



Air Traffic Simulation, Inc.

EOSE™ Users Guide

Air Traffic Simulation, Inc.

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Foreword

Engine-Out Surface Evaluator tool (EOSETM) is a straightforward, yet robust, automation tool that uses up to date data for airports, runways, and DTED terrain data. It can be used in all phases of the development and evaluation of engine-out procedures and allows the user to easily design a procedure to fit specific and unique situation. The tool reduces the traditionally labor intensive process to a logical and easy process, it is highly flexible and allows the user to optimize the design by checking any desired "what if" scenario.

EOSE[™] is a continually evolving product. Software and user interface enhancements are frequently made to increase EOSE[™] utility. Consequently, display examples in this Users Guide may vary slightly from actual displays observed while accessing EOSE[™] via the Internet.

Neither the Federal Aviation Administration (FAA) nor any other parties involved in the creation or distribution of this program take any responsibility for the correctness of the data entered into this model or for the applicability of this model to any specific case. It is the responsibility of the user to verify all data used by this model.

EOSE[™] software and databases have been developed for use within the United States National Airspace System (NAS). Individuals requiring application software of a screening model outside of the NAS should contact <u>Support@atsi.aero</u>.

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1.0 Overview

EOSE[™] provides an automated and self-contained environment for engine-out procedures. The FAA's Flight Systems Laboratory, AFS-450, at the Mike Monroney Aeronautical Center in Oklahoma City, Oklahoma, have developed EOSE[™].

1.1 Location of EOSE[™]

EOSE[™] is a secured, Internet-based application located at: <u>https://fsl.faa.gov</u>. The following Flight Systems Laboratory (FSL) Log In window appears when EOSE[™] is accessed. Enter user name and password then press the "Log In" button.

1.2 User Name and Password

Information required to obtain a logon is Name, Organization, Title, E-mail address and phone number. Sent information to mailto:<u>support @atsi.aero</u>

Note:Help Desk:
E-mail: support@atsi.aero
Phone: (405) 620-0809Flight Systems Laboratory (AFS-450)
Phone: (405) 954-7935

• Password requirements: Password cannot be one of the ten previous passwords used and may not contain any part of the username or account name. Password must be a minimum of 8 characters in length and contain at least one Upper Case Letter, one Lower Case Letter, one Number, and one Special Character.

1.3 Welcome Page

This page is the log in gate to Flight System Laboratory (FSL) software and it specifies requirements for the use of government computer systems. It also provides phone numbers, e-mail addresses, and links to multiple web pages.

- User Name: Enter your assigned user name.
- Password: Enter your unique password, if forgotten; contact Help Desk at <u>support@atsi.aero</u> or (405) 954-7935. Settings: Allows selection of Language and setup of Logon actions.

Federal Aviation Administration			Return to RNAV-Pro Home
FSL Tools (Home of RNAV-Pr	ວ້")		Settings
Welcome To log in, enter the oredentials required and ther the Log In button signifies that you consent to 1 System Use Notification **Warning** below. If you have any questions, please contact the I (405) 820-0809 or email: FSL Tools Support Des	select Log In. Depressing he terms identified in the FSL Tools Support Desk at k	User name: Password:	Log in
System Use Notification **Varning**Warning** This is a Federal Aviation Administration (FAA) (e.g., including Internet access) are provided for Intentionally accessing a protected Government otherwise, will constitute a violation of Title 18, Bureau of Investigation (FBI) for Investigation a relief for economic damage.	votected computer system. All the processing of official Unit computer without authorization Jnited States Code, Section 10 nd prosecution. Violations of th	FAA systems, including all rela ed States (U.S.) Government in or in excess of authority and av 30, Computer Fraud and Abuse e CFAA can lead to both civil av	ted equipment, networks, and network devices formation. a result causing damage, recklessly or Act (CFAA), and may be referred to the Federal nd oriminal liability, including seeking monetary
The FAA will monitor usage for violations of pub copy, and disclose by and to authorized person Access or use of this computer system by any Federal laws, national security policy, and agen system now. **Warning**Warning**	lic laws, national information se sel for official purposes, includi person, whether authorized or u by computer policy. If you are	curity policies, and agency poli ng administrative, civil, and/or c inauthorized, constitutes conser not an authorized user of this sy	cy. The FAA will intercept, record, audit, read, riminal investigations. nt and monitoring to these terms for violation of ystem or do not consent to monitoring, exit this
U.S. Department of Transportation Federal Aviation Administration 800 Independence Avenue, SW Vashington, DC 20591 1-866-TELL-FAA (1-866-835-5322)	Readers & Viewers	Government Sites DOT.gov USA.gov Plainlanguage.gov Recovery.gov Regulations.gov Data.gov	Contact Us Contact FAA OIG Hotline FOIA

Figure 1-1: Welcome Page

1.4 CITRIX Installation

On the initial logon to EOSE[™] you may be required to install CITRIXs software, the following steps will walk you thru the process. If another CITRIX receiver has already been installed, it is recommended that you uninstall it before installing this CITRIX receiver, however it is not always required.

- Select the green "Install " button to access <u>www.citrix.com</u> webpage
- At the top of the page select "Downloads" to open the "Find Downloads" window
- Set Product: Select "Citrix Receiver"
- Set Download Type: Select "Receiver for Windows"
- Select "Download CITRIX Receiver" this opens the "CITRIX Receiver" window
- Select "Download Citrix Receivers" blue button
- Accept License Agreement
- Follow on screen instructions to install the "Citrix Receiver"



Figure 1-2 CITRIX Installation



Figure 1-3 CITRIX Installation cont'd

1.5 Application Page



Settings: Provides the user the opportunity to configure settings that are to be applied within the website, change the password, and set the window size.



Log Off: Returns the user to the Log In window.

Select view: 👻

The Select View window allows the user to choose one of five ways to display the FSL Tools in the window. Icons, Details, List, Tree, or Groups.



Open EOSE[™] with a single mouse click on the blue and gold icon. A double mouse click will open two applications. If you do open two applications wait until they are completely loaded and then log off one of the programs.



Reset Settings: Allows the user to reset the user data settings back to the EOSE[™] default settings. If the last session had an error message or the application locked up which might have been created by user settings, this insures the problem will not reoccur.

North State			Return to	o RNAV-Pro Home
Logged on as: Duncanrd		Search	₽ Messages 🎡 S	ettings 🍵 Log Off
Applications				
FSL Tools				Select view: 👻
EOSE 1'13 Hint: You can view your resources in several different	Reset Settings 2 RNAV-Pro	2'37 change the way that your resource:	s are displayed. 🛞	
			Contract Up	
U.S. Department of Transportation	Readers & Viewers	Government Sites	Contact US	
U.S. Department of Transportation Federal Aviation Administration 800 Independence Avenue, SW	Readers & Viewers	Government Sites DOT.gov USA.gov	Contact DS Contact FAA OIG Hotline	
U.S. Department of Transportation Federal Aviation Administration 800 Independence Avenue, SW Washington, DC 20591 1-866-TELL-FAA (1-866-835-5322)	Readers & Viewers	Government Sites DOT.gov USA.gov Plainlanguage.gov Recovery.gov	Contact COS Contact FAA OIG Hotline FOIA	

Figure 1-4: Application Page

1.6 Citrix Receiver - Security Warning

This window may appear following the Login window and asks the user to choose from the following options:

- Block access.
- Allow read only.
- Permit all access.
- Select "Permit all access."

Citrix Re	ceiver - Security Warning
Û	An online application is attempting to access files on your computer.
	 Block access Do not permit the application to read or change your files.
	Allow reading only The application cannot change files.
	Permit all access

Figure 1-5: Log into EOSE™/ Citrix Receiver - Security Warning

1.7 EOSE™ Layout

The EOSE[™] layout consist of three major areas, Menu Bar, DrawSpace[™]Display, and the Design Interface module which provide a user-friendly interface with the program.

- Menu Bar: This has a series of selectable drop-down menus and square buttons.
- DrawSpace[™]Display: includes a Toolbar, mileage scale and Data Bar.
- Design Interface: This module will help the user to set the Surface Settings parameters, build or modify surfaces, and evaluate surfaces.



Figure 1-6: EOSE™ Layout

2.0 Menu Bar

The Menu Bar contains drop-down menus and square buttons which allows the user to maneuver through the software.

2.1 File

The File menu has nine options which are:



New: Clears the DrawSpace[™]Display for a new evaluation.



Reload: Allows the user to reload the last five (.esf) file.



Load Settings: Opens folder to load a previously saved (.esf) file.



Save Settings: Saves EOSE[™] settings as an (.esf) file. Batch Process Airports: Opens a window providing the ability to screen all



runways at the selected airport.

Import Turns from Flight Plan: Allows the user to import a flight plan in a text (.txt) format, it is located on the Turns page of the Design Interface Module.



Import Obstacles from CSV: Allows the user to import a data base of obstacles in a (.csv) format.



Download EOSE 3D Viewer: Allows the user to open the results of an evaluation and see the EOSE[™] surfaces and Obstacles in a 3D environment.



Exit: Allows the user to close EOSE™.

Figure 2-1: File drop-down menu

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2.2 View

The menu has nine options which are:





Display Data: Opens the Display Data tool.



Search Data: Opens the Search Data tool.

- **<u>Drawing Tool</u>: Opens the Drawing Tool.**

<u>User Data</u>: Opens the User Data Editorand allows the user to add, modify, or delete an item to the user database.



Geo Calculator: Opens a Geo calculator.

Interactive Profile: Opens the <u>Profile View</u> in the DrawSpace™Display.



Results: Opens the "Results" window.

	View Database Window	
	DrawSpace Display	
	🙀 Display Data	
	🛗 Search Data	
	Drawing Tool	
	🥃 User Data	
	🔠 Geo Calculator	
	🛃 Interactive Profile	
	Marins	
	📔 Results	
L. L		

Figure 2-2: View drop-down menu

2.3 Database

The Database drop down menu allows the user to select either DTED Level 1 or DTED Level 2. The DTED Level selected from this drop down menu will be the terrain data used for the Evaluation.



DTED Level 1: Has a 100 meter postings +50 m (164 ft) horizontally and +30 m (98 ft) vertically, Accuracy Code 4E.



DTED Level 2: Has a 30 meter postings +23 m (76 ft) horizontally and +18 m (59 ft) vertically, Accuracy Code 3E. DTED Level 2 data is not complete, and if terrain information is missing during the evaluation the user will be warned in the "Results" to "Re-Run evaluation using DTED Level 1."

🚢 EOSE	- Engine-Ou	t Surface	e Evaluator
File View	Database	Window	Help
	DTED DTED	Level 1 Level 2	

Figure 2-3: Database drop-down menu

2.4 Windows

This menu repositions the Menu Bar, DrawSpace[™]Display, and the Design Interface module into proper alignment.



Reset Windows: Realigns the Menu Bar, DrawSpace™Display, and the Design Interface Module.

Window Help

Figure 2-4: Window drop-down menu

2.5 Help

This Menu has links to an Interactive Briefing, User Manual and e-mail hyperlink.



Interactive Briefing: Activates the Interactive Training.



User Manual: Opens the EOSE[™] Users Guide.



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About EOSE™: Contains ATSI's e-mail address, version and release date.

Help	
 Interactive Briefing User Manual About 	

Figure 2-5: Help drop-down menu

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2.6 **Square Buttons**

The Menu Bar has 12 square buttons which allow the user to maneuver through the software.



New: Clears the DrawSpace[™]Display for a new evaluation.



Load Settings: Opens an "Open File" dialog box where previously saved EOSE™ (.esf) file can be loaded.



Save Settings: Opens a "Saves As" dialog box to save EOSE™ settings as an (.esf) file.



Graphic Display: Opens the DrawSpace[™]Display when closed.



Display Data: Opens the Display Data tool.





A=

Drawing Tool: Opens the Drawing Tool.

Interactive Profile: Selects the DrawSpace[™]Display Profile View.

Turns: Opens the Turns page in the Design Interface module and allows the user to create turns in the surface area or import a flight plan in .txt format.





Results: Opens the evaluation "Results" window.

🐮 E	OSE - I	Eng	ine-	Ou	t Sı	ırfa	ice	Eva	luat	or				
File	View	Dat	tabas	se	Wi	ndo	w	He	lp					
	> 🔒				4	m			<u>~</u>	è				

Figure 2-6: Square buttons

3.0 Top-Down View

The Top-Down View includes a Toolbar, Tool Tabs, Data Bar and the DrawSpace™Display.



Figure 3-1: DrawSpace™Display

3.1 Toolbar

The Toolbar allows the user to maneuver within the DrawSpace[™]Display. All tools are selected with left click; however some tools function/operate with the right mouse.



Grid Visibility: A toggle button that displays latitude/longitude grid when selected.

Zoom

Zoom to working Area: Allows the user to zoom in or out to the working area.



Zoom-Magnitude: Allows the user to input magnification values larger than 1.0 and used in conjunction with Zoom In and Zoom Out.



Zoom In: Allows the user to zoom in by a value entered in Zoom Magnitude.

Q

Zoom Out: Allows the user to zoom out by a value entered in Zoom Magnitude.



