

A10S-OLinuXino-MICRO

Open-source single-board
Android/Linux mini-computer

USER'S MANUAL

Revision A, June 2013
Designed by OLIMEX Ltd, 2013



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CHAPTER 1: OVERVIEW

1. Introduction to the chapter

Thank you for choosing this OLinuXino single board computer from Olimex! This document provides a user's guide for the A10S Olimex OLinuXino board. As an overview, this chapter gives the scope of this document and lists the board's features. The document's organization is then detailed.

The A10S-OLinuXino-MICRO development board enables code development of applications running on the A10s microcontroller, manufactured by Allwinner Technology from China.

OLinuXino is an open-source, open-hardware project and all documentation is available to the customer.

1.1 Features

The board has the following set of features (note about the difference between the two versions of the board):

- A10S Cortex-A8 processor at 1GHz, 3D Mali400 GPU, NEON
- 512MB RAM
- **4GB NAND Flash (only in the A10S-OLinuXino-MICRO-4GB version; comes with built-in Android image – no SD card required)**
- USB High-speed host with power control and current limiter
- USB-OTG with power control and current limiter
- HDMI output with ESD protectors
- 100MBit native Ethernet
- Audio Line-input
- Audio Headphones output
- UEXT connector
- LCD connector to work with 4.3, 7.0, 10.1" LCD modules from Olimex
- 50 GPIOs on three GPIO connectors
- MicroSD card connector
- SD/MMC card connector
- DEBUG-UART connector for console debug with USB-SERIAL-CABLE-F
- STATUS LED
- Power LED
- 2KB EEPROM for MAC address and other storage
- 5 BUTTONS with ANDROID functionality + BOOT/REC and POWER buttons
- Microphone input on connector (not populated)
- Composite TV-output on connector (not populated)
- JTAG-DEBUG connector (not populated)
- UART1 connector (not populated)
- +5V input power supply, noise immune design
- 4 mounting holes

1.2 Target market and purpose of the board

The boards from the OLinuXino family are easy to setup and powerful. It is possible to use them in almost any application as a host board. They are suitable for embedded programming enthusiasts, Linux and Android gadget fans (they can just use the board as a media center or fully functional Linux-PC for instance) and also professionals (since its low cost makes it very good solution for application-orientated embedded systems). The main usage of the board is software embedded development without the urge of understanding perfectly the hardware.

The strong points of the boards are the processor speed, the small form factor and the low price-to-productivity ratio.

Customers have full access to the technical documentation of the board. The software is released under General Purpose License and the board is considered open-hardware – all schematics and board design files are available to the customer under the Creative Commons Attribution-ShareAlike 3.0 Unported License.

1.3 Board variants

There are two major board variants. According to the names: A10S-OLinuXino-MICRO-4GB and A10S-OLinuXino-MICRO. The 4GB version has a built-in NAND memory suitable for the storage of an operating system without the need of a SD card. The 4GB version comes with already programmed Android 4.0.4 image.

The other Olimex boards with close characteristics are the ones with A13 and A10/A20 microcontrollers. The A13 boards feature a generation older processor but since they have been longer on the market they have better Linux support. The A10 boards feature the bigger (than A10s) processor of the Allwinner A10 family. The A20 boards feature the new dual core processor and pack exceptional (for an embedded device) computing speed.

Additional Linux support and features are added overtime. The Linux support is a work in progress and you should not expect full Linux support after the initial volume of such boards have become available on the market. If you are in a hurry consider the older OLinuXino designs (which have almost everything supported, have examples available and so on).

1.4 Organization

Each section in this document covers a separate topic, organized as follow:

- Chapter 1 is an overview of the board usage and features
- Chapter 2 provides a guide for quickly setting up the board and software notes
- Chapter 3 contains the general board diagram and layout
- Chapter 4 describes the component that is the heart of the board: the A10s – Allwinner processor
- Chapter 5 is an explanation of the control circuitry associated with the microcontroller to
- Chapter 6 covers the connector pinout, peripherals and jumper description
- Chapter 7 provides the schematics and the dimensions of the board
- Chapter 8 contains the revision history, useful links and support information

CHAPTER 2: SETTING UP THE OLINUXINO BOARD

2. Introduction to the chapter

This section helps you set up the OLinuXino development board for the first time. Please consider first the electrostatic warning to avoid damaging the board, then discover the hardware and software required to operate the board.

The procedure to power up the board is given, and a description of the default board behavior is detailed.

2.1 Electrostatic warning

OLinuXino is shipped in a protective anti-static package. The board must not be exposed to high electrostatic potentials. A grounding strap or similar protective device should be worn when handling the board. Avoid touching the component pins or any other metallic element.

2.2 Requirements

In order to set up the A10S-OLinuXino-MICRO optimally one or more additional items may be used. They might be generally placed in three categories:

Required - items that are needed in order to achieve minimum functionality;

Recommended – items that is good to have in order to be able to interact with the most important of the features of the board;

Additional – items that provide additional access or expand the features of the board.

Required items:

- USB type A to USB mini cable – to connect to a personal computer; used for powering the board and uploading new Android image to the NAND memory (if your board has 4GB NAND)
- Input device – either a mouse/keyboard or touchscreen LCD
- Output device – either HDMI cable + HDMI-enabled monitor/screen/projector; or OLIMEX LCD (TS) display + 40-pin CABLE-IDC40-15cm; or USB-SERIAL-CABLE-F + personal computer (for Linux and/or Android debugging)
- SD card with compatible image – if you have the board version with NO additional NAND memory you will need to use one of the images available.

Recommended items:

- External USB hub – to split the USB_HOST mounted on the board; you need that to connect more than one USB device
- External power supply unit – 5V DC, 5W required (5V @ 1A) – for optimal power
- USB-SERIAL-CABLE-F – for Android/Linux debugging on UART0
- CABLE-IDC40-15cm – LCD cable for LCD_CON connector

Additional items include:

- Audio device for Audio_OUT jack
- Ethernet cable for wired Ethernet
- A number of extension modules that can add functionality or interface to the board on the UEXT

connector; those can be explored here: <https://www.olimex.com/Products/Modules/>

Some of the above-suggested items can be purchased by Olimex, for instance:

SY0605E – reliable power supply adapter 50Hz (for EU) 5V/0.5A for A10S-OLinuXino-MICRO

SY0605E-CHINA – cheaper power supply adapter 50Hz (for EU) 5V/0.5A for A10S-OLinuXino-MICRO

USB-SERIAL-CABLE-F - USB serial console cable female

USB-MINI-CABLE – standard USB type A to USB type mini cable

A13-LCD43TS – low-cost 4.3" LCD display with touchscreen component - 480 x 272

A13-LCD7 – low-cost 7" LCD display with optional touchscreen component - 800 x 480

A13-LCD10 – low-cost 10" LCD display with optional touchscreen component – 1024 x 600

2.3 Powering the board

There are two possible ways of powering A10S-OLinuXino-MICRO-4GB – via external supply providing 5V DC (!) at the power jack or via the USB_OTG connector. Note that the board consumes around 300mA of current at 5V when there are no peripherals connected to the USB host, so make sure the power supply is able to provide at least 500mA before plugging. Depending on your preferred way of powering you might need additional hardware.

The preferred way of powering board is via the PWR jack with 5V DC with a power of 5W (e.g. 5Vx1A). This will make the board fully powered and able to power all the peripherals connected to it.

Note that when powering the board from the USB_OTG, the power provided might be insufficient to also power a bigger LCD connected to the LCD_con. However, this power option is capable of driving the board when using external display connected to the VGA connector.

Note that there are no means provided to power the A10s board from a battery.

The typical consumption of A10S-OLinuXino-MICRO-4GB is between 200mA and 320mA depending on the current load. While the board is in stand-by mode it consumes 200-220mA.

If the board has entered power-down state you can bring it back without restart using the PWR_BUT.

For the European customers we sell two power supply adapters, please check chapter 2.2. We also sell USB OTG to USB type A cables if you lack such.

The default username/password combination for the default Linux image on the SD card (if purchased) is: root/olimex.

Note that it is normal that when the board is powered some integrated circuits might appear hotter than others. This is perfectly normal for some chips – for instance – voltage regulators and the main processor.

2.4 Button functions and NAND image restore in Android

The following buttons represent functions in the Android:

PWR_BUT – used to perform software turn off, software turn on and

HOME – shows the home screen; note that HOME is also used to enter bootloader mode for firmware update

ENTER – to select a choice

MENU – brings up the main menu

VOL+ – increases the volume

VOL- – lowers the volume

BOOT/REC – depending on the selection of UBOOT/REC jumper this button might serve either as the trigger used to enter bootloader mode (for NAND update via the USB_OTG connector) OR as a recovery button (“wake up” in Android).

