

The TaskJuggler (<http://www.taskjuggler.org>) Manual

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The TaskJuggler (<http://www.taskjuggler.org>) Manual
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This document describes TaskJuggler version 2.4.1

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About this document

This document describes TaskJuggler version 2.4.1

The TaskJuggler manual consists of two parts. The first part contains general usage information and a tutorial. The tutorial is highly recommended for all first-time TaskJuggler users. It is a very good introduction to many TaskJuggler concepts and features. The second part is the language reference.

Chapter 1. Introduction

1.1. About TaskJuggler

TaskJuggler is a modern and powerful project management tool. Its new approach to project planning and tracking is far superior to the commonly used Gantt chart editing tools. It has already been successfully used in many projects and scales easily to projects with hundreds of resources and thousands of tasks.

TaskJuggler is an Open Source tool for serious project managers. It covers the complete spectrum of project management tasks from the first idea to the completion of the project. It assists you during project scoping, resource assignment, cost and revenue planning, risk and communication management.

TaskJuggler provides an optimizing scheduler that computes your project time lines and resource assignments based on the project outline and the constraints that you have provided. The built-in resource balancer and consistency checker offload you from having to worry about irrelevant details and ring the alarm if the project gets out of hand. Its flexible "as many details as necessary"-approach allows you to still plan your project as you go, making it also ideal for new management strategies such as Extreme Programming and Agile Project Management.

If you are about to build a skyscraper or just want to put together your colleague's shift plan for the next month, TaskJuggler is the right tool for you. If you just want to draw nice looking Gantt charts to impress your boss or your investors, TaskJuggler might not be right for you. It takes some effort to master its power, but it will become a companion you don't want to miss anymore.

1.2. Features and Highlights

- Manages tasks, resources and costs in one package
- Automatic resource leveling, tasks conflict resolutions, and task filtering
- Comprehensive and flexible views and reports so you can find the information you need when you need it
- Built-in templates to get you started (you can also save your own schedules as templates for future use)
- Project tracking and status reporting
- Graphical User Interface to conveniently edit your projects, view and generate Gantt charts and reports
- Unlimited number of scenarios (baselines) of same project for what-if analysis
- CSV data export for exchange with Office Suites
- Risk analysis

- Project breakdown and management team support
- Flexible working hours and vacation handling
- Support for shift working
- Multiple timezone support
- Tasks may have initial costs, finishing costs
- Resources may have running costs
- Support for profit/loss analysis
- HTML and XML report generation
- Powerful project description syntax with macro support
- Support for central resource allocation database

1.3. TaskJuggler on the Web

The official TaskJuggler web site can be found at <http://www.taskjuggler.org> (<http://www.taskjuggler.org>).

Since the developers are mostly busy project managers themselves, we have created a forum (<http://www.taskjuggler.org/FUDforum2>) for users to help each other.

1.4. Change Log

1.4.1. Version 1.0.0 (2002-03-14)

- Initial stable public release.

1.4.2. Version 1.0.1 (2002-03-15)

- Fixed completely broken global vacation handling.
- Added test case for vacation handling to test suite.

1.4.3. Version 1.1 (2002-05-27)

- Added some reports to the example file, so users actually get a result of the TaskJuggler run.
- Support for later completion of task and resources added. By writing 'supplement task <ID> { ... }' an already defined task can be extended. So it's easier now to create a file which contains the vacations for all resources separate from the resource definition itself.
- Extended expression parser to work on string type values as well.
- `logicalexpression` for `hidetask`, `rolluptask` etc. can now contain functions as well. Currently there is support for 'istask', 'isresource', 'isaccount', 'issubtaskof', 'contains', 'ismilestone'.
- Moved the docs directory from TaskJuggler subdir to topdir.
- Added feature list and change-log to the documentation.
- `property_reference` is now sorted in alphabetical order.
- Added lots of missing attributes to `htmlaccountreport`.
- Added missing `export` report to documentation. Export reports can now contain the scheduled tasks as well as the resource allocations.
- New keywords `planbooking` and `actualbooking` to enter fixed bookings of resources in the resource declaration.
- Added new example project to illustrate the use of export in big projects that are split into sub projects.
- HTML comments in HTML report files are now using correct syntax.
- Partial fix for correct time zone handling.
- Support for STDIN reading and STDOUT writing added. This can be used when calling TaskJuggler from CGI scripts.

1.4.4. Version 1.2 (2002-06-17)

- Fixed sorting by ID for all HTML reports.
- Fixed bug in vacation handling. Vacations that started before the project were silently ignored.
- Added support for `taskattributes` to export report.
- XML Output changes: Basically the XML output is more simple to parse, some values were added and corrected.
- Added a first simple TaskJuggler XML-output viewer for KDE. See `ktjview/README` for installation. Configure with KDE support enabled.
- Disabled ical support by introducing the `HAVE_ICAL` switch in the code. The switch is not yet configure supported, but building with `--with-kde-support` should work now without failing on missing `libical`.

- Support for URLs in HTML reports added.
- Legacy HTML elements have been removed from HTML reports. TaskJuggler now creates pure HTML 4.0 code.
- Added support for insertion of raw HTML code into reports. This can be achieved with `rawhead` and `rawtail` .
- Added support for user defined style sheets in HTML reports by using the `rawstylesheet` attribute.
- Strings can now be enclosed in either single or double quotes. A single quoted string may contain double quotes and vice versa.
- Working hours can now be declared on project level. This also determines if a day is considered a working day or not.
- With `startbuffer` and `endbuffer` you can now specify that there might be some air left in a certain task.
- Remo's Gantt chart generators have been included in the `Contrib` directory.

1.4.5. Version 1.3 (2002-07-30)

- This release features some bigger cleanup changes. Some of them do break compatibility with older version of TaskJuggler. While we try very hard to avoid such situations, we do prefer to have a consistent and logical language. Since the TaskJuggler user base is still comparatively small, we decided to break compatibility now rather than later. The changes are fairly minor, so they won't affect many users. Please see further down for more details.
- Added Perl/Tk tool to view Gantt charts and other project information.
- Added PERT-chart generator from Philippe Midol-Monnet.
- Added support for shifts in `shift` and `task allocate shift`.
- Fixed vim syntax highlighting. Some keywords were missing.
- Export report had syntax bug when milestones were present. Fixed.
- Fixed handling of week, month and year duration specifications.
- `now` and `timingresolution` are no longer properties. They are now optional attributes of project. They currently still work as properties as well but a warning is issued and they will be removed in the next major release.
- `dailyworkinghours` and `yearlyworkingdays` have been implemented to allow the user for better control over the conversion from working days to working hours.
- Added support for a `select` function for alternative resource allocations.
- All load values in HTML reports can now be scaled by specifying a `loadunit`.
- Improved readability of scheduler error messages.
- Added new example project to the `Examples` directory to illustrate how to create shift schedules with TaskJuggler.

- Fixed scheduler for working hours around midnight. This bug affected shifts as well as general working hours.
- Extended timezone support. TaskJuggler will now operate properly when TZ environment variable is set.

1.4.6. Version 1.4 (2002-12-18)

- Only export references to tasks which are exported in the same report.
- Allow supplements of tasks within task definitions.
- Converted documentation to DocBook. We now have a much nicer and more structured manual. A printable version is available as well now.
- Fixed HTML code for bookedlight cells. Those were rendered without background on some browsers.
- Added support for multi-level sorting in reports. `sorttasks` and `sortresources` now take multiple criteria.
- Several bugs in the sorting direction code have been fixed. `startup`, `startdown`, `endup` and `enddown` have been replaced by `planstartup`, `planstartdown`, `planendup` and `planenddown`.
- The optional attribute `taskprefix` has been added to include. This allows other projects to be added at arbitrary points in the task tree as sub projects.
- Include statements within tasks are no longer supported. They lead to ambiguous interpretation of certain attributes.
- The optional attribute `taskroot` has been added to export. This allows to export sub tasks of a tasks to be exported as root-level tasks.
- The project file reader has been made fully Unicode aware. It is now possible to use non-ASCII characters in text strings and comments.
- Two new functions have been added for use in logical expressions. `isplanallocated` and `isactualallocated` can be used to show only resources that have been allocated to a certain project in a given time frame.
- Made week of year calculation ISO 8601:1988 and DIN 1355 compliant. This also affects the month and year correlation in weekly reports. You can use the optional project attributes `weekstartssunday` and `weekstartsmunday` to specify whether you like to start you week on Sunday or Monday.
- Support for a `flags` columns added to HTML reports.
- Sub tasks do now inherit the dependencies of their container tasks. Specifying dependencies after sub tasks is now illegal since they would be only used for checking, but not for scheduling.
- The logic checker for task attributes has been completely rewritten. Since it probably catches some more errors, you might have to fix your project now. Such cases would have resulted in wrong results anyhow. Lots of test cases have been added to the test suite to validate the checker.
- The error reporting has been drastically improved. The messages should be more precise now and errors that are triggered by other errors should be not so prominent anymore.

- A new report type has been added. `htmlweeklycalendar` can be used to generate weekly calendars.
- The format of time specifications in HTML reports is now configurable via `timeformat` and `shorttimeformat`
- The keyword `xmltaskreport` is now deprecated. It has been replaced by `xmlreport`. The rest of the syntax remains identical.
- The tool `xml2ganttt.pl` has been renamed to `tjx2ganttt` and moved from the Contrib directory to the main directory. The tool `xml2png` has been removed.
- Included new version 0.2.2 of TJ-Pert from Philippe.
- The load numbers on the bars of the HTML task and resource reports can now be turned on and off using the `barlabels` attribute.
- The HTML reports feature now 3 kind of index numbers. The sequence number reflects the order of declaration in the project files. The index is a logical order based on the hierarchy and other attributes. The number is the index in the generated list. What used to be the `no` column is now the `index` column.
- The sequence of properties in the project file can now be used as sorting criteria as well.

1.4.7. Version 1.4.1 (2003-02-24)

- Another redo of the loop detector. Now checking tasks not only forward, but also backwards. Insufficiently specified task boundaries are no longer detected, since they are flagged with missing start/end messages after the scheduler run.
- The dependency loop detector can now be skipped with the `--nodepcheck` command line option.
- The dependency loop detector runs now significantly faster for larger projects.
- Broken HTML table when `schedule` was used with `showactual` fixed.
- HTML reports can now show a column with the completion degree and the completion status. The rows can also be sorted by these new columns.
- The HTML and XML reports are now UTF8 encoded. This should eliminate problems with languages that require non-latin1 character sets.
- Currency values in HTML reports are now always right aligned.
- A bug in the handling of nested Resources and Shifts has been found and fixed. The bug lead to wrong load values for all nested resources. The bug was introduced between versions 1.2 and 1.3.
- If some container tasks could not be scheduled due to problems with a sub task no error message was generated. This has been fixed now.
- Fixed scheduling of container tasks, so that container tasks with only milestones get properly scheduled.
- Only export min/max start/end times when they were explicitly specified and do no longer inherit project start/end times for this purpose.

- `htmlaccountreport` now supports quarterly and yearly calendar columns.
- Fixed XML reports so that milestone end dates are same as start dates.

1.4.8. Version 1.4.2 (2003-03-10)

- Indentation for tree structure in HTML reports is now done with cell margins. This should no longer look bad if the label gets wrapped by the browser.
- HTML tables now use explicit head and body sections. This should repeat the table header when printing HTML reports from some browsers.
- Fixed segfault in XML report generation. Only plan values are now exported in XML report.
- Task scheduling is also set when a fixed start or end date is specified.
- Better error reporting for syntax errors in macros. The call stack with full arguments is included in the error message now.
- The cost column in HTML task or resource reports now only contains cost. Support for a revenue and profit column has been added.
- Abbreviated month name are now encoded properly in non-Latin1 languages as well.
- Milestones in HTML calendars are now visible in text browsers and printouts as well.
- New attribute reference added to task.

1.4.9. Version 1.9.0-unstable (2003-06-25)

- A new HTML report type for status report has been added. See `htmlstatusreport` for details.
- HTML reports are now a lot more flexible. New CSS elements have being used and the table elements are customizable now. See optional column attributes for details.
- Support for user-defined attributes has been added.
- Resource allocations can now be made mandatory.
- The format of numbers and currency values can now be specified with `numberformat` and `currencyformat`. The old keyword `currencydigits` has been deprecated.
- All reports have now support for daily, weekly, monthly, quarterly and yearly calendars. Task lines now contain Gantt-chart like bars.
- HTML reports got the additional columns `hierarchno` and `hierarchindex`.
- Several new query functions and operators for logical expressions have been added.

- Scenario specific task attributes can now be prefixed with the scenario ID followed by a colon. The attributes starting with 'plan' or 'actual' have been deprecated.
- Fixed the URLs for task and resource names in HTML reports.
- Cost, revenue and profit values as well as effort values are now indented in tree sorting mode for all HTML reports.
- Length and duration tasks with resource allocations are no longer trimmed to the first and last resource allocation.
- Fixed rounding error in effort calculation that led to the allocation of an extra time slot in some cases.
- Fixed wrong scheduling of tasks that had a length or duration specified as hours or minutes.
- 'length' based task now use the global working hours and global vacation settings as a criteria of what is a working day. The tasks now always end during working hours and not at midnight.
- `isplanallocated` and `isactualallocated` had broken time interval handling. This is fixed now.
- `workinghours` and `currency` are no longer global properties. They are now optional attributes of the project property.
- The scenario name is no longer displayed by default if more than one scenario is included in a report. A column `scenario` must be explicitly added if the scenario name should be reported for each line. The attributes 'showactual' and 'hideplan' have been deprecated. The scenarios attribute now controls which scenarios should be shown.
- Container tasks in export reports no longer have fixed start and end date if they have their sub tasks exported as well.
- Resource allocations are now inherited from parent tasks.

1.4.10. Version 1.9.1-unstable (2003-07-29)

- A new class of reports has been added. CSV reports (Comma separated values) are useful to import TaskJuggler reports into other productivity applications such as spreadsheets. The new reports are called `csvtaskreport`, `csvresourcereport` and `csvaccountreport`.
- HTML Calendars have now a navigation aid. Moving a mouse over a cell will show the date and task/resource id in the browser status bar.
- Background cells in HTML calendars are now merged. This makes TaskJuggler report generation faster and reduces the size of HTML report files.
- The export report can now be a main project file as well.
- A new keyword for taskattributes of export reports has been introduced. The keyword `all` causes all supported task attributes to be exported.
- Various speed improvements.
- The broken milestone symbol in HTML calendars has been fixed.

- HTML reports now have a black grid to separate the cells. This enhances readability both on the screen and on printouts.
- The functions for Logical Expressions are now using capital letters to improve their readability. The all lowercase versions are still supported, but the recommended versions are now the ones with intermixed uppercase letters. `isTaskOfProject` was added as new query function.
- The maximum allocation of a resource for a task is no longer limited by default. `maxeffort` now defaults to 0 (unlimited) instead of 1.0 (8 hours per day). To have the same behaviour as in TaskJuggler 1.x version you need to specify `maxeffort 1.0` before any resource definition. This change was made since many users were confused when after increasing the daily working hours resources were still only allocated 8 hours per day.

1.4.11. Version 1.9.2-unstable (2003-09-05)

- Support for new XML format has been added. The old format is still supported. TJ can read both old and new format XML files but will use the new XML format for output.
- The property `projectids` has been added. It is used in export reports to declare all the project IDs that are used in the report.
- Resource booking periods can now overlap with off-duty hours, vacation or other task assignments. This is controlled by the `sloppy` attribute.
- Effort based tasks now correctly recognize if the effort was partially specified with booking attributes. The effort is no longer allocated on top of the bookings.
- You can now reference environment variables by writing `$(VAR)` as a means to pass runtime values to TaskJuggler.
- Several inconsistencies and off-by-one errors with respect to task end times have been fixed.
- TaskJuggler can now create 'make' compatible dependency information.
- The number of errors after which TaskJuggler stops processing is now configurable via a command line option.

1.4.12. Version 2.0.0 (2003-11-24)

- Fixed completion coloring in HTML reports.
- Fixed segfault in certain cases of inherited resource allocations.
- Macro names in macro calls can now be prefixed by a question mark to suppress warnings if the macro is undefined.
- Microsoft and MacOS text files are now read in correctly.

- Report cells can be left empty and URLs can be omitted controlled by a logical expression. This is controlled by `hidecelltext` and `hidecellurl`.
- New functions `isATask`, `isAResource` and `isAnAccount` can now be used in logical expressions.
- XML version 2 files are now compressed with `zlib`.

1.4.13. Version 2.0.1 (2004-03-08)

- Fixed handling of resource allocations with multiple shift intervals.
- Fixed double-quoting of HTML special characters such as umlauts.
- Added query function `isDutyOf()` to select tasks where a certain resource has been assigned to.
- The contents of XML reports can now be limited with the usual filter mechanisms. Support for `hideresource`, `hidetask`, `rollupresource` and `rolluptask` has been added. Also scenario filtering was implemented for XML reports.
- Weekly, monthly, quarterly and yearly HTML reports now have resource vacations as well. If the vacation fills the complete report cell term, the cell has a yellow background.
- Fixes for building TaskJuggler on FreeBSD added.
- `maxeffort` and `load` have been replaced by the far more flexible concept of limits.

1.4.14. Version 2.1.0 (2005-03-07)

- TaskJuggler now has a nice face. Beside the commandline application `taskjuggler`, you can now use `TaskJuggler` or `ktjview2` as a graphical user interface to enter and schedule your projects.
- New optimizer that achieves much better resource selection resulting in shorter overall project times.
- Passive resources like meeting rooms, machines and the like, that do not contribute to the effort of a task can now be modelled by setting their efficiency to 0.0.
- Added critical path analyser. Each task is rated and the rating can be listed in the HTML and CSV report.
- New task state added. When a task is not finished by the planned end date, it now marked as `late`.
- Task dependency specifications (`depends` or `precedes` can now have optional gap specification. It is possible to specify the gap in calendar time (`gapduration`) or working time (`gaplength`).
- The speed of report generation has been significantly improved. This is especially true for reports that make use of filter functions.
- Added `status` and `statusNote` to XML reports.
- Added some missing properties to the documentation. Mainly the sorting criterias were missing.

- Fixed a memory leak during XML report generation.
- Fixed scheduling of nested task that had an external dependency and an inherited start/end date.
- Limits of resource allocations with multiple alternatives are now correctly handled. The limits were applied to each individual resource instead of to the whole allocation.
- The task priority is now always properly respected. Due to a bug in the scheduling algorithm a heavy mixture of ALAP and ASAP tasks with various levels of priorities, ALAP tasks were treated more favorable than they should have been treated. This fix can drastically reduce the scheduling speed when you have a heavy mixture of ALAP and ASAP tasks with varying priorities.
- The error checking and reporting of logical expressions has been drastically improved.
- The reports are now generated relative to their definition file and no longer relative to the current working directory where you started the program.

1.4.15. Version 2.1.1 (2005-08-04)

- The code for the generation of iCal reports has been revived again. iCal is a standard format to exchange data with calendar applications such as KOrganizer.
- The contents of export reports can now be customized with the properties attribute. The report interval is customizable as well now.
- Add new chapter to manual that describes how to use TaskJuggler as a project tracking tool.
- The HTML version of the manual has now a new look and many more syntax examples have been added to the property reference.
- The TaskJuggler editor now supports printing of project files.
- Fixed build with GCC 4.
- Fixed build problems in the doc directory on Debian Unstable and FC3.
- We are now using docbook-utils instead of docbook-toys to generate the documentation.
- Filtering resources and tasks in the TaskJuggler GUI reports now always works properly.
- Fixed generation of reports with absolute file names.
- Make sure that all dates specified in project files lie within the Unix time space. For technical reasons we need to limit this to 1971-01-01 - 2035-01-01.
- Fixed some crashes related to out of project time specifications.
- Warnings about pre 2.0 deprecated syntax elements have been converted to errors.
- Fixed sorting of task reports when not using the default scenario as first scenario.
- Fixed projection scheduling mode. Tasks with bookings equal or larger than the effort lead to scheduling errors.

1.4.16. Version 2.2.0 (2005-12-05)

- The two graphical front-ends that have been present in earlier TaskJuggler releases have been merged into one new front-end. It's called TaskJugglerUI. The `ktjview2` and `TaskJuggler` executables are no longer included. This was done also to avoid name clashes on Windows/Cygwin.
- The TaskJuggler user interface now supports printing of high-quality task and resource reports.
- Major usability improvements for the GUI. It's now fully navigable by keyboard. The scaling/zooming of the Gantt chart has been improved.
- HTML reports are now rendered with an embedded browser instead of launching an external browser.
- Export reports are now loaded into the editor when selected in the report browser.
- The GUI supports now multiple project templates. The templates can be customized on loading to reflect the current date.
- Added date picker to GUI editor. By pressing CTRL+D the user can insert or change a date using the comfortable date picker widget.
- The GUI editor now supports search and replace over all files.
- The computation of completion degrees of container task has been improved to produce more meaningful values for all milestone or all effort tasks.
- To get Gantt and resource reports in the GUI the column 'chart' must be specified. They are no longer displayed automatically. This was done to have more consistency between the printed version of the GUI reports and the other reports.
- The default separator for CSV files is now a semicolon since this is what OpenOffice.org uses by default. But this can be changed if needed.
- The projection scheduling mode has been fixed and extended. In strict mode bookings will be scheduled only after the current date. In sloppy mode, bookings will also be scheduled prior to the current date for tasks that have no bookings at all. The modes can be set in the scenario definition.
- Fixed reporting of value 1,000 in US currency format.
- Fixed reported task duration value in all report types. Value was only correct when unit 'days' was used.
- Fixed account reports which had summary lines that were all 0. In HTML reports the summary columns were rendered all black.
- Fixed detection of cyclic brother tasks. This caused taskjuggler to go into a memory hogging endless loop.
- Fixed bug in priority handling. Under certain circumstances resources were allocated to lower priority tasks even though they should have been assigned to higher priority tasks.
- Fixed critical bug that turned 'precedes' of parent tasks into 'depends' of child tasks.
- Fixed cost accounting for non-working resources. They were always accounted to 0.

1.4.17. Version 2.3.0 (2006-09-05)

- Added improved error checking for 'timezone' attribute. Only values as determined by tools like tzselect are allowed, e. g. "Europe/Berlin".
- The GUI GANTT chart now can highlight critical pathes. See minslackrate for details how to use the feature.
- The htmlweeklycalendar has been reworked. It now only list tasks if they are being worked on that day. A new attribute weekdays can be used to only show some days of the week. This can be used to hide e. g. weekdays.
- ICal reports now include events. The completion value is now shown correctly and assigned resources are included.
- Fixed handling of tasks that have 'precedes' and 'depends' attributes.
- Single and double quoted strings may now contain single or double quotes when escaped by a preceding backslash.
- Fixed 'gaplength' and 'gapduration' handling for other scenarios than the default one.
- Fixed 'duration' column in all reports. Values equal or smaller than 24 hours were reported too high.
- No longer show dependency arrows in Gantt chart for inherited dependencies.
- Generate proper warning when bookings are assigned to container tasks or milestones.
- It is now possible to book off-hour and vacation time slots with 'booking' when the overtime attribute is used.
- Added support for a more compact way to specify bookings. It's now possible to list multiple comma seperated time intervals in a single booking statement.
- Fix build system so that kde-config is no longer mandatory. This simplifies compiling on Windows/Cygwin and Qt-only installs.
- Speed improvements for the loop detector. Large projects with many top-level tasks should be scheduled significantly faster now.
- 'start' and 'end' attributes specified for derived scenarios no longer cause accidental changes of the scheduling direction. This guarantees that a task has always the same scheduling direction in all scenarios.
- Added support for more compact workinghour specifications. `workinghours mon - fri 8:00 - 15:00` as well as `workinghours mon, sat, sun off` are now possible.
- Added man pages for taskjuggler and TaskJugglerUI.
- Fixed infinite loop bug in critical path detectors. With certain task dependencies TaskJuggler could get stuck forever when processing the project.
- Fixed TaskJugglerUI crash when processing a project with many runaway tasks.
- Better fit of report interval for printed Gantt charts.
- Fixed header of weekly and monthly CSV reports.
- XML reports now use the gzip compressed version 2 XML format by default.

- Add check to forbid assigning account groups to tasks.
- Added Turkish translations for TaskJugglerUI.

1.4.18. Version 2.3.1 (2007-01-30)

- Added support for automatic macros like `now`, `projectstart` and `projectend`.
- Added monthly calendar HTML report.
- Added `period` property as a shortcut for the combined use of `start` and `end`.
- Added more details to the pop-up info for tasks and resources in the UI.
- Added support for warnings and turned some non-critical errors into warnings.
- Improved scheduling performance for projects with long dependency chains.
- Added new attribute `purge` to clear inherited allocations and flags from a task or resource.
- Fixed complexity explosion in loop detector and critical path analyzer. Larger projects that made heavy use of inherited dependencies had an exponentially growing run time of these components.
- The threshold for the critical path detection now defaults to 10%. All paths that have less than 10% slack time will be marked as critical.
- Fixed problem where editor tools were doubled when "Open Recent" was used while editor was open. This also triggered a crash on program exit.
- Fixed double headline problem in most HTML reports.
- Fixed a bug in the coloring of tasks in HTML reports that had a 'complete' specification.
- Fixed documentation for usage of sorting modes for scenario specific columns in reports and make them work properly.
- Force `now` date to be aligned to the timing resolution.
- Fixed a major bug in the handling of multiple scenarios. Values were inherited from peer scenarios instead of their parents.
- More meaningful error messages for some impossible combinations of fixed start/end times and dependencies.
- For technical reasons we had to limit the `timingresolution` between 5 minutes and 1 hour. Larger resolutions caused too many hazards in corner case situations.
- Fixed `gaplength` for time units other than days.
- Really hide all inherited dependency arrows in Gantt chart.
- Fix several crashes when the user is viewing reports in the UI after an unsuccessful scheduling run.
- Fix sorting of tasks in interactive resource reports and sorting of resources in interactive task reports.

- The resource reporting in `htmlweeklycalendar` reports has been fixed. The report can now be used in task or resource reporting mode. The default is the task reporting mode which is closest to the previous behaviour.
- Fixed values of the revenue and profit column in resource reports. Resources can never generate a revenue so the value must always be 0.
- Fixed crash when printing resource reports from the UI that had a `hierarchyindex` column.
- The completion degree of container tasks that have sub tasks with and without resource allocations was reported as 0. This has been replaced with "in progress" as the completion degree cannot be calculated.