Re-center: Re-centers the display at the point selected via the mouse. After use, this feature automatically toggles back to the Area to Zoom feature.



Area to Zoom: Zooms in to an area selected via a left click. This feature operate with a left click, hold, and drag of the mouse.



Moves the Visible Area: Moves the display the distance and direction specified via a right click, hold, and drag of the mouse.

Distance and Azimuth: Measures the distance and azimuth specified via a right click, hold, and drag of the mouse.

```
5000 1000 500 100 50
```

Zoom to x Nautical Miles: Zooms to display the selected distance of 5000, 1000, 500,100, or 50 nautical miles.



DrawSpace[™] Snap Shot: Allows the user to take a picture of the screen area and save it as a File or Copy and Paste to a desired location.



Display/Hide Tool Tabs: Opens/closes the Display Data tool, Search Data tool and the Drawing Tool.



Figure 3-2: Re-center Icon and Area to Zoom icon



Figure 3-3: Move the Visibility Area icon and Distance and Azimuth icon

3.2 Data Bar

The Data Bar provides latitude/longitude and terrain elevation readout of the mouse location in DrawSpace[™]Display. It also provides Distance/Azimuth when the Distance and Azimuth Measuring Tool is activated.



Figure 3-4: Data Bar

• Latitude/Longitude: The "Select Latitude Units" or "Select Longitude Units" each have four radial buttons to choose between. When the user changes the Latitude Units the Longitude Units will automatically be changed to match the Latitude.

 Select Latitude Units	and the second se	Select Longitude Units
O DMS ["]		O DMS ["]
O Degrees [°]		C Degrees ["]
Degrees Minutes [°]		Degrees Minutes [*]
C Radians [rad]		C Radians [rad]

Figure 3-5: Latitude/Longitude Change Units

- Elevation: The elevation of the terrain at the mouse location, is displayed at the bottom of the DrawSpace™Display, provided Digital Terrain Elevation data (DTED) has been loaded.
 - Select Elevation Units: This icon allows the user to display the elevation in either Feet or Meters.

	Select Elevation Units
	Feet [ft]
Latitude: N 32° 50' 9	O Meters (m)
Elevation: 498.69 ft	ʻ 🔒 📼

Figure 3-6: Elevation Units



- The selection of a specific DTED level in this action does not alter the DTED level selected for the evaluation. For more details on Accuracy Codes see <u>FAA</u> <u>Order 8260.19E</u>, <u>Appendix C</u>, <u>Obstacle Accuracy Standards</u>, <u>Codes and</u> <u>Sources</u>.
- DTED Level 0 Max: When selected the entire map is loaded as DTED Zero Max. Has a 1-kilometer posting from 1:350,000 charts, +500 ft (150 m) horizontally and +100 ft (30 m) vertically (Code 5E.)

- DTED Level 1: When selected approximately 160 NMs by 160 NMs is loaded around the center of the display. Has a 100 meter postings +50 m (164 ft) horizontally and +30 m (98 ft) vertically, Accuracy Code 4E.
- DTED Level 2: When selected a much smaller area is loaded around the center of the display. Has a 30 meter postings +23 m (76 ft) horizontally and +18 m (59 ft) vertically, Accuracy Code 3E. DTED Level 2 data is not complete, and if terrain information is missing during the evaluation the user will be warned in the "Results" to "Re-Run evaluation using DTED Level 1."



Figure 3-7: DTED Level 1



Figure 3-8: DTED Level 2

	Select DTED Level
	Load DTED 0 Max
	Load DTED 1
Latitude: N 32° 48' 32	Load DTED 2
Elev. (DTED 1): 403.54	ft 🔒 🔤

Figure 3-9: Select DTED Level popup menu

- Distance: Displays the distance between two points identified via a mouse click, hold, and drag provided the Distance and Azimuth toolbar button has been selected.
 - $\circ\,$ "Select Units" window: Allows user to choose feet, meters, nautical miles and feet, nautical miles, or kilometers.
- Azimuth: Displays the azimuth (in degrees true) between two points identified via a mouse click, hold, and drag provided the Distance and Azimuth toolbar button has been selected.
 - o "Select Units" window: Allows user to choose feet or meters.



Figure 3-10: Select Units: Distance and Azimuth

3.3 Tool Tabs (Red, Blue, and Gold)

There are three tools tabs (Red, Blue, & Gold) on the right side of the DrawSpace[™] Display. A mouse click on the Tab opens and a double mouse click closes the Tool. To extend the width of the tool window click, hold and drag the tab.



The <u>Display Data</u> tool allows the user to select and display different types of aviation facilities such as airways, airports, and DME facilities on the DrawSpace[™] Display.



The <u>Search</u> tool allows the user to locate specific facilities such as Dallas Love Field, Tulsa VORTAC, V-12, and Table Rock Heliport.



The <u>Drawing Tool</u> allows the user to use a drawing tool to draw in the DrawSpace[™] Display.



Figure 3-11: Tool Tabs (Red, Blue & Gold)

4.0 Profile View

The Profile View has five areas: a Surface Slope window, Toolbar, Data Bar, Aspect Slide Bar and the DrawSpace[™] Display.



Figure 4-1: Profile View Layout

4.1 Surface Slope Window

The Surface Slope Window allows the user to set different slopes within the surface area. The square buttons in the Surface Slope Window are:



Reset to Default Slope: Resets the slope to the default of 62.5:1 slope for the entire distance.

Add New Slope Change: Allows the user to add a vertical line at a specific point in the DrawSpace[™] Display and add a distance and slope to the Distance/Slope columns in the Surface Slope window.



Edit Slope Change: Allows the user to Edit, Delete, or Clear the new slope.

Remove Slope Change: Remove a vertical line from the the DrawSpace™
 Display and removes the distance and slope from the Distance /Slope columns of the Surface Slope window.



Move Slope Change: Allows the user to grab the vertical line with the mouse in the DrawSpace[™] Display and move the line to a new location. The data in the Distance /Slope columns of the Surface Slope window is updated.



Refresh: Refreshes the DraSpace.



Adjust Slope to Clear All Obstacle: After an evaluation, if an obstacle penetrates the selected slope, activating this icon will adjust the slope upward to a non-penetrating height. To revert by to the initial evaluation display; right mouse click the Slope line in the DrawSpace[™] Display, a "Clear" button will appear, select the button to display the initial evaluation.

Distance

Distance: This column allows the user to enter a distance in feet.

Slope

Slope: This column allows the user to enter a slope.

D 🕂 🗸	2 - 🕂 2 🖂	
Distance	Slope	
0	62.5	

Figure 4-2: Surface Slope Window

4.2 Toolbar

This Toolbar is the same as the Top Down View <u>Toolbar</u> with the following exceptions:

50	25	10	5	1

Runway

Zoom to x Nautical Miles: Zooms to display the selected distance 50, 25, 10, 5, or 1 nautical mile.

Runway Window: Allows the user to select a different Runway if multiple runways are shown.

4.3 Data Bar

35R

The Data Bar provides a readout of the mouse location in DrawSpace[™]Display, the following Units are provided:

• Distance From Departure End of Runway (DER)

-

- Height Above Departure End of Runway (DER)
- Altitude MSL
- Distance/Azimuth when the Distance and Azimuth Measuring Tool is activated.





4.4 Aspect Slide Bar

The slide bar controls the aspect ratio for the profile picture. The center position on the slide bar is a realistic representation of the slope and image, as you move up the scale the presentation of the slope and image are exaggerated. The Aspect Slide Bar provides a more useable presentation of the slope and images.

4.5 **Profile DrawSpace™Display**

- Distance: The gray vertical lines are distances from DER.
- Altitude MSL: The gray horizontal lines along the right side are altitude MSL.
- Terrain: **Green** line along the bottom is terrain elevation MSL extended along the runway centerline.
- Controlling Obstacle: Obstacle shown in **Purple**, the **gray** line around the obstacle is the Accuracy Error both horizontal and vertical.
- Penetrating Obstacle: Obstacles shown in **Red**, the **gray** line around the obstacle is the Accuracy Error both horizontal and vertical.
- Non-Penetrating Obstruction: Obstacles shown in **Green**, the **gray** line around the obstacle is the Accuracy Error both horizontal and vertical.
- Slope Distance line: Is a **Black** diagonal line across the window, after an evaluation is run the line is shown in **Blue**. Detail data is shown in the Data Bar at the bottom of the window. Distance from DER, Height above DER, and Altitude.
- Terrain ToolTip: Runway Center Line (RCL) terrain MSL.



Figure 4-4: Profile DrawSpace™Display Layout



Figure 4-5: Surface Slope window on Profile View



Figure 4- 6: Adjust Slope to Clear All Obstacle icon



Figure 4-7: Profile View Tooltips

5.0 Split View

The Split View DrawSpace[™]Display contains both the Top-Down View and the Profile View. All the features of the <u>Top-Down View</u> and the <u>Profile View</u> are operational however the two windows operate independent of each other.



Figure 5-1: Split View

6.0 Design Interface Module

This module will help set up the screening and airport/runway setting for the surface evaluation.

6.1 Database Screening Options

- Obstacle (DB): EOSE[™] will use a national database for the evaluation, depending on which was selected from the Database drop down menu.
- Obstacle (User): EOSE[™] will evaluate obstacles which have been create, save, and modify in the User Data window.
- DTED: EOSE[™] will use either Digital Terrain Elevation Data (DTED) Level 1 or Level 2 for an evaluation, depending on which was selected from the Database drop down menu. The default setting is the DTED Level 1.

Design Interface
Database Screening Options Obstacles (DB) Obstacles (USER) DTED

Figure 6-1: Database Screening Options

6.2 Airport/Runway Settings

- Select Central Airport: The user enters the airport ICAO identifier and the airport diagram will appear in the interactive window below.
- DER MSL: The MSL elevation of the Approach End of the Runway (AER) is automatically entered.
- Use Accuracy Code-Specify Default: The default accuracy code is 6E for any obstacle which has no accuracy code assigned. However most obstacles in the database have an accuracy code assigned. The user may change to any setting desired.
- Interactive Airport Diagram window: This window allows the user to select a runway for the evaluation. ToolTip information is provided as the mouse rolls over the runway end. Selected runways appear green and nonelected runways appear red.

🛃 Multi Airport Batch

Opens the Batch Process Airports window and allows the user to screen a specified list of airports (screening all runways at the selected airports).

• Next Step: Proceeds to the "Surface Settings" window.


Figure 6-2: Airport/Runway Settings

6.3 Surface Settings

The Surface Settings module allows the user to select type of surface; establish the evaluation boundaries; apply half wing span width; redefine the dimensions of the surface area; set the surface slope; create surface area turns; and select Results checkboxes and action buttons.

	Surface Settings
	AC 150/5300-13 One-Eng Inop (OEI)
Fatablish	Displace DER 000 ft 💌
evaluation	Terminate Slope (Dist) 50000 ft From DER
boundaries	O Terminate Slope (Alt)
	Dist. to Airport Boundary 0.0 ft 🗨 From DER
	Airport Boundary Width 0.0
Apply Half	Add Half Wing Span to Surface Width
wing Span	Airplane Design Group: Group 1 < 49 🔽
	Initial Inside Width 600.0 ft 💌
	Initial Outside Width 600.0 ft 🖃
Podofino tho	Inside Splay Angle 15.0 deg 💌
dimensions of	Outside Splay Angle 15.0 deg 💌
the Surface	Max Inside Width 12000.0 ft 🗸
Area	Max Outside Width 12000.0 Create Surface
	Azimuth 135.64 Area Turns
	Along Track Gradient 62.5
	Set Surface Slope(s) Setup Turn(s) Move Obstacles to Worst Case Location
Show Results	Show Results 🔽 Show Non-Penetrating Obstacles 🔽
checkboxes &	Controlling Obstacle Acc. Code 🗖
Action buttons	na 🖉 Evaluate 🛛 🖉 Results
	<< Previous Step

Figure 6-3: Surface Settings

6.3.1 Select Type of Surface Area

The drop-down arrow allows the user to select one of the seven surface settings. When selected the surface is drawn in the DrawSpace[™]Display.

- AC 120-91 Obstacle Accountability Area (OAA)
- AC 150/1300-53 One Engine inoperative (OEI)
- FAR 121.189 (8/27/57 9/30/58)
- FAR 121.189 (10/1/58 8/29/59)
- FAR 121.189 (8/30/59 Present)
- ICAO Instrument Meteorological Conditions (IMC)
- User Defined Type 3 Generic

Surface Settings	
AC 120-91 Obstacle Acct Area (OAA)	
AC 120-91 Obstacle Acct Area (OAA) AC 150/5300-13 One-Eng Inop (OEI) FAR 121.189 (8/27/57-9/30/58) FAR 121.189 (10/1/58-8/29/59) FAR 121.189 (8/30/59-Present) ICAO Instrument Meteor Cond (IMC) User Defined - Type 3 Generic	n DER we DER n DER
	ft 🔍
Allport boundary width 400	

Figure 6-4: Surface Settings Options



View Surface Diagrams: Opens a Surface Diagrams screen which display the various engine-out surfaces. This is a top-down pictorial representation of the all the surfaces. Each surface can be toggled off and on by selecting the colored check boxes. The surface currently selected in the Surface Settings will be displayed by default. Other types of surfaces can be toggled using the selection boxes. The orientation of the surfaces can be changed using the compass rose.



