

## **TUNA Version 6.50 Update Note**

November 5, 2005

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November 5, 2005

1. SMAP-S2 / TUNA can consider hydrostatic ground water pressures below water table.  
Refer to updated manual and example problem.

TUNA: User's Manual (Page 4-3)

Example EX1-1.DAT in C:\SMAP\TUNA\EXAMPLE\EX1\EX1-1

2. SMAP automatically creates a sub directory **Temp** under current working directory.  
All intermediate scratch files are saved in this sub directory. Consequently, to run  
SMAP programs manually, you need to move to this **Temp** directory.

Refer to updated manual.

TUNA: User's Manual (Pages 3-2 and 3-15)

3. SMAP provides debug information during execution of main-processing program  
(solver). This information is useful for tracing run time errors, extracting convergence  
status, and checking elapsed time.

Refer to updated manual.

TUNA: User's Manual (Page 3-16)

# TINA User's Manual

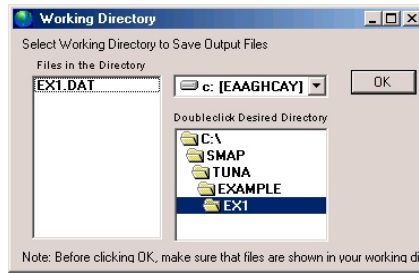
Update Version 6.50

November 5, 2005

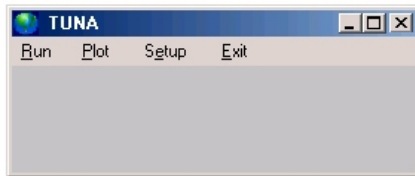
## 3-2 Running Programs

- Next, you need to select **Working Directory**. Working Directory should be the existing directory where all the output files are saved. It is a good idea to have all your input files for the current project in this Working Directory. Click the disk drive, double-click the directory, and then **OK** button.

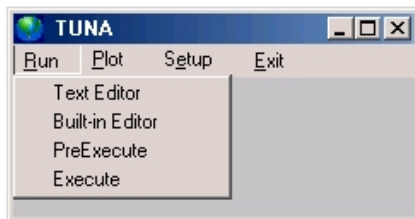
Note that when you select **Working Directory**, a sub directory **Temp** is created automatically. All intermediate scratch files are saved in this **Temp** directory.



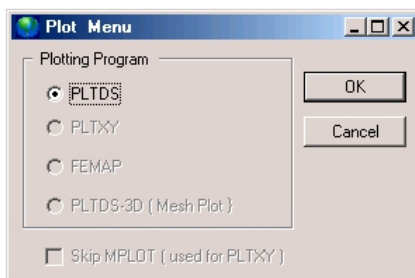
## TUNA Menu



**TUNA** provides the following Main Menus; RUN, PLOT, SETUP and EXIT.



**RUN** executes TUNA main processing programs and has the following Sub Menus; TEXT EDITOR, BUILT-IN EDITOR (not available), PRE EXECUTE and EXECUTE.



**PLOT** executes post-processing programs to show graphically the computed results and has the following one program; PLTDS.

### 3.5 Manual Procedure to Run TUNA

Occasionally, you need to execute programs manually to see what is going on each step.

#### Executing TUNA Programs Step by Step

1. Select MS-DOS mode or Command Prompt.
2. Go to Working Directory where you want to save your output files.  
Create temporary sub directory.  
type MD Temp  
Then change to this sub directory.  
type CD Temp  
Now, the files in the Working Directory can be accessed by prefixing  
"..\" to the file name.
3. To run TUNA main-processing program,  
type C:\SMAP\CT\CTBAT\TUNA
4. To plot PLOT-2D output,  
type \SMAP\CT\CTBAT\PLTDS

## 3.6 Debugging TUNA Main-Processing Program

Debug information would be helpful in the following cases:

- **Having run time errors**
- **Extracting convergence**
- **Checking elapsed time**

In order to get debug information, you need to modify the file "DEBUG.DAT" in the directory C:\SMAP\CT\CTDATA.

```
0,      2,      1      1
IDEBUG, NCLDEB, IOUTDEB, ICONVER
```

Note: This "DEBUG.DAT" file allows listing of status with elapsed time information while running main process of SMAP programs. This is the very useful features to see where it spends most time and where it stops.

```
IDEBUG  = 0 :    Do not print debug information.
          1 :    Print debug information.

NCLDEB   :    Ending cycle number.
          :    No printing debug information
          :    after NCLDEB.

IOUTDEB = 0 :    Debug information on screen.
          1 :    Debug information on file,
          :    c:\smap\ct\ctdata\DEBUG.OUT

ICONVER = 0 :    Do not print convergence
          :    information.
          1 :    Print the ratio of displacement
          :    increment to current displacement
          :    (DU/U)
```

Card Group	Input Data and Definitions				
1  <					

## 4-12 Description of Input Data

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Table 4.1 Work Sheet for TUNA Input Data

Card Group		Input Data	
General Information	TITLE		
	IUNIT		
	NTALT		
	HT, DGW		
Live Load	Distributed Load	$P_s$	$X_s$
	NUMCON		
	Concentrated Load	$F_i$	$X_i$
	Force 1		
	Force 2		
	Force 3		
	Force 4		
	Force 5		
	Force 6		
	Force 7		
	Force 8		
	Force 9		
	Force 10		
	Internal Load	$P_i$	



# T U N A

TUNnel Analysis Program

Version 6.0

COMTEC RESEARCH



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## Introduction

### 1.1 Overview

TUNA is a fully automated computer program developed for TUNnel Analysis. TUNA employs a static, two-dimensional, linear elastic finite element method. Pre- and post-processors of TUNA are built-in so that only the physical geometries and material properties associated with a proposed tunnel are required as input and graphical outputs can be obtained directly through printers.

### 1.2 Features

#### Features of TUNA include:

- Liner-Medium Interaction
- English and Metric Units
- Shallow and Deep Buried Tunnels
- Multi-Layered Geological Medium
- Circular, Rectangular and Horseshoe Shape Tunnels
- Plain Concrete, Steel Plate, Reinforced Concrete and Composite integral Liners.
- Moment Release Option for the Connections between Segmented Liners.
- Excavation and Live Loads including Internal Pressure

- Lined and Unlined Tunnels
- Graphical Outputs
  - Tunnel Deformed Shape
  - Principal Stresses in the Medium
  - Octahedral Shear Stress in the Medium
  - Bending Moment and Thrust in the Liner
  - Stresses in the Reinforcing Bars
  - Stresses and Strains in the Extreme Fiber of the Liner

### 1.3 Assumptions

#### TUNA assumes:

- Liners and the surrounding medium are linear elastic
- Liners are modeled by conventional beam
- Plane strain condition in the longitudinal tunnel direction
- No slippage along the interface between the liner and the surrounding medium.
- Excavation load is defined as tunnel deformations due to the excavation of tunnel. Excavation of tunnel and installation of liner occur instantaneously and simultaneously so that there is no displacement in the surrounding medium prior to the excavation. So the liner interacts with the surrounding medium immediately after excavation and must resist full displacement of tunnel.
- Surface loads are the externally applied concentrated or distributed loads on the ground surface such as traffic loads on the highway.
- Internal pressure loads are the hydrostatic pressures acting on the tunnel liner such as gas or water pressures.
- Liners and the surrounding medium are planar symmetry about the vertical axis passing through the tunnel center line. Soil/rock layers are horizontal (i.e., perpendicular to the gravitational direction)

## **Installing TUNA**

### **2.1 Minimum Hardware Requirement**

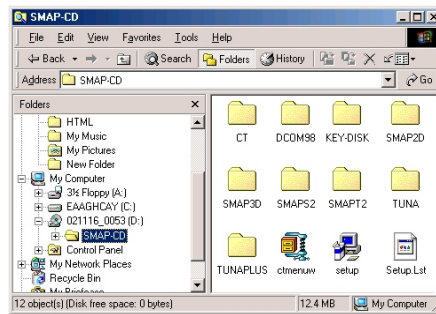
- ✓ Pentium with 128 Mb RAM and 580 Kb free memory.
- ✓ Windows 95/98/me/2000/XP system.
- ✓ SVGA monitor.

### **2.2 Installation Procedure**

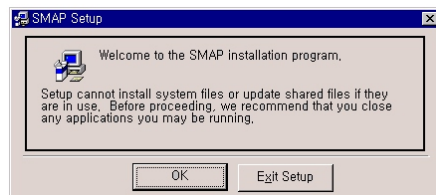
1. Uninstall if there are pre-existing SMAP programs. To uninstall SMAP programs, remove following two programs using Add/Remove in Control Panel:
  - SMAP
  - Sentinel System DrivesAnd then rename or delete following folders if they are existing:
  - C:\Program Files\Smapi
  - C:\SMAP

## 2-2 Installing TUNA

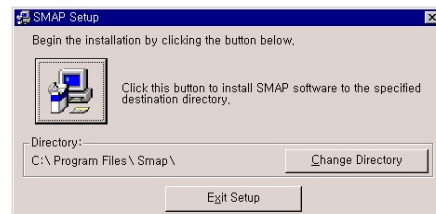
2. Insert SMAP distribution CD, go to **SMAP-CD** directory and double-click **Setup**.



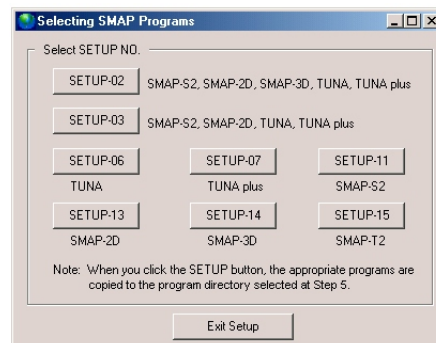
3. Click **OK** button to continue installation.



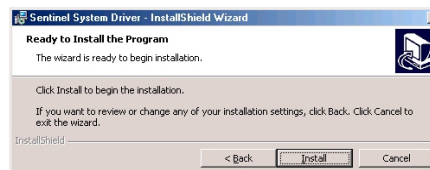
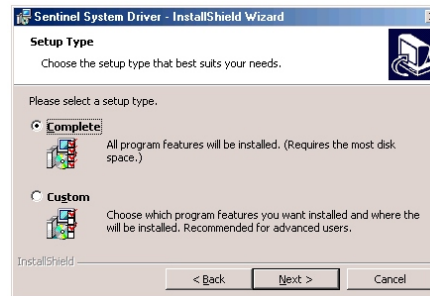
4. Click **Computer Logo** button to continue installation.



5. *Selecting SMAP Programs* window will be shown. Click the button showing the appropriate **Setup Number**. The last two digits in the SMAP key serial number represent the Setup Number. For example, if the key serial number is 0148-600-02, click **SETUP-02** button.



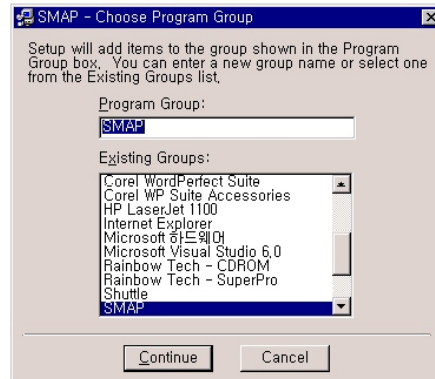
6. *Sentinel System Drivers -Install Shield Wizard window* will be shown. This System Driver is required for the SMAP Key to work properly. Click the **Next** button.
7. Select **Complete** and click **Next** button.
8. Click **Install** button.
9. Click **Finish** button. Do not reboot the system when the Sentinel Driver installation is finished.



## 2-4 Installing TUNA

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10. Choose Program Group and click **Continue**.



11. Click **OK** button to finish installation.



12. If you have 3.5 inch SMAP key setup disk, insert the disk and run INSTALL.EXE. If you do not have 3.5 inch setup disk, go to SMAP-CD-->KEY-DISK--> SMAP-0XXX directory and run INSTALL. Where XXX represents the Serial Number which is the first three digits in SMAP key. For Demo Version, you do not need key setup.
13. Turn off the system.  
Attach SMAP key to the parallel port LPT1.  
Turn on the system.
14. If you have FEMAP program, modify the file FemapDir.dat in C:\SMAP\CT\CTDATA directory so that it contains correct path.
15. For Windows 2000/XP operating systems, set the maximum size of virtual memory to 4000 MB thru Control Panel ->System->Advanced-> Performance Option->Change.

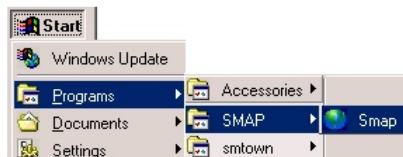
## Running Programs

### 3.1 Introduction

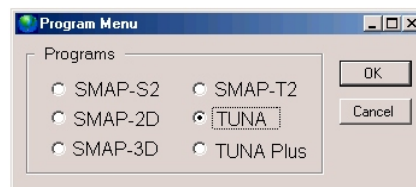
Once you prepared the input file as described in Section 4, running TUNA programs are straightforward since finite element meshes and graphical instruction files are automatically generated.

### Accessing TUNA Programs

1. When you setup a Shortcut to SMAP Icon, you simply double-click SMAP Shortcut. Otherwise, click **Start** button, point to **Programs**, and then click the **SMAP**.

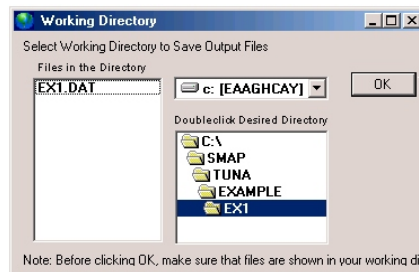


2. Select **TUNA** radio button and then click **OK** button.

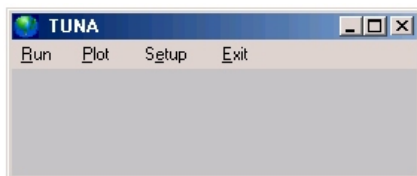


## 3-2 Running Programs

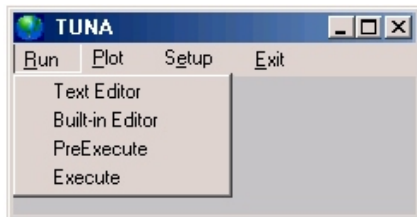
- Next, you need to select **Working Directory**. Working Directory should be the existing directory where all the output files are saved. It is a good idea to have all your input files for the current project in this Working Directory. Click the disk drive, double-click the directory, and then **OK** button.



