User's Manual for

DATAMAN-448PRO+
Universal 4x 48-pindrive concurrent multiprogramming system with ISP capability

DATAMAN-48PRO+
Universal 48-pindrive Programmer with USB/LPT interface and ISP capability

DATAMAN-40PRO
Universal 40-pindrive Programmer with USB interface and ISP capability

DATAMAN-MEMPRO
Universal memory Programmer

DATAMAN-T51PRO
MCS51 Series and Atmel AVR Microcontrollers Programmer with ISP capability

DATAMAN-PIKPRO
Microchip PICmicro Programmer with ISP capability

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How to use this manual

This manual explains how to install the control program and how to use your programmer. It is assumed that the user has some experience with PCs and installation of software. Once you have installed the control program we recommend you consult the context sensitive HELP within the control program rather than the printed User's Manual. Revisions are implemented in the context sensitive help before the printed User's Manual.

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*We continuously update our manual. You may find the latest version from our website (**www.dataman.com***).*

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Conventions used in the manual

References to the control program functions are in bold, e.g. **Load**, **File**, **Device**, etc. References to control keys are written in brackets **<>**, e.g. **<F1>.**

Terminology used in the manual:

Device	any kind of programmable integrated circuits or programmable devices
ZIF socket	Zero Insertion Force socket used for insertion of target device
Buffer	part of memory or disk, used for temporary data storage
Printer port	type of PC port (parallel), which is primarily dedicated for printer connection.
USB port	type of PC port (serial), which is dedicated for connecting portable and peripheral devices.
HEX data format	format of data file, which may be read with standard text viewers; e.g. byte 5AH is stored as characters '5' and 'A', which mean bytes 35H and 41H. One line of this HEX file (one record) contains start address and data bytes. All records are secured with checksum.

Introduction

This user's manual covers the following programmers: **DATAMAN-448PRO+, DATAMAN-48PRO+, DATAMAN-40PRO, DATAMAN-MEMPRO, DATAMAN-T51PRO** and **DATAMAN-PIKPRO**.

DATAMAN-448PRO+ is extremely fast universal 4x 48-pindrive **concurrent multiprogramming system** designed for high volume production programming with minimal operator effort. The chips are programmed at near theoretical maximum programming speed. Using build-in in-circuit serial programming (ISP) connectors the programmer is able to program ISP capable chips in-circuit.

DATAMAN-48PRO+ is a fast universal USB/LPT interfaced universal programmer and logic IC tester with 48 powerful pindrivers. Using build-in in-circuit serial programming (ISP) connector the programmer is able to program ISP capable chips in-circuit. This design allows easily add new devices to the device list.

DATAMAN-40PRO is a small, fast and powerful USB interfaced programmer of all kinds of programmable devices. Using build-in in-circuit serial programming (ISP) connector the programmer is able to program ISP capable chips in-circuit. It has design, which allows easily add new devices to the device list.

DATAMAN-MEMPRO is a small, fast and powerful USB interfaced programmer for EPROM, EEPROM, Flash EPROM, NVRAM, serial EEPROM and static RAM tester. DATAMAN-MEMPRO can be upgraded to DATAMAN-40PRO.

DATAMAN-T51PRO is a small, fast and powerful USB interfaced programmer for MCS51 series and Atmel AVR microcontrollers with ISP capability. DATAMAN-T51PRO enables also programming serial EEPROM with interface types IIC (24Cxx), Microwire (93Cxx) and SPI (25Cxx). DATAMAN-T51PRO can be upgraded to DATAMAN-40PRO.

DATAMAN-PIKPRO is a small, fast and powerful USB interfaced programmer for PICmicro® family microcontrollers and serial EEPROM with IIC (24Cxx), Microwire (93Cxx) and SPI (25Cxx) interface types. Using build-in in-circuit serial programming (ISP) connector programmer is able to program PICmicro® family microcontrollers using serial algorithms. DATAMAN-PIKPRO can be upgraded to DATAMAN-40PRO.

All our programmers work with almost any IBM PC Pentium compatible or higher, portable or desktop personal computers. Programmers use the USB port or parallel (printer) port of PC.

All programmers function flawlessly on Windows operating system (see section PC requirement).

All programmers are driven by an **easy-to-use, control program** with pull-down menus, hot keys and online help. Control program is common for all the above mentioned programmers.

Advanced design, including protection circuits, original brand components and careful manufacturing allows us to provide a **three year warranty** for DATAMAN-448PRO+, DATAMAN-48PRO+ and DATAMAN-40PRO and **one year warranty** for DATAMAN-MEMPRO, DATAMAN-T51PRO and DATAMAN-PIKPRO on parts and labour for the programmers (limited 25,000 cycle warranty on ZIF socket). This warranty terms are valid for customers, who purchase a programmer directly from Dataman company. The warranty

conditions of Dataman distributors may differ depending the law system or reseller's warranty policy.

Products configuration

Before installing and using your programmer, please carefully check that your package includes all next mentioned parts. If you find any discrepancy with respective parts list and/or if any of these items are damaged, please contact your distributor immediately.

	DATAMAN-448PRO+	DATAMAN-48PRO+	DATAMAN-40PRO	DATAMAN-MEMPRO	DATAMAN-T51PRO	DATAMAN-PIKPRO
programmer	●	●	●	●	●	●
USB cable	●	●	●	●	●	●
LPT cable	-	*	-	-	-	-
internal power supply	●	●	-	-	-	-
external power supply	-	-	●	●	●	●
diagnostic POD	1x	●	●	●	●	●
ISP diagnostic POD	1x	●	-	-	-	-
ISP cable	4x	●	●	●	●	●
ZIF anti-dust cover	4x	●	●	●	●	●
software CD	●	●	●	●	●	●
User's manual	●	●	-	-	-	-
Quick Guide	-	-	●	●	●	●
registration card	●	●	●	●	●	●
shipping case	●	●	●	●	●	●

*   optional accessories

PC requirements

Minimal PC requirements

	DATAMAN-448PRO+	DATAMAN-48PRO+	DATAMAN-40PRO	DATAMAN-MEMPRO	DATAMAN-T51PRO	DATAMAN-PIKPRO
OS - Windows	2000	98	98	98	98	98
CPU	P4	PIII	PIII	PIII	PIII	PIII
RAM [MB]	256	128	128	128	128	128
free disk space [MB]	150	60	60	60	60	60
USB 2.0 high speed	●	-	-	-	-	-
USB 1.1	-	●	●	●	●	●
LPT	-	●	-	-	-	-
CDROM	●	●	●	●	●	●

Recommended PC requirements

	DATAMAN-448PRO+	DATAMAN-48PRO+	DATAMAN-40PRO	DATAMAN-MEMPRO	DATAMAN-T51PRO	DATAMAN-PIKPRO
OS - Windows	XP	XP	XP	XP	XP	XP
CPU	Core2Duo	P4	P4	P4	P4	P4
RAM [MB]	1000	512	512	512	512	512
free disk space [MB]	250	150	150	150	150	150
USB 2.0 high speed	●	●	●	●	●	●
LPT IEEE1284	-	●	-	-	-	-
CDROM	●	●	●	●	●	●

These PC requirements are valid for 2.34/01.2007 version of control program for programmers. For other version see **Help / About control program**.

Note:
For convenience, we suggest that you use a supplementary multi I/O card to provide an additional printer port (LPT2 for example), in order to avoid sharing the same LPT port between printer and programmer.
Free disk space requirements depends also on used IC device size. For large devices the required free space on disk will be approximately 60MB + Device size

Free additional services:

- free technical support (phone/fax/e-mail).
- free lifetime software update via Web site.

> **Free software updates** are available from our website **www.dataman.com.**

Quick Start

Installing programmer hardware

- connect the USB (or LPT) port of programmer to a USB (or printer) port of PC using supplied cable
- connect the connector of the power supply adapter to the programmer or turn on programmer by switch

Installing the programmer software

Run the installation program from the CD (Setup.exe) and follow the on-screen instructions. For the latest information about the programmer hardware and software release, please visit our website **www.dataman.com**.

Run the control program

Double click on

After start, control program Pg4uw automatically scans all existing ports and searches for any connected DATAMAN programmer. Program Pg4uw is common for some the DATAMAN's programmers, hence Pg4uw will try to find all supported programmers.

Menu **File** is used for source files manipulation, settings and viewing directory, changes drives, changes start and finish address of buffer for loading and saving files and loading and saving projects.

Menu **Buffer** is used for buffer manipulation, block operation, filling a part of buffer with string, erasing, checksum and of course editing and viewing with other items (find and replace string, printing...).

Menu **Device** is used for a work with selected programmable device: select, read, blank check, program, verify, erase and setting of programming process, serialization and associated file control.

Menu **Programmer** is used for work with programmer.

Menu **Options** is used to view and change various default settings.

Menu **Help** is used for view supported devices and programmers and information about program version.

Programming a device

1. select device: click on
2. load data into buffer:

   a) from file: click on
   b) from device: insert device to ZIF and click
3. insert target device to ZIF

4. check, if the device is blank: click on

5. program device: click on

6. additional verify of device: click on

Detailed description

DATAMAN-448PRO+

Introduction

DATAMAN-448PRO+ is extremely fast universal 4x 48-pindrive **concurrent multiprogramming system** designed for high volume production programming with minimal operator effort. The chips are programmed at near theoretical maximum programming speed.

DATAMAN-448PRO+ consists of four independent isolated universal programming modules, based on the DATAMAN-48PRO+ programmer hardware. Therefore the sockets can run asynchronously (concurrent programming mode). Each programming module starts programming at the moment the chip is detected to be inserted in the socket properly - independently on the status of other programming modules. It result three programming modules works while you replace the programmed chip at the fourth.

Modular construction of hardware - the programming modules works independently - allows for continuing operation when a part of the circuit becomes inoperable. It also makes service quick and easy.

Hands-free operation: asynchronous and concurrent operation allows a chip to begin programming immediately upon insertion of a chip. The operator merely removes the finished chip and inserts a new chip. Operator training is therefore minimized..

DATAMAN-448PRO+ supports all kinds of types and silicon technologies of today and tomorrow programmable devices without family-specific module. You can be sure the next devices support require the software update and (if necessary) simple package converter (programming adapter), therefore the ownership cost are minimized.

Using built-in in-circuit serial programming (**ISP**) connector, the programmer is able to program ISP capable chips in circuit.

DATAMAN-448PRO+ provides very fast programming due to high-speed FPGA driven hardware and execution of time-critical routines inside of the programmer. At least fast than competitors in this category, for many chips much faster than most competitors. As a result, when used in production this programmer waits for an operator, and not the other way round.

DATAMAN-448PRO+ interfaces with the IBM PC/compatible, portable or desktop personal computers through **USB** (2.0) port.

DATAMAN-448PRO+ provides a banana jack for ESD wrist straps connection to easy-to-implement the ESD protection control and also other banana jack for earth wire.

FPGA based totally reconfigurable 48 powerful TTL pindrivers provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate high-quality high-speed circuitry to deliver signals without overshoot or ground bounce for all supported devices. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

DATAMAN-448PRO+ performs on each programming module device **insertion test** (wrong or backward position) and **contact check** (poor contact pin-to-socket) before it programs

each device. These capabilities, supported by **overcurrent protection** and **signature-byte check** help prevent chip damage due to operator error.

DATAMAN-448PRO+ has the selftest capability, which allows run diagnostic part of software to thoroughly check the health of the each programming module.

DATAMAN-448PRO+ has a built-in protection circuits for eliminate damage of programmer and/or programmed device due to environment or operator failure. All ZIF socket pins of DATAMAN-448PRO+ programmer are **protected against ESD** up to 15kV.

DATAMAN-448PRO+ performs programming verification at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

Various **socket converters** are available to handle device in PLCC, SOIC, PSOP, SSOP, TSOP, TSSOP, TQFP, QFN (MLF), SDIP, BGA and other packages.

DATAMAN-448PRO+ programmer is driven by an **easy-to-use** control program with pull-down menu, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are boosted by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement, production mode - start immediately after insertion of chip into socket).

All known data formats are supported. Automatic file format detection and conversion during load of file.

The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provides a many information about programmed device. As a special, the **drawings of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

The software provide a full information for ISP implementation: Description of ISP connector pins for currently selected chip, recommended target design around in-circuit programmed chip and other necessary information.

The **remote control** feature allows to be Pg4uw software flow controlled by other application – either using .BAT file commands or using DLL file. DLL file, examples (C/PAS/VBASIC/.NET) and manual are part of standard software delivery.

Jam files of JEDEC standard JESD-71 are interpreted by **Jam Player**. Jam files are generated by design software which is provided by manufacturer of respective programmable device. Chips are programmer in-ZIF or through ISP connector (IEEE 1149.1 Joint Test Action Group (JTAG) interface).

VME files are interpreted by VME Player. VME file is a compressed binary variation of SVF file and contains high-level IEEE 1149.1 bus operations. VME files are generated by design software which is provided by manufacturer of respective programmable device. Chips are

programmer in-ZIF or through ISP connector (IEEE 1149.1 Joint Test Action Group (JTAG) interface).

Multiple devices are possible to program and test via JTAG chain: JTAG chain (ISP-Jam) or JTAG chain (ISP-VME).

It is important to remember that in most cases new devices require **only a software update** due to the DATAMAN-448PRO+ is truly universal programmer. With our prompt service you can have new devices can be added to the current list within days!

Advanced design including protection circuits, original brand components and careful manufacturing and burning allows us to provide a **three year warranty** on parts and labour for the DATAMAN-448PRO+ (limited 25,000-cycle warranty on ZIF socket).

DATAMAN-448PRO+ elements

1) 48 pin ZIF socket
2) work result LEDs
3) power/sleep LED of site
4) YES! Button
5) ISP connector
6) LED indicator power
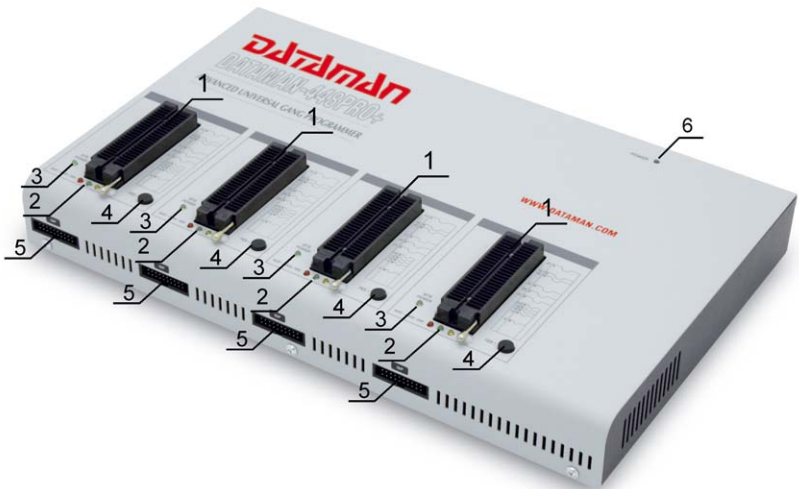
7) power supply connector
8) power switch
9) GND connector and connector for ESD wrist strap connection
10) temperature controlled fans
11) type B USB connector for PC ↔ DATAMAN-448PRO+ communication cable
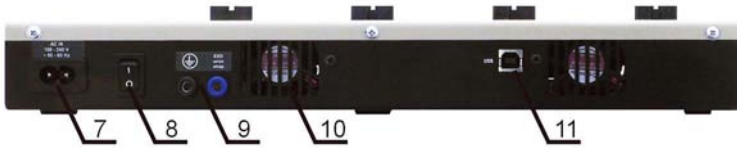
Manipulation with the programmed device

After selection of desired device for your work, you can insert it into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Note: *Programmer's protection electronics protect the target device and the programmer itself against either short or long-term power failures and, partly, also against a PC failure. However, it is not possible to grant the integrity of the target device due to incorrect, user-selected programming parameters. Target device may be not destroyed by forced interruption of the control program (reset or switch-off PC), by removing the physical connection to the programmer, but the content of actually programmed cell may remains undefined. Don't unplug the target device from the ZIF socket during work with devices (LED BUSY shine).*

In-system serial programming by DATAMAN-448PRO+

Optimized advanced pindriver deliver programming performance without overshoot or ground bounce for all device technologies. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low- voltage devices.

The ISP programming solution performs programming verification at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

The ISP programming solution provides also the power supply for the target system.

The software provide full information for ISP implementation: Description of ISP connector pins for currently selected chip, recommended target design around in-circuit programmed chip and other necessary information.

For general definition, recommendation and direction about ISP see section *Common notes / ISP* please.

Description of ISP connector
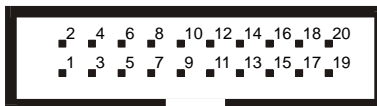
Front view at ISP connector.

Specification of ISP connector pins depends on the device, which you want to program. You can find it in the control SW for programmer (Pg4uw), menu **Device / Device Info (Ctrl+F1)**. Be aware, the ISP programming way of respective device must be selected. It is indicated by (ISP) suffix after name of selected device.
These specifications correspond with application notes published of device manufacturers.

Note: *Pin no. 1 is signed by triangle scratch on ISP cable connectors.*

DATAMAN-448PRO+ ISP cable

Warnings:
- *Use only **attached ISP cable**. When you use other ISP cable (other material, length…), programming may occur unreliable.*
- ***DATAMAN-448PRO+ can supply** programmed device (pin 1 of ISP connector) and target system (pin 19, 20 of ISP connector) with limitation (see Technical specification / ISP connector).*
- ***DATAMAN-448PRO+** apply programming voltage to target device and checks his value (target system can modify programming voltage). If the programming voltage is different as expected, no action with target device will be executed.*

Note: *H/L/read driver*

R1=180R   R2=1k3   R3=22k

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer (ISP connector) selftest using Diagnostic POD (Diagnostic POD for ISP connectors #2), enclosed with the standard delivery package.

Selftest of programmer

- Insert **48 pins diagnostic POD - type I** into ZIF socket of the programmer. **48 pins diagnostic POD - type I** must be inserted as 48 pins device.
- Run selftest of programmer in PG4UW (Programmer / Selftest plus).

Selftest of ISP connector

- Insert **Diagnostic POD for ISP connectors #2** into ZIF socket of the programmer. **Diagnostic POD for ISP connectors #2** must be inserted as 48 pins device.
- Interconnect 20 pins connector of **Diagnostic POD for ISP connectors #2** with an ISP connector of the programmer with an ISP cable, included in delivery programmer package. Be sure that pins are interconnected properly (i.e. 1-1, 2-2, ..., 20-20).
- Run selftest of ISP connector in PG4UW (Programmer / Selftest ISP connector…).

Technical specification

Specification (DATAMAN-448PRO+ multiprogramming system)

- 4x universal programming module (4x 48-pin DIL ZIF sockets)
- operation result LEDs, LED power
- USB 2.0 high-speed compatible port
- line power input 100-240VAC/60W max.
- banana jack for ESD wrist straps connection
- banana jack for connection to ground

Specification (valid for each programming module)

HARDWARE

Base unit, DACs

- USB 2.0 high-speed compatible port, up to 480 Mbit/s transfer rate
- on-board intelligence: powerful microprocessor and FPGA based state machine
- three D/A converters for VCCP, VPP1, and VPP2, controllable rise and fall time
- VCCP range 0..8V/1A
- VPP1, VPP2 range 0..26V/1A
- selftest capability

ZIF sockets, pindriver

- 48-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 48-pin
- pindrivers: 48 universal
- VCCP/VPP1/VPP2 can be connected to each pin
- perfect ground for each pin
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins
- analog pindriver output level selectable from 1.8 V up to 26V
- current limitation, overcurrent shutdown, power failure shutdown
- ESD protection on each pin of socket (IEC1000-4-2: 15kV air, 8kV contact)
- continuity test: each pin is tested before every programming operation

ISP connector

- 20-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense
- 1x VPP voltage (range 2V..25V/50mA)
- target system supply voltage (range 2V..6V/250mA)
- ESD protection on each pin of ISP connector (IEC1000-4-2: 15kV air, 8kV contact)
- two output signals, which indicate state of work result = LED OK and LED Error (active level: min 1.8V)
- input signal, switch YES! equivalent (active level: max 0.8V)

DEVICE SUPPORT

Programmer, in ZIF socket
- EPROM: NMOS/CMOS, 27xxx and 27Cxxx series, with 8/16 bit data width, full support for LV series
- EEPROM: NMOS/CMOS, 28xxx, 28Cxxx, 27EExxx series, with 8/16 bit data width
- Flash EPROM: 28Fxxx, 29Cxxx, 29Fxxx, 29BVxxx, 29LVxxx, 29Wxxx, 49Fxxx series, from 256Kbit to 1Gbit, with 8/16 bit data width, full support for LV series
- Serial E(E)PROM: 24Cxxx, 24Fxxx, 25Cxxx, 45Dxxx, 59Cxxx, 25Fxxx, 25Pxxx, 85xxx, 93Cxxx, NVM3060, MDAxxx series, full support for LV series

- Configuration (EE)PROM: XCFxxx, XC17xxxx, XC18Vxxx, EPCxxx, AT17xxx, 37LVxx
- 1-Wire E(E)PROM: DS1xxx, DS2xxx
- PROM: AMD, Harris, National, Philips/Signetics, Tesla, TI
- NV RAM: Dallas DSxxx, SGS/Inmos MKxxx, SIMTEK STKxxx, XICOR 2xxx, ZMD U63x series
- PLD: Altera: MAX 3000A, MAX 7000A, MAX 7000B, MAX 7000S, MAX7000AE, MAX II
- PLD: Lattice: ispGAL22V10x, ispLSI1xxx, ispLSI1xxxEA, ispLSI2xxx, ispLSI2xxxA, ispLSI2xxxE, ispLSI2xxxV, ispLSI2xxxVE, ispLSI2xxxVL, LC4xxxB/C/V/ZC, M4-xx/xx, M4A3-xx/xx, M4A5-xx/xx, M4LV-xx/xx
- PLD: Xilinx: XC9500, XC9500XL, XC9500XV, CoolRunner XPLA3, CoolRunner-II
- other PLD: SPLD/CPLD series: AMI, Atmel, AMD-Vantis, Gould, Cypress, ICT, Lattice, NS, Philips, STM, VLSI, TI
- Microcontrollers 48 series: 87x41, 87x42, 87x48, 87x49, 87x50 series
- Microcontrollers 51 series: 87xx, 87Cxxx, 87LVxx, 89Cxxx, 89Sxxx, 89LVxxx, all manufacturers, Philips LPC series
- Microcontrollers Intel 196 series: 87C196 KB/KC/KD/KT/KR/...
- Microcontrollers Atmel AVR: AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Cypress: CY7Cxxxxx, CY8Cxxxxx
- Microcontrollers ELAN: EM78Pxxx
- Microcontrollers MDT 1xxx and 2xxx series
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17Cxxx, PIC18xxx, PIC24xxx, dsPIC series
- Microcontrollers Motorola (Freescale): 68HC05, 68HC08, 68HC11, HCS08, HCS12 series
- Microcontrollers Myson MTV2xx, 3xx, 4xx and 5xx series
- Microcontrollers National: COP8xxx series
- Microcontrollers NEC: uPD78Fxxx series
- Microcontrollers Novatek: NT68xxx series
- Microcontrollers Scenix (Ubicom): SXxxx series
- Microcontrollers SGS-Thomson: ST6xx, ST7xx, ST10xx, STR7xx series
- Microcontrollers TI: MSP430 and MSC121x series
- Microcontrollers ZILOG: Z86/Z89xxx and Z8xxx series
- Microcontrollers other: EM Microelectronic, Fujitsu, Goal Semiconductor, Hitachi, Holtek, Princeton, Macronix, Winbond, Infineon(Siemens), Samsung, Toshiba, ...

I.C. Tester
- TTL type: 54,74 S/LS/ALS/H/HC/HCT series
- CMOS type: 4000, 4500 series
- static RAM: 6116.. 624000
- user definable test pattern generation

Programmer, through ISP connector
- Serial E(E)PROM: IIC series, MW series, SPI series, KEELOQ series, serial data Flash, PLD configuration memories
- Microcontrollers Atmel: AT89Sxxx, AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Cypress: CY8C2xxxx
- Microcontrollers Elan: EM78Pxxx, EM6xxx series
- Microcontrollers EM Microelectronic: 4 and 8 bit series
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17xxx, PIC18xxx, PIC24xxx, dsPIC series
- Microcontrollers Motorola/Freescale: HC11 series, HC908 series (both 5-wire, All-wire), HCS08, HCS12

- Microcontrollers NEC: uPD7xxx series
- Microcontrollers Philips: LPC2xxx series, LPC series, 89xxx series
- Microcontrollers Scenix (Ubicom): SXxxx series
- Microcontrollers TI: MSP430 (both JTAG and BSL series), MSC12xxx series
- PLD: Lattice: ispGAL22xV10x, ispLSI1xxxEA, ispLSI2xxxE, ispLSI2xxxV, ispLSI2xxxVE, ispLSI2xxxVL, M4-xx/xx, M4LV-xx/xx, M4A3-xx/xx, M4A5-xx/xx, LC4xxxB/C/V/ZC
- Various PLD (also by JAM player/JTAG support):
- Altera: MAX 3000A, MAX 7000A, MAX 7000B, MAX 7000S, MAX 9000, MAX II
- Xilinx: XC9500, XC9500XL, XC9500XV, CoolRunner XPLA3, CoolRunner-II

Note: *For a full list of supported devices, please visit our website **www.dataman.com**.*

Package support

- support all devices in DIP with default socket
- package support includes DIP, SDIP, PLCC, JLCC, SOIC, SOP, PSOP, SSOP, TSOP, TSOPII, TSSOP, QFP, PQFP, TQFP, VQFP, QFN (MLF), SON, BGA, EBGA, FBGA, VFBGA, UBGA, FTBGA, LAP, CSP, SCSP etc.
- support devices in non-DIP packages up to 48 pins with universal adapters
- programmer is compatible with third-party adapters for non-DIP support

Programming speed

Device	Size [bits]	Operation	Time
M50FW080 (parallel Flash)	100000Hx8 (8 Mega)	programming and verify	22 sec
MX28F640C3BT (parallel Flash)	400000Hx16 (64 Mega)	programming and verify	57 sec
K9F1G08U0M (parallel NAND Flash)	8400000Hx8 (1 Giga)	programming and verify	239 sec
AT45D081 (serial Flash)	108000Hx8 (16 Mega)	programming and verify	36 sec
AT89C51RD2 (microcontroller)	10000Hx8	programming and verify	15 sec
PIC18LF452 (microcontroller)	4000Hx16	programming and verify	4 sec

Conditions: *P4, 2.4GHz, 512MB RAM, USB2.0, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
- intelligent device selection by device type, manufacturer or typed fragment of part name
- automatic ID-based selection of EPROM/Flash EPROM
- blank check, read, verify
- program
- erase
- configuration and security bit program
- illegal bit test
- checksum
- interpret the Jam Standard Test and Programming Language (STAPL), JEDEC standard JESD-71

- interpret the VME files compressed binary variation of SVF files
- **security**
  - insertion test, reverse insertion check
  - contact check
  - ID byte check
- **special**
  - production mode (automatic start immediately after device insertion)
  - lot of serialization modes (more type of incremental modes, from-file mode, custom generator mode)
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill/copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification/recognition

Supported file formats

- unformatted (raw) binary
- HEX: Intel, Intel EXT, Motorola S-record, MOS, Exormax, Tektronix, ASCII-SPACE-HEX, ASCII HEX
- Altera POF, JEDEC (ver. 3.0.A), e.g. from ABEL, CUPL, PALASM, TANGO PLD, OrCAD PLD, PLD Designer ISDATA, etc.
- JAM (JEDEC STAPL Format), JBC (Jam STAPL Byte Code), STAPL (STAPL File) JEDEC standard JESD-71
- VME (ispVME file VME2.0/VME3.0)

GENERAL

- supply voltage AC 100-240V, max. 1.2A, 50-60Hz
- power consumption max. 60W active
- dimensions 361x234x56 mm (14.2x9.2x2.2 inch)
- weight (programmer) 3.5kg (7.7 lb)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

DATAMAN-48PRO+

Introduction

DATAMAN-48PRO+ is a next member of next generation of USB/LPT-compatible, Windows based DATAMAN **universal programmers** built to meet the strong demand of the small manufacturing and developers community for the fast and reliable universal programmer.

