

# **USER MANUAL**

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Counting ZSME200000003



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## INSTRUCTIONS FOR USE

- 1) Please keep the scale in a cool and dry place. Do not store at high temperatures.
- 2) Please keep the scale clean and free from insect infestation.
- 3) Avoid objects impacting with the scale.
- 4) The load placed on the weigh pan must not exceed the maximum weighing capacity of the scale.
- 5) If the scale is not going to be used for some time, please clean it and store it in a plastic bag in dry conditions. A desiccant sachet may be included to prevent moisture build up.
- 6) If the scale is not going to be used for some time, the internal rechargeable battery should be recharged every three months. (If using dry batteries, take the dry batteries out before storing)
- 7) Remove the plastic drip cover from the scale for best accuracy.

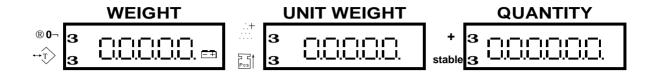
## PREPARING TO USE THE SCALE

- 1. Locate the scale on a firm level surface free from vibrations for accurate weight readings.
- 2. Adjust the four levelling feet to set the scale pan level using the spirit level bubble located at the front of the scale.
- 3. Avoid operating the scale in direct sunlight or drafts of any kind.
- 4. If possible avoid connecting the scale to ac power outlet sockets which are adjacent to other appliances to minimise the possibility of interference affecting the performance of the scale.
- 5. Remove any weight that might be on the weigh pan before the scale is switched on and avoid leaving weight on the pan for long periods of time.
- 6. Once the scale has been switched on, it will go through a LCD display test and then re-zero to be ready for use.
- 7. The scale requires 15~20 minutes warm up before operation to ensure best accuracy.
- 8. Please note when to be recharged.
- 9. All goods weighed should be placed in the centre of the weigh pan for accurate weighing. The overall dimensions of the goods being weighed should not exceed the dimension of the weigh pan.

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# **CHAPTER 1 PRODUCT INTRODUCTION**

#### 1-1 DISPLAYS



#### **DIGITAL DISPLAYS**

1. WEIGHT: (5 digits)

Weight of objects on the weigh pan or totalised weight.

2. UNIT WEIGHT: (5 digits)

Unit weight of objects on the weigh pan or number of weighing in the totaliser.

3. QUANTITY: (6 digits)

Quantity (count) of objects on the weigh pan or total quantity in the totaliser.

#### SYMBOL ICONS "3"

1.  $\rightarrow_T$  or **Net** or **Tare**: "Tare" displays the deduction of the container weight

2. à 0ß or Zero : "Zero" indication

**3.** + or **M**+ : "M+" Totaliser

**4. Stable** or ~ : "Stable" indication

5. : If the piece weight is smaller than "Minimum Sampling

Weight", "3" will be displayed. In order to clear the

symbol "3", increase the size of the sample.

6. : If the piece weight is smaller than "Minimum Unit Weight",

"3" will be displayed. The scale still weighs even though the piece weight is too small, this may affect the count

accuracy.

7. : "Low Power" warning.

#### PERFORMANCE:

**High Precision Counting Scale** (1/15,000 and 1/30,000 Display Resolution)

Minimum Sampling Weight = at least 20d. Minimum Unit Weight = at least 0.2d

Standard Counting Scale (1/6,000 Display Resolution)

Minimum Sampling Weight = at least 40d. Minimum Unit Weight = at least 0.8d

Counting 4 ZSME200000003

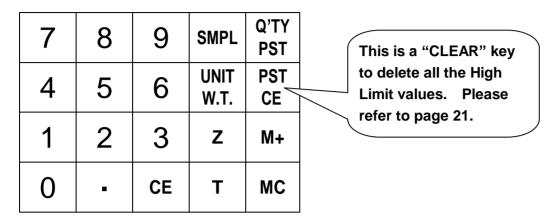


(d=division)

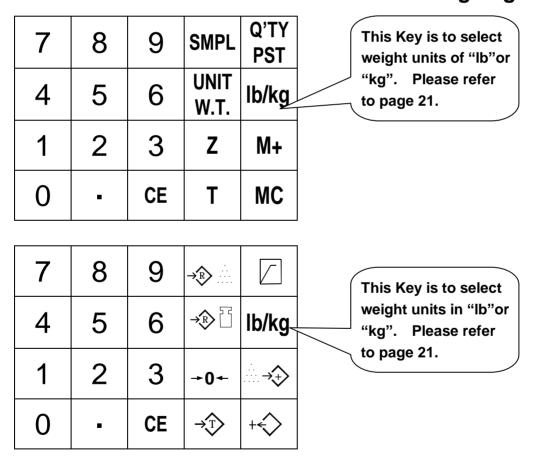


## 1-2 KEYBOARD FUNCTION

#### STANDARD TYPE



## **ADDITIONAL FUNCTIONS TYPE I P Dual Weighing Unit**



Counting 6 ZSME200000003



# **ADDITIONAL FUNCTIONS TYPE II** D Unit Weight Preset

7	8	9	SMPL	Q'TY PST
4	5	6	UNIT W.T.	U.W. PST
1	2	3	Z	M+
0	•	CE	Т	MC

This key selects 10 pre-set stores of piece weight.
Please refer to page 24.

7	8	9	<b>→</b> R	
4	5	6	<b>→</b> ® []	U.W. PST
1	2	3	→0←	
0	•	CE	→T	+

This key selects 10 pre-set stores of piece weight.
Please refer to page 24.

Counting 7 ZSME200000003



# EXCELL\* EXCELL PRECISION CO., LTD.

# COMBINATION TYPE Dual Weighing Units + Preset Piece Weight Stores

	8 5 2	9 6 3 CE	SMPL UNIT W.T. Z	Q'TY PST U.W. PST M+	This is a dual function key which selects:  Preset piece weight stores and weighing units selection.  Please refer to page 27.
7	8	9	→♠		This is a dual function key
4 1	5	6	→�□	U.W. PST	which selects:  Preset piece weight stores and weighing units selection.  Please refer to page 27.

