



Spirit of Service™

**Qwest® Video Phone
SPH-a680 by Samsung®**

User's Guide



Table of Contents

Welcome to Qwest®	i
Introduction	ii
Section 1: Getting Started	1
1A.Setting Up Service	2
Getting Started	3
Setting Up Your Voicemail	4
Getting Help	5
Section 2: Your Phone	6
2A.Your Phone: The Basics	7
Front View of Your Phone	8
Key Functions	9
Viewing the Display Screen	11
Features of Your SHP-a680	15
Turning Your Phone On and Off	16
Using Your Phone's Battery and Charger	17
Displaying Your Phone Number	19
Making and Answering Calls	20
Making Calls	20
Answering Calls	21
Missed Call Notification	22
Calling Emergency Numbers	22
In-Call Options	23
End-of-Call Options	23
Saving a Phone Number	24
Finding a Phone Number	24
Dialing and Saving Phone Numbers With Pauses	25
Abbreviated Dialing	26
Dialing From the Phone Book	26
Using One-Touch/Two-Touch/Three-Touch Speed Dialing	27
Entering Text	28
Selecting a Character Input Mode	28
Entering Characters Using T9 Text Input	28
Entering Characters by Tapping the Keypad	29
Entering Numbers and Symbols	30
2B.Controlling Your Phone's Settings	31
Sound Settings	32
Ringer Types	32
Selecting a Key Tone	34
Selecting Tone Length	35

Adjusting the Phone's Volume Settings	35
Alert Notification	36
Application Volume	37
Silence All.	37
Display Settings	38
Changing the Text Greeting	38
Changing the Backlight Time Length	39
Changing the Display Screen.	39
Changing the Phone's Menu Style.	40
Location Settings	40
Airplane Mode.	41
TTY Use.	42
Phone Setup Options	43
Shortcut	43
Call Answer Mode	44
Auto-Answer Mode	44
Display Language	44

2C.Setting Your Phone's Security 45

Accessing the Security Menu	46
Using Your Phone's Lock Feature	46
Locking Your Phone	46
Unlocking Your Phone	46
Locking Picture/Video.	47
Changing the Lock Code	47
Calling in Lock Mode	47
Restricting Calls	48
Using Special Numbers.	49
Erasing the Phone Book	49
Erasing Downloads	50
Erasing Pictures.	50
Resetting Your Phone	51
Resetting Your Picture Account.	51
Security Features for Sprint PCS Vision SM	52
Enabling and Disabling Sprint PCS Vision Services.	52
Net Guard.	52
Updating Your Sprint PCS Vision Profile.	53

2D.Controlling Your Roaming Experience 54

Understanding Roaming	55
Setting Your Phone's Roam Mode	58
Controlling Roaming Charges Using Call Guard	59

2E.Navigating Through Menus 60

Menu Navigation.	61
Menu Structure	61

Viewing the Menus	62
2F.Managing Call History	78
Viewing History	79
Call History Options	80
Making a Call From Call History	80
Saving a Phone Number From Call History	81
Prepending a Phone Number From Call History	81
Erasing Call History	82
2G.Using the Phone Book	83
Adding a New Phone Book Entry	84
Finding Phone Book Entries	84
Adding a Phone Number to a Phone Book Entry	85
Editing a Phone Book Entry's Phone Number	85
Assigning Speed Dial Numbers	86
Selecting a Ringer Type for an Entry	87
Secret Phone Book Entries	87
Dialing Qwest Services	88
2H.Personal Organizer	89
Using Your Phone's Scheduler	90
Adding an Event to the Scheduler	90
Event Alerts	91
Viewing Events	91
Erasing a Day's Events	91
Erasing Events	92
Erasing All Events	92
Using Your Phone's Alarm Clock	93
Using Your Phone's Memo Pad	94
Using Your Phone's Tools	95
Playing Games	95
Using the Calculator	95
World Time	96
Countdown	96
2I. Using Your Phone's Voice Services	97
Activating Voice Recognition	98
Using Digit Dial	99
Enabling/Disabling Digit Dial Choice Lists	100
Adapting Digit Dial	100
Using Name Dial	103
Enabling/Disabling Name Dial Choice Lists	103
Using Name Lookup	105
Enabling/Disabling Name Lookup Choice Lists	105
Phone Status Information	106
Managing Voice Memos	107

Recording Voice Memos	107
Reviewing and Erasing Memos	108

2J.Using Your Phone’s Built-in Camera 109

Taking Pictures	110
Creating Your Sprint PCS Picture Mail Password	112
Camera Mode Options.	113
Sharing Sprint PCS Picture Mail	115
Sharing Sprint PCS Picture Mail From Review/Share Mode	115
Sharing Sprint PCS Picture Mail From Messaging	117
Storing Pictures.	117
In Camera.	118
Saved to Phone	118
Online Albums	119
Managing Sprint PCS Picture Mail	119
Using the Sprint PCS Picture Mail Website	119
Managing Online Pictures From Your Phone	119
Sharing Online Sprint PCS Picture Mail.	120
Accessing Online Picture Options From Your Phone	120
Taking Video Clips	121
Taking a Video Clip	121
Sharing Video Clips.	123

Section 3: Qwest® Service Features. 124

3A.Qwest Service Features: The Basics 125

Using Voicemail	126
Setting Up Your Voicemail	126
Voicemail Notification.	126
New Voicemail Message Alerts	127
Retrieving Your Voicemail Messages	127
Voicemail Options	129
Clearing the Message Icon.	131
Voicemail Menu Key	132
Using Caller ID	133
Responding to Call Waiting	133
Making a Three-Way Call	134
Using Call Forwarding	135

3B.Sprint PCS VisionSM 136

Getting Started With Sprint PCS Vision	137
Your User Name	137
Launching a Sprint PCS Vision Connection	138
Net Guard.	139
Sprint PCS Vision Connection Status and Indicators	139
Navigating the Web	140

Understanding Messaging	143
Message Types	143
Erasing Messages	143
Using SMS Text Messaging	144
Composing SMS Text Messages.	144
Accessing SMS Text Messages	145
Downloading Premium Services Content	146
Accessing Games.	149
Game Pad.	150
Accessing Ringers	152
Accessing Screen Savers	154
Exploring the Web	156
Using the Browser Menu	157
Sprint PCS Vision FAQs.	160

Section 4: Safety and Warranty Information 161

4A.Safety 162

Getting the Most Out of Your Reception.	163
Maintaining Safe Use of and Access to Your Phone.	164
Caring for the Battery	166
Acknowledging Special Precautions and the FCC Notice	167
Consumer Information on Wireless Phones	169
Owner's Record	183
User's Guide Proprietary Notice.	183

4B.Manufacturer's Warranty 184

Manufacturer's Warranty	185
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Index 187

Welcome to Qwest®

This guide will familiarize you with our technology and your new phone through simple, easy-to-follow instructions. If you have already reviewed the **Start Here to Activate** guide that was packaged with your new phone, then you're ready to explore the advanced features outlined in this guide.

If you have not read your **Start Here to Activate** guide, go to Section One – Getting Started. This section provides all the information you need to unlock your phone, set up your voicemail, and much more. It also contains information on how to contact Qwest if you have any questions about your service, wish to check your account balance, or want to purchase additional products or services.

Welcome and thank you for choosing Qwest.

Introduction

This **User's Guide** introduces you to all the features of your new SPH-a680 by Samsung. It's divided into four sections:

- ◆ **Section 1:** Getting Started
- ◆ **Section 2:** Your Phone
- ◆ **Section 3:** Service Features
- ◆ **Section 4:** Safety and Warranty Information

Throughout this guide, you'll find tips that highlight special shortcuts and timely reminders to help you make the most of your new phone and service. The Table of Contents and Index will also help you quickly locate specific information.

You'll get the most out of your phone if you read each section. However, if you'd like to get right to a specific feature, simply locate that section in the Table of Contents and click on the page number to go directly to that page. Follow the instructions in that section, and you'll be ready to use your phone in no time.

Note: You can view this guide online or print it to keep it on hand. If you're viewing it online, simply click on a topic in the Table of Contents or Index or on any page reference. The PDF will automatically display the appropriate page.

Getting Started

Setting Up Service

In This Section


- ◆ **Getting Started**
 - ◆ **Setting Up Your Voicemail**
 - ◆ **Getting Help**
-

Setting up service on your new SPH-a680 by Samsung is quick and easy. This section walks you through the necessary steps to set up your phone, unlock your phone, set up your voicemail, and contact Qwest for assistance with your service.

Getting Started

Unlocking Your Phone

To unlock your phone, follow these easy steps:

1. Press  to turn the phone on.
2. Select **Unlock** (right softkey).

Note: To select a softkey, press the softkey button directly below the softkey text that appears at the bottom left and bottom right of your phone's display screen. Softkey actions change according to the screen you're viewing and will not appear if there is no corresponding action available.



3. Enter your four-digit lock code. (For security purposes, the code is not visible as you type.)

Tip: If you can't recall your lock code, try using the last four digits of either your Social Security number or phone number or try 0000. If none of these work, call Qwest Wireless™ Repair at 1-888-879-0611.

Setting Up Your Voicemail

All unanswered calls to your phone are automatically transferred to your voicemail, even if your phone is in use or turned off. Therefore, you will want to set up your voicemail and personal greeting as soon as your phone is activated.

To set up your voicemail:

1. Press and hold .
2. Follow the system prompts to:
 - Create your pass code
 - Record your greeting
 - Record your name announcement
 - Choose whether or not to activate One-Touch Message Access (a feature that lets you access messages simply by pressing and holding , bypassing the need for you to enter your pass code)

Note: The voicemail setup process may vary in certain Affiliate areas.

For more information about using your voicemail, see “Using Voicemail” on page 126.

Getting Help

Directory Assistance

Directory Assistance provides access to a variety of services, including residential, business, and government listings. There is a per-call charge and you will be billed for airtime.

To call Directory Assistance:

▶ Press     .

Operator Services

Operator Services can provide assistance when placing collect calls or when placing calls billed to a local telephone calling card or third party.

To access Operator Services:

▶ Press   .

Note: Operator Services may not be available in all network service markets.

Your Phone

Your Phone: The Basics

In This Section




- ◆ **Front View of Your Phone**
 - ◆ **Viewing the Display Screen**
 - ◆ **Features of Your SPH-a680**
 - ◆ **Turning Your Phone On and Off**
 - ◆ **Using Your Phone's Battery and Charger**
 - ◆ **Displaying Your Phone Number**
 - ◆ **Making and Answering Calls**
 - ◆ **Entering Text**
-


Your SPH-a680 by Samsung is packed with features that simplify your life and expand your ability to stay connected to the people and information that are important to you. This section will guide you through the basic functions and calling features of your phone.

Front View of Your Phone






















Key Functions



















1. **Speaker:** The speaker allows you to hear the other caller and the different ring tones and sounds offered by your phone.
2. **Signal Strength Indicator:** This icon represents the signal strength by displaying bars. The more bars displayed, the better the signal strength.
3. **Display Screen:** This screen displays all the information needed to operate your phone.
4. **Headset Jack:** Allows you to plug in an optional headset for safe, convenient hands-free conversations.
5. **Volume Key:** Allows you to adjust the ringer volume in standby mode (with the flip open) or adjust the voice volume during a call. The volume key can also be used to scroll up or down to navigate through the different menu options. To mute the ringer during an incoming call, press the volume key up or down.
6. **OK/Voicemail Key:** Pressing  when navigating through a menu accepts the highlighted choice in the menu. In standby mode: Briefly pressing  displays the Messaging menu; pressing and holding  for two seconds automatically dials your voicemail.
7. **Camera Key:** Allows you to access the Picture/Video menu with the press of a button. Press and hold to automatically launch the Camera.
8. **TALK Key:** Allows you to place or receive a call. In standby mode, press the key once to access the Outgoing call log. If you press and hold the key down, you will initiate the Voice Recognition feature.
9. **Numeric Keypad:** Use these keys to enter numbers, letters, and characters.
10. **Shift/Asterisk Key:** Enters the asterisk [*] character for calling features. In text entry mode, press to change the character input type.
11. **Power Interface Connector:** The power interface connector is used to plug in the charging accessories.

12. **Accessory Interface Connector:** This connector is used to connect any available accessory cables to your phone.
13. **Microphone:** The Microphone allows the other caller to hear you clearly when you are speaking to them.
14. **Space/Pound Key:** Enters the pound [#] character for calling features. In text entry mode, press to enter a space.
15. **BACK Key:** Deletes characters from the display when you are in text entry mode. When in a menu, press to return to the previous menu. This key also allows you to return to the previous screen in a Sprint PCS Vision session.
16. **END Key:** Ends a call. Press and hold this key for a few seconds to turn your phone On or Off. While in the main menu, it returns the phone to standby mode and cancels your input. When you receive an incoming call, press to enter silent mode and mute the ringer.
17. **Navigation Key:** This key allows you to scroll through the phone menu options and provides a shortcut to phone functions from standby mode.
18. **MENU Key:** Displays the first level or Main Menu of options. Press  again to view the next menu page.
19. **Ringer Indicator:** This icon indicates that a ringer is set.
20. **Battery Indicator:** The battery indicator displays the amount of remaining battery charge currently available in your phone. When all bars are displayed in the battery icon, the phone's battery is fully charged. When no bars are displayed, the phone's battery is completely discharged or empty.
21. **Position Location:** This icon indicates that the position location feature is active.

Viewing the Display Screen

Your phone's display screen provides a wealth of information about your phone's status and options. This list identifies the symbols you'll see on your phone's display screen:

-  displays your current signal strength. The more lines you have, the stronger your signal.
-  means your phone cannot find a signal.
-  tells you a call is in progress.
-  indicates that you have voicemail, text messages, picture messages, or video messages waiting. Press  briefly to see a list of pending messages or press and hold to dial your voicemail box.
-  indicates that there is an unread message in the inbox.
-  indicates that the message has been read.
-  indicates that there is an unread urgent message in the inbox.
-  indicates that you have read the urgent message.
-  indicates that the message was sent.
-  indicates that the message failed to send.
-  indicates that you have a pending message.
-  indicates that the message is a draft.
-  indicates that there is URL text contained in the text message.
-  indicates that a message is locked and will not be automatically deleted.
-  indicates that the handset is in Camera mode.
-  indicates that the handset is in Camcorder mode.
-  indicates that the self-timer function is enabled. With the self timer enabled, a set amount of time is required prior to taking a picture or recording a video.
-  indicates that the multi-shot function is enabled. With multi-shot, a set number of pictures are taken in rapid succession based on the quality settings.

-  indicates that the movie light is enabled. The movie light is a bright spot light emitted from the rear of the handset to light up dark surroundings.
-  indicates that the silent movie function is enabled. This option disables the sound when taking a movie clip.
-  indicates that the white balance has been set to Sunny. This is used for taking pictures or movies outdoors on bright sunny days.
-  indicates that the white balance has been set to Cloudy. This is used for taking pictures or movies outdoors under cloudy conditions.
-  indicates that the white balance has been set to Tungsten. This is used for taking pictures or movies indoors under normal lighting conditions.
-  indicates that the white balance has been set to Fluorescent. This is used for taking pictures or movies indoors under fluorescent lighting conditions.
-  indicates that the white balance has been set to Manual. This is used for taking pictures or movies indoors or outdoors using your own custom settings.
-  indicates that a picture or movie clip has been assigned a function. An example may be Picture ID, Screensaver, or Incoming Call.
-  Press this softkey to start recording a movie clip.
-  Press this softkey to pause playback of a movie clip.
-  Press this softkey to play a movie clip.
-  Press this softkey to stop recording a movie clip.
-  indicates that a picture or movie clip has been uploaded to an online album or folder.
-  indicates that a picture or movie clip has been downloaded from the web.
-  indicates that your Sprint PCS Vision connection is active.
-  indicates that your Sprint PCS Vision connection is dormant or inactive.
-  indicates that you are receiving information.
-  indicates that you are sending information.



indicates that your phone is in vibrate mode.



shows your current battery charge strength.
(Icon shown fully charged.)



indicates that position location is active.



indicates that position location is inactive.



indicates that the TTY option is on.



indicates that your phone is roaming.



indicates that your phone is in security mode.



indicates that an alarm is set on your phone.



indicates that the ringer is set at a level
between 1-8 or that 1-Beep is selected.



indicates that the ringer is turned off.



indicates that a file (ringer, game, screen saver, java app,
etc.) has been downloaded to your phone.

Note:

Display indicators help you manage your roaming charges by letting you know when you're off the network provided to you and whether you're operating in digital or analog mode. (For more information, see Section 2D: Controlling Your Roaming Experience on page 54.)

External LCD

External LCD:



Time/Date is displayed in idle mode.



shows your current signal strength. The more lines you have, the stronger your signal.



means your phone cannot find a signal.




tells you a call is in progress.



shows your current battery charge strength. (Icon shown fully charged.) Icon is animated while charging.



indicates that you have voicemail, text messages, picture messages, or video messages waiting. Press  briefly to see a list of pending messages or press and hold to dial your voicemail box.



indicates that an alarm is set on your phone.



indicates that the ringer is set at a level between 1-8.



indicates that the ringer is turned off.



indicates that your phone is in vibrate mode.



indicates that TTY option is on.

Features of Your SHP-a680

Congratulations on the purchase of your new phone. The SPH-a680 by Samsung is lightweight, easy-to-use, reliable, and it also offers many significant features and service options. The following list previews some of those features and options and provides page numbers where you can find out more:

- Dual-band tri-mode capability allows you to make and receive calls while on the network provided to you and to roam on other analog and 800 and 1900 MHz digital networks where we've implemented roaming agreements with other carriers (page 54).
- Sprint PCS VisionSM provides access to the wireless Internet in digital mode (page 136).
- Email and SMS Text Messaging provide quick and convenient text messaging capabilities (page 143).
- Games, ringtones, screen savers, and other applications can be downloaded to your phone to make your SPH-a680 as unique as you are (page 146).
- The built-in organizer lets you schedule alerts to remind you of important events (page 89).
- The Phone Book allows you to store 300 phone numbers (page 83).

Turning Your Phone On and Off

Turning Your Phone On

To turn your phone on:

▶ Press .

Once your phone is on, it displays “Looking for Service” which indicates that your phone is searching for a signal. When your phone finds a signal, it automatically enters standby mode – the phone’s idle state. At this point, you are ready to begin making and receiving calls.


If your phone is unable to find a signal after 15 minutes of searching, a Power Save feature is automatically activated. When a signal is found, your phone automatically returns to standby mode.

In Power Save mode, your phone searches for a signal periodically without your intervention. You can also initiate a search for network service by pressing any key (when your phone is turned on).

Tip:	The Power Save feature helps to conserve your battery power when you are in an area where there is no signal.
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Turning Your Phone Off

To turn your phone off:

▶ Press and hold  for two seconds until you see the powering down animation on the display screen.

Your screen remains blank while your phone is off (unless the battery is charging).

Using Your Phone's Battery and Charger

Battery Capacity

Your phone is equipped with a Lithium Ion (LiIon) battery. It allows you to recharge your battery before it is fully drained. The battery provides up to 3.2 hours of continuous digital talk time (1.4 hours in analog) or up to 216 hours of continuous digital standby time (15 hours in analog).

When the battery reaches 5% of its capacity, the battery icon blinks. When there are approximately two minutes of talk time left, the phone sounds an audible alert and then powers down.

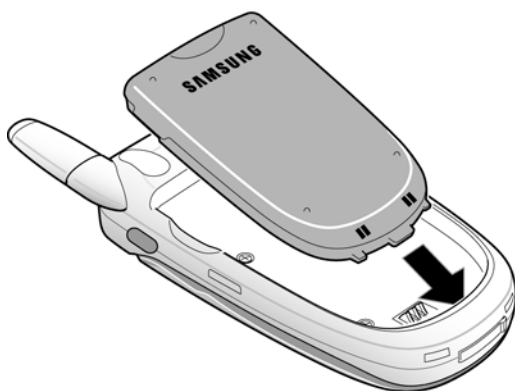
Note: Long backlight settings, searching for service, vibrate mode, and browser use affect the battery's talk and standby times.

Tip: Be sure to watch your phone's battery level indicator and charge the battery before it runs out of power.

Installing the Battery

To install the LiIon battery:

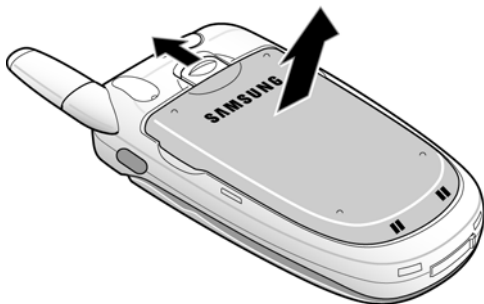
1. Insert the battery into the opening on the back of the phone at an angle, making sure the plastic tab on the bottom of the battery is inserted into the matching slot in the phone.
2. Press down until the battery snaps into place.



Removing the Battery

To remove your battery:

1. Make sure the power is off so that you don't lose any stored numbers or messages.
2. Push the battery release latch up completely.
3. Using the side tabs, pull the top of the battery away from the phone and remove.



Charging the Battery

Your phone's LiIon battery is rechargeable and should be charged as soon as possible so you can begin using your phone.

Keeping track of your battery's charge is important. If your battery level becomes too low, your phone automatically turns off and you will lose all the information you were just working on. For a quick check of your phone's battery level, glance at the battery charge indicator located in the upper-right corner of your phone's display screen. If the battery charge is getting too low, the battery icon (🔋) blinks and the phone sounds a warning tone.

Always use an authorized desktop charger, travel adapter, or vehicle power adapter to charge your battery.

Warning! Using the wrong battery charger could cause damage to your phone and void the warranty.

Using the Travel Adapter

To use the travel adapter provided with your phone:

- ▶ Plug the round end of the AC adapter into your phone and the other end into the electrical outlet.
 - A **red light** on the phone lets you know the battery is charging.
 - A **yellow light** on the phone indicates that there is a problem charging the battery.
 - A **green light** indicates that the battery is at least 90 percent charged.





It takes approximately 4 hours to fully recharge a completely rundown battery. With the approved Lilon battery, you can recharge the battery before it becomes completely run down.

When the flip is open, an animated battery icon is displayed on the screen. When the flip is closed and the battery is completely charged, a green light is displayed continuously.

Displaying Your Phone Number

Just in case you forget your phone number, your SPH-a680 can remind you.


To display your phone number:

- ▶ Press     to access **Phone Number**. (Your phone number will be displayed.)







Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.

Making and Answering Calls

Making Calls

Placing a call from your wireless phone is as easy as making a call from any land-line phone. Just enter the number and press  and you're on your way to clear calls.

To make a call using your keypad:

1. Make sure your phone is on.
2. Enter a phone number. (If you make a mistake while dialing, press  to erase one digit at a time. Press and hold  to erase the entire number.)
3. Press . (To make a call when you are roaming and Call Guard is enabled, press  and then . See "Call Guard" on page 59.)
4. Press  or close the phone when you are finished.

Tip:

To redial your last outgoing call, press **TALK** twice.

When making calls while roaming off the network provided to you, always dial using 11 digits (1 + area code + phone number).


You can also place calls from your SPH-a680 by Speed Dialing numbers from your Phone Book (page 27) and using your Call History listings (page 80).

Tip:

To speed dial a phone number from standby mode, press and hold the speed dial number. If the speed dial number is two digits, enter the first digit, then press and hold the second digit. (For information on setting up speed dial numbers, see "Assigning Speed Dial Numbers" on page 86.) (This feature will not work when you are roaming off the network provided to you; when roaming you must dial using eleven digits [1 + the area code + the seven-digit phone number].)

Answering Calls

To answer an incoming call:


1. Make sure your phone is on. (If your phone is off, incoming calls go to voicemail.)
2. Press  to answer an incoming call. (Depending on your phone's settings, you may also answer incoming calls by opening the phone or by pressing any number key. See "Call Answer Mode" on page 44 for more information.)

Your phone notifies you of incoming calls in the following ways:

- The phone rings or vibrates (unless set to Silence All).
- The LED flashes.
- The backlight illuminates.
- The screen displays an incoming call message.

If the incoming call is from a number stored in your Phone Book, the phone book entry's name is displayed. The caller's phone number may also be displayed, if available.



The following options are also available:

- Press  to quiet the ringer.
- Press and hold the volume key to send the incoming call to your voicemail box.

Answering a Roam Call With Call Guard Enabled

Call Guard is an option that helps you manage your roaming charges when making or receiving calls while outside the network provided to you. Please see Section 2D: Controlling Your Roaming Experience for more information about roaming.


To answer a call when you are roaming and Call Guard is enabled:

- ▶ Press  to acknowledge roaming and then  to answer the incoming call. (See “Call Guard” on page 59 for additional information.)

Note: When your phone is off, incoming calls go directly to voicemail.

