

KRAMER ELECTRONICS, Ltd.

USER MANUAL

Master Programmable Remote Control

Model:

VS-3000

<u>IMPORTANT</u>: Before proceeding, please read paragraph entitled ''Unpacking and Contents''

Table Of Contents

Section	Name	Page
1	INTRODUCTION	2
1.1	A Word on Video/Audio Switchers	2
1.2	Factors Affecting Quality of Results	2
2	SPECIFICATIONS	3
3	HOW DO I GET STARTED?	3
4	UNPACKING AND CONTENTS	3
4.1	Optional Accessories	3
5	KRAMER VS-3000 REMOTE CONTROLLER	5
5.1	Getting To Know Your VS-3000 Remote Controller	5
6	INSTALLATION	6
6.1	Rackmounting	6
7	CONNECTING TO OTHER DEVICES	6
7.1	Connecting to a PC	6
7.2	Connecting to a video Matrix or other Controlled Devices	6
7.3	Connecting to the an RS-485 Controlled machine or Controller	7
7.4	Connection to a Dry Contact Controlling Device	7
7.5	Connecting the Keyboard Extension	7
8	USING THE VS-3000	7
8.1	Turning On the VS-3000	7
8.2	Using the Front Panel Controls	7
8.2.1	Key Assignments	7
8.2.2	LCD Assignments	9
8.2.3	Setup	9
8.2.4	Setup – List of Machines	10
8.3	Menu Functions	11
8.4	Flash Memory Update	12
8.5	Error Messages	13
9	TAKING CARE OF YOUR MACHINE	16
10	TROUBLESHOOTING	16
10.1	Power and Indicators	16
10.2	HUM and Electric Interference	16
10.3	Control Related Problems	17
	Limited Warranty	17

List of Illustrations

Page

1	VS-3000 Front/Rear Panel Features	5
2	RS-232 Null Modem Connections	15

Table

Figure

List of Tables

1	VS-3000 Front/Rear Panel Features	6
1	VS-5000 FIOII/Real Fallel Features	0

The VS 3000 is renamed the RC 3000. Section A includes the RS 485 PINOUT. Section B is relevant only to FIRMWARE VERSION 3016, when working with the 1616 and 162 Series switchers.

A). The RS-485 PINOUT is as follows:



B). This part of the addendum applies ONLY to VS-3000 *FIRMWARE VERSION 3016*, which is applicable ONLY when working with the 1616 and 162 Series switchers. The following sections are amended: 7.4, 7.5, 8.2.1, 8.2.3, 8.2.4, and 8.3.

The VS-3000 user manual applies to VS-3000 firmware versions 1.2, 1.3, and 1.4.

Sections 7.4, 7.5, 8.2.3 and 8.2.4

Sections 7.4, 7.5, 8.2.3 and 8.2.4 do not apply.

Section 8.2.1

Text in section 8.2.1 "**Key Assignments**", "**DIRECTION keys**" is substituted by the following text: In the *REGULAR MODE*, scroll between the switchers¹, using the UP and DOWN buttons. The LEFT and the RIGHT buttons have no effect.

The VS-3000 *FIRMWARE VERSION 3016* automatically detects the switcher and its characteristics, including the Machine #.

The IN / OUT connections appear in the LCD MATRIX display and the relevant Machine # appears in the LCD STATUS display².

In the *MENU MODE*, navigate between commands using the LEFT and RIGHT buttons. The UP and DOWN buttons have no effect.

Text in section 8.2.1 "Key Assignments", "DIRECTION keys", "ENTER" is substituted by the following text:

In the *REGULAR MODE*, press the ENTER button to confirm an action (in the Confirm mode) and **press and hold the ENTER button** to access the *MENU MODE*.

In the MENU MODE, press the ENTER button to move to the next MENU.

Sections 8.3

Section 8.3 "MENU Functions" is substituted by the following text:

CONTROLLER LOCK/UNLOCK: Locking prevents accidentally changing the settings. To lock the **VS-3000**:

1. Press and hold the ENTER button to access the MENU MODE command screen. The MATRIX Display shows the message:

Controller LOCK / UNLOCK < - Lock Unlock - >

2. Press the *LEFT* button. The panel locks and the MATRIX Display momentarily shows the message:

PANEL is LOCKED

Unlocking releases the protection mechanism. To unlock the VS-3000:

- 1. Press and hold the ENTER button.
- 2. Press the *RIGHT* button.

The panel unlocks and the MATRIX Display momentarily shows the message: PANEL is UNLOCKED

² A "No Communication. Offline" error message will display if a switcher is unconnected or its power is off



¹ That is, switchers in the series of 16x16 matrix switchers that include VS-1616V, VS-1616A, VS-1616AD, VS-1616SDI, VS-162V, and/or VS-162AV

ADDENDUM: RC-3000 / VS-3000

STORE/RECALL: To store/recall a setting, do the following:

- 1 Press and hold the *ENTER* button to access the MENU MODE command screen.
- 2 Press the ENTER button again. The MATRIX Display momentarily shows the message:

SETUP Setting

< - Store Recall - >

3 Press the LEFT button to store a setup (or press the RIGHT button to recall a setup). The Displays momentarily show the messages:

Enter SETUP number Store use two digit #01-60 # xv

Where xy are the OUT buttons.