DATAMAN-48PRO+ supports all kinds of types and silicon technologies of today and tomorrow programmable devices without family-specific module. You have freedom to choose the optimal device for your design. Using built-in in-circuit serial programming (**ISP**) connector, the programmer is able to program ISP capable chips in circuit.

DATAMAN-48PRO+ isn't only programmer, but also **tester** of TTL/CMOS logic ICs and memories. Furthermore, it allows generating user-definable test pattern sequences.

DATAMAN-48PRO+ provides **very fast programming** due to high-speed FPGA driven hardware and execution of time-critical routines inside of the programmer. At least fast than competitors in this category, for many chips much faster than most competitors. As a result, when used in production this one-socket-programmer waits for an operator, and not the other way round.

DATAMAN-48PRO+ interfaces with the IBM PC Pentium compatible or higher, portable or desktop personal computers through USB (2.0/1.1) port or any standard parallel (printer) port. Programmer can utilize power of both USB high-speed port and IEEE1284 (ECP/EPP) high-speed parallel port. Support of both USB/LPT port connections gives you the choice to connect the DATAMAN-48PRO+ programmer to any PC, from latest notebook to older desktop without USB port.

DATAMAN-48PRO+ provides a banana jack for ESD wrist straps connection to easy-to-implement the ESD protection control and also other banana jack for earth wire.

DATAMAN-48PRO+ has a FPGA based totally reconfigurable 48 powerful TTL pindrivers, where provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate **high-quality high-speed** circuitry to deliver signals without overshoot or ground bounce for all supported devices. Improved pindrivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

DATAMAN-48PRO+ performs device **insertion test** (wrong or backward position) and **contact check** (poor contact pin-to-socket) before it programs each device. These capabilities, supported by **overcurrent protection** and **signature-byte check** help prevent chip damage due to operator error.

The selftest capability allows running diagnostic part of software to thoroughly check the health of the programmer.

Built-in **protection circuits** eliminate damage of programmer and/or programmed device due environment or operator failure. All the inputs of the DATAMAN-48PRO+ programmer, including the ZIF socket, ISP connector, connection to PC and power supply input, are **protected against ESD** up to 15kV.

DATAMAN-48PRO+ programmer performs programming **verification** at the **marginal level** of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

Various **socket converters** are available to handle device in PLCC, SOIC, PSOP, SSOP, TSOP, TSSOP, TQFP, QFN (MLF), SDIP, BGA and other packages.

DATAMAN-48PRO+ programmer is driven by an **easy-to-use** control program with pull-down menu, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are boosted by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement, production mode - start immediately after insertion of chip into socket).

All known data formats are supported. Automatic file format detection and conversion during load of file.

The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provides a many information about programmed device. As a special, the **drawings of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

The software provide a full information for ISP implementation: Description of ISP connector pins for currently selected chip, recommended target design around in-circuit programmed chip and other necessary information.

The **remote control** feature allows being Pg4uw software flow controlled by other application – either using .BAT file commands or using DLL file. DLL file, examples (C/PAS/VBASIC/.NET) and manual are part of standard software delivery.

Jam files of JEDEC standard JESD-71 are interpreted by **Jam Player**. Jam files are generated by design software which is provided by manufacturer of respective programmable device. Chips are programmer in-ZIF or through ISP connector (IEEE 1149.1 Joint Test Action Group (JTAG) interface).

VME files are interpreted by VME Player. VME file is a compressed binary variation of SVF file and contains high-level IEEE 1149.1 bus operations. VME files are generated by design software which is provided by manufacturer of respective programmable device. Chips are programmer in-ZIF or through ISP connector (IEEE 1149.1 Joint Test Action Group (JTAG) interface).

Multiple devices are possible to program and test via JTAG chain: JTAG chain (ISP-Jam) or JTAG chain (ISP-VME).

Attaching of more DATAMAN-48PRO+ programmers to the same PC (through USB port) is achieved a **powerful multiprogramming system**, which **support as many chips, as are supported by DATAMAN-48PRO+ programmer** and without obvious decreasing of **programming speed**. It is important to know, there is a concurrent multiprogramming - each

programmer works independently and each programmer can program different chip, if necessary.

It is important to remember that in most cases new devices require **only a software update** due to the DATAMAN-48PRO+ is truly universal programmer. With our prompt service you can have new devices can be added to the current list within days!

Advanced design including protection circuits, original brand components and careful manufacturing and burning allows us to provide a **three year warranty** on parts and labour for the DATAMAN-48PRO+ (limited 25,000-cycle warranty on ZIF socket).

DATAMAN-48PRO+ elements

1)   48 pin ZIF socket
2)   work result LEDs
3)   power/sleep LED
4)   YES! Button
5)   ISP connector
6)   power switch
7)   GND connector and connector for ESD wrist strap connection

8) Power supply connector
9) LPT connector for PC ↔ DATAMAN-48PRO+ communication cable
10) USB connector for PC ↔ DATAMAN-48PRO+ communication cable
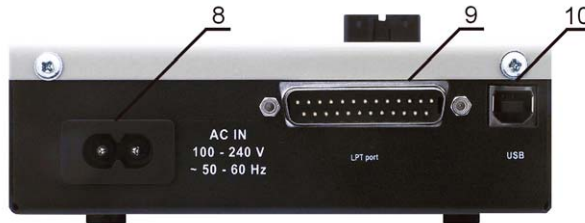
Connecting DATAMAN-48PRO+ to the PC

Using USB port

In this case, order of connecting USB cable and power supply to programmer is irrelevant.

Using LPT port

Switch off PC and programmer. Insert the communication cable included with your DATAMAN-48PRO+ programmer package to a free printer port on your PC. If your computer is equipped with only one printer port, substitute the programmer cable for the printer cable. Connect the opposite cable end to the programmer. Screw on both connectors to counter-connectors. This is very important. It may be uncomfortable to switch between printer cable and programmer cable, though it is not recommended to operate the DATAMAN-48PRO+ programmer through a mechanical printer switch. Use of an electronic printer switch is impossible. But you can install a second multi-I/O in your computer, thus obtaining a supplementary printer port, says LPT2. So your printer may remain on LPT1 while the programmer on LPT2.

Switch on the PC.
Connect the mains connector of the power supply to a mains plug, and then connect the mini-DIN connector to the programmer's connector labeled "15VDC". At this time all 'work result' LEDs (and 'POWER' LED) light up successive and then switch off. Once the POWER LED lights with low brightness then the DATAMAN-48PRO+ programmer is ready to run.
Next run the control program for DATAMAN-48PRO+.

Caution! *If you don't want to switch off your PC when connecting the DATAMAN-48PRO+, proceed as follows*:
*   **When connecting** *the programmer to the PC:* **FIRST** *insert the* **communications cable** *and* **THEN** *the* **power-supply connector.**
*   **When disconnecting** *the programmer from the PC:* **FIRST** *disconnect the* **power-supply connector** *and* **THEN** *the* **communication cable**.

From DATAMAN-48PRO+'s point of view the connecting and disconnecting sequence is irrelevant. Protection circuits on all programmer inputs keep it safe. **But think of your PC please**.

Problems related to the DATAMAN-48PRO+ ⇔ PC interconnection, and their removing

If you have any problems with DATAMAN-48PRO+ ⇔ PC interconnection, see section **Common notes** please.

Manipulation with the programmed device

After selection of desired device for your work, you can insert into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Note: *Programmer's protection electronics protect the target device and the programmer itself against either short or long-term power failures and, partly, also against a PC failure. However, it is not possible to grant the integrity of the target device due to incorrect, user-selected programming parameters. Target device may be not destroyed by forced interruption of the control program (reset or switch-off PC), by removing the physical connection to the programmer, but the content of actually programmed cell may remains undefined. Don't unplug the target device from the ZIF socket during work with device (LED BUSY shine).*

In-system serial programming by DATAMAN-48PRO+

For general definition, recommendation and direction about ISP see section **Common notes / ISP** please.

Description of DATAMAN-48PRO+ ISP connector
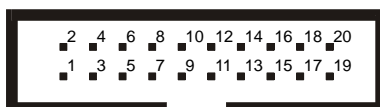
Front view at ISP connector of programmer.

Specification of ISP connector pins depends on the device, which you want to program. You can find it in the control SW for programmer (Pg4uw), menu **Device / Device Info (Ctrl+F1)**. Be aware, the ISP programming way of respective device must be selected. It is indicated by (ISP) suffix after name of selected device.
These specifications correspond with application notes published of device manufacturers.

Note: *Pin no. 1 is signed by triangle scratch on ISP cable connectors.*

DATAMAN-48PRO+ ISP cable

Warnings:
- *__When__ you use DATAMAN-48PRO+ as __ISP programmer__, __don't insert__ device to __ZIF socket__.*
- *__When__ you program devices in __ZIF socket__, __don't insert__ ISP cable to __ISP connector__.*
- *Use only __attached ISP cable__. When you use other ISP cable (other material, length…), programming may occur unreliable.*

- *__DATAMAN-48PRO+ can supply__ programmed device (pin 1 of ISP connector) and target system (pin 5 of ISP connector) with limitation (see Technical specification / ISP connector).*
- *DATAMAN-48PRO+ apply programming voltage to target device and checks his value (target system can modify programming voltage). If the programming voltage is different as expected, no action with target device will be executed.*

Note: *H/L/read DATAMAN-48PRO+ driver*

R1=180R   R2=1k3   R3=22k
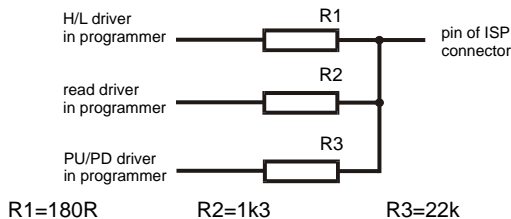
Multiprogramming by DATAMAN-48PRO+

During installation of Pg4uw at Select Additional Tasks window you check, if is allowed install DATAMAN-48PRO+ multiprogramming control support.

For start of DATAMAN-48PRO+ multiprogramming is necessary run special control program **Pg4uwMC.exe**. At this program user assign DATAMAN-48PRO+ to control programs, may load projects for all DATAMAN-48PRO+ and run Pg4uw for every connected and assigned DATAMAN-48PRO+.

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer (ISP connector) selftest using Diagnostic POD (Diagnostic POD for ISP connectors #2), enclosed with the standard delivery package.

Selftest of programmer
- Insert **48 pins diagnostic POD - type I** into ZIF socket of the programmer. **48 pins diagnostic POD - type I** must be inserted as 48 pins device.
- Run selftest of programmer in PG4UW (Programmer / Selftest plus).

Selftest of ISP connector
- Insert **Diagnostic POD for ISP connectors #2** into ZIF socket of the programmer. **Diagnostic POD for ISP connectors #2** must be inserted as 48 pins device.
- Interconnect 20 pins connector of **Diagnostic POD for ISP connectors #2** with an ISP connector of the programmer with an ISP cable, included in delivery programmer package. Be sure that pins are interconnected properly (i.e. 1-1, 2-2, ..., 20-20).
- Run selftest of ISP connector in PG4UW (Programmer / Selftest ISP connector…).

Technical specification

HARDWARE

Base unit, DACs
- USB 2.0 high-speed compatible port, up to 480 Mbit/s transfer rate
- FPGA based IEEE 1284 slave printer port, up to 1MB/s transfer rate
- on-board intelligence: powerful microprocessor and FPGA based state machine
- three D/A converters for VCCP, VPP1, and VPP2, controllable rise and fall time

- VCCP range 0..8V/1A
- VPP1, VPP2 range 0..26V/1A
- selftest capability
- protection against surge and ESD on power supply input, parallel port connection
- banana jack for ESD wrist straps connection
- banana jack for connection to ground

Socket, pindriver

- 48-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 48-pin
- pindrivers: 48 universal
- VCCP / VPP1 / VPP2 can be connected to each pin
- perfect ground for each pin
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins
- analog pindriver output level selectable from 1.8 V up to 26V
- current limitation, overcurrent shutdown, power failure shutdown
- ESD protection on each pin of socket (IEC1000-4-2: 15kV air, 8kV contact)
- continuity test: each pin is tested before every programming operation

ISP connector

- 20-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense
- and 1x VPP voltage (range 2V..25V/50mA)
- target system supply voltage (range 2V..6V/250mA)
- ESD protection on each pin of ISP connector (IEC1000-4-2: 15kV air, 8kV contact)
- two output signals, which indicate state of work result = LED OK and LED Error (active level: min 1.8V)
- input signal, switch YES! equivalent (active level: max 0.8V)

DEVICE SUPPORT

Programmer, in ZIF socket
- EPROM: NMOS/CMOS, 2708*, 27xxx and 27Cxxx series, with 8/16 bit data width, full support for LV series
- EEPROM: NMOS/CMOS, 28xxx, 28Cxxx, 27EExxx series, with 8/16 bit data width
- Flash EPROM: 28Fxxx, 29Cxxx, 29Fxxx, 29BVxxx, 29LVxxx, 29Wxxx, 49Fxxx series, from 256Kbit to 1Gbit, with 8/16 bit data width, full support for LV series
- Serial E(E)PROM: 24Cxxx, 24Fxxx, 25Cxxx, 45Dxxx, 59Cxxx, 25Fxxx, 25Pxxx, 85xxx, 93Cxxx, NVM3060, MDAxxx series, full support for LV series
- Configuration (EE)PROM: XCFxxx, XC17xxxx, XC18Vxxx, EPCxxx, AT17xxx, 37LVxx
- 1-Wire E(E)PROM: DS1xxx, DS2xxx
- PROM: AMD, Harris, National, Philips/Signetics, Tesla, TI
- NV RAM: Dallas DSxxx, SGS/Inmos MKxxx, SIMTEK STKxxx, XICOR 2xxx, ZMD U63x series
- PLD: Altera: MAX 3000A, MAX 7000A, MAX 7000B, MAX 7000S, MAX7000AE, MAX II

- PLD: Lattice: ispGAL22V10x, ispLSI1xxx, ispLSI1xxxEA, ispLSI2xxx, ispLSI2xxxA, ispLSI2xxxE, ispLSI2xxxV, ispLSI2xxxVE, ispLSI2xxxVL, LC4xxxB/C/V/ZC, M4-xx/xx, M4A3-xx/xx, M4A5-xx/xx, M4LV-xx/xx
- PLD: Xilinx: XC9500, XC9500XL, XC9500XV, CoolRunner XPLA3, CoolRunner-II
- other PLD: SPLD/CPLD series: AMI, Atmel, AMD-Vantis, Gould, Cypress, ICT, Lattice, NS, Philips, STM, VLSI, TI
- Microcontrollers 48 series: 87x41, 87x42, 87x48, 87x49, 87x50 series
- Microcontrollers 51 series: 87xx, 87Cxxx, 87LVxx, 89Cxxx, 89Sxxx, 89LVxxx, all manufacturers, Philips LPC series
- Microcontrollers Intel 196 series: 87C196 KB/KC/KD/KT/KR/...
- Microcontrollers Atmel AVR: AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Cypress: CY7Cxxxxx, CY8Cxxxxx
- Microcontrollers ELAN: EM78Pxxx
- Microcontrollers MDT 1xxx and 2xxx series
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17Cxxx, PIC18xxx, PIC24xxx, dsPIC series
- Microcontrollers Motorola (Freescale): 68HC05, 68HC08, 68HC11, HCS08, HCS12 series
- Microcontrollers Myson MTV2xx, 3xx, 4xx and 5xx series
- Microcontrollers National: COP8xxx series
- Microcontrollers NEC: uPD78Fxxx series
- Microcontrollers Novatek: NT68xxx series
- Microcontrollers Scenix (Ubicom): SXxxx series
- Microcontrollers SGS-Thomson: ST6xx, ST7xx, ST10xx, STR7xx series
- Microcontrollers TI: MSP430 and MSC121x series
- Microcontrollers ZILOG: Z86/Z89xxx and Z8xxx series
- Microcontrollers other: EM Microelectronic, Fujitsu, Goal Semiconductor, Hitachi, Holtek, Princeton, Macronix, Winbond, Infineon(Siemens), Samsung, Toshiba, ...

Programmer, through ISP connector
- Serial E(E)PROM: IIC series, MW series, SPI series, KEELOQ series, serial data Flash, PLD configuration memories
- Microcontrollers Atmel: AT89Sxxx, AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Cypress: CY8C2xxxx
- Microcontrollers Elan: EM78Pxxx, EM6xxx series
- Microcontrollers EM Microelectronic: 4 and 8 bit series
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17xxx, PIC18xxx, PIC24xxx, dsPIC series
- Microcontrollers Motorola/Freescale: HC11 series, HC908 series (both 5-wire, All-wire), HCS08, HCS12
- Microcontrollers NEC: uPD7xxx series
- Microcontrollers Philips: LPC2xxx series, LPC series, 89xxx series
- Microcontrollers Scenix (Ubicom): SXxxx series
- Microcontrollers TI: MSP430 (both JTAG and BSL series), MSC12xxx series
- PLD: Lattice: ispGAL22xV10x, ispLSI1xxxEA, ispLSI2xxxE, ispLSI2xxxV, ispLSI2xxxVE, ispLSI2xxxVL, M4-xx/xx, M4LV-xx/xx, M4A3-xx/xx, M4A5-xx/xx, LC4xxxB/C/V/ZC
- Various PLD (also by JAM player/JTAG support):
  Altera: MAX 3000A, MAX 7000A, MAX 7000B, MAX 7000S, MAX 9000, MAX II
  Xilinx: XC9500, XC9500XL, XC9500XV, CoolRunner XPLA3, CoolRunner-II

Notes:
- *Devices marked * are obsolete, programming with additional module*

- *For a full list of supported devices, please visit our website www.dataman.com.*

I.C. Tester
- TTL type: 54,74 S/LS/ALS/H/HC/HCT series
- CMOS type: 4000, 4500 series
- static RAM: 6116.. 624000
- user definable test pattern generation

Package support

- support all devices in DIP with default socket
- package support includes DIP, SDIP, PLCC, JLCC, SOIC, SOP, PSOP, SSOP, TSOP, TSOPII, TSSOP, QFP, PQFP, TQFP, VQFP, QFN (MLF), SON, BGA, EBGA, FBGA, VFBGA, UBGA, FTBGA, LAP, CSP, SCSP etc.
- support devices in non-DIP packages up to 48 pins with universal adapters
- programmer is compatible with third-party adapters for non-DIP support

Programming speed

Device	Size [bits]	Operation	Time
M50FW080 (parallel Flash)	100000Hx8 (8 Mega)	programming and verify	22 sec
MX28F640C3BT (parallel Flash)	400000Hx16 (64 Mega)	programming and verify	57 sec
K9F1G08U0M (parallel NAND Flash)	8400000Hx8 (1 Giga)	programming and verify	239 sec
AT45D081 (serial Flash)	108000Hx8 (16 Mega)	programming and verify	36 sec
AT89C51RD2 (microcontroller)	10000Hx8	programming and verify	15 sec
PIC18LF452 (microcontroller)	4000Hx16	programming and verify	4 sec

Conditions: *P4, 2,4GHz, 512 MB RAM, USB 2.0 HS, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used. Custom algorithms are available at additional cost.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
- intelligent device selection by device type, manufacturer or typed fragment of part name
- automatic ID-based selection of EPROM/Flash EPROM
- blank check, read, verify
- program
- erase
- configuration and security bit program
- illegal bit test
- checksum
- interpret the Jam Standard Test and Programming Language (STAPL), JEDEC standard JESD-71
- interpret the VME files compressed binary variation of SVF files
- **security**

- insertion test, reverse insertion check
- contact check
- ID byte check
- **special**
  - production mode (automatic start immediately after device insertion)
  - lot of serialization modes (more type of incremental modes, from-file mode, custom generator mode)
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill/copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification

Supported file formats

- unformatted (raw) binary
- HEX: Intel, Intel EXT, Motorola S-record, MOS, Exormax, Tektronix, ASCII-SPACE-HEX,, ASCII HEX
- Altera POF, JEDEC (ver. 3.0.A), e.g. from ABEL, CUPL, PALASM, TANGO PLD, OrCAD PLD, PLD Designer ISDATA, etc.
- JAM (JEDEC STAPL Format), JBC (Jam STAPL Byte Code), STAPL (STAPL File) JEDEC standard JESD-71
- VME (ispVME file VME2.0/VME3.0)

GENERAL

- operating voltage 110-250V AC
- power consumption max. 20W active, about 2W sleep
- dimensions 197x140x56 mm (7.7x5.5x2.2 inch)
- weight 1.1kg (2.5 lb)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

DATAMAN-40PRO

Introduction

DATAMAN-40PRO is next member of new generation of Windows based DATAMAN universal programmers. Programmer is built to meet the demands of the development labs and field engineers to universal, but portable programmer.

DATAMAN-40PRO is a small, fast and powerful programmer of all kinds of programmable devices. Using build-in in-circuit serial programming (**ISP**) connector the programmer is able to program ISP capable chips in-circuit. DATAMAN-40PRO isn't only a programmer, but also a static RAMs tester.

DATAMAN-40PRO provides very fast programming due to high-speed FPGA driven hardware and USB 2.0 full speed port.

DATAMAN-40PRO interfaces with the IBM PC Pentium compatible or higher, portable or desktop personal computers through **USB port**, what is important for new, LPT-port-less computers (notebooks for example).

DATAMAN-40PRO has 40 powerful TTL pindrivers provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate high-quality high-speed circuitry to deliver signals without overshoot or ground bounce for all supported devices. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

The programmer performs **device insertion test** (wrong device position in socket) and **contact check** (poor contact pin-to-socket) before it programs each device. These capabilities, supported by **signature-byte check** help prevent chip damage due to operator error.

DATAMAN-40PRO programmer performs programming **verification** at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

DATAMAN-40PRO programmer is driven by an **easy-to-use** control program with pull-down menu, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are boosted by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement).

All known data formats are supported. Automatic file format detection and conversion during load of file.

The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provides a many information about programmed device. As a special, the **drawings of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

The software provide a full information for ISP implementation: Description of ISP connector pins for currently selected chip, recommended target design around in-circuit programmed chip and other necessary information.

Various **socket converters** are available to handle device in PLCC, SOIC, SSOP, TSOP, TSSOP, TQFP, QFN (MLF) and other packages.

Advanced design of the DATAMAN-40PRO programmer and careful manufacturing and burning allows us to provide a **three year warranty** on parts and labor for the programmer (limited 25 000-cycle warranty on ZIF socket).

DATAMAN-40PRO elements

① 40 pin ZIF socket
② LED power/sleep
③ LED, which indicate work result
④ YES! button
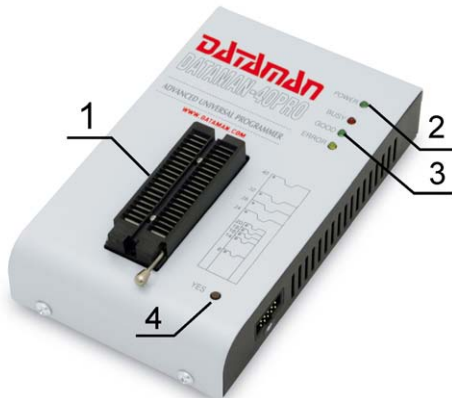
⑤ USB connector for PC ↔ Dataman-40PRO communication cable
⑥ Power supply connector
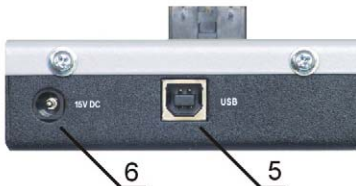
⑦ Connector for ISP

Power supply connector

Note: *Due to low power consumption of DATAMAN-40PRO in inactive state, it doesn't require power switch. When the power LED indicator glows with a low intensity the DATAMAN-40PRO is in inactive mode.*

Connecting DATAMAN-40PRO to PC

For DATAMAN-40PRO order of connecting USB cable and power supply to programmer is irrelevant.

Problems related to the DATAMAN-40PRO ⇔ PC interconnection, and their removing

If you have any problems with DATAMAN-40PRO ⇔ PC interconnection, see section *Common notes* please.

Manipulation with the programmed device

After selection of desired device for your work, you can insert into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Warning: *DATAMAN-40PRO programmer hasn't protection devices, which protect the content of programmed device against critical situations, for example power failures and PC failure (interrupted cable...). Moreover, a device is usually destroyed in the programming mode due to forced interruption of the control program run (Reset or switching the computer off) due to removing the connecting cable, or unplugging the programmed device from the ZIF socket. Incorrectly placed device in the ZIF socket can cause its damage or destruction.*

In-system serial programming by DATAMAN-40PRO

For general definition, recommendation and direction about ISP see section **Common notes / ISP** please.

Description of DATAMAN-40PRO ISP connector
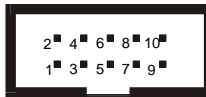
Front view at ISP connector of programmer.

Specification of ISP connector pins depends on the device, which you want to program. You can find it in the control SW for programmer (Pg4uw), menu **Device / Device Info (Ctrl+F1)**. Be aware, the ISP programming way of respective device must be selected. It is indicated by (ISP) suffix after name of selected device.
These specifications correspond with application notes published of device manufacturers.

Note: *Pin no. 1 is signed by triangle scratch on ISP cable connectors.*
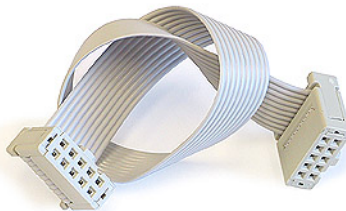
DATAMAN-40PRO ISP cable

Warnings:
- **When** *you use DATAMAN-40PRO as* **ISP programmer, don't inser**t *device to* **ZIF socket**.
- **When** *you program devices in* **ZIF socket, don't insert** *ISP cable to* **ISP connector**.
- *Use only* **attached ISP cable**. *When you use other ISP cable (other material, length…), programming may occur unreliable.*

- **DATAMAN-40PRO can supply** *programmed device only, but target system* **cannot supply DATAMAN-40PRO**.
- *DATAMAN-40PRO apply programming voltage to target device and checks his value (target system can modify programming voltage). If the programming voltage is different as expected, no action with target device will be executed.*

Note: *H/L/read DATAMAN-40PRO driver*

C1=1nF, R1=1k3, R2=22k

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer selftest using Diagnostic POD, enclosed with the standard delivery package. For optimal results with programmer we recommend you undertake every 6 months, an extended test and to check the calibration. See instructions for selftest in the **Programmer/Selftest plus** menu of Pg4uw.