Counting 8 ZSME200000003

### 1-3 POWER SOURCES

#### **Applicable Power Sources**

- 1. AC 115V ± 10%
- 2. AC 230V  $\pm$  10%
- 3. 6V/1.2Ah Rechargeable battery
- 4. 6V/4Ah Rechargeable battery
- 5. 6V/10Ah Rechargeable battery
- 6. 9V DC via mains adapter

#### **Power Consumption**

Approximately DC 20 mA
Approximately DC 40 mA (With display Backlight)

#### Low Power Warning

When the symbol is displayed, it indicates that the scale needs to be recharged or the dry batteries need to be replaced.

If the scale is not recharged after the low battery symbol is displayed, the scale will switch itself off after 20-30 minuets.

4 Red light: Scale needs to be recharged.

Green light: Scale is recharged.

Counting 9 ZSME200000003

## **CHAPTER 2 OPERATION**

## 2-1 SWITCH SCALE ON

To switch on the scale, ensure that the weigh pan is empty and press the ON/OFF switch towards the (" | ") position and the scale will power on and set zero ready for weighing or counting operations.

4 If the scale has a RS232 option fitted, the interface card number will be displayed during the power up sequence.

#### 2-2 SWITCH SCALE OFF

To switch the scale off, press the ON/OFF switch towards the ( $^{\circ}$   $_{i}$   $^{\circ}$ ) position.

#### 2-3 DISPLAY BACKLIGHT

	AUTO BACKLIGHT
	Press <b>Z</b> key, the unit weight displays <b>L L r</b> followed by pressing <b>5</b>
	When the weight is over 10 divisions or any key is pressed, the display backlight will be switched on. When the weight returns to zero or the weight on platform is
	less than 10 divisions, the display backlight will switch off after 5 seconds.
	BACKLIGHT ON
	Press <b>Z</b> key, the unit weight displays <b>L L r</b> followed by pressing <b>4</b> Backlight is on all the time.
	BACKLIGHT OFF
	Press <b>Z</b> key, the unit weight displays <b>L L r</b> followed be pressing <b>6</b>
	Backlight is off.
4	The backlight mode is stored in memory and will restored when the scale is
	switched off and back on again.

Counting 10 ZSME200000003



#### 2-4 SAMPLING SPEED & BACK TO ZERO SETTING

Sampling speed:  $01 \sim 15$  (01 = slow, 15 = Very fast)

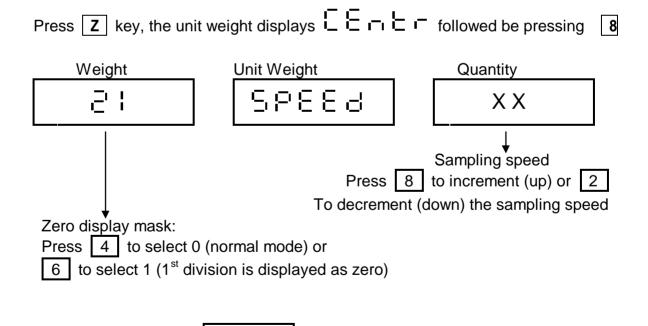
The slower the sampling speed the more accurate the count will be. The faster the sampling speed the less accurate the count may be.

#### Zero display mask:

The standard auto zero tracking facility will normally ensure that the zero remains stable despite fluctuations in temperature or ac mains voltage etc. However in exceptional circumstances particularly mist conditions & other unstable environments a useful additional facility is available.

With the zero display mask it is possible to configure the scale not to show the first division of the weight. When configured the weight display will show zero as long as the weight is less than two display divisions.

> 1= 1<sup>st</sup> division is displayed as zero 0= normal mode (1<sup>st</sup> division is displayed)

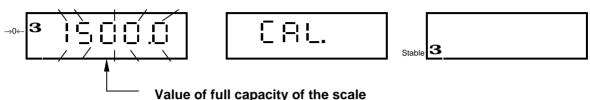


Q'TY PST to exit and save the settings.

Counting 11 ZSME200000003

#### 2-5 AUTO CALIBRATION

When the scale is at zero, press and hold . followed by pressing U.W. PST until the weight display shows the scale capacity flashing, then release the keys.



- Place weights on the scale equivalent to full load capacity. When the scale
  is stable, it will calibrate automatically. While the scale is counting back to
  zero, remove all the weights from the scale. The Calibration procedure is
  finished.
- 4 If full load is not available in weights it is possible to enter a weight value of less than full load. Enter the weight value to be used and then place the weight on the scale, when the reading is stable the scale will automatically calibrate. While the scale is counting back to zero, remove all the weights from the scale. The Calibration procedure is finished. The new calibration will be stored and recalled when the scale is switched off and on again.

Press **CE** key to exit from the calibration mode.

Restore to the default setting: When the Auto calibration is miss-operated, and the scale should be **restored** to the default setting, please hold **CE** key and press **U.W. PST** key, the default setting will be restored after the scale counting back to zero.

## 2-6 ZERO FUNCTION

Press the **Z** key to re-zero the display with no load on the weigh pan. When the zero is set correctly the "**3**" icon will be displayed adjacent to the (à**0**ß) symbol on the weight display.

The zero setting range is  $\pm$  2% of the capacity of the scale.

Counting 12 ZSME200000003

## 2-7 UNIT WEIGHT CALIBRATION

- ◆ Two methods of unit weight calibration are available depending on the scale configuration they are either:-
  - 1. Auto Calibration ⇒ if weight is over 10% of the last sampling value, the scale will automatically re-calculate the unit weight.

#### Example:

Say the current unit weight is 2.5g. If the next batch of product of the same type has a slightly different unit weight say 2.8g, then because the difference between the to unit weights is greater than 10% the scale will average the two values and set a new unit weight of 2.65g. If the difference in unit weights are less than 10% then the unit weight is not re-calculated.

- 2. Manual Calibration  $\Rightarrow$  Press **SMPL** key to determine the unit weight.
- ♦ The Auto Unit Weight calibration is setting is a factory set option. If it is set to off then the auto unit weight calculation is disabled.

