PROBID — Evaluation Pack

This evaluation pack will assist you in assessing **PROBID** prior to purchasing a full user licence. (The cost of the pack will be credited against the cost of any **PROCON** software licence purchased within the following 90 days.)

Any commercial use of the evaluation system, or attempt to copy, transfer, adapt or reproduce the code, displays, or ideas contained within the program, contravenes the licence purchase agreement and will cause material damage to **PROCON Construction Systems**.

The evaluation program has a number of restrictions and capacity limitations. These are:—

- It is useable for *90 days* only.
- Jobs you create may be accessed only *EIGHT* times.
- Markup *method* and *rate* is fixed.
- Report *header* cannot be changed.
- *Capacity* is limited to the tutorial size.
- *Digitiser* use can only be simulated.

Install the evaluation system on your hard disk by placing the program disk in drive A, then change to drive A by typing A: Enter. Then type INSTALL Enter and follow the directions.

Part B — Tutorial

Preamble

If you have not yet installed **PROBID** on your computer, read **Getting Started** in **Appendix 1**. (If you have the **DIGITIZER** version of the program, you should also read the digitizer installation instructions in **Appendix 11**.)

If you have not viewed the **PROCON** "slide show" **DEMONSTRATION** program describing **PROBID**, you may wish to look at it *before* starting the tutorial.

Running the Demo

When you install **PROBID**, the demonstration is automatically copied to your harddisk. To run it just type CD \PROCON and press Enter to change to the directory, type **DEMO** and press Enter. If the demonstration has been removed—or you wish to install it on another machine—place the program or demonstration disk in **drive** A, type A: and press Enter to change to that drive. Then type **DEMO**, press Enter, and follow the instructions.

The Tutorial

The tutorial assumes that the program is installed on **drive C** and that you are using the directories created by the installation program. If this is not so, you must interpret the following instructions appropriately. The tutorial introduces **PROBID** and covers all the basic functions you will need to start *preparing estimates*.

It is assumed that you understand the terminology of *Estimating* and *Tendering*, and have at least some basic acquaintance with the computer and operating system. If you are not familiar with the terminology of *estimating* and *tendering*, contract *Bills of Quantities*, *Schedules of Rates*, etc., read *Appendix 3* before continuing.

If you have already used other **PROCON** software packages—such as the **PROBILL Contract Billing System** or the **PROPLAN Project Scheduling System**—you should be able to run quickly through the early material, as the user's interaction with all **PROCON** programs is similar.

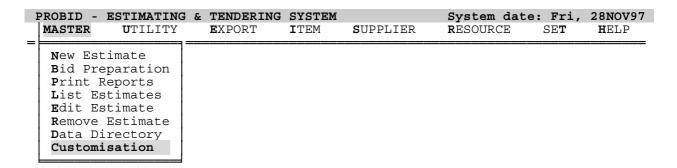
To illustrate basic *principles*, the **PROBID** tutorial uses simple examples from *general* construction and building. This ensures the material is easily understood by a wide variety of users—regardless of whether they are pricing **civil**, **mechanical**, **electrical**, **electronic**, **fabrication**, **building**, or **manufacturing** work. (In fact, **PROBID** has unique capabilities—and data capacities—that make it particularly valuable on some of this more complex and specialised work.)

Starting PROBID

Type CD \PROBID\SYS and press Enter to change to the **System** directory. Type PROBID and press Enter. A logo appears with some system information and then...

Menu System

The **PROBID** header line and menu system appear. The **Master menu** is currently active. It looks like this:—



PROBID is menu driven. The menus are "intelligent" and try to suggest the most appropriate continuation to you at all times. Currently this is the **Customisation** option—which allows you to *choose a printer*, *define cost types*, *set currency and date formats*, and change other program parameters to suit your preferences.

Selecting from Menus

You do not have to accept a suggested menu option. An alternative choice may be made from the same menu in several different ways:—

- by keying the *highlighted letter* shown for the *desired choice*, or...
- by keying the *number* of the *desired choice*, or...
- by *moving the highlight* to the *choice* and pressing [Enter].

Spacebar or \(\bar{\pmath}\) move the highlight down. (If the keyboard does not have a separate cursor keypad, make sure \(\bar{\math}\) Num Lock is off.) \(\bar{\pmath}\) moves the highlight up. (The highlight "rolls around" if you go beyond the top or bottom selections.) \(\bar{\math}\) PgUp and \(\bar{\math}\) PgDn move directly to the first or last choice.

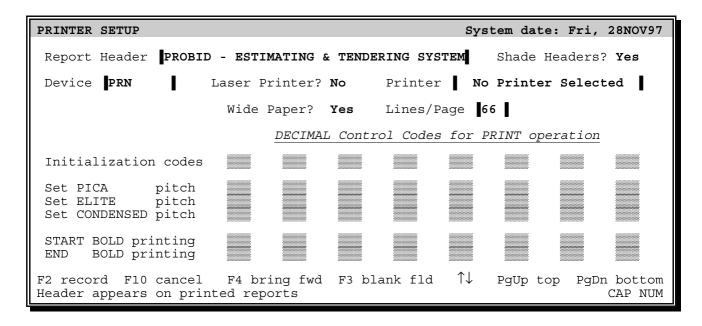
Customising PROBID

Hit C for **Customisation** and this selection list ("picklist") appears:

B— CUSTOMISE Directories
Printer Setup
Digitizer Setup
Currencies
Cost Types
Country Setup
Screen Colours
System Defaults

(Choice appears only in DIGITIZER version.)
(Choice appears only in Multi-Currency edition.)

PROBID is essentially "ready to run" as installed, so the **Customisation** options will not be examined in great depth in the tutorial. (**Appendix 8** in **Part D** of the manual covers **Customisation** in detail.) However, you should at least provide **PROBID** with some printer details and define your own cost types. Use the \(\begin{array}{c}\) and \(\begin{array}{c}\) arrow keys to move the highlight to **Printer Setup**. Press \(\begin{array}{c}\) Enter\(\begin{array}{c}\) to select it. The following screen appears:—



The first box (called a "field") is for the standard **Report Header**. Other fields allow you to specify the **type of printer** and **size of paper** you are using. While you may not have to change most of these values, we will practice moving through the fields, requesting help and editing field contents.

Moving from Field to Field

Move around the screen—as you did with the menu—using ①, ①, ②, ② and ② PgDn. The ② Enter—or ③ Tab—key moves the cursor to the *next field*. Fields are originally solid white but open up and show "sidebars" once accessed. To catch your attention, the active field (the one containing the cursor) has highlighted sidebars.

Field Information Messages

As you move from field to field, you will notice that specific information appears on the bottom line. Press PgUp to return to the first field—the **Report Header**.

Help System—F1

F1 is always the **HELP** key. Press it to obtain help with the current field. A window of information on the **Report Header** field appears in the centre of the screen. The *help system* explains that the **Report Header** appears on all printed reports and suggests that—in all commercial versions of the program—you might use your organisation or department name here.

The *help system* allows you to **list** *key assignments* and *help topics*, **find** *help topics*, or **follow** a *hypertext chain* through the screens, etc. For more details hit F5 while still within *help* and enter the keyword "HELP"—or see **Getting Help** on *page C-2*.

The **Esc** ape key **CANCELS** a function, so press it to remove the help window and return to the **Report Header** field.

Field Editing

Spend a minute to familiarise yourself with text entry. To make editing as easy as possible, input is in a special "word processor" mode. ← and → move the cursor *one character* left or right.

End moves to the *end of any text in the field*. If the cursor is already at the end of the text—or the field is blank—it moves to the *right edge of the field*. If pressed again, it moves to the *last field*. Home returns the cursor to the *left margin*. If pressed a second time, it moves to the *first field* on the screen. F3 completely *blanks* a field.

Delete removes the character under the cursor and moves text back to close the gap.

Bksp—usually marked with a large left arrow—moves the cursor and text to the left—overwriting any character there. Insert toggles between overstrike and insert mode. The cursor is a full block—like this —in insert mode.

Caps Lock can be toggled, enabling *upper case* characters to be typed without using the Shift keys. While it is engaged, a small CAP is shown in the bottom right corner of the screen and the cursor changes to a half block—like this ...

Experiment with the edit keys. If you change a field, hit **Esc** ape to *restore its original contents*. Newly entered—or changed—text is "highlighted" (bright yellow on a colour monitor) to draw your attention to amendments. If you change several fields, you can use **F10**—the **CANCEL** key—to restore the complete screen.

Single Character Fields

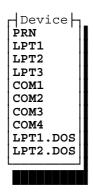
Press Enter to move to the **Shade Headers?** field. (This field setting determines whether the title line on reports is *background shaded*. Shading can improve the appearance of reports but not all printers do it effectively. More on this later...)

When a *single character field* offers several alternatives, use the Spacebar to roll through the choices and hit Enter—or just the *first letter* of your choice. (Upper or lower case responses are accepted so don't worry about Shift or Caps Lock.) Your selection *expands* to "Yes" or "No" and the cursor moves on to the next field.

Selection Lists—F6

The **Device** field allows you to change the *print destination*. You **could** change this setting by typing in the new value. However, typing is *tedious* and *error prone*. As there are only a limited number of valid entries it is better to get **PROBID** to list them.

To do this hit **F6**—the **SELECT** key (or the *left* mouse button). A small *picklist* opens near the field and lists all valid choices for this field. It looks like this:—



Hit **Esc** ape to *remove* the list *without* changing the field's contents. (The setting should always be left at **PRN** if your printer is connected to the standard parallel port—or if a serial port has been configured to emulate the parallel port.)

Don't know what a device is? It doesn't really matter. **PROBID** can direct reports to printers on different "devices" or "ports". **PRN** almost always works and is usually the *best* setting...

Press Enter (or the *right* mouse button) to move on to the **Laser Printer?** field.

Laser Printers

Hit F6 to pop up a *picklist*.

A *trivial* list when there are only *two* choices! But it illustrates the point that a picklist is *always* available from fields offering a limited range of choices...

You may choose from these simple lists in several ways. The *first letter* of a choice—from the highlight down—selects it. (So you can still select **Yes** by pressing [Y].) The

highlight can be moved with \downarrow and \uparrow . (\leftarrow and \rightarrow reposition the window itself.) Pressing Enter—or the *right* mouse button—transfers your choice into the field and removes the window. Escape—or pressing the *left* and *right* mouse buttons together—cancels the function.

If you are using an **HP Laserjet** compatible printer, select Yes. Fields appear for the printer's **Paper Size**—usually the same as the **tray size**—and to indicate whether it supports **Scalable Fonts**.

If you have to change the paper tray size, hit $\boxed{F6}$ to list the various paper size options and choose a paper size. Leave the **Scalable Fonts?** field set to \boxed{Y} es unless you have an older laser printer. Then skip forward to **Recording a Screen** on page **B-6**. **PROBID** directly manages laser printers to relieve you of printer control worries...

Printer Selection Field

If you set the **Laser Printer?** field to "**No**" the cursor moves on to the **Printer** field. *Press*F6—the **SELECT** key—to pop up a *picklist* of pre-defined printers.

You can provide **PROBID** with all the page size and control code information for your printer by directly entering it in fields in the lower portion of this screen. However, selecting from a list is much easier. (If you do wish to provide these details yourself—perhaps because you have an unusual printer, or wish to add some special enhancements to reports, see **Printer Setup**, page D-2).

The list is too long to *show* all printers—even in **50** line video mode. This is shown by an arrow at the *top* and *bottom* of the *right side* of the "frame". Scroll through the list with the cursor keys. (The rectangular "scroll bar" shows the relative position of the current choice in the list by its position between the top and bottom of the frame. The figure at the *top left* of the window is the total number of choices in the selection list.) If you type the first few characters of a printer's name, the list sorts alphabetically and the highlight advances to the first choice matching the characters entered.

This list is actually "user definable". You could change it or even delete it and create your own list covering just the printers your organisation uses. The list of *devices* mentioned earlier is another example. **User Defined lists** are discussed in more detail later...

Select a printer. (If your printer is not included in the list, choose one of the **EPSON** printers. Most dot matrix printers can emulate the **EPSON** FX or LQ printer.) Lower fields are filled with the correct information for the printer you have chosen.

Recording a Screen—F2

Press F2—the **RECORD** key—to save the changes made to this screen.

IMPORTANT! Screen changes are not saved until you hit F2 to RECORD them!

A prompt appears:— "Print a Test Sheet? (Y/N)". Switch your printer on and respond [Y]es. The printer will print a test page that should look like this:—

(Laser printer output is slightly different.) Check that the pitch setting commands are producing approximately the correct pitch, the characters in the symbol set match those shown, and that the shaded header is legible. Confirm the settings are correct by answering Yes to the prompt. (If the printout shows the codes are *not* correct, select No to return to the screen. See **Printer Setup**, **page D-2** for more information.)

PROBID returns to the **Master menu**. Now select **Customisation** and then **Cost Types** from the picklist that appears.

PROBID returns to the Master menu. Select Customisation and then Cost Types.

Defining Cost Types

The **Cost Types** definition screen appears.

```
System date: Fri, 28NOV97
COST TYPES
Enter a description for cost types you wish defined. Leave other fields blank. The FIRST letter (or number) of each description must be unique.
                               Cost Type 1 Labour
                               Cost Type 2 Equipment
                               Cost Type 3 Material
                               Cost Type 4 Subcontract
                               Cost Type 5 Provisional
                               Cost Type 6
                               Cost Type 7
                               Cost Type 8
                               Cost Type 9
F2 record F10 cancel F4 bring fwd F3 blank fld \uparrow\downarrow
                                                                    PaUp top PaDn bottom
Description, (e.g. Labour, Plant, Materials)
                                                                                        NUM
```

The screen has *nine* identical fields. (Each field may contain a "cost type" description, *Labour*, *Materials*, *Transport*, *Plant*, *Subcontracts*, *Shop Labour*, *Consumables*, etc.

The descriptions can reflect industry or job specific cost breakdowns—perhaps into separate classes of labour or foreign currency components.)

Each description must start with a *different* character—or digit—which becomes a "shorthand" way of referring to that cost type. Default descriptions are provided for five cost types, but you can define your own. Let's do so now...

Cut & Paste—Alt D-Alt I

In the tutorial we will be using different cost types for *internal* (company owned) and *external* (rented) plant—and we will *not* be using the *Provisional* cost type.

The required changes are:-

Existing:	Required:					
Labour	Labour					
Equipment	Own eqpt					
Material	Rented eqpt					
Subcontract	Material					
Provisional	Subcontract					

Amend the second field to read **Own eqpt**. You could retype *all* changed fields. However, this is a good time to introduce some additional edit functions. Sets of *identical fields*—such as these cost types—can be **inserted** and **deleted**. "**Cut and paste**" techniques can be used to move and rearrange the fields. The third field will be similar to the second, so *key* [Alt][D] to delete the field you have just typed!

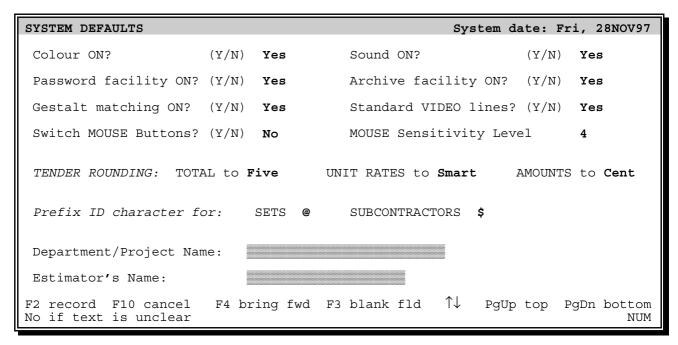
Alt D means hold down the Alt key and then press D. The Alt and Ctrl keys are used like the Shift key to change the meaning of standard keys. Lower fields move up to close the gap. The deleted field is saved in a hidden "cut buffer" and can be recalled.

Key Alt I twice to insert the cut buffer into two fields. Move to the third field and change it to Rented eqpt. Then delete the last field (Provisional), and press F2 to RECORD the screen.

PROBID returns to the **Master menu**. Now select **Customisation** and then **System Defaults**.

Changing System Defaults

The System Defaults screen looks like this:-



(**System defaults**, **page D–2** explains all these fields in detail. In the tutorial, we will leave most at their default values.) Press **PgDn** to move to the last field—the **Estimator's Name** field.

Primary Estimator's Name

Type the *Chief Estimator's name*, John Wilkes Booth, and hit † to move back *up* to the previous field...

Department or Project Name

Sensible defaults avoid the need to key the same information into every new contract. For instance, assume all users belong to just one section—*Building & Civil*. Enter:—

Building & Civil Division.

(A "beep" warns you that the cursor is at the end of the field.) Press F2 to **RECORD** the changed screen. The **Master menu** returns.

Creating an Estimate

Hit N to select **New Estimate**. A prompt will appear for the "**New Estimate Name**". **Page A/1** of **Appendix A**—in **Part D** of the Manual—contains a tender item list for a *Schedule of Rates* contract. (An artificial example, but it does illustrate some of the various item numbering schemes found in practice.) Please refer to that now.

Estimate Name & Password

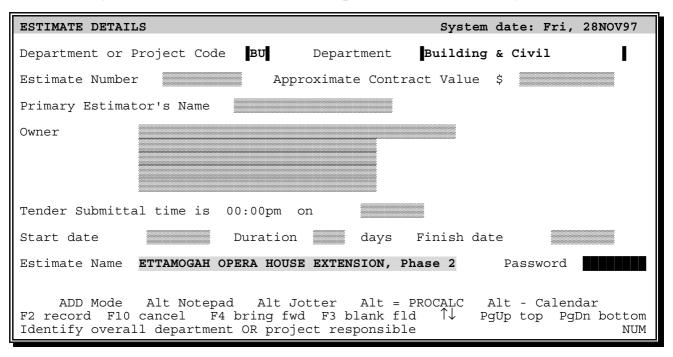
Type in the estimate name:—
"ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2"

and press Enter. (As it heads the *Tender Submission*, the full name should be given.) The **Password** option in **System defaults** was left *on* so you will be prompted to enter a *password*. Leave the field *blank* and press Enter.

A password restricts access to the estimate. Any word or phrase *could* be used. You would then be required to provide the password each time you accessed the job. Passwords should only be used if they are properly secured and there is no danger of forgetting them!

Estimate Details Screen

A screen then appears for entry of some *general estimate* and *tender details*. Some fields already have defaults. All entries are *optional*—the fields may be left blank.



