MOXA Ether Device TM Switch User's Manual

EDS-508 Series

www.moxa.com/product

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MOXA Ether Device™ Switch (EDS) User's Manual

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Introduction

Welcome to MOXA EtherDevice Switch EDS-508 Series, the world's first intelligent Ethernet Device Switch specially designed for connecting Ethernet-enabled devices in industrial field applications.

The following topics are covered in this chapter:

- ☐ Inside the Future of Industrial Ethernet Technology
- □ MOXA EtherDeviceTM Switch
- □ Package Checklist
- **□** Features

Inside the Future of Industrial Ethernet Technology

The trend in industrial communications and automation applications

As the world's network and information technology becomes more mature, the trend is to use Ethernet as the major communications interface in many industrial communications and automation applications. In fact, a whole new industry has sprung up to provide Ethernet products that comply with the requirements of demanding industrial applications.

Industrial vs. Commercial

Users have found that when moving Ethernet from the comfortable office environment to the harsh and less predictable industrial environment, the commercial Ethernet equipment available in today's market simply cannot meet the high reliability requirements demanded by industrial applications. This means that a more robust type of network equipment, commonly referred to as industrial Ethernet equipment, is required for these applications.

Informative vs. Passive

Since industrial Ethernet devices are often located at the endpoints of a system, such devices cannot always know what's happening elsewhere on the network. This means that industrial Ethernet communication equipment that connects these devices must take responsibility for providing system maintainers with real-time alarm messages.

MOXA EtherDevice SwitchTM

MOXA EtherDevice Switch comes with a suite of useful maintenance and monitoring functions, and is designed to provide smooth and reliable operation in harsh industrial environments. You will find that MOXA EtherDevice Switch establishes a new industrial Ethernet benchmark. It is excellent for keeping automation systems running continuously, is ideal for sending status reports to help prevent system damages and losses, is a great tool for mastering your industrial Ethernet networks, and is well-suited for use with industrial device control networks.



Throughout this User's Manual, we often use EDS as an abbreviation for MOXA EtherDevice

EDS = MOXA EtherDevice Switch

Package Checklist

MOXA EtherDevice Switch EDS-508 Series is shipped with the following items.

- 1 MOXA EtherDevice Switch EDS-508
- Hardware Installation Guide
- CD-ROM with User's Manual and Windows Utility
- Moxa Product Warranty
- RJ45 to DB9 Console port cable
- Protective caps for unused ports
- Panel mounting kit (Optional ordering)

NOTE: Notify your sales representative if any of the above items is missing or damaged.

Features

Advanced Industrial Networking Capability

- MOXA Turbo Ring with Redundant Self-Healing Ethernet Ring Capability (recovery time < 300 ms at full load)
- IGMP Snooping for filtering multicast traffic from industrial Ethernet Protocols
- Supports IEEE 802.1Q VLAN and GVRP protocol to ease network planning
- Supports QoS IEEE 802.1p/1Q and TOS/DiffServ to increase determinism

Design for Industrial Applications

- Rate limiting to prevent unpredictable network status
- Lock port for authorized MAC address access only
- Port mirroring for online debugging
- Automatic warning by exception through email, relay output
- Digital inputs to integrate sensor, alarm onto IP network
- Automatic recovery of connected device IP addresses
- Line-swap fast recovery (patent pending)
- Redundant, dual DC power inputs
- -40 to 75°C operating temperature range (for "-T" models)
- IP 30, rugged high-strength case
- DIN-Rail or panel mounting ability

Useful Utility and Remote Configuration

- Web browser, Telnet/Serial console, WINDOWS utility configurable
- Send ping commands to identify network segment integrity

Getting Started

This chapter explains how to access MOXA EtherDevice Switch for the first time. There are three ways to access the switch: serial console, Telnet console, and web browser. The serial console connection method, which requires using a short serial cable to connect MOXA EtherDevice Switch to a PC's COM port, can be used if you do not know MOXA EtherDevice Switch's IP address. The Telnet console and web browser connection methods can be used to access MOXA EtherDevice Switch over an Ethernet LAN, or over the Internet.

The following topics are covered:

- ☐ Using RS-232 Serial Console (115200, None, 8, 1, VT100)
- **□** Using the Telnet Console
- □ Using Web Configuration

Using RS-232 Serial Console (115200, None, 8, 1, VT100)

NOTE

Connection Caution!

- 1. You cannot connect to EDS simultaneously through the serial console and via Telnet.
- You can connect to EDS simultaneously by web browser and serial console, or by web browser and via Telnet.
- However, we recommend that when connecting to EDS by web browser, you do not simultaneously connect by either serial console or via Telnet.
 By following this advice, you can maintain better control over how your MOXA EtherDevice Switch is managed.

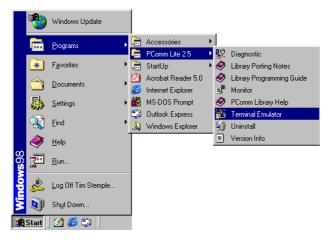
NOTE

We recommend using MOXA PComm Terminal Emulator, which can be downloaded free of charge from Moxa's website. After installing PComm Terminal Emulator, take the following steps to access the RS-232 Console utility.

NOTE

Before running PComm Terminal Emulator, use an RJ45 to DB9-F (or RJ45 to DB25-F) cable to connect MOXA EtherDevice Switch's RS-232 Console port to your PC's COM port (generally COM1 or COM2, depending on how your system is set up).

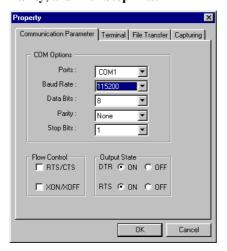
1. From the Windsows desktop, click on Start → Programs → PCommLite2.5 → Terminal Emulator.



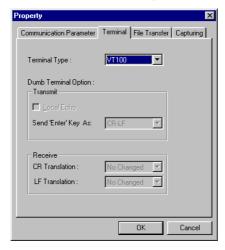
2. Select **Open** under **Port Manager** to open a new connection.



The Communication Parameter page of the Property window opens. Select the appropriate COM port for Console Connection, 115200 for Baud Rate, 8 for Data Bits, None for Parity, and 1 for Stop Bits.



4. Click on the Terminal tab, and select VT100 for Terminal Type. Clcik OK to confirm.



Type 1 to select ansi/VT100 terminal type, and then press Enter.

```
MOXA EtherDevice Switch EDS-508
Console terminal type (1: ansi/νt100, 2: νt52) : 1
```

If a password has been set for this device, the Console login screen will appear. Enter the Console Password (this is the same as the Web Browser password), and then press Enter.



7. MOXA EtherDevice Switch's **Main Menu** will be displayed. (To modify the appearance of the PComm Terminal Emulator window, select **Font...** under the **Edit** menu, and then choose the desired formatting options.)