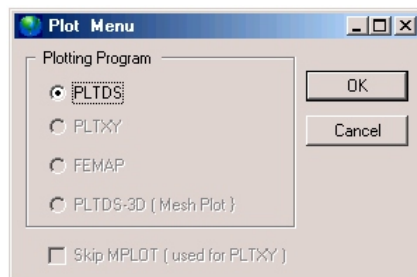
### TUNA Menu



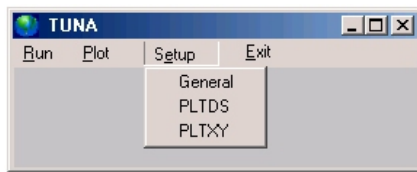
**TUNA** provides the following Main Menus; RUN, PLOT, SETUP and EXIT.



**RUN** executes TUNA main processing programs and has the following Sub Menus; TEXT EDITOR, BUILT-IN EDITOR (not available), PRE EXECUTE and EXECUTE.



**PLOT** executes post-processing programs to show graphically the computed results and has the following one program; PLTDS.

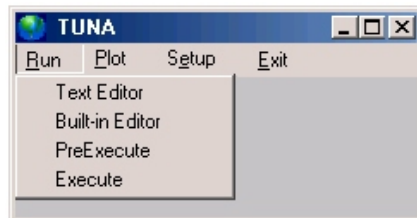


**SETUP** is used to set plotting control parameters for PLTDS and PLTXY. It has the following Sub Menus; General, PLTDS and PLTXY (not available).

**EXIT** is used to end TUNA.

## 3.2 RUN Menu

Once you have prepared the input file according to Section 4, you are ready to execute TUNA main-processing program by selecting EXECUTE Menu.



**RUN** Menu has the following Sub Menu; **TEXT EDITOR**, **BUILT-IN EDITOR** (not available), **PRE EXECUTE** and **EXECUTE**.

**TEXT EDITOR** is used to create or modify the input file using Wordpad.

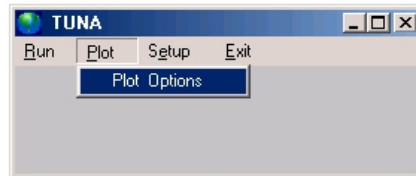
**BUILT-IN EDITOR** (not available) is used to create or modify the input file using the specially designed editor which allows much easier input preparation.

**PRE EXECUTE** is used either to check the input file or to generate plotting information files.

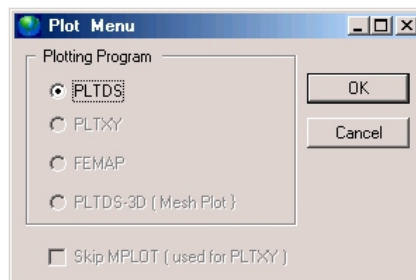
**EXECUTE** executes TUNA main-processing program. You are asked to open your input file.

### 3.3 PLOT Menu

Once you finished executing TUNA main-processing program, you need to run post-processing programs to show graphically the numerical results. Plot Menu is mainly used to execute post-processing programs; PLTDS and PLTX. To access PLOT Menu, click **Plot** → **Plot Options**.



Plot Menu contains PLTDS.

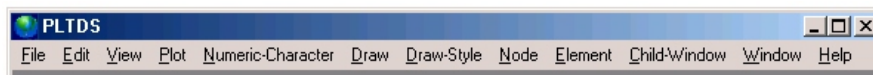


#### 3.3.1 PLTDS

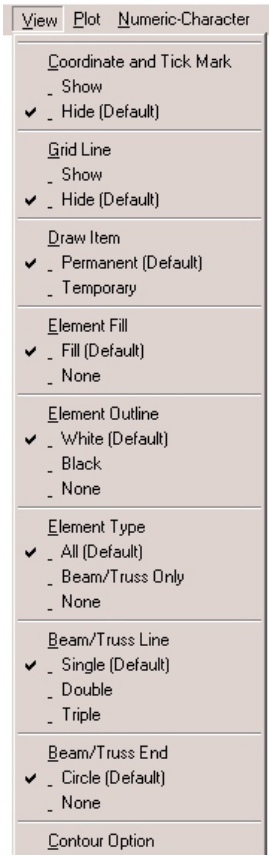
PLTDS is used to plot the following output:

- Finite element mesh
- Principal stress distribution
- Deformed shape
- Lining section force/extreme fiber stress
- Rock bolt axial stress
- Contours of principal stresses and octahedral shear stress

**PLTDS** has 12 menus; File, Edit, View, Plot, Numeric-Character, Draw, Draw-Style, Node, Element, Child-Window, Window, and Help.

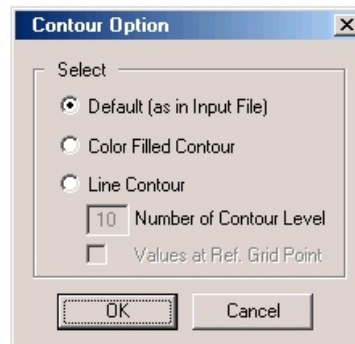


For description of File, Edit and Window menus, refer to the contents in Help menu.



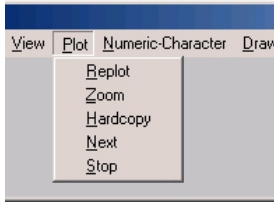
**View** is provided to show different appearance of finite element meshes and draw items. Currently there are 8 different check items and 1 contour option. Click different options if you want other than default. Check mark will be moved to the clicked item. Default options are used as initial check. **Coordinate and Tick Mark** and **Grid Line** can be applied to all types of plots. **Draw Item** is for drawing in **Draw** menu to be either permanent or temporary. **Element Fill**, **Element Outline**, **Element Type**, **Beam/Truss Line** and **Beam/Truss End** influence only the appearance of finite element mesh plot.

**Contour Option** is provided to switch from line contour to color filled contour or viceversa.



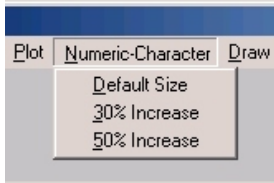
**Plot** has the following five menus;

Replot	Replot the currently focused child window.
Zoom	Zoom the currently focused child window. It zooms only mesh. Once this sub menu is selected, you can specify the rectangular zoom area by left-mouse-button-down at the left top corner and then left-mouse-button-up at the right bottom corner.
Hardcopy	Print the currently focused child window.
Next	Plot the next graph.
Stop	Stop plotting.



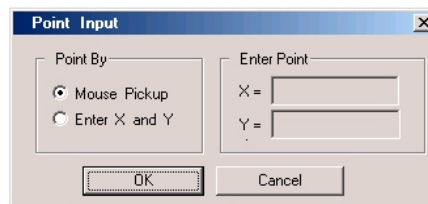
**Numeric-Character** has 3 sub menus;  
Default size, 30% Increase and 50% Increase.

Default Size	Use numeric character size set in PLTDS Setup window.
30% Increase	Increase the current size by 30%.
50% Increase	Increase the current size by 50%.



**Draw** has 5 sub menus: Point, Line, Arc, Text and Grid. You can add these drawing items on the current plot. Drawing is influenced by sub menu *Draw-Style*.

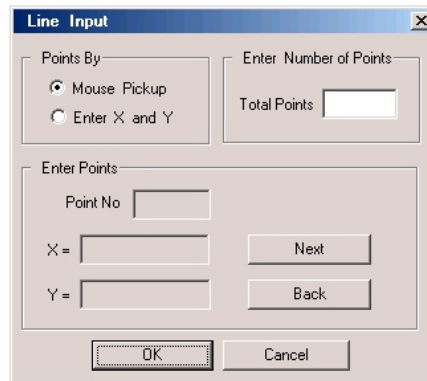
**Point** is to draw point. When you select *Mouse Pickup* and click **OK**, the point will be marked at the position where the left mouse button is down. As you move the mouse, the current mouse location is shown on the status bar at the bottom of PLTDS window. When you select *Enter X and Y*, the point will be marked at the position where you specified on the *Point Input* window.



Point is influenced by Color, Mark Type, and Mark Size in the *Draw-style* menu.

**Line** is to draw straight lines.

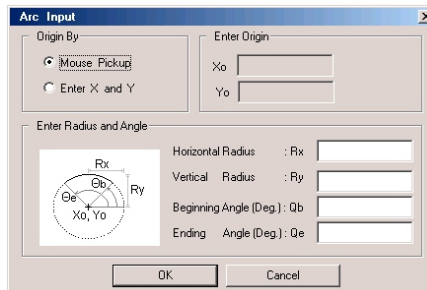
As for point, the coordinates of line can be specified by either *Mouse Pickup* or *Enter X and Y*. Line is influenced by Color, Mark Type, Mark Size, Line Style, and Line Type.



The **Line Input** dialog box contains the following elements:

- Points By:** Radio buttons for *Mouse Pickup* (selected) and *Enter X and Y*.
- Enter Number of Points:** A text field labeled *Total Points*.
- Enter Points:** A section with a *Point No* text field, *X =* and *Y =* text fields, and *Next* and *Back* buttons.
- Buttons:** *OK* and *Cancel* buttons at the bottom.

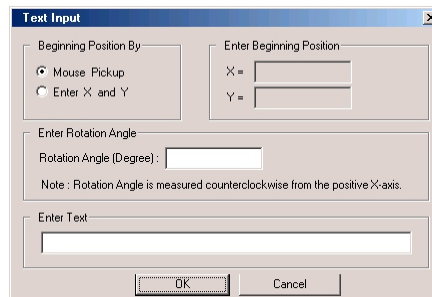
**Arc** is to draw elliptical arc. You need to specify Horizontal Radius, Vertical Radius, Beginning and Ending Angles. The origin of Arc can be specified by either *Mouse Pickup* or *Enter X and Y*. Arc is influenced by Color and Line Type.



The **Arc Input** dialog box contains the following elements:

- Origin By:** Radio buttons for *Mouse Pickup* (selected) and *Enter X and Y*.
- Enter Origin:** Text fields for *Xo* and *Yo*.
- Enter Radius and Angle:** A section containing a diagram of an arc with labels *Rx*, *Ry*, *Qb*, and *Qe*. Below the diagram are text fields for *Horizontal Radius : Rx*, *Vertical Radius : Ry*, *Beginning Angle (Deg.) : Qb*, and *Ending Angle (Deg.) : Qe*.
- Buttons:** *OK* and *Cancel* buttons at the bottom.

**Text** is to draw text. You need to specify Rotation Angle and Text. Beginning Position can be specified by either *Mouse Pickup* or *Enter X and Y*. Text is influenced by Color, Font Type, and Font Size.

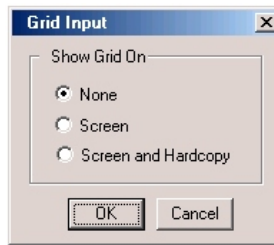


The **Text Input** dialog box contains the following elements:

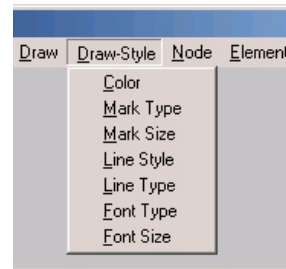
- Beginning Position By:** Radio buttons for *Mouse Pickup* (selected) and *Enter X and Y*.
- Enter Beginning Position:** Text fields for *X =* and *Y =*.
- Enter Rotation Angle:** A text field for *Rotation Angle (Degree)*. Below it is a note: *Note : Rotation Angle is measured counterclockwise from the positive X-axis.*
- Enter Text:** A large text area for inputting the text.
- Buttons:** *OK* and *Cancel* buttons at the bottom.

### 3-8 Running Programs

**Grid** is to draw grid lines. When you select *Screen and Hardcopy*, the selected plot file is modified to include grid lines. Grid is influenced by Color and Line Type.



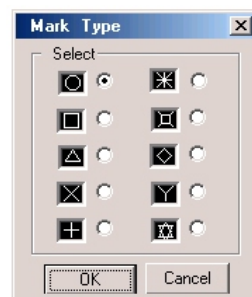
**Draw-Style** has 7 sub menus; Color, Mark Type, Mark Size, Line Style, Line Type, Font Type, and Font Size. Draw-Style influences drawing items in Draw menu.



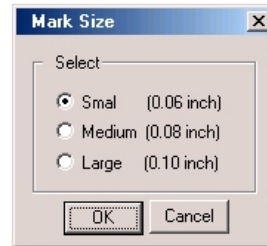
**Color** shows color palette having 16 different colors. Select the current color to be used. Color influences all the drawing items in the Draw menu.



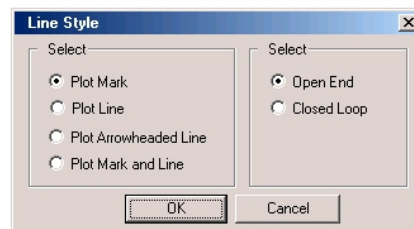
**Mark Type** shows 10 different mark types. Mark Type influences point and Line drawing.



**Mark Size** includes 3 options; Small (0.06 inch), Medium (0.08 inch), and Large (0.10 inch). Mark Size influences Point and Line drawing.



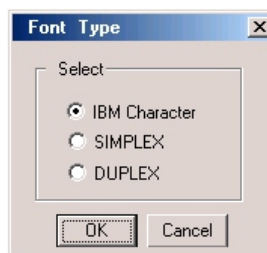
**Line Style** is used to select **Mark**, **Line**, **Arrowheaded Line**, or **Mark and Line** to plot line. The other selection is applicable for the case when the total number of points is greater than 2. When you select **Closed Loop**, the first and the last points can be connected to make a polygon. It influences only Line.



**Line Type** includes **Solid Line**, **Long Dashes**, and **Short Dashes** as selection. It influences Line, Arc and Grid.



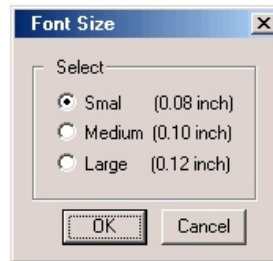
**Font Type** includes **IBM Character**, **SIMPLEX** and **DUPLEX** to draw Text.