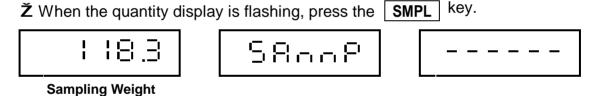
Counting 13 ZSME200000003

## 2-8 COUNTING

The piece weight of the items to be weighed must be established before counting operations are possible.

#### 2-8-1 The Unit Weight of Object is Unknown

The quantity display will flash for about 3 seconds, whilst it is flashing press the <a href="SMPL">SMPL</a> key to complete the sampling routine. Otherwise, the number entered and displayed by the unit weight display will be used as the piece weight when the display stops flashing.

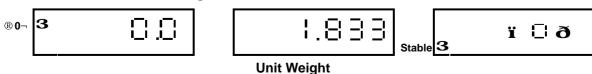


• Once the scale stabilizes, the count is shown on the quantity display.



## 2-8-2 The Unit Weight of Object is Known

Œ Enter the known weight of the item



Counting 14 ZSME200000003



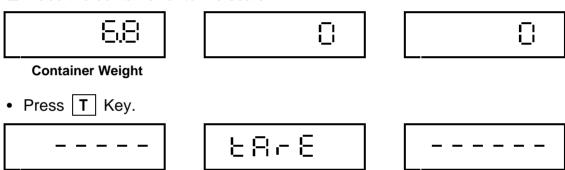
	•	Press the UNIT W.T	. ke	ey, the count is shown on the	e quantity display.
® <b>0</b> ¬	3	0.0			3_
			'	Unit Weight	

- ◆ The larger the sample weight is, the more accurate the count will be.
- ♦ With both the "Unit weight" and "Quantity" displays showing zero, pressing either the UNIT W.T. key or the SMPL key will recall the latest piece weight value.

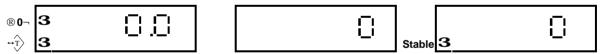
### 2-9 DEDUCTION OF CONTAINER WEIGHT

#### 2-9-1 The Weight of Container is Unknown (Tare)

**Œ** Place the container onto the scale.



**Ž** Once the scale stabilizes, it will display the net weight and the "**3**" icon next to the NET symbol will be displayed.



#### 2-9-2 Clear Tare Value

When the container is removed from the scale, the weight display will show a negative sign. Press the T key again to clear tare value and the weight display will reset to zero, the "3" icon adjacent to the NET symbol will go off.

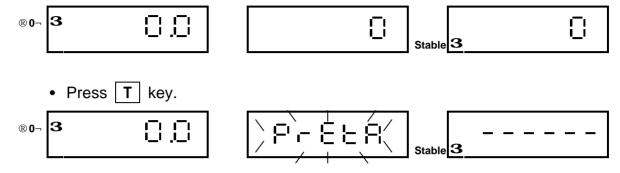
Counting 15 ZSME200000003



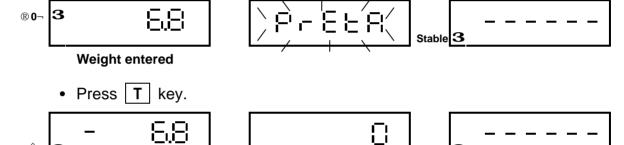
#### 2-9-3 The Weight Container is Known (Pre-set Tare)

The User mode function to operate the "Pre-set tare" is to set "0"  $\Rightarrow$  The scale can not perform a pre-set tare when there is a weight on the scale.

**Œ** Nothing is placed on the scale.



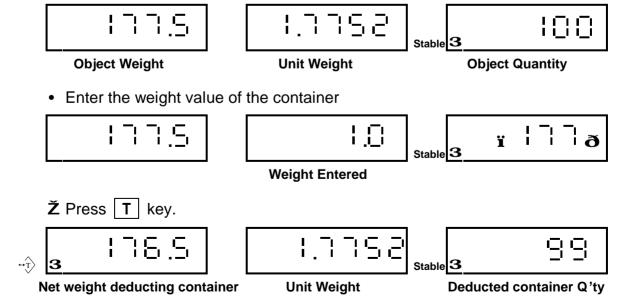
Ž Enter the weight value of the container.



The User mode function to operate the "Pre-set tare" is to set "1"  $\Rightarrow$  The scale can perform a pre-set tare when there is a weight on the scale.

Stable 3

**Œ** An object is placed on the scale.



Counting 16 ZSME200000003



#### 2-9-4 Clear The Pretare Value

When the container is removed from the scale, the weight display will show a negative sign. Press the T key to clear pre-tare value and the weight display will reset to zero, the "3" icon adjacent to the NET symbol will go off.

Counting 17 ZSME200000003



## 2-10 TOTALISING

**4** The totalising function can be used up to a maximum of 99 times before it must be reset. The totalising display is limited to six digits maximum.

#### 2-10-1 Quantity totalising

**Object Weight** 

**Œ** Place a desired object onto the scale 1.1833 18.3 100 **Object Weight Unit Weight** Object Q'ty Placed on Scale • Press | M+ | Key 유당당 **Ž** Once the scale is stable. M+|3 188 Stable 3 **Total Weight Totalised Total Number of Additions Total Quantity Totalised** • After 3 seconds, the scale will return to the counting mode. M+3 Stable 3

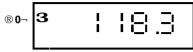
**Unit Weight** 

Object Q'ty Placed on Scale

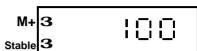
Counting 18 ZSME200000003

#### 2-10-2 Recall Quantity Totalised

With both the weight and the unit weight displaying zero, press M+ key to recall the totalised value.



\_\_\_\_\_\_ | \_\_\_\_\_\_ | \_\_\_\_\_\_\_
Total Weight Totalised Total Number

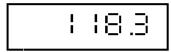


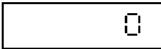
**Total Number of additions** 

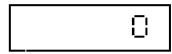
**Total Quantity Totalised** 

## 2-10-3 Weight Totalising

**Œ** With the unit weight display showing zero, place an object onto the scale.



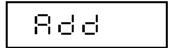




**Object Weight** 

• Press M+ key.