Figure 6-5: View Surface Diagrams

6.3.2 Establish Evaluation Boundaries

This area allows the user to establish the boundaries of the surface area for the evaluation.

	AC 120-91 Obstacle Acct Area (OAA)
Establish Evaluation Boundaries	Displace DER 0.0 ft Terminate Slope (Dist) 50000 ft From DER Terminate Slope (Alt) ft Above DER Dist. to Airport Boundary 1000 ft From DER Airport Boundary Width 400 ft
	Add Half Wing Span to Surface Width Airplane Design Group: Group 1 < 49

Figure 6-6: Establish Evaluation Boundaries

- Displace DER: Allows the user to set the distance to displace the DER.
 - A positive number/distance entered in the window will place the beginning point of the slope farther away from the departure end of the runway.
 - A negative number/distance entered in the window will place the beginning point of the slope before the existing DER.



Figure 6-7: Displace DER – Positive Number



Figure 6-8: Displace DER – Negative Number

- Terminate Slope (Dist.): Enter a distance from the DER to terminate the surface slope. Use the drop-down arrow to select nautical miles, feet, kilometers, or meters.
- Terminate Slope (Alt.): Enter an altitude above the DER to terminate the surface slope. Use the drop-down arrow to select nautical miles, feet, kilometers, or meters.
- Distance to the Airport Boundary: Allow the user to change or enter the Distance from the DER to the Airport Boundary in all surfaces areas.
 - Obstacle Accountability Area: Mouse click on the blue <u>Distance to the Airport</u> <u>Boundary</u> hyperlink will open the Surface View window which shows a top down view of the Obstacle Accountability Area (OAA) and allows the user to change the distance from the DER to the boundary.
 - All other Surfaces Areas: Simply enter the distance in the window.
 - The distance between the DER and the airport boundary can be obtained from Airport Service or an Airport Layout Plan (ALP).
 - OAA criterion Reference FAA <u>Advisory Circular AC No 120-91 Airport Obstacle</u> <u>Analysis</u>, Paragraph 11.
- Airport Boundary Width: Allows the user to enter a the Airport Boundary Width in the following three surfaces:
 - One Engine Inoperative (OEI)
 - ICAO Instrument Meteorological Conditions (IMC)
 - User Defined Type 3 Generic



Figure 6-9: Distance to Airport Boundary

6.3.3 Add Half Wing Span to Surface Width

This checkbox allows the user to select an Airplane Design Group from the drop-down window and add half the wingspan width to each side of the selected surface area.

- Airplane Design Group: This is a grouping of airplanes based on wingspan. Reference <u>FAA Advisory Circular AC No 150/5300-13</u>, <u>Appendix 17</u>.
 - Group 1 up to but not including 49 feet
 - Group 2 49 feet up to but not including 79 feet
 - Group 3 79 feet up to but not including 118 feet
 - Group 4 118 feet up to but not including 171 feet
 - Group 5 171 feet up to but not including 214 feet
 - Group 6 214 feet up to but not including 262 feet

6.3.4 Dimensions of the Surface Area

This area defines the surface area selected and allows changes to some of the parameters. Most of the surface dimensions are unchangeable, however there are a few exceptions.

- Azimuth defaults to runway heading of the runway selected in the Interactive Airport Diagram window. This input can only be changed by selecting a different runway.
- Along Track Gradient defaults to a predetermined gradient/slope defined in the appropriate document (FAR, Advisory Circular, User Guide.) Even though the Along Track Gradient window is grayed out, the user may alter this input by opening the DrawSpace[™]Display Profile View and changing the slope in the <u>Surface Slope</u> window. It should be mentioned here that a Gradient and a Slope are basically two different way to refer to the same imaginary surface.
- All dimensions of the User Defined Type 3 Generic are changeable.

Surface Settings		Surface Settings	
AC 120-91 Obstacle Acct Area (OAA	N 🔽 🔣	User Defined - Type 3 Generic	.
Displace DER	ft 💌	Displace DER 0.0	ft 💌
 Terminate Slope (Dist) 50000 	ft 🗨 From DER	 Terminate Slope (Dist) 12.7 	NM 💌 From DER
O Terminate Slope (Alt)	ft 🔄 Above DER	C Terminate Slope (Alt)	ft 💌 Above DEI
	ft 💌 From DER		ft 💽 From DER
	ft 🔍	Airport Boundary Width 400.0	ft 💌
Unchangeable D	imensions	Changeable Di	mensions
Initial Inside Width	ft 🔽	Initial Inside Width 1000.0	
Initial Outside Width	ft 👻	Initial Outside Width 1000.0	D ft 💌
Inside Splay Angle	deg 👻	Inside Splay Angle 15.0	deg 👻
Outside Splay Angle	deg 👻	Outside Splay Angle 15.0	deg 👻
Max Inside Width	ft 💌	Max Inside Width 4.0	NM 👻
Max Outside Width	ft 👻	Max Outside Width 6.0	NM -
Azimuth 135.64	deg 👻	Azimuth 135.64	4 deg 🚽
Along Track Gradient 62.5	:1	Along Track Gradient 40.0	:1
Cross Track Gradient 0.0	:1	Cross Track Gradient 12.0	:1 💌
Set Surface Slope(s)	Setup Turn(s)	Set Surface Slope(s)	Setup Turn(s)
Move Obstacles to V	Vorst Case Location 🔲 📘	Move Obstacles to V	
Show Results 🔽 Show Non-Po	enetrating Obstacles 🔽	Show Results 🔽 Show Non-F	enetrating Obstacles 🛛 🔽
n Build 🖉 Evalu	ate 🔛 Results	n Build 🖉 Evalu	iate 🛛 🔛 Results
< <previous step<="" td=""><td>Profile</td><td><<previous step<="" td=""><td></td></previous></td></previous>	Profile	< <previous step<="" td=""><td></td></previous>	

Figure 6-10: Unchangeable/Changeable Surface Dimensions

6.3.5 Results Checkboxes & Action Buttons

- Show Results: This checkboxes automatically displays Results upon completions of the evaluation.
- Move Obstacle to Worst Case Location: This checkbox moves evaluated obstacles to a worst case location. After the evaluation the user may view the effect on the DrawSpace[™]Display by selecting and deselecting the checkbox.
- Show Non-Penetrating Obstacle: This checkbox shows non-penetrating obstacles in the surface area. They will appear green on the DrawSpace™Display.
- Controlling Obstacle Accuracy Code: Calculates the clearance of only the controlling obstacle with the accuracy code. The evaluation results will reflect this accuracy code, if applied.



Build Surface: This action button builds the surface area according to selected settings.



Evaluate Surfaces: This action button starts the evaluation of the surface area.

🌔 Stop Eval.

Stop Evaluation: This action button appears after selecting the Evaluate action button to allow the user to terminate the Evaluation.



Show Results: This action button opens the "Results" window.



Previous Step: This action button returns to the "Airport/Runway Settings" window.

Profile Profile: This action button opens the DrawSpace™Display Profile View.

Set Surface Slope(s)		Setup Turn(s)
Move	Obstacles to Worst C	ase Location 🛛 🗖
Show Results 🔽	Show Non-Penetrati	ng Obstacles 🛛 🔽
	Controlling Obstac	le Acc. Code 🛛 🔽
🎤 Build	🌔 Evaluate	🔛 Results
< <previous step<="" td=""><td></td><td></td></previous>		
Set Surface Slope(s)		Setup Turn(s)
Move	Obstacles to Worst C	ase Location
Show Results 🔽	Show Non-Penetrati	na Obstacles 🔽
	Controlling Obstac	le Aco: Code 🔲
	Service and a service	
ild 🥕 🥕	🌔 Stop Eval.	🔡 Results

Figure 6-11: Results Checkboxes & Action Buttons

6.3.6 Turn(s)

The Turns page can be opened using the View drop down menu and Turns square button on the menu bar or the Setup Turns blue hyperlink on the Surface Settings module. This page allows the user to create as many as four turns to the surface area. It also allows the user to import a flight plan which may have up to four turns.



Select Turn: Allows the user to select a turn from the drop down window and then to either establish or modify the turn settings.



Add Turn: Allows the user to add up to four turns to the surface.

Remove Turn: Allows the user to remove turns from the surface.



Import Turn from RNAV-Pro Flight Plan: Allows the user to import a flight plan in a text (.txt) format.



Show FP: Selecting this checkbox displays the import flight plan on the DrawSpace[™]Display.

- Distance to Fly By Waypoint From DER: Enter a distance to the Fly By Waypoint.
- Turn Amount: Three methods of identifying the direction of turn are:
 - Change in the Heading window: User enters 001° to 090° to specify the turn. A
 positive number represents a right turn; a negative number represents a left turn.
 - New Heading window: User enters a heading in degrees to specify the turn. Heading may be in True or Magnetic.
- Get Heading via Mouse Click: User selects a location on the DrawSpace[™]Display with the mouse to specify the turn. Latitudes and Longitudes are automatically entered in the lat/lon windows.
- Over Ride Default Turn Radius: This checkbox allows the user to modify the turn radius data.
 - Radius: Specified in nautical miles.
 - Speed: Specified in knots.
 - Bank Angle: Specified in degrees.
 - o Calculate: Calculates the Radius based on Speed or Bank Angle changes.
- Save: Saves the data entered in the Turn Settings window and then activates the Rebuild button.

- Rebuild: Selecting this button builds the turn and displays it in the DrawSpace™Display.
- Close: This button returns the user back to the Surface Settings window.

🛃 Turns 🛛 🗙	J
Select Turn: Turn 1 💌 🛖 🔿 Show FP	
Turn 1 Settings Turn Start Dist. to Fly By Waypoint: 14000.00 ft From DER	
Turn Amount • Change in Heading • New Heading • New Heading	
Get Heading Via Mouse Click	
Override Default Turn Radius	
Turn Radius Radius: 1.39644264 NM Calculate Radius Speed: 160.00 kts Bank Angle: 15.00 deg Calculate	
Rebuild Close	

Figure 6-12: Turns

 Turn Amount
Change in Heading 30 Degrees
○ New Heading 345.65 ○ T ○ M
Get Heading Via Mouse Click
Latitude:
Longitude:
Turn Amount
C Change in Heading 24.35 Degrees
New Heading 340 T
C M
U
Turn Amount
C Change in Heading 48.43247 Degrees
⊙ New Heading
Get Heading Via Mouse Click
Latitude: N 32* 55' 59.14''
Longitude: W 96° 52' 29.33''
✓ Override Default Turn Radius
Turn Radius
Radius: 1.969202322 NM
Calculate Radius
Speed: 190 KTS
Bank Angle: 15 Degrees
Bankt hight 10 Bogioto

Figure 6-13: Turn Amount & Radius

6.3.7 Surface Data Information

The Surface Data information is located at the bottom of the "Design Interface Module." As the user moves the mouse within the surface areas in the DrawSpace™Display detail surface data is provided.

- Top-Down View: The data is only provided within the boundaries of the surface area as drawn on the DrawSpace[™]Display.
- Split View: The data is provided anywhere within the within the DrawSpace™Display.
- The following Surface Data information is provided:
 - Distance from DER: Provides the distance in feet and tenths from the DER to the mouse location.
 - Height Above DER: Provides the height in feet and tenths above the DER, at the mouse location.
 - Surface MSL: Provides the height in feet and tenths above the DER, in Mean Sea Level (MSL), at the mouse location.
 - Surface AGL: Provides the height above the DER, in Above Ground Level (AGL), at the mouse location.



Figure 6-14: Surface Data Information

7.0 Import Turns from Flight Plan

The user can import a departure flight plan in a .txt format and ESOE will build the surface around the flight track.

• Five step process to import departure flight plan.



Figure 7-1: Import Departure Flight Plan Step 1



Figure 7-2: Import Departure Flight Plan Step 2



Figure 7-3: Import Departure Flight Plan Step 3 thru Step 5

8.0 Import Obstacles from CSV File

This option allows the user to import a list of user created obstacles into EOSE[™]. The Import Obstacle File window actually has four pages and two action buttons which allow the user to proceed back and forth between pages.