## 3-10 Running Programs

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**Font Size** includes 3 options; Small (0.08 inch), Medium (0.10 inch), and Large (0.12 inch) to draw Text.

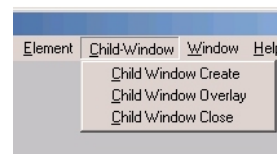


**Node** is used to find the node number. You can find the node number which is close to the position where you press down the left mouse button. Node number close to the mouse position will be listed on [Message List and Keyboard Input Window](#).

**Element** is used to find the element number. You can find the element number which is close to the position where you press down the left mouse button. Element number close to the mouse position will be listed on [Message List and Keyboard Input Window](#).

Child-Window has three sub menus;

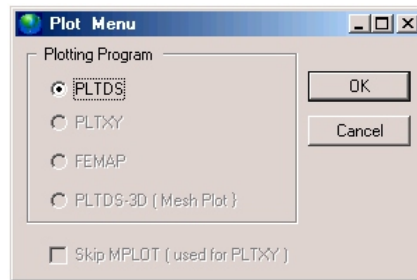
[Child Window Create](#), [Child Window Overlay](#) and [Child Window Close](#).



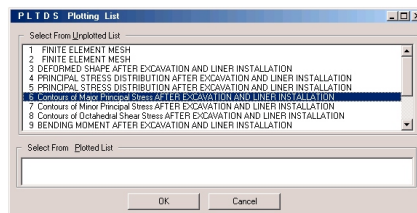
Child Window Create	New child window will be created. A maximum of 40 child windows can be opened.
Child Window Overlay	New child window will be overlaid on the current child window.
Child Window Close	Currently focused child window will be closed.

## Running PLTDS

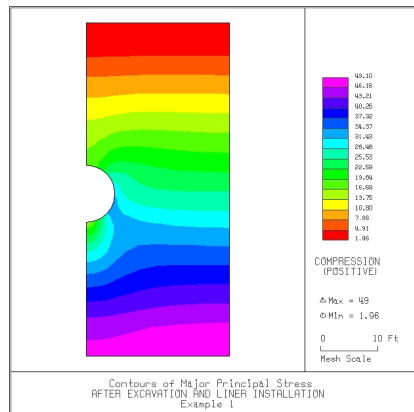
1. Select **PLTDS** and click **OK** button.



2. A list of plot items is shown in the *Select From Unplotted List* window. **Double-click** any one item in the list.



3. The selected plot item will be shown on the screen.



### 3.4 SETUP Menu

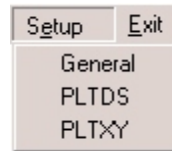
You need to run SETUP menu

To specify TUNA main-processing program module.

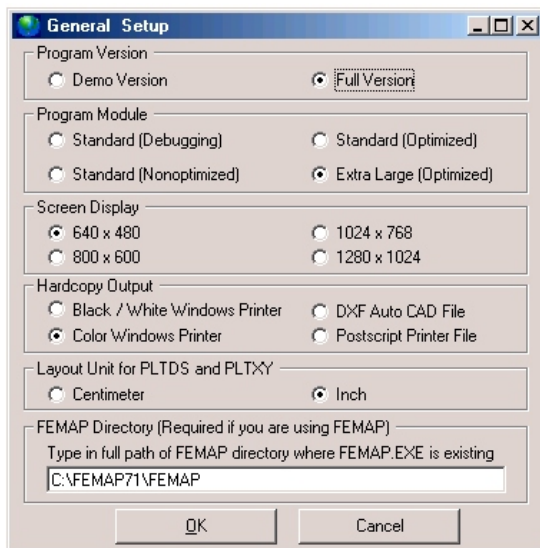
To adjust scales of graphical outputs from PLTDS.

To specify FEMAP directory (not applicable for TUNA).

SETUP menu has three sub menus; General, PLTDS, and PLTXY (not available).



#### 3.4.1 General Setup



**General Setup** has six different items; Program Version, Program Module, Screen Display, Hardcopy Output, Layout Unit, and FEMAP Directory.

Program Version has two options; Demo and Full Version. Demo Version does not require SMAP key but it has the following maximum limits:

Number of Nodes	= 300
Number of Continuum Elements	= 100
Number of Beam Elements	= 50
Number of Truss Elements	= 50

Full Version requires SMAP Key attached on the parallel port of your computer.

**Program Module** contains four options. Standard (Debugging) uses TUNA main-processing program having debugging. This program module runs slow but gives more detailed information when run time errors occur. Standard (Nonoptimized) is the same as Standard (Debugging) except it does not include debugging information. Standard (Optimized) runs fast but it does not include debugging information. For most cases, Standard (Optimized) is recommended. Extra Large (Optimized) is designed to run large problems.

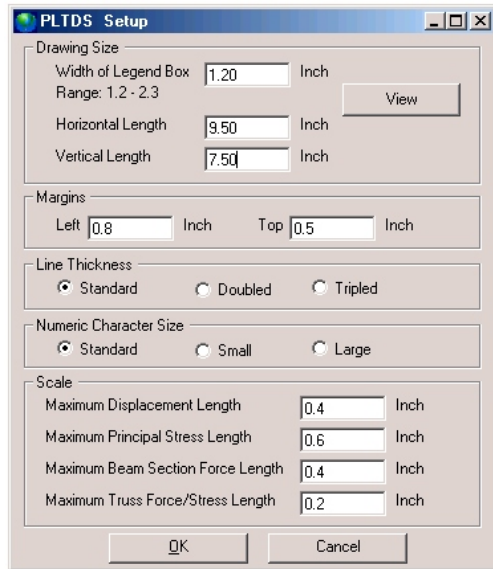
**Screen Display** has four options: 640x480, 800x600, 1024x768, and 1280x1024.

**Hardcopy Output** is used for post-processing program PLTDS and PLTXY. You can select Black/White Windows Printer, Color Windows Printer, DXF Auto CAD File, or Postscript Printer File as hardcopy output.

**Layout Unit** is used for PLTDS and PLTXY. You can select either Centimeter or Inch in specifying plot scales and dimensions.

**FEMAP Directory** is required if you are using FEMAP. You need to type in full path of FEMAP directory where FEMAP.EXE is existing.

### 3.4.2 PLTDS Setup



PLTDS Setup is mainly used to specify scales and dimensions of post-processing program PLTDS and mesh plotting program PLTDS-3D (not available for TUNA). It has five different items; Drawing Size, Margins, Line Thickness, Numeric Character Size, and Scale.

**Drawing Size** controls the size of output. Once you specify Legend Box Width, Horizontal and Vertical Length,

you can click **View** button to see the scaled layout.

**Margins** is used to shift the drawing area. **Left** margin is the distance from the left edge of printer page to the left frame line. **Top** margin is the distance from the top edge of printer page to the top frame line.

**Line Thickness** specifies the thickness of contour lines. It has three options; Standard, Doubled, and Tripled.

**Numeric Character Size** specifies the size of numeric characters such as node and element numbers. It has 3 options; Standard, Small, and Large.

**Scale** specifies Maximum Displacement Length, Maximum Principal Stress Length, Maximum Beam Section Force Length, and Maximum Truss Force/Stress Length.

### 3.5 Manual Procedure to Run TUNA

Occasionally, you need to execute programs manually to see what is going on each step.

#### Executing TUNA Programs Step by Step

1. Select MS-DOS mode or Command Prompt.
2. Go to Working Directory where you want to save your output files.
3. To run TUNA main-processing program,  
type C:\SMAP\CT\CTBAT\TUNA
4. To plot PLTDS output,  
type C:\SMAP\CT\CTBAT\PLTDS



## Description of Input Data

The input data is classified into seven different card groups.

The first card group includes general informations; job title (TITLE), selection of unit (IUNIT), tunnel analysis type (NTALT) and tunnel depth (HT).

The second card group specifies live loads. Live loads as schematically shown in Figure 4.1 include concentrated/distributed surface loads and internal pressure load acting on the liner.

The third card group specifies soil/rock material property for each layer. Soil/rock Layers are schematically shown in Figure 4.1.

The fourth card group specifies tunnel dimensions. Currently there are four tunnel shapes available; circular, rectangular, vertical walls with arch roof and general horseshoe shapes. Tunnel shapes and dimensional limits are shown in Figure 4.2.

The fifth card group specifies liner elastic material properties for the concrete, steel plate and reinforcing bars.

The sixth card group contains liner cross section data. For the non-circular tunnel shapes, tunnels are composed of three segments (top, side and bottom) as marked in Figure 4.2. A different liner type (LNTP) can be

## 4-2 Description of Input Data

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applied to each segment of liner. Figure 4.3 shows the liner cross sections.

The last card group specifies locations where moments are released along the tunnel liner.

Table 4.1 is the work sheet designed for easy preparation of input data. You can save this original work sheet and copy it as you need.

Card Group	Input Data and Definitions				
1	1.1				
	TITLE				
	TITLE Any title of up to 60 characters				
	1.2				
General Information	IUNIT				
	<u>IUNIT</u>	<u>Length</u>	<u>Force</u>	<u>Pressure</u>	<u>Unit Weight</u>
	1	in	lb	lb/in <sup>2</sup>	lb/in <sup>3</sup>
	2	Cm	Kg	Kg/Cm <sup>2</sup>	Kg/Cm <sup>3</sup>
	1.3				
	NTALT				
	NTALT =1	Unlined Tunnel subjected to Excavation Load			
	=2	Unlined Tunnel subjected to Excavation and Live Load.			
=3	Lined Tunnel subjected to Excavation Load				
=4	Lined Tunnel subjected to Excavation and Live Load.				
	1.4				
	HT				
	HT	Tunnel depth			
	See Figure 4.2 for minimum depth.				

## 4-4 Description of Input Data

Card Group	Input Data and Definitions		
2  <			

Card Group	Input Data and Definitions					
3	3.1					
	Nlayer Nlayer            Total number of layers (maximum 10)					
Soil / Rock Material Property	3.2					
	Nlayer Cards	┌	H <sub>1</sub> ,	GAMA <sub>1</sub> ,	RKO <sub>1</sub> ,	E <sub>1</sub> , V <sub>1</sub>
			H <sub>2</sub> ,	GAMA <sub>2</sub> ,	RKO <sub>2</sub> ,	E <sub>2</sub> , V <sub>2</sub>
			-	-	-	-
		└	-	-	-	-
	H            Layer thickness					
	GAMA       Unit weight					
	RKO        Coefficient of earth pressure at rest					
	E            Young's modulus					
	V            Poisson's ratio					
	See Figure 4.1					

## 4-6 Description of Input Data

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Card Group	Input Data and Definitions
4	4.1 ISHAPE
	4.2  ISHAPE = 1 > D = 2 > B, H = 3 > B, H1, H2 = 4 > B1, B2, H1, H2, H3  See Figure 4.2

Tunnel Dimension

Card Group 5,6 and 7 are required for lined tunnels (NTALT=3 or 4)

Card Group	Input Data and Definitions
Liner Property	5
	5.1 (Concrete Property) $E_C, V_C$ $E_C$ Young's modulus of concrete $V_C$ Poisson's ratio of concrete
	5.2 (Steel Plate Property) $E_S, V_S$ $E_S$ Young's modulus of steel plate $V_S$ Poisson's ratio of steel plate
	5.3 (Reinforcing Bar Property) $E_R, V_R$ $E_R$ Young's modulus of reinforcing bar $V_R$ Poisson's ratio of reinforcing bar

## 4-8 Description of Input Data

Card Group	Input Data and Definitions	
6	6.1	6.1.1 LNTN, WL LNTN Liner type (Select from Figure 4.3) WL Weight per unit length of liner
	Top Segment or Circular Tunnel (ISHAPE = 1)	6.1.2 LNTN = 1 > No data, skip this Card = 2 > $T_c$ = 3 > $T_1, T_2, W_1, W_2$ = 4 > $T_c, D_1, A_{s1}, D_2, A_{s2}$ = 5 > $T_1, T_2, W_1, W_2, D_1, A_{s1}, D_2, A_{s2}$ = 6 > $T_c, T_s$ = 7 > $T_c, D_1, A_{s1}, D_2, A_{s2}, T_s$ = 8 > $T_c, D_1, A_{s1}, D_2, A_{s2}, T_s$ = 9 > $T_s$ = 10 > $T_1, T_2, W_1, W_2$ = 11 > $T_c, T_s$ = 20 > $T_b, T_t, W, A, I$

Card Group	Input Data and Definitions	
6	6.2	<p>6.2.1</p> <p>LNTP, WL</p> <p>LNTP      Liner type (Select from Figure 4.3)</p> <p>WL        Weight per unit length of liner</p>
		<p>6.2.2</p> <p>LNTP = 1 &gt; No data, skip this Card</p> <p>      = 2 &gt; <math>T_C</math></p> <p>      = 3 &gt; <math>T_{1'}, T_{2'}, W_{1'}, W_{2'}</math></p> <p>      = 4 &gt; <math>T_{C'}, D_{1'}, A_{S1'}, D_{2'}, A_{S2'}</math></p> <p>      = 5 &gt; <math>T_{1'}, T_{2'}, W_{1'}, W_{2'}, D_{1'}, A_{S1'}, D_{2'}, A_{S2'}</math></p> <p>      = 6 &gt; <math>T_{C'}, T_S</math></p> <p>      = 7 &gt; <math>T_{C'}, D_{1'}, A_{S1'}, D_{2'}, A_{S2'}, T_S</math></p> <p>      = 8 &gt; <math>T_{C'}, D_{1'}, A_{S1'}, D_{2'}, A_{S2'}, T_S</math></p> <p>      = 9 &gt; <math>T_S</math></p> <p>      = 10 &gt; <math>T_{1'}, T_{2'}, W_{1'}, W_{2'}</math></p> <p>      = 11 &gt; <math>T_{C'}, T_S</math></p> <p>      = 20 &gt; <math>T_{b'}, T_{t'}, W, A, I</math></p>

