MAX MEMORY USER GUIDE

1. Introduction & overview

a. Welcome to the world of MAX Memory!

MAX Memory is the revolutionary new memory card content management suite that will expand the functionality of your Mega Memory card way beyond that of a conventional memory card.

IMPORTANT: You must use the MAX Memory software to activate your Mega Memory card every time you want to use the memory card. Therefore even if you want to just use your Mega Memory card to save to from within a game, you will need to first load the MAX Memory software CD.

b. Memory card Quick Start

As your Mega Memory card needs activating every time you want to use it, a Quick Start function is included in the MAX Memory software.

Insert your MAX Memory software disc and your Mega Memory card and turn on or reboot your PS2™ console. As soon as you do this, press and hold the START button down on your controller, next swap the MAX Memory CD for your PS2™ game and close the drawer.

c. Overview

When using MAX Memory, the general key functionality is as follows:

'X' to press, choose or confirm or to type a key
'Triangle' to go back
'Square' to delete
'D-pad' or 'Analogue stick' to scroll lists or to highlight different keys on the keyboard.

On an on screen keyboard:

'OK' when finished
'Cancel' to clear and go back
'caps' / 'CAPS' to change between upper case and lower case
'Ins' / 'Ovr' to change typing between 'Insert' to 'Overwrite'

On the main menu, you will see the following options:

My Devices
This takes you to the memory card management interface.

Get Saves
In this section you can browse and download Powersaves.

My User Area
Your 'User Area' is your space on the MAX Memory online server.

Settings
In the settings section you can change the audio, screen and internet set-up.

2. Getting Started – Managing saves on your Mega Memory card

a. Choose primary device

After choosing My Devices from the Main Menu, you will be asked to choose the device that you would like to manage. At this point you should select the memory card that you would like to copy/save/move/delete game saves from.
Highlight a device to use as the primary device. Press 'X' to select and continue.

To format a device use highlight it in the device select window and then press 'SQUARE'.
Formatting will erase ALL data on the chosen device.

b. Overview

Once you have selected a primary device you will see the main interface which allows you to view the content of your chosen memory card and choose from a number of actions that can be performed.

Device name - The name number of the memory card is displayed here.

Device details - Details on the number of files selected and the total size of the selected.

Device contents list - The saves stored on the selected device will be listed here. Press 'X' to select and deselect save files.

3D Icons display - After highlighting a game save for a few seconds, MAX Memory will display its 3D icon here.

Select game saves by highlighting them in the device contents list (fig.3) then pressing 'X'. Once you have made you selection, press 'RIGHT' on your controller to choose an action.

Press 'SELECT' on your controller to select or unselect all files.

Pressing 'RIGHT' will move the cursor to the list of Action Icons in the window on the right. These select which action will be performed on the saves that are highlighted.

Using the Actions Menu

1. Action selector

With the Actions Menu active, highlight different actions that you can perform on the saves selected in the device contents window then press 'RIGHT' again on your controller to select the target device.

For example, to copy two saves from the memory card in Slot 1 to the memory card in Slot 2 you would do the following:

i)   Choose MEM 1 as your primary device (on the first screen)
ii)   Highlight the saves you want to move and use 'X' to select them
iii)   Press 'RIGHT' to move onto the Actions Menu and then and 'DOWN' once to
         highlight the MOVE action
iv)   Press 'RIGHT' again twice to choose the MEM 2 as the target device
v)   Press 'X' to move the two selected files from MEM 1 to MEM 2
vi)   At the top of the screen a progress bar will appear indicating the transfer status.

Action Icon description

c. Description of MAX Memory's Actions:

COPY
Copy a file from one device to another. The original file will be left on the primary device.

MOVE
Move a file from one device to another. The original file will be deleted from the primary device.

DELETE
Permanently delete a file from your primary device.

CRUSH
Creates a compressed copy of the selected save. The original save remains in its uncompressed form on the primary device.

UNCRUSH

Creates an uncompressed copy of the selected compressed save. Only compressed saves can be uncompressed. The original save remains in its compressed form on the primary device.

d. Description of MAX Memory's devices:

These devices can be connected to MAX Memory:

MEMORY CARD IN SLOT 1
Represents the PS2™ memory card installed in SLOT 1 of your PS2™.
MEMORY CARD IN SLOT 2
Represents the PS2™ memory card installed in SLOT 2 of your PS2™.

3. Getting new saves

a. Introduction

MAX Memory includes two exciting ways to get new saves onto your memory cards:

If you don't have a broadband connection on your PS2 there are over 100 game busting 'Powersaves' pre-installed on the MAX Memory disc. Users with broadband can access online content including 'PowerSaves' created by professional gamers, 'Community Saves' which have been uploaded by MAX Memory users and even 'EyeToy'™ film clips created by users with EyeToy™!

b. Using the pre-installed Powersaves

Having selected 'Get Saves' from the main menu, if you do not have a broadband network adapter connected to your PS2™ you will be taken directly to a screen listing the Powersaves pre-installed on your MAX Memory CD.

