

Freescal Technology Forum

Collaboration. Innovation. Inspiration.

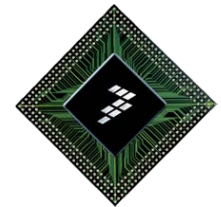
July, 2009

Getting Started With DSCs

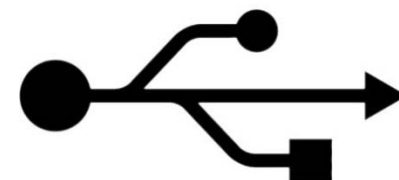
John L. Winters

Senior Application Engineer

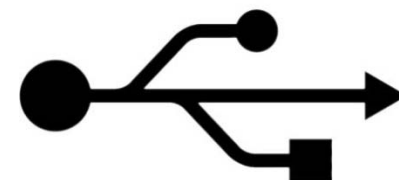
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- ▶ FreeMASTER Overview
- ▶ Quick_Start Overview
- ▶ Processor Expert Overview
- ▶ Processor Expert Demo



- ▶ **FreeMASTER Overview**
- ▶ Quick_Start Overview
- ▶ Processor Exert Overview
- ▶ Processor Expert Demo

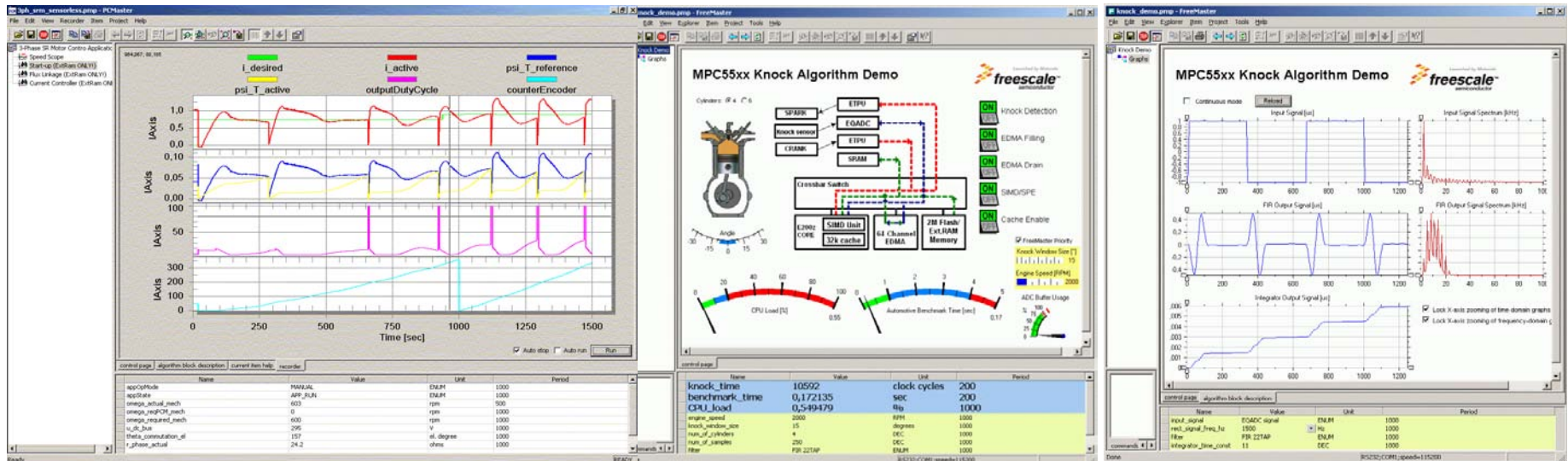


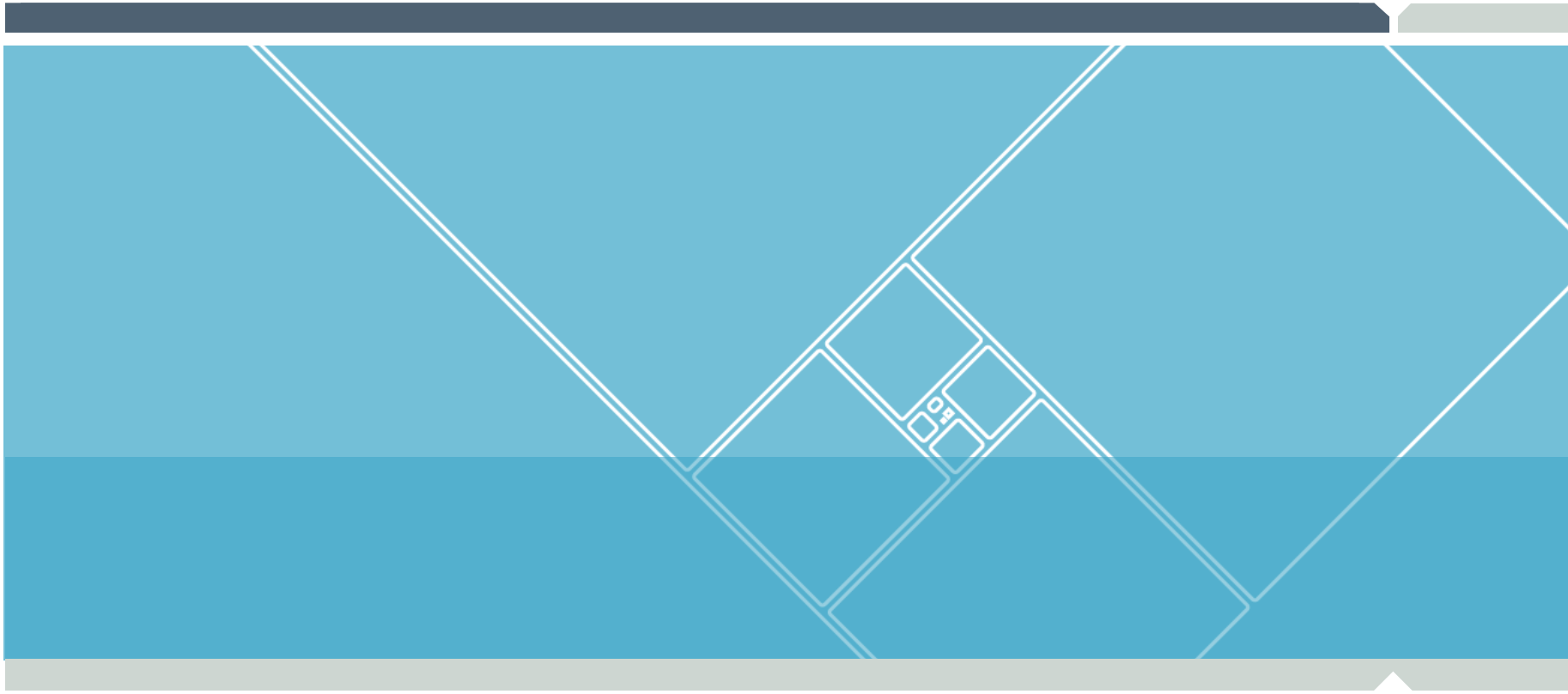
What is **FREEMASTER**?

- ▶ Real-time Monitor
- ▶ Graphical Control Panel
- ▶ Demonstration Platform & Selling Tool



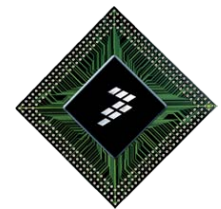
FOR YOUR
EMBEDDED
APPLICATION





FREEMASTER

As a Real-time Monitor



FREEMASTER as a Real-time Monitor

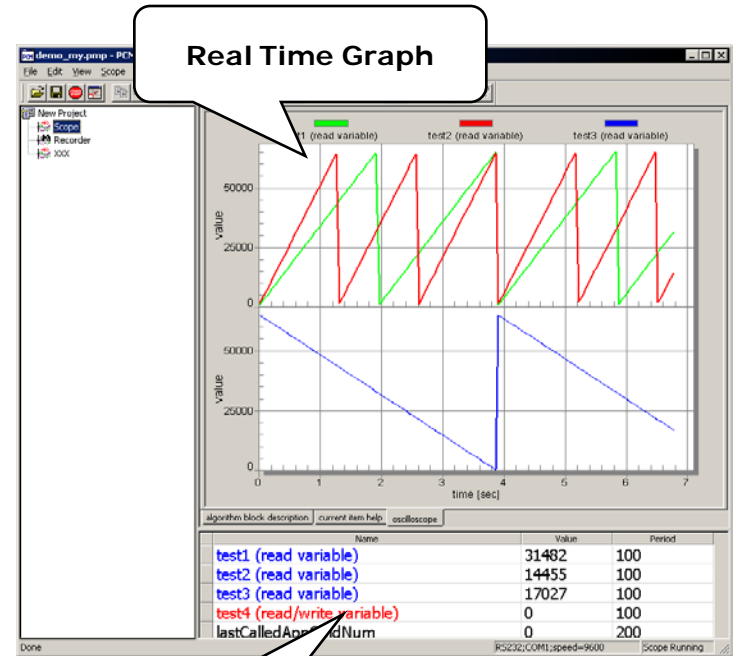
- ▶ Connects to an embedded application
 - Natively by SCI, UART
 - JTAG/EOnCE (56F8xxx only)
 - BDM (HCS08, HCS12 only)
 - CAN Calibration Protocol, custom CAN protocol
 - Ethernet, TCP/IP
 - Any of the above remotely over the network

- ▶ Enables access to application memory
 - Parses ELF application executable file
 - Parses DWARF debugging information in the ELF file
 - Knows addresses of global and static C-variables
 - Knows variable sizes, structure types, array dimensions, etc...

FREEMASTER as a Real-time Monitor

► Displays the variable values in a range of formats

- Text, tabular grid
 - Variable name
 - Value as hex, dec or bin number
 - Min. / max. values
 - Number-to-text labels
- Real-time waveforms
 - Up to 8 variables simultaneously in an oscilloscope-like graph
- High-speed recorded data
 - Up to 8 variables in on-board memory transient recorder



Variable Watch

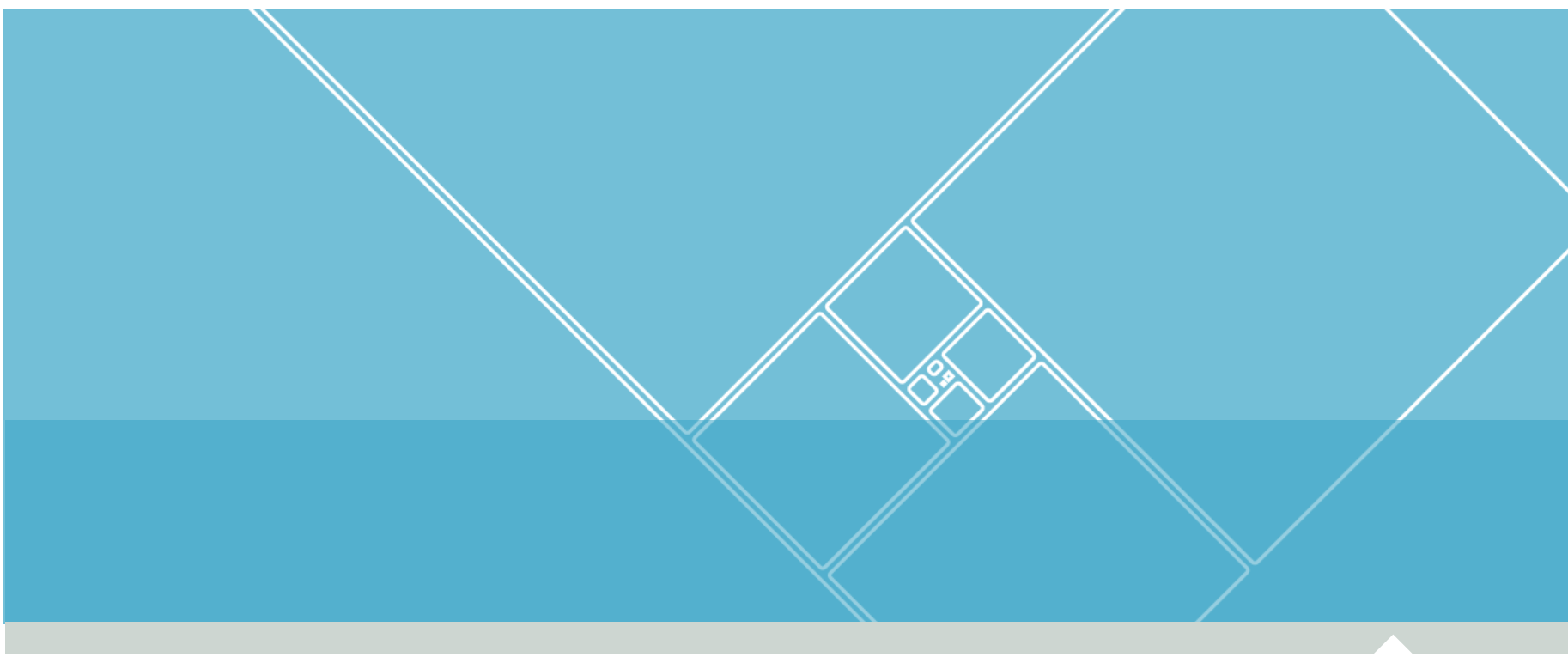
► Additional features

- Variable transformations
 - Variable value can be transformed to the custom unit
 - Variable transformations may reference other variable values
 - Values are transformed back when writing a new value to the variable
- Application commands
 - Command code and parameters are delivered to an application for arbitrary processing
 - After processed (asynchronously to a command delivery) the command result code is returned to the PC
- Ability to protect memory regions
 - Describing variables visible to FreeMASTER
 - Declaring variables as read-write to read-only for FreeMASTER
 - Access is guarded by the embedded-side driver