Import Obstacle File	Mainport Obstade File
Look in: 🔁 ATSI Obstacle Files 💽 🕓 🔯 📾	Please verify the import settings below. The Preview Grid highlights ignored and excellent vertice units are units of the test in as build data units.
User Guide Obstacle Import List 01.csv	will be ignored entirely. • N. 35° 30'
User Guide Obstacle Import List Example.csv User Guide Obstacle Import List.csv	Starting Row: 2 Valid Obstacle Count 4
	36.
	Preview Obstade File
Open File page	ID Type Latitude Longitude Elevation AC G H
	I ID Type Labude Longhude Elevation AC 2 Tree_I TREE N 35 526.63 W 97 88 33.32 1367 3C
	3 POIE_2 POIE_N N 55 31 55 52 W 97 36 16 42 1398 2A 4 Bidg_3 BLDG N 35 31 15 73 W 97 34 3.64 1312 4B 5 Total Total N 95 30 17.78 W 97 34 3.64 1312 4B
	3 10/081_1 10/062A 14.30 (0/14.00 W/9/ 3) 22.61 1.337 18
File name: User Guide Obstacle Import List 01.csv Open	Verity Import Settings
Files of type: CSV Files (*.csv)	& Import Page
The second secon	Import Obstacle File
Please select the columns that represent the listed Obstacle properties. Some	Please select file format. You may choose from a delimited file or a fixed width file.
column may be required to continue.	Delimited File (e.g. Comma Delimited or CSV file)
Input Field Required Selected	C Fixed Width (e.g. Plain Text tables)
Input Field Regured Selected A 10 Yes A	C Fixed Width (e.g. Plan Text tables) Options
Input Field Required Selected ID Yes A Type Yes B Latitude Yes C Latitude Yes C	C Fixed Width (e.g. Plan Toxt tables) Options Delimiter: Comma
Input Field Required Selected ID Yes A Type Yes B Lastrude Yes C Longitude Yes D	C Fixed Width (e.g. Plan Text tables) Coptions Delimiter: Comma Delimiter
Input Field Required Selected ID Yes A Type Yes B Longkude Yes D	C Fixed Wild (e.g. Plan Tox tables) Cotone Delimiter: Comma ▼ ↓ Back Next ↔ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓
Input Field Required Selected •	C Fixed Width (e.g. Film Toxit tables) OpSime Deliniter: Comma Image: Section 1 Image: Section 2 Image: S
Input Field Required Selected ID Ves A ID Ves A ID Ves A ID Ves B Latitude Ves D Image: Selected Image: Selected Image: Selected Image: Selected Image: Selected Image: Selected Image: Selected Ves D Image: Selected Ves Image: Selected Image: Selected Ves Ves Image: Selected <	Preview Obstacle File Preview Obstacle File A B C D E F G H 1 DD Type Lotbude Longbude Elevation AC 1 The N 55 25 26 33 W 97 38 33 21 1367 32
Input Pield Regured Selected A 10 Ves A A 10 Ves C A 10 Ves D Ves 10 Ves D Ves 10 Topot Field Next Pierotor A 10 Topot Liabtude Topotude Vestor A 1 D Topot Liabtude Longtude Elevator A 1 D Topot Liabtude Longtude Elevator A 2 Tee_1 Table S S S S S S 2 Topot Vestor N 5 S S S S 3 Mod_2 POLE N 5 S S S	C Fixed Width (e.g. Plan Text tables) Options Delimiter Comma Image: Comma Image: Comma Image: Comma Image: Comma Image: Comma Image: Comma Image: Comma Image: Comma <thimage: comma<="" th=""> I</thimage:>
Input Pield Regard Selected A 10 Ves A A Labtude Yes C C Labtude Ves D C Ves A B C D Eventor AC 2 tep: Labtude Longtude Elevation AC 2 tep: N 55: 55: 64: 30 '97 '93 33.2: 137'' C C 3 4 500; Pick N 55: 155: 20 '97 '97 '33.2: 137'' C C 5 Torge Labtude N 97 '52 20 '1 132'' Elevation 5 Torge N 55:	C Fixed Width (e.g., Plan Toxt tables) Options Delimiter: Comma Delimiter: Comma Each Preview Obstack File N SS SS A B C D E F G H 1 D Type Löfzlude Longtude Elevation AC AC AC 2 Tree_1 TREE N SS SS AC
Input Pield Regard Selected A 10 visit A A 10 visit A B Lathude Yes C C Lathude Yes C C Lathude Yes C C Visit Back Not tip Sign 201 Preview Obstacle File Inorptude Elevation A C V 1 D Type Lathude Longhude Elevation A C 2 tree_1 Tope Lathude Longhude Elevation A C 3 tob_2 POLE N 33 15 55.463 M 97 35 3.22 Top 2.4 4 45 30 10.78 M 97 35 22.81 1334 18 Integee 5 Towe_1 TOWER N 35 25 14.20 M 97 35 22.81 1334 18	C Fixed vide (c.g., Plan Tox tables) Options Delimiter: Comma Delimiter: Comma Delimiter: Comma Delimiter: Comma Delimiter: Comma Delimiter: Delimiter: Comma Delimiter: Comma Delimiter: Delimiter: Delimiter: Comma Delimiter: Comma Delimiter: Delimiter: Delimiter: Preview Obdactin File A B C D E F G H 1 D Type Longitude Elevation A C 2 A A C D E F G H A B C D E F G H D
Input Field Required Selected A 10 Ves A - 1ype Yes B - - Lobtude Yes D - - - Imput Field Yes D -	C Fixed volds (c.g. Plan Text tables) Options Delimiter: Contra Display Display Display <th< th=""></th<>
Input Field Required Selected ID Vois A Type Yes B Lattude Yes D Longitude Yes D Longitude Yes Vestor Not Type N36* 328 Preview Obstade File Evalor A Longitude Elevator AC A B C D A B C N575 35.45 Solog POLE N35 315.95 W973 33.22 S Tower_+ TOWER N 95 25 14.20 S Tower_+ TOWER N 95 25 14.20 W 977 35 22.81 S Tower_+ TOWER N 95 25 14.20 W 977 35 22.81 S Tower_+ TOWER N 95 25 14.20 W 977 35 22.81 S Tower_+ TOWER N 95 25 14.20 W 977 35 22.81 <th>A B C D E F G H 1 D Type Longtude Elevation AC S</th>	A B C D E F G H 1 D Type Longtude Elevation AC S
Imput Pield Recgared Selected Imput Pield Recgared A Type Yes A Lattude Yes C Lattude Yes D Imput Pield Not the Preview Obstacle File Not the Imput Pield Lattude Longitude Imput Pield Lattude Lattude Imput Pield Lattude Longitude Imput Pield Lattude Lattude Imput Pield Lattude Lattude Imput Pield N 55 25 26.6 W 97 39 33.2 Imput Pield N 55 25 14.20 W 97 95 22.81 Imput Pield N 55 25 14.20 W 97 95 22.81 Imput Pield N 55 25 14.20 W 97 95 22.81 Imput Pield N 55 25 14.20 W 97 95 22.81 Imp	A B C D E F G H 1 D Type Lafixude Lafixude <t< th=""></t<>
Imput Pield Regard Selected Imput Pield Regard Selected Latkude Yes C Latkude Yes D Imput Pield Next Imput Pield Imput Pield Preview Obditacle File Imput Pield Imput Pield Imput Pield Imput Pield Imput	A B C Dot E F G H 1
Input Pield Regard Selected 10 Ves A 1 abtude Yes C Lastude Yes D Imput Pield Next Imput Pield Imput Pield Preview Obdiacle File Imput Pield Imput Pield Imput Pield Imput Pield Imput Pield <th>C Find Wild (c.g. Flan Text table) Delimite: Conma Del</th>	C Find Wild (c.g. Flan Text table) Delimite: Conma Del
Input Field Required Selected Ito visit 0 Labtude Yes 0 Longitude Ves 0 Image: Sector Next 0 Preview Obstacle File Image: Sector 0 Image: Sector Next 0 Image: Sector 0 0	C Find Wild (c.g. Flan Text table) Delimite: Contra Delimite: Contra </th

Figure 8-1: Import Obstacle File pages

- First the user creates and saves a text file which contains the fields listed below. The text file is converted to a .csv files with Excel 's "Text Import Wizard" and saved for import into EOSE™.
 - User creates a delimited text file separated by commas containing the following information:
 - o ID, Type, Latitude, Longitude, Elevation (MSL), and Accuracy Code

🐌 User Guide Obstacle Import List 01.txt - Notepad	
File Edit Format View Help	_
ID,Type,Latitude,Longitude,Elevation,AC Tree_1,TREE,N 35 25 26.63,W 97 38 33.32,1367,3C Pole_2,POLE,N 35 31 55.92,W 97 36 16.42,1398,2A Bldg_3,BLDG,N 35 30 17.78,W 97 34 3.64,1312,4B Tower_4,TOWER,N 35 25 14.20,W 97 35 22.81,1334,1B	Ă

Figure 8-2: Create and Save Text File

Select Import Obstacle from CSV: This opens the Open File page and allows the user to select the csv obstacle file.

🕒 Impor	t Obstacle File	×
Look in: 🜔	ATSI Obstacle Files 💽 🕓 🙀 📾	
EUser Guid User Guid User Guid	le Obstacle Import List 01.csv le Obstacle Import List Example.csv le Obstacle Import List.csv	
	Open File Page	
File name: Files of type:	CSV Files (*.csv)	

Figure 8-3: Open File page

I.

- The Verify Import Settings & Import page allows the user to accept the data loaded and Import the files or to select the Back action button and modify the data.
- Preview Obstacle Display: Is an interactive display which provides mouse tooltip data.
- Preview Obstacle File window: Shows Rows and Columns as defined by the file format it is an inactive display.



Figure 8-4: Verify Import Settings & Import page

- The Select Properties page allows the user to match Input Field with the proper column, i.e., Column A is the ID of the obstacle.
- Preview Obstacle Display: Is an interactive display which provides mouse tooltip data.
- Preview Obstacle File window: Shows Rows and Columns as defined by the file format it is an inactive display.



Figure 8-5: Select Properties page

- Select File Format page allows the user to choose Delimited File or Fixed width format and radial button and from the drop down arrow options select "Comma" as the delimiter.
- Preview Obstacle Display: Is an interactive display which provides mouse tooltip data.
- Preview Obstacle File window: Shows Rows and Columns as defined by the file format it is an inactive display.

	nport ob:	tack File								
-Sele	t File Format-					Preview	v Obstac	le Displa:	y	
Ple	ase select file I	ormat. You	may choose from a	delimited file or a fixe	ed width file.				•	
	• De	elimited File (e	e.g. Comma Delimite	ed or CSV file)						
	C Fi	ked Width (e.	.g. Plain Text tables	;)					<u> </u>	 N 35° 30'
	L.	Options								
		Deli	miter: Comma	•						
							10,		36,	30,
							0 		20	è
			4	🖨 Back 🛛 🕅	Jext 🔿		3	•	3	יסי אר 25° 10
										10 00 495
Prev	iew Obstacle F	ile								
	A	В	с	D	E	F	G	н		
1	ID	Туре	Latitude	Longitude	Elevation	AC			_	
2	Tree_1	TREE	N 35 25 26.63	W 97 38 33.32	1367	30			-	
	Pole_2	POLE	N 35 31 55.92	W 97 36 16.42	1398	2A 4B			-	
5	Tower 4	TOWER	N 35 25 14.20	W 97 35 22.81	1312	40 1B			-	
F	101101_1	TOTTER	100201120	W 57 00 22:01	1001	10				
L										
L			Solor	st Eilo I	Eorm	of C	220			
			Sele	лгпеі		аιг	ay	Je		
L .										
L .										
L .										

Figure 8-6: Select File Format page

• The list of obstacles are imported into EOSE[™] and are available for further editing in the User Data window.

User Da	ata				<u>_ 0 ×</u>
🚰 Load	l 🔚 Save	🔁 Clear All	Турс	e: Obstacles	
	ID	Latitude (*)	Longitude (*)	Elev. (Ft)	Accuracy Code
1	USER_OBS1 USER_OBS2	N 35° 25' 26.63'' N 35° 31' 55.92''	W 97* 38' 33.32'' W 97* 36' 16.42''	1367.00 1398.00	3C 2A
3	USER_OBS3	N 35° 30' 17.78''	W 97* 34' 3.64''	1312.00	4B
4	U3EN_0034	N 30 20 14.20	w 3/ 33 22.01	1334.00	
		L. I.		JSER_OBS3	Clear

Figure 8-7: Import Obstacles listed in User Data window

9.0 EOSE 3D Viewer

EOSE 3D Viewer allows the user to open the results of an evaluation and see the EOSE surfaces and Obstacles in a 3D environment.



Download EOSE 3D Viewer: Allows the user to download and setup the EOSE 3D Viewer software to their computer.



EOSE 3D Viewer desktop icon opens the program and allows the user to view .e3d files.



Figure 9-1: Install the EOSE 3D Viewer

- To Download the "EOSE 3D Viewer" the user must:
 - Select the Download EOSE 3D Viewer icon in the File drop down menu.
 - Save the zip files to a desired location.
 - Extract the files and run the setup program.
 - The Install Shield Wizard will install the software and automatically create an icon on the desktop.
- To Export an EOSE™ evaluation results to the "EOSE 3D Viewer" the user must:
 - Run an evaluation then open the EOSE™ "Results" window and selects the "File" drop-down menu.
 - Selects "Export to 3D Viewer..." which will open a "Save As" window, save and name the file to a desired location. The file will be saved with an .e3d extension.