1.4.19. Version 2.4.0 (2007-07-03)

- For consistency and readability the notation of intervals without a dash between start and end date is slowly being deprecated. It was silently accepted in the project header and booking statements. This is not flagged with a warning. The project will still schedule fine.
- The critical path detector has been rewritten to reduce the complexity explosion that is triggered by lots of inherited dependencies in combination with long dependency chains. The number of searched paths is now limited to 10 million to avoid very long scheduling runs by default. This limit can be changed with the `maxpaths` attribute. A value of 0 means no limit.
- The default minimum slack rate has been changed to 5%.
- Added support for C++ style single line comments. Comment lines can now start with `//` or `#`.
- Added a warning when the working hours do not align with the timing resolution.
- The booking statements in export reports now include a `overtime 2` attribute. This avoids the error messages when the scheduling was based on overtime bookings and the export file is read-in again.
- Added a `Generate all Reports` option to the menu of the GUI.
- The sloppiness 3 for booking statements is no longer supported. The booking statements are processed in no particular order, so it's undefined which booking will actually get the resource in a conflict.
- Removed support for KoTrus database.
- Fix HTML generation for `HTMLWeeklyCalendar` when cells are empty.
- Properly report durations in printed reports.
- Many editorial fixes were applied to the manual.
- Properly handle Pacific/Auckland DST.
- Fixed a number of memory leaks.
- Removed namespace collision for resource and account custom attributes and added support for user defined account attributes in the code.
- Make sure that files that have been modified on disk while edited by the `TaskJugglerUI` are detected properly. Probably with KDE 3.5.4 the behavior of the Kate library changed so that the test no longer worked properly and modified files were not detected.

- Fixed crash when non-existent file was included.
- Detect usage of undefined macros again. Undefined macros were silently ignored. This should only happen when the macro name is prefixed with a questionmark in the macro call.
- Properly report effort and load of group resources that have children with an efficiency different than 0.
- Fixed a crash when an illegal date was specified in a project file.
- The XML reports now also include the accounts.
- Fixed a rounding error that caused dependency gaps to be one time slot short.
- The commandline version now properly returns a non-zero value if the report generation caused an error.
- Fixed the reversed sorting order for resource specific sorting criteria.
- Add workaround for new behaviour of tzset function in glibc 2.5.
- Fixed off-by-one-slot bug for limits on allocations with multiple resources.

1.4.20. Version 2.4.1 (2008-05-06)

- Fixed a serious bug in the optimizer part of the scheduling algorithm. When many tasks had the same priority, the path criticalness was not always respected resulting in longer running projects than necessary. The effect mostly showed under heavy resource pressure.
- Add `taskroot` support for XML reports.
- The task outlines in the UI resource reports have been replaced with relative load bars. One can now see what load is assigned to what resource at which point of time.
- Fixed calculation of effort based values in group task line items of resource reports.
- The `isChildOf()` function no longer returns true for self.
- Use alternating background pattern for Gantt chart to enhance readability.
- Make tasks and resources in Gantt charts selectable and enable RMB menu to edit and view them quickly.
- Added filter for GUI report list items.
- The report interval of interactive reports can now be changed from the GUI temporarily.
- Fixed the coloring of completed part of a container task in HTML task reports.
- Added new column `scheduling`, `completedeffort` and `remainingeffort` to reports. The first shows the scheduling direction of tasks and can be used to find potential sources for priority inversions. The other two show the task effort that has been completed already and the remaining effort.
- iCalendar files are now properly encoded when Unicode characters are used.
- The `hasAssignment()` function for logical expressions now properly accepts 3 parameters as documented.

- Enable `taskroot` support for `csvtaskreports` as well.
- Fixed a serious bug in the floating point formatter. Zeros right after the decimal separator were lost.
- Fixed display of progress bar in GUI Gantt chart. It sometimes extended the task bar in higher zooms.
- Changed the how-to-contribute section of the manual to use git instead of subversion. We no longer accept non-git patches now.
- Added 'criticalpath' attribute to task scenario section of XML reports.
- Fixed handling of multiple allocation with same mandatory resource set.
- Added new Pertt chart generator from Gregoire Barbier to the contrib directory.
- Improved the scheduling heuristic to generate projects with overall smaller project durations.
- New report column `hierarchlevel` was included.
- Hotkey for date/time picker in the GUI editor has been remapped to CTRL-SHIFT-T to avoid a conflict with built-in CTRL-D.
- Fixed sorting of resources in GUI resource reports.
- Unicode characters in macros no longer get corrupted.

1.5. How to Contribute

1.5.1. Why contribute?

TaskJuggler is an Open Source Project. It was developed by volunteers mostly in their spare time. Made available under the GNU General Public license and similar licenses, TaskJuggler can be shared and used free of charge by anybody who respects the license conditions. Does that mean you can use it without worrying about anything? Clearly not! Though users have no legal obligation to contribute, you should feel a moral obligation to support Open Source in whatever way you can. This can range from helping out other users with their first Linux installation to actively contributing to the TaskJuggler Project, not just as a programmer. The following section describes, how you can contribute to any of the components that are part of the TaskJuggler software releases.

1.5.2. Preparing a contribution

All TaskJuggler development is coordinated using the git (<http://git.or.cz/>) revision control system. All changes must be submitted using git so that we can track the authorship of each submission. To contribute you need to have at least git version 1.5.0 installed. As a first step, you need to checkout the latest version of the TaskJuggler. This will create a directory called `taskjuggler` in your current directory. It not only contains the latest sources, but also the full revision history of the code. It is your local copy of the TaskJuggler source repository.

```
git clone http://www.taskjuggler.org/git-repos/taskjuggler.git
```

If you have never used git before, you need to configure it first. You need to set your name and email address. This information will be present in all patches that you submit.

```
git config --global user.name "Your Name"
git config --global user.email "firstname.lastname@domain.org"
```

You then need to configure and install the TaskJuggler version. Make sure, you have removed all other instances of TaskJuggler removed from your system before doing so. It is a common mistake to have an old version of the TaskJuggler library used by a newer version of the executables.

```
cd taskjuggler
make -f Makefile.cvs
./configure # Put your options here (see ./configure --help
for details)
make
# Run as root
make install
```

Do not use the development snapshots and send your patches as plain diff files. After having switched to git, we no longer accept such patches.

Next you need to find the files where you want to make your modifications. Sometimes files will be generated from other files. Do not change those generated files. Your changes will be overwritten the next time you call the make utility. To identify those files, some familiarity with make and other Linux tools are helpful. Whenever there is a file with the same base name and the extension `.in` in the same directory, then the file is generated from the `.in`-file. You need to modify the `.in`-file, not the one with just the base name. Another indicator is the fact that the file is not part of the repository. With few exceptions the repository does not contain any generated files.

1.5.3. Creating a Patch

When you are done with your changes, it's a good idea to test them. In the `taskjuggler` directory run the following commands.

```
make
# Run as root
make install
```

If there are no errors, you can check or test the result. If everything works fine, you can lock at your changes again.

```
git diff
```

The `git-diff` utility performs a line-by-line comparison of the files against the latest version in your local repository. Try to only make changes that have an impact on the generated files. Do not change indentation or line wrapping of paragraphs unless absolutely necessary. These kinds of changes increase the size of diff files and make it much harder to evaluate the patches. When making changes to the program code, please use exactly the same coding style. If your contribution is large enough to justify a copyright claim, please indicate what copyright you claim in the patch. For modifications to existing files, we will assume that your contribution falls under the same license as the modified file. All new files will need to contain a license declaration, preferably GPL version 2. In any case, the license must be an OSI accepted license (<http://www.opensource.org/licenses>) and be compatible with the rest of the project.

Review all changes carefully. In case you have created new source files, you need to register them with your repository.

```
git add FILENAME
```

If you think you are done, you can commit your changes to your local repository.

```
git commit -a
```

Whenever you have made a certain change or added a certain feature, you should commit your changes to your local repository. This keeps patches small and makes reviewing them easier. The easier your patches can be reviewed, the more likely they will get in.

The final step to submit your changes is to package them up and sign them. It is always a good idea to check for upstream changes again.

```
git pull
```

This makes sure you are really committing your patches against the latest version of the source code. In case there were upstream changes, you need to merge them first. Usually `git` does this automatically. Refer to the `git` manual (<http://www.kernel.org/pub/software/scm/git/docs/user-manual.html>) for details on resolving conflicts during merges. Now you can create the patch or patch-set.

```
git format-patch -s origin
```

This will generate a number of files starting with 5-digit file names. You then need to attach these files to a posting in the TaskJuggler Developer Forum (http://www.taskjuggler.org/FUDforum2/index.php?t=thread&frm_id=5).

1.5.4. Contributing Translations

Another possible area of contribution are translations of TaskJuggler into languages other than US-English. Our development process is in principle prepared for translations, but the first translation will definitely be a bit difficult to do. TaskJuggler has several hundred messages and more than two

hundred pages of documentation. Any translation is a significant effort and an ongoing commitment. TaskJuggler is still actively developed and this will require the translations to be updated as well. Please understand that we do not want to ship partial or outdated translations to our users, so please ensure you or a group of people are willing to maintain the translations.

1.5.5. Some final words to Contributors

We do welcome all contributions, but please understand that we reserve the right to reject any contribution that does not follow the above guidelines or otherwise conflicts with the goals of the TaskJuggler team. It is a good idea to contact the team prior to making any larger efforts.

Chapter 2. Installation

2.1. Obtaining TaskJuggler

TaskJuggler may be obtained from the following web site:

<http://www.taskjuggler.org> (<http://www.taskjuggler.org>)

2.2. The TaskJuggler Components

TaskJuggler consists of several modular components that you may or may not need. TaskJuggler also uses some additional tools. We have avoided to re-invent the wheel wherever possible. We tried to keep the dependency list reasonably small, but it nevertheless can be challenging for an inexperienced user to build and install TaskJuggler from source code. Most users are probably better served by using binary packages from their distributor. Almost every mainstream distribution has TaskJuggler included in recent versions of their product. If not, you might like to contact them to inform them that they are missing an essential package.

This version of TaskJuggler was built and tested on SuSE Linux 10.0 and 10.1 on various hardware platforms.

2.2.1. The Graphical User Interfaces

With version 2.2 came a new graphical front-end. It's an integrated project management environment.

The front-end is called `TaskJugglerUI`. Don't confuse this with `taskjuggler`, which is the commandline version. When you want to start TaskJugglerUI from a shell, you need to type it with the capital letters.

The graphical front-end makes use of the libraries of the K Desktop Environment (<http://www.kde.org>). We recommend to use at least version 3.4. Earlier versions will probably work as well, but we have not tested them.

2.2.2. The command line tool taskjuggler

To build and run TaskJuggler, you need:

- Qt — The Qt C++ class library (<ftp://ftp.trolltech.com/qt/source>) version 3.3 or higher
- GNU Compiler Collection — We are currently using GCC 4.0 to develop TaskJuggler. Since we try to write the code platform independent and ANSI standard compliant it should work with most other compilers as well.

The requirements listed are enough to build and use the command line program that translates project descriptions into HTML or XML reports. If you want to build this documentation or use the tools to process the XML files you need to install the additional dependencies. If any of the following dependencies are not matched, the configure script will issue a warning but will not fail.

2.2.3. The TaskJuggler Documentation

- DocBook4 — The DocBook (<http://www.oasis-open.org/docbook/>) system with additional stylesheets and utilities.
- docbook-utils— The jade wrapper scripts (<ftp://sources.redhat.com/pub/docbook-tools>) from Eric Bischoff.
- OpenJade — The OpenJade (<http://openjade.sourceforge.net/>) system.
- JadeTeX — If you want to build the Postscript version of the documentation you need the JadeTeX (<ftp://ftp.dante.de/tex-archive/macros/jadetex>) macro package for teTeX (<http://www.tug.org/teTeX>).
- XSLT Processor — like xsltproc from the libxslt (<http://xmlsoft.org/XSLT/>) package.
- Meinproc — the XSLT processor for the KDE (<http://www.kde.org>) Helpcenter. You only need meinproc in case you want to build the GUI. meinproc is part of any KDE distribution.
- dvips — This is usually part of your TeX system like te_latex (<http://www.tug.org/teTeX>).

2.2.4. Contributed Stuff

Several people have contributed useful tools for TaskJuggler users. These tools can be found in the Contrib directory of the source code package. Please refer to the included README files for installation information.

2.3. Compilation and Installation

Before compiling TaskJuggler you need to set the `QTDIR` environment variable to the base directory of your Qt version. This is normally `/usr/lib64/qt3` or `/usr/lib/qt3`.

To compile and install TaskJuggler on your system, type the following in the base directory of the TaskJuggler distribution:

```
% ./configure
% make
% make install
```

Since TaskJuggler uses `autoconf`, you should have no trouble compiling it. TaskJuggler has some weak or non-mandatory dependencies. If any of these are not satisfied, a warning is issued. In case a mandatory dependency is not found, an error is displayed and the configuration program stops. If you have problems, please report them to the TaskJuggler user forum at <http://www.taskjuggler.org/FUDforum2> (<http://www.taskjuggler.org/FUDforum2>) in English. Someone there can help you out.

In case you want to build TaskJuggler without the graphical front-end, you can disable it during the configuration process:

```
% ./configure --with-kde-support=no --prefix=/usr/local
% make
% make install
```


Chapter 3. Usage

3.1. Basics

TaskJuggler uses one or more text files to describe a project. The main project should be placed in a file with the `.tjp` extension. This main project may contain several sub-projects. Such sub-projects should be placed in files with the `.tji` extension. These sub-projects are included in the main project during compile time.

When TaskJuggler is used with other tools, the project description or the reports may also be in XML format. The recommended extension for such files is `.tjx`.

3.2. General Usage

To use the graphical front-end simply start it from the menu. Depending on your Linux Distribution you will usually find it under Office/Project Management or a similar entry. To start it from a shell type

```
% TaskJugglerUI
```

The commandline version of TaskJuggler works like a compiler. You provide the source files, it computes the contents and creates the output files.

Let's say you have a project file called `AcSo.tjp`. It contains the tasks of your project and their dependencies. To schedule the project and create report files you have to ask TaskJuggler to process it.

```
% taskjuggler AcSo.tjp
```

TaskJuggler will try to schedule all tasks with the specified conditions and generate the reports that were requested with the `htmltaskreport`, `htmlresourcereport` or other report properties in the input file.

In contrast to the commandline version the GUI does not generate all reports directly after scheduling. Only the report that was visible previously will be generated. All other reports including export reports will be generated when viewed or requested by the right mouse button menu.

3.3. The Command Line Options

<code>--help</code>	Print all command line options with a short description.
<code>--version</code>	Print the version and copyright info.
<code>-v</code>	Same as <code>'--version'</code> .
<code>-s</code>	Stop TaskJuggler's run after syntax check. This option is for testing and debugging purposes only.
<code>-M</code>	Output fragment of a Makefile that lists the dependencies of the passed TaskJuggler files.
<code>--makefile <file></code>	Similar to <code>'-M'</code> but write the dependency information into the specified file.
<code>--maxerrors N</code>	Specifies the number of errors after which TaskJuggler stops checking the input files. If N is 0 all errors are reported.
<code>--nodepcheck</code>	Do not check for dependency loops. The loop detector uses an algorithm that needs exponentially more memory.
<code>--debug N</code>	Print debug output; N must be between 0 and 4, the higher N the more output is printed. This option is for debugging purposes only.
<code>--dbmode N</code>	Limit debug output to certain modules of the code; N is a bit mask. Each set bit activates output of a certain module.
<code>--warnerror</code>	Warnings are treated as errors.

Calling TaskJuggler with `.` as input filename will cause reading from stdin. To redirect output to stdout you can specify `--` as filename for reports. This feature can for example be used to generate dynamic HTML pages from CGI scripts.

3.4. Reporting Bugs and Sending Feedback

All official releases of TaskJuggler are meant to be stable releases unless explicitly noted differently. But our test suite is still very small and some features are not tested automatically very well. So it's very likely that your current version of TaskJuggler contains some bugs. If you find a bug, please follow this procedure:

- Read this manual to make sure that it is actually a bug and not a feature.
- Check the TaskJuggler web page (<http://www.taskjuggler.org>). Possibly the bug was already found and a patch or workaround exists.
- Try to create a test project that is as small as possible but still reproduces the bug.
- Send the test project and a detailed description of the problem to the developer forum at <http://www.taskjuggler.org/FUDforum2>.

Chapter 4. Tutorial: Your First Project

We have mentioned already that TaskJuggler uses plain text files that describe the project to schedule it. As you will see now, the syntax of these files is easy to understand and very intuitive. This chapter will walk you step by step through your first project. You create the project plan for a made-up accounting software project. Refer to Chapter 8 for a full listing of the example. This project demonstrates some of the basic features of TaskJuggler; for more advanced features please refer to Chapter 6.

4.1. Starting the project

To start a TaskJuggler project file you need to use the project property.

```
project acso "Accounting Software" "1.0" 2002-01-16 - 2002-04-26 {
  now 2002-03-04
  timeformat "%Y-%m-%d"
  currency "EUR"
  scenario plan "Plan" {
    # Mark all paths as critical that have less than 10% slack time.
    minslackrate 10.0
    scenario delayed "Delayed"
  }
}
```

It tells TaskJuggler the default project ID, a short name for your project, a version number and a start and end date. The start and end dates don't need to be exact, but must enclose all tasks. They specify the time interval the TaskJuggler scheduler will use to fit the tasks in. So, make it large enough for all your tasks to fit in. But don't make it too large, because this will result in longer scheduling times and higher memory consumption.

All TaskJuggler properties have a certain number of fixed attributes and a set of optional attributes. Optional attributes are always enclosed in curly braces. In this example we use the optional attributes `now` to set the current day for the scheduler to another value than to the moment you invoke TaskJuggler. We pick a day in the specified project period and we will always get the same results of a TaskJuggler run, no matter when we process our first project. The currency attribute specifies the unit of currency values.

Because each culture has its own way of specifying dates, the format is configurable. Use the `timeformat` attribute to specify the default format. This is the format used for reports. It's not the format that you use in TaskJuggler project files. This format is fixed and must be Year-Month-Day-Hours:Minutes:Seconds-Timezone. All values after day are optional.

In this tutorial we would like to compare two scenarios of the project. The first scenario is the one that we have planned. The second scenario is how it really happened. The two scenarios have the same task structure, but the start and end dates of the task may vary. In reality we assume that the project got delayed, so we call the second scenario "Delayed". The scenario property is used to specify the scenarios. The delayed scenario is nested into the plan scenario. This tells TaskJuggler to use all values from the plan scenario also for the delayed scenario unless the delay scenario has it's own values. We'll see further below, how to specify values for a scenario.

Certain attributes are scenario specific. These have to be included in the scenario definition. In this example, we use the minslackrate attribute to specify the percentage of slack time a task path must at least have before it is considered a critical path. Tasks on critical paths are marked with a red frame in the graphical user interface.

4.2. Global Attributes

Besides finding suitable start and end dates of our project, we also like to do a simple profit and loss analysis. So we have to specify the default daily costs of an employee. This can be changed for certain employees later, but it illustrates an important concept of TaskJuggler – inheritance of attributes. In order to reduce the size of the TaskJuggler project file to a readable minimum, properties inherit many optional attributes from their enclosing scopes. We'll see further below, what this actually means. Here we are at top-level scope, so this is the default for all following properties.

```
rate 310.0
```

The rate attribute can be used to specify the daily costs of resources. All subsequent resources will have this rate unless specified differently.

You might also want to tell TaskJuggler about holidays that affect all resources. Global vacations are periods where TaskJuggler does not do any resource assignments to tasks.

```
# Register Good Friday as a global holiday for all resources.  
vacation "Good Friday" 2002-03-29
```

Use the vacation attribute to define a global vacation. Global vacations must have a name and a date or date range. This is slightly different from vacations of individual resources. They are defined with the vacation attribute for resources and are unnamed.

Macros are another TaskJuggler feature to keep project files small. Macros are text patterns that can be defined once and inserted multiple times in the project file. A macro always has a name and the text pattern is enclosed by square brackets.

```
macro allocate_developers [
  allocate dev1
  allocate dev2 { limits { dailymax 4h } }
  allocate dev3
]
```

To use the macro you simply have to write `#{allocate_developers}` and TaskJuggler will replace the term `#{allocate_developers}` with the pattern. We will use this macro further below in the example and then explain the meaning of the pattern.

4.3. Declaring Resources

A TaskJuggler feature that you will probably make heavy use of is flags. Once declared you can attach them to many properties. When you generate reports of the TaskJuggler results, you can use the flags to filter out information and limit the report to exactly those details that you want to have included.

```
flags team

resource dev "Developers" {
  resource dev1 "Paul Smith" { rate 330.0 }
  resource dev2 "Sébastien Bono"
  resource dev3 "Klaus Müller" { vacation 2002-02-01 - 2002-02-05 }

  flags team
}

resource misc "The Others" {
  resource test "Peter Murphy" { limits { dailymax 6.4h } rate 240.0 }
  resource doc "Dim Sung" { rate 280.0 }

  flags team
}
```

This snippet of the example shows the resource property. Resources always have an ID and a Name. IDs may only consist of ASCII characters, numbers and the underline character. All global TaskJuggler properties have IDs. They need to be unique within their property class. The ID is necessary so that we can reference the property again later without having to write the potentially much longer name. Names

are strings and as such enclosed in double quotes. Strings may contain any character, even non-ASCII characters. As you can see, resource properties can be nested: `dev` is a virtual resource, a team that consists of three other resources.

`dev1`, alias Paul Smith, costs more than the normal employee. So the declaration of `dev1` overwrites the inherited default rate with a new value of 330.0. The default value has been inherited from the enclosing scope, resource `dev`, which in turn has inherited it from the global scope.

The declaration of the resource Klaus Müller uses another optional attribute. With `vacation` you can specify a certain time interval where the resource is not available.

Here you need to understand how TaskJuggler handles time intervals. Internally, TaskJuggler uses the number of seconds after January 1st, 1970 to store any date. So all dates are actually stored with an accuracy of 1 second. `2002-02-01` specifies midnight February 1st, 2002. Again following the TaskJuggler concept of requiring as little information as necessary and extending the rest with sensible defaults, TaskJuggler adds the time 0:00:00 if nothing else has been specified. So the vacation ends on midnight February 5th, 2002. Well, almost. Every time you specify a time interval, the end date is not included in the interval. But the second before the date that you have specified is. So Klaus Müller's vacation ends 23:59:59 on February 4th, 2002.

Peter Murphy only works 6.4 hours a day. So we use the `limits` attribute to limit his daily working hours. We could also define exact working hours using the `shift` property, but we ignore this for now.

Note that we have attached the flag `team` after the declaration of the sub-resources to the team resources. This way, these flags don't get handed down to the sub-resources. If we would have declared the flags before the sub-resources, then they would have the flags attached as well.

4.4. Declaring Accounts

The use of our resources will create costs. For a profit and loss analysis, we need to balance the costs against the customer payments. In order not to get lost with all the various amounts, we declare 3 accounts to credit the amounts to. We create one account for the development costs, one for the documentation costs, and one for the customer payments.

```
account dev "Development" cost
account doc "Documentation" cost
account rev "Payments" revenue
```

The account property has three fixed attributes: an ID, a name, and a type. The type can either be `cost` or `revenue`. For the analysis TaskJuggler subtracts the total amount of all cost accounts from the total

amount from all revenue accounts.

Accounts can also be nested. Nested accounts may not have a type specified. They inherit the type of the top-level account.

4.5. Specifying the Tasks

Let's focus on the real work now. The project should solve a problem: the creation of an accounting software. Because the job is quite complicated, we break it down into several subtasks. We need to do a specification, develop the software, test the software, and write a manual. In TaskJuggler syntax this would look as follows:

```
task AcSo "Accounting Software" {
  task spec "Specification"
  task software "Software Development"
  task test "Software testing"
  task deliveries "Milestones"
}
```

Similar to resources, tasks are declared by using the task keyword followed by an ID and a name string. All TaskJuggler properties have their own namespaces. This means, that it is quite OK to have a resource and a task with the same ID. Tasks may have optional attributes which can be tasks again, so tasks can be nested. In contrast to all other TaskJuggler properties, task IDs inherit the ID of the enclosing task as a prefix to the ID. The full ID of the `spec` task is `AcSo.spec`.

To track important milestones of the project, we also added a task called Milestones. This task, like most of the other tasks will get some subtasks later on. We consider the specification task simple enough, so we don't have to break it into further subtasks. So let's add some more details to it.

```
task spec "Specification" {
  effort 20d
  ${allocate_developers}
  depends !deliveries.start
}
```

The effort to complete the task is specified with 20 man-days. Alternatively we could have used the `length` attribute or the `duration` attribute. `length` specifies the duration of the task in working days while `duration` specifies the duration in calendar days. Contrary to effort, these two don't have to have a

specification of the involved resources. Since `effort` specifies the duration in man-days, we need to say who should be allocated to the task. The task won't finish before the resources could be allocated long enough to reach the specified effort. Tasks with `length` or `duration` criteria and allocated resources will last exactly as long as requested. Resources will be allocated only if available.

Here we use the `allocate_developers` macro mentioned above. The expression

```
#{allocate_developers}
```

is simply expanded to

```
allocate dev1
allocate dev2 { limits { dailymax 4h } }
allocate dev3
```

If you need to allocate the same bunch of people to several tasks, the macro saves you some typing. You could have written the `allocate` attributes directly instead of using the macro. Since the allocation of multiple resources to a task is a very common place for macro usage, we found it a good idea to use it in this example as well.

One more interesting thing to note is the fact that we like the resource `dev2` only to work 50% of the day on this task, so we use the optional attribute `limits` to specify this.

For `TaskJuggler` to schedule a task, it needs to know either the start and end criteria of a task, or one of them and a duration specification. The start and end criteria can either be fixed dates or relative dates. Relative dates are specifications of the type "task B starts after task A has finished". Or in other words, task B depends on task A. In this example the `spec` task depends on a subtasks of the `deliveries` task. We have not specified it yet, but it has the local ID `start`.

To specify the dependency between the two tasks, we use the `depends` attribute. This attribute must be followed by one or more task IDs. If more than one ID is specified, each ID has to be separated with a comma from the previous one. Task IDs can be either absolute IDs or relative IDs. An absolute ID of a task is the ID of this task prepended by the IDs of all enclosing tasks. The task IDs are separated by a dot from each other. The absolute ID of the specification task would be `AcSo.spec`.

