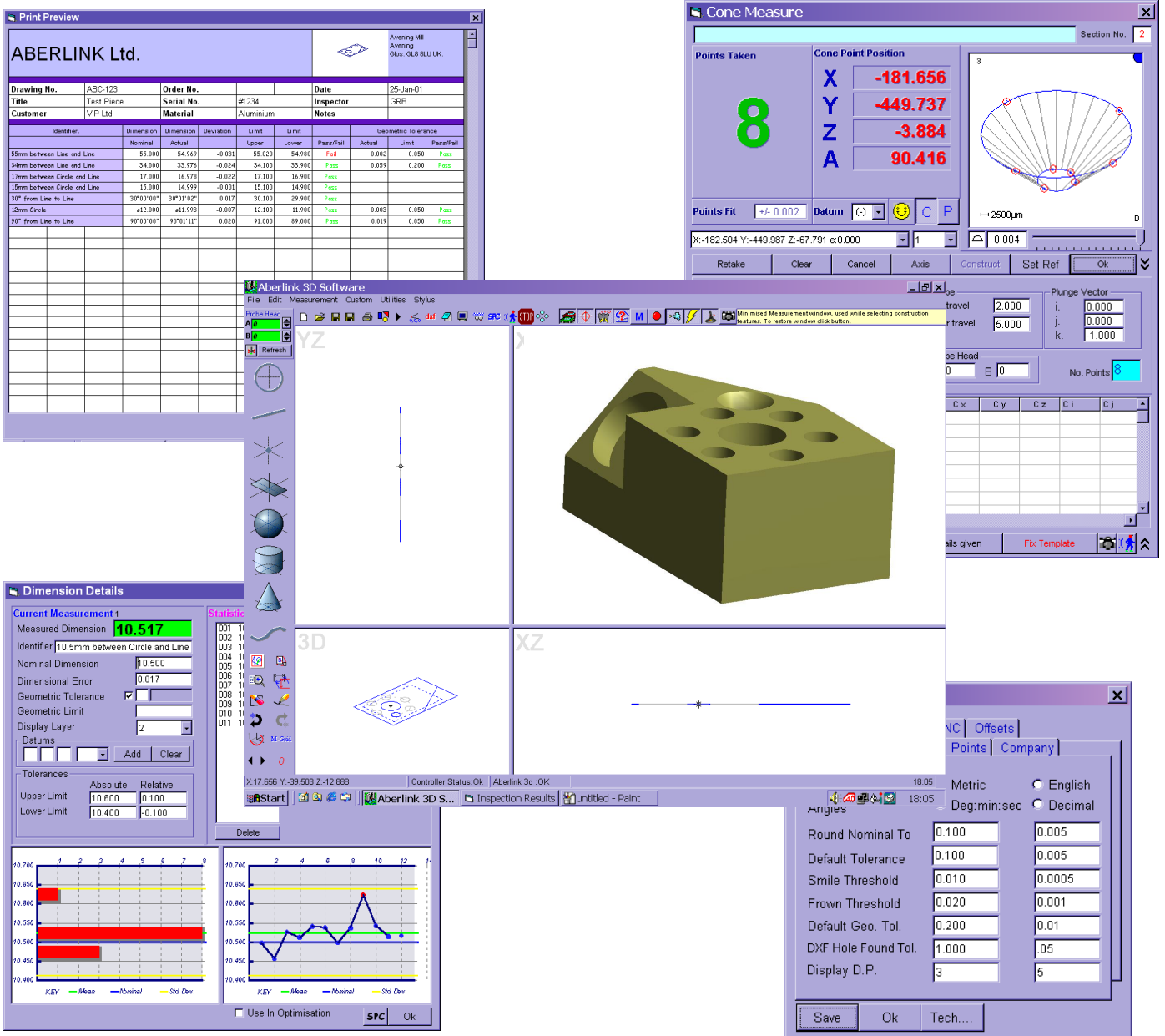


ABERLINK

Innovative Metrology

ABERLINK 3D MKIII MEASUREMENT SOFTWARE

PART 1 (MANUAL VERSION) COURSE TRAINING NOTES



The screenshot displays the Aberlink 3D Software interface with several key windows:

- Print Preview:** Shows a table with drawing information and a detailed table of geometric tolerances.
- Cone Measure:** Displays a 3D model of a cone with 8 points taken. The Cone Point Position is: X: -181.656, Y: -449.737, Z: -3.884, A: 90.416. Points Fit: +/- 0.002.
- Dimension Details:** Shows a current measurement of 10.517 for a 10.5mm dimension. It includes fields for Nominal Dimension (10.500), Dimensional Error (0.017), and various tolerance settings.
- Statistical Control (SPC):** Two graphs showing data points and control limits (Mean, Nominal, Std Dev).
- Settings:** A window for configuring software settings such as Round Nominal To (0.100), Default Tolerance (0.100), and Display D.P. (3).
- Main 3D View:** Shows a 3D model of a part with a vertical dimension line and a 2D top view.

Identifier	Dimension	Dimension	Deviation	Limit	Limit	Pass/Fail	Actual	Limit	Pass/Fail
	Nominal	Actual		Upper	Lower				
55mm between Line and Line	55.000	54.969	-0.031	55.020	54.980	Fail	0.002	0.050	Pass
34mm between Line and Line	34.000	33.976	-0.024	34.000	33.900	Pass	0.059	0.200	Pass
17mm between Circle and Line	17.000	16.978	-0.022	17.100	16.900	Pass			
15mm between Circle and Line	15.000	14.999	-0.001	15.100	14.900	Pass			
30° From Line to Line	30°00'00"	30°01'10"	0.017	30.100	29.900	Pass			
12mm Circle	12.000	11.993	-0.007	12.100	11.900	Pass	0.003	0.050	Pass
90° From Line to Line	90°00'00"	90°01'11"	0.020	91.000	89.000	Pass	0.019	0.050	Pass

ABERLINK LTD. EASTCOMBE GLOS. GL6 7DY UK

INDEX

1.0 Introduction to CMM measurement	4
2.0 Preparation and general hints for solving measurement problems	4
3.0 Starting up your machine	5
3.1 Referencing the machine	5
3.2 To reference the machine	5
4.0 Probe Calibration	7
4.1 Background	7
5.0 Aligning your Parts	9
5.1 Example of traditional part alignment using a surface table, straight edge and pins	9
6.0 Aligning parts using a CMM	9
7.0 Alignment examples	10
8.0 Basic 3-2-1(2) Alignment	12
9.0 Plane and two circles Alignment	13
10.0 Aligning components using a cylinder	14
11.0 Drive shaft (aligning along shaft's centre line)	16
12.0 How accurate is your CMM ?	18
13.0 Step by step guide for measuring a circle	20
14.0 Step by step guide for construction of an intersection point	21
15.0 Step by step guide for construction of an P.C.D	24
16.0 Bring up Dimensions on the Screen	26
17.0 Selecting Features	27
18.0 Using the Feature Select Buttons	28
19.0 Aligned Dimensions	29
19.1 3D Dimensional	29
19.2 2D Dimensional	31
20.0 Horizontal and Vertical Dimensions	31
21.0 Angular Dimensions	32
21.1 3D Dimensional Angles	32
21.2 2D Dimensional Angles	33
22.0 Dimensioning Circles	35
22.1 Displaying the form of a Line or a Plane	35
23.0 Displaying a Feature as a Datum	36
24.0 Displaying the position of a Circle, Point or Sphere	37
25.0 Dimensioning between two Lines or Planes	38
26.0 Dimensioning to a Cone	38
27.0 Setting Nominal Values and Tolerances for Dimensions	39
28.0 Geometrical Tolerances	41
29.0 Recalling a measured Unit	41
30.0 Printing the Results	42
30.1 Graphic Print outs	44
30.2 Tabulated Units.....	44
30.3 Tabulated Dimensions	45
31.0 Geometrical Tolerances Summary	49
31.1 Introduction to Geometric Dimensioning and Tolerancing	49
31.2 Geometric Tolerancing in Aberlink.....	50
32.0 Geometric Characteristic Symbols	51
32.2 Flatness	52
32.3 Roundness or Circularity	52
32.5 Cylindricity	52

32.6 Parallelism	53
32.7 Angularity.....	53
32.8 Squareness	54
32.9 Concentricity	54
32.10 Total Runout.....	54
32.11 True Position.....	56
32.11.1 True Position relative to specified datum(s).....	57
32.11.2 Maximum Material Condition.....	59
32.12 Symmetry	60
32.13 Profiles.....	62
33.0 Change History.....	63
34.0 Contact Details	63

1 .0 Introduction to CMM measurement

The goal of this training document is to show you, by use of easy-to-understand examples, how to set up the cmm and measure parts.

This training manual also helps you to get familiarized with Aberlink 3D general rules, definitions and terms and shows you how to apply these to your specific measurement problems.

These training notes contain some of the most important points to help support you during this training course, it does not replace the use of the Aberlink user manual. In fact we highly recommend you read the user manual in spite of successful training, as not all measurement capabilities of this software can be covered in this training course.

It is important that you take your own notes throughout. If you have any questions about training, always ask questions immediately to help contribute to the success of your training.

2.0 Preparation and general hints for solving measurement problems

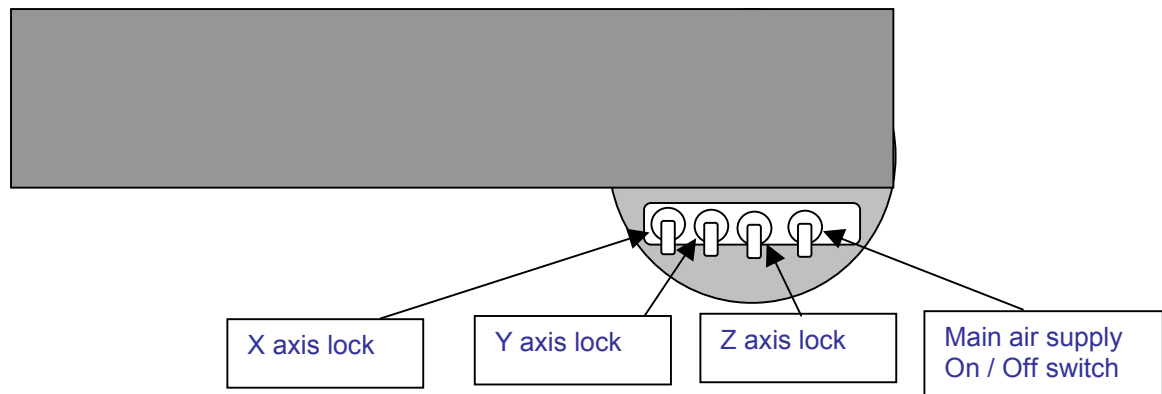
Before you start measuring with your cmm you must go through some preparation functions. Those function include:

- Give some thought to how you are going to position and hold the part.
Reason: - *Probe accessibility*
- Decide which stylii and extensions, if any, you may need, and if you are using an indexable head, which probe angles you are going to need to measure the part, before you start.
Reason: - *Save time while programming*
- *Saves you having to move the part*
- It's good working practice to write the feature numbers on the drawing.
Reason: - *Easy verification of the inspection report*
- *Useful guidance when running a part inspection program*

3.0 Starting up your machine

Air supply:- Check your CMM has a minimum air supply of 3.9 bar (55 psi) and the filters (pots) are free of oil and water contamination (**oil and water must never get through to air bearings as this could damage your machine**).

Air on and axes locking switches:- on the top of the right hand column is a set of four switches. These are used to switch on the main air supply and to individually lock the cmm axes.



Taking points:- It is perfectly acceptable to roughly position the probe head by hand but **you must always take points with the fine adjust knobs**.

3.1 Referencing the machine

Each time the computer is switched on, before you can start to measure with your CMM, the machine has to be referenced.

If the computer is left switched on, you do not have to re-reference the machine each time you start the software.

3.2 To reference the machine

Gently move all three axes in a positive direction, until they reach their physical stops. (top right-hand corner). This corresponds to pushing the X axis to the right, the Y axis to the back and the Z axis to the top of the machine.



To re-reference the machine at any time press the 'Machine Reference' button and repeat the above process.

Notes

4.0 Probe Calibration

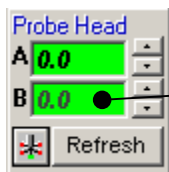
4.1 Background

When using the Aberlink 3D software to inspect a component, the software must know the relative position and diameter of the stylus ball being used.

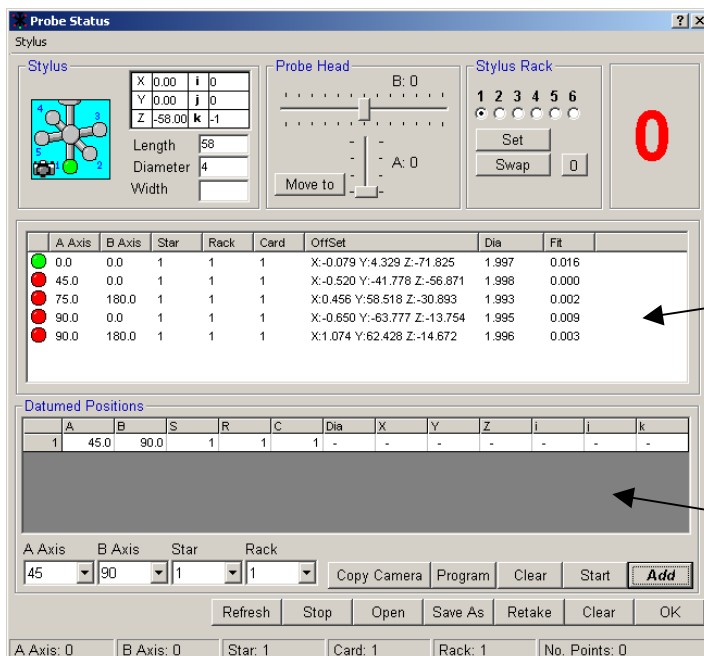
This is achieved by using the probe stylus ball to measure the reference ball, which is mounted on the granite table. As the size and position of the reference ball are known, this measurement is used to determine the size and relative position of the stylus ball. This information is stored as three position offsets X,Y and Z, and a diameter.

Obtaining this information is known as calibrating the probe. The probe must be calibrated every time you change a stylus or, if you have an indexible probe, each time you move the probe head to a position that has not previously been calibrated.

If you are using a Renishaw indexible probe, it is advisable to datum the probe head at all relevant positions prior to commencing your inspection.



To calibrate the probe left click with the mouse on the green area in the Probe Head icon to call up the Probe Status window.



Calibrated probe / stylus data window.

Probe to be datumed window.

1. To datum a probe position select the A (incline) and B (rotation) angles you require, by using the drop down menus located at the bottom left hand side.
2. Press the 'Add' button in the right corner of the Probe Status window, you should then see a line in the 'Datumed Positions' window showing the probe position you want to calibrate.
3. Move the probe head to match the selected A and B probe positions. With the probe in correct position take a minimum of five points around the reference ball, which is attached to the granite surface. The first point should be on the pole (TDC) of the ball, with the remainder of points being spread evenly around the equator. **(Note – with whichever probe position you are datuming, you will only ever be able to access one half of the reference ball. Try to spread the points taken evenly around this area).**
4. If successful, the calibrated probe position will appear as a line in the stylus data window and the indicator button will turn green in colour. If the probe position does not turn green, or you are not happy with any point that you have taken, you can erase the last point taken by left clicking on the 'Retake' button or erase all of the points taken by left clicking on the lowest 'Clear' button.

To repeat this process press 'Clear' in the Datumed Positions window and select the new A and B angles you require.

Repeat this process until all the required probe positions have been datumed, and then click 'OK'. This brings back the Main Screen.

To change to another datumed probe position

Left click on the Probe Head window and then left click on the datum probe position you want in the Calibrated Probe window.

The red dot will turn green (this shows the probe position has been selected) click on 'OK'.

A window will appear telling you to manually change the A and B Angles on the probe head. **(The A and B angles shown in the software and the A and B angles of the probe must be the same before measuring anything).**

Notes

5.0 Aligning your Parts

5.1 Example of traditional part alignment using a surface table, straight edge and pins.

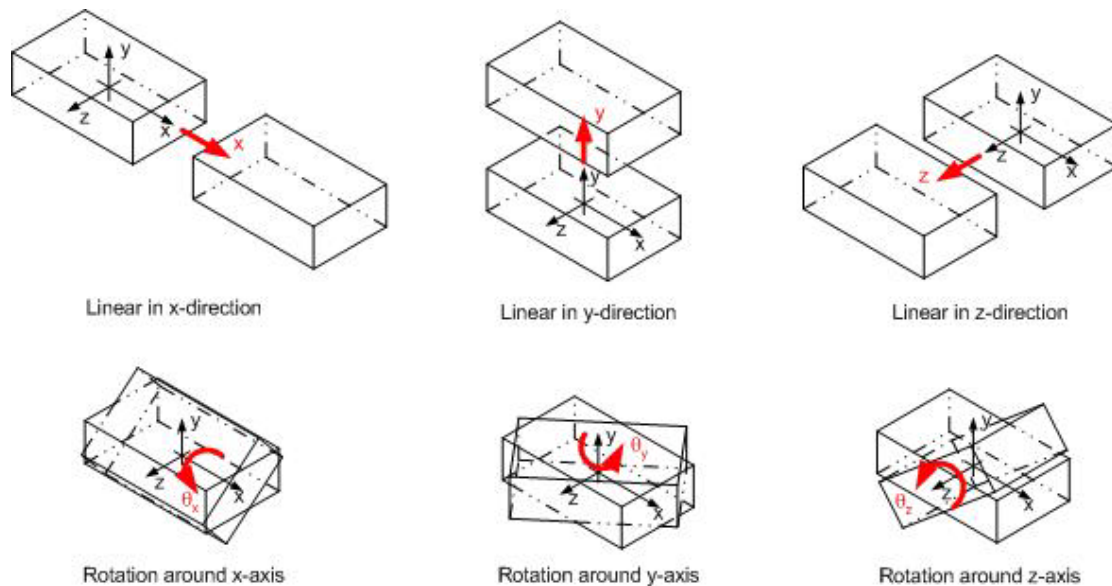
When you place a part on a surface table you are aligning the bottom face of that part true to the top of the surface table, you can still move the part about in the X-Y plane and rotate it about the Z axis but you cannot move it up and down in the Z axis or rotate it around the X or Y axis, this is called a **primary alignment**.

Push the part up to a straight edge fixed to the surface table this will stop any rotation about the Z axis as well as any movement along the Y axis, now you can only slide the part along the X axis.

This is called a **secondary alignment**.

Now slide the part along the X axis up to a pin in the surface table.

The part is now fixed in all six degrees of freedom it cannot move or rotate in X Y or Z.



6.0 Aligning parts using a CMM

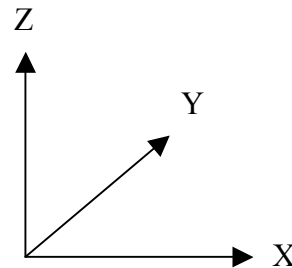
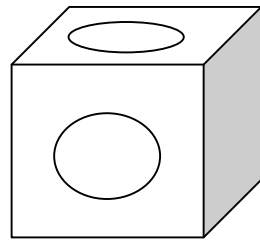
When using the CMM to inspect a component, it is not necessary to physically align the component to the axes of the machine. By measuring specific features on the component and setting them as references, you will be able to use the computer to define the orientation of the axes and position of the component.

This is important when measuring 2 dimensional shapes ie. lines and circles, or points, as the software will project the measurement points into a plane which must be fully defined. Also the alignment of the component must be properly defined in order to produce meaningful horizontal and vertical dimensions on the screen.

7.0 Alignment examples

When you place the component on the table of the machine it has six degrees of freedom which will need to be defined, in order to fully define the alignment and position of the component. Namely these are translation along, and rotation about, each of the three axes.

Depending on what measurements you wish to perform, not all of these degrees of freedom will necessarily have to be defined. Take for example a cube with a hole in it's top and front faces:



Measure a plane on the top face of the cube and set it as a reference. This defines the XY plane for the cube and also a Z zero position. In effect it defines three of the degrees of freedom, which are rotations about X and Y, and also translation in Z.

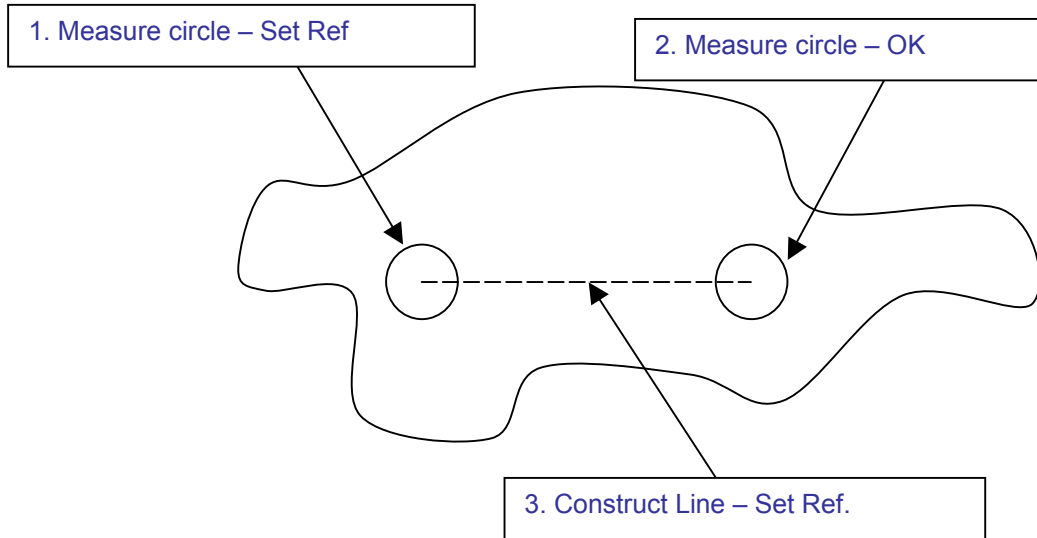
Next measure a line along the front edge of the cube and set it as a reference. This now defines the XZ plane for the cube and also a Y zero position. In effect this line defines a further two of the degrees of freedom, which are rotation about the Z axis and also translation in Y. Note that this line will now be used to define the plane if the hole in the front face is now measured as a circle.

Now measure the hole in the top face of the cube as a circle and set this as a reference. The software will automatically determine that the hole is in an XY plane by looking at the direction of motion of the probe. Setting this circle as a reference will set the centre of the circle to $X=0$, $Y=0$ and define the last outstanding degree of freedom ie. translation in X. The position and alignment of the block will now be fully defined.