Technical specification

HARDWARE

Programmer

- two D/A converters for VCCP and VPP, controllable rise and fall time
- VCCP range 0..7V/350mA
- VPP range 0..25V/200mA
- USB 2.0/1.1 compatible interface
- selftest capability

ZIF socket, pindriver

- 40-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 40-pins
- pindriver: 40 TTL pindrivers, universal GND/VCC/VPP pindriver
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins, level H selectable from 1.8 V up to 5V
- continuity test: each pin is tested before every programming operation

ISP connector

- 10-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA) and 1x VPP voltage (range 2V..25V/50mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense

DEVICE SUPPORT

Programmer, in ZIF socket

- EPROM: NMOS/CMOS, 27xxx and 27Cxxx series, with 8/16 bit data width, full support of LV series (*1*2)
- EEPROM: NMOS/CMOS, 28xxx, 28Cxxx, 27EExxx series, with 8/16 bit data width, full support of LV series (*1*2)
- Flash EPROM: 28Fxxx, 29Cxxx, 29Fxxx, 29BVxxx, 29LVxxx, 29Wxxx, 49Fxxx series, with 8/16 bit data width, full support of LV series (*1*2)
- Serial E(E)PROM: 24Cxxx, 24Fxxx, 25Cxxx, 45Dxxx, 59Cxxx, 25Fxxx, 25Pxxx, 85xxx, 93Cxxx, full support for LV series (*1)
- Configuration (EE)PROM: XCFxxx, 37LVxx, XC17xxxx, EPCxxx, AT17xxx, LV series including
- NV RAM: Dallas DSxxx, SGS/Inmos MKxxx, SIMTEK STKxxx, XICOR 2xxx, ZMD U63x series
- PLD: series: Atmel, AMD-Vantis, Cypress, ICT, Lattice, NS, ... (*1)
- microcontrollers 51 series: 87Cxxx, 87LVxx, 89Cxxx, 89Sxxx, 89LVxxx, LPC series from Atmel, Atmel W&M, Intel, Philips, SST, Winbond (*1*2)
- microcontrollers Atmel AVR: ATtiny, AT90Sxxx, ATmega series (*1*2)
- Microcontrollers Cypress: CY8Cxxxxx
- Microcontrollers ELAN: EM78Pxxx
- Microcontrollers EM Microelectronic: 4 and 8 bit series
- microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17Cxxx, PIC18xxx, dsPIC series, 8-40 pins (*1*2)
- microcontrollers Scenix (Ubicom): SXxxx series

Programmer, through ISP connector

- Serial E(E)PROM: IIC series
- Microcontrollers Atmel: AT89Sxxx, AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Cypress: CY8C2xxxx
- Microcontrollers Elan: EM78Pxxx
- Microcontrollers EM Microelectronic: 4 and 8 bit series
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17xxx, PIC18xxx, dsPIC series
- Microcontrollers Philips: LPC series

Notes:
- *(*1) - suitable adapters are available for non-DIL packages*
- *(*2) - there exist only few adapters for devices with more than 40 pins. Therefore think please about more powerful programmer (DATAMAN-48PRO+), if you need to program devices with more than 40 pins*
- *For a full list of supported devices, please visit our website **www.dataman.com**.*

I.C. Tester
- Static RAM: 6116 .. 624000

Programming speed

Device	Operation	Mode	Time
27C010	programming and verify	in ZIF	24 sec
AT29C040A	programming and verify	in ZIF	32 sec
AM29F040	programming and verify	in ZIF	69 sec
PIC16C67	programming and verify	in ZIF	10 sec
PIC18F452	programming and verify	in ZIF	7 sec
AT89C52	programming and verify	in ZIF	17 sec
PIC16F876A	programming and verify	ISP	5 sec
PIC12C508	programming and verify	ISP	3 sec

Conditions: *P4, 2,4GHz, USB 2.0 HS, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used. Custom algorithms are available at additional cost.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
  - intelligent device selection by device type, manufacturer or typed fragment of part name
  - blank check, read, verify
  - program
  - erase
  - configuration and security bit program
  - illegal bit test
  - checksum
- **security**
  - insertion test
  - contact check
  - ID byte check
- **special**
  - auto device serial number increment
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill, copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification

Supported file formats

- unformatted (raw) binary
- HEX: Intel, Intel EXT, Motorola S-record, MOS, Exormax, Tektronix, ASCII-SPACE-HEX
- JEDEC (ver. 3.0.A), for example from ABEL, CUPL, PALASM, TANGO PLD, OrCAD PLD, PLD Designer ISDATA etc.

GENERAL

- operating voltage 15..20V DC, max. 500mA
- power consumption max. 6W active, 1.4W inactive
- dimensions 160x97x35 mm (6.3x3.8x1.4 inch)
- weight (without external power adapter) ca. 500g (17.65 oz)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

DATAMAN-MEMPRO

Introduction

DATAMAN-MEMPRO is next member of new generation of Windows based DATAMAN specialized programmers. Programmer is built to meet the demands of the development labs and field engineers for a specialized memory programmer.

DATAMAN-MEMPRO can be upgraded to **DATAMAN-40PRO** using the **XPro-Upgrade kit**.

DATAMAN-MEMPRO is small, fast and powerful programmer for virtually all memory types - EPROM, EEPROM, NVRAM, Flash EPROM and serial EEPROM - low voltage types including. DATAMAN-MEMPRO isn't only programmer, but also static RAM tester.

DATAMAN-MEMPRO provides very fast programming due to high-speed FPGA driven hardware and USB 2.0 full speed port.

DATAMAN-MEMPRO interfaces with the IBM PC Pentium compatible or higher, portable or desktop personal computers through **USB port**, what is important for new, LPT-port-less computers (notebooks for example).

DATAMAN-MEMPRO has 40 powerful TTL pindrivers provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate high-quality high-speed circuitry to deliver signals without overshoot or ground bounce for all supported devices. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

The programmer performs **device insertion test** (wrong device position in socket) and **contact check** (poor contact pin-to-socket) before it programs each device. These capabilities, supported by **signature-byte check** help prevent chip damage due to operator error.

DATAMAN-MEMPRO performs programming **verification** at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

DATAMAN-MEMPRO is driven by an **easy-to-use** control program with pull-down menus, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are enhanced by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement).

All known data formats are supported. Automatic file format detection and conversion during load of file.

The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provides a many information about programmed device. As a special, the **drawings of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

Various socket converters are available to handle device in PLCC, SOIC, SSOP, TSOP, TSSOP and other packages.

DATAMAN-MEMPRO elements

1) 40 pin ZIF socket
2) power/sleep LED
3) work result LEDs
4) YES! Button
5) Connector for ISP (useable after upgrade to DATAMAN-40PRO only, details: see DATAMAN-40PRO)
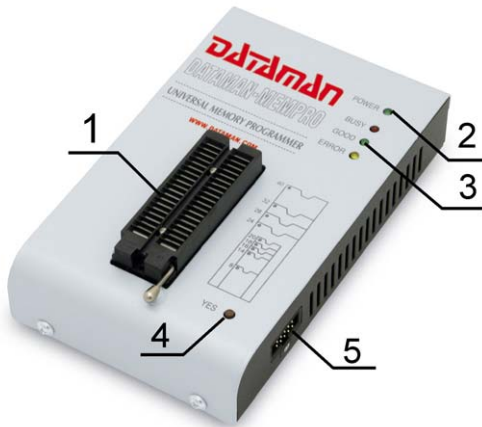
6) USB connector for PC ↔ DATAMAN-MEMPRO communication cable
7) Power supply connector
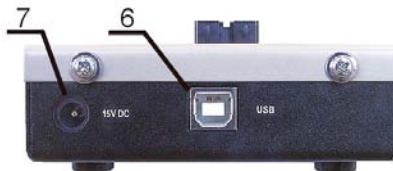
Power supply connector

Connecting DATAMAN-MEMPRO to PC

For DATAMAN-MEMPRO order of connecting USB cable and power supply to programmer is irrelevant.

Problems related to the DATAMAN-MEMPRO ⇔ PC interconnection, and their removing

If you have any problems with DATAMAN-MEMPRO ⇔ PC interconnection, see section **Common notes** please.

Manipulation with the programmed device

After selection of desired device for your work, you can insert into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Warning: *DATAMAN-MEMPRO programmer hasn't protection devices, which protect the content of programmed device against critical situations, for example power failures and PC failure (interrupted cable...). Moreover, a device is usually destroyed in the programming mode due to forced interruption of the control program run (Reset or switching the computer off) due to removing the connecting cable, or unplugging the programmed device from the ZIF socket. Incorrectly placed device in the ZIF socket can cause its damage or destruction.*

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer selftest using Diagnostic POD, enclosed with the standard delivery package. For optimal results with programmer we recommend you undertake every 6 months, an extended test and to check the calibration. See instructions for selftest in the **Programmer/Selftest plus** menu of Pg4uw.

Technical specification

HARDWARE

Programmer

- two D/A converters for VCCP and VPP, controllable rise and fall time
- VCCP range 0..7V/350mA
- VPP range 0..25V/200mA
- USB 2.0/1.1 compatible interface
- selftest capability

ZIF socket, pindriver

- 40-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 40-pins
- pindriver: 40 TTL pindrivers, specialized GND/VCC/VPP pindriver
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins, level H selectable from 1.8 V up to 5V
- continuity test: each pin is tested before every programming operation

ISP connector (useable after upgrade to DATAMAN-40PRO only)

- 10-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA) and 1x VPP voltage (range 2V..25V/50mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense

DEVICE SUPPORT

Programmer
- EPROM: NMOS/CMOS, 2708(*3), 27xxx and 27Cxxx series, with 8/16 bit data width, full support of LV series (*1*2)
- EEPROM: NMOS/CMOS, 28xxx, 28Cxxx, 27EExxx series, with 8/16 bit data width, full support of LV series (*1*2)
- Flash EPROM: 28Fxxx, 29Cxxx, 29Fxxx, 29BVxxx, 29LVxxx, 29Wxxx, 49Fxxx series, with 8/16 bit data width, full support of LV series (*1*2)
- Serial E(E)PROM: 24Cxxx, 24Fxxx, 25Cxxx, 45Dxxx, 59Cxxx, 25Fxxx, 25Pxxx, NVM3060, MDA206x (*3), 85xxx, 93Cxxx, full support for LV series (*1)
- Configuration (EE)PROM: 37LVxx, XC17xxxx, AT17xxx, LV series including (*1)
- NV RAM: Dallas DSxxx, SGS/Inmos MKxxx, SIMTEK STKxxx, XICOR 2xxx, ZMD U63x series

  Notes:
  - *(*1) - suitable adapters are available for non-DIL packages*
  - *(*2) - there exist only few adapters for devices with more than 40 pins. Therefore think please about more powerful programmer(DATAMAN-48PRO+), if you need to program devices with more than 40 pins*
  - *(*3) - programming with additional module*

- *For a full list of supported devices, please visit our website **www.dataman.com**.*

I.C. Tester
- Static RAM: 6116 .. 624000

Programming speed

Device	Operation	Mode	Time
27C010	programming and verify	in ZIF	24 sec
AT29C040A	programming and verify	in ZIF	32 sec
AM29F040	programming and verify	in ZIF	69 sec

Conditions: *P4, 2,4GHz, USB 2.0 HS, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
  - intelligent device selection by device type, manufacturer or typed fragment of part name
  - blank check, read, verify
  - program
  - erase
  - illegal bit test
  - checksum
- **security**
  - insertion test
  - contact check
  - ID byte check
- **special**
  - auto device serial number increment
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill, copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification

Supported file formats

- unformatted (raw) binary
- HEX: Intel, Intel EXT, Motorola S-record, MOS, Exormax, Tektronix, ASCII-SPACE-HEX

GENERAL

- operating voltage 15..20V DC, max. 500mA
- power consumption max. 6W active, 1.4W inactive
- dimensions 160x97x35 mm (6.3x3.8x1.4 inch)
- weight (without external power adapter) ca. 500g (17.65 oz)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

DATAMAN-T51PRO

Introduction

DATAMAN-T51PRO is next member of new generation of Windows based DATAMAN specialized programmers. Programmer is capable to support all today available microcontrollers of MCS51 series (up to 40 pins) and AVR microcontrollers (8-40 pins) by parallel and serial way. DATAMAN-T51PRO has been developed in close cooperation with Atmel W&M., therefore programmer's hardware is focused to support all current and future microcontrollers of Atmel W&M MCS51 family.

DATAMAN-T51PRO can be upgraded to **DATAMAN-40PRO** using the **XPro-Upgrade kit**.

DATAMAN-T51PRO is small, fast and powerful programmer for MCS51 series and Atmel AVR microcontrollers. DATAMAN-T51PRO enables also programming of serial EEPROM with IIC (24Cxx), Microwire (93Cxx) and SPI (25Cxx) interface types. Using build-in in-circuit serial programming (ISP) connector programmer is capable to program MCS51 family microcontrollers and Atmel AVR microcontrollers in serial way.

DATAMAN-T51PRO provides very fast programming due to high-speed FPGA driven hardware and USB 2.0 full speed port.

DATAMAN-T51PRO interfaces with the IBM PC Pentium compatible or higher, portable or desktop personal computers through **USB port**, what is important for new, LPT-port-less computers (notebooks for example).

DATAMAN-T51PRO has 40 powerful TTL pindrivers provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate high-quality high-speed circuitry to deliver programming without overshoot or ground bounce for all supported devices. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

The programmer performs **device insertion test** (wrong or backward position) and contact check (poor contact pin-to-socket) before it programs each device. These capabilities, supported by signature-byte check help prevent chip damage due to operator error.

DATAMAN-T51PRO performs programming **verification** at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention

DATAMAN-T51PRO programmer is driven by an **easy-to-use** control program with pull-down menu, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are boosted by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement).

All known data formats are supported. Automatic file format detection and conversion during load of file.
The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provide a many information about programmed device. As a special, the **drawing of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

Various socket converters are available to handle device in PLCC, SOIC, SSOP, TSSOP, TQFP, QFN (MLF) and other packages.

DATAMAN-T51PRO elements

1) 40 pin ZIF socket
2) power/sleep LED
3) work result LEDs
4) YES! Button
5) Connector for ISP
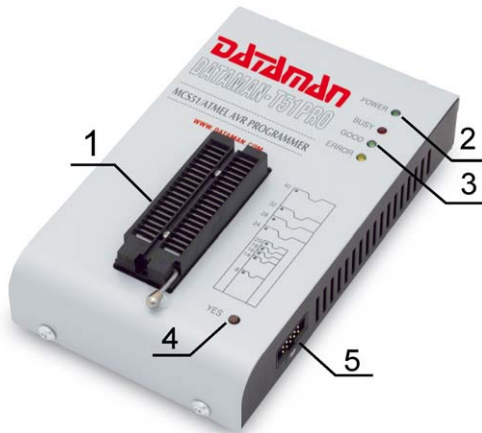
6) USB connector for PC ↔ DATAMAN-T51PRO communication cable
7) Power supply connector
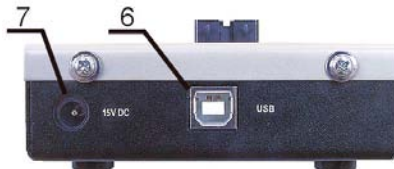
Power supply connector

Connecting DATAMAN-T51PRO to PC

For DATAMAN-T51PRO order of connecting USB cable and power supply to programmer is irrelevant.

Problems related to the DATAMAN-T51PRO ⇔ PC interconnection, and their removing

If you have any problems with DATAMAN-T51PRO ⇔ PC interconnection, see section *Common notes* please.

Manipulation with the programmed device

After selection of desired device for your work, you can insert into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Warning: *DATAMAN-T51PRO programmer hasn't protection devices, which protect the content of programmed device against critical situations, for example power failures and PC failure (interrupted cable...). Moreover, a device is usually destroyed in the programming mode due to forced interruption of the control program run (Reset or switching the computer off) due to removing the connecting cable, or unplugging the programmed device from the ZIF socket. Incorrectly placed device in the ZIF socket can cause its damage or destruction.*

In-System serial programming by DATAMAN-T51PRO

For general definition, recommendation and direction about ISP see section *Common notes / ISP* please.

Description of DATAMAN-T51PRO ISP connector
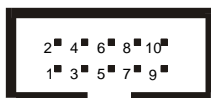
Front view at ISP connector of programmer.

Specification of ISP connector pins depends on the device, which you want to program. You can find it in the control SW for programmer (Pg4uw), menu **Device / Device Info (Ctrl+F1)**. Be aware, the ISP programming way of respective device must be selected. It is indicated by (ISP) suffix after name of selected device.

These specifications correspond with Atmel application note AVR910: In-System

Note: *Pin no. 1 is signed by triangle scratch on ISP cable connectors.*
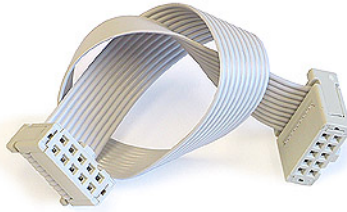
ISP cable of DATAMAN-T51PRO

Warnings:

- *When you use DATAMAN-T51PRO as **ISP programmer**, **don't insert** device to **ZIF socket**.*
- *When you program devices in **ZIF socket**, **don't insert** ISP cable to **ISP connector**.*
- *Use only **attached ISP cable**. When you use other ISP cable (other material, length…), programming may occur unreliable.*
- ***DATAMAN-T51PRO cannot** supply target system and **target system cannot supply DATAMAN-T51PRO**. Before action with target device DATAMAN-T51PRO check power supply of target system. If this power supply is different as expected, no action with device will be executed.*

Note: *H/L/read DATAMAN-T51PRO driver.*

C1=1nF, R1=1k3, R2=22k

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer selftest using Diagnostic POD, enclosed with the standard delivery package. For optimal results with programmer we recommend you undertake every 6 months, an extended test and to check the calibration. See instructions for selftest in the **Programmer/Selftest plus** menu of Pg4uw.

Technical specification

HARDWARE

Socket, pin drivers and DACs

- two D/A converters for VCCP and VPP, controllable rise and fall time
- VCCP range 0..7V/350mA
- VPP range 0..25V/200mA
- USB 2.0/1.1 compatible interface
- selftest capability

ZIF socket, pindriver

- 40-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 40-pins
- pindriver: 40 TTL pindrivers, universal GND/VCC/VPP pindriver
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins, level H selectable from 1.8 V up to 5V
- continuity test: each pin is tested before every programming operation

ISP connector

- 10-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA) and 1x VPP voltage (range 2V..25V/50mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense

DEVICE SUPPORT

Programmer, in ZIF socket
- microcontrollers MCS51 series: 87Cxxx, 87LVxx, 89Cxxx, 89Sxxx, 89LVxxx, LPC series from Atmel, Atmel W&M, Intel, Philips, SST, Winbond, ... 8-40 pins (*1)
- microcontrollers Atmel AVR: ATtiny, AT90Sxxx, ATmega series (parallel and serial mode), 8-40 pins (*1)
- Serial E(E)PROM: 24Cxxx, 24Fxxx, 25Cxxx, 59Cxxx, 85xxx, 93Cxxx series

Programmer, through ISP connector
- Microcontrollers Atmel: AT89Sxxx, AT90Sxxxx, ATtiny, ATmega series
- Microcontrollers Philips: LPC series

Note: *For a full list of supported devices, please visit our website* **www.dataman.com**.

Programming speed

Device	Operation	Time
AT89C52	programming and verify	17 sec
T87C5111	programming and verify	14 sec

Conditions: *P4, 2,4GHz, USB 2.0 HS, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
  - intelligent device selection by device type, manufacturer or typed fragment of part name
  - blank check, read, verify
  - program
  - erase
  - illegal bit test
  - checksum
- **security**
  - insertion test
  - contact check
  - ID byte check
- **special**
  - auto device serial number increment
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill/copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification

Supported file formats

- unformatted (raw) binary
HEX: Intel, Intel EXT, Motorola S, MOS, Exormax, Tektronix, ASCII-space-HEX

GENERAL

- operating voltage 15..20V DC, max. 500mA
- power consumption max. 6W active, 1.4W inactive
- dimensions 160x97x35 mm (6.3x3.8x1.4 inch)
- weight (without external power adapter) ca. 500g (17.65 oz)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

DATAMAN-PIKPRO

Introduction

DATAMAN-PIKPRO is next member of the new generation of Windows based DATAMAN specialized programmers. Programmer is capable to support all currently available Microchip™ PICmicro® series microcontrollers (8-40 pins) using parallel and serial algorithms. The DATAMAN-PIKPRO programmer isn't development grade programmer, but meets all Microchip's requirements to manufacturing grade of programmers. The DATAMAN-PIKPRO has been developed in close cooperation with Microchip™ company, therefore programmer's hardware is focused to support all current and future PICmicro® family microcontrollers.

DATAMAN-PIKPRO can be upgraded to **DATAMAN-40PRO** using the **XPro-Upgrade kit**.

DATAMAN-PIKPRO is a small, fast and powerful programmer for PICmicro® family microcontrollers and serial EEPROM with IIC (24Cxx), Microwire (93Cxx) and SPI (25Cxx) interface types. Using build-in in-circuit serial programming (ISP) connector programmer is able to program PICmicro® family microcontrollers using serial algorithms.

DATAMAN-PIKPRO provides very fast programming due to high-speed FPGA driven hardware and USB 2.0 full speed port.

DATAMAN-PIKPRO interfaces with the IBM PC Pentium compatible or higher, portable or desktop personal computers through **USB port**, what is important for new, LPT-port-less computers (notebooks for example).

DATAMAN-PIKPRO has 40 powerful TTL pindrivers provide H/L/pull_up/pull_down and read capability for each pin of socket. Advanced pindrivers incorporate high-quality high-speed circuitry to deliver signals without overshoot or ground bounce for all supported devices. Pin drivers operate down to 1.8V so you'll be ready to program the full range of today's advanced low-voltage devices.

The programmer performs **device insertion test** (wrong device position in socket) and **contact check** (poor contact pin-to-socket) before it programs each device. These capabilities, supported by **signature-byte check** help prevent chip damage due to operator error.

DATAMAN-PIKPRO programmer performs programming **verification** at the marginal level of supply voltage, which, obviously, improves programming yield, and guarantees long data retention.

DATAMAN-PIKPRO programmer is driven by an **easy-to-use** control program with pull-down menu, hot keys and on-line help. Selecting of device is performed by its class, by manufacturer or simply by typing a fragment of vendor name and/or part number.

Standard device-related commands (read, blank check, program, verify, erase) are boosted by some **test functions** (insertion test, signature-byte check), and some **special functions** (autoincrement).

All known data formats are supported. Automatic file format detection and conversion during load of file.

The rich-featured **autoincrement function** enables to assign individual serial numbers to each programmed device - or simply increments a serial number, or the function enables to read serial numbers or any programmed device identification signatures from a file.

The software also provide a many information about programmed device. As a special, the **drawing of all available packages**, explanation of **chip labeling** (the meaning of prefixes and suffixes at the chips) for each supported chip are provided.

Various socket converters are available to handle device in PLCC, SOIC, SSOP, TSSOP, TQFP and other packages.

DATAMAN-PIKPRO elements

1) 40 pin ZIF socket
2) power/sleep LED
3) work result LEDs
4) YES! Button
5) Connector for ISP

6) USB connector for PC ↔ DATAMAN-PIKPRO communication cable
7) Power supply connector
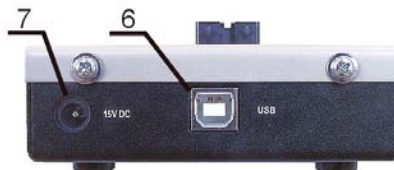
Power supply connector

Connecting DATAMAN-PIKPRO programmer to PC

For DATAMAN-PIKPRO order of connecting USB cable and power supply to programmer is irrelevant.

Problems related to the DATAMAN-PIKPRO ⇔ PC interconnection, and their removing

If you have any problems with DATAMAN-PIKPRO ⇔ PC interconnection, see section **Common notes** please.

Manipulation with the programmed device

After selection of desired device for your work, you can insert into the open ZIF socket (the lever is up) and close socket (the lever is down). The correct orientation of the programmed device in ZIF socket is shown on the picture near ZIF socket on the programmer's cover. The programmed device is necessary to insert into the socket also to remove from the socket when LED BUSY light off.

Warning! *DATAMAN-PIKPRO programmer hasn't protection devices, which protect the content of programmed device against critical situations, for example power failures and PC failure (interrupted cable...). Moreover, a device is usually destroyed in the programming mode due to forced interruption of the control program run (Reset or switching the computer off) due to removing the connecting cable, or unplugging the programmed device from the ZIF socket. Incorrectly placed device in the ZIF socket can cause its damage or destruction.*

In-System serial programming by DATAMAN-PIKPRO

For general definition, recommendation and direction about ISP see section **Common notes / ISP** please.

Description of DATAMAN-PIKPRO ISP connector
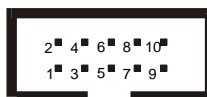
Front view at ISP connector of programmer.

Specification of ISP connector pins depends on the device, which you want to program. You can find it in the control SW for programmer (Pg4uw), menu **Device / Device Info (Ctrl+F1)**. Be aware, the ISP programming way of respective device must be selected. It is indicated by (ISP) suffix after name of selected device.

These specifications correspond with Microchip application note: In-Circuit Serial Programming™(ICSP™) Guide.

Note: *Pin no. 1 is signed by triangle scratch on ISP cable connectors.*
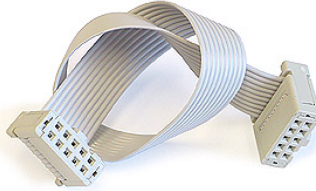
ISP cable of DATAMAN-PIKPRO

Warnings:
- ***When** you use DATAMAN-PIKPRO as **ISP programmer**, **don't inser**t device to **ZIF socket***.
- ***When** you program devices in **ZIF socket**, **don't insert** ISP cable to **ISP connector***.
- *Use only **attached ISP cable**. When you use other ISP cable (other material, length…), programming may occur unreliable.*
- ***DATAMAN-PIKPRO can supply** programmed device only, but target system **cannot supply DATAMAN-PIKPRO***.
- *DATAMAN-PIKPRO apply programming voltage to target device and checks his value (target system can modify programming voltage). If the programming voltage is different as expected, no action with target device will be executed.*

Note: *H/L/read DATAMAN-PIKPRO driver*

C1=1nF, R1=1k3, R2=22k

Selftest

If you feel that your programmer does not react according to your expectation, please run the programmer selftest using Diagnostic POD, enclosed with the standard delivery package. For optimal results with programmer we recommend you undertake every 6 months, an extended test and to check the calibration. See instructions for selftest in the **Programmer/Selftest plus** menu of Pg4uw.