Relative IDs always start with one or more exclamation marks. Each exclamation mark moves the scope to the next enclosing task. So `!deliveries.start` is expanded to `AcSo.deliveries.start` since `AcSo` is the enclosing task of `deliveries`. Relative task IDs are a little bit confusing at first, but have a real advantage over absolute IDs. Sooner or later you want to move tasks around in your project and then it's a lot less likely that you have to fix dependency specifications of relative IDs.

The software development task is still too complex to specify it directly. So we split it further into subtasks.


```

task software "Software Development" {
  priority 1000
  task database "Database coupling"
  task gui "Graphical User Interface"
  task backend "Back-End Functions"
}

```

We use the `priority` attribute to mark the importance of the tasks. 500 is the default priority of top-level tasks. Setting the priority to 1000 marks the task as most important task, since the possible range is 1 (not important at all) to 1000 (ultimately important). `priority` is an attribute that is handed down to subtasks if specified before the subtasks' declaration. So all subtasks of `software` have a priority of 1000 as well, unless they have their own priority definition.

```

task database "Database coupling" {
  effort 20d
  depends !!spec
  allocate dev1, dev2
}

```

The work on the database coupling should not start before the specification has been finished. So we again use the `depends` attribute to let TaskJuggler know about this. This time we use two exclamation marks for the relative ID. The first one puts us in the scope of the enclosing `software` task. The second one is to get into the `AcSo` scope that contains the `spec` tasks. This time we allocate resources directly without using a macro.

```

task gui "Graphical User Interface" {
  effort 35d
  delayed:effort 40d
  depends !database, !backend
  allocate dev2, dev3
}

```

TaskJuggler can schedule your project for two different scenarios. We have called the first scenario "plan" scenario and the second "delayed" scenario. Many of the reports allow you to put the values of both scenarios side by side to each other, so you can compare the two scenarios. All scenario-specific values that are not explicitly stated for the delayed scenario are taken from the plan scenario. So the user only has to specify the values that differ in the delayed scenario. The two scenarios must have the same task structure and the same dependencies. But the start and end dates of tasks as well as the duration may vary. In the example we have planned the work on the graphical user interface to be 35 man-days. It

turned out that we actually needed 40 man-days. By prefixing the start effort attribute with `delayed:`, the effort value for the delayed scenario can be specified.

```
task backend "Back-End Functions" {
  effort 30d
  complete 95
  depends !database, !!spec
  allocate dev1
  allocate dev2
}
```

By default, TaskJuggler assumes that all tasks are on schedule. Sometimes you want to generate reports that show how much of a task has actually been completed. TaskJuggler uses the current date for this, unless you have specified another date using the `now` attribute. If a task is ahead of schedule or late, this can be specified using the `complete` attribute. This specifies how many percent of the task have been completed up to the current date. In our case the back-end implementation is slightly ahead of schedule as we will see from the report.

```
task test "Software testing" {

  task alpha "Alpha Test" {
    effort 1w
    depends !!software
    allocate test, dev2
  }

  task beta "Beta Test" {
    effort 4w
    depends !alpha
    allocate test, dev1
  }
}
```

The software testing task has been split up into an alpha and a beta test task. The interesting thing here is, that efforts can not only be specified as man-days, but also man-weeks, man-hours, etc. By default, TaskJuggler assumes a man-week is 40 man-hours or 5 man-days. These values can be changed using the `dailyworkinghours` attribute.

Let's go back to the outermost task again. At the beginning of the example we stated that we want to credit all development work to one account with ID `dev` and all documentation work to the account `doc`. To achieve this, we use the attribute `account` to credit all tasks to the `dev` account.

```

task AcSo "Accounting Software" {

    account dev

    task software "Software Development" {

```

Since we specify the attribute for the top-level task before we declare any subtasks, this attribute will be inherited by all subtasks and their subtasks and so on. The only exception is the writing of the manual. We need to change the account for this task again, as it is also a subtask of AcSo.

```

    task manual "Manual" {
        effort 10w
        depends !deliveries.start
        allocate doc, dev3
        account doc
    }

```

4.6. Specifying Milestones

All tasks that have been discussed so far, had a certain duration. We did not always specify the duration explicitly, but we expect them to last for a certain period of time. Sometimes you just want to capture a certain moment in your project plan. These moments are usually called milestones, since they have some level of importance for the progress of the project.

TaskJuggler has support for milestones as well. They are handled as special types of tasks. By using the optional attribute milestone for a task, this task is declared a milestone. Milestones have no duration, so it's illegal to specify any duration criteria, or a non identical start and end date.

```

task deliveries "Milestones" {

    account rev

    task start "Project start" {
        milestone
        start 2002-01-16
        delayed:start 2002-01-20
        startcredit 33000.0
    }

    task prev "Technology Preview" {
        milestone

```

```

    depends !!software.backend
    startcredit 13000.0
  }

  task beta "Beta version" {
    milestone
    depends !!test.alpha
    startcredit 13000.0
  }

  task done "Ship Product to customer" {
    milestone
    # maxend 2002-04-17
    depends !!test.beta, !!manual
    startcredit 14000.0
  }
}

```

We have put all important milestones of the project as subtasks of the `deliveries` task. This way they show up nicely grouped in the reports. All milestones either have a dependency or a fixed start date. For the first milestone we have used the attribute `start` to set a fixed start date. All other tasks have direct or indirect dependencies on this task. Moving back the start date will slip the whole project. This has actually happened, so we use the `delayed:` prefix again to specify the start date for the delayed scenario.

Every milestone is linked to a customer payment. By using the `startcredit` attribute we can credit the specified amount to the account associated with this task. Since we have assigned the `rev` account to the enclosing task, all milestones will use this account as well.

Did you notice the line in the task `done` that starts with a hash? This line is commented out. If TaskJuggler finds a hash, it ignores the rest of the line. This way you can include comments in your project. The `maxend` attribute specifies that the task should end no later than the specified date. This information is not used for scheduling, but only for checking the schedule afterwards. Since the task will end later than the specified date, commenting out the line would trigger a warning.

Now the project has been completely specified. Stopping here would result in a valid TaskJuggler file that could be processed and scheduled. But no reports would be generated to visualize the results.

4.7. Generating Reports of the scheduled Project

TaskJuggler offers a number of report types. Probably the most popular ones are interactive reports and HTML reports.

4.7.1. Generating Interactive Reports

Interactive reports are only available in the TaskJuggler GUI. The command line version will just ignore interactive report definitions. To view a task report in the GUI, you have to add the following lines to your project. This will give you a list of all the project's tasks and the classical Gantt chart.

```
taskreport "Gantt Chart" {
  headline "Project Gantt Chart"
  columns hierarchindex, name, start, end, effort, duration, chart
  timeformat "%a %Y-%m-%d"
  loadunit days
  hideresource 1
}
```

The GUI requires the `name` column to be present in the report. If you don't specify it, it will be added automatically. It does not support any of the index columns. They will not be shown in the GUI. Nonetheless, it's a good idea to request it, as the printed version of the interactive reports behave like the other reports. They only show specified columns. The printed reports repeat the first column on every page in case it does not fit on a single page. To print a report from the GUI just select `File->Print` from the menu or click the printer icon in the toolbar.

For this report we like to have the abbreviated weekday in front of the date. `%a` is the tag for this. See the manual for a complete list of all options.

We don't want to see any resources in this report, so we hide them all. `1` means always hide a resource. To show all resources we could write a `0`, which means never hide a resource. Or we could write a logical expression that only shows the leaf resources and sorts them by name as we did for the next report. It's a list of all tasks showing the resources assigned to each task.

```
taskreport "Task Usage" {
  headline "Task Usage Report"
  columns hierarchindex, name, start, end, effort { title "Work" }, duration,
  cost, revenue
  timeformat "%Y-%m-%d"
  loadunit days
  hideresource ~isLeaf()
  sortresources nameup
}
```

The default title for the `effort` column is replaced with a custom title. Additionally we show the cost and revenue of all tasks and resources. All loads are shown as resource-days.

The next report is similar to the first one, but has the completion degree as additional column.

```
# A list of all tasks with the percentage complete for each task
taskreport "Tracking Gantt" {
  headline "Tracking Gantt Chart"
  columns hierarchindex, name, start, end, effort { title "Work" }, duration,
    completed, chart
  timeformat "%a %Y-%m-%d"
  loadunit days
  hideresource 1
}
```

We can also have resource-centric reports. This is done with the report type `resourcereport`. The following report is showing resource allocation. It identifies whether each resource is under- or over-allocated for.

```
resourcereport "Resource Graph" {
  headline "Resource Allocation Graph"
  columns no, name, rate, utilization, freeload, chart
  loadunit days
  hidetask 1
}
```

The next report is a list of all project resources, both human and material resources, together with the associated costs.

```
resourcereport "Resource Sheet" {
  headline "Resource Sheet"
  columns no, name, efficiency, id, maxeffort, rate
  loadunit days
  hidetask 1
}
```

The next report is similar to the previous one, but also lists the tasks for each of the resources. It also provides details about the cost for each resource and task.

```
# A list of resources and each task associated with each resource.
resourcereport "Resource Usage" {
  headline "Resource Usage Report"
  columns no, name, utilization, freeload, cost
  loadunit days
  hidetask 0
}
```

4.7.2. Generating HTML Reports

In addition to the interactive reports, TaskJuggler also provides HTML reports. These reports have the benefit that you can create report files that you can publish on a web server. TaskJuggler supports a variety of HTML reports. Please refer to the manual for a full list. In this tutorial we will only cover a subset of them.

The first HTML report looks like a regular calendar. It lists all ongoing tasks for each day.

```
# This report looks like a regular calendar that shows the tasks by
# their dates.
htmlweeklycalendar "Calendar.html" {
}
```

The next HTML report is a weekly status report. You can generate such a report each week to update your team, your management, and your clients about the current project status. The report lists all the events of the recent week and all upcoming new tasks for the next week.

```
# This report is a status report for the current week. It also
# provides an outlook for the next week.
htmlstatusreport "Status-Report.html" {
}
```

To conclude the HTML reports, a report is generated that shows how poorly the project is calculated. The company won't get rich with this project. Due to the slip, it actually needs a loan from the bank to pay the salaries.

```
htmlaccountreport "Accounting.html" {
  columns no, name, scenario, total, monthly
```

```
headline "P&L for the Project"  
caption "The table shows the profit and loss analysis as well as  
        the cashflow situation of the Accounting Software Project."  
accumulate  
scenarios plan, delayed  
}
```

The `htmlaccountreport` property produces similar reports as the ones shown above, but it lists accounts instead of tasks or resources. The `total` column shows the value of the account at the end of the reported time interval. The `accumulate` attribute puts the calendar in accumulation mode. The monthly columns list the value of the account at the end of the month. Normally the amount that has been added or subtracted from the account would be listed.

Chapter 5. Usage Guide

5.1. Tracking the Project

Once the initial plan has been made and the project has started, TaskJuggler can be turned from a planning tool into a tracking tool. You don't have to change a lot to do this. After all, as the initial plan is almost always just a first guess, you need to continue planning your project as new details become evident. So what you really want is a way to gradually freeze the plan as work has been completed, while still having full flexibility with all future work.

While it is generally accepted to invest some amount of time in project planning, it is very common that once the project has been started, project managers tend to avoid a proper tracking of the project. Our bet is that the vast majority of project plans are only made to get management or investor approval. After the approval phase, many project managers only work with their project plan again when the project is running really late. On the other hand there are projects that are done using strict project management techniques that require detailed status tracking. Both extremes probably have their fans and TaskJuggler offers good support for both extremes as well as various techniques in between.

5.1.1. Recording Progress

As mentioned previously, your initial project plan is only a first estimate of how the project will progress. During the course of the project you will have to make changes to the plan as new information needs to be taken into account and you probably want to track the progress of the project in a formalized form. TaskJuggler will support you during this phase of the project as well, but it needs your help. You have to provide the additional information in the project file. In return you get current status reports and an updated project plan based on the current status of the project.

The most simple form of capturing the current status of the project is to use the complete attribute.

```
task impl "Implementation" {
  depends !spec
  effort 4w
  allocate dev1, dev2
  complete 50
}
```

This tells TaskJuggler that 50% of the task's effort has been completed by the current date. Tasks that have no completion specification will be assumed to be on track. TaskJuggler calculates the completion degree based on the current date. Completion specifications only need to be supplied for tasks that are

either ahead of schedule or behind schedule. Please keep in mind that the completion degree does not affect the scheduling and resource allocation. It is only for reporting purposes. It also does not tell TaskJuggler which resource actually worked on the tasks.

If you want the past work to affect scheduling you must use the booking statements as outlined in the next section.

When your project plan reflects the current status of your project, TaskJuggler can generate nice status reports for you. To generate an HTML report for the last week listing all tasks that are running late, all tasks that are ongoing, tasks that have been completed last week, and task that will be started next week, you just specify

```
htmlstatusreport "Status-Report.html" {
}
```

5.1.2. Recording Resource Usage

The initial project plan should be made by entering the minimum amount of required information such as task dependencies and efforts. TaskJuggler will then compute all the missing data based on this initial setup. This is your project baseline. As the project progresses you can now track the work already completed by recording the work that your resources have done. Let's assume you had the following task in your original plan:

```
task impl "Implementation" {
  depends !spec
  effort 4w
  allocate dev1, dev2
}
```

After the first week of work on this task the two resources have really been able to complete half the job. You can capture this in your project plan using the booking attribute. Bookings are resource specific, so you have to add the booking to the resource definition, not the task definition.

```
resource dev1 "Developer 1" {
  booking impl 2005-04-11 2005-04-16 { sloppy 2 }
}

resource dev2 "Developer 2" {
  booking impl 2005-04-11 2005-04-16 { sloppy 2 }
}
```

The sloppy attribute defines the accuracy of your bookings. If it's missing or 0, the booking must only describe a continuous working period during working hours. With higher values the interval may overlap with off-hour or vacation time slots. See details on sloppy.

If you don't like to mix the resource definitions and their bookings, you can specify the bookings with supplement statements. These supplement statements can even reside in an other file. Some companies have created a web front-end for their developers to report the completed work against the project plan. The reports are stored in a database and include files for TaskJuggler are generated from this database. This way the project manager gets a very current status of the project and can compute the current project plan based on these data without much effort. If you are interested in this you should have a look at the download section of the TaskJuggler web site (<http://www.taskjuggler.org>).

It is ok to specify bookings beyond the effort value found in the task definition. In case you want to declare a task as done, even if the bookings do not reach the specified effort or length, you can use the scheduled property.

```
supplement task impl {
  actual:scheduled
}
```

As a side note we would like to mention that the recording of the work time of employees is regulated by labor law in certain countries. You might also require approval from a Worker's Council before you can deploy time recording tools.

In case your actual progress does not deviate a lot from your project plan, you can generate the file with the booking statements automatically.

```
export "DoneWork-Week15.tji" {
  hideresource 0
  start 2005-04-11
  end 2005-04-16
  properties bookings
}
```

This will generate a TaskJuggler include file that contains all bookings according to the project plan for the specified interval. You can then use this file as a baseline and modify it to reflect the real work that has happened during the interval. After that you can include it into your project again.

```
include "DoneWork-Week15.tji"
```

As this include file references the tasks and resources of your project you should include it after all task and resource definitions.

To make TaskJuggler aware that you want to compute the end date based on the bookings and the effort you need to enable the projection mode for the scenario. This has to be done in the scenario definition in the project header. If you don't have a scenario definition because you are only using the built-in default scenario, you have to add a scenario definition.

```
project prj "Project" "1.0" 2005-04-01 2005-05-01 {
  scenario plan "Plan" {
    # Compute when the task will be ready based on the already
    # done work and the current date.
    projection
  }
}
```

TaskJuggler now assumes that for all tasks that have bookings, all work has been specified with bookings up to the current date. It then calculates the end date of the task based on the effort that is still left over. It also computes the complete value based on the specified bookings. So if you specify bookings for a task you should not specify a completion value as well. It will be ignored and replaced by a value based on the specified bookings.

When you now schedule the project again, it will take these bookings into account and generate a new project plan based on your current project status.

Each time you review your project status you should generate such an include file for the period that you are reviewing. Then you sync the content with the feedback that you get from your resources and add the file to the project plan.

5.2. Freezing your project as it progresses

During the planning phase of the project you want to specify as little as necessary and have TaskJuggler calculate the rest of the project variables. As the project progresses, more and more variables turn into constants. Whenever this happens, you should tell TaskJuggler about it. If you don't do this, TaskJuggler will assume that it has full freedom to pick these values and you will end up with a project plan that has nothing to do with the past part of the project. Especially when you have a fairly dense resource allocation, the plan will become very dynamic. Small changes in the plan can result in a significantly different scheduling result. The scheduling algorithm that is used by TaskJuggler is fairly complex and

always tries to achieve the best possible result. It does not know that you have scheduled the project before and expect a similar result after the changes. The result is always correct according to the specification you have entered, but it can differ a lot even after fairly small changes. That is why you have to tell TaskJuggler when scheduled values have become reality and are no longer flexible.

Once a task has been completed it is a good idea to remove the allocation statements from this task to prevent accidental resource allocations when the bookings don't exactly sum-up to the required effort. If you have specified all work on a task by bookings, you could also remove any hardcoded start and end dates as well as dependencies, but this is not required. You just have overspecified the task. In case you have made contradicting statements, TaskJuggler will issue an error message. This is for example the case when you have a fixed start date and a booking that starts earlier than this start date.

In general it is perfectly ok to overspecify your project. For example, you can have a fixed start date on a task as well as a start dependency. As long as they don't contradict each other, they can peacefully live together and you can use them as additional check points.

The following example contains the minimal elements to freeze your project as it progresses.

```
project prj "Project" "1.0" 2000-01-01-0:00-CET - 2000-03-01-0:00-CET {
    timezone "CET"
    now 2000-01-08
    scenario plan "Plan" {
        projection { strict }
    }
}

resource r "Resource"

task t "Task" {
    start 2000-01-01
    effort 10d
    allocate r
}

# Include the data from previous scheduling run.
# We assume that the exported data has been frozen.
# By importing it, we make sure they don't get changed any more.
include "CompletedWork.tji"

# Export only bookings for 1st week as resource supplements
export "CompletedWork.tji" {
    start 2000-01-01
    end 2000-01-08
    properties bookings
    hideresource 0
}
```

The `now` property is only used to illustrate that we want to freeze the project one week after it got started. The scenario definition is necessary to switch the scheduler into projection mode. It will then assume that all resource allocations prior to the current date have been specified. It will only allocate resources after that date on its own. The export report outputs all allocations for the time prior to the current date. These are either the allocations generated by the scheduler or the ones that are provided in the included file. But keep in mind that the scheduler only generates allocations after the current date. So, when you start the project with an empty include file, you need to set the `now` date to the start of the project. Even though the include file gets rewritten every time you regenerate the reports, changes you have made in this file will not get lost. TaskJuggler will always include the current version prior to rewriting the file with potentially extended information. Therefore it is possible to start with a generated version of the allocations and then modify them to reflect what really happened.

Chapter 6. Language Reference

6.1. Comments

There are three ways to annotate a project file with comments. All text in a line after a hash mark '#' or a pair of slashes '/' will be ignored. Comments that span multiple rows must be started with '/*' and ended with '*'.

6.2. Attribute Classes

6.2.1. DATE

A DATE is an ISO-compliant date in the format `YYYY-MM-DD [-hh:mm[:ss]] [-TIMEZONE]`. Hour, minutes, seconds, and the TIMEZONE are optional. If not specified, the values are set to 0. The local timezone or the default timezone is used if no other is specified. If the timezone is not known, TaskJuggler will fall back to UTC (GMT). The value of TIMEZONE can either be a timezone name or – since this can be ambiguous – the offset to GMT as `+HHMM` or `-HHMM`. See the source code (`taskjuggler/Utility.cpp`) for details.

6.2.2. DATEINTERVAL

There are three ways to specify a date interval. The first is the most obvious. A date interval consists of a start and end DATE. The start and end dates may be separated by a hyphen character. In the second form, the end date is omitted. A 24 hour interval is assumed. The third form specifies the interval duration. In this form the start date is followed by a plus character. The plus character must be separated from the start date by a space or newline character. The plus must be followed by a number and a UNIT:

```
2006-02-18 - 2006-02-19
2006-02-18
2006-02-18 +1d
```

6.2.3. GLOBAL_ID

A GLOBAL_ID may have the same characters as ID, but additionally may contain dots '.' and exclamation marks '!'. An exclamation mark '!' may only be used at the beginning and is used in relative IDs; each '!' means one level up.

6.2.4. ID

A string that may consist of the characters A–Z, a–z, 0–9, and `_`. It may not start with a number.

6.2.5. INTEGER

A number that is an integer.

6.2.6. LOGICALEXPRESSION

A logical expression consists of logical operations, such as `'&'` for and, `'|'` for or, `'~'` for not, `'>'` for greater than, `'<'` for less than, `'='` for equal, `'>='` for greater than or equal and `'<='` for less than or equal to operate on INTEGER values or symbols. Flag names and certain functions are supported as symbols as well. The expression is evaluated from left to right. `'~'` has a higher precedence than other operators. Use parentheses to avoid ambiguous operations. If `flagFoo`, `flagFooBar`, and `flagBar` are declared flags, the following example is a correct expression:

```
(flagFoo | flagFooBar) & ~flagBar
```

The following functions can be used in logical expressions:

`hasAssignment(ID, DATE, DATE)`

true if the task or resource currently has allocations in the specified time interval in the scenario with the specified ID.

`isChildOf(ID)`

true if the property has ID as sub.

`isParentOf(ID)`

true if the property has ID as enclosing property.

`isLeaf(ID)`

true if the property has no sub properties.

`endsAfter(ID, DATE)`

true if the task ends in scenario ID after the specified date

`endsBefore(ID, DATE)`

true if the task ends in scenario ID before the specified date

isAnAccount()

true if the property is an account

isAccount(ID)

true if the account has the listed ID

isAllocated(ID, DATE, DATE)

true if the resource has been allocated in the specified time interval in the scenario with the specified ID.

isAllocatedToProject(PRJID SCENARIOID, DATE, DATE)

true if the resource has been allocated to the specified project in the specified time interval in the scenario with the specified ID.

isMilestone()

true if the task is a milestone.

isAResource()

true if the property is a resource ID.

isResource(ID)

true if the resource has the listed ID.

isATask()

true if the property is a task.

isTask(ID)

true if the task has the listed ID.

isOnCriticalPath(ID)

true if the task is on a critical path in scenario ID.

isTaskStatus(ID, STATUS)

true if the task has in scenario ID the specified status. STATUS can be any of notstarted, inprogresslate, inprogress, ontime, inprogressearly, late, finished.

startsAfter(ID, DATE)

true if the task starts in scenario ID after the specified date

startsBefore(ID, DATE)

true if the task starts in scenario ID before the specified date

isTaskOfProject(ID)

true if the task is part of the project with the specified ID.

isDutyOf(RESOURCE_ID, SCENARIO_ID)

true if the resource with the specified ID is assigned to the task in the specified scenario.

treeLevel()

Nesting level of the property.

6.2.7. REAL

A real number (e.g., 3.14).

6.2.8. SORTINGCRITERIA

See attribute description for allowed values.

6.2.9. STRING

A string may contain any characters and is enclosed in single quotes or double quotes. A single quoted string may contain double quote characters and vice versa. A string may include line breaks. To include single quotes in a single quoted string the single quotes have to be preceded by a backslash character to escape them. This works for double quoted strings as well.

6.2.10. TIME

A time in the format HH:MM.

6.2.11. TIME

A time interval consists of a start and end TIME. The start and end times must be separated by a hyphen character.

6.2.12. UNIT

May be `min` for minutes, `h` for hours, `d` for days, `w` for weeks, `m` for months, `y` for years. Week, month, and year specifications are only approximated values and are handled slightly differently for length, effort, and duration intervals. For length and effort only working days are counted. The number or

working days per week, month or year is determined by the setting of `yearlyworkingdays`. The number of working hours or minutes per working day is determined by the setting of `dailyworkinghours`.

6.2.13. WEEKDAY

May be one of

`mon` for Monday `tue` for Tuesday `wed` for Wednesday `thu` for Thursday
`fri` for Friday `sat` for Saturday `sun` for Sunday

Optional attributes of a property must be enclosed by curly braces `{}`.

6.3. Macros

6.3.1. Automatic macros

Automatic macros are implicitly defined and updated in conjunction with the setting of the corresponding project property. Automatic macros always have all-lowercase names.

TaskJuggler supports the following automatic macros, which all default to the moment when TaskJuggler was invoked:

<code>now</code>	The current date and time as defined in the project header.
<code>projectend</code>	The project end date and time as defined in the project header.
<code>projectstart</code>	The project start date and time as defined in the project header.

6.3.2. User defined macros

User defined macros are defined in the project file by using the macro property. The name of a user defined macro must have at least one uppercase character in order not to conflict with automatic macros that might be added with later versions of TaskJuggler.

