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Important safety precautions

Failure to comply with the following precautions may be dangerous or illegal.

Drive safely at all times

Do not use a hand-held phone while driving. Park the vehicle first.

Switch off the phone when refuelling

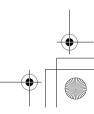
Do not use the phone at a refuelling point (service station) or near fuels or chemicals.

Switch off in an aircraft

Wireless phones can cause interference. Using them in an aircraft is both illegal and dangerous.

Switch off the phone near all medical equipment

Hospitals or health care facilities may be using equipment that could be sensitive to external radio frequency energy. Follow any regulations or rules in force.



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Interference

All wireless phones may be subject to interference, which could affect their performance.

Be aware of special regulations

Meet any special regulations in force in any area and always switch off your phone whenever it is forbidden to use it, or when it may cause interference or danger.

Water resistance

Your phone is not water-resistant. Keep it dry.

Sensible use

Use only in the normal position (held to the ear). Avoid unnecessary contact with the antenna when the phone is switched on.

Emergency calls

Key in the emergency number for your present location, then press \bigcirc .

Keep your phone away from small children

Keep the phone and all its parts, including accessories, out of the reach of small children.

Accessories and batteries

Use only Samsung-approved accessories and batteries. Use of any unauthorised accessories could damage your phone and may be dangerous.

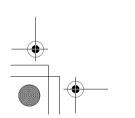
• The phone could explode if the battery is replaced with an incorrect type.

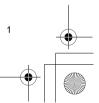
• Dispose of used batteries according to the manufacturer's instructions.

Qualified service

Only qualified service personnel may repair your phone.

For more detailed safety information, see "Health and safety information" on page 60.







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About this Guide

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This User's Guide provides you with condensed information about how to use your phone. To quickly learn the basics for your phone, please refer to "Get started" and "Step outside the phone."

In this guide, the following instruction icons appear:

- Indicates that you need to pay careful attention to the subsequent information regarding safety or phone features.
 - Indicates that you can get more information on the referenced page.
- → Indicates that you need to press the Navigation keys to scroll to the specified option and then select it.
- [] Indicates a key on the phone. For example, [OK/*i*]
- < > Indicates a soft key, whose function is displayed on the phone screen. For example, <**Menu**>

Tri-band operation

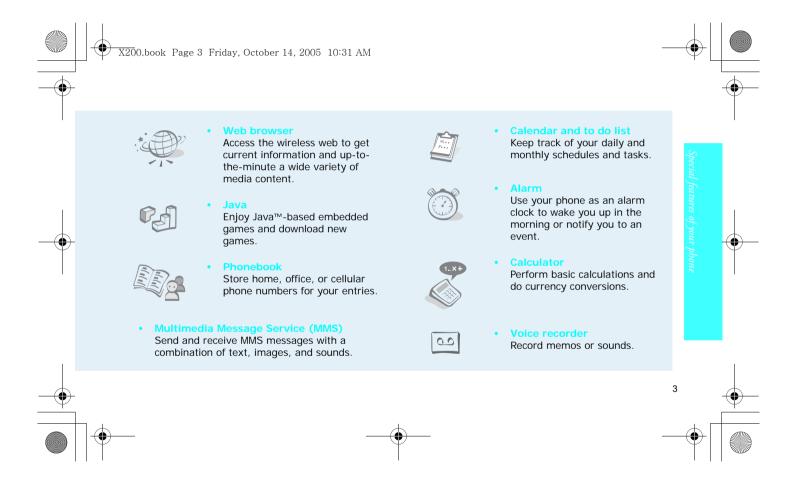
Use your phone in worldwide GSM networks, in any of 900, 1800, and 1900 bands.

Special features of your phone

 Simple, compact design with Intenna Samsung's powerful intenna technology allows the best call quality without an annoying external antenna.



IrDA Send and receive Phonebook data via an infrared port.



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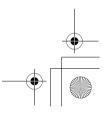
Step outside the phone

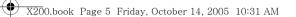
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Overview of menu functions

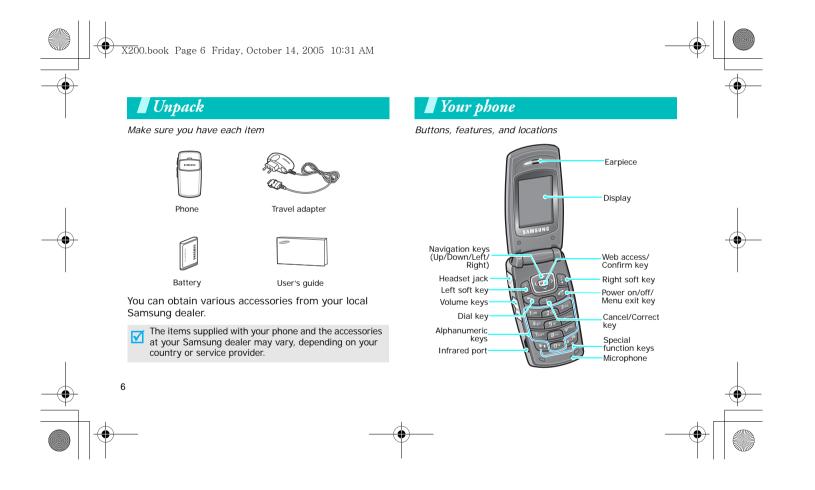
To access Menu mode, press < Menu> in Idle mode.

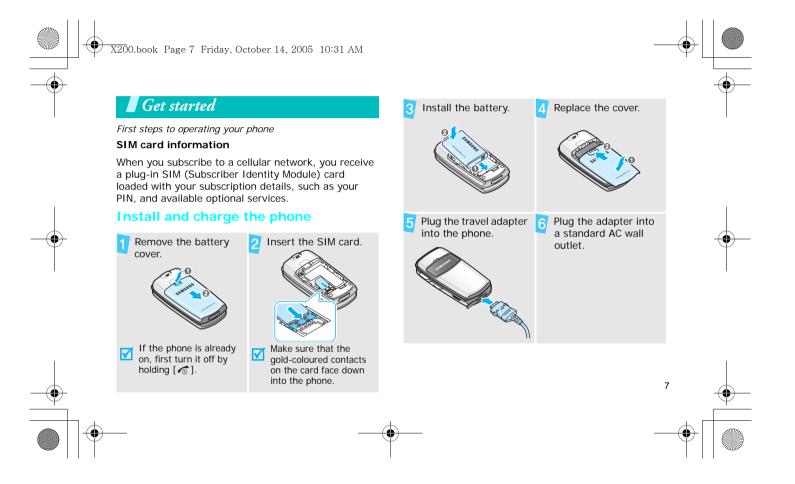
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(8)

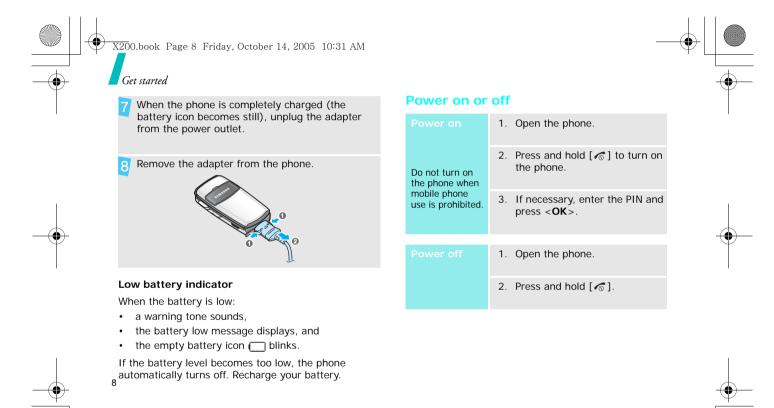
*Shows only if supported by your SIM card.