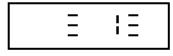


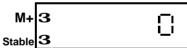




Ž Once the scale has stabilized.



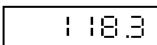


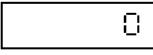


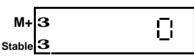
**Total Weight totalised** 

**Total Number of additions** 

• After 3 seconds, the scale will return to the weighing mode.





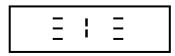


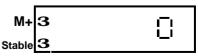
**Object Weight** 

## 2-10-4 Recall Weight Total

With both the weight and the unit weight displays showing zero, press M+ key to recall the totalised values.







**Total Weight Totalised** 

**Total Number of Additions** 



#### 2-10-5 Clear all Totalised Values

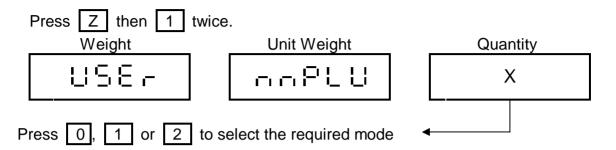
Press the MC key to clear all of the totalised values and the "3" symbol adjacent to the M+ icon on the overlay will switch off. The totals for weight, number of additions and quantity are all cleared back to zero.

NOTE: All totals will be lost if the scale is switched off.

Counting 20 ZSME200000003

# **CHAPTER 3 USER INTERFACE SETTING**

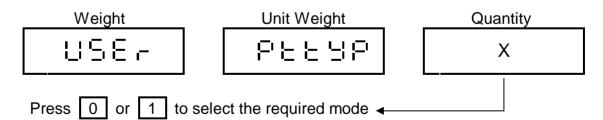
# 3-1 M+ KEY ACTION



- 0 = When M + key is pressed, the display will show the totalised value. Then, the scale will count back to zero after 3 seconds.
- 1 = When M+ key is pressed, the display will show the totalised value. Then, the scale will count back to zero when the CE key is pressed.
- 2 = When M+ key is pressed, the beeper only will sound and the display won't show the totalised value.

## **3-2 PRE-SET TARE**

Press Z then 1 followed by 2



0 = Pre-set Tare function is not available when there is an object on the scale.

1 = Pre-set Tare function is available when there is an object on the scale.

Counting 21 ZSME200000003

## 3-3 PRE-SET QUANTITY CONDITIONS

Press Z then 1 followed by 3

Weight Unit Weight Quantity

LLSE - X

Press 0 or 1 to select the required mode

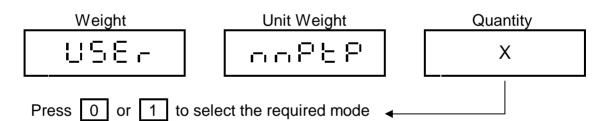
0 = The quantity will be accepted by the scale only when the weight is stable.

1 = The quantity will be accepted by the scale even if the weight is un-stable.

To exit and save the entry, press the key

## 3-4 M+ OPERATION

Press Z then 1 followed by 4



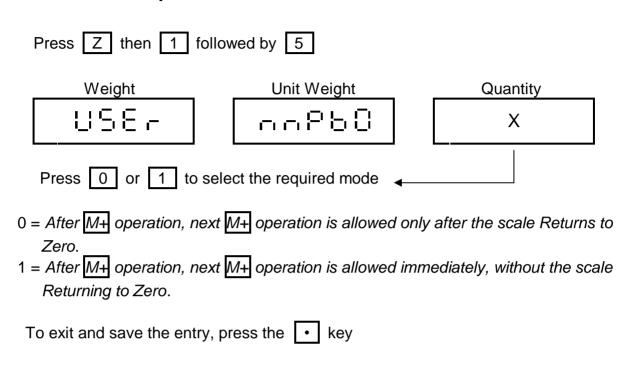
0 = M + will be operate when the weight is stable.

1 = M + will be operate even when the weight is un-stable.

To exit and save the entry, press the • key

Counting 22 ZSME200000003

# 3-5 M+ CONTINUOUS OPERATION (Only After Return to Zero)



# 3-6 MULTIPLE UAGE KEY U.W.PST / (kg/lb) FUNCTION SELECTION

Press Z then 1 followed by 6

Weight Unit Weight Quantity

Li - - - X

Press 0 or 1 to select the required mode

- 0 = Momentary press of "the key" operates the weighing units. (Major function)

  Press and hold "the key" for 3 seconds operates the U.W.PST function. (Minor function)
- 1 = Momentary press of "the key" operates the U.W.PST function. (Major function) Press and hold "the key" 3 sec. is dual units selection. (Minus function)

To exit and save the entry, press the • key

Note: The nature of the operation of this function will depend on the configuration of

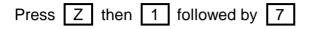
Counting 23 ZSME200000003

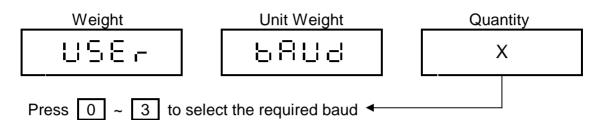


the scale.

Counting 24 ZSME200000003

# 3-7 BAUD RATE SETTING (for only with the serial interface)





0 = 1200

1 = 2400

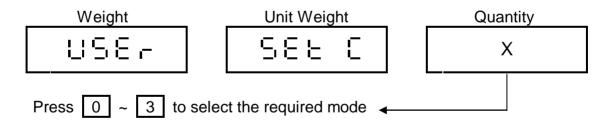
2 = 4800

3 = 9600

To exit and save the entry, press the key

#### Transmit mode:

Press Z then 1 followed by 8



0 = Press M+ to transmit

1 = Continuous transmission

2 = Transmit only when weight is stable

3 = For EZ-2 printer

Counting 25 ZSME200000003

## **CHAPTER 4 KEYBOARD TYPES**

## **4-1 STANDARD TYPE**

#### **4-1-1 Quantity Preset**

The scale can store a Hi Limit quantity value. The scale will make a warning beep and the unit weight window will display a blinking  $-\frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{2}$  if the quantity is over the Hi limit alarm value set.