Chapter 7. Property Reference

7.1. The TJP File

The TJP File			
Description	All TaskJuggler project files should start with the project property and must contain at least one task definition. To visualize the results of the scheduling process, at least one of the reports should be specified.		
Optional Attributes	account, copyright, csvaccountreport, csvresourcereport, csvtaskreport, export, flags, htmlaccountreport, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlmonthlycalendar, htmlweeklycalendar, include, macro, maxeffort, limits, priority, projectid, projectids, project, rate, resource, shift, supplement, task, vacation, xmlreport		
Context			
Inheritable	No	Scenario Spec.	No

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

taskreport "My Tasks"
```

7.2. account <id> <name> [<type>]

account <id> <name> [<type>]			
Description	Declares an account. Accounts can be used to calculate costs of tasks or the whole project. Account declaration may be nested, but only the top level accounts may have a type attribute specified. An account that has sub-accounts may not have a credit. sub-accounts inherit this type.		
Attributes	Name	Type	Description
	<i>id</i>	ID	Each account must have a unique ID.
	<i>name</i>	STRING	
	<i>type</i>	ID	The type may be <code>cost</code> or <code>revenue</code> .
Optional Attributes	account, credit		
Context	The TJP File, account,		
Inheritable	No	Scenario Spec.	No
See also	csvaccountreport, htmlaccountreport		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}
```

```
account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}
```

```
resource tux "Tux" {
  rate 300
}
```

```
task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost
```

```
task plan "Plan work" {
  # Some upfront material cost
  startcredit 500.0
  length 3d
}
```

```
task implementation "Implement work" {
```

```

    effort 5d
    allocate tux
    depends !plan
}

task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
}

}

htmlaccountreport "PAndL.html" {
    timeformat "%d-%M-%y"
    accumulate
    columns index, name, weekly
}

```

7.3. account <accountid>

account <accountid>			
Description	All amounts associated with the task will be credited to the specified account. The account must not be an account group.		
Attributes	Name	Type	Description
	<i>accountid</i>	ID	
Context	task,		
Inheritable	Yes	Scenario Spec.	No
See also	account		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
    currency "USD"
}

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
    credit 2005-06-08 "Customer down payment" 500.0
}

```

```

resource tux "Tux" {
  rate 300
}

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost

  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}

htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}

```

7.4. accumulate

accumulate			
Description	If this attribute is specified the values in the calendar columns are accumulated over the reported interval.		
Context	csvaccountreport, htmlaccountreport,		
Inheritable	No	Scenario Spec.	No

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}

resource tux "Tux" {
  rate 300
}

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost

  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}

htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}

```


7.5. allowredefinition

allowredefinition			
Description	If this attribute is specified, redefinitions of task, resources or accounts are not flagged as errors. The primary use of this attribute is for projects that are created by merging sub projects which are again the result of sub project merging. In certain situations enclosing tasks, accounts or resources can be included in more than one sub project. This attribute then avoids the error message which is in most other cases a real user error. So use this feature with care as real errors might go undetected. In case attributes of the same property must be specified in two different locations the supplement construct is the recommended way to do this.		
Context	project,		
Inheritable	No	Scenario Spec.	No

7.6. allocate <resource>

allocate <resource>			
Description	Specify which resources should be allocated to the task. The optional attributes provide numerous ways to control which resource is used and when exactly it will be assigned to the task. Shifts and limits can be used to restrict the allocation to certain time intervals or to limit them to a certain maximum per time period.		
Attributes	Name	Type	Description
	<i>resource</i>	ID	
Optional Attributes	alternative, limits, mandatory, persistent, purge, select, shift		
Context	task,		
Inheritable	Yes	Scenario Spec.	No
See also	effort		

```
project allocate "allocate" "1.0" 2003-06-05 - 2003-07-05
```

```
resource r1 "Resource 1"
resource r2 "Resource 2"
```

```

task t1 "Task 1" {
  start 2003-06-05
  # All sub-tasks inherit this allocation of r1
  allocate r1
  task t2 "Task 2" {
    effort 10d
  }
  task t3 "Task 3" {
    effort 20d
    # This task has r1 and r2 allocated
    allocate r2
  }
  task m1 "Milestone 1" {
    milestone
  }
}

```

7.7. alternative <resource> [, <resource> ...]

alternative <resource> [, <resource> ...]			
Description	A list of alternative resources for an allocation. There is no difference between the allocated resource and its alternatives. If no selection criteria is given, TaskJuggler picks the resource that it finds most appropriate.		
Attributes	Name	Type	Description
	<i>resource</i>	ID	
Context	allocate,		
Inheritable	No	Scenario Spec.	No
See also	select		

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

```

```

resource tuxus "Tuxus"
resource tuxia "Tuxia"

```

```

task t "Task" {
  start 2000-01-01
  effort 5d
  # Use tuxux or tuxia, whoever is available.
  allocate tuxus { alternative tuxia }
}

```

7.8. `barlabels <mode>`

barlabels <mode>			
Description	Specifies the contents of the Gantt chart like bars in HTML calendar columns. The default is to show load values.		
Attributes	Name	Type	Description
	<i>mode</i>	ID	See table below for possible values.
Context	htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No
See also	columns, showprojectids		

`empty` Do not show any values on calendar bars.
`load` Show task or resource load on calendar bars.

7.9. `baseline`

baseline			
Description	Disables the projection mode for the scenario. This is the default for the top-level scenario. In baseline mode it is assumed that no bookings are provided for any task.		
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes
See also	projection		

7.10. `booking <task> <period> [, <period> ...]`

booking <task> <period> [, <period> ...]			
Description	<p>The booking attribute can be used to report completed work. This can be part of the necessary effort or the whole effort. When the scenario is scheduled in projection mode, TaskJuggler assumes that only the work reported with bookings has been done up to now. It then schedules a plan for the still missing effort.</p> <p>This attribute is also used within export reports to describe the details of a scheduled project.</p> <p>The sloppy attribute can be used when you want to skip non-working time or other allocations automatically. If it's not given, all bookings must only cover working time for the resource.</p>		
Attributes	Name	Type	Description
	<i>task</i>	ID	
	<i>period</i>	DATEINTERVAL	
Optional Attributes	overtime, sloppy		
Context	resource,		
Inheritable	No	Scenario Spec.	Yes
See also	complete, projection, sloppy, strict		

```

project prj "Project" "1.0" 2003-06-05 +1m {
  # The baseline date for the projection.
  now 2003-06-15
  scenario plan "Plan" {
    # Compute when the task will be ready based on the already done
    # work and the current date.
    projection { strict }
  }
}

resource r1 "Resource 1"

task t1 "Task 1" {
  start 2003-06-05
  effort 10d
  allocate r1
}

supplement resource r1 {
  # This is the work that has been done up until now by r1.
  booking t1 2003-06-06 +8h { sloppy 2 }
  booking t1 2003-06-08 +4h,
    2003-06-09 +4h { sloppy 2 }
}

```

```
# Book interval that extends into off-hours.
booking t1 2003-06-11-8:00 +10h { overtime 1 }
}
```

7.11. caption <text>

caption <text>			
Description	Specifies the caption used for a report table.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	complete, copyright, headline		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26

copyright "Bucks Beavis Inc."

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}
```

```
htmltaskreport "ProjectBreakdown.html" {
  caption "This is the project breakdown"
  headline "Project Breakdown"
  columns name, start, end, daily
  # Don't hide any resource, meaning show them all.
  hideresource 0
}
```

7.12. celltext <text>

celltext <text>			
Description	Specifies an alternative text that is used for all cells of the column. Usually such a text contains a runtime macro, otherwise all cells of the column will have the same fixed value.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	cellurl		

```
project prj "Project" "1.0" 2005-01-01 - 2005-03-01
```

```
resource r "Resource"
```

```
task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}
```

```
# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}
```

```
# Report with custom column title
```

```

htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "$${month} $$${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-$$${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-$$${taskid}.html"
      hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "$${hierarchno} $$${0}" }, start, end, weekly
}

```

7.13. cellurl <url>

cellurl <url>			
Description	Specifies an URL that is attached to the cell contents of the cells of the column in HTML reports.		
Attributes	Name	Type	Description
	<i>url</i>	STRING	
Context	columns,		

cellurl <url>			
Inheritable	No	Scenario Spec.	No
See also	celltext		

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "${month} ${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-${taskid}.html"

```



```

        hidecellurl ~isLeaf() }, start, end
    }

    # Report with index and task name combined in one single column
    htmltaskreport "CombinedColumn.html" {
        columns name { celltext "$${hierarchno} ${0}", start, end, weekly
    }

```

7.14. columns <columnid> [, <columnid> ...]

columns <columnid> [, <columnid> ...]			
Description	<p>Specifies which columns shall be included in a report.</p> <p>All columns support macro expansion. Contrary to the normal macro expansion, these macros are expanded during the report generation. So the value of the macro is being changed after each table cell or table line.</p> <p>Consequently only build in macros can be used. To protect the macro calls against expansion during the initial file processing, the report macros must be prefixed with an additional \$.</p>		
Attributes	Name	Type	Description
	<i>columnid</i>	ID	See table below for possible values.
Optional Attributes	celltext, cellurl, hidecelltext, hidecellurl, subtitle, subtitleurl, title, titleurl		
Context	csvaccountreport, csvresourcereport, csvtaskreport, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No

chart	Use this column to get Gantt and resource charts. It's only supported by the interactive reports in the
completed	The percentage the task has been completed already. This is either the value specified by complete
completedeffort	The effort of a task that has already been completed.
cost	The accumulated costs of the task and its sub tasks
criticalness	The criticalness of the task. It is a measure for the probability that an effort task gets the requested
daily	A day-by-day calendar view of the tasks
depends	The task index of the tasks on which this task depends
duration	The duration of the task
efficiency	The efficiency of the resource. It's a measurement of how much the resource can contribute to the
effort	The effort put into the task
end	The end date of a task
endbuffer	The percentage of the endbuffer

endbufferstart	The start time of the end buffer
flags	The list of flags assigned to the task or resource
follows	The task index of the tasks that depend on this task
freeload	The workload of the resource that has not been allocated.
hierarchindex	The hierarchical index of a task. The index is calculated from the hierarchical structure of the list and
hierarchno	The hierarchical number of a task. It is based on the order of declaration.
id	The global ID of a task
index	The index of a task. The index is calculated from the hierarchical structure of the list as well as the
maxeffort	The maximum daily load wanted for the resource
maxend	The latest desired end date
maxstart	The latest desired start date
mineffort	The minimum daily load wanted for the resource
minend	The earliest desired end date
minstart	The earliest desired start date
monthly	A month-by-month calendar view of the tasks
name	The name of a task, resource, or account
no	The task index in the list. It starts with 1 and increases for every listed item by 1.
note	The description of the task
pathcriticalness	The overall criticalness of the task. It is a measure for the probability that an effort task gets schedu
priority	The scheduling priority
profit	The accumulated profit of the task and its sub tasks
projectid	The project ID of the task
projectids	The project IDs of the projects a resource is allocated to
quarterly	A quarter-by-quarter calendar view of the tasks
rate	The daily rate of the resource
reference	A reference to a URL that contains further information.
remainingeffort	The effort of a task that still needs to be done to complete the task..
resources	The names of the used resources
responsibilities	A list of all tasks indices for which a resource is responsible
responsible	The name of the resource responsible for a task
revenue	The accumulated revenue of the task and its sub tasks
scenario	The name of the scenario. This column is helpful when multiple scenarios are shown in the table. S
schedule	A detailed schedule of the allocations for the resource.
scheduling	The scheduling direction of the task. ASAP (As Soon As Possible) tasks are scheduled from start t
seqno	The task index in the order of declaration. Each time a task declaration is completed, the sequence
start	The start date of a task
startbuffer	The percentage of the start buffer
startbufferend	The end time of the start buffer
status	The current status of the task. This is derived from the current date or the date specified by now and
statusnote	Some comment about the current status of the task.
total	Total accumulated values
utilization	The ratio between the allocated work load of the resource and it's overall available work load.
weekly	A week-by-week calendar view of the tasks
yearly	A year-by-year calendar view of the tasks

The following macros are supported for normal table cells:

\$\$ {0}	This is the original value of the table cell. This macro is useful if the user would like to extend the cel
\$\$ {accountid}	The ID of the account.
\$\$ {resourceid}	The ID of the resource.
\$\$ {taskid}	the id of the task.

Additionally the original contents of other cells of the same report line can be accessed by the column ID. The following columns are supported:

```
index, no, hierarchindex, hierarchno, id, name
```

For the title or sub title of the calendar columns (daily, weekly, monthly, quarterly, yearly) the following macros are supported:

```
$${day}, $$month}, $$week}, $$quarter}, $$year}.
```

```
project prj "Project" "1.0" 2005-01-01 - 2005-03-01
```

```
resource r "Resource"
```

```
task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}
```

```
# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}
```

```
# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}
```

```
# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "$${month} $$year}" }
  loadunit days
}
```

```
# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}
```

```
# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-$$month}.html" }
}
```

```
# Report with link to page with further task details
htmltaskreport "LinkToTaskDetails.html" {
```

```

columns hierarchindex,
    name { cellurl "TaskDetails-$$${taskid}.html"
          hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
    columns name { celltext "$${hierarchno} $$${0}" }, start, end, weekly
}

```

7.15. complete <percent>

complete <percent>			
Description	Specifies what percentage of the task is already completed. This can be useful for project tracking. Reports with calendar elements may show the completed part of the task in a different color. The completion percentage has no impact on the scheduler. It's meant for documentation purposes only. Tasks may not have subtasks if this attribute is used.		
Attributes	Name	Type	Description
	<i>percent</i>	INTEGER	The value must be between 0 and 100.
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	booking		

```

project simple "Some task" "1.0" 2005-06-06 - 2005-06-26 {
    now 2005-06-15
}

resource tux "Tux"

task t "Task" {
    start 2005-06-06
    effort 10d
    allocate tux
    # This task should have be be completed much more on Jun 15, but
    # it's only 20% done.
    complete 20
}

```

}

7.16. copyright <text>

copyright <text>			
Description	Adds a copyright notice to all subsequently defined reports. This notice may contain any text. The notice is added at the bottom of the report.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	headline, caption		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26

copyright "Bucks Beavis Inc."

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

htmltaskreport "ProjectBreakdown.html" {

```

```

caption "This is the project breakdown"
headline "Project Breakdown"
columns name, start, end, daily
# Don't hide any resource, meaning show them all.
hideresource 0
}

```

7.17. credit <date> <description> <amount>

credit <date> <description> <amount>			
Description	Credits the specified amount to the account at the specified date. The description should contain some information about the reason for the transaction.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
	<i>description</i>	STRING	
	<i>amount</i>	REAL	
Context	account,		
Inheritable	No	Scenario Spec.	No

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}

```

```

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}

```

```

resource tux "Tux" {
  rate 300
}

```

```

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost
}

```

```

task plan "Plan work" {
}

```

```

# Some upfront material cost
startcredit 500.0
length 3d
}

task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
}

task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
}
}

htmlaccountreport "PAndL.html" {
    timeformat "%d-%M-%y"
    accumulate
    columns index, name, weekly
}

```

7.18. csvaccountreport <filename>

csvaccountreport <filename>			
Description	The report lists all specified account values as a comma separated list. This is useful to export TaskJuggler data to Office Suites like OpenOffice.org or KOffice.		
Attributes	Name	Type	Description
	<i>filename</i>	STRING	
Optional Attributes	accumulate, columns, end, rollupaccount, hideaccount, period, scenario, separator, sortaccounts, start		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmlaccountreport		

7.19. csvresourcereport <filename>

csvresourcereport <filename>			
Description	The report lists all specified resource values as a comma separated list. This is useful to export TaskJuggler data to Office Suites like OpenOffice.org or KOffice.		
Attributes	Name	Type	Description
	<i>filename</i>	STRING	
Optional Attributes	columns, end, rollupresource, hideresource, loadunit, period, scenario, separator, shorttimeformat, sortresources, start, timeformat		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmlresourcereport, resourcereport		

7.20. csvtaskreport <filename>

csvtaskreport <filename>			
Description	The report lists all specified task values as a comma separated list. This is useful to export TaskJuggler data to Office Suites like OpenOffice.org or KOffice.		
Attributes	Name	Type	Description
	<i>filename</i>	STRING	
Optional Attributes	columns, end, rolluptask, hidetask, loadunit, period, scenario, separator, shorttimeformat, sorttasks, start, taskroot, timeformat		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmltaskreport, taskreport		

7.21. currency <text>

currency <text>

currency <text>			
Description	The default currency unit.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	project,		
Inheritable	No	Scenario Spec.	No
See also	currencyformat		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}
```

```
account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}
```

```
resource tux "Tux" {
  rate 300
}
```

```
task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost
```

```
  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }
```

```
  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }
```

```
  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}
```

```
htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}
```

7.22. **currencyformat** <*negativeprefix*> <*negativesuffix*> <*thousandseparator*> <*fractionseparator*> <*fractiondigits*>

currencyformat < <i>negativeprefix</i> > < <i>negativesuffix</i> > < <i>thousandseparator</i> > < <i>fractionseparator</i> > < <i>fractiondigits</i> >			
Description	These values specify the default format used for all currency values. The <i>negativeprefix</i> and <i>negativesuffix</i> strings enclose negative currency values. The <i>thousandseparator</i> can be used to make large numbers more readable. The <i>fractionseparator</i> separates the fractional part from the rest. <i>fractiondigits</i> specifies how many fractional digits should be shown at a maximum.		
Attributes	Name	Type	Description
	<i>negativeprefix</i>	STRING	
	<i>negativesuffix</i>	STRING	
	<i>thousandseparator</i>	STRING	
	<i>fractionseparator</i>	STRING	
	<i>fractiondigits</i>	INTEGER	
Context	project,		
Inheritable	Yes	Scenario Spec.	No
See also	currency		

```
project prj "Project" "1.0" 2000-01-01 - 2000-03-01 {
  # German number format: e. g. -10000,20 5014,11
  numberformat "-" " " " " ", " 2

  # US currency format: e. g. (10,000.20) 5,014.11
  currencyformat "(" ")" " " ", " "." 2
}
```

```

task t "Task" {
  start 2000-01-01
  milestone
}

```

7.23. `dailymax <value> <unit>`

dailymax <value> <unit>			
Description	Sets the daily limit of a resource usage or a resource allocation to a task.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	limits,		
Inheritable	Yes	Scenario Spec.	No
See also	monthlymax, weeklymax		

```

project limits "Limits" "1.0" 2004-03-01 - 2004-05-01

# Default limit that affects all subsequently defined resources
limits {
  weeklymax 4d
}

resource r1 "R1" {
  # Limit the usage of this resource to a maximum of 2 hours per day,
  # 6 hours per week and 2.5 days per month.
  limits { dailymax 2h weeklymax 6h monthlymax 2.5d }
}

resource r2 "R2"

task t1 "Task 1" {
  start 2004-03-01
  duration 60d
  # allocation is subject to resource limits
  allocate r1
}

task t2 "Task 2" {
  start 2004-03-01
}

```

```

duration 60d
# limits can also be specified per allocation
allocate r2 {
  limits { dailymax 4h weeklymax 3d monthlymax 2w }
}
}

```

7.24. dailyworkinghours <hours>

dailyworkinghours <hours>			
Description	Set the average number of working hours per day. This is used as the base to convert working hours into working days. This affects for example the length task attribute. The default value is 8 hours and should work for most Western countries. The value you specify should match the settings you specified for workinghours.		
Attributes	Name	Type	Description
	<i>hours</i>	REAL	
Context	project,		
Inheritable	No	Scenario Spec.	No
See also	yearlyworkingdays		

```

project prj "Example Project" "1.0" 2000-01-01 - 2000-03-09 {
  # The following attributes are all optional. They illustrate the
  # default values. These attributes are only needed if you want to
  # specify different values than those listed below.
  dailyworkinghours 8
  yearlyworkingdays 260.714
  timingresolution 60min
  timeformat "%Y-%m-%d %H:%M"
  shorttimeformat "%H:%M"
  currencyformat "(" ")" " " "." "0"
  weekstartsmoonday
  workinghours mon - fri 9:00 - 12:00, 13:00 - 18:00
  workinghours sat, sun off
  scenario plan "Plan" {
  }
}

task t "Task" {
  start 2000-01-01
}

```

}

7.25. drawemptycontainersastasks

drawemptycontainersastasks			
Description	If set, every container that has no subtask visible will be drawn as a regular task. The default behaviour is to draw containers as containers even if all their subtasks are hidden.		
Context	project,		
Inheritable	No	Scenario Spec.	No

7.26. depends <task> [, <task> ...]

depends <task> [, <task> ...]			
Description	<p>Specifies that the task cannot start before the task with the specified IDs have been finished. If multiple IDs are specified, they must be separated by commas. IDs must be either global or relative. A relative ID starts with a number of '!'. Each '!' moves the scope to the parent task. Global IDs do not contain '!', but have IDs separated by dots.</p> <p>Each task ID can have optional attributes enclosed in braces.</p> <p>By using the 'depends' attribute, the scheduling policy is automatically set to asap. If both depends and precedes are used, the last policy counts.</p>		
Attributes	Name	Type	Description
	<i>task</i>	ID	
Optional Attributes	gapduration, gaplength		
Context	task,		
Inheritable	No	Scenario Spec.	No
See also	scheduling, precedes		

```

project p "P" "1.0" 2003-11-09 - 2003-12-24

task foo1 "foo1" {
  task foo2 "foo2" {
    start 2003-12-04
    milestone
  }
  task foo3 "foo3" {
    depends !foo2
    length 1d
  }
}

task bar "bar" {
  depends foo1.foo2
  length 2d
}

task bar1 "bar1" {
  depends foo1 { gapduration 2d }, bar { gaplength 1d }
  duration 2d
}

```

7.27. disabled

disabled			
Description	Disables the scenario for scheduling.		
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes
See also	enabled		

```

project prj "Example" "1.0" 2005-05-29 - 2005-07-01 {
  scenario plan "Planned Scenario" {
    scenario actual "Actual Scenario"
    scenario test "Test Scenario" {
      disabled
    }
  }
}

task t "Task" {
  start 2005-05-29
}

```

```

actual:start 2005-06-03
test:start 2005-06-07
}

```

7.28. duration <value> <unit>

duration <value> <unit>			
Description	Specifies the time the task occupies the resources. This is calendar time, not working time. 7d means one week. If resources are specified they are allocated when available. Availability of resources has no impact on the duration of the task. It will always be the specified duration. Tasks may not have subtasks if this attribute is used.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	effort, length		

```

project duration "Duration Example" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task t "Enclosing" {
  start 2005-06-06
  task durationTask "Duration Task" {
    # This task is 10 calendar days long.
    duration 10d
  }

  task intervalTask "Interval Task" {
    # This task is similar to the durationTask. Instead of a start
    # date and a duration it has a fixed start and end date.
    end 2005-06-17
  }

  task lengthTask "Length Task" {
    # This task 10 working days long. So about 12 calendar days.

```

```

    length 10d
  }

  task effortTask "Effort Task" {
    effort 10d
    allocate tux
  }
}

```

7.29. efficiency <value>

efficiency <value>			
Description	<p>The efficiency of a resource can be used for two purposes. First you can use it as a crude way to model a team. A team of 5 people should have an efficiency of 5.0. Keep in mind that you cannot track the member of the team individually if you use this feature. The other use is to model performance variations between your resources.</p> <p>All resources that do not contribute effort to the task, should have an efficiency of 0.0.</p>		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
Context	resource,		
Inheritable	Yes	Scenario Spec.	No
See also	load		

```

project prj "Resource Efficiency Example" "1.0" 2005-07-21 - 2005-07-22

# A team of 5 people. They can only be assigned en block. Either all
# or nobody works.
resource tuxies "Tuxies" { efficiency 5.0 }

# A hard-working guy
resource tux1 "Tux 1" { efficiency 1.2 }

# And a lazy one
resource tux2 "Tux 2" { efficiency 0.9 }

```



```
# And a thing that cannot do any work
resource confRoom "Conference Room" { efficiency 0 }

task t "An important date" {
  start 2005-07-21
}
```

7.30. effort <value> <unit>

effort <value> <unit>			
Description	<p>Specifies the effort needed to complete the task. An effort of 4d can be done with 2 full-time resources in 2 days. The task will not finish before the resources have contributed the specified effort. So the duration of the task will depend on the availability of the resources.</p> <p>WARNING: In almost all real world projects effort is not the product of time and resources. This is only true if the task can be partitioned without adding any overhead. For more information about this read "The Mythical Man-Month" by Frederick P. Brooks, Jr.</p> <p>Tasks may not have subtasks if this attribute is used.</p>		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	duration, length		

```
project duration "Duration Example" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task t "Enclosing" {
  start 2005-06-06
  task durationTask "Duration Task" {
    # This task is 10 calendar days long.
    duration 10d
  }
}
```

```

task intervalTask "Interval Task" {
  # This task is similar to the durationTask. Instead of a start
  # date and a duration it has a fixed start and end date.
  end 2005-06-17
}

task lengthTask "Length Task" {
  # This task 10 working days long. So about 12 calendar days.
  length 10d
}

task effortTask "Effort Task" {
  effort 10d
  allocate tux
}
}

```

7.31. enabled

enabled			
Description	Enable the scenario for scheduling. This is the default for the top-level scenario.		
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes
See also	disabled		

7.32. end <date>

end <date>			
Description	Specifies the end date of the report. In task reports only tasks that start before this end date are listed.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	

end <date>			
Context	csvaccountreport, csvresourcereport, csvtaskreport, export, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	period, start		

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

resource r "Resource"

task t "Task" {
  start 2000-01-01
  effort 10d
  allocate r
}

# Export the project as fully scheduled project.
export "FullProject.tjp" {
  taskattributes all
  hideresource 0
}

# Export only bookings for 1st week as resource supplements
export "Week1Bookings.tji" {
  start 2000-01-01
  end 2000-01-08
  properties bookings
  hideresource 0
}

```

7.33. end <date>

end <date>			
Description	The end date of the task. When specified for the top-level (default) scenario this attributes also implicitly sets the scheduling policy of the tasks to <code>alap</code> .		
Attributes	Name	Type	Description
	<code>date</code>	DATE	
Context	task,		

end <date>			
Inheritable	Yes	Scenario Spec.	Yes
See also	period, start, maxend, minend, scheduling, endbuffer		

```
project duration "Duration Example" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
```

```
task t "Enclosing" {
  start 2005-06-06
  task durationTask "Duration Task" {
    # This task is 10 calendar days long.
    duration 10d
  }

  task intervalTask "Interval Task" {
    # This task is similar to the durationTask. Instead of a start
    # date and a duration it has a fixed start and end date.
    end 2005-06-17
  }

  task lengthTask "Length Task" {
    # This task 10 working days long. So about 12 calendar days.
    length 10d
  }

  task effortTask "Effort Task" {
    effort 10d
    allocate tux
  }
}
```

7.34. endbuffer <percent>

endbuffer <percent>			
Description	Specifies how much slack time you expect to have at the end of the task. This has no impact on the scheduling of the process. This information is for documentation purposes only.		
Attributes	Name	Type	Description

endbuffer < <i>percent</i> >	<i>percent</i>	REAL	Percent slack of the overall effort, duration or length of the task.
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	duration, effort, length, startbuffer		

```

project simple "Simple Project" "$Id" 2000-01-01 - 2000-01-20

resource tux1 "Tux1"

task t1 "Task1" {
    start 2000-01-01
    length 10d
    # 20% of the working time of this task are marked as buffer at the
    # beginning.
    startbuffer 20
    # An additional 10% of the working time of this task are marked as
    # buffer at the end.
    endbuffer 10.0
    allocate tux1
}

# Generate a report that lists the start end end dates for the
# buffers.
htmltaskreport "Buffer.html" {
    columns no, name, start, startbufferend, endbufferstart, end,
    startbuffer, endbuffer, duration, effort, daily
    hideresource 0
}

```

7.35. endcredit <*amount*>

endcredit < <i>amount</i> >			
Description	Specifies an amount that is credited to the account specified by the account property at the moment the tasks ends.		
Attributes	Name	Type	Description
	<i>amount</i>	REAL	

endcredit <amount>			
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	startcredit		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}
```

```
account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}
```

```
resource tux "Tux" {
  rate 300
}
```

```
task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost
```

```
  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }
```

```
  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }
```

```
  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}
```

```
htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
```

}

7.36. export <filename>

export <filename>			
Description	<p>The export report looks like a regular TaskJuggler file but contains fixed start and end dates for all tasks. The tasks only have start and end times, their description and their project id listed. No other attributes are exported unless they are requested using the taskattributes attribute. The contents also depends on the extension of the file name. If the file name ends with <code>.tjpr</code> a complete project with header, resource and shift definitions is generated. In case it ends with <code>.tjpi</code> only the tasks and resource allocations are exported. If specified the resource usage for the tasks is reported as well. But only those allocations are listed that belong to tasks listed in the same export report.</p> <p>The export report can be used to share certain tasks or milestones with other projects. When an export report is included the project IDs of the included tasks must be declared first with the project id property.</p>		
Attributes	Name	Type	Description
	<code>filename</code>	STRING	
Optional Attributes	end, hideresource, hidetask, properties, rollupresource, rolluptask, period, scenarios, start, taskattributes, taskroot		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	include		

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

resource r "Resource"

task t "Task" {
  start 2000-01-01
  effort 10d
  allocate r
}

```

```

# Export the project as fully scheduled project.
export "FullProject.tjp" {
  taskattributes all
  hideresource 0
}

# Export only bookings for 1st week as resource supplements
export "Week1Bookings.tji" {
  start 2000-01-01
  end 2000-01-08
  properties bookings
  hideresource 0
}

```

7.37. extend <property>

extend <property>			
Description	Often it is desirable to collect more information in the project file than is necessary for task scheduling and resource allocation. To add such information to tasks, resources or accounts the user can extend these properties with user-defined attributes. The new attributes can be <code>text</code> or <code>reference</code> attributes. Optionally the user can specify if the attribute value should be inherited from the enclosing property.		
Attributes	Name	Type	Description
	<i>property</i>	ID	Possible values are <code>task</code> , <code>resource</code> or <code>account</code>
Optional Attributes	inherit		
Context	project,		
Inheritable	No	Scenario Spec.	No

<type> <id> <name>

- type: Specifies the type of the user-defined attribute. `text` is a simple text attribute. `reference` is an URL to another d
id: An user-defined ID that is unique within the used-defined task attributes. To avoid conflicts with future built-in attr
name: A short description of the attribute. It will be used as default column header in reports.