FREEMASTER as a Real-time Monitor

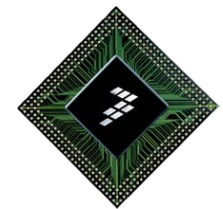
► Highlights

- FreeMASTER helps developers to debug or tune their applications
- Replaces debugger in situations when the processor core can not be simply stopped (i.e. motor control)
- Recorder may be used to visualize transitions in near 10-us resolution



FREEMASTER

As a GUI for your Embedded Application



FREEMASTER as a Graphical User Interface

► Using FreeMASTER as a Graphical Control Panel

- Variable Watch pane enables direct setting of the variable value
- Sending Application Commands from the application GUI
- Time-table stimulation of the variable value

• HTML Pages and Forms

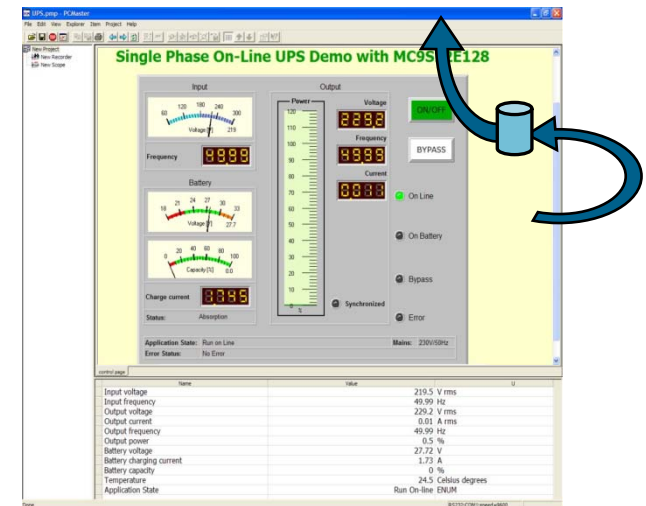
- JScript or VBScript
- Push buttons
- Images, indicators
- Sounds, videos
- Sliders, gauges and other 3rd party ActiveX controls

Name	Value	Unit	Period
Total_1	?	Frames (32 bytes)	1000
Inc1	?	DEC	1000
Inc2	?	DEC	1000
ReqRun	?	DEC	1000
ReqAbort	?	DEC	1000

FREEMASTER as a Graphical User Interface

▶ Scripting in FreeMASTER

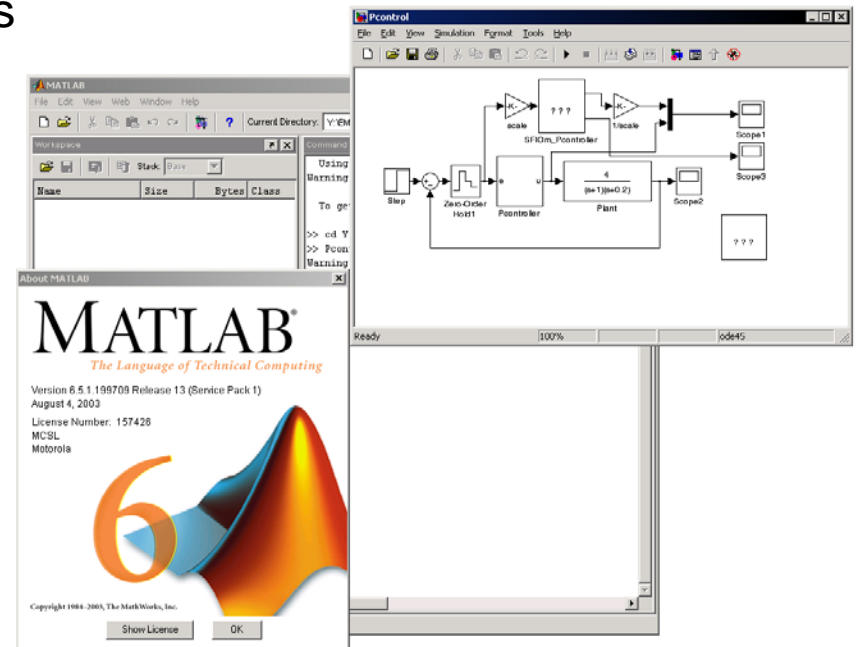
- HTML pages are displayed directly in the FreeMASTER window
- HTML may contain scripts and ActiveX objects
 - FreeMASTER itself implements an invisible ActiveX object
 - Script accesses the FreeMASTER functionality through this object
 - Variable access
 - Stimulator access
 - Application Commands
 - Recorder Data
- HTML may host whole applications, for example Excel
 - Excel Visual Basic macros may access FreeMASTER as well

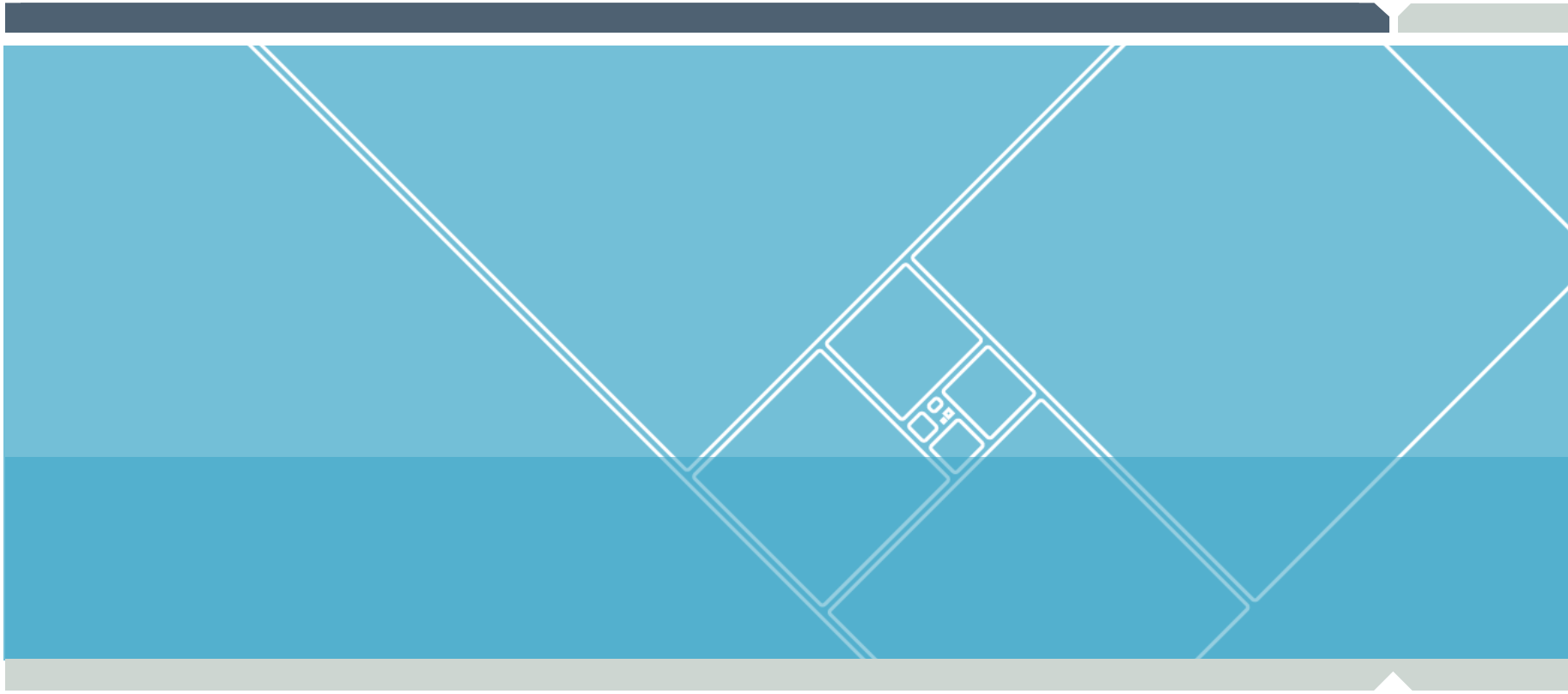


FREEMASTER as a Graphical User Interface

▶ Target-in-loop Simulations

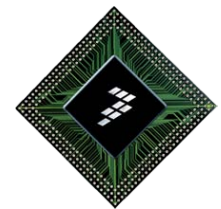
- FreeMASTER invisible ActiveX object is accessible also by external standalone applications
 - Standard C++ or VB applications
 - Excel & Visual Basic for Applications
 - Matlab, Simulink
- Target-in-loop Simulation
 - Matlab or Simulink engine lets embedded application to perform calculations





FREEMASTER

As a Selling Tool



FreeMASTER as a Selling Tool

- ▶ FreeMASTER helps Freescale marketers to sell our work
 - FreeMASTER project can visualize any detail of how the embedded application works
 - HTML Pages embed text images, videos together with live application data
 - FreeMASTER acts as a web-browser so it is possible to navigate to online shop directly without even leaving a FreeMASTER environment
 - FreeMASTER helps Freescale customers to sell their work