Press two OUT buttons, using the OUTkeys # 1 to 9, and 10 (which is translated as 0 in this 4 case). The OUTkeys function on a decimal-basis, and not on a positional-basis. For example, to enter the # 14, press # 1 followed by # 4 (not # 14). To enter the # 3, press # 10 followed by # 3. The ENTER LED lights and the Displays show the messages:

STORE this SETUP ?	•	c	Store
YES -> TAKE			# xy

5. Press the *ENTER* button. The setup is stored and the MATRIX Display shows the message: SETUP # xy is stored.

FOLLOW the SYSTEM: In this mode, a switcher¹ switches with other switchers³, implementing the same action simultaneously. In the *Breakaway-from-SYSTEM* mode, a switcher³ functions independently, implementing an action independently of the other switchers³. It has the same meaning as "Audio-Follow-Video (AFV)" and "Breakaway", when video and audio switchers are combined. When working with just two switchers—VS-1616V and VS-1616A—vou can execute this function using the AFV, Video and Audio pushbuttons on the VS-3000.

To set the Follow-SYSTEM mode:

- 1. Press and hold the ENTER button to access the MENU MODE command screen.
- 2 Press the ENTER button twice. The MATRIX Display momentarily shows the message:

FOLLOW the SYSTEM

< - Follow Breakaway - >

Press the LEFT button to set the Follow-SYSTEM mode (or press the RIGHT button to set the 3. Breakaway-from-SYSTEM mode). The MATRIX Display shows the message:

Set FOLLOW system? Press ENTER to execute

The ENTER LED blinks. Press the ENTER button to set the Follow-SYSTEM mode. In the 4. STATUS Display, the letter "S" is displayed behind the blinking cursor.

AT ONCE / CONFIRM: Choose the At Once mode (execution is immediate) or the confirm mode (actions require confirmation). To choose the At Once mode, do the following:

- Press and hold the *ENTER* button to access the MENU MODE command screen. 1.
- 2. Press the ENTER button three times. The MATRIX Display shows the message:

TAKE MODE < - CONFIRM

- AT ONCE >
- Press the LEFT button to set the confirm mode (or press the RIGHT button to set the At Once 3. mode). The MATRIX Display momentarily shows the message: **CONFIRM** mode is set

¹ That is, a switcher in the series of 16x16 matrix switchers that includes VS-1616V, VS-1616AD, VS-1616AD, VS-1616SDI, VS-162V, and/or VS-162AV



1. INTRODUCTION

Congratulations on your purchase of this Kramer Master Programmable Remote Control. Since 1981 Kramer has been dedicated to the development and manufacture of high quality video/audio equipment. The Kramer industrial line has become an integral part of many of the best video/audio production and presentation facilities around the world. In recent years, Kramer has redesigned and upgraded most of the industrial line, making the best even better. Kramer's line of professional video electronics is one of the most versatile and complete available, and is a true leader in terms of quality, workmanship, price/performance ratio and innovation. In addition to Kramer high quality remote controllers, such as the one you have just purchased, Kramer also offers a full line of high quality industrial and broadcast distribution amplifiers, switchers, processors, interfaces, controllers and computer-related products. Kramer welcomes your inquiries for Kramer equipment or custommanufactured products, engineering, private labeling and OEM manufacturing per your specifications. This manual includes configuration, operation and option information for the **VS-3000** controller.

1.1 A Word on Video/Audio Switchers

A video/audio switcher switches between several sources (inputs) and one or more acceptors (outputs). A switcher that allows several inputs to be connected to several outputs simultaneously is called a matrix switcher. Switchers may be of the electronic or mechanical type. Most matrices, with many cross points, are of the active electronic type. Vertical interval switching is needed when recording or transmitting a video program involving several video sources, as in live broadcast, to ensure clean, undisturbed picture transitions. Frequently used in video, vertical interval switching ensures that the transition from one video source to another (such as switching between two genlocked cameras) is smooth and without interference. The switching and changeover is done during the blanked vertical interval period, when the transition is hidden. Switchers can be controlled by touch buttons on the front panel or by a PC, via the switcher's built-in communication ports, which may be RS-232 or RS-485/422. Each of these latter options is a way of remotely controlling a video/audio device (switcher, SEG, etc.) using a PC with a serial port, or another device that uses a similar communication protocol. Finally, the wide bandwidth of the video signal permits Kramer switchers to be used in the most demanding of applications. Switchers can be interconnected and cascaded to multiply inputs or connected in parallel to multiply outputs. Several machines may be operated simultaneously via PC control or looped through.

1.2 Factors Affecting Quality of Results

There are many factors affecting the quality of results when signals are transmitted from a source to an acceptor:

- Connection cables Low quality cables are susceptible to interference; they degrade signal quality due to poor matching and cause elevated noise levels. They should therefore be of the best quality.
- Sockets and connectors of the sources and acceptors So often ignored, they should be of highest quality, since "Zero Ohm" connection resistance is the objective. Sockets and connectors also must match the required impedance (750hms in video). Cheap, low quality connectors tend to rust, thus causing breaks in the signal path.
- > Amplifying circuitry Must have quality performance when the desired end result is high linearity, low distortion and low noise operation.
- Distance between sources and acceptors Plays a major role in the final result. For long distances (over 15 meters) between sources and acceptors, special measures should be taken in order to avoid cable losses. These include using higher quality cables or adding line amplifiers.
- Interference from neighboring electrical appliances These can have an adverse effect on signal quality. Balanced audio lines are less prone to interference, but unbalanced audio and video lines should be installed far from any mains power cables, electric motors, transmitters, etc. even when the cables are shielded.