Results Open Save Export as CSV Export to Zip File Export to 3D Viewer Close	Project Required Slope	Name: Ascending 💌		_ □ × Save Refresh
EOSE TM Results for KOKO 10/30/2011 3:22:41 PM	A A A A A A A A A A A A A A A A A A A	Name: Project Name: Software: Version: Date/Time: Airport/Runway: Databases:	Pag duncanr EOSE™ 1.11u 10/30/2011 3:22:41 PM KOKC 35R AVNIS Date: 08/26/2011 NFD Date: 07/02/2009 DTED® (MAX) Date: 2002	e 1 of 4

Figure 9-2: Export an EOSE™ evaluation to the EOSE 3D Viewer

 To view an EOSE[™] saved project, open the "EOSE 3D Viewer", select the File drop down menu, and select "Open Project."



Figure 9-3: Open a project in the EOSE 3D Viewer

10.0 Display Data (Red Tab)

The Display Data Tool is used to display multiple EOSE User database items and AIRNAV items. Click on the double down arrow ito the left of item type to expand the sections and the double up arrow ito collapse the sections. The user may select the following checkboxes to display up to five options:

- Object: Displays an item's location on the DrawSpace™Display.
- Name: Displays the name of the item on the DrawSpace[™]Display.
- Range: Shows the range coverage on the DrawSpace[™]Display.
- Altitude Lock: Sets specific DME Range ring altitudes or Sector Boundary altitudes.
- Color: Opens a color swatch and change the color of the items.

	Object	Name	Range	Color	
			V 4	•	
NDB-DMEs			d'		
VOR-DMEs			- 🗌 🚭		
VORTACs			- 🗌 🚭		• • • • • •
TACANs	\checkmark	✓	🖌 🌡		Altitude Lock
ILS-DMEs			e		-
MLS-DMEs			e		
Standalone DME	Es 📋		ø'		-
Disabled DMEs					Altitude Unlock
User DiviEs					
DME Filters					
H	High 🖌	H			
		M	нЦ		
Term		Oth	er 🔄		

Figure 10-1: Display Data /Red Tab/ has Five Options

- Airports: Checkbox choices are Object, Name and Color. They display Public Use airports listed in the AIRNAV database.
 - Prominent 135+: Displays over 130 of the busiest airports in North America.
 - Core 30: Displays a newer list of airports in the Operational Evolution Partnership(OEP). These are Class B airports or airports which are located within surface area of Class B airspace.
 - OEP 35: Displays the 35 airports in the Operational Evolution Partnership (OEP).
 - Other Airports: Airports not included in the Prominent 135+, Core 30, and OEP 35 airport programs.
 - User Airports: Displays Airports which were built using the <u>User Data</u> window.
 - Heliports: Displays the location and the heliport identifier of "Public Use Heliports" and "User Heliports."
 - Runways: Displays the runways and runway numbers of "Public Use Airports" and "User Airports."
- Waypoints: Checkbox choices are Object, Name and Color. The location and the identifier of Waypoints in the AIRNAV database and "User Waypoints" are displayed.

	Object	Name	Range	Color
Airports	, 			-
Prominent 135+				
Core 30				
OEP 35				
Other Airports				
User Airports				
Heliports	~			
Runways				
Waypoints				
DB Waypoints	~	✓		
User Waypoints				

Figure 10-2: Airports, Runways, Heliports, and Waypoints



Figure 10-3: Airports, Runways, Heliports, and Waypoints

- Obstacles: Options are Object, Name, Range, Color and Accuracy Code Filters. Only 10,000 obstacles can be displayed on the DrawSpace™Display at one time. If the DrawSpace™Display is Zoomed Out and more than 10,000 obstacles would be required to populate the display, a message will be shown informing the user to Zoom In to view obstacles.
 - o DB Obstacle: These are obstacle in the AIRNAV database.
 - Spot Elevation: Mountain peaks and Bench Marks on topographical charts are specifically marked by a spot elevation, the vertical accuracy is 20 ft (6 m).

- Trees: Department of Commerce. National Ocean Service (NOS) develops Airport Obstruction Charts (OC) which often show tree heights. Accuracy can vary from a 1A to 2C.
- O User Obstacles: Obstacles created using the EOSE[™] User Data window. See paragraph <u>13.0 User Data</u>.
- Disabled Obstacles: If an obstacle is disabled, it will not be evaluated.
- Accuracy Code Filters: This feature does not impact the evaluation it only determines what will be shown in the DrawSpace[™]Display.
 - The checkboxes are toggle switches, which turn a specific code On or Off for the DrawSpace[™]Display.

				-
Obstacle	DB Obstacles Spot Elevations Trees User Obstacles Disabled Obstacle	s		
ID: 13-000940 Type: TANK Latitude: N 34° 6' 15.00" Longitude: W 82° 54' 23.00" Elevation: 825.00 ft Accuracy Code: 3C Marked: N Name: 13-000040 Verified: Y Only 10000 obstacles of Please zoom in to view Im Longitude: W 93°	Accuracy Code Fil	ters Lateral 1 2 3 4 5 6	Vertical A _ B _ C 🖌 D _ E _ F _	

Figure 10-4: Accuracy Codes Filters

 Accuracy codes Standards: Are expressed in horizontal and vertical accuracy as applied to an obstacles location. Reference FAA <u>Order 8260.19E</u>, <u>Appendix C</u>, <u>Obstacle Accuracy Standards, Codes and Sources</u>.

	HORIZONT	AL		VERTICA	L
Code	Tolera	nce	Code	Tolera	nce
1	+20 ft	(6 m)	A	+3 ft	(1 m)
2	+50 ft	(15 m)	B	+10 ft	(3 m)
3	+100 ft	(30 m)	C	+20 ft	(6 m)
4	+250 ft	(75 m)	D	+50 ft	(15 m)
5	+500 ft	(150 m)	E	+125 ft	(38 m)
6	+1.000 ft	(300 m)	F	+250 ft	(75 m)
7	+1/2 NM	(900 m)	G	+500 ft	(150 m)
8	+1 NM	(1800 m)	н	+1,000 ft	(300 m)
9	Unknown	` ´		Unknown	

Figure 10-5: Accuracy Codes

- Comm. Stations: Displays the location, identifier, and range of the communication site.
- DMEs: Displays the Location, Identifier, Range, Altitude Lock, and Color of facilities listed in AIRNAV database.
 - NDB-DMEs: Displays NDB-DME facilities.
 - VOR-DMEs: Displays VOR-DME facilities.
 - VORTACs: Displays VORTAC facilities.
 - TACANs: Displays TACAN facilities.
 - ILS-DMEs: Displays ILS-DME.
 - MLS-DMEs: Displays ILS-DME.
 - Standalone DMEs: Displays DME only facilities which provide no azimuth guidance.
 - Disabled DMEs: Disabled DMEs: Displays DME facilities which have been disabled in EOSE[™] software.

- O User DMEs: Displays DME facilities which were built using the EOSE[™] User Data window. See <u>paragraph 13.0</u> User Data for more details.
- DME Filters: When selected displays the specific type DME facilities on the DrawSpace[™]Display.
 - > High: Displays High Class DME facilities.
 - Low: Displays Low Class DME facilities.
 - > Terminal: Displays Terminal Class DME facilities.
 - ➢ HH: Displays HH NDB-DME facilities.
 - > MH: Displays MH NDB-DME facilities.
 - > Other: Displays all other DME facilities.
- Altitude Lock: This feature sets the DME range rings at a specific altitude. The function provides an additional visual feature to the DrawSpace [™]Display, it is not associated with the evaluation settings.
 - > Sim: The Simulation checkbox applies to RNAV-PRO[™] only.
 - If the Altitude checkbox is not selected, DME range rings will be drawn at their maximum Standard Service Volume (SSV). Default altitude is 30,000' MSL.
 - Altitude & Altitude Window: To set the DME range ring altitude select the Altitude checkbox, enter an altitude in the Altitude Window, then select the Activate Feature icon. Altitudes displayed are altitudes above the facilities' site elevation.
 - Activate Feature: Displays the DME range rings at the selected altitude on the DrawSpace™Display.
 - > Cancel Feature: Deletes the DME range rings from the DrawSpace[™]Display.

Sim RNAV-Pro Only	Alt: 8000 DME Range Altitude Activates Feature	Cancels Feature
Attitude Locked	□ Boundaries ✓ □ ARTCC High Alts □ □ ARTCC Low Alts □ □ Sectors ✓ □ Alt Lock □ Sim ✓ Alt: 8000 ✓ ☑	Altitude Unlocked
	States Countries Mountainous Interstates	

Figure 10-6: Altitude Lock Features



Figure 10-7: Altitude Locked at 5100' Above Facility Elevation

- Radars: These checkboxes display Radar facilities.
 - ASRs: Airport Surveillance Radar or Terminal Radar.
 - ARSRs: Air Route Surveillance Radar or Center Radar.
 - PARs: Precision Approach Radar
 - Beacon Only: Secondary Radar Data Only (SECRA.)
 - User Radars: This checkbox displays Radars which were built using the <u>User</u> <u>Data</u> window.
- Facilities: These checkboxes display NON-DME facilities.
 - VORs: Displays (non-DME) VOR facilities.
 - VOTs: Displays VOT facilities; they are not associated with DME. Some VOT's are available to the user while airborne, and others are limited to ground use only.
 - NDBs: Displays (non-DME) NDB facilities.
 - Localizers: Displays LOC facilities; they are not associated with DME.
 - ILSs: Displays (non-DME) ILS facilities.
 - TLSs: Displays (non-DME) Transponder Landing Systems.
 - Direction Finders: Displays DF facilities; they are not associated with DME.
 - Marker Beacons: Displays Marker Beacon facilities; they are not associated with DME.
 - GBASs: Displays Ground Based Augmentation System (GBAS) which was previously named Local Area Augmentation System (LAAS).
 - ADS-Bs: Displays Automatic Dependent Surveillance-Broadcast (ADSB) facilities which have been added to the user database.
 - WAMs: Displays WAM (Wide Area Multilateration) facilities which have been added to the user database.

- Airways: Allows the user to select/display the following Air Traffic Service (ATS) routes:
 - Jet Routes: Displays the ATS routes between 18,000' MSL and 45,000' MSL.
 - Victor Routes: Victor Routes: Displays the ATS routes up to but not including 18,000' MSL.
 - Q-Routes: Displays Q-Route which are usable by RNAV-equipped aircraft from flight level (FL) 180 through FL 450. Allows U.S. air carrier fleet to a navigate within the National Air-space System (NAS) more efficiently.
 - T-Routes: Displays Tango routes which were established by the FAA at the request of AOPA in order to help pilots navigate around or through busy terminal Class B and C areas.
 - SIDs: Displays Standard Instrument Departure Procedures.
 - STARs: Displays Standard Terminal Arrival Procedures.
 - IAPs: Displays Instrument Approach Procedures.
 - Other Routes: These routes include Oceanic Routes, Atlantic Routes, Pacific Routes, and Domestic Colored Airways.



Figure 10-8: Airways
- Boundaries: Allows the user to select and display boundaries.
 - ARTCC High Alt: Show High altitude sector boundaries.
 - ARTCC Low Alt: Show Low altitude sector boundaries.
 - Sector: Allows the user to display Sectors at a specific altitude.
 - Altitude Lock: This feature sets the Sector Boundary Altitudes on the DrawSpace™Display.
 - ► The Simulation checkbox applies to RNAV-Pro only.
 - If the Altitude checkbox is not selected, Sector Boundary Altitudes will default to 18,000' MSL.
 - ► Altitude & Altitude Window: Select the Altitude checkbox, enter an altitude in the Altitude Window, then select the Activate Feature icon. Altitudes displayed on the DrawSpace[™]Display are MSL.
 - ► Activate Feature: Displays Sector Boundary Altitudes on the DrawSpace[™]Display.
 - ► Cancel Feature: Deletes the Sector Boundary Altitudes from the DrawSpace[™]Display.
 - State: Displays state boundaries.
 - Countries: Displays country boundaries.
 - Mountainous: Displays the mountainous boundaries as defined in <u>CFR Title 14</u> <u>Part 95.</u>
 - Interstate State: Displays Interstate highways.



Figure 10-9: Boundaries



Figure 10-10: Sectors at 8000' MSL

- Modes: Allows the user to select backgrounds and projections for the DrawSpace[™]Display.
 - Backgrounds which are available include: No Background, DTED Terrain, Terrain & Water, Blue Marble, Sectional Chart, and Water.



Figure 10-11: Backgrounds

- General Projections which are available:
 - Plate Carrée Projection is also known as Equirectangular, Equidistant Cylindrical, Simple Cylindrical, or Rectangular. In this projection, the Polar Regions are less distorted in scale and area than they are in the Mercator projection. The grid cells are perfect squares.
 - Miller Cylindrical Projection is similar to the Mercator projection except that the Polar Regions are not as distorted. Meridians are parallel and equally spaced, lines of latitude are parallel, and the distance between them increases toward the poles. Both poles are represented as straight lines.
 - Miller Equidistant is a projection that accurately preserves the distance between certain objects. Miller's cylindrical equidistant projections with standard parallels at N/S 37 deg 30 min provide minimal overall scale distortion when compared to other cylindrical equidistant projections.
 - Robinson Projection is also called Orthophanic Robinson is a compromise projection used for world maps. Pseudo cylindrical. Meridians are equally spaced and resemble elliptical arcs, concave toward the central meridian. The central meridian is a straight line 0.51 times the length of the equator. Parallels are equally spaced straight lines between 38° N and S; spacing decreases beyond these limits. The poles are 0.53 times the length of the equator.
- Conformal Projection available:
 - Mercator projection was originally created to display accurate compass bearings for sea travel. Meridians are parallel to each other and equally spaced. The lines of latitude are also parallel but become farther apart toward the poles. The poles cannot be shown.
- Equal Area Projections which are available:
 - Mollweide projection is also called Babinet, Elliptical, Homolographic, or Homalographic; it is an equal-area projection designed for small-scale maps. All parallels are straight lines, and all meridians are equally spaced elliptical arcs. The exception is the central meridian, which is a straight line. The poles are points.