Change the **Department code** to **BC**—for **Building & Civil**—and move down to the **Estimate Number** field and enter **T97/12345**. Then enter a figure of **3 000 000.00** in the **Approximate Contract Value** field.

Numeric Fields

The **Approximate Contract Value** field only accepts *numeric* input. Other characters just produce beeps. Entry is "free form" and whole dollars may be entered without cents. Values may be *left* or *right justified* with spaces used to "set off" the thousands.

Owner's Name & Address

Move down to the **Owner's name** and **address** fields. The name and address is given on *page A/1* of *Appendix A* so you *could* just type it in. However, let's assume you have priced jobs for this Client before. *Surely* we can avoid having to retype this detail on each new job...

User Defined Lists—F6 and Shift F6

Hit F6 in the **Owner's name** field. A picklist appears containing several names. Use the mouse—or FgDn and Enter—to select the:—

ETTAMOGAH CULTURAL TRUST & BREWING CO.

The name *and* address is transferred into the respective fields and the cursor moves on to the next field.

New names and addresses may be added to the list with Shift F6. This is just *one* example of *one* type of **User Defined List** you can create and manage yourself. (The **Device** and **Printer** lists used earlier are others.) *Many PROBID* fields can have **User Defined Lists** associated with them. *Appendix 12* in *Part D* of the manual describes this feature in more detail.

More Field Editing

You may want to amend some of this detail. To help you get around screen fields and make changes, let's try out a few more edit commands:—

Ctrl with \leftarrow or \rightarrow jumps to the *previous* or *next* "word" in the field.

Shift F7 converts a character to *lower case* while Shift F8 makes it *UPPER case*. Shift F9 *switches* the case of the character. In each instance, the cursor moves on to the next character, so *holding down one of these key combinations* quickly changes the case of *complete words or phrases*.

Ctrl End—or Ctrl Enter—deletes all text from the cursor to the end of the field.

NOTEPAD—Alt N or F11

There are some general *tender conditions* to be recorded, and the **NOTEPAD** provides a convenient way to do this. It allows you to attach "*free form*" notes to any record. Press Alt N and an edit window appears. Text is entered in much the same way as in single line fields. Hit F1 for **HELP** on the extended editing and formatting functions. (The sixteen line "viewport" is only a small portion of the available notepad.) Esc ape from **HELP** and enter the following notes:—

```
Bid deposit $25,000 bank draft.
Liquidated damages $350 per day.
Retention 10% to maximum of $100,000.
5 year guarantee and performance bond required on sealants.
Dame Kiri to be co-opted for the official opening.
```

Press [F2] to save the **NOTEPAD** and close the window.

Tender Submittal Time & Date

Enter a tender closing time of 3:00pm on 15DEC97. (Time may be in *any* format, but dates must be in the "international" ddMMMyy style—or one of the numeric formats set through Customisation, Country Setup.)

Project Start, Duration, & Finish

The project is due to start on 3FEB98 and must be complete by 24NOV98. *Enter* the Start date, *bypass* the Duration, and *enter* the Finish date. An implied duration of 295 days is shown.

When *two* of the fields are completed, the *third* is calculated and shown. You *can* provide a **Start date** and **Duration**, and leave the **Finish date** to be calculated. But why bother providing *timing* information in an estimate? There are several reasons. It may be convenient to have this information "at hand" during estimating. Also, you will be able to use it—with another **PROCON** program—to produce **Bar Charts** for the project. But more on that later...

Press F2 to **RECORD** the **Estimate Details** screen. (If you pressed **Enter** in the *last field*, the prompt "**Proceed?** (Y/N)" will have appeared. Replying Yes **RECORD**s the screen just as F2 does). **PROBID** now shows the **Item menu**, **Add mode** as the default—implying that this might be the next logical step. For the purposes of the tutorial, we will ignore this suggestion and instead add some *resources* first. Press → twice to move to the **Resource menu**. Press **Enter** to select **Add Resources**.

You do *not* have to follow any particular order in entering *items*, *resources*, *suppliers*, etc. Once you are more familiar with *PROBID* you can *automate* much of the data entry by creating libraries and special "batch" files to read the libraries into new estimates. However, if you already knew all that, you would not be doing this tutorial, so let's continue...

Data Entry

Add Resources mode

The **Resource entry** screen looks like this:—

Estimate: ETTAM	OGAH OPERA	HOUSE	EXTENSION	, Phase	2	System	date:	Fri,	28NOV97
#1		ADI	RESOURCE	S SCREE	<u>lN</u>				
Resource Code	LI		Descri	otion					
Supplier Code			Suppli	er					
Measure Unit		Unit (Cost \$			/	Is Co	st Fir	nal? No
Estimator ID	JWB	Cost	Type Lab	our		Reco	ord Ch	anged	28NOV97

Enter the *code* and *description* for the first resource:—

LH10 LABOUR, Unskilled Class II

making sure that the code **LH10** is entered into the *first four positions* in the **resource code** field, i.e., it is "left-justified".

See Appendix A, page A/3. Resources are of various cost types—Labour, Materials, etc. The resource code must be unique but can contain any alphanumeric characters. Codes should be assigned in a systematic—and standard—way. The tutorial illustrates one coding scheme. The first letter indicates the cost type ("L" for Labour, "M" for Materials, etc.) with subsequent characters defining the class or "size" of the resource. "E" is used in the tutorial for both company and rented equipment. We will see later why this is probably not the best choice...

Mandatory fields

Bypass the **Supplier Code** and go to the **Measure Unit** field. Leave it blank and press **Enter**]. Flashes and beeps warn you that this is a "must enter" field—it cannot remain blank. Enter a measure unit of **MH** (**Manhours**) and a **Unit Cost** of 17.80.

When a record lacks some *essential* information, *PROBID* will *insist* that you provide it. (Some mandatory fields—such as the **Unit Cost**—will still accept **ZERO** as a valid entry.)

Flagging Plug Costs

The **Is Cost Final?** field asks if you consider this unit cost to be acceptable, or whether it should be reviewed *before* the tender submittal. *Hit* F8 to toggle it to **Yes**. (Otherwise **PROBID** will remind you it is incomplete when you print the *Tender Submission* report.)

Estimator ID

The **Estimator ID** field is used to "tag" a record with the initials—or perhaps some other identification—of the person who last modified it. (This field is particularly

useful on multi-estimator jobs where parts of a tender are prepared by different estimators. The default initials are taken from the estimator's name entered in the "master" screen.)

Assigning Cost Types

A resource must be classified as one of the **Cost Types** you defined earlier. Here the default of **Labour** is correct.

Record Date Stamping

The **Record Changed** field is maintained by **PROBID.** It "date stamps" *all* records as they are created or modified.

An *incorrect* system date would show as "Invalid". "Date stamping" helps you keep track of changes—a good reason to be sure your machine always has the correct date set!

Press F2 to **RECORD** the screen. The record is saved—with a distinctive sound—and most fields blanked for entry of the next resource. Many fields for the *second* resource are similar to the *first*, so you should be able to "short cut" the typing...

The Bringforward Command—[F4]

Press [F4]. In **Add mode**, this copies data entered in the *previous* record to the *current* record. (If pressed in the first field, *all* fields are "brought forward". In subsequent fields, only the current field is copied.)

BRINGFORWARD is particularly handy when entering *repetitive* **resources** or **items**. Editing a "template" is both *quicker*, and *less error prone*, than re-keying data. If you are interrupted, it also serves as a "bookmark" of your position in a list of records.

Amend the brought forward details to:-

LH20 LABOUR, Skilled Class IV

with a unit cost of 20.40 per MH. Key Alt N to attach a note to the resource record. Type in "Site Enterprise Agreement Standard Rate" and hit F2 to RECORD the note.

Record Number & NOTEPAD Indicator

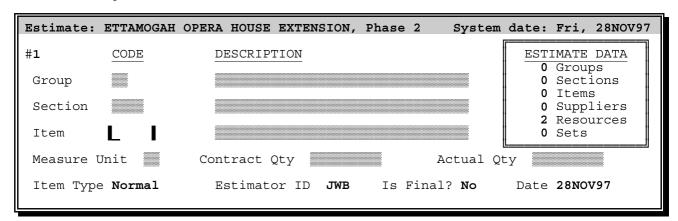
The record number—"#2 N"—appears at the *top left* corner of the screen. The "N" indicates that the resource has a **NOTEPAD** entry. (If your display is in **50** line mode, the text remains visible in the bottom half of the screen.) Hit F2 to **RECORD** this resource.

We could go on and add *all* the **resources**—but, at this stage, that would be less instructive than looking at other functions. In any case, real estimates don't "come together" in such a methodical and mechanical way!

Press [Esc]. The menus reappear. Move to the **Item menu**. **PROBID** shows **Add Items** as the default. Press [Enter] to accept it.

Add Items Mode

The **Item entry** screen looks like this:—



Sections & Groups

Item entry is similar, *in principle*, to **resource entry**. However, you have the option of organising *items* into **sections** and, in turn, *sections* into **groups**. The item listing on *page A/1* of *Appendix A* suggests that this estimate has only a single subtotalling level—so a section breakdown should be sufficient.

Follow the *Client's* structuring of the contract—if one is given or implied. When there are only a few items, you can skip *both* the **section** and **group** divisions. If—as in this case—only one summary level is used, this can be at *either* the **group** or **section** level. Only the reports are affected. **Groups** form natural "page breaks"—**sections** do not.

Item Codes

Key in the **Item Code** aloo and press to move up to the **Section Code** field.

Group, section, and *item* codes may use any **alphanumeric** character. *Case* and *position* are both significant. Be sure the item code is "left justified" in the five character field like this:—

Characters such as O and O and I, I and I are easily confused, so, where practical, avoid using numbers and letters in the *same* field position.

Type 1000 and press Enter. Key in the Section Description of CIVIL ENGINEERING and press to drop down to the Item Description. Enter Tree clearing and disposal. Then enter a Measure Unit of Ha (Hectares) and a Contract Quantity of 45.5 (just ignore the other fields for the moment). Hit F2 to RECORD the item

PROBID now assumes you will proceed with *pricing*, so the **pricing** (**operation entry**) screen appears. You may price the item directly, or break it down into any number of simpler "operations" (sub-items).

You do not have to follow any fixed "estimating" sequence. Sometimes it is easier to enter the items and return later to price them. That is the approach we will follow in this tutorial...

Hit Esc in the Operation Description field to return to the Item entry screen. (As you previously defined a *Section*, the cursor moves automatically to the Section Code field.) Press F4 to "bring forward" the last item. Change the code to A200. Enter its description and quantity (see *page A/1* of *Appendix A*). Press F2 to *RECORD* the screen. (*PROBID* knows that you did *not* proceed to price the first item, so it naturally assumes you will now continue in the same way and does not move to the pricing screen.)

Enter and **RECORD** item B100a, then enter the code and description of B100b. This item has a Contract Quantity of 245,000 m3 (cubic metres). However, the quantity is wrong! Your own takeoff found the correct figure to be 274,350 m3.

Contract vs. Actual Quantity

This estimate happens to be for a *Schedule of Rates* (**Unit Price**) contract so you *will* be paid for the *actual quantity* of excavation performed. The error is therefore *not* as dangerous as it would be in a *Lump Sum* contract. Nevertheless, if you fail to allow for this difference, your tender is "incorrect"—and *less competitive* than it should be.

PROBID initially assumes that **Actual** and **Contract Quantities** are the same. (Notice that the **Actual Quantity** field *defaults* to the entered **Contract Quantity**.) Change the **Actual Quantity** to 274350.

Actual quantities are used in all cost calculations to ensure markup percentages and overhead recovery are *correctly* calculated. This protects you from some of the subtle hazards of wrongly "billed" quantities in "remeasurable" contracts...

All these items are in the *same* section, so you have not had to re-enter the **section** code or description. But what if the description were wrong? How would we change

it? Press \tau until the cursor returns to the **Section Description** field and \tau to go to the end of CIVIL ENGINEERING. Add "WORK" to the text and press \tau to RECORD the item.

Changing Group & Section Descriptions

The **section description** has been changed *throughout*. If you amend a *section* or *group description*, it is changed wherever it appears.

Rather than complete the entry of *all* items, we will first look at some alternative ways of *examining* and *amending* records...

Switching Modes—F9

Press F9—the mode **SWITCH** key. A one line "menu" appears at the bottom of the screen. It offers choices of **Add**, **Change**, **Delete** or **Browse**. A choice is made in the same way as with any other menu. Press Enter for the default—**Browse**. The last item appears. (The "H" after the record number at the top left of the screen indicates that the item is still only a "**Header**" record—it has *no* operations or pricing detail.)

Switching "modes" is an alternative to exiting and making a choice from the main menu system. Regardless of the route followed, the destination is the same!

Browse Mode

Browse mode is a convenient *passive* way of viewing records—whether it be **Items**, **Operations**, **Resources**, **Suppliers**, or **Sets**. Home and End move to the *first* and *last* record respectively, while the arrow keys (and F7–F8) move *backwards* and *forwards* through the records. If you go past the first or last record, the record number "wraps around".

Press [F5], key in A200 and [Enter] to search for that item—it becomes the new point for browsing. Repeat the search but key in V100b.

This is *not* the quickest way to **find** a particular item. F6 is actually more convenient. Also, if you were in **Change mode**, you could *edit* the record. But more on that later...

Gestalt Pattern Matching

Item V100b doesn't exist, so **PROBID** has moved to B100b! It searched for the item but couldn't find it. Knowing you thought it *did* exist, (after all, you are in **Browse mode** *not* **Add mode**) **PROBID** assumed you probably mistyped the code. It decided that—most likely—you meant to type B100b but hit \boxed{V} instead of \boxed{B} .

This "Gestalt" matching capability is used throughout **PROBID** (unless turned *off* in the **Customisation, System Defaults** screen) and makes finding *codes*, *keywords*, etc., easier. For example, key [F1] for **HELP** and [F5] to find a keyword. Enter "GSTTT". **PROBID** guesses you meant "GESTALT MATCHING" and provides help on that topic.

Suppose you want to *amend* an item? Perhaps change the **contract quantity**—or the **item description**? **Esc** ape from **HELP** and hit **F9**—the mode **SWITCH** key. Then hit **C** for **Change items** mode.

Change Mode

The displayed item is the one last viewed in **Browse mode**. Move the cursor to the **item description**, edit it in some way, and press [F2] to **RECORD** the change. Amendments are as simple as that!

Changing Codes

To change the **Item code** itself—or its **Group** or **Section code**—just amend the code and press **F2** to **RECORD** the item.

If the code change would cause duplication, **PROBID** vetoes it. Every record's code must be unique—although the same *item code* may be used in different **sections**—just as the same *section code* may be used in more than one **group**. It requires a *full* **Group-Section-Item code** to *uniquely* identify each item.

Paging through records—[F7]—[F8]

Reverse any experimental changes you have made. In **Change mode**, you can still move through the records. Move the cursor to the **group**, **section**, or **item code** field. (PgUp returns the cursor to the first field.) F7 and F8 then "page" through the items.

Selecting Records—[F6]

Pressing F6 (or the **LEFT** mouse button) in the **item code** field will popup a picklist. This is quicker than "paging" when you have to jump around in the item list...

Delete mode

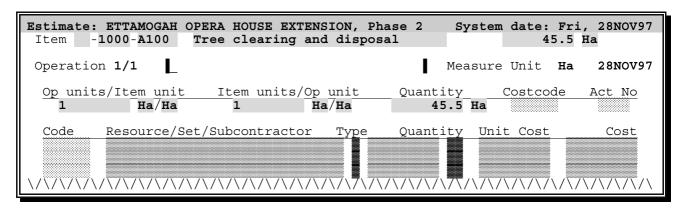
Delete mode is like **Change mode** but, before deleting a record, you must confirm.

Operation Entry Screen

Before entering any more items, let's price those already entered. Move to item **A100** and key Alt O to access the **Operations screen**.

Change Items mode would normally go to **Change Operations** mode. However, this item has *no* defined operations, so **PROBID** warns you of this and automatically switches to **Add mode**.

The top half of the **Operation entry screen** is like this:—



Skipping the Operations Breakdown

This item is very straightforward—you will be subcontracting this work so there is no need to break it down any further. Leave the description blank and press **Enter**. The top portion of the screen clears—indicating you are pricing *directly* to the item. The cursor jumps to the first **code field** in the *centre* portion of the screen.

Pricing an Item or Operation

You may enter the code for any "cost element" (Resource, Set, or Subcontractor) in any of the ten code fields.

What is a Subcontractor?

A **Subcontractor** is a special type of **Supplier** who may price **Items** and **Operations** directly. *Suppliers* just provide **Resources**. In practice, the difference can become blurred. *PROBID* only distinguishes between the two when necessary and sensible to do so. They are entered through the *same* screen—and from the *same* menu choices.

What is a Set?

A Set is typically an *aggregate of Resources*. (A labour gang or crew, a materials assembly, an **equipment** "spread"—or some similar combination.) *PROBID*'s sets are very flexible—they can also contain **Subcontract prices**—and even other sets!

Three *different* types of **cost element** may be used in the *same* fields, so **PROBID** must have some way of distinguishing between them...

Special ID Characters—@ & \$

Sets and **Subcontractors** have special **ID characters** in the leading position in their codes. Hence, they are distinguishable from **Resources**—and each other. **Sets** use (a), (think of "@ssemblies"), and **Subcontractors** use (\$), (think of directly quoted prices).

If you would prefer to use other symbols, you can change these default **ID characters** through **Customisation, System Defaults**—but please wait until *after* you have completed the tutorial!

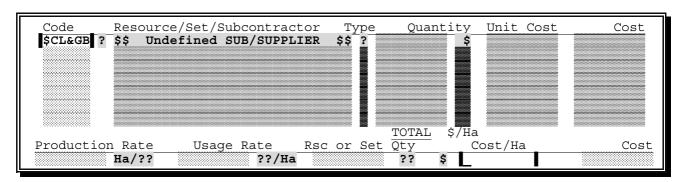
Subcontract Quotes

Type in a **Subcontract code** \$CL&GB and press Enter. (A beep and a ? beside the field warn you that this subcontractor is still "undefined".)

It does not matter whether you define **Subcontractors**, **Resources**, or **Sets** before or after you use them. You can still assign codes for the **Subcontractors** you wish to use and define them later—or never—depending upon the information you want to produce!