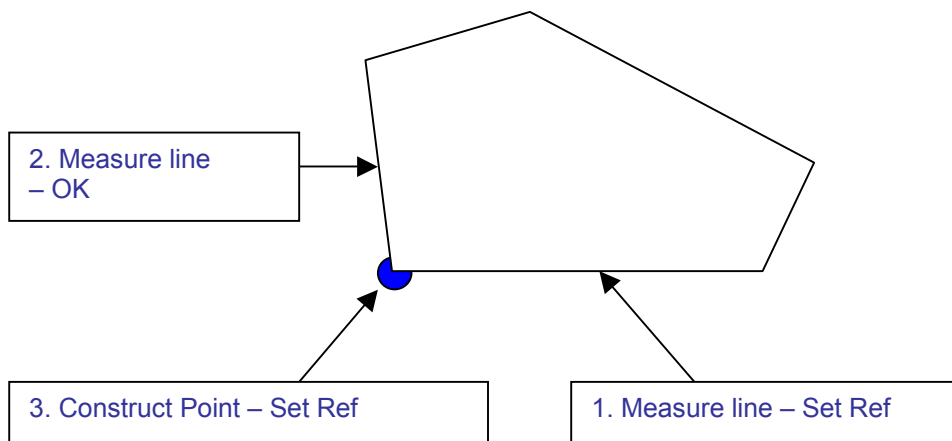
Note that a plane, a line and a circle are the most common features used to fully define a component. Only one reference of each type can be set, it is also recommended that when creating a program references are not altered.

If the component being measured does not include these features other common features that can be used as references are as follows:

1. No straight edge for alignment

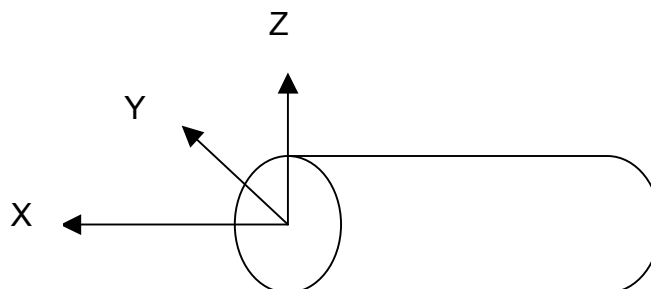


2. No Suitable Hole



In summary, the six degrees of freedom for a component are usually fully defined by referencing a plane, a line and a circle (or point). Different features when referenced will define various degrees of freedom, and this is more fully discussed in appendix 1.

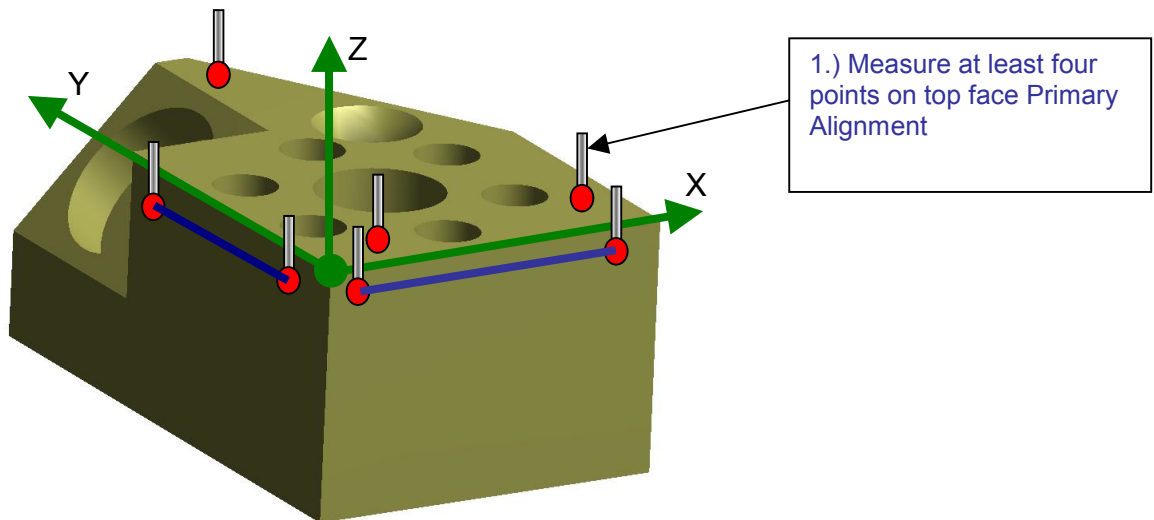
It is worth noting before finishing this chapter, that cylinders and cones when referenced will define four degrees of freedom. Take a cylinder that has been referenced to define the X axis of the component.



The axis of the cylinder defines both the rotations about, and the translations along the Y and Z axes. This can be a useful technique for defining the orientation and position for turned components.

8.0 Basic 3-2-1(2) Alignment

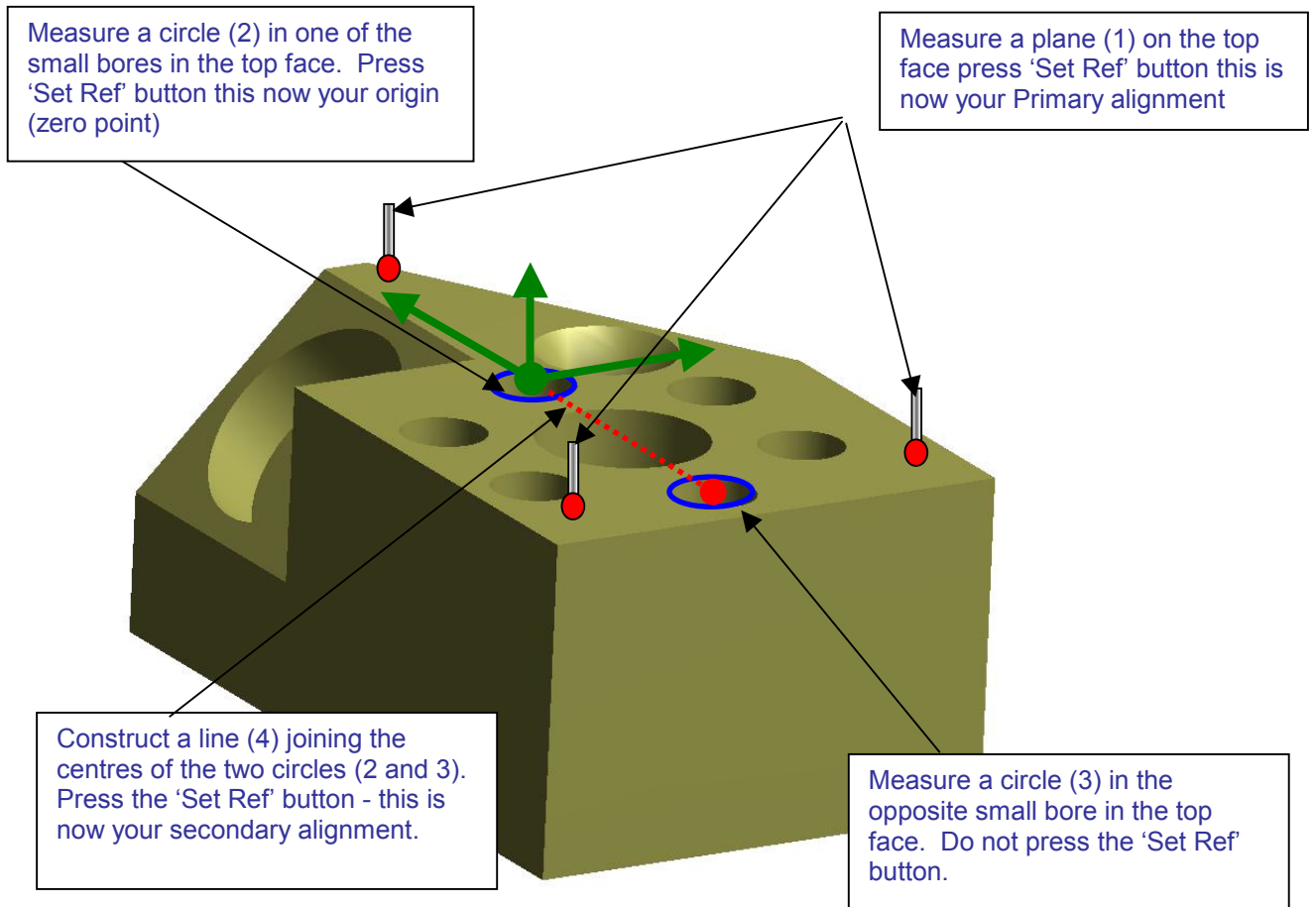
To measure a block type component like the Aberlink testpiece



1. Measure a plane on the top of the block, by clicking on the 'Plane Measure' button. When the Plane Measure window opens take four points on the top face (Plane 1). Press the 'Set Ref' button (this will align the Z axis 90° to the measured plane - this is our **Primary alignment**), then click 'OK'.
2. Next measure a line along the side of the block, by clicking on the 'Line measure' button. When the Line Measure window opens take three points along the side of the part (Line 2). Press the 'Set Ref' button (this will rotate the axes system to align the Y axis to the side of the part this is our **secondary alignment**), then click 'OK'.
3. The last thing we need to do is to measure a line along the back face of the part, by clicking on the 'Line Measure' button when the Line Measure window opens take three points along the back face of the part (Line 3). Press the 'Set Ref' button (this will create an **origin** (zero point) in the corner where the two lines intersect each other on the top face) then click 'OK'.

Notes

9.0 Plane and Two Circles Alignment



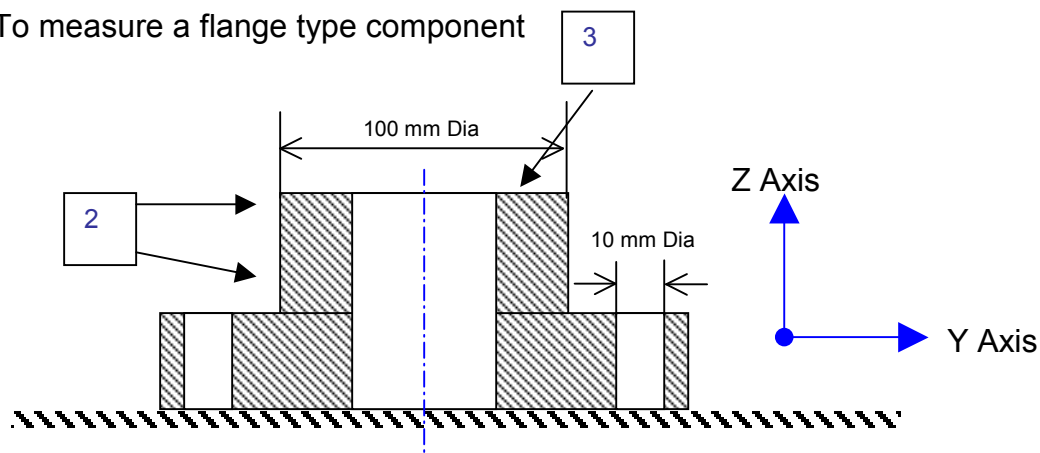
1. Measure a plane on the top of the block, by clicking on the 'Plane Measure' button when the 'Plane Measure' window opens take four points on the top face (Plane 1). Press the 'Set Ref' button (this will align the Z axis 90° to the measured plane - this is our **Primary alignment**), then click 'OK'.
2. Measure a circle, one of the small bores, by clicking on the 'Circle Measure' button. When the 'Circle Measure' window opens take four points in one of the small bores (circle 1). Press the 'Set Ref' button, this now is your **origin (zero point)**.
3. Measure the small bore opposite the one you just measured, by clicking on the 'Circles Measure' button when the Circle Measure window opens take four points (circle 2). Do not press the 'Set Ref' button as we are going to use this circle to construct a line.
4. The last thing we are going to do is to align the Y axis of the cmm to a constructed line between the two circles by clicking on the 'Line measure' button when the Line Measure window opens. Click on the 'Construct' button then select circle 1 by left clicking on it in the graphic window, you will now see a window which asks you if you want to construct a line between two points click 'YES' select the other circle in

the same way by left clicking on it in the graphic window, you now have a constructed line, press the 'Set Ref,' button and then click 'OK', this will align the Y axis along the constructed line, this our **secondary alignment**.

Notes

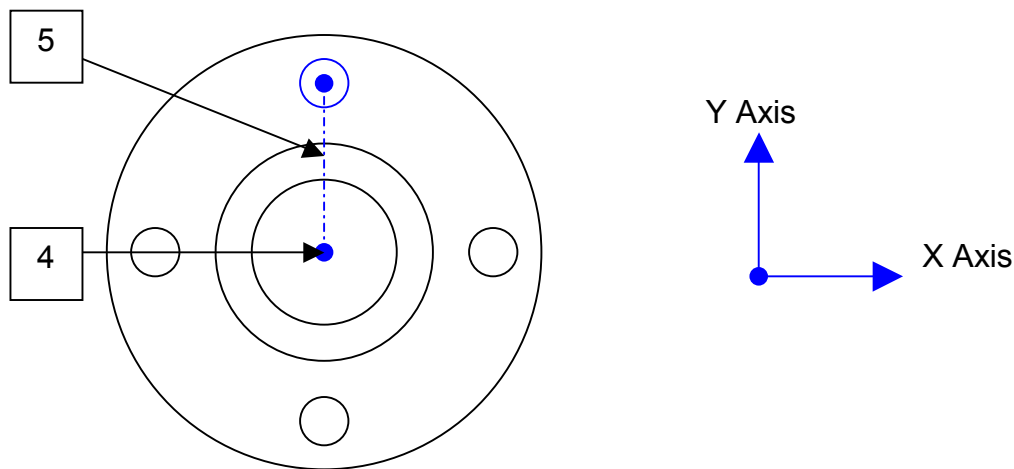
10.0 Aligning components using a cylinder

To measure a flange type component



1. Place the part on the table with the 100mm diameter facing up and two of the 10.0 mm holes aligned along the Y axis of the cmm.
2. Measure the 100 mm O/D as a cylinder by clicking on the 'Cylinder Measure' icon with the left mouse click, when the 'Cylinder Measure' window opens take four points at the top of the cylinder in a circle and four points around the bottom of the cylinder. Press the 'Set Ref,' and then click 'OK.' The Z axis is now aligned to the centre line of the cylinder.
3. Measure a plane on the end of the 100 mm cylinder, by clicking on the 'Plane Measure' button when the Plane Measure window opens take

four points on the top of the 100mm cylinder do not press the 'Set Ref' button (this will be used as the working plane to project the point into) and click 'OK'.

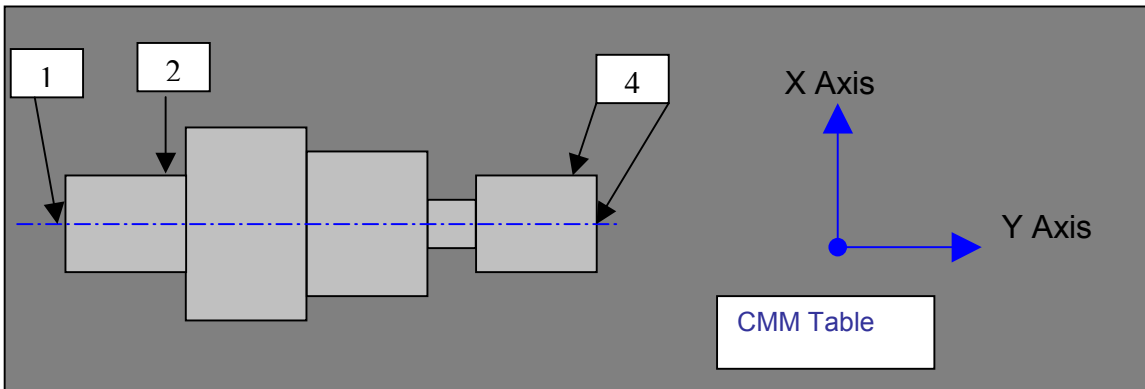


1. Next we are going to construct a datum at the point where the cylinder meets the plane (X,Y datum centre of cylinder, Z datum on top plane). Click on the measure 'Point Button' when the measure point window opens click on the 'Construct Button' then select the plane by left clicking on it in the graphic window, you will now see a window asking you if you want to construct a intersection point click 'YES,' select the cylinder by left clicking it in the graphic window, you have now constructed a point, press the 'Set Ref', and then click 'OK' this zeros X,Y and Z axes.
2. The last thing we need to do is to align the Y axis through one of the 10mm holes. Click on the measure 'Circle Button' when the measure circle window opens take 4 points in the 10mm hole at the 12 o'clock position then click 'OK' you now have a 10mm circle in our working plane. We are now going to align the Y axis of the cmm via a constructed line between the datum point and the 10mm hole. Click on the measure 'Line Button' when the measure line window opens, click on the 'Construct Button' then select the datum point by left clicking on it in the graphic window, you will now see a window which asks you if you want to construct a line between two points click 'YES.' Select the circle in the same way by left clicking on it in the graphic window, you now have a constructed line, press the 'Set Ref', button and then click 'OK' to align the Y axis along the constructed line.

The component is now aligned true to the centre line of the 100mm cylinder (**Primary Alignment**) with the Y axis going through the 10mm hole (**Secondary Alignment**) with the X, Y, Z axes zeroed where the cylinder meets the top face.

11.0 Drive shaft (aligning along shaft's centre line)

Place the shaft on the cmm table with the shaft facing down the table (along the Y axis)

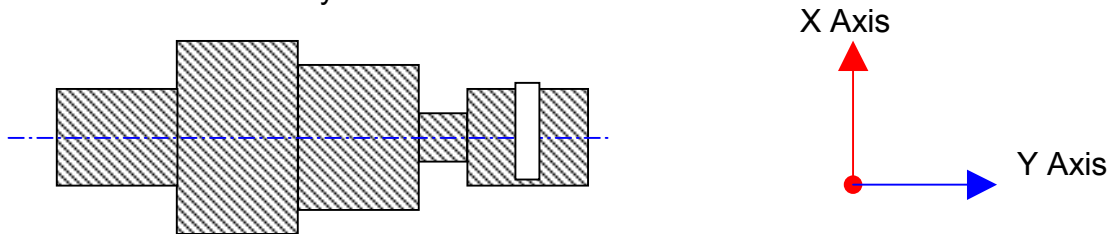


As main datum is the centre line of the shaft we need to align the Y axis of the cmm to the centre line to do this:-

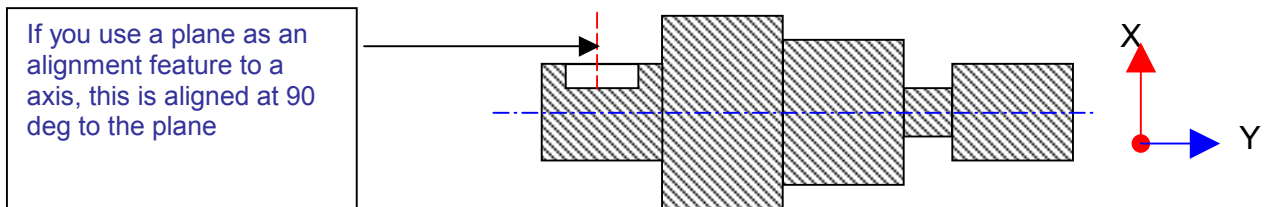
1. Click on the measure 'Plane Button' when the Measure Plane window opens take four points on one end of the shaft click 'OK', this is plane 1.
2. Click on the measure 'Circle Button' when the measure circle window opens take four points around the end of the shaft by plane one, circle (2) is automatically projected into plane 1. Press the 'Set Ref' button this sets the XYZ datum on this end of the shaft (Zero point) click 'OK'.
3. Repeat this process for the other end of the shaft but do not press the 'Set Ref' button this time you now have one plane and one circle at each end of the shaft, we can make a centre line by joining these two circles together (constructed) and by pressing 'Set Ref' this is our **(Primary alignment)**.
4. To do this click on the measure 'Line Button' when the measure line window opens, click on the 'Construct Button' then select one of the circles by left clicking on it in the graphic window, you will now see a window which asks you if you want to construct a line between two points, click 'YES' select the other circle in the same way by left hand clicking on it in the graphic window, you now have a constructed line. Press the 'Set Ref' button and then click 'OK' this will align the Y axis along constructed line.

If the shaft has any cross holes, keyways or flats these can be aligned to one of the other axes (Secondary Alignment, Timing)

To do a Secondary Alignment using a cross hole measure the cross hole as a cylinder press the 'Set Ref' button, click 'OK' this will align either the Z or X axis to the centre of the cylinder



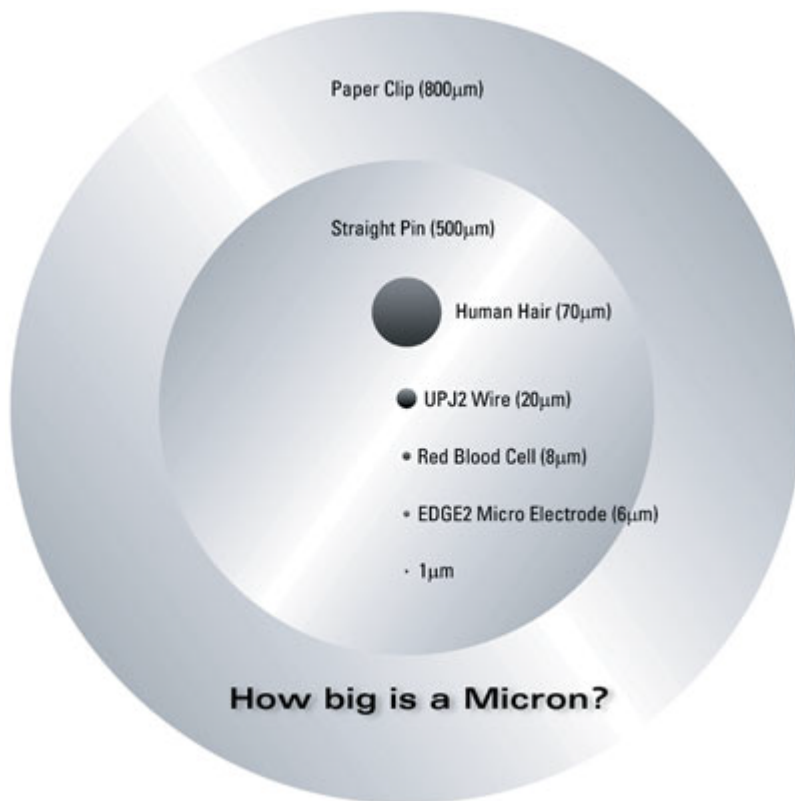
To do a secondary alignment using a keyway or flat as plane press the 'Set Ref' button click 'OK' this will align either Z or X axis to a line 90 deg to the plane.