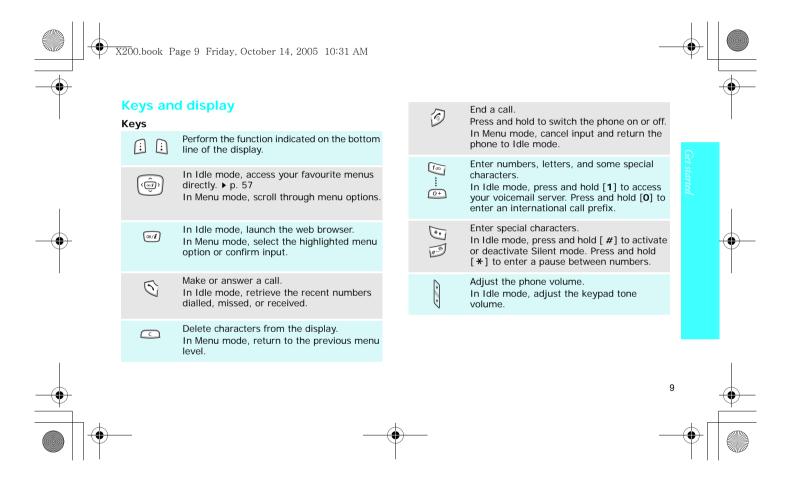
5

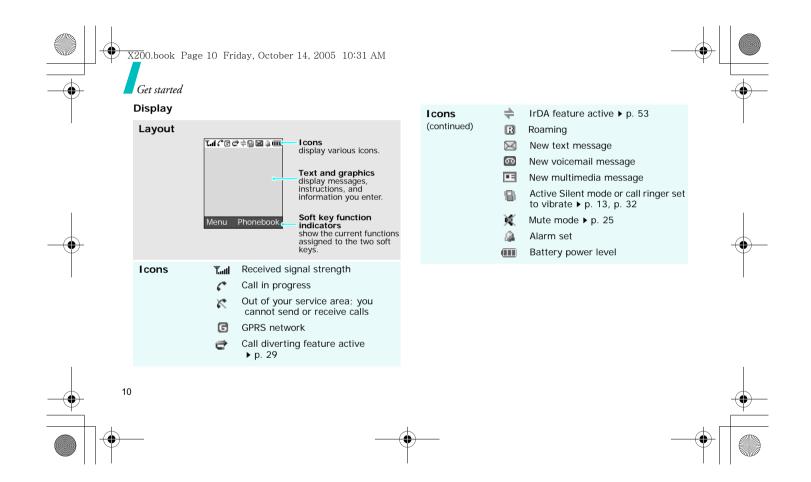


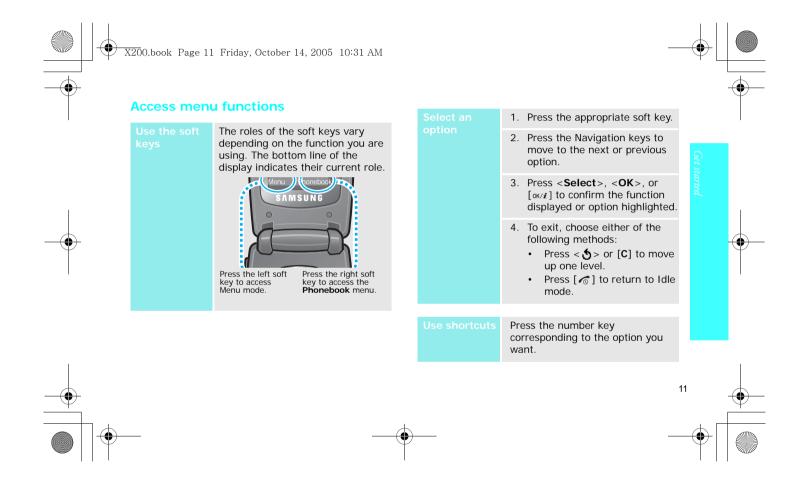


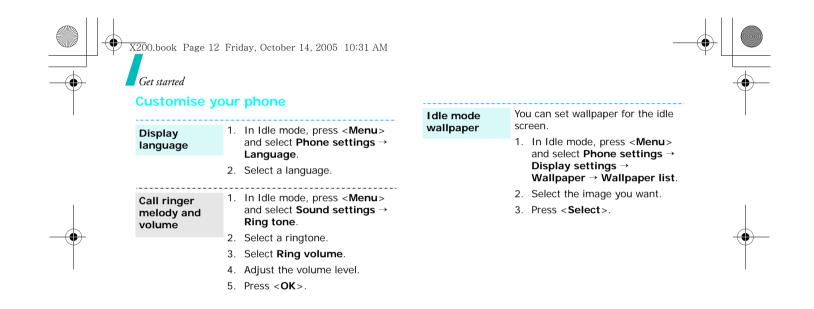


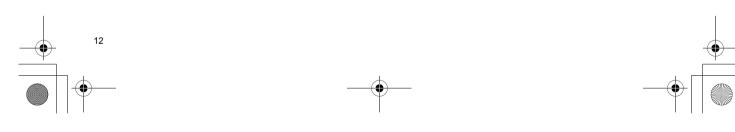




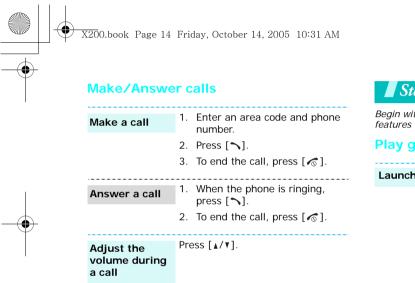








) X200.book Page 13	3 Friday, October 14, 2005 10:31 AM		-	
 Menu shortcuts	 You can set the Navigation keys as shortcuts to access your favourite menus. 1. In Idle mode, press <menu> and select Phone settings → Short cut.</menu> 2. Select a key. 3. Select a menu to be assign to the key. You can switch the phone to Silent mode to avoid disturbing other people with your phone sounds. Press and hold [#] in Idle mode. 	Phone lock	 You can protect the phone against unauthorised use with a phone password. The phone will require the password on power-up. In Idle mode, press <menu> and select Phone settings → Security → Change password.</menu> Enter the default password, 00000000, and press <ok>.</ok> Enter a new 4- to 8-digit password and press <ok>.</ok> Enter the new password again and press <ok>.</ok> Select Phone lock. Select Enable. Enter the password and press <ok>.</ok> 	Get started
))	-	



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Step outside the phone

Begin with games, web, messages, and other special

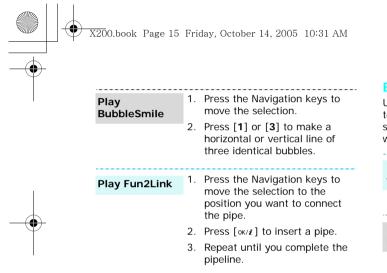
Play games

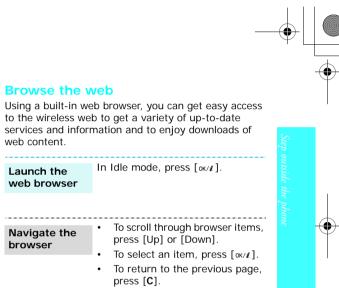
Launch a game 1. In Idle mode, press < Menu>

- and select **Funbox** \rightarrow **Games** → a game.
- 2. Select START GAME.
- 3. Select a game mode or press any key to start the game.

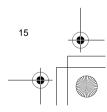


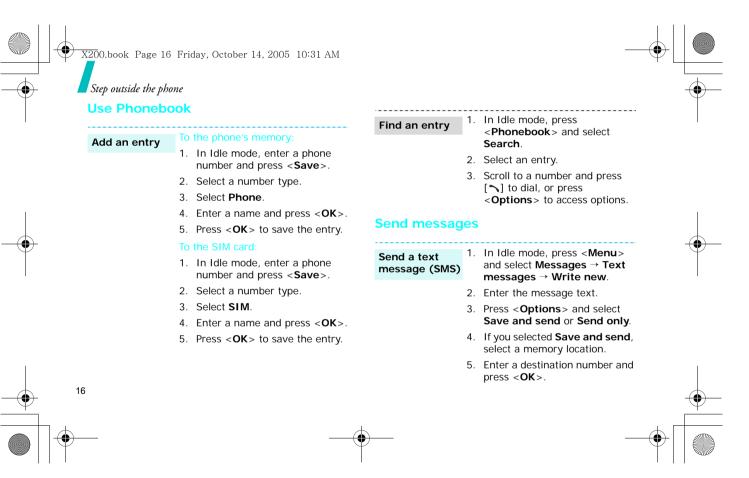


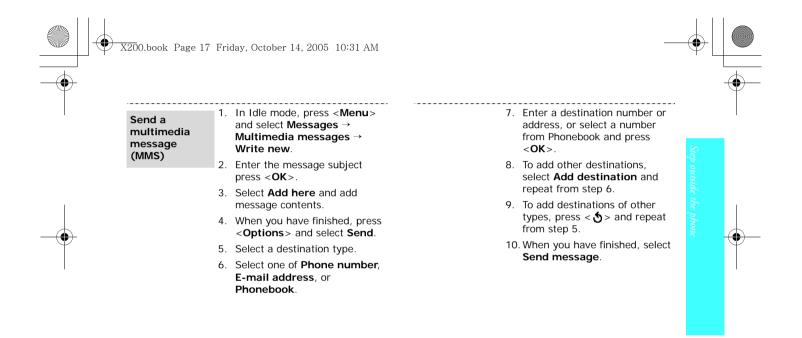


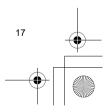


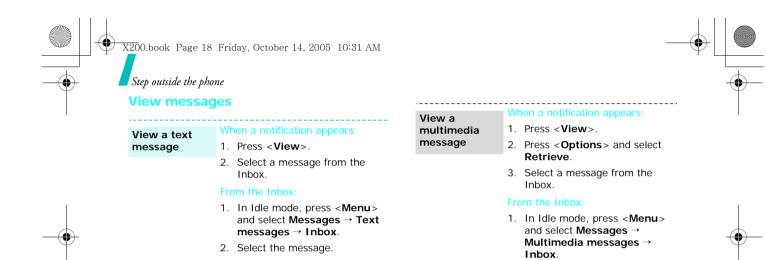
 To access browser options, press and hold [*].



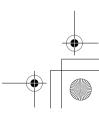








2. Select the message.



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Enter text

ABC, T9, Number, and Symbol mode

You can enter text for some features such as messaging, Phonebook, or Organiser, using ABC mode, T9 mode, Number mode, and Symbol mode.

Changing the text input mode

The text input mode indicator displays when the cursor is in a text field.



Press the right soft key to change the input mode:

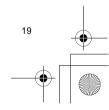
- B: ABC mode
- 🛐: T9 mode

- Image: Number mode
- None: Symbol mode

Using ABC mode

Press the appropriate key until the character you want appears on the screen.