Ending a Call

To disconnect a call when you are finished:

- ▶ Close the phone or press .

Missed Call Notification

When an incoming call is not answered, the Missed Call log is displayed on your screen.



To display the Missed Call entry:

- ▶ Highlight the entry and press . (To dial the phone number, press .)

Calling Emergency Numbers


You can place calls to 911 (dial     and press , even if your phone is locked or your account is restricted.

In-Call Options

Select actions by pressing  during a call. A list of features is displayed that allows you to perform different actions during the course of a call. The following options are available: (To select an option, press the corresponding keypad number or highlight the option and press .)

- **(1) Mute or UnMute** allows you to mute or reactivate your phone's microphone.
- **(2) Call History** checks your call log for Missed, Outgoing, and Incoming calls. You can also erase the logs from this menu.
- **(3) Phone Book** accesses the Phone Book menu options.
- **(4) 3-Way Call** allows you to talk to two different people at the same time. (For more information, see "Making a Three-Way Call" on page 134.)
- **(5) Messaging** allows you to check for voicemail and notifications.
- **(6) Voice Memo** allows you to record the current conversation. (For more information, see "Reviewing and Erasing Memos" on page 108.)
- **(7) Tools** accesses the Tools menu options.
- **(8) Phone Info** displays the following menu:
 - (1) Phone Number
 - (2) Icon Glossary
 - (3) Version
 - (4) Advanced

End-of-Call Options

After receiving a call from or making a call to a phone number that is not in your Phone Book, the phone number and the duration of the call are displayed. Press  to add the new number to your Phone Book. (See below for more information on "Saving a Phone Number.")

Note: The End-of-Call options are not displayed for calls identified as No ID or Restricted.


Saving a Phone Number

Your SPH-a680 can store up to 300 Phone Book numbers. Phone Book entries can store up to a total of six phone numbers, and each entry's name can contain up to 20 characters. (For more information, see Section 2G: Using the Phone Book on page 83.)


To save a number from standby mode:





1. Enter a phone number.

2. Press .

3. Press  again for **Add New Entry**.

— or —

Scroll through the phone book to select an existing name and press  to add the additional number to the selected entry.



4. Use your navigation key to select a label (**Home, Work, Mobile, Pager, Fax, or No Label**) and press .
5. Enter a name for the entry using the numeric keys. Press  to change the entry method between **T9 (English), Alpha, Symbol, and Number**. (See "Entering Text" on page 28.)
6. When finished entering the name, press  to return to the phone book entry.
7. Press  to save the entry.

Note: If entries are already saved in the phone book, skip steps 5-6 listed above.

Finding a Phone Number

This feature allows you to search for phone numbers saved in your address book by entering 1-4 numbers of the last four digits saved. When searching, you must enter the digits in sequential order starting from the last digit. For example; if you have a number saved with "1234" as the last four digits, you can enter "34" and a match will be found. If you enter "12", no match will be found since the numbers are not in sequential order from the last digit.


To find a phone number:

1. Enter one to four numbers of the last four digits of a phone number and press  and select **Find**. (A list of possible matches is displayed.)
2. Use your navigation key to display the desired entry.
3. To dial the number, highlight it and press .

Dialing and Saving Phone Numbers With Pauses




You can dial or save phone numbers with pauses for use with automated systems, such as voicemail or credit card billing numbers.

There are two types of pauses available on your phone:

- **Hard Pause** sends the next set of numbers when you press .
- **2-Second Pause** automatically sends the next set of numbers after two seconds.

Note: You can have multiple pauses in a phone number and combine 2-second and hard pauses.

To dial or save phone numbers with pauses:







1. Enter a phone number from standby mode.
2. Press  and select **Hard pause** or **2-sec pause**. Hard pauses are displayed as a “P” and 2-second pauses as a “T”.
3. Enter additional numbers.
4. Press  to dial the number.
— or —
Press  and select **Save** to save the number in your internal Phone Book.

Note: When dialing a number with a hard pause, press **TALK** to send the next set of numbers.

Abbreviated Dialing



Abbreviated dialing allows you to enter a five or six-digit prefix for commonly used phone numbers. When abbreviated dialing is On, you can enter the last four or five digits of any phone number that matches the five or six digit prefix, and the number is dialed using the prefix numbers with only the last four or five digits entered.

To set up abbreviated dialing:

1. Press  for **Main Menu**.
2. Press  for **Settings**.
3. Press  for **Others**.
4. Press  for **Abbrev. Dial**.
5. Press the navigation key up or down to select **On** and press .
6. Input the five or six digit prefix and press  to **Save**.


Making an Abbreviated Dial Call

To make a call:

1. Enter the last four or five digits of the prefix phone number.
2. Press   for **Abbrev. Dial**.

Dialing From the Phone Book

To dial directly from a Phone Book entry:

1. Press the navigation key up to display your internal Phone Book.
2. Scroll left or right to search by **Name**, **Entry**, or **Group**.
3. Highlight the desired option and press the navigation key down.
4. **Name:** Enter the first few letters of the entry's name to locate the desired entry.
— or —
Entry: Enter the entry number using the keypad.
— or —
Group: Press the navigation key up or down to select the desired group.
5. Scroll to highlight the desired entry and press  to make the call.

Note: If the desired entry contains more than one phone number, scroll left or right to display the number you wish to call and press TALK to make the call.

Using One-Touch/Two-Touch/Three-Touch Speed Dialing

You can store up to three hundred numbers in your phone's speed dial memory to make contacting friends and family as easy as pressing a few buttons. With this feature, you can dial Speed Dial entries using one key press for locations 1-9, two key presses for locations 10-99, and three key presses for 100-300.

To use One-Touch Dialing for Speed Dial locations 1-9:

- ▶ Press and hold the appropriate key for approximately two seconds. (The display confirms that the number has been dialed when it shows "Calling...".)

To use Two-Touch Dialing for Speed Dial locations 10-99:

1. Press the first digit.
2. Press and hold the second digit for approximately two seconds. (The display confirms that the number has been dialed when it shows "Calling...".)

To use Three-Touch Dialing for Speed Dial locations 100-300:

1. Press the first digit.
2. Press the second digit.
3. Press and hold the third digit for approximately two seconds. (The display confirms that the number has been dialed when it shows "Calling...".)


Note: Speed dialing is not available when you are roaming; when you are roaming off the network provided to you, you must always dial using eleven digits (1 + area code + number).

Entering Text

Selecting a Character Input Mode



Your phone provides convenient ways to enter words, letters, punctuation, symbols, and numbers whenever you are prompted to enter text (for example, when adding a Phone Book entry or when sending email and SMS Text Messages).



To change the character input mode:

1. When you display a screen where you can enter text, press .
2. Select a character input mode:
 - **T9 (English)** to enter characters using predictive T9 Text Input (see page 28).
 - **Alpha** to enter characters by tapping the keypad (see page 29).
 - **Symbol** to enter symbols (see page 30).
 - **Number** to enter numbers (see page 30).








Entering Characters Using T9 Text Input

T9 Text Input lets you enter text in your phone by pressing keys just once per letter. (To select the **T9 (English)** mode when entering text, see “Selecting a Character Input Mode” above.)

T9 Text Input analyzes the letters you enter using an intuitive word database and creates a suitable word. (The word may change as you type.) If the word you want does not display after you have entered all the letters, press  to scroll through additional word selections. To accept a word and insert a space, press .

If you make a mistake, press  to erase a single character. Press and hold  to delete an entire entry.






To enter text using T9:

1. From the text entry screen (for example, a new event in scheduler), press  and select **T9 (English)**.
2. Use your keypad to enter the new event. (For example, to enter “Meeting”, press  once,  twice,  once,  once,  once, and  once.)













Entering Characters by Tapping the Keypad

To enter characters by tapping the keypad, select the Alpha mode (see “Selecting a Character Input Mode” on page 28). Press the corresponding key repeatedly until the desired character appears. By default, the first letter of the first word is capitalized and following letters are lowercase.

To enter text using Alpha:

1. From a text entry screen (for example, a phone book entry), press  and select **Alpha**.
2. Use your keypad to enter the contact's name. (For example, to enter "Bill", press  twice,  three times,  three times, and  three times again.)

Characters scroll in the following order:

-  . , @ 1 ? ! * # /
-  A B C 2
-  D E F 3
-  G H I 4
-  J K L 5
-  M N O 6
-  P Q R S 7
-  T U V 8
-  W X Y Z 9
-  0
-  Space
-  Shift

After a character is entered, the cursor automatically advances to the next space after two seconds or when you enter a character on a different key.

Entering Numbers and Symbols

To enter numbers:

- ▶ Select the **Number** mode and press the appropriate key. (See “Selecting a Character Input Mode” on page 28.)

To enter symbols:

- ▶ Select the **Symbol** mode. (See “Selecting a Character Input Mode” on page 28.) To enter a symbol, press the appropriate key indicated on the display.

Controlling Your Phone's Settings

In This Section

- ◆ **Sound Settings**
 - ◆ **Display Settings**
 - ◆ **Location Settings**
 - ◆ **Airplane Mode**
 - ◆ **TTY Use**
 - ◆ **Phone Setup Options**
-

Using the menu options available on your SPH-a680, you can customize your phone to sound, look, and operate just the way you want it to. This section describes how you can change your phone's settings to best suit your needs. Take a few moments to review these options and to adjust or add settings that are right for you.

Sound Settings

Ringer Types









Ringer types help you identify incoming calls and messages. You can assign ringer types to individual phone book entries, types of calls, Scheduler entries, and types of messages.

- **Single Tones** are non-polyphonic traditional style ring tones.
- **Ring Tones** include a variety of standard ringer types.
- **Melodies** includes a variety of standard musical melodies.
- **Downloaded Ringers** can be downloaded right to your phone. (See “Downloading Ringers, Screen Savers and Games” on page 146 and “Ringers” on page 152.)
- **Vibrate** alerts you to calls or messages without disturbing others. To select vibrate mode, press the volume key down while your phone is in idle mode until Vibrate is selected.

Selecting Ringer Types for Voice Calls

Your phone provides a variety of ringer options that allow you to customize your ring and volume settings. These options allow you to identify incoming calls by the ring.










To select a ringer type for voice calls:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Type**.
4. Press  for **Voice Calls**.
5. Press  for **With Caller ID** or  for **No Caller ID**.
6. Press the navigation button left or right to select **Single Tones**, **Ring Tones**, **Melodies**, or **Downloaded** ringers.
7. Press the navigation button down and then left or right to select the desired Ringer.
8. Press  to **Save** and exit.

Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.







Selecting Ringer Types for Messages

To select a ringer type for messages:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Type**.
4. Press  for **Messages**.
5. Press  for **Voicemail**,  for **Text Message**, or  for **Picture Mail**.
6. Press the navigation button left or right to select **Single Tones**, **Ring Tones**, **Melodies**, or **Downloaded** ringers.
7. Press the navigation button down and then left or right to select the desired Ringer.
8. Press  to **Save** and exit.







Selecting Ringer Types for Scheduled Alerts

To select a ringer type for scheduled alerts:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Type**.
4. Press  for **Schedule**.
5. Press the navigation button left or right to select **Single Tones**, **Ring Tones**, **Melodies**, or **Downloaded** ringers.
6. Press the navigation button down and then left or right to select the desired Ringer.
7. Press  to **Save** and exit.

Selecting Ringer Type for Roam Ringer

To select a ringer type for incoming roam calls:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Type**.
4. Press  for **Roam Ringer**.
5. Select **Normal** or **Distinctive** and press .






Selecting a Key Tone

Your phone offers a number of options for selecting the audible tones accompanying a key press.

There are three different tones available:






- **Normal** - Normal key beeps are heard when a button is pressed.
- **Piano** - Piano polyphonic tones are heard when a key is pressed.
- **Beep** - Polyphonic beep tones are heard when you press a key.

To select a key tone:

1. Press  for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Key Tone**.
4. Press  for **Tone Type**.
5. Press the navigation key up or down to select the desired tone type.
6. Press  to **Save**.

Key Tone Volume






To adjust the key tone volume:

1. Press  for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Key Tone**.
4. Press  for **Tone Level**.
5. Press the navigation key right to increase or left to decrease the volume.
6. Press  to **Save**.

Selecting Tone Length

Your phone offers a number of options for selecting the audible tones accompanying a key press. Longer tone lengths may be better for tone recognition when dialing voicemail or other automated systems.









To select a key tone:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Tone Length**.
4. Select **Short** or **Long** and press .

Adjusting the Phone's Volume Settings

You can adjust your phone's volume settings to suit your needs and your environment.

To adjust the ringer, key beep, or earpiece volume:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Volume**.
4. Press  for **Calls**,  for **Messages**, or  for **Alarms**.
5. Press the navigation key left or right until the desired volume level is selected and press  to **Save** and exit.

Tip:

You can adjust the ringer volume in standby mode (or the earpiece volume during a call) by using the volume key on the side of your phone.











Alert Notification

Your phone can alert you with an audible tone when you change service areas, once a minute during a voice call, or when a call has been connected.

The different actions available are:

- **Minute Beep** - An alert tone is sounded every minute that you are connected.
- **Service** - An alert tone is sounded when you come in or out of your coverage area.
- **Connect** - An alert tone is sounded when you are initially connected.
- **Signal Fade** - An alert tone is sounded when the signal fades and the connection is lost.
- **Power On/Off** - An alert tone is sounded when your phone is powered On or Off.
- **Flip Sound** - An alert is sounded when the flip is opened or closed.








To enable or disable alert sounds:

1. Press  for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Alerts**.
4. Press:
 -  for **Minute Beep**.
 -  for **Service**.
 -  for **Connect**.
 -  for **Signal Fade**.
 -  for **Power On/Off**.
 -  for **Flip Sound**.
5. Select **On** or **Off** using the navigation key and press .

Application Volume

This setting allows you to control the default volume and vibrate settings in downloaded applications on your phone. When the application is opened, the default setting is enabled and you can adjust the volume setting by using the volume keys located on the side of the handset.

To set up the Application Volume:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **App. Volume**.
4. Press:
 -  for **Sound**.
 -  for **Vibrate**.
5. Press the navigation key left or right to select a desired volume level or up or down to select on or off for vibrate.
6. Press  to save.

Silence All

There may be times when you need to silence your phone entirely. The phone's Silence All option allows you to mute all sounds without turning your phone off.

To activate Silence All:

- ▶ Press and hold the volume key down in standby mode. (The screen will display “**Silence All**.”)

To deactivate Silence All:








- ▶ Press the volume key up repeatedly to select a desired volume level.

Display Settings

Changing the Text Greeting






The text greeting can be up to fourteen characters and is displayed on your phone's screen in standby mode. You may choose to display a custom greeting or you may display the phone's default greeting on the screen.

To display or change your custom greeting:

1. Press   for **Settings**.
2. Press  for **Display**.
3. Press  for **Greeting**.
4. Select **Custom** using the navigation key and press .
5. Press and hold  to clear the existing greeting.
6. Use the numeric keypad to enter a new custom greeting. (See "Entering Text" on page 28.)
7. Press  to **Save** and exit.

Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.









To display your phone's default greeting:

1. Press   for **Settings**.
2. Press  for **Display**.
3. Press  for **Greeting**.
4. Select **Default** using the navigation key and press .

Changing the Backlight Time Length

The backlight setting lets you select how long the display screen and keypad are backlit after any key press is made.

To change the backlight setting:










1. Press   for **Settings**.
2. Press  for **Display**.
3. Press for  **Backlight**.
4. Press  for **Main Display**,  for **Keypad**, or  for **Pwr Save Mode**.
5. Use the navigation key to select **Flip Open, 30 seconds, 15 seconds, 8 seconds** for the Main Display. **Flip Open, 30 seconds, 15 seconds, 8 seconds**, or **Off** for Keypad; or **On** or **Off** for Pwr Save Mode.
6. Press  to **Save**.

Note: Long backlight settings affect the battery's talk and standby times.

Changing the Display Screen

Your new wireless phone offers options for what you see on the display screen when in standby mode.






To change the display images:

1. Press   for **Settings**.
2. Press  for **Display**.
3. Press  for **Screen Saver**.
4. Press  for **Local Image**,  for **Downloads**,  for **My Pictures**, or  for **My Videos**.
5. Press the navigation key left or right until the desired image is displayed.
6. Press  to **Save**.

Changing the Phone's Menu Style

Your phone allows you to choose how the menu appears on your display screen.

To select the display's menu style:

1. Press   for **Settings**.
2. Press  for **Display**.
3. Press  for **Menu Style**.
4. Press the navigation key up or down to select **Camera** or **Nature** and press .






Location Settings



Your wireless phone is equipped with a Location feature for use in connection with location-based services that may be available in the future.

The Location feature allows the network to detect your position. Turning Location off will hide your location from everyone except 911.

Note: Even if the Location feature is enabled, no service may use your location without your express permission.

To enable your phone's Location feature:






1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Location**. (A brief explanation will display. Use your navigation key to scroll through to read the entire text.)
4. Press the navigation key up or down to select **On** or **Off**.
5. Press  to **Save**.

When the Location feature is on, your phone's standby screen will display the  icon. When Location is turned off, the  icon will display.

Airplane Mode

Airplane Mode allows you to use many of your phone's features, such as Games, Notepad, Voice Memos, etc., when you are in an airplane or in any other area where making or receiving calls or data is prohibited. When your phone is in Airplane Mode, it cannot send or receive any calls or access online information. All incoming calls will be sent directly to your voicemail box.





To set your phone to Airplane Mode:

1. Press   for **Settings**.
2. Press  for **Airplane Mode**. (A brief explanation of Airplane Mode will display.)
3. Press  to continue.
4. Press the navigation key up or down to select **On** or **Off** and press .










While in Airplane Mode, your phone's standby screen will display "Phone off."

A TTY (also known as a TDD or Text Telephone), is a telecommunications device that allows people who are deaf or hard of hearing, or who have speech or language disabilities, to communicate by telephone.

Your phone is compatible with select TTY devices. Please check with the manufacturer of your TTY device to ensure that it supports digital wireless transmission. Your phone and TTY device will connect via a special cable that plugs into your phone's headset jack. If this cable was not provided with your TTY device, contact your TTY device manufacturer to purchase the connector cable.

When establishing your wireless service, please call Qwest via the state Telecommunications Relay Service (TRS) by first dialing    . Then provide the state TRS with this number: 866-727-4889.

To turn TTY Mode on or off:

1. Press       . (A brief explanation of TTY Mode will display.)
2. Press  again to continue.
3. Press the navigation key up or down to select **Enable TTY** or **Disable TTY** and press .

Note: In TTY Mode when your headset is plugged in, your phone will display the TTY access icon.

If TTY mode is enabled, the audio quality of non-TTY devices connected to the headset jack may be impaired.

IMPORTANT NOTICE:

911 Emergency Calling









Qwest® recommends that TTY users make emergency calls by other means, including Telecommunications Relay Services (TRS), analog cellular, and land line communications. Wireless TTY calls to 911 may be corrupted when received by public safety answering points (PSAPs) rendering some communications unintelligible. The problem encountered appears related to TTY equipment or software used by PSAPs. This matter has been brought to the attention of the FCC, and the wireless industry and PSAP community are currently working to resolve this.

Phone Setup Options


Shortcut

Your phone offers you the option of assigning shortcut keys to favorite or often-used functions. Pressing the navigation key in the proper direction in standby mode will launch your personally designated shortcuts.






To assign a shortcut key:

1. Press   for **Settings**.
2. Press  for **Launch Pad**.
3. Press  for **Up Key**,  for **Down Key**,  for **Left Key**, or  for **Right Key**.
4. Press the navigation key up or down to select one of the following functions:
 - Phone Book
 - Voice Memo
 - Scheduler
 - Messaging
 - Voice Dial
 - Ringer Type
 - Downloads
 - Display
 - Alarms
 - Calculator
 - Web
 - Inbox
 - Send Text
5. Press to  **Save**.

Call Answer Mode

You can determine how to answer incoming calls on your phone, whether you want to be required to press , to press any number key, or simply to open the phone.






To set call answer mode:

1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Call Answer** and select one of the following:
 - **Any Key**
 - **Talk Key**
 - **Flip Open**
4. Press  to **Save**.

Auto-Answer Mode

You may set your phone to automatically pick up incoming calls when connected to an optional hands-free car kit or headset.






To set Auto-Answer mode:

1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Auto Answer**.
4. Press the navigation key up or down to select **Yes** or **No**.
5. Press  to **Save**.

Display Language

You can choose to display your phone's onscreen menus in English or in Spanish.

To assign a language for the phone's display:

1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Language**.
4. Press the navigation key up or down to select **English** or **Español**.
5. Press  to **Save**.

Setting Your Phone's Security

In This Section




- ◆ **Accessing the Security Menu**
 - ◆ **Using Your Phone's Lock Feature**
 - ◆ **Restricting Calls**
 - ◆ **Using Special Numbers**
 - ◆ **Erasing the Phone Book**
 - ◆ **Erasing Downloads**
 - ◆ **Erasing Pictures**
 - ◆ **Resetting Your Phone**
 - ◆ **Resetting Your Picture Account**
 - ◆ **Security Features for PCS VisionSM**
-

By using the security settings on your phone, you receive peace of mind without sacrificing flexibility. This section will familiarize you with your phone's security settings. With several options available, you can customize your phone to meet your personal needs.

Accessing the Security Menu

All of your phone's security settings are available through the Security menu. You must enter your lock code to view the Security menu.

To access the Security menu:

1. Press   for **Settings**.
2. Press  for **Security**.
3. Enter your lock code. (The security menu is displayed.)

Tip:



If you can't recall your lock code, try using the last four digits of either your Social Security number or phone number or try 0000. If none of these work, call Qwest Wireless™ Repair at 1-888-879-0611.

Using Your Phone's Lock Feature



Locking Your Phone

When your phone is locked, you can only receive incoming calls or make calls to 911, Qwest Wireless Repair, or special numbers.

To lock your phone:

1. From the Security menu, press  for **Lock Phone**.
2. Highlight **Lock Now** and press .

To Lock on Power-Up

1. From the Security menu, press  for **Lock Phone**.
2. Using the navigation key, select **On Power-Up** and press .



Unlocking Your Phone

To unlock your phone:

1. Press .
2. Enter your lock code.




Locking Picture/Video

To turn on or off picture/video lock:

1. From the Security menu, press  for **Lock Pic/Video**.
2. Press the navigation key up or down to select on or off and press .

Changing the Lock Code


To change your lock code:

1. From the Security menu, press  for **Change Lock**.
2. Enter your new lock code and press .
3. Re-enter your new lock code and press .

Calling in Lock Mode

You can place calls to 911, Qwest Wireless Repair, and your special numbers when in lock mode. (For information on special numbers, see “Using Special Numbers” on page 49.)

To place an outgoing call in lock mode:

- ▶ To call an emergency number, special number, or Qwest Wireless Repair, enter the phone number and press .







Restricting Calls

There may be occasions when you want to limit the numbers your phone can call or from which it can receive calls. You can use the Restrict Calls setting to do just that. (The Restrict Calls setting does not apply to 911 or Qwest Wireless Repair.)

You can select one of the following options:

- **Allow all** - Allows all calls to be made without any restrictions. (Default setting.)
- **PBook Only** - Allows you to call only the entries saved in the phone book. You can receive incoming calls from anyone.
- **Special# Only** - Allows you to call only the three numbers stored in the Special# section in the Security menu. You can receive incoming calls from anyone.

To restrict calls:




1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Restriction** and enter the lock code using the keypad.
4. Press  for **Outgoing Call**.
5. Press the navigation key up or down to select **Allow all**, **PBook Only**, or **Special# Only** and press .

Using Special Numbers

Special numbers are important numbers that you have designated as being “always available.” You can call and receive calls from special numbers even if your phone is locked.

You can save three special numbers in addition to your Phone Book entries (the same number may be in both directories).

To add or replace a special number:




1. From the Security menu, press  for **Special #**.
2. Select entry one, two, or three and press .
3. Enter the number using the keypad.
4. Press  to **Save**.

Note: There are no Speed Dial options associated with special numbers.

Erasing the Phone Book

You can quickly and easily erase all of the contents of your Phone Book.



To erase all the names and phone numbers in your Phone Book:

1. From the Security menu, press  for **Erase Pbook**.
2. Press the navigation key up to select **Yes** and press .
3. Press the navigation key up to select **Yes** again to confirm and press  to permanently delete.

Erasing Downloads

This option deletes all saved downloaded content from the phone, including games, ringers, screen savers, and applications.



To erase your downloads:

1. From the Security menu, press  for **Erase Downloads**.
2. Press the navigation key up and select **Yes**.
3. If you are certain you wish to erase all downloaded content, press .

Erasing Pictures

You can quickly and easily delete all pictures currently saved in your phone.