The component is now aligned true to the centre line of the shaft (Primary Alignment) with the Z or X axis going through the cross hole or at 90 deg to the flats (Secondary Alignment) with the X, Y, Z axes zeroed in the centre of the shaft at the front end.

Notes

12.0 How accurate is your CMM ?



Your CMM is a very accurate instrument and in the right circumstances a cmm is capable of measuring to within a few microns, this is a very small value.

So how small is a Micron?" Well, here is the answer:

A micron, short for micrometre, is a unit of measurement equal to one millionth of a metre. A micron is actually (1 millionth) 0.000001 of a meter or 0.000039 of an inch.

To give you some idea, a human hair is 40 to 120 microns in diameter.

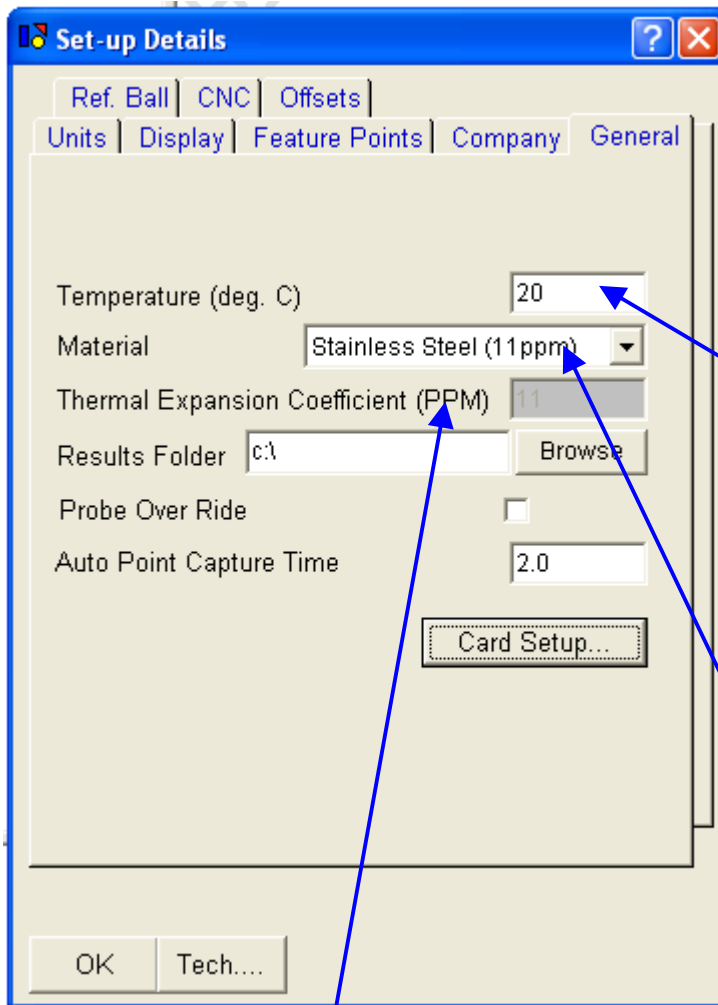
Because we are measuring to such a high accuracy, the machine location and it's environment is very important and has an influential effect on the measured result.

If the temperature is too high the parts will expand or if the temperature low the parts will shrink by different amounts depending on the material they are made from.



Aberlink 3D can compensate for this within the software, by clicking on the 'User Definable Parameters Button' (top of the screen) then clicking on the 'General Tab'.

Automatic temperature compensation is available as an upgrade. Please enquire to Aberlink for further information.



Temperature (deg C)

If you wish to compensate for temperature, then measurement results are recalculated to what they would be at 20°C (industry standard). Enter the mean ambient temperature here. However, you must now enter the material (and thermal expansion coefficient) for the component being measured

Material

As the cmm structure is made from a single material (Aluminium), it will expand and contract uniformly with temperature. It is therefore possible to compensate for the ambient temperature of the machine in the software providing that the material (and thermal expansion co-efficient for the material) is also known. Select the material of the measured component from this list.

Thermal Expansion Coefficient (ppm)

If you have selected 'other' from the material list above then you must enter the thermal expansion coefficient in ppm for the material here.

Notes

13.0 Step by step guide for measuring a circle

In this chapter we'll go through measuring a circle step by step, because the measurement windows for measuring circles have a similar layout to the windows used for measuring other features like planes, lines, points, cylinders and spheres.

You can apply the same method shown below to measure other features.

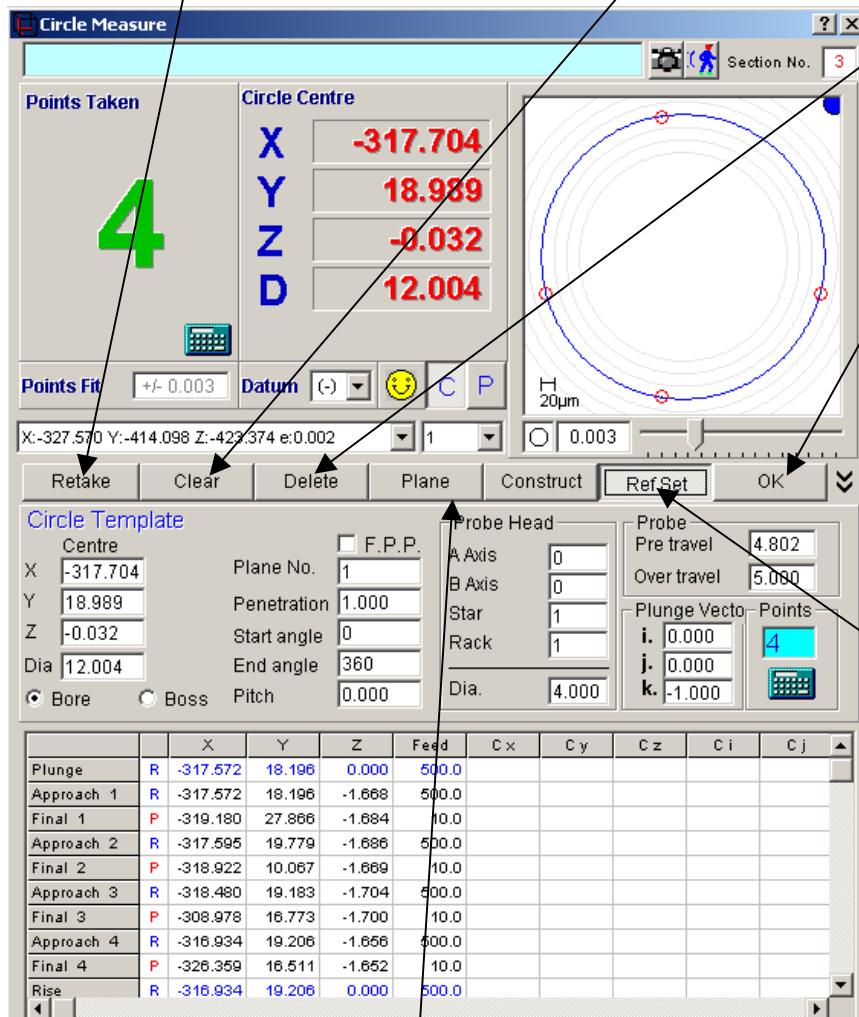
- Click on the 'Measure Circle' button this will open the 'Circle Measurement' window

The 'Retake' button removes the last point taken

The 'Clear' button removes all the points so you can start again

The 'Delete' button deletes the measured feature from the computer

When you have finished your measurement click the 'OK' button

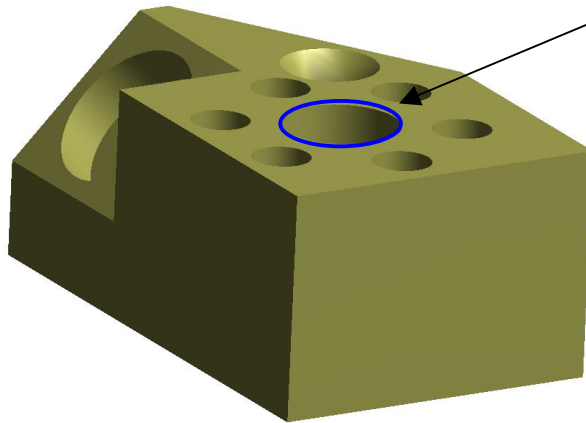


This is the 'Set Ref' button. If you press it the feature you just measured will be used as part of an alignment system. (You normally only use the 'Set Ref' three times at the beginning of the measurement to set the part alignment up).

The 'Plane' button

If you wish, you can project the circle into a plane other than that chosen by the software.

If you press the button you can choose which of orthogonal planes to project the circle into. By clicking on the appropriate XY, XZ or YZ button that defines the plane you want, you can also project the circle in to any other relevant plane that has previously been measured.



Take four points evenly spaced around the circumference of the central bore. The depth of the measurement points does not matter, as long as at least half the ball is below the surface of the workpiece so that the measurements are taken using the full circumference of the ball. These

measurement points inside the hole will be projected on to the reference plane (Top Face) to produce a 2 dimensional circle.

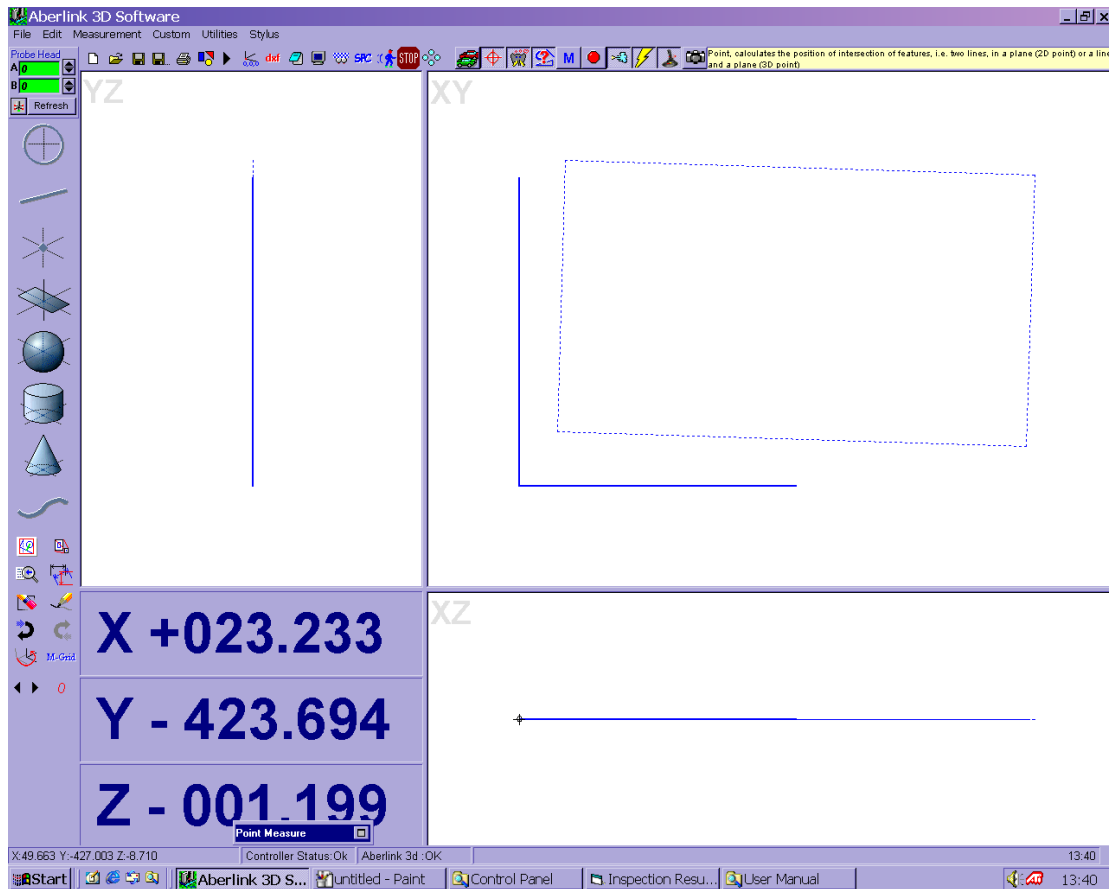
- If you take a bad point use the 're-take button' to delete the last point taken.
- A pictorial representation of the circle will appear in the window after three points and be updated after the fourth. The X, Y and Z values tabulated next to the graphic represent the X, Y and Z positions of the centre of the circle. As no feature on the workpiece has yet been datumed the X and Y co-ordinates for the circle will be referenced to the machine zero. The D value given represents the circle diameter.
- If you are happy with your circle click on the 'OK' button, you can now see your circle in the main graphic window.
- You can add points to the circle at any time by right clicking on the circle in the graphic window (this will re-open the measurement window).

14.0 Step by step guide for construction of an intersection point

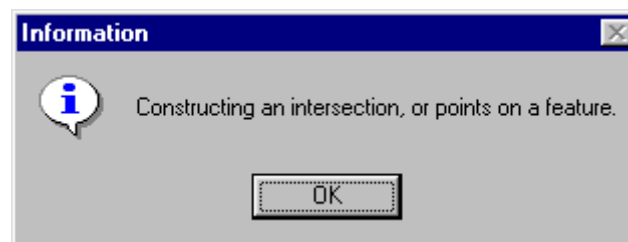
Because the measurement windows have similar layouts you can use the same method to construct other features like centre lines and mid points.

Points of intersection can be constructed not only at the intersection of features which touch, but can also be used to produce the closest point to both features, when they do not touch.

- To construct such a point, click on the 'Point Measure' button, from the main screen. This will bring up the 'Point Measure' window. Now click on the 'Construct' box and the 'Point Measure' window will now shrink to a small box at the bottom of the screen.

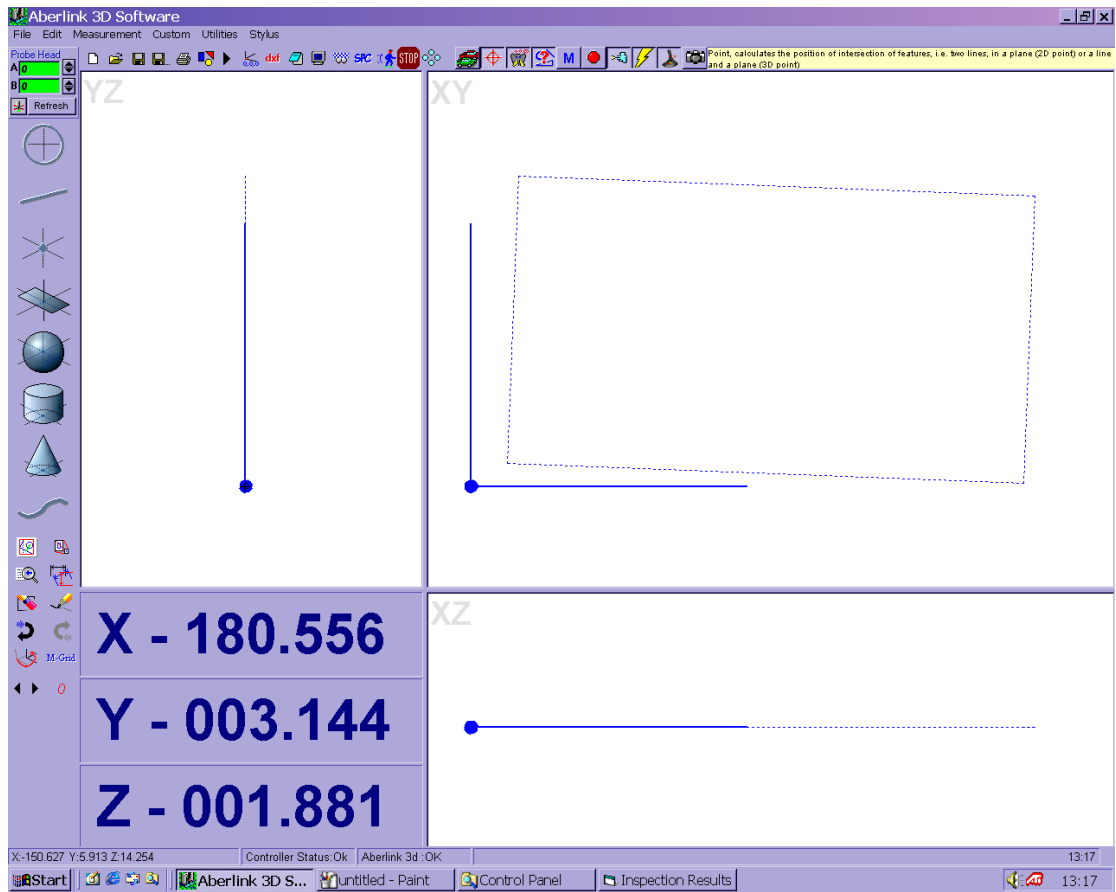


- Now simply select the features, whose intersections create the desired point, by clicking on them. After you have selected the first feature a prompt will appear, to confirm what is happening:



- Click on 'OK', and then click on the second feature. Now the 'Point Measure' window will automatically reappear. The graphics part of the window and the 'Points Fit' box will of course be blank, but the X, Y and Z co-ordinates of the constructed point will be displayed in red.

- You may now click on 'OK' or 'Set Ref' as appropriate, as for any point. The screen will now return to the Main Screen, and the point will form a part of the graphical representation.

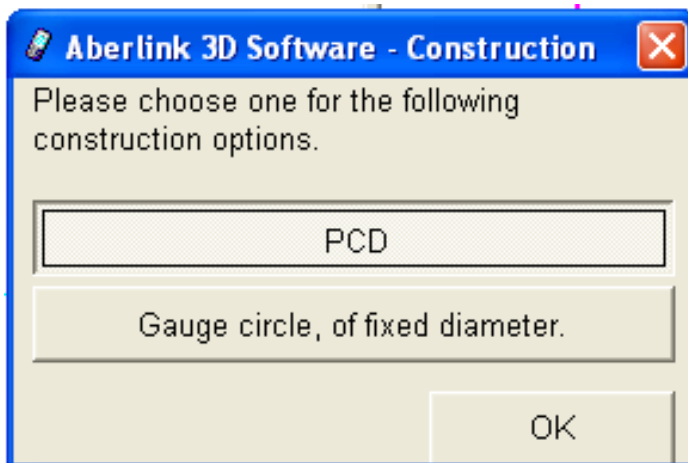
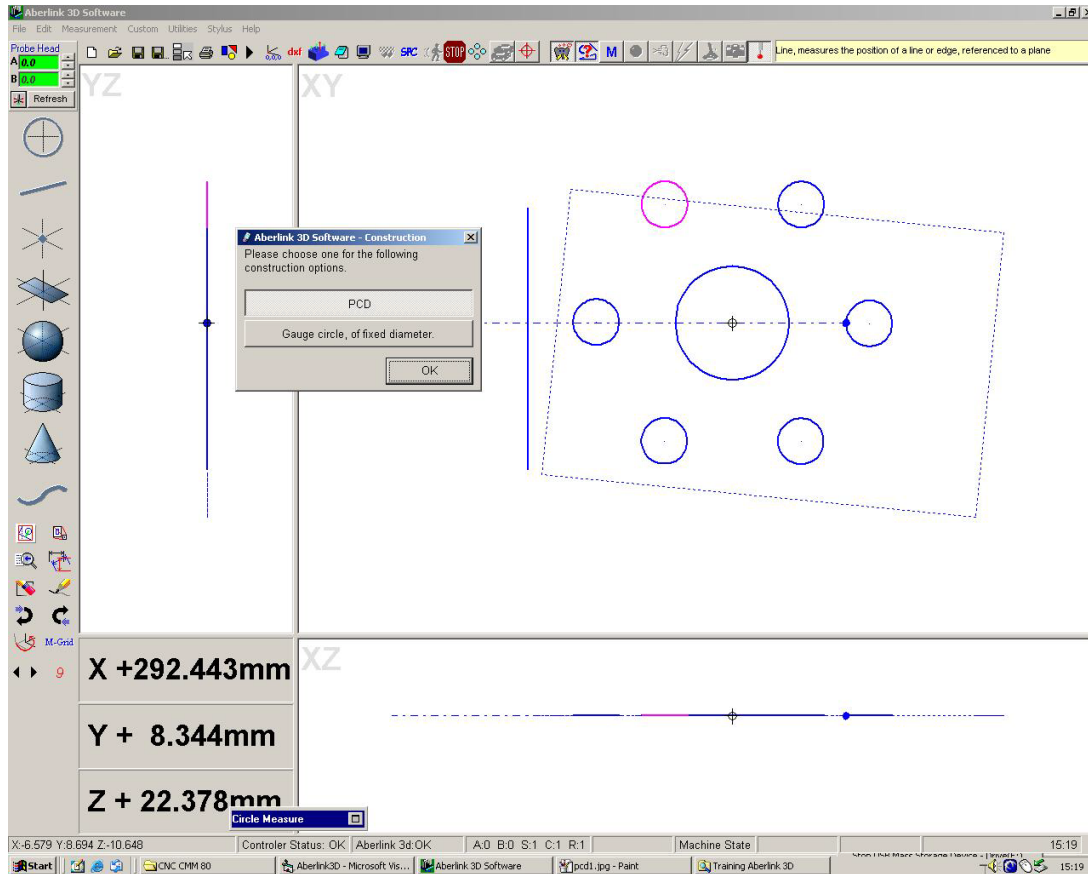


Notes

15.0 Step by step guide for construction of an P.C.D

We are now going to show you how to construct a P.C.D made up of six circles.

Click on the 'Circle Measure' button from the main window. This brings up the Circle Measure window:

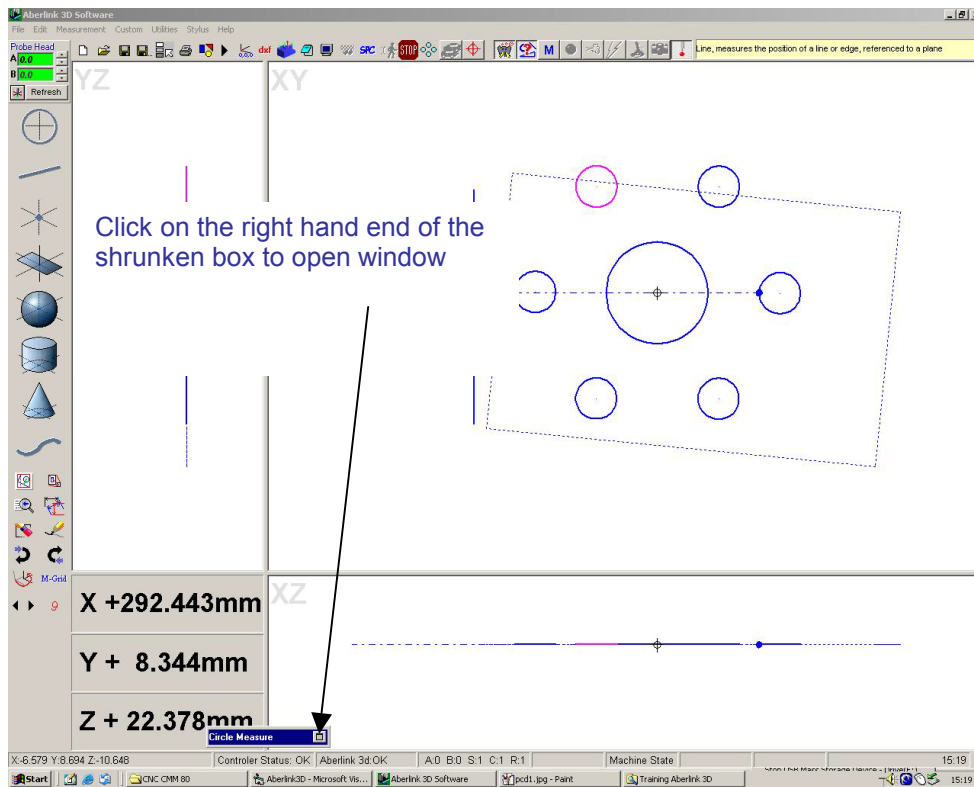


This time rather than taking points using your CMM, click on 'Construct' button. The Circle Measure window will shrink down to a small box at the bottom of the screen.