Technical specification

HARDWARE

Socket, pin drivers and DACs

- two D/A converters for VCCP and VPP, controllable rise and fall time
- VCCP range 0..7V/350mA
- VPP range 0..25V/200mA
- USB 2.0/1.1 compatible interface
- selftest capability

ZIF socket, pindriver

- 40-pin DIL ZIF (Zero Insertion Force) socket accepts both 300/600 mil devices up to 40-pins
- pindriver: 40 TTL pindrivers, universal GND/VCC/VPP pindriver
- FPGA based TTL driver provides H, L, CLK, pull-up, pull-down on all pindriver pins, level H selectable from 1.8 V up to 5V
- continuity test: each pin is tested before every programming operation

ISP connector

- 10-pin male type with missinsertion lock
- 6 TTL pindrivers, provides H, L, CLK, pull-up, pull-down; level H selectable from 1.8V up to 5V to handle all (low-voltage including) devices.
- 1x VCCP voltage (range 2V..7V/100mA) and 1x VPP voltage (range 2V..25V/50mA)
- programmed chip voltage (VCCP) with both source/sink capability and voltage sense

DEVICE SUPPORT

Programmer, in ZIF socket
- microcontrollers MicrochipTM PICmicro®: PIC10xxx, PIC12xxx, PIC14xxx, PIC16xxx, PIC17xxx, PIC18xxx, dsPIC series, 8 to 40 pins (*1)
- Serial E(E)PROM: 17Cxxx, 24Cxxx, 24Fxxx, 25Cxxx, 59Cxxx, 85xxx, 93Cxxx series

Programmer, through ISP connector
- Microcontrollers Microchip PICmicro: PIC10xxx, PIC12xxx, PIC16xxx, PIC17xxx, PIC18xxx, dsPIC series

Notes:
- *(*1) - suitable adapters are available for non-DIL packages and devices with more than 40 pins*
- *For a full list of supported devices, please visit our website **www.dataman.com**.*

Programming speed

Device	Operation	Mode	Time A
PIC16C67	programming and verify	in ZIF	12 sec
PIC18F452	programming and verify	in ZIF	8 sec
PIC16F876A	programming and verify	ISP	5 sec
PIC12C508	programming and verify	ISP	3 sec

Conditions: *P4, 2,4GHz, USB 2.0 HS, Windows XP*

SOFTWARE

- **Algorithms:** only manufacturer approved or certified algorithms are used.
- **Algorithm updates:** software updates are available regularly, approx. every 4 weeks, free of charge (Internet download).
- **Main features:** revision history, session logging, on-line help, device and algorithm information

Device operations

- **standard:**
  - intelligent device selection by device type, manufacturer or typed fragment of part name
  - blank check, read, verify
  - program
  - erase
  - configuration and security bit program
  - illegal bit test
  - checksum
- **security**
  - insertion test
  - contact check
  - ID byte check
- **special**
  - auto device serial number increment
  - statistic
  - count-down mode

Buffer operations

- view/edit, find/replace
- fill, copy, move, byte swap, word/dword split
- checksum (byte, word)
- print

File load/save

- no download time because programmer is PC controlled
- automatic file type identification

Supported file formats

- unformatted (raw) binary
- HEX: Intel, Intel EXT, Motorola S-record, MOS, Exormax, Tektronix, ASCII-SPACE-HEX

GENERAL

- operating voltage 15..20V DC, max. 500mA
- power consumption max. 6W active, 1.4W inactive
- dimensions 160x97x35 mm (6.3x3.8x1.4 inch)

- weight (without external power adapter) ca. 500g (17.65 oz)
- temperature 5°C ÷ 40°C (41°F ÷ 104°F)
- humidity 20%..80%, non condensing

Setup

The programmer package contains a CD with the control program, useful utilities and additional information. The permission to freely copy the content of the CD is granted in order to demonstrate how DATAMAN's programmers work.

For programmers connected through USB (LPT) port, control program requires correctly installed USB driver

We recommended install software before connecting programmer to PC to avoid unwanted complication during installation.

Software setup

Insert delivered CD to your CD drive and install program starts automatically (if not, run setup.exe). Install program will guide you through the installation process and will do all the necessary steps before you can first run the control program.

Step 1.
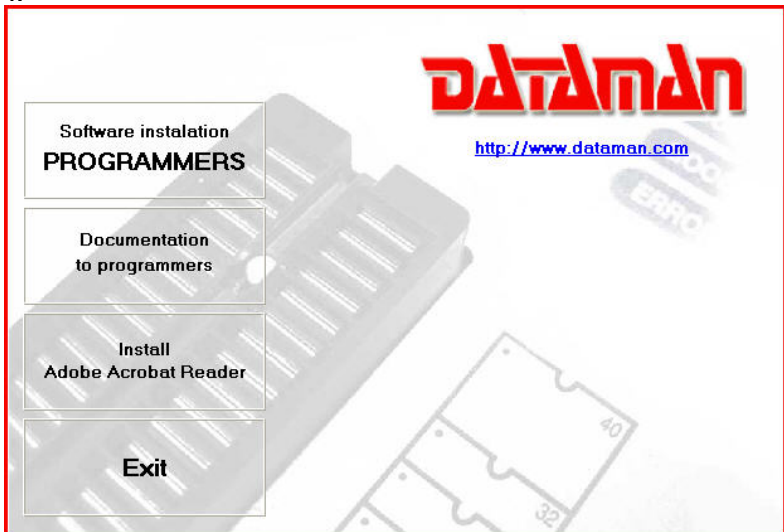
Click on "Software installation PROGRAMMERS" button.

Step 2.

Click on "Next" button

Step 3.
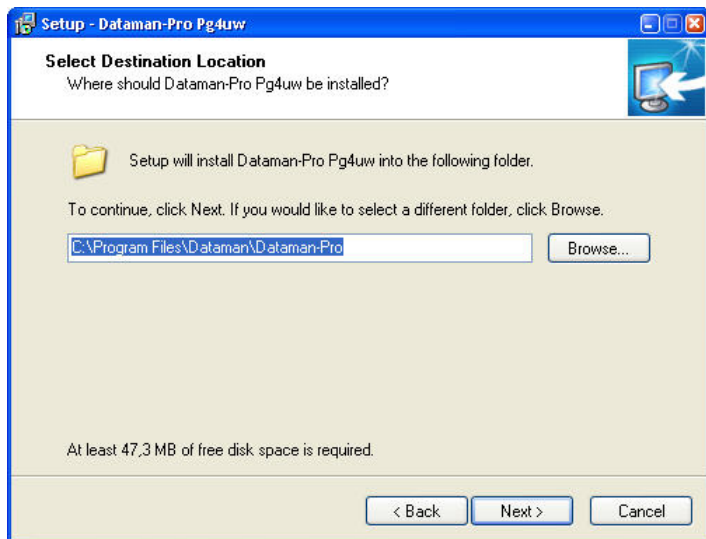
For change default folder click on "Browse" button, select the destination folder.
Then click on "Next" button

Step 4.
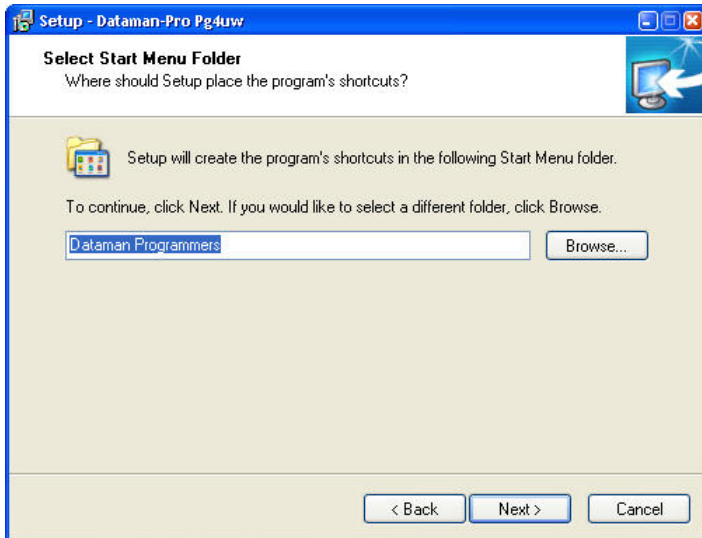
For change default folder click on "Browse" button, select the destination folder. Then click on "Next" button

Step 5.
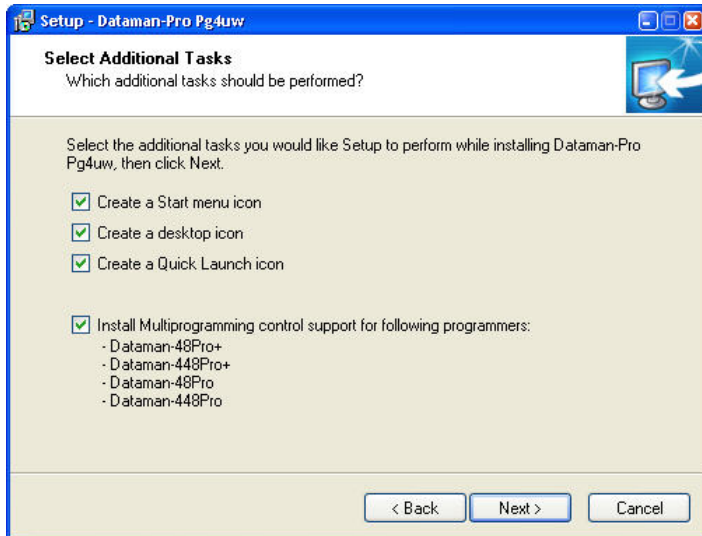
Check if "Install Multiprogramming control support" is selected.
Change default setting, if you want. Then click on "Next" button

Step 6.
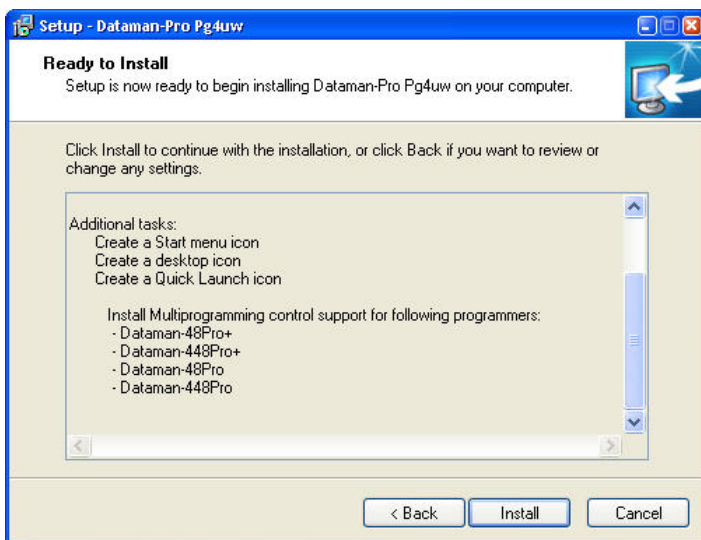
Check your setting and then click on "Install" button

Step 7.
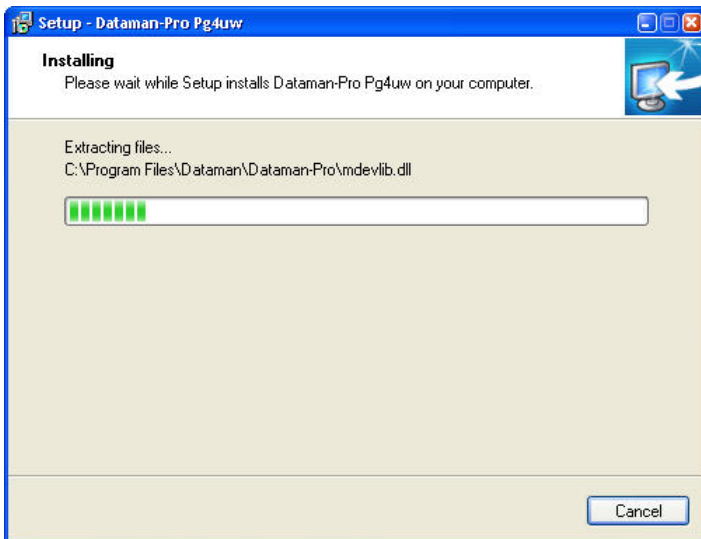
Installation process will start.

Step 8.
For first time installation of current version of driver only.
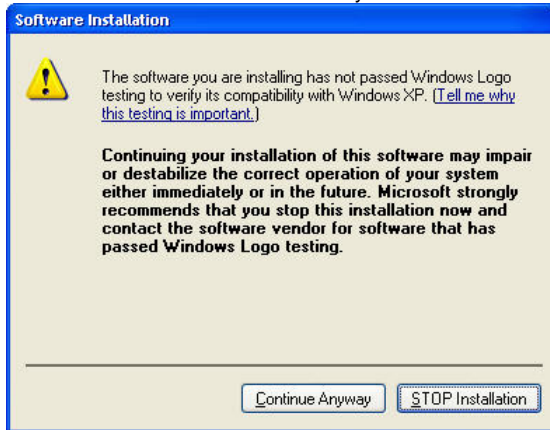
Click on "Continue Anyway" button.
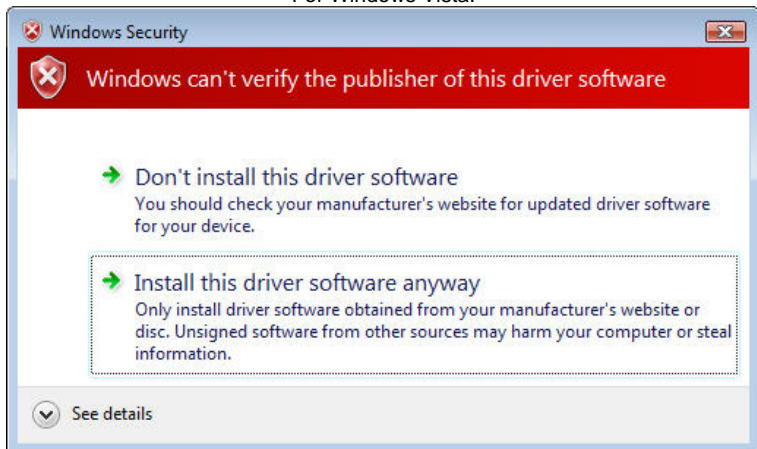
For Windows Vista:

Click " Install this driver software anyway"

Step 9.

Click "Finish" button to finish setup.

Step 10.
For Windows Vista only:
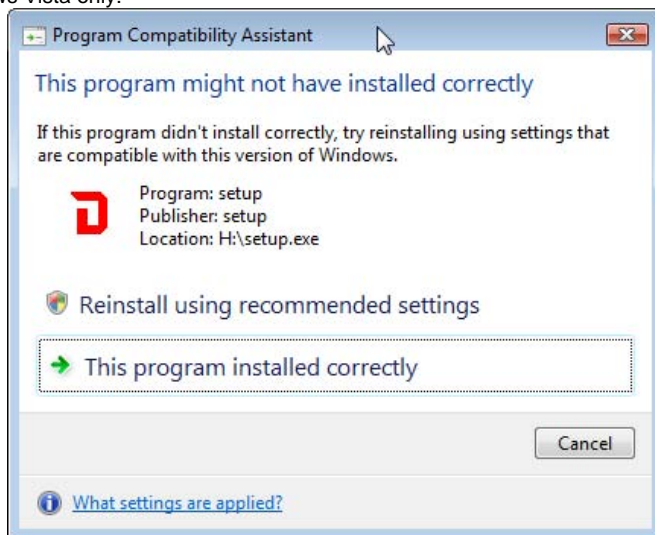
Click "This program installed correctly"

New versions of programmer software

In order to exploit all the capabilities of programmer we recommend using the latest version of Pg4uw. You may download the latest version of programmer software from our website **www.dataman.com**.

Copy to a temporary directory, disconnect programmer from PC and then launch it. Setup will start with **Step 2** from previous chapter.

Hardware setup

When the programmer is connected to USB port before control program was installed, Windows will detect new hardware and ask user to select driver installation method: automatically or manually. To detect programmer correctly, control program installation CD must be inserted to computer's CD-ROM drive and following steps have to be done:

Step 1.
Directly connect USB (LPT) cable to type B USB (LPT) port on programmer.
Step 2.
Directly connect USB (LPT) cable to type A USB2.0 (LPT) port on PC (high-speed recommended).
Step 3.
Connect connectors of power supply cable to appropriate connectors on programmer and wall plug.
Step 4.
Turn on programmer. At this time all 'work result' LEDs light up successive and then LEDs switch off.
For LPT connected programmer you may start work with your programmer now.
For USB connected programmer continue with next step.
Step 5.
Windows will start with "Found new hardware wizard".
For Windows XP, Service Pack 2 users only:

Select "No, not this time" and then click on "Next" button.

For all:
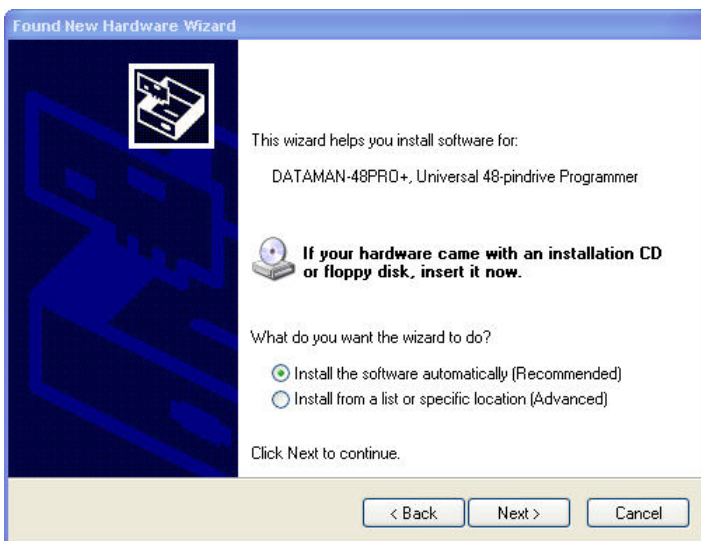
Select "Install the software automatically" and then click on "Next" button.
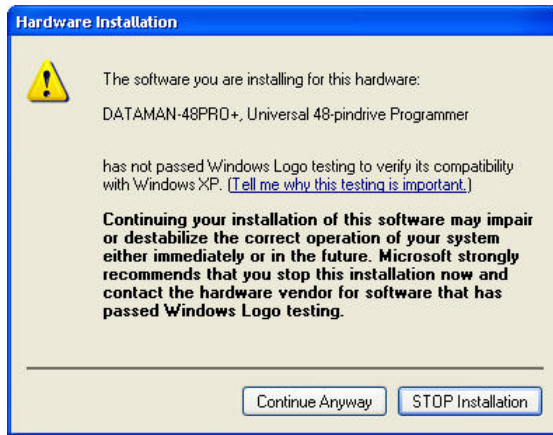
Step 6.

Click on "Continue Anyway" button.

For Windows Vista:
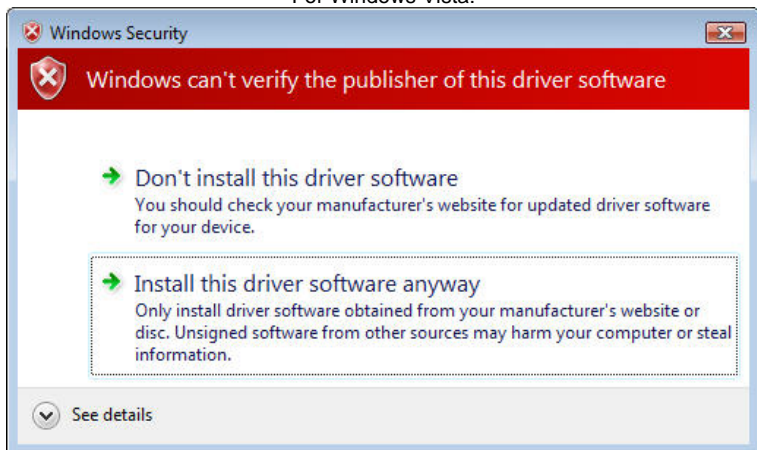
Click " Install this driver software anyway"

Step 7.

Click "Finish" button to finish setup.

Step 8.

"Found new hardware wizard" will launch for each programmer one time (for DATAMAN-448PRO+ 4 times). Hardware setup will be continued with Step 5.

Note: *If a different USB port on the PC is used for the next connection of programmer, "Found new hardware wizard" will launch again and install new USB drivers.*

Pg4uw

Pg4uw-the programmer software

Program Pg4uw.exe is common control program for above mentioned DATAMAN's programmers. We guarantee running of these programs under all of above mentioned operating systems without any problems.

Using the programmer software

> *The control program delivered by Dataman, included on the CD in your package, is granted to be free from any viruses at the moment of delivery.*

Run the control program

In Windows environment: double click to icon Pg4uw.

After start, control program Pg4uw automatically scan all existing ports and search for the connected some DATAMAN's programmer. Program Pg4uw is common for all the DATAMAN's programmers, hence program try to find all supported programmers.

Notes: *When Pg4uw is started, program is checked for its integrity. Than the program display a standard user menu and waits for your instructions.*

If the control program cannot communicate with the programmer, an error message appears on the screen, including error code and description of possible reasons (disconnected programmer, bad connection, power supply failure, incompatible printer port, ...). Eliminate the error source and press any key. If error condition still exists, the program resumes its operation in the demo mode and access to the programmer is not possible. If you cannot find the cause of the error, follow the instructions in **Troubleshooting** section. In addition, the control program checks communication with programmer prior to any operation with the programmed device.

Description of the user screen

Windows program Pg4uw
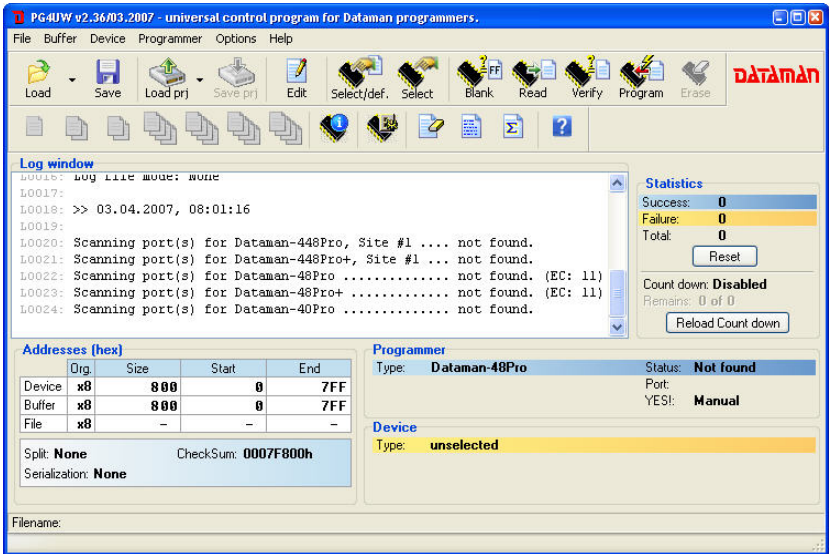
Toolbars
Under main menu are placed toolbars with button shortcuts of frequently used menu commands. Toolbars are optional and can be turned off by menu command **Options / View**.

Log window
Contains the flow-control progress information about almost every operation made in Pg4uw. Operation can be:
- starting of Pg4uw
- programmer search
- file/project load/save
- selection of device
- device operations (device read, blank check, programming, ...)
- remote control application connection and disconnection
- and other

Content of Log window can be saved to file concurrently while information is written to Log window. This option can be set by menu **Options / General options** (and tab *Log file* in dialog *General options*).

Panel Addresses
Panel Addresses contains information about actual address ranges of currently selected device, loaded file and buffer start-end address settings. Some devices allows to modify default device and buffer address ranges by menu command **Device / Device options / Operation options**.

Panel Addresses also contains some advanced information about current status of Split, Serialization and buffer checksum. For more information about each of the options, please look at:

- Split - menu Device / Device options / Operation options
- Serialization - menu Device / Device options / Serialization
- Checksum - menu Buffer / Checksum at section Checksum displayed in main window

Panel Programmer

Contains information about currently selected programmer.
The information includes

- programmer type
- port via programmer is connected to computer
- programmer status, can be one of following
  - Ready - programmer is connected, successfully found and ready to work
  - Not found - programmer is not found
  - Demo - when user selects option (button) Demo in dialog Find programmer
- YES! mode - some types of programmers allow to use special modes of starting next device operation in one of following ways -
  - manually by control program dialog Repeat
  - manually by button YES! placed directly on programmer
  - automatically - programmer automatically detects device removing and insertion of new device

For more details please look at **Programmer / Automatic YES!**.

Panel Device

Contains information about currently selected device.
The information includes

- device name (type) and manufacturer
- device adapter needed to use with currently selected programmer
- reference to detailed *Device info* dialog, available also by menu **Device / Device info**
- reference to *Advanced device options* - this is available for some types of devices only

Panel Statistics

Contains statistics information about currently selected device.
The information includes

- number of successful, failure and total device operations
- count-down status indicating number of remaining devices

Statistics and count-down options are available by menu command **Device / Device options / Statistics** or by mouse right click on panel *Statistics* and select item Statistics from popup menu

Panel File

The panel is placed on the bottom of Pg4uw main window. Panel shows currently loaded file or project name, size and date.

List of hot keys
<F1>	Help	Calls Help
<F2>	Save	Save file
<F3>	Load	Load a file into the buffer
<F4>	Edit	Viewing/editing of buffer
<F5>	Select/default	Target-device selection from 10 last selected devices list
<Alt+F5>	Select/manual	Target-device selection by typing device/vendor name
<F6>	Blank	Blank check
<F7>	Read	Reads device's content into the buffer
<F8>	Verify	Compares contents of the target device with the buffer
<F9>	Program	Programs target device
<Alt+Q>	Exit without save	Terminates the Pg4uw
<Alt+X>	Exit and save	Terminates the Pg4uw and saving settings too
<Ctrl+F1>		Displays additional information about current device
<Ctrl+F2>	Erase	Fill's the buffer with a given value
<Ctrl+Shift+F2>		Fill's the buffer with random values.

File

Menu **File** is used for source files manipulation, settings and viewing directory, changes drives, changes start and finish address of buffer for loading and saving files by **binary**, **MOTOROLA**, **MOS Technology**, **Intel (extended) HEX**, **Tektronix, ASCII space**, **JEDEC**, and **POF** format. The menu commands for loading and saving projects are located in this submenu too.

File / Load

Analyse file format and loads the data from specified file to the buffer. You can choose the format desired (**binary**, **MOTOROLA**, **MOS Technology**, **Tektronix**, **Intel (extended) HEX**, **ASCII space**, **JEDEC** and **POF**). The control program stores a last valid mask for file listing. You can save the mask into the config. file by command **Options / Save options**.

Checking the check box **Automatic file format recognition** tells program to detect file format automatically. When program can't detect file format from one of supported formats, the binary file format is assumed.

When the check box **Automatic file format recognition** is unchecked program allows user to manually select wished file format from list of available file formats on panel **Selected file format**. Default set is from **Options / General options** in panel **Load file format** at tab **File options**.

Attention: *Program doesn't know recognize files in ASCII Hex format automatically, it recognizes them as binary. So download files in ASCII Hex format with disabled option for automatic file format recognition.*

Checking the check box **Buffer offset for loading** tells the program to set buffer offset for all data addresses, which will be written to buffer. This feature is useful for binary and all HEX formats. Using this one-shot setting disables current setting of native offset in menu **Options / General options** in panel **Negative offset for loading** at tab **Hex file options**.

Checking the check box **Erase buffer before loading** tells the program to erase all buffer data using entered Erase value. Buffer erase is performed immediately before reading file content to buffer and it is functional for binary and all HEX file formats. Using this one-shot setting disables current setting of **Erase buffer before loading** option in menu **Options / General options** at tab **Hex file options**.

If the checkbox **Swap bytes** is displayed, the user can activate function of swapping bytes within 16bit words (or 2-byte words) during reading of file. This feature is useful especially when loading files with Motorola representation of byte order in file (big endian). Standard load file is using little endian byte order.

Note: *Big-endian and little-endian are terms that describe the order in which a sequence of bytes are stored in computer memory. Big-endian is an order in which the "big end" (most significant value in the sequence) is stored first (at the lowest storage address). Little-endian is an order in which the "little end" (least significant value in the sequence) is stored first. For example, in a big-endian computer, the two bytes required for the hexadecimal number 4F52H would be stored as 4F52H in storage address 1000H as: 4FH is stored at storage address 1000H, and 52H will be at address 1001H. In a little-endian system, it would be stored as 524FH (52H at address 1000H, and 4FH at address 1001H).*
Number 4F52H is stored in memory:

Address	Big endian system	Little endian system
1000H	*4FH*	*52H*
1001H	*52H*	*4FH*

The reserved key **<F3>** will bring out this menu from any menu and any time.

List of file format codes and error codes
There can occur some errors during file download in some of supported formats. The error is written to LOG window in face "Warning: error #xxy in line rrr", xx is file format code, y is error code and rrr is line number in decimal.