It is not recommended to disconnect the power supply (either the USB or the power jack) before turning off the Android from the either the menus or by holding POWER system written on the NAND.

2.5 Prebuilt software

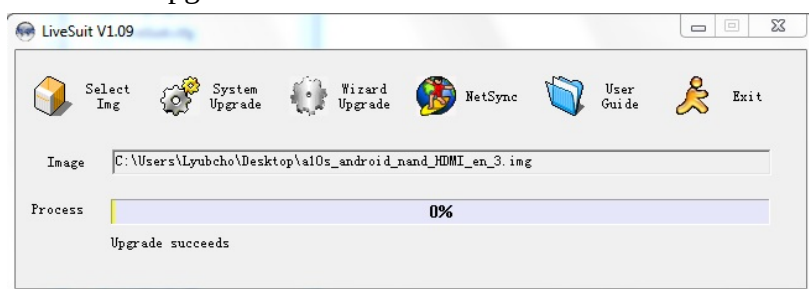
The 4GB board-variant comes with Android 4.0 ready to use. The default settings of the software are followed.

How we have installed the software? We have configured an Android image with settings suitable for A10S-OLinuXino-MICRO. Then using LiveSuit tools we uploaded the image to the board via the USB OTG. The image is available for users to try and tweak the settings. The images can be downloaded from the wiki article at: <https://www.olimex.com/wiki/A10S-OLinuXino-MICRO-4GB>

The board variant without NAND needs an SD card with bootable OS – Android or Linux. There are ready images available for download at the A10s wiki article at Olimex's web site.

To repair the image on NAND re-upload it following these easy steps:

1. Run LiveSuit (can be found in the wiki article for A10s and A13)
2. Disconnect the power supply and USB cable.
3. Place jumper BOOT/REC in BOOT position.
4. Press and hold BOOT/REC button, apply power supply, attach USB cable and release the BOOT/REC button.
5. LiveSuit will detect the bootloader and will ask which file to program to the NAND flash.
6. Wait till upgrade succeeds as shown below:



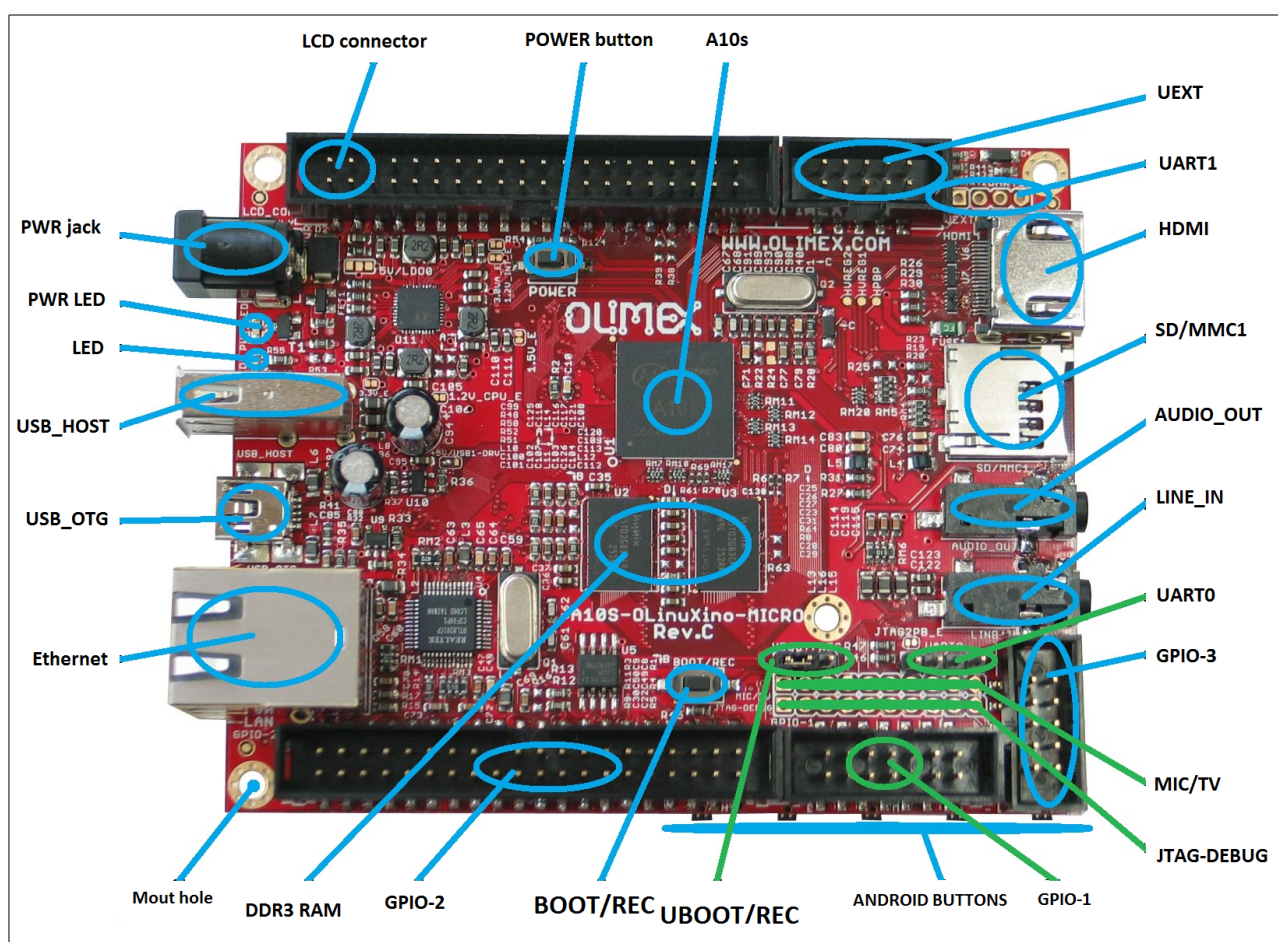
CHAPTER 3: A10S-OLinXino-MICRO BOARD DESCRIPTION

3. Introduction to the chapter

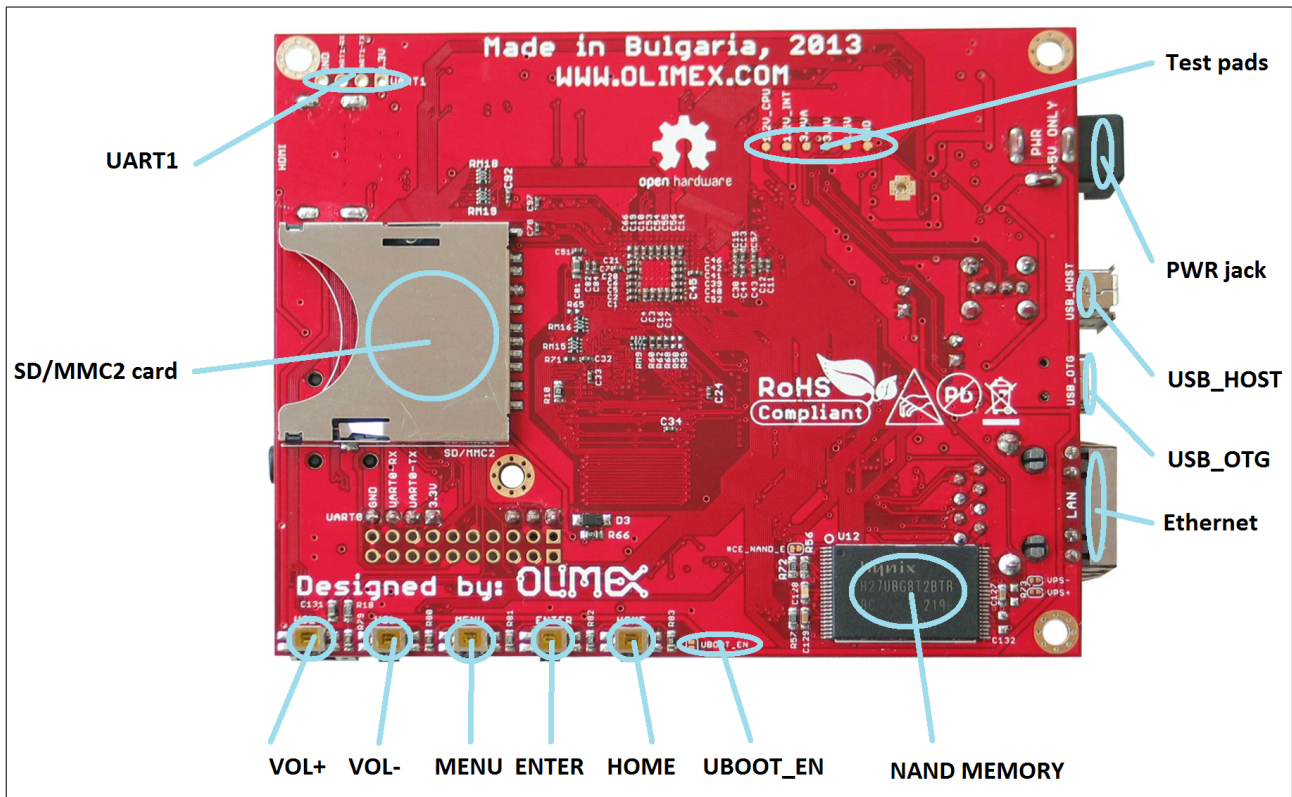
Here you get acquainted with the main parts of the board. Note the names used on the board might differ from the names used below to describe them. For the actual names check the A10S-OLinXino-MICRO board itself.

