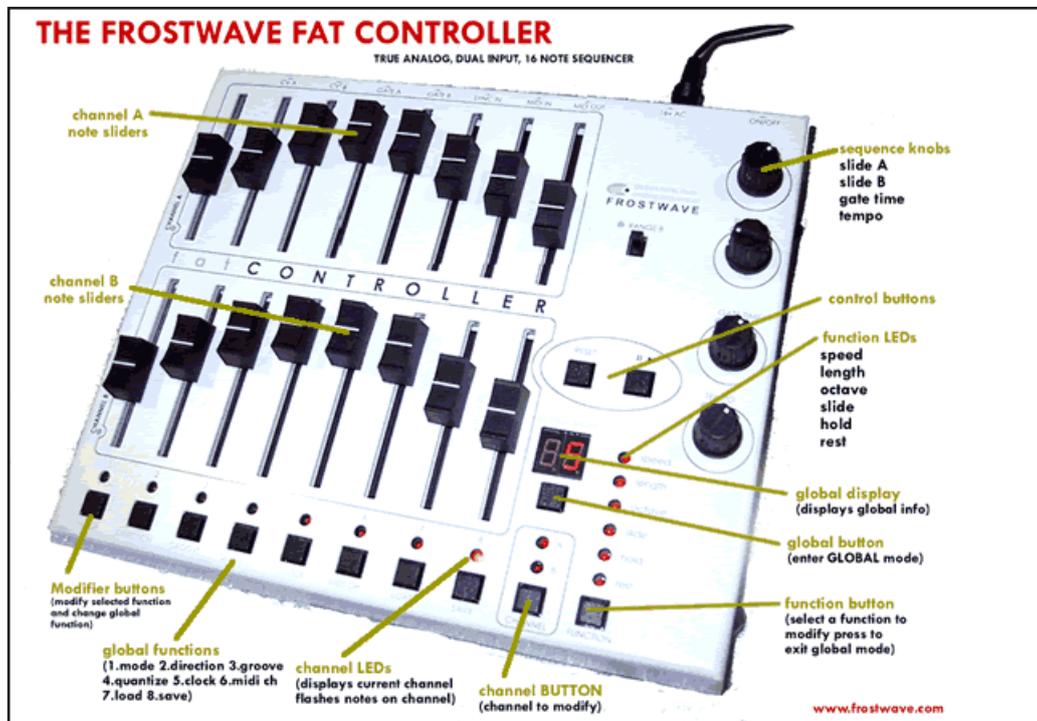


Frostwave Fat Controller

available online at <http://www.frostwave.com/fatcontroller/>

True Analog Sixteen Step Sequencer



FROSTWAVE SEQUENCER

The Fat Controller is a dual channel, 16 note true analog sequencer built for real time tweaking and ease of use. The main features of the sequencer include

- SYNCRONIZED TO MIDI AND DIN SYNC
- NOTE QUANTIZING
- GROOVE SWING FOR FUNKY ARSE RIFS
- MIDI OUTPUT
- DUAL CHANNEL ANALOG OUTPUTS
- GATE TIME CONTROL
- INDEPENDENT SLIDE/TRANPOSE/HOLD/REST FUNCTIONS
- WIDE SPEED(tempo divide) RANGE
- FOWARD/REVERSE AND BOUNCE MODES
- SAVE AND LOAD THE SETUP

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FUNCTIONALITY

1.1 OVERVIEW

The Fat Controller has independent gate and control voltage (CV) outputs for both channels. The sequencer can be synchronized with a midi clock or din sync signal using the MIDI IN and DIN IN inputs. The MIDI OUT provides quantized CV A notes for midi instruments.

The sequencer has 7 types of buttons and sliders. Each type is outlined below. Specific types will be explained in following sections.

NOTE SLIDERS

The position of these sliders determines the note to be played or voltage level output.

CONTROL BUTTONS

The Control Buttons play, pause and reset the sequencer.

SEQUENCE KNOBS AND SWITCH

The knobs control the slide time, gate time and internal tempo while the switch sets the channel B range.

FUNCTION BUTTONS AND LEDs

The function buttons are used to select the function you wish to change.

