Household Control System Software Requirements Specification

Version 1.0

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1. Introduction

1.1 Purpose

The purpose of the Household Control System is to make the life inside the house easy & comfortable. This will be accomplished by automating some of the residents' every-day activities inside the household. The customer has identified a niche market and wishes to enter it dynamically by selling the to-be-developed system.

1.1.1 High-Level Goals

The system is intended:

- To support independent living
- Advantage: To ease the every-day life of -mainly- impaired & elderly people
- To help working people save time by automating shopping

Advantage: To enable working people to devote their valuable time in other liabilities

Measurement: Working people shall save 15% of the time they used to spent on going shopping

• To preserve human life & property

Advantage: To provide reliable cover in case of an emergency, such as accident, fire, burglary.

1.2 The Client & other Stakeholders

The client of the product is a company that specializes in selling automation products in the automation & controls market.

Other stakeholders may be (using prioritization):

- Impaired ability users
- Supermarket
- Emergency Services (fire, police, nursing)
- Hardware Specialists
- Property Developers
- Installation & maintenance engineers
- Software developers
- Competitors

1.3 Users of the product

The people living in the house are the users of the system. Those people can be of all ages, from children to elderly people. A special category is the impaired people. The users have some specific needs & desires. It is not necessary to be able to handle a software oriented product, maybe not even a computer. Thus, there is a good chance that they are not previously exposed to the technology solution we will build.

2. Overall Description

2.1 Mandated Constraints

2.1.1 Solution Constraints

- The system should be modular so that people can buy the pieces that suit their needs
- The system's standard functionality is the automated shopping

2.1.2 Implementation environment of the current system

- The product should be able to communicate with different types of hardware installed in the house, like sensors, touch screens, barcode readers
- The Hardware will be provided by the client & is not yet specified

2.1.3 Partner or Collaborative applications

Our system must be able to communicate with the supermarket's system & other services like the police, nursing or fire brigade. Investigation should be made to identify their technology-in-use.

2.1.4 Anticipated Workplace Environment

It is possible that some visits will be required to the hardware suppliers, because it may be essential to understand their technology in order for the integration of software & hardware to be successful.

2.1.5 Schedule Constraints

Although no time schedule has been defined by the customer, this is subject to change.

2.1.6 Budget Constraints

Although no budget constraint has been defined by the customer, the nature of the system being life-preserving will raise the total cost. The customer is fully aware of this constraint.

2.2 Naming conventions & definitions

The Household Control System will be named HCS from that point until the end of the document.

Each scenario has a standard format, [SCxx], where SC is scenario & xx is the number of the scenario. For example, [SC02] is scenario 2.

2.3 Relevant Facts & Assumptions

- The system will be delivered supporting only the English language.
- The user will be able to control the system only when he is inside the house.
- The only access the user will have to the system will be from the touch screen or the remote control. Access from a computer was not specified by the client.
- The client is responsible for opening an account with the supermarket. The system should be able to use this account for automated shopping.
- Customization will be handled by the client. The system must be built supporting all functionalities.
- The client is responsible to gain licenses for the security & health services. The system must be able to communicate with these services' systems.

The above assumptions may change from time to time and should not be taken as granted.

2.4 Product Description

The HCS is software capable of implementing the automated house. The core functionality of the system is the automation of shopping. The system suggests a shopping list and allows the user to place his order automatically.

Other functionalities are the 'follow me' lights & music, the 'reminder' and the emergency responses. The 'follow me' lights & music means that whenever the user leaves a room, the lights & music will turn off from this particular room and will turn on again when the user will enter another room. The 'reminder' is a typical reminder subsystem, it allows the user to place reminders and when the event is reached, the user gets informed. Finally, the emergency responses involve the system to contact automatically the relevant agency in case of emergency. For example, if there is a fire in the house, the system will automatically inform the local fire brigade of the incident.

3. Specific Requirements

3.1 The scope of the product

This section specifies the scope of the product. Using context & use case diagrams and scenarios will help understand the scope of the product.

HCS context diagram:



Use case diagram:



Scenarios:

[SC01] Send Alert to NHS

This use case defines the process of the NHS notification in case of an emergency.