Kov	Characters in order displayed				
Кеу	Upper case	Lower case			
1	. , - ? ! @:()/ #	_ ~ 1			
2	ABC2	abc2			
3	DEF3	d e f 3			
4	GHI4	ghi4			
5	JKL5	jkI5			
6	MNO6	m n o 6			
7	PQRS7	pqrs7			
8	T U V 8	tuv8			
9	WXYZ9	wxyz9			
0	space + = < > € £ \$ °	% & ¥ ¤ 0			

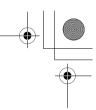


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Enter text

Tips for using ABC mode

- To enter the same letter twice or to enter a different letter on the same key, wait for the cursor to move to the right automatically or press [Right]. Then, enter the next letter.
- Press [#] to insert a space.
- Press [*] to change case. Initial capital (11), Capital lock (11), and Lower case (11) are available.
- Press the Navigation keys to move the cursor.
- Press [C] to delete characters one by one. Press and hold [C] to clear the display.



Using T9 mode

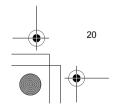
T9 is a predictive text input mode that allows you to key in any character using single keystrokes.

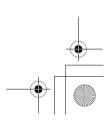
Entering a word in T9 mode

 Press [2] to [9] to start entering a word. Press each key once for each letter.
 For example, press [4], [3], [5], [5], and [6] to

enter *Hello* in T9 mode. T9 predicts the word that you are typing, and it may change with each key that you press.

- 2. Enter the whole word before editing or deleting characters.
- When the word displays correctly, go to step 4. Otherwise, press [0] to display alternative word choices for the keys that you have pressed.
 For example, *Of* and *Me* use [6] and [3].
- 4. Press [#] to insert a space and enter the next word.





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Tips for using T9 mode

- Press [1] to enter periods or apostrophes automatically.
- Press [*] to change case. Initial capital (11), Capital lock (11), and Lower case (11) are available.
- Press [Left] or [Right] to move the cursor.
- Press [C] to delete characters one by one. Press and hold [C] to clear the display.

Adding a new word to the T9 dictionary

This feature may not be available for some languages.

- 1. Enter the word that you want to add.
- 2. Press [0] to display alternative words for your key presses. When there are no more alternative words, **Add** displays on the bottom line.
- 3. Press < Add >.
- 4. Enter the word you want using ABC mode and press <**OK**>.

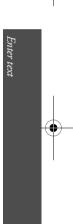
Using Number mode

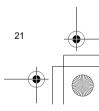
Number mode enables you to enter numbers. Press the keys corresponding to the digits you want.

Using Symbol mode

Symbol mode enables you to insert symbols.

То	Press
display more symbols	[Up] or [Down].
select a symbol	the corresponding number key.
clear the symbol(s)	[C].
insert the symbol(s)	< OK >.





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Call functions

Advanced calling features

Making a call

- 1. In Idle mode, enter the area code and phone number.
- 2. Press [~].
- Press [C] to clear the last digit or press and hold
 [C] to clear the whole display. You can move the cursor to edit an incorrect digit.
 - Press and hold [*] to enter a pause between numbers.

Making an international call

- 1. In Idle mode, press and hold [**0**]. The + character appears.
- 2. Enter the country code, area code, and phone number, then press [].

Redialling recent numbers

- In Idle mode, press [~] to display the list of recent numbers.
- 2. Scroll to the number you want and press [].

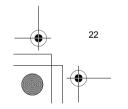
Making a call from Phonebook

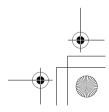
Once you have stored a number in Phonebook, you can dial the number by selecting it from Phonebook. \blacktriangleright p. 50

You can also use the speed dial feature to assign your most frequently called numbers to specific number keys. ▶ p. 51

Dialling a number from the phone's memory

- 1. In Idle mode, press and hold [0]. A + appears.
- 2. Enter the location number for the phone number you want and press [#].
- 3. Press [Up] or [Down] to scroll through other numbers.
- 4. Press < Dial > or [] to dial the number you want.





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Dialling a number from the SIM card

- 1. In Idle mode, enter the location number for the phone number you want and press [#].
- 2. Press [Up] or [Down] to scroll through other numbers.
- 3. Press <**Dial**> or [\searrow] to dial the number you want.

Ending a call

Answering a call

Close the phone or press [\checkmark].

-•

When you receive an incoming call, the phone rings and displays the incoming call image.

Press < **Accept**> or [\uparrow] to answer the call.

Tips for answering a call

 When Anykey answer is active, you can press any key to answer a call, except for <Reject> or [√ 3]. ▶ p. 57

- When Active folder is active, you can simply open the phone. ▶ p. 57
- Press < Reject > or [1 to reject a call.

Viewing missed calls

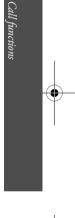
If you have missed calls, the screen displays how many calls you have missed.

- 1. Press <View>.
- 2. If necessary, scroll through the missed calls.
- 3. Press $[\]$ to dial the number you want.

Using the headset

Use the headset to make or answer calls without holding the phone.

Connect the headset to the jack on the left side of the phone.





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Call functions

The button on the headset works as listed below:

То	Press
redial the last call	the button twice.
answer a call	the button.
end a call	the button.

Options during a call

You can access a number of functions during a call.

Adjusting the volume during a call

Use $[\blacktriangle / \mathbf{V}]$ to adjust the earpiece volume during a call. Press $[\blacktriangle]$ to increase the volume level and $[\mathbf{V}]$ to decrease the volume level.

Placing a call on hold/Retrieving

Press <**Hold**> or <**Unhold**> to place the call on hold or retrieve the call.

Making a second call

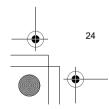
You can make another call if your network supports it.

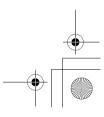
- 1. Press < Hold > to put the call on hold.
- 2. Make the second call in the normal way.
- 3. Press < Swap> to switch between the calls.
- 4. Press <**Options**> and select **End held call** to end the call on hold.
- 5. To end the current call, press [7].

Answering a second call

You can answer an incoming call, if your network supports it and you have activated the call waiting feature. ▶ p. 30

- 1. Press [**`**] to answer the call. The first call is automatically put on hold.
- 2. Press <**Swap**> to switch between the calls.
- 3. Press <**Options**> and select **End held call** to end the call on hold.
- 4. To end the current call, press [7].





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Using the Speakerphone feature

Use your phone as a speaker phone to talk and listen with the phone a short distance away.

Press < Options> and select Speaker ON/Normal.

Transferring a call

You can transfer the currently active call to a caller on hold, if your network supports it. With this option, the two callers can talk to each other, but you are disconnected from the call.

Press < Options > and select Transfer.

Using the menu functions

Press < Options > and select Menu.

Switching off the microphone (Mute mode)

You can temporarily switch off your phone's microphone so that the other person on the phone cannot hear you.

Press < Options> and select Mute or Unmute.

Muting or sending key tones

You can turn the key tones off or on.

Press <Options> and select Mute keys or Send keys.

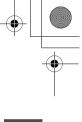
To communicate with answering machines or computerised telephone systems, **Send keys** must be selected.

Sending a sequence of DTMF tones

Dual tone multi-frequency (DTMF) tones are the tones used in phones for tone dialling.

You can send DTMF tones as a group after entering the entire number you need to send or retrieving a number from Phonebook. This feature is helpful for entering a password or an account number when you call an automated system, like a banking service.

- 1. When connected with a teleservice system, press <**Options**> and select **Send DTMF**.
- 2. Enter the number you need to send and press $<\!OK\!>.$



Call functions

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Call functions

Using Phonebook

You can access the **Phonebook** menu to locate or store entries. \blacktriangleright p. 50

Press < Options> and select Phonebook.

Making a multi-party call

Use this feature to allow as many as six people to join a multi-party call, or conference call.

Your service provider must support multi-party calls for you to use this feature.

Setting up a multi-party call

- 1. Call the first participant.
- 2. Call the second participant. The first call is automatically put on hold.
- Press < Options> and select Join. The first participant is added to the multi-party call.
- 4. If desired, call another person or answer an incoming call.
- 5. Press < Options > and select Join.
- 6. Repeat steps 4 and 5 as desired.

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Having a private conversation with one participant

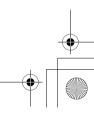
- 1. Press < Options > and select Select one.
- 2. Select a name or number from the participant list.
- 3. Select Private.
 - You can talk privately with that person, while the other participants converse with each other.
- To return to the multi-party call, press < Options> and select Join.

Disconnecting one participant

- 1. Press <**Options**> and select **Select one**.
- 2. Select a name or number from the participant list.
- 3. Select Remove.

The participant is dropped from the call, but the call continues with the other parties.

4. Press [6] to end the multi-party call.



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Menu functions

All menu options listed

SIM AT (Menu 1)

This menu is available if you use a SIM AT card that provides additional services, such as news, weather, sports, entertainment, and location services. Available services may vary, depending on your service provider's plans.

For details, see your SIM card instructions or contact your service provider.

To access this menu, press <**Menu**> in Idle mode and select **SIM AT**.

Call records (Menu 2)

Use this menu to view the calls you have dialled, received, or missed, the length of your calls, and the cost of your calls.

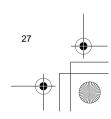
To access this menu, press <**Menu**> in Idle mode and select **Call records**.

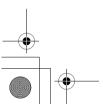
Missed calls (Menu 2.1)

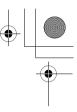
This menu displays the most recently received calls that you did not answer.

Accessing a call record

- 1. Select a call record.
- 2. Press [Up] or [Down] to move to another call record.
- 3. Press [↑] to dial or, <**Options**> to access call record options.









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Menu functions

Using call record options

While viewing call details, press **<Options**> to access the following options:

- Edit: change the number of the selected call record.
- Delete: delete the selected call record.

Received calls (Menu 2.2)

This menu displays the most recent calls you have received.

Dialled calls (Menu 2.3)

This menu displays the most recent calls you have dialled.