Now click on one of the circles in the array. The circle will turn pink and a prompt will appear on the screen:

Click on 'PCD' then click on 'OK' and the prompt will disappear. Now click on all the other circles in the array.

We now need to bring the circle measure window back onto the screen. Click on the right hand end of the shrunken box to do this.



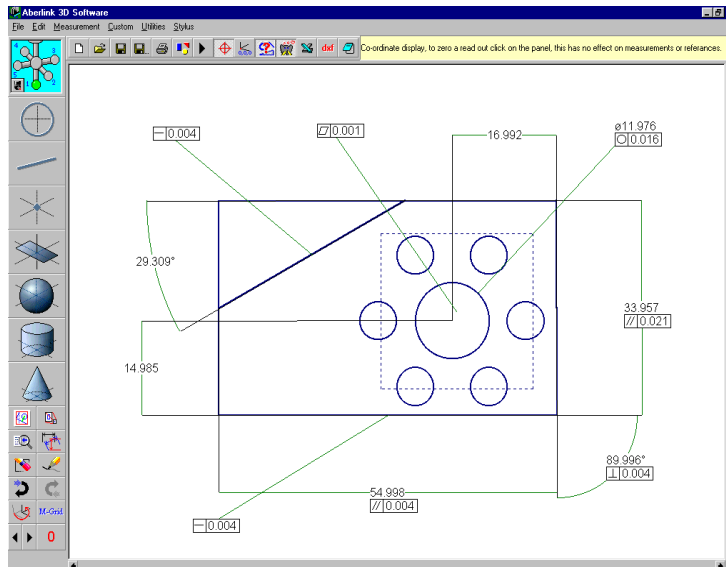
The window will reappear with a circle now constructed through the array.

Click on 'OK'. To close the window and return to the main screen.

Notes

16.0 Bring up Dimensions on the Screen

One of the nice features of the Aberlink 3D software is that the dimensions for the measured component can be brought up on it's graphical representation, in the same way as they are shown on the component's engineering drawing.



To bring up the dimensions onto the screen all you have to do is select the features that you wish to measure between, by left mouse clicking on their graphical representation. If the software doesn't default to the type of measurement that you want (horizontal, aligned etc.), then you will also have to select the correct dimension type.

In most cases the order in which you select the features will make no difference. The instances in which the order of selection does make a difference are highlighted later in this chapter.

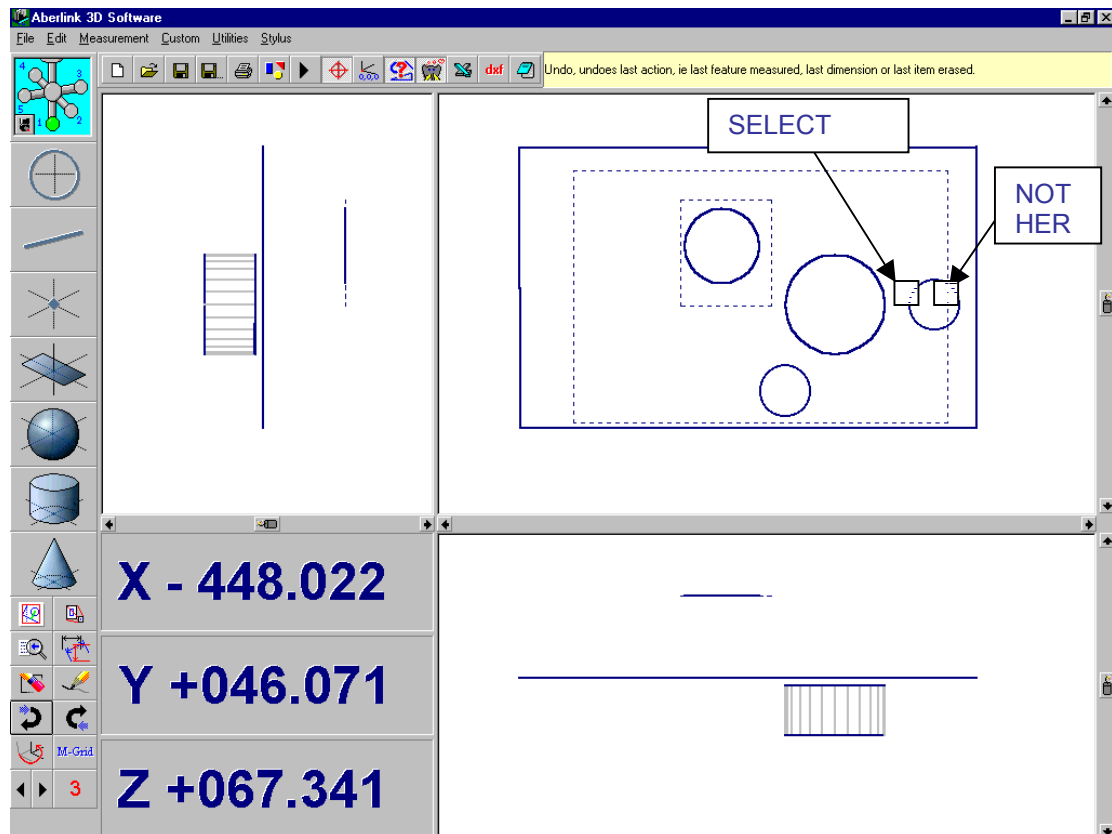
It is important to grasp the following principles when bringing up dimensions:

1. Circles and spheres are treated as single points in space, with all dimensions being to their centre. (You can use the Max or Min options in the 'Dimension Details' window to measure to the outside or inside of a circle).
2. Cylinders are treated as a 3 dimensional line along their axes. When dimensioning between two lines (or cylinders etc.) the order of their selection is important.
3. Cones may be treated either as a line along it's axes, or as a point at it's apex, depending on whether the cone is selected as the first or second feature.
4. When linearly dimensioning a feature to a plane or a line, the dimension will be perpendicular to the plane or line. When dimensioning between two planes or lines the order of their selection is important.

17.0 Selecting Features

When bringing up dimensions on the screen, it is necessary to select the features that you wish to dimension in the graphical representation.

To select a feature, left click on the dark blue outline of the feature. Make sure that at the point that you click on the feature there are no other overlapping features within the selection box.

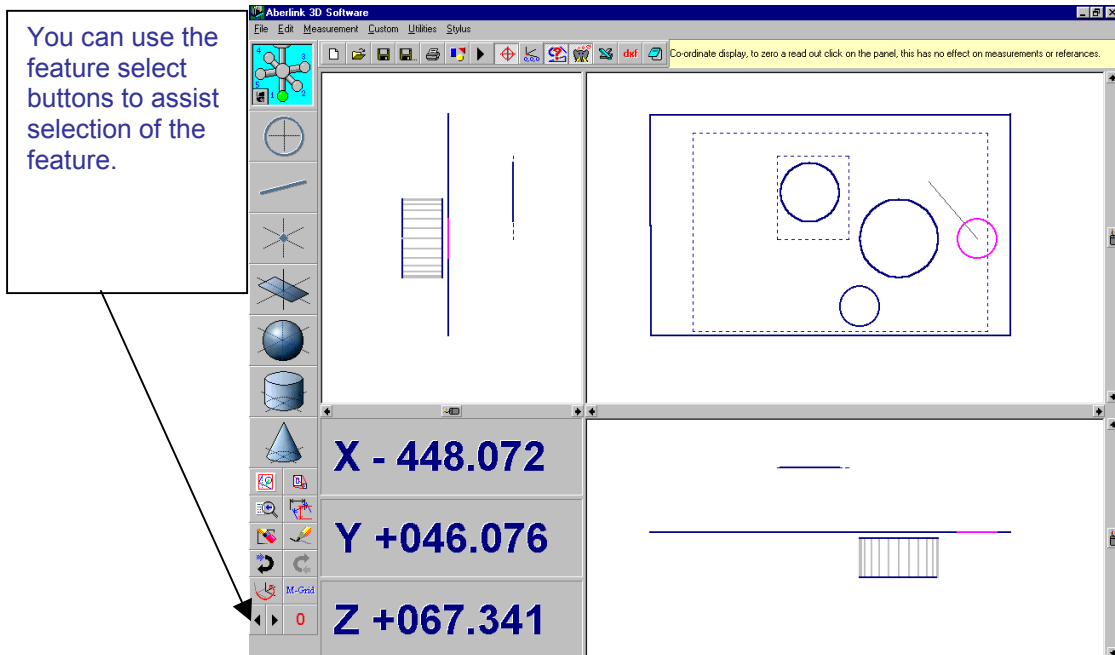


Note – You cannot select a 3 dimensional feature by clicking on the grey lines that represent it's depth.

If you are dimensioning in the side view of a reference plane, which has had 2 dimensional features projected into the plane, then a single line on the graphics will represent both the plane and the other features. In this instance clicking on the line may select any one of the features. To define the specific feature required you must use the feature select buttons.

Notes

If you have trouble selecting a feature there are various courses of action.

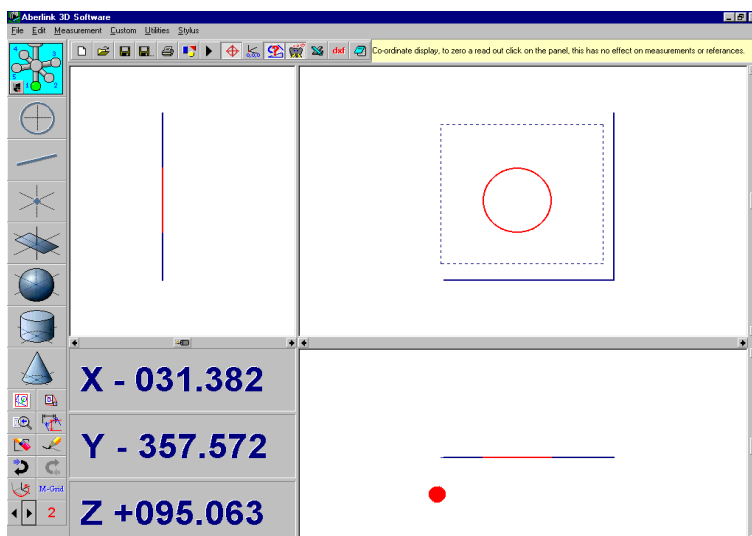


18.0 Using the Feature Select Buttons

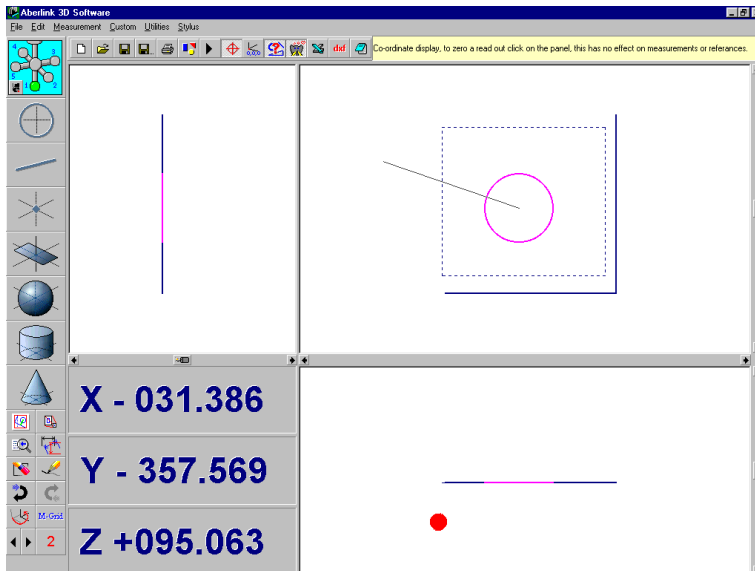
In some instances it will be difficult to select a feature by clicking on it directly. For instance, the same line will represent both the side view of a circle, and also the plane into which it is projected. If you have difficulty in selecting a feature, the Feature Select buttons will provide the solution.



The red number (initially zero) refers to the feature number in the order that it was measured. For instance if you measured a plane first, followed by a circle and then a line, the plane would be feature number 1, the circle number 2 and the line number 3. The right and left arrows are used to increment and decrement the feature number, to obtain the feature desired.



If you know the number of the feature that you require to select, simply type it in over the existing number and then click on it. So that you don't have to memorise the order that the features are taken in, when the feature number is selected, the graphical representation of that feature will become red.



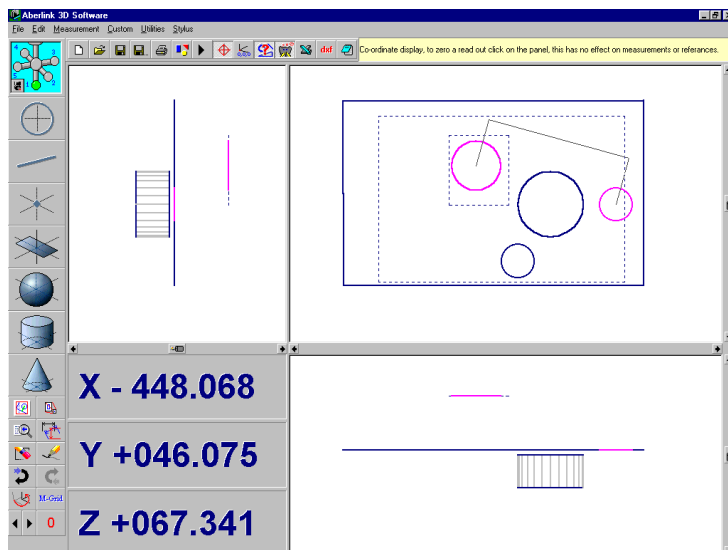
Left click on any part of the view that you are dimensioning in (even the white background or on top of another feature), and the highlighted feature will be selected.

The Feature Select button will only work to select a feature once. If you need to select the same feature twice (for instance to display the diameter of a circle), simply click on the red number again to re-highlight that feature. (This removes the necessity to use the right and left arrows to move off, and return to the desired feature). Now left click in the view again to re-select the feature.

19.0 Aligned Dimensions

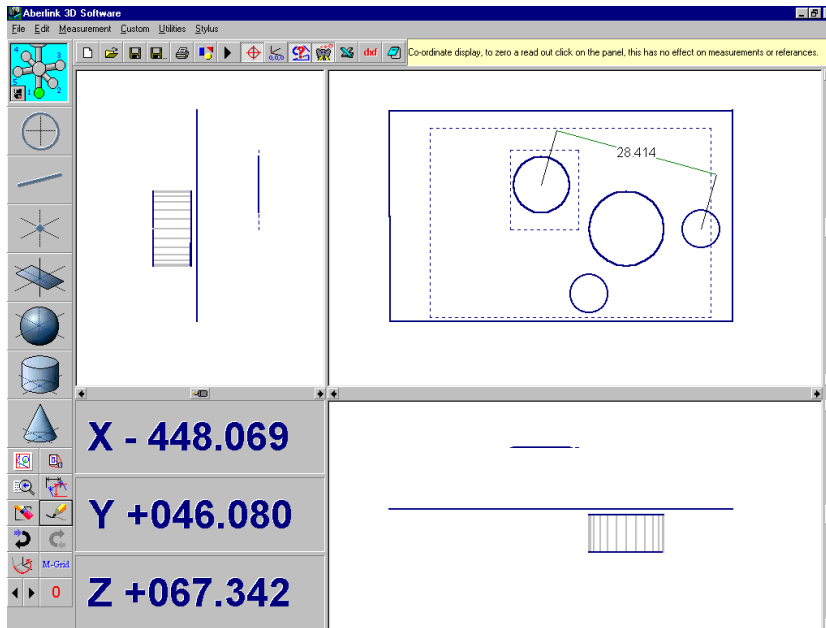
19.1 3D Dimensional

An aligned dimension can be described as either the shortest distance between two points in space, or as the perpendicular distance between a line (or cylinder or plane) and a point. If the 2 features being dimensioned are not in the same plane this will produce a 3 dimensional aligned dimension.

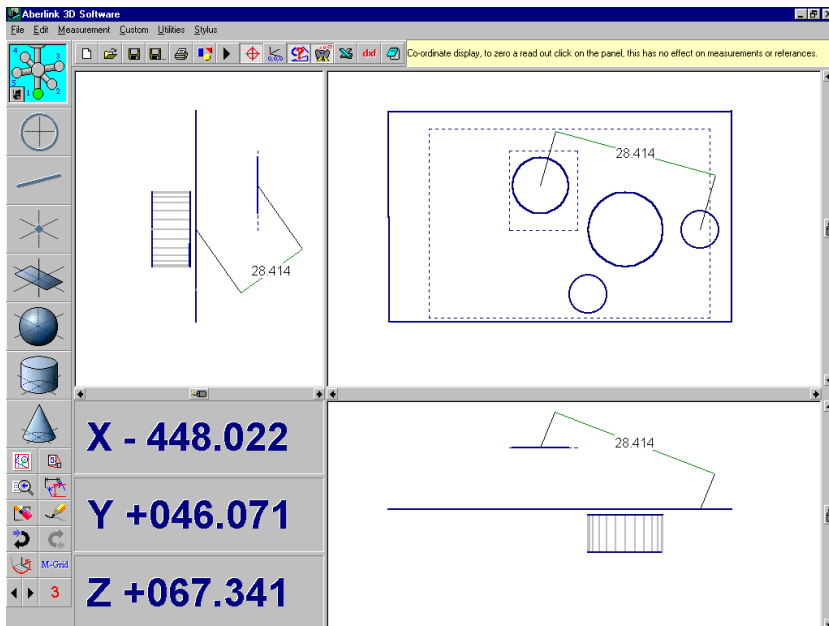


When selecting any two features, the software will automatically default to producing a 3 dimensional aligned dimension. Care must therefore be taken if the features are in different planes as the dimension produced may look like a 2 dimensional distance when shown in one of the 2 dimensional

views.



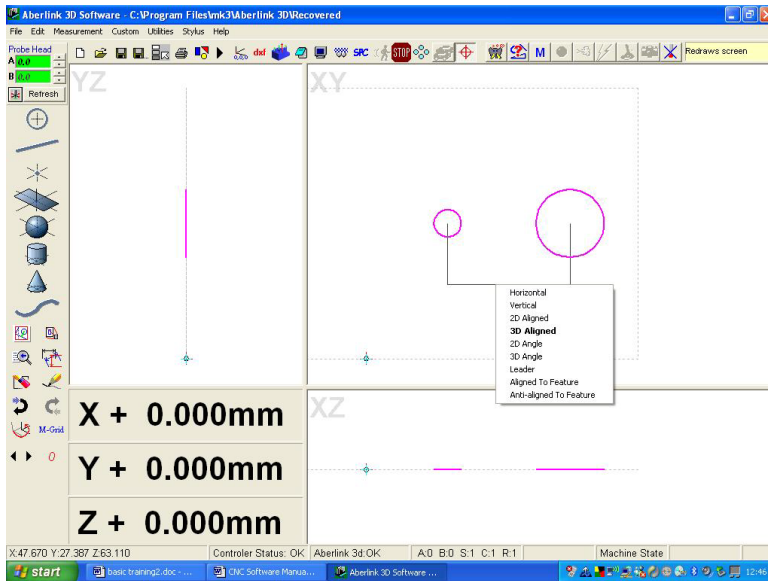
These leader lines can be positioned at any length on either side of the features by moving the cursor on the screen. When they are at a convenient position click for a third time. The aligned dimension will now appear.



Note that as the 2 circles being dimensioned are in different planes, the aligned dimension is 3 dimensional. This is best shown by bringing up the same dimension in the other two views.

19.2 2D Dimensional

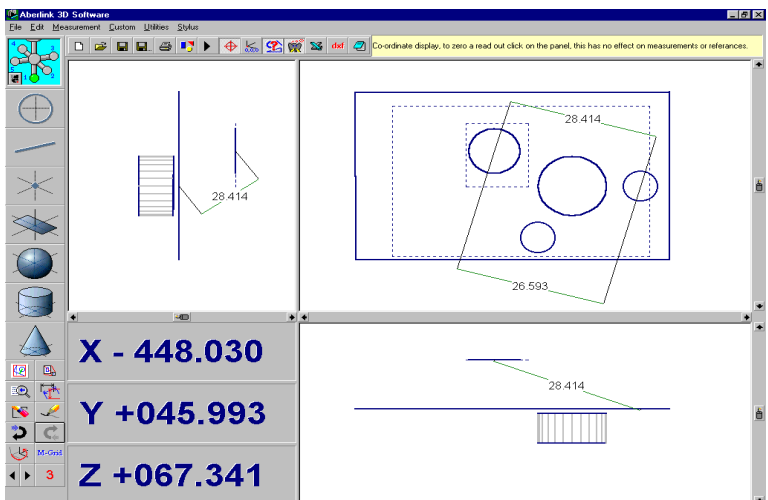
Select the two circle features as before, but this time before placing the dimension on the screen.



Right click with the mouse, this will reveal 'Dimension Type' drop down menu.

Scroll down the menu and select 2D Alignment.

Then left click to place the dimension on the screen.