Preconditions The user has the emergency functionality enabled

Postconditions The NHS receives notification of the emergency **Main success scenario**

- 1. The user presses the button in the necklace
- 2. The necklace sensor sends a signal
- 3. The signal is transferred to the HCS by relevant hardware
- 4. The HCS generates a message & sends it to NHS

[SC02] Send Alert to Fire Brigade

This use case defines the process of the Fire Brigade notification in case of a fire in the house

Preconditions The user has the emergency functionality enabled The user has set up a smoke level in each room

Postconditions The Fire Brigade receives notification of the fire Main success scenario

- 1. The smoke level in a room is above the allowed limit
- 2. The smoke sensor sends a signal
- 3. The signal is transferred to the HCS by relevant hardware
- 4. The HCS generates a message & sends it to the Fire Brigade

[SC03] Send Alert to the Police

This use case defines the process of the Police notification in case of a burglary

Preconditions The user has the emergency functionality enabled

The user has enabled the alarm mode when in the house or away

The door or the windows are opened

Postconditions The Police receive notification of the emergency

Main success scenario

- 1. The main door sensor, or the window sensors, detect the opening of the main door/windows
- 2. The appropriate sensor sends a signal
- 3. The signal is transferred to the HCS by the relevant hardware
- 4. The HCS generates a message & sends it to the Police

[SC04] The user makes an order

This use case defines the process when the user wishes to make his shopping from the house

Preconditions All desired items are available in the quantities specified by the user

Postconditions The order is delivered to the supermarket **Main success scenario**

- 1. The user selects the shopping functionality from touch screen
- 2. A connection with the supermarket system is established

- 3. The HCS shows the user a proposed list of products
- 4. The user selects the products & their quantities from the list
- 5. The user sends the order

[SC05] The user sets the reminder

This use case defines the process when the user wants to get notified for something that has to do later.

Preconditions The user has the reminder functionality enabled **Postconditions** The user gets notified by the reminder **Main success scenario**

- 1. The user starts the reminder application using the touch screen
- 2. The user enter the details, like the date & time of the reminder and a note containing notification information
- 3. The user saves the entry
- 4. The reminder starts to beep when the date & time specified are reached

[SC06] 'Follow me' lights & music

This use case defines the process of the lights & music turning on & off, depending on which room the user is

Preconditions The user has the 'follow me' functionality enabled

The user has adjusted the brightness of lights

The user has selected the music tracks

The rooms have the appropriate infrastructure, i.e. light bulbs & speakers

Postconditions The lights & music turn on & off according to which room the user is

Main success scenario

- 1. The user leaves a room
- 2. The door sensor detects the movement out
- 3. The door sensor sends a signal
- 4. The signal is transferred to the HCS by the relevant hardware
- 5. The HCS sends a signal using the appropriate hardware to the light & the speakers sensors to turn off
- 6. The user enters a room
- 7. The door sensor detects the movement in
- 8. The door sensor sends a signal
- 9. The signal is transferred to the HCS by the relevant hardware
- 10. The HCS sends a signal using the appropriate hardware to the light & the speakers sensors to turn on

3.2 Functional & Data Requirements

3.2.1 Automated Shopping



Open Shopping Function Manually

| Requirement | 101 | Requirem | nent | 9 | Event/Use | r | 1 | | | |
|----------------------------|--|-------------|-------------|------|-------------|-------|------|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: HC | Description: HCS should provide an option on the interface to allow users | | | | | | | | | |
| ope | en the | Shopping I | Function. | | | | | | | |
| | | | | | | | | | | |
| Rationale: Users | s can a | ctivate thi | is functior | n ma | nually. | | | | | |
| | | | | | - | | | | | |
| Originator: the | 3 rd gro | oup | | | | | | | | |
| Fit Criterion: T | ne sho | pping inter | face must | t be | easy to rea | d and | use. | | | |
| Customer | ! | 5 | Custome | er | | 2 | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | - | 5 | Conflict | | | None | 2 | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : Create | d 29/1 | lov/2007 | | | | | | | | |

Open Shopping Function By Scanning the Barcode

| Requirement | 102 | Requirement | 9 | Event/User | 1 | | | |
|---|-----|-------------|---|------------|---|--|--|--|
| # | | Туре | | Case | | | | |
| Description: HCS should open the Shopping Function when users scan a | | | | | | | | |
| product barcode. | | | | | | | | |
| | | | | | | | | |

Rationale: Users can activate this function by scanning the barcode on a product.