DrawSpace Fade: This allows the user to adjust the contrast of the screen on all modes except No Background mode.



Shifts the background image using the arrow keys to align with drawn items.

11.0 Search (Blue Tab)

The Search tool is used to search for specific NAS facilities.

🛗 Search

Search button: Initiates the search for items selected.



Stop button: Toggles on while seraching and allows the user to terminate the search.

 Search Range (NM): Allows the user to set a NM radius to search for specific types facilities.

E → Range Origin - the "Get Lat/Lon From DrawSpace" icon activates the mouse and allows the user to identify the center of the radius by lat/lon of the "Search Range Radius option shown above.

-Range Origin Allows the user to select all or specific types of facilities for which to search. The results appear in the Search Results window.

- Category checkboxes: Allows the user to select all or specific types of facilities for which to search. The results appear in the Search Results window.
- Search Results window: This window has five columns and four action buttons.

o Item Name: Shows the official ID of the item or facility.

o Item Type: Shows type of the item (i.e. ILS/DME, ASR, SECRA, or Runway.)



Draw Range Ring for the facility: Draws the range rings of the facility.



Re-center On: Zooms to the item on the DrawSpace™Display.



Draw Item: Draws the item on the DrawSpace™Display.



Erase Item: Erases the item from DrawSpace™Display.



Clear: Clears all the items in the Search Results window.



Draw All: Displays all the items in the Search Results window on the DrawSpace[™]Display.



List Drawn: Shows only items that have been drawn on the DrawSpace[™]Display and removes all items not drawn.



Erase All: Erases all items located on the DrawSpace™Display.

Image: Image	Search Request Search Range (N Search Range (N All Categories Airports Runways	M): 100 Origin	Drawing
EOS EOS EOS	Search Request	M): 100 Origin	Drawing
	Search Request	M): [100 Origin	A Search
	✓ Search Range (N ← Range ✓ All Categories ✓ All Categories	M): 100	A Search
	 ✓ Search Range (N 	M): 100 Origin	
	All Categories	Origin	
	All Categories		
	☐ Runways	☐ Waypoints	☐ Facilities
	Contraction of the second s	Radars	E Airways
	DMEs	🔽 DMEs High	DMEs Low
	-Search Results		
1 NOND	Results Found: 11		E Clear
Valor.	DAK	[VOR/DME]	
	FSM	[VORTAC]	000
VFSM	GNP HOT	[VOR/DME] [VOR/DME]	
and the second sec	HRO	[VOR/DME]	000
MLC		[VORTAC] [VOR/DME]	0 0
PGO	PGO	[VORTAC]	000
К•Хнот	TUL	[VORTAC]	
			-
~75 NM	Drave All	List Drawn	🖉 Erase All
Elevation: 121.39 Ft Distance: N/A			
Search Request Search Range (NM): 100 Range Origin Latitude:	arch	"Stop" replace Search during a	top outton es the button a large
Longitude: Congitude:	wSpace	Beal	arch
The "Get Lat/Lon From DrawSpace" icon activate mouse allowing the user identify center of the and automatic enter the lat/lon.	es the circle		

Figure 11-1: Search Tool

12.0 Drawing Tool (Gold Tab)

The Drawing Tool is used to draw item on the DrawSpace[™]Display. The tool is layout with Groups and Items which contain square button and checkboxes.

• General: The four general square buttons allow the user to manage the drawing files. Drawings may be saved in a file folder and are saved as .dso files. Drawing Tool square buttons include:



Clear All: Clears the current Groups and Items in the Groups window and the items window.



Open DrawSpace Object File: Opens previously saved data from Groups and Items windows.



Save to DrawSpace Object File: Saves data in the Groups window, Items window and on the DrawSpace[™]Display as a .dso file.

• Groups: The four square buttons allow the user to organize the drawing in the Groups window. The functions of the Groups Square Buttons are:



Create New Group: Allows user to add a group to the Drawing Tool.



Rename Group: Allows the user to rename the group.



Delete Group: Allows the user to delete the group.



More Groups: Allows the user to move a group, drawn on the DrawSpace[™]Display a specified Distance and Bearing. The user can select of distance from the following options: nautical miles, feet, meters, or kilometers.

• Items: The three Items square buttons allow the user to open the DrawSpace Item Editor to add new drawing shapes, and Edit or Delete the drawing shapes.



Add New Items to Group: Opens the DrawSpace Item Editor and allows user to add a new draw shape to the Group selected.



Edit Items: Allows the user to edit a specific drawing shape via the DrawSpace Item Editor.



Delete Items from Group: Allows the user to delete a specific drawing shape from the selected group.

- To display the drawing on the DrawSpace[™]Display area, select the checkbox in the Groups window. The items in that group will appear.
- Edit Items: First highlight the Group and Items in their window and select the Edit square button. The DrawSpace Item Editor will open. This same window was used to add the item originally. After editing the item click the Accept button. The editor will close, and the modified item will appear in the DrawSpace™Display.
- Delete Items from Group: First highlight the group or item and click the Delete square button.



Figure 12-1: Example of Drawing Tool Items

12.1 DrawSpace Item Editor

This tool is used to add and edit drawing shapes in the DrawSpace[™]Display area. When the checkbox associated with the group is selected, the drawings from that group appear in the DrawSpace[™]Display area.

- Group: Allows the user to organize drawings into groups. Groups may be given a definitive name, and entire groups may be moved using the Move Group tool. When the checkbox associated with the group is selected, the drawings from that group appear in the DrawSpace[™]Display.
- Item Type: The user has multiple drawing shapes from which to choose, they are, Arc, Circle, Line, Point, Polygon, Poly-line, Freeform, and Text label.
- Item Name: Allows user to name a drawing.
- Lat/Lon Square Button: Allows the user to click on a location of the DrawSpace[™]Display, the latitude and longitude of the selected location is the center point of an Arc or Circle, a point along a Polygon or Poly-line, or the beginning or ending point of a Line.
- Definition: A "Definition" only applies to a circle or an arc in the DrawSpace Item Editor. For a Circle, the radius is required; for an Arc, a radius and angle (start and stop points) are required.
- Style: Allows the user to assign a line type, color, and width, and fill feature for circles and polygons, also allows the user to enter text.
- Expanded Description: This feature is opened with a Windows style button, which allows the user to expand the description of the item. The expanded text appears in a ToolTip box on the DrawSpace[™]Display.
- Accept: Accepts the entries made and closes the Add New Items to Group.
- Cancel: Cancel entries and closes the Add New Items to Group.



Figure 12-2: DrawSpace Item Editor/Add New Items to Group

13.0 User Data

User Data editor allows addition of new items in an EOSE[™] database or to modify items in the AIRNAV database. Type of items includes Airports, Runways, Waypoints, Obstacles, Radars, and Radios.

🖥 User Data
Load Ripots
Waypoints Obstacles Radars Radios
Revul Rev Edit Re Delete Re Clear

Figure 13-1: User Data Window



Load: Opens a 'Load User Database Editor to upload previously saved items in the user database.



Save: Opens a 'Save User Database' window to save an item to the user database.

Clear All: Clears all data from User Data Editor and the DrawSpace™Display.

• Type: This drop-down menu allows the user to select the type data to add, edit or delete. Options include Airports, Runways, Waypoints, Obstacles, Radars, and Radios.



New: Opens a New User window and allows user to add an items to the user database.



Edit: User highlights an item in the User Data Editor then clicks the Edit button to edit an item.



Delete: User highlights an item in the User Data Editor then clicks the Delete button to delete an item.



Clear: Clears items from the User Data Editor and the DrawSpace[™]Display.

13.1 New User Obstacle window

Allows the user to add an item to the EOSE[™] User Data or modify an existing item in the AIRNAV database.



Stay on Top: This checkbox will keep the "New User Obstacle" window on top of other windows which are opened.



Copy DrawSpace Item from Mouse: Allows user to select a DOF obstacle from the DrawSpace [™]Display to be modified.

• ID: The <u>Digital Obstacle File (DOF)</u> identification number assigned by NACO or user assigns a name for User Database obstacles.



Replace: Allows the user to replace or modify a DOF obstacle.

- Type: Describes the type of obstacle i.e. tower, building, smoke stack, or pole.
- Position: Has two options, Point allows the user to identify a single lat/lon location for the obstacle. Line allows the user create a series of obstacles in a continuous line.
 - Point: The user identifies a single Lat/Lon entry via mouse or keyboard.
 - Line: The user to identifies a Start location, Stop location, and the spacing of the between obstacles along the line via mouse or keyboard.



Get lat/lon from DrawSpace: Activates the mouse and allows user to select a location on the DrawSpace™Display.

- Elevation: Enter Obstacle elevation in feet MSL or AGL.
- Accuracy Code: Allows user to enter Accuracy Code. See FAA <u>Order 8260.19E</u>, <u>Appendix C, Obstacle Accuracy Standards, Codes and Sources</u> for more detail.

Enable: Enables or disables the program from using the obstacle in the evaluation. If an item is disabled it will appear in the User Data Editorin italics.

ID Latitude(*) Longitude(*) Elev.(Ft) Accuracy C 1 Stick One N 30° 25' 19.72" W 89° 18' 58.96" 386.00 2C 2 25-2119 N 30° 24' 56.00" W 89° 22' 35.00" 386.00 2C	ode
ID Latitude(*) Longitude(*) Elev.(Ft) Accuracy C 1 Stick One N 30° 25' 19.72" W 89° 18' 58.96" 386.00 2C 2 25-2119 N 30° 24' 56.00" W 89° 22' 35.00" 386.00 2C	ode
1 Stick One N 30" 25' 19.72" W 89" 18' 58.96" 386.00 2C 2 25-2119 N 30" 24' 56.00" W 89" 22' 35.00" 386.00 2C	
2 25-2119 N 30° 24' 56.00" W 89° 22' 35.00" 386.00 2C	
	_
3 Stick Two N 30° 23' 53.75" W 89° 23' 19.37" 500.00 2C	
New User Obstacle	
Stay on Top: I: I:	

Figure 13-2: Shape: Point Option



Figure 13-3: Shape: Line Option

13.2 User Runway

Allows the user to add, modify, or delete a runway at an existing airport. It has four basic areas General Information area, Arrival End or Runway, Departure End of Runway and Dimensions of the Runway.

	User Runway: KOKC 35L 🛛 🗙
	Stay on Top: 🔽
General Information	Airport ID: KOKC
Arrival End of Runway	Threshold: Arrival End of Runway Auto Calculate Latitude: N 35° 22' 44.50" Longitude: W 97° 36' 20.51" Elevation: 1263.40
Departure End of Runway	Threshold: Departing End of Runway Auto Calculate Latitude: N 35° 24' 21.42" Longitude: W 97° 36' 20.60" Elevation: 1281.80 Ft. MSL
Dimensions	Heading/Length Auto Calculate Heading: 359.96
of Runway	Width: 150 ft. Surface: CONC
	OK Cancel

Figure 13-4: User Runway window - Four Basic Areas



Stay on Top: Keeps the "New User Runway" window on top of other windows which are opened.



Copy DrawSpace Item from Mouse: Allows user to select an existing runway from the DrawSpace[™]Display with a mouse click on the approach end of the runway. All data will automatically be filled into the New User Runway window.

13.2.1 General Information

- Airport ID: The four-letter ICAO airport identifier is entered here.
- Replace: Allows the user to use modified data in place of existing runway data.
- ID: The four-letter ICAO airport identifier and runway number.

13.2.2 Threshold Arrival End of Runway

- Auto Calculate: Allows the user to enter data in any of the two areas and the third area will be automatically calculated.
- Get lat/Lon from DrawSpace: Allows user to select a location of the runway thresholds on the DrawSpace[™]Display with a mouse click. This function only enters lat/Lon data, other data must be entered by user.
- Latitude: Data may be typed in or enter using Get Lat/Lon icon.
- Longitude: Data may be typed in or enter using Get Lat/Lon icon.
- Elevation: Threshold elevation in feet MSL.

13.2.3 Threshold Departure End of Runway

- Auto Calculate: Allows the user to enter data in any of the two areas and the third area will be automatically calculated.
- Get lat/Lon from DrawSpace: Allows user to select a location of the runway thresholds on the DrawSpace[™]Display with a mouse click. This function only enters lat/Lon data, other data must be entered by user.
- Latitude: Data may be typed in or enter using Get Lat/Lon icon.
- Longitude: Data may be typed in or enter using Get Lat/Lon icon.
- Elevation: Threshold elevation in feet MSL.