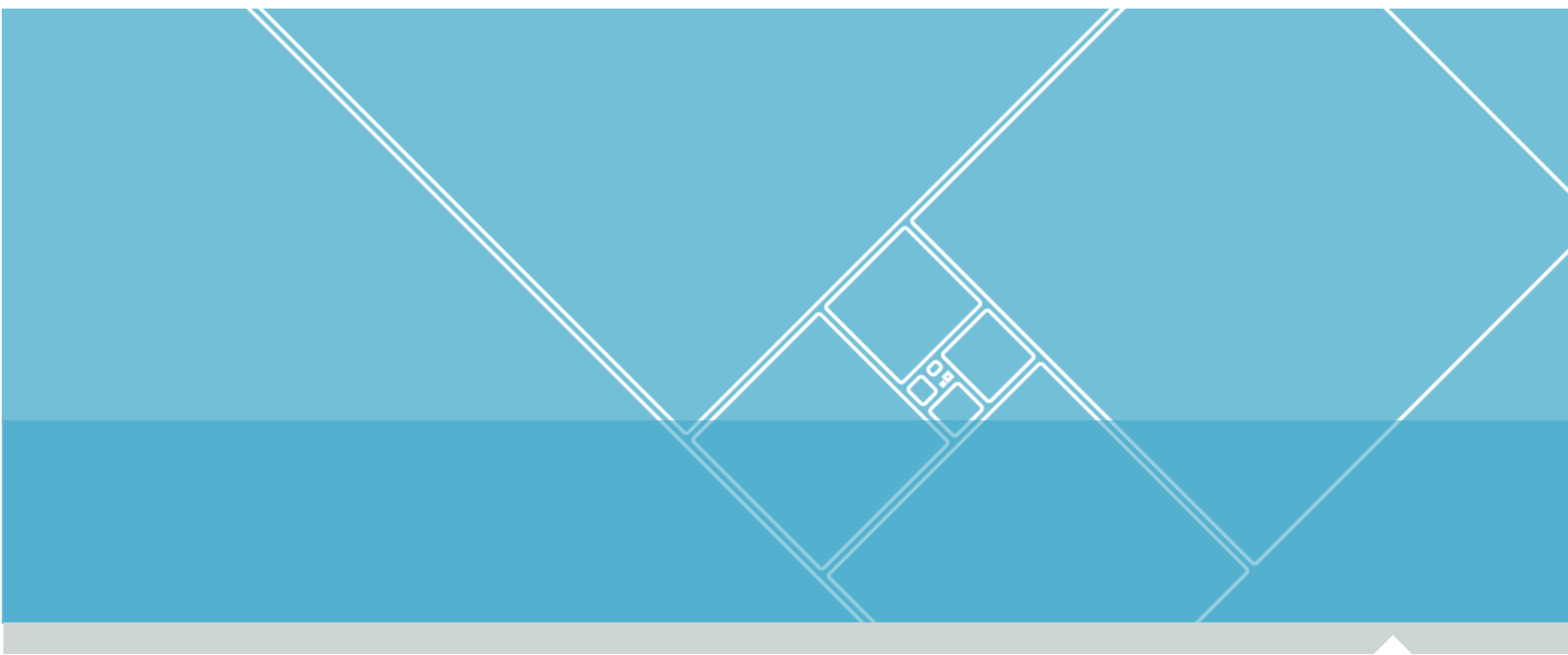
Name	Value	Unit	Period
var16	?	DEC	200
var16inc	?	DEC	1000
var32	?	DEC	200
var32inc	?	DEC	1000
var0	?	DEC	1000

FREEMASTER as a Selling Tool

► FreeMASTER is Free!

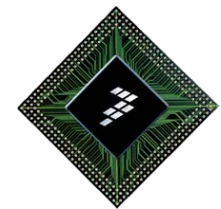
- The FreeMASTER is freely available from the Freescale web
- License agreement prevents using FreeMASTER with processors from competition
- Free redistribution enables Freescale customers to pack FreeMASTER with their products