| Originator: the 3 rd group | | | | | | | | |
|---|-----------|-----------------|------|--|--|--|--|--|
| Fit Criterion: The shopping interface must be easy to read and use. | | | | | | | | |
| Customer | 5 | Customer | 2 | | | | | |
| Satisfaction | | Dissatisfaction | | | | | | |
| Priority | 5 | Conflict | None | | | | | |
| Supporting Materials: None | | | | | | | | |
| History : Created 29 | /Nov/2007 | | | | | | | |

Connect the Supermarket

| Requirement | 103 | Requirem | nent | 9 | Event/Use | r | 1 | | | | |
|----------------------------|---|-------------|-------------|-------|--------------|--------|----------------|--|--|--|--|
| # | | Туре | | | Case | | | | | | |
| Description: HC | Description: HCS should build a connection to the computer system of a | | | | | | | | | | |
| specified superr | narket | • | | | | | | | | | |
| | | | | | | | | | | | |
| Rationale: To be | e able | to connect | t to the su | iper | market and | get tl | he data of all | | | | |
| the p | roduct | s in the su | permarke | t. | | | | | | | |
| | | | | | | | | | | | |
| Originator: the | 3 rd gr | oup | | | | | | | | | |
| Fit Criterion: H | CS can | get respo | nse and da | ata 1 | from the sys | stem o | of the | | | | |
| supermarket. | | | | | | | | | | | |
| Customer | | 5 | Custome | er | | 3 | | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | | | |
| Supporting Materials: None | | | | | | | | | | | |
| History : Create | ed 29/1 | lov/2007 | | | | | | | | | |

Display a List of Products and Their Prices

| Requirement | 104 | Requirem | nent 9 | Event/Use | r | 1 | | | | |
|--|-----------------------|-----------------------------------|--|---------------|-----------|-----------|--|--|--|--|
| # | | Туре | | Case | | | | | | |
| Description: HCS can get product data from supermarket and then display | | | | | | | | | | |
| all | kinds | of product | s and their p | rices. | | | | | | |
| | | | | | | | | | | |
| Rationale: To b | e able | to read pr | oduct data fi | om the com | puter | system of | | | | |
| the supermarke | t and c | lisplay the | m in differen | t categories. | • | | | | | |
| | | | | | | | | | | |
| Originator: the | e 3 rd gro | oup | | | | | | | | |
| Fit Criterion: All products in the supermarket are displayed in correct | | | | | | | | | | |
| The Childenion. A | tt pi ou | categories with the right prices. | | | | | | | | |
| Ca | ategori | es with the | e right prices | | | | | | | |
| Customer | ategori | es with the 5 | e right prices Customer | | 2 | | | | | |
| Customer Satisfaction | ategori | es with the 5 | e right prices Customer Dissatisfact | ion | 2 | | | | | |
| Customer Satisfaction Priority | ategori | es with the 5 5 | e right prices Customer Dissatisfact Conflict | ion | 2 None | 2 | | | | |
| Customer Satisfaction Priority Supporting Mate | erials: | es with the 5 5 None | e right prices Customer Dissatisfact Conflict | ion | 2 None | 2 | | | | |

Select Products and Quantity by Touching the Screen

| Requirement | 105 | Requirement | 9 | Event/User | 1 |
|-------------|-----|-------------|---|------------|---|

| # | Туре | | Case | | | | | | | |
|---|--------------------------|-----------------|--------------|----------------------|--|--|--|--|--|--|
| Description: When initiate a purchase, users should select the products they | | | | | | | | | | |
| wa | nt. They can do | this by touchi | ng the icon | s on the screen of a | | | | | | |
| pro | ovided device. | | | | | | | | | |
| - | | | | | | | | | | |
| Rationale: HCS | can get the cor | rect informatio | n what use | s select from the | | | | | | |
| Touching Screer | י- ו | | | | | | | | | |
| _ | | | | | | | | | | |
| Originator: the | e 3 rd group | | | | | | | | | |
| Fit Criterion: H | CS should put t | ne right produc | ts in an Oro | der Form which can | | | | | | |
| b | e checked by us | ers at the end | of purchasi | ng. | | | | | | |
| Customer | 5 | Customer | | 2 | | | | | | |
| Satisfaction | | Dissatisfacti | on | | | | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : Create | ed 29/Nov/2007 | | | | | | | | | |