```

project ca "Custom Attributes" "1.0" 2003-05-28 - 2003-06-28 {
  extend task {
    reference MyLink "My Link"
    text MyText "My Text" { inherit }
  }
}

task t "Task" {
  start 2003-05-28
  milestone
  MyLink "http://www.taskjuggler.org" { label "TJ Web" }
  MyText "TaskJuggler is great!"
}

```

7.38. flags <flag> [, <flag> ...]

flags <flag> [, <flag> ...]			
Description	Attach a set of flags. The flags can be used in logical expressions to filter properties from the reports.		
Attributes	Name	Type	Description
	<i>flag</i>	ID	
Context	resource, task,		
Inheritable	Yes	Scenario Spec.	No
See also	flags		

```

project prj "Flags Example" "1.0" 2005-07-21 - 2005-08-26

# Declare the flag to mark important tasks
flags important

task items "Project breakdown" {
  start 2005-07-22

  task plan "Plan work" {
    length 3d
    flags important
  }

  task implementation "Implement work" {

```

```

    length 5d
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    flags important
  }
}

taskreport "My Tasks" {
  # Show only the important tasks
  hidetask ~important
  # Turn treemode off so parent tasks are not automatically included.
  sorttasks nameup
}

```

7.39. flags <flag> [, <flag> ...]

flags <flag> [, <flag> ...]			
Description	Declare a set of flags for later use.		
Attributes	Name	Type	Description
	<i>flag</i>	ID	
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	flags		

```

project prj "Flags Example" "1.0" 2005-07-21 - 2005-08-26

# Declare the flag to mark important tasks
flags important

task items "Project breakdown" {
  start 2005-07-22

  task plan "Plan work" {
    length 3d
    flags important
  }
}

```

```

}

task implementation "Implement work" {
  length 5d
  depends !plan
}

task acceptance "Customer acceptance" {
  duration 5d
  depends !implementation
  flags important
}
}

taskreport "My Tasks" {
  # Show only the important tasks
  hidetask ~important
  # Turn treemode off so parent tasks are not automatically included.
  sorttasks nameup
}

```

7.40. gapduration <value> <unit>

gapduration <value> <unit>			
Description	Specifies the minimum required gap between the end of a preceding task and the start of this task, or the start of a following task and the end of this task. This is calendar time, not working time. 7d means one week.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	depends, precedes,		
Inheritable	Yes	Scenario Spec.	Yes
See also	duration, gaplength		

```

project prj "Example Project" "1.0" 2005-05-29 - 2005-07-01

task t1 "Task 1" {
  start 2005-05-29
}

```

```

task t2 "Task 2" {
  # starts 5 calendar days after t1
  depends !t1 { gapduration 5d }
}

task t3 "Task 3" {
  # starts 5 working days after t1
  depends !t1 { gaplength 5d }
}

```

7.41. gaplength <value> <unit>

gaplength <value> <unit>			
Description	Specifies the minimum required gap between the end of a preceding task and the start of this task, or the start of a following task and the end of this task. This is working time, not calendar time. 7d means 7 working days, not one week. Whether a day is considered a working day or not depends on the defined working hours and global vacations.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	depends, precedes,		
Inheritable	Yes	Scenario Spec.	Yes
See also	gapduration, length		

```

project prj "Example Project" "1.0" 2005-05-29 - 2005-07-01

task t1 "Task 1" {
  start 2005-05-29
}

task t2 "Task 2" {
  # starts 5 calendar days after t1
  depends !t1 { gapduration 5d }
}

task t3 "Task 3" {
  # starts 5 working days after t1
  depends !t1 { gaplength 5d }
}

```

}

7.42. headline <text>

headline <text>			
Description	Specifies the headline for a report.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	caption, copyright		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26

copyright "Bucks Beavis Inc."

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

htmltaskreport "ProjectBreakdown.html" {

```

```
caption "This is the project breakdown"
headline "Project Breakdown"
columns name, start, end, daily
# Don't hide any resource, meaning show them all.
hideresource 0
}
```

7.43. hideaccount <logicalexpression>

hideaccount <logicalexpression>			
Description	Do not show accounts that match the specified logical expression. If the report is sorted in tree mode (default) then enclosing accounts are listed even if the expression matches the account.		
Attributes	Name	Type	Description
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvaccountreport, htmlaccountreport, xmlreport,		
Inheritable	No	Scenario Spec.	No

7.44. hidecelltext <expression>

hidecelltext <expression>			
Description	If the expression is true, the cell will be empty.		
Attributes	Name	Type	Description
	<i>expression</i>	LOGICALEXPRESSION	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	hidecellurl		

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "${month} ${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-${taskid}.html"
      hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "${hierarchno} ${0}" }, start, end, weekly
}

```

7.45. hidecellurl <expression>

hidecellurl <expression>			
Description	If the expression is true, no URL will be attached to the cell contents.		
Attributes	Name	Type	Description
	<i>expression</i>	LOGICALEXPRESSION	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	hidecelltext		

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "${month} ${year}" }
  loadunit days
}

```



```

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
         effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
         monthly { subtitleurl "Monthly-Detail-$${month}.html" }
}

# Report with link to page with further task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
         name { cellurl "TaskDetails-$${taskid}.html"
               hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "$${hierarchno} $$0)", start, end, weekly
}

```

7.46. inherit

inherit			
Description	If this flag is present a user defined attribute gets inherited by child properties when specified for a parent.		
Context	extend,		
Inheritable	No	Scenario Spec.	No

7.47. hideresource <logicalexpression>

hideresource <logicalexpression>	
Description	Do not show resources that match the specified logical expression. If the report is sorted in tree mode (default) then enclosing resources are listed even if the expression matches the resource.

hideresource < <i>logicalexpression</i> >			
Attributes	Name	Type	Description
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvresourcereport, export, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, icalreport, resourcereport, taskreport, xmlreport,		
Inheritable	No	Scenario Spec.	No

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26
```

```
copyright "Bucks Beavis Inc."
```

```
resource tux "Tux"
```

```
task items "Project breakdown" {
  start 2005-06-06
```

```
  task plan "Plan work" {
    length 3d
  }
```

```
  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }
```

```
  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
```

```
}
```

```
htmltaskreport "ProjectBreakdown.html" {
  caption "This is the project breakdown"
  headline "Project Breakdown"
  columns name, start, end, daily
  # Don't hide any resource, meaning show them all.
  hideresource 0
}
```

7.48. hidetask <logicalexpression>

hidetask <logicalexpression>			
Description	Do not show tasks that match the specified logical expression. If the report is sorted in tree mode (default) then enclosing tasks are listed even if the expression matches the task.		
Attributes	Name	Type	Description
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvtaskreport, export, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, icalreport, resourcereport, taskreport, xmlreport,		
Inheritable	No	Scenario Spec.	No

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
resource tuxia "Tuxia"
```

```
task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    task phase1 "Phase 1" {
      effort 5d
      allocate tuxia
    }
    task phase2 "Phase 2" {
      effort 2d
      allocate tux
    }
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}
```

```

taskreport "Project Breakdown" {
  columns start, end, effort
  # Open only the first level of tasks
  rolluptask treelevel() > 1
}

resourcereport "Resource Allocations" {
  columns id, effort
  # We only want to see the tasks with real work (without parents),
  # sorted by name
  sorttasks nameup
  hidetask ~isleaf()
}

```

7.49. `htmlaccountreport <file>`

htmlaccountreport <file>			
Description	The report lists all specified account values as a HTML page.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	accumulate, caption, columns, end, headline, hideaccount, period, rawhead, rawstylesheet, rawtail, rollupaccount, scenarios, shorttimeformat, sortaccounts, start, timeformat		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	csvaccountreport, htmlresourcereport, htmltaskreport		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}

resource tux "Tux" {
  rate 300
}

```

```

}

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost

  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}

htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}

```

7.50. htmlmonthlycalendar <file>

htmlmonthlycalendar <file>			
Description	Generates a calendar like HTML report with one column for each month.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	

htmlmonthlycalendar < <i>file</i> >			
Optional Attributes	barlabels, caption, columns, end, headline, hideresource, hidetask, loadunit, period, rawhead, rawstylesheet, rawtail, rollupresource, rolluptask, scenarios, shorttimeformat, showprojectids, sortresources, sorttasks, start, taskroot, timeformat, weekdays		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmlaccountreport, htmlresourcereport, htmltaskreport, htmlstatusreport, htmlweeklycalendar		

7.51. htmlresourcereport <*file*>

htmlresourcereport < <i>file</i> >			
Description	The report lists all resources and their respective values as a HTML page. The tasks that the resources are allocated to can be listed as well.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	barlabels, caption, columns, end, headline, hideresource, hidetask, loadunit, period, rawhead, rawstylesheet, rawtail, rollupresource, rolluptask, scenarios, shorttimeformat, showprojectids, sortresources, sorttasks, start, taskroot, timeformat		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	csvresourcereport, htmlaccountreport, htmltaskreport, resourcereport		

7.52. htmlstatusreport <*file*>

htmlstatusreport < <i>file</i> >			
Description	Generates a HTML status report. The report consists of 4 tables: Overdue tasks, ongoing tasks, finished tasks and upcoming tasks. The default reporting interval is 1 week.		
Attributes	Name	Type	Description

htmlstatusreport <file>			
	<i>file</i>	STRING	
Optional Attributes	headline, caption, rawhead, rawstylesheet, rawtail		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmlaccountreport, htmlresourcereport, htmltaskreport, htmlmonthlycalendar, htmlweeklycalendar		

7.53. htmltaskreport <file>

htmltaskreport <file>			
Description	The report lists all tasks and their respective values as a HTML page. The resources that are allocated to the tasks can be listed as well.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	barlabels, caption, columns, end, headline, hideresource, hidetask, loadunit, period, rawhead, rawstylesheet, rawtail, rollupresource, rolluptask, scenarios, shorttimeformat, showprojectids, sortresources, sorttasks, start, taskroot, timeformat		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	csvtaskreport, htmlaccountreport, htmlresourcereport, taskreport		

7.54. htmlweeklycalendar <file>

htmlweeklycalendar <file>			
Description	Generates a calendar like HTML report with one row for each week.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	

htmlweeklycalendar <file>			
Optional Attributes	barlabels, caption, columns, end, headline, hideresource, hidetask, loadunit, period, rawhead, rawstylesheet, rawtail, resourcereport, rollupresource, rolluptask, scenarios, shorttimeformat, showprojectids, sortresources, sorttasks, start, taskroot, timeformat, weekdays		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlstatusreport		

7.55. icalreport <file>

icalreport <file>			
Description	Generates an iCal report according to RFC2445. This is standardized format used by many calendar applications such as KOrganizer. The filename should have a <code>.ics</code> extension.		
Attributes	Name	Type	Description
	<code>file</code>	STRING	
Optional Attributes	hideresource, hidetask, rollupresource, rolluptask, scenarios		
Context			
Inheritable	No	Scenario Spec.	No

```
project prj "iCal Export Demo" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"
resource tuxia "Tuxia"

task items "Project breakdown" {
    start 2005-06-06

    task plan "Plan work" {
        task phase1 "Phase 1" {
            effort 5d
            allocate tuxia
        }
        task phase2 "Phase 2" {
            effort 2d
            allocate tux
        }
    }
}
```



```

    }
}

task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
}

task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
}
}

icalreport "Tux-TODO-List.ics" {
    # Only export tasks that tux is assigned to
    hidetask ~isDutyOf(tux, plan)
}

```

7.56. include <file>

include <file>			
Description	Includes the specified file name as if its contents would be written instead of the include property. The only exception is the <code>include</code> statement itself. When the included files contains other include statements or report definitions, the filenames are relative to file where they are defined in. <code>include</code> commands can be used in the project header, at global scope or between property declarations of tasks, resources, and accounts. For technical reasons you have to supply the optional pair of curly brackets if the include is followed immediately by a macro call that is defined within the included file.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	taskprefix		
Context	The TJP File, project,		
Inheritable	No	Scenario Spec.	No
See also	export		

```

project yourId "Your Project" "1.0" 2005-04-05 - 2005-05-01

task main "Main task" {
}

include "Include2.tji" { taskprefix main }

```

7.57. journalentry <date> <text>

journalentry <date> <text>			
Description	Journal entries are meant for documentation purposes. They consist of a date and a text entry. Each journal entry adds a new entry to the journal of the property.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
	<i>text</i>	STRING	
Context	project, resource, task,		
Inheritable	No	Scenario Spec.	No
See also	note, statusnote		

```

project journal "Project" "$Id" 2000-01-01 - 2000-01-04 {
  journalentry 2000-01-02 "The project started."
  journalentry 2000-01-03 "We made some progress."
}

resource tux "Tux" {
  journalentry 2000-01-02 "This guy is a bummer."
}

task t1 "Task1" {
  journalentry 2000-01-01 "Probably will be done sooner."
  journalentry 2000-01-03 "Maybe not."
  start 2000-01-01
  milestone
}

taskreport "Tasks"

```

7.58. label <text>

label <text>			
Description	Specifies the text for the URL in HTML reports. If no label is specified, the URL will be displayed. If a label has been specified, the URL will not be shown.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	reference,		
Inheritable	No	Scenario Spec.	No

```

project ca "Custom Attributes" "1.0" 2003-05-28 - 2003-06-28 {
  extend task {
    reference MyLink "My Link"
    text MyText "My Text" { inherit }
  }
}

task t "Task" {
  start 2003-05-28
  milestone
  MyLink "http://www.taskjuggler.org" { label "TJ Web" }
  MyText "TaskJuggler is great!"
}

```

7.59. length <value> <unit>

length <value> <unit>

length <value> <unit>			
Description	Specifies the time the task occupies the resources. This is working time, not calendar time. 7d means 7 working days, not one week. Whether a day is considered a working day or not depends on the defined working hours and global vacations. A task with a length specification may have resource allocations. Resources are allocated when they are available. The availability has no impact on the duration of the task. A day where none of the specified resources is available is still considered a working day, if there is no global vacation or global working time defined. Tasks may not have subtasks if this attribute is used.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	duration, effort		

```
project duration "Duration Example" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
```

```
task t "Enclosing" {
  start 2005-06-06
  task durationTask "Duration Task" {
    # This task is 10 calendar days long.
    duration 10d
  }

  task intervalTask "Interval Task" {
    # This task is similar to the durationTask. Instead of a start
    # date and a duration it has a fixed start and end date.
    end 2005-06-17
  }

  task lengthTask "Length Task" {
    # This task 10 working days long. So about 12 calendar days.
    length 10d
  }

  task effortTask "Effort Task" {
    effort 10d
    allocate tux
  }
}
```

7.60. limits

limits			
Description	Specifies limits on the usage of a resource in general, or of the allocation of a resource to a task. This property replaces the less flexible properties maxeffort and load. When applied to an allocation this limits the use of all alternative resources or group members as a whole. There has been a bug in version 2.0.x that resulted in faulty limit computation. This has been fixed with version 2.1.		
Optional Attributes	dailymax, weeklymax, monthlymax		
Context	The TJP File, allocate, resource,		
Inheritable	Yes	Scenario Spec.	No

```

project limits "Limits" "1.0" 2004-03-01 - 2004-05-01

# Default limit that affects all subsequently defined resources
limits {
    weeklymax 4d
}

resource r1 "R1" {
    # Limit the usage of this resource to a maximum of 2 hours per day,
    # 6 hours per week and 2.5 days per month.
    limits { dailymax 2h weeklymax 6h monthlymax 2.5d }
}

resource r2 "R2"

task t1 "Task 1" {
    start 2004-03-01
    duration 60d
    # allocation is subject to resource limits
    allocate r1
}

task t2 "Task 2" {
    start 2004-03-01
    duration 60d
    # limits can also be specified per allocation

```

```

allocate r2 {
  limits { dailymax 4h weeklymax 3d monthlymax 2w }
}

```

7.61. load <factor>

load <factor>			
Description	<p>This property has been replaced by limits. The further usage of load is strongly discouraged. It will be dropped from future versions of TaskJuggler.</p> <p>Specifies the daily load of a resource for an allocation. A load of 1.0 (default) means the resource is allocated for as many hours as specified by dailyworkinghours. A load of 0.5 means half that many hours. This only works if enough working hours have been specified for the particular day.</p>		
Attributes	Name	Type	Description
	<i>factor</i>	REAL	
Context			
Inheritable	No	Scenario Spec.	No
See also	workinghours, vacation		

7.62. loadunit <unit>

loadunit <unit>			
Description	Specifies the unit in which loads are reported in a report.		
Attributes	Name	Type	Description
	<i>unit</i>	ID	See table below for possible values.
Context	csvresourcereport, csvtaskreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	dailyworkinghours, yearlyworkingdays		

days	Show load in man or resource-days.
hours	Show load in man resource-hours.
longauto	Show load in the most appropriate unit and show long unit name.
minutes	Show load in man or resource-minutes.
months	Show load in man or resource-months.
shortauto	Show load in the most appropriate unit and show short unit name.
weeks	Show load in man or resource-weeks.
years	Show load in man or resource-years.

7.63. macro <id>

macro <id>			
Description	Defines a text fragment that can later be inserted by using the specified ID. See the description of the <code>include</code> statement for details on how to use a macro immediately after including the file where the macro has been defined in.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also			

The body is not optional. It must be enclosed in []. Macros can be declared like this:

```
macro FOO [ This text ];
```

If later `${FOO}` is found in the project file, it is expanded to ' This text '. Macros may have arguments. Arguments are special macros with numbers as names. The number specifies the index of the argument.

```
macro FOO [ This ${1} text ]
```

will expand to ' This stupid text ' if called as `#{FOO "stupid"}`. Macros may call other macros.

Macro IDs should have at least one uppercase letter as all lowercase letter IDs may be used in a later version for built-in macros like 'if', 'expr' or 'for'. Macro names can be prefixed by a question mark. In this case the macro will expand to nothing if the macro is not defined. Otherwise the undefined macro would be flagged with an error message.

This macro call `#{?foo}` will expand to nothing if foo is undefined.

7.64. mandatory

mandatory			
Description	Makes a resource allocation mandatory. This means, that for each time slot only then resources are allocated when all mandatory resources are available. So either all mandatory resources can be allocated for the time slot, or no resource will be allocated.		
Context	allocate,		
Inheritable	No	Scenario Spec.	No

```
project prj "Project" "1.0" 2000-01-01 - 2000-03-01

resource tuxus "Tuxus"
resource truck "Truck" {
  # Truck does not do any work!
  efficiency 0.0
}

task t "Ship stones to customers" {
  start 2000-01-01
  effort 5d
  # We need the truck to deliver the stones, so only allocate
  # tuxus when the truck is available.
  allocate tuxus
  allocate truck { mandatory }
}
```


7.65. maxeffort <workingdays>

maxeffort <workingdays>			
Description	This property has been replaced by limits. The further usage of maxeffort is strongly discouraged. It will be dropped from future versions of TaskJuggler. The daily maximum effort for a resource. Resources will not be scheduled to be used more than this value. A value of 1.0 means a full working day. 0.5 means half a working day.		
Attributes	Name	Type	Description
	<i>workingdays</i>	REAL	
Context	The TJP File, resource,		
Inheritable	No	Scenario Spec.	No
See also	dailyworkinghours, workinghours		

7.66. maxend <date>

maxend <date>			
Description	Specifies the maximum wanted end time of the task. The value is not used during scheduling, but is checked after all tasks have been scheduled. If the end of the task is later than the specified value, then an error is reported.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
Context	task,		
Inheritable	Yes	Scenario Spec.	Yes
See also	maxstart, minend, minstart		

```
project minmax "Min Max Example" "1.0" 2005-06-06 - 2005-06-26
```

```
task items "Project breakdown" {
  start 2005-06-07
```

```
  task plan "Plan work" {
```

```

note "Some more information about this task."
  # Set acceptable interval for task start
  minstart 2005-06-06
  maxstart 2005-06-08
  length 3d
  # Set acceptable interval for task end
  minend 2005-06-09
  maxend 2005-06-11
}
}

```

7.67. maxpaths <paths>

maxpaths <paths>			
Description	The scheduler contains a critical path detector. Detecting a critical path requires the analysis of every possible path between 2 end tasks. The number of paths that have to be checked can grow exponentially with the number of tasks and their dependencies. By default, only 10 million paths will be checked. With this parameter the user can define how many paths should be checked. Using 0 as value will trigger an exhaustive search under all circumstances. Scheduling times of hours if not days are certainly possible for large projects.		
Attributes	Name	Type	Description
	<i>paths</i>	INTEGER	
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes
See also	minslackrate		

7.68. maxstart <date>

maxstart <date>	
Description	Specifies the maximum wanted start time of the task. The value is not used during scheduling, but is checked after all tasks have been scheduled. If the start of the task is later than the specified value, then an error is reported.

maxstart <date>			
Attributes	Name	Type	Description
		<i>date</i>	DATE
Context	task,		
Inheritable	Yes	Scenario Spec.	Yes
See also	maxend, minend, minstart		

```
project minmax "Min Max Example" "1.0" 2005-06-06 - 2005-06-26
```

```
task items "Project breakdown" {
  start 2005-06-07

  task plan "Plan work" {
    note "Some more information about this task."
    # Set acceptable interval for task start
    minstart 2005-06-06
    maxstart 2005-06-08
    length 3d
    # Set acceptable interval for task end
    minend 2005-06-09
    maxend 2005-06-11
  }
}
```

7.69. minend <date>

minend <date>			
Description	Specifies the minimum wanted end time of the task. The value is not used during scheduling, but is checked after all tasks have been scheduled. If the end of the task is earlier than the specified value, then an error is reported.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
Context	task,		
Inheritable	Yes	Scenario Spec.	Yes
See also	maxend, maxstart, minstart		

```

project minmax "Min Max Example" "1.0" 2005-06-06 - 2005-06-26

task items "Project breakdown" {
  start 2005-06-07

  task plan "Plan work" {
    note "Some more information about this task."
    # Set acceptable interval for task start
    minstart 2005-06-06
    maxstart 2005-06-08
    length 3d
    # Set acceptable interval for task end
    minend 2005-06-09
    maxend 2005-06-11
  }
}

```

7.70. minslackrate <rate>

minslackrate <rate>			
Description	<p>Specifies the minimum percentage of slack a task path must have before it is marked as critical. A path is any list of explicitly or implicitly connected tasks measured from first task to last task. The slack is the time between start of the first task and end of the last task that is not covered by any task of the path. The default value is 5%.</p> <p>Larger values in combination with a project that uses lots of inherited dependencies and long dependency pathes can result in very long scheduling times. The more slack you require, the more pathes have to be searched till the end. For larger projects an increase of 5% can turn a 10 second scheduling run into a 1 hour or more scheduling run. If you need larger slack rate values, avoid the use of inherited dependencies.</p> <p>A value of 0 turns off the critical path detector.</p>		
Attributes	Name	Type	Description
	<i>rate</i>	REAL	
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes

minslackrate <rate>	
See also	maxpaths

```

project prj "Critical Path Example" "1.0" 2006-08-22 +1m {
  scenario plan "Planned Scenario" {
    # All paths with less than 15% slack should be marked as
    # critical.
    minslackrate 15.0
  }
}

task t1 "Task 1" {
  start 2006-08-22
  duration 2d
}

task t2 "Task 2" {
  depends t1 { gaplength 2d }
  duration 3d
}

task t3 "Task 3" {
  depends t1 { gaplength 1d }
  duration 4d
}

taskreport "Tasks" {
  columns no, name, chart
}

htmltaskreport "CriticalTasks.html" {
  # Generate a list of all tasks that are on a critical path.
  hidetask ~isOnCriticalPath(plan)
}

```

7.71. minstart <date>

minstart <date>	
Description	Specifies the minimum wanted start time of the task. The value is not used during scheduling, but is checked after all tasks have been scheduled. If the start of the task is earlier than the specified value, then an error is reported.

minstart <date>			
Attributes	Name	Type	Description
	<i>date</i>	DATE	
Context	task,		
Inheritable	Yes	Scenario Spec.	Yes
See also	maxend, maxstart, minend		