8. After entering the Main Menu, use the following keys to move the cursor, and to select options.

Key	Function
Up/Down/Left/Right arrows, or Tab	Move the onscreen cursor
Enter	Display & select options
Space	Toggle options
Esc	Previous Menu

Using Telnet Console

You may use Telnet to access MOXA EtherDevice Switch's console utility over a network. To be able to access EDS's functions over the network (by Telnet or Web Browser) from a PC host that is connected to the same LAN as EDS, you need to make sure that the PC host and EDS are on the same logical subnetwork. To do this, check your PC host's IP address and netmask. By default, EDS's IP address is 192.168.127.253 and EDS's netmask is 255.255.0.0 (for a Class B network). If you do not change these values, and your PC host's netmask is 255.255.0.0, then its IP address must have the form 192.168.xxx.xxx. On the other hand, if your PC host's netmask is 255.255.0, then its IP address must have the form 192.168.127.xxx.

NOTE

To use EDS's management and monitoring functions from a PC host connected to the same LAN as EDS, you must make sure that the PC host and EDS are on the same logical subnetwork.

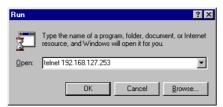
NOTE

Before accessing the console utility via Telnet, first connect one of MOXA EtherDevice Switch's RJ45 Ethernet ports to your Ethernet LAN, or directly to your PC's Ethernet NIC. You should be able to establish a connection by using either a straight-through or cross-over Ethernet cable. However, if you experience connection difficulties, refer to the Auto MDI/MDI-X Connection section from Chapter? of the Hardware installation Guide for more information about the different types of Ethernet cables and ports.

NOTE MOXA EtherDevice Switch's default IP is: 192.168.127.253.

Follow the steps below to access the console utility via Telnet.

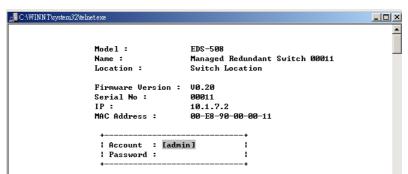
Telnet to MOXA EtherDevice Switch's IP address from Window's Run window (or from the MS-DOS prompt).



Type 1 to choose ansi/vt100, and then press Enter.



3. If a password has been set for this device, the Console login screen will appear. Enter the **Console Password** (this is the same as the Web Browser password), and then press **Enter**. Enter.



- When MOXA EtherDevice Switch's Main Menu opens, select Preferences... under the Terminal menu.
- When the **Terminal Preferences** window opens, make sure that the **VT100 Arrows** box is checked.



The Telnet Console looks and operates in precisely the same manner as the RS-232 Console. NOTE

Using Web Configuration

MOXA EtherDevice Switch's web browser interface provides a convenient way to make

modifications to its configuration, and to access the built-in monitoring and network administration functions. You may use either Internet Explorer or Netscape to access EDS.

NOTE

To use EDS's management and monitoring functions from a PC host connected to the same LAN as EDS, you must make sure that the PC host and EDS are on the same logical subnetwork.

NOTE

If EDS is configured for other VLAN settings, you must make sure your PC host is on the management VLAN. Please refer to Chapter? for the VLAN settings.

NOTE

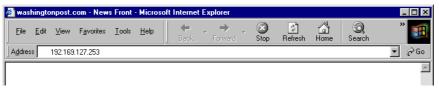
Before accessing MOXA EtherDevice Switch's web browser interface, first connect one of MOXA EtherDevice Switch's RJ45 Ethernet ports to your Ethernet LAN, or directly to your PC's Ethernet NIC. You should be able to establish a connection by using either a straight-through or cross-over Ethernet cable. However, if you experience difficulties, refer to the Auto MDI/MDI-X Connection section from Chapter? of the Hardware Installation Guide for more information.

NOTE

MOXA EtherDevice Switch's default IP is: 192.168.127.253.

Follow the steps below to access MOXA EtherDevice Switch's web browser interface.

Start Internet Explorer, and then type MOXA EtherDevice Switch's IP address in the Address field. Press Enter to establish the connection.



The web log in page will open. Select the log in account (Admin or User) and enter the **Password** (this is the same as the Console password), and then click **Login** to continue.

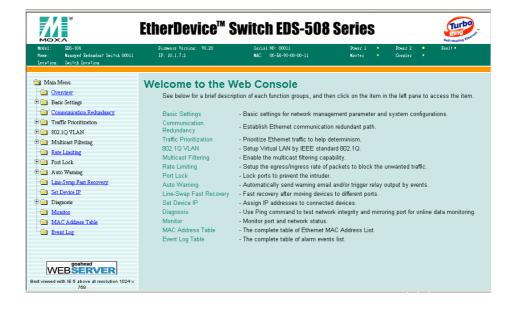


NOTE

MOXA EtherDevice Switch's default Password is not set (i.e., is blank).

You may need to wait a few moments for the web page to be downloaded to your computer.

Use the menu tree in the left side to open the function pages to access each function of MOXAEtheDevice Switch.



NOTE

If you are connecting MOXA EtherDevice Switch to a public network, but do not intend to use its management functions over the network, then we suggest disabling both Telnet Console and Web Configuration from the RS-232 Console's Basic Settings → System Identity page. See the Chapter 3 for details.

Featured Functions

This chapter explains how to access MOXA EtherDevice Switch's various configuration, monitoring, and administration functions. There are three ways to access these functions: serial console, Telnet console, and web browser. The serial console connection method, which requires using a short serial cable to connect MOXA EtherDevice Switch to a PC's COM port, can be used if you do not know MOXA EtherDevice Switch's IP address. The Telnet console and web browser connection methods can be used to access MOXA EtherDevice Switch over an Ethernet LAN, or over the Internet.

The Web Console is the most user-friendly way to configure MOXA EtherDevice Switch. This chapter the Web Console interface to introduce the functions. There are only a few differences between the Web Console, Serial Console, and Telnet Console.

The following topics are covered:

Configuring the Basic Settings
Using Communication Redundancy
Using Traffic Prioritization
Using Virtual LAN
Using Multicast Filtering
Using Rate Limiting
Using Port Lock
Using Auto Warning
Using the Line-Swap-Fast-Recovery
Using Set Device IP
Using Diagnosis
Using Monitor
Using MAC Address Table
Using Event Log
MAC Address Table
Event Log

Configuring the Basic Settings

The Basic Settings group includes the most commonly used settings required by administrators to maintain and control MOXA EtherDevice Switch.

System Identification

The system identification items are displayed at the top of the web page, and will be included in alarm emails. Setting system identification items makes it easier to identify the different switches connected to your network.