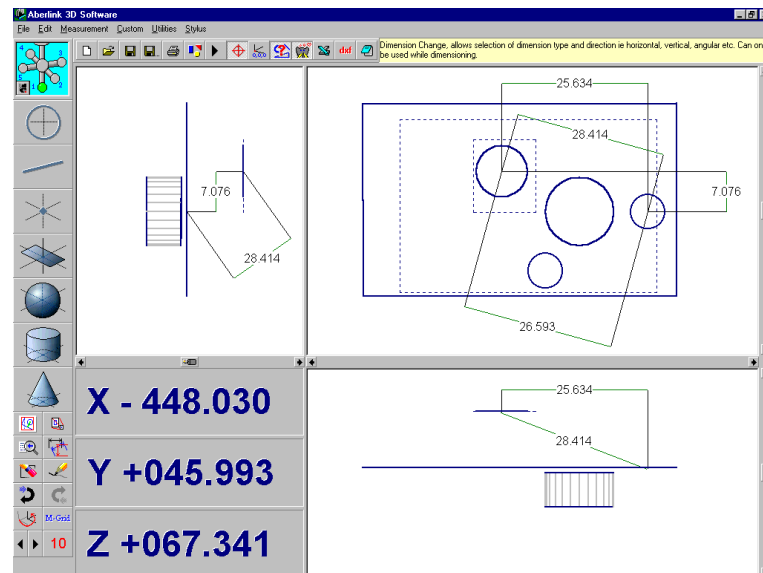
Note that the 2D and 3D aligned dimensions will appear identically in the 2 dimensional views, although having different values. Care should therefore be taken when dimensioning between features that are not in the same plane.

20.0 Horizontal and Vertical Dimensions

A horizontal or vertical dimension can be described either between two points in space, or between a line or plane and a point, in which case the dimension will be attached to the mid-point of the line or plane. Instead of being aligned between the features, these measurements will be perpendicular to the alignment of the component (which is defined by setting references). If no reference has been set, then the axes of the machine will be used.

Note – If the alignment of the component has not been defined, and the horizontal and vertical dimensions are perpendicular to the axes of the machine, these measurements will have little or no significance.

A horizontal or vertical dimension can also be described between two lines, or



two planes, but in this case the dimension will attach to the mid point of the first line or plane selected only, and gives their separation in the direction perpendicular to this line or plane.

When selecting two points (or circles or spheres) to dimension between, or a line and a point (or equivalent) the software will

automatically default to producing a 3D aligned dimension. A horizontal or vertical dimension must be defined as follows:

Select the features between which you wish to dimension, as for aligned dimensions. The features will turn pink and the outline of some aligned dimension leader lines will appear. Before positioning the dimension, right click to bring up the 'Dimension Type' menu. Select horizontal or vertical as required. When the software returns to the main screen the outline of the dimension leader lines will show the horizontal or vertical dimension, as selected.

These leader lines can be positioned at any length on either side of the features, as for aligned dimensions, by moving the cursor on the screen. When they are at a convenient position click the mouse for a third time and the dimension will appear on the screen.

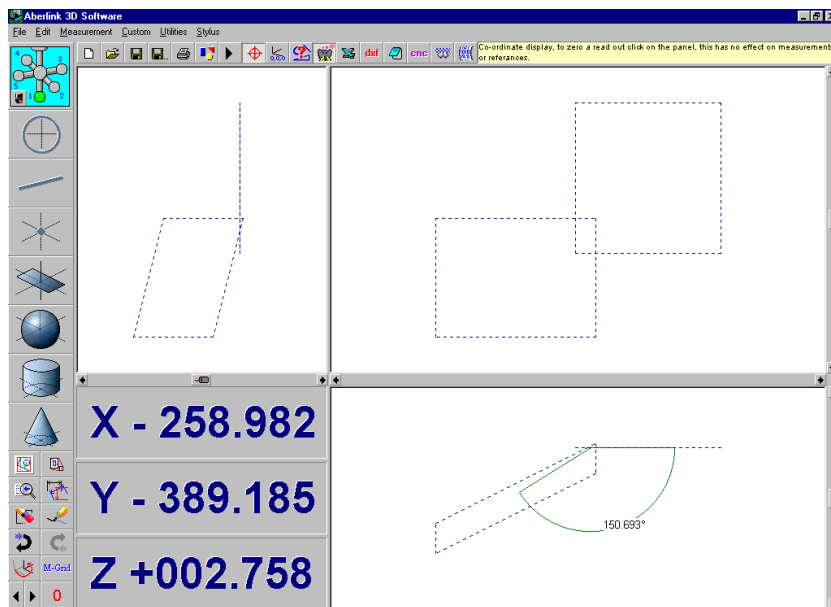
21.0 Angular Dimensions

21.1 3D Dimensional Angles

Angular dimensions may be created between two lines or two planes, or between a line and a plane. Any combination of these features will create an included angle, which may be dimensioned irrespective of the alignment of the component. As with aligned dimensions, if the features are not in the same plane, the angle created will be 3 dimensional.

Select the features between which you wish to dimension; the features will again turn pink if correctly selected. The software may now default either to an angular dimension or an aligned dimension, depending on what the angle between the features is and the outline of the appropriate dimension leader

lines will appear on the screen. If the software has correctly selected an angle dimension, the leader lines can be positioned at any length in any quadrant of the angle, by moving the cursor on the screen. When they are at a convenient position click the mouse and the dimension will appear on the screen.



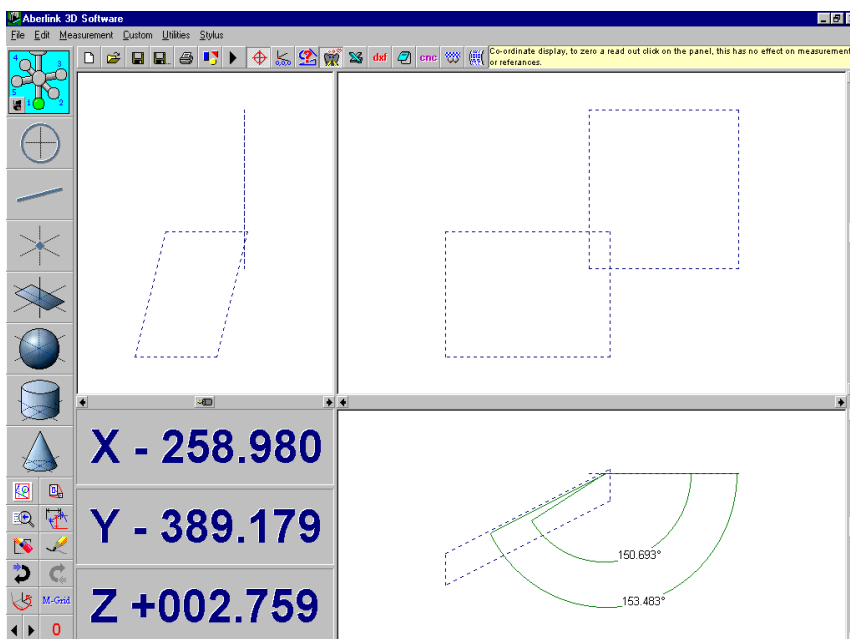
If however, the software selected an aligned linear dimension, you must use right mouse button to bring up the 'Dimension Type' menu, prior to positioning the dimension. Select 3D Angular Dimension. When the software returns to the main screen the

outline of the angular dimension leader lines will now be showing a 3D angle. You can now position the dimension as previously described.

21.2 2D Dimensional Angles

It is possible to split angles into the 2 dimensional components of the view in which it is called up. For instance perhaps you are interested only in the X,Y component of the angle between the two planes dimensioned above.

Once again repeat as described above but this time select a 2D angle dimension.



Note that the 2D and 3D angle dimensions will appear identically in the 2 dimensional views, although having different values. Care should therefore be taken when dimensioning between features that are not in the same plane.

To display on the screen all geometric tolerance values relevant to the inspection simply click on the Geometric Tolerance button.



The geometric tolerance values that are relevant to the measurements on the screen will now be displayed.

Now to display the geometric tolerances that are relevant to any particular feature, (for instance flatness of a plane, straightness of a line) left click twice on that feature and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and click for a third time. The geometric tolerance will now appear on the screen.

Also true position and maximum material condition of circles can be displayed and datum symbols attached to features as described above.

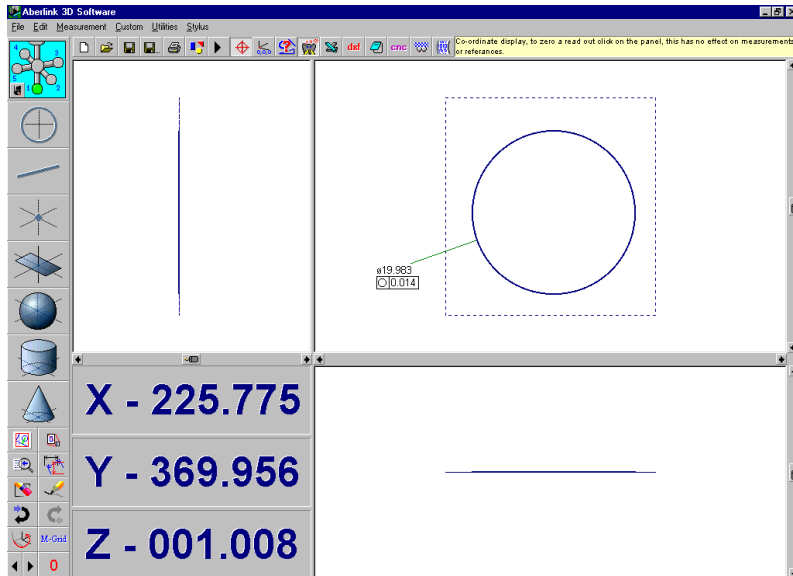
Note that the Geometric Tolerance button will switch on and off all geometric tolerances. If you wish to turn off selected tolerances only this can be done in the Dimension Details window for that tolerance.

22.0 Dimensioning Circles

The diameter of a circle, sphere or a cylinder may be brought up on the screen as follows

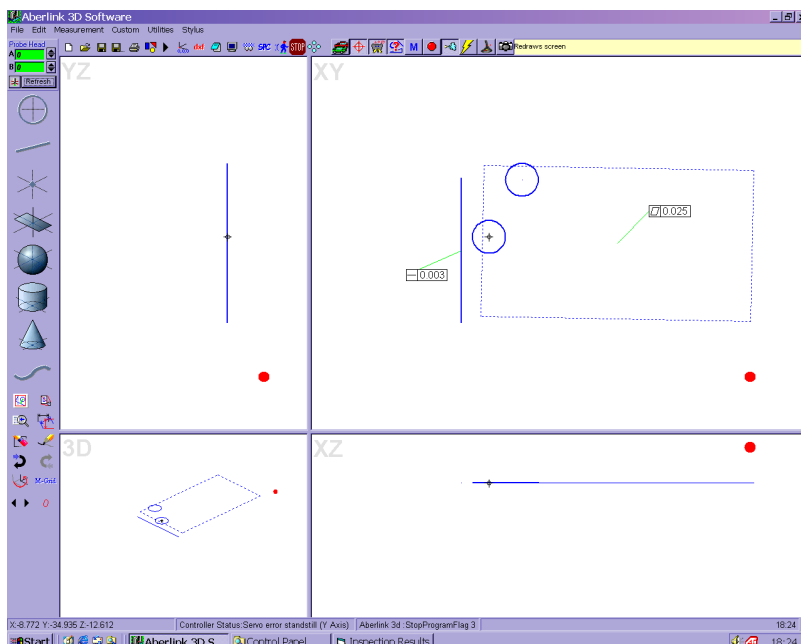
Select the circle, sphere or cylinder as previously described. If correctly selected the feature will turn pink.

Note – You cannot select a cylinder by clicking on the grey lines that indicate it's depth.



Now select the same feature again. The outline of a single dimension leader line will appear on the screen, and this can be positioned anywhere on the screen by moving the cursor. When it is at a convenient position, left click the mouse and the diameter will now appear on the screen.

22.1 Displaying the form of a Line or a Plane



If you wish to display the straightness of a line or the flatness of a plane on the main screen simply click on the feature twice (like calling up the diameter of a circle), then move the cursor to a convenient position on the screen before clicking, to place the geometric tolerance.

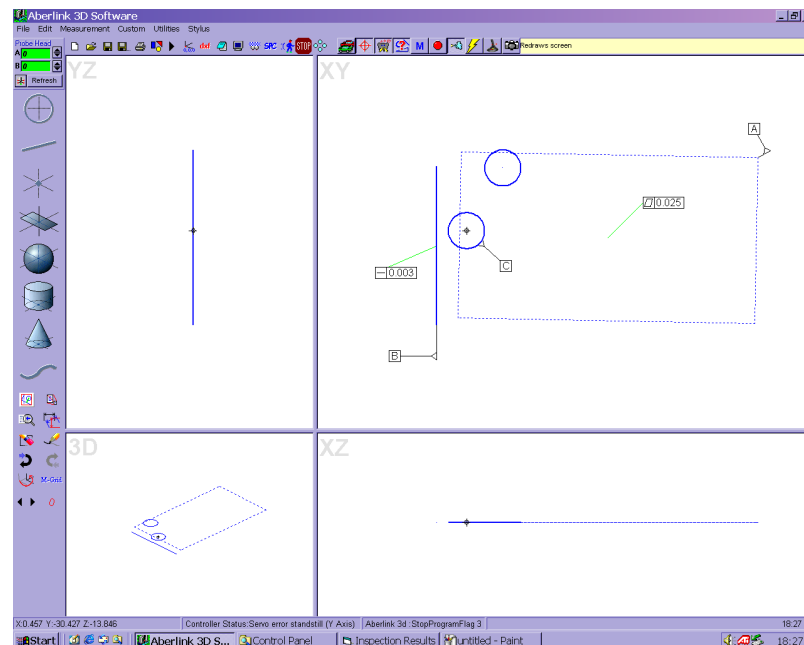
Note that the Geometric Tolerance button must be switched on.

23.0 Displaying a Feature as a Datum

If a feature has previously been set as a datum it can be shown on the main screen by attaching a datum symbol to that feature. To do this simply click on the feature twice (like calling up the diameter of a circle), then move the cursor to white space on the screen and right click. This will bring up a menu on the screen as follows

Note that if the feature has not been set as a datum then the 'Datum' option will be greyed out.

Assuming that the feature has previously set as a datum select the 'Datum' option and the outline of a datum symbol will appear. Now move the cursor to a convenient position before clicking again to display the datum symbol on the screen.



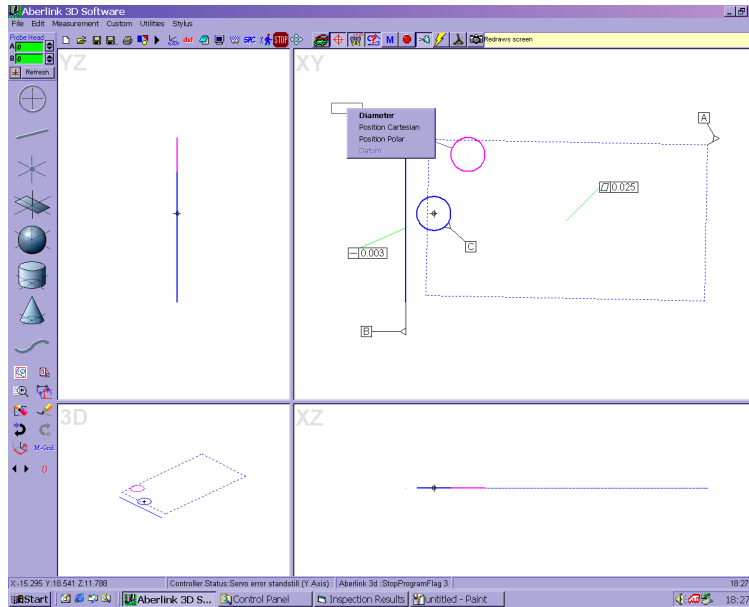
Note that if the cursor is over a previously measured feature when you right click (instead of over white space) then that unit will also be recalled and you will have to OK that unit again before continuing.

Note also that the Datum symbols can only be displayed if the Geometric Tolerance button is switched on.

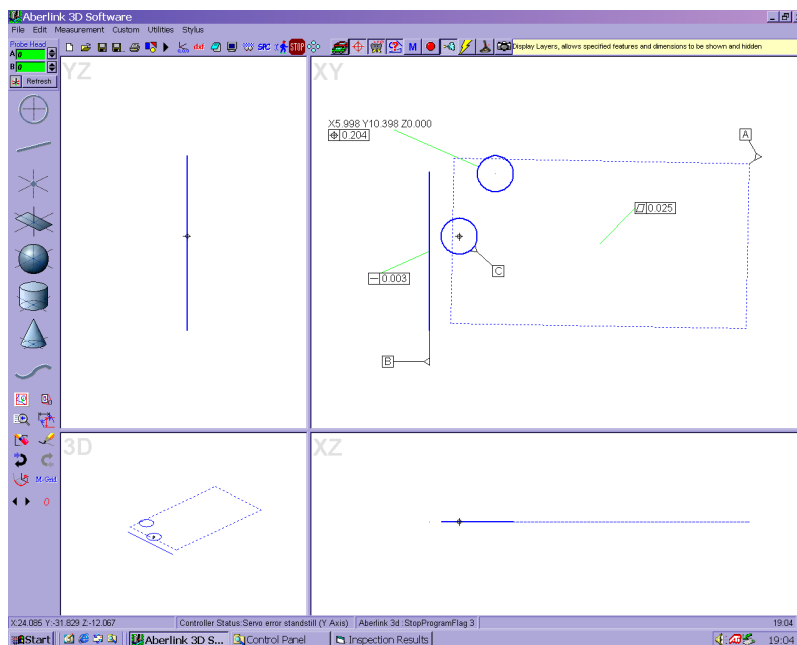
24.0 Displaying the position of a Circle, Point or Sphere

The position of a circle, (point or sphere) can be displayed either as it's Cartesian or it's polar co-ordinates, together with it's geometrical tolerance for true position.

Select the circle twice as though displaying it's diameter as described above. Now right click in white space to bring up the following menu:



You can now select the option that you desire. Note that the position of the circle will be relative to the datum position selected on the component being measured.

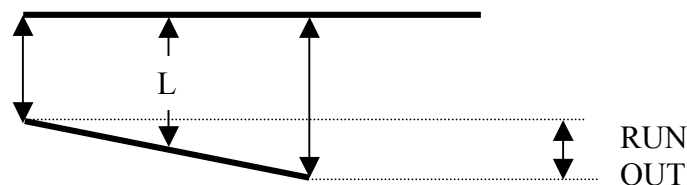


25.0 Dimensioning between two Lines or Planes

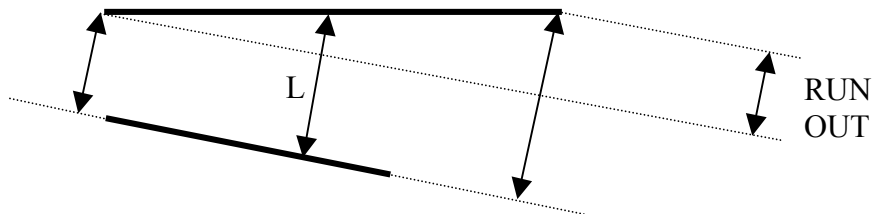
A linear dimension may be produced between two lines or planes by attaching the dimension to the first line or plane selected, and extending it either perpendicularly (for an aligned dimension), or horizontally or vertically (for horizontal and vertical dimensions), until it reaches the mid-point of the second one.

If the lines or planes are not parallel, different dimensions will be achieved depending on which line or plane is selected first. The value for run out is calculated by projecting perpendicular construction lines from the first selected line, to meet the ends of the second line. The run out will be the difference between these two values.

A) *Selecting the long line first:*



B) *Selecting the short line first:*

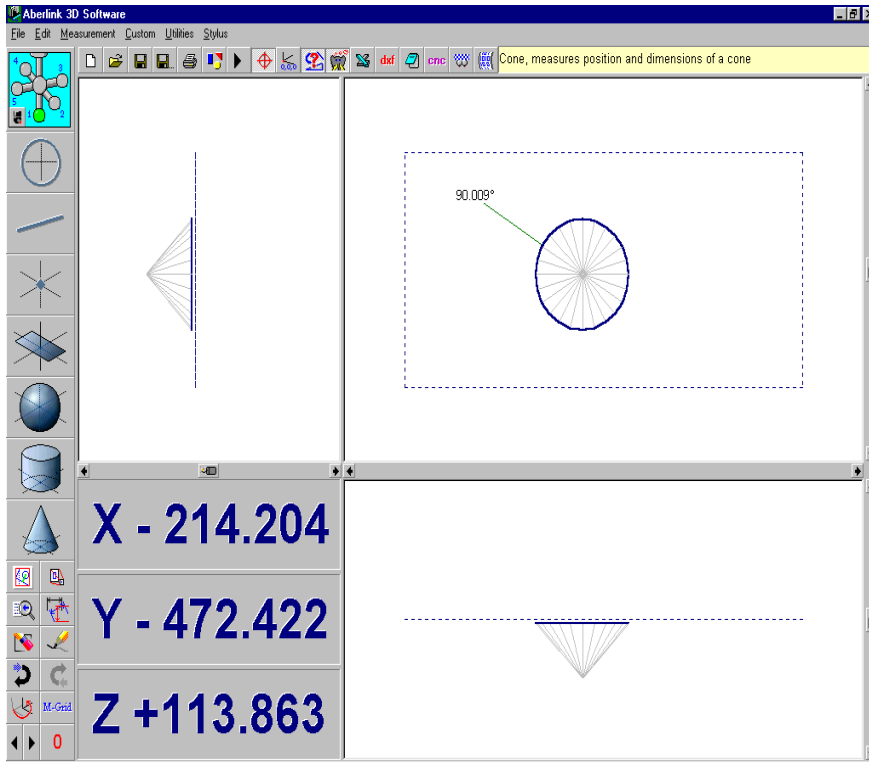


The first line selected, in effect, becomes the reference line for the measurement. If you are measuring the distance between a long line and a short line it will be better to select the long line first.

26.0 Dimensioning to a Cone

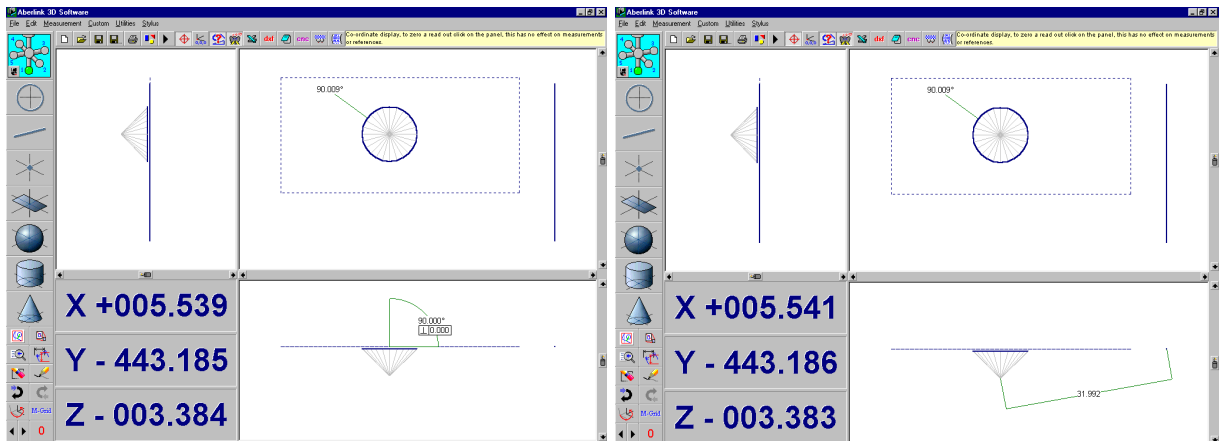
A cone is a special case, as when measuring to it, it may be treated either as a line along its axis, or alternatively as a point at its apex.