Why choose a **Subcontract code** like \$CL&GB (a mnemonic for "Clearing & Grubbing"), rather than one derived from the subcontractor's name? This is one of several ways to assign codes. (Mnemonic coding is *not*, generally, a good approach—especially for **Resources** and **Sets**.) Generic "trade" codes allow you to assign "**plug**" prices to work packages before identifying the *real* subcontractor. The intelligent assignment of **Resource**, **Set**, **Supplier**, and **Subcontract** codes is fundamental! *PROBID* has powerful facilities for *selecting*, *cloning*, and *manipulating* these records, based on "**masking**" on the codes. We will really only touch on these advanced facilities in the tutorial. More on this later...

The cursor has dropped down to the *lower* portion of the screen:—



The lower fields provide *five* alternative ways of fixing an element's consumption and cost contribution. (**Subcontractors** quote on **items** or **operations** directly, so only the two *cost fields* are now accessible.) A quote of \$950.00 *per hectare* has been

received, so key in 950 and press Enter. The cursor returns to the element code field.

IMPORTANT: When the cursor is in one of the ten **element code** fields, **Enter** and **↓** behave differently. If the field contains a *code*, then **Enter** drops to the lower "production" line while **↓** just moves down through the codes—displaying the pricing detail for each element. When the cursor is in one of the five fields on the *production line*, **Enter** will cycle through the fields, until you change a value. It then returns to the **code** field. (To exit from the production line, *without changing a field*, press **Esc** or **↑**.) Practice moving to and from the production line, and through the code fields.

That's all there is to placing a *subcontract quote* against an item, so press F2 to **RECORD** the **pricing screen**. The **item screen** returns and the costs are now shown. Hit F8 to move to the next item—A200. Key Alt O for **operations** and Enter again to bypass the **operation description**. (**Grubbing**—like the first item—is also too simple to warrant dividing into operations.)

Bringforward Pricing Detail—F4

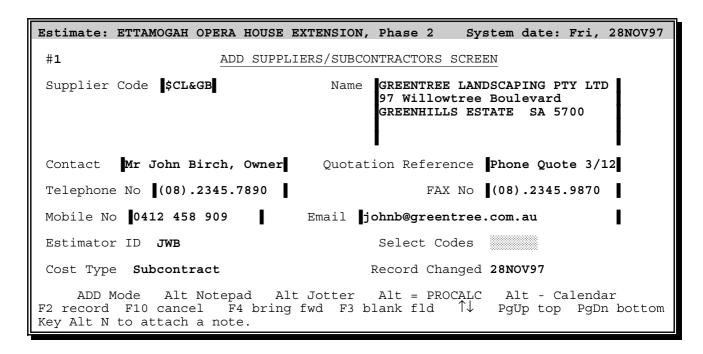
The same subcontractor priced *this item* and the cursor is in the *first code field*, so hit F4 to **BRINGFORWARD** all fields from the *last item*. Press Enter and key in the quoted price of \$4700/Ha. Press Enter to return to the **code field**. It is time to provide some detail on this "**undefined**" subcontractor. You could exit from both the **operation** *and* **item screens** and choose **Add Subs/Suppliers** from the menus, but this would disrupt the "rhythm" of the pricing...

Defining Subcontractors "on the fly"—Alt S

Key Alt S from the operation **element code** field to jump directly "thru the field" to the **Supplier/Subcontractor screen**. As the source field contained a code for an undefined subcontractor, **PROBID** assumes you want to define that subcontractor and so switches to **Add mode**. Conversely, if you had "arrived" from a source field containing a defined subcontractor, it would switch to **Change mode**—regardless of the "departure" mode. (Of course, if the field had been blank, or contained a **resource** or **set**, **PROBID** would have remained in the same mode. If these assumptions are wrong you can always use F9 to switch modes.)

If you like exercising your typing and memory skills, you can key in the **subcontractor code**. Otherwise, just hit [F4] for **BRINGFORWARD**. Fill in the balance of the fields as shown on the following screen:—

Supplier/Subcontractor Screen



Most fields are for optional—but very useful—information about the subcontractor. (The **Cost Type**—which initially had **Material** as the default—switched to **Subcontract** when you entered the **subcontractor ID prefix** [\$].)

Before saving this subcontract record, access the **NOTEPAD** and add this comment about the subcontractor's quotation:—

```
Quotation EXCLUDES flagmen but INCLUDES all dump charges.
```

Alt N (or, if you prefer, F11) accesses the **NOTEPAD**. F2 saves the notes and exits to the **subcontract screen**. F2 **saves** or **accepts** a screen. So would Alt N here. **PROBID** accepts the same command to **access**—and make a **positive** (i.e., data preserving) exit from a function.

Press F2 to **RECORD** the **subcontractor** and **Esc** ape to return to the *code field* in the **pricing screen**. (As the **subcontractor** is now defined, his name appears beside the code.)

The subcontractor qualified his quotation by *excluding* the cost of flagmen. About **200** manhours will be required, while debris is being removed from site, so you must allow for this cost as *directly employed* labour...

Entering Resource Usage

Use \downarrow to move the cursor down to a *blank code field*. (Not Enter), as this returns to the lower "production" line.) Having an *excellent* memory, you no doubt recall which

resources were defined. One of those *might* cover the flagmen. You *could* type in the **resource code** but even your memory would be taxed if there were *many* resources.

Gestalt Matching—[F5]

"Gestalt" matching can help us here. If we key in part of the code—even if it is only a fragment like 1h—we can then hit F5 to force PROBID to find the record best matching that code fragment. Of course, this only works if we remember at least something about the resource codes...

Gestalt matching is **case** *insensitive*—and can even recognise *transposed* characters!

Of course, just pressing Enter here does *not* activate **Gestalt** matching. **PROBID** doesn't know if you are looking for an *existing* resource or if you are entering a *new* resource code—which you intend to define later! F5 *forces* a search for an *existing* match...

Paging thru Resources—F7-F8

The *paging* keys—F7 and F8—may be more convenient. They move backwards and forwards through the resource list in the normal way. This is an improvement on having to remember the code—but it still has some limitations. It does *not* allow you to see a *list of resources* and would be tedious if there were hundreds of them.

Selecting Elements—F6

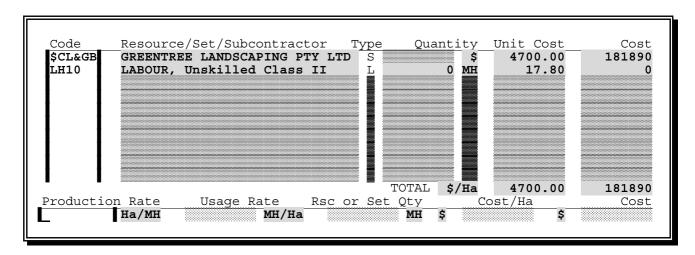
The **SELECT** function is a better answer! Hit [F6]. A resource *picklist* appears. Choose:—

LH10 LABOUR, Unskilled Class II

Perhaps you want **Sets** or **Subcontractors** rather than **Resources**? Then set the *first character* in the code field to the **Set** or **Subcontract ID** character. The picklist changes appropriately. So, you can produce a **subcontract** picklist by keying "\$" in the code field and pressing F6. What if the list is *so large* it is still unwieldy—even with a picklist's *sort* facility? Then the content can be restricted by "**masking**". But more on that later...

Fixing Resource Consumption

Press Enter in the code field. The cursor drops down to the production line:-



The fields offer *alternative* ways of specifying **resource consumption**. You want to *directly fix* the **Manhours** so press **Enter** twice—to move to the **quantity field**—and type **200**. Press **Enter** *again* and the other four fields are updated as the cursor returns to the **code field**.

Does it matter which way you set the quantity? Would a **production rate** of 0.1935 Ha/MH, or a **total cost** of \$3560, achieve the same effect? In a *static* sense—yes. The *same* quantity and cost would result. However, *PROBID* uses a *dynamic* cost model—remembering the *way* in which relationships were specified—not just the result. If the item quantity *changes*, and a **production rate** had been used, *PROBID* would have recalculated the **resource quantity**. Here you want the **resource quantity** to be *independent* of the **item quantity**. Setting the manhours *directly* achieves this result. The **controlling** field—in this case the quantity field—"blinks", and remains left justified, to indicate its *primary* status!

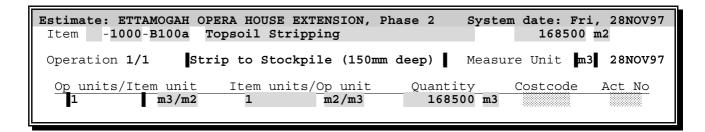
RECORD the pricing screen to return to the item screen. Move to the *next item* and jump into the operation screen. (At this stage, you should be able to remember the keys for these commands—F2, F8, Alt O.) The Topsoil Stripping item is *measured* and *paid* in "m2" (square metres)—but this type of earthmoving operation is usually *priced* in "m3" (cubic metres).

Changing the Measure Unit

You must *not* modify the **item measure unit**—it is part of the formal *tender submission*. But you *can* very easily change the unit in which it is *priced* by defining an **operation** measured in m3.

The more common reason for defining **operations**—or **sub-items**—is to break an **item** down into *more easily priced tasks*. Each **operation** might then have a *different* **measure unit**.

Type in the **operation description** shown below, and change the **measure unit** to m3. (Note that the **Measure unit** and **quantity** fields initially *defaulted* to the item values.) The top portion of the screen will look like this:—



Setting the Operation Quantity

The **Op units/Item unit** field—and the next two fields—provide three *alternative ways* of relating the **operation** and **item quantities**.

These three alternative ways of arriving at an **operation quantity** are analogous to the five alternative ways of specifying **resource** or **set consumption**. Again, if we want our cost model to respond *logically* to changes, the "correct" relationship must be chosen.

The topsoil is stripped to 150 mm so the ratio is simply 0.150 m3/m2—op units per item unit. Enter 0.150 in the field and press Enter. The two dependent fields are skipped. (While we can see that this results in a quantity of 25275 m3, it would be both "wrong" and less convenient to directly enter this value. That would suggest that the operation quantity is *independent* of the item quantity.) Use \(\bigcup\) to bypass the Costcode and Activity Number fields and move down to the first element code field.

You *can* assign an alphanumeric **Costcode** to an operation and also define the operation as a **Scheduling Activity (Task)**. But more on that later...

Defining Resources "on the fly"—Alt R

Type in the **resource code**, **ES10**. Hit Alt R to "jump through" to the **resource entry** screen and F4 to bringforward the code so the resource can be defined. (**Page A/3** of **Appendix A** shows the detail for this **ELEVATING SCRAPER**.)

Defining Suppliers "on the fly"—[Alt][S]

While entering this Resource, also specify its Supplier as ACME. Hit Alt S to "jump through" to the Supplier entry screen. Enter the details from page A/2 of Appendix A for ACME EQUIPMENT RENTALS. The Cost Type default is Material. Use F6 in the Cost Type field to "popup" a list and change this to Rented eqpt. RECORD the supplier.

You are now *two* "levels" deep into element definition (**Resources**, **Sets**, or **Suppliers**) from fields in other screens. Press **Esc** ape to "back out" one level to the **Supplier Code** field in the **Resource entry screen**. The supplier *name* is now shown and the

resource cost type has changed to Rented eqpt—matching the supplier cost type. Complete the resource details and **RECORD** the resource. Hit **Esc** ape to return to the first level—the code field in the operations screen.

You may define *any* element—Resource, Set, Supplier or Subcontractor—"as you go" and the process may "nest" many layers deep. This "natural" way of estimating can be paired with a pre-planned approach. Most elements can be defined first or, more commonly, brought in from standard "libraries", while others are defined as you need them. Speed and Flexibility!

Setting a Production Rate

Hit Enter to move to the "production line". Enter a Production Rate of $125 \, m3/HR$. RECORD the operation with F2 and hit Esc ape to return to the item entry screen.

If you have come this far, without at least one interruption, you must work in a very quiet office! Usually telephone calls, visits, and other distractions will disturb your concentration. If these relate to the current record, the **NOTEPAD** provides a logical and convenient way to save them. However...

JOTTER—Alt J or Shift F11

PROBID also has a similar facility for non-record specific "notes". Alt J will "popup" a **JOTTER** which is specific to the *current estimate* (or just the **PROBID** installation, if no estimate is being worked on).

Save paper and time by using the **JOTTER** during the tutorial! Record your *telephone* messages, use it as an "aide-memoire", etc.

Timestamping Notes—Alt T

Alt T inserts the *time and date* in the **JOTTER** or **NOTEPAD** text so you may "timestamp" quotations and telephone messages.

CALENDAR—Alt - or Shift F10

While exploring these "system-wide" facilities, also take a look at the built-in **CALENDAR**. Alt will popup a calendar for the *current month*. (This is accessible even from inside the **JOTTER**—all **PROCON** tools can be overlaid one on another.) The arrow keys allow you to move through the *months* and *years*.

Clearing your desk of calendars and other myriad scraps of paper makes it easier to find that other ubiquitous desktop tool—the *calculator*. Discarding it for something *more flexible and powerful* would be even better...

PROCALC — Alt = or Shift F12

PROBID has a built-in *arithmetic expression evaluator*—**PROCALC**—with capabilities far surpassing any desktop calculator—and more flexibility and convenience than any spreadsheet. Alt = produces an input field into which *arithmetic formulae* may be entered. Formulae can include *parentheses*, *trigonometric*, *logarithmic*, and other expressions, as well as many specific "takeoff" functions. (As usual, F6 *lists* all the functions and will transfer your selection into the calculation field.) As an example, let's calculate the *tonnage of ballast in a conical stockpile*. Height is 13.500 m, angle of repose 35 degrees and the loose density is 1600 kgs/m3. Type in:—

```
H=13.5:A=35:D=1600/1000:D \times H \times ACIRC(2 * H/TAN(RAD(A)))/3
```

and press Enter to switch to full screen mode and show the result of 8408.07 tonnes.

Let's quickly look at a few examples of the types of calculations that can be performed—and documented—in *PROCALC*. Hit Alt Restore. A picklist of previously saved, multi-line *PROCALC* "template sheets" appears. (The installation program copied these sample files into the system directory.) Select EXAMPLE.PCL. Page through the screens and then key Alt P to print the full file. If *PROCALC* is called from a *numeric* field with Alt C, the result can be transferred into the field and the associated formula saved "behind" the field. *PROCALC* is also your "conduit" into the time saving world of automated quantity takeoff! The DIGITIZER version allows you to use Alt Q from the *PROCALC* field to select a drawing scale and takeoff *counts*, *lengths*, *areas*, and *volumes* directly from plans. (The EVALUATION pack allows you to "simulate" using a digitizer. Hit Alt Q and follow the instructions displayed on the screen. Hit Escape to return to *PROCALC*.) More on these refinements later...

After these diversions, return to the **item screen**. It is time to cover program *exit* and *entry* procedures.

Exit to DOS—Esc and Y or just Ctrl End

Press [Esc] ape to return to the **menu system**. A second [Esc] ape produces a prompt asking you to confirm that you *do* wish to exit. Hit [Y] es. The **DOS** prompt reappears.

Queries of this type may be answered *positively* with [Y], [y] or [1] or *negatively* with [N], [n], [0] or [Esc]. The default reply may also be "toggled" with the arrow keys, the [Spacebar] or

the mouse. (You may also exit directly to **DOS** with Ctrl End or Alt F4. Confirmation is not then required.)

Re-run the program by typing **PROBID** and pressing **Enter**. (**PROBID** automatically reloads any estimate you were working on when you exited and returns to the same default menu selection.) Select **Change Items** from the **Item menu**.

TIP: Go there quickly when you know where you are going! Alt moves *directly* to the **Item menu** and $\boxed{\mathbb{C}}$ selects **Change**.

The **Item screen** shows the *last* item you were working on—the **Topsoil Stripping**. Press [F8] to move forward to the next item—the **Earth Excavation**.

PROBID "remembers" the records you were working on when you exited from the estimate. By using these as "defaults" it can save you time in resuming interrupted work. *(Forgotten which items have been entered?* Press [F6] for a picklist of all items, then [End] and [Enter to select the last one.)

Items with Multiple Operations

This **Earth Excavation** item is much more *complex* than the **Topsoil stripping** item. It involves two *different* **load and haul operations** as well as the **spreading and compacting** of all fill material. To price this work *intelligently* it must be broken down into:—

```
1. Load & Haul - scraper work
2. Load & Haul - truck & loader
TOTAL LOAD & HAUL
3. Spread & Compact fill
190,000 m3
84,350 m3
274,350 m3
```

Go to the operations screen and enter the first operation—Load & Haul – scraper work. (See *Appendix A*, *page A/5*.) Enter 190000 *directly* in the quantity field—this quantity was determined by *calculation* and is *not* dependent upon the item quantity. Move down to the first element code field. This is work for a scraper "spread", i.e., a bulldozer "push" loading *three* motorised scrapers. The *four* pieces of equipment will be working together as a *team*—or "Set", in *PROBID* terminology.

Using a Set

Every time the equipment "spread" is used, you *could* individually assign the **dozer** and **scrapers** as **resources**. However, it is more efficient—and *natural*—to define the complete "spread" as one "**Set**".

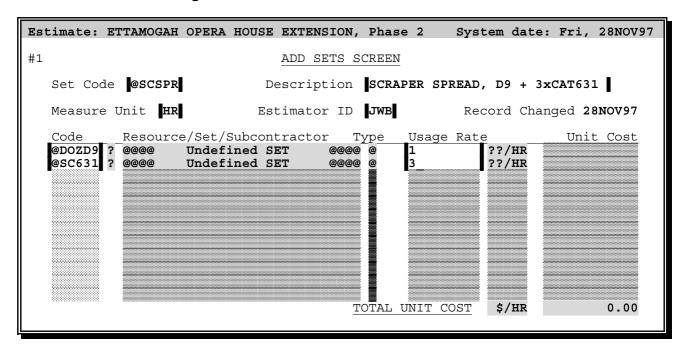
Defining Sets "on the fly"—[Alt] T

Key in the **Set code** @SCSPR. (The "@" character identifies the element as a **Set**.) Then *hit* Alt T to "jump through" to the **Set entry screen**.

The *natural* mnemonic key combination of Alt S for **Sets** is already used for **Subs/Suppliers**. Alt T is easy to remember if you think of **Sets** as Teams.