Switch Name

Setting	Descriptions	Factory Default
Max. 30 Characters	This option is useful for specifying the role or application of different EDS units. E.g., Factory Switch 1.	"Industrial Redundant Switch [Serial No. of this switch]"

Switch Location

Setting	Descriptions	Factory Default
Max. 80 Characters	To specify the location of different EDS units. E.g., The 1 st production line	"Switch Location"

Switch Description

Setting	Descriptions	Factory Default
Max. 30 Characters	For more detailed description about different EDS units.	None

Maintainer Contact Info

Setting	Descriptions	Factory Default
Max.30 Characters	To provide information about who to contact in order to resolve problems.	None

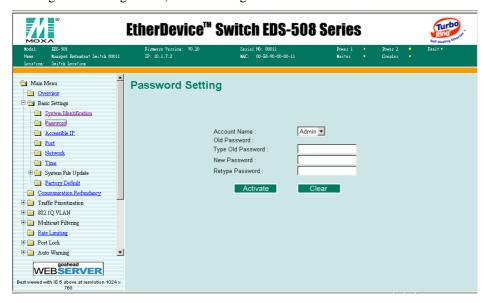
Disable Telnet/Web Console

If you are connecting MOXA EtherDevice Switch to a public network, but do not intend to use its management functions over the network, then we suggest disabling both **Telnet Console** and **Web Configuration** from the RS-232 Console's **Basic Settings** → **System Identity** page



Password

There are two levels privilege for different users to access EtherDevice Switch. **Admin** privilege allows access and the right to modify ALL EDS configurations. **User** privilege only allows viewing of the configuration, but not the right to make modifications.





MOXA EtherDevice Switch's default Password is not set (i.e., is blank). If a Password is already set, then you will be required to type the Password when logging into either the RS-232 Console, Telnet Console, or Web Browser interface.

Account Name

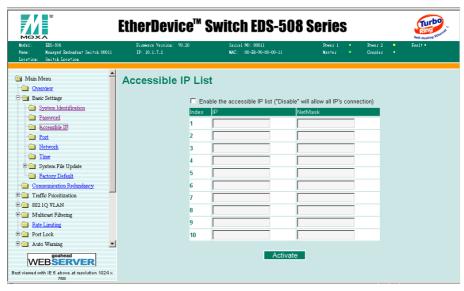
Setting	Descriptions	Factory Default	
Admin	Admin privilege allows modification of all EDS configurations.	- Admin	
User	User privilege only allows viewing EDS configurations.		

Password Setting

Setting	Descriptions	Factory Default
Old Password (Max. 16 Characters)	Type current password when changing the password	None
New Password (Max. 16 Characters)	Type new password when changing the password	None
Retype Password (Max. 16 Characters)	If you type a new password in the Password field, you will be required to retype the password in the Retype new password field before updating the new password.	None

Accessible IP

Moxa EtherDevice Switches have an IP address-based filtering method to control the access to the EDSs.



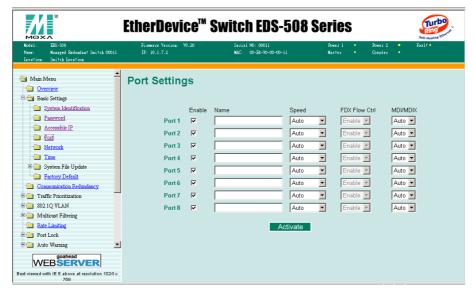
Accessible IP Settings allows you to add or remove "Legal" remote host IP addresses to prevent unauthorized access. Access to EtherDevice Switch is controlled by IP address. That is, if a host's IP address is in the accessible IP table, then the host will be allowed access to the EtherDevice Switch. You can allow one of the following cases by setting this parameter

- Only one host of specific IP address can access the NE-4000T Enter "IP address/255.255.255.255" (e.g., "192.168.1.1/255.255.255.255")
- Hosts on the specific subnet can access the NE-4000T Enter "IP address/255.255.255.0" (e.g., "192.168.1.0/255.255.255.0")
- Any host can access the NE-4000T Disable this function. Refer to the following table for more details about the configuration example.

Allowable Hosts	Input format
Any host	Disable
192.168.1.120	192.168.1.120 / 255.255.255.255
192.168.1.1 to 192.168.1.254	192.168.1.0 / 255.255.255.0
192.168.0.1 to 192.168.255.254	192.168.0.0 / 255.255.0.0
192.168.1.1 to 192.168.1.126	192.168.1.0 / 255.255.255.128
192.168.1.129 to 192.168.1.254	192.168.1.128 / 255.255.255.128

Port

The **Port** settings are included to give the user control over Port Access, Port Transmission Speed, Flow Control and Port Type (MDI or MDIX). An explanation of each configuration item is given below.



Enable/Disable Port

Setting	Descriptions	Factory Default
Enable	Choose this option to allow data transmission through the port.	All ports are enabled
Disable	Choose this option to immediately shut off port access.	All ports are chaored



If a connected device or sub-network is wreaking havoc on the rest of the network, the **Disable** option under **Advanced Settings/Port** gives the administrator a quick way to immediately shut off access through this port.

Name

Setting	Descriptions	Factory Default
Max. 63 Characters	To specify the alias of each port and assist the administrator in remembering the important notice related to the port. E.g., PLC 1	None

Port Transmission Speed

Setting	Descriptions	Factory Default
Auto-nego	Allows the port to negotiate with connected devices according to IEEE 802.3u. The port and connected device will determine the best match.	
100M-Full	Choose one of these fixed speed options if the	Auto-nego
100M-Half	opposing Ethernet device has trouble	
10M-Full	auto-negotiating for line speed.	
10M-Half		

Port Type

Setting	Descriptions	Factory Default
Auto	Allows the port to auto detect the port type of the opposing Ethernet device and change the port type accordingly.	Auto
MDI	Choose the MDI or MDIX option if the	Auto
MDIX	opposing Ethernet device has trouble auto-negotiating for port type.	

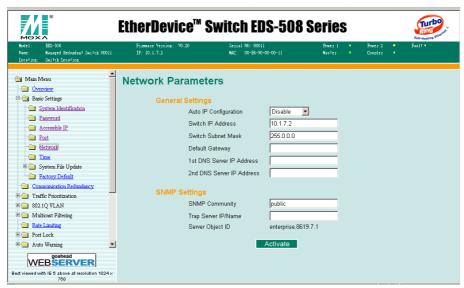
FDX Flow Control

This setting enables or disables the flow control capability of this port when the "port transmission speed" setting is in "auto-nego" mode. The final result will be determined by the auto-nego process between EDS and connected device.

Setting	Descriptions	Factory Default
Enable	To enable the flow control capability of this port when in auto-nego mode.	Enable
Disable	To disable the flow control capability of this port when in auto-nego mode.	Lilable

Network

The **Network** configuration allows users to modify the usual TCP/IP network parameters. An explanation of each configuration item is given below.



Auto IP Configuration

Setting	Descriptions	Factory Default
Disable	To set up MOXA EtherDevice Switch's IP address manually.	
By DHCP	To have MOXA EtherDevice Switch's IP address automatically assigned by your network's DHCP server.	Disable
By BootP	To have MOXA EtherDevice Switch's IP address automatically assigned by your network's BootP server.	