To erase your pictures:

1. From the Security menu, press  for **Erase Pic/Video**.
2. Press the navigation key up and select **Yes**.
3. Press .

Resetting Your Phone

Resetting the phone restores all the factory defaults, including the ringer types, display settings, Call History, Messaging folders, and the Scheduler. The Phone Book, Picture/Video folders, and voice memos are not affected.



To reset your phone:

1. From the Security menu, press  for **Reset Phone**.
2. Press the navigation key up and select **Yes**.
3. Press .
4. Press the navigation key up again to confirm and select **Yes**.
5. Press  to reset.

Resetting Your Picture Account

This option erases the token (login) information for your Sprint PCS Picture Mail account.







To reset your account:

1. From the Security menu, press  for **Reset Picture Account**.
2. Press the navigation key up and select **Yes**.
3. Press  to reset.

Enabling and Disabling Sprint PCS Vision Services

You can disable Sprint PCS Vision services without turning off your phone; however, you will not have access to all Sprint PCS Vision services, including Web and messaging. Disabling Sprint PCS Vision will avoid any charges associated with Sprint PCS Vision services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may enable Sprint PCS Vision services again at any time.

To disable Sprint PCS Vision services:

1. Press   for **Settings**.
2. Press  for **PCS Vision**.
3. Press  for **Enable/Disable PCS Vision**.
4. Read the PCS information message and press .
5. Select **Disable Vision** or **Enable Vision** and press  to **Save**.






Net Guard

The Net Guard option allows you to be prompted each time you connect to Sprint PCS Vision services. When you access Vision, a screen is displayed with the following two choices:

- Connect
- Always Auto-Connect

If you select **Connect**, you are connected to Sprint PCS Vision services and you are prompted again the next time you sign in. If you select **Always-Auto-Connect**, you are connected automatically each time you sign in to Sprint PCS Vision services.





To set Net Guard:

1. Press   for **Settings**.
2. Press  for **PCS Vision**.
3. Press  for **Net Guard**.
4. Press the navigation key up or down to select **On** or **Off**.
5. Press  to **Save**.

Updating Your Sprint PCS Vision Profile

The data profile keeps all your user name and login information which allows you to connect to Sprint PCS Vision services. It may become necessary to update the profile to maintain peak efficiency.

To update your profile:

1. Press   for **Settings**.
2. Press  for **PCS Vision**.
3. Press  for **Update PCS Vision Profile**.

Your phone will connect to the browser and update your Vision profile. When the update is finished, the idle screen is displayed.

Controlling Your Roaming Experience

In This Section

- ◆ **Understanding Roaming**
 - ◆ **Setting Your Phone's Roam Mode**
 - ◆ **Controlling Roaming Charges Using Call Guard**
-



Roaming is the ability to make or receive calls when you're off the network provided to you. Your new dual-band/tri-mode wireless phone works anywhere on the network provided to you and allows you to roam on other analog and 1900 and 800 MHz digital networks where we've implemented roaming agreements with other carriers.

This section explains how roaming works as well as special features that let you manage your roaming experience.

Understanding Roaming

Recognizing Icons on the Display Screen

Your phone's display screen always lets you know when you're off the network provided to you and whether your phone is operating in analog or digital mode. The following chart indicates what you'll see depending on where you're using your phone.

	Roaming Indicator	Analog Indicator
Your Home Network		
Other Digital Networks		
Analog Networks		Analog Roam

Tip: Remember, when you are using your phone off the network provided to you, always dial numbers using 11 digits (1 + area code + number).

Roaming on Other Digital Networks

When you're roaming on digital networks, your call quality and security will be similar to the quality you receive when making calls on the network provided to you. However, you may not be able to access certain features, such as Sprint PCS Vision.

Roaming on Analog Networks

When you roam on analog networks, you will experience a similar quality provided by other analog carriers today. Although some features, such as Sprint PCS Vision, will be unavailable, you can still make and receive calls and access voicemail. If you are accustomed to digital service, you may notice some of the following differences when using analog service:

- You are more likely to experience static, cross-talk, fade-out, and dropped calls.
- Some features which are standard on the network provided to you, such as Call Waiting, Sprint PCS Vision, and direct international dialing, are unavailable.
- Though callers can leave voicemail messages while you are roaming, you may not receive notification until you return to your network. (See “Checking for Voicemail Messages While Roaming” on page 57.)
- There are security and privacy risks (eavesdropping and cloning) that exist with conventional analog services today.
- Your battery’s charge will deplete more quickly and you will need to recharge it more often when you use your phone for analog roaming.


Note: If you’re on a call when you leave the network provided to you and enter an area where roaming is available (whether digital or analog), your call is dropped. If your call is dropped in an area where you think network service is available, turn your phone off and on again to reconnect to your network.

When using your phone in analog mode, the phone may feel warm. This is normal for analog operation.

Checking for Voicemail Messages While Roaming

When you are roaming off the network provided to you, you may not receive on-phone notification of new voicemail messages. Callers can still leave messages, but you will need to periodically check your voicemail for new messages if you are in a roaming service area for an extended period of time.

To check your voicemail while roaming:

1. Dial 1+area code+your wireless phone number.
2. When you hear your voicemail greeting, press  .
3. Enter your pass code at the prompt and follow the voice prompts.

When you return to your network, voicemail notification will resume as normal.







Setting Your Phone's Roam Mode

Your phone allows you to control your ability to roam. By using the **Roaming** menu option, you can determine which signals your phone accepts.

Set Mode

Choose from three different settings on your dual-band/tri-mode phone to control your roaming experience.

To set your phone's roam mode:







1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Roaming**.
4. Press  for **Set Mode**.
5. To select an option, highlight it and press .
 - **Automatic:** Searches for alternative wireless networks when network service is not available.
 - **Analog:** This setting forces the phone to seek an analog roaming system. The previous setting (Digital or Automatic) is restored the next time the phone is turned on.
 - **Digital:** Lets you make and receive calls only on the network provided to you and prevents roaming on other networks.

Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.

Controlling Roaming Charges Using Call Guard



Your phone has two ways of alerting you when you are roaming off the network provided to you: the onscreen roaming icon and Call Guard. Call Guard makes it easy to manage your roaming charges by requiring an extra step before you can place or answer a roaming call. (This additional step is not required when you make or receive calls while on the network provided to you.)

To turn Call Guard on or off:



1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Roaming**.
4. Press  for **Call Guard**.
5. Highlight **On** or **Off** and press . (A message confirming your choice will display briefly.)

Note: Voice Dialing and Speed Dialing are not available when you are roaming with Call Guard enabled.

To place roaming calls with Call Guard on:

1. From standby mode, dial 1 + area code + the seven-digit number and press . (You can also initiate a call from the Phone Book, Call History, or Messaging.)
2. A message is displayed indicating that roaming rate applies. Press  to place the call.

To answer incoming roaming calls with Call Guard on:

1. Press . (A message will appear notifying you that roaming charges will apply.)
2. Press  to accept and answer the call.

Reminder: If the Call Guard feature is set to **On**, you need to take extra steps to make and receive roaming calls, even if you have selected the Analog setting (see page 58).

Navigating Through Menus

In This Section

- ◆ **Menu Navigation**
 - ◆ **Menu Structure**
 - ◆ **Viewing the Menus**
-

Every function and feature of your SPH-a680 by Samsung can be accessed through an onscreen menu. This section is a road map to using your wireless phone. Please take a few moments to learn your way around and you'll find your phone easier to use.


Menu Navigation

The navigation key on your phone allows you to scroll through menus quickly and easily. The scroll bar at the right of the menu keeps track of your position in the menu at all times.

To navigate through a menu, simply press the navigation key up or down. If you are in a first-level menu, such as **Settings**, you may also navigate to the next or previous first-level menu by pressing the navigation key right or left.

Menu Structure

Selecting Menu Items


As you navigate through the menu, menu options are highlighted. Select any numbered option by simply pressing the corresponding number on the phone's keypad. You may also select any item by highlighting it and pressing .

For example, if you want to view your last incoming call:

1. Press   for **Call History**.
2. Press  for **Incoming Calls**.

Backing Up Within a Menu

To go to the previous menu:

- ▶ Press .

To return to standby mode:

- ▶ Press .

Viewing the Menus

Menu Diagram

The following list outlines your phone's menu structure:

1: Call History

- 1: Missed Calls
- 2: Outgoing Calls
- 3: Incoming Calls
- 4: Erase History
 - 1: Missed Calls
 - 2: Outgoing Calls
 - 3: Incoming Calls
 - 4: All Calls

2: Phone Book

- 1: Find
 - 1: By Name
 - 2: By Group
 - 3: By Entry
- 2: Add New Entry
- 3: Group Setting
 - 1: Family
 - 2: Friends
 - 3: Colleague
 - 4: VIPs
- 4: My Phone #
- 5: Services
 - 1: Account Info
 - 2: Customer Care
 - 3: Dir Assist

3: Messaging

- 1: Send Message
 - 1: Send Text
 - 2: Send Picture
 - 3: Send Video
- 2: Text Message
 - 1: Inbox
 - 2: Outbox
 - 3: Drafts
 - 4: Send Text
- 3: Picture Mail
 - 1: Inbox

- 2: Send Picture
- 3: Send Video
- 4: Voicemail
 - 1: Call Voicemail
 - 2: Details
 - 3: Clear Envelope
- 5: Settings
 - 1: Notification
 - 1: Message and Icon
 - 2: Icon Only
 - 2: Sending Options
 - 1: Priority
 - 1: Normal
 - 2: Urgent
 - 2: Call Back #
 - 1: None
 - 2: Phone Number (xxx-xxx-xxxx)
 - 3: Other
 - 3: Preset Messages
 - 1: Can't talk right now. Send me a message.
 - 2: Call me
 - 3: Where are you?
 - 4: Can you pick up
 - 5: Meet me at
 - 6: Let's get lunch.
 - 7: The meeting has been cancelled.
 - 8: I'll be there at
 - 9: What time does it start?
 - 10: I love you!
 - 11: [Empty]
 - 12: [Empty]
 - 13: [Empty]
 - 14: [Empty]
 - 15: [Empty]
 - 16: [Empty]
 - 17: [Empty]
 - 18: [Empty]
 - 19: [Empty]
 - 20: [Empty]
 - 4: Message Alerts
 - 1: Ringer Volume
 - 2: Ringer Type
 - 1: Voicemail
 - 2: Text Message

- 3: Picture Mail
- 3: Reminder
 - 1: Off
 - 2: Once
 - 3: Every 2 min
- 5: Save in Outbox
 - 1: Yes
 - 2: No
- 4: Picture/Video**
 - 1: Camera
 - 2: Camcorder
 - 3: My Pictures
 - 1: In Camera
 - 2: Saved to Phone
 - 4: My Videos
 - 1: In Camcorder
 - 2: Saved to Phone
 - 5: Online Albums
 - 1: View Albums
 - 2: Upload Picture
 - 3: Upload Video
 - 6: Account Info
 - 7: Settings
 - 1: Shutter Sound
 - 1: Shutter 1
 - 2: Shutter 2
 - 3: Shutter 3
 - 4: Shutter 4
 - 5: Shutter 5
 - 6: Shutter 6
 - 7: Say Cheese
 - 8: Off
 - 2: Auto Erase
 - 1: On
 - 2: Off
 - 3: Picture Resolution
 - 1: High:640*480
 - 2: Med:320*240
 - 3: Low:160*120
 - 4: Picture Quality
 - 1: Fine
 - 2: Normal
 - 3: Economy
 - 5: Cam. Key Guard

- 1: On
- 2: Off
- 6: Status Bar
- 1: On
- 2: Off

5: Downloads

- 1: Games
 - 1: Get New
 - 2: WildWest Blackjack
 - 3: JAMDAT Bowling
 - 4: Universal Monsters Dracula
- 2: Ringers
 - 1: Get New
- 3: Screen Savers
 - 1: Get New
- 4: Applications
 - 1: Get New
 - 2: Weathernews
 - 3: RealOne Trial
 - 4: MobiTV Trial
 - 5: MapQuest Demo

6: Web

7: Tools

- 1: Voice Memo
 - 1: Record
 - 2: Review
 - 3: Erase All
 - 1: Yes
 - 2: No
- 2: Today
- 3: Scheduler
- 4: World Time
- 5: Alarm Clock
 - 1: Alarm #1
 - 2: Alarm #2
 - 3: Alarm #3
- 6: Task List
- 7: Memo Pad
- 8: Calculator
- 9: Countdown
- 0: Set Time (displayed when there is no time information.)

8: Settings

- 1: Display
 - 1: Menu Style

- 1: Camera
- 2: Nature
- 2: Screen Saver
 - 1: Local Image
 - 1: Butterfly
 - 2: Flower
 - 3: World Time
 - 4: Calendar
 - 5: Launch Pad
 - 6: Digital Clock
 - 2: Downloads
 - 3: My Pictures
 - 4: My Videos
- 3: Incoming Call
 - 1: With Caller ID
 - 1: No Image
 - 2: Downloads
 - 3: My Pictures
 - 4: My Videos
 - 2: No Caller ID
 - 1: No Image
 - 2: Downloads
 - 3: My Pictures
 - 4: My Videos
- 4: Greeting
 - 1: Default
 - 2: Custom
- 5: Backlight
 - 1: Main Display
 - 1: Flip Open
 - 2: 30 seconds
 - 3: 15 seconds
 - 4: 8 seconds
 - 2: Keypad
 - 1: Flip Open
 - 2: 30 seconds
 - 3: 15 seconds
 - 4: 8 seconds
 - 5: Off
 - 3: Pwr Save Mode
 - 1: On
 - 2: Off
- 6: External LCD
 - 1: Style

- 1: Digital
- 2: Analog 1
- 3: Analog 2
- 4: Analog 3
- 5: Analog 4
- 6: Analog 5
- 7: Analog 6
- 8: Analog 7
- 9: My Pictures
- 7: Service LED
 - 1: On
 - 2: Off
- 2: Sounds
 - 1: Ringer Volume
 - 1: Calls
 - 2: Messages
 - 3: Alarms
 - 2: Ringer Type
 - 1: Voice Calls
 - 1: With Caller ID
 - 2: No Caller ID
 - 2: Messages
 - 1: Voicemail
 - 2: Text Message
 - 3: Picture Mail
 - 3: Schedule
 - 4: Roam Ringer
 - 1: Normal
 - 2: Distinctive
 - 3: Alerts
 - 1: Minute Beep
 - 1: On
 - 2: Off
 - 2: Service
 - 1: On
 - 2: Off
 - 3: Connect
 - 1: On
 - 2: Off
 - 4: Signal Fade
 - 1: On
 - 2: Off
 - 5: Power On/Off
 - 1: On

- 2: Off
- 6: Flip Sound
 - 1: On
 - 2: Off
- 4: Key Tone
 - 1: Tone Type
 - 1: Normal
 - 2: Piano
 - 3: Beep
 - 2: Tone Level
- 5: Tone Length
 - 1: Short
 - 2: Long
- 6: App. Volume
 - 1: Sound
 - 2: Vibrator
 - 1: On
 - 2: Off
- 3: PCS Vision
 - 1: Enable/Disable PCS Vision
 - 2: Net Guard
 - 1: On
 - 2: Off
 - 3: Update PCS Vision Profile
- 4: Voice Dial
 - 1: Adapt Digits
 - 2: Reset Digits
 - 1: Yes
 - 2: No
 - 3: Set Active
 - 1: Talk Only
 - 2: Talk and Flip
 - 4: Choice List
 - 1: Digit Dial
 - 1: Yes
 - 2: No
 - 2: Name Dial
 - 1: Yes
 - 2: No
 - 3: Phone Book
 - 1: Yes
 - 2: No
 - 5: Help
- 5: Security

- 1: Lock Phone
 - 1: Unlocked
 - 2: On Power-Up
 - 3: Lock Now
- 2: Lock Pic/Video
 - 1: On
 - 2: Off
- 3: Change Lock
- 4: Special #
 - 1: Empty
 - 2: Empty
 - 3: Empty
- 5: Erase Pbook
 - 1: Yes
 - 2: No
- 6: Erase Downloads
 - 1: Yes
 - 2: No
- 7: Erase Pic/Video
 - 1: Yes
 - 2: No
- 8: Reset Phone
 - 1: Yes
 - 2: No
- 9: Reset Picture Account
 - 1: Yes
 - 2: No
- 6: Airplane Mode
 - 1: On
 - 2: Off
- 7: Launch Pad
 - 1: Up Key
 - 1: Phone Book
 - 2: Voice Memo
 - 3: Scheduler
 - 4: Messaging
 - 5: Voice Dial
 - 6: Ringer Type
 - 7: Downloads
 - 8: Display
 - 9: Alarms
 - 10: Calculator
 - 11: Web
 - 12: Inbox

- 13: Send Text
- 2: Down Key
 - 1: Phone Book
 - 2: Voice Memo
 - 3: Scheduler
 - 4: Messaging
 - 5: Voice Dial
 - 6: Ringer Type
 - 7: Downloads
 - 8: Display
 - 9: Alarms
 - 10: Calculator
 - 11: Web
 - 12: Inbox
 - 13: Send Text
- 3: Left Key
 - 1: Phone Book
 - 2: Voice Memo
 - 3: Scheduler
 - 4: Messaging
 - 5: Voice Dial
 - 6: Ringer Type
 - 7: Downloads
 - 8: Display
 - 9: Alarms
 - 10: Calculator
 - 11: Web
 - 12: Inbox
 - 13: Send Text
- 4: Right Key
 - 1: Phone Book
 - 2: Voice Memo
 - 3: Scheduler
 - 4: Messaging
 - 5: Voice Dial
 - 6: Ringer Type
 - 7: Downloads
 - 8: Display
 - 9: Alarms
 - 10: Calculator
 - 11: Web
 - 12: Inbox
 - 13: Send Text
- 8: Others

- 1: Abbrev. Dial
 - 1: On
 - 2: Off
- 2: Pbook Match
 - 1: On
 - 2: Off
- 3: Restriction
 - 1: Outgoing Call
 - 1: Allow all
 - 2: PBook Only
 - 3: Special# Only
- 4: Call Answer
 - 1: Any Key
 - 2: Talk Key
 - 3: Flip Open
- 5: Auto Answer (Car Kit/Headset)
 - 1: Yes
 - 2: No
- 6: Language
 - 1: English
 - 2: Español
- 7: Roaming
 - 1: Set Mode
 - 1: Automatic
 - 2: Analog
 - 3: Digital
 - 2: Call Guard
 - 1: On
 - 2: Off
- 8: Location
 - 1: On
 - 2: Off
- 9: Game Pad
 - 1: Get Device
 - 2: Key Remap
 - 1: Cursor Key
 - 1: Up Key
 - 1: Game Launch
 - 2: Up Key
 - 3: Down Key
 - 4: Left Key
 - 5: Right Key
 - 6: Camera Key
 - 7: WEB Launch
 - 8: OK Key

- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key
- 18: #6 Key
- 19: #7 Key
- 20: #8 Key
- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key
- 2: Down Key
 - 1: Game Launch
 - 2: Up Key
 - 3: Down Key
 - 4: Left Key
 - 5: Right Key
 - 6: Camera Key
 - 7: WEB Launch
 - 8: OK Key
 - 9: Talk Key
 - 10: Back Key
 - 11: End Key
 - 12: Menu Key
 - 13: #1 Key
 - 14: #2 Key
 - 15: #3 Key
 - 16: #4 Key
 - 17: #5 Key
 - 18: #6 Key
 - 19: #7 Key
 - 20: #8 Key
 - 21: #9 Key
 - 22: #0 Key
 - 23: Star Key
 - 24: Pound Key
- 3: Left Key
 - 1: Game Launch
 - 2: Up Key
 - 3: Down Key
 - 4: Left Key

- 5: Right Key
- 6: Camera Key
- 7: WEB Launch
- 8: OK Key
- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key
- 18: #6 Key
- 19: #7 Key
- 20: #8 Key
- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key
- 4: Right Key
 - 1: Game Launch
 - 2: Up Key
 - 3: Down Key
 - 4: Left Key
 - 5: Right Key
 - 6: Camera Key
 - 7: WEB Launch
 - 8: OK Key
 - 9: Talk Key
 - 10: Back Key
 - 11: End Key
 - 12: Menu Key
 - 13: #1 Key
 - 14: #2 Key
 - 15: #3 Key
 - 16: #4 Key
 - 17: #5 Key
 - 18: #6 Key
 - 19: #7 Key
 - 20: #8 Key
 - 21: #9 Key
 - 22: #0 Key
 - 23: Star Key
 - 24: Pound Key
- 2: Fire Key

1: A Key

- 1: Game Launch
- 2: Up Key
- 3: Down Key
- 4: Left Key
- 5: Right Key
- 6: Camera Key
- 7: WEB Launch
- 8: OK Key
- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key
- 18: #6 Key
- 19: #7 Key
- 20: #8 Key
- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key

2: B Key

- 1: Game Launch
- 2: Up Key
- 3: Down Key
- 4: Left Key
- 5: Right Key
- 6: Camera Key
- 7: WEB Launch
- 8: OK Key
- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key
- 18: #6 Key
- 19: #7 Key
- 20: #8 Key

- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key

3: C Key

- 1: Game Launch
- 2: Up Key
- 3: Down Key
- 4: Left Key
- 5: Right Key
- 6: Camera Key
- 7: WEB Launch
- 8: OK Key
- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key
- 18: #6 Key
- 19: #7 Key
- 20: #8 Key
- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key

4: D Key

- 1: Game Launch
- 2: Up Key
- 3: Down Key
- 4: Left Key
- 5: Right Key
- 6: Camera Key
- 7: WEB Launch
- 8: OK Key
- 9: Talk Key
- 10: Back Key
- 11: End Key
- 12: Menu Key
- 13: #1 Key
- 14: #2 Key
- 15: #3 Key
- 16: #4 Key
- 17: #5 Key

- 18: #6 Key
- 19: #7 Key
- 20: #8 Key
- 21: #9 Key
- 22: #0 Key
- 23: Star Key
- 24: Pound Key
- 3: Other Key
 - 1: Start Key
 - 1: Game Launch
 - 2: Camera Key
 - 3: WEB Launch
 - 4: OK Key
 - 5: Talk Key
 - 6: Back Key
 - 7: End Key
 - 8: Menu Key
 - 9: #1 Key
 - 10: #2 Key
 - 11: #3 Key
 - 12: #4 Key
 - 13: #5 Key
 - 14: #6 Key
 - 15: #7 Key
 - 16: #8 Key
 - 17: #9 Key
 - 18: #0 Key
 - 19: Star Key
 - 20: Pound Key
 - 2: Menu Key
 - 1: Game Launch
 - 2: Camera Key
 - 3: WEB Launch
 - 4: OK Key
 - 5: Talk Key
 - 6: Back Key
 - 7: End Key
 - 8: Menu Key
 - 9: #1 Key
 - 10: #2 Key
 - 11: #3 Key
 - 12: #4 Key
 - 13: #5 Key
 - 14: #6 Key
 - 15: #7 Key
 - 16: #8 Key

- 17: #9 Key
- 18: #0 Key
- 19: Star Key
- 20: Pound Key

9: Phone Info

- 1: Phone Number
- 2: Icon Glossary
- 3: Version
- 4: Advanced

InUse Menu

- 1: Mute/Unmute
- 2: Call History
- 3: Phone Book
- 4: 3-Way Call
- 5: Messaging
- 6: Voice Memo
- 7: Tools
- 8: Phone Info

Managing Call History

In This Section

- ◆ Viewing History
 - ◆ Call History Options
 - ◆ Making a Call From Call History
 - ◆ Saving a Phone Number From Call History
 - ◆ Prepending a Phone Number From Call History
 - ◆ Erasing Call History
-







The Call History keeps track of incoming calls, calls made from your wireless phone, and missed calls. This section guides you through accessing and making the most of your Call History.

Viewing History

You'll find the Call History feature very helpful. It is a list of the last 20 phone numbers (or Phone Book entries) for calls you placed, accepted, or missed. Call History makes redialing a number fast and easy. It is continually updated as new numbers are added to the beginning of the list and the oldest entries are removed from the bottom of the list.



Each entry contains the phone number (if it is available) and Phone Book entry name (if the phone number is in your Phone Book). Duplicate calls (same number and type of call) may only appear once on the list.

To view a Call History entry:

1. Press   for **Call History**.
2. Press  for **Missed Calls**. (The Missed Calls list will display.)
- or -
Press  for **Outgoing Calls**. (The Outgoing Calls list will display.)
- or -
Press  for **Incoming Calls**. (The Incoming Calls list will display.)
3. To view an entry, highlight it and press .

Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.

Call History Options







For additional information and options on a particular call, highlight a Call History entry and press . This feature displays the time and date of the call. By pressing , you can select from the following options:

- **Talk**
- **Save, Show Entry**
- **Prepend**
- **Erase**

Tip: You can also view the next Call History entry by pressing the navigation key right or view the previous entry by pressing the navigation key left.