#### Set the Hi Limit alarm value for Quantity Preset

#### Method 1:

Place the sample object onto the weigh pan and increase the number of items gradually until the quantity reaches the desired Hi Limit alarm level. Press Q'TY PST key to store this "quantity preset" alarm value.

#### Method 2:

Enter directly the Hi Limit quantity number using the keypad, then press the **Q'TY PST** key to store the value.

#### Clear the Hi Limit quantity value

To clear Hi Limit quantity value, press the | **PST CE** | key.

Counting 26 ZSME200000003

## 4-2 TYPE I DUAL WEIGHING UNIT

#### 4-2-1 Unit Selection

Press **Ib / kg** key to select the weighing units required "lb" or "kg".

♦ The scale will save the current units when it is switched off and restore them when switched back on again.

#### 4-2-2 Quantity Preset

The scale can store a Hi Limit quantity value. The scale will make a warning beep and the unit weight window will display a blinking — — if the quantity is over the Hi limit alarm value set.

#### Set the Hi Limit value for Quantity Preset

Latest Preset Value

Stable 3

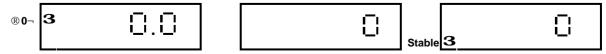
• Enter a desired Hi Limit value. Use **CE** key to correct the value entered.



**Ž** Press **SMPL** key. Use **CE** key to correct the value entered.



• Press Q'TY PST key and the scale will return to counting mode.



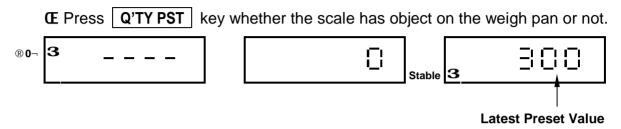
Counting 27 ZSME200000003

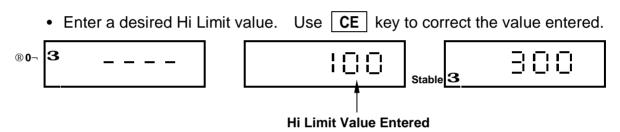


#### 4-2-3 Weight Preset

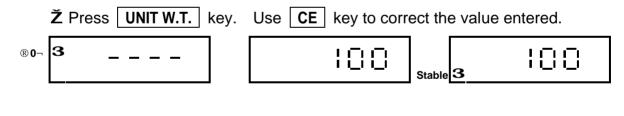
The scale can store a Hi Limit unit weight value. The scale will make a warning beep and the unit weight window will display a blinking beep and the unit weight is over the Hi limit value stored.

#### Set the Hi Limit value for unit Weight

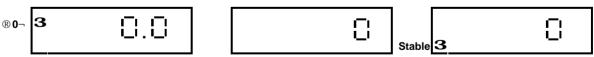




4 The unit and the decimal points for the high limit value entered are the same as the value previously preset on the weight display.



• Press Q'TY PST key, the scale will return to counting mode.



#### Clear the Hi Limit unit weight and quantity values

To clear the Hi Limit unit weight or Quantity preset enter "0" as the value in the appropriate entry field.

Counting 28 ZSME200000003

## 4-3 TYPE II D UNIT WEIGHT PRESET

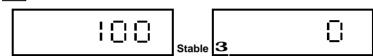
#### 4-3-1 Unit Weight Preset Stores

The scale can store 10 sets of unit weight presets. The stores are accessed using the number keys ( $\boxed{\mathbf{0}} \sim \boxed{\mathbf{9}}$ ). Press the number key required and the display will show the unit weight previously saved in that store.

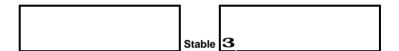
#### **Set Unit Weight Preset**

**Œ** Use the number  $\boxed{\mathbf{0}} \sim \boxed{\mathbf{9}}$  to enter the unit weight value.



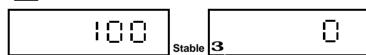


• Press **U.W. PST** key.



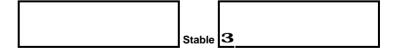
**Ž** Press **U.W. PST** key.

• Press any number 0 ~ 9 key to save the unit weight in its store.

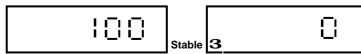


## **Recall the Unit Weight Preset**

**Œ** Press **U.W. PST** key.



• Press any number 0 ~ 9 key to recall the unit weight saved in its store.



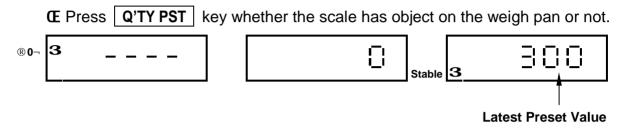
Counting 29 ZSME200000003

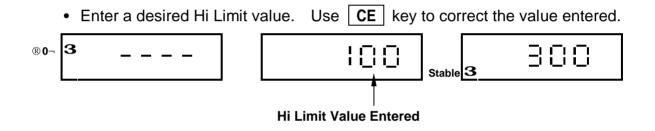


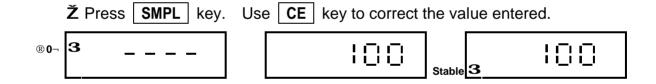
#### 4-3-2 Quantity Preset

The scale can store a Hi Limit quantity value. The scale will make a warning beep and the unit weight window will display a blinking if the quantity is over the Hi limit alarm value set.