Liner Cross Section Data

Side Segment

## 4-10 Description of Input Data

Card Group	Input Data and Definitions	
6	6.3	<p>6.3.1</p> <p>LNTP, WL</p> <p>LNTP     Liner type (Select from Figure 4.3)</p> <p>WL       Weight per unit length of liner</p>
	Bottom Segment	<p>6.3.2</p> <p>LNTP = 1     &gt; No data, skip this Card</p> <p>      = 2     &gt; <math>T_C</math></p> <p>      = 3     &gt; <math>T_{1r}</math>, <math>T_{2r}</math>, <math>W_{1r}</math>, <math>W_{2r}</math></p> <p>      = 4     &gt; <math>T_{Cr}</math>, <math>D_{1r}</math>, <math>A_{S1r}</math>, <math>D_{2r}</math>, <math>A_{S2r}</math></p> <p>      = 5     &gt; <math>T_{1r}</math>, <math>T_{2r}</math>, <math>W_{1r}</math>, <math>W_{2r}</math>, <math>D_{1r}</math>, <math>A_{S1r}</math>, <math>D_{2r}</math>, <math>A_{S2r}</math></p> <p>      = 6     &gt; <math>T_{Cr}</math>, <math>T_S</math></p> <p>      = 7     &gt; <math>T_{Cr}</math>, <math>D_{1r}</math>, <math>A_{S1r}</math>, <math>D_{2r}</math>, <math>A_{S2r}</math>, <math>T_S</math></p> <p>      = 8     &gt; <math>T_{Cr}</math>, <math>D_{1r}</math>, <math>A_{S1r}</math>, <math>D_{2r}</math>, <math>A_{S2r}</math>, <math>T_S</math></p> <p>      = 9     &gt; <math>T_S</math></p> <p>     =10     &gt; <math>T_{1r}</math>, <math>T_{2r}</math>, <math>W_{1r}</math>, <math>W_{2r}</math></p> <p>     =11     &gt; <math>T_{Cr}</math>, <math>T_S</math></p> <p>     =20     &gt; <math>T_{br}</math>, <math>T_{tr}</math>, <math>W</math>, <math>A</math>, <math>I</math></p>

Card Group	Input Data and Definitions
7	<div>7.1</div> <div>NUMRELEASE</div> <div>NUMRELEASE      Number of locations where liner moments are released.</div>
	<div>7.2</div> <div><div>NUMRELEASE</div><div>Cards</div><div><div><div>┌</div><div> </div><div> </div><div>└</div></div><div><div>X<sub>1</sub>,</div><div>X<sub>2</sub>,</div><div>-</div><div>-</div></div><div><div>Y<sub>1</sub></div><div>Y<sub>2</sub></div><div>-</div><div>-</div></div></div></div> <div><div>X<sub>i</sub>,Y<sub>i</sub></div><div>X and Y coordinates where liner moments are released.</div><div>See Figure 4.4.</div></div>

## 4-12 Description of Input Data

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Table 4.1 Work Sheet for TUNA Input Data

Card Group		Input Data	
General Information	TITLE		
	IUNIT		
	NTALT		
	HT		
Live Load	Distributed Load	$P_s$	$X_s$
	NUMCON		
	Concentrated Load	$F_i$	$X_i$
	Force 1		
	Force 2		
	Force 3		
	Force 4		
	Force 5		
	Force 6		
	Force 7		
	Force 8		
	Force 9		
	Force 10		
	Internal Load	$P_i$	

Table 4.1 Work Sheet for TUNA Input Data (Continued)

Card Group		Input Data				
Soil/Rock Material Property	NLAYER					
		H	GAMA	RKO	E	V
	LAYER = 1					
	LAYER = 2					
	LAYER = 3					
	LAYER = 4					
	LAYER = 5					
	LAYER = 6					
	LAYER = 7					
	LAYER = 8					
	LAYER = 9					
	LAYER = 10					
Tunnel Dimension	ISHAPE					
	ISHAPE = 1					
	ISHAPE = 2					
	ISHAPE = 3					
	ISHAPE = 4					

#### 4-14 Description of Input Data

Table 4.1 Work Sheet for TUNA Input Data (Continued)

Card Group		Input Data							
Liner Material Property	Concrete	$E_c$				$V_c$			
	Steel Plate	$E_s$				$V_s$			
	Reinf. Bar	$E_r$				$V_r$			
Liner Section Data	Top Segment Circular Tunnel	$LNTP$				$WL$			
	Side Segment	$LNTP$				$WL$			
	Bottom Segment	$LNTP$				$WL$			

Table 4.1 Work Sheet for TUNA Input Data (Continued)

Card Group		Input Data	
Moment Release Locations	NUMRELEASE		
		$X_i$	$Y_i$
	Location 1		
	Location 2		
	Location 3		
	Location 4		
	Location 5		

#### 4-16 Description of Input Data

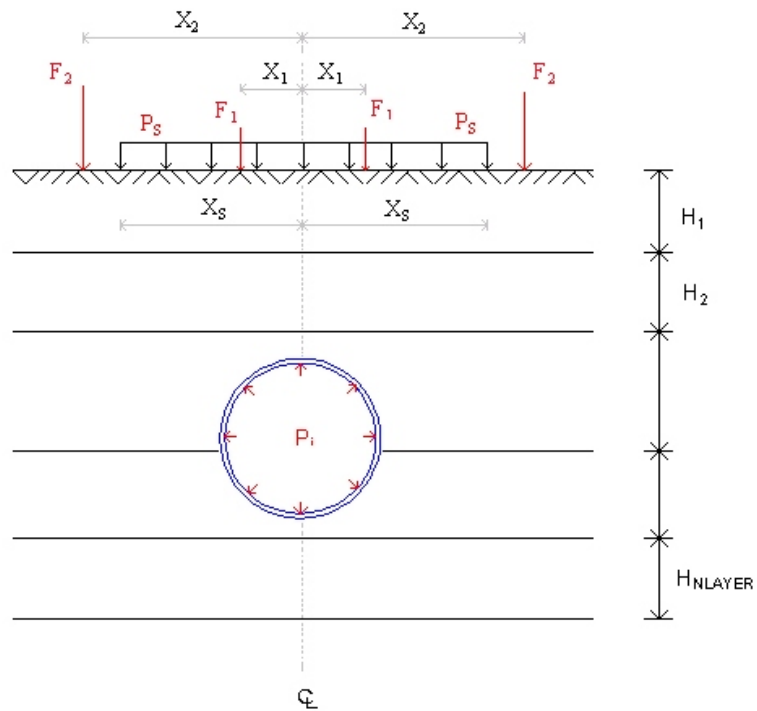


Figure 4.1 Schematic Tunnel Section in the Layered Medium

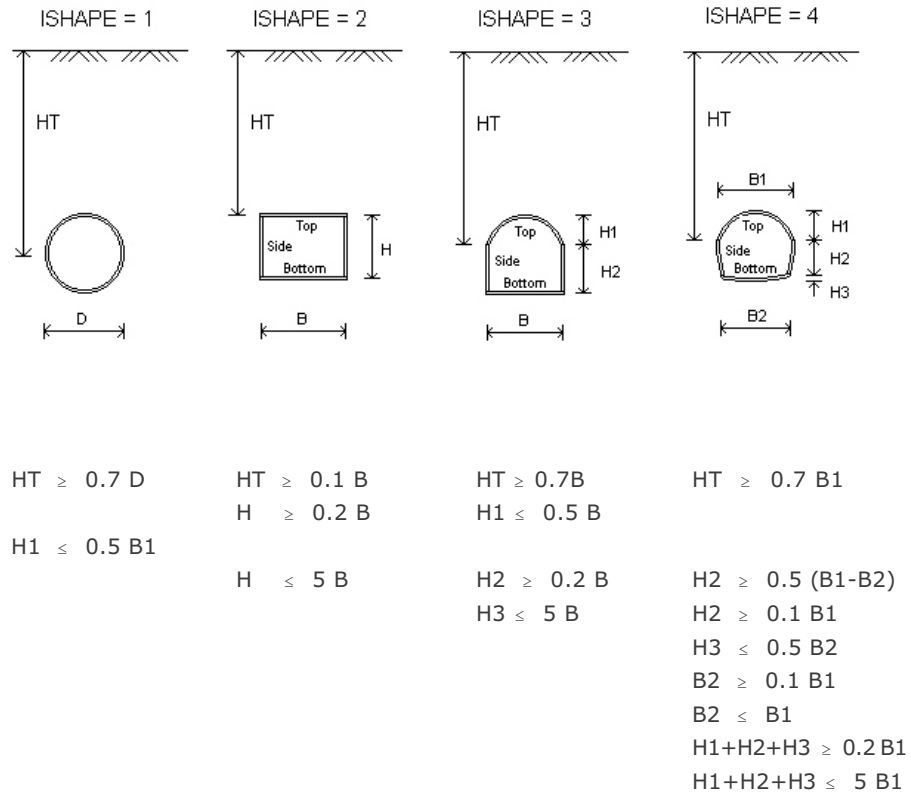


Figure 4.2 Tunnel Shapes and Dimensional Limits

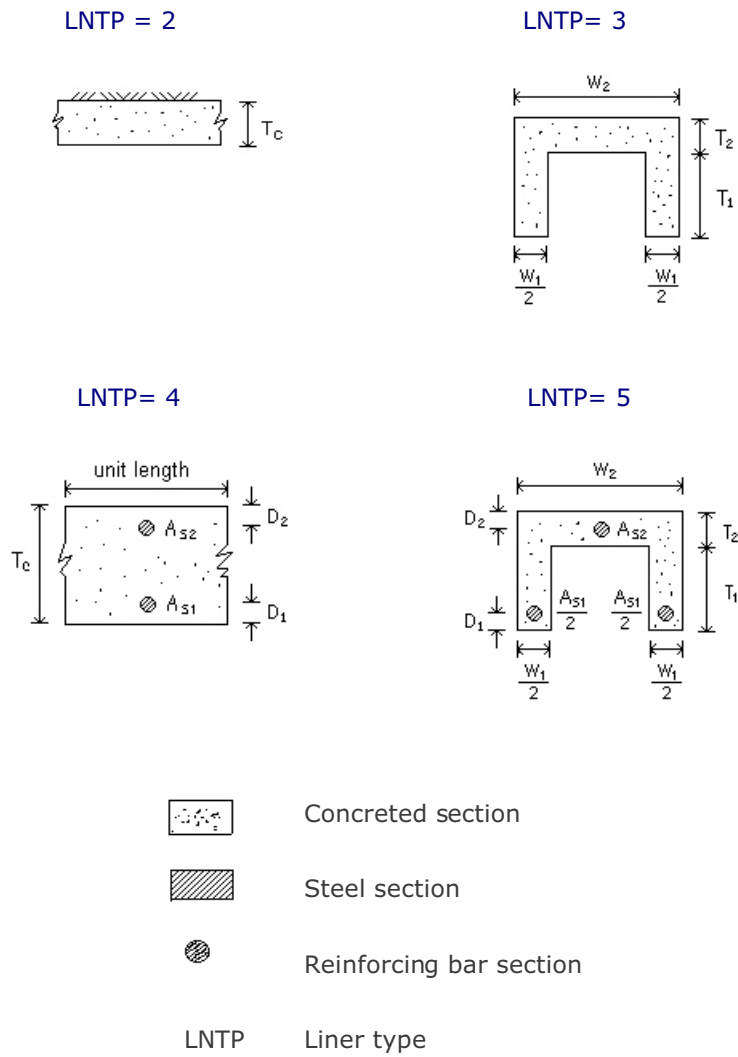


Figure 4.3 Liner Cross Sections

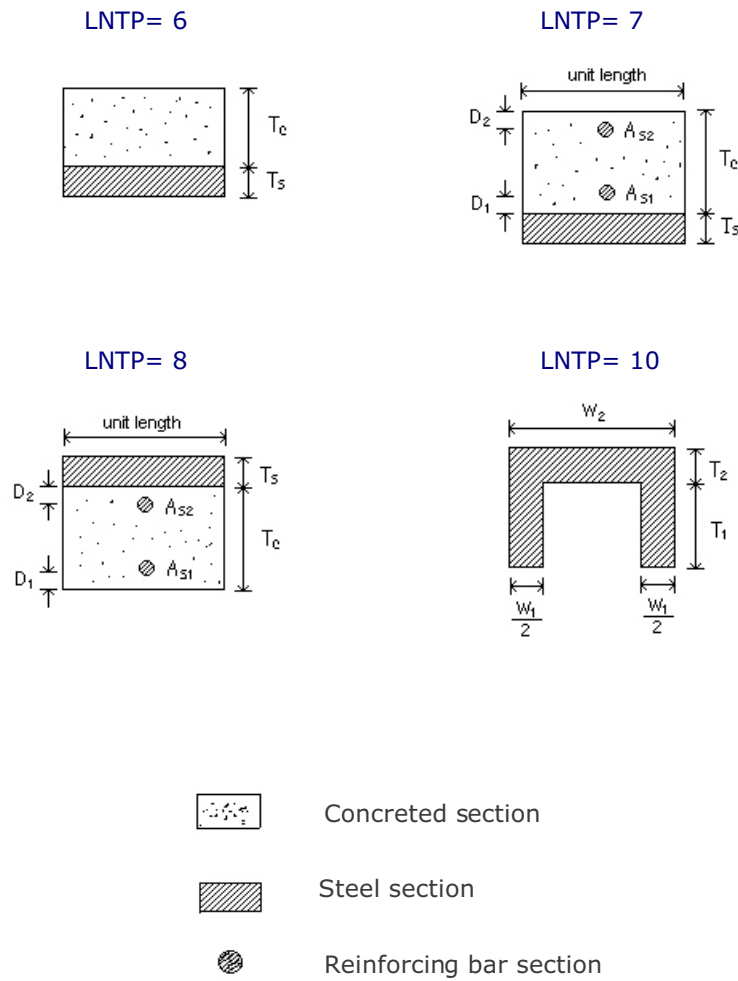
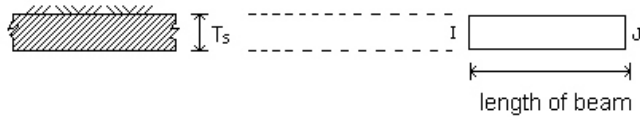
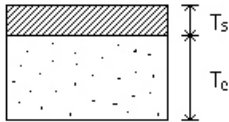


Figure 4.3 Liner Cross Sections (continued)