Similarly, its measured diameter has little meaning (as all the measured points will be below the surface). Therefore selecting the cone twice will not display its diameter, as for circles, spheres and cylinders, but its included angle. To measure the diameter of a cone at its end requires the construction of circle at the intersection of the cone with the plane.



When bringing up dimensions to a cone, the cone is treated either as a line or a point, depending on whether it is selected as the first or second feature. If selected first, the software will treat the cone as a line along its axis, and produce a relevant dimension accordingly.

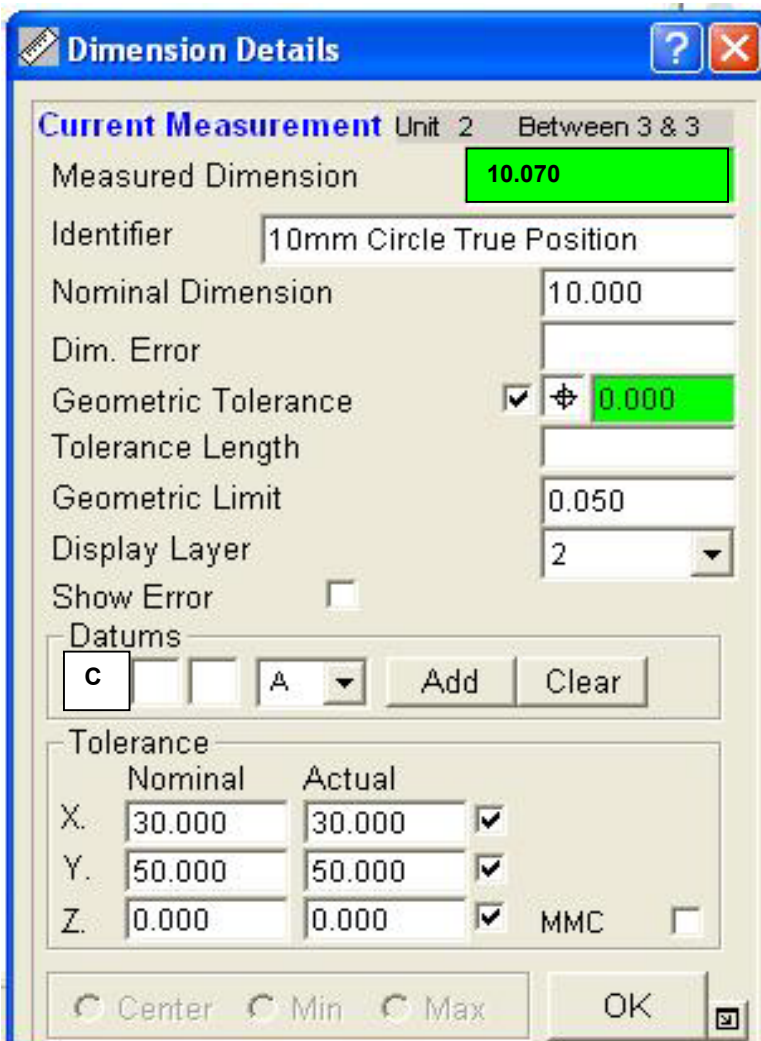
If however, the cone is selected as the second feature, the software will treat it as a point at its apex, and again produce a relevant dimension accordingly.



Notes

When printing out inspection reports using Tabulated Dimensions, it is possible to print out nominal values (and hence measured error) and tolerance bands (and hence pass/fail statements). If no nominal value has been set for a dimension, then the software will use the measured value rounded to the parameter defined in the 'Machine Set' up. Here it is also possible to set the default tolerance.

If however you wish to set a nominal value or tolerance band other than that defaulted to, this can be done by right clicking on the relevant dimension. This will bring up the 'Dimension Details' window, as follows



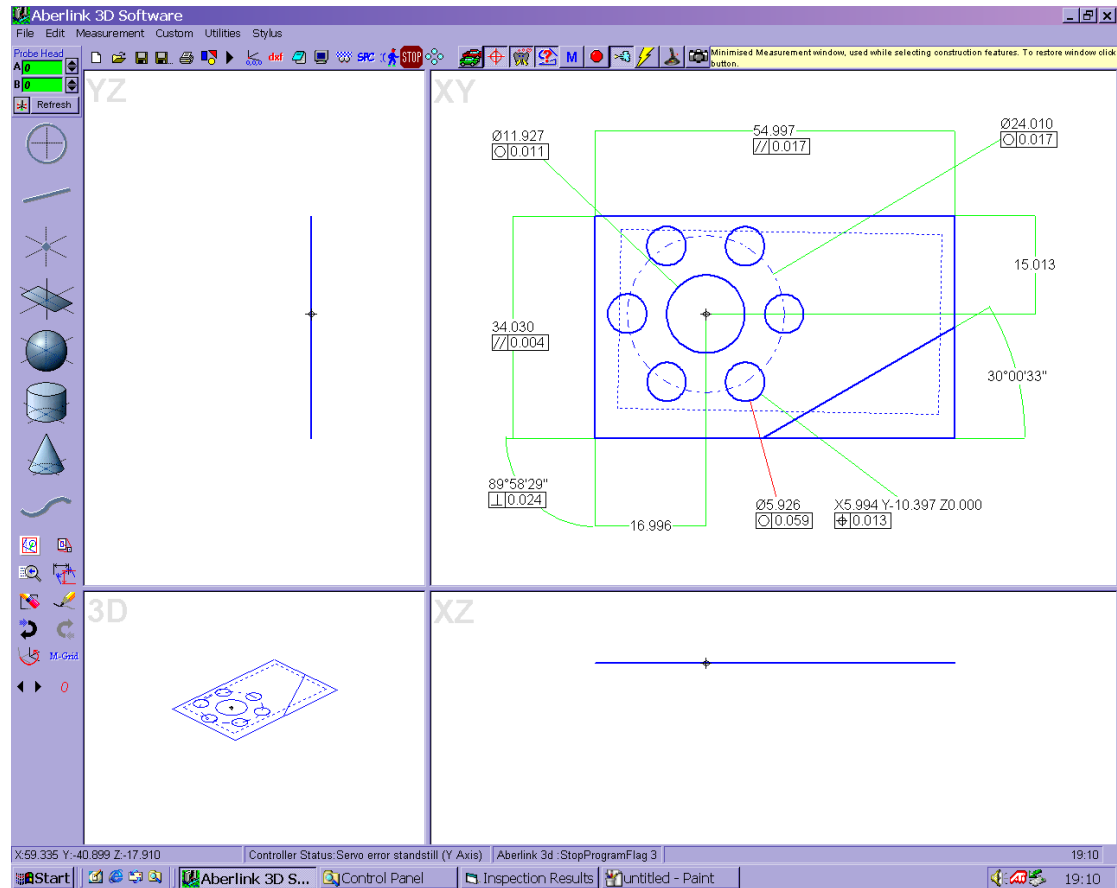
Now the nominal dimension and tolerances can be set by simply typing over the default values that the software has selected.

Note that if the measured dimension falls outside of the tolerance band set, the background of the measured dimension value will become red.

When you 'OK' this window and return to the main screen, the dimension leader lines will also appear red on the graphical representation. Printing out a tabulated dimensions report, it will be possible to show the nominal value, the error, the upper and lower tolerances and also a pass/fail statement.

28.0 Geometrical Tolerances

Where relevant, the geometric tolerance applicable to each measurement unit (e.g. roundness of circles, straightness of lines) will be displayed underneath the graphical representation of that unit.



Additionally the True Position and Maximum Material Condition for circles may be obtained as described above.

29.0 Recalling a measured Unit

When you 'OK' a measurement unit and the software returns to the main screen displaying this measured unit, it is not too late to modify the unit by adding or deleting measurement points, or changing its reference status.

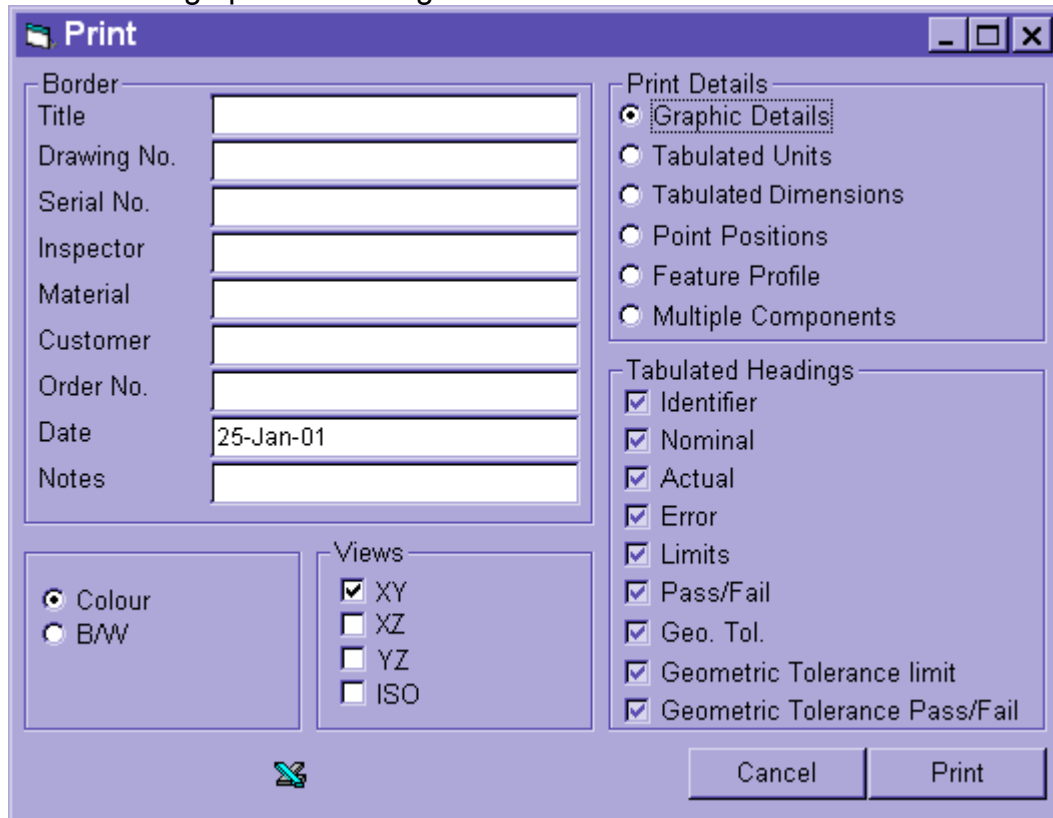
Each measured unit can be recalled by right clicking on the graphical representation of the feature in the main screen.

30.0 Printing the Results

Whenever you wish to produce a hard copy of inspection results the print function is used.



This will bring up the following window

A screenshot of a 'Print' dialog box. The window has a title bar with 'Print' and standard window controls. It is divided into several sections: 'Border' with text input fields for Title, Drawing No., Serial No., Inspector, Material, Customer, Order No., Date (pre-filled with '25-Jan-01'), and Notes; 'Print Details' with radio buttons for 'Graphic Details' (selected), 'Tabulated Units', 'Tabulated Dimensions', 'Point Positions', 'Feature Profile', and 'Multiple Components'; 'Tabulated Headings' with checkboxes for 'Identifier', 'Nominal', 'Actual', 'Error', 'Limits', 'Pass/Fail', 'Geo. Tol.', 'Geometric Tolerance limit', and 'Geometric Tolerance Pass/Fail'; 'Views' with checkboxes for 'XY' (checked), 'XZ', 'YZ', and 'ISO'; and a color selection section with 'Colour' (selected) and 'B/W' options. At the bottom are 'Cancel' and 'Print' buttons.

All inspection reports will be printed with a border around them, which can contain information about the part being inspected. This information can be entered in the border details frame. Note that you are able to modify the information titles at this screen. The date is entered by default. Your company name and address (as entered in the Software Set Up) will also be printed on each page.

There are six different types of inspection report that you can select.

- **Graphic Details-** prints results in the same form as the graphic display, i.e. an XY, XZ, YZ or isometric view of the component and dimensions.
- **Tabulated Units-** prints the details of the each feature, similar to the information in the measure window of that feature.
- **Tabulated Dimensions-** prints all dimensions that are added to the report from the current or previous inspections.

- **Point Positions-** prints the co-ordinates of points and the co-ordinates and size of circles.
- **Feature Profile-** prints the graphical representation of how well the individual points taken fit the theoretical shape i.e. the form of a feature such as profile of a surface or the roundness of a circle.
- **Multiple Components-** prints the measured values for a batch of components in a single report

Select the type of report that is required by clicking on the relevant option button.

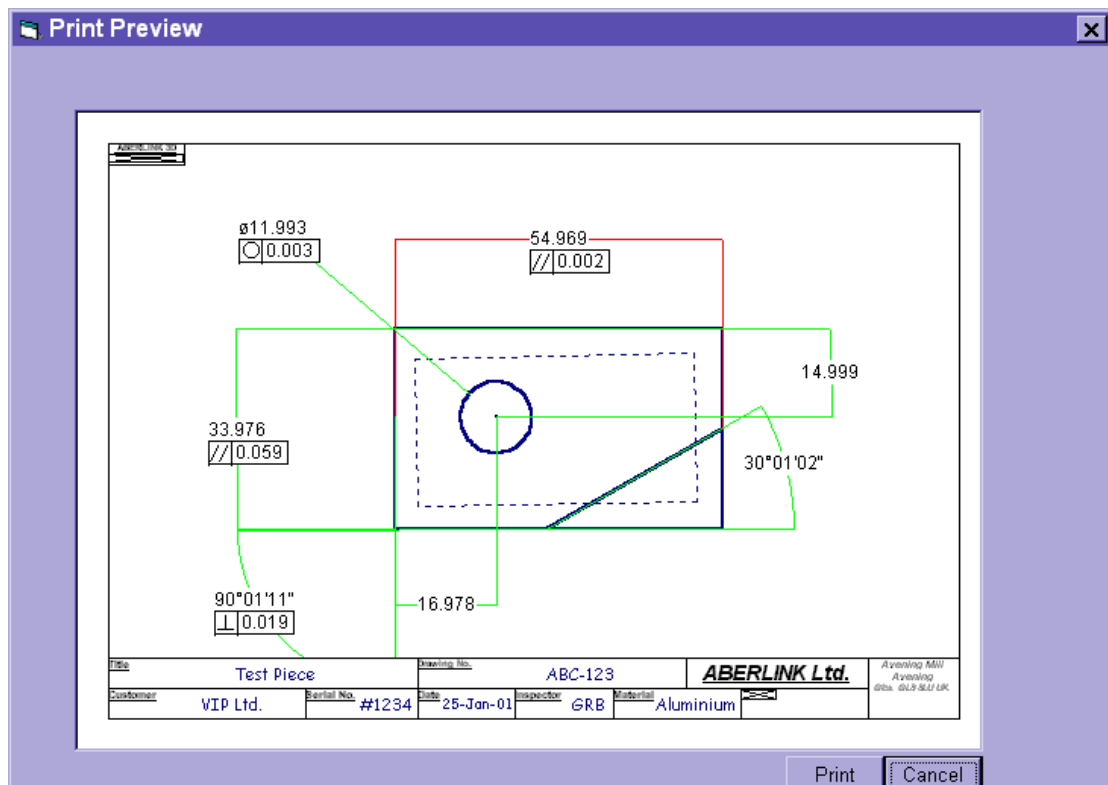
Printouts can be in either black and white or colour. Again to select which, you simply click on the relevant option button. Printing in colour can help highlight dimensions that are out of tolerance.

The Excel button will automatically open Excel (provided that it has been loaded on the PC) and export the report selected.

On clicking on the 'Print' button a preview of the output will be shown on the screen. Only the first three sheets are shown in the print preview. To bring one of the back sheets to the front simply click on it. If the text or result becomes too long for the resolution of the screen then a box containing a diagonal cross will replace it.


30.1 Graphic Print outs

This is the most commonly used print routine as it closely mimics the output that the software produces during use. When this option is selected the user can then select one or more of the four possible views XY, XZ, YZ and ISO for printing. If more than one view is selected the individual views are printed on separated sheets. The extent of the area that is printed is based on the current software view, but as the aspect ratio of the page and screen are different it is advisable to observe the print preview before continuing with the print. This will confirm exactly what will be printed, especially useful if key dimensions are close to the edge of the view. If all necessary dimensions are not on the print preview then re-zoom the view in the software and recheck the print preview.



30.2 Tabulated Units

This routine will print the properties of the units that have been inspected e.g. for a circle unit it's centre co-ordinates and diameter will be printed or for a line unit the start and end co-ordinates will be printed, as well as it's directional vector. In order for these co-ordinates to have any real meaning the part origin must have been defined, by referencing the appropriate features.

Print Preview									
ABERLINK Ltd.							 Avering Mill Avering Glos. GL8 8LU UK.		
Drawing No.	ABC-123		Order No.			Date	25-Jan-01		
Title	Test Piece		Serial No.	#1234		Inspector	GRB		
Customer	VIP Ltd.		Material	Aluminium		Notes			
Unit No.	Unit Type	-	Direction (I)	Direction (J)	Direction (K)	Points	-	Flatness	
1	Plane	-	0.000	0.000	1.000	5	-	0.001	
Unit No.	Unit Type	Length	End 1 (X)	End 1 (Y)	End 1 (Z)	Points	Projection Plan	Straightness	
2	Line	54.970	-326.396	0.000	0.000	3	1	0.015	
			End 2 (X)	End 2 (Y)	End 2 (Z)	Direction (I)	Direction (J)	Direction (K)	
			-271.426	0.000	0.000	-1.000	0.000	0.000	
Unit No.	Unit Type	Length	End 1 (X)	End 1 (Y)	End 1 (Z)	Points	Projection Plan	Straightness	
3	Line	34.005	-271.426	0.000	0.000	3	1	0.001	
			End 2 (X)	End 2 (Y)	End 2 (Z)	Direction (I)	Direction (J)	Direction (K)	
			-271.440	34.005	0.000	0.000	-1.000	0.000	
Unit No.	Unit Type	Length	End 1 (X)	End 1 (Y)	End 1 (Z)	Points	Projection Plan	Straightness	
4	Line	54.968	-326.408	33.946	0.000	3	1	0.006	
			End 2 (X)	End 2 (Y)	End 2 (Z)	Direction (I)	Direction (J)	Direction (K)	
			-271.440	34.005	0.000	-1.000	-0.001	0.000	
Unit No.	Unit Type	Length	End 1 (X)	End 1 (Y)	End 1 (Z)	Points	Projection Plan	Straightness	
5	Line	33.946	-326.396	0.000	0.000	3	1	0.002	
			End 2 (X)	End 2 (Y)	End 2 (Z)	Direction (I)	Direction (J)	Direction (K)	
			-326.408	33.946	0.000	0.000	-1.000	0.000	
Unit No.	Unit Type	Length	End 1 (X)	End 1 (Y)	End 1 (Z)	Points	Projection Plan	Straightness	
6	Line	33.974	-300.850	0.000	0.000	3	1	0.008	
			End 2 (X)	End 2 (Y)	End 2 (Z)	Direction (I)	Direction (J)	Direction (K)	
Page 1/1 <input type="button" value="Print"/> <input type="button" value="Cancel"/>									

30.3 Tabulated Dimensions

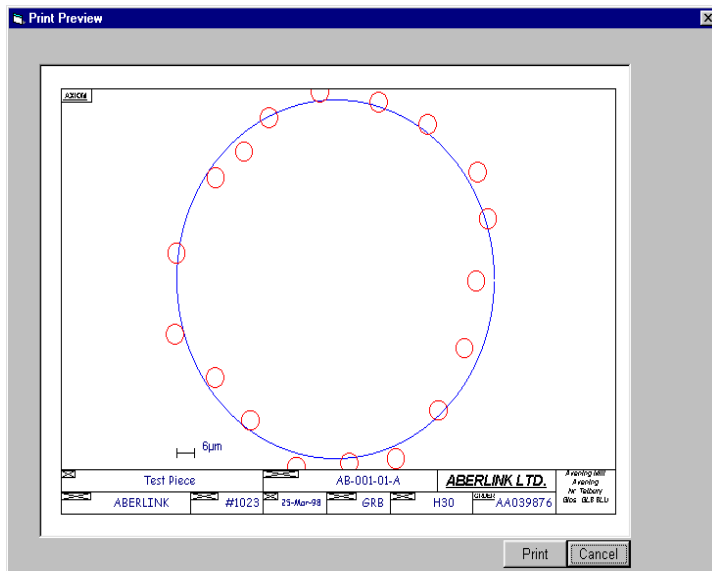
The dimensions that have been added to a part inspection can be printed in tabulated form. This is often more useful than printing Tabulated Units as these dimensions should be the same as on the original component drawing.

When printing Tabulated Dimension reports, it is possible to select what information is printed in the report using the check boxes in the Print window.

Note: Unless you have typed in the value of the nominal and tolerance for each dimension, the nominal values shown will be the measured values rounded to the rounding tolerance given in the Machine Set Up, and all tolerances applied will be the default.