Highlight a game that you would like to download a save for. Press 'X' to open the folder and view the available saves, then scroll to highlight the save you would like to download. Ensure you have a memory card in your PS2. Press 'X' on the save to begin the download, then highlight the device to download the save to and press 'X'

IMPORTANT: Downloading saves to a memory card already containing saves for that same game may overwrite the original save. You should always back up your save first or use a different memory card.

c. Accessing and downloading online content

Users with a broadband network connection available on their PS2™ have access to content stored both on the CD and also. To access the online content you must first ensure that you have correctly configured your Internet connection options (see the options section) and also that you have your network adapter connected to your PS2 and your broadband outlet.

After choosing 'Get Saves' from the main menu, MAX Memory will ask you to choose a source for your saves; Choose 'Online'. If you receive an error, choose retry. If you continue to receive an error message, check your connection settings (see Internet connection settings section).

Once connected you will see a list of folders all containing different save files for you to download.

Open folders, highlight and download saves as described in section 3b.

4. Uploading & sharing your own content online

a. Introduction

Half the fun of the MAX Memory online community is uploading your own content. To do this you must have Internet access on your PS2™ (as described in section 2c) and be a registered user of the MAX Memory community (which is totally free and only takes a few seconds).

b. Registering and logging in

i. Registering:
When you choose 'My user area' from the main menu, you will be prompted to login or create a new account. You only need to register once. To register as a new user highlight the spinner control at the bottom of the login screen and set it to 'Create new account' and press 'X'. At the next screen complete the fields as detailed:

Username
This is the name that will accompany any saves you upload. Your username must be 4 or more characters in lowercase.

Password
This is the password you will use when you sign in. Your password must be 4 or more characters in lowercase.

Real name
Your real name will also be displayed with your saves and also your buddies (you do not have to enter your real name). You can change your 'real name' whenever you like.

DOB
To enter your 'Date of Birth' highlight the control and then press 'X' you will see a cursor highlight the MONTH, use 'Up' and 'Down' on your controller to set the value. Press 'Right' to highlight the DAY and set the value in the same way. Press 'Right' again and set the YEAR. Press 'X' when done.

Sex
Use 'left' and 'right' to change the value of the spinner.

Profile
Wwrite a brief profile about yourself that will be displayed if people choose to view the details of a save file you have uploaded.

Once complete, highlight the spinner at the bottom of the form and choose to 'Register this user'. You now have access to all of MAX Memory's online features.

ii. Logging in:
Once you have successfully registered, your login details will be automatically stored on your Memory card. In future, when you enter the 'My user area' from the main menu, your login details will have been remembered and will be visible on the login screen. Simply highlight 'login' on the spinner control and press 'X'.

c. My account

In the 'My account' section you can edit all of the details you entered when you first registered. To edit any field, highlight it's name and press 'X', then change it's value using the standard

keyboard entry method (section 1c). Once you are done, use the spinner at the bottom of the screen to either 'Discard' or 'Save changes'.

d. My user area

'My user area' displays the contents of your online folder and shows all of the saves you have uploaded to the MAX Memory server. You also use 'My user area' to upload new saves to the server, and change how people see the saves you have uploaded.

i. Overview:

My saves:
Saves already in your user area on the MAX Memory server are shown in the left hand window. To perform an action on a save (see below) ensure you have it highlighted first (scroll up and down). Highlight a save and press 'X' to view it's details

Actions:
To the right hand side of the screen you will see the 'Actions' that you are able to perform on a save. Highlight a save file in the 'My saves' section, then press 'Right' to highlight the 'Actions' icons. Choose an action and then press 'X' to perform it. The actions available are:

Upload – Choose a file on your memory card to upload to the MAX Memory server
Delete – Delete the currently selected save from the MAX Memory server
Edit details – Edit the details of the currently selected save on the MAX Memory server
Change folder – Move a save from one folder to another.

Capacity bar:
Down the right hand side of the screen you will see a bar displaying the amount of space you have left in your user area.

ii. Uploading a save file
To upload a save to your user area, press 'Right' to highlight the 'Upload' action icon and press 'X'. When prompted, choose the memory card that contains the save.

Next highlight the save to upload. Only saves that are shown in bold can be uploaded. When you find the save press 'X' then choose 'YES' to confirm. Next you will be asked to enter a name for the save you have made. Use the standard keyboard to enter the name of your save (section 1c) then highlight and press 'OK' when done. Next you can enter a more detailed description of your save, again, press 'OK' when you are done.