File format codes:
#00y - binary
#10y - ASCII Space
#20y - Tektronix
#30y - Extended tektronix
#40y - Motorola
#50y - MOS Technology
#60y - Intel HEX

Load file error codes:
#xx1 - bad first character - header
#xx2 - bad character in current line
#xx3 - bad CRC
#xx4 - bad read address
#xx5 - bad length of current line
#xx6 - too big negative offset
#xx7 - address is out of buffer range
#xx8 - bad type of selected file format
#xx9 - the file wasn't loaded all

File / Save

Saves data in the buffer, which has been created, modified, or read from a device onto a specified disk. The file format of saved file can be chosen from supported formats list box. There can be also entered the Buffer start and Buffer end addresses which exactly specify part of buffer to save to file. Supported file formats now are **binary**, **MOTOROLA**, **MOS Technology**, **Tektronix**, **Intel (extended) HEX**, **ASCII space**, **JEDEC** and **POF**.

If the checkbox **Swap bytes** is displayed, the user can activate function of swapping bytes within 16bit words (or 2-byte words) during writing to file. This feature is useful especially when saving files with Motorola representation of byte order in file (big endian). Standard save file operation is using little endian byte order.

The reserved key **<F2>** will bring out this menu from any menu and any time.

File / Load project

This option is used for loading project file, which contains device configuration buffer data saved and user interface configuration.

The standard dialog **Load project** contains additional window - **Project description** - placed at the bottom of dialog. This window is for displaying information about currently selected project file in dialog Load project.
Project information consists of:
- manufacturer and name of the first device selected in the project
- date and time of project creation
- user written description of project (it can be arbitrary text, usually author of project and some notes)

Note: *for projects with serialization turned on*

Serialization is read from project file by following procedure:

1. *Serialization settings from project are accepted*
2. *Additional serialization file search is performed. If the file is found it will be read and serialization settings from the additional file will be accepted. Additional serialization file is always associated to the specific project file. When additional serialization file settings are accepted, project serialization settings are ignored.*

Name of additional serialization file is derived from project file name by adding extension ".sn" to project file's name.
Additional serialization file is always placed to the directory "serialization\" into the control program's directory.

Example:

Project file name: my_work.prj
Control program's directory: c:\Program Files\Programmer

The additional serialization file will be:
   c:\Program Files\Programmer\serialization\my_work.prj.sn

Additional serialization file is created and refreshed after successful device program operation. The only requirement for creating additional serialization file is load project with serialization turned on.

*Command **File / Save project** deletes additional serialization file, if the file exists, associated with currently saved project.*

File / Save project

This option is used for saving project file, which contains settings of device configuration and buffer data saved. Data saved to project file can be restored anytime by menu command **File / Load project**.

The dialog **Save project** contains three additional windows in **Project description** panel placed at the bottom of dialog **Save project**. The windows are for displaying information about currently selected project file in dialog **Save project** and information about current project, which has to be saved. Dialog **Save project** contains also additional button with picture of key displayed. Clicking on this button password dialog appears which can be used to save project with password. Projects with password are special projects also called **Protected mode projects**. For more detailed information about project passwords see **Options / Protected mode**.

Project information consists of:
- manufacturer and name of the first device selected in the project
- date and time of project creation
- user written description of project (it can be arbitrary text, usually author of project and some notes)

The first (upper) window contains information about currently selected project file in dialog Save project.

The second (middle) windows displays information about actual program configuration including currently selected device, active programmer, date, time. These actual program settings are used for creation of project description header.

The third (bottom) window is user editable and contains project description (arbitrary text), which usually consists of project author and some notes.

File / Reload file

Choose this option to reload a recently used file.

When you use a file, it is added to the **Reload file** list. Files are listed in order depending on time of use of them. Lastly used files are listed before files used far off.

To Reload a file:

1. From the File menu, choose Reload file.
2. List of lastly used files is displayed. Click the file you want to reload.

Note: *When reloading a file the file format is used, by which the file was lastly loaded/saved.*

File / Reload project

Choose this option to reload a recently used project.

When you use a project, it is added to the **Reload project** list. Projects are listed in order depending on time of use of them. Lastly used projects are listed before projects used far off.

To Reload a project:

1. From the File menu, choose Reload project.
2. List of lastly used projects is displayed. Click the project you want to reload.

File / Project options

This option is used for display/edit project options of actually loaded project. Project options means basic description of project including following project data:

- device name and manufacturer
- project creation date
- user defined project description (arbitrary text), e.g. project author and other text data for more detailed project description

User can directly edit user defined project description only. Device name, manufacturer, project date and program version are generated automatically by program.

File / Load encryption table

This command loads the data from binary file from disk and it saves them into the part of memory, reserved for an encryption (security) table.

File / Save encryption table

This command writes the content of the memory's part, reserved for an encryption table, into the file on the disk as a binary data.

File / Exit without save

The command deallocates heap, cancels buffer on disk (if exists) and returns back to the operation system.

File / Exit and save

The command deallocates heap, cancels buffer on the disk (if exists), saves current setting of recently selected devices to disk and returns back to the operation system.

Buffer

Menu **Buffer** is used for buffer manipulation, block operation, filling a part of buffer with string, erasing, checksum and of course editing and viewing with other items (find and replace string, printing...).

Buffer / View/Edit

This command is used for **view** (view mode) or **edit** (edit mode) data in buffer (for viewing in DUMP mode only). Use arrow keys for select the object for edit. Edited data are signified by color.

You can use <F4> hot key also.

View/Edit Buffer

F1	display help of actual window
F2	fill block causes filling selected block of buffer by requested hex (or ASCII) string. Sets start and end block for filling and requested hex or ASCII string.
Ctrl+F2	erase buffer with specified blank value
Ctrl+Shift+F2	fill buffer with random data
F3	copy block is used to copy specified block of data in current buffer on new address. Target address needn't be out from source block addresses.
F4	move block is used to move specified block of data in current buffer on new address. Target address needn't be out from source block addresses. Source address block (or part) will be filled by topical blank character.
F5	swap bytes command swaps a high- and low- order of byte pairs in current buffer block. This block must started on even address and must have an even number of bytes. If these conditions do not fulfil, the program modifies addresses itself (start address is moved on lower even address and/or end address is moved on higher odd address).
F6	print buffer
F7	find string (max. length 16 ASCII characters)
F8	find and replace string (max. 16 ASCII chars.)
F9	change current address
F10	change mode view / edit
F11	switch the mode of buffer data view between 8 bit and 16 bit view. It can be also do by mouse clicking on the button to the right of View/Edit mode buffer indicator. This button indicates actual data view mode (8 bit or 16 bit), too.
F12	checksum dialog allows to count checksum of selected block of buffer change mode view / edit
Arrow keys	move cursor up, down, right and left
Home/End	jump on start / end current line
PgUp/PgDn	jump on previous / next page
Ctrl+PgUp/PgDn	jump on start / end current page
Ctrl+Home/End	jump on start / end current device
Shift+Home/End	jump on start / end current buffer
Backspace	move cursor one position left (back)

Note: *characters 20H - FFH (mode ASCII) and numbers 0..9, A..F (mode HEX) immediately changes content of edit area.*

Warning: *Editing of ASCII characters for word devices is disabled.*

Print buffer

This command allows write selected part of buffer to printer or to file. Program uses at it an external text editor in which selected block of buffer is displayed and can be printed or saved to file, too. By default is set simple text editor **Notepad.exe**, which is standard part of all versions of Windows.

In Print buffer dialog are following options:

Block start
Defines start address of selected block in buffer.
Block end
Defines end address of selected block in buffer.

External editor
This item defines path and name of external program, which has to be used as text viewer for selected block of buffer. By default is set simple text editor Notepad.exe, which is standard part of all versions of Windows. User can define any text editor for example Wordpad.exe, which is able to work with large text files. In user defined text editor user can print or save to file selected block of buffer.
The external editor path and name is saved automatically to disk.

Find dialog box
Enter the search string to **Find** to text input box and choose **<Find>** to begin the search or choose **<Cancel>** to forget it.

Direction box specifies which way you want to search, starting from the current cursor position (In edit mode). **Forward** (from the current position or start of buffer to the end of the buffer) is the default. **Backward** searches toward the beginning. In view mode searches all buffer.

Origin specifies where the search should start.

Find & Replace dialog box
Enter the search string in the **Text to find** string input box and enter the replacement string in the **Replace with** input box.

In **Options** box you can select prompt on replace: if program finds instance you will be asked before program change it.

Origin specifies where the search should start.

Direction box specifies which way you want to search, starting from the current cursor position (In edit mode). **Forward** (from the current position or start of buffer to the end of the buffer) is the default. **Backward** searches toward the beginning. In view mode searches all buffer.

Press **<Esc>** or click **Cancel** button to close dialog window.

By pressing **Replace** button the dialog box is closed and a Question window is displayed. This window contains following choices:

Yes   replaces found item and finds next
No   finds next item without replacing current one
Replace All replaces all found items
Abort search   aborts this command

View/Edit buffer for PLD
Ctrl+F2   erase buffer with specified blank value
Ctrl+Shift+F2   fill buffer with random data
F9   go to address...

F10	change mode view / edit
F11	switch the mode of buffer data view between 1 bit and 8 bit view. It can be also do by mouse clicking on the button to the right of View/Edit mode buffer indicator. This button indicates actual data view mode (1 bit or 8 bit), too.
Arrow keys	move cursor up, down, right and left
Home/End	jump on start / end current line
PgUp/PgDn	jump on previous / next page
Ctrl+PgUp/PgDn	jump on start / end current page
Ctrl+Home/End	jump on start / end edit area
Backspace	move cursor one position left (back)

Note: *Characters 0 and 1 immediately changes content of edit area.*

Buffer / Fill block

Selecting this command causes filling selected block of buffer by requested hex (or ASCII) string. Sets start and end block for filling and requested hex or ASCII string.

Buffer / Copy block

This command is used to copy specified block of data in current buffer on new address. Target address needn't be out from source block addresses.

Buffer / Move block

This command is used to move specified block of data in current buffer on new address. Target address needn't be out from source block addresses. Source address block (or part) will be filled by topical blank character.

Buffer / Swap block

This command swaps a high- and low- order of byte pairs, foursomes or nibbles inside bytes depending on swap mode selected by user. Swap operation is performed on buffer block specified by Start and End addresses. This block must start on even address and must have an even number of bytes. If the conditions do not fulfill, the program modifies addresses itself (start address is moved on lower even address and/or end address is moved on higher odd address).

Following swap modes are available, user can select from:

1. Swap 2-bytes inside 16-bit words   swap of byte pairs inside 16-bit words.
2. Swap 4-bytes inside 32-bit words   swap of byte foursomes inside 32-bit words.
3. Swap nibbles inside bytes   swap of high- and low- nibbles inside each byte.

Examples of swap operation in buffer:

Swap bytes operation from Start address 0 to End address N modifies data in buffer by following tables:

Address	Original Data	Swap 2-bytes inside 16-bit words	Swap 4-bytes inside 32-bit words	Swap nibbles inside bytes
0000h	b0	b1	b3	b0m
0001h	b1	b0	b2	b1m
0002h	b2	b3	b1	b2m
0003h	b3	b2	b0	b3m
0004h	b4	b5	b7	b4m
0005h	b5	b4	b6	b5m
0006h	b6	b7	b5	b6m
0007h	b7	b6	b4	b7m

b0, b1, b2, ... means original buffer byte values from addresses 0, 1, 2, ...
b0m, b1m, b2m, ... means nibble-swapped original bytes b0, b1, b2, ... by following rules:

Original Byte bits	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Nibble-swapped Byte Bits	bit 3	bit 2	bit 1	bit 0	bit 7	bit 6	bit 5	bit 4

Buffer / Erase

If this command is selected, the content of the buffer will be filled with topical blank character.

The reserved key **<Ctrl+F2>** will bring out this menu from any menu and any time.

Buffer / Fill random data

If this command is selected, the content of the buffer will be filled with random data.

The reserved key **<Shift+Ctrl+F2>** will bring out this menu from any menu and any time.

Buffer / Duplicate buffer

This command performs duplicate buffer content in range of source EPROM to range of destination EPROM. This procedure is suitable if there is used for example 27C512 EPROM to 27C256 EPROM position.
Note: *The procedure always uses buffer start address 00000h.*

Buffer / Checksum

The checksum dialog is used for calculate checksums of selected block in buffer. The checksums are calculated by next way :

Byte   sum by bytes to "word". CY flag is ignored
Word   sum by words to "word". CY flag is ignored
Byte (CY)   sum by bytes to "word". CY flag is added to result.
Word (CY)   sum by words to "word". CY flag is added to result.
CRC-CCITT   sum by bytes to "word" using RESULT=PREVIOUS + $(x^{16} + x^{12} + x^5 + 1)$
CRC-XModem sum by bytes to "word" using RESULT=PREVIOUS + $(x^{16} + x^{15} + x^2 + 1)$

Column marked as **Neg.** is a negation of checksum so, that Sum + Neg. = FFFFH.
Column marked as **Suppl.** is complement of checksum so, that Sum + Suppl. = 0 (+ carry).

Dialog checksum contains following items:

From address: This is a start address of block selected for calculating checksums in buffer. Address is defined as Byte address.

To address: This is an end address of block selected for calculating checksums in buffer. Address is defined as Byte address.

Insert checksum: This is special item used for select which kind of checksum will be written into the buffer when, the **Calculate & insert** was executed.

Insert at address: This is special item that specifies an address from the buffer where a result of chosen checksum will be written, when the **Calculate & insert** was executed. Address can not be specified inside the range **<From address>** to **<To address>,** from which will be checksum calculate. Address is defined as Byte address.

Size: This item is used for setting a size of chosen checksum result, which will be written into the buffer. A size of checksum result may be 8 (byte) or 16 (word) bits long. If word size was selected, whole checksum value will be written into the buffer. In other case only low byte of checksum value will be written into the buffer.
Note: *If word size was selected, a low byte of checksum value will be written on address specified in box Insert address and a high byte will be written on address incremented by one.*

Calculate: Click on the button Calculate starts calculating checksums for selected block in buffer. No writes into the buffer are executed.

Calculate & insert: Click on the button **Calculate & insert** starts calculating checksums for selected block in the buffer and writes the chosen checksum into the buffer on address specified by **Insert address**.

Checksum displayed in main window

Checksum value displayed in main program window in table "Addresses" shows sum of current data in main buffer.
- The checksum is calculated by summing the contents of buffer data from address "Buffer Start" to address "Buffer End". "Buffer Start" and "Buffer End" addresses are displayed in table "Addresses" in the main program window.
- The checksum value is displayed in 32-bit hexadecimal number format.
- Any carry bits exceeding 32-bits are neglected.
- Buffer data are summed byte-by-byte irrespective of current buffer view mode (x8/x16/x1) organization.

Device

Menu **Device** includes functions for a work with selected programmable devices - device select, read data from device, device blank check, device program, device verify and device erase.

Device / Select from default devices

This window allows selecting the desired type of the device from list of default devices. This one is a cyclic buffer in which are stored recently selected devices including their device options. This list is saved to disk by command **File / Exit and save**.

If you wish display additional information about the current device, use an **<Ctrl+F1>** key. This command provides a size of device, organization, programming algorithm and a list of programmers (including auxiliary modules) that supported this device. You can find here package information and other general information about current device too.

Use a **<Del>** key for delete of current device from list of default devices. There isn't possible to empty this list, if you repeat this access. The last device stays in buffer and the **<Del>** key isn't accepted.

Device / Select device ...

This window allows selecting the desired type of the device from all devices supported by current programmer. It is possible to choose device by **name**, by **type** or by **manufacturer**.

Selected device is automatically saved to buffer of default devices. This buffer is accessible with **Device / Select from default devices** command.

In the **Search mask** field you can enter mask for filtering of whole device list by device name, manufacturer and/or programming adapter names. The space as delimiter of filter items (fragments) has "OR" function. If you want to enter exact filter string including spaces, use quotation mark character ".

Example:
We need to see the devices that need no adapter, and we know that such devices have following note string in **Adapter** column of device list: *Note: in ZIF socket of programmer*. The suitable filter to show only wished devices is "in ZIF" (including quotation marks). The filter strings are not case sensitive, i.e. for example "ZIF" is the same as "zif".

If you wish display additional information about the current device, use button **Device info** or an **<Ctrl+F1>** key. This command provides a size of device, organization, programming algorithm and a list of programmers (including auxiliary modules) that supported this device. You can find here package information and other general information about current device too.

The currently displayed device list can be saved to text file by pressing button **Save currently displayed list to file**.

Select device ... / All

This window allows selecting the desired type of the device from all devices supported by current programmer. Supported devices are displayed in a list box.

Device can be select by double click on a line from list with desired manufacturer name and device number or by entering manufacturer name and/or device number in a search box (use a key **<Space>** as a separation character) and press **<Enter>** or click **OK** button.

Press a key **<Esc>** or click **Cancel** button at any time to cancel device selection without affecting the currently selected device.

Selected device is automatically saved to buffer of default devices. This buffer is accessible with **Device / Select from default devices** command.

If you wish display additional information about the current device, use button **Device info** or an **<Ctrl+F1>** key. This command provides a size of device, organization, programming algorithm and a list of programmers (including auxiliary modules), which supported this device. You can find here package information and other general information about current device too.

Select device ... / Only selected type

This window allows selecting the desired type of the device. At the first - you must select a device type (e.g. EPROM) and device subtype (e.g. 64Kx8 (27512)), using mouse or cursor keys. It will cause a list of manufacturers and devices will be displayed.

Device can be select by double click on a line from list with desired manufacturer name and device number or by entering manufacturer name and/or device number in a search box (use a key **<Space>** as a separation character) and press **<Enter>** or click **OK** button.

Press a key **<Esc>** or click **Cancel** button at any time to cancel device selection without affecting the currently selected device.

Selected device is automatically saved to buffer of default devices. This buffer is accessible with **Device / Select from default devices** command.

If you wish display additional information about the current device, use button **Device info** or an **<Ctrl+F1>** key. This command provides a size of device, organization, programming algorithm and a list of programmers (including auxiliary modules) that supported this device. You can find here package information and other general information about current device too.

Select device ... / Only selected manufacturer

This window allows selecting the desired device type by manufacturer. First select a required manufacturer in Manufacturer box using mouse or cursor keys. It will cause a list of selected manufacturer devices will be displayed.

Device can be select by double click on a line from list with desired manufacturer name and device number or by entering device number in a search box (use a key **<Space>** as a separation character) and press **<Enter>** or click **OK** button.

Press a key **<Esc>** or click **Cancel** button at any time to cancel device selection without affecting the currently selected device.

Selected device is automatically saved to buffer of default devices. This buffer is accessible with **Device / Select from default devices** command.

If you wish display additional information about the current device, use button **Device info** or an **<Ctrl+F1>** key. This command provides a size of device, organization, programming algorithm and a list of programmers (including auxiliary modules) that supported this device. You can find here package information and other general information about current device too.

Device / Select EPROM /Flash by ID

Use this command for autoselect an EPROM or Flash as active device by reading the device ID. The programmer can automatically identify certain devices by the reading the manufacturer and the device-ID that are burnt into the chip. This only applies to EPROM or Flash that supports this feature. If the device does not support a chip ID and manufacturer's ID, a message will be displayed indicating this as an unknown or not supported device.

If more devices with identical chip ID and manufacturer's ID were detected, the list of these devices will be displayed. A corresponding device can be chosen from this list by selecting its number (or manufacturer name) from list and press **<Enter>** (or click **OK** button). Press a key **<Esc>** or click **Cancel** button at any time to cancel device selection without affecting the currently selected device.

Warning: *The control program only support this time EPROM's and Flash with 28 and 32 pins. Any of programmers determines pins number automatically. For other programmers you must enter this number manually.*

The programmer applies a high voltage to the appropriate pins on the socket. This is necessary to enable the system to read the device ID. Do not insert into the socket a device that is not an EPROM or Flash. It may be damaged when the programmer applies the high voltage.

We don't recommend apply this command to 2764 and 27128 EPROM types, because most of them ID not supports.

Device / Device options

All settings of this menu are used for programming process, serialization and associated file control.

Device / Device options / Operation options

All settings of this command are used for programming process control. This is a flexible environment, which content items associated with current device and programmer type. Items, which are valid for the current device but aren't supported by current programmer, are disabled. These settings are saving to disk along with associated device by **File / Exit and save** command.

The commonly used term are also explained in the user's manual to programmer. The special terms used here are exactly the terms used by manufacturer of respective chip. Please read the documentation to the chip you want to program for explanation of all used terms.

List of commonly used items:

group **Addresses**:

device start address   (default 0)
device end address   (default device size-1)
buffer start address   (default 0)
Split   (default none)
This option allows to set special mode of buffer when programming or reading device. Using split options is particularly useful when using 8-bit data memory devices in 16-bit or 32-bit applications.

Following table describes buffer to device and device to buffer data transfer

Split type	Device	Buffer Address assignment
None	Device[ADDR]	Buffer[ADDR]
Even	Device[ADDR]	Buffer[2*ADDR]
Odd	Device[ADDR]	Buffer[1+(2*ADDR)]
1./4	Device[ADDR]	Buffer[4*ADDR]
2./4	Device[ADDR]	Buffer[1+(4*ADDR)]
3./4	Device[ADDR]	Buffer[2+(4*ADDR)]
4./4	Device[ADDR]	Buffer[3+(4*ADDR)]

Real addressing will be following: (all addresses are hexadecimal)

Split type	Device addresses	Buffer addresses
None	00 01 02 03 04 05	00 01 02 03 04 05
Even	00 01 02 03 04 05	00 02 04 06 08 0A
Odd	00 01 02 03 04 05	01 03 05 07 09 0B
1./4	00 01 02 03 04 05	00 04 08 0C 10 14
2./4	00 01 02 03 04 05	01 05 09 0D 11 15
3./4	00 01 02 03 04 05	02 06 0A 0E 12 16
4./4	00 01 02 03 04 05	03 07 0B 0F 13 17

Terms explanation:
Access to device address ADDR is written as Device[ADDR].
Access to buffer address ADDR is written as Buffer[ADDR].
ADDR value can be from zero to device size (in bytes).
All addresses are byte oriented addresses.

group **Insertion test:**

insertion test   (default ENABLE)
If enabled, the programmer checks all pins of the programmed chip, if have proper connection to the ZIF socket (continuity test). The programmer is able to identify the wrong contact, misinserted chip and also (partially) backinserted chip.
check ID bytes   (default ENABLE)
If enabled, the programmer checks the electronic ID of the programmed chip.
Note 1: *Some old chips don't carry electronic ID.*
Note 2: *In some special cases, several microcontrollers don't provide ID, if copy protection feature in the chip is set, even if device ID check setting in control program is set to "Enable".*

group **Command execution:**

blank check before programming	(default DISABLE)
erase before programming	(default DISABLE)
verify after reading	(default ENABLE)
verify	(ONCE, TWICE)
verify options	(nominal VCC +/-5%
	nominal VCC +/-10%
	VCCmin - VCCmax)

group **ISP Target Supply Parameters**

Enable target system power supply - enables supplying of target system from programmer. Supply voltage for target system is switched on before action with programmed device and is switched off after action finished. If Keep ISP signals at defined level after operation is enabled, then programmer will switch off supply voltage after pull-up/pull-down resistors are deactivated.

Voltage - supply voltage for target system.
Note: *The voltage value given to target system depends also on current flowing to target system. To reach exact voltage supply for target system, the proper Voltage and Max. current values has to be defined. The Max. current value specified has to be as exact as possible equal to real current consumption of target system.*

Max. current - maximum current consumption of powered target system.

Voltage rise time - determines skew rate of rising edge of target supply voltage (switch on supply voltage).

Target supply settle time - determines time, after which must be supply voltage in target system stabilized at set value and target system is ready to any action with programmed device.

Voltage fall time - determines skew rate of falling edge of target supply voltage (switch off supply voltage).

Power down time - determines time after switch off target system power supply within target system keeps residual supply voltage (e.g. from charged capacitor). After this time elapsed target system has to be without supply voltage and can be safely disconnected from programmer.

group **Target System Parameters**

Oscillator frequency (in Hz) - oscillator's frequency of device (in target system). Control program sets programming speed by its, therefore is necessary set correct value.

Supply voltage (in mV) - supply voltage in target system. Control program checks or sets (it depends on programmer type) entered supply voltage in target system before every action on device.

Disable test supply voltage - disables measure and checking supply voltage of programmed device, set in Supply voltage edit box, before action with device.

Delay after reset active - this parameter determine delay after Reset signal active to start action with device. This delay depends on values of used devices in reset circuit of device and can be chosen from these values: 10ms, 50ms, 100ms, 500ms or 1s.

I**nactive level of ISP signals** - this parameter determine level of ISP signals after finishing access to target device. Signals of ISP connector can be set to Pull-up (signals are tied through 22k resistors to supply voltage) or Pull-down (signals are tied through 22k resistors to ground).

Keep ISP signals at defined level after operation - enables keeping set level of ISP signals after access to target device finished. Control program indicates activated pull-up/pull-down

resistors by displaying window with warning. After user close this window control program will deactivate resistors.

Device / Device options / Serialization

Serialization is special mode of program. When a serialization mode is activated, a specified value is automatically inserted on predefined address into buffer before programming each device. When more devices are programmed one by one, the serial number value is changed for each device automatically and inserted into buffer before programming device, so each device has unique serial number.

There are two types of serialization:

- Incremental mode
- From file mode
- Custom generator mode

If a new device is selected, the serialization function is set to a default state i.e. disabled.
Actual serialization settings for actually selected device are saving to disk along with associated device by **File / Exit and save** command.
When incremental mode is active following actual settings are saved to configuration file: address, size, serial value, incremental step and settings of modes ASCII / BIN, DEC / HEX, LS byte / MS Byte first.

When from-file mode is active following actual settings are saved to configuration file: name of input serialization file and actual label, which indicates the line with actual serial number in input file.

When program is in multiprogramming mode (multiple socket programmer is actually selected) the special section - **Action on not programmed serial values due to error** - is displayed in dialog **Serialization**. In this section two choices are available:

- Ignore not programmed serial values
- Add not programmed serial values to file

Ignore not programmed serial values means the not programmed serial values are ignored and no action is done with them.

Add not programmed serial values to file means the not programmed serial values are added to file. The file of not programmed serial values has the same text format as serialization file for "From-file" serialization mode. So there is possible to program the serial values later on by "From-file" serialization mode.

If device programming is stopped by user, program will not change the serial values ready for next batch of devices. The same situation is if device program is incomplete, e.g. for device insertion test error.

Ignoring or writing not programmed serial values is only used when at least one device from current batch of devices in multiple socket module programmer is completely programmed and verified without errors.

Serialization can work with control program's main buffer or extended buffers available for some types of devices, for example Microchip PIC16Fxxx devices with Data EEPROM

Memory. The selection which buffer has to used by serialization routine is available in dialog Serialization. The extended buffer selection is ignored for From-file serialization in playlist file mode. For more details about this limitation, see the **From file mode** serialization mode description please.

Device / Device options / Serialization / Incremental mode

The Incremental mode enables to assign individual serial numbers to each programmed device. A starting number entered by user will be incremented by specified step for each device program operation and loaded in selected format to specified buffer address prior to programming of each device.

There are following options, that user can modify for incremental mode:

S / N size
S / N size option defines the number of bytes of serial value which will be written to buffer. For Bin (binary) serialization modes values 1-4 are valid for S / N size and for ASCII serialization modes values 1-8 are valid for S / N size.

Address
Address option specifies the buffer address, where serial value has to be written. Note that address range must be inside the device start and device end addresses. Address must be correctly specified so the last (highest or lowest) byte of serial value must be inside device start and device end address range.

Start value
Start value option specifies the initial value, from which serialization will start. Generally, the max. value for serialization is $1FFFFFFF in 32 bit long word.
When the actual serial value exceeds maximum value, three most significant bits of serial number are set to zero. After this action the number is always inside 0..$1FFFFFFF interval (this is basic style of overflow handling).

Step
Step options specify the increment step of serial value incrementation.