Switch IP Address

Setting	Descriptions	Factory Default
IP Address of the EDS	To identify MOXA EtherDevice Switch on a TCP/IP network.	192.168.127.253

Switch Subnet Mask

Setting	Descriptions	Factory Default
Subnet mask of the EDS	To identify the type of network MOXA EtherDevice Switch is connected to. Enter 255.255.0.0 for a Class B network, or 255.255.255.0 for a Class C network.	255.255.255.0

Default Gateway

Setting	Descriptions	Factory Default
Default Gateway of the EDS	Enter your router's IP address if your LAN connects to an outside network.	None

DNS IP Address

Setting	Descriptions	Factory Default
1 st DNS Server's IP Address	Enter the IP address of the DNS Server used by your network. After entering the DNS Server's IP address, you can input MOXA EtherDevice Switch's url (e.g., www.eds.company.com) in your browser's address field, instead of entering the IP address.	None
2 nd DNS Server's IP Address	Enter the IP address of the DNS Server used by your network. EtherDevice Switch will try to locate 2 nd DNS Server if the 1 st DNS Server fails to connect.	None

SNMP Community

Setting	Descriptions	Factory Default
SNMP Community	Provides some added managerial security, since only SNMP servers with the same "SNMP Community" can read the EDS's MIB values.	Public

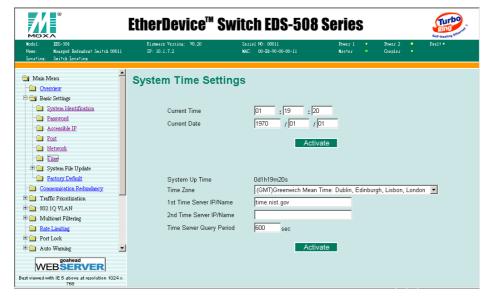
Trap Server IP/Name

Setting	Descriptions	Factory Default
Trap Server IP Address	Enter the IP address of the Trap Server used by your network.	None

SNMP Server Object ID

The private SNMP Object ID of the EDS. The value is enterprise.8619.7.2. It's not configurable.

Time



EtherDevice Switch has a time calibration function based on information from an NTP server or user specified Time and Date information. Functions such as Auto warning "Email" can add real-time information to the message.

NOTE

EDS does not have a real time clock. The user must update the Current Time and Current Date to set the initial time for EDS after each reboot, especially when the network doesn't have an Internet connection for NTP server or there is no NTP server on the LAN.

Current Time

Setting	Description	Factory Default
User adjustable time.	The time parameter allows configuration of the local time in local 24-hour format.	00h:00m:00s

Current Date

Setting	Description	Factory Default
User adjustable date.	The date parameter allows configuration of the local date in yyyy-mm-dd format.	1970/01/01

System Up Time

Indicates EtherDevice Switch's up time from last cold start. The unit is seconds.

Time Zone

Setting	Description	Factory Default
User selectable time zone	The time zone setting allows conversion from GMT (Greenwich Mean Time) to local time.	GMT (Greenwich Mean Time)

NOTE

Changing the time zone will automatically correct the current time. It is recommended that **the time zone be configured before the time is set**.

Time Server IP/Name

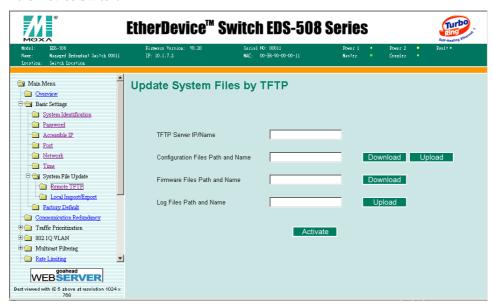
Setting	Description	Factory Default
1 st Time Server IP/Name	IP or Domain address (E.g., 192.168.1.1 or time.stdtime.gov.tw or time.nist.gov)	None
2 nd Time Server IP/Name	Time Server EtherDevice Switch will try to locate 2nd NTP	

Time Server Query Period

Setting	Description	Factory Default
Query Period	This parameter determines how frequently the time is updated from the NTP server.	600 seconds

System File Update—By Remote TFTP

MOXA EtherDevice Switch supports saving your configuration file to a remote TFTP server or local host to allow other EtherDevice Switches to use the same configuration at a later time, or saving the Log file for future reference. Loading pre-saved firmware or a configuration file from the TFTP server or local host is also supported for easy upgrading or configuration of EtherDevice Switch.



TFTP Server IP/Name

Setting	Description	Factory Default
IP Address of TFTP Server	The IP or name of the remote TFTP server. Must be set up before downloading or uploading files.	None

Configuration file path and name

Setting	Description	Factory Default
Max. 40 Characters	The path and file name of EtherDevice Switch's configuration file in the TFTP server.	None

Firmware file path and name

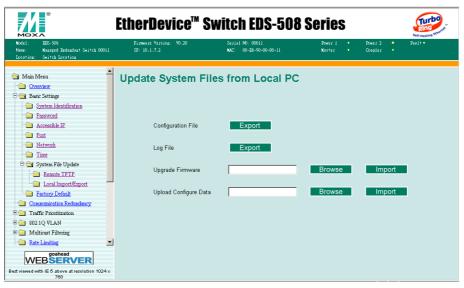
Setting	Description	Factory Default
Max. 40 Characters	The path and file name of EtherDevice Switch's firmware file.	None

Log file path and name

Setting	Description	Factory Default
Max. 40 Characters	The path and file name of EtherDevice Switch's log file	None

After setting up the desired path and file name, click on **Activate** to save the setting, and then click on **Download** to download the prepared file from the remote TFTP server, or click on **Upload** to upload the desired file from the remote TFTP server.

System File Update—By Local Import/Export



Configuration File Export

To export the configuration file of this EDS, click on Export to save it to the local host.

Log File Export

To export the Log file of this EDS, click on Export and save it to the local host.

NOTE

Some operating systems will open the configuration file and log file directly in the web page. In such cases, right click on the "Export" button to save.

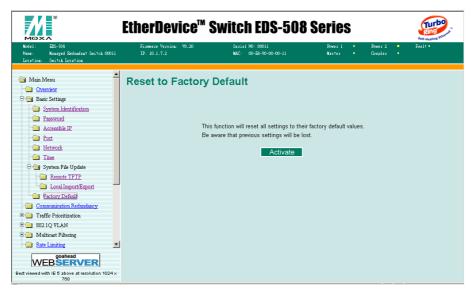
Firmware Import

To import the firmware file of this EDS, click on **Browse** to open the file browse window to select the firmware already saved on this computer. The upgrade procedure will proceed automatically after clicking on **Import**.

Configuration File Import

To import the configuration file of this EDS, click on **Browse** to open the file browse window to select the configuration file already saved on this computer. The upgrade procedure will proceed automatically after clicking on **Import**.

Factory Default



The Factory Default function is included to give users a quick way of restoring MOXA EtherDevice Swicth's configuration settings to their factory default values. This function can be accessed from either the Console utility or Web Browser interface.

NOTE

After activating the Factory Default function, you will need to use the default network settings to re-establish a web-browser or Telnet connection with your MOXA EtherDevice Switch.

Using Communication Redundancy

Setting up Communication Redundancy on your network helps protect critical links against failure, protects against network loops, and reduces network downtime to a minimum.