2. SPECIFICATIONS

	VS-3000
Function	Master Programmable Remote Controller
Input / Outputs	2 x RS-232 DB-9 in/out connectors 1 x RS-485 connector on detachable terminal blocks 9 pole, remote dry-contact connector on detachable terminal blocks 18 pole, keyboard extension connector on detachable terminal blocks
Setting Memory	8 immediate setups for fast access and retrieval
Control	Front panel keys, RS-232, RS-485, contact closure switches, external keyboard
Weight	1.7 kg. (3.8 lbs.) Approx.
Dimensions (W x D x H)	19 " x 2 " x 2U, (48 cm x 5 cm x 9 cm)
Power Source	12 VDC, 400 mA.

3. HOW DO I GET STARTED?

The fastest way to get started is to take your time and do everything right the first time. Taking 15 minutes to read this manual may save you a few hours later. You don't even have to read the whole manual. At the beginning of each section, you'll find an overview of the section. If the section doesn't apply to you, you don't have to spend your time reading it.

4. UNPACKING AND CONTENTS

The items contained in your Kramer Controller package are listed below. Please save the original box and packaging materials for possible future shipment of the Controller.

- ➢ Controller
- > 12 V DC power supply (wall transformer).
- User Manual
- DB-9 to DB-25 or DB-9 to DB-9 Serial Null-Modem Adapter
- A Concise Directory of KRAMER Products

4.1 **Optional Accessories**

The following accessories, which are available from Kramer, can enhance implementation of your Controller. For information regarding cables and additional accessories, contact your Kramer dealer.

- VA-50P to connect the VS-3000 to the mains supply. This is a six-outlet power supply designed to operate Kramer products, which normally uses an external 12VDC power transformer. This includes all units in the VM-50, VS-55, and VM-3 families, the Kramer TOOLS and Pico TOOLS families, most of the TP series of twisted pair converters, and others. By replacing up to six wall transformers, the VA-50P can save valuable space on power strips. It can be installed in a rack using the model RK-50R kit, which holds two VA-50Ps and requires two vertical spaces in a standard 19" rack. For non-rack applications, special brackets are provided which allow multiple VA-50s to be stacked safely. The VA-50P is dependable, rugged, and can also provide clean 12VDC power to non-Kramer devices up to a total supply current of 600 milliamps, provided that the polarity is correct (positive = center pin).
- VP-14 adds more RS-232 ports. This unique product is designed to distribute RS-232 commands transmitted by a touch screen control system, personal computer, or other control system. It allows the user to control up to three compatible devices when just one serial port or RS-232 card is available. There are four 9-pin ports, any of which can receive incoming RS-232. The incoming commands are then distributed to the remaining ports. An extensive set of DIP switches allows the unit to be configured for use with crossed or straight (uncrossed) cables. The VP-14 was designed specifically for use with Kramer switchers and routers, but can be easily adapted for use with any other equipment, which uses RS-232 in null-modem

configuration. A 12V power supply is included. The **VP-14** is part of the <u>Kramer TOOLS</u> family of compact, high quality, and cost effective solutions for a variety of applications.

➤ VP-43 – for remote, long distance, RS-232 operation. The machine is a unique product designed to overcome cable length limitations when transmitting RS-232 information. It is a bi-directional device intended to operate in pairs, with one VP-43 connected to the control system's serial port, and another one located at the device being controlled. Connected in this fashion, the cable between the two units can be extended to more than 100 times that of conventional RS-232. A 12V power supply is provided. DIP switches allow the unit to be configured for use with crossed or straight (uncrossed) cables. Also, the "extended" RS-232 cable can be connected using either a DB-9 connector, or a detachable screw terminal connector. The VP-43 was designed specifically for use with Kramer switchers and routers, but can easily be adapted for use with other products which use RS-232 in null-modem configuration. The VP-43 is part of the Kramer TOOLS family of compact, high quality, and cost effective solutions for a variety of applications.



5. KRAMER VS-3000 REMOTE CONTROLLER

This section shows you all the controls and connections of your VS-3000. Understanding the controls and connections helps you realize its full power.

5.1 Getting To Know Your VS-3000 Remote Controller

The Kramer **VS-3000** is a Master Programmable Remote Control System, designed for broadcast and industrial studio applications. It can control the latest Kramer switchers and can be easily upgraded to be used with future Kramer switchers. Using the built-in RS-232 and RS-485 interfaces, the **VS-3000** can create any configuration consisting of one PC, up to 15 remote controllers and up to 15 switchers. It can control a stand-alone switcher or can be a part of a system, controlling and reflecting the status of all connected devices. The **VS-3000** itself may be activated, or an internal pre-set recalled, using dry contact-closure control. It can control up to 128 inputs/outputs combinations.

The **VS-3000** can address the individual functions of the connected devices, such as crosspoint connections, audio follow video or breakaway, etc. It can internally store and recall various setups for convenient and instant studio control. The unit may be rack or desktop mounted due to its shallow-profile and 19 inch design. It is operated by a 12VDC power source, qualifying it for field operation. Front/rear panel features of the VS-3000 are described in Figure 1 and Table 1.