13.2.4 Dimensions of Runway (Heading /Length)

- Auto Calculate: Allows the user to enter data in any of the two areas and the third area will be automatically calculated.
- Heading: Runway heading entered to the nearest hundredth of a degree.
- Length: Runway length in feet.
- Width: Runway width in feet.
- Surface: Type of surface such as concrete, asphalt, grass, dirt, or water.
- Enable: Enables or disables the program from using the runway data in the evaluation.

13.3 How to Create Reciprocal Runway

Follow this process to create a reciprocal runway to the new runway.

- 1. Select "Copy DrawSpace Item from Mouse" click on RWY 13L, all data is entered in window.
- 2. In the "Arrival End of Runway," activate mouse (by clicking on "Get lat/Lon from DrawSpace.")
- 3. In the "Departure End of Runway" area, select "Auto Calculate" checkbox.
- 4. With the mouse Identify runway location on the DrawSpace[™]Display.
- 5. Click "OK" the runway will be drawn in the DrawSpace [™]Display.
- 6. Open the "User Data" module.
- 7. Highlight and right mouse click on the newly created runway to open an "Options" window.
- 8. Select "Create Reciprocal" from the "Options" window.
- 9. RWY 31R will appear in the "User Data" window and the runway will be labeled in the DrawSpace[™]Display.



Figure 13-5 Create Reciprocal to the New Runway

13.4 How to Extend the Runway Length

Follow this process to Extend the Runway Length

- 1. Select "Copy DrawSpace Item from Mouse."
- 2. Click on approach end of the runway, all existing runway data is entered in the windows.
- 3. In "Threshold Departing End of Runway," select the "Auto Calculate" checkbox.
- 4. Enter 14,000 feet in runway "Length" window.
- 5. "OK," the 14000' runway will appear in the DrawSpace™Display.

Extend the	Length of a Runway
Activates Mouse	New User Runway X Stay on Top: ✓ Airport ID: ØFW Y Replace ID: KDFW 17C Threshold: Arrival End of Runway
	Latitude: N 32° 54' 56.54" Longitude: W 97° 1' 33.50" Elevation: 561.90
KDFW 17C	Threshold: Departing End of Runway Auto Calculate Latitude: N 32° 52' 43.96" Longitude: W 97° 1' 34.22" Elevation: 562.20 Ft. MSL Heading/Length Auto Calculate Heading: 180.2626 Length: 14000 Ft. Width: 150 Ft. Surface: CONC Enabled: V

Figure 13-6 How to Extend the Runway Length

13.5 How to Create New Parallel Runway

Follow this process to Create New Parallel Runway.

- 1. Select Copy DrawSpace Item from Mouse click on RWY 13L, all data is entered in window.
- 2. In the Arrival End of Runway, activate mouse (by clicking on "Get lat/Lon from DrawSpace.")
- 3. In the Departure End of Runway area, select Auto Calculate checkbox.
- 4. With the mouse Identify runway location on the DrawSpace[™]Display.
- 5. Click OK the runway will be drawn in the DrawSpace [™]Display.

Create New Parallel Runway
Activates Mouse User Runway: KDFW 13 Proposed User Runway: KDFW 13 Proposed User Runway: KDFW 13 Proposed User Runway: KDFW Replace User Runway: KDFW Aipot 10: KDFW With: 20: Calculate Latitude: N 32" 55" 9.44" Longitude: V 97" 0*45.44" Elevation: 552.90 Ft. MSL V Latitude: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Latitude: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Latitude: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Latitude: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Latitude: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 53" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 50" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 50" 59.47" Longitude: V 96" 59" 22.51" Elevation: 538.00 Rung: N 32" 50" 59.47" KDFW 35" KDFW 35" KDFW 35" 59.47" KDFW 35" KDFW 35" KDFW 35" 59.47" KDFW 35" KDFW 35" 59.47" KDFW 35" KDFW 35" KDFW 35" 59.47" KDFW 35" 59.47" KDFW 35" KDFW 35" 59.47" KDFW 35" KDFW 35" KDFW

Figure 13-7 How to Create New Parallel Runway

14.0 Geo Calculator

- Find Distance and Heading: Allows user to obtain a distance and heading from one point to another point, follow these steps:
 - 1. Select the From "Get Lat/Lon From DrawSpace" icon to activate the mouse.
 - 2. Mouse click a location on the DrawSpace[™]Display, this enters the lat/lon of the selected location in the "From" window and draws a dot in the DrawSpace[™]Display.
 - 3. Repeat Steps 1 and 2 for the "To" window.
 - 4. Mouse click the "Find Distance/ Heading" button and the answer appears in the "Distance" and "Heading" windows.

Geo Calculator	
View	
From	
Latitude: N 33* 59' 27.93''	
Longitude: W 98* 0' 35.42''	
Latitude: N 34° 0' 2 50''	
Longitude: W 96° 59' 57.46''	
Find Distance/Heading	
Distance: 50.41529 Nautical Miles 💌	
Heading: 89.06385° Degrees	

Figure 14-1: Find Distance and Heading

- Find Latitude/Longitude: The user selects a point on the DrawSpace[™]Display with the mouse and entering a distance, and heading, the calculator provides the latitude and longitude, follow these steps:
 - 1. Select the From "Get Lat/Lon From DrawSpace" icon to activate the mouse.
 - Mouse click a location on the DrawSpace[™]Display, this enters the lat/lon of the selected location in the Latitude/Longitude window and draws a dot in the DrawSpace[™]Display.
 - 3. Enter a distance and heading in the Distance and Heading window.
 - 4. Mouse click the "Find Lat/Lon" button and the answer appears in the Latitude/Longitude window.

Geo Calculator View From Latitude: N 33° 0' 7.73'' Longitude: W 98° 0' 35.42'' Distance: 50 Nautical Miles
View From Latitude: N 33° 0' 7.73" Longitude: W 98° 0' 35.42" Distance: 50 Nautical Miles ▼
From Latitude: N 33° 0' 7.73'' Longitude: W 98° 0' 35.42'' Distance: 50 Nautical Miles T
Latitude: N 33° 0' 7.73'' Longitude: W 98° 0' 35.42'' Distance: 50 Nautical Miles
Longitude: W 98° 0' 35.42"
Distance: 50 Nautical Miles
Heading: 364 Degrees
Find Lat/Lon
Latitude: N 33* 50' 13.36'' DMS
Longitude: 😾 98° 0' 35.42'' DMS

Figure 14-2: Find Latitude/Longitude

- Find Intersection: Allows the user to enter latitude/longitude to create intersecting line on the DrawSpace™Display, the calculator provides the latitude/longitude of the intersecting lines, follow these steps:
 - 1. Select the From "Get Lat/Lon From DrawSpace" icon to activate the mouse for the Line 1 Start latitude longitude windows.
 - Using the mouse identify the Start and End locations for Line 1. A line is drawn in the DrawSpace[™]Display and the latitudes and longitudes are entering in the windows.
 - 3. Create a perpendicular line by repeating Steps 1 and 2.
 - 4. Mouse click the "Find Intersection" button and the answer appears in the Latitude/Longitude window.

📰 Geo Calo	ulator	
<u>V</u> iew		
	Line 1 Start	
Latitude	N 33* 28' 58.86''	
Longitude	: W 97* 29' 36.50''	
	Line 1 End	
Latitude	N 32* 50' 23.00''	
Longitude	: W 97* 30' 20.07''	
	Line 2 Start	
Latitude	N 33* 10' 32.78''	
Longitude	: W 97* 55' 59.48''	
	Line 2 End	
Latitude	N 33* 23' 24.73''	
Longitude	: W 97* 1'46.38''	
	F	ind Intersection
Latitude		IS 🔽
Longitude		

Figure 14-3: Find Intersection

- Find Climb Gradient: Allows the user to enter a slope and the calculator provides the Climb Gradient, or vice versa. Entering a distance the calculator provides the altitude of the slope at that distance. This example uses a 40:1 slope, follow these steps:
 - 1. Enter 40 in the Ratio window, the answer is shown in the Climb Gradient window.
 - 2. Enter 1 nautical mile in the Distance window, the answer is shown in the Altitude window.

 Geo Calculator	
⊻iew	
Ratio: 40	:1
Climb Gradient: 151.903	Feet 💌
Distance: 1	Nautical Miles 💌
Altitude: 151.903	Feet

Figure 14-4: Find Climb Gradient

- Conversion: The Calculator converts the following items:
 - Distances: Feet, Meters, Nautical Mile or Kilometers
 Latitudes/Longitudes: DMS, Radians, or Degrees.
 Weight: Pounds, Kilograms or Mass.

🖬 Geo Calculator	_ 🗆 🗡
⊻iew	
	Distance 💌
From: 1	Nautical Miles 💌
To: 6,076.11549	Feet
Get From DrawSpace: Lat Lon	DMS 💌
From: W 98* 0' 6.37"	DMS 💌
To: -98.00177°	Degrees 💌
Get From DrawSpace: Lat Lon	DMS 💌
From: W 97* 30' 5.55''	DMS
To: -97.50154*	Degrees 💌
	Weight 💌
From: 300000	Pounds 💌
To: 9,324.17975	Mass (Slugs) 💌

Figure 14-5: Find Climb Gradient

15.0 Results

The evaluation "Results" is provided two ways, via the Results window and in the Surface Data area. The <u>Surface Data</u> area is located at the bottom of the Design Interface Module. The "Results" window will automatically open at the conclusion of an evaluation. There are three ways to open the Results Window, "View" drop down menu and the square button on the Menu Bar and the "Results" button at the bottom of the Design Interface module. The "Results" is saved as a Portable Document Format (PDF) file format.

- File: This drop-down menu has the following options:
 - Open: Allows user to open a previously Saved .pdf file.
 - Save: Opens a "Save As" window to save the "Results" as a .pdf file.
 - Export as CSV: Exports result as a Comma Separated Value (CSV) file.
 - Export to a Zip File: A file is a file that contains one or more files and has been compressed into the ZIP format.
 - Export to 3D Viewer: Opens a Save As folder allowing the user to open the file in the EOSE 3D Viewer. The file is automatically assigned a name and it is saved with a .e3d file extension.
 - Close: Closes the "Result" window.

🔛 Results	
File	
Open	
Save	
Export as C	SV
Export to Z	ip File
Export to 3	D Viewer
Close	

Figure 15-1: File drop-down menu and

- Output Information
 - Name: The User log on name is automatically entered. User may enter full name in the window provided.
 - Project Name: The user enters the name of the evaluation i.e. (2007-ASW-966-NRA Runway 35R.)
 - Sort Relevant Obstacles By: A drop down window listing 13 items in the "Results" window which may be sorted in an Ascending or Descending order.
 - Save: Opens a "Save As" window and automatically assigned a name to the file. The file is saved in a .pdf format.
 - Refresh: Refreshes the "Result" window after making changes i.e. Project Name User Name or sorting Obstacles.

Name: duncanr	Project Name:		🔚 Save
Sort Relevant Obstacles By: Required Slope	Ascending		2 Refresh
🚰 🖶 😂 🕅 R 🗛 🕰 🚺 🛃 🚺	🐑 Tie 🔲 🖿		
EOSE™ Results for KOKC 35R 10/30/2011 4:21:32 PM		Pag	e 1 of 5
(HPT2	Name	duncanr	
	Project Name:	uuncam	
	Software:	EOSE™	
Intern Contraction of the Internet Contraction of the Inte	Version:	1.11u	
	Date/Time:	10/30/2011 4:21:32 PM	
	Airport/Runway:	KOKC 35R	
		AVNIS Date: 08/26/2011	
	Databases:		
CPETRI TOREFERENCES	Databases:	NFD Date: 07/02/2009	
	Databases:	NFD Date: 07/02/2009 DTED® (MAX) Date: 2002	
	Databases:	NFD Date: 07/02/2009 DTED® (MAX) Date: 2002 DTED® (Lvl 1) Date: 1994-1996	



- Results Summary page 1 contains the following items:
 - \circ Snapshot: Shows the top down view of the surface on the .
 - Name: The user's log on name is automatically entered.
 - Project Name: The user enters this information in the Output Information area.
 - Software: Automatically entered.
 - Version: Automatically entered.
 - Date/Time: The Date/Time of the evaluation was run is automatically entered.
 - Airport/Runway: Airport/Runway names are automatically entered.
 - Databases: The dates the databases were last updated.
- Results Summary: This will indicate whether the evaluation passed or failed. Red X indicates obstacle penetration in the surface area. Green ✓ indicates there are no obstacle penetrations in the surface area.

EOSE™ Resul 12/16/2009 4:5	ts for KDFW 13L 3:39 PM		Page	e 1 of 5
		Manage	Dan Duncan	
		Name:	Ron Duncan	
		Project Name:		
		Version	1 10g	
	$\overline{\mathbf{A}}$	Date/Time:	12/16/2009 4:53:39 PM	
		Airport/Runway:	KDFW 13I	
		Databases:	AVNIS Date: 06/19/2009	
	\sim		NFD Date: 07/02/2009	
	~3 NM		DTED® (MAX) Date: 2002	
			DTED® (Lvl 1) Date: 1994-1996	
	Results Summar	y:		
	Engine-Out Surface	Please Check Engine-O Results	ut Surface	

Figure 15-3: Results Summary Page 1

• Results Snapshot, page 2 shows a picture of the Top-Down View and the Profile View of the DrawSpace™Display.