Set Delivery Date and Time

| Requirement | 106 | Requirem | nent | 9 | Event/User | • | 1 | |
|--|-----------------------|--------------|------------|------|----------------|--------|-------------|--|
| # | | Туре | | | Case | | | |
| Description: When the second s | nen the | e purchase | is confirn | ned | by users, use | ers ca | an choose a | |
| spe | ecify d | ate and tin | ne to rece | eive | the products | s. | | |
| | | | | | | | | |
| Rationale: HCS | provid | es a graphi | c interfac | e to | o users to let | ther | n select a | |
| delivery date ar | nd time | 2. | | | | | | |
| | | | | | | | | |
| Originator: the | e 3 rd gro | oup | | | | | | |
| Fit Criterion: G | raphic | interface of | easy to re | ad a | and use. | | | |
| Customer | | 5 | Custome | r | | 2 | | |
| Satisfaction | | | Dissatisf | acti | on | | | |
| Priority | | 5 | Conflict | | | None | 2 | |
| Supporting Materials: None | | | | | | | | |
| History : Create | ed 29/1 | lov/2007 | | | | | | |

Send Order to Supermarket

| Requirement | 107 | Requiren | nent | 9 | Event/Use | r | 1 |
|--|--------------------|--------------|------------|------|--------------|--------|----------|
| # | | Туре | | | Case | | |
| Description: When the second s | nen the | e order is c | ompleted | , it | should be se | ent to | the |
| supermarket. | | | | | | | |
| | | | | | | | |
| Rationale: HCS | makes | a complet | e Order Fo | orm | including th | he pro | oducts, |
| quan | tities, | prices and | a delivery | y da | te, and the | n seno | d it the |
| comp | outer s | ystem of tl | ne superm | ark | et. | | |
| | | | | | | | |
| Originator: the | 3 rd gr | oup | | | | | |
| Fit Criterion: H | CS get | s response | about the | oro | der from the | e supe | ermarket |
| Customer | | 5 | Custome | r | | 3 | |
| Satisfaction | | | Dissatisf | acti | on | | |
| Priority | | 5 | Conflict | | | None | 2 |

Supporting Materials: None History : Created 29/Nov/2007

3.2.2 'Follow me' Music & Lights

Definition:

1: RFID: a tag which is held by a person, which will be detected by a sensor to confirm who is.

Follow-me Music



| Priority | 5 | Conflict | None |
|----------------------|--------|----------|------|
| Supporting Materials | : None | | |
| History : None | | | |

• Turning on the speaker of room when a person whose RFID is one of RFID set come into a room firstly

| Requirement | 402 | Requireme | ent | 9 | Event/Use | r | 4 | | | | |
|----------------------------|--------------------------|-------------------------|---------|----------|---------------|---------|---------------|--|--|--|--|
| # | | Туре | | | Case | | | | | | |
| Description: | Description: | | | | | | | | | | |
| When a sense | or of a | room detec | ts a pe | rson co | omes into th | nis roo | om, the | | | | |
| sensor will sen | d the F | RFID of this p | person | to HCS | 5. And if the | perso | on's RFID is | | | | |
| one of RFID set | t and h | e comes inte | o the r | oom fi | rstly, the HO | CS wil | l turn on the | | | | |
| speaker of the | room. | | | | | | | | | | |
| Rationale: | | | | | | | | | | | |
| This function | ı will b | e implemen ⁻ | ted ba | sed on | a principal | that t | he speaker: | | | | |
| will be turned | on only | y if a person | whose | e RFID | is one of RFI | ID set | comes into a | | | | |
| room firstly | | | | | | | | | | | |
| Originator: Mi | ichelle | Pack etc. | | | | | | | | | |
| Fit Criterion: | HCS sh | ould judge t | wo sitı | uations | : one is that | t user | s have define | | | | |
| the detail RFID | set, a | nother is that | at user | rs do no | ot define an | y RFII |) set. | | | | |
| Customer | | 5 | Custo | mer | | 3 | | | | | |
| Satisfaction | | | Dissat | isfacti | on | | | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | | | |
| Supporting Materials: None | | | | | | | | | | | |
| History : None | | | | | | | | | | | |