Delete all (Menu 2.4)

Use this menu to delete all of the records in each call type.

- 1. Press [oK/i] to select the call types to be cleared.
- 2. Press < Delete >.

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3. Press <**Yes**> twice to confirm the deletion.

Call time (Menu 2.5)

This menu displays the time log for calls made and received. The actual time invoiced by your service provider will vary.

- Last call time: check the length of your last call.
- **Total sent**: check the total length of all the calls you have dialled.
- **Total received**: check the total length of all the calls you have received.
- **Reset timers**: reset the call timers. You need to enter the phone password.
 - The password is preset to **00000000**. You can change this password. \blacktriangleright p. 56

Call cost (Menu 2.6)

This network feature displays the cost of calls. This menu is available only if your SIM card supports this feature. Note that this is not intended to be used for billing purposes.

· Last call cost: check the cost of your last call.

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- Total cost: check the total cost of all of your calls. If the total cost exceeds the maximum cost set in Set max cost, you must reset the counter before you can make another call.
- Max cost: check the maximum cost limit set in Set max cost.
- · Reset counters: reset the cost counters.
- Set max cost: set the maximum cost authorised for your calls.
- **Price/Unit**: set the price per unit that is applied when the cost of your calls is calculated.

Network services (Menu 3)

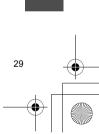
Use this menu to access network services. Please contact your service provider to check their availability and subscribe to them, if you wish.

To access this menu, press <**Menu**> in Idle mode and select **Network services**.

Call diverting (Menu 3.1)

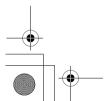
This network service reroutes incoming calls to a phone number that you specify.

- 1. Select a call diverting option:
 - Divert always: divert all calls.
 - **Busy**: divert calls when you are on another call.
 - **No reply**: divert calls when you do not answer the phone.
 - Unreachable: divert calls when you are not in an area covered by your service provider or when your phone is switched off.
 - Cancel all: cancel all call diverting options.
- 2. Select the type of calls to be diverted.
- 3. To activate call diverting, press < Activate >.
 - Otherwise, press <**Options**> and select **Remove**.
- 4. Enter the number to which calls are to be diverted and press <**OK**>.



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 If you selected **No reply**, select the length of time the network delays before diverting a call and press <**Select**>.

Call barring (Menu 3.2)

This network service allows you to restrict your calls.

- 1. Select a call barring option:
 - All outgoing: prohibit all outgoing calls.
 - International: prohibit international calls.
 - International except home: only allow calls to numbers within the current country when you are abroad, and to your home country.
 - All incoming: prohibit incoming calls.
 - **Incoming while abroad**: prohibit incoming calls when you use your phone outside of your home country.
 - **Cancel all**: cancel all call barring settings, allowing calls to be sent and received normally.
 - Change barring password: change the call barring password obtained from your service provider.

- 2. Select the type of calls to be barred.
- Press < Activate >. To deactivate call barring, press < Deactivate >.
- 4. Enter the call barring password supplied by your service provider and press <**OK**>.

Call waiting (Menu 3.3)

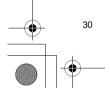
This network service informs you when someone is trying to reach you while you are on another call.

- 1. Select the type of calls to which the call waiting option will apply.
- Press < Activate >. To deactivate call waiting, press < Deactivate >.

Network selection (Menu 3.4)

This network service allows you to either automatically or manually select the network used when roaming outside of your home area.

You can select a network other than your home network only if there is a valid roaming agreement between the two.



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- Automatic: connect to the first available network when roaming.
- Manual: select the network you want.

Caller ID (Menu 3.5)

This network service allows you to prevent your phone number from being displayed on the phone of the person being called. However, some networks do not allow the user to change this setting.

- **Default**: use the default setting provided by the network.
- **Hide number**: ensure your number does not display on the other person's phone.
- Send number: send your number each time you make a call.

Closed user group (Menu 3.6)

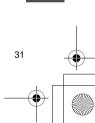
Use this menu to set incoming and outgoing calls to be restricted to a selected user group. For details about how to create a closed user group, contact your service provider.

- Index list: list, add, or delete CUG index numbers. Press <Options> to access the options for setting up an index list.
- Outside access: enable calls to numbers other than those in the Closed user group. This feature depends on the nature of your CUG subscription.
- **Default group**: enable the default CUG, if you have set one with your service provider. When making a call, you are given the option of using your default CUG, instead of selecting one from the list.

Band selection (Menu 3.7)

For the phone to make and receive phone calls, it must register with an available network. Your phone can handle any of the following types of networks: GSM 1900 and Combined GSM 900/1800.

The country where you purchased your phone determines the default band that it uses. When you travel abroad, you must remember to change to an appropriate band.





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Sound settings (Menu 4)

Use this menu to customise various sound settings.

To access this menu, press <**Menu**> in Idle mode and select **Sound settings**.

Ring tone (Menu 4.1)

Use this menu to select a ringtone for the call ringer. You can select one of the default ring melodies or downloaded sounds.

Ring volume (Menu 4.2)

Use this menu to adjust the ringtone volume.

Alert type (Menu 4.3)

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Use this menu to specify how you are to be informed of incoming calls.

- **Light only**: the service light flashes; the phone neither rings nor vibrates.
- **Melody**: the phone rings using the selected ringtone.
- Vibration: the phone vibrates but not rings.

• Vibra+melody: the phone vibrates three times and then starts ringing.

Keypad tone (Menu 4.4)

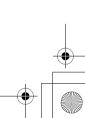
Use this menu to select the tone that the phone sounds when you press a key.

You can adjust the keypad tone volume using $[\blacktriangle / \mathbf{v}]$ in Idle mode.

Message tone (Menu 4.5)

Use this menu to change the sound settings for incoming SMS messages, MMS messages, and CB messages individually.

- **SMS tone**: specify how you are informed of new SMS messages.
- **SMS-CB tone**: specify how you are informed of new cell broadcast (CB) messages.
- **MMS tone**: specify how you are informed of new MMS messages.
- Repetition: set how often the phone informs you of new messages.



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Alert on call (Menu 4.6)

Use this menu to select whether or not the phone informs you when you receive a new message or when the time for an alarm comes during a call.

Folder tone (Menu 4.7)

Use this menu to select the tone that the phone sounds when you open or close the phone.

Power on/off (Menu 4.8)

Use this menu to select the melody that the phone plays when it is switched on or off.

Extra tones (Menu 4.9)

Use this menu to customise additional tones for the phone.

- Error tone: set the phone to beep when you make a mistake.
- **Minute minder**: set the phone to beep every minute during an outgoing call to keep you informed of the length of your call.

• **Connect tone**: set the phone to beep when an outgoing call is connected to the system.

Messages (Menu 5)

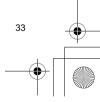
Use the **Messages** menu to send and receive short messages, and multimedia messages. You can also use push message, voicemail, and cell broadcast message features.

To access this menu, press <**Menu**> in Idle mode and select **Messages**.

Text messages (Menu 5.1)

Short Message Service (SMS) allows you to send or receive text messages including simple pictures, melodies, and animated images.





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Inbox (Menu 5.1.1)

Use this menu to view received text messages.

While viewing a message, press <**Options**> to access the following options:

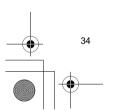
- Delete: delete the message.
- **Send**: forward the message to other people.
- Text reply: reply to the sender.
- Call back: call the sender.
- **Cut address**: extract URLs, e-mail addresses, or phone numbers from the message.
- Move to phone: move the message from the SIM card to the phone's memory.
- Move to SIM: move the message from the phone's memory to the SIM card.
- Select objects: save images or sounds from the message into your phone.

Outbox (Menu 5.1.2)

Use this menu to view sent or saved text messages.

While viewing a message, press **<Options**> to access the following options:

- Delete: delete the message.
- Send: forward the message to other people.
- Cut address: extract URLs, e-mail addresses, or phone numbers from the message.
- Move to phone: move the message from the SIM card to the phone's memory.
- Move to SIM: move the message from the phone's memory to the SIM card.
- Select objects: save images or sounds from the message into your phone.



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Write new (Menu 5.1.3)

Use this menu to create and send text messages.

- 1. Enter your message.
 - The maximum number of characters allowed in a short message varies by service provider. If your message exceeds the maximum number of characters, the phone will split the message.
- 2. Press <**Options**> to access the following options:
 - Add objects: add a sound, melody, picture, or animated image to the message.
 - Add templates: retrieve a text template.
 - Add emoticon: retrieve an emoticon.
 - Add phonebook: add a Phonebook entry.
 - Add bookmark: add a web page's address.
- 3. Press <Options> and select Send only, Save and send or Save only.
- 4. If you select **Save and send** or **Save only**, select a memory location.
- 5. Enter a destination number.
- 6. Press <**OK**> to send the message.

Templates (Menu 5.1.4)

Use this menu to create SMS templates with the sentences you use frequently so that you can retrieve and insert them when composing an SMS message.

While viewing the templates list, press **<Options>** to access the following options:

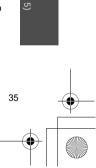
- Edit: edit the template.
- Send message: send the template as an SMS message.
- · Delete: delete the template.

Emoticon templates (Menu 5.1.5)

Your phone provides preset emoticons so that you can use when writing a message. Use this menu to create or edit emoticons.

While viewing the emoticon list, press **<Options>** to access the following options:

- Add: add a new emoticon.
- · Edit: edit the selected emoticon.
- Send: send a message using the emoticon.
- **Delete**: delete the emoticon.