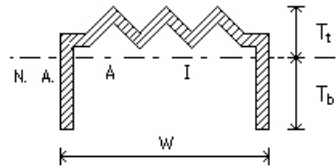
LNTP= 9



LNTP= 11



LNTP= 20



A: Cross section area  
I: Moment of inertia



Concrete section



Steel section



Reinforcing bar section

Figure 4.3 Liner Cross Sections (continued)

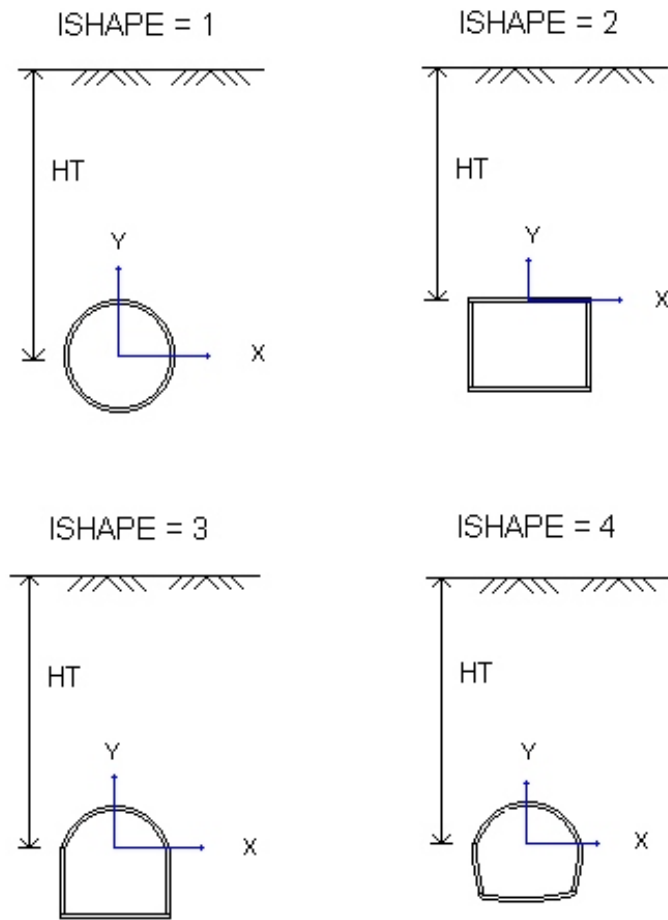


Figure 4.4 X and Y coordinates to specify locations of liner moment release.



## **Description of Output Data**

In general, there are 15 graphical outputs as summarized in Table 5.1. Sign conventions and notations used for section forces and strains in the liner are shown in Figure 5.1.

Table 5.1 Summary of TUNA Output Data

Plot Type	Descriptions
1	Finite Element Mesh
2	Tunnel Deformed Shape
3	Principal Stress Distribution in Surrounding Medium (Adjacent to the Tunnel Surface)
4	Principal Stress Distribution in Surrounding Medium (Overall)
5	Contours of Major Principal Stress
6	Contours of Minor Principal Stress
7	Contours of Octahedral Shear Stress
8	Bending Moment in the Tunnel Liner
9	Thrust in the Tunnel Liner
10	Inner Extreme Fiber Stress in the Tunnel Liner
11	Outer Extreme Fiber Stress in the Tunnel Liner
12	Inner Extreme Fiber Strain in the Tunnel Liner
13	Outer Extreme Fiber Strain in the Tunnel Liner
14	Inner Reinforcing Bar Stress in the Tunnel Liner
15	Outer Reinforcing Bar Stress in the Tunnel Liner

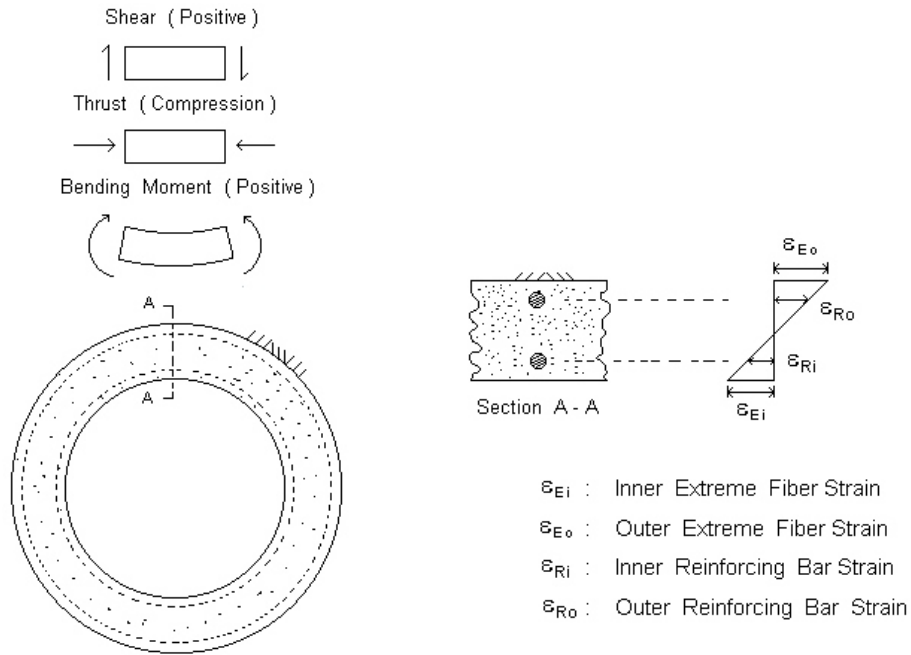


Figure 5.1 Sign conventions and notations used for section forces and strains in the liner.



## Example Problems

This section is to illustrate how TUNA can be applied for the analysis of tunnel problems. Main features of example problems are summarized in Table 6.1. First example problem is for the analysis of segmented liner due to the excavation associated with shield tunneling. Second example problem is for the analysis of steel pipe subjected to both surface loads and internal gas pressure. For each example problem, brief problem descriptions, listing of input files, and graphical outputs are presented.

**Table 6.1** List of example problems

Problem Number	File Name	Run Time (min) PIII 850 MHZ	Description
1	EX1.DAT	0.02	Segmented shield tunnel liner subjected to excavation load
2	EX2.DAT	0.03	Steel pipeline subjected to surface loads and internal gas pressure

### 6.1 Example 1

A 10 feet diameter circular tunnel is buried along the interface between the clay and sand layers as shown in Figure 6.1. An assembly of 16" width four-flange steel plates is used as tunnel liner. Material properties of the liner and the surrounding media are listed in Figure 6.1. The tunnel is subjected to excavation load.

It should be noted that in this analysis, the connections between the liner segments are assumed to carry the full moments. You can also analyze this example problem by assuming that connections are moment-released using the Card group 7.

As an illustration for input preparation, a work sheet is provided in Table 6.2. And the actual input file is listed in Table 6.3.

### Results

Figures 6.2 to 6.14 show the graphical outputs from TUNA. Key results are summarized below.

Max. Tunnel Diameter Change	=	0.2 in
		(0.17 % of tunnel diameter)
Max. Liner Compressive Stress	=	14,000 psi
		(50 % of yield strength)

Table 6.2 Work Sheet for Example 1

Card Group		Input Data	
General Information	TITLE	Example 1	
	IUNIT	1	
	NTALT	3	
	HT	360	
Live Load	Distributed Load	$P_s$	$X_s$
	NUMCON		
	Concentrated Load	$F_i$	$X_i$
	Force 1		
	Force 2		
	Force 3		
	Force 4		
	Force 5		
	Force 6		
	Force 7		
	Force 8		
	Force 9		
	Force 10		
	Internal Load	$P_i$	

Table 6.2 Work Sheet for Example 1 (Continued)

Card Group		Input Data				
Soil/Rock Material Property	NLAYER	2				
		H	GAMA	RKO	E	V
	LAYER = 1	360	0.0723	0.6667	5000	0.4
	LAYER = 2	600	0.0752	0.4286	10000	0.3
	LAYER = 3					
	LAYER = 4					
	LAYER = 5					
	LAYER = 6					
	LAYER = 7					
	LAYER = 8					
	LAYER = 9					
	LAYER = 10					
Tunnel Dimension	ISHAPE	1				
	ISHAPE = 1	120				
	ISHAPE = 2					
	ISHAPE = 3					
	ISHAPE = 4					

Table 6.2 Work Sheet for Example 1 (Continued)

Card		Group	Input				Data			
Liner Material Property	Concrete		$E_c$				$V_c$			
			0.0				0.0			
	Steel Plate		$E_s$				$V_s$			
			29.E+06				0.3			
	Reinf. Bar		$E_r$				$V_r$			
			0.0				0.0			
Liner Section Data	Top Segment Circular Tunnel		LNTP				WL			
			20				0.0			
			$T_b$	$T_t$	W	A	I			
			2.094	0.718	16.	2.396	1.915			
	Side Segment		LNTP				WL			
	Bottom Segment		LNTP				WL			

Table 6.2 Work Sheet for Example 1 (Continued)

Card Group		Input Data	
Moment Release Locations	NUMRELEASE	0	
		$X_i$	$Y_i$
	Location 1		
	Location 2		
	Location 3		
	Location 4		
	Location 5		

**Table 6.3** Listing of Input File for Example 1

```

* CARD 1.1
* TITLE
: Example 1
* CARD 1.2
* IUNIT
  1
* CARD 1.3
* NTALT
  3
* CARD 1.4
* HT
  360.
* CARD 2.1
* Ps      Xs
* CARD 2.2
* NUMCON
* Fi      Xi
* CARD 2.3
* Pi
* CARD 2.1
* NLAYER
  2
* CARD 2.2
* H      GAMA      RKO      E      V
  360.   0.0723    0.6667   5000.   0.4
  600.   0.0752    0.4286  10000.  0.3
* CARD 3.1
* ISHAPE
  1
* CARD 3.2
* D
  120.
* CARD 4.1
* EC      VC
  0.0     0.0
* CARD 4.2
* ES      VS
  29.E+06 0.3
* CARD 4.3
* ER      VR
  0.0     0.0
* CARD 5.1.1
* LNTP    WL
  20      0.0

```

## 6-8 Example Problems

---

```
* CARD 5.1.2
* Tb      Tt      W      A      I
  2.094  0.718  16.      2.396  1.915
* CARD 7.1
* NUMRELEASE
  0
* CARD 7.2
* Xi      Yi
* END
```

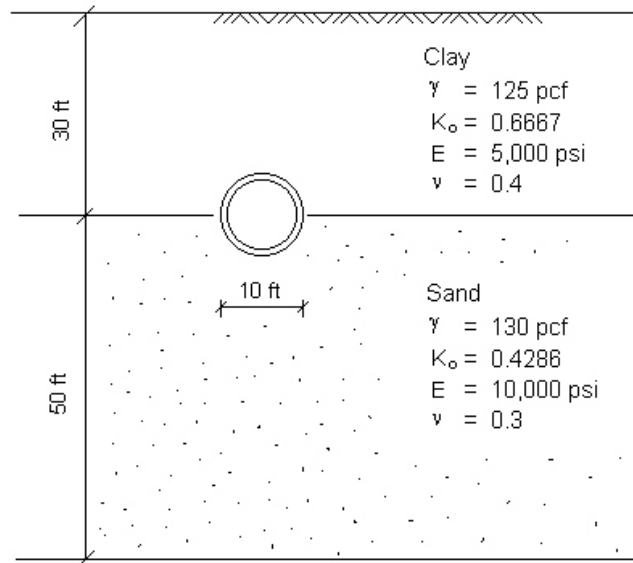
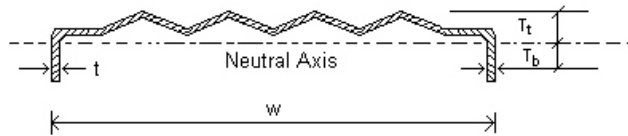


Figure 6.1 Schematic tunnel section view for example 1

## 6-10 Example Problems

---



Liner Cross Section Property (16" width four-flange steel plate)

$W = 16 \text{ in}$   
 $A = 2.396 \text{ in}^2$   
 $I = 1.915 \text{ in}^4$   
 $t = 0.239 \text{ in}$   
 $T_b = 2.094 \text{ in}$   
 $T_t = 0.718 \text{ in}$   
 $E = 29. \times 10^6 \text{ psi}$   
 $\nu = 0.3$   
Min. Tensile Strength = 42,000 psi  
Min. Yield Strength = 28,000 psi

Figure 6.1 Schematic tunnel section view for example 1 (Continued)