http://www.freescale.com/webapp/sps/site/prod_summary.jsp?code=FREEMASTER



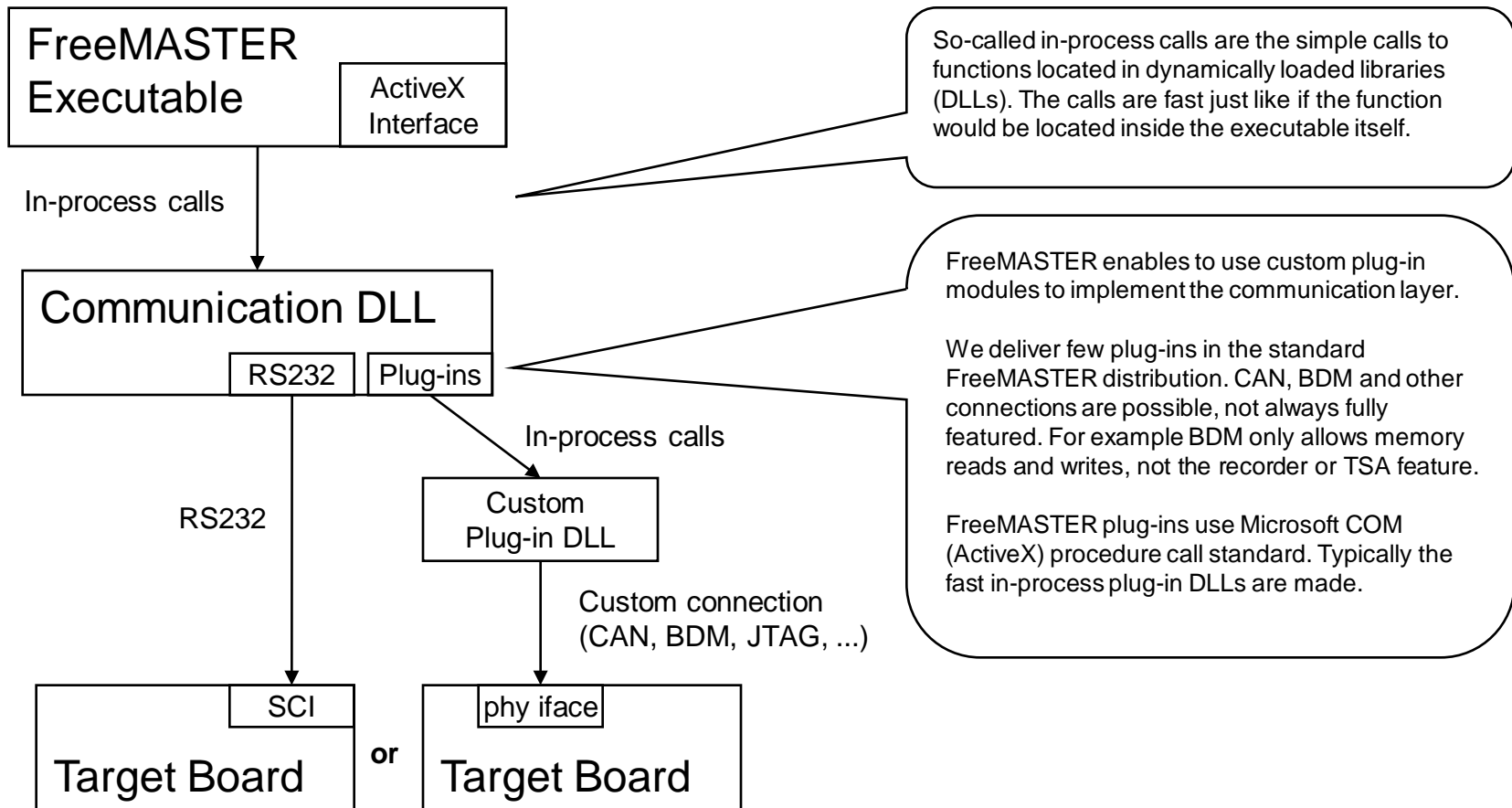
FREEMASTER

Inside FreeMASTER Application



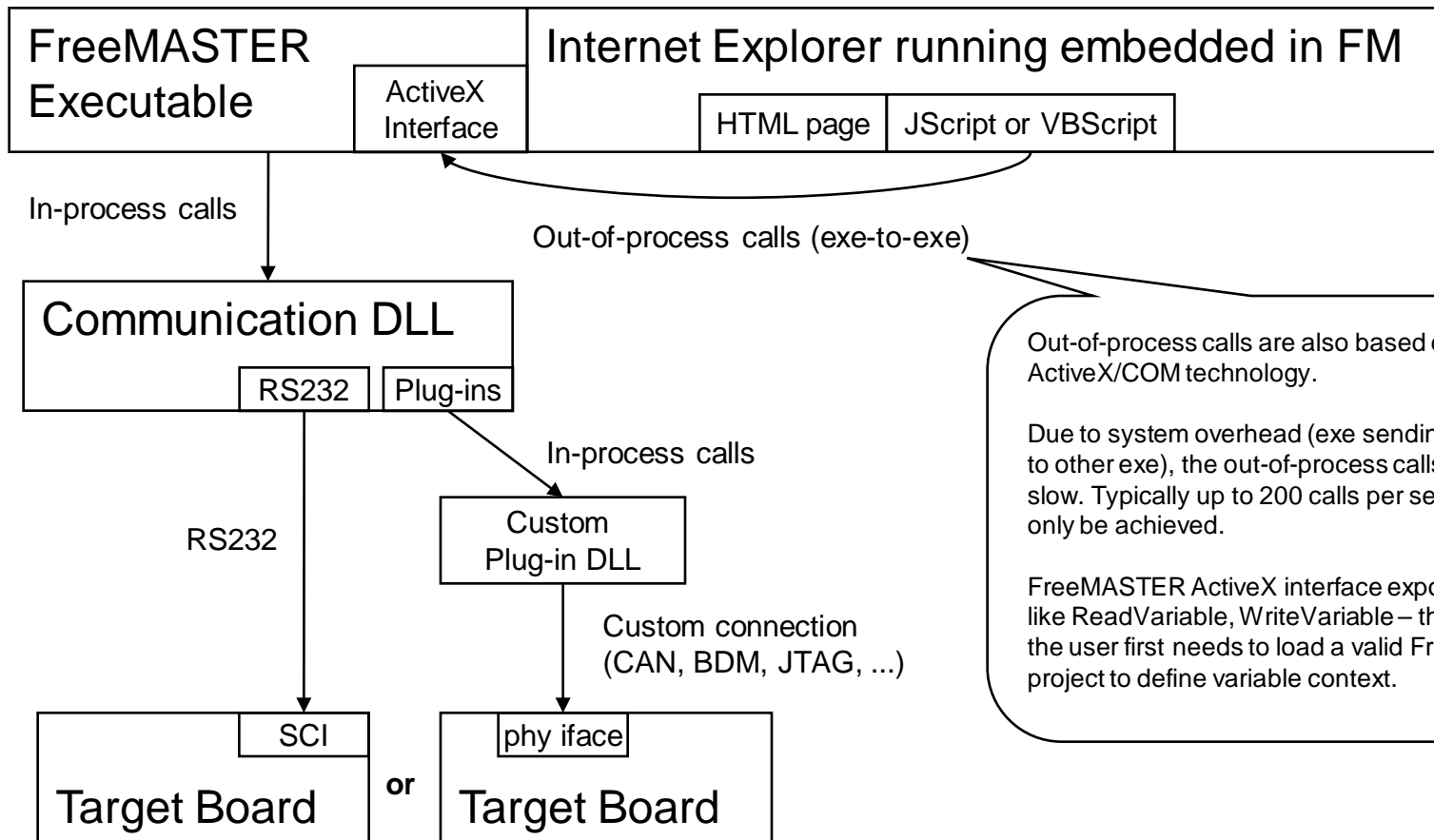
Internal Application Structure

► Basic FreeMASTER Communication Diagram



Internal Application Structure

FreeMASTER Communication with HTML/JScript Pages



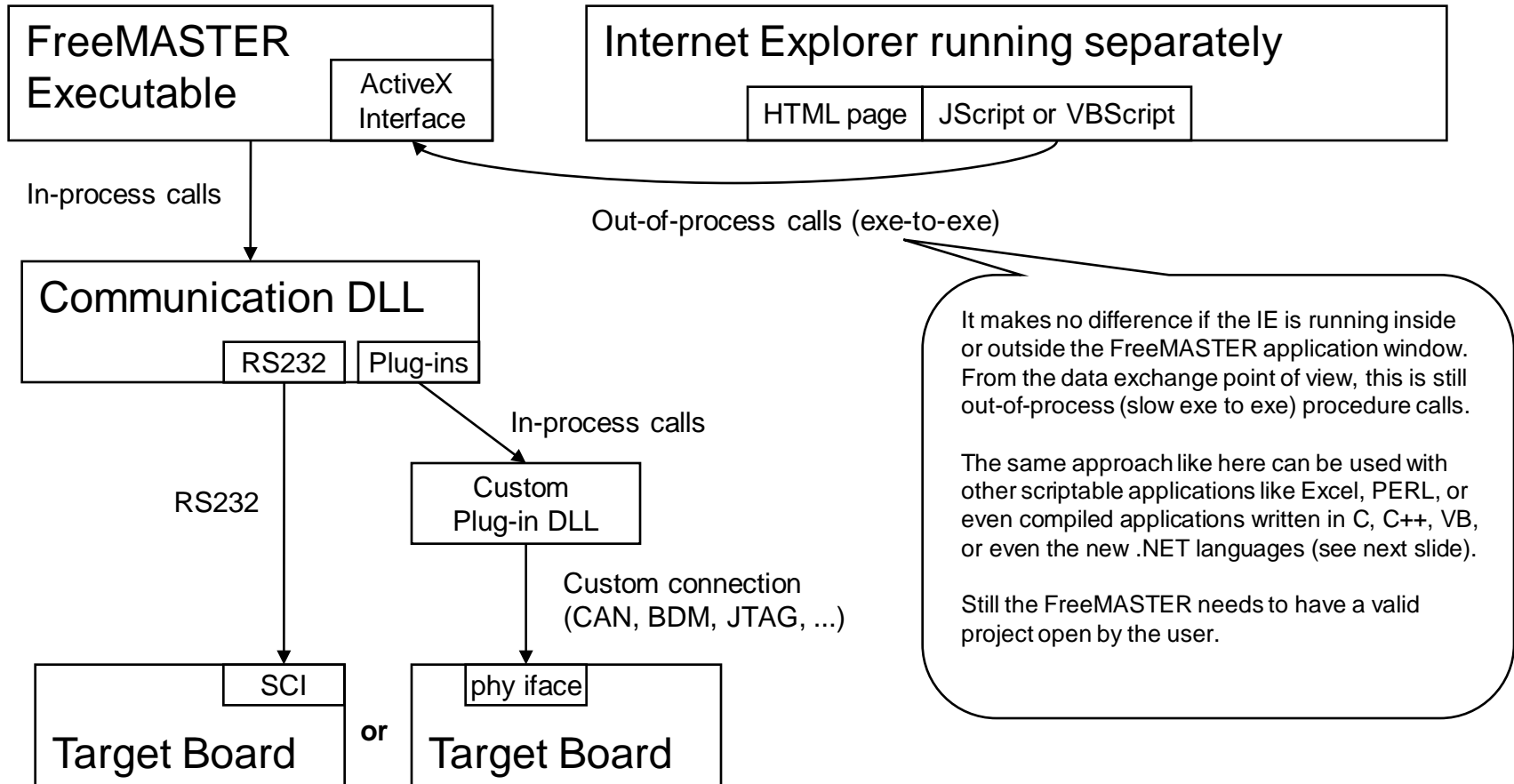
Out-of-process calls are also based on Microsoft ActiveX/COM technology.

Due to system overhead (exe sending messages to other exe), the out-of-process calls are quite slow. Typically up to 200 calls per seconds can only be achieved.

FreeMASTER ActiveX interface exports methods like ReadVariable, WriteVariable – this means the user first needs to load a valid FreeMASTER project to define variable context.

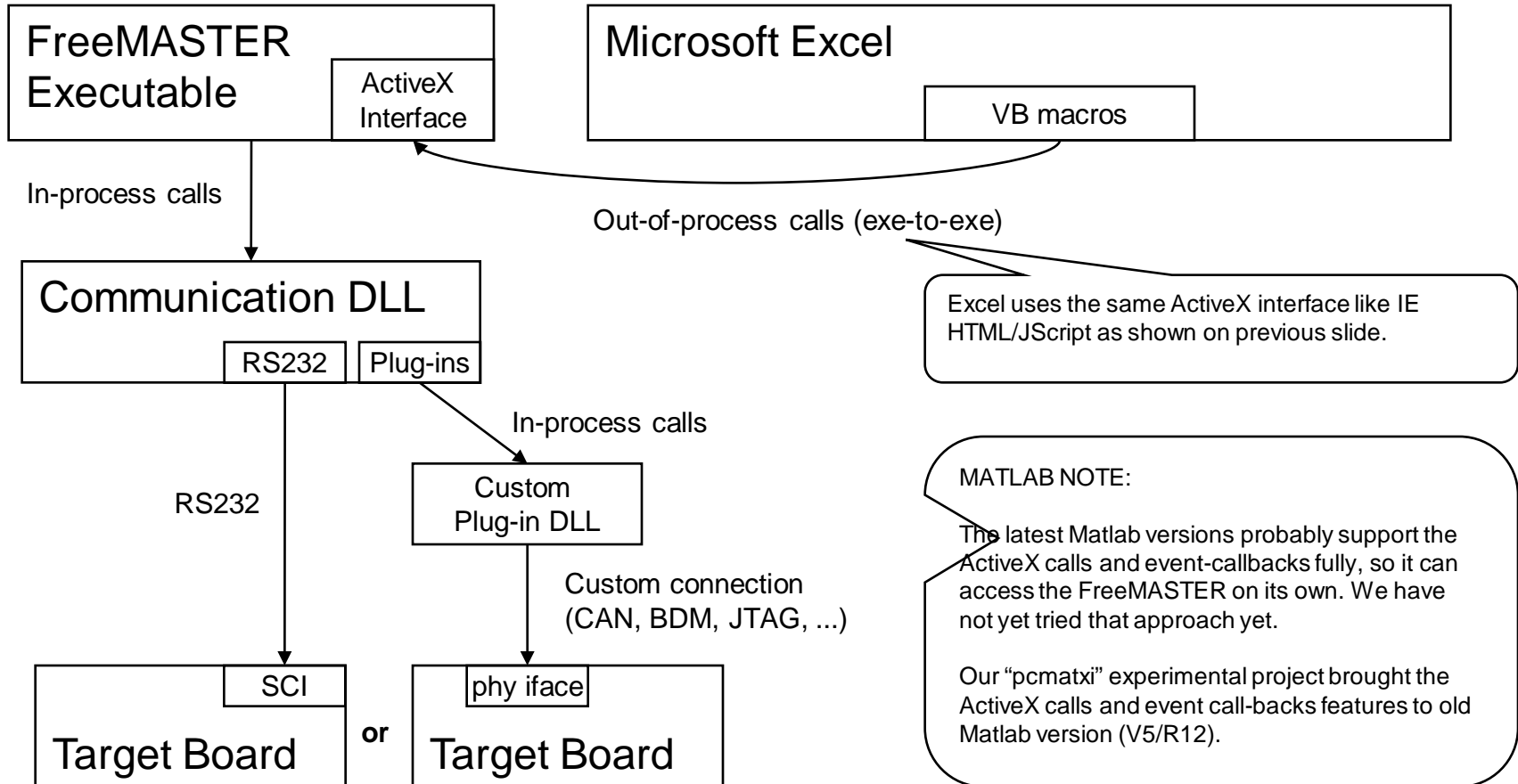
Internal Application Structure

► Internet Explorer Running Separately (no difference)



