For details on the CIM, the Alarms, and the soft reset, see the Model 1202 Chassis Interconnect Module User Manual.

### Manage a Module

If you know which chassis and slot a specific module is installed in, you can directly access and manage it through the Module Menu. For details about a specific module, see the User Manual for that module.

*Note: You can manage most features of a module by opening the chassis management screen, then selecting the module in the chassis; however, you cannot name a module through that path.*

To update software for a module, either follow the steps in the User Manual for the module or see the steps on page 3-11.

To access the Module Menu, follow these steps:

1. From the DMM Main Menu, type 4, or "Manage or access a specific Module," and press <Enter>.
2. At the prompt, type the Chassis/Slot numbers for the module, such as "1/4," for Chassis 1 and Slot 4, and press <Enter>. The Module Menu appears.
3. At the prompt, type the number for one of these options and follow the prompts on the screen:
  - Name the Module: Enter a string of up to 15 characters
  - Reset the Module: Reboot the module, load the firmware stored in the active flash memory, and reset counters, but retain the configuration information; follow the prompts on the screen
  - Reset and Switch Firmware on the Module: Reboot the module and load the alternate firmware stored in the previously inactive flash memory; follow the prompts on the screen
  - Access User Interface: Opens the Main Menu for the module
4. To return to the Main Menu, press <Esc>.

## EdgeAccess Universal Chassis System

# Chapter 4

## Specifications

### Physical Specifications

Dimensions	3.0"H x 1.0"W x 9.0"D (76.2 mm x 25.4 mm x 228.6 mm)
Weight	0.3 lb (0.1 kg)
Environment	0° to 50° C Up to 95% Humidity (non-condensing)
Power	+5.15 VDC, 400 mA maximum

### EIA Interface Pinout

Signal	Pin	Switch at MDM	Switch at TRM
CD	1	to DMM	from DMM
RXD	2	to DMM	from DMM
TXD	3	from DMM	to DMM
DTR	4	from DMM	to DMM
GND	5		
DSR	6	to DMM	from DMM
RTS	7	from DMM	to DMM
CTS	8	to DMM	from DMM
RI	9	to DMM	from DMM

### Regulatory Compliance

- ETL, cETL (CAN/CSA-C22.2 No.60950/UL 60950)
- EN 60950
- FCC Part 15B, Class A, IC CS-003, C-Tick (AS/NZS 3548)
- EN 55022
- EN 55024
- EN 61000-3-2
- EN 61000-3-3
- R&TTE Directive (EN 300 386)
- NEBS Level 3
- CE Mark

## EdgeAccess Universal Chassis System

# Appendix A

## Warranty Information

Current Warranty information is available on-line in the Client Login Area of the Canoga Perkins web site ([www.canoga.com](http://www.canoga.com)) or by contacting Technical Support at 800-360-6642 (voice) or [fiber@canoga.com](mailto:fiber@canoga.com) (email).



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