CHANNEL BUTTONS AND NOTE FLASH LEDs

The Channel Buttons select the channel you wish to change (note some functions ignore the channel selection).

The channel LEDs are 'on' for the current channel selected. Every new note played will flash the LED on the channel it is played.

GLOBAL BUTTON AND GLOBAL DISPLAY

The Global Button selects the global mode and the display shows the status of the global function that is selected.

To select a global function use the modifier buttons.

MODIFIER BUTTONS AND LEDs

The Modifier buttons change the corresponding note of the currently selected function. (ie adding a slide on a particular note).

When in Global Mode the modifier buttons are used to select and change a global function.

1.2 PLAYING PAUSING AND RESETTING

PLAY/PAUSE

Press PLAY/PAUSE to start the sequence. Press PLAY/PAUSE again to stop at the current position (pause). Press PLAY/PAUSE again to resume playing from the current position. PLAY/PAUSE will still be active when syncing the sequencer to MIDI or DIN.

RESET

Pressing RESET will stop the sequencer and reset to the first note. RESET will still be active when syncing the sequencer to MIDI or DIN

1.3 CHANGING SPEED,LENGTH,SLIDES,RESTS, OCTAVES,HOLDS AND RESTS

Press FUNCTION SELECT button to select a function you wish to change (the LED next to the function will light up). Now use the 8 MODIFIER buttons to change the function. How the MODIFIER buttons affect the selected function is different for some functions.

SPEED

When the SPEED function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to set the speed of the sequencer. The speed is actually a division ratio which divides the clock controlling the sequencer (either MIDI clock, DIN sync, or internal clock). The MODIFIER buttons are used to select the corresponding speed multiplier:

1	2	3	4	5	6	7	8
x(2/5)	x(1/2)	x(2/3)	x(3/4)	x1	x1.5	x2	x4

Both channels will have the same speed (ie the channel select buttons have no effect).

LENGTH

When the LENGTH function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to set the length of the sequence. Both channels will have the same length (ie the channel select buttons have no effect).

OCTAVE

This function is active in QUANTIZE MODE and at MIDI output. When the OCTAVE function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to toggle the octave shift of corresponding note. When active(MODIFIER LED is ON) the note will be shifted up one octave if the note is in the bottom 4 octaves and shifted down one octave if the note is in the top (5th) octave. are used to toggle the rest function on the corresponding notes. When active(MODIFIER LED is ON) the sequencer will not play the MIDI note. The GATE on the selected channel will be off for the note.

SLIDE

This function is not implemented in the MIDI OUTPUT.

When the SLIDE function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to toggle the slide function on the corresponding notes.

When active (MODIFIER LED is ON) the CV output on the selected channel will slide from the previous notes' CV. The time of slide depends on the SLIDE KNOB setting for the selected channel.

HOLD

When the HOLD function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to toggle the hold function on the corresponding notes.

When active (MODIFIER LED is ON) the sequencer will keep the MIDI note on until the next note. The GATE on the selected channel will also remain on until the next note.

REST

When the REST function is selected (by pressing the FUNCTION SELECT button) the MODIFIER buttons are used to toggle the rest function on the corresponding notes.

When active (MODIFIER LED is ON) the sequencer will not play the MIDI note. The GATE on the selected channel will be off for the note.

1.4 SELECTING A CHANNEL

When not in GLOBAL MODE press the CHANNEL SELECT button to toggle the selected channel.

The selected channel will be used when changing the following functions:

OCTAVE, SLIDE, HOLD, REST.

The corresponding LED will display the selected channel.

The channel LED will flash on the channel of each new note.

1.5 CHANGING GLOBAL FUNCTIONS

Press the GLOBAL SELECT button to enter GLOBAL mode.

The display will show the status of the selected GLOBAL FUNCTION.

A GLOBAL FUNCTION is selected using the MODIFIER buttons.

Press the appropriate MODIFIER button once to select the GLOBAL FUNCTION and again to modify.

To exit GLOBAL MODE press the FUNCTION SELECT button.