S / N mode
S / N mode option defines the form in which serial value has to be written to buffer. Two options are available:

ASCII - means the serial number is written to buffer as ASCII string. For example number $0528CD is in ASCII mode written to buffer as 30h 35h 32h 38h 43h 44h ('0' '5' '2' '8' 'C' 'D'), i.e. six bytes.
Bin - means the serial number is written directly to buffer. If the serial number has more than one byte length, it can be written in one of two possible byte orders. The byte order can be changed in „Save to buffer" item.

Style
Style option defines serial number base. There are two options:
Decimal numbers are entered and displayed using the characters '0' through '9'.
Hexadecimal numbers also use characters 'A' through 'F'.
The special case is Binary Dec, which means BCD number style. BCD means the decimal number is stored in hexadecimal number, i.e. each nibble must have value from 0 to 9. Values A to F are not allowed as nibbles of BCD numbers.

Select the base in „Style" options before entering numbers of serial start value and step.

Save to buffer
Save to buffer option specifies the serial value byte order to write to buffer. This option is used for Bin S / N mode (for ASCII mode it has no effect).
Two options are available:
LSByte first (used by Intel processors) will place the Least Significant Byte of serial number to the lowest address in buffer.
MSByte first (used by Motorola processors) will place the Most Significant Byte first to the lowest address in buffer.

Split serial number at every N byte(s)
The option allows dividing serial number into individual bytes and placing the bytes at each Nth address of buffer. This feature is particularly useful for example for Microchip PIC devices when the device serial number can be the part of program memory as group of RETLW instructions. The example of using serial number split is listed in section Examples bellow as example number 2.

Example:
Example 1:
Write serial numbers to AT29C040 devices at address 7FFFAH, size of serial number is 4 bytes, start value is 16000000H, incremental step is 1, the serial number form is binary and least significant byte is placed at the lower address of serial number in device.

To make above described serialization following settings have to be set in Serialization dialog:

Mode: Incremental mode
S/N size: 4 bytes
S/N mode:: Bin
Style: Hex
Save to buffer: LS Byte first
Address: 7FFFCH
Start value: 16000000H
Step: 1

Following values will be written to device:
The 1st device
Address   Data
007FFF0   xx xx xx xx xx xx xx xx xx xx xx xx 00 00 00 16
The 2nd device
Address   Data
007FFF0   xx xx xx xx xx xx xx xx xx xx xx xx 01 00 00 16
The 3rd device
Address   Data
007FFF0   xx xx xx xx xx xx xx xx xx xx xx xx 02 00 00 16
etc.
"xx" mean user data programmed to device
Serial numbers are written to device from address 7FFFCH to address 7FFFFH because serial number size is 4 bytes.

Example 2:
Following example shows usage of SQTP serialization mode when serial number is split into RETLW instructions for Microchip PIC16F628 devices.

Device PIC16F628 has 14 bit wide instruction word. Instruction RETLW has 14-Bit Opcode:

Description		MSB	14-Bit word	LSB
RETLW	Return with literal in W	11	01xx kkkk	kkkk

where xx can be replaced by 00 and k are data bits, i.e. serial number byte

Opcode of RETLW instruction is hexadecimal 34KKH where KK is data Byte (serial number byte)

Let's assume we want to write serial number 1234ABCDH as part of four RETLW instructions to device PIC. The highest Byte of serial number is the most significant Byte. We want to write the serial number to device program memory at address 40H. Serial number split us very useful in this situation. Serialization without serial number split will write the following number to buffer and device:

Address   Data
0000080   CD AB 34 12 xx xx xx xx xx xx xx xx xx xx xx xx

Note: *address 80H is because buffer has byte organization and PIC has word organization so it has equivalent program memory address 40H. When buffer has word organization x16, the address will be 40H and number 1234ABCDH will be placed to buffer as following:*

Address   Data
0000040   ABCD 1234 xxxx xxxx xxxx xxxx xxxx xxxx

We want to use RETLW instruction so buffer has to be:

Address   Data
0000040   34CD 34AB 3434 3412 xxxx xxxx xxxx xxxx

We can do this by following steps:

A) write four RETLW instructions at address 40H to main buffer (this can be done by hand editing buffer or by loading file with proper content). The bottom 8 bits of each RETLW instruction are not important now, because serialization will write correct serial number bytes at bottom 8 bits of each RETLW instruction.

The buffer content before starting device program will look for example as following:

Address   Data
0000040   3400 3400 3400 3400 xxxx xxxx xxxx xxxx

8 bits of each RETLW instructions are zeros, they can have any value.
B) Set the serialization options as following:
S/N size: 4 Bytes
Address: 40H
Start value: 1234ABCDH

Step: 1
S/N mode: BIN
Style: HEX
Save to buffer: LS Byte first
Check the option "Split serial number at every N byte(s)" and split value N set to 2.
(It means split of serial number to buffer at every second Byte)

The correct serial number is set tightly before device programming operation starts.
The buffer content of serial number when programming the first device is:

Address   Data
0000040   34CD 34AB 3434 3412 xxxx xxxx xxxx xxxx

That's it.

Example 3:
Following example uses the same serialization options as Example number 2, instead the
serial number split is set to 3 and 4.

When "Split serial number at every 3 byte(s)" is set, the buffer content will look as:

Byte buffer organization:
Address   Data
0000080   CD xx xx AB xx xx 34 xx xx 12 xx xx xx xx xx xx

Word16 buffer organization:
Address   Data
0000040   xxCD ABxx xxxx xx34 12xx xxxx xxxx xxxx

When "Split serial number at every 4 byte(s)" is set, the buffer content will look as:

Byte buffer organization:
Address   Data
0000080   CD xx xx xx AB xx xx xx 34 xx xx xx 12

Word16 buffer organization:
Address   Data
0000040   xxCD xxxx xxAB xxxx xx34 xxxx xx12 xxxx

Advice: *When you are not sure about effects of serialization options, there is possible to test
the real serial number, which will be written to buffer. The test can be made by following
steps:*
  1. *select wished serialization options in dialog Serialization and confirm these by OK button*
  2. *in dialog Device operation options set Insertion test and Device ID check (if available) to
     Disabled*
  3. *check there is no device inserted to programmer's ZIF socket*
  4. *run Device Program operation (for some types of devices it is necessary to select
     programming options before programming will start)*
  5. *after completing programming operation (mostly with some errors because device is not
     present) look at the main buffer (View/Edit buffer) at address where serial number should
     be placed*

Note: *Address for Serialization is always assigned to actual device organization and buffer organization that control program is using for current device. If the buffer organization is byte org. (x8), the Serialization Address will be byte address. If the buffer organization is wider than byte, e.g. 16 bit words (x16), the Serialization Address will be word address.*

Device / Device options / Serialization / From file mode

Using the From-file method, serial values are read from the user specified input file(s) and written serialization data to buffer on specified addresses.

There are two basic kinds of **From-file serialization** depending on format of serialization file used.

1. "*Classic" From-file mode* - the serialization file has serial values directly included. Serialization data are then read directly from serialization file to buffer on address specified in the file. Classic From-file mode is indicated in main window and info window of Pg4uw control program on panel "Serialization" as "**From-file**" serialization. Description of "classic" From-file serialization file is listed in "**Classic From-file serialization file format**" chapter.

2. *From-file mode* from "playlist" file - the serialization file has not serial values directly included. The file contains name list of external files that contain serialization data. Serialization data are then read from these external data files, each file means one serialization step (one device programmed). Playlist From-file mode is indicated in main window and info window of Pg4uw control program on panel "Serialization" as "**From-file-pl**" serialization. Description of "playlist" serialization file is listed in "**Playlist   From-file serialization file format**" chapter.

There are two user options: **File name** and **Start label**.

File name
File name option specifies the file name from which serial addresses and values will be read. The input file for From file serialization must have special format, which is described in From file serialization file format below.

Start label
Start label defines the start label in input file. The reading of serial values from file starts from defined start label.

Size of serialization file is limited by free disk space. Recommended maximal number of serial records (items) in one serialization file is 10000 records. More records may cause slower operation when reading serial number before each device programming cycle.

CLASSIC FROM FILE SERIALIZATION FILE FORMAT
Classic From-file serialization input file has text format. The file includes addresses and arrays of bytes defining buffer addresses and data to write to buffer. Input file has text type format, which structure is:

```
[label1]   addr byte0 byte1 .. byten
...
[labeln]   addr byte0 byte1 .. bytem , addr byte0 byte1 ... bytek
           _____/   _____/
                     |                        |
                 basic part              optional part
```

; Comment

meaning is:

basic part
Basic part defines buffer address and array of bytes to write to buffer. Basic part must be always defined after label in line.

optional part
Optional part defines the second array of bytes and buffer address to write to buffer. One optional part can be defined after basic part of data.

label*1*, label*n* - labels
Labels are identifiers for each line of input file. They are used for addressing each line of file. The labels should be unique. Addressing lines of file means, the required start label entered by user defines line in input file from which serial values reading starts.

addr -
Addr defines buffer address to write data following the address.

byte*0*..byte*n*, byte*0*..byte*m*, byte*0*..byte*k* -
Bytes arrays byte*0*..byte*n*, byte*0*..byte*m* and byte*0*..byte*k* are defining data, which are assigned to write to buffer. Maximum count of bytes in one data field following the address is 64 bytes. Data bytes are written to buffer from address addr to addr+n.
The process of writing particular bytes to buffer is:
  byte*0* to addr
  byte*1* to addr + *1*
  byte*2* to addr + *2*
  ....
  byte*n* to addr + *n*

Optional part is delimited from the first data part by character " , " (comma) and its structure is the same as in the first data part, i.e. address and following array of data bytes.

Characters with special use:

[ ] - labels must be defined inside square brackets

',' – character which delimiters basic part and optional part of data

';' - the semicolon character means the beginning of a comment. All characters from „;„ to the end of line are ignored. Comment can be on individual line or in the end of definition line.
Note:
Label names can contain all characters except '[' and ']'. The label names are analysed as non case sensitive, i.e. character 'a' is same as 'A', 'b' is same as 'B' etc..
All address and byte number values in input file are hexadecimal.
Allowed address value size is from 1 to 4 bytes.
Allowed size of data arrays in one line is in range from 1 to 64 bytes. When there are two data arrays in one line, the sum of their size in bytes can be maximally 80 bytes.

Be careful to set correct addresses. Address must be defined inside device start and device end address range. In case of address out of range, warning window appears and serialization is set to disabled (None).

Address for Serialization is always assigned to actual device organization and buffer organization that control program is using for current device. If the buffer organization is byte org. (x8), the Serialization Address will be byte address. If the buffer organization is wider than byte, e.g. 16 bit words (x16), the Serialization Address will be word address.

Example:

[nav1]   A7890 78 89 56 02 AB CD ; comment1
[nav2]   A7890 02 02 04 06 08 0A
[nav3]   A7890 08 09 0A 0B A0 C0 ; comment2
[nav4]   A7890 68 87 50 02 0B 8D
[nav5]   A7890 A8 88 59 02 AB 7D

;next line contains also second definition
[nav6]   A7890 18 29 36 42 5B 6D , FFFF6 44 11 22 33 99 88 77 66 55 16

; this is last line - end of file

In the example file six serial values with labels „nav1", „nav2", ..."nav6" are defined. Each value is written to buffer on address $A7890. All values have size 6 bytes. The line with „nav6" label has also second value definition, which is written to buffer on address $FFFF6 and has size 10 bytes, i.e. the last byte of this value will be written to address $FFFFF.

Note: *Address for Serialization is always assigned to actual device organization and buffer organization that control program is using for current device. If the buffer organization is byte org. (x8), the Serialization Address will be byte address. If the buffer organization is wider than byte, e.g. 16 bit words (x16), the Serialization Address will be word address.*

PLAYLIST FROM FILE SERIALIZATION FILE FORMAT

From-file serialization playlist file includes list of filenames which contain serialization data. The file format is similar to classic serialization file format. Following file format differences are for playlist files:

1. the playlist file must have special header at the first no empty line of file. The header is text line in format

   FILETYPE=PG4UW SERIALIZATION PLAYLIST FILE

2. each serial data batch is represented by separate line in format

   [label x] datafilename

labelx - represents label
Labels are identifiers for each no-empty line of input file. They are used for addressing each line of file. The labels should be unique within the file. Addressing lines of file means, that the required start label entered by user defines line in input file from which serial values reading starts.

datafilename - defines name of data file, which contains serialization data. When serialization requires new serial value, the data file will be loaded by standard Pg4uw "Load file"

procedure to Pg4uw buffer. File format can be binary or Hex file (Intel Hex etc.). The auto-recognition system recognizes proper file format and forces load of file in the right file format. Data filename is relative to parent (playlist) serialization file.

Example of playlist serialization file:

;---- following file header is required ----------------
FILETYPE=PG4UW SERIALIZATION PLAYLIST FILE

;----- references to serialization data files
[nav1] file1.dat
[nav2] file2.dat
[nav3] file3.dat
...

[label n] filex.dat
;-------- end of file -----------------------

For more detailed and fully functional example of serialization type From-file playlist, look the example files placed in the Pg4uw installation directory in Examples\ subdirectory as following:
<Pg4uw_inst_dir>\Examples\Serialization\fromfile_playlist_example\
The typical path can look like this:
C:\Program
Files\Dataman_sw\Programmer\Examples\Serialization\fromfile_playlist_example\

You can test the serialization by following steps:
1. start Pg4uw
2. you need to have our programmer connected and correctly found in Pg4uw
3. select wished device, the best are devices with erasable memory, (not OTP memory)
4. select dialog from menu Device | Device Options | Serialization
5. Set the From-file mode and in the panel From-file mode options select our example serialization file fromfile_playlist.ser
6. click the OK button to accept the new serialization settings
8. run "Program" device operation

You can see at the serialization indicating labels in the main window of Pg4uw and also in info progress window during device programming and repeating of programming.

Device / Device options / Serialization / Custom generator mode
Custom generator serialization mode provide maximum flexible serialization mode, because the user have serialization system fully in his hands.

When Custom generator mode of serialization is selected, serial numbers are generated by user made program "on-the-fly" before each device is programmed in Pg4uw or Pg4uwMC. Custom generator mode serialization allows user to generate unique sequence of serial numbers desired. Serial numbers can be incremented as a linear sequence or completely non-linear sequence. The user made serial number generator program details are described later in the following section **Custom generator program**.

Examples:

There are also example .exe and C/C++ source files available. The files are placed in the Pg4uw installation directory in Examples\ subdirectory as following:
    <Pg4uw_inst_dir>\Examples\Serialization\customgenerator_example
  The typical path can look like this:
    C:\Program
Files\Dataman_sw\Programmer\Examples\Serialization\customgenerator_example

There are following options for **Custom generator serialization** in Pg4uw control software:
In dialog Serialization select in **Mode** panel option Custom generator mode. The following options will be displayed:

Serialization data file
Specifies the path and name for the data file that will contain the current serial number. When device is to be programmed, the Pg4uw software calls user made serial number generator that updates the data file. The recommended extension of data file is .dat.
Because many of our customers use also BP Microsystems programmers, they ask us for possibility to be used the same serialization software. Therefore the Serialization data file is compatible with .dat files of "Complex serialization" system, available in BP Micro software,

Note: *The data file is completely and periodically overwritten during device programming with serialization. Be sure to enter the correct name of wished .dat file. Example: "c:\serial_files\serial.dat"*

Serialization generator
Specifies the path and name for the executable file which will generate serialization data file.

First serial number
This option is required to specify the initial serial number that will be passed to custom generator serialization program. The number is entered and displayed in hexadecimal format.

Last serial number
This option specifies the maximum value of serial number allowed. If the value is non-zero, it will be passed to serialization generator program. The generator is responsible for testing the value of last serial number and generate serial .dat file with appropriate error information in the serialization .dat file in case of current serial number greater then last serial number. If the value of Last serial number is zero, the value will not be passed to generator program.

Custom generator program
Custom generator program or serialization generator is program that will generate the unique sequence of serial numbers and write the serial data to serialization .dat file. This program is made by user. The path and name of the serialization program must be specified in the Serialization options dialog in Custom generator mode options.

The program will be called from Pg4uw every time the new serial data have to be generated. This is usually made before each device programming operation. Pg4uw control program passes command line parameters to serialization program and serialization program generates serialization .dat file which is read by Pg4uw control program. Following command line parameters are used:

-N<serial number>   Specifies current serial number.
-E<serial number>   Specifies ending (or last) serial number. The parameter is only passed when value of Last serial number specified in dialog Serialization in Pg4uw software is no

zero. The serialization program should return error record T06 in the serialization .dat file, if the current serial number is greater than ending serial number. For details look at section Serialization .dat file format.

Serialization .dat file format
Serialization .dat file generated by serialization generator must meet following text format. Serialization .dat file consists of records and serial data section.

Record is line which begin with one of Txx prefixes as described bellow. Value of "xx" represents the record type code. Records are used to inform Pg4uw software about serialization status (current and last serial numbers, serialization data and data format, errors, etc.). Required records are records T01, T02, T03 and T04. Other records are optional.

T01:<serial number>	Contains current serial number value passed to generator by command line parameter -N<serial number>.
T02:<serial number>	Contains ending (or last) serial number value passed to generator by command line parameter -E<serial number>.
T03:<data format code>	Specifies the serialization data format. Following formats are supported now: T03:50 or T03:55 ASCII Space data format T03:99 - Intel Hex data format
T04:	- indicates the serialization data will follow from next line to the end of file. Serialization data are stored in one of standard ASCII data file formats, for example Intel Hex, ASCII Space and so on. The format used for data must be specified by record T03.

Example: Typical serialization data file:

T01:000005
T02:001006
T03:99
T04:
:0300000000096B89
:03000300000005F5
:02000C005A0197
:01003F004F71
:00000001FF

The file consists of following information:
line T01 - current serial number 000005h
line T02 - ending (last) serial number 001006h
line T03 - serialization data format after line T04 is Intel Hex
line T04 - serialization data, which will be loaded to buffer of Pg4uw before programming device,
data are represented in Intel Hex format

Optional records are:

T05:<message>	Warning or error message. This record causes the serialization is stopped and warning or error message is displayed in Pg4uw software.
T06:	Current serial number greater than limit

This record causes the serialization is stopped and warning or error message is displayed in Pg4uw software. The reason of turning serialization off is the current serial number is greater then allowed maximum ending serial number. This record can be used when -E command line parameter is specified, it means no zero Last serial value in dialog Serialization is specified.

T11:<message>   Less important warning or message. The serialization will not be interrupted.

Device / Device options / Statistics

Statistics gives the information about actual count of device operations, which were proceeded on selected type device. If one device is corresponding to one device operation, e.g. programming, the number of device operations will be equal to number of programmed devices.

The next function of statistics is **Count down**. Count down allows checking the number of device operations, and then number of devices, on which device operations have to be done. After each successful device operation the value of count down counter is decremented. Count down has user defined start number of devices to do. When count down value reach zero, it means, specified number of devices is complete and user message about complete count down will be displayed.

Statistics dialog contains following options:

Check boxes **Program**, **Verify**, **Blank**, **Erase** and **Read** define operations, after which statistics values increment.

Check box **Count down** sets Count down activity (enable or disable). Edit box following the Count down check box defines initial number of count down counter, from which count down starts.

Statistics dialog can be also opened by pressing right mouse button on **Statistics** panel and clicking displayed item **Statistics**.

Actual statistics values are displaying in main window of control program in **Statistics** panel.

Statistics panel contains three statistics values – **Success**, **Failure**, **Total** and two **Count down** information values **Count down** and **Remains**.

Meaning of the values is:
Success   number of operations which where successfully completed
Failure   number of operations which where not successfully completed
Total   number of all operations
Count down   informs about Count down activity (Enabled or Disabled)
Remains   informs about remaining number of device operations to do

Successful operation means any device operation of these, which is completed without errors:

- program
- verify
- blank check

- erase
- read

If device operation is finished with error(s) it is not successful operation.

When new device type is selected, all statistics values are set to zero and **Count down** is set to **Disabled**.
Reset button in **Statistics** panel reset statistics values.
Reload Count down button in **Statistics** panel reloads initial value to **Count down**.

Device / Device options / Associated file

This command is used for setting associated file with current device. This is a file, which can be automatic loaded to buffer after device is selected from default devices select list or by start control program.

You can edit the associated file name in file name box, put a full pathname. The control program checks the present of this file on the disk. Also is possible enabling or disabling automatic load of this file.

You can save both settings i.e. associated file and enabling of automatic load of this file to disk by command **File / Exit and save**.

Device / Device options / Special options

The special terms used here are exactly the terms used by manufacturer of respective chip. Please read the documentation to the chip you want to program for explanation of all used terms.
If the name of this menu item is starting by "View/Edit ...", then the Read device command will read the content of the chip configuration and it can be viewed and edited by this menu command.

Device / Blank check

This command allows to blank check of all devices or its part if possible. The control program reports a result of this action by a write of a warning message to INFO window.

The menu command **Device / Device options / Operation options** allows to set another working area as the standard.

Device / Read

This command allows to read all device or its part into the buffer. The read procedure can also read the contend of the chip configuration (if it exists and is readable). The special device configuration areas can be viewed or edited in dialogs available by menu **View / Edit buffer** and menu **Device / Device options / Special options** (Alt+S).

The control program reports a finish of Read action by writing a message to INFO window.

The menu command **Device / Device options / Operation options** allows to set another working area as the standard. Setting an option Verify data after reading in this menu command means a higher reliability for device reading.

Device / Verify

This command compares the programmed data of the all device or its part with data in buffer. The control program reports a result of this action by a write of an error message to INFO window.

The menu command **Device / Device options / Operation options** allows to set another working area as the standard.

By the setting in the menu **Options / Display errors** the command lets to write the found errors on the display or write the found errors to VERIFY.ERR file. In the Display errors mode to the screen can display the program max. 45 the first found differences, which are located by the address where they were caused.

Device / Program

This command allows to programming of the all device or its part by the data of the buffer. The control program reports a result of this action by a write of an error message to INFO window.

The menu command **Device / Device options / Operation options** allows to set another working area as the standard, and set other operation options for programming process control.

Device / Erase

This command allows erasing the whole programmable device. The program reports the end without error or end with the error by writes the warning report on the display.

The Blank check procedure is applied after Chip erase command for such chips, where doesn't exist other way how to check, the chip is really erased.

Device / Test

This command executes a test with device selected from list of supported devices (e.g. static RAM) on programmers, which support this test.

Device / IC test

This command activates a test section for ICs separated by type to any libraries (on distribution CD). First select an appropriate library, wished device and then a mode for test vectors run (LOOP, SINGLE STEP). Control sequence and test results are displayed to LOG WINDOW. In case of need is possible to define the test vectors directly by user. Detailed description syntax and methods of creation testing vectors is described in example_e.lib file, which is in programs installation folder. Note. Because the rising/falling edges of programmers are tuned for programming of chips, it may happen the test of some chips fails, although the chips aren't defective (counters for example).

Device / JAM/VME/...Player

Jam STAPL was created by Altera® engineers and is supported by a consortium of programmable logic device (PLD) manufacturers, programming equipment makers, and test equipment manufacturers.

The Jam™ Standard Test and Programming Language (STAPL), JEDEC standard JESD-71, is a standard file format for ISP (In-System Programming) purposes. Jam STAPL is a freely licensable open standard. It supports programming or configuration of programmable devices and testing of electronic systems, using the IEEE 1149.1 Joint Test Action Group (JTAG) interface. Device can be programmed or verified, but Jam STAPL does not generally allow other functions such as reading a device.

The Jam STAPL programming solution consists of two components: Jam Composer and Jam Player.
The Jam Composer is a program, generally written by a programmable logic vendor, that generates a Jam file (.jam) containing the user data and programming algorithm required to program a design into a device.
The Jam Player is a program that reads the Jam file and applies vectors for programming and testing of devices in a JTAG chain.
The devices can be programmed in ZIF socket of the programmer or in target system through ISP connector. It is indicated by [PLCC44](Jam) or (ISP-Jam) suffix after name of selected device in control program. Multiple devices are possible to program and test via JTAG chain: JTAG chain (ISP-Jam)

More information on the website: http://www.altera.com
In-System Programmability Guidelines
 http://www.altera.com/literature/an/an100.pdf
Using Jam STAPL for ISP & ICR via an Embedded Processor
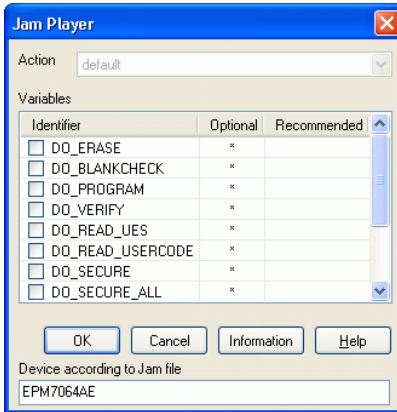 http://www.altera.com/literature/an/an122.pdf

Software tools:
Altera: MAX+plus II, Quartus II, SVF2Jam utility (converts a serial vector file to a Jam file), LAT2Jam utility (converts an ispLSI3256A JEDEC file to a Jam file);
Xilinx: Xilinx ISE Webpack or Foundation software (generates STAPL file or SVF file for use by utility SVF2Jam);

JAM player dialog

Jam Player version 1 (see Action and Variables controls)
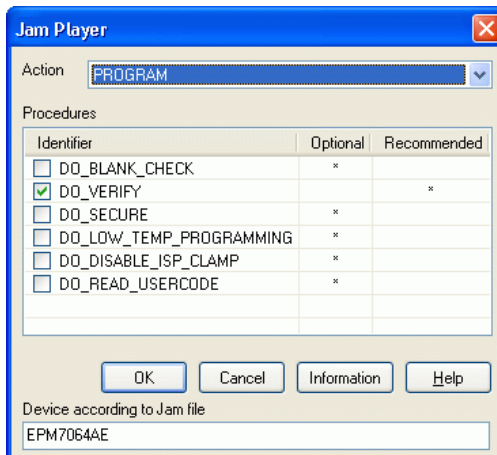
Jam Player version 2 (see Action and Procedures controls)

Action
Select desired action for executing.

Jam file of version 2 consists of actions. Action consists of calling of procedures which are executed.

Jam file of version 1 does not know statements 'action' and 'procedure', therefore choice Action is not accessible. Program flow starts to run instructions according to boolean variables with prefix DO_something. If you need some new boolean variables with prefix DO_something then contact us.

Procedures

Program flow executes statements from each procedure. Procedures may be optional and recommended. Recommended procedures are marked implicitly. You can enable or disable procedures according to your needs. Jam Player executes only marked procedures. Other procedures are ignored. Number of procedures is different, it depends on Jam file.

Variables
Jam file of version 1 does not know statements 'action' and 'procedure'. Program flow starts to run instructions according to boolean variables with prefix DO_something. Jam Player executes all marked DO_something cases in algorithm. Number of variables (procedures) is constant, it does not depend on Jam file. If you need some new boolean variables with prefix DO_something then contact us.

OK
Accept selected action with appropriate procedures which are marked.

Information
Displays informations about Jam file. You can preview NOTEs and source file in dialog.

Device according to Jam file
file is made for a specific device. Device name is found in Jam file in part NOTE identifier DEVICE. Device name must be identical with name of the device selected in dialog Select device. When devices are different, software will indicate this situation by warning message during start of the Jam Player.