Making a Call From Call History

To place a call from Call History:







1. Press   for **Call History**.
2. Select **Missed Calls** , **Outgoing Calls** , or **Incoming Calls** .
3. Highlight the entry you want to call and press  to dial the number.

Note: You cannot make calls from Call History to entries identified as **No ID** or **Restricted**.

Saving a Phone Number From Call History

Your phone can store up to 300 Phone Book numbers. Phone Book entries can store up to a total of six phone numbers, and each entry's name can contain up to 20 characters.

To save a phone number from Call History:

1. Press   for **Call History**.
2. Highlight the desired entry in the **Missed**, **Outgoing**, or **Incoming** Call History and press .
3. Press   to save the number.
—or—
Press  (**Save**) to save the number.
4. Follow the onscreen prompts to complete the entry. (See "Saving a Phone Number" on page 24.)







After you have saved the number, the new Phone Book entry is displayed.

Note: You cannot save phone numbers already in your Phone Book or from calls identified as **No ID** or **Restricted**.

Prepending a Phone Number From Call History

If you need to make a call from Call History and you happen to be outside your local area code, you can add the appropriate prefix by prepending the number.









To prepend a phone number from Call History:

1. Press   for **Call History**.
2. Highlight the desired entry in the **Missed**, **Outgoing**, or **Incoming** call history and press .
3. Press   to **Prepend** the number.
4. Use the keypad to enter the desired numbers.
5. Press  to call.

Erasing Call History

To erase individual Call History entries, see “Call History Options” on page 80.

To erase Call History:

1. Press   for **Call History**.
2. Press  for **Erase History**.
 - Press  to erase **Missed Calls**.
 - Press  to erase **Outgoing Calls**.
 - Press  to erase **Incoming Calls**.
 - Press  to erase **All Calls**.
3. Using the navigation key, highlight **Yes**, and press .

Using the Phone Book

In This Section






- ◆ Adding a New Phone Book Entry
 - ◆ Finding Phone Book Entries
 - ◆ Adding a Phone Number to a Phone Book Entry
 - ◆ Editing a Phone Book Entry's Phone Number
 - ◆ Assigning Speed Dial Numbers
 - ◆ Selecting a Ringer Type for an Entry
 - ◆ Secret Phone Book Entries
 - ◆ Dialing Qwest Services
-

Now that you know the basics that make it easier to stay in touch with people and information, you're ready to explore your phone's more advanced features. This section explains how to use your phone's Phone Book and helps you make the most of your contacts and time when you are trying to connect with the important people in your life.

Adding a New Phone Book Entry

Your phone can store up to 300 Phone Book numbers. Phone Book entries can store up to a total of six phone numbers, and each entry's name can contain up to 20 characters.

To add a new entry:

1. Enter a new phone number and press .
2. Press  for **Add New Entry**.
3. Select the **Type** using the navigation key and press .
4. Enter the name using the keypad and press .
5. Press  to **Save**.





After you have saved the number, the new Phone Book entry is displayed.

Finding Phone Book Entries

There are several ways to display your Phone Book entries: by name, by speed dial number, by group, and by voice dial recognition. Follow the steps outlined in the sections below to display entries from the Phone Book menu.




Finding Names

To find Phone Book entries by name:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Press the navigation key left or right to search by **Name**, **Entry**, or **Group**.
4. Once the desired option is highlighted, press the navigation key down.
5. Enter the first few letters or entry # to locate the desired entry.
6. Scroll to highlight the name and press  to make the call.




Finding Speed Dial Numbers

To find phone numbers you have stored in speed dial locations:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Press the navigation key to the right until **By Entry** is highlighted.
4. Enter the entry or speed dial location number.










Finding Group Entries

To find entries designated as part of a group:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Press the navigation key to the right until **By Group** is highlighted.
4. Press the navigation key down once to highlight the group selection. Press the navigation key left or right to select the desired group.

Adding a Phone Number to a Phone Book Entry







To add a phone number to an entry:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Select the desired entry and press .
4. Press   to edit the entry.
5. Press the navigation key down until the desired label is selected and press  to edit.
6. Enter the phone number using the keypad and press .
7. Press  to **Save**.

Editing a Phone Book Entry's Phone Number

To edit an entry's phone number:

1. Press   for **Phone Book**.
2. Press  for **Find**.



3. Select the desired entry and press .
4. Press the navigation key down until the desired phone number is selected and press   to edit.
5. Press and hold  to erase the entire number or press once to erase just the last number.
6. Enter the new number using the keypad and press .
7. Press  to **Save**.

Assigning Speed Dial Numbers

Your phone can store up to 300 phone numbers in speed dial locations. For details on how to make calls using speed dial numbers, see “Using One-Touch/Two-Touch/Three Touch Speed Dialing” on page 27.

Speed dial numbers can be assigned when you add a new Phone Book entry, when you add a new phone number to an existing entry, or when you edit an existing number.










To assign a Speed Dial number to a new phone number:

1. Add a phone number to a new or to an existing Phone Book entry (see “Adding a New Phone Book Entry” on page 84 or “Adding a Phone Number to a Phone Book Entry” on page 85).
2. Highlight **Entry** and press .
3. Press the navigation key left or right or enter an available speed dial location using the keypad and press  to **Save**.

Selecting a Ringer Type for an Entry

You can assign a ringer type to a Phone Book entry so you can identify the caller by the ringer type. (See “Ringer Types” on page 32.)








To select a ringer type for an entry:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Select the desired entry and press .
4. Press   to edit the entry.
5. Press the navigation key down until **Default Ringer** is selected and press  to edit.
6. Press the navigation key to the right and highlight the desired Ringer Category.
7. Press the navigation key down.
8. Press the navigation key to the left or right to highlight and listen to the desired Ringer and press .
9. Press  to **Save**.




Secret Phone Book Entries

You can hide an entry's phone number(s) and require your lock code to edit the entry by making it secret. The entry name is still displayed, but the entry's phone numbers are replaced with “(SECRET).”

To make an entry secret:

1. Press   for **Phone Book**.
2. Press  for **Find**.
3. Select the desired entry and press .
4. Press   to edit the entry.
5. Press the navigation key down until **Secret** is selected.
6. Press the navigation key left or right until **Secret-ON** is displayed in the Secret field and press  to **Save**.

To make an entry public:

1. Display a Phone Book entry.
2. Press   to edit the entry.
3. Enter your lock code.
4. Press the navigation key down until **Secret** is selected.
5. Press the navigation key left or right until **Secret-OFF** is displayed in the Secret field and press  to **Save**.








Tip:

If you can't recall your lock code, try using the last four digits of either your Social Security number or phone number or try 0000. If none of these work, call Qwest Wireless™ Repair at 1-888-879-0611.

Dialing Qwest Services

Your Phone Book is preprogrammed with contact numbers for various services. You must be in digital mode to access services provided by Qwest.

To dial a service:

1. Press   for **Phone Book**.
2. Press  for **Services**.
 - Press  for **Account Info**.
 - Press  for **Customer Care**.
 - Press  for **Dir Assist**.
3. Press .

Personal Organizer

In This Section

- ◆ Using Your Phone's Scheduler
 - ◆ Using Your Phone's Alarm Clock
 - ◆ Using Your Phone's Memo Pad
 - ◆ Using Your Phone's Tools
 - ◆ World Time
 - ◆ Countdown
-










Your SPH-a680 by Samsung is equipped with several personal information management features that help you manage your busy lifestyle. This section shows you how to use these features to turn your phone into a time management planner that helps you keep up with your contacts, schedules, and commitments. It takes productivity to a whole new level.

Using Your Phone's Scheduler

Adding an Event to the Scheduler

Your Scheduler helps organize your time and reminds you of important events.

To add an event:

1. Press   for **Tools**.
2. Press for  **Scheduler**.
3. Press   for **Add New**.
4. Enter the event description using the keypad and press .
5. Enter the Start Time and Date using the keypad. (Press  for AM or  for PM.)
6. Enter the End Time and Date using the keypad.
7. Press the Navigation key left or right and select one of the following:
 - **No Alarm**
 - **On Time**
 - **10min before**
 - **30min before**
 - **1Hr before**
8. Press to  **Save**.







Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.

Event Alerts

There are several ways your phone alerts you of scheduled events:




- By playing the assigned ringer type.
- By illuminating the backlight.
- By flashing the LED.

To select the ringer:

1. Press   for **Settings**.
2. Press  for **Sounds**.
3. Press  for **Ringer Type**.
4. Press  for **Schedule**.
5. Press the navigation key left or right to select the desired ringer category.
6. Press the navigation key down and then left or right to select the desired ringer or melody.
7. Press  to **Save**.







Viewing Events

To view your scheduled events:

1. Press   for **Tools**.
2. Press  for **Today**. (A list of the events scheduled for the day are displayed.)









Erasing a Day's Events

To erase a scheduled day's events:

1. Press   for **Tools**.
2. Press  for **Today**.
3. Press   to **Erase All**.
4. Highlight **Yes** using the navigation key and press  to confirm.







Erasing Events

To delete individual events:

1. Press   for **Tools**.
2. Press  for **Scheduler**.
3. Highlight the desired day of the event being deleted.
4. Press   for **View**.
5. Press the navigation key up or down to select the desired event.
6. Press   to **Erase** the event.
7. Highlight **Yes** with the navigation key and press  to confirm.

Erasing All Events










To delete all scheduled events:

1. Press   for **Tools**.
2. Press  for **Scheduler**.
3. Press   for **Erase All**.
4. Highlight **Yes** with the navigation key and press  to confirm.

Using Your Phone's Alarm Clock

Your phone comes with a built-in alarm clock with multiple alarm capabilities.







To use the alarm clock:

1. Press   for **Tools**.
2. Press  for **Alarm Clock**.
3. Press , , or  to select an Alarm.
4. Press the navigation key left or right and select **On**.
5. Press the navigation key down once and enter the alarm time.
(Press  for AM or  for PM.)
6. Press the navigation key down once to select the desired ringer. (Cycle through the ringers by pressing the navigation key left or right.)
7. Press the navigation key down once to select the alarm frequency.
8. Press the navigation key left or right and select one of the following options:
 - **Daily**
 - **Once**
 - **Mon to Fri**
 - **Sat & Sun**
9. Press  to **Save**.





Using Your Phone's Memo Pad

Your phone has a built-in memo pad you can use to compose and store reminders and notes to help keep you organized.







To compose a note:

1. Press   for **Tools**.
2. Press  for **Memo Pad**.
3. If there are no existing memos, the New Memo screen is automatically displayed. If there are no existing memos saved, press   for **Add New**.
4. Enter up to 64 characters in the memo and press  to **Save**.
(See "Entering Text" on page 28.)

To read a saved note:

1. Press   for **Tools**.
2. Press  for **Memo Pad**.
3. Highlight the desired memo using the navigation key and press  to view.

To delete saved notes:





1. Press   for **Tools**.
2. Press  for **Memo Pad**.
3. Highlight the desired memo using the navigation key and press   for **Erase**.
4. Select **Yes** and press  to confirm the deletion.

Using Your Phone's Tools

In addition to helping you be more efficient and organized, your wireless phone offers useful and entertaining tools.

Playing Games

To play a game on your phone:







1. Press   for **Downloads**.
2. Press  for **Games**.
3. Press the navigation key up or down to highlight the desired game and press  to play.

Note: You can also download games to your phone. (See "Games" on page 149.)

Using the Calculator

Your phone comes with a built-in calculator.






To use the calculator:

1. Press   for **Tools**.
2. Press  for **Calculator**.
3. Enter a number with the keypad. (Press  to insert a decimal point and/or  to make the number negative or positive.)
4. Use your navigation key to select a mathematical function:
 - **Left to Subtract**
 - **Right to Multiply**
 - **Up to Add**
 - **Down to Divide**
5. Enter the next number using the keypad.
6. Press  to view the results.

World Time

World Time displays what time it is in twenty-four different time zones around the world together with one or more major cities, states, regions, or countries in a time zone.








To access world time:

1. Press   for **Tools**.
2. Press  for **World Time**.
3. Press the navigation key left, right, up, or down to display the different time zones.
4. Press   to turn **DST** (Daylight Savings Time) On or Off.





Countdown

Countdown allows you to enter a future date and time into the phone and then see the amount of days, hours, and minutes until that time is reached.

To set up a new countdown:

1. Press   for **Tools**.
2. Press  for **Countdown**.
3. If there are no existing countdowns, the New Countdown screen is automatically displayed. If there is already a countdown entered, press   for **Add New**.
4. Enter a name using the keypad and press .
5. Enter the **Input** time and date values and press  to **Save**.

To view a countdown:

1. Press   for **Tools**.
2. Press  for **Countdown**.
3. Press the navigation key up or down to highlight the desired countdown and press .

Tip:

When viewing an existing countdown, press the navigation key left or right to cycle between the other countdown entries.

Using Your Phone's Voice Services

In This Section


- ◆ **Activating Voice Recognition**
 - ◆ **Using Digit Dial**
 - ◆ **Using Name Dial**
 - ◆ **Using Name Lookup**
 - ◆ **Phone Status Information**
 - ◆ **Managing Voice Memos**
-

Your phone's Voice Services let you place calls using your voice, store voice reminders, check phone status and record memos right on your phone. This section includes easy-to-follow instructions on using voice-activated dialing and managing voice memos.

Activating Voice Recognition




Voice recognition allows you to say commands to perform common functions supported by your phone. There is no voice training required to use the voice recognition feature. You simply say the pre-designated command displayed on your screen in a normal tone of voice to perform the desired function.

To activate voice recognition:

1. Press the navigation key left or press and hold . (The phone prompts you to say a voice command.)
2. Wait for the beep and then say one of the following commands:
 - **Digit Dial**
 - **Name Dial**
 - **Voice Memo**
 - **Phone Book**
 - **My Phone #**
 - **Status**

When it recognizes one of these commands, the phone launches the associated application. If the phone does not hear a command within approximately eight seconds, it de-activates voice recognition without taking any action.

Note:

If you want to use a different button to activate voice recognition, press    for Launch Pad. On this menu, you can change button assignments, including the button used to launch "Voice Dial," which is the voice recognition application.

Using Digit Dial

Digit Dial allows you to dial any valid 7 or 10 digit North American phone number by speaking the number naturally, without pausing between the digits.


Tips for using Digit Dial:


- Digit Dial works best in quieter environments.
- When saying a number, speak at a normal speed and say each digit clearly. There is no need to pause between digits.
- The phone recognizes the digits one, two, three, four, five, six, seven, eight, nine, zero, and oh. The phone does not recognize numbers such as "one eight hundred" for "1-800." Instead, say "one-eight-zero-zero."
- The phone recognizes only valid 7 or 10 digit North American phone numbers.
- If your phone does not usually recognize you correctly when you are using Digit Dial, try adapting Digit Dial to your voice, which can significantly improve accuracy for some speakers. (See "Adapting Digit Dial" on page 100 for details.)

To place a call using Digit Dial:

1. Activate voice recognition by pressing the navigation key left. (The phone prompts you for a command.)
2. Say **Digit Dial**. (The phone prompts you to say the number.)
3. Say a valid 7 or 10 digit North American phone number naturally and clearly.

Note: If desired, you can say the number "1" before the area code. This is not required; the call is made both ways.

4. If the phone asks you, "Did You Say," followed by the correct number, say **"Yes."** (You can also select the correct number from those displayed on the screen by pressing  on the correct number. The phone will then dial the number.)







5. If the phone asks you, "Did You Say," followed by an incorrect number, say **No**. (If there are other alternatives, the phone will prompt you with the next one. You can also press the navigation key up or down to select the correct number from the Choice List, and then press  to dial.)

Note: In some cases, the phone might ask you to repeat a number. Make sure that the number is a valid 7 or 10 digit North American phone number, and then say the number again. If the number isn't valid, or if the phone still doesn't understand the number on the second try, it will not place the call.

Enabling/Disabling Digit Dial Choice Lists

You can customize whether the Digit Dial feature displays the list of top voice recognition choices or automatically dials the first number, without displaying a choice list.

To enable or disable choice lists for Digit Dial:

1. Press   for **Settings**.
2. Press  for **Voice Dial**.
3. Press  for **Choice List**.
4. Press  for **Digit Dial**.
5. Press the navigation key up or down to select **Yes** or **No** and press .

Adapting Digit Dial

Digit Dialing is speaker independent, which means that no training or adaptation is required. Some users with heavy accents or unusual voice characteristics may find difficulty in achieving high accuracy with speaker independent Digit Dialing, so the Adapt Digits feature allows users to dramatically improve the digit accuracy through adaptation. Users who get acceptable digit recognition accuracy will find no additional benefit to performing the Adapt Digit adaptation.

After you adapt Digit Dial, your phone will be customized to your voice. Other people will not be able to use Digit Dial on your phone unless they reset the phone to factory defaults.






Note: ONLY adapt Digit Dial if the system is frequently mis-recognizing your speech. You can always restore the system to its original factory setting.


Adaptation involves recording several digit sequences to teach the system your voice. The adaptation process takes about 3 minutes.

Tips for adapting Digit Dial:

- Adapt digits in a quiet place.
- Make sure you wait for the beep before starting to speak.
- Speak clearly, but say each digit sequence naturally.
- If you make a mistake while recording a sequence of digits, or if there is an unexpected noise that spoils the recording, you can say or select **No** when the prompt asks, “Did the recording sound OK?” You will then be prompted to re-record the sequence.

To adapt Digit Dial to your voice:






1. Press   for **Settings**.
2. Press  for **Voice Dial**.
3. Press  for **Adapt Digits**. (The phone displays the first digit sequence.)
4. When you are ready to start recording, press . (The phone prompts you to say the first sequence of digits.)
5. Wait for the beep, and then repeat the digits using a normal tone of voice. (The phone plays back your recording and asks you if the recording sounds "OK.")
 - If the recording sounds OK (no mistakes and no background noises), say **Yes**.
 - If you need to re-record the digits to fix any problems, say **No**. (The phone then prompts you to say the digits again.)
6. Wait for the beep, and then record the digits again. (Repeat this step until you are satisfied with the recording.)
7. After confirming that the recording sounds OK, repeat the recording process with the next set of digits. (After six sets of digits, the phone will ask you whether you want to do more adaptation. Answer **Yes**.)

8. Repeat steps 4-7 for another six sets of digits. (After the sixth set of digits, you will be half-way through the session and the phone will ask “More Adaptation?”)
9. Select **OK** to continue for six more sets of digits, or press  for partial adaptation. When you are finished with a full session, you will reach a screen that reads, “Adaptation Complete.”

Note: It is recommended that you perform the complete adaptation of Digit Dial at least once to achieve the maximum benefit of this feature. If a partial adaptation is performed, you can always return later and resume the process from the half-way point.

Resetting Digit Dial Adaptation

To erase any adaptation and reset Digit Dial to its original state:

1. Press   for **Settings**.
2. Press  for **Voice Dial**.
3. Press  for **Reset Digits**.
4. Press the navigation key up or down to select **Yes** and press .

Using Name Dial

For best results with Name Dial enter first and last names in your phone book, avoid using abbreviations, and make sure the names are spelled correctly. Name Dial automatically voice-activates every contact in your Phone Book without the need to record or "train" names before using them. With Name Dial you can dial any person in your Phone Book by saying that person's name.






To place a call using Name Dial:


1. Activate voice recognition by pressing the navigation key left. (The phone prompts you for a command.)
2. Say **Name Dial**. (The phone prompts you to say a name.)
3. Say the full name of the person you want to call, exactly as it is entered in your Phone Book. (The phone plays the name through the earpiece and displays it on the screen.)
 - If the Phone Book contains only one number for the name, the phone automatically dials that number.
 - If the name that you spoke has more than one number associated with it, the phone displays the different locations (**Home, Work, Mobile, Pager, Fax**) and asks you which one to dial. Say one of the location names and the phone will dial the number for the location you specified.

Enabling/Disabling Name Dial Choice Lists


You can customize whether the Name Dial feature displays a list of choices for names that sound alike, or brings up information for the first recognized name without displaying a choice list.

To enable or disable choice lists for Name Dial:

1. Press   for **Settings**.
2. Press  for **Voice Dial**.
3. Press  for **Choice List**.
4. Press  for **Name Dial**.

5. Press the navigation key up or down to select **Yes** or **No** and press . (When choice lists are enabled for Name Dial, after you say the name, the phone will display one or more names on the screen and prompt you to confirm the name you spoke.)
- If the phone says, "Did you say," followed by the correct name, say **Yes**.
 - If the phone says, "Did You Say," followed by an incorrect name, say **No**. The phone will prompt you with the next name, if there is one. If there are no more names, the phone will say "Sorry, No Match Found," and will not place a call.

Note:

You can also choose a name from the choice list manually. Use the navigation key to highlight the name, and then press  to select it.

Using Name Lookup

Name Lookup lets you retrieve contact information for any person in your Phone Book by saying the full name of the person.






To retrieve information using Name Lookup:


1. Activate voice recognition by pressing the navigation key left. (The phone will prompt you for a command.)
2. Say **Phone Book**. (The phone will prompt you to say the name.)
3. Say the full name of the person, exactly as it is entered in your Phone Book. (The phone will play the name it recognized through the earpiece, and then open the contact information for that name.)

Enabling/Disabling Name Lookup Choice Lists

You can customize whether the Name Lookup feature displays a list of choices for names that sound alike, or brings up information for the first recognized name without displaying a choice list.

To enable or disable choice lists for Name Lookup:


1. Press  for **Settings**.
2. Press  for **Voice Dial**.
3. Press  for **Choice List**.
4. Press  for **Phone Book**.
5. Press the navigation key up or down to select **Yes** or **No** and press . (When choice lists are enabled for Name Lookup, after you say the name, the phone will display one or more names on the screen and prompt you to confirm the name you spoke.)
 - If the phone says, "Did You Say," followed by the correct name, say **Yes**.
 - If the phone says, "Did You Say," followed by an incorrect name, say **No**. The phone then prompts you with the next name, if there is one. If there are no more names, the phone will say "Sorry, No Match Found."

Note: You can also choose a name from the choice list manually. Press the navigation key up or down to highlight the name, and then press  to select it.

Phone Status Information

The voice recognition Status option gives you an update on your phone's service, signal strength, and battery level.

To retrieve your phone's status information:

1. Press the navigation key left or press and hold  to activate voice recognition. (The phone prompts you to say a voice command.)
2. Wait for the beep and say **Status**.
3. Say **Coverage**, **Signal Strength**, or **Battery Status** when prompted. (The following chart outlines the status responses.)

Coverage

No Coverage - When handset is scanning.
Provider Coverage - Handset is on your provider's system.
Network Coverage - Handset is on a non-roam system.
Digital Roam - Handset is on a digital roam system.
Analog Roam - Handset is on an analog roam system.

Signal Strength

High - Number of bars displayed is 4.
Good - Number of bars displayed is 2/3.
Low - Number of bars displayed is 0/1.
No Signal - Handset is scanning for system.

Battery Status








High - Number of bars displayed in the battery icon is 3.
Medium - Number of bars displayed in the battery icon is 2.
Low - Number of bars displayed in the battery icon is 1.
Empty - Low battery alert.

Managing Voice Memos





You can use your phone's Voice Services to record brief memos to remind you of important events, phone numbers, or grocery list items.

Recording Voice Memos

To record a voice memo:

1. Press   for **Tools**.
2. Press  for **Voice Memo**.
3. Press  for **Record**. (The phone prompts you to start recording after the beep.)
4. Wait for the beep and then start speaking. (As it is recording, the phone displays a countdown timer that shows how many seconds are left for recording.)
5. To pause the memo, press . (When a memo is paused, press  again to resume recording.)
6. To finish recording, press .






To record a conversation during a phone call:

1. During a call, press   for **Voice Memo**. (A one minute counter is displayed on the screen to indicating the amount of time a single voice memo can be recorded.)
2. Press  during the countdown to pause and restart the memo.
3. Press  or select **Finish** to end the recording prior to the countdown completion



Note: A total of 10 minutes in 10 separate memos can be recorded and saved. Individual memos can record up to 60 seconds of audio.

Reviewing and Erasing Memos




To play the voice memos you have recorded:

1. Press   for **Tools**.
2. Press  for **Voice Memo**.
3. Press  for **Review**. (The phone displays a list of saved memos, with the first one selected.)
4. Select a memo and press .
— or —






Press the number corresponding to the memo you want to review. (The phone replays the memo.)

- To pause the memo during replay, press .
- Press  again to resume replaying the memo.

To erase an individual memo:

1. Follow the steps above to display the list of saved memos.
2. Select the memo to erase.
3. Press   for **Erase**.
4. Press the navigation key up to select **Yes** and press .