Set Entry Screen

The code fields in the **Set entry screen** can accept *resources*, *subcontractors*, and other *sets*. Enter the following details:—



Set Elements and Usage

This **Set** is made up of *two other sets*—and the constituent sets are not yet defined! *PROBID* allows you to follow *any* data entry sequence that suits you. If you prefer to define *higher* level **sets** first—and then work *down* to **resource** definitions—you can do so. If you are more comfortable starting with some *defined* **resources** and building *them* up into **sets**, you can work that way...

RECORD the screen and define the constituent sets, @DOZD9 and @SC631. Next define the resources that these sets, in turn, use (LH30, MFD000 etc.). Page A/4 of Appendix A shows the Set details and page A/3 the Resources. (You should be able to complete this exercise without further detailed guidance.)

Resources and **Subcontractors** can be defined by "jumping thru" the element code fields, using Alt R and Alt S—as in the **operations screen**.

Two equipment resources—ES30 and ED09—have, as a supplier, the company's own *internal plant department*. Why bother? You are unlikely to issue a formal purchase order to your *own* plant department! The advantage will appear later...

Why define one **set** in terms of other **sets**? Why not define a **push loaded** scraper *directly* as a **resource**—as we did with the **self-loading** scraper? It is because these scrapers are *company owned*, whereas the self-loader was an "all in" rental (operated, fuelled, and maintained). You will want to know—and may need to change—the **fuel consumption rates**, **operator's servicing times**, **internal equipment charges**, etc. Breaking the equipment "spread" down into its components makes this information available. Disguising the "makeup" (by pre-calculating "all in" rates for company plant), would be doing manually what **PROBID** does better—and reduce flexibility! (In practice, the list of company owned plant would probably be copied in from a previously saved resource library. **Resources** are just copied—either selectively or "in-toto"—for each new estimate. But we haven't yet covered libraries, and doing things the hard way is often the best way to learn...)

After *recording* the **sets** and **resources**, press **Esc** ape until you return to the *code field* in the **operations screen**. The set—*and* its constituents—are now defined so the unit cost is shown to the right. Hit **Enter** to drop down to the *production line*.

At the haul distance of 600 m, assume each of the three scrapers can move 18.2 m3/Load and 7.9 Loads/Hour. You could key Alt = and use the general **PROCALC** facility to get the *total production*. However, in this situation, there is a better way to access it:—

PROCALC field version—[Alt][C] or [F12]

When the cursor is in a *numeric* field—production rate, usage rate, quantity, unit cost, total cost, markup rate, spread rate, or whatever—you can call a "field specific" version of **PROCALC** with Alt C or F12. Key Alt C and type in:—

3 [Scrapers] @ 18.2 [m3/Load] @ 7.9 [Loads/Hour - haul 600m]

Comments within PROCALC

[] or { }

Text within square brackets (or braces) is treated as a *comment* and is ignored in calculations. However, it is *invaluable* in documenting the **rationale** and **assumptions** behind a formula.

PROCALC Formula Flag

f

Use Alt C to close the window. The calculated haulage rate of 431.34 m3/HR appears in the **Production Rate** field. A small 'formula flag'—f—appears to the left of the field—indicating a formula is "tied" to it.

Just as there is a *general NOTEPAD* facility (the *JOTTER*) as well as a *record specific* version, there is also a *general PROCALC* facility (accessed with Alt and a *field specific* version (accessed with Alt C).

Sensible use of "tied" **PROCALC** formulae help in documenting an estimate and avoiding transcription errors. They also make it easier to amend calculations by changing just one parameter. Saving the calculation field updates the production rate field.

RECORD the operation with F2. The **record number** increments and the screen clears. Now enter the *second* and *third* operation for this item.

Finding Operations—F6 or F7-F8

Operations—*unlike* other records—do *not* have an alphanumeric code, or their own menu. They are the "children" of a parent item—always accessed through that item. You can use [F6], in the **operation description** field, to popup a picklist of the item's operations. Alternatively, you can use [F7] and [F8] to "page" backwards and forwards through the item's operations. As usual, [F9] switches **modes**. Practice changing modes and moving through the operations.

The *indirect* access to operations is an advantage, as having to assign unique codes would be cumbersome. An item usually has only a handful of operations, so selecting or paging is much more efficient. F5 can also be used to *force* a **Gestalt** match for a partial description...

The balance of the tutorial *data entry* is reasonably straightforward. You *can* enter the information in any order. However, one logical sequence is:—

- Subcontractors/Suppliers (*Page A/2* of *Appendix A*)
- Resources (*Page A/3*)
- Sets (*Page A/4*)
- Items, Operations and pricing detail (*Page A/5-6*).

Enter the **Supplier**, **Resource**, and **Set** data—but *stop* before entering the rest of the items as there are a few points still to be covered...

If all this typing doesn't appeal to you—and you are confident you fully understand the principles involved—you can take a shortcut by copying the tutorial files over from the **PROBID** distribution disk. Exit to **DOS**, place the disk in drive **A** and type:—

```
COPY A:\DATA\*.* \PROBID\DATA
```

Be sure to read the sections on *linking items* and *auto-incrementing* item codes. Then skim through the other material before resuming the tutorial at the sub-heading **OVERHEAD Items**...

When pricing item CX01—the Structural Concrete work—you can use **PROCALC** to calculate and *explain* the **usage rate** for both the *plywood* and *framing timbers* used in the **Formwork operation**. Calculate the **usage rate** for the plywood sheeting as:—

Make sure you *understand* this formula—or derive your own if you prefer. Include some comments to *clarify* and *document* the figures you use. Remember to call *PROCALC* from the **usage field** with Alt C and to *save* the formula with F2. Also *save* the **operation** with F2. Derive your own formula for the usage of framing timber.

Including Arbitrary Allowances

The Concrete placing operation contains an allowance of \$2.00/m3 for miscellaneous small equipment. In the operations screen, enter a subcontract code of \$ALLOW. (It is just an "allowance"—there is no such subcontractor.) Hit Enter to go to the *production line* (you are confined to the two cost fields). Key 2.00 and **RECORD** the screen.

This is the easiest way to enter **arbitrary cost allowances**. If—at a later stage—you wish to extract a list of all operations and items *containing* these allowances, you can define the "**subcontractor**" **\$ALLOW**, and print out a subcontract order!

Finish pricing the *two* items in **Block X**. The **Structural Concrete** and **Reinforcing Steel** items in **Block Y** are *essentially* the same as those in **Block X**. The *Client* split the items by block, for his own purposes. You must *submit* separate prices for each item, but it would be tedious to have to individually *price* them...

Linking Items—[Alt][

Enter the *code* for the Structural Concrete in **Block Y**. Key Alt L and fields will appear so you can specify a target item to which you wish to link the current item. Enter the **Group-Section-Item code** of the *equivalent* item in **Block X** (item cx01) and **RECORD** the connection.

cx01 is already the *default*—because of *code similarity*. (When *PROBID*'s "guess" is *not* correct, you can use F6 to list the items—or F7—F8 to page through them.) If the current item's **description**, **unit**, or **quantity** fields are *blank*, *PROBID* will copy in the corresponding information from the target item.

cx01 and cy01 now *share* the **same** operations. Pricing changes may be made through *either* item—they flow through the pair of linked items. *Quantity differences* between linked items are handled *automatically*. If some operations have **fixed costs**, then, *despite sharing operations*, item **unit costs** must vary. (Linked items are normally created by "cloning" from

the **Utility menu**—to avoid retyping item details. "L" is appended to the listed record number of *linked* items.)

RECORD the concrete item. Then enter the reinforcement item CY02 and link it to CX02.

Start a new section—2000 BUILDING WORK—and enter *and* price the Brickwork item and the *first* of the Electrical items.

Auto-increment Codes—[F5]

The electrical items have sequential codes with a *uniform numeric increment*—going from A200 to A210, A220, etc. You can speed up the entry of items with sequential codes like these. Once you have entered the *second* item code in the sequence—item A210—hit F5 to toggle on an "auto-increment" mode.

An increment—equal to the *difference* between the numeric portions of the *current* and *previous* item codes—is shown. The item code is *automatically incremented* for each new item—and the field skipped. (Codes are **left justified** if you entered the first that way—and vice versa.)

The increment value may be *fractional*, e.g item codes 1.00, 1.20, 1.40. *Auto-incrementing* works with item, resource, supplier, and set codes, but *not* with section or group codes. (Of course, F8 acts as a *single increment key* in *all* code fields—including groups and sections.)

Complete the electrical items and toggle auto-increment mode *off* with F5. Enter the details for the **NOMINATED SUBCONTRACT** item but skip the pricing for the moment.

Token Items

The next item is a **CONTINGENCY ALLOWANCE** with a "write in" amount of \$100,000. The contract payment provisions give the contractor no control over this item. It is just an awkward—but unfortunately typical—way of listing the amount budgeted for **Contract Variations**. (Variations are individually assessed and paid for as they arise.)

This item is not *truly* part of the work to be priced—and the contractor will see none of the money. Nevertheless, a price must be included in the *submitted tender*—without confusing the "true" cost base for purposes of markup. Enter the item details and move the cursor down to the **Item Type** field. Press [F6] for a picklist of choices. The list of **Item Types** looks like this:—



Items may be defined as any one of these FIVE types.

Hidden items are used for overheads, "prelims", etc.

Token items are used for Provisional or arbitrary allowances.

Fixed items have had their submitted rates fixed.

Marked items are similar to Fixed items but they have usually been "fixed" through the Utility menu.

To date, all the items we have worked with have been **NORMAL** types. **TOKEN** items are treated as if they were not part of the "real" estimate—their cost is not considered when percentage markups are determined. They always have submitted rates and amounts *exactly* equal to their **direct costs**. This is *precisely* the way you want to treat the "Contingency" item, so set its type to **Token**.

This item has no **Bill Number** in the *Contract document*—but the Client obviously expects it to appear *last*. If you leave the section code blank, it will appear *first* in sorted reports! Overcome this problem by giving it a **Section Code** of **CONT**. This will sort *after* blank and numeric section codes. (Common characters sort in the order **blank**, 0-9, A-Z and a-z.)

Go to the **operations screen**, *skip* the **description** and enter an arbitrary **subcontract code** \$CONTG. Hit Enter to drop to the *production line*. Enter 100000 and *RECORD* the screen.

This is a "Lump Sum" item, with a quantity of one, so it does *not* matter whether you enter the contingency allowance of \$100,000 as a unit or total cost. (When you enter an item or operation measure unit of Ls or It (for "Item")—in upper or lower case—*PROBID* will assist you by entering a default quantity of one.)

Nominated Subcontracts

If your contracts do *not* involve *Nominated Subcontracts*, you can skip this section.

Switch to Item Change mode and move back to the NOMINATED SUBCONTRACT item.

Hitting F7 twice is the quickest way to do this. *Decrementing* the code makes no sense in **Add mode**, so **PROBID** treats the first F7 as a request to switch to **Change mode** and go back to the last record entered...

This item is similar to the **Contingency Allowance** discussed above. It has a specified *submitted amount* of \$400,000. Hence, you *could* classify it as a "**Token**" item. However, there is a good case for treating this item differently. The \$400,000 *includes* a specified markup of 5% for the *Prime Contractor*. Recovery of this markup is reasonably certain—*unlike* the **Contingency** item.

Fixed Items

You should allow for this markup in your estimate but you must "fix" the item's submitted rate. Change the **Item Type** to **Fixed**. Additional fields now appear on the line below the **item type** field. You can "fix" in three different ways the way in which the **submitted rate** and **amount** is determined, depending upon the field you choose. Move the cursor to the **Amount field** and enter 400000—fixing the **submitted amount**. Hit F2 to **RECORD** the change in **item type** and Alt O to jump into the **pricing screen**.

Move down to the code fields and enter a subcontract code **\$ACSTC**. Press **Enter** twice to move to the **total cost** field. This time you must not enter the **full amount** as a cost—as it includes a 5% markup! Access **PROCALC** with Alt C and key in 40000/105% (this is the "unmarked cost"). Use Alt C to save the formula behind the cost field. (This fixes the cost at 100/105 of the **submitted amount**—so allowing for the markup on the item.) **RECORD** the change.

Overhead Items

At this stage you have finished pricing the *direct cost* items. However, the estimate is still missing "Site Overheads"—the supervision, site accommodation, permits, surveys, insurance, and design costs, that must be "priced in". These costs *must* be included in the estimate—but the items *cannot* appear in the *submitted tender* document.

Terminology varies. **Site Overheads** may be called "Preliminaries" or "Indirects"; some may be classified as "Mobilisation"; "Global Plant" may be a separate category; "Head Office Overheads" may cover some site costs, and so on.

Hidden Items

Hidden items will *not* appear in the *tender submission*. Their cost is "spread" over the **Normal** items. **Hidden** items are the natural way to handle **Site Overhead** and similar **indirect** costs.

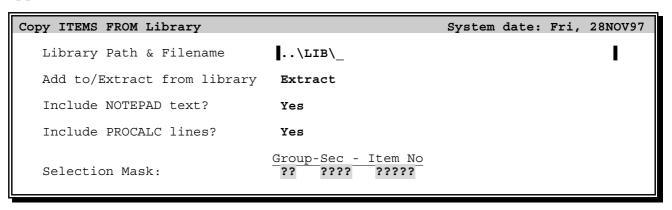
Site overhead items are usually similar for each estimate. You *should* be able to copy in a standard company list—to both *save entry time* and *serve as a checklist*. **PROBID** allows you to do just that...

Using Libraries

If you are using the **STANDARD** version of **PROBID**—which does **not** support libraries—enter the overhead items manually and skip forward to **Requesting Reports** on **page B-39**. (But do read the section on **masking**, as the technique is used throughout the program.)

The installation program copied some short sample library files, OVERHEAD.ITM, etc., into the directory \probid\lib. (Alt)D, from the menus, displays the DATA and LIBRARY directories.)

Esc ape from the Item screen and go to the Utility menu. Select Library access. A list of "record types" (items, resources, sets, etc.) appears. Select Items. This screen appears:—



Hit F6 for a picklist of item *library files*. (There might only be one item file in the directory.) Select **overhead.itm**. Leave the other fields as they are (you are **Extracting** records *from* the library, *not* **Adding** *to* the library). Let's just examine the **Mask fields**

Masking

A library may contain *many* records—only a few of which are needed in the current estimate. Masking is a powerful way to choose (or "filter") just those records required. The mask is a field—or set of fields—usually containing some "wild" characters.

PROBID uses wild characters in a similar way to MS-DOS. The question mark ? matches **any** character in **that** position and the asterisk * matches **all** characters **from that position on**. Hence, a **resource code mask** of E????? (or E*) selects **all** resources whose code starts with E. An **item mask** of ?? M200 A???5 selects **all** items in M200 sections with item codes **starting** with A and **ending** in 5.

Masking is used in *many* situations—controlling **report content**, **cloning**, **changing**, or **exporting** records, and **filtering picklists**. If you are pricing an **operation**, and wish to assign a particular **set** to it, entering **@PL*** and **F6** will popup a list of all sets starting with **@PL**. To list all **sections** in group **EX**, enter the group code **EX** in the **item entry screen**, move to the section code field, key * and hit F6 (or the *left* mouse button).

When selecting records to be copied to—and from—libraries, you can combine masking with a special type of selection facility called a **Tag List**. This provides *maximum* flexibility in selecting records and allows you to see the records that will be transferred, before committing yourself to the transfer! But that would take us beyond the scope of this introductory tutorial...

Here, it is preferable to bring in *all* overhead items and then—if you wish—delete those *not* needed for this estimate. (An overhead checklist ensures nothing is missed!) The default masks are fully "wild" so just press [F2] to accept the screen. Reply [Y] es to confirm you do wish to proceed.

Repeat the library extraction procedure for **resources**. (**Operations** are automatically included with their parent items and there are no **sets**, **subcontractors**, or **suppliers** in this small overhead library.) Then bring in the overhead **groups** and **sections**. You will be warned that you are overwriting *existing* **Groups** and **Sections**. (When we imported the items, *PROBID* automatically created any referenced groups and sections.)

Group-Section-Item Structure

Use **Browse mode** to view the items extracted from the library. (Hit **F6** for a picklist of *all* items. Select the first of the imported overhead items and browse from there.) A **Group** is defined, as well as **Sections**, so the **items** are organised into a *three level hierarchy*. All are **Hidden** items having *unit* quantity. Operations—if any—and pricing details are included with the extracted items.

In practice, overhead libraries should be *standardised* so you only have to amend the quantities once they are copied into an estimate. If you do *not* need a particular overhead cost in the estimate it is probably better to just remove—or *zero*—the *pricing detail* from the item—rather than *delete the item* itself. This makes it obvious during the tender review that *all* overhead items have been *considered*—even if some carry no costs in this particular job. In the tutorial we will ignore this good advice so we have an excuse to *delete* some items and—later on—will even change the coding structure of the remaining overhead items…

Deleting Records

Hit F9 and then D to switch to **Delete mode**. Use F7 and F8 to find the item not required (see page A/6, Appendix A). Press Enter in the item code field and Yes to confirm that you do wish to delete the item. The record disappears and the focus moves on to the next item. Repeat the procedure to remove the other unused item.

Switch to **Change mode** and revise the **Contract Quantity** of the remaining overhead items. (Note that the **Actual Quantity** is adjusted *automatically*—you do not have to change both.) Change the **Establish Offices & Sheds** item cost allowance to \$8500.

We decided earlier that this estimate would *not* be divided into **Groups**. However, the imported overhead items introduced a group structure. As an exercise we will now remove the group codes from the overhead items and place them in an overhead section instead. You could simply change the group and section code of each overhead item—removing the group code and amending the section code to soh—but the **Utility** functions are there to handle this pedestrian work...

Mass Code Changes by Mask

First change the **item code** of the **Establish Offices & Sheds** item to **40**, so it will *not* conflict with the **Project Manager** item.

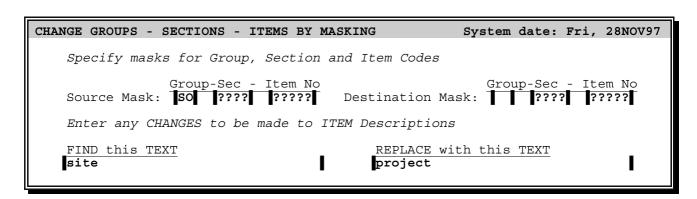
Of course, in practice, overhead coding would be standardised and you would accept the codes without any of this bother. But then we would have to find *a different excuse* to try out some of the **Utility menu** functions...