```
project minmax "Min Max Example" "1.0" 2005-06-06 - 2005-06-26
```

```
task items "Project breakdown" {
  start 2005-06-07

  task plan "Plan work" {
    note "Some more information about this task."
    # Set acceptable interval for task start
    minstart 2005-06-06
    maxstart 2005-06-08
    length 3d
    # Set acceptable interval for task end
    minend 2005-06-09
    maxend 2005-06-11
  }
}
```

7.72. milestone

milestone			
Description	Turns the task into a special task that has no duration. You may not specify a duration, length, effort or subtasks for a milestone task. A task that only has a start or an end specification and no duration specification or sub tasks, will be recognized as milestone automatically.		
Context	task,		
Inheritable	No	Scenario Spec.	No

```

project prj "Milestone demo" "1.0" 2005-07-15 - 2005-08-01

task project_start "Project Start" {
  start 2005-07-15
  milestone
}

task deadline "Important Deadline" {
  start 2005-07-20
  # A task with only a start or end date and no duration specification
  # is automatically assumed to be a milestone.
}

```

7.73. note <text>

note <text>			
Description	Attach a note to the task. This is usually a more detailed specification of what the task is about.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	task,		
Inheritable	No	Scenario Spec.	No
See also	journalentry, statusnote		

```

project minmax "Min Max Example" "1.0" 2005-06-06 - 2005-06-26

task items "Project breakdown" {
  start 2005-06-07

  task plan "Plan work" {
    note "Some more information about this task."
    # Set acceptable interval for task start
    minstart 2005-06-06
    maxstart 2005-06-08
    length 3d
    # Set acceptable interval for task end
    minend 2005-06-09
    maxend 2005-06-11
  }
}

```

7.74. `monthlymax` <value> <unit>

monthlymax <value> <unit>			
Description	Sets the monthly limit of a resource usage or a resource allocation to a task.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	limits,		
Inheritable	Yes	Scenario Spec.	No
See also	dailymax, weeklymax		

```

project limits "Limits" "1.0" 2004-03-01 - 2004-05-01

# Default limit that affects all subsequently defined resources
limits {
    weeklymax 4d
}

resource r1 "R1" {
    # Limit the usage of this resource to a maximum of 2 hours per day,
    # 6 hours per week and 2.5 days per month.
    limits { dailymax 2h weeklymax 6h monthlymax 2.5d }
}

resource r2 "R2"

task t1 "Task 1" {
    start 2004-03-01
    duration 60d
    # allocation is subject to resource limits
    allocate r1
}

task t2 "Task 2" {
    start 2004-03-01
    duration 60d
    # limits can also be specified per allocation
    allocate r2 {

```



```

    limits { dailymax 4h weeklymax 3d monthlymax 2w }
  }
}

```

7.75. `now <date>`

now <date>			
Description	Specify the date that TaskJuggler uses for calculation as current date. If no value is specified, the current value of the system clock is used.		
Attributes	Name	Type	Description
	<code>date</code>	DATE	
Context	project,		
Inheritable	Yes	Scenario Spec.	No

```

project simple "Some task" "1.0" 2005-06-06 - 2005-06-26 {
  now 2005-06-15
}

resource tux "Tux"

task t "Task" {
  start 2005-06-06
  effort 10d
  allocate tux
  # This task should have be be completed much more on Jun 15, but
  # it's only 20% done.
  complete 20
}

```

7.76. `numberformat <negativeprefix>` `<negativesuffix> <thousandseparator>`

<fractionseparator> <fractiondigits>

numberformat <negativeprefix> <negativesuffix> <thousandseparator> <fractionseparator> <fractiondigits>			
Description	These values specify the default format used for all numerical real values. The <code>negativeprefix</code> and <code>negativesuffix</code> strings enclose negative currency values. The <code>thousandseparator</code> can be used to make large numbers more readable. The <code>fractionseparator</code> separates the fractional part from the rest. <code>fractiondigits</code> specifies how many fractional digits should be shown at a maximum.		
Attributes	Name	Type	Description
	<code>negativeprefix</code>	STRING	
	<code>negativesuffix</code>	STRING	
	<code>thousandseparator</code>	STRING	
	<code>fractionseparator</code>	STRING	
	<code>fractiondigits</code>	INTEGER	
Context	project,		
Inheritable	Yes	Scenario Spec.	No

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01 {
  # German number format: e. g. -10000,20 5014,11
  numberformat "-" " " " " , " 2

  # US currency format: e. g. (10,000.20) 5,014.11
  currencyformat "(" " ")" " " , " " . " 2
}

task t "Task" {
  start 2000-01-01
  milestone
}

```

7.77. overtime <value>

overtime <value>	
Description	This attribute enables bookings to override working hours and vacations.

overtime <value>			
Attributes	Name	Type	Description
	<i>value</i>	INTEGER	Number between 0 and 2. See table below.
Context	booking,		
Inheritable	No	Scenario Spec.	No

overtime 0: You can only book available working hours. (Default)
overtime 1: You can book off-hours as well.
overtime 2: You can book normal working hours, off-hours and vacations.

```

project prj "Project" "1.0" 2003-06-05 +1m {
  # The baseline date for the projection.
  now 2003-06-15
  scenario plan "Plan" {
    # Compute when the task will be ready based on the already done
    # work and the current date.
    projection { strict }
  }
}

resource r1 "Resource 1"

task t1 "Task 1" {
  start 2003-06-05
  effort 10d
  allocate r1
}

supplement resource r1 {
  # This is the work that has been done up until now by r1.
  booking t1 2003-06-06 +8h { sloppy 2 }
  booking t1 2003-06-08 +4h,
    2003-06-09 +4h { sloppy 2 }
  # Book interval that extends into off-hours.
  booking t1 2003-06-11-8:00 +10h { overtime 1 }
}

```

7.78. period

period			
Description	This property is a shortcut for setting the start and end property at the same time. In contrast to using these, it does not change the scheduling direction.		
Context	task,		
Inheritable	yes	Scenario Spec.	No
See also	end, start		

```

project prj "Period Project" "1.0" 2006-09-24 +3m {
  now 2006-10-02
}

task items "Project breakdown" {
  start ${projectstart}

  task plan "Plan work" {
    period 2006-10-01 +2w
  }
}

taskreport "My Tasks" {
  period ${now} +1w
}

```

7.79. period

period			
Description	This property is a shortcut for setting the start and end property at the same time.		
Context	csvaccountreport, csvresourcereport, csvtaskreport, export, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	no	Scenario Spec.	No
See also	end, start		

```

project prj "Period Project" "1.0" 2006-09-24 +3m {

```

```

now 2006-10-02
}

task items "Project breakdown" {
  start ${projectstart}

  task plan "Plan work" {
    period 2006-10-01 +2w
  }
}

taskreport "My Tasks" {
  period ${now} +1w
}

```

7.80. persistent

persistent			
Description	Specifies that once a resource is picked from the list of alternatives this resource is used for the whole task. This is useful when several alternative resources have been specified. Normally the selected resource can change after each break. A break is an interval of at least one timeslot where no resources were available.		
Context	allocate,		
Inheritable	No	Scenario Spec.	No
See also	alternative		

```

project prj "Project" "1.0" 2003-06-05 - 2003-07-05

resource r1 "Resource 1"
resource r2 "Resource 2"

task t1 "Task 1" {
  start 2003-06-05
  effort 5d
  # Pick one of them and use it for the entire task
  allocate r1 { alternative r2 persistent }
}

```

7.81. priority <value>

priority <value>			
Description	Specifies a priority between 1 and 1000. A task with higher priority is more likely to get the requested resources. Don't confuse the priority of a tasks with the importance or urgency of a task. It only increases the chances that the tasks gets the requested resources. It does not mean that the task happens earlier, though that is usually the effect you will see. It also does not have any effect on tasks that don't have any resources assigned (e.g. milestones). This attribute is inherited by subtasks if specified prior to the definition of the subtask.		
Attributes	Name	Type	Description
	<i>value</i>	INTEGER	
Context	The TJP File, task,		
Inheritable	No	Scenario Spec.	No

```

project prj "Priority Demo" "1.0" 2005-07-15 - 2005-10-01

resource tux "Tux"

task items "Project breakdown" {
  start 2005-07-15

  task coolStuff "Do some cool stuff" {
    start 2005-08-01
    effort 10d
    priority 800
    allocate tux
  }

  task otherStuff "Other not so important stuff" {
    start 2005-08-01
    effort 20d
    priority 500
    allocate tux
  }

  task maintenance "Maintenance work" {
    # This is a fallback task. Whenever tux is not doing something
    # else he is allocated to this task.
    duration 2m
    priority 300
  }
}

```

```

    allocate tux
  }
}

```

7.82. precedes <task> [, <task> ...]

precedes <task> [, <task> ...]			
Description	Specifies that the tasks with the specified IDs cannot start before the task has been finished. If multiple IDs are specified, they must be separated by commas. IDs must be either global or relative. A relative ID starts with a number of '!'. Each '!' moves the scope to the parent task. Global IDs do not contain '!', but have IDs separated by dots. By using the 'precedes' attribute, the scheduling policy is automatically set to <code>alap</code> . If both <code>depends</code> and <code>precedes</code> are used within a task, the last policy counts.		
Attributes	Name	Type	Description
	<code>task</code>	ID	
Optional Attributes	<code>gapduration</code> , <code>gaplength</code>		
Context	<code>task</code> ,		
Inheritable	No	Scenario Spec.	No
See also	<code>depends</code> , <code>scheduling</code>		

```

project p "P" "1.0" 2003-11-09 - 2003-12-24

task fool "fool" {
  task foo2 "foo2" {
    start 2003-12-04
    milestone
  }
  task foo3 "foo3" {
    precedes !foo2
    length 1d
  }
}

task bar "bar" {
  precedes fool.foo2
  length 2d
}

```

}

7.83. project <id> <name> <version> <period>

project <id> <name> <version> <period>			
Description	The project property is mandatory and should be the first property in a project file. <id> is the default project ID used to register resource allocations in a global database. <name> is the name of the project. <version> is the version of the project file. Typically this is the CVS ID. <start> and <end> define the time frame of the project. The end may be well after the end of the last task, but must be specified to terminate the scheduling process.		
Attributes	Name	Type	Description
	<i>id</i>	ID	The default project ID.
	<i>name</i>	STRING	The name of the project.
	<i>version</i>	STRING	The version of the project file. This could be a revision number from a revision control system.
	<i>period</i>	DATEINTERVAL	The expected interval of the project. It may be larger than necessary, but it needs to be large enough to fit all tasks.
Optional Attributes	allowredefinition, currencyformat, currency, dailyworkinghours, drawemptycontainersastasks, extend, include, journalentry, now, numberformat, scenario, shorttimeformat, timeformat, timezone, timingresolution, weekstartsmunday, weekstartssunday, workinghours, yearlyworkingdays		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
```



```

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

taskreport "My Tasks"

```

7.84. projectid <id>

projectid <id>			
Description	At global scope it declares a new project id and activates it. All subsequent task definitions will inherit this ID. If used within a task it simply assigns this project ID to the task. The tasks of a project can have different IDs. This is particularly helpful if the project is merged from several sub projects that each have their own ID.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
Context	The TJP File, task,		
Inheritable	Yes	Scenario Spec.	No
See also	project, projectids		

```

project mainID "ProjectIDs example" "1.0" 2006-08-22 +1m

```

```

task t1 "Task 1" {
  start 2006-08-22
  # This task has project ID "mainID"
}

projectid prj1
projectids prj2

task t2 "Task 2" {
  start 2006-08-22
  # This task has now project ID "prj1"
}

task t3 "Task 3" {
  start 2006-08-22
  projectid prj2
  # This task has now project ID "prj2"
}

```

7.85. projectids <projectid> [, <projectid> ...]

projectids <projectid> [, <projectid> ...]			
Description	Declares a list of project IDs.		
Attributes	Name	Type	Description
	<i>projectid</i>	ID	
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No
See also	project, projectid		

```
project mainID "ProjectIDs example" "1.0" 2006-08-22 +1m
```

```

task t1 "Task 1" {
  start 2006-08-22
  # This task has project ID "mainID"
}

```

```
projectid prj1
```

```

projectids prj2

task t2 "Task 2" {
  start 2006-08-22
  # This task has now project ID "prj1"
}

task t3 "Task 3" {
  start 2006-08-22
  projectid prj2
  # This task has now project ID "prj2"
}

```

7.86. projection

projection			
Description	Enables the projection mode for the scenario. All tasks will be scheduled taking the manual bookings into account. The tasks will be extended by scheduling new bookings starting with the current date until the specified effort, length or duration has been reached. In sloppy mode tasks with no bookings will be filled from the original start. In strict mode all tasks will be filled starting with the current date. No bookings will be added prior to the current date.		
Optional Attributes	sloppy, strict		
Context	scenario,		
Inheritable	Yes	Scenario Spec.	Yes
See also	baseline, booking		

```

project prj "Project" "1.0" 2003-06-05 +1m {
  # The baseline date for the projection.
  now 2003-06-15
  scenario plan "Plan" {
    # Compute when the task will be ready based on the already done
    # work and the current date.
    projection { strict }
  }
}

resource r1 "Resource 1"

```

```

task t1 "Task 1" {
  start 2003-06-05
  effort 10d
  allocate r1
}

supplement resource r1 {
  # This is the work that has been done up until now by r1.
  booking t1 2003-06-06 +8h { sloppy 2 }
  booking t1 2003-06-08 +4h,
    2003-06-09 +4h { sloppy 2 }
  # Book interval that extends into off-hours.
  booking t1 2003-06-11-8:00 +10h { overtime 1 }
}

```

7.87. properties <property> [, <property> ...]

properties <property> [, <property> ...]			
Description	This attribute determines which properties will be included in the report.		
Attributes	Name	Type	Description
	<i>property</i>	ID	See table below for possible values.
Context	export,		
Inheritable	No	Scenario Spec.	No

all Include all properties.
 bookings Include all bookings for the report interval. Only bookings for non-filtered resources will be included.
 shifts Include all shift definitions.
 tasks Include all task definitions for non-filtered tasks.
 resources Include all resource definitions for non-filtered resources.

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

resource r "Resource"

task t "Task" {
  start 2000-01-01
  effort 10d
  allocate r
}

```

```

}

# Export the project as fully scheduled project.
export "FullProject.tjp" {
  taskattributes all
  hideresource 0
}

# Export only bookings for 1st week as resource supplements
export "Week1Bookings.tji" {
  start 2000-01-01
  end 2000-01-08
  properties bookings
  hideresource 0
}

```

7.88. `purge <attributeName>`

purge <attributeName>			
Description	This attribute can be used to purge inherited flags or allocations. Possible values for <code>attributeName</code> are <code>allocations</code> or <code>flags</code> .		
Attributes	Name	Type	Description
	<code>attributeName</code>	ID	
Context	allocate, task,		
Inheritable	No	Scenario Spec.	No

7.89. `rate <value>`

rate <value>			
Description	Specifies the daily costs of the resource. The amount are credited to the account specified with the task that makes use of the resource.		
Attributes	Name	Type	Description
	<code>value</code>	REAL	
Context	The TJP File, resource,		
Inheritable	Yes	Scenario Spec.	No

rate <value>	
See also	account, task

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}

resource tux "Tux" {
  rate 300
}

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost

  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
    account payments
    # Customer pays at end of acceptance
    endcredit 2000.0
  }
}

htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}

```

7.90. rawhead <html>

rawhead <html>			
Description	Specifies a section of raw HTML code that will be inserted at the top of the report.		
Attributes	Name	Type	Description
	<i>html</i>	STRING	
Context	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No
See also	rawstylesheet, rawtail		

7.91. rawstylesheet <stylesheet>

rawstylesheet <stylesheet>			
Description	Specifies a stylesheet for HTML reports.		
Attributes	Name	Type	Description
	<i>stylesheet</i>	STRING	
Context	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No

7.92. rawtail <html>

rawtail <html>	
Description	Specifies a section of raw HTML code that will be inserted at the bottom of the report.

rawtail <html>			
Attributes	Name	Type	Description
		<i>html</i>	STRING
Context	htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmlstatusreport, htmltaskreport, htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No
See also	rawhead, rawstylesheet		

7.93. reference <url>

reference <url>			
Description	A reference to an external document. If you need more than one reference, you can create your own URL placeholders.		
Attributes	Name	Type	Description
	<i>url</i>	STRING	Should be a well formed URL.
Optional Attributes	label		
Context	task,		
Inheritable	No	Scenario Spec.	No
See also	extend		

```

project ca "Custom Attributes" "1.0" 2003-05-28 - 2003-06-28 {
  extend task {
    reference MyLink "My Link"
    text MyText "My Text" { inherit }
  }
}

task t "Task" {
  start 2003-05-28
  milestone
  MyLink "http://www.taskjuggler.org" { label "TJ Web" }
  MyText "TaskJuggler is great!"
}

```


7.94. resource <id> <name>

resource <id> <name>			
Description	Task use resources to fulfil the specified efforts.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
	<i>name</i>	STRING	
Optional Attributes	booking, efficiency, flags, journalentry, maxeffort, limits, rate, resource, shift, vacation, workinghours		
Context	The TJP File, resource,		
Inheritable	No	Scenario Spec.	No
See also	task		

```
project resources "Resource Examples" "1.0" 2005-06-06 - 2005-06-26
```

```
# A simple resource
resource tux1 "Tux1"
```

```
# A team
resource team "A team" {
  # A 2 days of team vacation
  vacation 2005-06-07 - 2006-05-09
  resource tux2 "Tux2"
  resource tux3 "Tux3" {
    # And one extra day
    vacation 2005-06-10
  }
}
```

```
task t "An important date" {
  start 2005-06-10
}
```

7.95. resourcereport <file>

resourcereport <file>

resourcereport <file>			
Description	This report is intended for the TaskJuggler graphical user interface. The report lists all tasks and their respective values as a HTML page. The resources that are allocated to the tasks can be listed as well.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	caption, columns, end, headline, hideresource, hidetask, loadunit, period, rollupresource, rolluptask, scenario, shorttimeformat, showprojectids, sortresources, sorttasks, start, timeformat		
Context			
Inheritable	No	Scenario Spec.	No
See also	csvtaskreport, htmlaccountreport, htmlresourcereport, taskreport		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
resource tuxia "Tuxia"
```

```
task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    task phase1 "Phase 1" {
      effort 5d
      allocate tuxia
    }
    task phase2 "Phase 2" {
      effort 2d
      allocate tux
    }
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

taskreport "Project Breakdown" {
  columns start, end, effort
```

```

# Open only the first level of tasks
rolluptask treelevel() > 1
}

resourcereport "Resource Allocations" {
  columns id, effort
  # We only want to see the tasks with real work (without parents),
  # sorted by name
  sorttasks nameup
  hidetask ~isleaf()
}

```

7.96. resourcereport

resourcereport			
Description	This attribute switches a calendar report from task report mode to resource report mode.		
Context	htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No

7.97. responsible <resource>

responsible <resource>			
Description	The ID of the resource that is responsible for this task. This value is for documentation purposes only. It's not used by the scheduler.		
Attributes	Name	Type	Description
	<i>resource</i>	ID	
Context	task,		
Inheritable	Yes	Scenario Spec.	No
See also	resource		

```
project prj "Responsible Demo" "1.0" 2005-07-15 - 2005-08-01
```

```

resource tux "Tux"
resource ubertux "Uber Tux"

task someJob "Some Job" {
  start 2005-07-15
  effort 1w
  allocate tux
  responsible ubertux
}

taskreport "Job List" {
  columns effort, resources, responsible
}

```

7.98. rollupaccount <logicalexpression>

rollupaccount <logicalexpression>			
Description	Do not show sub-accounts of accounts that match the specified logical expression.		
Attributes	Name	Type	Description
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvaccountreport, htmlaccountreport, xmlreport,		
Inheritable	No	Scenario Spec.	No
See also	rollupresource, rolluptask		

7.99. rollupresource <logicalexpression>

rollupresource <logicalexpression>			
Description	Do not show sub-resources of resources that match the specified logical expression.		
Attributes	Name	Type	Description

rollupresource < <i>logicalexpression</i> >			
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvresourcereport, export, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, icalreport, resourcereport, taskreport, xmlreport,		
Inheritable	No	Scenario Spec.	No
See also	rollupaccount, rolluptask		

7.100. rolluptask <*logicalexpression*>

rolluptask < <i>logicalexpression</i> >			
Description	Do not show sub-tasks of tasks that match the specified logical expression.		
Attributes	Name	Type	Description
	<i>logicalexpression</i>	LOGICALEXPRESSION	
Context	csvtaskreport, export, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, icalreport, resourcereport, taskreport, xmlreport,		
Inheritable	No	Scenario Spec.	No
See also	rollupaccount, rollupresource		

7.101. scenario <*id*> <*name*>

scenario < <i>id</i> > < <i>name</i> >

scenario <id> <name>			
Description	Specifies the different project scenarios. A scenario that is nested into another one inherits all inheritable values from the enclosing scenario. There can only be one top-level scenario. It is usually called <code>plan</code> scenario. By default this scenario is pre-defined but can be overwritten with any other scenario. In this documentation each attribute is listed as scenario specific or not. A scenario specific attribute can be overwritten in a child scenario thereby creating a new, slightly different variant of the parent scenario. This can be helpful to do plan/actual comparisons if what-if-analyses. By using bookings and enabling the projection mode you can capture the progress of your project and constantly get updated project plans for the future work.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
	<i>name</i>	STRING	
Optional Attributes	baseline, disabled, enabled, maxpaths, minslackrate, projection, scenario		
Context	project, scenario,		
Inheritable	No	Scenario Spec.	No
See also	scenarios		

```

project prj "Example" "1.0" 2005-05-29 - 2005-07-01 {
  scenario plan "Planned Scenario" {
    scenario actual "Actual Scenario"
    scenario test "Test Scenario" {
      disabled
    }
  }
}

task t "Task" {
  start 2005-05-29
  actual:start 2005-06-03
  test:start 2005-06-07
}

```

7.102. scenario <scenarioid>

scenario < <i>scenarioid</i> >			
Description	ID of the scenario that should be included in the report.		
Attributes	Name	Type	Description
	<i>scenarioid</i>	ID	The ID of the scenario.
Context	csvaccountreport, csvresourcereport, csvtaskreport, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	scenario		

7.103. scenarios <*scenarioid*> [, <*scenarioid*> ...]

scenarios < <i>scenarioid</i> > [, < <i>scenarioid</i> > ...]			
Description	List of scenarios that should be included in the report.		
Attributes	Name	Type	Description
	<i>scenarioid</i>	ID	The ID of the scenario.
Context	export, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, icalreport, xmlreport,		
Inheritable	No	Scenario Spec.	No
See also	scenario		

7.104. scheduled

scheduled			
Description	This is mostly for internal use. It specifies that the task can be ignored for scheduling in the scenario.		
Context	task,		
Inheritable	No	Scenario Spec.	Yes

7.105. scheduling <type>

scheduling <type>			
Description	<p>Specifies the scheduling policy for the task. A task can be scheduled from start to end (As Soon As Possible, <code>asap</code>) or from end to start (As Late As Possible, <code>alap</code>).</p> <p>A task can be scheduled from start to end (ASAP mode) when it has a hard (start) or soft (depends) criteria for the start time. A task can be scheduled from end to start (ALAP mode) when it has a hard (end) or soft (precedes) criteria for the end time.</p> <p>Some task attributes set the scheduling policy implicitly. This attribute can be used to explicitly set the scheduling policy of the task to a certain direction. To avoid it being overwritten again by an implicit attribute this attribute should always be the last attribute of the task.</p> <p>A random mixture of ASAP and ALAP tasks can have unexpected side effects on the scheduling of the project. It increases significantly the scheduling complexity and results in much longer scheduling times. Especially in projects with many hundreds of tasks the scheduling time of a project with a mixture of ASAP and ALAP times can be 2 to 10 times longer. When the projects contains chains of ALAP and ASAP tasks the tasks further down the dependency chain will be served much later than other non-chained task even when they have a much higher priority. This can result in situations where high priority tasks do not get their resources even though the parallel competing tasks have a much lower priority.</p> <p>As a general rule, try to avoid ALAP tasks whenever possible. Have a close eye on tasks that have been switched implicitly to ALAP mode because the <code>end</code> attribute comes after the <code>start</code> attribute.</p>		
Attributes	Name	Type	Description
	<code>type</code>	ID	Possible values are <code>alap</code> or <code>asap</code> .
Context	task,		
Inheritable	Yes	Scenario Spec.	No
See also	depends, end, precedes, start, period		

```
project prj "Scheduling Example" "1.0" 2005-07-23 - 2005-09-01
```

```
task items "Project breakdown" {
```



```

task t1 "Task 1" {
  start 2005-07-25
  end 2005-08-01
  # Implicite ALAP task
}
task t2 "Task 2" {
  end 2005-08-01
  start 2005-07-25
  # Implicite ASAP task
}
task t3 "Task 3" {
  start 2005-07-25
  end 2005-08-01
  scheduling asap
  # Explicite ASAP task
}
task t4 "Task 4" {
  end 2005-08-01
  start 2005-07-25
  scheduling alap
  # Explicite ALAP task
}
}

```

7.106. separator <sep>

separator <sep>			
Description	Specifies the separator used in CSV reports between the values. The default value is a semicolon.		
Attributes	Name	Type	Description
	<i>sep</i>	STRING	
Context	csvaccountreport, csvresourcereport, csvtaskreport,		
Inheritable	No	Scenario Spec.	No