To erase all voice memos:

1. Press   for **Tools**.
2. Press  for **Voice Memo**.
3. Press  for **Erase All**.
4. Press the navigation key up to select **Yes** and press .

Using Your Phone's Built-in Camera

In This Section

- ◆ Taking Pictures
 - ◆ Sharing Sprint PCS Picture Mail
 - ◆ Storing Pictures
 - ◆ Managing Sprint PCS Picture Mail
 - ◆ Taking Video Clips
 - ◆ Sharing Video Clips
-

The built-in camera on your SPH-a680 by Samsung gives you the ability to take full-color digital pictures, view your pictures using the phone's display, and instantly share them with your family and friends. It's fun and as easy to use as a traditional point-and-click camera: just take a picture, view it on your phone's display, and send it from your phone to up to ten people.

This section explains the features and options of your phone's built-in camera.


Taking Pictures

Taking pictures with your phone's built-in camera is as simple as choosing a subject, pointing the lens, and pressing a button. You can activate camera mode and take pictures whether the phone is open or closed.


To take a picture with the phone open:

1. Press   for **Picture/Video**.
2. Press  for **Camera**.

Shortcut: To activate camera mode, you can also press the camera button twice or just press the side camera button (see illustration on page 8).

3. Using the phone's main LCD as a viewfinder, aim the camera lens at your subject.
4. Press the side camera button () until the shutter sounds. (Make sure the camera is steady.)

To take a picture with the phone closed:

1. Press and hold  located on the side of the handset to activate the camera.
2. Point the camera lens at your subject. (You can check the picture framing through the external display screen.)

Note: When taking a picture with the phone closed, the subject image appears in reverse on the external display. The captured image will not be saved in reverse.



3. Press  to take the picture.
4. Press  again to return to camera mode.

Image Resolution

Your full-color digital camera can take pictures in three different modes. Each of the modes allow you to increase the zoom multiple levels, depending on the picture quality setting. This allows you to get a closer view of the subject or scenery being photographed.

The following image resolutions are available:

- **High:** This is the highest resolution setting available for this camera, thus allowing you the most image detail. Images taken at the high setting require more memory to save than the other two modes. The zoom feature is available using the navigation key.
- **Medium:** The medium setting allows you to take good quality images without using too much memory. The zoom feature is available using the navigation key.
- **Low:** The low setting allows you to take average quality images. You can save the most images in memory using this setting. The zoom feature is available using the navigation key.

Picture Settings










There are several settings associated with the full-color digital camera. These settings allow you to customize how the camera operates when taking pictures.

The settings are:

- **Shutter Sound:** The shutter sound allows you to select between 7 different shutter sounds or turn off the sound completely. The shutter sound is heard when you take a picture.
- **Auto-Erase:** If the auto erase function is On, the pictures stored in your phone's memory are automatically deleted after they are uploaded to an online album.
- **Picture Resolution:** This setting allows you to select the desired resolution of the image. The available sizes are:
 - High:640*480
 - Med:320*240
 - Low:160*120
- **Picture Quality:** The quality allows you to select between **Fine**, **Normal**, and **Economy**. These settings reflect the image quality settings for the pictures.
- **Camera Key Guard:** Allows you to lock the side camera button to avoid taking accidental pictures with the flip closed.

- **Status Bar:** Displays icons associated with the different picture or video settings available on your handset. These icons are not included in the final picture.






To access the picture settings:

1. Press   for **Picture/Video**.
2. Press  for **Settings**.
3. Select from the following options:
 -  for **Shutter Sound**
 -  for **Auto Erase**
 -  for **Picture Resolution**
 -  for **Picture Quality**
 -  for **Cam. Key Guard**
 -  for **Status Bar**.

Creating Your Sprint PCS Picture Mail Password


The first time you use any of the picture management options involving the Sprint PCS Picture Mail Website, you will need to establish a Sprint PCS Picture Mail password through your phone. This password will also allow you to sign in to the Sprint PCS Picture Mail Website at <http://pictures.qwest.com> to access and manage your uploaded pictures and albums.


To create your Sprint PCS Picture Mail password:

1. Press   for **Picture/Video**.
2. Press  for **Online Albums**.
3. Select **Upload Picture** and press .
4. Highlight the desired image using the navigation key and press the camera key on the front of the phone.
5. Press  to upload.

Tip:

To select more than one image, highlight the image and press the camera button on the front of the phone. Highlight the second image and press the camera button again. Repeat this process until all desired images are selected.

6. Press  again to upload.


7. Enter a four- to eight-digit password and press . (You may be prompted to confirm your password.)
8. Please wait while the system creates your account.




Tip:

Write down your Sprint PCS Picture Mail password and keep it in a secure place.

Once you have received confirmation that your account has been successfully registered, you may upload and share pictures and access the Sprint PCS Picture Mail Website.

Camera Mode Options





Camera options allow you to set up options associated with taking pictures. When you are in Camera mode, press  to display the following options:

- **Flash:** Allows you to turn the flash always on or off when taking a picture. Also allows you to turn the flash on for just one picture or keep the flash always on. To get the best picture quality, do not move the phone when the flash is on.
- **Self Timer:** Allows you to configure a timer for 5 or 10 seconds. This feature can also be turned Off.
- **Fun Frames:** Allows you to select a frame around the image before the picture is taken. Press the navigation key left or right to select the desired frame. Press  to select and return to the camera mode.
- **Multi-Shot:** Allows you to configure the camera to take 3, 5, 10, or 15 quick pictures depending on the picture quality setting when you press .
- **Color Tones:** Allows you to select between several different color tones including **Monochrome** (black & white), **Sepia**, **Warm**, **Cool**, **Fog**, **Antique**, **Negative**, and **Auto** by pressing the navigation key left or right. When you find the desired tone, press .
- **Brightness:** Allows you to set the brightness level automatically or manually. If manual is selected, press the navigation key left or right to increase or decrease the desired brightness.
- **White Balance:** Allows you to set up the white balance of the camera automatically or manually using the different preset modes. The modes available are:
 - **Auto:** Automatically adjusts the lighting.

- **Sunny:** Decreases the light sensitivity for taking pictures in full or mostly sunny conditions.
- **Cloudy:** Increases light sensitivity for taking pictures under cloudy conditions.
- **Tungsten:** Adjusts the white balance to match inside lighting conditions displayed using common household light bulbs.
- **Fluorescent:** Adjusts the white balance to match inside lighting conditions displayed using common fluorescent lighting.
- **Manual:** Allows you to adjust the white balance settings manually.
- **My Pictures:** Displays the pictures that have already been saved.
- **Camcorder:** Switches to the camcorder mode.

Setting the Self-timer




To activate the Self-timer and get yourself in on the picture:

1. With the phone open and in Camera mode, press  to select **Options**.
2. Press  for **Self Timer**.
3. Using the navigation key, highlight the length of delay you want the timer to use (5 or 10 seconds) and press .
4. Press  to start the timer. (A timer is displayed in the lower left portion of the main LCD during the Self Timer countdown and the phone starts beeping.)
5. Get ready for the picture. (When the timer is down to 3 seconds, a tone is heard and the Self-timer icon will turn red.)

Note: To deactivate the Self Timer, highlight (Off) and press .

To cancel the Self Timer after it has started:

- ▶ Press  to **Cancel**.











Note: While the Self-timer is active, all keys are disabled except , , and .

Sharing Sprint PCS Picture Mail

Once you've taken a picture, you can use the messaging capabilities of your SPH-a680 to instantly share it with family and friends. You can send a picture to up to ten people at a time using their email addresses or their wireless phone numbers.





Sharing Sprint PCS Picture Mail From Review/Share Mode

To share Sprint PCS Picture Mail from review/share mode:

1. Press  for **Camera**.
2. Press  for **My Pictures**.
3. Press  for **In Camera** or  for **Saved to Phone**.
4. Highlight the desired image and press the camera button on the front of the phone to select. (To select multiple images, highlight the image and press the camera key located on the navigation key. This places a check mark in the upper right corner to indicate that the image has been selected.)
5. Press  for **Send**.
6. Enter up to 10 mobile phone numbers, email addresses, or phone book entries. When finished, press .
7. Press  for **Next**.
8. To add a Voice Memo, press the navigation key down and press  for **Record**. Press  to begin recording or  to skip and not record a voice memo.

Note:








If you select **Change**, you can also re-record your voice memo.

9. To add a text message, press the navigation key down to select a message and press  for **Change**.
 - Enter a text message using the keypad.
 - Press  for different character entry options or preset messages.
 - Press  when finished.
10. Press  for **Send**.

Phone Book Find Check Boxes


When entering phone numbers or email addresses for Sprint PCS Picture Mail, you can use the **Phone Book Find** feature to automatically enter information from your Phone Book.

To access the phone book entries:

1. Press  for **Camera**.
2. Press  for **My Pictures**.
3. Press  for **In Camera** or  for **Saved to Phone**.
4. Highlight the desired image and press the camera button on the front of the phone to select.
5. Press  for **Send**.
6. Press the navigation key down to select **Phone Book Find** and press .
7. Press the navigation key up or down to scroll through the available entries in your Phone Book. Press  to place a check next to the entry.

Note:

The only entries that are displayed in the phone book list are those labeled as Mobile or have an Email address associated with them. All other labels are filtered out.

8. When finished, press  to add the checked entries to the list of recipients.
9. Finish steps 7-10 listed under “Sharing Sprint PCS Picture Mail From Review/Share Mode” on page 115 to send the picture.




Sharing Sprint PCS Picture Mail From Messaging

You can also share your pictures from your phone's Messaging menu.

To share Sprint PCS Picture Mail from the Messaging menu:

1. Press   for **Messaging**.

Shortcut: Press the navigation key up from standby mode to access the Messaging menu.

2. Press  for **Picture Mail**.
3. Press  for **Send Picture**.
4. Select **From My Pictures** and press .
5. Highlight the desired picture and press the camera button in the center of the navigation key.
6. Finish steps 7-10 listed under "Sharing Sprint PCS Picture Mail From Review/Share Mode" on page 115 to send the picture.


Storing Pictures

Your phone can store pictures in three ways:

- **In Camera**
- **Saved to Phone**
- **Online Albums**

Images located in **In Camera** and **Saved to Phone** can be assigned to address book entries, uploaded to online albums, sent to other users, or saved for future use.

Note: When pictures are assigned as your screen saver, they are manipulated from their original size to fit the screen.

When you access either location, the following options are available when you press the  button:





- **Upload:** Allows you to upload the image to an online album on the Web. (Only available in **In Camera**.)
- **Assign:** Allows you to assign an image to an address book entry.
- **Camera:** Launches the Camera mode.
- **Erase:** Allows you to erase a single or all of the stored images.

- **Edit Caption:** Allows you to edit the default name given to the image when the picture was taken.
- **Picture Info:** Displays detailed information about the image.
- **Saved to Phone/In Camera:** Allows you to switch between the two different locations.
- **Expand/Thumbnail:** Allows you to change the aspect of the image between full screen and thumbnail size.

In Camera

Your phone displays a picture immediately after it is taken and stores the image in the **In Camera** folder. Pictures stored in your phone can be viewed at any time without connecting to the Web.





To access the images:

1. Press   for **Picture/Video**.
2. Press  for **My Pictures**.
3. Press  for **In Camera**.

Saved to Phone

When pictures are downloaded from the Web or sent from another user, they are stored in the phone's internal memory. These images are located in the **Saved to Phone** menu option.






To view Saved to Phone images:

1. Press   for **Picture/Video**.
2. Press  for **My Pictures**.
3. Press  for **Saved to Phone**.

Online Albums

Online Albums are image locations that are saved online and can be accessed using Sprint PCS Vision. The locations can be used to save images or video clips from your phone.

To view Online Albums:

1. Press  for **Picture/Video**.
2. Press  for **Online Albums**.
3. Select **View Albums** and press .
4. Press  for **Select Album**.
5. Select **Pictures Only** or **Videos Only** and press .

Managing Sprint PCS Picture Mail

Using the Sprint PCS Picture Mail Website

Once you have uploaded pictures from your phone to your online Sprint PCS Picture Mail account (see “Sharing Sprint PCS Picture Mail From Review/Share Mode” on page 115), you can use your personal computer to manage your pictures. From the Sprint PCS Picture Mail Website, you can share pictures, edit album titles and picture captions, organize and move images, and do much more.

You will also have access to picture management tools to improve and customize your pictures. You'll be able to lighten, darken, crop, add antique effects, add comic bubbles and cartoon effects, and use other features to transform your pictures.

To access the Sprint PCS Picture Mail Website:







1. From your computer's Internet connection, go to <http://pictures.qwest.com>.
2. Enter your wireless phone number and Sprint PCS Picture Mail password to register. (See “Creating Your Sprint PCS Picture Mail Password” on page 112.)

Managing Online Pictures From Your Phone



You can use your phone to manage, edit, or share pictures you have uploaded to the Sprint PCS Picture Mail Website. (See “Sharing Sprint PCS Picture Mail From Review/Share Mode” on page 115 for information about uploading.)

Sharing Online Sprint PCS Picture Mail



To share an album or picture:

1. Press   for **Picture/Video**.
2. Press  for **Online Albums**.
3. Select **View Albums** and press .
4. Highlight the desired album and press   for **Select Album**.

Accessing Online Picture Options From Your Phone

1. Select a picture from your online pictures (see “Managing Online Pictures From Your Phone” on page 119).
2. Press  for **Options**.
3. To select an option, highlight it and press .

To access your online Albums options from your phone:

1. Display the album list in the online pictures menu.
 2. Use your navigation key to select an album (or Inbox).
 3. Press  for **Options**.
 4. To select an option, highlight it and press .
- **Select Album:** Allows you to select the highlighted album.
 - **New Album:** Allows you to create a new album.
 - **Album Info:** Displays the detailed information associated with the album.
 - **Next:** Displays the next 20 albums (if applicable).
 - **Previous:** Displays the previous 20 albums (if applicable).







Taking Video Clips

The camcorder allows you to capture sound and motion with your phone. You can capture up to 20 fifteen second clips using the camcorder. The video clips can be sent to other users or uploaded to online albums.






Taking a Video Clip

Taking a video clip with your phone's built-in camcorder is as simple as choosing a subject, pointing the lens, and pressing a button. You can activate Camcorder mode and take video clips whether the phone is open or closed.

To take a Video Clip with the phone open:

1. Press   for **Picture/Video**.
2. Press  for **Camcorder**.
3. Using the phone's main LCD as a viewfinder, aim the camcorder lens at your subject.
4. Press  to begin recording.
5. Press  to end the recording early.
— or —
Press  to **Cancel**.

To take a Video Clip with the phone closed:

1. With the flip closed, press and hold the camera button  located on the side of the phone until Camera mode is displayed on the outside LCD screen.
2. Press and hold  again until **Camcorder** is displayed at the bottom of the outside LCD screen.
3. To begin recording, press  and release. (To end the recording early, press  again.)
4. Open the flip to review the clip or press  again to record another video clip.

Camcorder Options

There are several options associated with the camcorder:

- **Silent Movie:** Allows you to turn off the sound when capturing a video clip. If this option is on, a silent icon (🔇) is displayed on screen.
- **Movie Light:** Allows you to turn on or off the movie light. If this option is on, a light icon (💡) is displayed on screen.
- **Self Timer:** Allows you to use a self timer before capturing a video clip. If this option is on, a self timer icon (⌚) is displayed on screen.
- **Color Tones:** Allows you to choose a custom color tone for your video clip. The available options are:
 - **Auto:** Automatically adjusts the picture for the best color quality available.
 - **Monochrome:** Changes the picture to black and white.
 - **Sepia:** Adds a sepia tint to the picture. This is the common orange tint that was popular back in early photography.
 - **Warm:** Increases red and orange tints giving a warm color.
 - **Cool:** Increases blue and green tints to give a cool color.
 - **Fog:** Increases the white levels to give a fog appearance.
 - **Antique:** Adds orange highlights for an antique look.
 - **Negative:** Reverses the image for a negative effect.
- **Brightness:** Allows you to select Auto or Manual. If manual is selected, you can adjust the brightness using 10 different levels from -5 to +5.

- **White Balance:** Allows you to select the white balance or lighting conditions for the video clip:
 - **Auto:** Automatically adjusts the lighting.
 - **Sunny:** Decreases the light sensitivity for taking pictures in full or mostly sunny conditions.
 - **Cloudy:** Increases light sensitivity for taking pictures under cloudy conditions.
 - **Tungsten:** Adjusts the white balance to match inside lighting conditions displayed using common household light bulbs.
 - **Fluorescent:** Adjusts the white balance to match inside lighting conditions displayed using common fluorescent lighting.
 - **Manual:** Allows you to manually adjust the white balance settings.
- **My Videos:** Shows video clips that have already been saved in the handset.
- **Camera:** Automatically switches to the camera mode.

Sharing Video Clips

Sharing video clips works the same way as sharing images taken with the Camera. Once you have saved a video clip, you can send it to another user or upload the clip to an online album. For more information, see “Sharing Sprint PCS Picture Mail” on page 115.

Qwest[®] Service Features

Qwest Service Features: The Basics

In This Section

- ◆ Using Voicemail
 - ◆ Using Caller ID
 - ◆ Responding to Call Waiting
 - ◆ Making a Three-Way Call
 - ◆ Using Call Forwarding
-



Now that you've mastered your phone's fundamentals, it's time to explore the calling features that enhance your Qwest wireless service. This section outlines your basic Qwest service features.

Using Voicemail

Setting Up Your Voicemail

All unanswered calls to your phone are automatically transferred to your voicemail, even if your phone is in use or turned off. Therefore, you will want to set up your voicemail and personal greeting as soon as your phone is activated.


To set up your voicemail:

1. Press and hold .
2. Follow the system prompts to:
 - Create your pass code.
 - Record your greeting.
 - Record your name announcement.
 - Choose whether to activate One-Touch Message Access (a feature that lets you access messages simply by pressing and holding , bypassing the need for you to enter your pass code).

Note: The voicemail setup process may vary in certain Affiliate areas.

Voicemail Notification


There are several ways your phone alerts you of a new message:

- By displaying a message on the screen.
- By sounding the assigned ringer type.
- By the LED blinking red.
- By displaying  at the top of your screen.

New Voicemail Message Alerts

When you receive a new voice message, your phone alerts you and prompts you to call your voicemail.

To call your voicemail:

▶ Press and hold .

To display your Missed Log:

▶ Press   .

Important: When you are roaming off the network provided to you, you may not receive notification of new voicemail messages. It is recommended that you periodically check your voicemail by dialing 1 + area code + your wireless phone number. When your voicemail answers, press (*) and enter your pass code. You will be charged roaming rates when accessing voicemail while roaming off the network provided to you.

Note: Your phone accepts messages even when it is turned off. However, you are only notified of new messages when your phone is turned on and you are in a network service area.




Retrieving Your Voicemail Messages

You can review your messages directly from your phone or from any other touch-tone phone. To dial from your phone, you can either speed dial your voicemail or use the menu keys.

Using One-Touch Message Access


▶ Press and hold . (Follow the system prompts.)


Using the Menu Keys on Your Phone to Access Your Messages

1. Press   for **Messaging**.
2. Press  for **Voicemail**.

Note: You are charged for airtime minutes when you are accessing your voicemail from your wireless phone.













Accessing Voicemail From Another Phone

1. Dial your wireless phone number.
2. When your voicemail answers, press .
3. Enter your pass code.

Tip: When you call into voicemail you first hear the header information (date, time, and sender information) for the message. To skip directly to the message, press  during the header.

Voicemail Button Guide

Here's a quick guide to your keypad functions while listening to voicemail messages. For further details and menu options, see "Voicemail Menu Key" on page 132.

		
Date/Time	Send Reply	Advance
		
Replay	Rewind	Forward
		
Erase	Call Back	Save
		
Cancel	Help	Skip






Voicemail Options

Your phone offers several options for organizing and accessing your voicemail.

Using Expert Mode






Using the Expert Mode setting for your personal voicemail box helps you navigate through the voicemail system more quickly by shortening the voice prompts you hear at each level.

To turn Expert Mode on or off:

1. Press and hold  to access your voicemail. (If your voicemail box contains any new or saved messages, press  to access the main voicemail menu.)
2. Press  to change your Personal Options, following the system prompts.
3. Press  for Expert Mode.
4. Press  to turn Expert Mode on or off.


Setting Up Group Distribution Lists

Create up to 20 separate group lists, each with up to 20 customers.

1. Press and hold  to access your voicemail. (If your voicemail box contains any new or saved messages, press  to access the main voicemail menu.)
2. Press  to change your Personal Options, following the system prompts.
3. Press  for Administrative Options.
4. Press  for Group Distribution Lists.
5. Follow the voice prompts to create, edit, rename, or delete group lists.


Callback

Return a call after listening to a message without disconnecting from voicemail.

- ▶ Press  after listening to a message. (Once the call is complete, you're returned to the voicemail main menu.)


Voicemail-to-Voicemail Message

Record and send a voice message to other Qwest Voicemail users.

1. From the main voicemail menu, press  to send a message.
2. Follow the voice prompts to enter the phone number.
3. Follow the voice prompts to record and send your voice message.


Voicemail-to-Voicemail Message Reply

Reply to a voice message received from any other Qwest Voicemail user.

1. After listening to a voice message, press  .
2. Follow the voice prompts to record and send your reply.




Voicemail-to-Voicemail Message Forwarding

Forward a voice message, except those marked “Private,” to other Qwest Voicemail users.

1. After listening to a message, press  .
2. Follow the voice prompts to enter the phone number.
3. Follow the voice prompts to record your introduction and forward the voice message.



Voicemail-to-Voicemail Receipt Request

Receive confirmation that your voice message has been listened to when you send, forward, or reply to other Qwest users.

1. After you have recorded a message, press  to indicate you are satisfied with the message you recorded.
2. Press  to mark receipt requested.
3. Press  to send your voicemail message.




Continue Recording

When leaving a voice message, you can choose to continue recording even after you've stopped.

- ▶ Before pressing  to indicate that you are satisfied with the message you recorded, press  to continue recording.

Extended Absence Greeting






When your phone is turned off or you are off the network provided to you for an extended period, this greeting can be played instead of your normal personal greeting.

1. From the main voicemail menu, press  for Personal Options.
2. Press  for Greetings.
3. Press  to record an Extended Absence Greeting.

Clearing the Message Icon

Your phone may temporarily continue to display the message icon after you have checked your voice and text messages.

To clear the icon from the display screen:

1. Press   for **Messaging**.
2. Press  for **Voicemail**.
3. Press  for **Clear Envelope**.
4. Press the navigation key up to select **Yes** and press .

Vicemail Menu Key





Following the prompts on the voicemail system, you can use your keypad to navigate through the voicemail menu. The following list outlines your phone's voicemail menu structure.

- 1 Listen
 - 1 Envelope Information
 - 2 ABC Reply
 - 3 DEF Advance 8 Seconds
 - 4 GHI Replay
 - 5 JKL Rewind
 - 6 MNO Forward Message
 - 7 PQRS Erase
 - 8 TUV Callback
 - 9 WXYZ Save
 - 0 Next Options
- 2 ABC Send a Message
- 3 DEF Personal Options
 - 1 Notification Options
 - 1 Phone Notification
 - 2 ABC Numeric Paging to a Wireless Phone
 - * End Return to Personal Options Menu
 - 2 ABC Administrative Options
 - 1 Skip pass code
 - 2 ABC Autoplay
 - 3 DEF Message Date & Time On/Off
 - 4 GHI Change pass code
 - 5 JKL Group Distribution List
 - * End Return to Personal Options Menu
 - 3 DEF Greetings
 - 1 Personal Greetings
 - 2 ABC Name Announcement
 - 3 DEF Extended Absence Greeting
 - * End Return to Personal Options Menu
 - 4 GHI Expert Mode (On/Off)
- 8 TUV Place a Call
- * End Disconnect

Using Caller ID

Caller ID allows people to identify a caller before answering the phone by displaying the number of the incoming call. If you do not want your number displayed when you make a call, just follow these easy steps.

To block your phone number from being displayed for a specific outgoing call:


1. Press   .
2. Enter the number you want to call.
3. Press .

To permanently block your number, call Qwest Wireless™ Repair at 1-888-879-0611.

Responding to Call Waiting

When you're on a call, Call Waiting alerts you of incoming calls by sounding two beeps. Your phone's screen informs you that another call is coming in and displays the caller's phone number (if it is available and you are in digital mode).

To respond to an incoming call while you're on a call:

- ▶ Press . (This puts the first caller on hold and answers the second call.)

To switch back to the first caller:

- ▶ Press  again.






Tip:

For those calls where you don't want to be interrupted, you can temporarily disable Call Waiting by pressing ***70** before placing your call. Call Waiting is automatically reactivated once you end the call.

Making a Three-Way Call

With Three-Way Calling, you can talk to two people at the same time. When using this feature, the normal airtime rates will be charged for each of the two calls.