Select Find and replace from the Utility menu. A record type picklist appears. Select Groups. We want to "blank" the group code of all items in the SITE OVERHEADS group.

Let's also change item descriptions like:-

```
Site Engineer, Site Administrator, etc...
to:-
```

Project Engineer, **Project** Administrator, *etc...* so that the terminology is consistent with **Project Manager**. To make *all* these changes *simultaneously*, fill in the fields as shown in the following screen:—



Press F2 to make the change. Once you confirm that you *do* wish to proceed, all items in group so will have their group code "blanked". If the word "site" appears in those item descriptions, it will be replaced with "project".

The Utility menu has other options that work in a similar way. Find and replace, Delete by mask, Clone by mask, Sort/pack files, and Pricing changes, all use masking to fix their source and—if appropriate—destination codes.

You should now be able to change the overhead **section codes** soh1 and soh3, to a single section code soh, without detailed instructions. (Only one masking operation is required—think about it first!) Do this and then go to the **ltem menu**, **Change ltems** to amend the **section description** of soh to read "SITE OVERHEADS".

Go to **Resource Browse mode** to view the imported overhead resources. (There is no need to delete *unused* resources—no costs are carried for them, as the items using them have been removed.)

Estimate "pricing" is **complete** so it is time to *print some reports*.

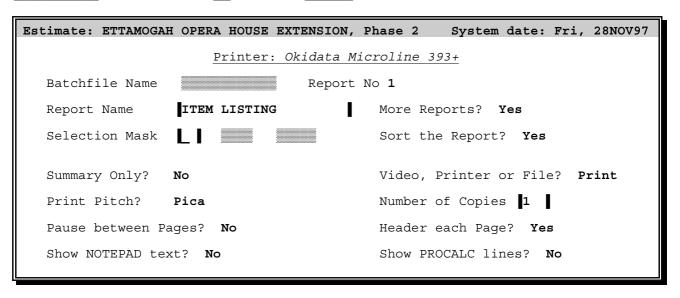
Printing Reports

Switch on the printer. Select **Print Reports** from the **Master menu**. A *report request screen* appears. The cursor drops to the **Report Name** field. (Ignore the fields on the line above this for the moment.) Hit [F6] to list the **PROBID** standard reports.

Requesting Reports

Picklists like this—involving just a few predefined choices—cannot have their content restricted by masking. It would be unnecessarily confusing.

Select ITEM LISTING and press Enter to move to the More Reports? field. Hit Spacebar to toggle it to Yes. Press Enter. The screen looks like this:—



Note: This screen adjusts to suit the settings in **Customisation**. **Printer Setup**. (For example, if you are using a *laser* printer, the **Print Pitch** and **Header each Page?** fields will not appear...)

Hit F2 to **RECORD** the report request. (You could print one report and request more later, but it is more convenient to specify and print a set of reports as a "batch".) Select

ESTIMATE MASTER, leave the **More Reports?** choice setting to No, and press F2 again. **PROBID** prints the two reports.

Report Formatting Options

Select **Print Reports** again. Other fields in this screen are largely self explanatory—and are fully described in the *Reference section* of the manual (see *Printing Reports*, *page C-2*). Normally you would accept the defaults given on the screen.

Report content may be *restricted by masking* and the records may be *sorted*—or left in their original order. Item oriented reports sort by **ltem code** within *Sections* and by **Section code** within *Groups*. Groups sort by **group code** and page breaks occur on each new group. (Some sample reports are shown in *Appendix B*.)

Print a selection of reports—excluding the COSTCODE LISTING and TENDER SUBMISSION at this stage. Check the printouts to be sure you understand the details. Test your understanding of the estimate and reports:—

- Manually calculate the total **BRICKLAYERS**' hours and compare *your* total with the figure given in the **RESOURCE USAGE** report.
- Do the same for the **quantity** of **DIESEL FUEL** required for the job.
- Check the SUBCONTRACT ORDER for GREENTREE LANDSCAPING.
- Manually build up the *total* and *unit cost* for the three **Earth Excavation** operations—and the item. Compare your results with the detail given in the **OPERATION ANALYSIS** report.
- The Reinforcing Steel has a *supply* cost of 810.00/tonne and a *placing* cost of 200.00/tonne—but the *total* is 1026.20/tonne! Why the extra \$16.20?
- The **RESOURCE USAGE** report lists *both* **CAT 623** and **631** model Scrapers. The **RESOURCE ALLOCATION** report shows *only* the **623** model. Why?

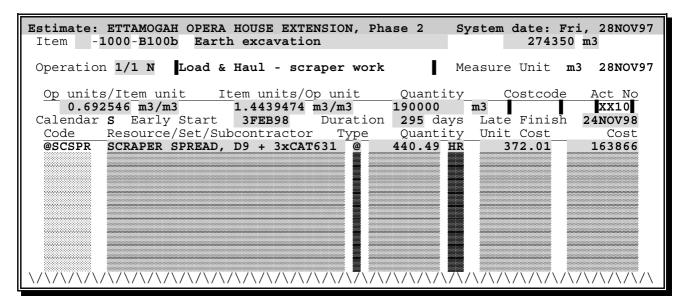
Time Planning

Scheduling the Project

If you do *not* prepare *Bar Charts* or *Network Schedules* with your estimates—or do not have access to *PROCON's Project Scheduling System*, *PROPLAN*—you can skip forward to *Bid Preparation* on *page B-42*.

Activity Definition

Any operation may be defined as an activity for purposes of scheduling. Go to the first operation for item B100b—the Earth Excavation — Scraper Work. Move the cursor to the Act No (Activity Number) field, enter a code xx10 (see page A/7 Appendix A) and press Enter. Additional fields appear and the screen looks like this:—



Hit F8 to roll the Calendar Number forward to 1 and then move to the Early Start field. Hold down F8 to increment the date to 15FEB98. Then enter a Duration of 48 days and a Late Finish of 27APR98.

Calendars are *defined* in *PROPLAN*. The **Earliest Start Date** is a "**Push**" date and the **Latest Finish Date** is a "**Plug**" date. The **Duration** is in *working days*. (See your *PROPLAN* manual for an explanation of these terms.) The defaults are the corresponding figures from the **Estimate Details** screen for the Project. All activity *dates* must be within the time span of the Project.

Export Tasks to PROPLAN

RECORD the changes. Then enter the timing information for the other activities shown on page A/7 of Appendix A.

Note that the *last* two activities are associated with **items** rather than **operations**—and those items have no operations! But how do you designate an item without operations as a task? You can't—you must define an operation—at least temporarily. Even if the item has already been priced, this is easy to do. Move to the **operations screen** and press 1 in the first element code field. The **operation description** field reappears so you can define the operation. Pricing detail remains on the screen but it is then associated with the operation rather than the item. Hit 15 to copy the **Item description** into the **Operation description** field—or enter anything else you prefer. (You would normally want the task to have a *different* description from the item.) The operation is now a convenient intermediary. (Of course, if you insist on *not* having an explicit operation, there is a way around everything! Having defined the operation and activity, you may then blank the operation description and press 12. The operation detail disappears but the activity details remain associated with the item.)

After you enter all five activities, select export Tasks to PROPLAN from the Export menu. The defined activities and project details are used to set up project files for *PROPLAN*. You can then run *PROPLAN*, define the *calendars*, and immediately print *Bar Charts*. You may add additional activities, hammocks, logic links, and constraint dates and create a full PERT/CPM network plan. Analysis of that plan could highlight *inconsistencies* in your estimate—possibly requiring reassessment of *overheads*, *staffing levels* or *global plant* requirements.

The files are saved in the directory \PROPLAN\DATA—if it exists. Otherwise they will be in **PROBID**'s system directory. An **operation** shared by *linked items* translates into just *one* task. This is both logical and convenient. Linked items usually represent *identical work* carried out in different locations. As this work is often performed sequentially—with the same work force—it is common to depict it on a *Bar Chart* as one activity.

You have completed the project *Cost Estimate*. You must now turn this into a winning and profitable *Tender*...

Preparing the Tender

Bid Preparation

Select **Bid Preparation** from the **Master menu** and you will be presented with a two part screen. The top part of the screen looks like this:—

```
ROUNDING AND MARKUP

System date: Fri, 28NOV97

TENDER ROUNDING: TOTAL to Five

UNIT RATES to Smart

AMOUNTS to Cent
```

Monetary figures in a "real" tender should be properly "presented"—you don't want your submission to look as if it had been prepared on a spreadsheet or by some mindless automaton! "Raw" unit rates and amounts are *tedious to* "write up", awkward to administer, and divulge too much confidential information about costs and markup...

Rounding Rates, Amounts & Totals

PROBID allows you to *independently* set the rounding of *submitted unit rates*, *amounts* and the *tender total*. (Hit F1 in each of the three fields in turn, for information on the options available.) Leave the first two fields and change the rounding of **AMOUNTS** to Dollar. Press Enter to move the cursor down to the lower portion of the screen.

Set the Markup

The markup section of the screen looks like this:-

		specifying a overall TOTAL		(or amount) ag (or amount).	ainst EA	CH cost
Cost Type Unassigned Labour Own eqpt Rented eqpt Material Subcontract	\$ 55 \$ 70	Cost Markup 84927 81050 51237 94141 26521	Percent	Markup Amount	Tota \$ \$ \$ \$ \$ \$	l Amount
OVERALL TOKEN Items TENDER TOTAL	\$ 279	97875	8		\$ \$ \$	2797875 100000 2897875

Markup may be set in *three different ways*:—

- as an overall PERCENTAGE
- as an overall DOLLAR AMOUNT
- as percentages and/or dollar amounts for each COST TYPE.

Token items are *excluded* from the costs upon which the markup is calculated. Enter an *overall* markup of 8% and press [F2].

Allocating the Spread

The **spread allocation screen** appears, allowing you to vary the way any spread balance will be allocated between items. The screen is like this:—

SPREAD ALLOCATION			System date: Fri	, 28NOV97
SPREAD ANALYSIS	ITEM COSTS	Spread FROM	Spread TO	Percent
MARKUP	d 100560	\$ 223830 \$ 189769		100 000
HIDDEN items FIXED & MARKED items	\$ 189769 \$ 380952	\$ 189769	\$ 19048	100.00%
NORMAL items	\$ 2227154		\$ 394552	
Spread rates may be se Cost Type Unassigned Labour Own eqpt Rented eqpt Material Subcontract			e must be left "u Spread Amount \$ \$ \$ \$ \$ \$	unfixed"
BALANCE	\$ 2227154	17.715551 %	\$ 394552	

The "spread" balance is the *total* of **Hidden** items, *plus* markup, *less* amounts already spread over **Fixed** and **Marked** items. By default, the spread rate is uniform over all **Normal** items. However, this screen allows you to fix special spread rates for each **cost type**. You cannot fix a rate for *all* cost types—at least one must be left "unfixed" to absorb the balance of any spread. (Of course, this does *not* override decisions you made on *fixing* individual items—or groups of items you specified as having a *fixed percentage spread* through the **Utility menu**. **PROBID** offers *three* levels of control over the way the spread is allocated—but we are going beyond the scope of the tutorial...)

In this case, we do not wish to load too much of the "spread" onto the *subcontracted* portion of items, so move down and enter 5% against the **subcontract** cost type. Press [F2] to **RECORD** the screen. You now have a *completed* tender!

TENDER SUBMISSION

Print a **TENDER SUBMISSION** report. The last page is a *Tender Analysis* sheet which you must detach before submitting the tender. When a tender has:—

- different *contract* and *actual quantities*
- some *token costs*
- some *items with fixed rates*
- a user specified spread on some cost types
- "smart" unit rate rounding, and
- heavy tender total rounding,

the setting of item unit rates and maintenance of the tender balance can be very complex. Fortunately **PROBID** does all this for you!

Nevertheless, this *is* a tutorial so you must ensure that you *understand* why particular unit rates have been used and the meaning of the information presented. For instance:—

- Why does item 2000—A900 have a *submitted amount* of \$400,000.00?
- Why has item **CONT-100** a *submitted rate* of \$100,000.00?
- Why is the rate on the *brickwork* about 21% above cost, when the rate on the *electrical ducting* is only about 5.6% more than direct cost?
- Why is the *percentage markup* on a **Contract quantity** basis *less* than on an **Actual quantity** basis? How does this *benefit* (or penalise) the tenderer?
- Why are the **TOKEN** item costs *not* included in the **base costs** for markup calculation?
- What is a "rounding loss"? Why does it appear in this tender?
- What is the significance of the various *Warnings*?

TENDER ANALYSIS Warnings

Whenever you print a **TENDER SUBMISSION** report, **PROBID** checks the estimate for possible "inconsistencies"—or evidence of oversights and omissions. If problems are found, warning messages will appear on the **Tender Analysis** sheet. Examine these messages and either correct the problem, or satisfy yourself that they are not significant. What do the particular warnings on your tender submittal mean?

- ... Items NOT final indicates that you have not specifically "flagged" each item as complete. (You can do this conveniently in Browse mode.)
- Rounding loss \$... is a byproduct of the adjustment of the submitted total to conform to your request for rounding to five significant digits.
- Some Subcontractors NOT defined refers to the arbitrary amounts "plugged" into operations and sets. The "subcontractors" were never defined.
- Some Resource Costs NOT final is similar to the first warning.
- Some Normal items have NEGATIVE spread results from the low spread rate on the subcontract work and rate rounding. (One item has negative spread.)

Tender Changes

Just prior to tendering, you decide to make the following changes to the estimate:-

- *Increase* the *diesel fuel cost* to \$0.49/Litre.
- Change the reinforcement fixing subcontractor to L Borgia Enterprises and reduce the quoted rate to \$198.00/Tonne.
- *Include* an employee "site allowance" by adding \$0.70/hour to all hourly paid labour rates.
- Reduce company internal plant rental rates by 5%.
- Increase Carpenter productivity from 2.1 to 2.0 MH/m2.
- *Increase* the *formwork re-uses* from 4 to 6.

Changing Resource costs

The **Diesel fuel cost** change is straightforward. From the menus, hit Alt R for the **Resource menu** and C for **Resource Change**. Overtype the start of the code with **m***—a mask for all resources beginning with **m**—and press F6 to list matching resources. Select **DIESEL FUEL**, amend the **unit cost** to **0.49**, and **RECORD** the change. Done!

Changing Subcontract details

Two changes must be made to subcontract pricing details. Amending the contractor's name and details is similar to the resource change discussed above, so do that now. (Alt S takes you straight through the **resource screen** to the **subcontractor screen**.) Hit F6 to produce a list of suppliers and subcontractors.

When you request a selection list from a field *already* containing a code for an existing record, **PROBID** assumes you want to see *all* records. You could, of course, have provided the mask "\$ " to list just subcontractors. **PROBID** accepts *blanks* as alternatives to? when evaluating this type of "*loose*" mask—it is more intuitive to non-technical users—and quicker to construct. Of course, there is some ambiguity—the *space* character is valid in a normal code. When the masking action directly results in data or output change (**cloning**, **deleting**, **library changes**, **reports**, etc.), **PROBID** recognises only "*explicit*" masks.

Change the subcontract price through the operations screen. Escape from the supplier and resource screens and find item cyo2 in Item Change mode. Go to the operation screen and move down to the subcontract code. Press Enter to edit the

unit rate. Hit F7 twice to decrement the value to 198, and press F2 to RECORD the change.

What about the *other* steel fixing item? Surely the rate must be changed *everywhere?* Check item **cx02**. The rate has *already* been changed—the items are **Linked**. *Any* change to the operations through **one** item appears *immediately* in the **others**!

So far *all* changes have been made using standard editing functions. The increase in the labour rates *could* be made in the same way. But there are several hourly rates—and there might be *dozens* in a real estimate! The *time involved*—and *risk of error*—is too great. There must be a better way...

Mass Price Changes

Select Pricing changes from the Utility menu. The following screen appears:—

CHANGE ELEMENT PRICING or COSTS	System date:	Sat, 13DEC97
Element Mask: ?????? Blank MASK field to select	by COST TYPE	
PRODUCTION, USAGE, or QUANTITY Percent Change % Actual		
RESOURCE SUPPLY COST Percent Change % Actual \$	Increase	\$

To restrict the action to the *hourly paid labour resources*, enter the mask LH????. Hit F6 to popup a "checklist" of matching resources so you can *confirm* that the mask really does capture *just* hourly paid labour. Hit Escape to remove the list.

A "checklist" is just a *picklist*. (We could use it to find and enter a particular resource code into the mask field.) By requesting—and then *cancelling*—a picklist we can "check" that a mask is correctly formed—and avoid making mass changes to the wrong records!

<u>PgDn</u> to the last field and enter the *increase* in the labour rate of 0.70. Switch on the printer and press <u>F2</u>. Confirm that you do wish to proceed and elect to print the list of changed resources.

This **Utility menu** choice allows you to select **Resources**, **Sets**, or **Subcontractors** by masking (or by **Cost Type** for **Resources** or **Subs**), and change their consumption parameters—or the *supply unit costs* of **Resources**. Resource unit costs may be changed *by* a **percentage** or **amount** or *to* an **actual amount**. Consumption parameters (**Production**, **Usage**, **Quantity**, or **contributory Costs**) may be changed *by* a **percentage** or *to* an **actual amount**. (You could have used this option to change the **Subcontract** cost of reinforcement fixing without having to find the particular items affected.)

This is a powerful facility! *Before* making any change, make sure you understand what you are doing! *Most* changes are reversible—but remember that decreasing a value by 20% and

then increasing it by 20% does *not* restore the value! If you are in doubt about which elements will be captured by the mask, try it with a 0% change first—and print out the result.

Use this option to reduce the *internal plant rental rates*. You can't specify a **mask** that selects *only* company owned plant as *all* equipment resource codes in the tutorial start with "E". However, only the *company plant* has a **cost type** of **own eqpt**. Return to the screen, *blank* the mask, press **Enter** and a **Cost Type** field appears. Select **own eqpt**. Move to the lower line, set the **Percent Change** in the **Unitcost** to **-5** and blank the other two fields. **Proceed**.

Return to the screen, hit F6 and select CARPENTERS. Set an actual usage rate of 2.0, blank all the fields on the lower line and make the change.