JAM file information dialog
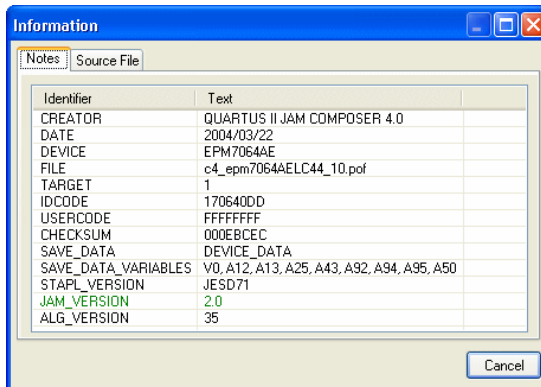
Notes: *statements are used to store information about the Jam file. The information stored in NOTE fields may include any type of documentation or attributes related to the particular Jam program.*

Source file contains a program in Jam language. Jam program consists of a sequence of statements. Jam statement consists of a label, which is optional, an instruction, and arguments, and terminates with a semicolon (;). Arguments may be literal constants, variables, or expressions resulting in the desired data type (i.e., Boolean or integer). Each statement usually occupies one line of the Jam program, but this is not required. Line breaks are not significant to the Jam language syntax, except for terminating comments. An

apostrophe character (') can be used to signify a comment, which is ignored by the interpreter. The language does not specify any limits for line length, statement length, or program size. More informations can be found on the website: http://www.altera.com

Jam file with extension .jbc is Jam STAPL Byte code format which is not visible.

Converting JED file to Jam STAPL file for XILINX devices:

- install Xilinx Integrated Software Environment (ISE) 6.3i software free download: WebPACK_63_fcfull_i.exe + 6_3_02i_pc.exe (315MB or so)
- run Xilinx ISE 6/Accessories/iMPACT
- in dialog "Operation Mod Selection: What do you want to do first?" choose: "Prepare Configuration Files",
- in dialog "Prepare Configuration Files: I want create a:" choose: "Boundary-Scan File",
- in dialog "Prepare Boundary-Scan File: I want create a:" choose: "STAPL File",
- in dialog "Create a New STAPL File" write name of Jam file with extension .stapl,
- in dialog "Add Device" select JED file with extension .jed,
- in the created jtag chain select device e.g.: XC2C32A (left mouse button) and select sequence operation (e. g.: Erase, Blank, Program, Verify; right mouse button),
- in menu select item "Output/Stapl file/Stop writing to Stapl file"
- run Pg4uw, select device e.g.: Xilinx XC2x32A [QFG32](Jam), load Jam file (Files of type: select STAPL File)
- choose "Device operation option Alt+O" press button "Jam configuration". Warning "Select device from menu "Select Devices" and Jam file is probably different! Continue?" choose Yes. (Xilinx sw. does not include line: NOTE "DEVICE" "XC2x32A"; in Jam file). In dialog "Jam player" select action and procedures, finish dialogs, press button "Play Jam" from toolbar and read Log window

The ispVM Virtual Machine

The ispVM Virtual Machine is a Virtual Machine that has been optimized specifically for programming devices which are compatible with the IEEE 1149.1 Standard for Boundary Scan Test. The ispVM EMBEDDED tool combines the power of Lattice's ispVM Virtual MachineTM with the industry-standard Serial Vector Format (SVF) language for Boundary Scan programming and test.

The ispVM System software generates VME files supporting both ispJTAG and non-Lattice JTAG files which are compliant to the IEEE 1149.1 standard and support SVF or IEEE 1532 formats. The VME file is a hex coded file that takes the chain information from the ispVM System window. The devices can be programmed in ZIF socket of the programmer or in target system through ISP connector. It is indicated by [PLCC44](VME) or (ISP-VME) suffix after name of selected device in control program. Multiple devices are possible to program and test via JTAG chain: JTAG chain (ISP-VME).

More information on the website:
http://www.latticesemi.com/products/devtools/software/ispvmembed/index.cfm
In-System Programmability Guidelines
http://www.latticesemi.com/products/technology/isp_usage.cfm

Software tools:
Lattice: ispLEVER, ispVM System ISP Programming Software, PAC-Designer Software, svf2vme utility (converts a serial vector file to a VME file)

Device / Device info

The command provides additional information about the current device - size of device, organization, programming algorithm and a list of programmers (including auxiliary modules) that supported this device. You can find here package information, part number description and full information for ISP implementation. For example: description of ISP connector pins for currently selected chip, recommended target design around in-circuit programmed chip.
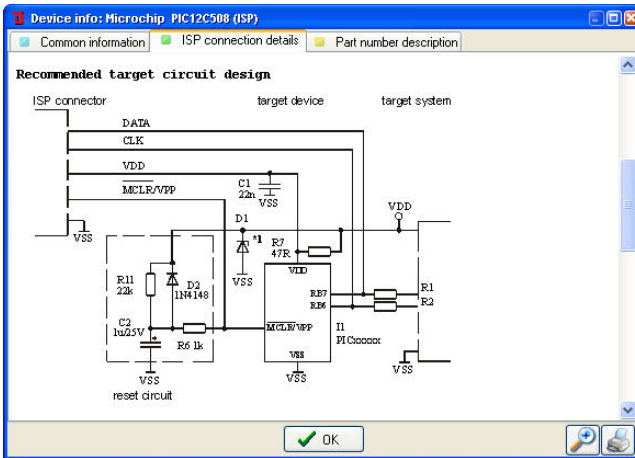
The reserved key **<Ctrl+F1>** will bring out this menu from any menu and any time immediately.

Programmer

Menu Programmer includes commands used for work with programmers.

Programmer / Find programmer

This item selects a new type of programmer and communication parameters. This command contains following items:

Programmer - sets a new type of programmer for find. If a **Search all** is selected, the control program finds all supported programmers.
Establish communication - allows **manual** or **automatic** establishing communication for a new programmer.
Speed - sets speed, if a manual establishing communication is selected, which PC sends data into the programmer. Speed is expressed as a percent from a maximal speed.

The communication speed modification is important for PCs with "slow" LPT ports, which haven't sufficient driving power for a PC<->programmer cable (laptop, notebook, ...). Use this command, if you have any communication problems with connected programmer on the LPT

port of your PC (e.g. control program reports a programmer absence, the communication with the programmer is unreliable, etc.).

If automatic establishing communication is selected, then control program sets a maximal communication speed.

Port - selects a LPT port, which will be scanned for a requested programmer. If All port is selected, the control program scans all LPT ports, which are available on standard addresses.

Address for special port - sets address of LPT port, if a Special port is selected.

Pressing key **<Enter>** or button **OK** initiates scanning for programmer by set parameters. There is same activity as at start the control program. The command clears a list of default devices without the current device, if the new selected programmer supports this one.

This setting is saved to disk by command **Options / Save options**.

Programmer / Refind programmer

This menu command is used to refind (reestablish communication with) currently selected programmer.

To select other type of programmer, programmer communication parameters and to establish communication with newly selected programmer use menu **Programmer / Find programmer**.

Programmer / Handler

In dialog **Handler** a Handler type and Handler communication parameters can be set. Handler is an external device for special control of device operations in control program. When **None** Handler is selected, this means default state of control program, i.e. device operations are controlled directly by user otherwise control program is in special mode, when device operations are controlled automatically with co-operation with Handler.

Dialog **Handler** contains following items:

Selected Handler   select wished Handler type.
Search at port   select a COM port, which will be scanned for a requested Handler.

Pressing key **<Enter>** or button **OK** initiates scanning for Handler by set parameters. If selected Handler type is **None**, no Handler scanning will be processed. Current Handler settings are saved to configuration file by command **Options / Save options** or when control program is closed.
Handler is not available for sale.

Programmer / Module options

This option is used for multiple socket programmers for defining MASTER socket and activity of each socket. **MASTER socket** group box allows user to set socket which is preferentially used for device reading operation. **Enable/Disable socket** checkbox array allows user to set enabling and disabling of each socket individually. Disabled sockets are ignored for any device operation.

Programmer / Automatic YES!

This command is used for setting **Automatic YES!** mode. In this mode you just take off the programmed device, then put new device into ZIF socket and a last operation will be repeated automatically. Program automatically detects an insertion of a new device and runs last executed operation without pressing any key or button. An insertion of device into ZIF is displayed on the screen. Repeated operation executing will be cancelled by pressing key **<ESC>** during waiting for insert/remove a device to/from ZIF.

After an operation with a device is executed, one of the OK or ERROR (status) LEDs on the programmer will lights in dependence on the result of an operation and the BUSY LED will blinking.
If the program detects removal of a device, then status LED will switched off, but the BUSY LED will still blinking to indicate readiness of the program to repeat last operation with new device.
After the program indicates one or more pins of (new) device in the ZIF socket of the programmer, the BUSY LED will goes to light continually. From this the program will wait a requested time for insert the rest pins of new device. If a requested time (Device insertion complete time) overflows and a device is not correctly inserted, the program will lights the ERROR LED to indicate this state. After new device was inserted correctly, the program will switch off all status LEDs, except BUSY, and will start an operation with new device.

This mode may be enabled or disabled by item **Automatic YES!** mode. If a new programmer is selected **Options / Find programmer**, this mode will be disabled.

In **Response time** is interval between insertion of the chip into the ZIF socket and the start of selected device operation. If longer positioning of the chip in the ZIF socket is necessary select elongated response time.

In **Pins with capacitors** bar may be entered a list of a pins interconnected by capacitors (for example: if a converter, which have connected capacitor between VCC and GND, is used), which may makes problems at detecting insertion of a new device.
List of pins of device is in form:
    pinA, pinB, pinC....
Example: 4,6,17

In **Device removal hold off time** is time period between you removed device from the ZIF socket and the time when software starts to check the socket for new device inserted. This interval is in seconds and must be from 1 to 120 (default value is 2 seconds).

In **Device insertion complete time** is possible to set a time within all pins of the device have to be properly inserted after a first pin(s) detected so that the program will not detects incorrectly inserted device. This interval is in seconds and must be from 1 to 120 (default value is 5 seconds).

The **Suspend on error** defines if the Automatic YES! function will be temporary disabled on error to see result of operation or will going on without suspension.

The options are set to defaults after new device is selected by **Device / Select device**

This setting is saved to disk by command **Options / Save options**.

Note: *When using device socket adapters with some passive or active parts, for example capacitors for bypassing supply voltage, the Automatic YES! function may need to set these pins to Pins with capacitors list. This is necessary to make Automatic YES! function working properly. Otherwise Automatic YES! function will "think" the pins are still connected and it will not allow user to insert new device and start new programming.*

Programmer / Selftest

Command executes a selftest of current programmer without diagnostic POD. We strongly recommend execute also **Programmer / Selftest** plus of programmer, because Selftest procedure without diagnostic POD is not able to check whole programmer and to discover (if exist) some special errors.

Programmer / Selftest plus

Command executes a selftest of current programmer using diagnostic POD, which is included in standard delivery of programmer.

For optimal results with programmer we recommend you undertake every 6 months.

We recommend run this test as often as possible, e.g. once per month.

Programmer / Self test ISP connector

Command executes a selftest of ISP connector of current programmer using diagnostic POD for ISP connectors.

Diagnostic POD for ISP connectors is necessary to use for testing 6 and 10-pin ISP connectors of programmers. **Diagnostic POD for ISP connectors** is available as optional accessories for programmers with 10-pin ISP connector (DATAMAN-48PRO, DATAMAN-40PRO, DATAMAN-PIKPRO and DATAMAN-T51PRO). The order number: 70 0208

Schematic of Diagnostic POD for ISP connector (if you are in hurry):
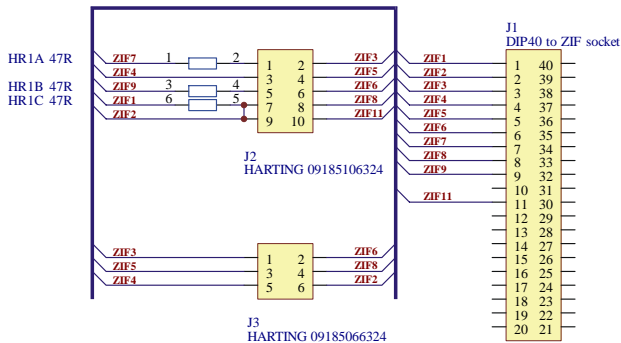
Sequence for testing 10 pins ISP connector:

1. Insert Diagnostic POD for ISP connectors into ZIF socket of the programmer. Diagnostic POD for ISP connectors must be inserted as 40 pins device.
2. Interconnect 10 pins connector of Diagnostic POD for ISP connectors with an ISP connector of the programmer with an ISP cable, included in delivery programmer package. Be sure that pins are interconnected properly (i.e. 1-1, 2-2, ..., 10-10).
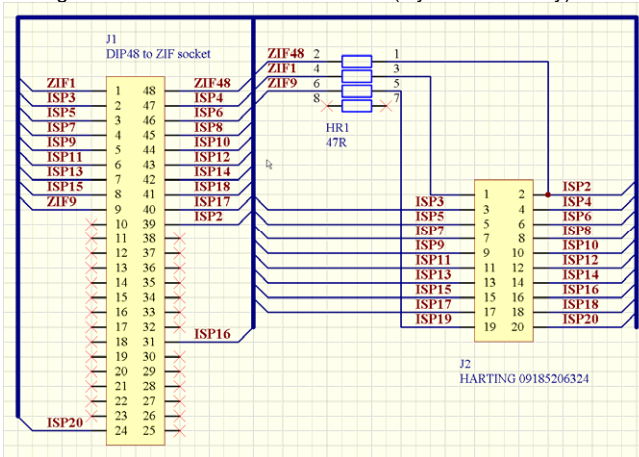3. Run selftest of ISP connector in Pg4uw (Programmer / Selftest ISP connector…).

Diagnostic POD for ISP connectors #2 is used for testing 20 pins ISP connector of programmers. **Diagnostic POD for ISP connector #2** is available as standard accessory for DATAMAN-448PRO+ and DATAMAN-48PRO+. The order number: 70-0680.

Schematics of Diagnostic POD for ISP connectors #2 (if you are in hurry):

Sequence for testing 20 pins ISP connector:
1. Insert Diagnostic POD for ISP connectors #2 into ZIF socket of the programmer. Diagnostic POD for ISP connectors #2 must be inserted as 48 pins device.
2. Interconnect 20 pins connector of Diagnostic POD for ISP connectors #2 with an ISP connector of the programmer with an ISP cable, included in delivery programmer package. Be sure that pins are interconnected properly (i.e. 1-1, 2-2, ..., 20-20).
3. Run selftest of ISP connector in PG4UW (Programmer / Selftest ISP connector…).

We recommend run this test every 6 months.

Options

The Options menu contains commands that let you view and change various default settings.

Options / General options

General options dialog allows user to control following options of program.

File options

File options page allows you to set file masks, auto-reload of current file and choose file format recognizing for loaded files.

File format masks is used for setting file-name masks to use as a filter for file listing in **File / Save** and **File / Load** file window for all file formats. Mask must contain one of wildcards (*, ?) at least and must be applied correctly by syntax.

Project file default extension is used for setting project files-extension used as default extension in **File / Load** project and **File / Save** project dialogs.

In group **When current file is modified by another process** can be set mode of reloading of actually loaded (current) file. There are three choices:
- Prompt before reloading file
- Reload automatically
- Ignore change scanning of current file

There are three situations when file modification is tested:
- switching to the control program from another application
- selecting the device operation Verify or Program
- when repeat of last device operation is selected in dialog "Repeat?"

Load file format allows to set mode of file format recognition for loading files. When automatic file format is selected, program analyses format of loading file and test file for each of supported formats that are available in program. If file format matches one of supported formats, the file is read to buffer in detected format.

Manual file format allows user to select explicitly wished file format from list of supported file formats. File may be loaded no completely or incorrectly, if file format does not match to user selected format.

Hex file options

This page contains several options for loading control by any of HEX formats.

The first option sets **erasing** buffer (with desired value) automatically before the loading by any of HEX formats.

The second option sets a **negative offset**, which is used for data addresses modification by loading from any HEX file so, that data can be written to existing buffer addresses. Manual or Automatic negative offset mode can be set. We recommend automatic set of negative offset in special cases only. This option contain a heuristic analyze, which can treat some data in file incorrectly. There are especially critical files, which contain a fragmented addresses range and which exceeds a size of selected device - some block can be ignored. Automatic set of negative offset can be disabled by select of any special devices. No address range in files associated with special devices can be moved and no block can be removed from the file when reading the file. For special devices following negative offset options are available: Yes (negative offset is turned on) and No (negative offset is not used).

Example:
A file contents data by Motorola S - format. A data block started at address FFFF0H. It is a S2 format with length of address array of 3 bytes. For all data reading you can set a value of negative offset to FFFF0H. It means, that the offset will be subtracted from current real addresses and so data will be written from buffer address 0.

Warning: The value of negative offset is subtracted from real address and therefore a result of subtraction can be negative number. Because take care of correct setting of this value.

Language

This page allows you to select another language for user interface such as menu, buttons, dialogs, information and messages. It also allows to select wished help file in another language. For another language support of user interface the language definition file is required.

Sound

Sound page allows user to select the sound mode of program. Program generates sounds after some activities, e.g. activities on device (programming, verifying, reading, etc.). Program generates sound also when warning or error message is displayed. User can now select sound from Windows system sound (required installed sound card), PC speaker or none sound.

In the panel **Programmer internal speaker sound settings** is possible to set sound options for some programmers with built-in internal speaker. Sound beeps are then generated from internal programmer speaker after each device operation for indicating device operation result – good or bad result.

Log file

This options associates with using of **Log window**. All reports for Log window can be written into the Log file too. The Log file name is "Report.rep" as default. The control program creates this file with name and directory specified in **Log file name** edit box.
Following Log file options are available:

- **No**   default, content of Log window is not copied to Log file, i.e. all reports will be displayed to Log window only
- **New**   deletes old Log file and creates new one during each start of control program
- **Append** adds Log window reports into existing Log file, If file does not exist, the new file will be created

Checkbox **Add date information to Log file name** allows user to set date information into Log file name specified by user in Log file name edit box. When the checkbox is checked, program automatically adds current date string into user specified Log file name by the following rules:

If user specified log file name has format:
   <user_log_file_name>.<log_file_extension>

The name with added date will be:
   <user_log_file_name><-yyyy-mmm-dd>.<log_file_extension>

The new part representing of date consists of yyyy - year, mmm - month and dd - day.

Example: *User specifies Log file name: c:\logs\myfile.log*
The final log file name with added date will look like this (have a date November, 7th, 2006):
 c:\logs\myfile-2006-nov-07.log

If do you wish to have log file name without any prefix before date information, you can specify the log file name as:
  .<log_file_extension>   - dot is the first in file name

Example: *User specifies Log file name: c:\logs\.log*

The final log file name with added date will look like this (have a date November, 7th, 2006):
c:\logs\2006-nov-07.log

Advanced options about Log file size limit are available too.
- option **Use Log file text truncating when file size limit is reached** - when checked, the Log file size limit is on. It means, that when Log file size reaches specified value, the part of text included in Log file will be truncated. When the option is unchecked, the size of Log file is unlimited, respectively is limited by free disk space only.
- option **Maximum Log file size** specifies the maximum size of Log file in kBytes.
- option **Amount of truncated text** specifies the percentage of Log file text, which will be truncated after Maximum Log file size is reached. The higher value means more text will be truncated (removed) from Log file.

The Log file settings can be saved to disk by command **Options / Save options**.

Display errors
This option allows to set a form of error displaying as a result of programmed data verifying. Errors can be displayed to the screen (max. 45 differences), saved to error file of differences on the disk or it will not be displayed. In case the displaying errors are turned off, the control program reports a warning message in INFO window only. The default error file name is "Verify.err". The file name and directory can be user specified in edit box Error file name.

Following Display errors settings are available:
- **None**   does not display error values on screen nor to the file
- **Screen**   default, displays errors to Log window
- **File**   writes error reports to error file

The Display errors settings can be saved to disk by command **Options / Save options**.

Programmer
This option allows to set a form of error displaying as a result of programmed data verifying. Errors can be displayed to the screen (max. 45 differences), saved to error file of differences on the disk or it will not be displayed. In case the displaying errors are turned off, the control program reports a warning message in INFO window only. The default error file name is "Verify.err". The file name and directory can be user specified in edit box **Error file name**.

Remote control
Remote control of Pg4uw control program allows to control some functions of Pg4uw application by other application. This is very suitable feature for integrating device programmer to mass-production handler system or other useful application.

Remote application that controls Pg4uw acts as Server. Program Pg4uw acts as Client. Communication between Pg4uw and remote control program is made via TCP protocol - this allows the Pg4uw to be installed on one computer and remote control application to be installed on another computer, and these computers will be connected together via network.

Default TCP communication settings for remote control are:

Port: **telnet**   Address: **127.0.0.1** or **localhost**

Address setting applies for Pg4uw (Client) only. Port setting applies for Pg4uw (Client) and also for Server application.

Default settings allows to use remote control on one computer (address localhost). Pg4uw (Client) and remote control Server have to be installed on the same computer.

Note: *If firewall is installed on system, firewall can display warning message when remote control Server or Client is starting. When firewall is showing warning with question asking to allow or deny network access for remote Server or Client, please select 'Allow' option, otherwise remote control will not work. Of course you can specify in firewall options more strict rights to allow remote Server/Client access on specified address and port only.*

For more information about remote control of Pg4uw and demonstration remote control applications, please see the application note **remotemanual.pdf** placed in subdirectory \RemoteCtrl which is in the directory, where Pg4uw is installed. Manual for remote control is available also from Windows Start / Programs menu link to Remote manual, created during Pg4uw installation.

Save options

Page allows you to select the program options saving when exiting program. Three options are available here:

Don't save   don't save options during quitting program and don't ask for saving options
Auto save   save options during quitting program without asking for saving options
Prompt for save program asks user for saving options before quitting program. User can select to save or not to save options

Other

Page **Other** allows user to manage other program settings.

Panel **Application priority** allows user to set the priority of the program. Priority settings can affect performance of programmer (device programming time), especially if there are running more demanding applications in the system. Please note that setting application priority level to Low can significantly slow down the program.

In the panel **Tool buttons**, hint display options on toolbar buttons in main program window can be modified. In the panel **Start-up directory** can be selected mode of selecting directory when program starts. **Default start-up directory** means directory, from which program is called. **Directory in which program was lastly ended** means the last current directory when program was lastly ended. This directory assumes the first directory from directory history list.

Options / View

Use the View menu commands to display or hide different elements of program environment such as toolbars.
Following toolbars are available now:

Options / View / Main toolbar
Choose this command to show or hide the Main toolbar.

Options / View / Additional toolbar
Choose this command to show or hide the Additional toolbar.

Options / View / Device options before device operation
Choose this command to enable/disable display of Device options before device operation is confirmed.

Options / Protected mode

Protected mode is special mode of program. When program is in Protected mode, there are disabled program operation and commands that can modify buffer or device settings. Protected mode is used for prevent operator from modify buffer or device settings due to insignificance. Protected mode is suitable for the programming of a large amount of the same type of devices.

Protected mode function is available independently in single programming control software Pg4uw and in multiprogramming control software **Pg4uwMC**.

Protected mode in Pg4uw

There are two ways how to switch program to Protected mode:

1. by using menu command **Options / Protected mode**. This command displays password dialog. User has to enter password twice to confirm the password is correct. After password confirmation program switches to Protected mode. The entered password is then used to switch off Protected mode.
2. by reading project, that was previously saved in Protected mode. For details see **File / Save project**.

To switch program from Protected mode to normal mode, use the menu command **Options / Normal mode**. The "**Password required**" dialog appears. User has to enter the same password as the password entered during switch to Protected mode.

Other way to cancel Protected mode of program is closing of program, because program Protected mode is active until program is closed. The next program start will be to Normal (standard) mode (the only exception is case of project loaded by command line parameter name of project and the project was saved in Protected mode).

Protected mode in Pg4uwMC

Program Pg4uwMC has Protected mode very similar to program Pg4uw. The difference is, that Protected mode can be activated by menu command but cannot be activated by Project file. Another difference is, that Protected mode settings of Pg4uwMC are saved to configuration .ini file of Pg4uwMC while program Pg4uwMC is closed. During next start of application Pg4uwMC the recent Protected mode settings obtained from .ini file are used.

There is one menu command - **Options / Protected mode** - that allows to use Protected mode in application Pg4uwMC. After selecting the menu Options / Protected mode, password dialog appears. User have to enter password twice to confirm the password is correct. After successful password confirmation program switches to Protected mode.

Protected mode settings are saved to configuration .ini file of Pg4uwMC. During next start of program Pg4uwMC the Protected mode settings from .ini file are used.

There is also available one special option - **Keep "Load project" operation allowed**.
The option is set to disable at default - it means the Load project operation button and menu will be disabled when Protected mode is active.
If the option is enabled (checked), the Load project operation button and menu will be allowed in Protected mode.

To switch program from Protected mode back to Normal mode, use the menu command **Options / Normal mode**. The "**Password required**" dialog appears. User has to enter the same password as the password entered during switch to Protected mode.

When Protected mode is active, the label "Protected mode" is visible near the top of Log window of Pg4uwMC main window.

Note: *Sometimes when Protected mode is switched from active state to inactive state (Normal mode), some commands (for example command "Load project") may remain disabled. This can be resolved by clicking on button **Stop ALL**.*

Options / Save options

This command saves all settings that are currently supported for saving, even if auto-save is turned off. Following options are saved: options under the Options menu, ten last selected devices, file history, main program window position and size.

Help

Menu **Help** contains commands that let you view supported devices and programmers and information about program version too.

Pressing the **<F1>** key accesses the Help. When you are selecting menu item and press **<F1>**, you access context-sensitive help. If Pg4uw is executing an operation with the programmer **<F1>** generates no response.

The following Help items are highlighted:
• words describing the keys referred to by the current Help
• all other significant words
• current cross-references; click on this cross-reference to obtain further information.

> *Since the Help system is continuously updated together with the control program, it may contain information not included in this manual.*

Detailed information on individual menu commands can be found in the integrated on-line Help.

Note: *Information provided in this manual is intended to be accurate at the moment of release, but we continuously improve all our products. Please consult manual on* *www.dataman.com*.

Help / Supported devices

This command displays list of all devices supported by at least one type of all supported programmers. It is useful especially when user wants to find any device supported by at least one type of programmers.
Prefix "g_" before name of device means the device is supported by multi-socket programmer.

Help / Supported programmers

This command displays information about programmers, where supported this program.

Help / Device list (current programmer)

This command makes a list of all devices supported by current programmer and saves it to **?????DEV.txt** text file and **?????DEV.htm** HTML file in the directory where control program is run from. Marks ????? are replaced by abbreviated name of current programmer, the device list is generated for.

Help / Device list (all programmers)

This command makes device lists for all programmers and saves them to **?????DEV.TXT** text files and **?????DEV.HTM** HTML files in the directory where control program is running from. Characters ????? are replaced by abbreviated name of programmers, the device lists are generated for.

Note: *The control program loses all information about current device after this command is executed. Reselect wished device again by any of select methods in menu **DEVICE**.*

Help / Device list (cross reference)

This command makes cross reference list of all devices supported by all programmers available on market and supported by this control program. The resulting list is in HTML format and consists of following files:

- one main HTML file **TOP_DEV.htm** with supported device manufacturers listed
- partial HTML files with list of supported devices for each device manufacturer

Main HTML file is placed to directory where this control program for programmers is located.

Partial HTML files are placed to subdirectory **DEV_HTML** placed to the directory where control program for programmers is located.

Programmer / Create problem report

Command Create problem report is used for writing more particular diagnostic information to **Log window** and consequently copy **Log window** content to clipboard. The Log window content can be placed from clipboard to any text editor. Problem report is useful when error occurs in control program or programmer and kind of the error is, that user can not resolve it oneself and he must contact programmer manufacturer. In this case when customer send message to manufacturer about his problem it is good to send also problem report. Problem report can help manufacturer to localize the reason of error and resolve it sooner.

About

When you choose the Info command from the menu, a window appears, showing copyright and version information.

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Pg4uwMC

Program **Pg4uwMC** is used for fully parallel concurrent device multiprogramming on more programmers or on one multiprogramming capable programmer connected to USB ports to the same computer.