7.107. select <mode>

select <mode>

select <mode>			
Description	The select functions controls which resource is picked from an allocation and it's alternatives. The selection is re-evaluated each time the resource used in the previous time slot becomes unavailable. Even for non-persistent allocations a change in the resource selection only happens if the resource used in the previous (or next for ASAP tasks) time slot has become unavailable.		
Attributes	Name	Type	Description
	<i>mode</i>	ID	See table below for possible values.
Context	allocate,		
Inheritable	No	Scenario Spec.	No
See also	persistent		

maxloaded Pick the available resource that has been used the most so far.
 minloaded Pick the available resource that has been used the least so far.
 minallocated Pick the resource that has the smallest allocation factor. The allocation factor is calculated from the vari
 order Pick the first available resource from the list.
 random Pick a random resource from the list.

```
project prj "Project" "1.0" 2000-01-01 - 2000-03-01
```

```
resource tuxus "Tuxus"
resource tuxia "Tuxia"
```

```
task t1 "Task 1" {
  start 2000-01-01
  effort 5d
  # First try to allocate Tuxus. When he is not available try Tuxia.
  allocate tuxus { alternative tuxia select order }
}
```

```
task t2 "Task 2" {
  start 2000-01-01
  effort 5d
  # Use tuxus or tuxia, whoever is available and try to balance
  # the allocated load.
  allocate tuxus { alternative tuxia select minloaded}
}
```

```
task t3 "Task 3" {
  start 2000-01-01
  effort 5d
  # For slave drivers: Always pick the resource that has been loaded
  # the most already.
```

```
allocate tuxus { alternative tuxia select maxloaded}
}
```

7.108. shift <id> <name>

shift <id> <name>			
Description	When several resource have the same working hours, these working hours should be defined as shifts. Each shift must have a unique ID. Resources can be assigned to shifts for certain intervals. Shifts can also be used to limit work on certain tasks to the hours of the shift or to switch part time schedules of a resource.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
	<i>name</i>	STRING	
Optional Attributes	shift, workinghours		
Context	The TJP File, shift,		
Inheritable	No	Scenario Spec.	No
See also	shift		

```
project prj "Example" "1.0" 2000-01-01 - 2000-03-31
```

```
shift s1 "Shift1" {
  # Special working hours Monday to Wednesday. Use program defaults
  # for other days.
  workinghours mon 10:00 - 12:00, 13:00-15:00
  workinghours tue 9:00-14:00
  workinghours wed off

  shift s2 "Shift2" {
    # Like s1 but with different times on Monday
    workinghours mon 10:00 - 17:00
  }
}

resource r1 "Resource1" {
  shift s1 2000-01-01 - 2000-01-10
  shift s2 2000-01-11 - 2000-01-20
}
```

```

shift s3 "Part-time schedule 1" {
  # The resource works on mondays, wednesdays and fridays.
  # The days that the resource doesn't work must be mentioned
  # explicitly otherwise the defaults values are used (usually
  # full-time employment).
  workinghours mon,fri 9:00 - 12:00, 13:00-18:00
  workinghours wed 9:00 - 12:00
  workinghours tue, thu off
}

shift s4 "Part-time schedule 2" {
  # The resource changes his schedule to work on tuesday and
  # thursdays. The days that the resource doesn't work must be
  # mentioned explicitly, otherwise the default values are used
  # (usually full-time employment).
  workinghours tue, thu 9:00 - 12:00, 13:00-18:00
  workinghours mon, wed, fri off
}

# Now determine when these schedules are applicable
resource r2 "Resource2" {
  # r2 works three days a week from January to June
  shift s3 2005-01-01 - 2005-01-15
  # r2 switches to two days a week
  shift s4 2005-01-15 - 2006-01-01
}

task t1 "Task1" {
  start 2000-01-01
  length 200h
  # During the specified interval only work at the shift s2 working
  # hours.
  shift s2 2000-01-09 - 2000-01-17
}

```

7.109. shift <shiftid> [<dateinterval>]

shift <shiftid> [<dateinterval>]			
Description	Limits the resource working time or work on a task to a defined shift during the specified interval. Multiple shifts can be defined, but shift intervals may not overlap.		
Attributes	Name	Type	Description
	<i>shiftid</i>	ID	The ID of the selected shift.

shift <shiftid> [<dateinterval>]			
	<i>dateinterval</i>	DATEINTERVAL	If an interval is specified, no allocations will be made outside the shift intervals unless other shifts have been selected for other time intervals. If the interval is omitted, the shift is assigned for the whole project time frame.
Context	allocate, resource, task,		
Inheritable	No	Scenario Spec.	No
See also	shift		

```
project prj "Example" "1.0" 2000-01-01 - 2000-03-31
```

```
shift s1 "Shift1" {
  # Special working hours Monday to Wednesday. Use program defaults
  # for other days.
  workinghours mon 10:00 - 12:00, 13:00-15:00
  workinghours tue 9:00-14:00
  workinghours wed off

  shift s2 "Shift2" {
    # Like s1 but with different times on Monday
    workinghours mon 10:00 - 17:00
  }
}

resource r1 "Resource1" {
  shift s1 2000-01-01 - 2000-01-10
  shift s2 2000-01-11 - 2000-01-20
}

shift s3 "Part-time schedule 1" {
  # The resource works on mondays, wednesdays and fridays.
  # The days that the resource doesn't work must be mentioned
  # explicitly otherwise the defaults values are used (usually
  # full-time employment).
  workinghours mon,fri 9:00 - 12:00, 13:00-18:00
  workinghours wed 9:00 - 12:00
  workinghours tue, thu off
}

shift s4 "Part-time schedule 2" {
  # The resource changes his schedule to work on tuesday and
```

```

# thursdays. The days that the resource doesn't work must be
# mentioned explicitly, otherwise the default values are used
# (usually full-time employment).
workinghours tue, thu 9:00 - 12:00, 13:00-18:00
workinghours mon, wed, fri off
}

# Now determine when these schedules are applicable
resource r2 "Resource2" {
  # r2 works three days a week from January to June
  shift s3 2005-01-01 - 2005-01-15
  # r2 switches to two days a week
  shift s4 2005-01-15 - 2006-01-01
}

task t1 "Task1" {
  start 2000-01-01
  length 200h
  # During the specified interval only work at the shift s2 working
  # hours.
  shift s2 2000-01-09 - 2000-01-17
}

```

7.110. shorttimeformat <format>

shorttimeformat <format>			
Description	Specifies time format for time short specifications. This is normal just the hour and minutes.		
Attributes	Name	Type	Description
	<i>format</i>	STRING	
Context	csvresourcereport, csvtaskreport, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, project, resourcereport, taskreport,		
Inheritable	Yes	Scenario Spec.	No
See also	timeformat		

7.111. showprojectids

showprojectids			
Description	Specifies that calendar columns in reports should contain the project ID after the load value.		
Context	htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	barlabels, columns		

7.112. sloppy <value>

sloppy <value>			
Description	Controls how strict TaskJuggler checks booking intervals for conflicts with vacation and other bookings. In case the error is suppressed the booking will not overwrite the existing bookings. It will avoid the already assigned intervals during booking.		
Attributes	Name	Type	Description
	<i>value</i>	INTEGER	Number between 0 and 3. See table below.
Context	booking,		
Inheritable	No	Scenario Spec.	No

sloppy 0: Period may not contain any off-duty hours, vacation or other task assignments. (Default)

sloppy 1: Period may contain off-duty hours, but not vacation or other task assignments.

sloppy 2: Period may contain off-duty hours and vacation, but no other task assignments.

```
project prj "Project" "1.0" 2003-06-05 +1m {
  # The baseline date for the projection.
  now 2003-06-15
  scenario plan "Plan" {
    # Compute when the task will be ready based on the already done
    # work and the current date.
    projection { strict }
  }
}
```

```

}

resource r1 "Resource 1"

task t1 "Task 1" {
  start 2003-06-05
  effort 10d
  allocate r1
}

supplement resource r1 {
  # This is the work that has been done up until now by r1.
  booking t1 2003-06-06 +8h { sloppy 2 }
  booking t1 2003-06-08 +4h,
    2003-06-09 +4h { sloppy 2 }
  # Book interval that extends into off-hours.
  booking t1 2003-06-11-8:00 +10h { overtime 1 }
}

```

7.113. sloppy

sloppy			
Description	Puts the scenario in sloppy bookings mode. This is the default. This mode makes only sense when you also use projection mode for this scenario. In sloppy mode all task that don't have any bookings provided will be filled with bookings according to the original schedule. In strict mode, no bookings will be filled in for any task prior to the current (or now) date.		
Context	projection,		
Inheritable	Yes	Scenario Spec.	No
See also	booking, projection, strict		

7.114. sortaccounts <criteria> [, <criteria> ...]

sortaccounts <criteria> [, <criteria> ...]	
Description	Determines how the accounts are sorted in the report. Up to 3 criteria can be specified. If one criteria is not sufficient to sort a group of accounts, the next criteria will be used to sort the accounts within this group.

sortaccounts <criteria> [, <criteria> ...]			
Attributes	Name	Type	Description
	<i>criteria</i>	SORTINGCRITERIA	Possible values are fullnamedown, fullnameup, iddown, idup, indexdown, indexup, namedown, nameup, sequencedown, sequenceup, tree
Context	csvaccountreport, htmlaccountreport,		
Inheritable	No	Scenario Spec.	No

7.115. sortresources <criteria> [, <criteria> ...]

sortresources <criteria> [, <criteria> ...]			
Description	Determines how the resources are sorted in the report. Up to 3 criteria can be specified. If one criteria is not sufficient to sort a group of resources, the next criteria will be used to sort the resources within this group.		
Attributes	Name	Type	Description
	<i>criteria</i>	SORTINGCRITERIA	Possible values are fullnamedown, fullnameup, iddown, idup, indexdown, indexup, maxeffortdown, maxeffortup, mineffortdown, mineffortup, namedown, nameup, ratedown, rateup, sequencedown, sequenceup, tree
Context	csvresourcereport, htmlmonthllycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No

7.116. **sorttasks** *<criteria>* [, *<criteria>* ...]

sorttasks <i><criteria></i> [, <i><criteria></i> ...]			
Description	Determines how the tasks are sorted in the report. Up to 3 criteria can be specified. If one criteria is not sufficient to sort a group of tasks, the next criteria will be used to sort the tasks within this group.		
Attributes	Name	Type	Description
	<i>criteria</i>	SORTINGCRITERIA	Possible values are fullnamedown, fullnameup, iddown, idup, indexdown, indexup, namedown, nameup, prioritydown, priorityup, responsibledown, responsibleup, sequencedown, sequenceup, tree In addition the following values are supported as well. They specify scenario specific values so they can be prefixed with the ID of the scenario and a colon (e.g. <i>plan:startup</i>). If no scenario is specified, the default scenario is used. Possible values are completeddown, completedup, criticalnessdown, criticalnessup, enddown, endup, pathcriticalnessdown, pathcriticalnessup, startdown, startup, statusdown, statusup
Context	csvtaskreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No

```

project test "Test Project" "$Id" 2000-01-01 - 2000-03-01

flags flag1, flag2, flag3, flag4

rate 100.0

resource r1 "FooResource 1"
resource r2 "FooResource 2"
resource r3 "FooResource 3"
resource r4 "FooResource 4"

account a1 "FooAccount 1" cost {
  account a3 "FooAccount 3"
}

account a2 "FooAccount 2" revenue {
  account a4 "FooAccount 4"
}

task t1 "FooTask1" {
  account a4
  task t1_1 "FooTask1_1" {
    flags flag2
    start 2000-01-01
    effort 20d
    allocate r1
    allocate r2
  }
  flags flag3
}

task t2 "FooTask2" {
  flags flag1
  start 2000-01-01
  duration 1d
  startcredit 10000.0
  account a4
}

task t3 "FooTask3" {
  flags flag4
  milestone
  start 2000-01-01
}

htmltaskreport "Report_task.html" {
  columns hierarchindex, name { title "Task Name" }, daily, effort
  sorttasks tree, startup, nameup
}

```

```

htmlresourcereport "Report_resource.html" {
}

htmlaccountreport "Report_account.html" {
  columns name, weekly
  hideaccount 0
}

```

7.117. start <date>

start <date>			
Description	Specifies the start date of the report. In task reports only tasks that end after this end date are listed.		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
Context	csvaccountreport, csvresourcereport, csvtaskreport, export, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, resourcereport, taskreport,		
Inheritable	No	Scenario Spec.	No
See also	end, period		

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

resource r "Resource"

task t "Task" {
  start 2000-01-01
  effort 10d
  allocate r
}

# Export the project as fully scheduled project.
export "FullProject.tjp" {
  taskattributes all
  hideresource 0
}

# Export only bookings for 1st week as resource supplements

```

```

export "Week1Bookings.tji" {
  start 2000-01-01
  end 2000-01-08
  properties bookings
  hideresource 0
}

```

7.118. start <date>

start <date>			
Description	The start date of the task. When specified for the top-level (default) scenario this attribute also implicitly sets the scheduling policy of the task to <i>asap</i> .		
Attributes	Name	Type	Description
	<i>date</i>	DATE	
Context	task,		
Inheritable	Yes	Scenario Spec.	Yes
See also	end, period, maxstart, minstart, scheduling, startbuffer		

```

project duration "Duration Example" "1.0" 2005-06-06 - 2005-06-26

```

```

resource tux "Tux"

```

```

task t "Enclosing" {
  start 2005-06-06
  task durationTask "Duration Task" {
    # This task is 10 calendar days long.
    duration 10d
  }

  task intervalTask "Interval Task" {
    # This task is similar to the durationTask. Instead of a start
    # date and a duration it has a fixed start and end date.
    end 2005-06-17
  }

  task lengthTask "Length Task" {
    # This task 10 working days long. So about 12 calendar days.
    length 10d
  }
}

```

```

task effortTask "Effort Task" {
    effort 10d
    allocate tux
}
}

```

7.119. startbuffer <percent>

startbuffer <percent>			
Description	Specifies how much slack time you expect to have at the beginning of the task. This information has no impact on the scheduling of the project. It is for documentation purposes only.		
Attributes	Name	Type	Description
	<i>percent</i>	REAL	Percent slack of the overall effort, duration or length of the task.
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	duration, endbuffer, effort, length		

```

project simple "Simple Project" "$Id" 2000-01-01 - 2000-01-20

resource tux1 "Tux1"

task t1 "Task1" {
    start 2000-01-01
    length 10d
    # 20% of the working time of this task are marked as buffer at the
    # beginning.
    startbuffer 20
    # An additional 10% of the working time of this task are marked as
    # buffer at the end.
    endbuffer 10.0
    allocate tux1
}

# Generate a report that lists the start end end dates for the
# buffers.
htmltaskreport "Buffer.html" {

```

```

columns no, name, start, startbufferend, endbufferstart, end,
startbuffer, endbuffer, duration, effort, daily
hideresource 0
}

```

7.120. startcredit <amount>

startcredit <amount>			
Description	Specifies an amount that is credited to the account specified by the account property at the moment the tasks starts.		
Attributes	Name	Type	Description
	<i>amount</i>	REAL	
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	endcredit		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26 {
  currency "USD"
}

account project_cost "Project Costs" cost
account payments "Customer Payments" revenue {
  credit 2005-06-08 "Customer down payment" 500.0
}

resource tux "Tux" {
  rate 300
}

task items "Project breakdown" {
  start 2005-06-06
  # The default account for all tasks
  account project_cost

  task plan "Plan work" {
    # Some upfront material cost
    startcredit 500.0
    length 3d
  }
}

```

```

task implementation "Implement work" {
  effort 5d
  allocate tux
  depends !plan
}

task acceptance "Customer acceptance" {
  duration 5d
  depends !implementation
  account payments
  # Customer pays at end of acceptance
  endcredit 2000.0
}

htmlaccountreport "PAndL.html" {
  timeformat "%d-%M-%y"
  accumulate
  columns index, name, weekly
}

```

7.121. statusnote <text>

statusnote <text>			
Description	A note that describes the current status of the task.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	task,		
Inheritable	No	Scenario Spec.	Yes
See also	journalentry, note		

7.122. strict

strict

strict			
Description	Puts the scenario in strict bookings mode. This mode makes only sense when you also use projection mode for this scenario. In strict mode, no bookings will be filled in for any task prior to the current (or now) date. In sloppy mode all task that don't have any bookings provided will be filled with bookings according to the original schedule. TaskJuggler will generate a warning for each task where the booked effort exceeds the specified effort.		
Context	projection,		
Inheritable	Yes	Scenario Spec.	No
See also	booking, sloppy, projection		

7.123. subtitle <text>

subtitle <text>			
Description	Specifies an alternative subtitle for a report column.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	subtitleurl		

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title

```

```

htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "$${month} $$${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-$$${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-$$${taskid}.html"
      hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "$${hierarchno} $$${0}" }, start, end, weekly
}

```

7.124. subtitleurl <url>

subtitleurl <url>			
Description	Specifies an URL that is attached to the column subtitle of HTML reports.		
Attributes	Name	Type	Description
	<i>url</i>	STRING	
Context	columns,		
Inheritable	No	Scenario Spec.	No

subtitleurl <url>	
See also	subtitle

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "$${month} $$${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-$$${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-$$${taskid}.html"
      hidecellurl ~isLeaf() }, start, end
}

```

```

}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "$${hierarchno} ${0}", start, end, weekly
}

```

7.125. supplement <type>

supplement <type>			
Description	<p>The supplement keyword provides a mechanism to add more attributes to already defined tasks or resources. The additional attributes must obey the same rules as in regular task or resource definitions and must be enclosed by curly braces.</p> <p>This construct is primarily meant for situations where the information about a task or resource is split over several files. E. g. the vacation dates for the resources may be in a separate file that was generated by some other tool.</p>		
Attributes	Name	Type	Description
	<i>type</i>	ID	Possible values are resource or task.
Context	The TJP File, task,		
Inheritable	No	Scenario Spec.	No
See also	resource, task		

```

project test "Test Project" "$Id" 2000-01-01 - 2000-01-04

flags important

resource joe "Joe"

task top "Top Task" {
  start 2000-01-01

  task sub "Sub Task" {
  }
  supplement task sub {
    length 1d
  }
}

```

```

    }
  }

  supplement resource joe {
    vacation 2000-02-10 - 2000-02-20
  }

  supplement task top {
    flags important
  }

```

7.126. task <id> <name>

task <id> <name>			
Description	Tasks are the central elements of a project plan. Use a task to specify which resource should be allocated for how long to what task.		
Attributes	Name	Type	Description
	<i>id</i>	ID	
	<i>name</i>	STRING	
Optional Attributes	account, allocate, complete, depends, duration, effort, endbuffer, endcredit, end, flags, journalentry, length, maxend, maxstart, milestone, minend, minstart, note, period, precedes, priority, projectid, purge, reference, responsible, scheduled, scheduling, shift, startbuffer, startcredit, start, statusnote, supplement, task		
Context	The TJP File, task,		
Inheritable	No	Scenario Spec.	No
See also	resource		

```

project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }
}

```

```

task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
}

task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
}

taskreport "My Tasks"

```

7.127. taskattributes <attribute> [, <attribute> ...]

taskattributes <attribute> [, <attribute> ...]			
Description	<p>The list of attribute names specifies which task attributes should be listed in the report in addition to the ones exported by default. The following values are supported. They correspond to the respective attributes of a task. complete, depends, flags, maxend, maxstart, minend, minstart, note, priority, responsible</p> <p>By specifying the ID of a user-defined attribute, these can be included as well.</p> <p>A special case the is <code>all</code> keyword. If this is part of the list, all supported task attributes will be included in the report. This includes all user-defined task attributes.</p>		
Attributes	Name	Type	Description
	<i>attribute</i>	ID	
Context	export,		
Inheritable	No	Scenario Spec.	No

```

project prj "Project" "1.0" 2000-01-01 - 2000-03-01

```

```

resource r "Resource"

task t "Task" {
  start 2000-01-01
  effort 10d
  allocate r
}

# Export the project as fully scheduled project.
export "FullProject.tjp" {
  taskattributes all
  hideresource 0
}

# Export only bookings for 1st week as resource supplements
export "Week1Bookings.tji" {
  start 2000-01-01
  end 2000-01-08
  properties bookings
  hideresource 0
}

```

7.128. taskprefix <prefix>

taskprefix <prefix>			
Description	All tasks in the included file are added as sub-tasks of the task specified by taskprefix. The taskprefix must be a valid absolute ID of an already defined task.		
Attributes	Name	Type	Description
	<i>prefix</i>	ID	
Context	include,		
Inheritable	No	Scenario Spec.	No
See also	task		

```

project yourId "Your Project" "1.0" 2005-04-05 - 2005-05-01

task main "Main task" {
}

include "Include2.tji" { taskprefix main }

```

7.129. taskreport <file>

taskreport <file>			
Description	This report is intended for the TaskJuggler graphical user interface. The report lists all tasks and their respective values as a HTML page. The resources that are allocated to the tasks can be listed as well.		
Attributes	Name	Type	Description
	<i>file</i>	STRING	
Optional Attributes	caption, columns, end, headline, hideresource, hidetask, loadunit, period, rollupresource, rolluptask, scenario, shorttimeformat, showprojectids, sortresources, sorttasks, start, taskroot, timeformat		
Context			
Inheritable	No	Scenario Spec.	No
See also	csvtaskreport, htmlaccountreport, htmlresourcereport, resourcereport		

```
project simple "Simple Project" "1.0" 2005-06-06 - 2005-06-26
```

```
resource tux "Tux"
resource tuxia "Tuxia"
```

```
task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    task phasel "Phase 1" {
      effort 5d
      allocate tuxia
    }
    task phase2 "Phase 2" {
      effort 2d
      allocate tux
    }
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
  }
}
```



```

    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

taskreport "Project Breakdown" {
  columns start, end, effort
  # Open only the first level of tasks
  rolluptask treelevel() > 1
}

resourcereport "Resource Allocations" {
  columns id, effort
  # We only want to see the tasks with real work (without parents),
  # sorted by name
  sorttasks nameup
  hidetask ~isleaf()
}

```

7.130. taskroot <root>

taskroot <root>			
Description	Only tasks below the specified root-level tasks are exported. The exported tasks will have the id of the root-level task stripped from their ID, so that the sub-tasks of the root-level task become top-level tasks in the exported file.		
Attributes	Name	Type	Description
	<i>root</i>	ID	ID of a task that specifies the new root level
Context	csvtaskreport, export, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, taskreport, xmlreport,		
Inheritable	No	Scenario Spec.	No

```
project prj "Taskroot Example" "1.0" 2005-07-22 - 2005-08-26
```

```

task items "Project breakdown" {
  start 2005-07-22

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    task phase1 "Phase 1" {
      length 5d
      depends !!plan
    }
    task phase2 "Phase 2" {
      length 3d
      depends !phase1
    }
    task phase3 "Phase 3" {
      length 4d
      depends !phase2
    }
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

taskreport "My Tasks" {
  taskroot items.implementation
}

```

7.131. timezone <zone>

timezone <zone>			
Description	Sets the default timezone of the project. All times that have no time zones specified will be assumed to be in this timezone. The value must be a string just like those used for the TZ environment variable. Most Linux systems have a command line utility called <code>tzselect</code> to lookup possible values. The project start and end time are not affected by this setting. You have to explicitly state the timezone for those dates or the system defaults are assumed.		
Attributes	Name	Type	Description

timezone < <i>zone</i> >			
	<i>zone</i>	STRING	
Context	project,		
Inheritable	No	Scenario Spec.	No

```

project tz "Timezone" "1.0" 2005-06-06-0:00-UTC - 2005-06-07-0:00-UTC {
  timezone "Europe/Athens"
}

task item "Project" {
  start 2005-06-06-12:00
}

```

7.132. timeformat <*format*>

timeformat < <i>format</i> >			
Description	Determines how time specifications in reports look like.		
Attributes	Name	Type	Description
	<i>format</i>	STRING	See table below for possible values.
Context	csvresourcereport, csvtaskreport, htmlaccountreport, htmlmonthlycalendar, htmlresourcereport, htmltaskreport, htmlweeklycalendar, project, resourcereport, taskreport,		
Inheritable	Yes	Scenario Spec.	No
See also	shorttimeformat		

Ordinary characters placed in the format string are copied without conversion. Conversion specifiers are introduced by a ‘%’ character, and are replaced in s as follows:

- %a The abbreviated weekday name according to the current locale.
- %A The full weekday name according to the current locale.
- %b The abbreviated month name according to the current locale.
- %B The full month name according to the current locale.
- %c The preferred date and time representation for the current locale.
- %C The century number (year/100) as a 2-digit integer. (SU)

%d	The day of the month as a decimal number (range 01 to 31).
%D	Equivalent to %m/%d/%y. (Yecch - for Americans only. Americans should note that in other countries %d/%m/%y)
%e	Like %d, the day of the month as a decimal number, but a leading zero is replaced by a space. (SU)
%E	Modifier: use alternative format, see below. (SU)
%F	Equivalent to %Y-%m-%d (the ISO 8601 date format). (C99)
%G	The ISO 8601 year with century as a decimal number. The 4-digit year corresponding to the ISO week number (see %g)
%g	Like %G, but without century, i.e., with a 2-digit year (00-99). (TZ)
%h	Equivalent to %b. (SU)
%H	The hour as a decimal number using a 24-hour clock (range 00 to 23).
%I	The hour as a decimal number using a 12-hour clock (range 01 to 12).
%j	The day of the year as a decimal number (range 001 to 366).
%k	The hour (24-hour clock) as a decimal number (range 0 to 23); single digits are preceded by a blank. (See also %H.)
%l	The hour (12-hour clock) as a decimal number (range 1 to 12); single digits are preceded by a blank. (See also %I.)
%m	The month as a decimal number (range 01 to 12).
%M	The minute as a decimal number (range 00 to 59).
%n	A newline character. (SU)
%O	Modifier: use alternative format, see below. (SU)
%p	Either 'AM' or 'PM' according to the given time value, or the corresponding strings for the current locale. Noon is
%P	Like %p but in lowercase: 'am' or 'pm' or %a corresponding string for the current locale. (GNU)
%r	The time in a.m. or p.m. notation. In the POSIX locale this is equivalent to '%I:%M:%S %p'. (SU)
%R	The time in 24-hour notation (%H:%M). (SU) For a version including the seconds, see %T below.
%s	The number of seconds since the Epoch, i.e., since 1970-01-01 00:00:00 UTC. (TZ)
%S	The second as a decimal number (range 00 to 61).
%t	A tab character. (SU)
%T	The time in 24-hour notation (%H:%M:%S). (SU)
%u	The day of the week as a decimal, range 1 to 7, Monday being 1. See also %w. (SU)
%U	The week number of the current year as a decimal number, range 00 to 53, starting with the first Sunday as the first
%V	The ISO 8601:1988 week number of the current year as a decimal number, range 01 to 53, where week 1 is the first
%w	The day of the week as a decimal, range 0 to 6, Sunday being 0. See also %u.
%W	The week number of the current %year as a decimal number, range 00 to 53, starting with the first Monday as the first
%x	The preferred date representation for the current locale without the time.
%X	The preferred time representation for the current locale without the date.
%y	The year as a decimal number without a century (range 00 to 99).
%Y	The year as a decimal number including the century.
%Z	The time zone as hour offset from GMT. Required to emit RFC822-conformant dates (using "%a, %d %b %Y %Z")
%z	The time zone or name or abbreviation.
%+	The date and time in date(1) format. (TZ)
%%	A literal '%' character.