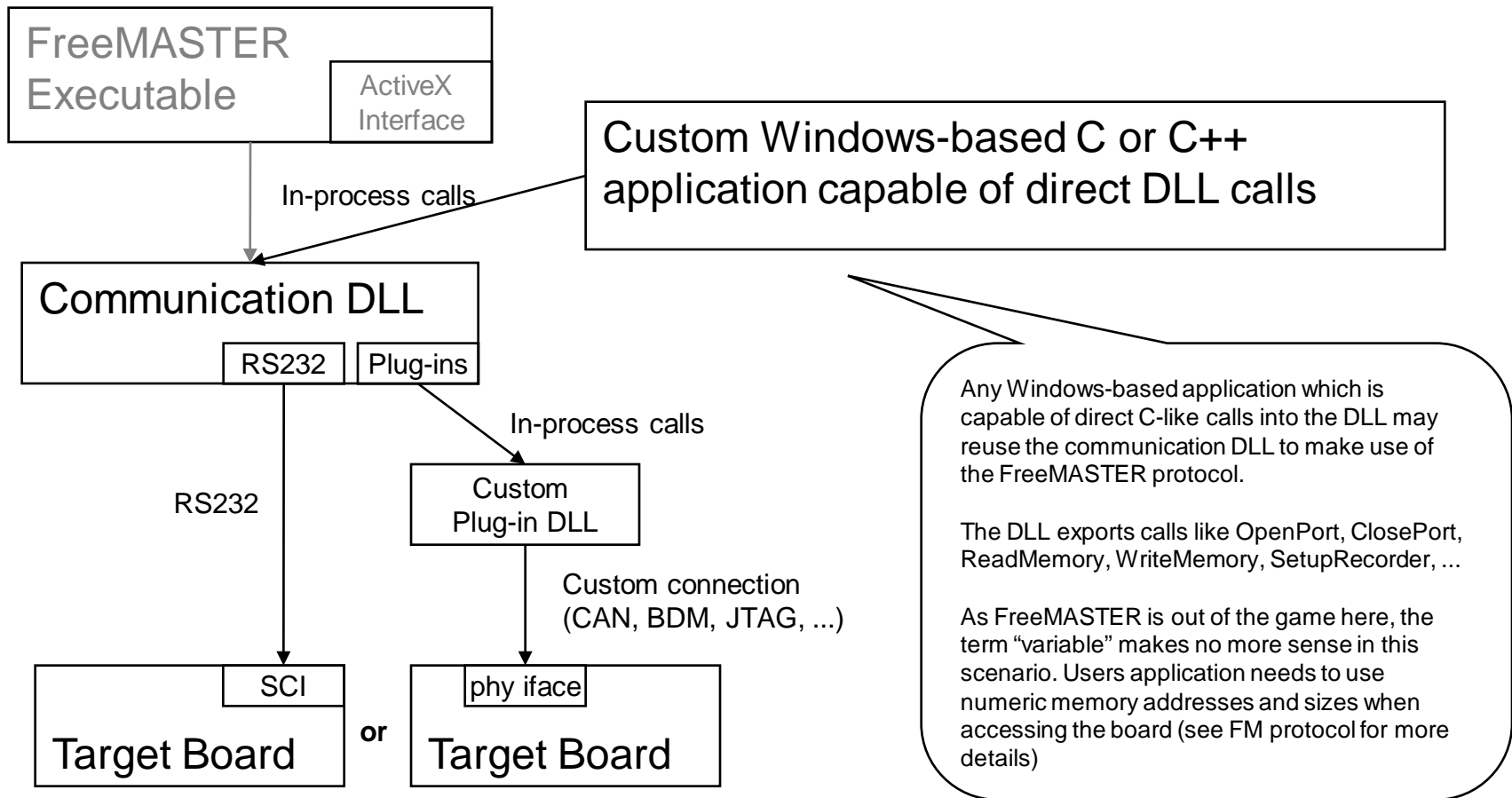
Internal Application Structure

▶ Excel (or other application) accessing FM ActiveX



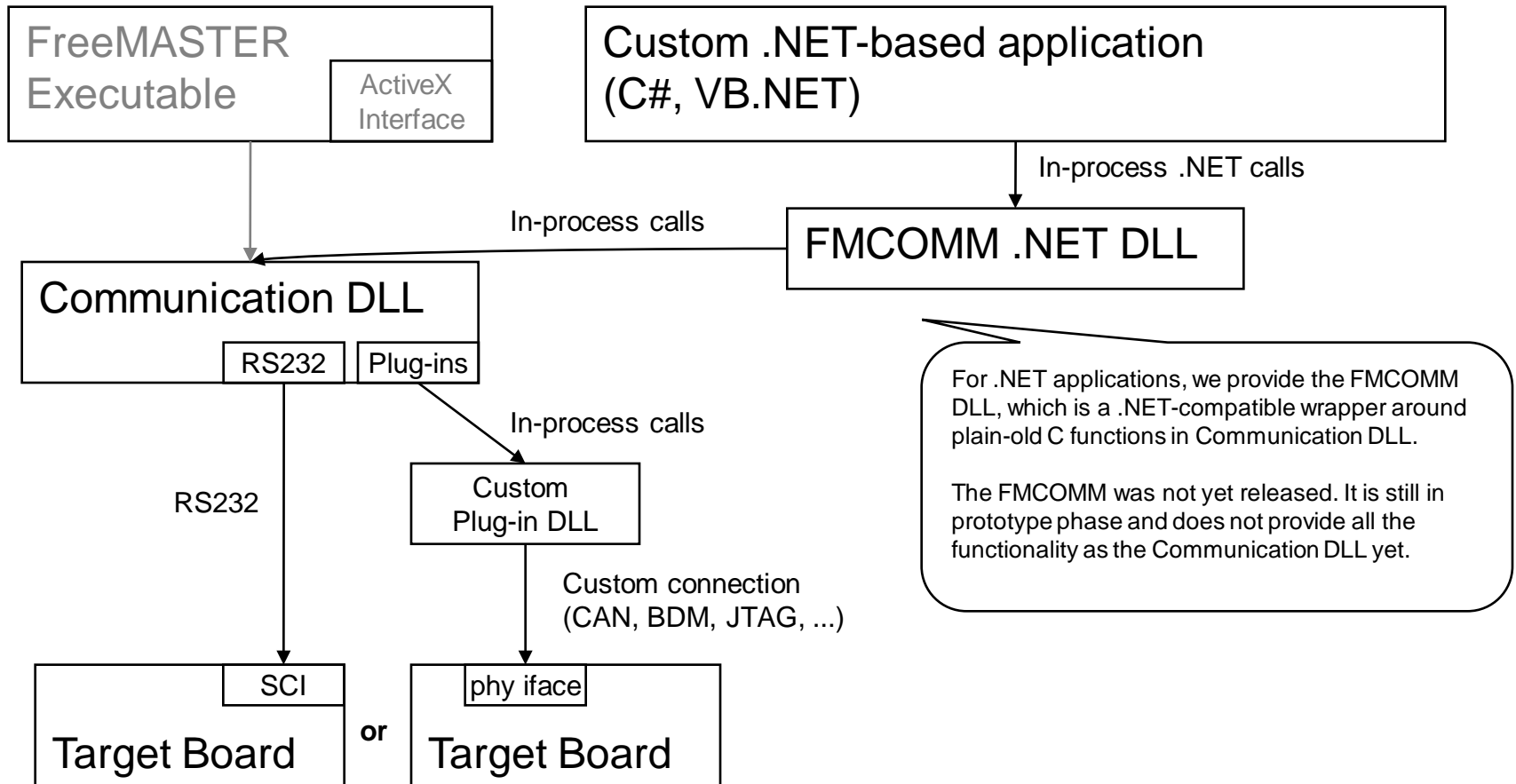
Internal Application Structure

► Other Ways to Access Target Microprocessor: C, C++

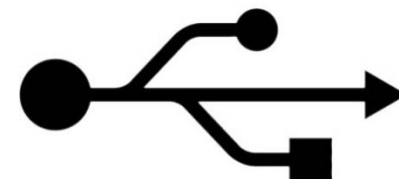


Internal Application Structure

► Other Ways to Access Target Microprocessor: .NET, C#, ...



- ▶ FreeMASTER Overview
- ▶ **Quick_Start Overview**
- ▶ Processor Expert Overview
- ▶ Processor Expert Demo



What is Quick Start?

- ▶ Quick_Start = Easy-to-use Software Development Environment
- ▶ Set of Low-level Drivers for all Peripheral Modules
 - C-language structures of peripheral memory space
 - Unified way of accessing peripheral registers
 - Highly-optimized to achieve an optimal assembly generated
- ▶ Ready-to-use Project Templates (“Project Stationery”)
 - Compiler configurations (RAM-debug, Flash-standalone targets)
 - Processor start-up code
 - Interrupt tables or Interrupt Dispatcher
 - Debugger initialization files
- ▶ Graphical Configuration Tool
 - User-friendly insight to processor configuration (cont.)

What is Quick Start?

▶ Graphical Configuration Tool

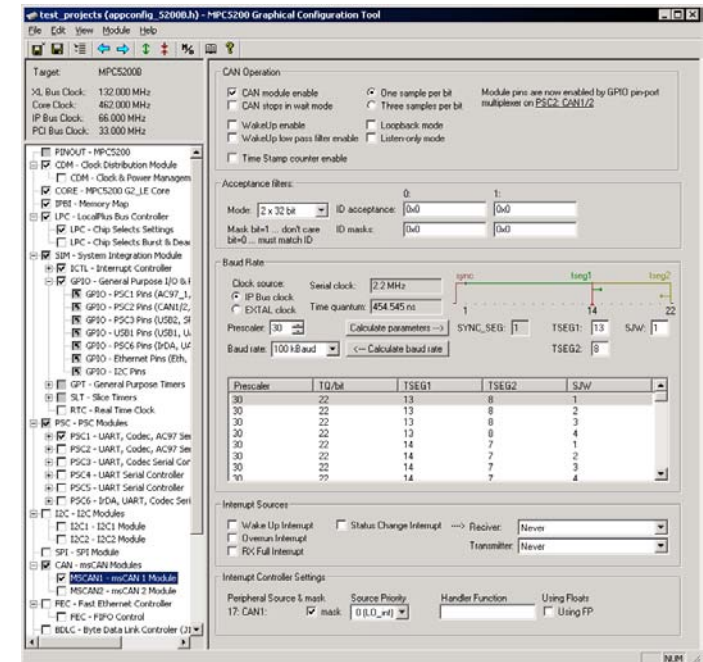
- Edits post-reset processor configuration graphically
- Configuration saved/read from a single ANSI C header file
- GUI to configuration bits of all peripheral module registers
- Possible conflict warnings
- Pin-out view of processor I/O pins

▶ Sample Applications

- Demonstrating usage of GCT, processor peripheral modules and low-level drivers

▶ User Manual

- Low-level drivers & tools guide
- Latest device User Manual



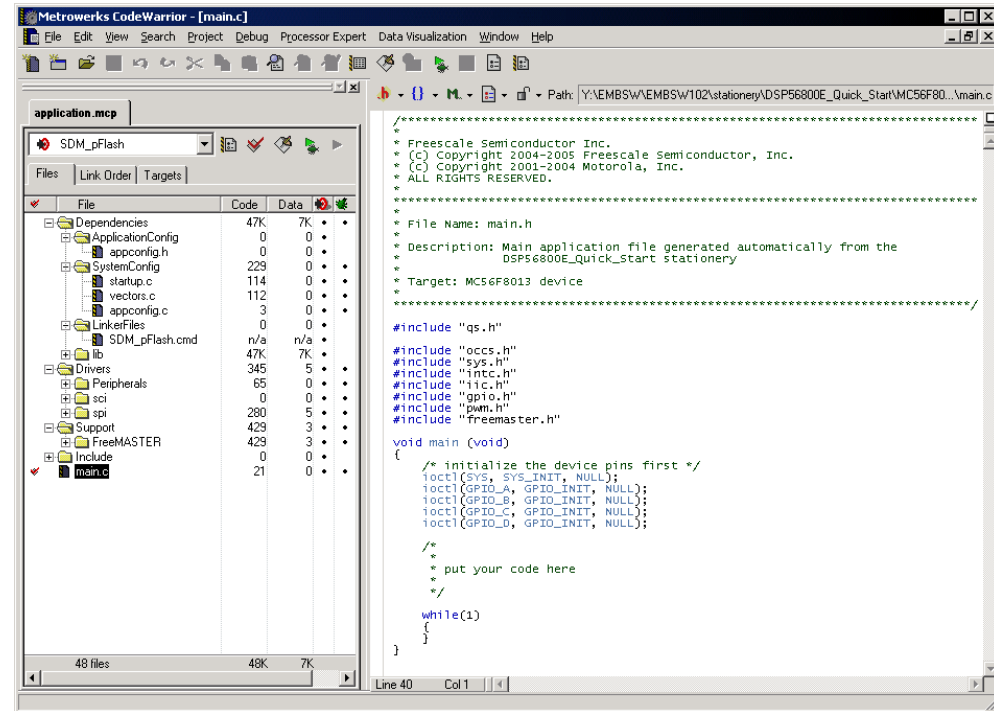
Quick Start Environment

▶ CodeWarrior Integration

- Quick_Start project stationery is installed directly into the CW
- Support for CW debugger and Flash Programmer
- GCT invoked from CW IDE

▶ Other Tools

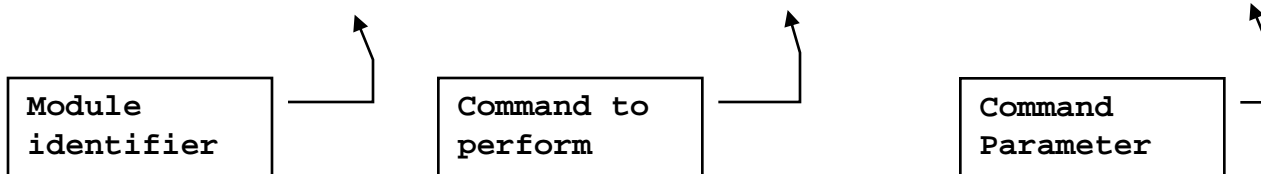
- MPC500/MPC5500 supports makefile-based tools (Diab, Green Hills)
- Lauterbach Debugger



► Quick Start Low-level Drivers

- Full control over and full access to all processor resources
- Unifies access to peripheral memory space (`ioctl` call)
- Registers are not accessed directly, although this is still possible
- `ioctl` calls are optimally compiled macros or functions

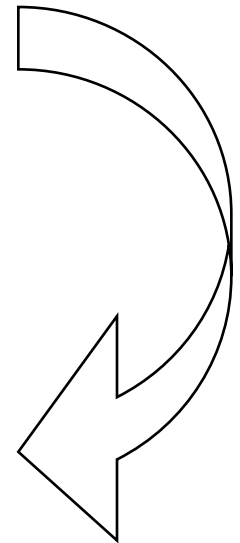
```
ioctl(SCI_0, SCI_SET_BAUDRATE, SCI_BAUD_9600)
```



The screenshot shows a debugger window with the following assembly code:

```
Source: Y:\EMBSW\EMBSW102\stationery\DSP56800E_Quick_Start\MC56F8013\MC56F8013DEMO\C_App...\main.c  
    ioctl(SCI_0, SCI_SET_BAUDRATE, SCI_BAUD_9600);  
•P:000000E5: 8654F0B000D0    move.w    #208,X:0x00f0b0  
    }  
- P:000000E8: E708      rts
```

The instruction `move.w #208,X:0x00f0b0` is highlighted with a red box.



- ▶ Why not to use direct access to peripheral registers?
 - Most of ioctl calls are “macroized” to direct register access anyway (either read/write or bit-set/bit-clear instructions used)
 - Some registers do need special attention, ioctl usage brings kind-of abstraction and transparency to an application code while still being optimally compiled

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

Exercise: Suppose you want to clear DIRQ bit only, while not modifying the rest of the register. Also you must not clear the HIRQ and XIRQ bits. What C or assembly statement will you use on 56F800E?

solution on the next slide...

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

```
#define DECCR_DIRQ 0x0010 /* DIRQ bit constant */
ArchIO.Decoder0.deccr /* register in the peripheral structure */
```

- DIRQ gets cleared ... OK
- XIRQ and HIRQ remain unchanged ... OK
- All other bits get reset! ... Wrong!

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

```
#define DECCR_DIRQ 0x0010 /* DIRQ bit constant */
ArchIO.Decoder0.deccr /* register in the peripheral structure */
```

C-language:

```
ArchIO.Decoder0.deccr = DECCR_DIRQ;
```

56F800E Assembler:

```
asm ( move.w #>16,X:0x00f180 );
```

- DIRQ gets cleared ... OK
- XIRQ and HIRQ remain unchanged ... OK
- All other bits get reset! ... Wrong!

Low-level Drivers: Exercise

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

```
#define DECCR_DIRQ 0x0010 /* DIRQ bit constant */  
ArchIO.Decoder0.deccr /* register in the peripheral structure */
```

C-language:

```
ArchIO.Decoder0.deccr |= DECCR_DIRQ;
```

56F800E Assembler:

```
asm ( bfset #0x10,X:0x00f180 );
```

- DIRQ gets cleared ... OK
- Other register bits unchanged ... OK
- XIRQ or HIRQ gets reset if they read as “1”
(i.e. when interrupt request is pending!)