Pg4uwMC is focused to the easy monitoring of high-volume production operations. Operator-friendly user interface of Pg4uwMC combines many powerful functions with ease of use and provides overview of all important activities and operation results without burden of operator with non-important details.

Pg4uwMC is using a project file to control the multiprogramming system. Project file contains user data, chip programming setup information, chip configuration data, auto programming command sequence, etc. Therefore the operator error is minimized, because the project file is normally created and proofed by engineering and then given to the operator. The optional protected mode can be set for project file to avoid unwanted changes of the project file.
Each chip may be programmed with different data such as serial number, configuration and calibration information.

The basic description of the main parts of Pg4uwMC
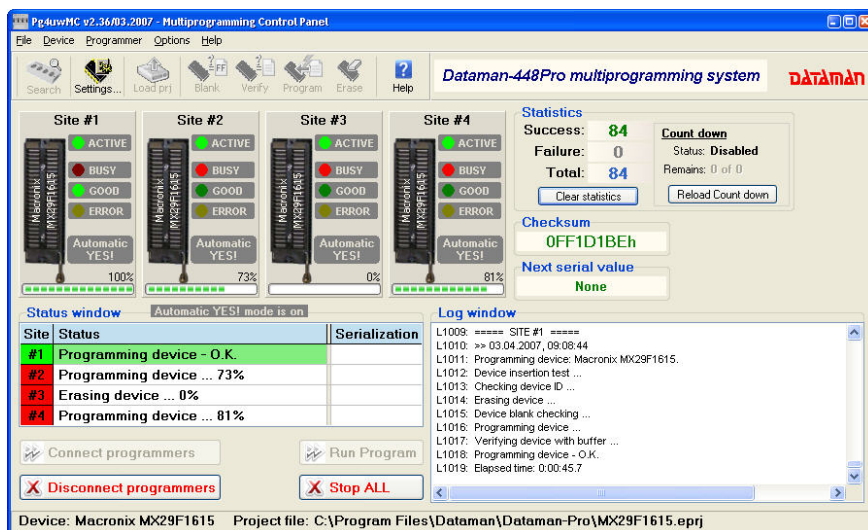
Pg4uwMC main window

Main window of Pg4uwMC consists of following parts:

Menu and tool buttons
Menu and tool buttons allow access to most of Pg4uwMC functions.

Tool button Settings
Button is used to open Pg4uwMC Settings dialog. Settings dialog is described bellow.

Panels Site #1, Site #2,...
Panels are used to inform about:

- Programmer Site selected
- Programmer Site activity
- current device operation status and/or result

Each panel also contains button **Run** or button **YES!** used to start device operation.

Box Statistics
Box Statistics informs about number of programmed devices and number of good and failed devices.

Checksum
Checksum is showing simple checksum of data loaded from current project file.

Panel Status window
Panel Status window informs about current state of each Site. State can be
Blank   Site is no active
Ready   Site is active and ready to work. Programmer is connected. No device operation is running.
and other information currently running device operation, result, programmer connection state and so on

Log window on the right side of Status window
Log window contains information about connecting/disconnecting programmers, device operation results and other information.

Button Connect programmers
Button is used to connect all selected Programmer Sites. This button is usually used as the first step after starting Pg4uwMC.

Button Disconnect programmers
Button is used to disconnect all connected Programmer Sites and close Programmer Sites control programs. The button will apply only if no device operation is currently running on any connected programmer.

Button Run <operation>
Button is used to start device operations on all connected programmers at the same time.
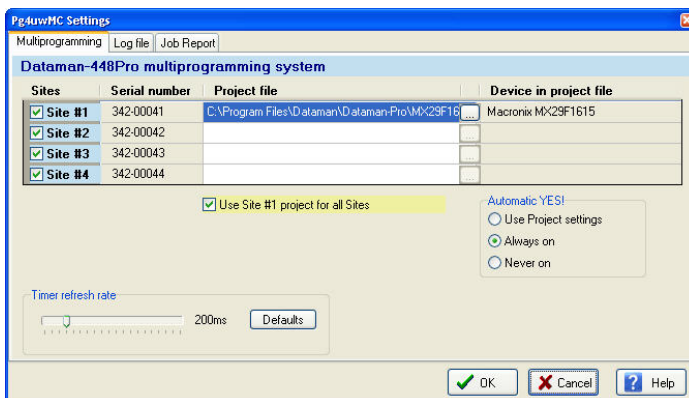The value of <operation> can be one of following types: Program, Verify, Blank check, Erase.

Button Stop ALL
Button is used to stop currently running device operations on all connected Programmer Sites.

Button Help
Button is used to display this help.

Pg4uwMC Settings dialog

Pg4uwMC Settings dialog is used to set or display following options:

Table containing information / settings for Programmer Sites
On the top of Pg4uwMC Control panel is table which contains three columns:
- column Sites contains checkboxes with Site numbers #1, #2, #3, #4 used to enable/disable using individual Programmer Site with specified Site number
- column Serial number contains information about serial numbers for Programmer Sites
- column Project file contains edit lines Project: #1, Project: #2, ...Project: #4 for setting individual projects to be loaded after running each Pg4uw. Project file names can be entered manually or by dialog Select project file, which can be opened for each Site by clicking on button "..." placed on the right side of each project edit line. If the project name edit line is blank, the automatic project load will not be performed.

Checkbox Use Site #1 project for all Sites
Checkbox Use Site #1 project for all Sites placed under the Sites numbers and Projects table.

When there is requirement to program the same device types with the same data, the checkbox should be checked.
- If the checkbox is checked, the project file for Site #1 will be used also for all other Programmer Sites. In this mode all Sites are using the same shared buffer of project data and program the same device type.
- If the checkbox is not checked, each Site will use its own project file defined by name in table of Sites in column Project file. In this mode each Site is using its own buffer of project data, which allows to program different data to different types of devices at the same time in each Site.

Checkbox Automatic YES!
Automatic YES! checkbox - when checked, Automatic YES! is set on for all programmers. For more details about Automatic YES! feature see Programmer / Automatic YES. This feature may not be available for some types of programmers.

Panel Timer refresh rate settings

Timer refresh rate defines how often the Pg4uwMC program will request status information from running Programmer Sites. Status information means current device operation type, progress, result and so on. Current status information is displayed in main window of Pg4uwMC. The default timer refresh rate value is 200ms. If you wish faster refresh of status information displayed in Operation panel of Pg4uwMC, select shorter refresh interval. If you notice the system performance slow down, when using faster refresh, select higher refresh value to make refresh less often. On the Pentium 4 computers there is almost no performance penalty depending on timer refresh rate but on slower computers it is sometimes useful to select longer (less often) timer interval.

Panel Log file settings are used to set mode of using Log file report
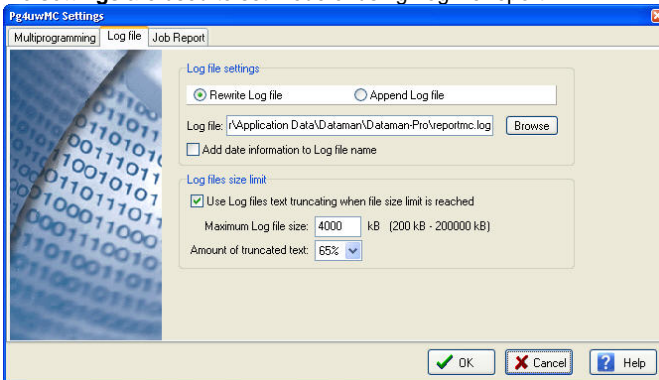
Log file is text file containing information about Pg4uwMC control program operation flow, which means information about loading project files, device operation types and device operation results. Multiprogramming system generates few of Log files. One main Log file of program Pg4uwMC and Log files for each of running Programmer Sites. Each Site has its own one Log file. The name of Site's Log file has the same prefix as the name of Log file specified in edit box Log file. The file name prefix is followed by the number of Site in the form of _#<Snum>.

Example:
The Log file name specified by user is: "report.log". Then names of Log files will be:
- Pg4uwMC main Log file name - "report.log"
- Site's #1 Log file name - "report_#1.log"
- Site's #2 Log file name - "report_#2.log"
- Site's #3 Log file name - "report_#3.log"
and so on...

Following options can be set for Log file creation
- option Append Log file sets usage of Log file on. Log file will be created after the first restart of Pg4uwMC. For all other next starts of Pg4uwMC, the existing Log file will be preserved and new data will be appended to the existing Log file.
- option Rewrite Log file sets usage of Log file on. Log file will be created after the first restart of Pg4uwMC. For all other next starts of Pg4uwMC, the existing Log file will be rewritten and new Log file will be created. Data from previous Log file will be deleted.

Checkbox **Add date information to Log file name** allows user to set date information into Log file name specified by user in **Log file name** edit box. When the checkbox is checked, program automatically adds current date string into user specified Log file name by the following rules:

If user specified log file name has format:
 <user_log_file_name>.<log_file_extension>

The name with added date will be:
 <user_log_file_name><-yyyy-mmm-dd>.<log_file_extension>
The new part representing of date consists of yyyy - year, mmm - month and dd - day.

Example: *User specifies Log file name: c:\logs\myfile.log*

The final log file name with added date will look like this (have a date November, 7th, 2006):
 c:\logs\myfile-2006-nov-07.log

If do you wish to have log file name without any prefix before date information, you can specify the log file name as:
 .<log_file_extension>   - dot is the first in file name

Example: *User specifies Log file name: c:\logs\.log*

The final log file name with added date will look like this (have a date November, 7th, 2006):
 c:\logs\2006-nov-07.log

Advanced options about Log file size limit are available too:
- option Use Log file text truncating when file size limit is reached - when checked, the Log file size limit is on. It means, that when Log file size reaches specified value, the part of text included in Log file will be truncated. When the option is unchecked, the size of Log file is unlimited, respectively is limited by free disk space only.
- option Maximum Log file size specifies the maximum size of Log file in kBytes.
- option Amount of truncated text specifies the percentage of Log file text, which will be truncated after Maximum Log file size is reached. The higher value means more text will be truncated (removed) from Log file.

Common information:
Index of Programmer Site is integer number from 1 to 8 which defines unambiguously each running Programmer Site.
Serial number of Programmer Site defines unambiguously the programmer or programmer site used. Instance will search all programmers connected on USB Bus until it finds programmer (site) with desired serial number. Programmers or Programmer Sites with different serial numbers will be ignored. If the Pg4uwMC does not find desired Programmer Site, the Programmer Site will be set to Demo mode with status set to "Not found".

On one computer, 8 Programmer Sites can be run at the same time.

Job Report settings are used to set mode of using Job Report.
Job Report represents the summary description of operation recently made on device. Job is associated with project file and it means the operation starting with Load project until loading of new project or closing program Pg4uwMC.

Job Report contains following information:
- project name
- project date
- Protected mode status
- Pg4uwMC software version
- programmer type and serial number
- start time of executing the Job (it means time when Load project operation was performed)
- end time of executing the Job (time of creating the Job Report)
- device name
- device type
- checksum
- device operation options
- serialization information
- statistics information

Job Report is generated in following cases:
- user command Load project is selected
- closing or disconnecting programmer sites is selected
- closing the Pg4uwMC
- device Count down counter reaches 0 (finished status)
- manually by user, when menu "File | Job Report" is used

The Job Report is generated for recently loaded project file, only when statistics value of Total is greater than 0.
It means, at least one device operation (program, verify,...) must be performed.

Job Report dialog settings are in dialog Pg4uwMC Settings (menu Options | Settings) in tab Job Report.
Following options are available for Job Report:
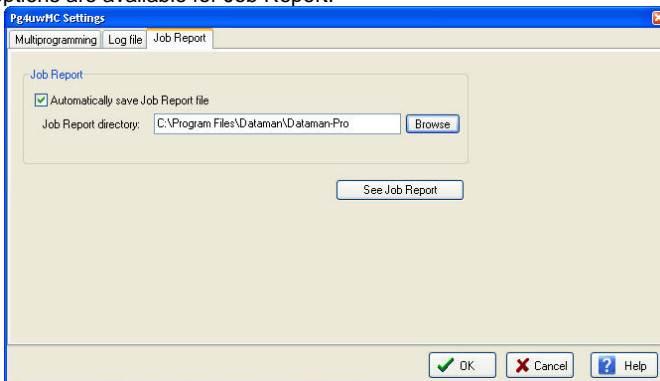
When the checkbox Automatically save Job Report file is checked, the Job Report will be saved automatically to directory specified in edit field Job Report directory and with file name created as following:

job_report_<ordnum>_<prjname>.jrp

where
<ordnum> is decimal order of the file. If there exist any report files with the same name, then order for new report file is incremented about order of existing files.
<prjname> is project file name of recently used project, and without the project file name extension.

Example 1: Let's use the project file c:\myproject.eprj and directory for Job Report set to d:\job_reports\
There are no report files present in the Job Report directory.
The final Job Report file name will be:
d:\job_reports\job_report_000_myproject.jrp

Example 2: Let's use the conditions from Example 1, but assume there is already one report file present.
Name of this file is d:\job_reports\job_report_000_myproject.jrp
The final Job Report file name of new report will be:
d:\job_reports\job_report_001_myproject.jrp

Note, the order inside file name is incremented by 1.

When **Automatically save Job Report file** setting is set, no Job Report dialogs appears when generating Job Report. Newly generated Job Report is saved to file without any dialogs or messages (if no error occures while saving to file).

If the checkbox **Automatically save Job Report file** is unchecked, the Pg4uwMC will show Job Report dialog every time needed.
In the Job Report dialog user can select operation to do with Job Report. If user selects no operation (Close button), the Job Report will be written to Pg4uwMC Log Window only.
Example of typical Job Report dialog is shown bellow:
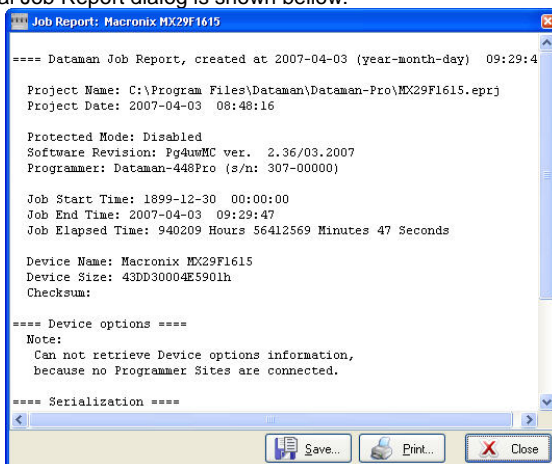
Pg4uwMC "Search for Programmers" dialog

Dialog allows to scan all connected USB devices for programmers matching selected multiprogramming system. After finishing of scanning operation, dialog offers "Search results" list of found programmers. For some multiprogramming systems user can modify the order of Programmer Sites or delete unwanted Programmer Sites. When at least one programmer was found, button "Accept" is enabled and user can click on it to accept new settings.

Command line parameters

Program Pg4uwMC supports following command line parameters:

/prj:<file_name>
Loads project file. Parameter <file_name> means full or relative project file path and name.
There is also available to make Load project operation from command line by entering project file name without prefix /prj:...

Example:
Pg4uwMC.exe c:\projects\myproject.eprj
Makes load project file "c:\projects\myproject.eprj".

Troubleshooting

Serial numbers
For successful using of multiply programmers, correct serial numbers must be specified for each used programmer in panel Serial numbers. If there is empty field for serial number, application Pg4uw for the programmer Site won't start.
When Pg4uwMC application is searching for connected programmers in "Search for programmers" dialog, serial numbers of programmers are detected automatically. User does not need (and can not) specify serial numbers by himself.

Communication error(s) while searching for programmers
If some kind of communication error(s) occurs, please close all Pg4uw applications and Pg4uwMC and then start Pg4uwMC and click button "Connect programmers" to start Pg4uw applications for each Site and connect programmers.

All programmers are connected correctly but unstable working
If communication with programmers is lost randomly during device operation (for example device programming), please close other programs, especially programs which consumes large amount of system resources (multimedia, CAD, graphic applications and so on).

Note: *We also recommend to use computer USB ports placed on back side of computer and directly connected to motherboard, because computer USB ports connected to computer motherboard indirectly - via cable, may be unreliable when using high speed USB 2.0 transfer modes. This recommendation is valid not only for programmers, but also for other devices.*

Common notes

Software

Pg4uw is common control program for some DATAMAN programmers. Thus, during work with him it is possible to find some items, those refer not to current selected programmer.

You can start control program with different **command line parameters**.
Basic rules for using of executive command line parameters:

1. command line parameters are not case sensitive
2. command line parameters can be used when first starting of program or when program is already running
3. if program is already running, then any of command line operation is processed only when program was not busy (no operation was currently executing in program). Program must be in basic state, i.e. main program window focused, no modal dialogs displayed, no menu commands opened or executed.
4. order of processing command line parameters when using more parameters together is defined firmly as following:

   1. Load file (/Load file:...)
   2. Load project (/Prj:...)
   3. EPROM/Flash select by ID
   4. Program device (/Program[:switch])
   5. Close of control program (/Close only together with parameter /Program)

Available command line parameters:

/Axxx   check programmer present on LPT port with address xxx only
           example: /A3bc
/SPP   force PC <-> programmer communication in unidirectional mode

Available executive command line parameters:

/Prj:<file_name>   forces project load when program is starting or even if program is already running, <file_name> means full or relative project file path and name
/Loadfile:<file_name> forces file load when program is starting or even if program is already running, <file_name> means full or relative path to file that has to be loaded, file format is detected automatically
/Program[:switch]   forces start of "Program device" operation automatically when program is starting, or even if program is already running, also one of following optional switches can be used:
 switch 'noquest'   forces start of device programming without question
 switch 'noanyquest'   forces start of device programming without question and after operation on device is completed, program doesn't show "Repeat" operation dialog and goes directly into main program window

           Examples:
           1. /Program
           2. /Program:noquest
           3. /Program:noanyquest

/Close	this parameter has sense together with /Program parameter only, and makes program to close automatically after device programming is finished (no matter if operation was successful or no)
/Eprom_Flash_Autoselect[:xx]	
	forces automatic select EPROM or FLASH by ID when program is starting or even if program is already running. xx means pins number of device in ZIF (this time are valid 28 or 32 pins only) and it is required just for older programmers without insertion test capability. For others programmers is the value ignored.

Hardware

Due a large variety of parallel port types, a case may occur when the programmer cannot "get concerted" with the PC. This problem may be shown as none communication between the PC and the programmer, or by unreliable communication. If this behavior occur, try to connect your programmer to some other PCs or other parallel ports near you.

If you find none solution, please document the situation, i.e., provide us an accurate description of your PC configuration, including some other circumstances bearing on the problem in question, and advise the manufacturer of your problem. Don't forget please enter of PC type, manufacturer, speed, operation system, resident programs; your parallel port I/O manufacturer and type. Use please **Device problem report** form for this purpose.

ISP (In-System Programming)

Definition

In-system programming allows programming and reprogramming of device positioned inside the end system. Using a simple interface, the ISP programmer communicates serially with the device, reprogramming nonvolatile memories on the chip. In-system programming eliminates the physical removal of chips from the system. This will save time and money, both during development in the lab, and when updating the software or parameters in the field.
Target device is the device (microcontroller, PLD, etc…), which is to be in-system programmed.
**Target system** is the physical Printed Circuit Board (PCB), which contains the device to be in-system programmed.
ISP programmer is programmer, which has in-system programming capability (for example DATAMAN-48PRO+, DATAMAN-40PRO, DATAMAN-T51PRO, DATAMAN-PIKPRO…).

General rules for in-system programming

We recommended respect following rules to avoid damage PC, ISP programmer, and target device or target system:
- Ensure common earth point for target system, ISP programmer and PC.
- For laptop or other PC that is not connected to common earth point: make hard - wired connection from laptop to common earth point (for example use LPT or COM port D – connector).
- Any devices connected to target system must be connected to common earth point too.

1 Earth connection to PC
2 Target system earth
3 Earth from external device

Common earthing point
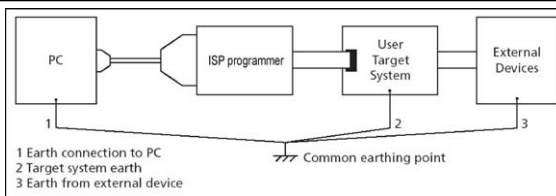
Direction of connect DATAMAN ISP programmer to target system:

During in-system programming you connect two electrical devices – ISP programmer and target system. Unqualified connection can damage these devices.

Note: *When you don't keep below directions and you damage programmer during in-system programming, it is damage of programmer by unqualified manipulation and is out of warranty.*

1. Turn off both devices – ISP programmer and target device.
2. Assign same GND potential for all devices, e.g. connect GND of all devices by wire.
3. Insert one connector of ISP cable to ISP programmer, turn on programmer and control program.
4. In control program select target device and operation options.
5. Start action on target device (read, program).
6. After direction of control program, connect other ISP cable connector to target system and turn on it.
7. After direction of control program, disconnect other ISP cable connector from target system and turn off it.
8. If you need another action on target device, you continue with step 5.

The recommendation for design of target system with ISP programmed device

The target system must be designed to allow all signals, which are use for In-system programming to be directly connected to ISP programmer via ISP connector. If target system use these signals for other function, is necessary isolated these signals. Target system mustn't affect these signals during In-system programming.

For in-system programmable devices manufacturers publish application notes. Design of DATAMAN programmers together with respect of these application notes allow proper In-system programming. Condition is exactly respect these application notes.

Please, read some notes for following recommended circuits.

- *Purpose of D1 diode is to protect the target circuit against a higher voltage, which is provided by ISP programmer.*
- *If your target board supply differs from mentioned 5V, choose please the Zener diode (D1) voltage according to this supply voltage.*
- *We recommend to use resistors R1, R2, (R3) to separate the target device from target system. If pins needed for ISP programming are inputs in target system then separation by resistors is sufficient and resistors make a low pass filter too. If pins are outputs, then use of resistors saves a programming time. Of course the isolation resistors R1, R2, (R3) can be replaced by switches or jumpers, if necessary. In that case, during the ISP*

programming of target device the switches (jumpers) must be open. But the using of switches (jumpers) adds a next manipulation time to programming procedure.

Other

Attention to multitasking OS's (Windows 95/98/Me/NT/2000/XP). There is needful for regular running of control program for any DATAMAN programmer that printer port, on which is programmer connected, must be reserved for this programmer only. Otherwise, any other program must not simultaneously to use (or any way to modify) this printer port.

Pg4uw SW can handle all modes of LPT port (full IEEE 1284 support), thus you don't need to configure LPT port for connection of DATAMAN programmers.

Please don't move **Info** window during BUSY LED is on - watching circuit can be activate to switch the programmer in safe status as in case communication PC-programmer error.

LPT port driver

For programmers connected through parallel LPT port, control program requires correctly installed LPT port driver. LPT port driver installation and uninstallation is made automatically by installation program. Normally there are no problems with the driver. But sometimes driver can not be initialized correctly. It is especially in the case that no LPT1 port is present in the Windows NT/2000/XP operating systems. When the LPT port driver is not initialized, control program can not detect any LPT ports in the system.

LPT driver requires port LPT1 to be present in the operating system. Please check the parallel port LPT1 is present in the system.

The short description, how to see LPT ports present in operating system:
1. click to "Start" menu
2. click with right mouse button to "My computer" item and select menu "Properties
3. in the "System properties" dialog select "Hardware" page and click to "Device manager" button
4. in the "Device manager" dialog select "Ports (Com & LPT)" (double click), it will show the list of all present LPT and COM ports

There should be displayed at least one present LPT port.

If there are present one or more LPT ports but with numbers other than LPT1, it is necessary to change one of the LPT ports to LPT1 port. Follow the steps bellow (continued from steps 1 - 4.)
5. double click to selected LPT port to show properties of the port
6. in the "LPT port properties" dialog select the page "Port settings"
7. change number of LPT port to LPT1 by "LPT Port Number" setting
8. click OK button
9. restart the operating system
(even if system does not require restart, it is necessary to perform system restart to correctly initialize our LPT port driver)

That's all. Our software should work properly with LPT connected programmer.
When using programmer connected through USB, there is no need of LPT port driver.

Troubleshooting and warranty

Troubleshooting

We really want you to enjoy our product. Nevertheless, problems can occur. In such cases please follow the instructions below.

- It might be your mistake in properly operating the programmer or its control program Pg4uw.
  - Please read carefully all the enclosed documentation again. Probably you will find the needed answer right away.
  - Try to install programmer and Pg4uw on another computer. If your system works normally on the other computer you might have a problem with the first one PC. Compare differences between both computers.
  - Ask your in-house guru (every office has one!).
  - Ask the person who already installed programmer.

- If the problem persists, please call the local dealer, from whom you purchased the programmer, or call DATAMAN direct. Most problems can be solved by email, fax or phone.
  - **E-mail** – Complete and submit the "**TECHNICAL SUPPORT REQUEST**" available from our website **www.dataman.com**. Include everything that you consider being relevant about the programmer, software and the target device.
  - **Mail/fax** – Print and complete the "**RETURNS FORM**" available from our website **www.dataman.com**. Include everything that you consider being relevant about the programmer, software and the target device. Send the completed form by mail or fax to DATAMAN (fax number in the control program, menu **Help / About**) or to your local dealer.
  - **Phone** - Call your local dealer or DATAMAN's customer support center (phone number in the control program, menu **Help / About**).
- If your programmer is diagnosed as defective, consult your local dealer or DATAMAN about the pertinent repair center in your country. Please carefully include the following items in the package:
  - Defective product
  - Completed "**RETURNS FORM**" available from our website **www.dataman.com**.
  - Photocopy of a dated proof of purchase

> *Without all these items we cannot admit your programmer to repair.*

Note:
You may find the "DEVICE PROBLEM REPORT" form:
- *at our Internet site (**www.dataman.com**), section Support / Problem report.*

If you have an unsupported target device

If you need to operate on a target device not supported by the control program for programmer, please do not despair and follow the next steps:
- Look in the device list of the latest version of the control program on our Internet site (section Download, file corresponded to your programmer). Your new target device may

already be included in this version! If yes, download and install the new version of the control program.

- Contact DATAMAN directly by completing and submitting the "**TECHNICAL SUPPORT REQUEST**" available from our website **www.dataman.com**. We may need to request data sheets and samples of your target device. Any samples will be returned to you after we include your target device in a new version of Pg4uw.

Warranty terms

The manufacturer, Dataman Programmers Ltd, gives a guarantee on failure-free operating of the programmer and all its parts, materials and workmanship for **three years** (DATAMAN-448PRO+, DATAMAN-48PRO+ and DATAMAN-40PRO) and **one year** (DATAMAN-T51PRO, DATAMAN-PIKPRO and DATAMAN-MEMPRO) from the date of purchase. This warranty is limited to 25,000-cycles on DIL ZIF socket or 10,000-cycles on other ZIF sockets). If the product is diagnosed as defective, Dataman Programmers Ltd or the authorized repair center will repair or replace defective parts at no charge. Parts used for replacement and/or whole programmer are warranted only for the reminder of the original warranty period.

For repair within the warranty period, the customer must prove the date of purchase.

This warranty terms are valid for customers, who purchase a programmer directly from Dataman company. The warranty conditions of Dataman sellers may differ depending on the target country law system or Dataman seller's warranty policy.

The warranty does not apply to products that are of wear and tear or mechanically damaged. Equally, the warranty does not apply to products opened and/or repaired and/or altered by personnel not authorized by Dataman, or to products that have been misused, abused, accidentated or that were improperly installed.

For unwarrantable repairs you will be billed according to the costs of replacement materials, service time and freight. Dataman or its distributors will determine whether the defective product should be repaired or replaced and judge whether or not the warranty applies.

Please also see Troubleshooting section.

Manufacturer:
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    DT2 0AE
    United Kingdom
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