3.1 Layout (top view)

The picture below shows the initial revision of A10S-OLinXino-MICRO.



3.2 Layout (bottom view)



Please note that the NAND memory is present only in the 4GB version of the board.

CHAPTER 4: THE ALLWINNER A10s MICROCONTROLLER

4. Introduction to the chapter

In this chapter is located the information about the heart of OLinuXino – its microcontroller. The information is a modified version of the datasheet provided by its manufacturers.

4.1 The microcontroller

- **CPU/GPU**
 - [ARM Cortex-A8](#)
 - 256KB [L2 cache](#)
- **Graphics**
 - [Mali 400](#) GPU
 - [1080p](#) HD video decoding
 - H.264 HP video encoding [1080p@30fps](#)
- **HDMI**
 - HDMI 1.4
 - 1080p output
- **Memory**
 - 16/32-bit DDR2/DDR3
 - MLC/TLC/SLC/EF-NAND
 - 64-bit ECC
- **Boot Devices**
 - NAND Flash
 - SPI Nor Flash
 - SD card
 - USB
- **Connectivity**
 - USB 2.0 OTG
 - USB 2.0 HOST (OHCI/EHCI)
 - SD Card v3.0, eMMC V4.2
 - SPI, TWI, UART
 - TS
 - EMAC
 - IIS
- **Package**

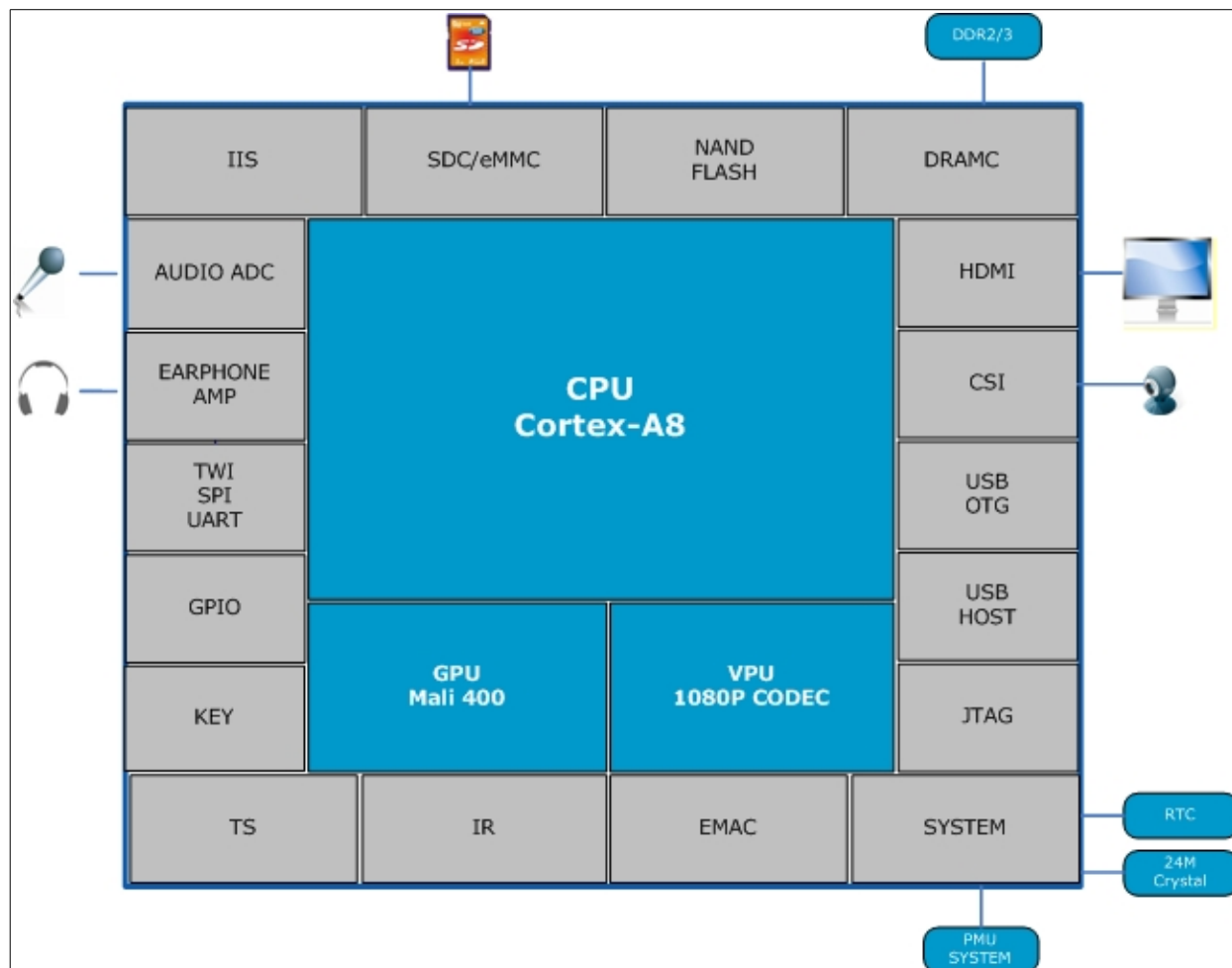
- BGA336
- 14mm*14mm

More information can be found on Allwinner's web site at the following web-address:

<http://www.allwinnertech.com/en/product/A10s.html>

4.2 Block diagram

The block diagram is taken from Allwinner's web-site.



CHAPTER 5: CONTROL CIRCUITY

5. Introduction to the chapter

Here you can find information about reset circuit and quartz crystals locations, the power supply circuit is discussed.

5.1 Reset

The board has no hardware reset. The reason behind that is the memory problems using such a strategy causes. When the NAND memory performs read/write operation and the user resets the board this might cause NAND corruption.

The board should be turned off the standard OS menu (that might be invoked by holding POWER button) and after the choice is confirmed it is safe to be disconnected from the power supply unit.

5.2 Clocks

25 MHz quartz crystal Q1 is connected to pins 46 and 47 of the RTL8201CP chip (the same chip controls the Ethernet).

24 MHz quartz crystal Q2 is found at pins U20 and V20 of the A10s microcontroller.

5.3 Power supply circuit

The power supply is handled mainly by AXP152 power management system, an Allwinner chip that goes together with the A10s processor. It is mounted on the board but since it is relatively hard to find we also sell it separately.

The power supply circuit of A10S-OLinuXino-MICRO requires input supply of 5V. The minimum amperage suggested is 1A, and this threshold may raise if using a lot of devices on the USB-HOST (via external hub), a lot of GPIOs and the LCD_CON.

CHAPTER 6: CONNECTORS AND PINOUT

6. Introduction to the chapter

In this chapter are presented the connectors that can be found on the board all together with their pinout and notes about them. Jumpers functions are described. Notes and info on specific peripherals are presented. Notes regarding the interfaces are given.

6.1 Communication with the A10s

The chip has a built-in bootloader for communication with computer systems via a USB cable – suitable only for connection with LiveSuit program for firmware update. There is a second option to connect to the board which is the male UART0 connector capable of delivering some information on the COM port of your computer – and then use your favorite terminal program (puTTY, teraterm, etc) to receive the data/send commands. You can use USB-SERIAL-CABLE-F with the UART0 interface allowing you to connect to an USB port.