To make a Three-Way Call:

1. Enter a number you wish to call and press .
2. Once you have established the connection, press   for **3-Way Call**.
3. Dial the second number and press .
4. When you're connected to the second party, press  again to begin your three-way call.

If one of the people you called hangs up during your call, you and the remaining caller stay connected. If you initiated the call and are the first to hang up, all three callers are disconnected.





Tip: You can also begin a Three-Way Call by displaying a phone number stored in your Phone Book, Call History, or Messaging. To call the third party, press **TALK**.

Note: Call Waiting and Three-Way Calling are not available while roaming off the network provided to you.






Using Call Forwarding

Call Forwarding lets you forward all your incoming calls to another phone number – even when your phone is turned off. You can continue to make calls from your phone when Call Forwarding is activated.

To activate Call Forwarding:

1. Press    .
2. Enter the area code and phone number to which your future calls should be forwarded.
3. Press  . (You will see a message and hear a tone to confirm the activation of Call Forwarding.)

To deactivate Call Forwarding:

1. Press     .
2. Press  . (You will see a message and hear a tone to confirm the deactivation.)

Note: You are charged a higher rate for calls you have forwarded.

Sprint PCS VisionSM

In This Section

- ◆ Getting Started With Vision
 - ◆ Understanding Messaging
 - ◆ Using SMS Text Messaging
 - ◆ Downloading Content
 - ◆ Accessing Games
 - ◆ Accessing Ringers
 - ◆ Accessing Screen Savers
 - ◆ Exploring the Web
 - ◆ Sprint PCS Vision FAQs
-

Sprint PCS VisionSM brings you clarity you can see and hear with advanced multimedia services. These features, including text messaging, games, downloadable ringers and screen savers, and Web access, are easy to learn and use. The rich, colorful graphic experience is visually comparable to your home or office computer. Clearly, it's a whole new way to look at wireless.

This section introduces these advanced services and walks you through the necessary steps to start taking advantage of Sprint PCS Vision.

Getting Started With Sprint PCS Vision

With your SPH-a680 by Samsung and wireless service from Qwest, you are ready to start enjoying the advantages of Sprint PCS Vision. This section will help you learn the basics of using your Sprint PCS Vision services, including managing your User Name, launching a Vision connection, and navigating the Web with your phone.

Your User Name

When you buy a compatible phone and sign up for service, you're automatically assigned a User Name. A User Name is typically your 10-digit wireless phone number, followed by "@qwest.sprintpcs.com." For example, if your phone number is 555-123-4567, your User Name will be 5551234567@qwest.sprintpcs.com.

When you use Sprint PCS Vision services, your User Name is submitted to identify you to the network. The User Name is also useful as a way to personalize Web services, and as an online virtual identity.

Your User Name will be automatically programmed into your phone. You don't have to enter it.

Finding Your User Name

If you aren't sure what your Sprint PCS Vision User Name is, you can easily find it on your phone.



To find your User Name:

- ▶ From standby mode, press . (Your User Name appears in the Phone Info listing in the Settings menu.)

Note: To access the phone's main menu, press **(Menu)** from standby mode. Menu items may be selected by highlighting them with the navigation key and pressing **OK**, or you can press the number corresponding to the menu item on your keypad.

Launching a Sprint PCS Vision Connection

To launch a Sprint PCS Vision connection:

1. Press  for **Main Menu**.
2. Press  for **Web**. (Your connection will launch and the Sprint PCS Vision home page will display.)

The Sprint PCS Vision Home Page








While connecting, the following will appear on the screen: **Internet - Connecting...**

If you had a previous Sprint PCS Vision connection, the last page you visited (for example, Messaging or ESPN Top News) will display when you launch your browser. When this occurs, you may not see the “Connecting...” message when you launch the session. Though the browser is open, you are not currently in an active data session - that is, no data is being sent or received. As soon as you navigate to another page, the active session will launch and you will see the “Connecting...” message.

Net Guard

When you first connect to the Web, the Net Guard will appear to confirm that you want to connect. This feature helps you avoid accidental connections. You can disable the Net Guard in the future by selecting **Always Auto-Connect** when the Net Guard is displayed.




To change your Net Guard settings:

1. Press   for **Settings**.
2. Press  for **PCS Vision**.
3. Press  for **Net Guard**.
4. Press the navigation key up or down to select **On** or **Off**.
5. Press  to **Save**.

Note: When enabled, the Net Guard appears only once per session. The Net Guard does not appear if the phone is merely re-connecting due to a time-out.

Sprint PCS Vision Connection Status and Indicators

Your phone's display lets you know the current status of your connection through indicators which appear at the top of the screen. The following symbols are used:



-  Your Sprint PCS Vision connection is active (data is being transferred); the transmit/receive symbol will blink to indicate data transmission. Incoming voice calls go directly to voicemail; outgoing voice calls can be made, but the connection will terminate.
-  Your Sprint PCS Vision connection is dormant (no data is being sent or received). Though not currently active, when dormant the phone can restart an active connection quickly; voice calls can be made and received.
-  Your phone is not currently able to access Sprint PCS Vision service features.

If no indicator appears, your phone does not have a current Sprint PCS Vision connection. To launch a connection, see “Launching a Sprint PCS Vision Connection” on page 138.

Navigating the Web

Navigating through menus and Websites during a Sprint PCS Vision session is easy once you've learned a few basics. Here are some tips for getting around:


Softkeys

During a Sprint PCS Vision session, the bottom line of your phone's display contains one or more softkeys. These keys are shortcut controls for navigating around the Web, and they correspond to the  and  buttons directly below the phone's display screen.

Tip:

Depending on which Websites you visit, the labels on the softkeys may change to indicate their function.

To use softkeys:

- ▶ Press the desired softkey button. (If an additional pop-up menu appears when you press the softkey button, select the menu items using your keypad [if they're numbered] or by highlighting the option and pressing .)



Scrolling

As with other parts of your phone's menu, you'll have to scroll up and down to see everything on some Websites.

To scroll line by line through Websites:

- ▶ Press the navigation key up and down.


To scroll page by page through Websites:

- ▶ Press the volume buttons on the side of the phone.

Selecting

Once you've learned how to use softkeys and scroll, you can start navigating the Web.

To select on-screen items:

- ▶ Use the navigation key to highlight the desired item, then press the desired softkey button (or press ).

Tip:

You'll find that the left softkey is used primarily for selecting items. This softkey is often labeled "OK."

If the items on a page are numbered, you can use your keypad (number keys) to select an item. (The tenth item in a numbered list may be selected by pressing the **0** key on your phone's keypad, even though the number 0 doesn't appear on the screen.)


Links, which appear as underlined text, allow you to jump to different Web pages, select special functions, or even place phone calls.


To select links:

- ▶ Highlight the link and select the appropriate softkey.

Going Back

To go back one page:

▶ Press the  key on your phone.

Note: The  key is also used for deleting text (like a BACKSPACE key) when you are entering text.

Going Home

To return to the Sprint PCS Vision home page from any other Web page:

▶ Press  .



Messaging

Understanding Messaging

Now you can send and receive text messages right from your phone. Messaging allows you to stay connected to friends, family, and co-workers 24 hours a day anywhere on the network provided to you.








Message Types

There are many types of text messaging available on your phone. These appear on your screen as Page/Text and include numeric messages (pages), Messages, and Mail.

(Voicemail provides voicemail-to-mailbox messaging. For information on using your phone's voicemail feature, see "Using Voicemail" on page 126.)

Erasing Messages

To erase messages:

1. Press   for **Messaging**.
2. Press  for **Text Messages**.
3. Press  for **Inbox**.
4. Press   and select:
 - **Erase This:** erases the selected message.
 - **Erase Read:** erases the messages that have been read and leaves any unread messages in the Inbox.
 - **Erase All:** erases all messages.
5. Press the navigation key up to select **Yes** and press .








Using SMS Text Messaging

With SMS Text Messaging, you can use a person's wireless phone number to send instant text messages from your phone to their messaging-ready phone – and they can send messages to you. When you receive a new message, you'll automatically be notified with a one-way text message.

In addition, SMS Text Messaging includes a variety of pre-set messages, such as “I'm running late, I'm on my way,” that make composing messages fast and easy. You can also customize your own pre-set messages (up to 160 characters) from your wireless phone or at www.qwestwireless.com.

Composing SMS Text Messages

To compose an SMS Text message:

1. Press   for **Messaging**.
2. Press  for **Send Message**.
3. Select **Send Text** and press .
4. Enter the mobile number or email address of the individual(s). When finished, press  for **Next**.
5. Compose your message using the keypad and press  for **Next** when finished.
6. Press  to **Send**.


Note: You can also check the Urgent option to send the message with an urgent status.

Accessing SMS Text Messages

There are two options associated with SMS Text messages that are used to configure how the message is displayed or not displayed. These options are:



- **Message and Icon** - Displays the message icon and a pop-up of the message on-screen.
- **Icon Only** - Displays only the message icon on-screen.

To read an SMS Text message:

1. Depending on the setting, the message will be displayed on-screen. If not, then you must access the message through the Messaging menu.
2. If there is a URL in the text body, left soft key will display "**Reply**". "**Go**" will appear in the sub menu.
3. Scroll to the new short mail message and press . (Unread short mail messages will be marked with an asterisk [*].)

Note: The phone number of the person who sent you a text message is displayed before the message text. If the sender is on your short list, their nickname will appear instead of their number.

To reply to an SMS Text message:





1. While the message is open, scroll down to the end of the message, highlight the **Reply** option, and press .
2. Compose your reply
 - To type a reply, highlight the **Message** box and use your keypad to type a message. Use the right softkey to select a character input mode.
3. Review your reply and press  to **Send**.

Downloading Premium Services Content

With Sprint PCS Vision and your new phone, you have access to a dynamic variety of Premium Service content, such as downloadable Games, Ringers, Screen Savers, and other applications. The basic steps required to access and download Premium Service content are outlined below.

Accessing the Download Menus

To access the Sprint PCS Vision download menus:

1. Press   for **Downloads**.
2. Select the type of file you wish to download (**Games**, **Ringers**, **Screen Savers**, or **Applications**) and press .
3. Select **Get New** and press . (The browser will launch and take you to the corresponding download menu.)

To access the Sprint PCS Vision download menus from the Web browser:


1. From the Sprint PCS Vision home page, select **Downloads**.
2. Select **Games**, **Ringers**, **Screen Savers**, or **Applications** to go to the corresponding download menu. (For more information on navigating the Web, see “Navigating the Web” on page 140.)

Selecting an Item to Download

You can search for available items to download in a number of ways:

- **Featured** displays a rotating selection of featured items.
- **Browse Category** allows you to narrow your search to a general category, such as Movie/TV Themes for Ringers or College Logos for Screen Savers. (There may be several pages of available content in a list. Select **Next 9** to view additional items.)
- **Search** allows you to use your keypad to enter search criteria to locate an item. You may enter an entire word or title or perform a partial-word search (for example, entering “goo” returns “Good Ol’ Boy,” “The Good, the Bad, and the Ugly,” and “Goofy - Club”).

Downloading an Item

Once you’ve selected an item you wish to download, highlight it and press  or select **OK** (left softkey). You will see a summary page for the item including its title, the vendor, the download detail, the file size, and the cost. Links allow you to view the **License Details** page, which outlines the price, license type, and length of license for the download, and the **Terms of Use** page, which details the Premium Services Terms of Use and your responsibility for payment.

To download a selected item:


1. From the information page, select **Buy** to purchase the item, or **Get It** if the item is free. (If you have not previously purchased an item, you will be prompted to create your purchasing profile.)
2. Confirm your purchase and the charge (if applicable) by reviewing the **Confirmation** screen. (You will be informed that the downloaded item has been stored in **My Content Manager**.)
3. Select **Download** to initiate the download of the item. (You will see a series of browser screens, ending with the Download screen, which lists the item name, vendor, version, size, and type.)

4. Select **Next** (right softkey) to download the item. (You will see another series of screens detailing the download initiation, progress [in kilobytes], and saving process. When the **Completed** screen appears, the item has been successfully downloaded to your phone.)
5. Select **Use** (left softkey) to assign the downloaded item (or to play, in the case of a game).

- or -

Select **Shop** (right softkey) to look for other items to download.

- or -

Press  to quit the browser and return to standby mode.



Games





Accessing Games

You can play a variety of entertaining and graphically-rich games on your phone. New games are easy to download and play.

Tip: For complete instructions on downloading, see “Downloading Premium Services Content” on page 146.

Downloading Games

To download an available game to your phone:





1. Press   for **Downloads**.
2. Highlight **Games** and press .
3. Highlight **Get New** and press . (The browser will launch and take you to the Games download menu.)
4. Use your navigation key to highlight and select a game you wish to download. (For more information on navigating the Web, see “Navigating the Web” on page 140.)
5. Select **Buy** from the item information page. (A confirmation page will notify you that the Game has been purchased and is stored in **My Content Manager**).

Note: If you have not previously purchased an item, you will be prompted to create your purchasing profile.




6. To download the game, select **Download**.
7. From the Download screen, select **Next** (right softkey) to download the game. (When the Completed screen appears, the game has been successfully downloaded to your phone.)

Playing Games

To play a downloaded game on your phone:

1. Press   for **Downloads**.
2. Highlight **Games** and press .
3. Select the game you wish to play.
4. Select **Yes** () if a prompt displays the days remaining on the game license and asks if you want to continue.
5. Follow the onscreen instructions to play the game.

To quit a game:

1. When you are finished playing, select **Exit** (or **Quit**) or press . (A prompt will display: “Do you want to exit?”)
2. Select **Exit** () to exit.
– or –
Select **Resume** () to cancel.







Game Pad

The optional Game Pad accessory allows you to insert your phone into a convenient handheld gaming device to control the action of downloaded games. Large buttons and navigation controls allow you to navigate easily through the phone’s menu system. When your phone is inserted correctly into the Game Pad, a “Digital Game Pad is Attached” message is displayed on-screen.

Get Device

The Get Device setting keeps the Game Pad synchronized with your phone. If you experience problems while playing a game, the phone and Game Pad can be re-synchronized by accessing this option.

To access:












1. With the phone plugged into the Game Pad, press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Game Pad**.
4. Press  for **Get Device**.
5. Press  to Return and complete the re-synchronization.

Key Re-mapping

You can also re-map the keys to allow easier game play.

Re-mapping the keys allows you to customize how the game pad operates when a specific button is pressed.

To re-map:

1. Press   for **Settings**.
2. Press  for **Others**.
3. Press  for **Game Pad**.
4. Press  for **Key Remap**.
5. Press  for **Cursor Key**,  for **Fire Key**, or  for **Other Key**.
6. Press the navigation key up or down to highlight the desired key option.
7. Press  to view all the options associated with that key.
8. Press the navigation key up or down to highlight the desired key change.
9. Press  to **Save**.
10. Press  to exit.







Accessing Ringers

You can personalize your phone by downloading and assigning different ringers to numbers in your address book.

Tip: For complete instructions on downloading, see “Downloading Premium Services Content” on page 146.

Downloading Ringers

To download an available ringer to your phone:

1. Press   for **Downloads**.
2. Highlight **Ringers** and press .
3. Highlight **Get New** and press . (The browser will launch and take you to the Ringers download menu.)
4. Use your navigation key to highlight and select a ringer you wish to download. (For more information on navigating the Web, see “Navigating the Web” on page 140.)
5. From the item information page, select **Buy**. (A confirmation page will notify you that the ringer has been purchased and is stored in **My Content Manager**.)












Note: If you have not previously purchased an item, you will be prompted to create your purchasing profile.

6. To download the ringer, select **Download**.
7. From the Download screen, select **Next** (right softkey) to download the ringer. (When the Completed screen appears, the ringer has been successfully downloaded to your phone.)

Assigning Downloaded Ringers

You can assign downloaded ringers directly from the Downloads menu or through your phone's Settings menu.

To assign a downloaded ringer from the Downloads menu:

1. Press   for **Downloads**.
2. Highlight **Ringers** and press .
3. Highlight a ringer and press  to play the ringer. (Select **Stop** [left softkey] to stop the playback.)
4. Press  to return to the **Ringers** menu.
5. Press   for **Set as**.
6. Press  for **Voice Calls**.
7. Press  for **With Caller ID** or  for **No Caller ID**.
8. Press  to exit.

To assign a downloaded ringer from the Settings menu:

- ▶ See “Selecting Ringer Types for Voice Calls” on page 32.
 - or –
- ▶ See “Selecting Ringer Types for Messages” on page 33.

Note: You may assign a ringer to more than one type of call.

Purchasing Ringers

You can purchase ringers directly from your phone by following the instructions on page 146.



Screen Savers





Accessing Screen Savers

Download unique images to use as screen savers – or make it easy to tell who's calling by assigning specific images to numbers in your address book.

Tip: For complete instructions on downloading, see “Downloading Premium Services Content” on page 146.

Downloading Screen Savers

To download an available Screen Saver to your phone:

1. Press   for **Downloads**.
2. Highlight **Screen Savers** and press .
3. Highlight **Get New** and press . (The browser will launch and take you to the Screen Savers download menu.)
4. Use your navigation key to highlight and select a Screen Saver you wish to download. (For more information on navigating the Web, see “Navigating the Web” on page 140.)
5. From the item information page, select **Buy**. (A confirmation page will notify you that the Screen Saver has been purchased and is stored in **My Content Manager**.)

Note: If you have not previously purchased an item, you will be prompted to create your purchasing profile.










6. To download the Screen Saver, select **Download**.
7. From the Download screen, select **Next** (right softkey) to download the Screen Saver. (When the Completed screen appears, the Screen Saver has been successfully downloaded to your phone.)

Note: You may store a limited number of downloaded Screen Savers on your phone, depending on the file sizes. Additional downloads will be stored in **My Content Manager**.

Assigning Downloaded Screen Savers

Downloaded Screen Savers may be assigned directly from the Downloads menu or through the Settings menu.

To assign a downloaded Screen Saver from the Downloads menu:

1. Press   for **Downloads**.
2. Highlight **Screen Savers** and press .
3. Highlight a Screen Saver and press .
4. Press  to return to the **Screen Savers** menu.
5. Press   for **Set as**.
6. Press  for **Screen Saver**.
7. Press  to exit.

To assign a downloaded Screen Saver from the Settings menu:

- ▶ See “Changing the Display Screen” on page 39.

Purchasing Screen Savers

You can purchase Screen Savers directly from your phone by following the instructions on page 146.



Exploring the Web

With Web access on your phone, you can browse full-color graphic versions of your favorite Websites, making it easier than ever to stay informed while on the go. Follow sports scores and breaking news and weather and shop on your phone anywhere on the network provided to you.

In addition to the features already covered in this section, the Sprint PCS Vision Home page offers access to these colorful, graphically rich Web categories. Many sites are available under more than one menu – choose the one that's most convenient for you.

- **News.** Get up-to-the-minute news regarding finance, business, sports, and entertainment at sites like CNNtoGo, Bloomberg, USA Today, and Forbes.
- **Weather.** Access The Weather Channel to get current weather conditions and forecasts.
- **Entertainment.** Get the latest buzz on your favorite stars as well as movie and music reviews at Websites like E! Online, Pocket BoxOffice™, and TastNtalk.
- **Sports.** Enjoy current news, statistics, and sports scores, as well as updates of events in progress at ESPN.com and other sports sites.
- **Finance.** Use Websites like Bloomberg, Fidelity, and Forbes to get stock quotes, make trades, and check your bank account online.
- **Travel.** Access flight information and make dining arrangements from travel Websites like Saber and Fodors.com.
- **Shopping.** Browse or purchase from popular shopping Websites like Amazon.com or Edmunds.
- **Tools.** Use tools like Switchboard to access yellow pages, white pages – even reverse phone number look-up or use Google to search for other Websites or images.
- **Search.** Use Google to search keywords, articles, and even images.

Using the Browser Menu




Navigating the Web from your phone using the Sprint PCS Vision home page is easy once you get the hang of it. For details on how to navigate the Web, select menu items, and more, see “Navigating the Web” on page 140.

Although the Sprint PCS Vision home page offers a broad and convenient array of sites and services for you to browse, not all sites are represented, and certain functions, such as going directly to specific Websites, are not available. For these and other functions, you will need to use the browser menu. The browser menu offers additional functionality to expand your use of the Web on your phone.

Opening the Browser Menu

The browser menu may be opened anytime you have an active Sprint PCS Vision session, from any page you are viewing.



To open the browser menu:

1. Press   to launch the browser.
2. Press  to display the following options:
 - **Home:** Returns the browser to the Sprint PCS Vision home page.
 - **Mark this page:** Creates a new bookmark for the current page.
 - **View Bookmarks:** Allows you to view and access bookmarked sites and bookmark new sites.
 - **Search:** Launches a Google search.
 - **History:** Displays the 20 pages visited by the web browser.
 - **Go to URL:** Allows you to navigate directly to a Website by entering its URL (Website address).
 - **Show URL:** Displays the URL (Website address) of the site you're currently viewing.
 - **Refresh this page:** Reloads the current Web page.
 - **About Browser:** Displays technical information about the browser, its version, and the encryption version, and provides links to Certificate Information for the various components.
 - **Restart Browser:** Restarts the browser application.
 - **Preferences:** Displays the browser preferences.

Creating a Bookmark

Bookmarks allow you to store the address of your favorite Websites for easy access at a later time.

To create a bookmark:

1. Go to the Web page you want to mark.
2. Press  to access the browser menu.
3. Select **Mark this page** ().
4. Use your keypad to edit the bookmark title and URL (if necessary) and select **Save** to save the bookmark.




Note:

Bookmarking a page does not store the page contents, just its address.

Some pages cannot be bookmarked. Whether a particular Web page may be marked is controlled by its creator.



Accessing a Bookmark

To access a bookmark:

1. Access the browser menu by pressing .
2. Select **View Bookmarks** ().
3. Highlight the bookmark you'd like to access and press  to go to the Website.




Deleting a Bookmark

To delete a bookmark:

1. Access the **View** menu as outlined above in steps 1-2.
2. Press  and select **Delete**.
3. Press the navigation key up to select **Yes** and press  to delete.

Going to a Specific Website



To go to a particular Website by entering a URL (Website address):

1. Press .
2. Select **Go to URL** ().
3. Use your keypad to enter the URL of the Website you wish to go to and press .

Note: Not all Websites are viewable on your phone.

Reloading a Web Page


To reload (refresh) a Web page:

1. Press .
2. Select **Refresh this page** ().

Restarting the Web Browser


If the Web browser appears to be malfunctioning or stops responding, you can usually fix the problem by simply restarting the browser.

To restart the Web browser:

1. Press .
2. Select **Restart Browser** (option 11).

Sprint PCS Vision FAQs


How will I know when my phone is ready for Sprint PCS Vision service?

Your User Name (for example, 5551234567@qwest.sprintpcs.com) will display when you press .

How do I sign-in for the first time?

You are automatically signed in to access Sprint PCS Vision services when you turn on your phone.


How do I know when my phone is connected to Sprint PCS Vision services?

Your phone automatically connects when Sprint PCS Vision service is used or an incoming message arrives. Your phone will also display the  icon. (Connecting takes about 10-12 seconds.)

Can I make calls and use Sprint PCS Vision services at the same time?

You cannot use voice and Sprint PCS Vision services simultaneously. If you receive a call while Sprint PCS Vision service is active, the call will be forwarded to voicemail. You can place an outgoing call anytime, but it will interrupt any in-progress Sprint PCS Vision session.


When is my data connection active?

Your connection is active when data is being transferred. Outgoing calls are allowed; incoming calls go directly to voicemail. When active, the  indicator flashes on your phone's display screen.

When is my data connection dormant?

If no data is received for 10 seconds, the connection goes dormant. When the connection is dormant, voice calls are allowed. (The connection may become active again quickly.) If no data is received for an extended period of time, the connection will terminate.

Can I sign out of data services?

You can sign out without turning off your phone; however you will not be able to browse the Web or use other Sprint PCS Vision services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may sign in again at any time. To sign out, go to  for **Disable Vision**.

Safety Guidelines and Warranty Information

Safety

In This Section

- ◆ **Getting the Most Out of Your Reception**
 - ◆ **Maintaining Safe Use of and Access to Your Phone**
 - ◆ **Caring for the Battery**
 - ◆ **Acknowledging Special Precautions and the FCC Notice**
 - ◆ **Consumer Information on Wireless Phones**
 - ◆ **Owner's Record**
 - ◆ **User's Guide Proprietary Notice**
-

Part of getting the most out of your new wireless phone is learning how the phone works and how to care for it. This section outlines performance and safety guidelines that help you understand the basic features of your phone's operation.