• Turning off the speaker of room when a person whose RFID is one of RFID set come into a room lastly

| Requirement | 403 | Requireme | ent | 9 | Event/Use | r | 4 | | |
|---|------------|----------------|---------|----------|---------------|--------|----------------|--|--|
| # | | Туре | | | Case | | | | |
| Description: | | | | | | | • | | |
| When a sensor of a room detects a person goes out this room, the sensor | | | | | | | | | |
| will send the R | FID of | this person | to HCS | . And i | f the persor | n's RF | ID is one of | | |
| RFID set and h | e come | es into the ro | oom la | stly, th | ne HCS will t | urn o | off the | | |
| speaker of the | room. | | | | | | | | |
| Rationale: | Rationale: | | | | | | | | |
| This functior | n will b | e implemen | ted ba | sed on | a principal | that t | the speaker | | |
| will be turned | off onl | y if a persor | n whos | e RFID | is one of RF | ID set | t comes into a | | |
| room lastly | | | | | | | | | |
| Originator: M | ichelle | Pack etc. | | | | | | | |
| Fit Criterion: | HCS sh | ould judge t | wo siti | uations | : one is tha | t user | 's have define | | |
| the detail RFID |) set, a | nother is that | at user | 's do no | ot define an | y RFII | D set. | | |
| Customer | | 5 | Custo | mer | | 3 | | | |
| Satisfaction | | | Dissat | isfacti | on | | | | |
| Priority | | 5 | Confl | ict | | None | 2 | | |
| Supporting Materials: None | | | | | | | | | |
| History : None | | | | | | | | | |

Event 5: Follow-me Light



Turning on the lights when First Person Coming in a Room

| 2 | | | | | | | | | | |
|---|---------|--------------------|---------|--------------------|----------------|--|--|--|--|--|
| Requirement | 502 | Requirement | 9 | Event/User | 5 | | | | | |
| # | | Туре | | Case | | | | | | |
| Description: | | | | | | | | | | |
| When a sensor of an empty room detects a person comes into this room, | | | | | | | | | | |
| the sensor will send the RFID of this person to HCS. And according to the | | | | | | | | | | |
| person's light- | setting | , HCS turns on the | lights. | During this perio | d, if others | | | | | |
| person also co | mes int | to the same room, | the HC | IS does not chang | e the setting. | | | | | |
| Rationale: | | | | | | | | | | |
| This function will be implemented based on a principal that solve the | | | | | | | | | | |
| conflict when more people come into the same room. The principal is that | | | | | | | | | | |
| who comes int | o the r | oom firstly, whose | light-s | setting will be ap | plied. | | | | | |

| Originator: Michelle Pack etc. | | | | | | | | |
|--------------------------------|----------------------------|-----------------|------|--|--|--|--|--|
| Fit Criterion: | | | | | | | | |
| Customer | 5 | Customer | 3 | | | | | |
| Satisfaction | | Dissatisfaction | | | | | | |
| Priority | 5 | Conflict | None | | | | | |
| Supporting Material | Supporting Materials: None | | | | | | | |
| History : None | History : None | | | | | | | |

• Turning off the lights when all person leaves the room

| Requirement | 503 | Requireme | ent | 9 | Event/User | | 5 | | |
|---|--------------------------|---------------|----------|---------|----------------|--------|--------------|--|--|
| # | | Туре | | | Case | | | | |
| Description: | | | | | | | | | |
| When a sensor of a room detects a person goes out this room, the sensor | | | | | | | | | |
| will send the RFID of this person to HCS. As soon as the HCS judges the | | | | | | | | | |
| person is the la | ast one | e, HCS sends | the m | essage | to stop musi | c pla | iyer. | | |
| Rationale: | | | | | | | | | |
| The sensor is | s just u | sed to deteo | ct the i | move o | of a person, o | only t | he HCS judge | | |
| whether the pe | erson i | s the last on | e. | | | | | | |
| Originator: M | ichelle | Pack etc. | | | | | | | |
| Fit Criterion: | | | | | | | | | |
| Customer | | 5 | Custo | mer | | 3 | | | |
| Satisfaction | | | Dissat | isfacti | on | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | |
| Supporting Materials: None | | | | | | | | | |
| History : None | History : None | | | | | | | | |