The Communication Redundancy function allows the user to set up *redundant loops* in the network to provide a backup data transmission route in the event that a cable is inadvertently disconnected or damaged. This is a particularly important feature for industrial applications, since it could take several minutes to locate the disconnected or severed cable. For example, if MOXA EtherDevice Switch is used as a key communications component of a production line, several minutes of downtime could cause a big loss in production and revenue. MOXA Ethernet Device Switch supports two different protocols to support this communication redundancy function—Rapid Spanning Tree Protocol (IEEE-802.1W) and Turbo Ring.

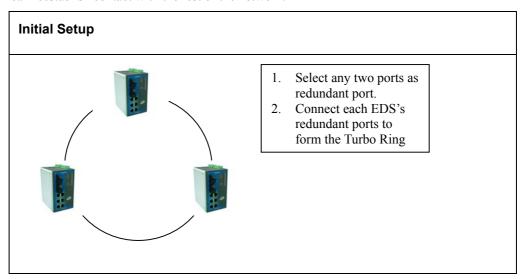
Turbo Ring and STP/RSTP cannot both be used on the network at the same time. The table below lists the key differences between each feature, so you can evaluate the benefits of each to determine which feature is most suitable for your network.

	Turbo Ring	STP	RSTP
Topology	Ring	Ring, Mesh	Ring, Mesh
Recovery Time	< 300 ms	Up to 30 sec.	Up to 5 sec

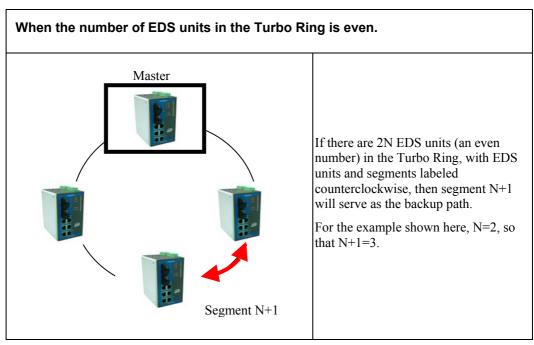
The Concept of Turbo Ring

Moxa developed the proprietary Turbo Ring protocol to optimize communication redundancy and achieve a faster recovery time on the network.

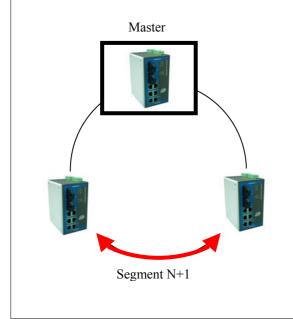
Turbo Ring protocol identifies one switch as the "master" of the network, and then automatically blocks packets from traveling through any of the network's redundant loops. In the event that one branch of this ring becomes disconnected from the rest of the network, the Turbo Ring protocol automatically readjusts the ring (if possible) so that the part of the network that was disconnected can reestablish contact with the rest of the network.



The user does not need to set the master to use Turbo Ring. Master is only needed to assign which segment acts as the backup path. The actual topology of the redundant ring, i.e., which segment will be blocked, is determined by the number of EDSs that make up the ring and where the "Ring Master" is located.



When the number of EDS units in the Turbo Ring is odd.



If there are 2N+1 EDS units (an odd number) in the Turbo Ring, with EDS units and segments labeled counterclockwise, then segment N+1 will serve as the backup path.

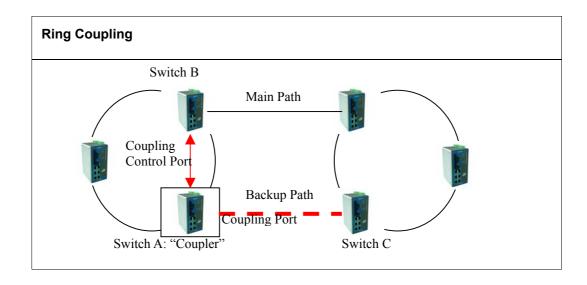
For the example shown here, N=1, so that N+1=2.

For some systems, it may not be convenient to connect all devices in the system to make one BIG redundant ring, since some devices could be located in a remote area. The "Ring Coupling" function of Turbo Ring can help you separate those distributed devices into different smaller redundant rings, but in such a way that they can still communicate with each other. The figure below illustrates how to couple two Turbo Rings.

ATTENTION



In the VLAN environment, the user has to set "Redundant Port," "Coupling Port," and "Coupling Control Port" as "Trunk Port." Since these ports act as the "backbone" to transmit all packets of different VLANs to different EDS units.



To support the Ring Coupling function, select one EDS (e.g., Switch A in above figure) in the Turbo Ring and enter the Communication Redundancy page to enable "Ring Coupling." Select one port as "coupling port" and then connect any port of the opposing EDS (e.g., Switch C) in the adjacent Turbo Ring. Select another port as "coupling control port," and connect this port to any port of the adjacent EDS (e.g., Switch B) in the same Turbo Ring.

The "Coupler" switch (Switch A above) will monitor switch B's order from the "coupling control port" to decide if the coupling port's backup path should be recovered.





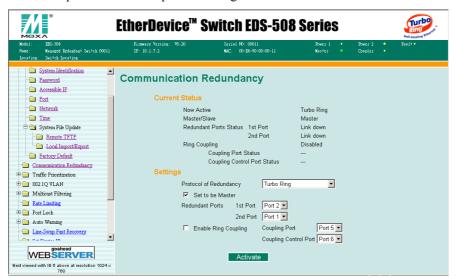
The user only needs to enable the "Ring Coupling" function in one EDS (not on the opposing EDS or adjacent EDS).

NOTE

Ring Coupling and Ring Master do not need to be set up on the same EDS.

Configuring Turbo Ring

The following figures indicate which Turbo Ring Protocol parameters can be configured. A more detailed explanation of each parameter is given below.



Now Active:

This field shows which communication protocol is on used: Turbo Ring, RSTP, or neither.

Master/Slave:

This field appears only when selected to operate in Turbo Ring mode. It indicates if this EDS is or is not the Master of the Turbo Ring.

NOTE

The user does not need to set the master to use Turbo Ring, only to assign which segment serves as the backup path.

The master will be determined automatically if the user does not set a dedicated master for the Turbo Ring.

Redundant Port Status:

This field indicates the current status of redundant ports. The state is "Forwarding" for normal transmission and "Blocking" for stop transmission if this port is the backup path.

Ring Coupling:

Indicates if the Ring Coupling function is "Enabled" or "Disabled."

Coupling Port Status:

This field indicates the current status of coupling ports. The state is "Forwarding" for normal transmission and "Blocking" for stop transmission.