6.1.1 USB-OTG communication (NAND firmware repair/update)

The main way of communicating with the firmware of A10S-OLinuXino-MICRO is via the USB-OTG connector.

You will need a software tool “LiveSuit” and a newer firmware image if you wish to upgrade/repair the firmware. The simple steps for upgrading/repair the firmware via the bootloader are:

1. Download, install and start LiveSuit
2. Hold down “BOOT/REC” button on the board
3. Connect the board to the computer via the USB-OTG
5. Release “BOOT/REC” button
6. You will be asked for drivers, point manually the driver installer to the LiveSuit folder which contains drivers for the bootloader
7. Choose the image you have prepared or downloaded
8. Update and don't disconnect the board until the LiveSuit program confirms the update is complete

There are different flavors of the same distribution depending on whether you want to use 50Hz HDMI or 60Hz HDMI or 7" display or 10" display etc. You might need to change the configuration files inside (depending on your current setup) the SD card (explore the SD card and make sure the correct, corresponding your needs, “script.bin” is placed in the first SD card partition; overwrite the original one).

Those images and the software required might be download from the wiki page:

<https://www.olimex.com/wiki/A10S-OLinuXino-MICRO>

6.1.2 UART0, UART1, UEXT interface

The UART0, UART1 and UEXT interfaces might be used for COM communication. The UEXT is typically used for connecting additional modules, but it can be used for debugging purposes also. You can use our USB-SERIAL-CABLE-F (in the case of UART1 you can either use USB-SERIAL-CABLE-M, or USB-SERIAL-CABLE-F + jumper wires) for debugging.

Consider table below when connecting the USB-SERIAL-CABLE-F according to the wire color code. The RX line of the cable (GREEN wire) should go to TX line of the target board; the TX line of the cable (RED wire) should go to the RX line of the target board. The BLUE wire should go to the target's GND line.

UART0			UART1		
Pin #	Signal name	Processor pin	Pin #	Signal name	Processor pin
1	3.3V	-	1	3.3V	-
2	UART0-TX	G3	2	SD1-CMD/UART1_TX	A11
3	UART0-RX	G4	3	SD1-CLK/UART1_RX	B12
4	GND	-	4	GND	-

UEXT			
Pin #	Signal name	Pin #	Signal name
1	3.3V	6	TWI2-SDA
2	GND	7	SPI2-MISO/JTAG-DI0
3	UART2-TX	8	SPI2-MISO/JTAG-DO0
4	UART2-RX	9	SPI2-MISO/JTAG-CK0
5	TWI2-SCK	10	SPI2-MISO/JTAG-MS0

The UEXT connector is used for the Olimex's UEXT modules (usually boards with MOD- prefix in their commercial names).

For more information on UEXT please visit:

<https://www.olimex.com/Products/Modules/UEXT/resources/UEXT.pdf>

6.1.3 JTAG DEBUG

There is JTAG layout available at the top of the board. The signals are multiplexed with the SPI that is located on the UEXT connector. Refer to the signals below:

JTAG-DEBUG			
Pin #	Signal name	Pin #	Signal name
1	3.3V	6	JTAG_SEL0_N
2	SPI2-MISO/JTAG-MS0	7	JTAG_SEL1_N
3	SPI2-MISO/JTAG-CK0	8	RESET_N
4	SPI2-MISO/JTAG-D00	9	GND
5	SPI2-MISO/JTAG-DI0	10	GND

The JTAG debug connector and options haven't been thoroughly tested – you are welcome to send us feedback and your experience with this interface.

6.2 SD card connectors

There are two SD card connectors on this A10s board. The now common microSD card connector is located on the top of the board, near the HDMI connector. However, due to popular demand, there is also an SD/MMC card connector located on the bottom of the board.

Both SD slots might be used simultaneously – there is no data multiplexing lines. For instance – one of them might be used for booting the OS, the other – for saving data.

As a general precaution be careful with the SD cards you purchase. There is a big percentage of fake cards due to the low effort required to counterfeit popular brands and the big demand for SD cards worldwide. When in doubt – try the same operation with another card from another brand.

Olimex sells microSD cards with Linux or Android images, that have been tested – please refer to chapter “2.2 Requirements”. Of course, if you already have a big enough microSD card you can download the official Linux image from the wiki pages: <https://www.olimex.com/wiki/A10S-OLinuXino-MICRO>.

When removing the card, please make sure that you release it from the connector by pushing and NOT by pulling the card directly (this can damage both the connector and the microSD card).

6.2.1 SD/MMC1 slot

SD/MMC1 slot is the “smaller” microSD card slot, located on the top of the board.

This slot is typically used for booting the OS, due to the larger capacities of the microSD cards (compared to SD or MMC cards). It is suggested to have an SD card with a proper Linux/Android image especially if you have ordered a version of the board without NAND memory. It is also

recommended to use Class 10 (10MByte/sec) card for faster read/write operations, lower class cards (especially higher capacity ones) might slow down the whole system.

microSD card connector		
Pin #	Connector signal name	Wire name (processor pin)
1	DAT2/RES	SD0-D2 (J17)
2	CD/DAT3/CS	SD0-D3 (J18)
3	CMD/DI	-
4	VDD	-
5	CLK/SCLK	SD0-CLK(K18)
6	VSS2	-
7	DAT0/DO	SD0-D0(L17)
8	DAT1/RES	SD0-D1(L18)

6.2.2 SD/MMC2 slot

The SD/MMC2 slot is located on the back of the PCB and works with the “larger” SD and MMC cards. The connector was mounted to to popular demand.

SD/MMC card connector		
Pin #	Connector signal name	Wire name (processor pin)
1	CD/DAT3/CS	SD1-D3 (B14)
2	CMD/DI	SD1-CMD/UART1_TX (A11)
3	VSS1	-
4	VDD	-
5	CLK/SCLK	SD1-CLK/UART1_RX (B12)
6	VSS2	-
7	DAT0/DO	SD1-D0 (A12)
8	DAT1/RES	SD1-D1 (B13)
9	DAT2/RES	SD1-D2 (A13)

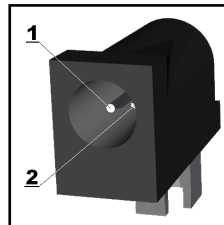
Additionally, there are the WP and CP switches that are responsible, respectively, for sensing whether the card is locked for reading and whether there is a card inserted.

Note that there is multiplexing on pins A11 and B12 of the A10s processor. The SD/MMC1 and the UART1 share the same data pins. This means it is not correct to use the UART1 interface and the SD/MMC1 interface at the same time.

6.3 PWR jack

The power jack used is the typical 2.5mm one used by Olimex in most of our products. You should provide 5 volts and the required current may vary depending on the peripherals connected to the board. The power supply you use should be capable of providing at least 500mA of current.

Pin #	Signal name
1	Power input
2	GND

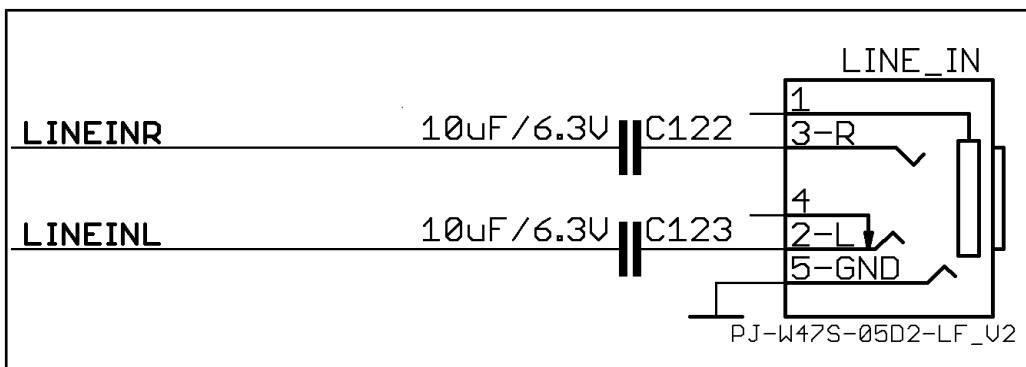
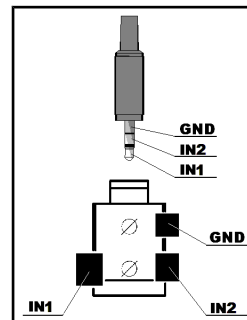


More info about the power supply can be found in chapter 5 of this manual.

6.4 LINE_IN socket connector

Standard LINE_IN jack is mounted for audio input to the board.