Low-level Drivers: Exercise

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

```
#define DECCR_DIRQ 0x0010 /* DIRQ bit constant */
#define DECCR_HIRQ 0x8000 /* HIRQ bit constant */
#define DECCR_XIRQ 0x0100 /* XIRQ bit constant */
ArchIO.Decoder0.deccr /* register in the peripheral structure */
```

C-language:

```
ArchIO.Decoder0.deccr &= ~( ~(DECCR_DIRQ) &
(DECCR_HIRQ | DECCR_XIRQ));
```

56F800E Assembler:

```
asm ( bfclr #0x8100,X:0x00f180 );
```

Low-level Drivers: Exercise

Decoder Control Register (DECCR)

Base + \$0	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Read	HIRQ	HIE	HIP	HNE	0	REV	PH1	XIRQ	XIE	XIP	XNE	DIRQ	DIE	WDE	MODE	
Write					SWIP											
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

■ Clear-by-write-one interrupt request flags

```
#define DECCR_DIRQ 0x0010 /* DIRQ bit constant */
#define DECCR_HIRQ 0x8000 /* HIRQ bit constant */
#define DECCR_XIRQ 0x0100 /* XIRQ bit constant */
ArchIO.Decoder0.deccr /* register in the peripheral structure */
```

C-language:

```
ArchIO.Decoder0.deccr &= ~( ~(DECCR_DIRQ) &
(DECCR_HIRQ | DECCR_XIRQ));
```

56F800E Assembler:

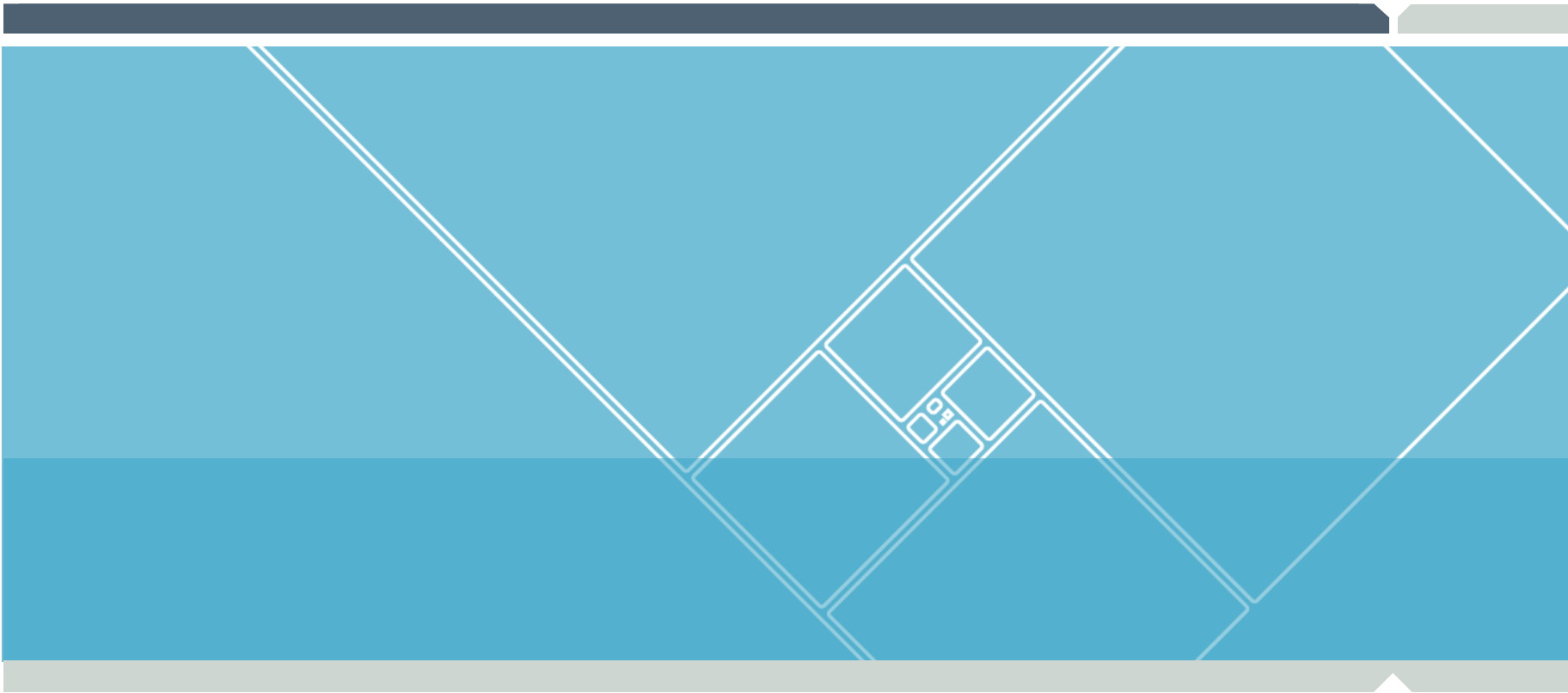
```
asm ( bfcldr #0x8100,X:0x00f180 );
```

Better work with Quick_Start and use the "Clear Interrupt Request" command:

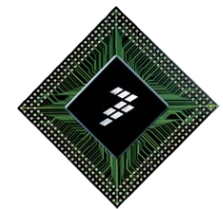
```
ioctl(DEC_0,
DEC_INT_REQUEST_CLEAR,
DEC_DECCR_DIRQ);
```

► Low-level Drivers Highlights

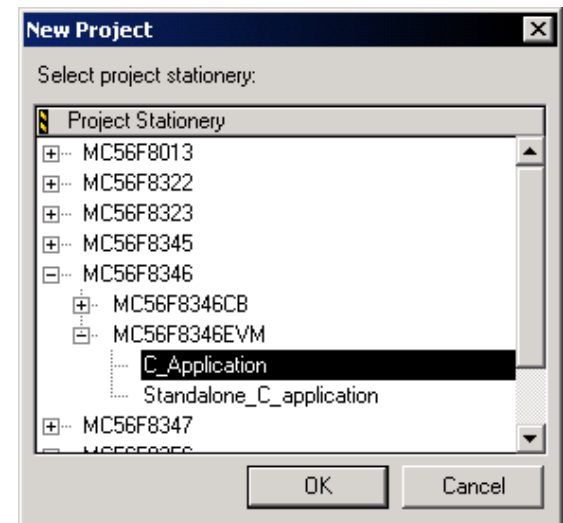
- Full control over all processor resources
- Real-world application development know-how inside
 - transparent solution to tricky register access
 - higher abstraction and code readability without losing performance
- Delivered as source code
- Fully tested and documented



Project Stationery

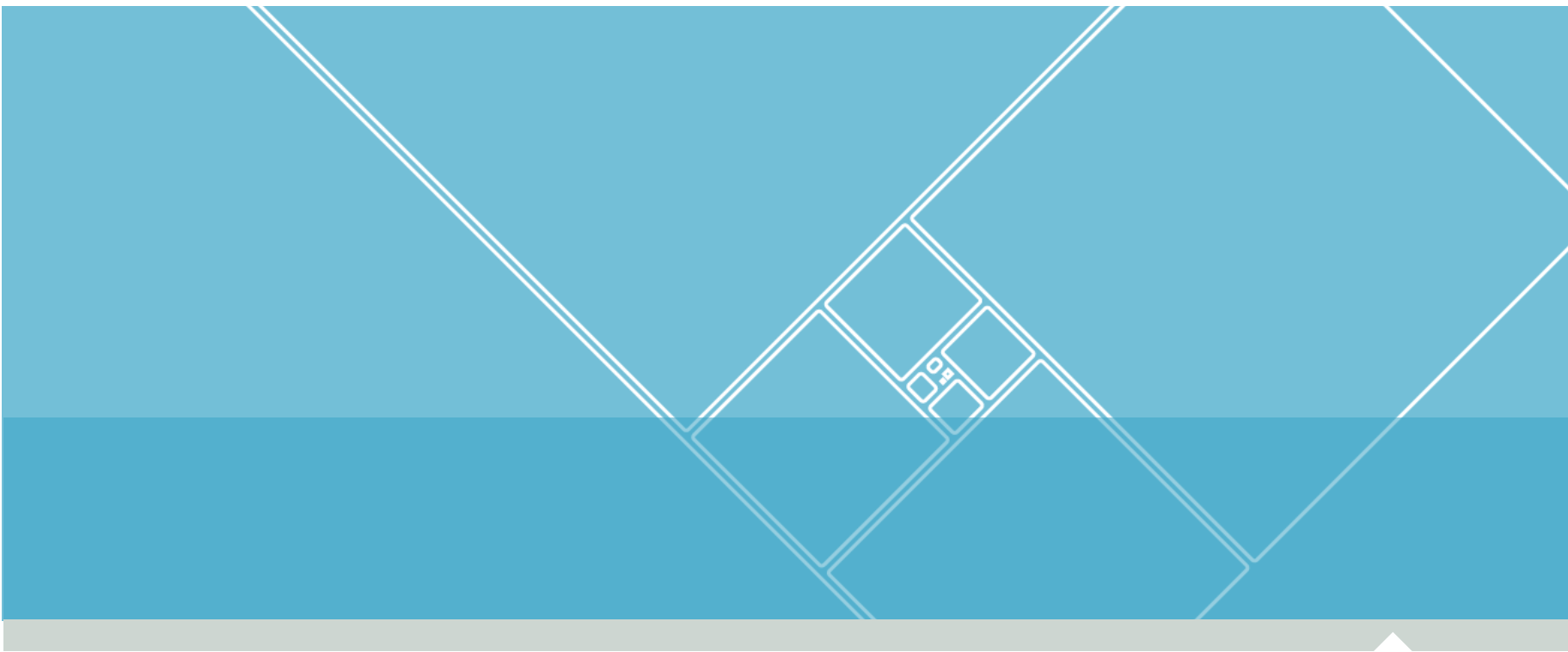


- ▶ Quick_Start Project Stationery
- ▶ CodeWarrior concept of creating a new project
 - CodeWarrior “clones” the project template and creates a ready-to-use skeleton of a new application
 - In Quick_Start, a dedicated project stationery exists for each processor and evaluation board (EVB)
 - Processors differ in memory layout, peripheral modules etc.
 - For a given processor, more than one EVB may exist, differing in how the processor is connected with external components

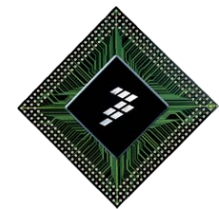


▶ Quick_Start Project Stationery

- Multiple Compiler configurations per project
 - RAM-based debugging targets
 - Standalone Flash-based (release) targets
 - CPU Simulator target
- Start-up code, Board Initialization, Interrupt tables
- Linker Command Files
 - Provide the linker with information about how to arrange a C-code in memory
- Debugger Configuration Files
 - Making the EVB ready for RAM-based debugging
 - Making the EVB ready for Flash Programmer
 - Memory description files

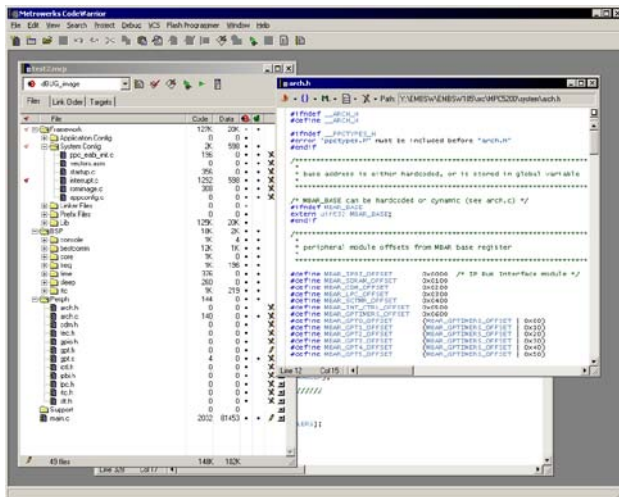


Configuration



Graphical Configuration Tool

- ▶ Graphical Configuration Tool (GCT)
- ▶ A desktop application for MS Windows XP (W2000, NT)
 - Used to edit the ANSI C-compatible application configuration header file (typically appconfig.h for Quick_Start applications)

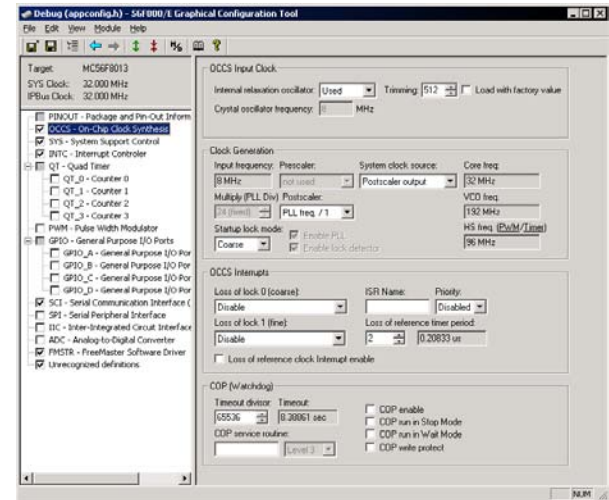
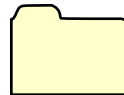