#### **Hi Limit Value for Quantity Preset**







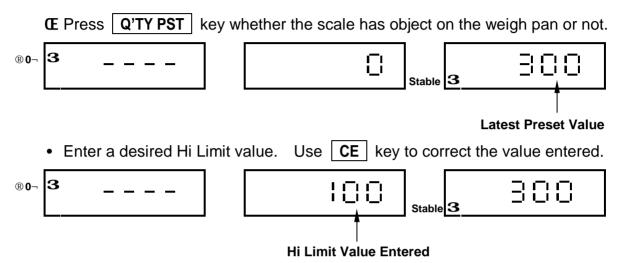
Counting 30 ZSME200000003



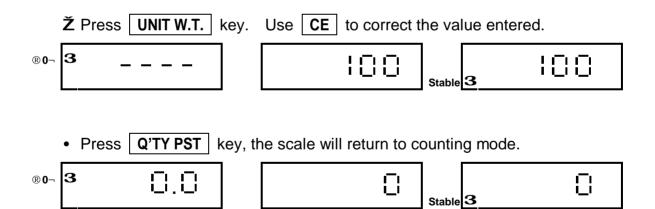
#### 4-3-3 Weight Preset

The scale can store a Hi Limit unit weight value. The scale will make a warning beep and the unit weight window will display a blinking beep and the unit weight is over the Hi limit value stored.

#### Set the Hi Limit value for unit Weight



4 The unit and the decimal points for the high limit value entered are the same as the value previously preset on the weight display.

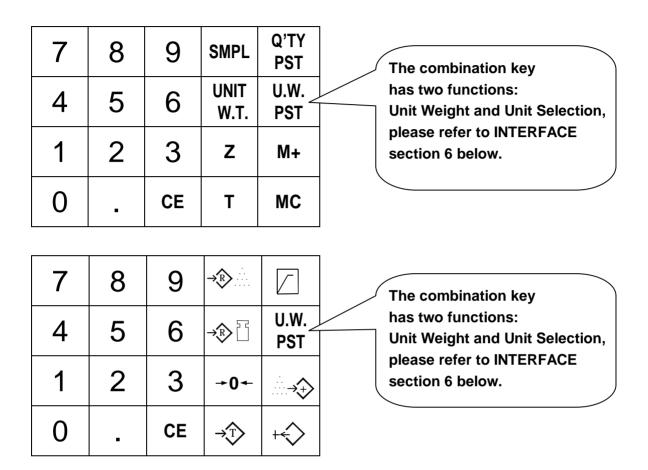


#### Clear the Hi Limit unit weight and quantity values

To clear the Hi Limit unit weight or Quantity preset enter "0" as the value in the appropriate entry field.

Counting 31 ZSME200000003

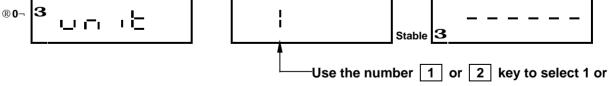
# 4-4 COMBINATION TYPE DUAL WEIGHING UNIT + UNIT WEIGHT PRESET



#### 4-4-1 Unit Selection

 $\times$  Press the combination key.

(If the unit selection setting is a secondary function, press the combination key for about 3 seconds and the display will show the following)



2

♦ Remarks: 1 ⇒ First unit

 $2 \Rightarrow$  Second unit

◆ The scale will save the current unit in use. At power on the last units in use will be used.

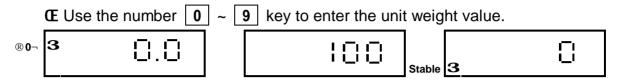
Counting 32 ZSME200000003



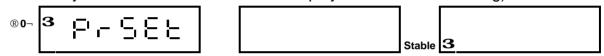
#### 4-4-2 Unit Weight Preset Stores

The scale can store 10 sets of unit weight presets. The stores are accessed using the number keys ( $\boxed{\mathbf{0}} \sim \boxed{\mathbf{9}}$ ). Press the number key required and the display will show the unit weight previously saved in that store.

#### **Set Unit Weight Preset**

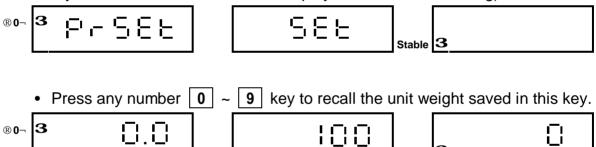


Press the combination key.
 (If the unit weight preset setting is a secondary function, press the combination key for about 3 seconds and the display will show the following)



Ž Press the combination key.

(If the unit weight preset setting is a secondary function, press the combination key for about 3 seconds and the display will show the following)



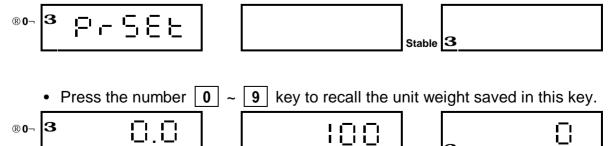
## **Recall the Unit Weight Preset**

 $\times$  Press the combination key.

(If the unit weight preset setting is a secondary function, press the combination key for about 3 seconds and the display will show the following)

Stable 3

Stable 3



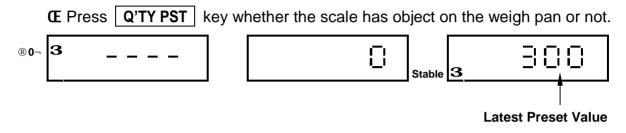
Counting 33 ZSME200000003

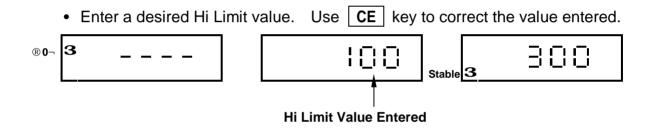


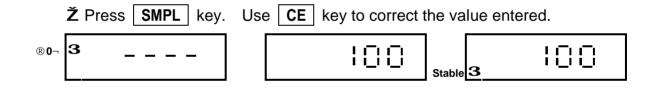
#### 4-4-3 Quantity Preset

The scale can store a Hi Limit quantity value. The scale will make a warning beep and the unit weight window will display a blinking if the quantity is over the Hi limit alarm value set.