LINE_IN connector		
Pin #	Signal name	Processor pin
2	LINEINL	U17
3	LINEINR	V18
5	GND	-

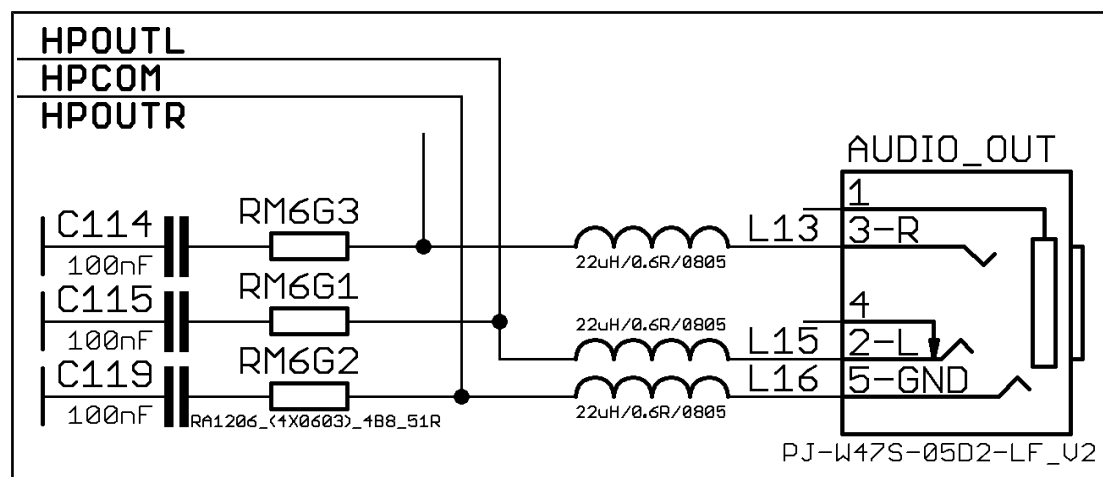


The socket can interface standard 3.5 mm phone connector (also known stereo plug or audio plug).

6.5 AUDIO_OUT socket connector

Standard audio jack and phone jack are mounted for the audio interfacing.

Audio out connector			
Pin #	SIGNAL	NAME	Processor pin
2	HPOUTL		Y13
3	HPOUTR		Y14
5	HPCOM (GND)		W13, V13

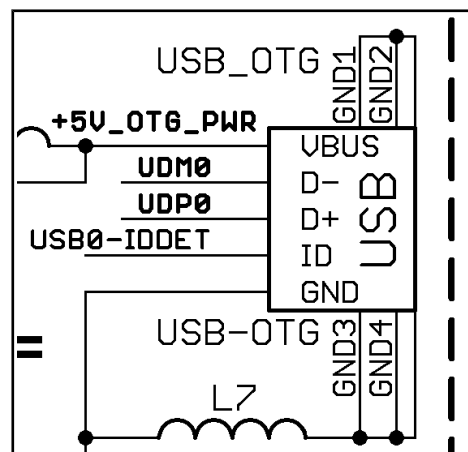


The connector can interface standard 3.5 mm phone connector (also known stereo plug or audio plug).

6.6 USB_OTG

The USB_OTG features Low Loss Power Distribution Switch SY6280 which protects the board in case the devices you have plugged to the USB_OTG attempt to draw more current than 523mA combined. The maximum current available on the 5V USB_OTG is exactly 523mA.

USB_OTG connector			
Pin #	SIGNAL	NAME	Processor pin
1	+5V_OTG_PWR		Y13
2	UDM0		Y14
3	UDP0		P17
4	USB0-IDDET		W13, V13
5	GND		-

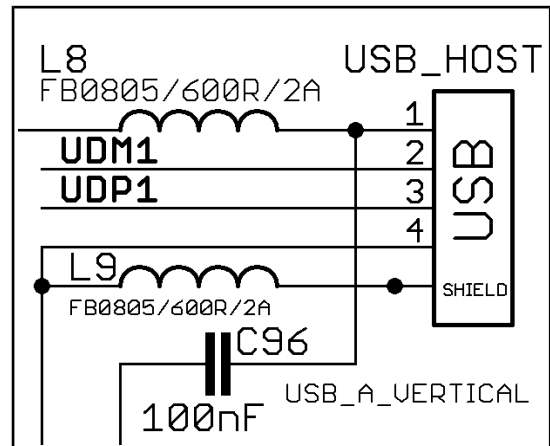


The connector case is also grounded.

6.7 USB_HOST

The USB_HOST also features Low Loss Power Distribution Switch SY6280 which protects the board in case the devices you have plugged to the USB_OTG try to draw more current than 523mA combined. The maximum current available on the 5V USB_HOST is exactly 523mA.

USB_HOST connector		
Pin #	SIGNAL NAME	Processor pin
1	5V	-
2	UDM1	N18
3	UDP1	N17
4	GND	-
5	GND	-

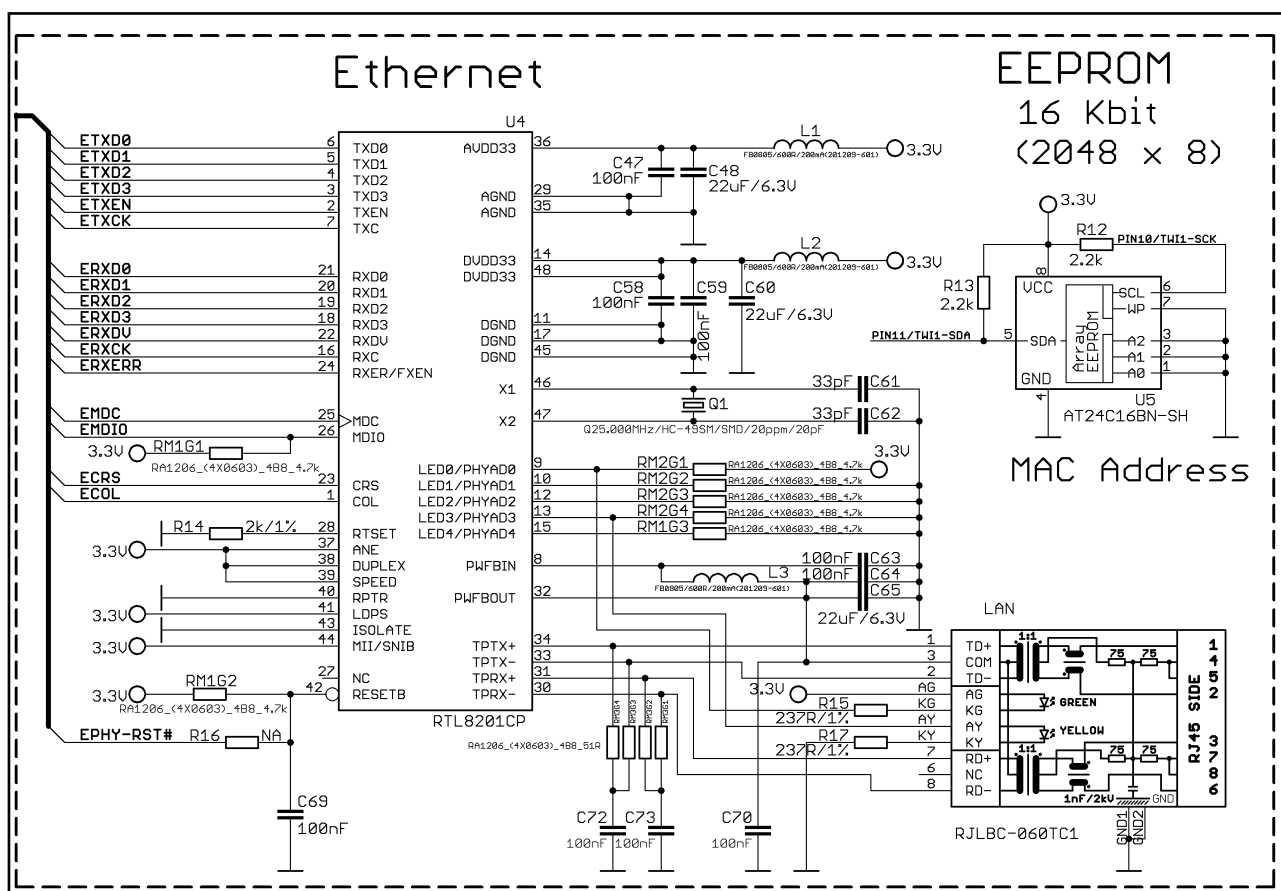


6.9 Ethernet

The LAN connectivity is handled by Realtek's RTL8201CP. Some of the features of this 10/100Mbit controller are:

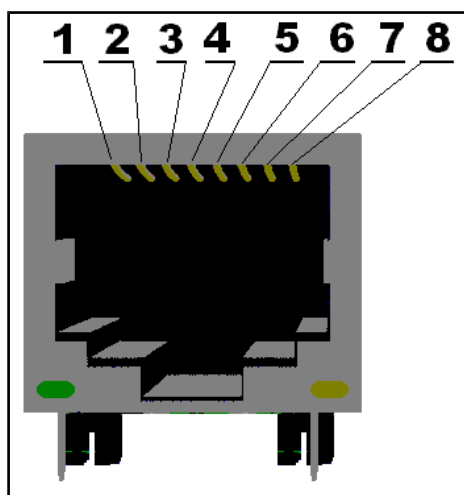
- 10/100Mbps operation
- Full/half duplex operation
- Supports auto crossover detection
- Adaptive equalization
- IEEE 802.3/802.3u compliant
- Supports IEEE 802.3u clause 28; 1.8V
- Operation with 3.3V IO signal tolerance
- and much more

The Ethernet connector is grounded according to the standard (check GND1 and GND2 lines on the schematics)



The EEPROM memory stores the MAC address.