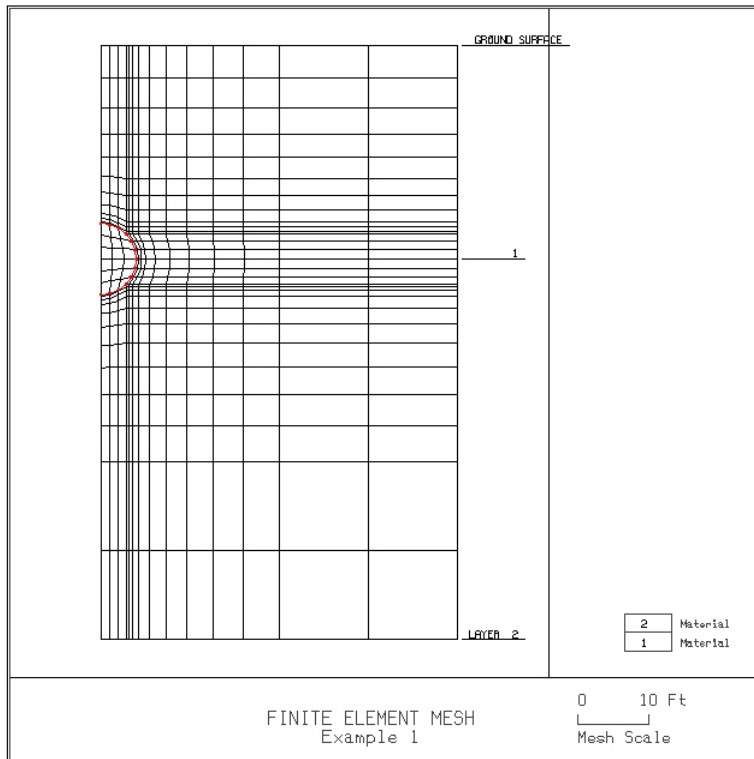


Figure 6.2

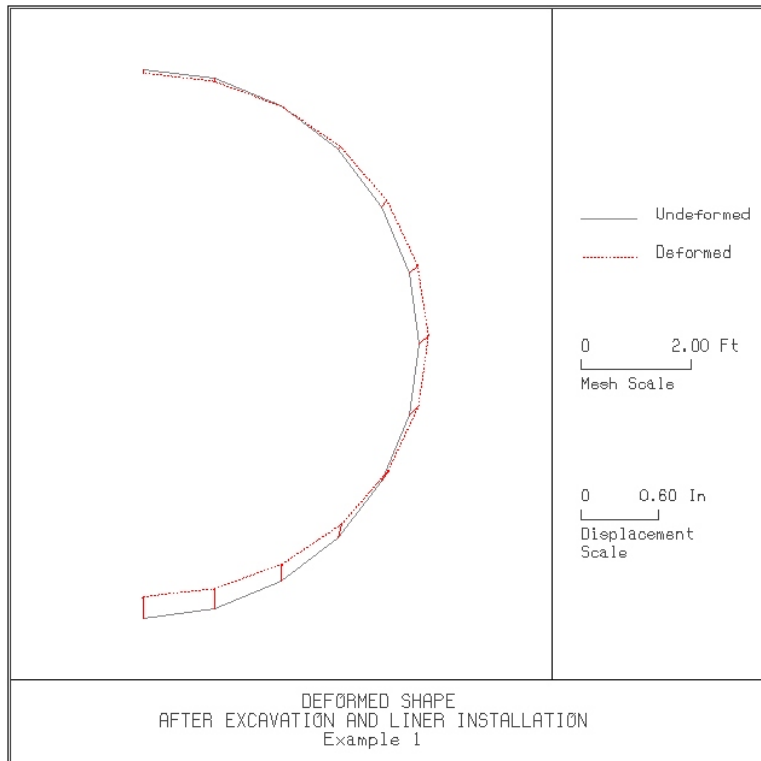


Figure 6.3

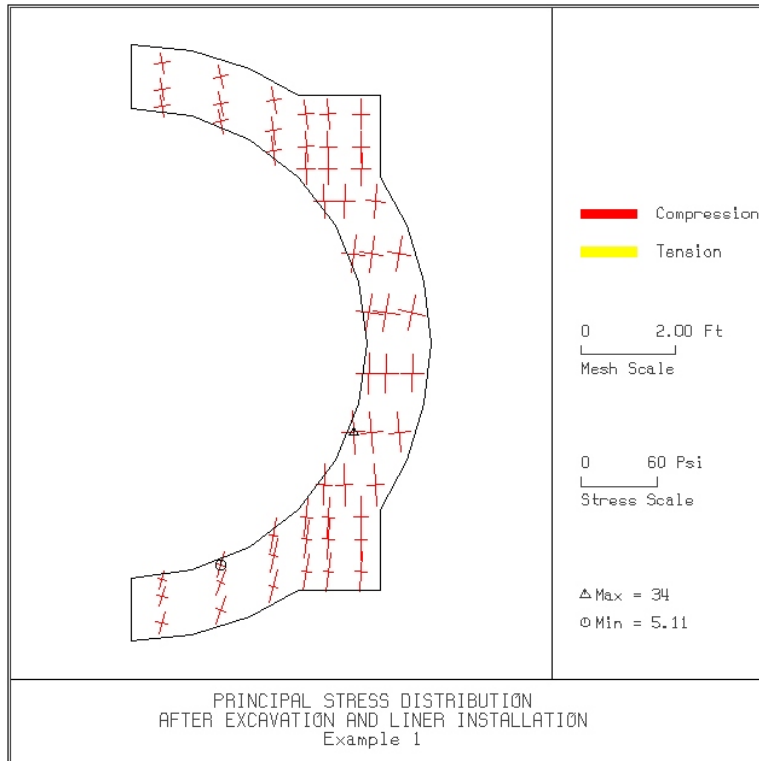


Figure 6.4

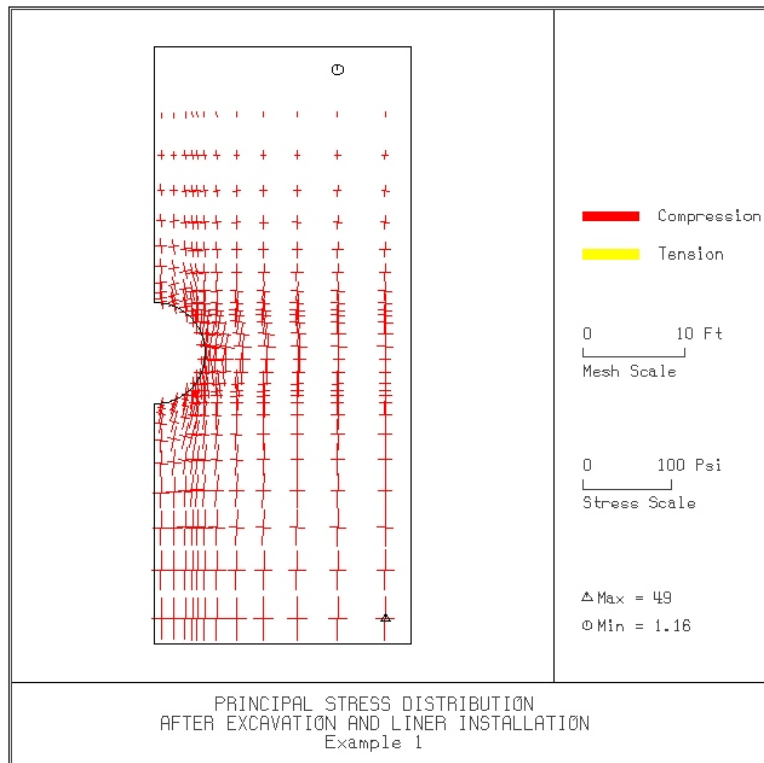


Figure 6.5

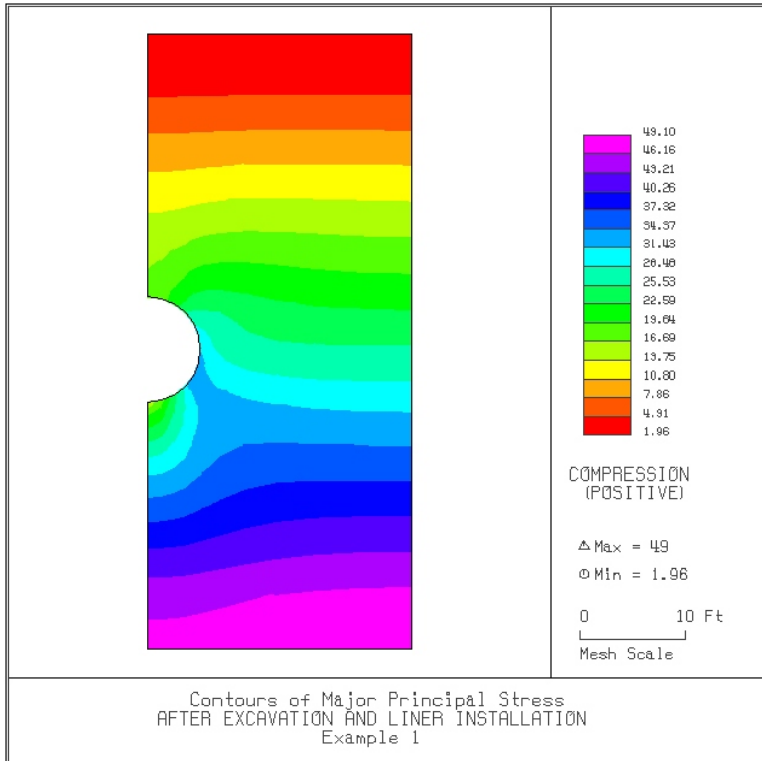


Figure 6.6

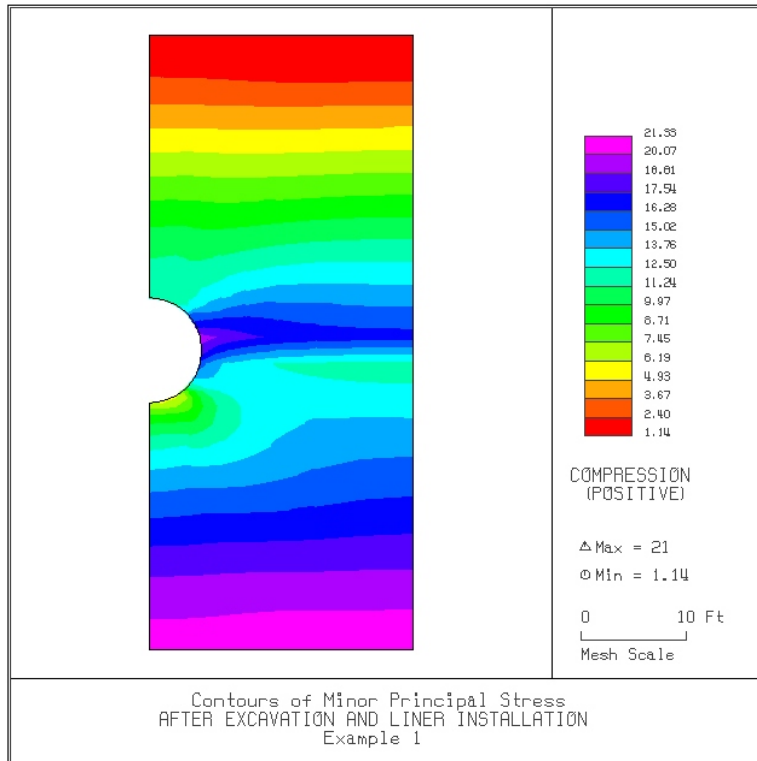


Figure 6.7

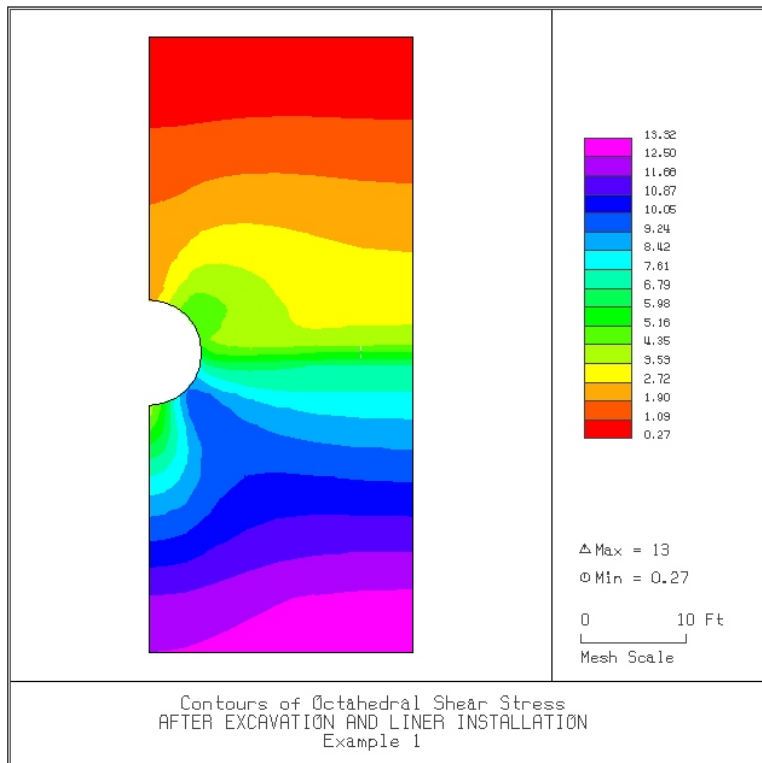


Figure 6.8

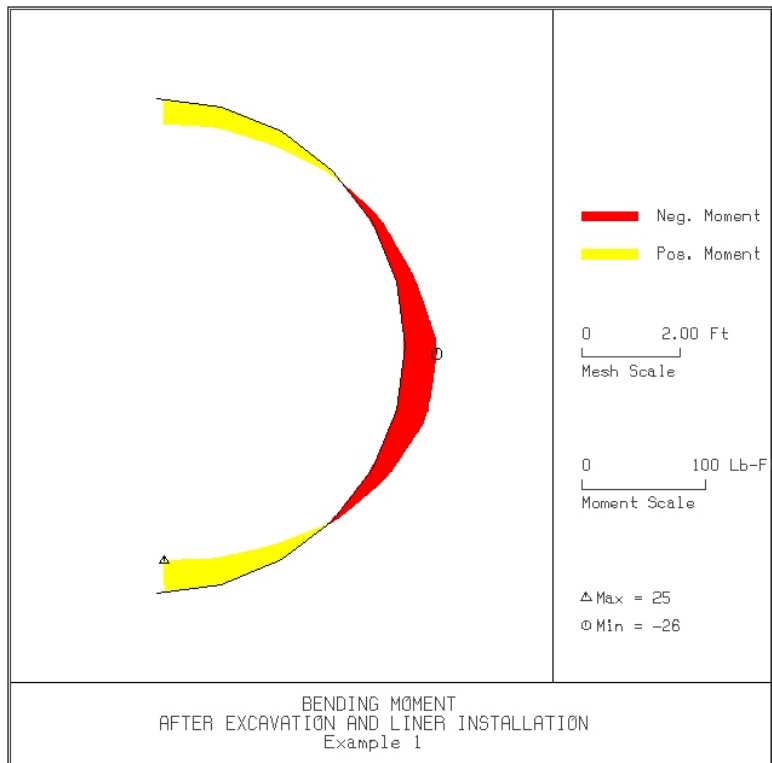


Figure 6.9

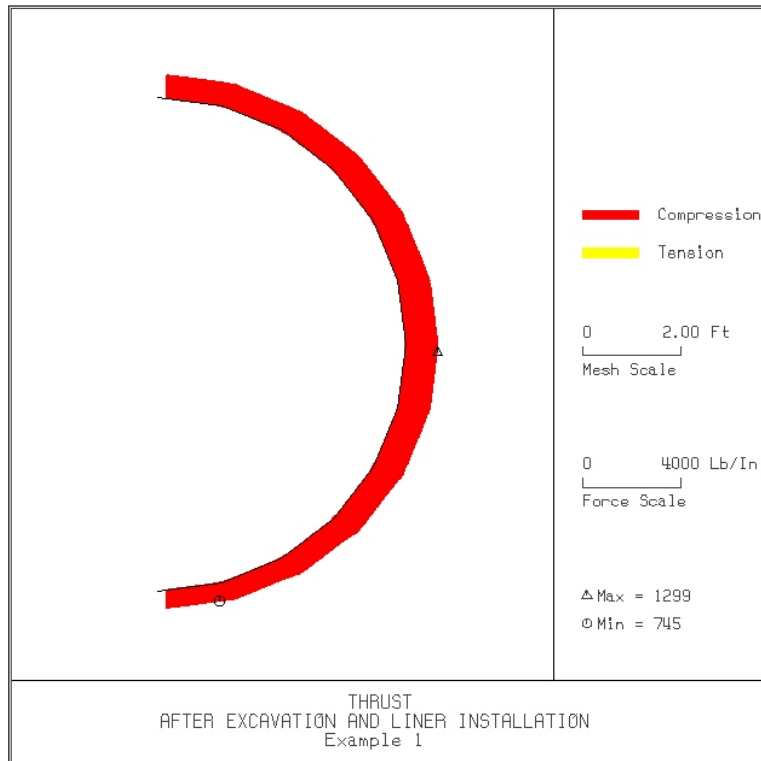


Figure 6.10

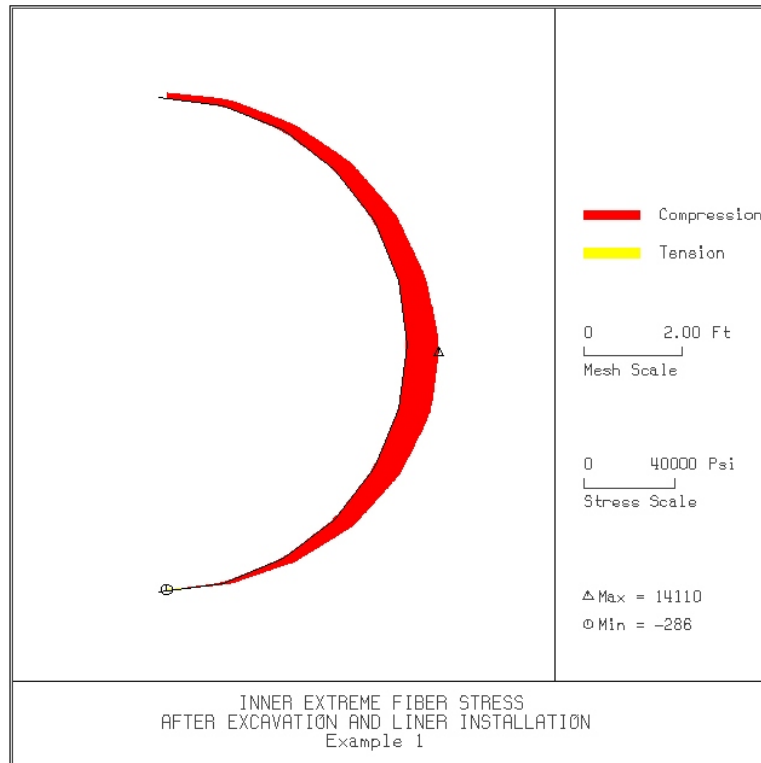


Figure 6.11

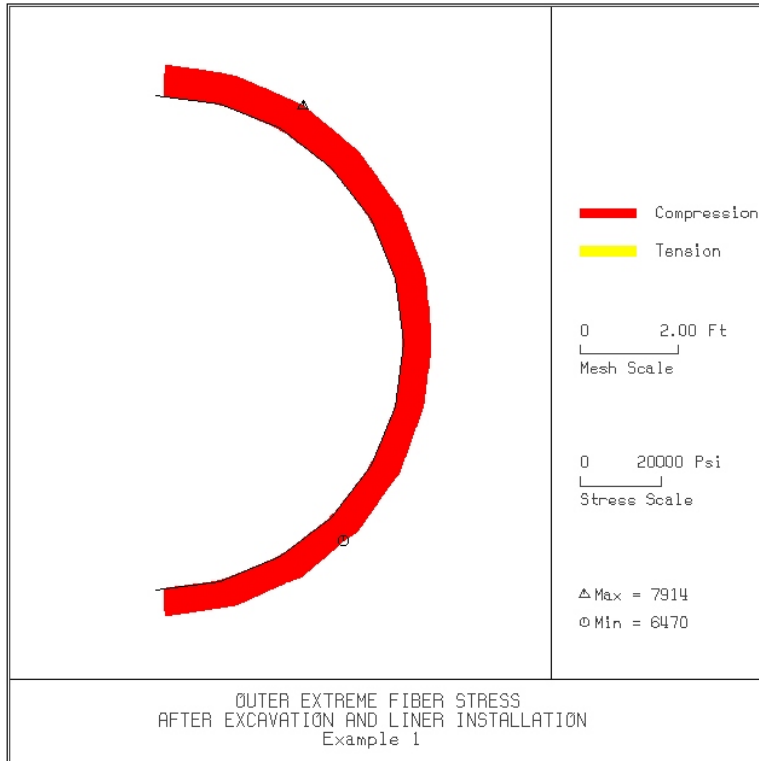


Figure 6.12

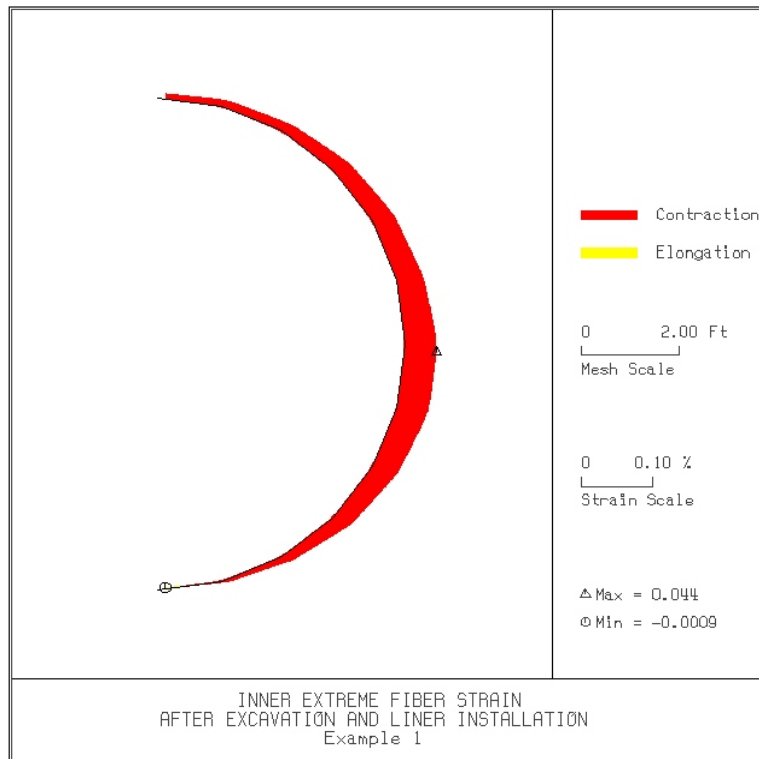


Figure 6.13

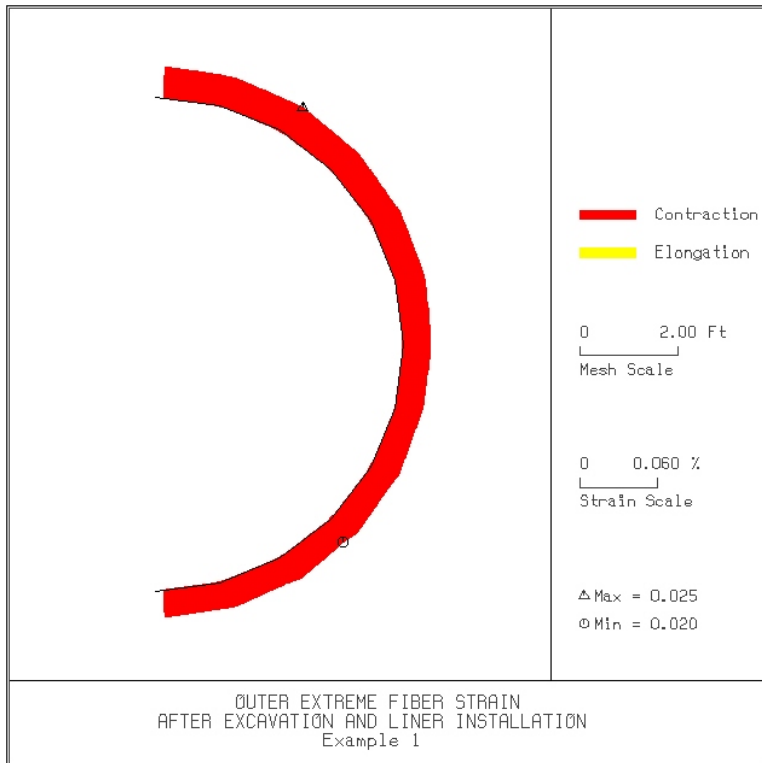


Figure 6.14

## 6.2 Example 2

Example 2 represents steel gas pipeline subjected to concentrated and distributed loads applied on the ground surface as well as the uniformly distributed internal gas pressure acting on the pipe wall. Table 6.4 shows the listing of input file EX2.DAT. Figure 6.15 shows finite element meshes along with soil layers.

### Results

Partial graphical outputs are shown in Figures 6.16 to 6.23.