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Settings (Menu 5.1.6)

Use this menu to customise the SMS settings.

- The setting options available in this menu may vary depending on your service provider.
- Setting x (where x is the setting group number): each group has its own submenu.

Service centre: store or changes the number of your message centre.

Default destination: store a default destination number.

Default type: set the default message type.

Default validity: set the length of time your messages are stored in the SMS server.

Setting name: change the name of the setting group.

• **Common setting**: the following options are available:

Reply path: allow the recipient to reply to you through your message centre.

Delivery reports: set the network to inform you when your message has been delivered.

Bearer selection: select the GSM or GPRS preferred bearer type.

Delete all (Menu 5.1.7)

Use this menu to delete all of SMS messages in each message box.

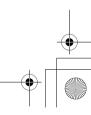
- Press [ok/i] to select the message boxes to be
- 2. Press <**Delete**>.

cleared.

3. Press < Yes > twice to confirm the deletion.

Memory status (Menu 5.1.8)

Use this menu to check the number of SMS messages you have stored and total number of SMS messages you can store in each memory type.



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Voice mail (Menu 5.1.9)

Use this menu to store the number of the voicemail server and access your voicemails.

- You must enter the voice server number before you can access your voicemails. Your service provider can give the voice server number.
- Connect to voice server: connect to the voice server to allow you to listen to your messages. You can also connect to the voicemail server by pressing and holding [1] in Idle mode.
- Voice server number: change the voicemail server number.

Broadcast (Menu 5.1.0)

The Cell Broadcast service delivers short messages on various topics such as the weather or traffic.

Use this menu to change the settings for the service and access broadcast messages.

Read: open received messages.
The Valatile box serves network mass

The **Volatile** box saves network messages until the phone is switched off.

The **Archive** box saves network messages indefinitely. Press **<Options>** and select **Save** when a text notification appears. The message is saved in the **Archive** box.

- Receive: select to receive broadcast messages, or not.
- **Channel list**: specify the channels from which you receive broadcast messages.
- Language: select the preferred languages in which broadcast messages display.

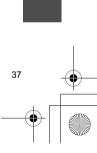
Please contact your service provider for details.

Multimedia messages (Menu 5.2)

Multimedia Message Service (MMS) delivers messages containing a combination of text, picture, and sound, from phone to phone or from phone to e-mail.

Inbox (Menu 5.2.1)

This menu displays MMS messages that you have received. The following icons tell you the message status:



Menu

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- Menu functions
- E Unread notification
- Read notification
- 🔃 Retrieving from the server
- Processing your request
- 限 Failed to send
- 🙆 Read

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• 🖂 Unread

While viewing a message, press <**Options**> to access the following message options:

- **Delete**: delete the message.
- Reply: reply to the sender.
- Callback: call the sender.
- **Cut address**: extract URLs, e-mail addresses, or phone numbers from the message.
- Forward: forward the message to other people.
- Save picture: save an image from the message into the Images folder.
- Save sound: save a sound from the message into the Sounds folder.

- **Properties**: access the message properties.
- When you select a notification, you can access **Retrieve** to retrieve the message from the MMS server.

Outbox (Menu 5.2.2)

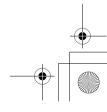
This menu displays MMS messages that you have sent. The following icons tell you the message status:

- Being sent
- 📉 Sent
- Failed to send
- M To be sent

While viewing a message, press <**Options**> to access the following options:

- Delete: delete the message.
- **Cut address**: extract URLs, e-mail addresses, or phone numbers from the message.
- **Send**: send or resend the message.
- Edit message: edit the message.
- Properties: access the message properties.





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Draft (Menu 5.2.3)

After creating a multimedia message, you can store it in this message box for sending later.

You can view a message and use the options the same as in $\ensuremath{\textbf{Outbox}}$.

Write new (Menu 5.2.4)

You can create and send an MMS message.

- 1. Enter the message subject and press < OK >.
- 2. Press < Options > and add message contents using one of the following options:
 - Add text: add message text.
 - Add picture: add a picture to the message.
 - Add sound: add a sound clip to the message.
 - Save: save the message in the Draft or Templates box.
 - Settings: change the message settings.
 - Add destination: enter destination numbers or addresses.

- Preview: view the message you created.
- The maximum size allowed for a message can differ, depending on your service provider.
- If you want to change the added items, highlight one and press < Options> to access the following options:
 - Edit text/Edit picture/Edit sound: edit the text, picture, or sound.

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- Add page: add pages. Move to each page by pressing [Left] or [Right] on the message screen.
- Delete: delete the item from your message.
- **Duration**: set how long one page displays. After the specified time, the display automatically scrolls to the next page.
- 4. When you have finished, select **Send** from the options.
- 5. Select a destination type (To, Cc, Bcc).
- 6. Select one of Phone number, E-mail address, or Phonebook.

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- Enter a phone number or an e-mail address, or select a number from Phonebook and press <OK>.
- 8. To add more destinations, select **Add destination** and repeat from step 6.
- To enter additional numbers or addresses to other destination types, press < ♂>and repeat from step 5.

10. When you have finished, select **Send message**.

Templates (Menu 5.2.5)

Use this menu to store MMS messages you saved as templates so that you can use them to create new messages.

While viewing a message template, press **<OK>** to access the following options:

- Edit message: send the message using the template.
- **Delete**: delete the template.

Delete all (Menu 5.2.6)

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Use this menu to delete all of MMS messages in each message box.

- 1. Press [ok/t] to select the message boxes to be cleared.
- 2. Press < Delete >.
- 3. Press < Yes > twice to confirm the deletion.

Memory status (Menu 5.2.7)

Use this menu to view the amount of memory available for MMS messages and memory currently in use in each message box.

Setup (Menu 5.2.8)

You can customise the settings for sending and receiving MMS messages.

- **Delivery report**: set the network to inform you when your message has been delivered.
- Read reply: request a reply from the recipient.
- Auto download: set whether or not your phone retrieves new incoming messages from the MMS server without notifications.
- Message acceptance: select the category of messages you want to receive.

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- **Hide ID**: hide your phone number on the recipient's phone.
- **Expiry date**: set the length of time your messages are stored in the message centre.
- **Delivery time**: set the time delay before messages are sent.
- · Priority: set the priority level of your messages.
- **Report allowed**: send a delivery report from the network to the sender.
- Page duration: set how long one page in your outgoing messages displays. After a specified time, the display automatically scrolls to the next page.

MMS profile (Menu 5.2.9)

You can configure required network settings for MMS. The last profile accessed is automatically activated for sending or receiving subsequent messages.

- Check with your service provider before you change any MMS settings on your phone.
- Profile name: assign a name to the MMS profile.

- Connection URL: enter the address of your MMS server.
- Security: select a data transmission mode.
- · IP address: enter the gateway address.
- User name: enter the user ID.
- **Password**: enter the password.
- APN: enter the access point name used for the address of the MMS server.

Push messages (Menu 5.3)

Use this menu to access messages from the web server.

- Inbox: view push messages you have received.
- **Receive**: determine whether or not your phone receives push messages.

Never: the phone rejects push messages. **Always**: the phone receives all push messages.

- Always. the phone receives all push message
- Delete all: delete all push messages.



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Funbox (Menu 6)

The **Funbox** menu allows you to use the web browser, play Java games, and access images and sounds stored in the phone's memory.

To access this menu, press <**Menu**> in Idle mode and select **Funbox**.

WAP browser (Menu 6.1)

The Wireless Application Protocol (WAP) browser on your phone allows you to access the wireless web.

From the wireless web, you can access up-to-date information and a wide variety of media content, such as games, wallpapers, and ringtones.

Home (Menu 6.1.1)

Use this menu to connect your phone to the network and load the homepage of the wireless web service provider. You can also press $[\sigma K/z]$ in Idle mode.

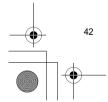
Navigating with the web browser

То	Press
scroll through browser items	[Up] or [Down].
select a browser item	[OK/ <i>i</i>].
return to the previous page	[C].

Using page options

From any web page, press and hold [\bigstar] to access the following options:

- **Reload**: reload the current page with updated information.
- **Home**: return to the homepage.
- Go to URL: enter a URL address manually.
- Show URL: view the URL address of the current web page.
- Edit home: change the page to be used for your homepage.
- Clear cache: delete information stored in the cache.



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Inbox: read messages received from a web server.

Exiting the web browser

Press [75] to exit the browser.

Favorite (Menu 6.1.2)

Use this menu to save URL addresses in order to quickly access web pages.

Adding a bookmark

- 1. Select an empty location.
- 2. Enter a URL address and press < Enter >.
- 3. Enter a title for the bookmark and press < Enter >.

Accessing a bookmarked page

Selecting a bookmark item launches the web browser and accesses the associated web page.

Using bookmark options

After saving an item, press **<Options>** to access the following options:

• Go to URL: access the website.

- Edit: edit the URL address and title of the bookmark.
- Delete: delete the bookmark.

http:// (Menu 6.1.3)

Use this menu to manually enter a URL address and access the associated web page.

Settings (Menu 6.1.4)

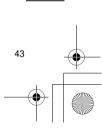
Use this menu to set up servers for the web browser. Contact your service provider for details about your settings options.

For each server, the following options are available:

- Profile name: assign a name to the server profile.
- **Homepage URL**: set the address of your homepage.
- Security: select a data transmission mode.
- **Bearer**: select a bearer for each type of network address accessed; **GPRS** or **Data**.

When the bearer is set to GPRS:

• IP address: enter the web gateway address.