Some conversion specifiers can be modified by preceding them by the E or O modifier to indicate that an alternative format should be used. If the alternative format or specification does not exist for the current locale, the behavior will be as if the unmodified conversion specification were used. (SU) The Single Unix Specification mentions %Ec, %EC, %Ex, %%EX, %Ry, %EY, %Od, %Oe, %OH, %OI, %Om, %OM, %OS, %Ou, %OU, %OV, %Ow, %OW, %Oy, where the effect of the O modifier is to use alternative numeric symbols (say, Roman numerals), and that of the E modifier is to use a locale-dependent alternative representation.

The documentation of the `timeformat` attribute has been taken from the man page of the GNU `strftime` function.

7.133. timingresolution <value> <unit>

timingresolution <value> <unit>			
Description	<p>Sets the minimum timing resolution. The smaller the value, the longer the scheduling process lasts and the more memory the application needs. The default and maximum value is 1 hour. The smallest value is 5 min.</p> <p>This value is a pretty fundamental setting of TaskJuggler. It has a severe impact on memory usage and scheduling performance. You should set this value to the minimum required resolution. Make sure that all values that you specify are aligned with the resolution.</p> <p>The timing resolution should be set prior to any value that represents a time value like now or workinghours.</p>		
Attributes	Name	Type	Description
	<i>value</i>	INTEGER	
	<i>unit</i>	UNIT	
Context	project,		
Inheritable	No	Scenario Spec.	No

7.134. title <text>

title <text>			
Description	Specifies an alternative title for a report column.		
Attributes	Name	Type	Description
	<i>text</i>	STRING	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	titleurl		

```
project prj "Project" "1.0" 2005-01-01 - 2005-03-01
```

```
resource r "Resource"
```

```

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "${month} ${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
  columns hierarchindex, name,
    monthly { subtitleurl "Monthly-Detail-${month}.html" }
}

# Report with link to page with furter task details
htmltaskreport "LinkToTaskDetails.html" {
  columns hierarchindex,
    name { cellurl "TaskDetails-${taskid}.html"
      hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
  columns name { celltext "${hierarchno} ${0}" }, start, end, weekly
}

```

7.135. `titleurl` <*url*>

titleurl < <i>url</i> >			
Description	Specifies an URL that is attached to the column title of HTML reports.		
Attributes	Name	Type	Description
	<i>url</i>	STRING	
Context	columns,		
Inheritable	No	Scenario Spec.	No
See also	title		

```

project prj "Project" "1.0" 2005-01-01 - 2005-03-01

resource r "Resource"

task t "Task" {
  task s "SubTask" {
    start 2005-01-01
    effort 5d
    allocate r
  }
}

# Just a very basic report with some standard columns
htmltaskreport "SimpleReport.html" {
  columns hierarchindex, name, start, end, weekly
}

# Report with custom colum title
htmltaskreport "CustomTitle.html" {
  columns hierarchindex, name { title "Work Item" }, effort
}

# Report with custom colum title and subtitle
htmltaskreport "CustomSubTitle.html" {
  columns hierarchindex, name,
    monthly { title " " subtitle "${month} ${year}" }
  loadunit days
}

# Report with efforts only for leaf tasks
htmltaskreport "LeafEfforts.html" {
  columns hierarchindex, name,
    effort { hidecelltext ~isLeaf() }
}

```

```

# Report with link in title of calendar
htmltaskreport "LinkURL.html" {
    columns hierarchindex, name,
        monthly { subtitleurl "Monthly-Detail-$${month}.html" }
}

# Report with link to page with further task details
htmltaskreport "LinkToTaskDetails.html" {
    columns hierarchindex,
        name { cellurl "TaskDetails-$${taskid}.html"
            hidecellurl ~isLeaf() }, start, end
}

# Report with index and task name combined in one single column
htmltaskreport "CombinedColumn.html" {
    columns name { celltext "$${hierarchno} $${0}"}, start, end, weekly
}

```

7.136. vacation <name> <interval>

vacation <name> <interval>			
Description	Specify a global vacation day. This vacation is respected by all resources that are defined hereafter.		
Attributes	Name	Type	Description
	<i>name</i>	STRING	
	<i>interval</i>	DATEINTERVAL	
Context	The TJP File,		
Inheritable	Yes	Scenario Spec.	No
See also	vacation		

```
project prj "Vacation Examples" "1.0" 2005-07-22 - 2006-01-01
```

```

# Labor Day
vacation "Labor Day" 2005-09-05
# 2 days Christmas break (27th not included!)
vacation "Christmas" 2005-12-25 - 2005-12-27

```

```
resource team "A team" {
```



```

# 2 days of team vacation
vacation 2005-10-07 +2d
resource tux2 "Tux2"
resource tux3 "Tux3" {
    # And one extra day
    vacation 2005-08-10
}
}

# The vacation property is also usefull when new employees start
# working in the course of a project or if someone quits.
resource tuxia "Tuxia" {
    # Tuxia is a new employee as of August 1st 2005
    vacation 1971-01-01 - 2005-08-01
}

resource tuxus "Tuxus" {
    # Tuxus quits his job on September 1st 2005
    vacation 2005-09-01 - 2030-01-01
}

task t "An important date" {
    start 2005-07-22
}

```

7.137. vacation <interval>

vacation <interval>			
Description	Specify a vacation period for the resource. It can also be used to block out the time before a resource joint or after it left. For employees changing their work schedule from full-time to part-time, or vice versa, please refer to the 'Shift' property.		
Attributes	Name	Type	Description
	<i>interval</i>	DATEINTERVAL	
Context	resource,		
Inheritable	Yes	Scenario Spec.	No
See also	vacation, shift		

```
project prj "Vacation Examples" "1.0" 2005-07-22 - 2006-01-01
```

```

# Labor Day
vacation "Labor Day" 2005-09-05
# 2 days Christmas break (27th not included!)
vacation "Christmas" 2005-12-25 - 2005-12-27

resource team "A team" {
  # 2 days of team vacation
  vacation 2005-10-07 +2d
  resource tux2 "Tux2"
  resource tux3 "Tux3" {
    # And one extra day
    vacation 2005-08-10
  }
}

# The vacation property is also usefull when new employees start
# working in the course of a project or if someone quits.
resource tuxia "Tuxia" {
  # Tuxia is a new employee as of August 1st 2005
  vacation 1971-01-01 - 2005-08-01
}

resource tuxus "Tuxus" {
  # Tuxus quits his job on September 1st 2005
  vacation 2005-09-01 - 2030-01-01
}

task t "An important date" {
  start 2005-07-22
}

```

7.138. version <number>

version <number>			
Description	Specifies which XML format should be generated. Currently version 2 is highly recommended.		
Attributes	Name	Type	Description
	<i>number</i>	INTEGER	
Context	xmlreport,		
Inheritable	No	Scenario Spec.	No

```

project simple "XML Report Example" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

# This is the format that e. g. tjsx2ganttt can read
xmlreport "Version1.tjx" {
  version 1
}

# This is the format that taskjuggler can read and write
xmlreport "Version2.tjx" {
  version 2
}

```

7.139. weekdays <weekday> [, <weekday> ...]

weekdays <weekday> [, <weekday> ...]			
Description	This attribute specifies a list of weekdays that are shown in the report.		
Attributes	Name	Type	Description
	<i>weekday</i>	WEEKDAY	
Context	htmlmonthlycalendar, htmlweeklycalendar,		
Inheritable	No	Scenario Spec.	No
See also	workinghours		

7.140. **weeklymax** <value> <unit>

weeklymax <value> <unit>			
Description	Sets the weekly limit of a resource usage or a resource allocation to a task.		
Attributes	Name	Type	Description
	<i>value</i>	REAL	
	<i>unit</i>	UNIT	
Context	limits,		
Inheritable	Yes	Scenario Spec.	No
See also	dailymax, monthlymax		

```

project limits "Limits" "1.0" 2004-03-01 - 2004-05-01

# Default limit that affects all subsequently defined resources
limits {
  weeklymax 4d
}

resource r1 "R1" {
  # Limit the usage of this resource to a maximum of 2 hours per day,
  # 6 hours per week and 2.5 days per month.
  limits { dailymax 2h weeklymax 6h monthlymax 2.5d }
}

resource r2 "R2"

task t1 "Task 1" {
  start 2004-03-01
  duration 60d
  # allocation is subject to resource limits
  allocate r1
}

task t2 "Task 2" {
  start 2004-03-01
  duration 60d
  # limits can also be specified per allocation
  allocate r2 {
    limits { dailymax 4h weeklymax 3d monthlymax 2w }
  }
}

```

}

7.141. weekstartsmunday

weekstartsmunday			
Description	Specify that you want to base all week calculation on weeks starting on Monday. This is common in many European countries.		
Context	project,		
Inheritable	No	Scenario Spec.	No
See also	weekstartssunday		

7.142. weekstartssunday

weekstartssunday			
Description	Specify that you want to base all week calculation on weeks starting on Sunday. This is common in the United States of America.		
Context	project,		
Inheritable	No	Scenario Spec.	No
See also	weekstartsmunday		

7.143. workinghours *<weekday>* [, *<weekday>* ...] *<interval>* [, *<interval>* ...]

workinghours <i><weekday></i> [, <i><weekday></i> ...] <i><interval></i> [, <i><interval></i> ...]			
Description	The working hours specification limits the availability of resources to certain time slots of week days.		
Attributes	Name	Type	Description
	<i>weekday</i>	WEEKDAY	

workinghours <weekday> [, <weekday> ...] <interval> [, <interval> ...]			
	<i>interval</i>	TIMEINTERVAL	
Context	project, resource, shift,		
Inheritable	Yes	Scenario Spec.	No
See also	dailyworkinghours, yearlyworkingdays		

```

project prj "Example Project" "1.0" 2000-01-01 - 2000-03-09 {
  # The following attributes are all optional. They illustrate the
  # default values. These attributes are only needed if you want to
  # specify different values than those listed below.
  dailyworkinghours 8
  yearlyworkingdays 260.714
  timingresolution 60min
  timeformat "%Y-%m-%d %H:%M"
  shorttimeformat "%H:%M"
  currencyformat "(" ")" " " "," "." " 0
  weekstartsmonday
    workinghours mon - fri 9:00 - 12:00, 13:00 - 18:00
    workinghours sat, sun off
  scenario plan "Plan" {
  }
}

task t "Task" {
  start 2000-01-01
}

```

7.144. xmlreport <file>

xmlreport <file>			
Description	Generates a XML report. TaskJuggler 2.x has a much improved XML format. This is not yet the default, but will be in later versions. So you should always specify which version of the XML format should be generated. The file name should have a .tjx extension. Version 2 files are gzip compressed XML Files. The DTD for the version 2 file format can be found on the TaskJuggler Web Site (http://www.taskjuggler.org/show_dtd.php).		
Attributes	Name	Type	Description
	<i>file</i>	STRING	

xmlreport <file>			
Optional Attributes	hideresource, hidetask, hideaccount, rollupresource, rolluptask, rollupaccount, scenarios, taskroot, version		
Context	The TJP File,		
Inheritable	No	Scenario Spec.	No

```

project simple "XML Report Example" "1.0" 2005-06-06 - 2005-06-26

resource tux "Tux"

task items "Project breakdown" {
  start 2005-06-06

  task plan "Plan work" {
    length 3d
  }

  task implementation "Implement work" {
    effort 5d
    allocate tux
    depends !plan
  }

  task acceptance "Customer acceptance" {
    duration 5d
    depends !implementation
  }
}

# This is the format that e. g. tjx2ganttt can read
xmlreport "Version1.tjx" {
  version 1
}

# This is the format that taskjuggler can read and write
xmlreport "Version2.tjx" {
  version 2
}

```

7.145. yearlyworkingdays <days>

yearlyworkingdays <days>			
Description	Specifies the number of average working days per year. This should correlate to the specified workinghours and vacation. It affects the conversion of working hours, working days, working weeks, working months and working years into each other. When public holidays and vacations are disregarded, this value should be equal to the number of working days per week times 52.1428 (the average number of weeks per year). E. g. for a culture with 5 working days it is 260.714 (the default), for 6 working days it is 312.8568 and for 7 working days it is 365.		
Attributes	Name	Type	Description
	<i>days</i>	REAL	
Context	project,		
Inheritable	No	Scenario Spec.	No
See also	dailyworkinghours, loadunit, vacation, workinghours		

```

project prj "Example Project" "1.0" 2000-01-01 - 2000-03-09 {
  # The following attributes are all optional. They illustrate the
  # default values. These attributes are only needed if you want to
  # specify different values than those listed below.
  dailyworkinghours 8
  yearlyworkingdays 260.714
  timingresolution 60min
  timeformat "%Y-%m-%d %H:%M"
  shorttimeformat "%H:%M"
  currencyformat "(" ")" " " "," "." " 0
  weekstartsmunday
    workinghours mon - fri 9:00 - 12:00, 13:00 - 18:00
    workinghours sat, sun off
  scenario plan "Plan" {
  }
}

task t "Task" {
  start 2000-01-01
}

```


Chapter 8. The Example: Accounting Software

```
/*
 * This file contains an example project. It is part of the
 * TaskJuggler project management tool. It uses a made up software
 * development project to demonstrate some of the basic features of
 * TaskJuggler. Please see the TaskJuggler manual for a more detailed
 * description of the various syntax elements.
 */
project acso "Accounting Software" "1.0" 2002-01-16 - 2002-04-28 {
  # Pick a day during the project that will be reported as 'today' in
  # the project reports. If not specified, the current day will be
  # used, but this will likely be outside of the project range, so it
  # can't be seen in the reports.
  now 2002-03-05-13:00
  # Hide the clock time. Only show the date.
  timeformat "%Y-%m-%d"
  # The currency for all money values is the Euro.
  currency "EUR"

  # We want to compare the baseline scenario to one with a slightly
  # delayed start.
  scenario plan "Plan" {
    # Mark all paths as critical that have less than 10% slack time.
    minslackrate 10.0
    scenario delayed "Delayed"
  }
}

# This is not a real copyright for this file. It's just used as an example.
copyright "© 2002 Crappy Software, Inc."

# The daily default rate of all resources. This can be overridden for each
# resource. We specify this, so that we can do a good calculation of
# the costs of the project.
rate 310.0

# Register Good Friday as a global holiday for all resources.
vacation "Good Friday" 2002-03-29

# This is one way to form teams
macro allocate_developers [
  allocate dev1
  allocate dev2 { limits { dailymax 4h } }
  allocate dev3
]

flags team

resource dev "Developers" {
```

```

resource dev1 "Paul Smith" { rate 330.0 }
resource dev2 "Sébastien Bono"
resource dev3 "Klaus Müller" { vacation 2002-02-01 - 2002-02-05 }

flags team
}
resource misc "The Others" {
  resource test "Peter Murphy" { limits { dailymax 6.4h } rate 240.0 }
  resource doc "Dim Sung" { rate 280.0 vacation 2002-03-11 - 2002-03-16 }

  flags team
}

# In order to do a simple profit and loss analysis of the project we
# specify accounts. One for the development costs, one for the
# documentation costs, and one account to credit the customer payments
# to.
account dev "Development" cost
account doc "Documentation" cost
account rev "Payments" revenue

# Now we specify the work packages. The whole project is described as
# a task that contains subtasks. These subtasks are then broken down
# into smaller tasks and so on. The innermost tasks describe the real
# work and have resources allocated to them. Many attributes of tasks
# are inherited from the enclosing task. This saves you a lot of typing.
task AcSo "Accounting Software" {

  # All work-related costs will be booked to this account unless the
  # subtasks specify something different.
  account dev

  task spec "Specification" {
    # The effort to finish this task is 20 man-days.
    effort 20d
    # Now we use the macro declared above to allocate the resources
    # for this task. Because they can work in parallel, they may finish this
    # task earlier than in 20 working-days.
    ${allocate_developers}
    # Each task without subtasks must have a start or an end
    # criterion and a duration. For this task we use a reference to a
    # milestone defined further below as the start criterion. So this task
    # can not start before the specified milestone has been reached.
    # References to other tasks may be relative. Each exclamation mark (!)
    # means 'in the scope of the enclosing task'. To descent into a task, the
    # fullstop (.) together with the id of the tasks have to be specified.
    depends !deliveries.start
  }

  task software "Software Development" {

    # The software is the most critical task of the project. So we set
    # the priority of this task (and all its subtasks) to 1000, the top

```

```
# priority. The higher the priority, the more likely the task will
# get the requested resources.
priority 1000

# All subtasks depend on the specification task.
depends !spec

task database "Database coupling" {
    effort 20d
    allocate dev1, dev2
}

task gui "Graphical User Interface" {
    effort 35d
    # This task has taken 5 man-days more than originally planned.
    # We record this as well, so that we can generate reports that
    # compare the delayed schedule of the project to the original plan.
    delayed:effort 40d
    depends !database, !backend
    allocate dev2, dev3
}

task backend "Back-End Functions" {
    effort 30d
    # This task is behind schedule, because it should have been
    # finished already. To document this, we specify that the task
    # is 95% completed. If nothing is specified, TaskJuggler assumes
    # that the task is on schedule and computes the completion rate
    # according to the current day and the plan data.
    complete 95
    depends !database
    allocate dev1, dev2
}

task test "Software testing" {

    task alpha "Alpha Test" {
        # Efforts can not only be specified as man-days, but also as
        # man-weeks, man-hours, etc. By default, TaskJuggler assumes
        # that a man-week is 5 man-days or 40 man-hours. These values
        # can be changed, of course.
        effort 1w
        # This task depends on a task in the scope of the enclosing
        # task's enclosing task. So we need two exclamation marks (!!
        # to get there.
        depends !!software
        allocate test, dev2
        note "Hopefully most bugs will be found and fixed here."
    }

    task beta "Beta Test" {
        effort 4w
    }
}
```

```

    depends !alpha
    allocate test, dev1
  }
}

task manual "Manual" {
  effort 10w
  depends !deliveries.start
  allocate doc, dev3
  account doc
}

task deliveries "Milestones" {

  # Some milestones have customer payments associated with them. We
  # credit these payments to the 'rev' account.
  account rev

  task start "Project start" {
    # A task that has no duration is a milestone. It only needs a
    # start or end criterion. All other tasks depend on this task.
    milestone
    start 2002-01-16
    # For some reason the actual start of the project got delayed.
    # We record this, so that we can compare the planned run to the
    # delayed run of the project.
    delayed:start 2002-01-20
    # At the beginning of this task we receive a payment from the
    # customer. This is credited to the account associated with this
    # task when the task starts.
    startcredit 33000.0
  }

  task prev "Technology Preview" {
    milestone
    depends !!software.backend
    startcredit 13000.0
  }

  task beta "Beta version" {
    milestone
    depends !!test.alpha
    startcredit 13000.0
  }

  task done "Ship Product to Customer" {
    milestone
    # The next line can be uncommented to trigger a warning about
    # the project being late. For all tasks, limits for the start and
    # end values can be specified. Those limits are checked after the
    # project has been scheduled. For all violated limits a warning
    # is issued.
    # maxend 2002-04-17
  }
}

```

```

        depends !!test.beta, !!manual
        startcredit 14000.0
    }
}

# Now the project has been specified completely. Stopping here would
# result in a valid TaskJuggler file that could be processed and
# scheduled. But no reports would be generated to visualize the
# results.

# A traditional Gantt Chart for the TaskJugglerUI
taskreport "Gantt Chart" {
    headline "Project Gantt Chart"
    columns hierarchindex, name, start, end, effort, duration, chart
    # For this report we like to have the abbreviated weekday in front
    # of the date. %a is the tag for this.
    timeformat "%a %Y-%m-%d"
    loadunit days
    hideresource 1
}

# A list of tasks showing the resources assigned to each task.
taskreport "Task Usage" {
    headline "Task Usage Report"
    columns hierarchindex, name, start, end, effort { title "Work" }, duration,
        cost, revenue
    timeformat "%Y-%m-%d"
    loadunit days
    hideresource ~isLeaf()
    sortresources nameup
}

# A list of all tasks with the percentage completed for each task
taskreport "Tracking Gantt" {
    headline "Tracking Gantt Chart"
    columns hierarchindex, name, start, end, effort { title "Work" }, duration,
        completed, chart
    timeformat "%a %Y-%m-%d"
    loadunit days
    hideresource 1
}

# A graph showing resource allocation. It identifies whether each
# resource is under- or over-allocated for.
resourcereport "Resource Graph" {
    headline "Resource Allocation Graph"
    columns no, name, rate, utilization, freeload, chart
    loadunit days
    hidetask 1
}

# A list of all project resources, both human and material resources,

```

```
# together with the associated costs.
resourcereport "Resource Sheet" {
  headline "Resource Sheet"
  columns no, name, efficiency, id, maxeffort, rate
  loadunit days
  hidetask 1
}

# A list of resources and each task associated with each resource.
resourcereport "Resource Usage" {
  headline "Resource Usage Report"
  columns no, name, utilization, freeload, cost, chart
  loadunit days
  hidetask 0
}

# This report looks like a regular calendar that shows the tasks by
# their dates.
htmlweeklycalendar "Calendar.html" {
  # Only show work days in the calendar.
  weekdays mon - fri
}

# This report is a status report for the current week. It also
# provides an outlook for the next week.
htmlstatusreport "Status-Report.html" {
}

# A P&L report for the project.
htmlaccountreport "Accounting.html" {
  # Besides the number of the account and the name we have a column
  # with the total values (at the end of the project) and the values
  # for each month of the project.
  columns no, name, scenario, total, monthly
  headline "P&L for the Project"
  caption "The table shows the profit and loss analysis as well as
           the cashflow situation of the Accounting Software Project."
  # Since this is a cashflow calculation, we show accumulated values
  # for each account.
  accumulate
  scenarios plan, delayed
}

xmlreport "XML-Report.tjx" {
  version 2
  hidetask 0
  hideresource 0
  scenarios plan, delayed
}

icalreport "Calendar.ics"
```

Chapter 9. Migrating from TaskJuggler 1.x to 2.x

9.1. Achieving compatibility

Are you also frustrated by tools that can't read the data of their earlier incarnations? After all, those files contain your valuable data and the first impression of the wonderful new version is its failure to read your old files. With TaskJuggler we like to spare you such situations as much as possible. But TaskJuggler 1.x was written to solve the problems that we encountered. By releasing it to the general public we learned that TaskJuggler is also very useful to many other people. Some contacted us to tell us that it would be even more useful to them, if TaskJuggler could have this or that new feature. In many cases we added these new features but we learned more and more that some parts of the original TaskJuggler design were not flexible enough to support some new features. For TaskJuggler 2.x we decided to change TaskJuggler to a more flexible design even if this meant that some syntax constructs would no longer be supported.

As TaskJuggler uses plain text file as its main data format, you will always be able to read in your old files. But in some cases, you need to change certain syntax constructs to the new syntax. When TaskJuggler processes a file with deprecated syntax it will generate an error message. This usually contains a hint, how the statement should look like in the new syntax. The following sections discuss the conceptual changes and what statements need to be changed.

9.1.1. Syntax changes

TaskJuggler 1.x could only handle two scenarios with the fixed name `plan` and `actual`. TaskJuggler 2.0 can now handle any number of scenarios. Scenario specific task attributes have to be prefixed with the scenario ID followed by a colon. The attributes starting with 'plan' or 'actual' have been deprecated.

HTML reports are now a lot more flexible. New CSS elements are used and the table elements are customizable now. Old stylesheets will no longer work, since the attribute names have changed. An HTML report contains CSS attribute class specifications if you provide a custom stylesheet definition with `rawstylesheet`.

The scenario name is no longer displayed by default if more than one scenario is included in a report. A column `scenario` must be explicitly added if the scenario name should be reported for each line. The attributes 'showactual' and 'hideplan' have been deprecated. The scenarios attribute now controls which scenarios should be shown.

The format of numbers and currency values can now be specified with `numberformat` and `currencyformat`. The old keyword `currencydigits` has been deprecated.

workinghours and currency are no longer global properties. They are now optional attributes of the project property.

Container tasks in export reports no longer have fixed start and end dates, if they have their subtasks exported as well.

The functions for Logical Expressions are now using capital letters to improve their readability. The all lowercase versions are still supported, but the recommended versions are now the ones with intermixed uppercase letters. `isTaskOfProject` was added as new query function.

Support for a new XML format has been added. The old format is still supported. TaskJuggler can read both old and new format XML files but will use the new XML format for output.

9.1.2. Scheduler changes

Length and duration tasks with resource allocations are no longer trimmed to the first and last resource allocation. This can lead to different schedules.

'length' based tasks now use the global working hours and global vacation settings as a criteria of what is a working day. The tasks now always end during working hours and not at midnight.

The maximum allocation of a resource for a task is no longer limited by default. `maxeffort` now defaults to 0 (unlimited) instead of 1.0 (8 hours per day). To have the same behaviour as in TaskJuggler 1.x, you need to specify `maxeffort 1.0` before any resource definition. This change was made since many users were confused when after increasing the daily working hours resources were still only allocated 8 hours per day.

Chapter 10. Questions and Answers

10.1. General Questions

Q: Why does taskjuggler use Qt when it's not an X11 application?

A: Qt is a very powerful library that is much more than just a widget library. TaskJuggler uses Qt for all kinds of internal data types like lists and arrays. It also uses the Unicode functions, the SQL database interface and the XML support of Qt.

10.2. Compiling and installation

Q: Can TaskJuggler be compiled and used on Windows?

A: Probably yes, but we have never tried it. It should compile but may require some minor tweaks of the source. You should have good knowledge of C++ and Qt when you try this. Please let us know if you were successful.

10.3. Usage

Nothing here yet.

Chapter 11. Copyright

TaskJuggler Copyright 2001, 2002, 2003, 2004, 2005 Chris Schläger <cs@suse.de>

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