Figure 1: VS-3000 Front/Rear Panel Features

No.	Feature	Function
1.	Power Switch	Supplies power to the machine.
2.	LOAD SETUP switches	For quick load of predefined setup.
3.	AFV, VIDEO, AUDIO switches	Selects whether operation is AFV (Audio-Follow-Video), Video only or Audio only.
4.	MATRIX	Input and Output status of the controlled Matrix.
5.	STATUS	Shows controlled device.
6.	4 panning switches	Used for moving and changing parameters on the LCD display.
7.	OFF, All, switches	Instruct the controlled Matrix to connect all outputs to a specific input or disconnect a specific output.
8.	32 output/input selector switches	Select inputs or outputs of the controlled Matrix.
9.	ENTER	Operating key.
10.	KEYBOARD EXTENSION	A detachable terminal block for connecting an external keyboard.
11.	REMOTE CONTACT	A detachable terminal block controls the Controller via remote contact closure control.
12.	RS-485	A detachable terminal block carrying RS-485 information between controlled devices.
13.	RS-232 IN	Connect the Controller to a PC.
14.	RS-232 OUT	Connect the Controller to other controlled devices
15.	12 VDC	Power supply to the VS-3000.

Table 1: VS-3000 Front/Rear Panel Features

6. INSTALLATION

6.1 Rackmounting

The VS-3000 may be rackmounted in a standard 19" (2U) EIA rack assembly and includes rack "ears" at the ends of the front panel. This device does not require any specific spacing above or below the unit for ventilation. To rack mount the VS-3000, simply place the front panel rack ears against the rack rails of the rack, and insert standard screws through each of the four corner holes in the rack ears.

7. CONNECTING TO OTHER DEVICES

Video Audio Matrices, Editing controllers, a PC and other controlling or controlled devices may be connected to the **VS-3000** through the connectors located on the back of the unit as described below.

7.1 CONNECTING TO A PC

Locate a free COM serial port on your PC. Connect the provided 9-pin to 9-pin Null Modem Adapter to the PC's COM port, and, using a flat cable with 9-pin to 9-pin edge connectors, connect the other side of the Adapter to the RS-232 IN socket of the VS-3000.

7.2 CONNECTING TO A VIDEO MATRIX OR OTHER CONTROLLED DEVICES

Connect the provided Null Modem Adapter, with a 9-pin to 9-pin flat cable with DB-9 connectors on the edges, between the RS-232 OUT socket and the RS-232 INPUT of the controlled Matrix.



7.3 CONNECTING TO AN RS-485 CONTROLLED MACHINE OR CONTROLLER

Connect 3 wires from the detachable terminal block of the VS-3000 marked RS-485 to the RS-485 connector of the controlled device or controller. The order of the wires should be retained (1 to 1, 2 to 2, etc.)

7.4 CONNECTION TO A REMOTE DRY CONTACT CONTROLLING DEVICE

The 8 dry contacts may be attached to the 9 pin screw terminal connector. They may be magnetic dry contacts often used in security applications, or they may be simple pushbuttons. Attach one end of such contact to the corresponding number, and the other end to the GND pin.

The function of these dry contacts is fully user-programmable, and they may be turned **OFF** or **ON** in the controller's setup. If turned **ON**, each contact recalls one of the eight programmable setups that are **saved in the controller memory**. For multi-switch configuration, each such setup consists of a series of two numbers – the number of the switcher, and the number of the setup that is **saved in that switcher memory**. For a single switcher configuration, these dry contacts are similar in function to the LOAD keys, but more flexible in programmability.

See more about this feature in "MENU - setup ALL units".

Using this feature, a single dry-contact, or one click of a pushbutton, can fully reconfigure a system having up to 15 different Kramer switchers.

7.5 CONNECTING THE KEYBOARD EXTENSION

The In and Out keys are expandable. You can add an unlimited number of simple pushbuttons (up to a distance of 100m) to the existing keys, using the 18-pin screw terminal connector on the rear panel. To do this attach one end of the pushbutton to the corresponding number, and the other end to the In or Out (for selecting the INPUTS or OUTPUTS connections.)

In the controller's setup it is possible to turn these keys ON or OFF. Note that the EXTERNAL keys always work for the *current* switcher (the switcher which is indicated in the right-hand, small, LCD).

8. USING THE VS-3000

8.1 Turning on the VS-3000

The VS-3000 should only be turned on after all connections are completed, and all connected devices have been turned on. Do not attempt to connect or disconnect any signals to the VS-3000 while it is turned on. Pressing the toggle switch on the far-left front panel to the up position turns on the VS-3000. In the up position, the toggle switch glows.

8.2 Using the Front Panel Controls

The front panel of the VS-3000 was designed to be simple to operate, to accomplish the basic functions of selecting an input source and output device.

8.2.1 Key Assignments

IN/OUT 1-16 - Enter the INPUTs and OUTPUTs to be connected.

- For matrices, use both IN and OUT keys.
- For switchers (only one output) use only IN keys.

- When there are more than 16 INPUTs and OUTPUTs, the keyboard automatically reverts to the "DECIMAL MODE", ie. keys 1-9 retain their meaning, key 10 becomes "0", and keys 11-16 are not used. To enter a number greater than 9, use two keystrokes; to enter a number less than 10, first press 0, and then the required key 1-9 (alternatively, press key 1-9 followed by ENTER).

ALL/OFF - Used in the same way as it is in most KRAMER switchers.