Key results are summarized below:

Max. Liner hoop stress of  $1,276 \text{ kg/Cm}^2$  takes place at the inner face of tunnel crown as shown in Figure 6.22. Assuming that the yield stress of steel liner is  $2,530 \text{ kg/Cm}^2$ , the safety factor is close to 2.

**Table 6.4** Listing of input file for Example 2

```
* CARD 1.1
* TITLE
: Buried Gas Pipeline For Example 2
* CARD 1.2
* IUNIT
  2
* CARD 1.3
* NTALT
  4
* CARD 1.4
* HT
  688.
* CARD 2.1
* Ps      Xs
  10.     5.0
* CARD 2.2
* NUMCON
  2
* Fi      Xi
  250.    0.0
  500.    2.0
* CARD 2.3
* Pi
  10.
* CARD 2.1
* NLAYER
  4
* CARD 2.2
* H      GAMA      RKO      E      V
  500.    0.002      0.4      230.    0.3
  120.    0.002      0.4      230.    0.3
  116.    0.0022     0.33     250.    0.25
  300.    0.0023     0.31     300.    0.25
* CARD 3.1
* ISHAPE
  1
* CARD 3.2
* D
  76.2
* CARD 4.1
* EC      VC
  0.0      0.0
* CARD 4.2
* ES      VS
  2.11E+06 0.3
```

## 6-26 Example Problems

---

```
* CARD 4.3
* ER          VR
  0.0         0.0
* CARD 5.1.1
* LNTP        WL
  9           0.0
* CARD 5.1.2
* Ts
  1.7
* CARD 7.1
* NUMRELEASE
  0
* CARD 7.2
* Xi          Yi
* END
```