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- User name: enter the user ID.
- · Password: enter the password.
- **APN**: enter the access point name of the GPRS network gateway.

When the bearer is set to Data:

- IP address: enter the web gateway address.
- · Login name: enter the user ID.
- · Password: enter the password.
- **Dial-up number**: enter the PPP server phone number.
- Data call type: select a data call type.

Clear cache (Menu 6.1.5)

Use this menu to clear the cache, which is the temporary memory that stores the web pages you have recently accessed.

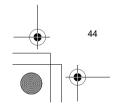
Games (Menu 6.2)

You can download Java applications from various sources using the web browser, and store them in your phone.

Java services may not available, depending on your service provider.

Launching a game

- 1. Select the game you want on the Games list.
- 2. On the startup screen of the game, you can access the following options:
 - START GAME: start a new game.
 - **CONTINUE**: continue the last game you played.
 - HIGH SCORE: view the high score table. This option may not be available for some games.
 - **HOW TO PLAY**: view how to play the game and the key functions for the game.
 - **OPTION**: switch on or off the game sound.
- 3. Press [OK/*i*] to confirm your selection.



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Viewing game information

Scroll to the game you want and press < Info>.

Changing the DNS settings

You may need to change the DNS setting of the Java server at your service provider's instructions.

- 1. Select **Setting** on the Games list.
- 2. Enter the primary DNS address and press < OK >.
- 3. Enter the secondary DNS address and press <**OK**>.

Sounds (Menu 6.3)

This menu displays sounds downloaded from the wireless web or received in messages.

While accessing a sound, press **<Options>** to access the following options:

- Rename: change the sound name.
- **Delete**: delete the sound.
- Set as ring tone: set the sound as your ringtone.

Images (Menu 6.4)

This menu displays images downloaded from the wireless web or received in messages.

While accessing an image, press **<Options>** to access the following options:

- Rename: change the image name.
- **Delete**: delete the image.
- Set as wallpaper: set the image as your wallpaper for the idle screen.

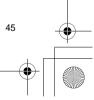
Delete all (Menu 6.5)

Use this menu to delete all of the downloaded items in the **Games**, **Sounds**, and **Images** folders.

- 1. Press [OK/*i*] to select the folders to be cleared.
- 2. Press < Delete >.
- 3. Press < Yes > twice to confirm the deletion.

Memory status (Menu 6.6)

Use this menu to check the total amount of memory for media items and the amount of memory currently in use in each media box.



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Organiser (Menu 7)

The Organiser feature enables you to keep track of your schedule and tasks, and to record voice memos. You can also set the time and date and use convenient features, such as an alarm clock, a calculator, and a currency converter.

To access this menu, press <**Menu**> in Idle mode and select **Organiser**.

Alarm (Menu 7.1)

Use this menu to set alarms to ring at a specific time.

Setting an alarm

- 1. Select the type of alarm.
- 2. Enter the time for the alarm to sound and press $[\sigma_{K}/t]$.
- 3. Select AM or PM in 12-hour time format.
- 4. If you selected Morning call in step 1, choose Monday to friday or Monday to saturday.

Stopping an alarm

- When the alarm sounds, press any key.
- To remove an alarm set, access it, press <**Options**> and select **Remove alarm**.
- To remove all alarm sets, select **Remove alarm** from the Alarm screen.

Setting the alarm to ring even if the phone is off

From the Alarm screen, select **Autopower** \rightarrow **Enable**.

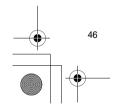
If the phone is off when it is time for the alarm to ring, the phone switches on and sounds the alarm.

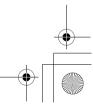
Calendar (Menu 7.2)

Use this menu to consult the calendar, write memos, or set alarms to act as a reminder.

Writing a memo

- 1. Select a date on the calendar.
- 2. Enter your memo and press < OK >.







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3. Press $\left[\mbox{ok/$i$} \right]$ to set an alarm to ring on the chosen day.

Otherwise, press <**Skip**>.

- Enter the time for the alarm and press [ox/*i*]. To select an alarm melody, press <**Melody**>.
- 5. Select AM or PM in 12-hour format.

The colour of the date on the calendar changes to pink to indicate that a memo exists for that date.

Viewing a memo

- 1. Select a date which has memos from the calendar.
- 2. Press [Up] or [Down] to view other memos scheduled for that day.

Using calendar memo options

On the calendar screen, press **<Options**> to access the following options:

- Search all: view all of the memos you created.
- Delete all: delete all memos.
- Go to date: go to a specific date.
- Exit: exit the Calendar menu.

While viewing a memo, press **Options**> to access the following options:

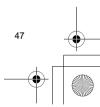
- New: add a new memo.
- Edit: edit the memo.
- · Alarm: set an alarm for the memo.
- **Delete**: delete the memo.
- Copy to: copy the memo to another date.
- Move to: change the date of the memo.

Time & Date (Menu 7.3)

Use this menu to change the time and date displayed on your phone. Before setting the time and date, specify your time zone in **World time**.

- Set time: enter the current time.
- Set date: enter the current date.
- World time: set your local time zone and find out what time it is in another part of the world.
- **Time format**: select 12-hour or 24-hour time format.





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Menu functions Calculator (Menu 7.4)

Use this menu to perform basic arithmetic functions such as addition, subtraction, multiplication, and division.

- 1. Enter the first number.
 - Press <. ()> to insert a decimal point or a bracket.
 - Press [*] or [#] to move the cursor.
- 2. Press the Navigation keys to access the math function you want.
- 3. Enter the second number.
- 4. Press [OK/i] to view the result.
- 5. If necessary, repeat from step 2 to continue the calculation.

To do list (Menu 7.5)

Use this menu to create tasks and manage them.

Creating a task

- 1. Press <**New**>.
- 2. Enter the first task and press < OK >.
- 3. Select a priority level. 48

4. Enter your deadline and press [oK/i].

Viewing the task

When you select the To do list menu, the tasks display with a check mark, if the task has been done, and a priority level indicator; M for High, F for Normal, and M for Low.

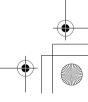
To change the status of a specific task, press [*].

While viewing a task or the task list, press < Options > to access the following options:

- New: add a new task.
- Mark: change the status of the task.
- Edit: edit the task.
- Sort: sort the task by priority or status.
- Copy: copy the task.
- Copy to calendar: copy the task to the calendar as a memo.
- Delete: delete the task. •
- · Delete all: delete all tasks.
- Exit: exit the To do list menu.







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Voice memo (Menu 7.6)

Use this menu to record voice memos. A voice memo can be up to 30 seconds.

Voice record (Menu 7.6.1)

- 1. Press < **Record** > to start recording.
- 2. Speak into the microphone.
- 3. When you press **<Stop**>, or if the recording time expires, the following options display:
 - Replay: play back your memo.
 - **Re-record**: discard the memo and record another one.
 - Save: save the memo.
 - Quit: cancel your recording and exit the Voice memo menu.
- 4. Select Save to save the voice memo.
- 5. Enter a name of the voice memo and press <**OK**>.

Memo list (Menu 7.6.2)

Use this menu to access the list of voice memos you have recorded.

Press **<Options>** to access the following options:

- Play: play back your voice memo.
- Send: send the voice memo via MMS.
- Rename: change the name of the voice memo.
- **Properties**: access the properties of the voice memo.
- Delete: delete the voice memo.

Delete all (Menu 7.6.3)

Use this menu to delete all of the voice memos you have recorded at one time.

Memory status (Menu 7.6.4)

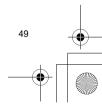
You can check the total amount of memory and the amount of memory currently in use for voice memos.

Currency exchange (Menu 7.7)

Use this menu to do currency conversions.

1. Enter the rate of foreign currency and press <**OK**>.





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Menu functions

2. Enter the amount of the source currency you want to convert and press <**OK**>.

The amount you entered and its equivalent value in the foreign currency display.

Phonebook (Menu 8)

You can store phone numbers on your SIM card and in your phone's memory. The SIM card and phone's memory are physically separate, but they are used as a single entity called Phonebook.

To access this menu, press <**Menu**> in Idle mode and select **Phonebook**, or press <**Phonebook**>.

Search (Menu 8.1)

Use this menu to search for numbers in Phonebook.

Finding an entry

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- 1. Enter the first few letters of the name that you want to find.
- 2. Select an entry from the Phonebook list.

3. Scroll to a number and press [∧] to dial, or press <**Options**> to access Phonebook options.

Using Phonebook options

While viewing an entry, press **<Options**> to access the following options:

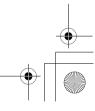
- Paste: paste the number into the normal dialling mode.
- Edit: edit entry information.
- Delete: delete the number.
- **Copy**: copy the number to the phone's memory or SIM card.
- Caller group: assign a caller group.
- Add entry: add a new entry.
- Send via IrDA: send the entry via infrared port.

New entry (Menu 8.2)

Use this menu to add a new entry to Phonebook.

Storing an entry in the phone's memory

1. Select a number type.



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2. Select Phone.

- 3. Enter a name and press < OK >.
- 4. Enter a number or an e-mail address and press <**Save**>.
- 5. Change the location number, if you want, and press < OK >.

Storing an entry on the SIM card

- 1. Select a number type.
- 2. Select SIM.
- 3. Enter a name and press < OK >.
- 4. Enter a number and press < Save >
- 5. Change the location number, if you want, and press <**OK**>.

Group search (Menu 8.3)

Use this menu to search your entries in Phonebook in caller groups.

- 1. Enter the first few letters of the group name.
- 2. Select a group and press <**View**>.