	- The following keyst ALL – OFF clear a OFF – ALL the sat ALL – In 1/16 assign OFF – Out 1/16 clears	rokes are permitted: all OUTPUTS of the current setup me as ALL – OFF s all OUTs to the entered IN the entered OUTPUT
VIDEO	- Click to see the VIDEC breakaway, enter the BREA	contents of the current switcher. For switchers with KAWAY mode
AUDIO	- Click to see the AUDIO c enter the BREAKAWAY m	ontents of the current switcher. For switchers with breakaway, ode
AfV	- For switchers with the breader mode	akaway option, click to enter the AUDIO-follow-VIDEO
	- Interpretations of front-par	nel led indications:
	VIDEO and AUDIO unlit VIDEO lit, AUDIO unlit	Switcher with control functions (eg. VS-4228) Video-only switcher or BREAKAWAY mode – LCD displays video status
	VIDEO unlit, AUDIO lit	Audio-only switcher or BREAKAWAY mode – LCD displays audio status
	VIDEO and AUDIO lit	Video and audio switcher in AUDIO-follow- VIDEO mode – LCD displays both video and audio status
LOAD SETUP	Fast access keys for retrievin switcher. If a switcher has setups is possible via the ME	g SETUPs stored in non-volatile $(1 - 8)$ memory in the more than eight setups, access to the remainder of the NU functions
DIRECTION keys	 In REGULAR (working) mode: UP/DOWN – scroll over the list of the ON-LINE machines (the machines which were installed in the "SETUP" procedure) LEFT/RIGHT- not used for switchers with less than 16 inputs and outputs. For switchers with more than 16 inputs and / or outputs, these buttons may be used to scroll over the range of INs and OUTs (in steps of 8). In SETUP mode: UP/DOWN – scroll over the list of all the possible machines that may be installed and controlled with the VS-3000. LEFT/RIGHT- scroll over all the possible machine numbers (1–15). Each installed machine must have its own UNIQUE number, which is set within the machine itself. This same number must be entered in the SETUP procedure for the VS-3000. 	
ENTER	- To enter the MENU - To enter the next ite	in regular mode – click ENTER. m in the MENU – click ENTER again.
	- To enter SETUP – J	push and hold ENTER for 3 – 4 sec.
	- To UPDATE the VS-300 the VS-3000.	0 firmware - push and hold ENTER while turning on
	When the controller is in the complete the current step of necessary to click ENTER	he CONFIRM mode (green LEDs on), click ENTER to of an operation. Whenever a green LED flashes, it is now or later to complete the operation.



8.2.2 LCD assignments

Left (large) This shows the current switcher's status. If several units are connected and installed in the VS-3000, the status displayed in this window is that of the switcher indicated in the right-hand (small) window.

For matrices with less than 16 outputs, each output has its own fixed position in the left-hand LCD, marked on the front panel. The number of the input connected to an output is displayed in the position designated for that output.

For matrices with more than 16 outputs, the outputs do not have fixed positions in the left-hand LCD. In this case, the small right-hand LCD indicates which outputs are bing displayed.

For switchers with only one output, all the inputs are displayed, and the input which is connected to the output flashes.

For some speciallized switchers (for example, the VP-23 presentation switcher) the above description is not relevant. In these cases, the unit makes the best possible adaption of its architecture to represent the switcher, in a manner which is easily understood by the user.

- **Right (small)** This shows the current machine's model and number. If several machines are controlled using the VS-3000, the "current machine" is the one which is presently selected. It can be controlled with the pushbuttons of the VS-3000 and its status is displayed in the left-hand LCD. For matrices / switchers with more than 16 inputs and outputs, the range of OUTs or INs displayed in the left-hand (large) window is indicated in the bottom line of the small window.
 - 8.2.3 SETUP

In order to control any unit via the VS-3000, it is necessary to first install this unit in the VS-3000. To enter the "install" procedure, or to change the setting of the controller itself, you have to run SETUP: **Push and hold the ENTER key for about 3 - 4 sec until you see the message:**

-> CONTROLLER setup <- list of MACHINEs

Make your choice with the Left/ Right arrow keys:

SETUP – controller setup

You can reach any point of the controller setup by sequentially clicking the **Right** arrow key. You can exit the setup any time by clicking any key (except the **ENTER** and **Direction** keys). When the menu is scrolled, the corresponding current setup is indicated in the right-hand (small) LCD.

Initial setup:

Baud rate	9600
Keyboard keys	At once
Load keys	At once
External keys	Off
Dry contacts	Off

Controller baud rate

It is possible to choose three baud rates for information exchange between the controller, the controlled switchers, and the host PC. Carefully check the user manual of the Kramer switchers to see which baud rate is permitted, and then set this rate for all the controllers and for the PC in



the system. Possible choices: 1200baud, 9600baud, 19200baud. Follow the on-screen directions to set the required baud rate.

Controller keyboard

There are two modes of operation for commands such as "Connect Out 12 to In 6". "At **once**" is executed immediately - as soon as you click the corresponding Out and In keys. "**Confirm**" indicates your choice and requires your confirmation by clicking the ENTER key. The green LED flashes while the machine waits for confirmation.

In the "At once" mode, the green LED is always off; in the "Confirm" mode it is always on. The choice of mode is relevant to Out/In, All/Off and Audio/Video keys, as well as all commands which are executed from the MENU.

Follow the on-screen directions to set the most convenient way to control the switchers.

Controller LOAD keys

The **LOAD** keys may also be configured for one of the two modes of operation described above. If you choose "**At once**" mode, the setup 1-8 will be loaded immediately (as you click the LOAD 1/8 key). For switchers having more than 8 setups, it is possible to load the other setups using the MENU command, but this is a slower process (albeit more informative).

External Key – see 7.5

Dry contacts – see 7.4

CLEAR controller setup

There are two possible choices: to clear the controller setup (to return the controller to the initial setup) or to clear the list of installed machines. Follow the on-screen directions to confirm your choice.