ABERLINK Ltd.						Avering Mill Avering Glos. GL8 8LU UK.					
Drawing No.		ABC-123		Order No.				Date		25-Jan-01	
Title		Test Piece		Serial No.		#1234		Inspector		GRB	
Customer		VIP Ltd.		Material		Aluminium		Notes			
Dimension	X	Y	Z	XY Error	Vector Error	Dimension	X	Y	Z	XY Error	Vector Error
Nominal	0.000	0.000	0.000			Nominal	-12.017	0.020	0.000		
Actual	0.000	0.000	0.000			Actual	-12.017	0.020	0.000		
Deviation	0.000	0.000	0.000	0.000	0.000	Deviation	0.000	0.000	0.000	0.000	0.000
Result	Pass						Result	Pass			
Dimension	X	Y	Z	XY Error	Vector Error	Dimension	X	Y	Z	XY Error	Vector Error
Nominal	-6.032	10.415	0.000			Nominal	5.977	10.421	0.000		
Actual	-6.032	10.415	0.000			Actual	5.977	10.421	0.000		
Deviation	0.000	0.000	0.000	0.000	0.000	Deviation	0.000	0.000	0.000	0.000	0.000
Result	Pass						Result	Pass			
Dimension	X	Y	Z	XY Error	Vector Error	Dimension	X	Y	Z	XY Error	Vector Error
Nominal	11.981	0.029	0.000			Nominal	5.985	-10.367	0.000		
Actual	11.981	0.029	0.000			Actual	5.985	-10.367	0.000		
Deviation	0.000	0.000	0.000	0.000	0.000	Deviation	0.000	0.000	0.000	0.000	0.000
Result	Pass						Result	Pass			
Dimension	X	Y	Z	XY Error	Vector Error	Dimension	X	Y	Z	XY Error	Vector Error
Nominal	-6.017	-10.377	0.000			Nominal	-0.020	0.024	0.000		
Actual	-6.017	-10.377	0.000			Actual	-0.020	0.024	0.000		
Deviation	0.000	0.000	0.000	0.000	0.000	Deviation	0.000	0.000	0.000	0.000	0.000
Result	Pass						Result	Pass			

30.5 Feature Profile



As a feature is inspected, the fit of the individual points to the theoretical shape is shown in the picture box on the right side of the measurement window. If enough points are taken then a useful representation of the true surface is built up. This picture can be printed using the feature profile routine. When you click on Print or Print Preview buttons, the software asks to click on the feature you wish to print.



When you click on OK, the feature profile will be displayed as above

30.6 Multiple Components

ABERLINK Ltd.										
Drawing No.		ABC-123		Order No.				Date		25-Jan-01
Title		Test Piece		Serial No.		#1234		Inspector		GRB
Customer		VIP Ltd.		Material		Aluminium		Notes		
Item No.	Dimension 1	Dimension 2	Dimension 3	Dimension 4	Dimension 5	Dimension 6	Dimension 7			
1	54.969	33.976	16.978	14.999	30°01'02"	11.993	90°01'11"			
2	54.966	33.963	16.981	15.004	30°00'48"	11.995	90°01'34"			
3	54.967	33.958	16.980	14.991	29°58'53"	11.988	89°58'34"			
4	54.968	33.959	16.978	14.992	30°00'18"	12.006	89°59'47"			
5	54.968	33.962	16.978	14.990	30°00'56"	12.007	90°01'10"			
6	54.960	33.952	16.976	14.986	29°58'48"	11.982	89°59'39"			
7	55.005	33.997	16.990	15.014	30°04'42"	11.956	90°03'30"			
8	54.961	33.966	16.978	15.000	29°59'50"	11.994	90°01'00"			
9	54.984	33.940	16.966	15.007	30°10'38"	11.946	90°13'34"			
10	54.961	33.960	16.979	14.995	30°00'47"	11.981	90°00'23"			
11	54.963	33.953	16.982	14.992	29°58'29"	11.981	90°00'29"			

If when measuring a batch of components using the 'Play' function with 'SPC All Components' ticked on, the Aberlink 3D software will collect all the measured data for the entire batch. These values can be printed out in a single report using this option

Note that any dimensions out of tolerance will be shown in red.

31.0 Geometrical Tolerances Summary

31.1 Introduction to Geometric Dimensioning and Tolerancing

Geometric Dimensioning and Tolerancing (GD&T) is a universal language of symbols. GD&T symbols allow a Design Engineer to precisely and logically describe part features in a way they can be accurately manufactured and inspected. GD&T is expressed in the feature control frame (Figure 1). The feature control frame is like a basic sentence that can be read from left to right. For example, the feature control frame illustrated would read: The 5 mm square shape (1) is controlled with an all-around (2) profile tolerance (3) of 0.05 mm (4), in relationship to primary datum A (5) and secondary datum B (6). The shape and tolerance determine the limits of production variability.

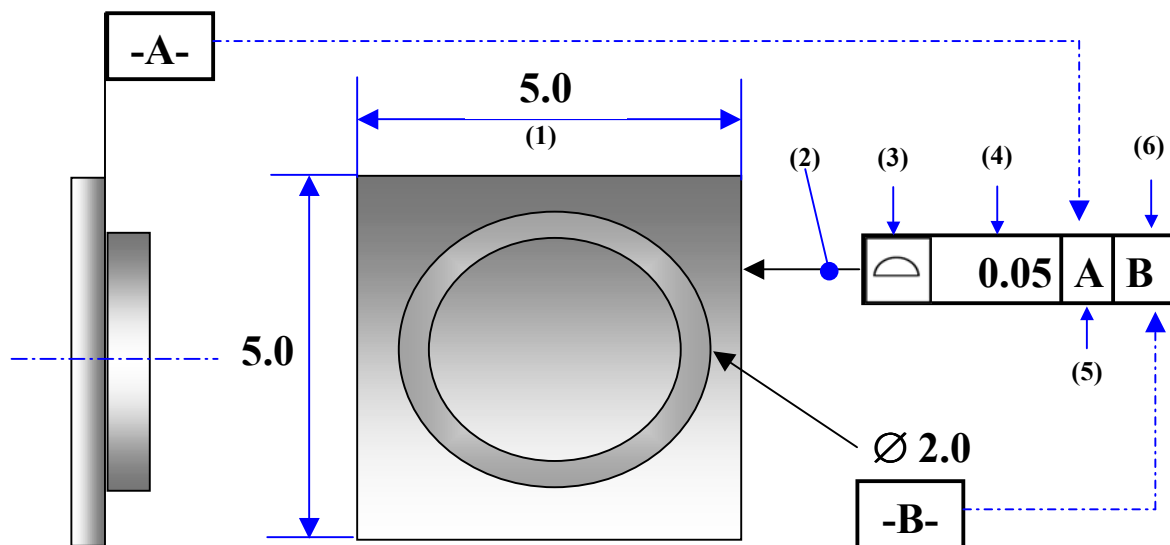


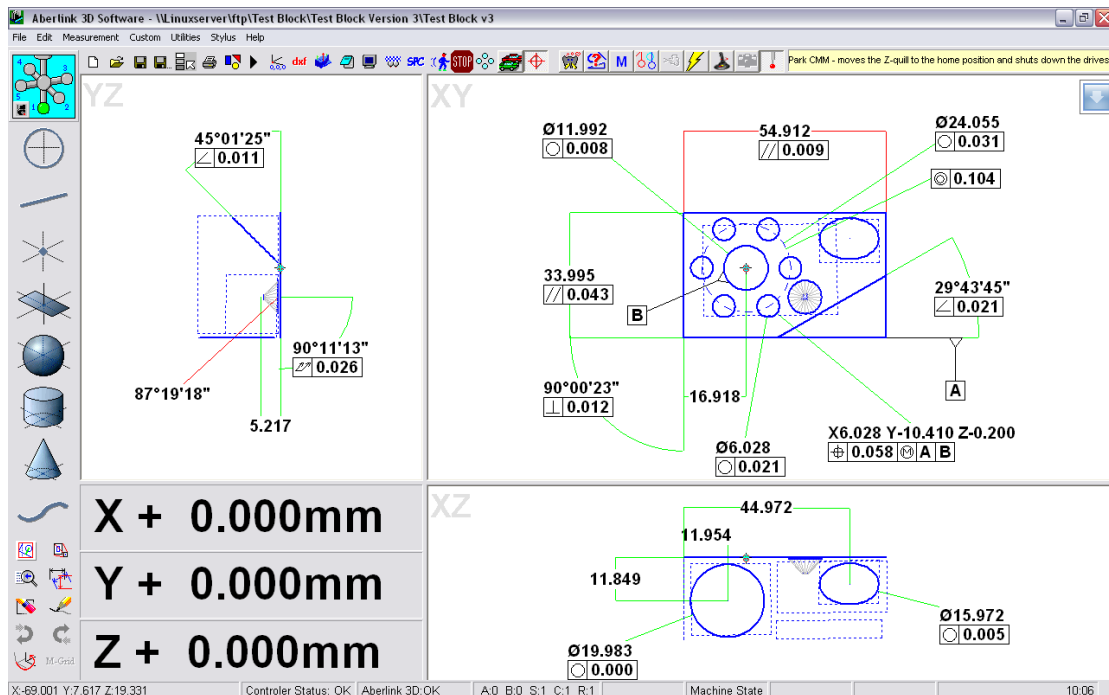
Fig 1 Above

There are seven shapes, called geometric elements, used to define a part and its features. The shapes are: point, line, plane, circle, cylinder, cone and sphere. There are also certain geometric characteristics that determine the condition of parts and the relationship of features.

The purpose of these symbols is to form a common language that everyone can understand.

31.2 Geometric Tolerancing in Aberlink

Where relevant, the geometric tolerance applicable to each measurement unit (eg. roundness of circles, straightness of lines) will be displayed underneath the graphical representation of that unit.

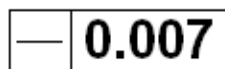


None of these geometric tolerance values will by default be displayed on the graphical representation of the component that is built up during the inspection.

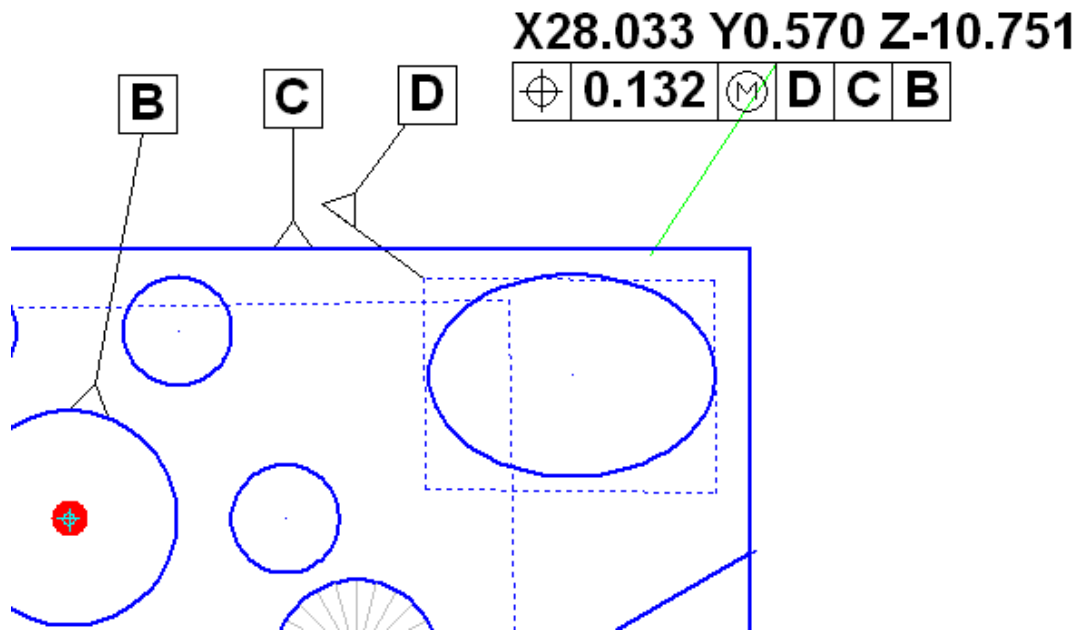


To display on the screen all geometric tolerance values relevant to the inspection simply click on the 'Geometric Tolerance' button. The geometric tolerance values that are relevant to the measurements on the screen will now be displayed.

To display the geometric tolerances that are relevant to any particular feature, (for instance flatness of a plane, straightness of a line) click twice on that feature and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and click. The geometric tolerance will now appear on the screen.



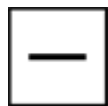
true position and maximum material condition of circles can be displayed and datum symbols attached to features.



Note that the Geometric Tolerance button will switch on and off all geometric tolerances. If you wish to turn off selected tolerances only this can be done in the 'Dimension Details' window for that tolerance.

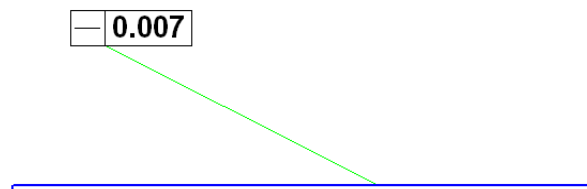
32.0 Geometric Characteristic Symbols

32.1 Straightness

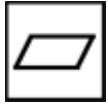


— A condition where all points are in a straight line, the tolerance specified by a zone formed by two parallel lines.

To display the straightness of a line click twice on the line and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and click. The geometric tolerance will now appear on the screen.

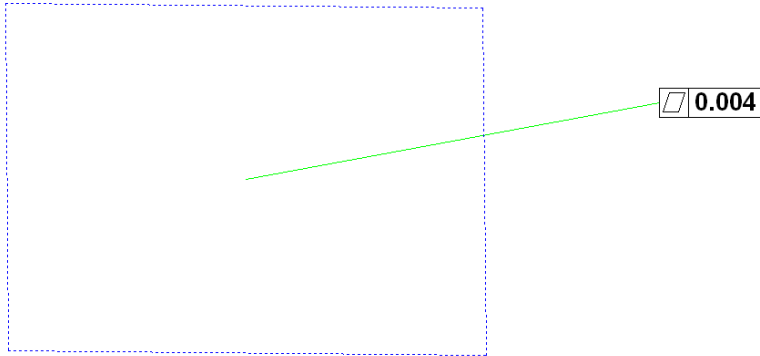


32.2 Flatness



— All the points on a surface are in one plane, the tolerance specified by a zone formed by two parallel planes.

To display the flatness of a plane click twice on the plane and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and click. The geometric tolerance will now appear on the screen.

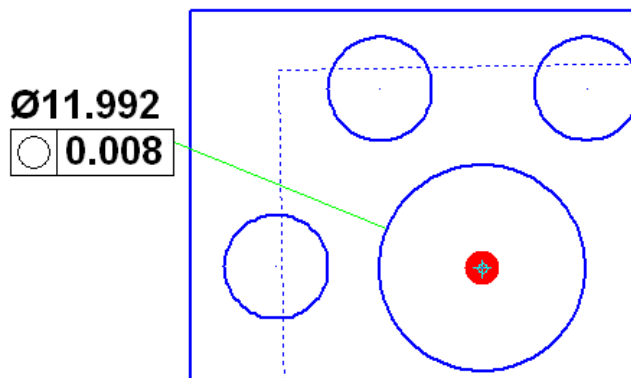


32.3 Roundness or Circularity



— All the points on a surface are in a circle. The tolerance is specified by a zone bounded by two concentric circles.

If the geometric tolerance button is switched on, the roundness of a circle will be displayed automatically underneath the diameter in the graphic window.

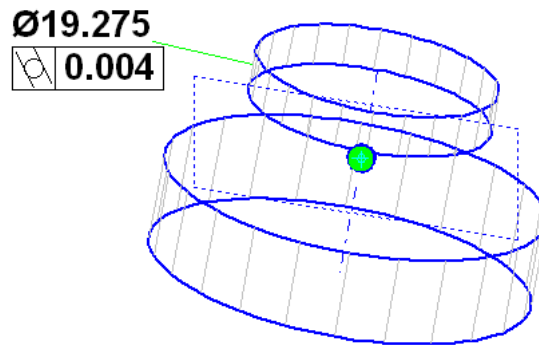


32.5 Cylindricity



— All the points of a surface of revolution are equidistant from a common axis. A cylindricity tolerance specifies a tolerance zone bounded by two concentric cylinders within which the surface must lie.

If the geometric tolerance button is switched on, the cylindricity of a cylinder will be displayed automatically underneath the diameter in the graphic window.

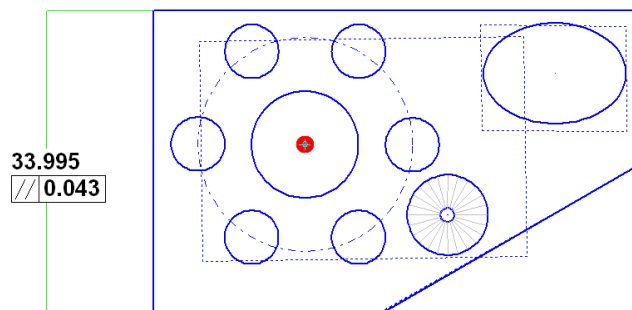


32.6 Parallelism



— The condition of a surface or axis equidistant at all points from a datum plane or axis. Parallelism tolerance specifies one of the following: a zone defined by two planes or lines parallel to a datum plane or axis, or a cylindrical tolerance zone whose axis is parallel to a datum axis.

If the geometric tolerance button is switched on, the parallelism between two lines or planes will be displayed automatically underneath the dimension in the graphic window.

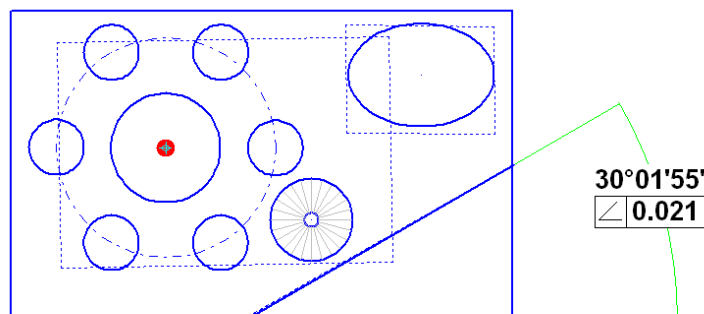


32.7 Angularity

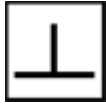


— The condition of a surface or axis at a specified angle (other than 90°) from a datum plane or axis. The tolerance zone is defined by two parallel planes at the specified basic angle from a datum plane or axis.

If the geometric tolerance button is switched on, the angularity between two lines or planes will be displayed automatically underneath the angle in the graphic window.

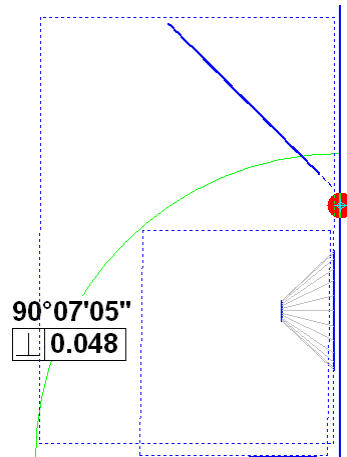


32.8 Squareness

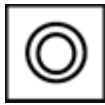


— The condition of a surface or axis at a right angle to a datum plane or axis. Perpendicularity tolerance specifies one of the following: a zone defined by two planes perpendicular to a datum plane or axis, or a zone defined by two parallel planes perpendicular to the datum axis.

If the angle is between 96°-84° and the 'Geometric Tolerance' button is switched on, the perpendicular (squareness) between two lines or planes will be displayed automatically underneath the angle in the graphic window.



32.9 Concentricity



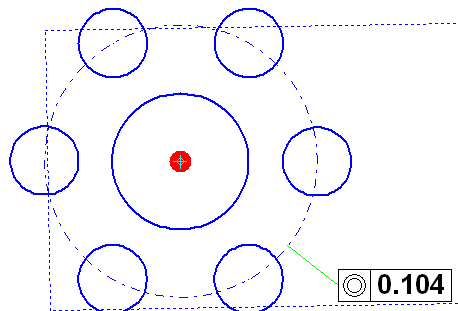
— The axes of all cross sectional elements of a surface of revolution are common to the axis of the datum feature. Concentricity tolerance specifies a cylindrical tolerance zone whose axis coincides with the datum axis.

To display the concentricity of two circles click on the first and then on the second circle, an outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and click. The geometric tolerance will appear on the screen.

32.10 Total Run out

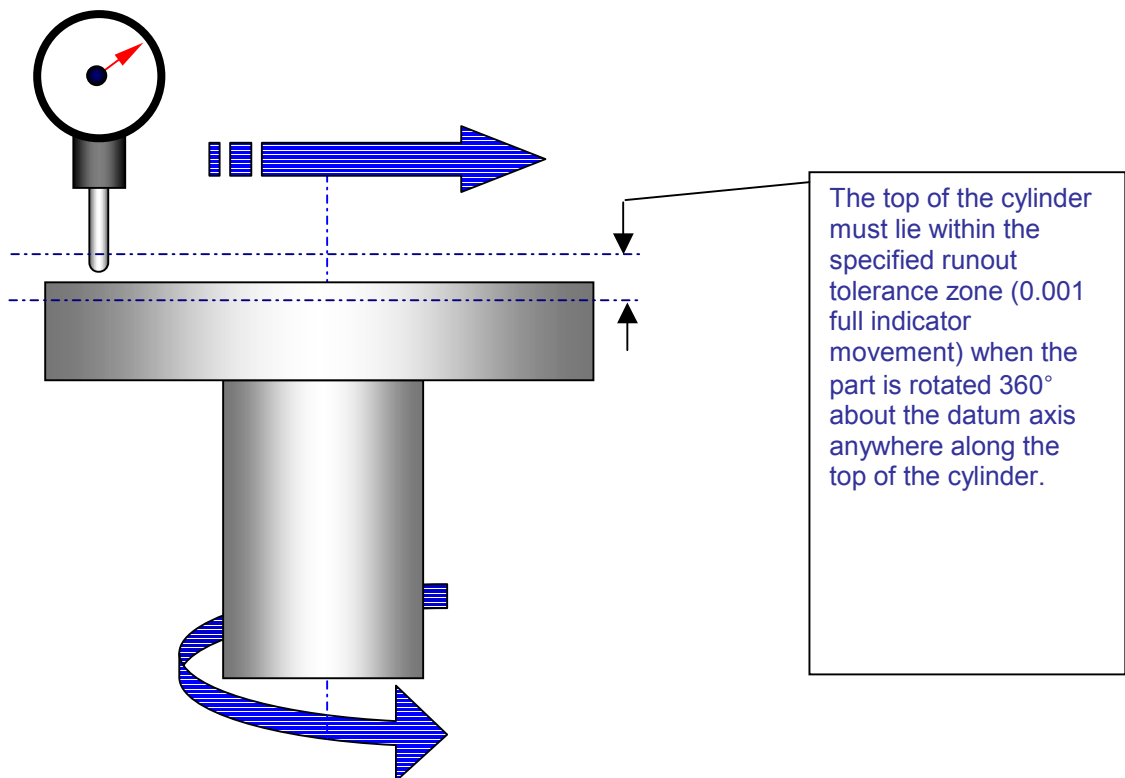
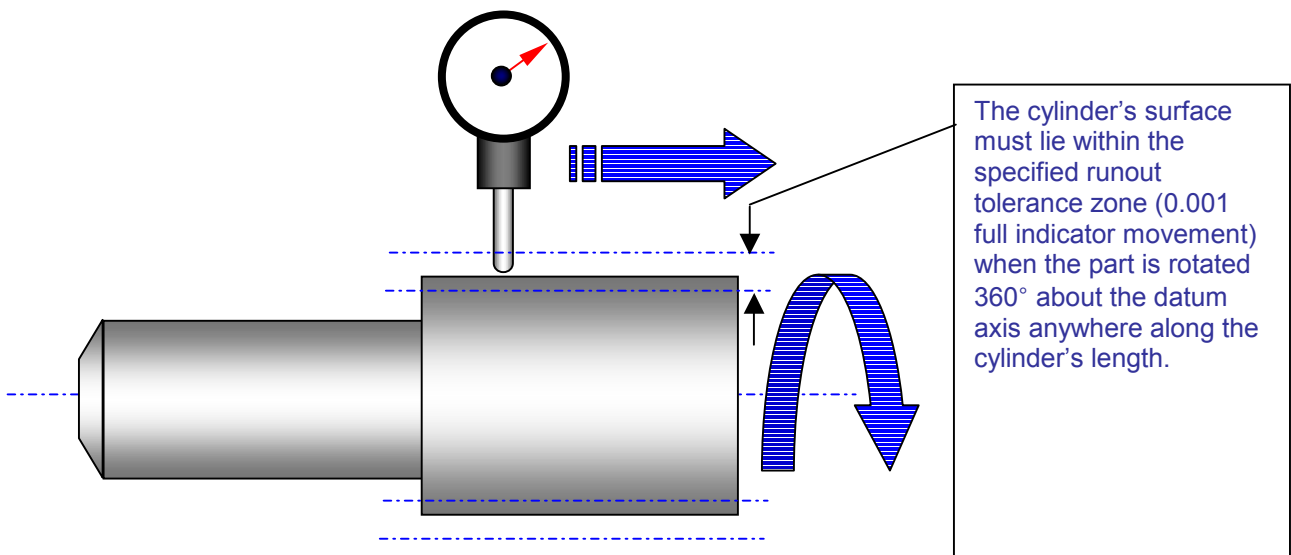


— Provides composite control of all surface elements. The tolerance applied simultaneously to circular and longitudinal elements as the part is rotated 360 degrees. Total Run out controls cumulative variation of circularity, cylindricity, straightness, coaxiality,



angularity, taper and profile when it is applied to surfaces constructed around a datum axis. When it is applied to surfaces constructed at right angles to a datum axis, it controls cumulative variations of perpendicularity and flatness.