- 3. Select the name you want.
- 4. Press [ヽ] to dial the number or <**Options**> to access Phonebook options.

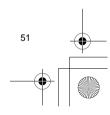
Edit group (Menu 8.4)

Use this menu to edit your caller groups' properties. From the group list, press <**Options**> to access the following options:

- **Call ring tone**: set a ringtone for incoming calls from the group.
- **SMS tone**: set a ringtone for incoming messages from the group.
- **Graphic**: set a graphic icon for incoming calls from the group.
- Group name: assign a name to the group.

Speed dial (Menu 8.5)

Use this menu to assign speed dial numbers (2 to 9) to eight of your most frequently called numbers.





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(Menu 8)



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Menu functions

Assigning speed dial entries

- 1. Select a key location from **2** to **9**. Key **1** is reserved for your voicemail server.
- 2. Select an entry from the Phonebook list.
- 3. Select a number, if the entry has more than one number.

Managing speed dial entries

While viewing the Speed dial screen, press <**Options**> to access the following options:

- Change: assign a different number to a key.
- Delete: delete the speed dial setting for a key.
- **Delete all**: delete the speed dial settings for all keys.
- **Number**: check the name and number assigned to a key.

Dialling speed dial entries

Press and hold the appropriate key in Idle mode.

Delete all (Menu 8.6)

Use this menu to delete all of the entries from Phonebook.

- 1. Press [OK/*i*] to select the locations to be cleared.
- 2. Press < Delete >.
- 3. Enter the phone password and press < OK >.
- 4. Press < Yes > twice to confirm the deletion.

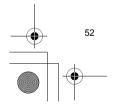
Memory status (Menu 8.7)

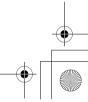
Use this menu to check the total number of entries you can store and the number of the entries you have stored in the phone's memory or on the SIM card.

SDN (Menu 8.8)

This menu is available if your SIM card supports Service Dialling Numbers (SDN). Use this menu to view the list of SDNs assigned by your service provider, including emergency numbers, directory enguiries, and voicemail numbers.

Scroll to the number you want and press <**Dial**> or $[\uparrow]$.





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Phone settings (Menu 9)

Use this menu to customise your phone settings. You can also reset the settings to their default values.

To access this menu, press <**Menu**> in Idle mode and select **Phone settings**.

Infrared activate (Menu 9.1)

Use this menu to send or receive data to or from IrDAcompatible computers or phones through the infrared port.

With PC (Menu 9.1.1)

Use this menu to use the infrared feature with a computer.

To use an infrared connection, you must:

- configure and activate an IrDA-compliant infrared port on your PC.
- activate the infrared feature on the phone; the IrDA icon (→) appears on the top line of the display.

• align the IrDA port on the phone with the IrDA port on your phone computer or another phone.



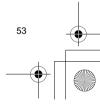
The connection is ready for data transmission.

If there is no communication between your phone and the IrDA-compliant device within 30 seconds activating the feature, it is automatically deactivated.

With other phone (Menu 9.1.2)

Use this menu to send or receive Phonebook entries from another compliant phone.





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Receiving data from another phone

- 1. Align the IrDA ports on both phones with each other.
- 2. When the list of the received data displays, select one of the two options:
 - To save an individual item:
 - 1. Select the item you want from the list.
 - 2. Press <**Options**> and select **Save** to save the data.

Otherwise, select **Discard** to delete the data. To save all data:

- 1. From the item list, press **<Options**> to select one of the following options:
 - Save all vCard: save all Phonebook entries.
 - **Discard all vCard**: delete all Phonebook entries.
- 2. When FDN (Fixed Dialling Number) mode is enabled on your phone, enter the PIN2 and press <**OK**>.
- 3. Press < Save > to save the entries.

Sending your Phonebook

You can send Phonebook entries via IrDA connection.

Display settings (Menu 9.2)

Use this menu to change settings for the display and light.

Wallpaper (Menu 9.2.1)

You can change the background image and the settings for the text of Idle mode.

- Wallpaper list: select a background image.
- **Text display**: determine the phone displays the time and date.
- Text colour: select a text colour.

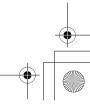
Brightness (Menu 9.2.2)

You can adjust the brightness of the display for varying lighting conditions.

Contrast (Menu 9.2.3)

You can adjust the contrast of the display for varying lighting conditions.





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Backlight (Menu 9.2.4)

You can select the length of time the backlight and the display stay on.

- **Backlight on**: select the length of time the backlight stays on.
- **Backlight dim**: select the length of time the display is in Dimming mode after the backlight turns off. After a specified time, the display turns off.

Service light (Menu 9.2.5)

The service LED on the front of the phone indicates when service is available on the phone. Use this menu to set whether or not the service light is used.

Graphic logo (Menu 9.2.6)

Use this menu to display your service provider's logo instead of its name.

Dialling font colour (Menu 9.2.7)

Use this menu to select a font colour for the numbers entered while dialling.

Greeting message (Menu 9.3)

Use this menu to enter the greeting that is displayed briefly when the phone is switched on.

Own number (Menu 9.4)

Use this feature to check your phone numbers, or to assign a name to each of the numbers. Changes made here do not affect the actual subscriber numbers on your SIM card.

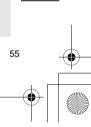
Language (Menu 9.5)

Use this menu to select one of several languages for the display text.

Security (Menu 9.6)

Use this menu to protect the phone against unauthorised use by managing the several access codes of your phone and SIM card.

✓ If you enter an incorrect PIN/PIN2 three times in succession, the SIM card is blocked. To unblock it you need to enter your PUK/PUK2 (Personal Unblocking Key). The codes are supplied by your network operator.



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Menu functions

PIN check (Menu 9.6.1)

The 4-to 8-digit PIN (Personal Identification Number) protects your SIM card against unauthorised use. When this feature is enabled, the phone requires your PIN each time it is switched on.

Change PIN (Menu 9.6.2)

Use this menu to change your PIN. The PIN check feature must be enabled to use this feature.

Phone lock (Menu 9.6.3)

The Phone lock feature locks the phone from unauthorised use.

When this feature is enabled, you must enter a 4- to 8-digit phone password each time the phone is switched on.

The password is preset to **00000000**. To change the password, use the Change password menu.

Change password (Menu 9.6.4)

Use this menu to change your phone password.

Privacy (Menu 9.6.5)

Use this menu to lock your media contents, including MMS messages, voice memos, images, and sounds.

1. Press [OK/i] to select the items to be locked.

- 2. Press <**OK**> to lock the marked items.
- 3. Enter the phone password and press <**OK**>.

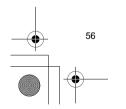
To access a locked item, you need to enter the phone password.

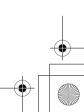
SIM lock (Menu 9.6.6)

The SIM lock feature allows your phone to work only with the current SIM by assigning a SIM lock code. You must enter the SIM lock code to use a different SIM card.

FDN mode (Menu 9.6.7)

If supported by your SIM card, Fixed Dialling Number (FDN) mode restricts your outgoing calls to a limited set of phone numbers. When this feature is enabled, you can make calls only to phone numbers stored on the SIM card.











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Change PIN2 (Menu 9.6.8)

If supported by your SIM card, the Change PIN2 feature changes your current PIN2.

Extra settings (Menu 9.7)

You can turn the automatic redialling or answering feature on or off.

- Auto redial: set the phone to make up to ten attempts to redial a phone number after an unsuccessful call.
- Active folder: answer an incoming call by opening the phone.
- Anykey answer: answer an incoming call by pressing any key, except <Reject > or [1].

Short cut (Menu 9.8)

You can use the Navigation keys as shortcut keys to access specific menus directly from Idle mode. Use this menu to change the shortcut assignments for the keys.

1. Select a key to be used as a shortcut key.

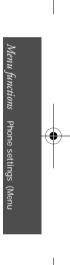
2. Select a menu to be assigned to the key.

Reset settings (Menu 9.9)

Use this menu to reset the phone's settings you have changed.

Enter the 4- to 8-digit phone password and press < OK >.

The password is preset to **00000000**. You can change this password. \blacktriangleright p. 56





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Solve problems

Solve problems

Help and personal needs

To save the time and expense of an unnecessary service call, perform the simple checks in this section before contacting a service professional.

When you switch on your phone, the following messages may appear:

"Insert SIM card"

• Be sure that the SIM card is correctly installed.

"Phone locked Enter password"

• The automatic locking function has been enabled. You must enter the phone's password before you can use the phone.

"Enter PIN"

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- You are using your phone for the first time. You must enter the PIN supplied with the SIM card.
- The PIN check feature is enabled. Every time the phone is switched on, the PIN has to be entered. To disable this feature, use the **PIN check** menu.

"Enter PUK"

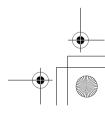
 The PIN code has been entered incorrectly three times in succession, and the phone is now blocked. Enter the PUK supplied by your service provider.

"No service," "Network failure," or "Not done" displays

- The network connection has been lost. You may be in a weak signal area. Move and try again.
- You are trying to access an option for which you have no subscription with your service provider. Contact the service provider for further details.

You have entered a number but it was not dialled

- Be sure that you have pressed [].
- Be sure you have accessed the right cellular network.
- Be sure that you have not set an outgoing call barring option.



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Your correspondent cannot reach you

- Be sure your phone is switched on. ([<a>[] pressed for more than one second.)
- Be sure you are accessing the correct cellular network.
- Be sure that you have not set an outgoing call barring option.

Your correspondent cannot hear you speaking

- · Be sure you have switched off the microphone.
- Be sure you are holding the phone close enough to your mouth. The microphone is located at the bottom of the phone.