The GLOBAL FUNCTIONs are set out on the MODIFIER buttons as follows:

1	2	3	4	5	6	7	8
ser	dir	-	qntz	clock	mch	load	save

SERIAL MODE(ser)

Sets the sequencer play format to SERIAL MODE or PARALLEL MODE.

Press once to select (if not already selected).

The display will show

‘Y’ if SERIAL MODE is active.

‘N’ when PARALLEL MODE is active.

Press again to toggle between PARALLEL and SERIAL modes.

In SERIAL MODE the notes on channel B will be mixed to channel A after all notes on channel A have been played. Only the CV and GATE outputs for channel A will reflect this mixing. Channel B CV and GATE outputs will remain the same.

In PARALLEL MODE each channel B slider is used to set the corresponding MIDI note volume.

Note: When Channel B is mixed to channel A the CHANNEL B RANGE switch is ignored.

DIRECTION(dir)

Sets the sequencer play direction.

Press once to select (if not already selected).

The display will show:

‘F’ for FORWARD MODE

‘r’ for REVERSE MODE

‘b’ for BOUNCE MODE

Press again to change the mode.

In BOUNCE mode all the notes are played in the forward direction then in reverse.

QUANTIZE(qtz)

Quantizes the CV on channel A.

Press once to select (if not already selected).

The display will show:

‘Y’ if QUANTIZE is active

‘n’ if QUANTIZE is inactive

Press again to toggle this mode.

CLOCK SOURCE (clk)

Selects the clock source to drive the sequencer.

Press once to select (if not already selected).

The display will show:

‘In’ for INTERNAL CLOCK source (ie use tempo knob)

‘E’ for EXTERNAL CLOCK 0 (DIN SYNC) source

‘IE’ for EXTERNAL CLOCK 1 (MIDI CLOCK) source

Press again to change the mode.

MIDI OUTPUT CHANNEL(mch)

Sets the midi channel that notes for channel A are played.

Press once to select (if not already selected).

The display will show the midi channel number.

Press again to change the midi channel.

LOAD

Loads the previously saved sequence settings.

Press once to select (if not already selected).

The display will show:

‘L’ for PREPARE TO LOAD !!!

Press again to load all setup data to the current sequence.

SAVE

Saves the all settings of the sequence.

Press once to select (if not already selected).

The display will show:

‘S’ for PREPARE TO SAVE !!!

Press again to save all setup data to memory.

The SAVE function does not save slider, knob or channel B range switch positions. These remain as is. The saved data can be recalled by using the LOAD function.

INPUTS AND OUTPUTS

2.1 CV OUTPUTS

The Fat Controller has two channels, channel A and channel B, two CV outputs and two GATE outputs. In PARALLEL MODE sliders values for channel A and B are sent to their respective CV outs. In SERIAL MODE channel B sliders are mixed to CV A for half the sequence. CV B remains as in PARALLEL MODE.

	OUTPUT A	OUTPUT B
CV RANGE	0V - 5V (5 octaves)	0V - 10V (5/10 oct switch)
GATE	0V(off) or 5V(on)	0V(off) or 5V(on)

2.2 USING THE DIN INPUT

There are two DIN sync signals used in the sequencer; START/STOP and DIN CLOCK.

The START/STOP signal starts and pauses the sequence. A high signal starts the sequence and a low signal stops it.

The DIN CLOCK is a clocked signal directly affecting the tempo of the sequencer.

The DIN signal voltage must be between 4V - 18V.

SETTING UP DIN SYNC

- 1 Plug the output of the other DIN device to the input of the Fat Controller
- 2 Press RESET (to reset the sequence)
- 3 See section 1.5 to activate DIN sync.
- 4 Either start the sequence by pressing PLAY/PAUSE or by remotely using the DIN START/STOP signal.

2.2 USING MIDI

MIDI INPUT

Midi in accepts the midi clock, start, stop, and continue. These are all real-time midi messages.

MIDI OUTPUT

In PARALLEL MODE Midi sends the notes from channel A. The velocity of the notes is determined from the sliders on channel B (1 - 127).

In SERIAL MODE Midi sends the notes from Channel A then from Channel B at a constant velocity.

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