In Aberlink 3D it's possible to display the Total Runout between two cylinders / lines or between a cylinder / line and a plane perpendicular to the cylinder.



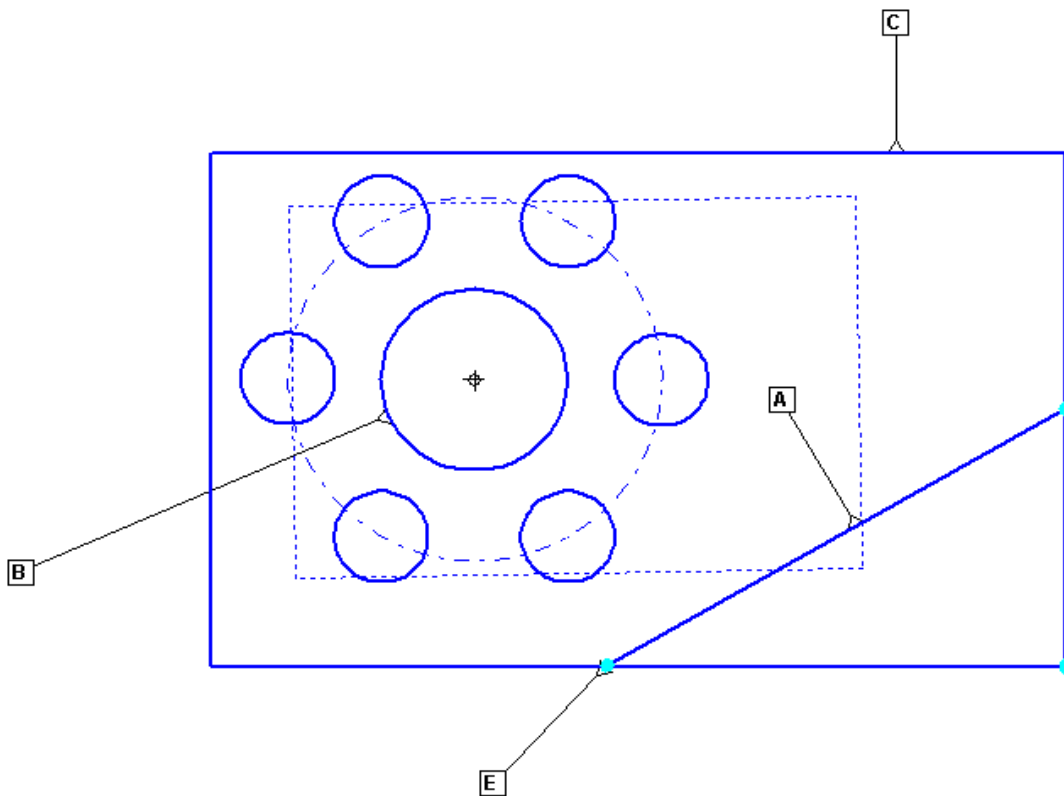
32.11 True Position



— A positional tolerance defines a zone in which the centre axis or centre plane is permitted to vary from true (theoretically exact) position. Basic dimensions establish the true position from datum features and between interrelated features. A positional tolerance is total permissible variation in location of a feature about its exact location. For cylindrical features such as holes and outside diameters, the positional tolerance is generally the diameter of the tolerance zone in which the axis of the feature must lie. For features that are not round, such as slots and tabs, the positional tolerance is the total width of the tolerance zone in which the centre plane of the feature must lie.

To display the True Position of a point or circle left click twice on that point or circle then right click, this produces a drop down menu, select the 'Cartesian / Polar Position' option and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension and left click. The geometric tolerance will now appear on the screen.

It is possible to allocate datum letters to the features after you have measured them. This is useful if you wish to match the datum letters marked on the drawing to the feature you have measured.



Datum Letter displayed for specific features

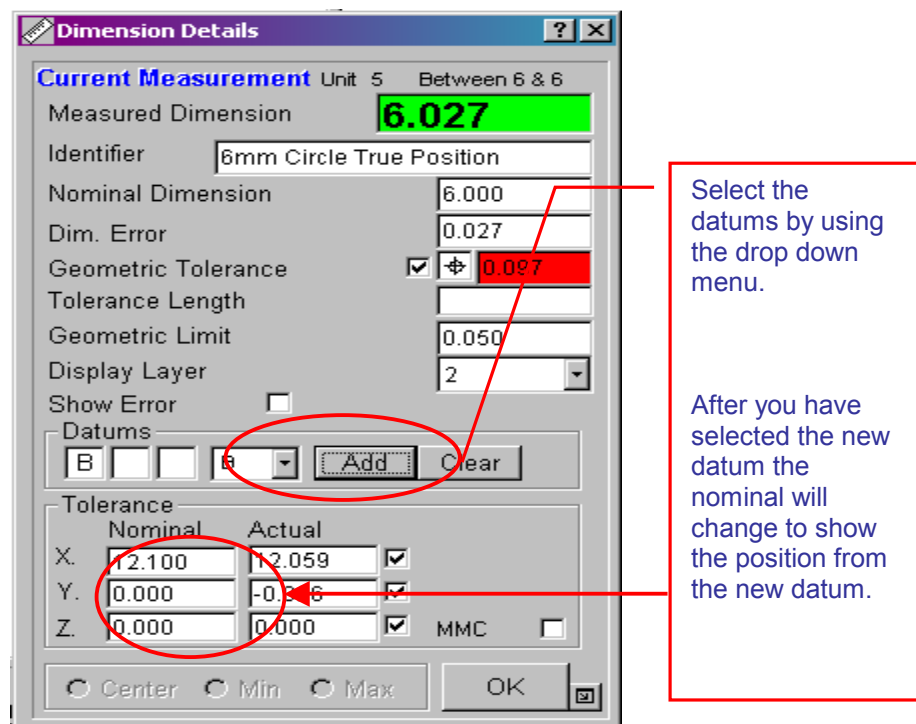
To allocate a datum letter to a feature 'right click' on that feature this will open the 'Measurement Window' you can now use the drop menu next to the word 'Datum' to select the letter you wish to assign to that feature.

It is possible to display the datum letters in the graphic windows by left clicking on a feature twice then right click to get a drop down menu, select the 'Datum Option' from the menu then left click on the screen to display the datum letter.

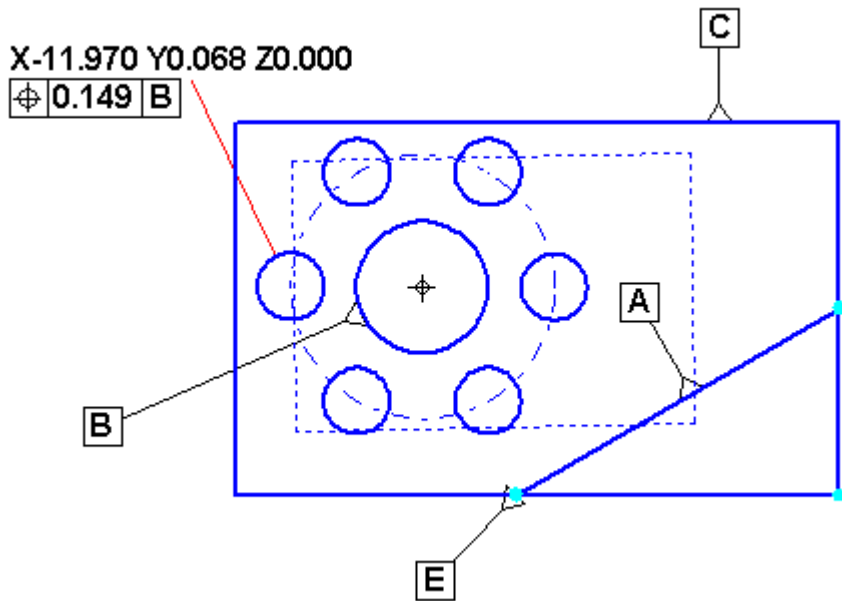
32.11.1 True Position relative to specified datum(s)

If the true position that you are measuring is relative to some other point on the component other than that which has been set as 0,0,0 then it is possible to show it relative to other specified datums. For instance if you have chosen a large hole as the reference (because it is an easy feature to measure automatically) but need to show the true position of a hole relative to a smaller hole specified as datum B, then this can also be done in the dimension details window.

Note:- to display the True Position of a circle or a point from features other than the origin, the datum letters must be assigned .

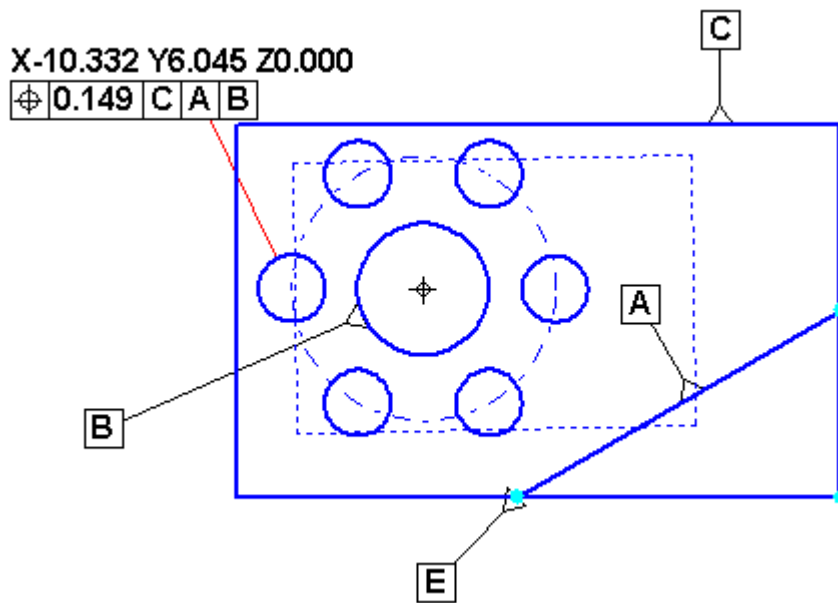


Select datum B and click on the 'Add' button. Make sure that the nominal position of the hole is now relative to this datum. When you now return to the main screen the true position will be displayed relative to datum B.



True position of circle from datum B

It is possible to select up to three datums relative to a true position.



True position of circle from datum C,A & B

The software will not automatically know the correct position for the circle and will have rounded the measured values to achieve a 'guess' at it's position. You must therefore check that the correct position values have been entered. Right click on the green dimension line attached to the position information to bring up the dimension details window.

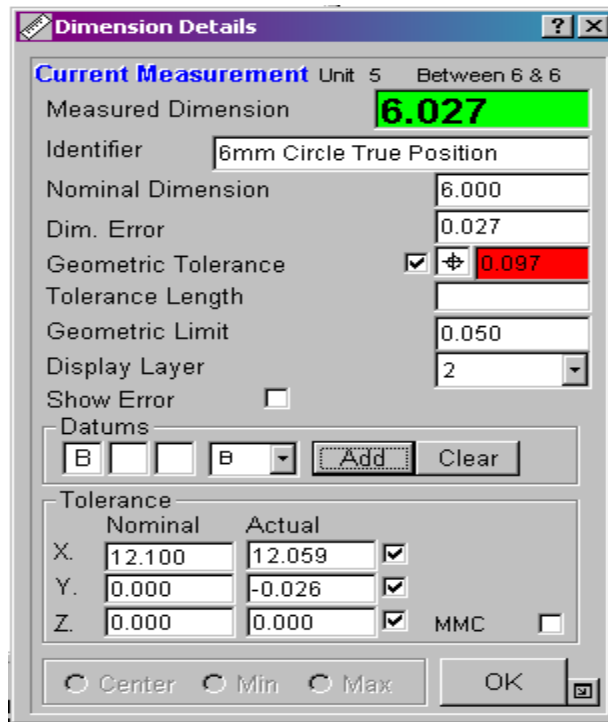
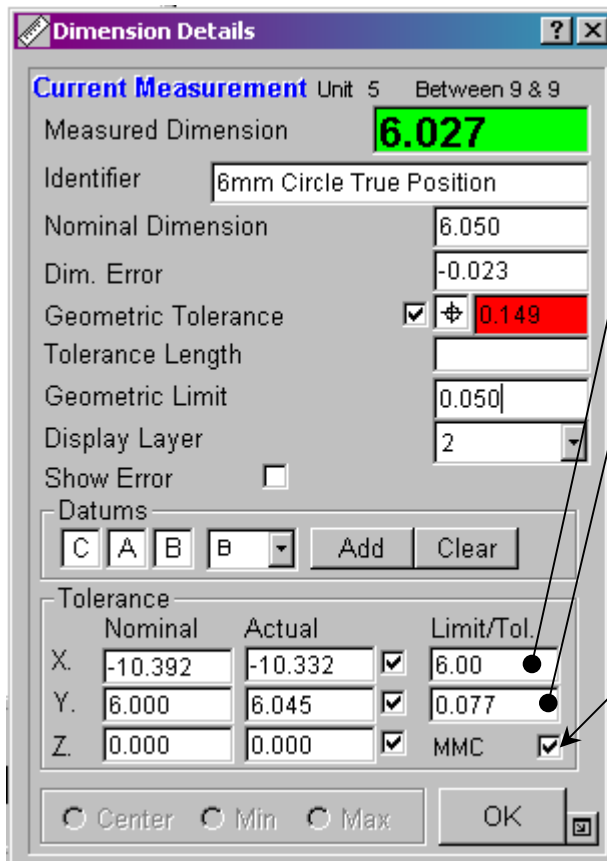


Fig. 17.0-10 True position of circle from datum B

The position of the circle is at the bottom of the details section. If you change these nominal values the true position value will change accordingly. Note that these values are relative to the datum position on the component being measured.

32.11.2 Maximum Material Condition

The maximum material condition for a hole can also be displayed if required. Again in the dimension details window tick the 'MMC' box. This will make two further boxes appear. In the top box type the minimum allowable diameter for the hole. The lower box will then be automatically filled in with the 'bonus' tolerance due to the 'MMC'.



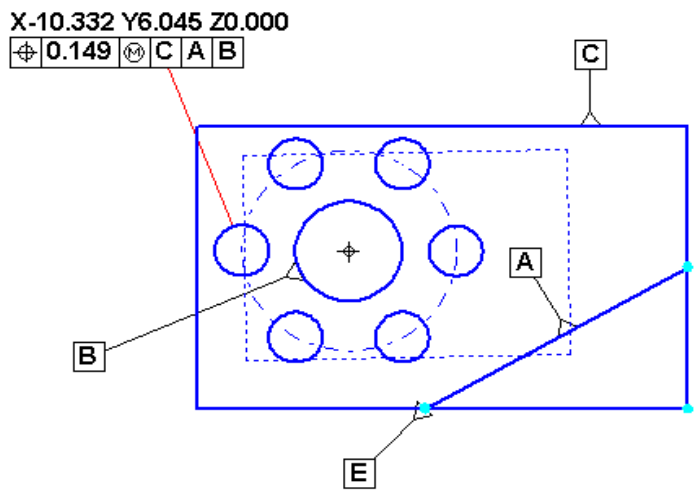
Enter the bottom limit for the diameter here.

MMC 'bonus' tolerance is show here, the bigger the hole, the bigger the positional tolerance.

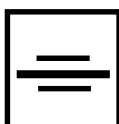
Click to get the two 'MMC' boxes to appear.

True position of circle from datum B with 'MMC'

When you return to the main screen the 'MMC' symbol will be present and the true position value will be adjusted by the bonus tolerance.

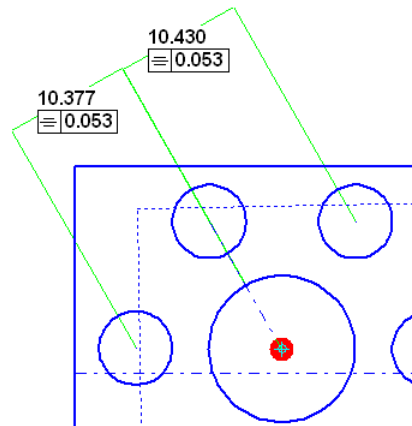


32.12 Symmetry

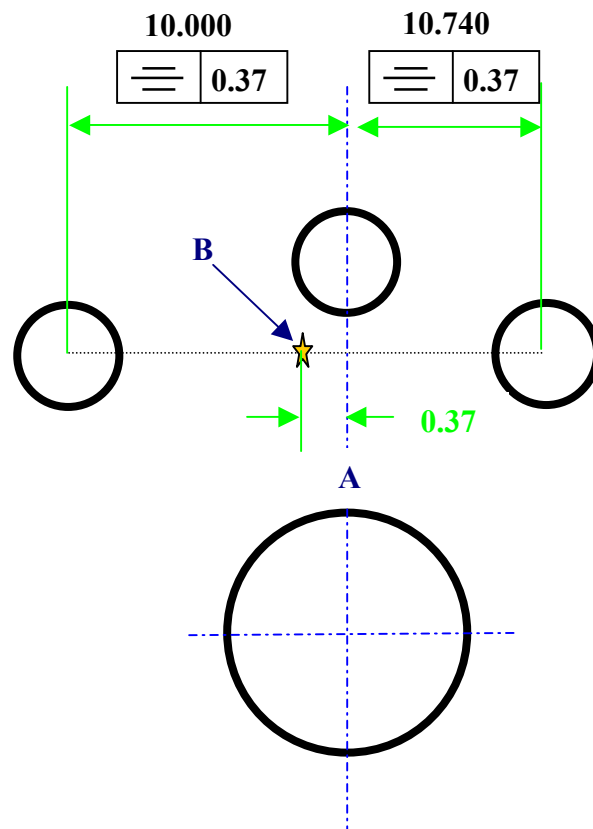


- The condition where the median points of all opposed elements of two or more feature surfaces are congruent with the axis or centre plane of a datum feature.

If the geometric tolerance button is switched on, the symmetry between two features and a centre line will be displayed automatically underneath each dimension in the graphic window.



In Aberlink 3D the symmetry result is calculated from three features - the centre line feature (A), and the mid point (B) between two other features, the difference between the mid point and the centre line feature is displayed as symmetry under both dimensions in the graphic window.

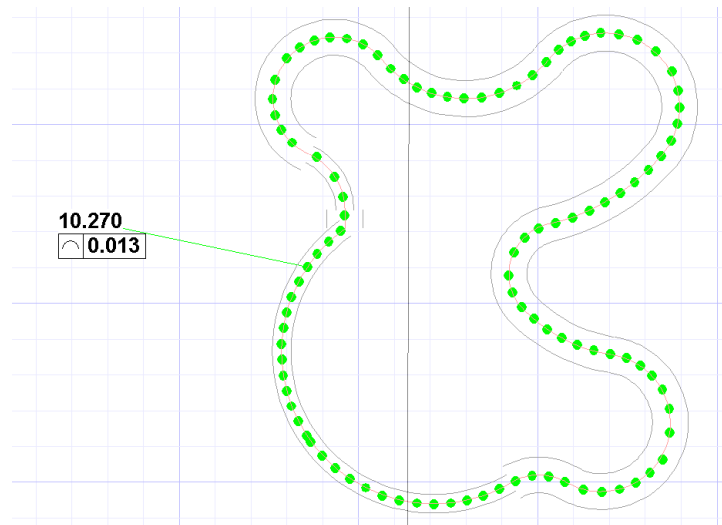


32.13 Profiles



— A tolerancing method of controlling irregular surfaces, lines, arcs, or normal planes. Profiles can be applied to individual line elements or the entire surface of a part. The profile tolerance specifies a uniform boundary along the true profile within which the elements of the surface must lie.

If you best-fit a DXF file to a measured curve it is possible to display the profile tolerance by left clicking twice on the curve, if you then right click you will see a drop down menu pick 'Profile' option and the outline of a leader line will appear. Move the cursor to a convenient position on the screen, where you would like to site the dimension, and left click for a third time. The geometric tolerance will now appear on the screen.



33.0 Change History

Date of Change	Description of Change		Changed by
22/10/07	Geometrical tolerances chapter added		CJH
12/11/07	Index updated		CJH
29/10/08	Content review (Chris W)		CJW
21/01/09	Print review		CJH
17/02/09	Document review		AC
19/02/09	Document review changes implemented		CJW

34.0 Contact Details

Aberlink Ltd.
Eastcombe
Gloucestershire
GL6 7DY, UK

Tel +44(0)1453 884461

Fax +44(0)1453 882348

Email

Website

sales@aberlink.co.uk

www.aberlink.co.uk