8.2.4 Setup – list of machines

Connect the controller to your Kramer switcher/s using the appropriate interface cable (RS-232 and/or RS-485). Turn the switcher/s on and check if they work properly with the video/audio/control equipment. After that go to this point in the controller menu, at which the following message is displayed:

set MACHINE list press ENTER to add/remove

Press the ENTER key. A list of all the Kramer switchers that can be controlled via the VS-3000 remote controller is displayed. Scroll over the list with the Up/Down keys until the name of the Kramer switcher you want to install appears on the top line of the small LCD window. Using the LEFT/RIGHT keys, scroll the machine numbers (1 - 15) listed in the LCD, until the machine number you set in the switcher (with DIP switches or by programming) appears on the bottom line of the LCD. Press the ENTER key. The controller automatically recognizes if the new machine is to be installed (ie. added to this list), or if this machine already exists and it is to be removed (ie. deleted from the list of installed machines).

Press ENTER again and wait a few seconds. If you are installing a new machine, and the connection is correct, the large LCD will display the same status of the switcher as that shown on its front panel. If something is wrong, the following message will be displayed:

COMMUNICATION error the UNIT does not respond

In this case, check the following:

- 1. The name of Kramer switcher is defined correctly
- 2. The machine number is the same in the switcher and the controller
- **3.** The interface connection is correct
- 4. The setup of the baud rate is correct (the same on all components of the system)

To install the next unit in a multi-switch application, press and hold ENTER for about 3-4 seconds to enter SETUP, and repeat all the above steps. The same procedure is used to remove a machine from the list.

8.3 MENU functions

You can reach any point in the MENU simply by clicking the **ENTER** key sequentially. **Be** sure the green LED does not flash when you do this. The flashing LED indicates that a previous function has not been completed, and the controller is waiting for your response. In most cases, the previous command can be understood by analyzing the message on the large LCD. The appropriate step should be taken to complete or cancel the command. All menu functions lead the user, step by step, through the operation so carefully follow the on-screen directions.

setup CURRENT unit

This is the basic function to store and retrieve setups to/from switcher memory. You can retrieve the first 8 setups using the LOAD keys. When you retrieve a setup from the menu, you can see this setup and scroll over all the existing setups in the switcher memory. This may be very helpful if you are not sure which setup best fits your needs. After making your choice, press ENTER and this setup will be loaded.

Another feature for this point is the possibility to recall a setup with a number greater than 8. Many Kramer switchers with 8 or less OUT pushbuttons allow the user the ability to store only 8 or less setups from the front panel of the switcher. However, from a PC or a remote control panel it is possible to store and retrieve up to 15 setups in most cases.

LOAD keys cannot be used to store setups, they are assigned only for retrieving.

setup ALL units

The VS-3000 has the unique feature to store and retrieve multiple setups in multi-switcher systems. These setups are **saved in non-volative memory of the controller**. Each such setup consists of a series of two numbers – the number of the switcher, and the number of the setup that is **saved in switcher memory**. When retrieving such a setup, the controller sends the "LOAD SETUP" command to the switchers. For 15 switchers, this takes a total of about 30ms – the time of about one frame of a video signal. The system is fully reconfigured in a moment! Imagine what this means for security applications!

Retrieving a setup may be initiated via the DRY CONTACTS or from the menu. As for "setup CURRENT unit" from the menu the user can examine the setup, and scroll all the existing options within the setup. After that, by clicking the ENTER key, the corresponding setup of each switcher will be loaded and the controller will then request the status of all the switchers and show the new status of the current switcher.

To store such a setup, the user enters two numbers for each installed unit: **the machine number** (using the IN key), and the unit setup number (using the OUT key). After entering the setup number, the controller shows the data defined in this setup, and the user can accept the new data or edit it and then store in the controller's memory.

recall CURRENT status

Immediately after changes are made in the switcher, (whether the changes are made via the switcher itself, a controller or a PC), the controller will be updated with the (new) status. This function can sometimes be useful for rechecking the current status of the current unit, or of all the units. This function does not make any changes in the switcher setup, so it is initiated immediately after the user makes the choice – whether for the current unit or for all the units.



controller LOCK/UNLOCK

To prevent any changes in the switcher setup, the user can easily lock the controller. If the controller is locked, only the ENTER key is accessible – which will UNLOCK it. The locked controller does not execute the EXTENSION or DRY CONTACT keys. Also, the LCDs will not be updated with changes in the system.

Immediately after being unlocked, the controller requests the current status of all units and restores the updated data to the LCD windows.

8.4 Flash Memory Update

The main part of the controller's firmware program is located in FLASH (electrically programmable and erasable) memory. The main advantage of this type of memory is that the user can, in minutes, upgrade his program for use with the latest equipment from Kramer, and he can always have the latest firmware version in his controller.

Firstly, obtain the updated file through dealer channels or the Internet. The following example shows how to install a file called "3000-10exe.hex" into the FLASH memory. (Note: the number "10" in the file name indicates the version number "1.0". Make sure you receive the latest version, and that it is a ".hex" file.

The current version of your VS-3000 software is displayed in the small LCD when turning on the controller. The upper line shows the version number, and the bottom line the date of issue of this version.