Item CX01 is listed as changed—but *not* item CY01? When the **Pricing changes** option operates on **linked** items, only the *primary* item is captured by the mask. This avoids ambiguities that could arise when a mask covers only part of a linked family of items. (Of course, *changes* made to the primary will usually affect the linked items as well.)

The *company plant rental* rate change highlights the vital importance of *intelligently coding* **Resources** and **Sets**. Masking power is limited only by the information content of the codes!

The increase in formwork reuses could also be handled by a **percentage change** in the **usage rate** for the materials involved. But what is the change? A 50% *increase*—or a 33% *reduction*? Is *consumption* expressed as a **production rate**, **usage rate**, or **quantity**? It could be confusing to make the change through the **Utility menu**. Better to go to the **operation screen** and amend the **PROCALC** records—as they were carefully annotated to clarify this calculation. Do this now. Both *plywood* and *framing timber* usage will change. Don't forget to **RECORD** the changed formula *and* the operation!

The estimate is now completely revised. Reprint the **OPERATION ANALYSIS** report and check the changes. Then print a new **TENDER SUBMISSION**.

You are now ready to *submit your tender*...

After the Tender

Defining Costcodes

If you are not involved in the preparation of cost control budgets, skip this section.

With such a competently prepared tender you deserve to be successful—and that is the case! The contract is *awarded* on 19JAN98. You must now prepare for the *construction* and *administration* of the project. The first task is to set up a *budget* for costing and preparation of variance reports.

Costcodes are assigned to **operations**. They can be *manually assigned*—giving complete flexibility—or *automatically assigned* through an option in the **Utility menu**.

Examine the choices offered in the **Utility menu**'s **Assign Costcodes** option. If one of the assignment schemes suits *your* costing system, use it to set the **costcodes**. (Otherwise, you must access each operation and assign codes individually.) Make the assignments and print a **COSTCODE LISTING**.

You could have a **User Defined List** of costcodes—complete with descriptions. You could popup a picklist to enter the codes for each operation. Costcode descriptions would be taken from that list—rather than the *operation* description being used by default.

Export Costs to PROCOST

Select **Costs to PROCOST** from the **Export menu**. A budget will be created and exported.

If you are *not* using **PROCOST**, A file—**BUDGET.PRN**—will be created in the system directory. This is a plain **ASCII** file that can be imported into other costing systems (See **Page D-2**.)

Export Items to PROBILL

If you are not involved in the administration of contracts—or are not using **PROCON**'s **Contract Billing System**, **PROBILL**—you can skip this section.

Monthly *Progress Payment Certificates* are based on the quantity of work completed under each item in the contract document. Exporting the items *directly* to *PROBILL* avoids the need to re-enter this detail. Select **Items to PROBILL** from the **Export menu** to create the necessary files. You are now ready to prepare *Progress Payment Claims*, manage *Variations* and handle contract *Escalation Calculations*.

The files are saved in directory \PROBILL\DATA—if it exists. Otherwise, they will be saved in the **PROBID** system directory. See your **PROBILL** manual for more detail on preparing **Progress Payment Certificates** and automatic "**Rise & Fall**" calculation.

The End

Congratulations! You have now completed the tutorial and should be using *PROBID* immediately to prepare better estimates and tenders.

While you will now be reasonably familiar with the mechanics of entering data into **PROBID**, it is also vital that you understand the *principles* **PROBID** uses in *evaluating* the information you provide. There should *not* be one figure produced in the tutorial that you are unable to check manually—even if the arithmetic might be somewhat tedious. *This is most important!*

PROBID is a very powerful system designed to cope with the complexity of *real* estimating and tendering—but you cannot use it to full effect unless you understand what it is doing!

The sample estimate files on the supplied distribution disk are *extensively* annotated. The **NOTEPAD**—and comments within various **PROCALC** screens—amplify points covered in the tutorial and provide many other hints. Copy these files into the data directory and browse through the records and notes. (This is most conveniently done if **PROBID** is set to display 50 lines on a **VGA** screen from **Customisation**, **System Defaults**.)

The **Reference Section** (**Part** C) and the **Appendices** (**Part** D) provide more detailed technical information, cover more advanced program capabilities, and offer practical hints to help you get the most out of **PROBID**.

As you use **PROBID** on your own estimates, you will discover many ways to save time and—perhaps more importantly—improve the quality of the estimates you prepare. At this stage, you may just wish to skim through the Manual's **Reference Section** and **Appendices**. After several more weeks—or months—of using **PROBID** you will find it well worthwhile to read those parts of the Manual more thoroughly.

Schedule of Rates

Project: ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2

Principal: Ettamogah Cultural Trust and Brewing Company

P.O. Box 1792A, 123 Main Street

ETTAMOGAH VIC 3888

Contracts Officer: Mr L D Bronstein.

Tenders Close at 3pm on 15 December 1997 at the above address. Start: 3 February 1998. Substantial Completion: 25 November 1998. Liquidated damages: \$350 per calendar day.

Item	Description of the work	Quantity	Unit	Extension
Bill 1	000 - CIVIL ENGINEERING WORK			
A100 A200 B100a B100b CX01 CX02 CY01	Tree clearing and disposal Grubbing to 300mm and disposal Topsoil stripping Earth excavation Block X - Struct Concrete 30MPa Block X - Reinforcing Steel Block Y - Struct Concrete 30MPa Block Y - Reinforcing Steel	45.5 Ha 38.7 Ha 168500 m2 245000 m3 782 m3 47.83 Tn 1654 m3 94.66 Tn		
	Subtotal		\$	
Bill 2	000 - BUILDING WORK			
A100a A200 A210 A220 A900	Brickwork, Common Elec power connection Elec ducting, 2 x 4 x 100mm diam Elec transformers, 150KW NOMINATED SUBCONTRACT, Acoustics	9450 m2 1 LS 1645.2 lm 5 EA 1 LS		400000.00
	Subtotal		\$	
Bill	- CONTINGENCY ALLOWANCES			
100	Owner's Contingency Allowance	1 LS		100000.00
	Subtotal		\$	100000.00
TENDER	TOTAL		\$	

Suppliers & Subcontractors

Code	Subcontractor or Supplier Name	Reference
\$CL&GB	GREENTREE LANDSCAPING PTY LTD Subcontr 97 Willowtree Boulevard GREENHILLS ESTATE SA 5700 Tel: 2345.7890 Fax: 9870 Mr John Birch, Owner	
\$ELECT	SPARKS ELECTRICAL CONTRACTING Subcontractions P.O. Box 220 800a Main Street NEWCASTLE NSW 2488 (049).251.8112 George Brook - Supv	
\$FIXRB	TYITALL BROS STEEL FIXERS P.O. Box 875 BAULKHAM HILLS NSW 2099 02 - 9957.0055 Fax: 0056 Jack Tyitall	
ACME eqpt	ACME EQUIPMENT RENTALS PTY LTD Supplier 45 Old Range Road HOPETOWN VIC 3777 (03).65.2244X230 Plant Dispatcher	
BORAL	BORAL REINFORCEMENT PTY LTD Supplier 1321 Northbourne Avenue CANBERRA ACT 2601 (06).2987.4567 Shipping Department	
GENB&T	GENERAL BRICK & TILE PTY LTD Supplier 975 St Georges Terrace PERTH WA 6000 Fax: 07.2236.1837 Telex: A84321 on	r Material Annual
INTPLT	COMPANY PLANT DEPARTMENT Supplier	C Own eqpt

Resources used in the Estimate

Code	Resource Description	Unit Cost	Cost Type
C	pplier: None Specified		
LH10	LABOUR, Unskilled Class II	17.80/MH	Labour
		•	
LH20	LABOUR, Skilled Class IV	20.40/MH	Labour Labour
LH30 LH40	EQUIPMENT OPERATORS	22.80/MH	Labour
LH60	CARPENTERS, Formwork BRICKLAYERS	22.30/MH 23.20/MH	Labour
ET10		23.20/MH 37.00/HR	Rented eapt
MTP020	DUMP TRUCKS, 13 m3 boxes	135.00/HR	Material
MTF032	• • • • • • • • • • • • • • • • • • • •	540.00/m3	Material Material
	FRAMING TIMBER, Oregon	•	
MCS030	CONCRETE, Class D Cement, 30MPa	108.00/m3	Material
Sup	pplier: ACME - ACME EQUIPMENT RENT	TALS PTY LTD	
ES10	ELEVATING SCRAPER, CAT 623	105.00/HR	Rented eqpt
EC60	ROLLER, Towed Sheepsfoot	250.00/WK	Rented eqpt
ED06	DOZER, CAT D6, Operated	97.00/HR	Rented eqpt
EL10	WHEELED LOADER, CAT 966	95.00/HR	Rented eqpt
G			
ED09	oplier: INTPLT - INTERNAL PLANT DE BULLDOZER, CAT D9, Weekly Rate	2000.00/WK	Own eqpt
ES30	SCRAPER, CAT 631, Weekly Rate	•	Own eqpt
MFD000	-	0.45/Li	Material
MFD000	DIESEL FUEL, Supplied to UOD	0.43/11	Maceriai
Sup	plier: BORAL - BORAL REINFORCEMEN	NT PTY LTD	
MRB070	REINFORCING BAR, cut & bent	810.00/Tn	Material
Sur	pplier: GENB&T - GENERAL BRICK & T	רדו.ם סייע ז.יים	
	BRICKS, Common, 230 x 100 x 76		Material
	RESOURCES IMPORTED FROM OVER	RHEAD LIBRARY	
Sup	plier: None Specified		
LS10	PROJECT MANAGER, Annual Cost	80000.00/Yr	Labour
LS20	PROJECT ENGINEER, Annual Cost	43000.00/Yr	Labour
LS30			

Sets used in the Estimate

Code	Set Description Set Meas Unit Element Code & Description	Element Usage
@BLCRW	BRICKLAYING CREW, 2B/L + 1LAB DY	
	LH60 BRICKLAYERS	17 M
	LH10 LABOUR, Unskilled Class II	8.5 M
@DOZD9	BULLDOZER, CAT D9, Operated HR	
	ED09 BULLDOZER, CAT D9, Weekly Rate	
	LH30 EQUIPMENT OPERATORS	1.05 M
	MFD000 DIESEL FUEL	55 L:
@SC631	SCRAPER, CAT 631, Operated HR	
	ES30 SCRAPER, CAT 631, Weekly Rate	0.02 W
	LH30 EQUIPMENT OPERATORS	1.05 M
	MFD000 DIESEL FUEL	50 L:
@SCSPR	SCRAPER SPREAD, D9 + 3xCAT631 HR	
	@DOZD9 BULLDOZER, CAT D9, Operated	1 H
	@SC631 SCRAPER, CAT 631, Operated	3 H

Item Breakdown and Pricing

Item	Description Item Actual Qty Operation Description Operation (Resource/Set/Sub Code & Description	Consumption	Consumption
	Section: 1000 CIVIL ENGINEERING WORK		
A100	Tree clearing and disposal 45.5 Ha (A simple item priced directly)		
	\$CL&GB GREENTREE LANDSCAPING PTY LTD	(sub)	950.00/Ha
A200	Grubbing to 300mm and disposal 38.7 Ha (Operation breakdown unnecessary - price directly to the item \$CL&GB GREENTREE LANDSCAPING PTY LTD LH10 LABOUR, Unskilled Class II	n) (sub) (Flagmen)	4700/Ha 200 MH
B100a	Topsoil stripping 168500 m2 (Define an operation to change measure unit to m3) 1. Strip to Stockpile (150mm deep) ES10 ELEVATING SCRAPER, CAT 623).150 m3/m2	125 m3/HR
B100b	Earth excavation 274350 m3 (Break the item down into these three operations) 1. Load & Haul - scraper work @SCSPR SCRAPER SPREAD, D9 + 3 x CAT 63 Output = 3 Scrapers @ 18.2 m3,	190000 m3	Oty 245000 m3)
	2. Load & Haul - truck & loader EL10 WHEELED LOADER, CAT 966 ET10 DUMP TRUCKS, 13 m3 boxes	84350 m3	90 m3/HR 24 m3/HR
	3. Spread and compact fill ED06 DOZER, CAT D6, Operated EC60 ROLLER, Towed Sheepsfoot	1 m3/m3	90 m3/HR 4500 m3/WK
CX01	Block X - Struct Concrete 30MPa 782 m3 (Break the item down into two operations) 1. Formwork to Structural Concrete MTP020 FORM PLYWOOD, Sheet 1200x2400 MTF032 FRAMING TIMBER, Oregon LH40 CARPENTERS, FORMWORK		cage. 4 reuses over 4 reuses 2.1 MH/m2
	2. Supply & Place Concrete MCS030 CONCRETE, Class D Cement,30MPa LH20 LABOUR, Skilled Class IV \$ALLOW Miscellaneous Equipment Allow.	1 m3/m3	4% wastage 0.8 MH/m3 \$2.00/m3
CX02	Block X - Reinforcing Steel 47.83 Tn (Operation breakdown unnecessary - price directly to the item MRB070 REINFORCING BAR, cut & bent \$FIXRB TYITALL BROS STEEL FIXERS	•	rolling margin 200.00/Tn
CY01	Block Y - Struct Concrete 30MPa 1654 m3 (Item is similar to CX01 so price on same principles)		
CY02	Block Y - Reinforcing Steel 94.66 Tn (Item is similar to CX02 so price on same principles)		

	Section:	2000	BUILDING WO	RK		
A100a	1. Sup MM	on is used to ply & Lay BC00 BRI	change the measu Common Brickw CKS, Common, 2 CKLAYING CREW,	30 x 100 x 76	icks/m2	(0.049 MB/m2) 1 MB/MB 3 MB per day
A200	•	tems have b	on een quoted by a su RKS ELECTRICAL	,	(sub)	8000.00 Ls
A210			x 100mm diam RKS ELECTRICAL	1645.2 lm CONTRACTING	(sub)	23.68/lm
A220	Elec trans		150KW RKS ELECTRICAL	5 EA CONTRACTING	(sub)	6325.00/EA
	•					
A900	NOMINATED	SUBCONTRA	CT, Acoustics	1 LS		\$400000
	Section:	CONT	CONTINGENCY	ALLOWANCES		
	Section:	CONT				\$400000 \$100000
100	Section:	CONT	CONTINGENCY	ALLOWANCES 1 LS		
100	Section: Owner's Co Section:	CONT ntingency soh	CONTINGENCY Allowance	ALLOWANCES 1 LS GADS		
100	Section: Owner's Co Section: (Don't enter	CONT ntingency soh r these items	CONTINGENCY Allowance SITE OVERHE	T ALLOWANCES 1 LS CADS arted from a library)		
100	Section: Owner's Co Section: (Don't enter Project Ma	CONT ntingency soh rthese items nager	CONTINGENCY Allowance SITE OVERHE	ALLOWANCES 1 LS CADS And the second secon		

Project Scheduling Information

Item/Op		_			_			_		Tininh Data
		SK NO	Cale	endai	r No	Start	Date	Dura	ation	Finish Date
Overall P	roject :	Fiming		s		01FE	B98	295	days	22NOV98
B100b/1	Load &	Haul	- scra	aper	work		1900	00 m3		
	X	K10		1		15FE	В98	48	days	27APR98
B100b/2	Load &	Haul	- truc	ck &	loade	<u>:</u>	843	50 m3		
	XX	K30		1		19 MA	R98	92	days	27JUL98
A100a/1	Supply XI	& Lay 300	Commo	on Bi	rickwo		463. Y98		days	21SEP98
(The fol	llowing tw	o items	have I	NO OI	peration activ		the tuto	orial for	help ir	n defining these
A210	Elec du	_	, 2 x	_	100mm					
	XI	ED4		4		25JU	N98 	17 	days	28SEP98
A900	NOMINA:	red su	BCONTI	RACT	, Acous	stics		1 LS		
	X Z	0 O A		S		1 6 TTT	L 98	65	days	09NOV98

ITEM LISTING

2:37pm	28NOV97	PROE	BID - ESTIMATING	& TENDERING	G SY	STEM	Page 1
		* *	* ITEM L	ISTINO		× × ×	
Estima	te: ETTA	Mogah opi	era House extens	ION, Phase	2		Sorted
Item	Descrip	 tion]+,,	Unit Cost	Total
======	========	======================================		nctuat (4 - y ====	=========	
S	ection:	1000	CIVIL ENGINEER	ING WORK			
A100	Tree cl	earing ar	nd disposal	45.5			43225
A200			m and disposal			4791.99	185450
B100a		strippin		168500		0. 13	21231
B100b CX01		xcavation	1 : Concrete 30MPa	274350 782		2 . 53 292 . 98	693872 229112
CX02			orcing Steel	47.83		1026.20	49083
CY01			: Concrete 30MPa				484592
CY02			orcing steel	94.66		1026.20	97140
S	ection:	1000	8 Items			\$	1803705
+++++	++++++	++++++	++++++++++++	++++++++	++++	+++++++++++	+++++++++
_		0000					
_		2000 nla Comma	BUILDING WORK	0450	-2	2C 40	244005
A100a A200		rk, Commo			m∠ LS	36 . 49 8 000.00	344865 8 000
A210		wer conne	×4×100mm diam				38958
A220			rs, 150KW		EA	6325.00	31625
A900			TRACT, Acoustics		LS	380952.38	380952
S	ection:	2000	5 Items			\$	804401
+++++	++++++	++++++	+++++++++++	· · · · · · · · · · · · · · · · · · ·	++++	++++++++++	+++++++++
	ection:	CONT	CONTINGENCY AL				
100	Owner's	Continge	ency Allowance	1	LS	100000.00	100000
S	ection:	CONT	1 Item			\$	100000
+++++	++++++	++++++	+++++++++++++	++++++++	++++	++++++++++	+++++++++
2	ection:	soh	SITE OVERHEADS				
10		Manager			Wk	1538.46	69231
	Project	Engineer				826.92	678 0 8
30	Project	Administ	rator		Wk		44231
40	Establis	sh Office	es & Sheds	1	LS	85 00.00	8500
2	ection:	 soh	4 Items			\$	189769
IND TO	TOLC _ 40	D [+				•	2007075
	TALS - 18	 				\$ ===========	2897875
L							