Getting the Most Out of Your Reception

Keeping Tabs on Signal Strength

The quality of each call you make or receive depends on the signal strength in your area. Your phone informs you of the current signal strength by displaying a number of bars next to the signal strength icon. The more bars displayed, the stronger the signal. If you're inside a building, being near a window may give you better reception.

Understanding the Power Save Feature

If your phone is unable to find a signal after 15 minutes of searching, a Power Save feature is automatically activated. If your phone is active, it periodically rechecks service availability; you can also check it yourself by pressing any key. Anytime the Power Save feature is activated, a message is displayed on the screen. When a signal is found, your phone returns to standby mode.

Understanding How Your Phone Operates

Your phone is basically a radio transmitter and receiver. When it's turned on, it receives and transmits radiofrequency (RF) signals. When you use your phone, the system handling your call controls the power level. This power can range from 0.006 watts to 0.2 watts in digital mode.

Knowing Radiofrequency Safety

The design of your phone complies with updated NCRP standards described below.

In 1991-92, the Institute of Electrical and Electronics Engineers (IEEE) and the American National Standards Institute (ANSI) joined in updating ANSI's 1982 standard for safety levels with respect to human exposure to RF signals. More than 120 scientists, engineers and physicians from universities, government health agencies and industries developed this updated standard after reviewing the available body of research. In 1993, the Federal Communications Commission (FCC) adopted this updated standard in a regulation. In August 1996, the FCC adopted hybrid standard consisting of the existing ANSI/IEEE standard and the guidelines published by the National Council of Radiation Protection and Measurements (NCRP).

Maintaining Your Phone's Peak Performance

There are several simple guidelines to operating your phone properly and maintaining safe, satisfactory service.

- Hold the phone with the antenna raised, fully-extended, and over your shoulder.
- Try not to hold, bend, or twist the phone's antenna.
- Don't use the phone if the antenna is damaged.
- Speak directly into the mouthpiece.
- Avoid exposing your phone and accessories to rain or liquid spills. If your phone does get wet, immediately turn the power off and remove the battery.

Note: For the best care of your phone, only authorized personnel should service your phone and accessories. Faulty service may void the warranty.

Maintaining Safe Use of and Access to Your Phone

FAILURE TO FOLLOW THE INSTRUCTIONS OUTLINED MAY LEAD TO SERIOUS PERSONAL INJURY AND POSSIBLE PROPERTY DAMAGE

Using Your Phone While Driving

Talking on your phone while driving (or operating the phone without a hands-free device) is prohibited in some jurisdictions. Laws vary as to specific restrictions. Remember that safety always comes first.

When using your phone in the car:

- Get to know your phone and its features, such as speed dial and redial.
- When available, use a hands-free device.
- Position your phone within easy reach.
- Let the person you are speaking to know you are driving; if necessary, suspend the call in heavy traffic or hazardous weather conditions.
- Do not take notes or look up phone numbers while driving.
- Dial sensibly and assess the traffic; if possible, place calls when stationary or before pulling into traffic.
- Do not engage in stressful or emotional conversations that may divert your attention from the road.
- Dial 911 to report serious emergencies. It's free from your wireless phone.
- Use your phone to help others in emergencies.
- Call roadside assistance or a special non-emergency wireless number when necessary.

Tip:

To purchase an optional hands-free car kit, call Qwest Wireless™ Repair at 888-879-0611.

Following Safety Guidelines

To operate your phone safely and efficiently, always follow any special regulations in a given area. Turn your phone off in areas where use is forbidden or when it may cause interference or danger.

Using Your Phone Near Other Electronic Devices

Most modern electronic equipment is shielded from radiofrequency (RF) signals. However, RF signals from wireless phones may affect inadequately shielded electronic equipment.

RF signals may affect improperly installed or inadequately shielded electronic operating systems and/or entertainment systems in motor vehicles. Check with the manufacturer or their representative to determine if these systems are adequately shielded from external RF signals. Also check with the manufacturer regarding any equipment that has been added to your vehicle.

Consult the manufacturer of any personal medical devices, such as pacemakers and hearing aids, to determine if they are adequately shielded from external RF signals.

Note: Always turn off the phone in health care facilities and request permission before using the phone near medical equipment.

Turning Off Your Phone Before Flying

Turn off your phone before boarding any aircraft. To prevent possible interference with aircraft systems, the U.S. Federal Aviation Administration (FAA) regulations require you to have permission from a crew member to use your phone while the plane is on the ground. To prevent any risk of interference, FCC regulations prohibit using your phone while the plane is in the air.

Turning Off Your Phone in Dangerous Areas

To avoid interfering with blasting operations, turn your phone off when in a blasting area or in other areas with signs indicating two-way radios should be turned off. Construction crews often use remote-control RF devices to set off explosives.

Turn your phone off when you're in any area that has a potentially explosive atmosphere. Although it's rare, your phone and accessories could generate sparks. Sparks can cause an explosion or fire, resulting in bodily injury or even death. These areas are often, but not always, clearly marked. They include:

- Fueling areas such as gas stations.
- Below deck on boats.
- Fuel or chemical transfer or storage facilities.
- Areas where the air contains chemicals or particles such as grain, dust, or metal powders.
- Any other area where you would normally be advised to turn off your vehicle's engine.

Note: Never transport or store flammable gas, liquid, or explosives in the compartment of your vehicle that contains your phone or accessories.

Restricting Children's Access to your Phone

Your wireless phone is not a toy. Children should not be allowed to play with it because they could hurt themselves and others, damage the phone or make calls that increase your phone bill.

Caring for the Battery

Protecting Your Battery

The guidelines listed below help you get the most out of your battery's performance.

- Use only Qwest-approved batteries and desktop chargers. These chargers are designed to maximize battery life. Using other batteries or chargers voids your warranty and may cause damage.
- In order to avoid damage, charge the battery only in temperatures that range from 32° F to 113° F (0° C to 45° C).
- Don't use the battery charger in direct sunlight or in high humidity areas, such as the bathroom.
- Never dispose of the battery by incineration.
- Keep the metal contacts on top of the battery clean.
- Don't attempt to disassemble or short-circuit the battery.
- The battery may need recharging if it has not been used for a long period of time.
- It's best to replace the battery when it no longer provides acceptable performance. It can be recharged hundreds of times before it needs replacing.
- Don't store the battery in high temperature areas for long periods of time. It's best to follow these storage rules:

Less than one month:

4° F to 140° F (-20° C to 60° C)

More than one month:

4° F to 113° F (-20° C to 45° C)

Disposal of Lithium Ion (Lilon) Batteries

For safe disposal options of your Lilon batteries, contact your service provider for the nearest authorized disposal site.

Special Note: Be sure to dispose of your battery properly. In some areas, the disposal of batteries in household or business trash may be prohibited.

Note: For safety, do not handle a damaged or leaking Lilon battery.

Acknowledging Special Precautions and the FCC Notice

FCC Notice

This phone may cause TV or radio interference if used in close proximity to receiving equipment. The FCC can require you to stop using the phone if such interference cannot be eliminated.

Vehicles using liquefied petroleum gas (propane or butane) must comply with the National Fire Protection Standard (NFPA-58). For a copy of this standard, contact the National Fire Protections Association, One Batterymarch Park, Quincy, MA 02269, Attn.: Publication Sales Division.

Cautions

Any changes or modifications to your phone not expressly approved in this document could void your warranty for this equipment and void your authority to operate this equipment. Only use approved batteries, antennas and chargers. The use of any unauthorized accessories may be dangerous and void the phone warranty if said accessories cause damage or a defect to the phone.

Although your phone is quite sturdy, it is a complex piece of equipment and can be broken. Avoid dropping, hitting, bending or sitting on it.

Body-Worn Operation

To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use the Qwest supplied or approved carrying case, holster or other body-worn accessory. If you do not use a body-worn accessory, ensure that the antenna is at least 7/16 inch (1.5 centimeters) from your body when transmitting. Use of non-Qwest approved accessories may violate FCC RF exposure guidelines.

For more information about RF exposure, visit the FCC Website at www.fcc.gov.

Specific Absorption Rates (SAR) for Wireless Phones

The SAR is a value that corresponds to the relative amount of RF energy absorbed in the head of a user of a wireless handset.

The SAR value of a phone is the result of an extensive testing, measuring and calculation process. It does not represent how much RF the phone emits. All phone models are tested at their highest value in strict laboratory settings. But when in operation, the SAR of a phone can be substantially less than the level reported to the FCC. This is because of a variety of factors including its proximity to a base station antenna, phone design and other factors. What is important to remember is that each phone meets strict federal guidelines. Variations in SARs do not represent a variation in safety.

All phones must meet the federal standard, which incorporates a substantial margin of safety. As stated above, variations in SAR values between different model phones do not mean variations in safety. SAR values at or below the federal standard of 1.6 W/kg are considered safe for use by the public.

The highest reported SAR values of the SPH-a680 are:

AMPS mode (Part 22):

Head: 1.140 W/kg; Body-worn: 1.300 W/kg

PCS mode (Part 24):

Head: 1.200 W/kg; Body-worn: 0.972 W/kg

FCC Radiofrequency Emission

This phone meets the FCC Radiofrequency Emission Guidelines.

FCC ID number: **A3LSPHA680**. More information on the phone's SAR can be found from the following FCC Website: <http://www.fcc.gov/oet/fccid>.

Consumer Information on Wireless Phones

(The following information comes from a consumer information Website jointly sponsored by the U.S. Food and Drug Administration (FDA) and the Federal Communications Commission (FCC), entitled “Cell Phone Facts: Consumer Information on Wireless Phones.” The information reproduced herein is dated July 29, 2003. For further updates, please visit the Website: <http://www.fda.gov/cellphones/qa.html>.)

What is radiofrequency energy (RF)?

Radiofrequency (RF) energy is another name for radio waves. It is one form of electromagnetic energy that makes up the electromagnetic spectrum. Some of the other forms of energy in the electromagnetic spectrum are gamma rays, x-rays and light. Electromagnetic energy (or electromagnetic radiation) consists of waves of electric and magnetic energy moving together (radiating) through space. The area where these waves are found is called an electromagnetic field.

Radio waves are created due to the movement of electrical charges in antennas. As they are created, these waves radiate away from the antenna. All electromagnetic waves travel at the speed of light. The major differences between the different types of waves are the distances covered by one cycle of the wave and the number of waves that pass a certain point during a set time period. The wavelength is the distance covered by one cycle of a wave. The frequency is the number of waves passing a given point in one second. For any electromagnetic wave, the wavelength multiplied by the frequency equals the speed of light. The frequency of an RF signal is usually expressed in units called hertz (Hz). One Hz equals one wave per second. One kilohertz (kHz) equals one thousand waves per second, one megahertz (MHz) equals one million waves per second, and one gigahertz (GHz) equals one billion waves per second.

RF energy includes waves with frequencies ranging from about 3000 waves per second (3 kHz) to 300 billion waves per second (300 GHz). Microwaves are a subset of radio waves that have frequencies ranging from around 300 million waves per second (300 MHz) to three billion waves per second (3 GHz).

How is radiofrequency energy used?

Probably the most important use of RF energy is for telecommunications. Radio and TV broadcasting, wireless phones, pagers, cordless phones, police and fire department radios, point-to-point links and satellite communications all rely on RF energy.

Other uses of RF energy include microwave ovens, radar, industrial heaters and sealers, and medical treatments. RF energy, especially at microwave frequencies, can heat water. Since most food has a high water content, microwaves can cook food quickly. Radar relies on RF energy to track cars and airplanes as well as for military applications. Industrial heaters and sealers use RF energy to mold plastic materials, glue wood products, seal leather items such as shoes and pocketbooks, and process food. Medical uses of RF energy include pacemaker monitoring and programming.

How is radiofrequency radiation measured?

RF waves and RF fields have both electrical and magnetic components. It is often convenient to express the strength of the RF field in terms of each component. For example, the unit “volts per meter” (V/m) is used to measure the electric field strength, and the unit “amperes per meter” (A/m) is used to express the magnetic field strength. Another common way to characterize an RF field is by means of the power density. Power density is defined as power per unit area. For example, power density can be expressed in terms of milliwatts (one thousandth of a watt) per square centimeter (mW/cm²) or microwatts (one millionth of a watt) per square centimeter (μW/cm²).

The quantity used to measure how much RF energy is actually absorbed by the body is called the Specific Absorption Rate or SAR. The SAR is a measure of the rate of absorption of RF energy. It is usually expressed in units of watts per kilogram (W/kg) or milliwatts per gram (mW/g).

What biological effects can be caused by RF energy?

The biological effects of radiofrequency energy should not be confused with the effects from other types of electromagnetic energy.

Very high levels of electromagnetic energy, such as is found in X-rays and gamma rays can ionize biological tissues. Ionization is a process where electrons are stripped away from their normal locations in atoms and molecules. It can permanently damage biological tissues including DNA, the genetic material. Ionization only occurs with very high levels of electromagnetic energy such as X-rays and gamma rays. Often the term radiation is used when discussing ionizing radiation (such as that associated with nuclear power plants).

The energy levels associated with radiofrequency energy, including both radio waves and microwaves, are not great enough to cause the ionization of atoms and molecules. Therefore, RF energy is a type of non-ionizing radiation. Other types of non-ionizing radiation include visible light, infrared radiation (heat) and other forms of electromagnetic radiation with relatively low frequencies.

Large amounts of RF energy can heat tissue. This can damage tissues and increase body temperatures. Two areas of the body, the eyes and the testes, are particularly vulnerable to RF heating because there is relatively little blood flow in them to carry away excess heat.

The amount of RF radiation routinely encountered by the general public is too low to produce significant heating or increased body temperature. Still, some people have questions about the possible health effects of low levels of RF energy. It is generally agreed that further research is needed to determine what effects actually occur and whether they are dangerous to people. In the meantime, standards-setting organizations and government agencies are continuing to monitor the latest scientific findings to determine whether changes in safety limits are needed to protect human health.

FDA, EPA and other US government agencies responsible for public health and safety have worked together and in connection with WHO to monitor developments and identify research needs related to RF biological effects.

What levels of RF energy are considered safe?

Various organizations and countries have developed standards for exposure to radiofrequency energy. These standards recommend safe levels of exposure for both the general public and for workers. In the United States, the FCC has used safety guidelines for RF environmental exposure since 1985.

The FCC guidelines for human exposure to RF electromagnetic fields are derived from the recommendations of two expert organizations, the National Council on Radiation Protection and Measurements (NCRP) and the Institute of Electrical and Electronics Engineers (IEEE). In both cases, the recommendations were developed by scientific and engineering experts drawn from industry, government, and academia after extensive reviews of the scientific literature related to the biological effects of RF energy.

Many countries in Europe and elsewhere use exposure guidelines developed by the International Commission on Non-Ionizing Radiation Protection (ICNIRP). The ICNIRP safety limits are generally similar to those of the NCRP and IEEE, with a few exceptions. For example, ICNIRP recommends different exposure levels in the lower and upper frequency ranges and for localized exposure from certain products such as hand-held wireless telephones. Currently, the World Health Organization is working to provide a framework for international harmonization of RF safety standards.

The NCRP, IEEE, and ICNIRP all have identified a whole-body Specific Absorption Rate (SAR) value of 4 watts per kilogram (4 W/kg) as a threshold level of exposure at which harmful biological effects may occur. Exposure guidelines in terms of field strength, power density and localized SAR were then derived from this threshold value. In addition, the NCRP, IEEE, and ICNIRP guidelines vary depending on the frequency of the RF exposure. This is due to the finding that whole-body human absorption of RF energy varies with the frequency of the RF signal. The most restrictive limits on whole-body exposure are in the frequency range of 30-300 MHz where the human body absorbs RF energy most efficiently. For products that only expose part of the body, such as wireless phones, exposure limits in terms of SAR only are specified.

The exposure limits used by the FCC are expressed in terms of SAR, electric and magnetic field strength, and power density for transmitters operating at frequencies from 300 kHz to 100 GHz. The specific values can be found in two FCC bulletins, OET Bulletins 56 and 65: <http://www.fcc.gov/oet/info/documents/bulletins/#56>; <http://www.fcc.gov/oet/info/documents/bulletins/#65>.

Why has the FCC adopted guidelines for RF exposure?

The FCC authorizes and licenses products, transmitters, and facilities that generate RF and microwave radiation. It has jurisdiction over all transmitting services in the U.S. except those specifically operated by the Federal Government. While the FCC does not have the expertise to determine radiation exposure guidelines on its own, it does have the expertise and authority to recognize and adopt technically sound standards promulgated by other expert agencies and organizations, and has done so. (Our joint efforts with the FDA in developing this website is illustrative of the kind of inter-agency efforts and consultation we engage in regarding this health and safety issue.)

Under the National Environmental Policy Act of 1969 (NEPA), the FCC has certain responsibilities to consider whether its actions will significantly affect the quality of the human environment. Therefore, FCC approval and licensing of transmitters and facilities must be evaluated for significant impact on the environment. Human exposure to RF radiation emitted by FCC-regulated transmitters is one of several factors that must be considered in such environmental evaluations. In 1996, the FCC revised its guidelines for RF exposure as a result of a multi-year proceeding and as required by the Telecommunications Act of 1996.

Radio and television broadcast stations, satellite-earth stations, experimental radio stations and certain wireless communication facilities are required to undergo routine evaluation for RF compliance when they submit an application to the FCC for construction or modification of a transmitting facility or renewal of a license. Failure to comply with the FCC's RF exposure guidelines could lead to the preparation of a formal Environmental Assessment, possible Environmental Impact Statement and eventual rejection of an application. Technical guidelines for evaluating compliance with the FCC RF safety requirements can be found in the FCC's OET Bulletin 65. <http://www.fcc.gov/oet/info/documents/bulletins/#65>.

Low-powered, intermittent, or inaccessible RF transmitters and facilities are normally excluded from the requirement for routine evaluation for RF exposure. These exclusions are based on standard calculations and measurement data indicating that a transmitting station or equipment operating under the conditions prescribed is unlikely to cause exposures in excess of the guidelines under normal conditions of use. Such exclusions are not exclusions from compliance, but, rather, exclusions from routine evaluation. The FCC's policies on RF exposure and categorical exclusion can be found in Section 1.1307(b) of the FCC's Rules and Regulations [(47 CFR 1.1307(b))].

How can I obtain the Specific Absorption Rate (SAR) value for my wireless phone?

The FCC requires that wireless phones sold in the United States demonstrate compliance with human exposure limits adopted by the FCC in 1996. The relative amount of RF energy absorbed in the head of a wireless telephone-user is given by the Specific Absorption Rate (SAR), as explained above. The FCC requires wireless phones to comply with a safety limit of 1.6 watts per kilogram (1.6 W/kg) in terms of SAR.

Information on SAR for a specific phone model can be obtained for many recently manufactured phones using the FCC identification (ID) number for that model. The FCC ID number is usually printed somewhere on the case of the phone. Sometimes it may be necessary to remove the battery pack to find the number. Once you have the ID number, go to the following Web address: www.fcc.gov/oet/fccid. On this page, you will see instructions for entering the FCC ID number. Type the FCC ID number exactly as requested (the Grantee Code is the first three characters, the Equipment Product Code is the rest of the FCC ID number). Then click on "Start Search." The "Grant of Equipment Authorization" for your telephone should appear. Read through the grant for the section on "SAR Compliance," "Certification of Compliance with FCC Rules

for RF Exposure” or similar language. This section should contain the value(s) for typical or maximum SAR for your phone.

Phones and other products authorized since June 2, 2000, should have the maximum SAR levels noted directly on the “Grant of Equipment Authorization.” For phones and products authorized between about mid-1998 and June 2000, detailed information on SAR levels is typically found in the exhibits associated with the grant. Once a grant is accessed, the exhibits can be viewed by clicking on “View Exhibit.” Grants authorized prior to 1998 are not part of the electronic database but, rather, have been documented in the form of paper records.

The FCC database does not list phones by model number. However, consumers may find SAR information from other sources as well. Some wireless phone manufacturers make SAR information available on their own Web sites. In addition, some non-government Web sites provide SARs for specific models of wireless phones. However, the FCC has not reviewed these sites and makes no guarantees of their accuracy. Finally, phones certified by the Cellular Telecommunications and Internet Association (CTIA) are required to provide SAR information to consumers in the instructional materials that come with the phones.

Do hands-free kits for wireless phones reduce risks from exposure to RF emissions?

Since there are no known risks from exposure to RF emissions from wireless phones, there is no reason to believe that hands-free kits reduce risks. Hands-free kits can be used with wireless phones for convenience and comfort. These systems reduce the absorption of RF energy in the head because the phone, which is the source of the RF emissions, will not be placed against the head. On the other hand, if the phone is mounted against the waist or other part of the body during use, then that part of the body will absorb more RF energy. Wireless phones marketed in the U.S. are required to meet safety requirements regardless of whether they are used against the head or against the body. Either configuration should result in compliance with the safety limit.

Do wireless phone accessories that claim to shield the head from RF radiation work?

Since there are no known risks from exposure to RF emissions from wireless phones, there is no reason to believe that accessories that claim to shield the head from those emissions reduce risks. Some products that claim to shield the user from RF absorption use special phone cases, while others involve nothing more than a metallic accessory attached to the phone. Studies have shown that these products generally do not work as advertised. Unlike “hand-free” kits, these so-called “shields” may interfere with proper operation of the phone. The phone may be forced to boost its power to compensate, leading to an increase in RF absorption. In February 2002, the Federal Trade Commission (FTC) charged two companies that sold devices that claimed to protect wireless phone users from radiation with making false and unsubstantiated claims. According to FTC, these defendants lacked a reasonable basis to substantiate their claim.

What are wireless telephone base stations?

Fixed antennas used for wireless telecommunications are referred to as cellular base stations, cell stations, PCS (“Personal Communications Service”) stations or telephone transmission towers. These base stations consist of antennas and electronic equipment. Because the antennas need to be high in the air, they are often located on towers, poles, water tanks, or rooftops. Typical heights for freestanding base station towers are 50-200 feet.

Some base stations use antennas that look like poles, 10 to 15 feet in length, that are referred to as “omni-directional” antennas. These types of antennas are usually found in rural areas. In urban and suburban areas, wireless providers now more commonly use panel or sector antennas for their base stations. These antennas consist of rectangular panels, about 1 by 4 feet in dimension. The antennas are usually arranged in three groups of three antennas each. One antenna in each group is used to transmit signals to wireless phones, and the other two antennas in each group are used to receive signals from wireless phones.

At any base station site, the amount of RF energy produced depends on the number of radio channels (transmitters) per antenna and the power of each transmitter. Typically, 21 channels per antenna sector are available. For a typical cell site using sector antennas, each of the three transmitting antennas could be connected to up to 21 transmitters for a total of 63 transmitters. However, it is unlikely that all of the transmitters would be transmitting at the same time. When omni-directional antennas are used, a cellular base station could theoretically use up to 96 transmitters, but this would be very unusual, and, once again, it is unlikely that all transmitters would be in operation simultaneously. Base stations used for PCS communications generally require fewer transmitters than those used for cellular radio transmissions, since PCS carriers usually have a higher density of base station antenna sites.

Are wireless telephone base stations safe?

The electromagnetic RF signals transmitted from base station antennas stations travel toward the horizon in relatively narrow paths. For example, the radiation pattern for an antenna array mounted on a tower can be likened to a thin pancake centered around the antenna system. The individual pattern for a single array of sector antennas is wedge-shaped, like a piece of pie. As with all forms of electromagnetic energy, the power decreases rapidly as one moves away from the antenna. Therefore, RF exposure on the ground is much less than exposure very close to the antenna and in the path of the transmitted radio signal. In fact, ground-level exposure from such antennas is typically thousands of times less than the exposure levels recommended as safe by expert organizations. So exposure to nearby residents would be well within safety margins.

Cellular and PCS base stations in the United States are required to comply with limits for exposure recommended by expert organizations and endorsed by government agencies responsible for health and safety. Measurements made near cellular and PCS base station antennas mounted on towers have confirmed that ground-level exposures are typically thousands of times less than the exposure limits adopted by the FCC. In fact, in order to be exposed to levels at

or near the FCC limits for cellular or PCS frequencies an individual would essentially have to remain in the main transmitted radio signal (at the height of the antenna) and within a few feet from the antenna. This is, of course, very unlikely to occur.

When cellular and PCS antennas are mounted on rooftops, RF levels on that roof or on others near by would probably be greater than those typically encountered on the ground. However, exposure levels approaching or exceeding safety guidelines should be encountered only very close to or directly in front of the antennas. In addition, for sector-type antennas, typically used for such rooftop base stations, RF levels to the side and in back of these antennas are insignificant. General guidelines on antenna installations and circumstances that might give rise to a concern about an facility's conformance with FCC regulations can be found in A Local Government Official's Guide to Transmitting Antenna RF Emission Safety: Rules, Procedures, and Practical Guidance. This Guide can be accessed at: <http://www.fcc.gov/oet/rfsafety>.