Finally, choose a folder to upload the save to. This dictates who will be able to see your save and where it will be displayed. Saves uploaded to your 'Private area' will only be accessible by you, saves uploaded to the 'Accessible to my buddies' folder will be visible only to those users who you have accepted as 'buddies' (see below). Ensure that your save goes into the most suitable folder.

iii. Performing other actions

To perform any action (see 'Actions' above) on a save file first highlight the save then press 'Right' to highlight the appropriate action. Press 'X' to perform.

e. My buddies

Having a 'buddies' list is the ultimate way to keep track of what saves your friends have uploaded and also a great way of sharing content with only your friends. Choose 'My buddies' from the 'My

user area' menu. The screen is split into your buddy list and actions you can perform. Navigate the screen as described for 'My user area'.

i. Add a buddy:
You must first know the username of the person you want to add. If you don't know their username try finding a save they created and making a note of their username. Press 'Right' to highlight the top action icon and press 'X'. You will be prompted to enter the username of the person you want to add. If the username is found, a request will go to that users account where they can choose to accept or decline your request to be a buddy. The request will be shown in you 'Pending requests' folder on your buddy list until it is accepted or timed out.

ii. Handling invitations:
If a user tries to add you to their buddy list, you will receive an 'invitation' which will be listed in your 'Pending invitations'. To accept or decline an invitation open the 'Pending invitations' folder and highlight the appropriate username. Press 'Right' to move to the actions and then 'down' to highlight either the 'Accept' or 'Decline' action icons.

iii. Remove a buddy
To remove a buddy highlight their username and press 'Right' to access the action icons. Highlight the delete icon and press 'X' then choose 'Yes' to end the relationship.

iv. Accessing your buddies' saves
Once you have set up a buddies list you can access saves that your buddies have uploaded to their 'Buddies only' folders through the 'Get Saves' area from the main menu. Having chosen online content, you will see a 'By Buddy' folder. Open the folder and choose the buddy who's content you want to view.

v. Viewing a buddies' profile
You can view the profile and details of a buddy at any time from within the 'My buddies' screen by highlighting their username and pressing 'X'.

5. Settings

a. General settings

From the Home screen choose the 'Settings' icon.

General Options:

•   Sound FX volume – Use 'LEFT' and 'RIGHT' to make MAX Memory's sound effects quieter or louder.

•   Music Volume – Use 'LEFT' and 'RIGHT' to make MAX Memory's music quieter or louder.

•   Save changes automatically – Use 'LEFT' and 'RIGHT' to toggle. When set to 'Yes', MAX Memory will save your settings automatically as soon as you complete any changes. When set to 'No' MAX Memory will only save changes when a game is launched.

•   Screen Centering – You can adjust the screen position of your display using the right analogue stick.

After making any changes highlight the 'Save changes' option and set it to 'Save and Exit' before pressing 'X'

b. Internet connection settings

If you have a broadband Internet connection available on your PS2™ you'll need to configure MAX Memory to access the online content available via the codejunkies.com server. Choose 'Settings' from the Main Menu and then press 'X' on the 'Internet connection settings' option.

Use 'UP' and 'DOWN' on your controller to highlight an option and then use either 'LEFT' and 'RIGHT' to change the value of certain options or press 'X' to perform an action when required.

Configuring your Internet settings

Most Internet service providers will support DHCP meaning that you won't need to configure the IP details show. The settings MAX Memory uses to establish an Internet connection will be the same as those used by your other PS2™ games and applications. Check with your Internet service provider (ISP) if you are in any doubt.

• Load Settings – To load settings you have already configured your Internet access settings for another PS2™. If MAX Memory is able to find your settings, Internet access will be automatically configured.

• Auto Configure (DHCP) – Use 'LEFT' and 'RIGHT' to toggle between 'Yes' and 'No'. Choose 'No' if you would like to manually configure your Internet settings. When you choose no, you will see that additional IP configuration options can be set below.

Manual configuration settings

Use 'UP' and 'DOWN' on your controller to highlight an option. Press 'X' on the option to access the IP entry grid. Use 'UP' and 'DOWN' on your controller to set a numeric value for each of the settings. Use 'LEFT' and 'RIGHT' to move between boxes on the IP entry grid. Press 'X' again once you have completed entering the IP values for a specific option.

You will need to contact your ISP if you do not know the configuration settings.

Once you have set your Internet connection settings highlight the 'Save changes' and 'Save and Exit'.

6. Technical support

If you are experiencing difficulties with your MAX Memory, please ensure that you have read and understood the contents of this user manual before contacting Datel's technical support department. Datel will be unable to provide assistance with configuring Internet access settings for specific Internet Service Providers (ISP's).

When you contact Datel customer services or technical support departments, please have ready the revision number of your PS2 (SCPH #) available (which can be found on the sticker on the back of your PS2™), the date when you purchased you PS2™ and the date you purchased your MAX Memory.

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