#### Set the Hi Limit Value for Quantity Preset







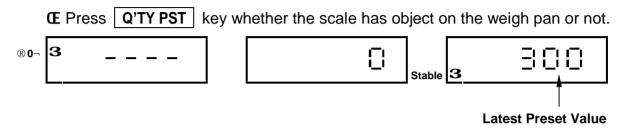
Counting 34 ZSME200000003

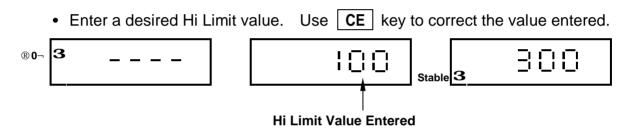


#### 4-4-4 Weight Preset

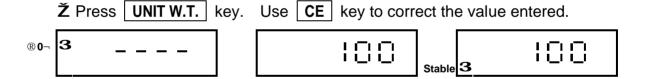
The scale can store a Hi Limit unit weight value. The scale will make a warning beep and the unit weight window will display a blinking beep and the unit weight is over the Hi limit value stored.

#### Set the Hi Limit value for unit Weight

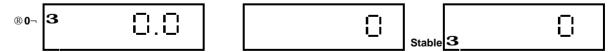




4 The unit and the decimal points for the high limit value entered are the same as the value previously preset on the weight display.



• Press Q'TY PST key, the scale will return to counting mode.



#### Clear the Hi Limit unit weight and quantity values

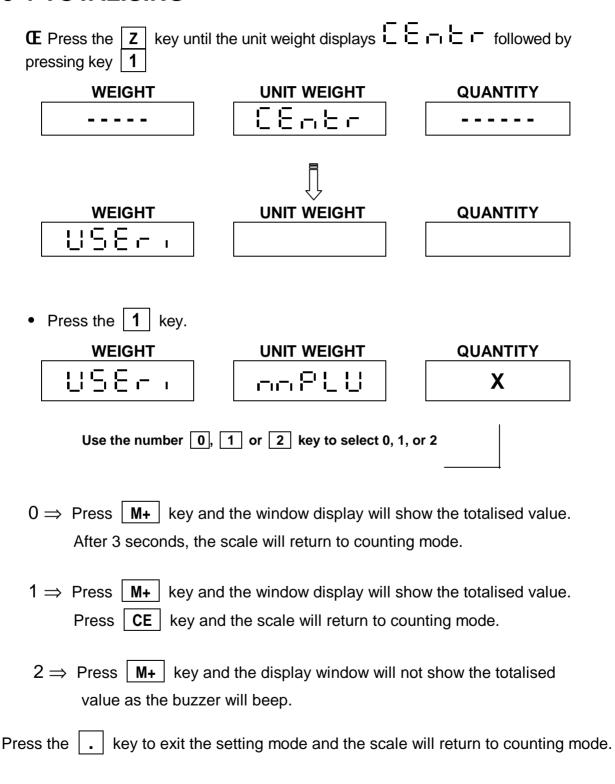
To clear the Hi Limit unit weight or Quantity preset enter "0" as the value in the appropriate entry field.

Counting 35 ZSME200000003

## **CHAPTER 5 INTERFACE**

**4** Function available for RS232 or PRINTER output, please refer to section 7 and 8 below.

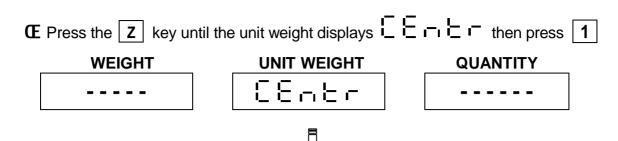
## **5-1 TOTALISING**

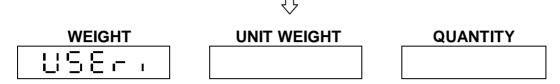


Counting 36 ZSME200000003

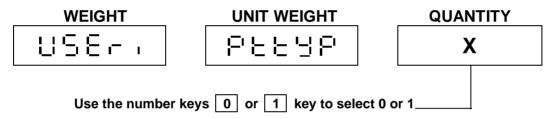


## **5-2 PRESET TARE OPERATION CONDITIONS**





• Press the 2 key.



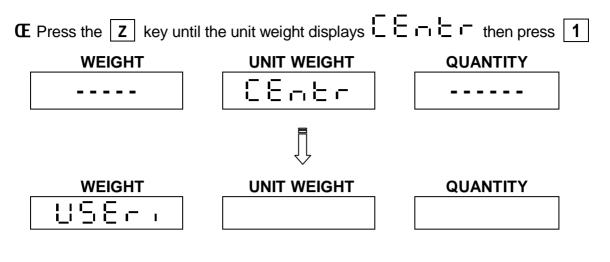
- $0 \Rightarrow$  Preset tare is not allowed if there is a weight on the scale.
- $1 \Rightarrow$  Preset tare will operate at any point throughout the weighing range.

Press the . key to exit the setting mode and the scale will return to counting mode.

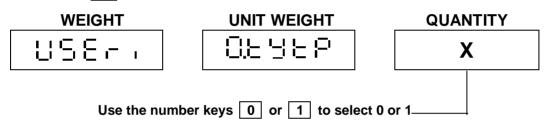
Counting 37 ZSME200000003



## 5-3 QUANTITY PRESET OPERATION CONDITIONS



• Press the 3 key.



 $0 \Rightarrow$  The "Q'TY PST" will only operate when the weight is stable.

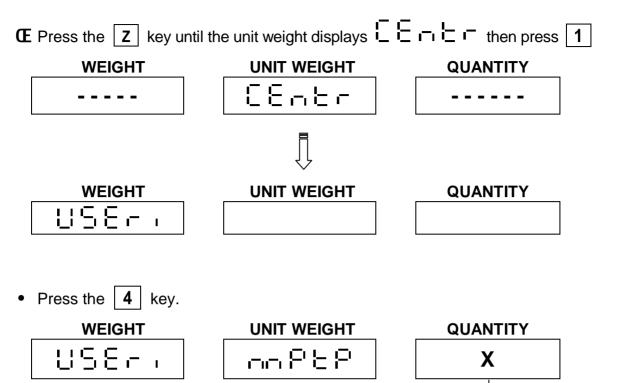
 $1 \Rightarrow$  The "Q'TY PST" will operate irrespective of the stability of the weight.