Who regulates exposure to radiation from microwave ovens, television sets and computer monitors?

The Food and Drug Administration is responsible for protecting the public from harmful radiation emissions from these consumer products.

Does the FCC routinely monitor radiofrequency radiation from antennas?

The FCC does not have the resources or the personnel to routinely monitor the emissions for all the thousands of transmitters that are subject to FCC jurisdiction. However, the FCC does have measurement instrumentation for evaluating RF levels in areas that may be accessible to the public or to workers. If there is evidence for potential non-compliance with FCC exposure guidelines for a FCC-regulated facility, staff from the FCC's Office of Engineering and Technology or the FCC Enforcement Bureau can conduct an investigation, and, if appropriate, perform actual measurements. Circumstances that could give rise to a concern about an facility's conformance with FCC regulations can be found in A Local Government Official's Guide to Transmitting Antenna RF Emission Safety: Rules, Procedures, and Practical Guidance. This Guide can be accessed at: <http://www.fcc.gov/oet/rfsafety>. Potential exposure problems should be brought to the FCC's attention by contacting the FCC RF Safety Program at: 202-418-2464 or by email: rfsafety@fcc.gov.

Does the FCC maintain a database that includes information on the location and technical parameters of all the transmitting towers it regulates?

Each of the FCC Bureaus maintains its own licensing database system for the service(s) it regulates (e.g., television, cellular service, satellite earth stations.) The FCC issues two types of licenses: site specific and market based. In the case of site specific licensed facilities, technical operating information is collected from the licensee as part of the licensing process. However, in the case of market based licensing (e.g., PCS, cellular), the licensee is granted the authority to operate a radio communications system in a geographic area using

as many facilities as are required, and the licensee is not required to provide the FCC with specific location and operating parameters of these facilities.

Information on site specific licensed facilities can be found the “General Menu Reports” (GenMen) at <http://gulfoss2.fcc.gov/cgi-bin/ws.exe/genmen/index.htm>.

The various FCC Bureaus also publish on at least a weekly basis, bulk extracts of their licensing databases. Each licensing database has its own unique file structure. These extracts consist of multiple, very large files. The FCC's Office of Engineering and Technology (OET) maintains an index to these databases at <http://www.fcc.gov/oet/info/database/fadb.html>. Entry points into the various databases include frequency, state/county, latitude/longitude, call-sign and licensee name. For further information on the Commission's existing databases, you can contact Donald Campbell at dcampbel@fcc.gov or 202-418-2405.

Can local and state governmental bodies establish limits for RF exposure?

Although some local and state governments have enacted rules and regulations about human exposure to RF energy in the past, the Telecommunications Act of 1996 requires the Federal Government to control human exposure to RF emissions. In particular, Section 704 of the Act states that, “No State or local government or instrumentality thereof may regulate the placement, construction, and modification of personal wireless service facilities on the basis of the environmental effects of radio frequency emissions to the extent that such facilities comply with the Commission's regulations concerning such emissions.” Further information on federal authority and FCC policy is available in a fact sheet from the FCC's Wireless Telecommunications Bureau at www.fcc.gov/wtb.

Do wireless phones pose a health hazard?

The available scientific evidence does not show that any health problems are associated with using wireless phones. There is no proof, however, that wireless phones are absolutely safe. Wireless phones emit low levels of radiofrequency energy (RF) in the microwave range while being used. They also emit very low levels of RF when in the stand-by mode. Whereas high levels of RF can produce health effects (by heating tissue), exposure to low level RF that does not produce heating effects causes no known adverse health effects. Many studies of low level RF exposures have not found any biological effects. Some studies have suggested that some biological effects may occur, but such findings have not been confirmed by additional research. In some cases, other researchers have had difficulty in reproducing those studies, or in determining the reasons for inconsistent results.

What is FDA's role concerning the safety of wireless phones?

Under the law, FDA does not review the safety of radiation-emitting consumer products such as wireless phones before they can be sold, as it does with new drugs or medical devices. However, the agency has authority to take action if wireless phones are shown to emit radiofrequency energy (RF) at a level that is hazardous to the user. In such a case, FDA could require the manufacturers of

wireless phones to notify users of the health hazard and to repair, replace or recall the phones so that the hazard no longer exists.

Although the existing scientific data do not justify FDA regulatory actions, FDA has urged the wireless phone industry to take a number of steps, including the following:

- Support needed research into possible biological effects of RF of the type emitted by wireless phones;
- Design wireless phones in a way that minimizes any RF exposure to the user that is not necessary for device function; and
- Cooperate in providing users of wireless phones with the best possible information on possible effects of wireless phone use on human health

FDA belongs to an interagency working group of the federal agencies that have responsibility for different aspects of RF safety to ensure coordinated efforts at the federal level. The following agencies belong to this working group:

- National Institute for Occupational Safety and Health
- Environmental Protection Agency
- Federal Communications Commission
- Occupational Safety and Health Administration
- National Telecommunications and Information Administration

The National Institutes of Health participates in some interagency working group activities, as well.

FDA shares regulatory responsibilities for wireless phones with the Federal Communications Commission (FCC). All phones that are sold in the United States must comply with FCC safety guidelines that limit RF exposure. FCC relies on FDA and other health agencies for safety questions about wireless phones.

FCC also regulates the base stations that the wireless phone networks rely upon. While these base stations operate at higher power than do the wireless phones themselves, the RF exposures that people get from these base stations are typically thousands of times lower than those they can get from wireless phones. Base stations are thus not the primary subject of the safety questions discussed in this document.

What kinds of phones are the subject of this update?

The term “wireless phone” refers here to hand-held wireless phones with built-in antennas, often called “cell,” “mobile,” or “PCS” phones. These types of wireless phones can expose the user to measurable radiofrequency energy (RF) because of the short distance between the phone and the user's head. These RF exposures are limited by Federal Communications Commission safety guidelines that were developed with the advice of FDA and other federal health and safety agencies. When the phone is located at greater distances from the user, the exposure to RF is drastically lower because a person's RF exposure decreases rapidly with increasing distance from the source. The so-called “cordless phones,” which have a base unit connected to the telephone wiring in a house, typically operate at far lower power levels, and thus produce RF exposures well within the FCC's compliance limits.

What are the results of the research done already?

The research done thus far has produced conflicting results, and many studies have suffered from flaws in their research methods. Animal experiments investigating the effects of radiofrequency energy (RF) exposures characteristic of wireless phones have yielded conflicting results that often cannot be repeated in other laboratories. A few animal studies, however, have suggested that low levels of RF could accelerate the development of cancer in laboratory animals. However, many of the studies that showed increased tumor development used animals that had been genetically engineered or treated with cancer-causing chemicals so as to be pre-disposed to develop cancer in the absence of RF exposure. Other studies exposed the animals to RF for up to 22 hours per day. These conditions are not similar to the conditions under which people use wireless phones, so we don't know with certainty what the results of such studies mean for human health.

Three large epidemiology studies have been published since December 2000. Between them, the studies investigated any possible association between the use of wireless phones and primary brain cancer, glioma, meningioma, or acoustic neuroma, tumors of the brain or salivary gland, leukemia, or other cancers. None of the studies demonstrated the existence of any harmful health effects from wireless phone RF exposures. However, none of the studies can answer questions about long-term exposures, since the average period of phone use in these studies was around three years.

What research is needed to decide whether RF exposure from wireless phones poses a health risk?

A combination of laboratory studies and epidemiological studies of people actually using wireless phones would provide some of the data that are needed. Lifetime animal exposure studies could be completed in a few years. However, very large numbers of animals would be needed to provide reliable proof of a cancer promoting effect if one exists. Epidemiological studies can provide data that is directly applicable to human populations, but 10 or more years' follow-up may be needed to provide answers about some health effects, such as cancer. This is because the interval between the time of exposure to a cancer-causing agent and the time tumors develop - if they do - may be many, many years. The interpretation of epidemiological studies is hampered by difficulties in measuring actual RF exposure during day-to-day use of wireless phones. Many factors affect this measurement, such as the angle at which the phone is held, or which model of phone is used.

What is FDA doing to find out more about the possible health effects of wireless phone RF?

FDA is working with the U.S. National Toxicology Program and with groups of investigators around the world to ensure that high priority animal studies are conducted to address important questions about the effects of exposure to radiofrequency energy (RF).

FDA has been a leading participant in the World Health Organization International Electromagnetic Fields (EMF) Project since its inception in 1996.

An influential result of this work has been the development of a detailed agenda of research needs that has driven the establishment of new research programs around the world. The Project has also helped develop a series of public information documents on EMF issues.

FDA and the Cellular Telecommunications & Internet Association (CTIA) have a formal Cooperative Research and Development Agreement (CRADA) to do research on wireless phone safety. FDA provides the scientific oversight, obtaining input from experts in government, industry, and academic organizations. CTIA-funded research is conducted through contracts to independent investigators. The initial research will include both laboratory studies and studies of wireless phone users. The CRADA will also include a broad assessment of additional research needs in the context of the latest research developments around the world.

What steps can I take to reduce my exposure to radiofrequency energy from my wireless phone?

If there is a risk from these products—and at this point we do not know that there is—it is probably very small. But if you are concerned about avoiding even potential risks, you can take a few simple steps to minimize your exposure to radiofrequency energy (RF). Since time is a key factor in how much exposure a person receives, reducing the amount of time spent using a wireless phone will reduce RF exposure.

- If you must conduct extended conversations by wireless phone every day, you could place more distance between your body and the source of the RF, since the exposure level drops off dramatically with distance. For example, you could use a headset and carry the wireless phone away from your body or use a wireless phone connected to a remote antenna.

Again, the scientific data do not demonstrate that wireless phones are harmful. But if you are concerned about the RF exposure from these products, you can use measures like those described above to reduce your RF exposure from wireless phone use.

What about children using wireless phones?

The scientific evidence does not show a danger to users of wireless phones, including children and teenagers. If you want to take steps to lower exposure to radiofrequency energy (RF), the measures described above would apply to children and teenagers using wireless phones. Reducing the time of wireless phone use and increasing the distance between the user and the RF source will reduce RF exposure.

Some groups sponsored by other national governments have advised that children be discouraged from using wireless phones at all. For example, the government in the United Kingdom distributed leaflets containing such a recommendation in December 2000. They noted that no evidence exists that using a wireless phone causes brain tumors or other ill effects. Their recommendation to limit wireless phone use by children was strictly precautionary; it was not based on scientific evidence that any health hazard exists.

What about wireless phone interference with medical equipment?

Radiofrequency energy (RF) from wireless phones can interact with some electronic devices. For this reason, FDA helped develop a detailed test method to measure electromagnetic interference (EMI) of implanted cardiac pacemakers and defibrillators from wireless telephones. This test method is now part of a standard sponsored by the Association for the Advancement of Medical Instrumentation (AAMI). The final draft, a joint effort by FDA, medical device manufacturers, and many other groups, was completed in late 2000. This standard will allow manufacturers to ensure that cardiac pacemakers and defibrillators are safe from wireless phone EMI.

FDA has tested hearing aids for interference from handheld wireless phones and helped develop a voluntary standard sponsored by the Institute of Electrical and Electronic Engineers (IEEE). This standard specifies test methods and performance requirements for hearing aids and wireless phones so that no interference occurs when a person uses a “compatible” phone and a “compatible” hearing aid at the same time. This standard was approved by the IEEE in 2000.

FDA continues to monitor the use of wireless phones for possible interactions with other medical devices. Should harmful interference be found to occur, FDA will conduct testing to assess the interference and work to resolve the problem.

Which other federal agencies have responsibilities related to potential RF health effects?

Certain agencies in the Federal Government have been involved in monitoring, researching or regulating issues related to human exposure to RF radiation. These agencies include the Food and Drug Administration (FDA), the Environmental Protection Agency (EPA), the Occupational Safety and Health Administration (OSHA), the National Institute for Occupational Safety and Health (NIOSH), the National Telecommunications and Information Administration (NTIA) and the Department of Defense (DOD).

By authority of the Radiation Control for Health and Safety Act of 1968, the Center for Devices and Radiological Health (CDRH) of the FDA develops performance standards for the emission of radiation from electronic products including X-ray equipment, other medical devices, television sets, microwave ovens, laser products and sunlamps. The CDRH established a product performance standard for microwave ovens in 1971 limiting the amount of RF leakage from ovens. However, the CDRH has not adopted performance standards for other RF-emitting products. The FDA is, however, the lead federal health agency in monitoring the latest research developments and advising other agencies with respect to the safety of RF-emitting products used by the public, such as cellular and PCS phones.

The FDA's microwave oven standard is an emission standard (as opposed to an exposure standard) that allows specific levels of microwave leakage (measured at five centimeters from the oven surface). The standard also requires ovens to have two independent interlock systems that prevent the oven from generating microwaves the moment that the latch is released or the door of the oven is

opened. The FDA has stated that ovens that meet its standards and are used according to the manufacturer's recommendations are safe for consumer and industrial use. More information is available from: www.fda.gov/cdrh.

The EPA has, in the past, considered developing federal guidelines for public exposure to RF radiation. However, EPA activities related to RF safety and health are presently limited to advisory functions. For example, the EPA now chairs an Inter-agency Radiofrequency Working Group, which coordinates RF health-related activities among the various federal agencies with health or regulatory responsibilities in this area.

OSHA is responsible for protecting workers from exposure to hazardous chemical and physical agents. In 1971, OSHA issued a protection guide for exposure of workers to RF radiation [29 CFR 1910.97]. However, this guide was later ruled to be only advisory and not mandatory. Moreover, it was based on an earlier RF exposure standard that has now been revised. At the present time, OSHA uses the IEEE and/or FCC exposure guidelines for enforcement purposes under OSHA's "general duty clause" (for more information see: <http://www.osha-slc.gov/SLTC/radiofrequencyradiation/index.html>).

NIOSH is part of the U.S. Department of Health and Human Services. It conducts research and investigations into issues related to occupational exposure to chemical and physical agents. NIOSH has, in the past, undertaken to develop RF exposure guidelines for workers, but final guidelines were never adopted by the agency. NIOSH conducts safety-related RF studies through its Physical Agents Effects Branch in Cincinnati, Ohio.

The NTIA is an agency of the U.S. Department of Commerce and is responsible for authorizing Federal Government use of the RF electromagnetic spectrum. Like the FCC, the NTIA also has NEPA responsibilities and has considered adopting guidelines for evaluating RF exposure from U.S. Government transmitters such as radar and military facilities.

The Department of Defense (DOD) has conducted research on the biological effects of RF energy for a number of years. This research is now conducted primarily at the U.S. Air Force Research Laboratory located at Brooks Air Force Base, Texas. The DOD Web site for RF biological effects information is listed with other sites in conjunction with a question on other sources of information, below.

Who funds and carries out research on the biological effects of RF energy?

Research into possible biological effects of RF energy is carried out in laboratories in the United States and around the world. In the U.S., most research has been funded by the Department of Defense, due to the extensive military use of RF equipment such as radar and high-powered radio transmitters. In addition, some federal agencies responsible for health and safety, such as the Environmental Protection Agency (EPA) and the U.S. Food and Drug Administration (FDA), have sponsored and conducted research in this area. At the present time, most of the non-military research on biological effects of RF energy in the U.S. is being funded by industry organizations. More research is being carried out overseas, particularly in Europe.

In 1996, the World Health Organization (WHO) established the International EMF Project to review the scientific literature and work towards resolution of health concerns over the use of RF technology. WHO maintains a Web site that provides extensive information on this project and about RF biological effects and research (www.who.ch/peh-emf).

FDA, EPA and other US government agencies responsible for public health and safety have worked together and in connection with WHO to monitor developments and identify research needs related to RF biological effects.

How does FCC Audit Cell Phone RF?

After FCC grants permission for a particular cellular telephone to be marketed, FCC will occasionally conduct “post-grant” testing to determine whether production versions of the phone are being produced to conform with FCC regulatory requirements. The manufacturer of a cell phone that does not meet FCC’s regulatory requirements may be required to remove the cell phone from use and to refund the purchase price or provide a replacement phone, and may be subject to civil or criminal penalties. In addition, if the cell phone presents a risk of injury to the user, FDA may also take regulatory action. The most important post-grant test, from a consumer’s perspective, is testing of the RF emissions of the phone. FCC measures the Specific Absorption Rate (SAR) of the phone, following a very rigorous testing protocol. As is true for nearly any scientific measurement, there is a possibility that the test measurement may be less than or greater than the actual RF emitted by the phone. This difference between the RF test measurement and actual RF emission is because test measurements are limited by instrument accuracy, because test measurement and actual use environments are different, and other variable factors. This inherent variability is known as “measurement uncertainty.” When FCC conducts post-grant testing of a cell phone, FCC takes into account any measurement uncertainty to when determining whether regulatory action is appropriate. This approach ensures that when FCC takes regulatory action, it will have a sound, defensible scientific basis.

FDA scientific staff reviewed the methodology used by FCC to measure cell phone RF, and agreed it is an acceptable approach, given our current understanding of the risks presented by cellular phone RF emissions. RF emissions from cellular phones have not been shown to present a risk of injury to the user when the measured SAR is less than the safety limits set by FCC (an SAR of 1.6 w/kg). Even in a case where the maximum measurement uncertainty permitted by current measurement standards was added to the maximum permissible SAR, the resulting SAR value would be well below any level known to produce an acute effect. Consequently, FCC’s approach with measurement uncertainty will not result in consumers being exposed to any known risk from the RF emitted by cellular telephones.

FDA will continue to monitor studies and literature reports concerning acute effects of cell phone RF, and concerning chronic effects of long-term exposure to cellular telephone RF (that is, the risks from using a cell phone for many years). If new information leads FDA to believe that a change to FCC’s measurement policy may be appropriate, FDA will contact FCC and both agencies will work together to develop a mutually-acceptable approach.

Owner’s Record

The model number, regulatory number and serial number are located on a nameplate inside the battery compartment. Record the serial number in the space provided below. This will be helpful if you need to contact us about your phone in the future.

Model: SPH-a680 by Samsung

Serial No.:

User’s Guide Proprietary Notice

CDMA Technology is licensed by QUALCOMM Incorporated under one or more of the following patents:

4,901,307 5,109,390 5,267,262 5,416,797
5,506,865 5,544,196 5,657,420 5,101,501
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5,490,165 5,511,073

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Manufacturer's Warranty

In This Section

◆ Manufacturer's Warranty

Your SPH-a680 by Samsung has been designed to provide you with reliable, worry-free service. If for any reason you have a problem with your equipment, please refer to this manufacturer's warranty.

Manufacturer's Warranty

STANDARD LIMITED WARRANTY

What is Covered and For How Long? SAMSUNG TELECOMMUNICATIONS AMERICA, L.P. ("SAMSUNG") warrants to the original purchaser ("Purchaser") that SAMSUNG's Phones and accessories ("Products") are free from defects in material and workmanship under normal use and service for the period commencing upon the date of purchase and continuing for the following specified period of time after that date:

Phone	1 Year
Batteries	1 Year
Leather Case/Pouch/Holster	90 Days
Game Pad	90 Days
Other Phone Accessories	1 Year

What is Not Covered? This Limited Warranty is conditioned upon proper use of Product by Purchaser. This Limited Warranty does not cover: (a) defects or damage resulting from accident, misuse, abuse, neglect, unusual physical, electrical or electromechanical stress, or modification of any part of Product, including antenna, or cosmetic damage; (b) equipment that has the serial number removed or made illegible; (c) any plastic surfaces or other externally exposed parts that are scratched or damaged due to normal use; (d) malfunctions resulting from the use of Product in conjunction with accessories, products, or ancillary/peripheral equipment not furnished or approved by SAMSUNG; (e) defects or damage from improper testing, operation, maintenance, installation, or adjustment; (f) installation, maintenance, and service of Product, or (g) Product used or purchased outside the United States or Canada. This Limited Warranty covers batteries only if battery capacity falls below 80% of rated capacity or the battery leaks, and this Limited Warranty does not cover any battery if (i) the battery has been charged by a battery charger not specified or approved by SAMSUNG for charging the battery, (ii) any of the seals on the battery are broken or show evidence of tampering, or (iii) the battery has been used in equipment other than the SAMSUNG phone for which it is specified.

What are SAMSUNG's Obligations? During the applicable warranty period, SAMSUNG will repair or replace, at SAMSUNG's sole option, without charge to Purchaser, any defective component part of Product. To obtain service under this Limited Warranty, Purchaser must return Product to an authorized phone service facility in an adequate container for shipping, accompanied by Purchaser's sales receipt or comparable substitute proof of sale showing the date of purchase, the serial number of Product and the sellers' name and address. To obtain assistance on where to deliver the Product, call Samsung Customer Care at 1-888-987-4357. Upon receipt, SAMSUNG will promptly repair or replace the defective Product. SAMSUNG may, at SAMSUNG's sole option, use rebuilt, reconditioned, or new parts or components when repairing any Product or replace Product with a rebuilt, reconditioned or new Product. Repaired/replaced leather cases, pouches and holsters will be warranted for a period of ninety (90) days. All other repaired/replaced Product will be warranted for a period equal to the remainder of the original Limited Warranty on the original Product or for 90 days, whichever is longer. All replaced parts, components, boards and equipment shall become the property of SAMSUNG. If SAMSUNG determines that any Product is not covered by this Limited Warranty, Purchaser must pay all parts, shipping, and labor charges for the repair or return of such Product.

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Index

A

- Abbreviated Dialing 26
- Activating Voice Recognition 98
- Airplane Mode 41
- Alarm Clock 93
- Answering Calls 21

B

- Backlight 39
- Battery
 - Capacity 17
 - Charging 18
 - Disposal 166
 - Installing 17
 - Removing 18

C

- Calculator 95
- Call Forwarding 135
- Call Guard 59
- Call History
 - Erasing 82
 - Making a Call From 80
 - Options 80
 - Saving a Phone Number From 81
 - Viewing 79
- Call Waiting 133
- Caller ID 133
- Camera 109–123
 - Camera Mode Options 113
 - Managing Sprint PCS Picture Mail 119
 - Sharing Sprint PCS Picture Mail 115
 - Taking Pictures 110
- Consumer Information on Wireless Phones 169

D

- Directory Assistance 5
- Display Screen Symbols 11
- Display Settings 38–40

E

- Entering Text
 - ABC Mode 29
 - Selecting a Character Input Mode 28
 - Symbols and Numbers 30
 - T9 Text Input 28
- Erasing Downloads 50
- Erasing Pictures 50

F

- FCC Notice 167

G

- Getting Started 3
- Greeting 38

I

- Introduction ii

L

- Location Settings 40
- Locking Your Phone 46

M

- Making Calls 20
- Manufacturer's Warranty 185
- Memo Pad 94
- Menus
 - Diagram 62
 - Navigation 61
 - Structure 61
 - Viewing 62
- Missed Call Notification 22

N

- Name Dial 103
- Name Lookup 105
- Navigating Menus 61
- Net Guard 52, 139

O

- Operator Services 5

P

- Phone Book
 - Adding an Entry 84

- Calling a Number From 26
- Editing Entries 85
- Erasing 49
- Finding Entries 84
- Secret Entries 87
- Phone Number
 - Displaying 19
- Phone Numbers
 - Finding 24
 - Saving 24
 - With Pauses 25
- Pictures
 - Storing 117
 - Taking 110

Q

- Qwest Services
 - Call Forwarding 135
 - Call Waiting 133
 - Caller ID 133

R

- Restricting Calls 48
- Ringer Types 32
- Ringer Types for Scheduled Alerts 33
- Roaming
 - Analog Networks 56
 - Other Digital Networks 55
 - Roam Mode 58

S

- Scheduler 90
- Screen Savers 154
- Security Menu 46
- Setting Up Your Voicemail 4
- Sharing Sprint PCS
 - Picture Mail 115
- SMS Text Messaging 144
- Special Numbers 49
- Speed Dialing 27
- Sprint PCS Picture Mail
 - Managing 119
 - Password 112
 - Sharing 115

- Sprint PCS Picture Mail Website 119
- Sprint PCS Vision 136–160
 - Downloading Items 146
 - Games 149
 - Messaging 143
 - Ringers 152
 - Screen Savers 154
 - Security Features 52
 - User Name 137
- Sprint PCS Vision Profile - Updating 53

T

- T9 Text Input 28
- Three-Way Calling 134
- TTY Use 42
- Turning Your Phone On and Off 16

U

- Unlocking Your Phone 3, 46

V

- Video Clips
 - Sharing 123
 - Taking 121
- Voice Memos 107
- Voicemail
 - Clearing 131
 - Expert Mode 129
 - Menu 132
 - Notification 126
 - Options 129
 - Retrieving 127
 - Setting Up 4, 126
- Volume Settings 35

W

- Web 156–159
 - Bookmarks 158
 - Launching 138
 - Navigating 140
- Welcome i