ITEM UNITCOSTS - Civil Work

Estima	stimate: ETTANOGAH OPERA HOUSE EXTENSION, Phase 2 Selected on ?? 1888 ?????											
	Description Est Comp Item Type Changed											
S	ection: 1000 CIVIL ENGINEER	 ING WORK										
A100	Tree clearing and disposal	45.5 Ha	950.00						950.0			
	JWB Yes Normal 28NOV97		43225						4322			
A200	Grubbing to 300mm and disposal	38.7 Ha	4791.99		91.99				4700.0			
	JWB Yes Normal 28NOV97		18545 0		356 0				18189			
B100a	Topsoil stripping	1685 00 m 2	0. 13				0. 13					
	JWB Yes Normal 28NOV97		21231				21231					
В100Ь	Earth excavation	274350 m3	2.53		0. 15	0.30	1.93	0. 15				
	JWB Yes Normal 28NOV97	245000 m3	693872		42181	81 0 50	53 000 6	40635				
CX01	Block X - Struct Concrete 30MPa	782 m3	292.98		128.71			162.27	2.0			
	JWB No Normal 28NOV97		229112		1 00 653			126895	156			
CX02	Block X - Reinforcing Steel	47.83 Tn	1026.20					826.20	200.0			
	JWB No Normal 28NOV97		49083					39517	956			
CY01	Block Y - Struct Concrete 30MPa	1654 m3	292.98		128.71			162.27	2.0			
	JWB No Normal 28NOV97		484592		212889			268395	330			
CY02	Block Y - Reinforcing steel	94.66 Tn	1026.20					826.20	200.0			
	JWB No Normal 28NOV97		97140					78208	1893			

OPERATION UNITCOSTS - Civil Work

Printe	d 2:37pm 28NOV97	P * * * * * * * * * * * * * * * * * * *				DERING SYSTE	-				Page	
stima	*** OPERATION UNITCOSTS *** stimate: ETTANOGAH OPERA HOUSE EXTENSION, Phase 2 Selected on ?? 1888 ?????											
Item	Description Item 6 Operation Description Operat	 Actual Qty tion Usage Rate	Operns	==== Qty	Unit Rate	Unassigned Unit Rate	Labour Unit Rate	Own eqpt Unit Rate	Rented eqpt Unit Rate	Material Unit Rate	Subcontrac Unit Rat	
_	ection: 1888 CIVIL ENGINEERIN Tree clearing and disposal	ig hork			950.00						950.0	
A200	Grubbing to 300mm and disposal		AMOUNTS	\$	43225 4791 . 99		91.99				4322 47 00. 0	
B100a	Topsoil stripping Strip to Stockpile (150mm deep)	168500 m2	AMOUNTS	•	18545 0		3560		0.84		18189	
	2trib to 2tockbile (12mm deeb)											
B100b	Earth excavation Load & Haul - scraper work Load & Haul - truck & loader Spread & compact fill	274350 m3 1 m3/m3	190000 190000 84350 274350	m3 m3	21231 0.86 2.60 1.13		0.22	0. 43	21231 2.60 1.13	0. 21		
CX01	Block X - Struct Concrete 30MPa Formwork to Structural Concrete	782 m3	AMOUNTS		693872 67.64		42181 46.83	81 0 50	53 000 6	40635 20.81		
	Supply & Place Concrete		782		130.64		16.32			112.32		
CX02	Block X - Reinforcing Steel		AMOUNTS	\$	229112 1026.20		1 00 653			126895 826 . 20		
CY01	Block Y - Struct Concrete 38MPa Formwork to Structural Concrete Supply & Place Concrete	1654 m3		m2	49083 67.64 130.64		46.83 16.32			39517 2 0. 81 112 . 32		
CY02	Block Y - Reinforcing steel	ITEM	AMOUNTS	\$	484592 1 0 26 . 2 0		212890			268395 826 . 20		
		ITEM	AMOUNTS	\$	97140					782 0 8	1893	
S	ection: 1888 8 Items				1803705		359284	81 050	 551237	 553650	25848	

OPERATION LISTING

Printe	d 2:37pm 28NOV97	* *	PROBID - ESTII			M ***			Page 1
Estima =====	te: ETTANOGAH OPERI				-			=======================================	Sorted
Item	Description Operation Descri	Item ption Opera	Actual Qty stion Usage Rate		Costcode				Total Cos
		CIVIL ENGINEERING						95 0.00/Ha	4322
A200	Grubbing to 300mm	and disposal	38.7 Ha					4791.99/Ha	18545
B100a	Topsoil stripping Strip to Stockpi	le (150mm deep)	1685 00 m2 0. 15 m3/m2	25275 m3	CX0040		28 NO V97	0. 84/m3	2123
В100Ь	Earth excavation		274350 m3			ITEM	COST	0. 13/m2	2123
	Load & Haul - sc Load & Haul - tr Spread & compact	uck & loader	1 m3/m3	190000 m3 84350 m3 274350 m3	CX0050 CX0052 CX0058	XX10 XX30	28NOV97 28NOV97 28NOV97	0.86/m3 2.60/m3 1.13/m3	16386 21907 31 0 93
CX01	Block X - Struct C	Concrete 30MPa	782 m3			ITEM	COST	2.53/m3	69387
		ictural Concrete	2.4 m2/m3 1 m3/m3	1876.8 m2 782 m3	CS0410 CS0504		28NOV97 28NOV97	67.64/m2 130.64/m3	12695 1 021 6
CX02	Block X - Reinford	ing Steel	47.83 Tn			ITEM	COST	292.98/m3 1026.20/Tn	22911 49 0 8
CY01	Block Y - Struct C Formwork to Stru Supply & Place C	Concrete 30MPa Ictural Concrete Concrete	2.4 m2/m3	3969.6 m2 1654 m3			28NOV97 28NOV97	67.64/m2 130.64/m3	26851 216 0 7
CY02	Block Y - Reinford					ITEM	COST	292.98/m3 1026.20/Tn	48459 9714
	ection: 2000 E Brickwork, Common	BUILDING NORK	9450 m2						
	Supply & Lay Com	mon Brickwork	0.049 MB/m2	463.05 MB	BM1030	XB00	28 NO V97	744.77/MB	34486
A200 A210 A220 A900	Elec power connect Elec ducting, 2 x Elec transformers, NOMINATED SUBCONTA	4 x 100mm diam 150KW	1 LS 1645.2 lm 5 EA 1 LS			ITEM	COST	36.49/m2 8000.00/LS 23.68/lm 6325.00/EA 380952.00/LS	34486 806 3895 3162 38095
 S	ection: 2000 5	5 Items							 8 844 1
+++++	*****************			***********	• • • • • • • • • • • • • • • • • • • •	******	******	•••••	• • • • • • • • • • • • • • • • • • • •
S 100	ection: CONT (Owner's Contingend	CONTINGENCY ALLOW Cy Allowance	ANCES 1 LS					100000.00/LS	10000
S	ection: CONT 1	Item							10000
	******		+++++++++++++	*******	• • • • • • • • • • • • • • • • • • • •	******	******	*******	• • • • • • • • • • • • • • • • • • • •
_	ection: soh § Project Manager	SITE OVERHEADS	45 Wk					1538.47/Wk	692
	Project Engineer	itor	82 Wk 50 Wk					826.93/Wk 884.62/Wk	678 442
	Establish Offices		1 LS					85 00.00/LS	85
S	ection: soh 4	Items							18977
JOB TO	TALS - 18 Items								289787
_====									

OPERATION ANALYSIS - Civil Work

Printe	d 2:37pm 28NOV97 PROBID - ESTIMATING & TENDERING SYSTEM +++ OPERATION ANALYSIS +	* *		Page 1
	te: ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2		Selected on ??	
	Description Item Actual Qty Operation Description Operation Usage Rate Operns Qty Costcode Code Resource/Set/Sub Description Cost Type Production/Usage	Act No C Quantity	al Start Dura Elem Unit Cost	ntion Finish Total Cost
S A100	ection: 1000 CIVIL ENGINEERING WORK Tree clearing and disposal 45.5 Ha \$CL&GB GREENTREE LANDSCAPING PTY LTD Subcontract		050 00/45	
	ITEM	COST	950 .00/Ha	43225
A200	Grubbing to 300mm and disposal 38.7 Ha \$CL&GB GREENTREE LANDSCAPING PTY LTD Subcontract LH10 LABOUR, Unskilled Class II Labour	200 MH	4700.00/Ha 17.80/MH	18189 0 356 0
	ITEM	COST		
B100a	Topsoil stripping 168500 m2 Strip to Stockpile (150mm deep) 0.15 m3/m2 25275 m3 CX0040 [Assume uniform strip of 6" over complete ROW] 150/1000 = 0.15 ES10 ELEVATING SCRAPER, CAT 623 Rented eqpt 125 m3/HR	202.2 HR	105.00/HR	21231
			0. 84/m3	
	ITEM		0.13/m2	
В100Ь	Earth excavation 274350 m3 Load & Haul - scraper work 190000 m3 CX0050 @SCSPR SCRAPER SPREAD, D9 + 3xCAT631 431.34 m3/HR 3 [Scrapers] @ 18.2 [m3/Load] @ 7.9 [Loads/Hour - haul 600m] = 431.34	XX10 440.49 HR	1 15FEB98 372.01/HR	48 27APR98 163866
	OPERATION Load & Haul - truck & Loader 84350 m3 CX0052 274350 - 190000 {All non-scraper dirt handled by trucks} = 84350	XX30		92 27 JUL 98
	EL10 WHEELED LOADER, CAT 966 Rented eapt 90 m3/HR ET10 DUMP TRUCKS, 13 m3 boxes Rented eapt 24 m3/HR 3	93/.22 HR 514.58 HR	95.00/HR 37.00/HR	89 0 36 13 0040
	NPFRATION	COST	2.6R/m3	219876
	Spread & compact fill 1 m3/m3 274350 m3 CX0058 ED06 DOZER, CAT D6, Operated Rented eqpt 90 m3/HR 3 EC60 ROLLER, Towed Sheepsfoot Rented eqpt 4500 m3/WK 60.	966666 WK	97.00/HR 250.01/WK	295688 15242
	OPERATION	COST	1.13/m3	310930
CX01			2.53/m3	
	Assume just side forms 600 are required. 833 2 x 0.600/(0.833 x 0.600) [m2/m3] = 2.40			
	2 x 0.680/(0.833 x 0.600) [m2/m3] = 2.40 MTP020 FORM PLYWOOD, Sheet 1200x2400 Material 0.1041667 Sh/m2 1 / (1.2 x 2.4 {Sheet size}) / 4 {reuses} @ 120% {wastage} = 0.1041666667	195 . 5 S h	135 .00/S h	26393
	MTF032 FRAMING TIMBER, Oregon Material 0.0125 m3/m2 0.05 {m3/m2} / 4 {reuses} = 0.0125	23.46 m3	539.98/m3	12668
		941.28 MH	22.30/MH	87891
	OPERATION Supply & Place Concrete 1 m3/m3 782 m3 CS0504		67.64/m2	126951
	MCS030 CONCRETE, Class D Cement,30MPa Material 1.04 m3/m3 184% [Wastage allowance for losses during pouring] = 1.84 LH20 LABDUR, Skilled Class IV Labour 0.8 MH/m3 \$ALLOW \$\$ Undefined SUB/SUPPLIER \$\$ Subcontract 2.00 [Company standard allowance for small tools, etc.] = 2	813.28 m3 625.6 MH	108.00/m3 20.40/MH 2.00/m3	87834 12762 1564
	OPERATION	COST	130.64/m3	102160
		COST	292.98/m3	229112
CX02	Block X - Reinforcing Steel 47.83 Tn MRB070 REINFORCING BAR, cut & bent Material 1.02 Tn/Tn 4 182% [Add 2% that must be paid for "rolling margin"] = 1.82		81 0.00/ Tn	39517
	\$FIXRB TYITALL BROS STEEL FIXERS Subcontract		200.00/Tn	9566
	ITEM	COST	1026.20/Tn	49083

SUPPLIER LISTING

Printed	2:37pm 28NOV97		MATING & TENDERING SYS				Page 1
Estimato	e: ettanogah opera house extens	ION, Phase 2	IER LISTING	* * *			Sorted
Code	Supplier Name	Telephone/Fax	Contact	Quotation Ref	Estimator	Cost Type	Changed
\$CL&GB	GREENTREE LANDSCAPING PTY LTD 97 Willowtree Boulevard GREENHILLS ESTATE SA 5700	(08).2345.7890 (08).2345.9870	Mr John Birch, Owner	Phone Quote 3/1	2 JWB	Subcontract	28NOV97
\$ELECT	SPARKS ELECTRICAL CONTRACTING P.O. Box 220 800a Main Street NEWCASTLE NSW 2488	(849).251.8112	George Brook - Supv	#78-003 Letter	JWB	Subcontract	28NOV97
	Price covers all electrical ω and final certificates.	ork. Includes all ne	cessary permits, inspection	ns			
\$FIXRB	TYITALL BROS STEEL FIXERS P.O. Box 875 BAULKHAM HILLS NSW 2099	(02).9957.0055 (02).9957.0056	Jack Tyitall	Verbal 11/12/97	JWB	Subcontract	28 NO V97
ACME	ACME EQUIPMENT RENTALS PTY LTD 45 Old Range Road HOPETOWN VIC 3777	(03).65.2244X230	Plant Dispatcher	List less 10%	JWB	Rented eqpt	28 NO V97
	Prices are "all-in", i.e., th Rates are ACME's list rates a	ey include Operator, t 1 June 1997 less ou	fuel and maintenance. r 10% discount.				
BORAL	BORAL REINFORCEMENT PTY LTD 1321 Northbourne Avenue CANBERRA ACT 2601	(061).987.4567	Shipping Department	Written Quote	JWB	Material	28 NO V97
GENB&T	GENERAL BRICK & TILE PTY LTD 975 St Georges Terrace PERTH WA 6000	Telex: A84321 (07).236.1837		Annual Quotation	n JWB	Material	28NOV97
INTPLT	COMPANY PLANT DEPARTMENT			Internal List	JWB	Own eqpt	1 JUN 97

RESOURCE LISTING

Printed	2:37pm 28NOV97				DERING SYSTEM			Page
Estimat	e: ettanogah opera house extension	* RESOL , Phase 2	J R C	E LI	STING ***			Sortec
 Code	Resource Description	Unit Cost	Final	Suppl	ier Code and Name	Est	Cost Type	Change
 EC60	ROLLER, Towed Sheepsfoot	250.00/WK	 Yes	acme	ACME EQUIPMENT RENTALS PTY LTD	JWB	Rented egpt	28NOV9
E D0 6	DOZER. CAT D6. Operated	97.00/HR	Yes	acme	ACME EQUIPMENT RENTALS PTY LTD	JWB	Rented egpt	28NOV9
E D0 9	BULLDOZER, CAT D9, Weekly Rate	2000.00/WK	Yes	INTPLT	COMPANY PLANT DEPARTMENT	JWB	Own eqpt "	28NDV9
EL10	WHEELED LOADER, CAT 966	95 .00/HR	Yes	acme	ACME EQUIPMENT RENTALS PTY LTD	JWB	Rented eqpt	28NDV9
ES10	ELEVATING SCRAPER, CAT 623			acme	ACME EQUIPMENT RENTALS PTY LTD	JWB	Rented eqpt	28NOV9
S30	SCRAPER, CAT 631, Weekly Rate	2400.00/WK	Yes	INTPLT	COMPANY PLANT DEPARTMENT	JWB	Own eqpt	28NDV
T10	DUMP TRUCKS, 13 m3 boxes	37 .00/HR	No			JWB	Rented eqpt	28NOV
_H10	LABOUR, Unskilled Class II	17.8 0/M H	Yes			JWB	Labour	28NOV
_H20	LABOUR, Skilled Class IV	20.40/MH	Yes			JWB	Labour	28NOV9
_H30	EQUIPMENT OPERATORS	22.8 0/M H	Yes			JWB	Labour	28NOV9
_H40	CARPENTERS, Formwork	22.30/MH	Yes			JWB	Labour	28NDV9
_H60	BRICKLAYERS	23.20/MH	Yes			JWB	Labour	28NDV9
1CS030	CONCRETE, Class D Cement,30MPa	1 08.00/ m3	No			JWB	Material	28NOV9
1FD000	DIESEL FUEL, Supplied to Job	0. 45/Li	Yes	INTPLT	COMPANY PLANT DEPARTMENT	JWB	Material	28NOV9
MBC00	BRICKS, Common, 230 x 100 x 76	325 .00/MB	Yes	GENB&T		JWB	Material	28NOV
1RB070	REINFORCING BAR, cut & bent		Yes	Boral	BORAL REINFORCEMENT PTY LTD	JWB	Material	28NOV
1TF032	FRAMING TIMBER, Oregon	54 0.00/m 3	No			JWB	Material	28NOV
MTP020	FORM PLYWOOD, Sheet 1200x2400	135 .00/S h	No			JWB	Material	28NOV9

SET LISTING

Printed	2:38pm 28			G & TENDERING SYST					Page 1	
*** SET LISTING *** Stimate: ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2										
 Code	Set Descr	iption	Elem Usage	Elem Unit Cost	Elem	Total Cost	Set Unit Cost	Est	Changed	
===== @BLCRW	BRICKLAYI	 NG CREW, 2B/L + 1LAB								
	LH60	BRICKLAYERS	17 MH @	23.20/MH =	\$	394.40				
	LH10	LABOUR, Unskilled Class II	8.5 MH @	17.80/MH =	\$	151.30				
							545.70/DY	JWB	28 ND V97	
@DOZD9	BULLDOZER	, CAT D9, Operated								
	ED09	BULLDOZER, CAT D9, Weekly Rate	0.02 WK @	2000.00/WK =	\$	40.00				
	LH30	EQUIPMENT OPERATORS	1.05 MH @	22.8 0/M H =	\$	23.94				
	MFD000	DIESEL FUEL, Supplied to Job	55 Li @	0.45/Li =	\$	24.75				
							88.69/HR	JWB	28 NO V97	
@SC 631	SCRAPER,	CAT 631, Operated								
	ES30	SCRAPER, CAT 631, Weekly Rate	0.02 WK @	2400.00/WK =	\$	48.00				
	LH30	EQUIPMENT OPERATORS	1.05 MH @	22.8 0/M H =	\$	23.94				
	MFD000	DIESEL FUEL, Supplied to Job	50 Li @	0.45/Li =	\$	22.50				
							94 . 44/HR	JWB	28 NO V97	
@SCSPR	SCRAPER S	PREAD, D9 + 3xCAT631								
	@ DOZD 9	BULLDOZER, CAT D9, Operated	1 HR @	88.69/HR =	\$	88.69				
	@SC 631	SCRAPER, CAT 631, Operated	3 HR @	94.44/HR =	\$	283.32				
							372.01/HR	JWB	28 NO V97	