Ethernet		
Pin #	SIGNAL	NAME
1	TD+	
2	TD-	
3	VDD	
4	NC	
5	NC	
6	VDD	
7	RD+	
8	RD-	



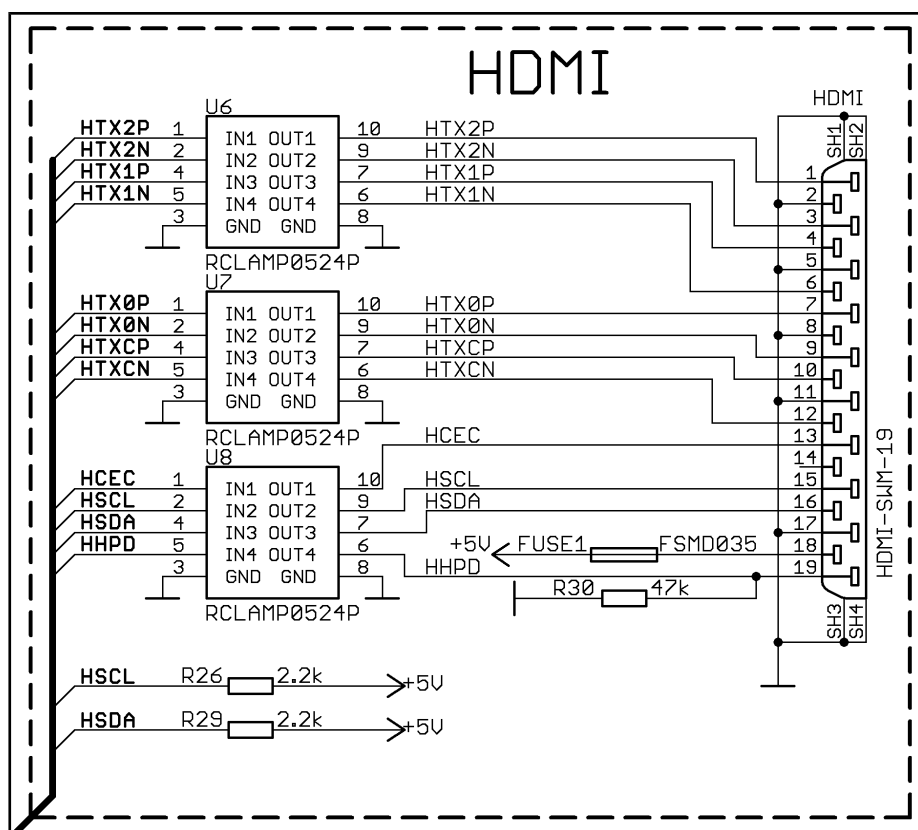
LED	Color	Usage
Right	Green	Link status
Left	Yellow	Activity status

6.10 HDMI connector

Note that there are different Linux images depending whether the HDMI TV works at 50Hz or 60Hz refresh rate

HDMI connector					
Pin #	Signal name	Processor pin	Pin #	Signal name	Processor pin
1	HTX2P	N20	11	GND	-
2	GND	-	12	HTXCN	T19
3	HTX2N	N19	13	HCEC	R17
4	HTX1P	P20	14	NA*	NA
5	GND	-	15	HSCL	R18
6	HTX1N	P19	16	HSDA	T18
7	HTX0P	R20	17	GND	-
8	GND	-	18	+5V	-
9	HTX0N	R19	19	HHPD	T17
10	HTXCP	T20			

*Pin 14 of the HDMI is not mandatory. In HDMI 1.0-1.3c it is reserved pin; in HDMI 1.4+ it is optional.

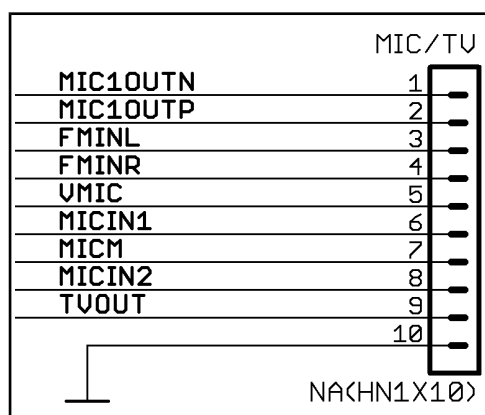


6.11 MIC/TV

The MIC/TV pads lack a standardized connector so you either have to mount one or use jumper wires.

The MIC/TV jack hasn't been fully tested on software level.

MIC/TV connector		
Pin #	Signal name	Processor pin
1	MIC1OUTN	W18
2	MIC1OUTP	W17
3	FMINL	W16
4	FMINR	V16
5	VMIC	Y16
6	MICIN1	Y15
7	MICM	V15
8	MICIN2	W15
9	TVOUT	M18
10	GND	-



6.12 GPIO-1 (General Purpose Input/Output) 14pin connector

The GPIO-1 connector has 14 pins described below:

GPIO-1					
Pin #	Signal name	Processor pin	Pin #	Signal name	Processor pin
1	3.3V	-	8	PIN43	E1
2	GND	-	9	PIN44	E2
3	PIN40/UART3-TX	G1	10	PIN45	F1
4	PIN41/UART3-TX	G2	11	LRADC0	Y17
5	PIN10/TWI1-SCK	J20*	12	LRA	Y18
6	PIN11/TWI1-SDA	J19*	13	3.0VA	-
7	PIN42	D2	14	GND	-

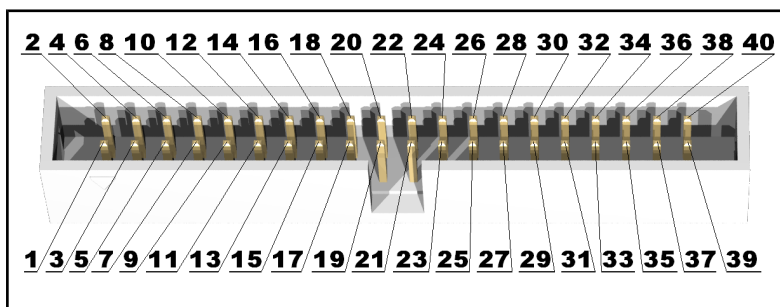
Signals marked with * are multiplexed with either a peripheral device or another connector. Ensure that the multiplexing is handled properly on software and/or hardware level (else there would probably occur wrong levels, loss of data, etc).

6.13 GPIO-2 (General Purpose Input/Output) 40pin connector

The GPIO pins are led out on a separate 40pin connector. They allow the user to attach additional hardware, check readings or perform hardware debug. The GPIO-2 connector numbers are printed

at the bottom of the board for your convenience.

GPIO-2 has heavy multiplexing with NAND data lines. If you wish to use the signals you might want to disable the NAND by cutting **#CE_NAND_E** SMT jumper. For more info please check 6.16.