Figure 15-4: Results Snapshot, Page 2

- Settings, page 3 lists all the parameter set by the user for the evaluation. It contains the following items:

 - Airport/Runway Settings
 Obstacle/Terrain Settings
 - Surface Settings

SE™ Results for KDFV 16/2009 2:39:15 PM	/13L	Page 3
EOSE Sotti		Poturn To Summany
EOSE Settin	Airport/Pupway Sottings	<u>rteturn ro Summary</u>
Settings:	Airport: Dallas-ft Worth Ir Runway: KDFW 13L DER Displacement: N/A DER Elevation: 508.1 Ft	nternational Airport MSL
	Obstacle/Terrain Settings:	
	Accuracy Code: Applied Default Accuracy Code Database Obstacles: AV User Obstacles: Evaluat Terrain: DTED Level 1 E	(When N/A): 6E NIS Evaluted ed valuated
	Surface Settings:	
	Surface Type: Engine-Ou Slope 1	ıt
	Starting Distance Slope: 62.5:1	e: 0.0 Ft
	Slope 2	
	Starting Distance Slope: 100.0:1	e: 19,739.8 Ft
	Turn 1 Distance to Fly I Change in Head New Heading: 14 Turn Radius: 1.4	By Waypoint: 4,000.0 Ft i ng: 45.00 Degrees 80.28 Degrees 40 NM
	Turn 2	
	Distance to Fly I Change in Head New Heading: 13 Turn Radius: 1.9	By Waypoint: 15,000.0 Ft i ng: -45.00 Degrees 35.28 Degrees 97 NM

Figure 15-5: Settings, Page 3



Figure 15-6: Settings, Page 4

- Results, pages 4 & 5
 - Minimum Required Climb Gradient: The climb gradient required to clear the controlling obstacle.
 - Minimum Required Slope: The minimum slope required to clear the controlling obstacle.
- Controlling Obstacles: Provides the following fields of the Controlling Obstacle.
 - Name: The name assigned to the User Obstacle.
 - Latitude/Longitude: The location of the obstacle.
 - Elevation MSL: Height of the obstacle in feet and tenths MSL.
 - Type: Describes the type of obstacle i.e. (Tree, Building, or Tower.)
 - Penetration: The number of feet the obstacle penetrates the surface.



Figure 15-7: Settings cont'd, Page 5

- Relevant Obstacles, pages 4 & 5
 - Obstacle ID/Type: Obstacle Identification Number as assigned by NACO and Type as assigned by NACO i.e. (Tree, Building, or Tower.).
 - Latitude/Longitude: The location of the obstacle.
 - Accuracy Code: Obstacle Accuracy Code as assigned by NACO.
 - Elevation MSL/ Clearance: Obstacle elevation in feet and tenths MSL and the number of feet and tenths the obstacle penetrates the slope.
 - Runway X / Runway Y: Runway X is a distance which begins at the displaced threshold or DER and extends along the centerline of the OAA to a point perpendicular to the obstacle. Runway Y is a distance from the centerline (the end point of Runway X) perpendicular to the Obstacle.
 - Available Runway / Reduced Amount: The Available Runway is the length of the runway. The Reduced Amount is a distance allowed for departure roll, in order to clear the obstacle.

- Required Slope / Climb Gradient: The Required Slope is the slope needed to clear the obstacle if aircraft uses total runway length. The Climb Gradient is the needed CG required to clear the obstacle if aircraft uses total runway length.
- Note: Along Track Distance and lateral Distance in the Table reflects the worst possible placement of the obstacle given its accuracy code.
- Note: Available Runway Length only applies to its specific obstacle and does not necessarily indicate the entire evaluation would pass.

SE™ Re 16/2009	esults for KDFV 4:53:39 PM	V 13L	0				
			Ŷ				Pag
Ε	OSE Resu	lts			E	eturn To S	Summary
D	Results:	Minimum Re Minimum Re Controlling Obs Lati Lon Elev Typ Pen	equirec equirec Obstac stacle: tude: N gitude vation: e: BLD etratio	d Climb G d Slope: 3 cle: Stick One 32° 51' 8 : W 96° 5 950.0 Ft G n: 231.1	radient: 18 13.1:1 3.00" 9' 5.81" Ft	3.38 Ft/NM	
#	Obstacle ID /	Acies	Acc	Elev MSL /	Runway X /	Avail Rwy /	Req Slope /
1	Type Stick One	Longitude N 32° 51' 8.00"	5D	Clearance 950.0 F	Runway Y t 16,299.0 Ft *	0.0 Ft **	CG 33.1:1
2	48-020471	N 32° 52' 49.10"	4D	-231.11 616.0 F	t 5,999.9 Ft*	4,506.1 Ft **	183.4 Ft/NM 38.0:1
3	48-014493	N 32° 52' 27.46" W 96° 59' 28 02"	5D	-61.91 610.0 F	1 7,818.4 Ft 198.5 Ft	6,699.6 Ft ** 1,675.4 Ft **	109.9 Ft/NM 51.5:1 118 1 Ft/NM
4	48-007519 TANK	N 32° 48' 52.00" W 96° 55' 46.00"	4D	651.0 F 309.0 F	t 38,345.5 Ft * t 2,748.4 Ft *	8,375.0 Ft ** 0.0 Ft **	198.8:1 30.6 Ft/NM
5	48-006351 TOWER	N 32° 48' 15.00" W 96° 54' 56.00"	4D	611.0 F 406.1 F	t 44,057.1 Ft t 2,999.0 Ft	8,375.0 Ft ** 0.0 Ft **	288.1:1 21.1 Ft/NM
*- the ev	The Along Track E obstacle given its Available Runway aluation would pas ser Obstacle	Distance and Latera s accuracy code. y Length only applie ss. S	l Distance es to its s	e in the above pecific obsta	table reflects th	ne worst possible t necessarily indi	placement of cate the entire

Figure 15-8: Relevant Obstacles, Page 5



Figure 15-9: Controlling Obstacle Tooltip

16.0 Type 3 Surface Generic Surface

This tool was designed to allow the user to create an imaginary surfaces with varying dimensions; with a primary area; a secondary area; an Along Track Slopes; and Cross Track Slope.

- Initial Inside Width: The width of the primary area at the beginning of the surface.
- Initial Outside Width: The width of the primary area at the outer most point of the surface.
- Inside Splay Angle: The splay of the primary area.
- Outside Splay Angle: The splay of the secondary area.
- Maximum Inside Width: The width of the secondary area at the beginning of the surface.
- Maximum Outside Width: The width of the secondary area at the outer most point of the surface.
- Azimuth: The centerline of the surface area in degrees.
- Length: The length of the surface in feet.
- Along Track Gradient: The slope along the centerline of the surface.
- Cross Track Gradient: A slope perpendicular to the centerline, beginning at the edge of the primary area and terminating at the edge of the secondary area.


Figure 16-1: Type 3 Surface Settings

17.0 Batch Process Airports

•

EOSE[™] allows the user to evaluate all runways at multiple airports in a batch process.

• Airport Selection: Airports can be selected individually, by loading from a text or comma separated file, or by using a preset list of airports in the drop down box.

	 _
Airport	

Airport drop down window opens a preset list of airports which are sorted into specific groups/types of airports.



Add: This action button adds the item in the airport window to be listed in the Batch window.

Load Load: This action button allows user to Load saved .csv or .txt files.

😢 Clear list Clear List: This action button clear all data from the Batch window.

Airport Selec	tion	💌 🕂 Add 📑 Loa	Preset List of A in the Airport	Airports drop
Airport KOKC KPWA	Airport Name Will Rogers World Wiley Post	Runway Count	down wind	ow
	Batch Wi	indow	Airport Prominent North Amer Prominent US Core 30 OEP 35 Airports beginning wit Airports beginning wit Airports beginning wit	ica h K h K (only letter h P h T
Airports: 3) Runways: 18	Clear I	list	
output setti	ummary PDF			
I Show s				

Figure 17-1: Airport Selection area

• Output Settings: This area allows the user to select weather to choice a summary Result or a Full Result. The default is a Summary Result, the Full Result will take significantly longer.



Starts the Batch evaluation.



Once the batch process is complete, a summary of the results will be display on the Results screen. If the "Show full results PDF" check box is checked, a complete listing of all runway information and evaluated obstacles will also appear in this PDF.

• When you select the Multi Airport Batch action button the DrawSpace[™]Display Profile View and Split View close down and will not reopen until you close the Batch Process Airport window.

Batch Process Airports Airport Selection		
Airport Airport Name KOKC Will Rogers World	Runway Count	
KTIK Tinker Afb	° 4	
Airports: 3 Runways: 18	Clear list	
Show summary PDF		
🔅 Evaluate	Results	

Figure 17-2: Output Settings area



Figure 17-3: Summary Results page 1 & 2



Figure 17-4: Full Results Runway, 17R page, 1 & 2



Figure 17-5: Full Results, Runway 17R, page 3

18.0 Keyboard / Mouse /ToolTip Functions

- ^{Ctrl} Z Ctrl Key plus Z key is an undo zoom function on the DrawSpace[™]Display.
- Ctrl

This function while displaying a ToolTip will lock the ToolTip into position on the DrawSpace[™]Display. To close the ToolTip click the X in the top right corner of the ToolTip. The frozen tooltip may be moved to any location.

Alt

Alt key + Left Mouse: Is a toggle feature between the "Re-center" and "Area to Zoom" tools. Pressing the Alt key in conjunction with a left click will perform the function associated with the non-selected button.

Alt key in conjunction with a left click will perform the function associated with the non-selected button.

The mouse wheel will zoom the DrawSpace™Display presentation in and out.

Double mouse clicks on the Red, Blue, and Gold Tabs will open the Display Data Tool, Search Tool or Drawing Tool.

Move the mouse over an item, facility, Surface area in the DrawSpace[™]Display to generate ToolTip data. The ToolTip data box displays relevant information regarding the item.

Multiple Item Tooltips: When "Items" is displayed on the left side of the ToolTip it indicates there are multiple items overlaying each other. Use the mouse wheel to display the scroll through the additional items.



U

Right mouse click over a obstacle in the DrawSpace[™]Display opens a default popup menu with three options:

- ► Items Name is listed first.
- Convert to Obstacle: Converts the item to an obstacle in the User Data window.
- ► Save Lat/Lon/Elevation: Opens a "Save As" window and allows the user to save the latitude/longitude and elevation at a desired location.
- Copy Lat/Lon/Elevation: Copy's the Lat/Lon/Elevation to the clipboard.



Figure 18-1: Right Mouse Click Over Obstacle



Right mouse click over a random location on the DrawSpace[™]Display opens a default popup menu which allows the user to:

- Save Lat/Lon/Elevation: Opens a "Save As" window and allows the user to save the latitude/longitude and elevation to a file.
- Save Lat/Lon/Elevation: Allows the user to save the latitude/longitude and elevation to the clipboard

Save Lat/Lon/Elevation to file

Copy Lat/Lon/Elevation

Figure 18-2: Right Mouse Click Over Random Location

• The ToolTip box displays relevant information regarding an item, the following are unrelated examples.



Figure 18-3: Airport Reference Point ToolTip Data

Runway

Airport ID: KDAL Number: 31R THR Latitude: N 32° 50' 31.35" THR Longitude: W 96° 50' 20.95" THR Elevation: 486.70 Ft Heading: 315.65 DER Latitude: N 32° 51' 26.19" DER Longitude: W 96° 51' 24.48" DER Elevation: 476.60 Ft Length: 7752 Ft Width: 150 Ft Surface: CONC

Figure 18-4: Runway ToolTip Data



Figure 18-5: NAVAID ToolTip Data



Figure 18-6: Waypoints, ToolTip Data



Figure 18-7: RADAR ToolTip Data

When "Re-center" square button is selected and the user attempts to use it as the "Select Area to Zoom" tool, the following icon will appear. When the mouse is released the tool bar will automatically toggle to the "Area to Zoom" tool.



Obstacle Identification assigned by NACO	D: 40-001680 Type: TOWER
	Latitude: N 34° 32' 17.00" Longitude: VV 95° 45' 40.00" Elevation: 1249.00 Ft
Marked with lights or paint	Accuracy Code: 5E Marked: Y Name:
Location verified by NACO	Verified: Y
EOSEIM Lloor Databasa	
EOSE™ User Database Obstacle built by user	► A _{Stick 1}
EOSE™ User Database Obstacle built by user	→ ^A Stick 1 User Obstacle
EOSE™ User Database Obstacle built by user ID assigned by EOSE™ user	Stick 1 User Obstacle ID: Stick 1 Type: Tower

Figure 18-8: Mouse Function and Obstacle ToolTip Data



Figure 18-9: Controlling Obstacle ToolTip Data



Figure 18-10: Multiple Items ToolTip



Figure 18-11: Mouse Function on Setup Turns page