Press the . key to exit the setting mode and the scale will return to counting mode.

Counting 38 ZSME200000003



## 5-4 TOTALISING OPERATION CONDITIONS



 $0 \Rightarrow$  Totalising will only be carried out when the weight is stable.

 $\mathbf{1}\Rightarrow \mathsf{Totalising}$  will be carried out irrespective of the stability of the weight.

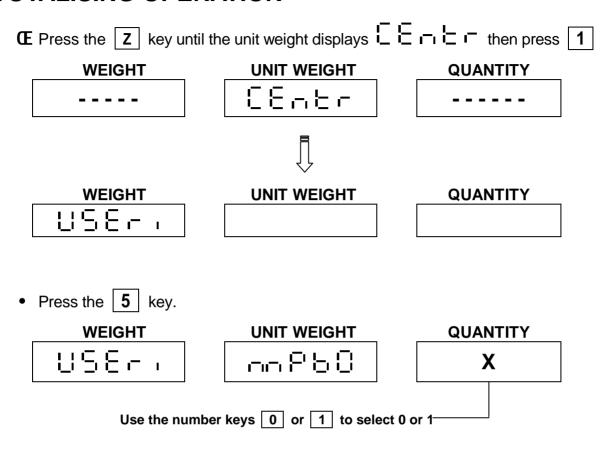
Use the number keys 0 or 1 to select 0 or 1

Press the . key to exit the setting mode and the scale will return to counting mode.

Counting 39 ZSME200000003



# 5-5 THE CONDITION TO ALLOW THE NEXT TOTALISING OPERATION



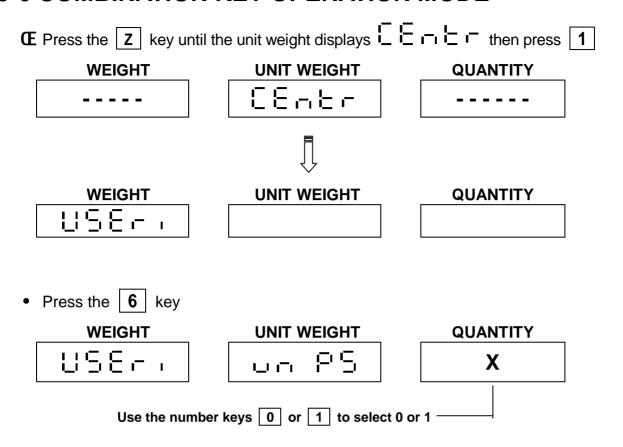
- $0 \Rightarrow$  The weight needs to return to zero before the next totalising operation is allowed.
- $1 \Rightarrow$  Allow next totalising operation without return to zero interlock.

Press the . key to exit the setting mode and the scale will return to counting mode.

Counting 40 ZSME200000003



## 5-6 COMBINATION KEY OPERATION MODE



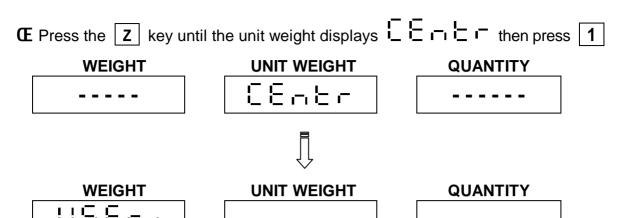
- $0 \Rightarrow$  Press the "Unit Selection" function key (main function) and hold it down for 3 seconds, the function of the key becomes "Unit Weight Selection" (secondary function)
- 1 ⇒ Press the "Unit Weight Preset" function key (main function) and hold it down for 3 seconds, the unit selection function becomes the secondary function.

Press the \_\_ key to exit the setting mode and the scale will return to counting mode.

Counting 41 ZSME200000003



### 5-7 BAUD RATE SETTING



• Press the 7 key.



 $0 \Rightarrow 1200$ 

 $1 \Rightarrow 2400$ 

 $2 \Rightarrow 4800$ 

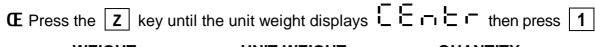
 $3 \Rightarrow 9600$ 

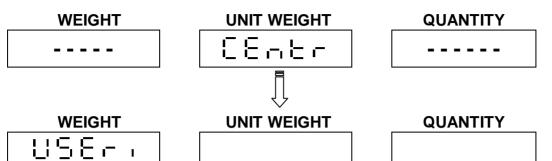
Once the setting is done, re-start the scale by turning the power off / on.

Press the . key to exit the setting mode and the scale will return to counting mode.

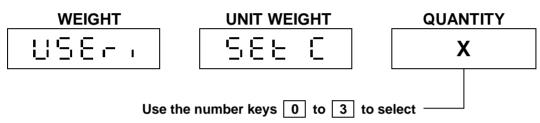
Counting 42 ZSME200000003

## 5-8 TRANSMIT MODE SELECTION





• Press the **8** key.



 $0 \Rightarrow \text{Press}$  M+ key to transmit  $2 \Rightarrow \text{Stable transmit}$   $1 \Rightarrow \text{Stream transmit}$   $3 \Rightarrow \text{EZ-2 printer only}$ 

Once the setting is done, re-start the scale by turning the power off  $\!\!/$  on.

Press the . key to exit the setting mode and the scale will return to counting mode.

- **4** The weight must be greater than a positive value to transmit the record information.
- **4** Transmit mode data:

Press M+ key to transmit	Stream transmit / Stable transmit
NO.	N/W
N/W U/W	U/W
PCS	PCS

Press MC key to transmit ( clear the totalised data from memory )

========

T/N

T/W

T/A

Counting 43 ZSME200000003



NO.Þ No. of totalising operations

N/W P Net Weight

U/W Dunit Weight

**PCS**Þ Piece

T/N⊅ Total no. of totalising operations

T/W P Total Weight

T/AP Total Amount

Counting 44 ZSME200000003