• Choosing the default light-setting when RFID of person is not detected

| Requirement | 504 | Requireme | ent | 9 | Event/User | 5 | | | |
|--|--------------------------|---------------|----------|----------|------------------|------------------|--|--|--|
| # | | Туре | | | Case | | | | |
| Description: | | | | | | | | | |
| If RFID of a person is not detected by sensor when he comes into an empty | | | | | | | | | |
| room, the HCS will adopt the default light-setting which is defined by owner | | | | | | | | | |
| of house. | | | | | | | | | |
| Rationale: | Rationale: | | | | | | | | |
| There are ma | ain two | o reasons foi | r this f | unctior | n, one is that s | ometime people | | | |
| do not carry RI | FID, an | other reaso | n is tha | at mayl | be intruder wi | ll come into the | | | |
| house. | | | | | | | | | |
| Originator: M | ichelle | Pack etc. | | | | | | | |
| Fit Criterion: | | | | | | | | | |
| Customer | | 5 | Custo | mer | 3 | | | | |
| Satisfaction | | | Dissat | tisfacti | on | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | |
| Supporting Materials: None | | | | | | | | | |
| History : None | | | | | | | | | |

3.2.3 Reminder

Reminder

Goal:



| Requirement | 301 | Requiren | nent | 9 | Event/Use | r | 3 | | | |
|--|--|-------------|-----------|-------|--------------|-------|------|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: | | | | | | | | | | |
| The Reminder shall accept a scheduling time and events from user via | | | | | | | | | | |
| touch screen | | | | | | | | | | |
| Rationale: | Rationale: | | | | | | | | | |
| User will use | User will use touch screen to set time and context of a reminder | | | | | | | | | |
| Originator: 3 rd | group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| The reminder sh | nould a | iccept a ev | ent conte | ext a | nd a valid t | ime o | f it | | | |
| Customer | | 5 | Custome | er | | 3 | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | | 5 | Conflict | | | None | ; | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : None | History : None | | | | | | | | | |

| Requirement | 302 | Requirem | nent | 9 | Event/Use | r | 3 | | | |
|--|---------|-------------|------------|------|--------------|-------|--------------|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: | | | | | | | | | | |
| Reminder shall check availability of time for events | | | | | | | | | | |
| Rationale: | | | | | | | | | | |
| The input time | e shoul | d be a cur | rent time | e or | a later time | e, wh | ich can't be | | | |
| a previous time | | | | | | | | | | |
| Originator: 3 rd | group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| Reminder shall | compa | re the inpu | it time wi | th s | ystem time | to ma | ake sure the | | | |
| input time is no | t inval | id. | | | | | | | | |
| Customer | | 3 | Custome | er | | 2 | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | | 3 | Conflict | | | None | ; | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : None | | | | | | | | | | |
| | | | | | | | | | | |

| Requirement | 303 | Requirem | ent 9 | • | Event/Use | r | 3 | |
|---|---------|--------------|-------------|-----|--------------|-------|--------------|--|
| # | | Туре | | | Case | | | |
| Description: | | | | | | | | |
| The reminder shall record these specified events | | | | | | | | |
| Rationale: | | | | | | | | |
| The reminder will record every events specified by user | | | | | | | | |
| Originator: 3 rd | group | | | | | | | |
| Fit Criterion: sy | ystem s | save all inf | ormation of | f e | vents, inclu | uding | correct time | |
| and context | | | | | | | | |
| Customer | | 5 | Customer | | | 3 | | |
| Satisfaction | | | Dissatisfac | cti | on | | | |
| Priority | | 5 | Conflict | | | None | 2 | |
| Supporting Materials: None | | | | | | | | |
| History : None | | | | | | | | |

| Requirement | 304 | Requiren | nent | 9 | Event/Use | r | 3 | | | |
|--|-----------------------------------|------------|------------|-------|--------------|--------|---------|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: | | | | | | | | | | |
| Reminder shall check validation of time for events | | | | | | | | | | |
| Rationale: | | | | | | | | | | |
| Reminder shall check validation of events for every 15 minutes | | | | | | | | | | |
| Originator: 3 rd | Originator: 3 rd group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| Reminder shall | check v | validation | of time fo | or ev | ents for eve | ery 15 | minutes | | | |
| Customer | | 5 | Custome | er | | 3 | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | | 5 | Conflict | | | None | 2 | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : None | | | | | | | | | | |