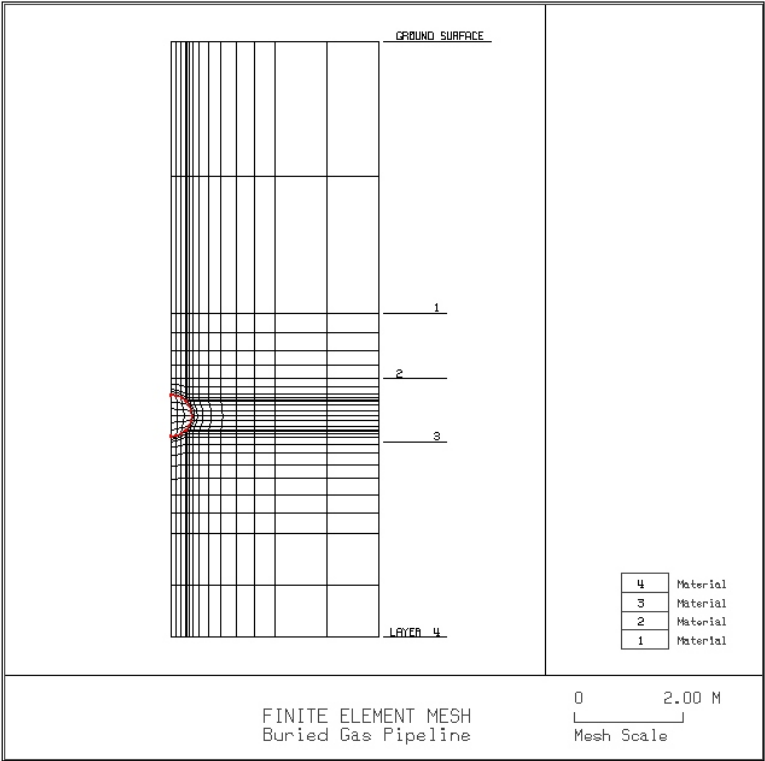


Figure 6.15

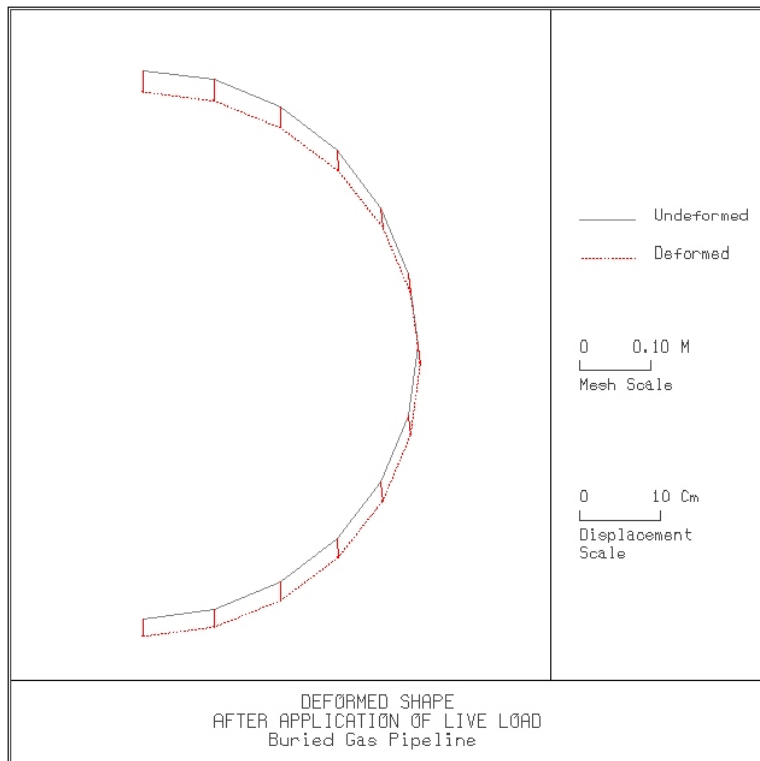


Figure 6.16

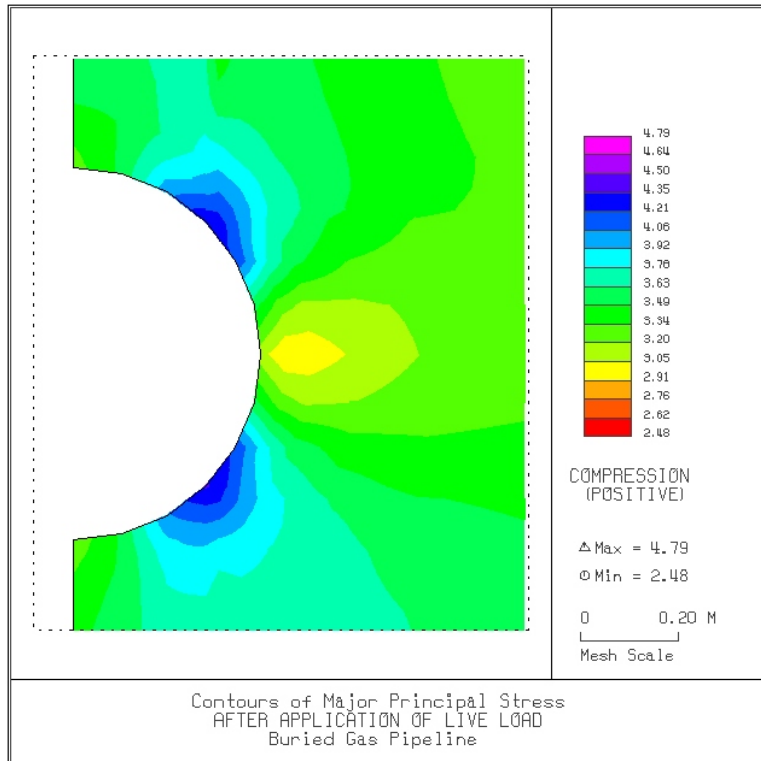


Figure 6.17

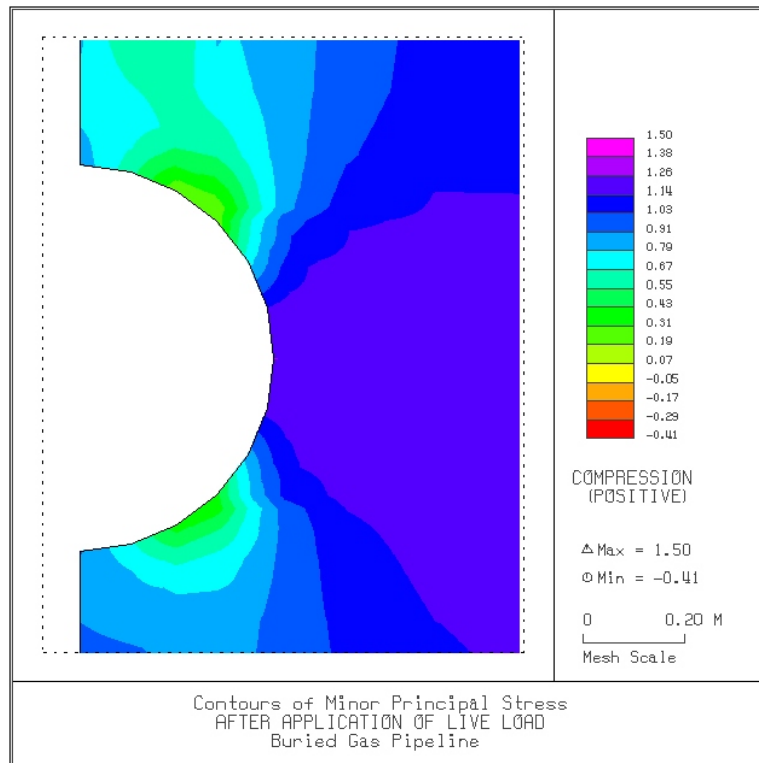


Figure 6.18

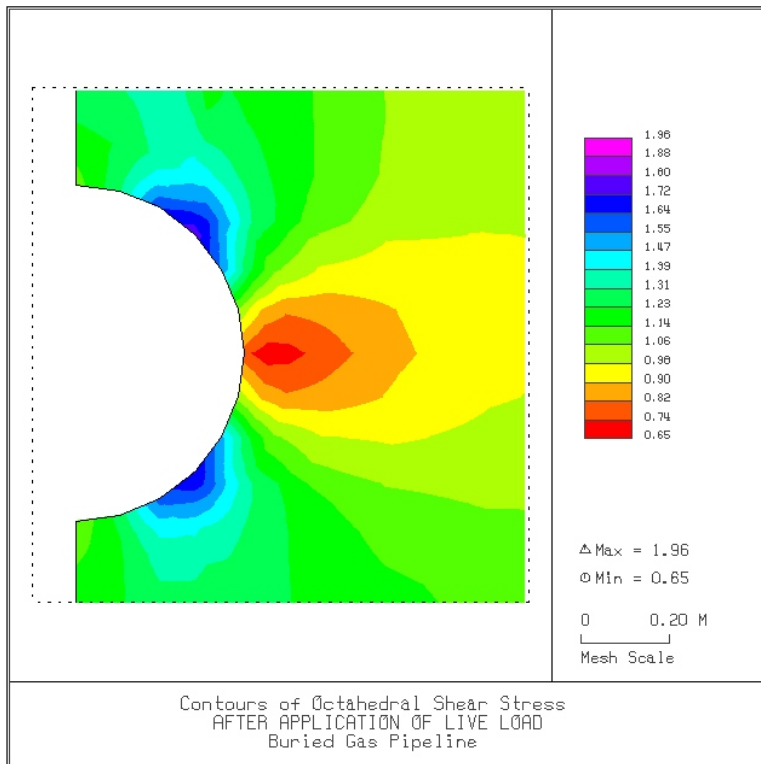


Figure 6.19

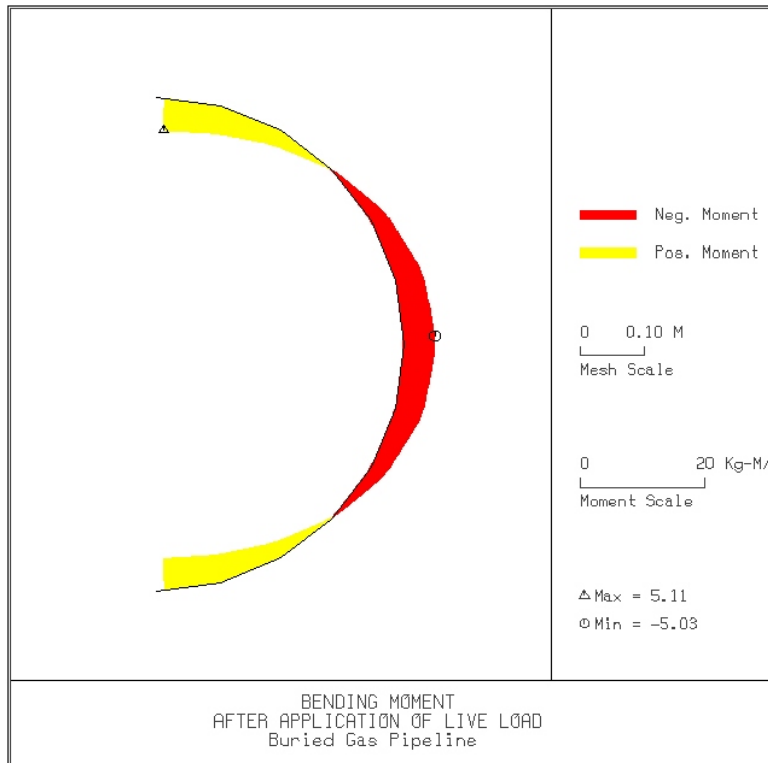


Figure 6.20

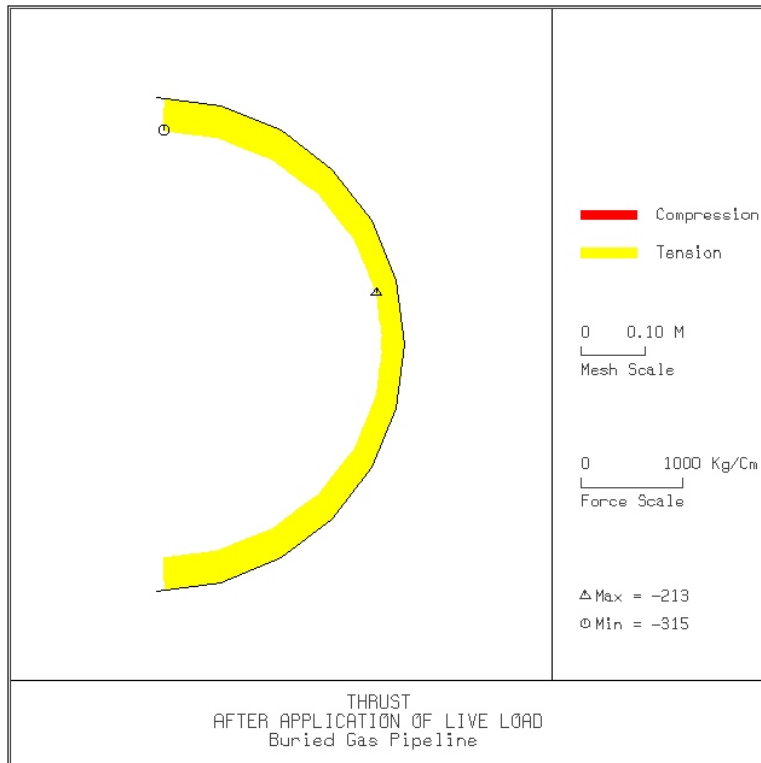


Figure 6.21

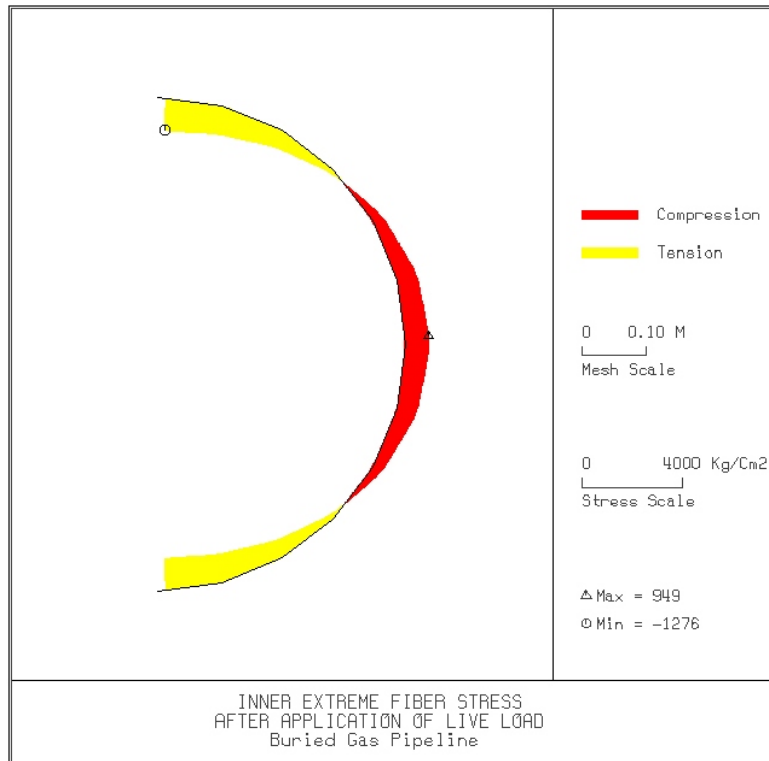


Figure 6.22

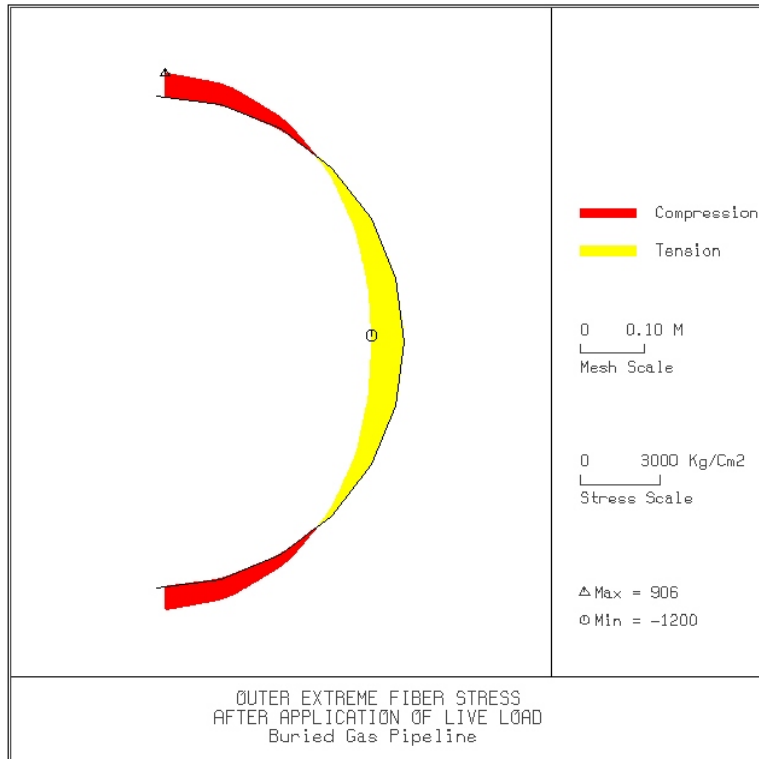


Figure 6.23