At the bottom of the page, the user can configure this function's "Settings.". For Turbo Ring, the user can configure:

Protocol of Redundancy

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration page.	None
RSTP (IEEE 802.1W/1D)	Select this item to change to the RSTP configuration page.	None

Set to be Master

Setting	Description	Factory Default
Enable/Disable	Select this EDS as Master	None

Redundant Ports

Setting	Description	Factory Default
1 st Port	Select any port of EDS to be one of the redundant ports.	None
2 nd Port	Select any port of EDS to be one of the redundant ports.	None

Enable Ring Coupling

Setting	Description	Factory Default
Enable/Disable	Select this EDS as Coupler	None

Coupling Ports

Setting	Description	Factory Default
Coupling Port	Select any port of EDS to be the coupling port	None
Coupling Control Port	Select any port of EDS to be the coupling control port	None

The Concept of STP/RSTP

The Spanning Tree Protocol (STP) makes your network more resilient to link failure and also provides a protection from loops—one of the major causes of broadcast storms. STP is disabled by default on EDS. To be fully effective, RSTP/STP must be enabled on all EDSs connected to your network.

The Rapid Spanning Tree Protocol (RSTP) is an enhanced Spanning Tree feature. RSTP implements the Spanning Tree Algorithm and Protocol, as defined in the IEEE Std 802.1w-2001. Some of the benefits of RSTP are:

- Faster determination of the topology throughout a bridged network.
- Easy deployment throughout a legacy network, through backward compatibility:

- Will default to sending 802.1D style BPDU's on a port if it receives packets of this format
- ➤ It is possible for some ports on an EDS to operate in RSTP (802.1w) mode, and other ports, for example those connected to a legacy switch, to operate in STP (802.1D) mode.

RSTP provides the same functionality as STP. For details on how the two systems differ, see the *How RSTP Differs from STP* section in this chapter. The following sections explain more about STP and the protocol features supported by your EDS.

NOTE

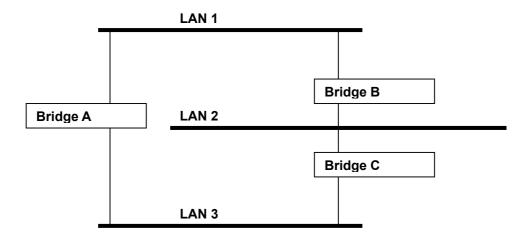
The protocol is part of the IEEE Std 802.1D, 1998 Edition bridge specification. The following explanation of STP uses bridge instead of switch.

What is STP?

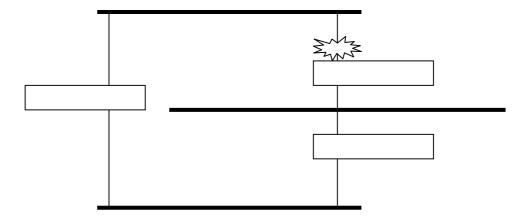
STP (802.1D) is a bridge-based system that allows you to implement parallel paths for network traffic and uses a loop-detection process to:

- Find and disable the less efficient paths (that is, the paths that have a lower bandwidth).
- Enable one of the less efficient paths if the most efficient path fails.

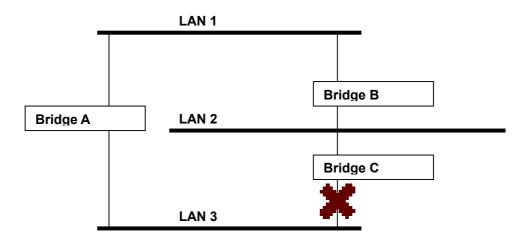
As an example, the figure below shows a network containing three LAN segments separated by three bridges. With this configuration, each segment can communicate with the others using at most two paths. Without STP enabled, this configuration creates loops that cause the network to overload.



The next figure shows the result of enabling STP on the bridges in the configuration. STP detects duplicate paths and prevents, or *blocks*, one of them from forwarding traffic, so that the configuration will work satisfactorily. STP could have determined, for example, that traffic from LAN segment 2 to LAN segment 1 should flow through Bridges C and A because this path has a greater bandwidth and is therefore more efficient.



If a link failure is detected, as shown in next figure, the STP process reconfigures the network so that traffic from LAN segment 2 flows through Bridge B.



STP determines which path between each bridged segment is the most efficient, and assigns a specific reference point on the network. Once the most efficient path has been determined, all other paths are blocked. Therefore, in above 3 figures, STP initially determined that the path through Bridge C was the most efficient, and so blocked the path through Bridge B. After the failure of Bridge C, STP re-evaluated the situation and opened the path through Bridge B.

How STP Works

When enabled, STP determines the most appropriate path for traffic through a network. It does this as outlined in the sections below.

STP Requirements

Before it can configure the network, the STP system requires:

- Communication between all the bridges. This communication is carried out using Bridge Protocol Data Units (BPDUs), which are transmitted in packets with a known multicast address.
- Each bridge must have a Bridge Identifier that specifies which bridge acts as the central reference point, or Root Bridge, for the STP system—the lower the Bridge Identifier, the more likely the bridge will become the Root Bridge. The Bridge Identifier is calculated using the MAC address of the bridge and a priority defined for the bridge. The default priority of EDS is 32768.
- Each port has a cost that specifies the efficiency of each link, usually determined by the bandwidth of the link—the higher the cost, the less efficient the link. The following table

shows the default port costs for a Switch

Port Speed	Path Cost 802.1D,	Path Cost
	1998 Edition	802.1w-2001
10 Mbps	100	2,000,000
100 Mbps	19	200,000
1000 Mbps	4	20,000

STP Calculation

The first stage in the STP process is the calculation stage. During this stage, each bridge on the network transmits BPDUs that allow the system to calculate:

- Which bridge should be the Root Bridge. The Root Bridge is the central reference point from which the network is configured.
- The Root Path Costs for each bridge—that is, the cost of the paths from each bridge to the Root Bridge.
- The identity of the port on each bridge that is to be the Root Port. The Root Port is the port connected to the Root Bridge using the most efficient path. That is, the one that has the lowest Root Path Cost. Note that the Root Bridge does not have a Root Port.
- The identity of the bridge that is to be the Designated Bridge of each LAN segment. The Designated Bridge is the one that has the lowest Root Path Cost from that segment. Note that if several bridges have the same Root Path Cost, the one with the lowest Bridge Identifier becomes the Designated Bridge. All traffic destined to pass in the direction of the Root Bridge flows through the Designated Bridge. The port on this bridge that connects to the segment is called the Designated Bridge Port.

STP Configuration

After all the bridges on the network have agreed on the identity of the Root Bridge, and have established the other relevant parameters, each bridge is configured to forward traffic only between its Root Port and the Designated Bridge Ports for the respective network segments. All other ports are blocked, which means that they are prevented from receiving or forwarding traffic.

STP Reconfiguration

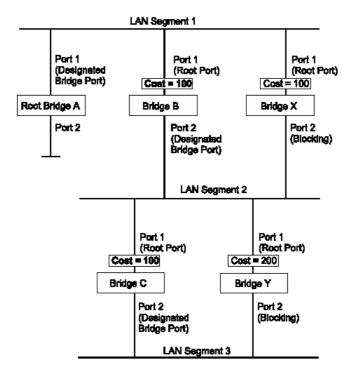
Once the network topology is stable, all the bridges listen for Hello BPDUs transmitted from the Root Bridge at regular intervals. If a bridge does not receive a Hello BPDU after a certain interval (the Max Age time), the bridge assumes that the Root Bridge, or a link between itself and the Root Bridge, has gone down. The bridge then reconfigures the network to account for the change. If you have configured an SNMP trap destination, when the topology of your network changes, the first bridge to detect the change sends out an SNMP trap.