| Requirement | 305 | Requirement | 9 | Event/User | 3 | | | | | |
|--|----------------|-----------------|-----------|------------|---|--|--|--|--|--|
| # | | Туре | | Case | | | | | | |
| Description: | | | | | | | | | | |
| Reminder shall start to beep when time reached | | | | | | | | | | |
| Rationale: | | | | | | | | | | |
| Reminder start when events reached | | | | | | | | | | |
| Originator: 3 rd | group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| Reminder shall | start to | beep when tim | e reach | ed | | | | | | |
| Customer | | 5 Cust | omer | 3 | | | | | | |
| Satisfaction | | Dissa | atisfacti | on | | | | | | |
| Priority | | 5 Conflict None | | | | | | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : None | History : None | | | | | | | | | |

| Requirement | 306 | Requiren | nent | 9 | Event/User | 3 | | | | |
|--|--------|-------------|------------|------|------------------|---------|--|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: | | | | | | | | | | |
| HCS shall show the context of a event as long as reminder validate the | | | | | | | | | | |
| coming event | | | | | | | | | | |
| Rationale: | | | | | | | | | | |
| user could che | ck the | se informa | ation fror | n H(| CS for event det | tail | | | | |
| Originator: 3 rd | group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| HCS shows the | contex | kt of a eve | nt as long | g as | reminder valid | ate the | | | | |
| coming event | | | | | | | | | | |
| Customer | | 5 | Custome | er | 3 | | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | | 5 | Conflict | | Nor | ie | | | | |
| Supporting Materials: None | | | | | | | | | | |
| History : None | | | | | | | | | | |

| Requirement | 307 | Requirem | nent | 9 | Event/Use | r | 3 | | | |
|---|--------------------------|------------|-----------|------|--------------|--------|-------------|--|--|--|
| # | | Туре | | | Case | | | | | |
| Description: | | | | | | | | | | |
| reminder shall accept editing/deleting request via touch screen | | | | | | | | | | |
| Rationale: | | | | | | | | | | |
| user could mo | dify th | ese planne | ed events | to | make new e | event | s | | | |
| Originator: 3 rd | group | | | | | | | | | |
| Fit Criterion: | | | | | | | | | | |
| Reminder show | / event | s records | and edit/ | dele | ete these se | electe | ed by users | | | |
| Customer | | 5 | Custome | er | | 3 | | | | |
| Satisfaction | | | Dissatisf | acti | on | | | | | |
| Priority | Priority 5 Conflict None | | | | | | | | | |
| Supporting Materials: None | | | | | | | | | | |

3.2.4 Emergency Response



Requirement: 201 Requirement Type: 9 Event/Use Case: 5

Description: If the smoke level detected is above the smoke level previously defined, HCS should send a Fire alert to the fire station automatically, and at the same time switch the Fire alarm on to notice the tenant.

Rationale: The smoke level should be able defined accurately, and the smoke sensor should be installed in every dependent room.

Originator: Group3

Fit Criterion: The system should store the smoke level correctly, and should report the fire issue with 100% accuracy.

```
Customer Satisfaction: 5
```

Customer Dissatisfaction:1

Priority: 5

Conflicts: N/A

Supporting Materials: N/A

History:N/A





Requirement Type: 9 Event/Use Case: 5 Requirement: 202-2 Description: If a tenant is at home and find that a burglar has broken into the house, the tenant should be able to press the remote control to send a security alert to police . Rationale: The remote control on tenant's neck should be connected with HCS at any time. **Originator:** Group3 Fit Criterion: The system should report the break in issue with 100% accuracy. **Customer Satisfaction: 5** Customer Dissatisfaction:1 Priority: 5 Conflicts: N/A Supporting Materials: N/A History:N/A



4. Nonfunctional Requirements

4.1 Look and Feel Requirements

4.1.1 Appearance Requirements

The product shall be attractive to wide audience, from children to elderly. Each audience group sampling shall start using the product within specified time for each group on their first encounter with it.

4.1.2 Style Requirements

The Client has not clearly defined styling requirements; we assume the client will provide initial style option.

4.2 Usability and Humanity Requirements

4.2.1 Ease of Use Requirements

The product shall be easy to use for anyone including impaired person. It should take no longer than specified time by client to understand the product configuration options.

4.2.2 Personalization & Internationalization

4.2.3 Requirements

The product should only support English language, no internationalization. The product shall retain shopping product list.

The product shall retain users' configuration options for 'follow me' lights & music, the reminder.