GPIO-2 connector					
GPIO pin#	Signal name	Processor pin#	GPIO pin#	Signal name	Processor pin#
1	5V	-	2	GND	-
3	3.3V	-	4	GND	-
5	PIN4/TWI0-SCK	L20*	6	PIN39	H19
7	PIN5/TWI0-SDA	L19*	8	PIN38	G20
9	PIN6	K20*	10	PIN37/LED1	G19*
11	PIN7	A14*	12	PIN36	C19
13	PIN8	K13	14	PIN35	C20
15	PIN9	B6	16	PIN34	D19
17	PIN10/TWI1-SCK	J20	18	PIN33	D20
19	PIN11/TWI1-SDA	J19	20	PIN32	F19
21	PIN12/NWE	D1*	22	PIN31	E20
23	PIN13/NALE	C9	24	PIN30	F19
25	PIN14/NCLE	C2*	26	PIN29	F20
27	PIN15/NCE1	C1*	28	PIN28/NWP	A5
29	PIN16/NCE0	B2	30	PIN27/NDQ7	B5*
31	PIN17/NRE	B1*	32	PIN26/NDQ6	C5*
33	PIN18/NRB0	A1*	34	PIN25/NDQ5	D5*
35	PIN19/NRB1	A2*	36	PIN24/NDQ4	A4*
37	PIN20/NDQ0	B3*	38	PIN23/NDQ3	B4*
39	PIN21/NDQ1	A3*	40	PIN22/NDQ2	C4*

Signals marked with * are multiplexed with either a peripheral device or another connector. Ensure that the multiplexing is handled properly on software and/or hardware level (else there would probably occur wrong levels, loss of data, etc).

6.14 GPIO-3 (General Purpose Input/Output) 10pin connector

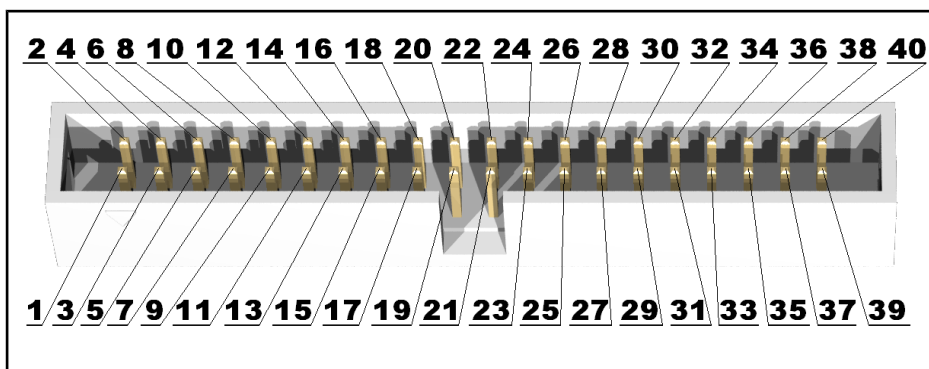
GPIO-3 connector features the signals of AXP152 on a convenient header. The signals available might be used to implement power controls on the board – for instance – turning off the device at specific voltage level or

GPIO-3 connector					
Pin #	Signal name	IC - pin	Pin #	Signal name	IC - pin
1	+5V	-	2	GND	-
3	3.3V	-	4	GND	-
5	RESET_N	A8	6	NMI_N	F1
7	PIN0	G2	8	PIN3	Y17
9	PIN1	J20*	10	PIN2	Y18

Signals marked with * are multiplexed with either a peripheral device or another connector. Ensure that the multiplexing is handled properly on software and/or hardware level (else there would probably occur wrong levels, loss of data, etc).

6.15 LCD_CON 40pin connector

The LCD_CON pins are led out on a separate 40pin connector for the ease of connecting an LCD. We have tested the ability of the board to interact with such a display. They allow the user to attach additional hardware, check readings or perform hardware debug.



LCD_CON connector					
GPIO pin#	Signal name	Processor pin	GPIO pin#	Signal name	Processor pin
1	+5V	-	2	GND	-
3	+3.3V	-	4	GND	-
5	LCD_D16	B19	6	LCD_D17	B20
7	LCD_D18	D17	8	LCD_D19	D18
9	LCD_D20	E17	10	LCD_D21	E18
11	LCD_D22	F17	12	LCD_D23	F18

13	LCD_D8	C17	14	LCD_D9	B17
15	LCD_D10	A17	16	LCD_D11	C18
17	LCD_D12	B18	18	LCD_D13	A18
19	LCD_D14	A19	20	LCD_D15	A20
21	LCD_D0	D15	22	LCD_D1	C15
23	LCD_D2	B15	24	LCD_D3	A15
25	LCD_D4	D16	26	LCD_D5	C16
27	LCD_D6	B16	28	LCD_D7	A16
29	LCD_HSYNC	H17	30	LCD_VSYNC	H18
31	LCD_CLK	G17	32	LCD_DE	G18
33	PIN7	A14*	34	PIN8	K19*
35	LCD_PWR	F2	36	PIN6/PWM0	K20*
37	TPX1	Y20	38	TPX2	Y19
39	TPY1	W20	40	TPY2	W19

Signals marked with * are multiplexed with either a peripheral device or another connector. Ensure that the multiplexing is handled properly on software and/or hardware level (else there would probably occur wrong levels, loss of data, etc).

The LCD connector is suitable for a number of Olimex displays and touchscreen panels with different native resolution – the smallest available is the **4.3"** one called **A13-LCD43TS** with native screen resolution of **480x272**, through the **7"** one named **A13-LCD7** with **800x480**, to the **1024x600 10.1"** **A13-LCD10**.

IMPORTANT:

To use Android with display or resolution different than VGA and 800x600 (default settings) you need to upload new Android image to the board. These images are available here:
<https://www.olimex.com/wiki/A13-OLinuXino> (using an operating system - NAND flash).

Since the configuration in the Debian images is set to VGA and 800x600 (default settings) you would need to change a configuration file in the main partition of the SD card. Detailed information and download locations for the script files might be found at:
https://www.olimex.com/wiki/index.php?title=Configuration_of_hardware_in_the_debian_image.

6.16 Jumper description

Please note that most the jumpers on the board are SMT type. If you feel insecure of your soldering/cutting technique it is better not to try to adjust the jumpers since it is possible to damage the board.

Board jumpers			
Jumper name	Type	Default position	Function
UBOOT/REC	PTH	UBOOT	Changes the functionality of the BOOT/REC button - when in UBOOT position the button is used to enter bootloader mode (to connect via USB_OTG). When in REC
UBOOT_EN	SMT	Open	When UBOOT_EN is closed then HOME button acts like BOOT button - e.g. capable of entering the board into bootloader mode.
#CE_NAND_E	SMT	Closed	When open disables the NAND memory (if you have a board with NAND). This might be useful if you want to use the signals on GPIO-2
VPS-	SMT	Open	Reserved for future use of different types of NAND memories.
VPS+	SMT	Open	Reserved for future use of different types of NAND memories.
JTAG2PB_E	SMT	Open	Changes the JTAG port mapping. When closed JTAG is mapped to PB (Port B). When open JTAG depends on software config.
5V/LD00	SMT	LD00	When in 5V position excludes the power module AXP152 from powering the MCU. When in LD00 position AXP152 handles the power supply.
+5V/USB1-DRV	SMT	USB1-DRV	When in position 1, the A10s controls the USB_HOST powering; when in position 2 - the USB_HOST is always powered +5V
1.2V_INT_E	SMT	Closed	When disconnected is used for amperage measurements at 1.2V.
1.5V_E	SMT	Closed	When disconnected is used for amperage measurements at 1.5V.
3.0VA_E	SMT	Closed	When disconnected is used for measurements at 3.0VA.
3.3V_E	SMT	Closed	When disconnected is used for amperage measurements at 3.3V.

6.17 Additional hardware components

The components below are mounted on OLinuXino but are not discussed above. They are listed here for completeness:

Reset button - used to reset the board

2 x 2Gbytes (2 x 256Mb x 8 bit) DDR3 SDRAM - the exact memory used in the first revisions of the board is hynix H5TQ2G83CFR-H9C

1 x 32Gbytes (4096Mb x 8 bit) NAND FLASH – the exact memory is hynix H27UBG8T2A

LED1 + PWR_LED

CHAPTER 7: SCHEMATICS

7. Introduction to the chapter

In this chapter is located information about the schematics describing logically and physically A10S-OLinuXino-MICRO.

7.1 Eagle schematic

OLinuXino schematics may be found it on the OLinuXino's GitHub repository:

<https://github.com/OLIMEX/OLINUXINO/tree/master/HARDWARE/A10S-OLinuXino-MICRO>.

You can download the whole repository as .zip without having a GitHub account.

Both the 4GB version and the version without NAND of the A10s MICRO share the same set of schematics.