Before installing, detach all RS- connections from back panel. Make the new connections according to the diagram below:



9-pin flat cable

null-modem adapter

Install and run the "K-Sender" program on your Windows PC. Now click on "File". Find the file "3000-10exe.hex" and then click on "Open". The name of the file will appear in the lower part of the Windows program (in bold script). Now simultaneously **push and hold down the ENTER key** while turning on the controller. After a couple of seconds the following message will appear, and the green LED above the **ENTER** key starts to blink

YOU WANT TO UPDATE PROGRAM?

Please, confirm <ENTER>

Click ENTER. Following this, a new message appears

YOU will lose current SETUP

CONFIRM <ENTER>

Again click ENTER. The next message will follow

ARE YOU ABSOLUTELY SURE?

Press ENTER to execute

Again click **ENTER**. Now execution starts. The green LED turns off, and the LCD will display the following

ERASE flash MEMORY



8.5

ERROR MESSAGES

Please, wait...

The controller takes about 20 seconds to erase the memory. Then a new message appears **Ready for receiving**

START TRANSMISSION FROM PC

On the PC, click SEND. This key on the PC display changes to red, and numbers will run along the blue line. The following message appears on the LCD display on the controller

TRANSFER MAY TAKE MINUTES

Please, wait...

Watch both the computer and the controller displays. After about 30-40 seconds the program finishes its installation, the red light and running numbers disappear and the controller displays the message

Program replaced successfully !

This message displays for about 3 seconds, after that it will be replaced with

→ : CONTROLLER setup ← : list of MACHINEs

Interpretation

This stage is over. The old program is replaced successfully. You are in SETUP and you can restore your old setup or prepare a new one (see SETUP explanation). Re-connect switchers to back panel.

Keyboard ERROR One or more keys (excluding ENTER) on the front please, **RELEASE** the keys panel are pushed for more than 1 sec Check if a heavy object is lying on the keyboard! **EXTERNAL keyboard ERROR** As above, but for extended keys or short-circuit between please, RELEASE the keys connection wires. Check connections on rear panel **Communication ERROR** Communication between the controller The UNIT does not respond and the unit failed See more in SETUP – list of MACHINEs List of machines is empty This message appears when first turning on or after run controller SETUP deleting all machines from the list. Push and hold down the ENTER key for about 3-4 sec, run SETUP, and install at least one machine This NUMBER already exists Trying to install a second machine using the same number as enter ANOTHER number of a machine which is already installed. It is possible to have several machines of the same model in one system, but each must have a unique machine number. **UNIT changed STATUS** Loaded SETUP from front panel of machine. Press ENTER to restore new status of machine please, restore display



OUTput # XX not available ERROR !!!

INput # XX not available ERROR !!!

This connection does not exist

NO SETUPS available for this unit

SETUP # XX not available ERROR !!!

SETUP # XX never had been stored

This MACHINE doesn't exist pick out ANOTHER machine

ERROR writing in MEMORY start from beginning

Entered an OUTput number greater than the highest output of the machine. (For example entered OUT 9 or more for an 8X8 switcher)

As above, but for for INput

Trying to clear an OUTput which is not connected to an INput

Trying to store or recall a SETUP for a machine that has no such function

Trying to store or recall a SETUP number greater than the highest SETUP number available in the switcher

Trying to recall an empty setup

When attempting to store the SETUP for ALL machines, trying to enter a setup for a machine which has not been installed.

This error appears when attempting to UPDATE a program. Carefully follow the instructions in the manual describing the updating proceedure.



RS-232 Null Modem Connection



Figure 2: RS-232 Null Modem Connection

9. TAKING CARE OF MACHINE

Do not locate your machine in an environment where it is susceptible to dust or moisture. Both of these may damage the electronics, and cause erratic operation or failure. Do not locate your switcher where temperature and humidity may be excessive. Doing so may also damage the electronics, and cause erratic operation or failure of your switcher. Do not clean your switcher with abrasives or strong cleaners. Doing so may remove or damage the finish, or may allow moisture to build up. Take care not to allow dust or particles to build up inside unused or open connectors.

10. TROUBLESHOOTING

NOTES

1. Please note that if the output signal is disturbed or interrupted by very strong external electromagnetic interference, it should return and stabilize when such interference ends. If not, turn the power switch off and on again to reset the machine.

2. If the following recommended actions still do not result in satisfactory operation, please consult your KRAMER Dealer.

10.1 Power and Indicators

Problem	Remedy
No power	 Confirm that the rocker switch is in the "ON" position, and that it is illuminated. Confirm that power connections are secured at the machine and at the receptacle. Make sure the receptacle is active, outputting the proper mains voltage. If there is still no power, check the fuse. Remove the power supply from the AC outlet and from the machine and then remove the cover of the VS-3000 and locate the internal fuse. Confirm that the fuse is good by looking at the wire connected to the ends of the fuse. If the wire is broken, replace the fuse with another of the same value and replace the cover of the machine.

10.2 HUM and Electric Interference

Problem	Remedy
Noise bars "roll" up or down in the output image or:	Hum bars (ground loop) are caused by a difference in the ground potential of any two or more devices connected to your signal path. This difference is compensated by passing that voltage difference through any available interconnection, including your video cables.
Low frequency hum in the output signal	WARNING! Do not disconnect the ground from any piece of video equipment in your signal path!
	 Check the following to remove hum bars: Confirm that all interconnected equipment is connected to the same phase of power, if possible. Remove equipment connected to that phase that may introduce noise, such as motors, generators, etc. Disconnect all interconnect cables and reconnect them one at a time until the ground loop reappears. Disconnect the affected cable and replace, or insert an isolation transformer in the signal path.