RESOURCE USAGE

Printed	2:38pm 28NOV97		MATING & TENDER				Page 1
Estimat	* e: ettanogah opera house exten		URCE US	AGE ***			Sorted
Code	Resource Description	Supplier Code	Cost Type	Unit Cost	Final	Total Usage	Total Cost
EA10	 OFFICE, Demountable, 8m	INTPLT	 Own eqpt	240.00/Wk	 No		
EC60	ROLLER, Towed Sheepsfoot	acme	Rented egpt	250.00/WK	Yes	60.966666 WK	15242
ED0 6	DOZER, CAT D6, Operated	acme	Rented eqpt	97.00/HR	Yes	3048.33 HR	295688
ED0 9	BULLDOZER, CAT D9, Weekly Rate	: INTPLT	Own eqpt	2000.00/WK	Yes	8.8097556 WK	17620
EL10	WHEELED LOADER, CAT 966	acme	Rented eqpt	95.00/HR	Yes	937.22 HR	89036
ES10	ELEVATING SCRAPER, CAT 623	acme	Rented egpt	105.00/HR	Yes	202.2 HR	21231
ES30	SCRAPER, CAT 631, Weekly Rate	INTPLT	Own eqpt	2400.00/WK	Yes	26.429266 WK	63430
ET10	DUMP TRUCKS, 13 m3 boxes		Rented eqpt	37.00/HR	No	3514.58 HR	130040
LH10	LABOUR, Unskilled Class II		Labour	17.80/MH	Yes	3227.63 MH	57452
LH20	LABOUR, Skilled Class IV		Labour	20.40/MH	Yes	1948.8 MH	39756
LH30	EQUIPMENT OPERATORS		Labour	22.8 0/M H	Yes	1850.05 MH	42181
LH40	CARPENTERS, Formwork		Labour	22.30/MH	Yes	12277.44 MH	273787
LH60	BRICKLAYERS		Labour	23.20/MH	Yes	6 0 55.27 MH	140482
LS10	PROJECT MANAGER, Annual Cost		Labour	80000.00/Yr	No	0.8653846 Yr	69231
LS20	PROJECT ENGINEER, Annual Cost		Labour	43000.00/Yr	No	1.5769231 Yr	6 7 8 0 8
LS30	SITE ADMINISTRATOR, Annual Cos	1	Labour	46000.00/Yr	No	0.9615385 Yr	44231
LS40	FOREMAN, Annual Cost		Labour	385 00.00/ Yr	No		
MC2030	CONCRETE, Class D Cement, 30MPa	1	Material	108.00/m3	No	2533.44 m3	273612
MFD000	DIESEL FUEL, Supplied to Job	INTPLT	Material	0. 45/Li	Yes	90300 Li	40635
MMBC00	BRICKS, Common, 230 x 100 x 76	GENB&T	Material	325.00/MB	Yes	463.05 MB	150491
MRB070	REINFORCING BAR, cut & bent	Boral	Material	81 0.00/ Tn	Yes	145.34 Tn	117725
MTF032	FRAMING TIMBER, Oregon		Material	54 0.00/ m3	No	73 .0 8 m3	39463
MTP020	FORM PLYWOOD, Sheet 1200x2400		Material	135 .00/S h	No	609 Sh	82215
23 Reso	 urces Defined				TOTALS	 \$	2071356

SET USAGE

2:38pm	28NOV97 PROBID - ESTIMATING	& TENDERING SYST	EM	Page 1
_	*** SET U			_
Estimat	e: ETTAMOGAH OPERA HOUSE EXTENSION	, Phase 2		Sorted
Code	Set Description	Unit Cost	Total Usage	Total Cost
@BLCRW	BRICKLAYING CREW, 2B/L + 1LAB	545 .70/D Y	356.19 DY	194374
@DOZD 9	BULLDOZER, CAT D9, Operated	88.69/HR	440.49 HR	39067
@SC631	SCRAPER, CAT 631, Operated	94.44/HR	1321.46 HR	124799
@SCSPR	SCRAPER SPREAD, D9 + 3xCAT631	372.01/HR	440.49 HR	163866
4 Sets	 Defined	TOTALS	\$	52210 6

TENDER SUBMISSION

2:38pm	28NOV97 PROBID - ESTIMATING & 1			Page 1
Fetima	*** TENDER SUB te: Ettamogah opera house extension	MISSIO	N * * *	
======	======================================	; Filase L :======		
Item	Description	Quantity	Unit Rate	Amount
S	ection: 1000 CIVIL ENGINEERING			
A100		45.5 Ha	1000.00	45500
A200	Grubbing to 300mm and disposal	38.7 Ha	5000.00	193500
B100a	Topsoil stripping	1685 00 m 2	U. 15	25275
В100Ь	Earth excavation	245000 m 3		730100
CX01	Block X - Struct Concrete 30MPa		350.00	
CX02	Block X - Reinforcing Steel			
CY01				
CY02	Block Y - Reinforcing steel	94.66 Tn	1200.00	113592
S	ection: 1000 8 Items		\$	2034338
+++++	***************************************	++++++++++	++++++++++	++++++++
S	ection: 2000 BUILDING WORK			
A100a	Brickwork, Common		44.00	4158 00
A200		1 LS		7932
A210	Elec ducting, $2 \times 4 \times 100$ mm diam			41130
A220	Elec transformers, 150KW	5 ea		35 000
A900	NOMINATED SUBCONTRACT, Acoustics	1 LS	400000.00	400000
S	ection: 2000 5 Items		\$	899862
+++++	+++++++++++++++++++++++++++++++++++++++	++++++++		*******
_	ection: CONT CONTINGENCY ALLOW			
100	Owner's Contingency Allowance	1 LS	100000.00	100000
S	ection: CONT 1 Item		\$	100000
חד פחן	TALS - 14 Items		\$	3034200
JUD 10		========	₽	3034200

TENDER ANALYSIS

2:38pm 28NOV97	PF	ROBID -	ESTIMATI	NG & TEN	NDERING SYS	STEM		Page 1
			NDER		LYSIS			_
Estimate: ETTA	MUGHN (UPEKH		:====== ::::::::::::::::::::::::::::::	Pnase 2 :=====::	=====		
			une					
		<i>COST T</i> le Cost		nt.				
- -	_	734927						
Own egpt	\$	81050		•				
Rented eqpt	\$	551237	' 19 . 7	70%				
Material	\$	704141						
Subcontract	ታ 	726521	25.9	9/% 				
TOTAL COST	\$ 7	2797875	100.	90%				
USER REQUES	STED RO	UNDING	,					
Round TENDER T	DTAL to	Five	significa	ent digit	ts			
Round UNIT RATI			values					
Round ITEM AMO	UNIS to	Volla	ır					
				CALCULI			_	
		le Cost		Percent				Amount
OVERALL TOKEN Items	\$ 2	2797875		8 8	\$\$	22378	37 \$ \$	3 0 21663 1 00000
TUNEN I LEMS							ф	000001
TENDER TOTAL	\$ 2	2797875	5		\$	22378	37 \$	3121663
	ANAL	YSIS O	F CONTRAC	T & ACTI	UAL MARKUP			
			tities	_	Quantities		Difference	
TOTAL COST TOKEN Items	,	5 2	823645 1 00000	\$	2897875	\$	74230	
Markable Cost		5 2 5 2	723645	\$ \$ \$	1 00000 2797875	¢	74230	
MARKUP Amount	Š	6	210555	\$	223787	\$ \$	13232	
Percent Markup	7	r	7.73%	•	8.00%	•	17.83	8
TENDER TOTAL		3	 1934299	s	3121663	s	 87463	
TENDEN TOTAL	٩			•		•	0/403	
CDDEOD T					ITEM TYPE	•	C TO	D
SPREAD Type MARKUP			M COSTS	¢ 7bre	ead FROM 223787		Spread TO	Percent
HIDDEN items		\$ \$ \$	189769	\$ \$	189769			100.00%
FIXED spread i	tems	\$	380952	Ψ	103703	\$	19 04 8	5.00%
NORMAL items		\$	2227154			\$ \$	394509	17.71%
TOTALS		\$	2797875			\$	413557	14.78%
######################################	43 ors NOT sts NOT	final	spread					

SUPPLIER ORDER - Boral

2:37pm 28NOV97 PROBID - ESTIMATING & TENDERING SYSTEM Page 1 SUPPLIER ORDERS Estimate: ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2 Selected on **BORAL** Purchase Order No: BC/T97/12345/0001 Telephone Number: (061).987.4567 BORAL BORAL REINFORCEMENT PTY LTD 1321 Northbourne Avenue **ACT 2601** CANBERRA Contact: Shipping Department PLEASE SUPPLY: Quantity Description Unit Cost Total Cost 145.34 Tn REINFORCING BAR, cut & bent 810.00/Tn 117725.40 TOTAL \$ 117725.40

SUBCONTRACT ORDER - Sparks Electrical

2:37pm 28NOV97	PROBID - ESTIMATI			Page 1
* *			ERS ***	
Estimate: ETTAMO	dgah opera house ext	ENSION, Phase 2	Selecter	d on SELECT
Subcontract Orde	er No: BC/T97/12345 ,	/0001/SUB		
\$ELECT SPARKS E P.O. Box	LECTRICAL CONTRACTIN	NG Telephon	e Number: (049)	.251.8112
	in Street .E NSW 2488		tact: George Br tion Ref: #78-0	
Gp- Sec -Item Operation Des	Item Description	Quantitu	Unit Rate	Extension
2000 A200	Elec power connecti			
2000 0240	Flor doubles 2 or	1 LS	8 000.00/LS	8000.00
	Elec ducting, 2 x 4	1645.2 lm	23.68/lm	38958.34
2000 A220	Elec transformers,	150KW 5 EA	6325.00/EA	31625.00
	=======================================	SUBCON.	TRACT TOTAL \$	78583.34
Prepared by:	S.McAdam17/1/98	Approved by:	•Alex Smith, 2	0 Jan 98

ESTIMATE MASTER

2:37pm 28NOV97 PROBID - ESTIMATING & TENDERING SYSTEM

Page 1

** ESTIMATE MASTER ***

Estimate: ETTAMOGAH OPERA HOUSE EXTENSION, Phase 2

Department or Project Code: BC Department: Building & Civil Division

Estimate number: T97/12345 Approximate Contract Value: \$ 300000.00

Primary Estimator's Name: John Wilkes Booth

Owner: ETTAMOGAH CULTURAL TRUST & BREWING CO

P.O. Box 1792A 123 Main Street ETTAMOGAH VIC 3888

Attention: Mr L D Bronstein

Tender Submittal time is 3:00pm on Mon 15DEC97

Start date Tue 3FEB98 Duration 295 days Finish date Tue 24NOV98

18 Items 7 Suppliers/Subcontractors 23 Resources 4 Sets

Bid deposit \$25,000 bank draft. Liquidated damages \$350 per day. Retention 10% to maximum of \$100,000.

 $\boldsymbol{5}$ year guarantee and performance bond required on sealants.

Dame Kiri to be co-opted for the official opening.

COSTCODE LISTING

Printer	d 2:38pm 28NOV9	97			TENDERING SYSTEM					Page 1
Estimat	ie: ETTAMOGAH	OPERA HOUSE EXTENSION, Phase 2	* COSTO	CODE L	LISTING	* * *				Sorted
Code	Gp Sec Iter	em Operation or Item Description	Quantity	Total	Unassigned La	Labour	Own eqpt	Rented eqpt	Material	Subcontract
BA0200	 2000 A900	BUILDING, Nominated Subcontracts	 1 LS	380952		======	.========		.=======	380952
BE0200	2000 A200	BUILDING, Electrical Subcontract	1651.2 ??	78583						78583
BM1030	2000 A100a	Ba BUILDING, Masonry, Brickwork	463.05 MB	344865	1′	194374			150491	
CD0100	1000 A100		84.2 Ha	228675		3560				225115
CS0100	1000 CX02	2 CIVIL, Structural, Reinf Steel	142.49 Tn	146223					117725	28498
CS0410	1000 CX01		5846.4 m2	395466	2	273787			121679	
CS0504	1000 CX01		2436 m3	318238		39755			273611	4872
CX0040	1000 B100a		25275 m3	21231				21231		
CX0050	1000 B100b		190000 m3	163866		42181	81 0 50		40635	
CX0052	1000 B100b			219076			•	219076		
CX0058	1000 B100b		274350 m3	310930				310930		
ZC0000	CONT 100	- · · · · · · · · · · · · · · · · · · ·	1 LS	100000						100000
soh010		10 SOH. Staff Costs	177 Wk	181270	1′	181270				
soh040	soh 48	,	1 LS	8500		0. <u>-</u> , -				8500
JOB TOT	TALS - 14 Costo	tcodes		2897875	7	734927	81050	551237	704141	826528
======				<i></i>						.========

Multi-Currency ESTIMATE MASTER

9:12am 28NOV97 PROBID - ESTIMATING & TENDERING SYSTEM Page 1

*** ESTIMATE MASTER ***

Estimate: E9823 Kowloon to Tsunwan Pipeline

Department or Project Code: ME Department: Mechanical Engineering

Base Currency: A\$ Decimal Places: 2
Bid Currency: HK Decimal Places: 1

Exchange Rate: 0.1778157 A\$/HK Inverse Rate: 5.6238 HK/A\$ 19NOV97

Estimate Number: 017-A0039 Approximate Contract Value: A\$ 21000000.00

Primary Estimator's Name: Ian John Dunross

Owner: Hong Kong Regional Gas Supply Authority

23/D Devon House, Taikoo Place 979 King's Road, Quarry Bay

HONG KONG

Contact: Xue Zhi-heng

Tender Submittal time is 4:30pm on Fri 27MAR98

Start Date Mon 4MAY98 Duration 320 days Finish Date Fri 19MAR99

14 Items 8 Suppliers/Subcontractors 28 Resources 1 Set

Liquidated damages HK\$5000 per day.

Retention 10% to maximum of HK\$1,000,000.

Multi-Currency CURRENCIES LIST

9:12am 28NOV97	PROB		ATING & TENDERING RENCIES	SYSTEM	Page 1
Estimate: E982	3 Kowloor				
Currency	Symbol	Dec Plcs	Exchange Rate	Inverse Rate	Changed
Japanese Yen	 Ñ	0	0.0116009 A\$/Ñ	86.2 Ñ/A\$	19 NO V97
Thai Baht	Bt	1	0.0374392 A\$/Bt	26.71 Bt/A\$	19 NO V97
Hong Kong \$	HK	1	0.1851852 A\$/HK	5.40 HK/A\$	16 0 CT97
Malaysian Rg	Rg	2	0.443 A\$/Rq	2.2573363 Rg/A\$	19 NO V97
Indonesian Ř	Rp	0	0.0004175 A\$/Rp	2395 Rp/A\$	19 NO V97
Singapore Dl	\$2	2	0.91 A\$/S\$	1.0989011 S\$/A\$	19 NO V97

Multi-Currency ITEM CURRENCIES

Printed 9:12am 28NOV97		PROBID - ESTIMATING & TENDERING SYSTEM					
Estimate: E9823 Kowloon to Tsunwan Pipe	Line	***	ITEM CU	RRENCIE	*** 2		
Group: 01 ESTABLISHMENT Item Description	Actual Qty	TOTAL COST	EST CURRENCY	Japanese Yen	Thai Baht	Hong Kong \$	Indonesian R
101 Contractor's Site Facilities 102 Engineer's Site Facilities 107 Provisional Sum - Owner's Signs	1 It 1 It 1 It 1 LS	30,320 30,000	30,320 30,000				
3 Items	A\$	60,320	60,320				
Group: 01 3 Items	A\$	60,320	60,320				

stimate: E9823 Kowloon to Tsunwan Pipel	ine	***	ITEN CU	RRENCIES	***		
Group: 02 STRUCTURAL WORK Item Description	Actual Qty	TOTAL COST	EST CURRENCY	Japanese Yen	Thai Baht	Hong Kong \$	Indonesian l
Section: V-12 Namtsai Viaduct							
700 Reinforcing Bar - Grade 410Y	38.6 Tn	50,489		34,942		15,547	
710 Structural Concrete - 30MPa	139.2 m3	102,578	3,000		68,414	31,164	
800 Steel Deck Beams, Type A19	64 ea	615,425					35,91
Section: V-12 3 Items	A\$	768,491	3,000 (a\$ 34,942 A\$	68,414 AS	46,711	n\$ 35,91
	 A\$	768,491	3,000	======================================	68.414 AS	 \$ 46.711 f	:======= N\$ 35.91

rinted 9:12am 28NOV97					PROE					
tima	te: E9823	Kowloon	to Tsunwan Pipel	ine	***	ITEN CU	RRENCIES	***		
Grou (tem	p: 04 Descript		RON MJ PRESSURE P		TOTAL COST	EST CURRENCY	Japanese Yen	Thai Baht	Hong Kong \$	Indonesian F
S	 ection:	A10	Area A10 - Chuen	Cheng Street						
1a	Supply &	Install	150mm Pipe	4,740 LM	260,126	193,713			66,413	
1b	Supply &	Install	200mm Pipe	2,970 LM	233,943	185,926			48,017	
1c	Supply &	Install	300mm Pipe	2,265 LM	297,603	244,559			53,044	
2 a	Supply &	Install	300mm PR Valves	17 ea	40,555	29,827			10,729	
S	ection:	A10	4 Items	A\$	832,227	654,024			A\$ 178,203	
Grou	====== p: 04	4 Ite	======================================	======== A\$	832,227	654, 0 24	=========	=======================================	======== A\$ 178,203	

Printed 9:12am 28NOV97		PROBID - ESTIMATING & TENDERING SYSTEM *** ITEM CURRENCIES ***						
Estimate: E9823 Kowloon to Tsunwan Pi	peline		III CO		,			
Group: so SITE OVERHEADS Item Description	Actual Qty	TOTAL COST	EST CURRENCY	Japanese Yen	Thai Baht	Hong Kong \$	Indones i an	
JOB TOTALS - 14 Items Exchange Rate Local Currency	A\$ A\$	2,012,373	1, 0 68,679	A\$ 34,942 A\$ 0.0116009/Ñ 0 Ñ 3,011,958 Bt	.0374392/Bt	3. 1851852/HK	0.0004175/F	