Metrowerks CodeWarrior IDE

#include "appconfig.h"
#defines used to initialize peripherals

Ctrl+F10 invoked GCT opens the appconfig.h for a current project

appconfig.h file

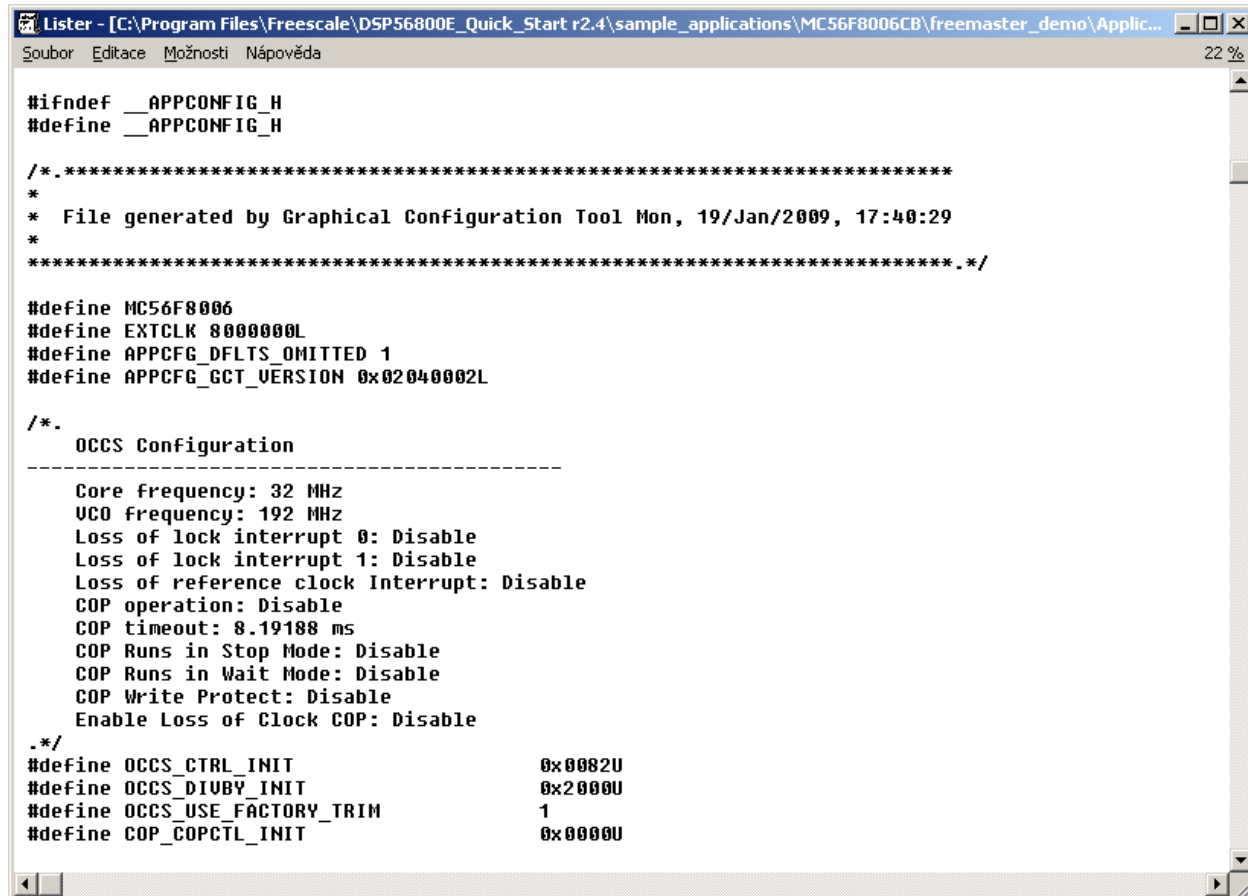


Graphical Configuration Tool

Read & Write access to appconfig.h

Graphical Configuration Tool: appconfig.h

► Configuration File Example



```
#ifndef __APPCONFIG_H
#define __APPCONFIG_H

/*
 *
 * File generated by Graphical Configuration Tool Mon, 19/Jan/2009, 17:40:29
 *
 */

#define MC56F8006
#define EXTCLK 8000000L
#define APPCFG_DFLTS_OMITTED 1
#define APPCFG_GCT_VERSION 0x02040002L

/*
  OCCS Configuration
  -----
  Core frequency: 32 MHz
  UCD frequency: 192 MHz
  Loss of lock interrupt 0: Disable
  Loss of lock interrupt 1: Disable
  Loss of reference clock Interrupt: Disable
  COP operation: Disable
  COP timeout: 8.19188 ms
  COP Runs in Stop Mode: Disable
  COP Runs in Wait Mode: Disable
  COP Write Protect: Disable
  Enable Loss of Clock COP: Disable
 */
#define OCCS_CTRL_INIT          0x0082U
#define OCCS_DIVBY_INIT         0x2000U
#define OCCS_USE_FACTORY_TRIM   1
#define COP_COPCTL_INIT        0x0000U
```

Graphical Configuration Tool: appconfig.h

- ▶ GCT and the “appconfig.h” File
- ▶ A single macro constant per peripheral register
- ▶ Configuration summary comments
- ▶ Read / Write in GCT
 - Enables manual editing of the appconfig.h file
 - Copy & paste migrating to other CPUs
 - GCT supports importing of module configuration within a single project or between projects
- ▶ Private section in appconfig.h file
 - Users put other global symbols & definitions here
 - The file can be a real application configuration file (not only the processor configuration)

Graphical Configuration Tool

► Different Control Page for each Peripheral Module

The screenshot shows the 'demo_project (apconfig_8037.h) - 56F800/E Graphical Configuration Tool' window. The interface is divided into several sections:

- Peripheral Modules Tree (Left):** A hierarchical list of modules including PIT (Periodic Interval Timer), GPIO (General Purpose I/O Ports), PWM (Pulse Width Modulator), CMP (Analog Comparator), ADC (Analog-to-Digital Converter), DAC (Digital-to-Analog Converter), QSCI (Queued Serial Communication), and QSPI (Queued Serial Peripheral Interface).
- Clocks Summary (Top Left Callout):** A summary of system clocks: Target: MC56F8037, SYS Clock: 2.000 MHz, and IPBus Clock: 2.000 MHz.
- Module Configuration Page (Right):** A detailed configuration page for a selected module (likely GPIO), showing various options such as IIC, QSPI 1 SS, Timer A0-A3, MSCAN TX/RX, and ANA (Analog) settings.
- Pin Diagram (Center):** A central diagram of the MC56F8037 chip with pins numbered 1-15. Various pins are labeled with their functions, such as VDD_IO, VSS_IO, VDDA, VSSA, VCAP, and various GPIO pins (GPIO0-15).
- Shared Pins Status Icons (Bottom):** A legend explaining the status of pins: a green icon for pins configured for module use, a yellow icon for shared pins, and a red icon for pins not shared.