How RSTP Differs from STP

RSTP works in a similar way to STP, but it includes additional information in the BPDUs. This information allows each bridge to confirm that it has taken action to prevent loops from forming when it wants to enable a link to a neighboring bridge. This allows adjacent bridges connected via point-to-point links to enable a link without needing to wait to ensure that all other bridges in the network have had time to react to the change. So the main benefit of RSTP is that the configuration decision is made locally rather than network-wide, which is why RSTP can carry out automatic configuration and restore a link faster than STP.

STP Example

The figure below shows a LAN that has STP enabled. The LAN has three segments, and each segment is connected using two possible links.

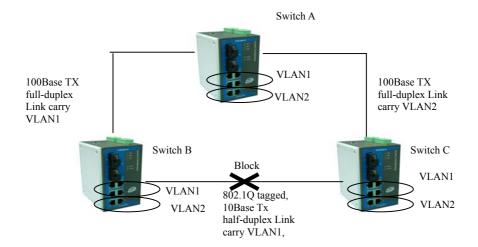


- Bridge A has the lowest Bridge Identifier in the network, and has therefore been selected as the Root Bridge.
- Because Bridge A is the Root Bridge, it is also the Designated Bridge for LAN segment 1.
 Port 1 on Bridge A is therefore selected as the Designated Bridge Port for LAN Segment 1.
- Port 1 of Bridges B, C, X and Y have been defined as Root Ports because they are the nearest to the Root Bridge and therefore have the most efficient path.
- Bridges B and X offer the same Root Path Cost for LAN segment 2. However, Bridge B has been selected as the Designated Bridge for the segment because it has a lower Bridge Identifier. Port 2 on Bridge B is therefore selected as the Designated Bridge Port for LAN Segment 2.
- Bridge C has been selected as the Designated Bridge for LAN segment 3, because it offers the lowest Root Path Cost for LAN Segment 3:
 - ➤ the route through Bridges C and B costs 200 (C to B=100, B to A=100)
 - the route through Bridges Y and B costs 300 (Y to B=200, B to A=100)

Port 2 on Bridge C is therefore selected as the Designated Bridge Port for LAN Segment 3.

Using STP on a Network with Multiple VLANs

IEEE Std 802.1D, 1998 Edition, does not take into account VLANs when it calculates STP information—the calculations are only performed on the basis of physical connections. For this reason, some network configurations can result in VLANs being subdivided into a number of isolated sections by the STP system. Therefore, you must ensure that any VLAN configuration on your network takes into account the expected STP topology and alternative topologies that may result from link failures. For example, the following figure shows a network containing VLANs 1 and 2. They are connected using the 802.1Q-tagged link between Switch B and Switch C. By default, this link has a port cost of 100 and is automatically blocked because the other Switch-to-Switch connections have a port cost of 36 (18+18). This means that both VLANs are now subdivided—VLAN 1 on Switch units A and B cannot communicate with VLAN 2 on Switch B.

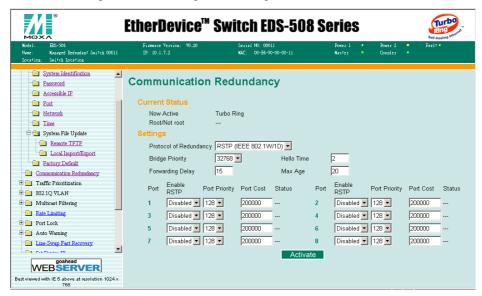


To avoid any VLAN subdivision, it is recommended that all inter-Switch connections are made members of all available 802.1Q VLANs to ensure connectivity at all times. For example, the connections between Switches A and B, and between Switches A and C should be 802.1Q tagged and carrying VLANs 1 and 2 to ensure connectivity.

For more information about VLAN Tagging, see the section Configuring Virtual LANs.

Configuring STP/RSTP

The following figures indicate which Spanning Tree Protocol parameters can be configured. A more detailed explanation of each parameter is given below.



At the top of this page, the user can check the "Current Status" of this function. For RSTP, yuo can see:

Now Active:

This field will show which communication protocol is being used—Turbo Ring, RSTP, or neither.

Root/Not Root:

This field will appear only when select to operate in RSTP mode. It indicates if this EDS is or is not the Root of the Spanning Tree (the root is determined automatically).

At the bottom of this page, the user can configure the "Settings" of this function. For RSTP, you can configure:

Protocol of Redundancy

Setting	Description	Factory Default
Turbo Ring	Select this item to change to Turbo Ring configuration page	None
RSTP (IEEE 802.1W/1D)	Select this item to change to RSTP configuration page	None

Bridge priority

Setting	Descriptions	Factory Default
User selectable numbers	Increase this device's bridge priority by selecting a lower number. A device with a higher bridge priority has a greater chance of being established as the root of the Spanning Tree topology.	32768

Hello time (sec.)

Setting	Descriptions	Factory Default
User adjustable numbers	The root of the Spanning Tree topology periodically sends out a "hello" message to other devices on the network to check if the topology is healthy. The "hello time" is the amount of time the root waits between sending hello messages.	2

Max. Age (sec.)

Setting	Descriptions	Factory Default
User adjustable numbers	If this device is not the root, and it has not received a hello message from the root in an amount of time equal to "Max. Age," then this device will reconfigure itself as a root. Once two or more devices on the network are recognized as a root, the devices will renegotiate to set up a new Spanning Tree topology.	20

Enable STP per Port

Setting	Description	Factory Default
Enable/Disable	Select to enable the port as a node on the Spanning Tree topology.	Disable

NOTE

We suggest not enabling the Spanning Tree Protocol once the port is connected to a device (PLC, RTU, etc.) as opposed to network equipment. The reason is that it will cause unnecessary negotiation.

Port Priority

Setting	Description	Factory Default
User selectable number	Increase this port's priority as a node on the Spanning Tree topology by inputting a lower number.	128

Port Cost

Setting	Description	Factory Default
User adjustable number	Input a higher cost to indicate that this port is less suitable as a node for the Spanning Tree topology.	200000

Port Status

Indicates the current Spanning Tree status of this port. "Forwarding" for normal transmission, "Blocking" for stop transmission.

Configuration Limits of RSTP/STP

We should point out that the Spanning Tree Algorithm places certain limits on three of the configuration items described above:

[Eq. 1]: $1 \sec \leq \text{Hello Time} \leq 10 \sec$ [Eq. 2]: $6 \sec \leq \text{Max. Age} \leq 40 \sec$

[Eq. 3]: $4 \sec \leq Forwarding Delay \leq 30 \sec$

These three variables are further restricted by the following two inequalities:

[Eq. 4]: $2 * (Hello Time + 1 sec) \le Max. Age \le 2 * (Forwarding Delay - 1 sec)$

MOXA EtherDevice Switch's firmware will alert you immediately if any of these restrictions are violated. For example, setting

Hello Time = 5 sec, Max. Age = 20 sec, and Forwarding Delay = 4 sec does not violate Eqs. 1 through 3, but does violate Eq. 4, since in this case,

2 * (Hello Time - 1 sec) = 8 sec, and <math>2 * (Forwarding Delay - 1 sec) = 6 sec.