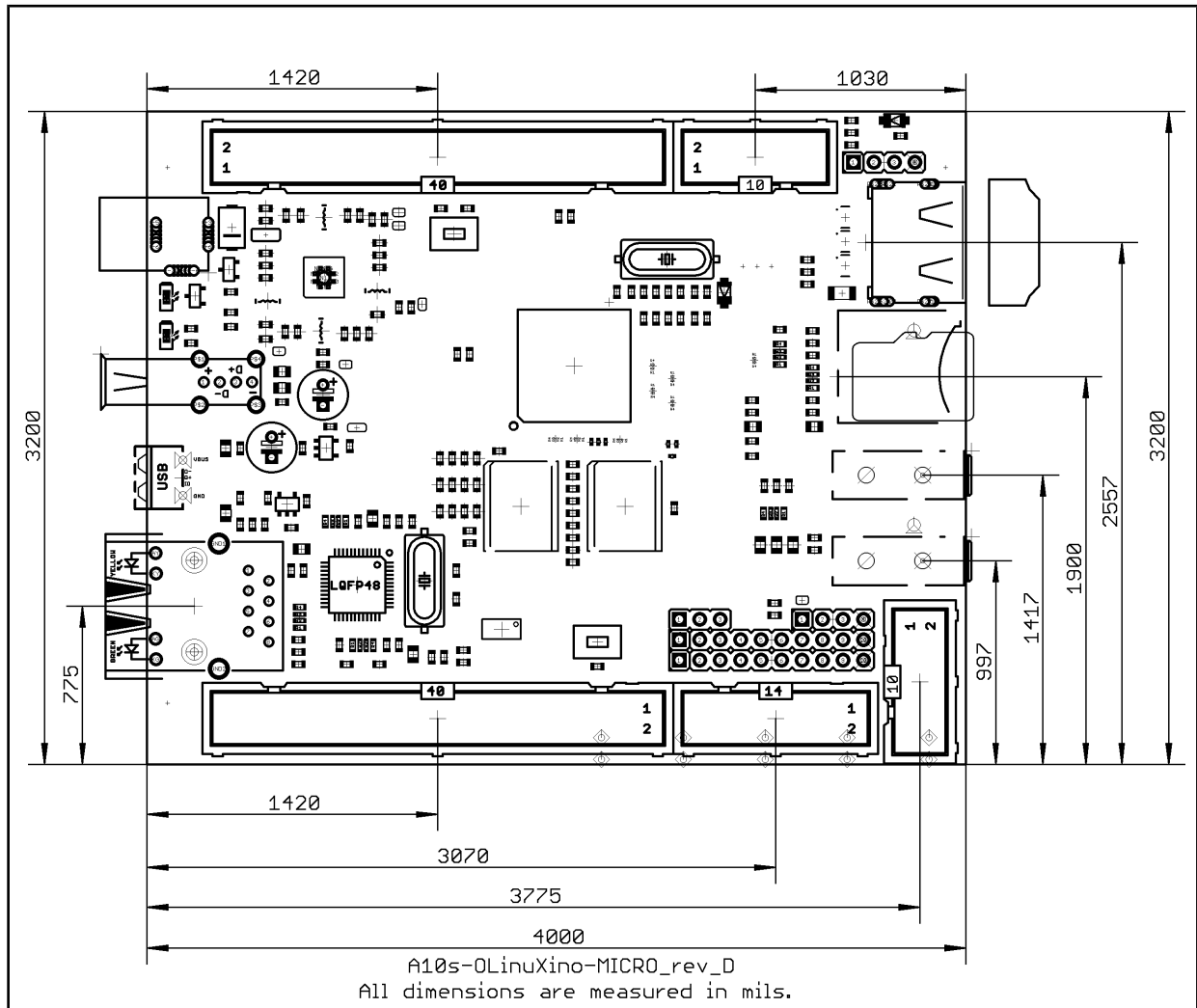
We use mostly Eagle by Cad Soft 4.16r2 for designing. However, the files should be compatible with the latest Eagle available. Cad Soft offers a trial version of their software that allows you to inspect schematics and board files (without being able to modify them).

This work is licensed under the Creative Commons Attribution-ShareAlike 3.0 Unported License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-sa/3.0/>.

If you are looking for a schematic of an older revision of the board and it isn't available at our web site you may request it by the support e-mail.

7.2 Physical dimensions

Note that all dimensions are in mils.



The three highest elements on the board in order from the tallest to the shortest are: USB_HOST connector – 650mils, the Ethernet connector – 600mils, capacitors C86/C94 – 525mils

CHAPTER 8: REVISION HISTORY AND SUPPORT

8. Introduction to the chapter

In this chapter you will find the current and the previous version of the document you are reading. Also the web-page for your device is listed. Be sure to check it after a purchase for the latest available updates and examples.

8.1 Document revision

Revision, date	Changes	Modified page
A, 26.06.13	Initial creation	All

8.2 Board revision

Remember to check the schematics and the board design files to compare the differences.

Revision	Notable changes
D	Initial release of the board

8.3 Useful web links and purchase codes

The web pages you can visit for more information about your device are:

<https://www.olimex.com/Products/OLinuXino/A10S/A10S-OLinuXino-MICRO/>.

<https://www.olimex.com/Products/OLinuXino/A10S/A10S-OLinuXino-MICRO-4GB/>

A place for general questions, FAQ or friendly talk: <https://www.olimex.com/forum/>

You can get the latest updates on the software at: <https://github.com/OLIMEX/OLINUXINO>.

ORDER CODES:

A10S-OLinuXino-MICRO-4GB – the NAND version of A10S-OLinuXino-MICRO with additional 4GB NAND memory (and built-in Android image)

A10S-OLinuXino-MICRO – the lite version of A10S-OLinuXino-MICRO with no external NAND

SY0605E – reliable power supply adapter 50Hz (for EU) 5V/0.5A for A10S-OLinuXino-MICRO

SY0605E-CHINA – cheaper power supply adapter 50Hz (for EU) 5V/0.5A for A10S-OLinuXino-MICRO

USB-SERIAL-CABLE-F - USB serial console cable female

USB-MINI-CABLE – standard USB type A to USB type mini cable

A13-LCD43TS – low-cost 4.3" LCD display with touchscreen component - 480 x 272

A13-LCD7 – low-cost 7" LCD display with optional touchscreen component - 800 x 480

A13-LCD10 – low-cost 10" LCD display with optional touchscreen component – 1024 x 600

How to purchase?

You can purchase directly from our online shop or from any of our distributors. Note that usually the cheapest and fastest method of purchasing Olimex products is from distributors. List of confirmed Olimex LTD distributors and resellers: <https://www.olimex.com/Distributors>.

Please visit <https://www.olimex.com/> for more info.

8.4 Product support

For product support, hardware information and error reports mail to: support@olimex.com. Note that we are primarily a hardware company and our software support is limited.

Please consider reading the paragraph below about the warranty of Olimex products.

All goods are checked before they are sent out. In the unlikely event that goods are faulty, they must be returned, to OLIMEX at the address listed on your order invoice.

OLIMEX will not accept goods that have clearly been used more than the amount needed to evaluate their functionality.

If the goods are found to be in working condition, and the lack of functionality is a result of lack of knowledge on the customers part, no refund will be made, but the goods will be returned to the user at their expense.

All returns must be authorized by an RMA Number. Email support@olimex.com for authorization number before shipping back any merchandise. Please include your name, phone number and order number in your email request.

Returns for any unaffected development board, programmer, tools, and cables permitted within 7 days from the date of receipt of merchandise. After such time, all sales are considered final.

Returns of incorrect ordered items are allowed subject to a 10% restocking fee. What is unaffected? If you hooked it to power, you affected it. To be clear, this includes items that have been soldered to, or have had their firmware changed. Because of the nature of the products we deal with (prototyping electronic tools) we cannot allow returns of items that have been programmed, powered up, or otherwise changed post shipment from our warehouse.

All returned merchandise must be in its original mint and clean condition. Returns on damaged, scratched, programmed, burnt, or otherwise 'played with' merchandise will not be accepted.

All returns must include all the factory accessories which come with the item. This includes any In-Circuit-Serial-Programming cables, anti-static packing, boxes, etc.

With your return, enclose your PO#. Also include a brief letter of explanation of why the merchandise is being returned and state your request for either a refund or an exchange. Include the authorization number on this letter, and on the outside of the shipping box.

Please note: It is your responsibility to ensure that returned goods reach us. Please use a reliable form of shipping. If we do not receive your package we will not be held liable.

Shipping and handling charges are not refundable. We are not responsible for any shipping charges of merchandise being returned to us or returning working items to you.

The full text might be found at <https://www.olimex.com/wiki/GTC#Warranty> for future reference.