10.3 Control Related Problems

Problem	Remedy
No control of switchers and other devices from VS-3000 control panel	 Confirm that the connecting cable is wired for pins 1-9 straight through. Confirm that all DIP switches on the switchers have been set properly. Keep in mind that if you are only controlling one switcher on a specific port, that switcher must be assigned the ID of "1". If controlling more than one switcher on a single port, all switchers must be of the same type and power to all switchers must be on. Confirm that you have the proper machine number and control port selected on the VS-3000. Confirm that you have the proper switcher type selected on the VS-3000. If not, go back to Section 8.2.3 and 8.2.4 of this manual.
No control of switcher from PC software	 Confirm the wiring of the connecting cable. This pin configuration may be found in Figure 2. Cable length should not exceed 25 feet. Confirm that all DIP switches on the switchers have been set properly. Keep in mind that if you are only controlling one switcher on a specific port, that switcher must be assigned the ID of "1". If controlling more than one switcher on a single port, all switchers must be of the same type and power to all switchers must be on. Confirm that the baud rate of your computer COM port is set to the same as that of your switcher (9600-Baud). Confirm that the proper COM port is selected in the control software. Confirm that bi-directional communication is enabled on all switchers. With custom software, do not send multiple commands at the same time. The switcher must complete one command before receiving another. Confirm that the computer you are using supports true RS-232C protocol. Computers such as the Apple Macintosh do not!

LIMITED WARRANTY

Kramer Electronics (hereafter Kramer) warrants this product free from defects in material and workmanship under the following terms.

HOW LONG IS THE WARRANTY

Labor and parts are warranted for three years from the date of the first customer purchase.

WHO IS PROTECTED

Only the first purchase customer may enforce this warranty.

WHAT IS COVERED AND WHAT IS NOT COVERED

Except as below, this warranty covers all defects in material or workmanship in this product. The following are not covered by the warranty:

- 1) Any product which is not distributed by Kramer, or which is not purchased from an authorized Kramer dealer. If you are uncertain as to whether a dealer is authorized, please contact Kramer at one of the agents listed in the web site **www.kramerelectronics.com**.
- 2) Any product, on which the serial number has been defaced, modified or removed.
- 3) Damage, deterioration or malfunction resulting from:
 - a) Accident, misuse, abuse, neglect, fire, water, lightning or other acts of nature.
 - b) Product modification, or failure to follow instructions supplied with the product.
 - c) Repair or attempted repair by anyone not authorized by Kramer.



- d) Any shipment of the product (claims must be presented to the carrier).
- e) Removal or installation of the product.
- f) Any other cause, which does not relate to a product defect.
- g) Cartons, equipment enclosures, cables or accessories used in conjunction with the product.

WHAT WE WILL PAY FOR AND WHAT WE WILL NOT PAY FOR

We will pay labor and material expenses for covered items. We will not pay for the following:

- 1) Removal or installations charges.
- Costs of initial technical adjustments (set-up), including adjustment of user controls or programming. These costs are the responsibility of the Kramer dealer from whom the product was purchased.
- 3) Shipping charges.

HOW YOU CAN GET WARRANTY SERVICE

- 1) To obtain service on you product, you must take or ship it prepaid to any authorized Kramer service center.
- 2) Whenever warranty service is required, the original dated invoice (or a copy) must be presented as proof of warranty coverage, and should be included in any shipment of the product. Please also include in any mailing a contact name, company, address, and a description of the problem(s).
- 3) For the name of the nearest Kramer authorized service center, consult your authorized dealer.

LIMITATION OF IMPLIED WARRANTIES

All implied warranties, including warranties of merchantability and fitness for a particular purpose, are limited in duration to the length of this warranty.

EXCLUSION OF DAMAGES

Kramer's liability for any defective products is limited to the repair or replacement of the product at our option. Kramer shall not be liable for:

- 1) Damage to other property caused by defects in this product, damages based upon inconvenience, loss of use of the product, loss of time, commercial loss; or:
- 2) Any other damages, whether incidental, consequential or otherwise. Some countries may not allow limitations on how long an implied warranty lasts and/or do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations and exclusions may not apply to you.
- 3) This warranty gives you specific legal rights, and you may also have other rights, which vary from place to place.

NOTE: All products returned to Kramer for service must have prior approval. This may be obtained from your dealer.

NOTICE

This equipment has been tested to determine compliance with the requirements of:

EN-50081:	"Electromagnetic compatibility (EMC);	
	generic emission standard.	
	Part 1: Residential, commercial and light industry"	
EN-50082:	"Electromagnetic compatibility (EMC) generic immunity standard. Part 1:	
Residential, commercial and light industry environment".		
CFR-47	FCC Rules and Regulations:	
	Part 15- "Radio frequency devices:	
	Subpart B- Unintentional radiators	

CAUTION!

- Servicing the machines can only be done by an authorized Kramer technician. Any user who makes changes or modifications to the unit without the expressed approval of the manufacturer will void user authority to operate the equipment.
- \boxtimes Use the supplied DC power supply to feed power to the machine.
- Dease use recommended interconnect cables to connect the machine to other components.





The list of Kramer distributors appears on our web site: www.kramerelectronics.com From the web site it is also possible to e-mail factory headquarters. We welcome your questions, comments and feedback.

KRAMER ELECTRONICS, LTD.

3 Am VeOlamo Street. Jerusalem 95463, Israel Tel: (972-2)-654-4000. Fax: (972-2)-653-5369 e-mail: kramerel@netvision.net.il