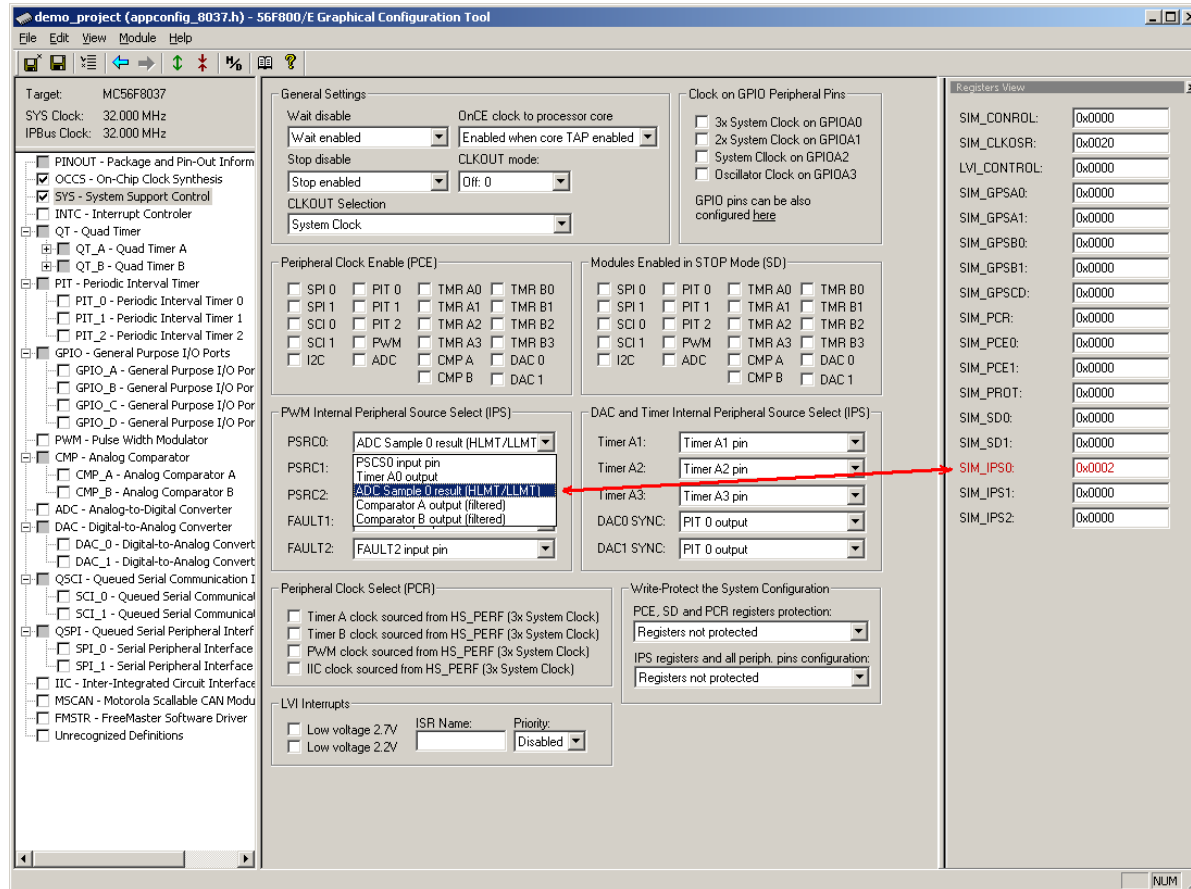
Clocks Summary

Module Configuration Page

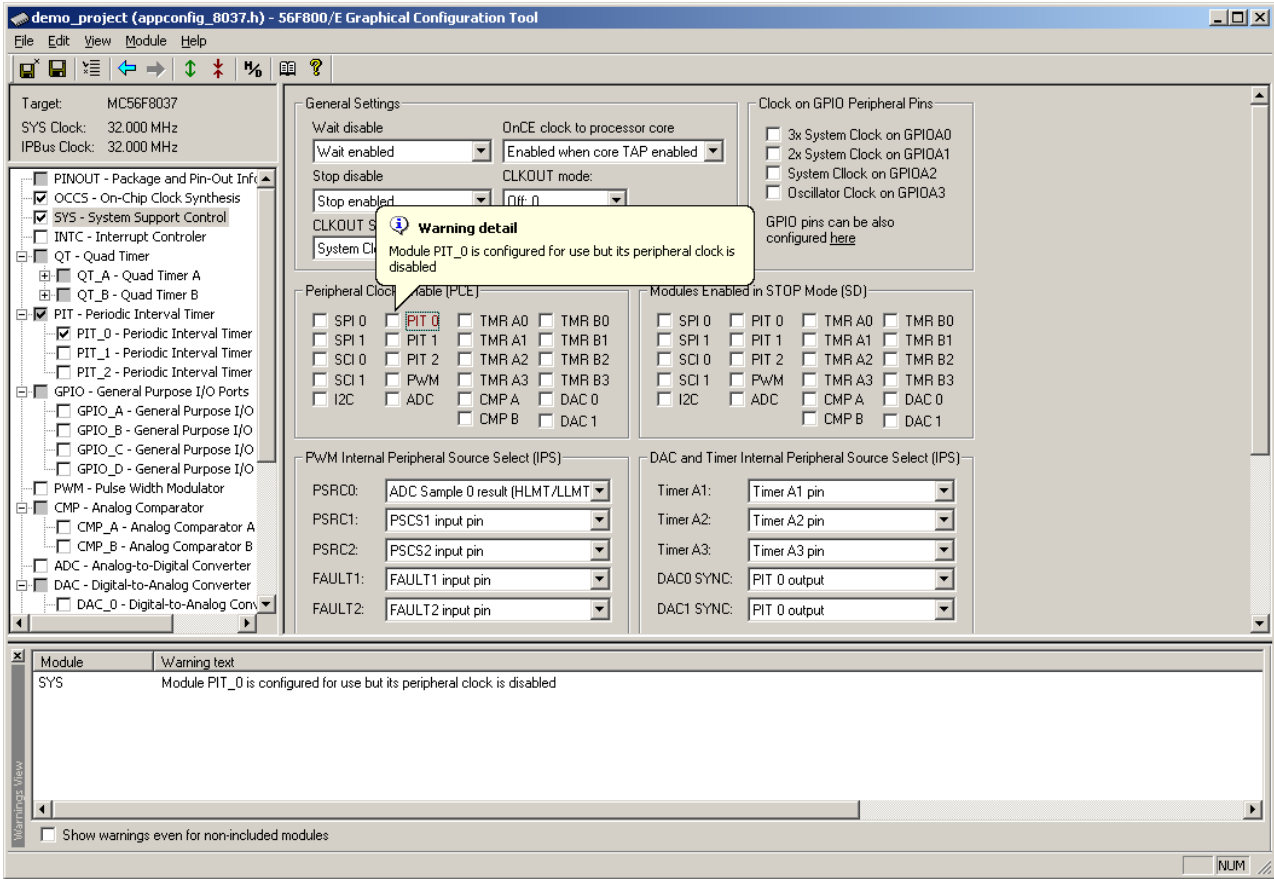
Peripheral Modules Tree

Graphical Configuration Tool

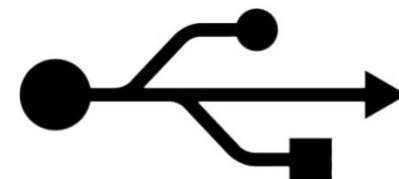
▶ Direct Register Value View (two-way editing)



► Configuration Conflict Warnings



- ▶ FreeMASTER Overview
- ▶ Quick_Start Overview
- ▶ **Processor Exert Overview**
- ▶ Processor Expert Demo



What is Processor Expert?

A rapid application design tool with ...

- ▶ **Graphical User Interface** which allows an application to be specified by the functionality needed
- ▶ **Automatic code generator** which creates tested, optimized C code tuned to the application needs and selected Freescale DSC
- ▶ **Built-in knowledgebase**, which immediately flags resource conflicts and incorrect settings

Creating...

- ▶ **Hardware Abstraction Layer (HAL)** – hardware-dependent, low-level drivers with a known application programming interface (API)

Benefits

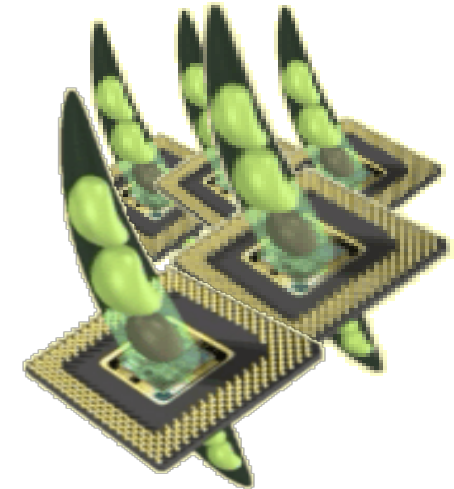
- ▶ Eases migration between Freescale devices
- ▶ Designers don't have to be intimately familiar with every page of a specification
- ▶ Errors are caught early in design cycle; therefore, designers get to market faster with higher quality product

CodeWarrior / Processor Expert Support

- ▶ Processor Expert is integrated into the CodeWarrior tool suite with support for
- ▶ CodeWarrior Development Studio for 56800e Digital Signal Controllers (DSC)
 - 56800: 5680x, 5682x, 5685x
 - 56800e: 56801x, 56802x, 56803x, 5681xx, 5683xx

What is an Embedded Bean?

- ▶ Embedded Beans are software components, which encapsulate the initialization and functionality of an embedded system's basic elements
 - CPU core
 - CPU on-chip peripherals
 - Stand-alone peripherals
 - Virtual devices
 - Pure software algorithms
- ▶ Embedded Beans provide a hardware abstraction layer (HAL), which eases migration between devices



Silicon Selection

- ▶ You can access the knowledgebase in Processor Expert to find Freescale silicon that will meet your application needs
 - Select CPU Parameters Overview in the Processor Expert > View menu.

CPU Query

Producer:

Family:

Clock: [MHz]

Dual clock: [kHz]

Operating temperature: [°C] to

Power supply: [V]

Number of pins: to

Minimal number of IO ports:

Minimal number of timers:

Min. num. of compare/capture regs:

Minimal number of A/D channels:

Minimal number of serial channels:

Minimal number of CAN channels:

Minimal RAM size:

Minimal ROM size:

Minimal EPROM size:

Minimal FLASH size:

Minimal OTP size:

Note: Memory sizes are in minimal addressable units (bytes, words)

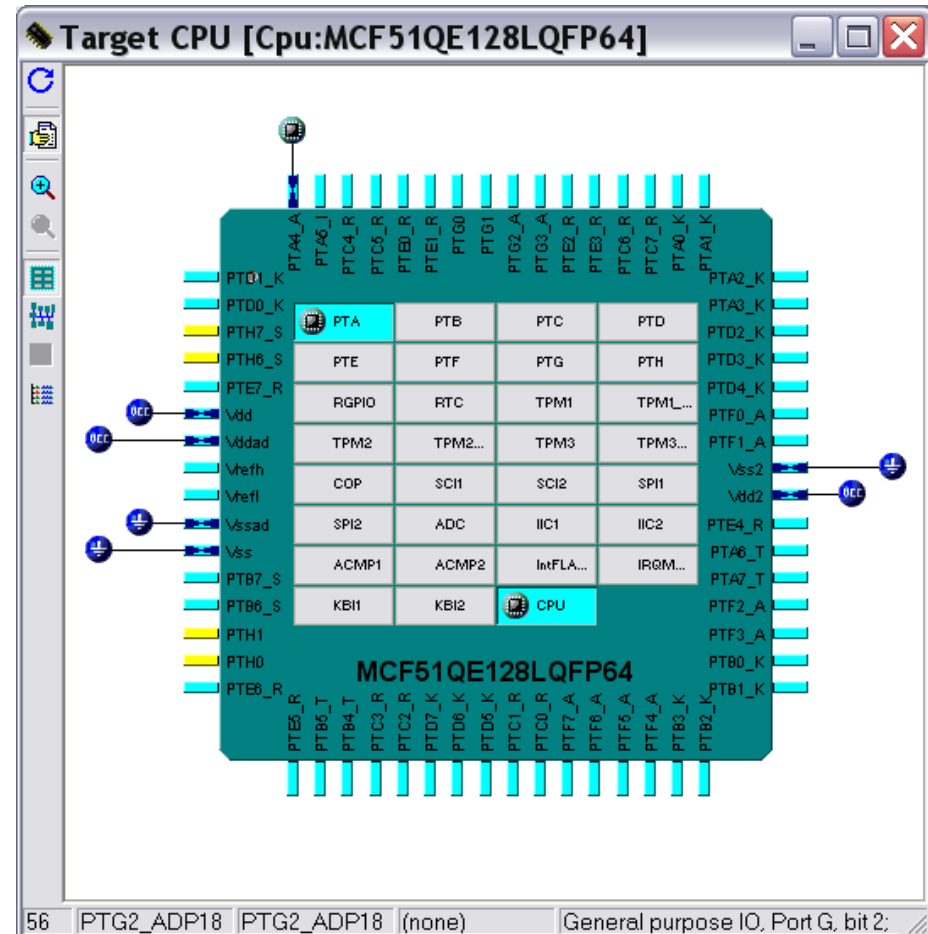
Watchdog required

CPU Parameters Overview, #CPUs: 64 of 889

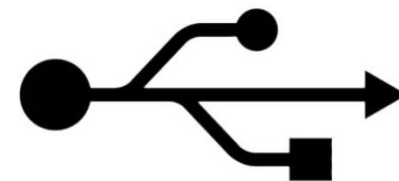
CPU type	producer	family	clock	dual clock	temperature	#pins	#IO ports	#timers	#A/D	#serial	#CAN
MC9S08SL16VTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	28	3/22/16	5/18/4	16/1	1/1	0
MC9S08SL16MTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	28	3/22/16	5/18/4	16/1	1/1	0
MC9S08SL8VTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	28	3/22/16	5/18/4	16/1	1/1	0
MC9S08SL8MTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	28	3/22/16	5/18/4	16/1	1/1	0
MC9S08SL16VTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	20	3/16/12	5/18/4	12/1	1/1	0
MC9S08SL16MTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	20	3/16/12	5/18/4	12/1	1/1	0
MC9S08SL8VTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	20	3/16/12	5/18/4	12/1	1/1	0
MC9S08SL8MTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	20	3/16/12	5/18/4	12/1	1/1	0
MC9S08SG4	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	20	3/16/8	6/20/4	12/1	1/1	0
MC9S08EL32VTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	28	3/22/16	5/24/6	16/1	1/1	0
MC9S08EL32MTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	28	3/22/16	5/24/6	16/1	1/1	0
MC9S08EL16VTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	28	3/22/16	5/24/6	16/1	1/1	0
MC9S08EL16MTJ	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	28	3/22/16	5/24/6	16/1	1/1	0
MC9S08EL32VTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	20	3/16/12	5/24/6	12/1	1/1	0
MC9S08EL32MTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	20	3/16/12	5/24/6	12/1	1/1	0
MC9S08EL16VTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 105°C	20	3/16/12	5/24/6	12/1	1/1	0
MC9S08EL16MTL	Freescale	HCS08	0 to 40 MHz	25 to 41.66 kHz	-40 to 125°C	20	3/16/12	5/24/6	12/1	1/1	0
MC68HC908QC16VDRE	Freescale	HC08	0 to 32 MHz	3 to 32 MHz	-40 to 105°C	28	4/26/6	5/24/6	10/1	1/1	0
MC68HC908QC16MDRE	Freescale	HC08	0 to 32 MHz	3 to 32 MHz	-40 to 125°C	28	4/26/6	5/24/6	10/1	1/1	0
MC68HC908QC8VDRE	Freescale	HC08	0 to 32 MHz	3 to 32 MHz	-40 to 105°C	28	4/26/6	5/24/6	10/1	1/1	0

Silicon Evaluation

- ▶ You can use Target CPU Window to evaluate silicon
 - Displays selected target microcontroller with its peripherals and pins
 - Displays current resource usage by selected beans (i.e. peripherals, pins)
 - Data directions of single pins are indicated by blue arrows when configured by a bean
 - Pins associated with a peripheral are highlighted when mouse hovers over a peripheral
 - Help is available for pins and peripherals by moving the mouse over the item



- ▶ FreeMASTER Overview
- ▶ Quick_Start Overview
- ▶ Processor Exert Overview
- ▶ **Processor Expert Demo**



Processor Expert LIVE DEMO

- ▶ **TIMER/LED CODE GENERATED FROM SCRATCH**
 - Stationery selected from Processor Expert repertoire
 - Beans added for LED and TIMER
 - LED Method dragged-and-dropped into TIMER EVENT
 - Code built and run

- ▶ Thank you for attending this presentation. We'll now take a few moments for the audience's questions and then we'll begin the question and answer session.