4.2.4 Learning Requirements

The product shall be easy to learn for wide audience, from children to elderly. At this moment there are testing cases provided by client.

4.2.5 Accessibility Requirements

The product shall usable by impaired people.

4.3 Performance Requirements

4.3.1 Speed and Latency Requirements

The product response shall be fast enough. Client has not yet quantified the fast.

4.3.2 Precision or Accuracy Requirements

The monetary amounts shall be accurate two decimal places.

4.3.3 Reliability and Availability Requirements

The product shall be available 24/7.

4.3.4 Robustness or Fault-Tolerance Requirements

The product shall continue to operate whenever there is power cut. The product shall continue to operate whenever it loses internet connection.

4.3.5 Capacity Requirements

Not specified.

4.3.6 Scalability or Extensibility Requirements

Not specified.

4.3.7 Longevity Requirements

Not specified.

4.4 Operational and Environmental Requirements

4.4.1 Expected Physical Environment

Product shall be used in the house kitchen.

4.4.2 Requirements for Interfacing with Adjacent **Systems**

The product shall work with supermarket application. The product shall work with sensors' controllers' applications for 'follow me' lights & music.

The product shall work with emergency system applications.

4.4.3 Productization Requirements

The product shall be distributed with the hardware.

4.4.4. Release Requirements

Not specified.

4.5 Maintainability and Support Requirements

4.5.1 Maintenance Requirements

Not specified at the moment.

4.5.2 Supportability Requirements

The product support is not the part of this requirement agreement.

4.5.3 Adaptability Requirements

The product shall run on provided hardware, which would be supplied by third party.

4.6 Security Requirements

4.6.1 Access Requirements

Only household person can use the product. User roles are not specified at the moment by the client.

4.6.2 Integrity Requirements

Product shall prevent data become incorrect or corrupt.

4.6.3 Privacy Requirements

The product shall make its users aware of data collection. Still needs clarification from the client.

4.7 Cultural and Political Requirements

4.7.1 Cultural Requirements

Not relevant as the product is only UK market.

4.7.2 Political Requirements

Not specified.

4.8 Legal Requirements

4.8.1 Compliance Requirements

Not specified by the client lawyers

4.8.2 Standards Requirements

Not specified.

5. Project Issues

5.1 Open Issues

Which Supermarket shall be used is not yet decided. Which Emergency services provider shall be used is not yet decided. Which Hardware provider companies for 'follow me' lights & music shall be used are not yet decided.

5.2 Off-the-Shelf Solutions

Client shall consider contracting with HAI USA based company which manufactures Home Control systems, that includes Lighting, Whole Home Audio, for 'follow me' lights & music. see Figure 1.

5.3 New Problems

Any changes to requirements will affect agreed product delivery schedule.

5.4 Tasks

Undefined

5.5 Migration to the New Product

Not applicable

5.6 Risks

Creeping user requirements

5.7 Costs

Undefined

5.8 User Documentation and Training

5.8.1 User Documentation Requirements

User manual

5.8.2 Training Requirements

Not specified.

5.9 Waiting Room

Not specified.

5.10 Ideas for Solutions Not specified.



- 1 Security Professional quality UL Listed security is built-in to Omni family controllers.
- Lighting Architectural quality lighting control, passive security for "lived-in" look.
- 3 Hi-Fi by HAI Control music volume around the house with your HAI System.
- 4 OmniTouch with Video See guests arriving in the driveway, visitors at the front door, or check on the kids in the pool from any screen in the house.
- Heating & Cooling Be comfortable at home, save energy 5 when you're away. Indoor/Outdoor temperature and energy management.
- **Omnistat Thermostat** Communicating thermostat for heating & cooling control. Displays time and outdoor temperature.

Figure 1 HAI Home Control Systems

7 Internet

HAI Snap-Link and Web-Link II allow you to control and see status of your system from anywhere via the Internet.

8 Telephones

Check and adjust security, temperatures, and lights via any phone at home or away. Also, receive a call to advise on temperature, security and more.

Motion Detection

Serves a dual purpose: Security for intrusion, occupancy for automation lighting.

10 Vehicle Detection

Announce visitors, turn on lights, and switch on TV to view driveway, etc.

11 Irrigation

HAI Systems can control your irrigation solenoid valves for lawn sprinklers, plus inputs for rain sensing.

12 Pool & Spa Control filters, timers, heating, temperatures, solar control and more.