The phone starts beeping and "Warning Low battery" flashes on the display

• Your battery is insufficiently charged. Recharge the battery.

The audio quality of the call is poor

 Check the signal strength indicator on the display (T.ull). The number of bars indicates the signal strength from strong (T.ull) to weak (T). • Try moving the phone slightly or moving closer to a window if you are in a building.

No number is dialled when you re-call a Phonebook entry

- Use the **Search** menu to ensure the number has been stored correctly.
- Re-store the number, if necessary.

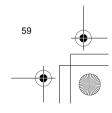
The battery doesn't charge properly or the phone sometimes turns itself off

• Wipe the charging contacts both on the phone and on the battery with a clean soft cloth.

If the above guidelines do not help you to solve the problem, take note of:

- The model and serial numbers of your phone
- Your warranty details
- A clear description of the problem

Then contact your local dealer or Samsung after-sales service.



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Health and safety information

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Health and safety information

SAR certification information

This phone meets European Union (EU) requirements concerning exposure to radio waves.

Your mobile phone is a radio transmitter and receiver. It is designed and manufactured to not exceed the limits for exposure to radio-frequency (RF) energy, as recommended by the EU Council. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines were developed by independent scientific organisations through the periodic and thorough evaluation of scientific studies. The limits include a substantial safety margin designed to ensure the safety of all persons, regardless of age and health.

The exposure standard for mobile phones employs a unit of measurement known as Specific Absorption Rate (SAR). The SAR limit recommended by the EU Council is 2.0W/ kg.^{*}

The highest SAR value for this model phone was 0.74W/kg.

SAR tests are conducted using standard operating positions with the phone transmitting at its highest certified power level in all tested frequency bands. Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a base station, the lower the power output of the phone.

Before a new model phone is available for sale to the public, compliance with the European R&TTE Directive must be shown. This directive includes as one of its essential requirements the protection of the health and safety of the user and any other person.

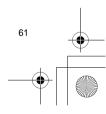
* The SAR limit for mobile phones used by the public is 2.0 watts/ kilogram (W/kg) averaged over ten grams of body tissue. The limit incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements. The SAR values may vary, depending on national reporting requirements and the network band.

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Precautions when using batteries

- Never use a charger or battery that is damaged in any way.
- Use the battery only for its intended purpose.
- If you use the phone near the network's base station, it uses less power. Talk and standby time are greatly affected by the signal strength on the cellular network and the parameters set by the network operator.
- Battery charging time depends on the remaining battery charge, the type of battery, and the charger used. The battery can be charged and discharged hundreds of times, but it will gradually wear out. When the operation time is noticeably shorter than normal, it is time to buy a new battery.
- If left unused, a fully charged battery will discharge itself over time.
- Use only Samsung-approved batteries, and recharge your battery only with Samsung-approved chargers. Disconnect the charger from the power source when it is not in use. Do not leave the battery connected to a charger for more than a week, since overcharging may shorten its life.

- Extreme temperatures will affect the charging capacity of your battery: it may require cooling or warming first.
- Do not leave the battery in hot or cold places because the capacity and lifetime of the battery will be reduced. Try to keep the battery at room temperature. A phone with a hot or cold battery may not work temporarily, even when the battery is fully charged. Liion batteries are particularly affected by temperatures below 0°C (32°F).
- Do not short-circuit the battery. Accidental shortcircuiting can occur when a metallic object like a coin, clip or pen causes a direct connection between the + and – terminals of the battery (metal strips on the battery). For example, do not carry a spare battery in a pocket or bag where the battery may contact metal objects. Short-circuiting the terminals may damage the battery or the object causing the short-circuiting.
- Dispose of used batteries in accordance with local regulations. Always recycle. Do not dispose of batteries in a fire.



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Health and safety information

Road safety

Your wireless phone gives you the powerful ability to communicate by voice, almost anywhere, anytime. But an important responsibility accompanies the benefits of wireless phones, one that every user must uphold.

When driving a car, driving is your first responsibility. When using your wireless phone while driving, follow local regulations in the country or region you are in.

Operating environment

Remember to follow any special regulations in force in the area you are in, and always switch off your phone whenever it is forbidden to use it, or when it may cause interference or danger.

When connecting the phone or any accessory to another device, read its user's guide for detailed safety instructions. Do not connect incompatible products.

As with other mobile radio transmitting equipment, users are advised that for the satisfactory operation of the equipment and for the safety of personnel, it is recommended that the equipment should only be used in the normal operating position (held to your ear with the antenna pointing over your shoulder).

Electronic devices

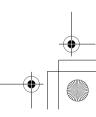
Most modern electronic equipment is shielded from radio frequency (RF) signals. However, certain electronic equipment may not be shielded against the RF signals from your wireless phone. Consult the manufacturer to discuss alternatives.

Pacemakers

Pacemaker manufacturers recommend that a minimum distance of 15 cm (6 inches) be maintained between a wireless phone and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research and recommendations of Wireless Technology Research. If you have any reason to suspect that interference is taking place, switch off your phone immediately.

Hearing aids

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may wish to consult your hearing aid manufacturer to discuss alternatives.







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Other medical devices

If you use any other personal medical devices, consult the manufacturer of your device to determine if it is adequately shielded from external RF energy.

Your physician may be able to assist you in obtaining this information.

Switch off your phone in health care facilities when regulations posted in these areas instruct you to do so.

Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer or its representative regarding your vehicle.

You should also consult the manufacturer of any equipment that has been added to your vehicle.

Posted facilities

Switch off your phone in any facility where posted notices require you to do so.

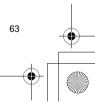
Potentially explosive environments

Switch off your phone when in any area with a potentially explosive atmosphere, and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Users are advised to switch off the phone while at a refuelling point (service station). Users are reminded of the need to observe restrictions on the use of radio equipment in fuel depots (fuel storage and distribution areas), chemical plants, or where blasting operations are in progress.

Areas with a potentially explosive atmosphere are often but not always clearly marked. They include the areas below decks on boats, chemical transfer or storage facilities, vehicles using liquefied petroleum gas, such as propane or butane, areas where the air contains chemicals or particles, such as grain, dust or metal powders, and any other area where you would normally be advised to turn off your vehicle engine.





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Health and safety information

Emergency calls

This phone, like any wireless phone, operates using radio signals, wireless, and landline networks as well as userprogrammed functions, which cannot guarantee connection in all conditions. Therefore, you should never rely solely on any wireless phone for essential communications like medical emergencies.

To make or receive calls, the phone must be switched on and in a service area with adequate signal strength. Emergency calls may not be possible on all wireless phone networks or when certain network services and/or phone features are in use. Check with local service providers.

To make an emergency call:

- 1. Switch on the phone.
- 2. Key in the emergency number for your present location. Emergency numbers vary by location.

3. Press [~].

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Certain features like Call Barring may need to be deactivated before you can make an emergency call. Consult this document and your local cellular service provider.

Other important safety information

- Only qualified personnel should service the phone or install the phone in a vehicle. Faulty installation or service may be dangerous and may invalidate any warranty applicable to the device.
- Check regularly that all wireless phone equipment in your vehicle is mounted and operating properly.
- Do not store or carry flammable liquids, gases, or explosive materials in the same compartment as the phone, its parts, or accessories.
- For vehicles equipped with an air bag, remember that an air bag inflates with great force. Do not place objects, including installed or portable wireless equipment, in the area over the air bag or in the air bag deployment area. Improperly installed wireless equipment could result in serious injury if the air bag inflates.
- Switch off your phone before boarding an aircraft. It is dangerous and illegal to use wireless phones in an aircraft because they can interfere with the operation of the aircraft.
- Failure to observe these instructions may lead to the suspension or denial of telephone services to the offender, or legal action, or both.

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Care and maintenance

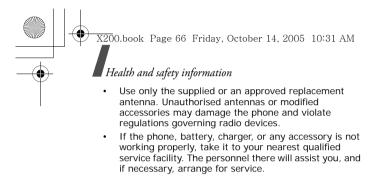
Your phone is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you fulfill any warranty obligations and allow you to enjoy this product for many years.

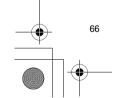
- Keep your phone and all its parts and accessories out of the reach of small children and pets. They may inadvertently damage these things or choke on small parts.
- Keep the phone dry. Precipitation, humidity, and liquids contain minerals that corrode electronic circuits.
- Do not use the phone with a wet hand. Doing so may cause an electric shock to you or damage to the phone.
- Do not use or store the phone in dusty, dirty areas, as its moving parts may be damaged.
- Do not store the phone in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.

- Do not store the phone in cold areas. When the phone warms up to its normal operating temperature, moisture can form inside the phone, which may damage the phone's electronic circuit boards.
- Do not drop, knock, or shake the phone. Rough handling can break internal circuit boards.
- Do not use harsh chemicals, cleaning solvents, or strong detergents to clean the phone. Wipe it with a soft cloth slightly dampened in a mild soap-and-water solution.
- Do not paint the phone. Paint can clog the device's moving parts and prevent proper operation.
- Do not put the phone in or on heating devices, such as a microwave oven, stove, or radiator. The phone may explode when overheated.
- When the phone or battery gets wet, the label indicating water damage inside the phone changes colour. In this case, phone repairs are no longer guaranteed by the manufacturer's warranty, even if the warranty for your phone has not expired.
- If your phone has a flash or light, do not use it too close to the eyes of people or animals. This may cause damage to their eyes.



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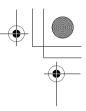
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