You can remedy the situation in any number of ways. One solution is simply to increase the Forwarding Delay value to at least 11 sec.

Using Traffic Prioritization

Using the traffic prioritization capabilities of your EDS provides Quality of Service (QoS) to your network through increased reliability of data delivery. You can prioritize traffic on your network to ensure that high priority data is transmitted with minimum delay. Traffic can be controlled by a set of rules to obtain the required Quality of Service for your network. The rules define different types of traffic and specify how each type should be treated as it passes through the Switch. MOXA EtherDevice Switch can inspect both IEEE 802.1p/1Q layer 2 CoS tag, and even layer 3 TOS information to provide consistent classification of the entire network. MOXA EtherDevice Switch Series' QoS capability improves the performance and determinism of industrial networks for mission critical applications.

The Concept of Traffic Prioritization

What is Traffic Prioritization?

Today's application traffic consists of different types of data. When these different types of data compete for the same bandwidth, a network can quickly become overloaded, resulting in slow response times (long latency), and application time-outs. Traffic prioritization is a mechanism that allows you to prioritize data so that time-sensitive and system-critical data can be transferred smoothly and with minimal delay over a network. The benefits of using traffic prioritization are:

- You can control a wide variety of traffic and manage congestion on your network, therefore improving performance.
- You can assign priorities to traffic. For example, set higher priorities for time-critical or business-critical applications.
- You can provide predictable throughput for multimedia applications such as video conferencing or voice over IP, as well as minimize traffic delay and jitter.
- You can improve network performance as the amount of traffic grows, which also reduces the need to constantly add bandwidth to the network, therefore saving cost.

How Traffic Prioritization Works

Traffic prioritization uses the four traffic queues that are present in your EDS to ensure that high priority traffic is forwarded on a different queue from lower priority traffic. This is what provides Quality of Service (QoS) to your network.

EDS traffic prioritization depends on two industry-standard methods:

- IEEE 802.1D—a layer 2 marking scheme.
- **Differentiated Services (DiffServ)**—a layer 3 marking scheme.

IEEE 802.1D Traffic Marking

The IEEE Std 802.1D, 1998 Edition marking scheme, which is an enhancement to IEEE Std 802.1D, enables Quality of Service on the LAN. Traffic service levels are defined in the IEEE 802.1Q 4-byte tag, which is used to carry VLAN identification as well as IEEE 802.1p priority information. The 4 byte tag immediately follows the destination MAC address and Source MAC address.

The IEEE Std 802.1D, 1998 Edition priority marking scheme assigns each frame with an IEEE 802.1p priority level between 0 and 7, which determines the level of service that that type of traffic should receive. Refer to the table below for an example of how different traffic types can be mapped to the eight IEEE 802.1p priority levels.

IEEE 802.1p Priority Level	IEEE 802.1D Traffic Type
0	Best Effort (default)
1	Background
2	Standard (spare)
3	Excellent Effort (business critical)
4	Controlled Load (streaming multimedia)
5	Video (interactive media); less than 100 milliseconds
	of latency and jitter
6	Voice (interactive voice); less than 10 milliseconds of
	latency and jitter
7	Network Control Reserved traffic

Even though the IEEE 802.1D standard is the most widely used prioritization scheme in the LAN environment, it still has some restrictions:

- It requires an additional 4-byte tag in the frame, which is normally optional in Ethernet networks. Without this tag, the scheme cannot work.
- The tag is part of the IEEE 802.1Q header, so to implement QoS at layer 2, the entire network has to implement IEEE 802.1Q VLAN tagging.

It is only supported on a LAN and not across routed WAN links, because the IEEE 802.1Q tags are removed when the packets pass through a router.

Differentiated Services (DiffServ) Traffic Marking

DiffServ is a Layer 3 marking scheme that uses the DiffServ Code Point (DSCP) field in the IP header to store the packet priority information. DSCP is an advanced intelligent method of traffic marking because you can choose how your network prioritizes different types of traffic. DSCP uses 64 values that map to user-defined service levels, allowing you to establish more control over network traffic.

Advantages of DiffServ over IEEE 802.1D are:

- You can configure how you want your switch to treat selected applications and types of traffic, by assigning various grades of network service to them.
- No extra tags are required in the packet.
- DSCP uses the IP header of a packet and therefore priority is preserved across the Internet.
- DSCP is backward compatible with IPV4 TOS, which allows operation with existing devices that are using the layer 3 TOS enabled prioritization scheme.

Traffic Prioritization

EDS classifies traffic based on layer 2 of the OSI 7 layer model, and the Switch prioritizes received traffic according to the priority information defined in the received packet. Incoming traffic is classified based upon the IEEE 802.1D frame and is assigned to the appropriate priority queue based on the IEEE 802.1p service level value defined in that packet. Service level markings (values) are defined in the IEEE 802.1Q 4-byte tag, and therefore traffic will only contain 802.1p priority markings if the network is configured with VLANs and VLAN tagging. The traffic flow through the switch is as follows:

- 1. A packet received by the EDS may or may not have an 802.1p tag associated with it. If it does not, then it is given a default 802.1p tag (which is usually 0). Alternatively, the packet may be remarked with a new 802.1p value, which will result in all knowledge of the old 802.1p tag being lost.
- 2. Because the 802.1p priority levels are fixed to the traffic queues, the packet will be placed in the appropriate priority queue, ready for transmission through the appropriate egress port. When the packet reaches the head of its queue and is about to be transmitted, the device determines whether or not the egress port is tagged for that VLAN. If it is, then the new 802.1p tag is used in the extended 802.1D header.

The EDS will check a packet received at the ingress port for IEEE 802.1D traffic classification, and then prioritize it based upon the IEEE 802.1p value (service levels) in that tag. It is this 802.1p value that determines which traffic queue the packet is mapped to.

Traffic Oueues

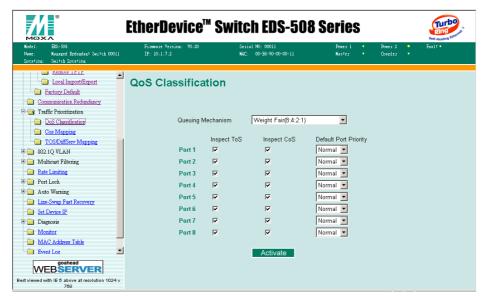
The EDS hardware has multiple traffic queues that allow packet prioritization to occur. Higher priority traffic can pass through the EDS without being delayed by lower priority traffic. As each packet arrives in the EDS, it passes through any ingress processing (which includes classification, marking/remarking), and is then sorted into the appropriate queue. The Switch then forwards packets from each queue.

EDS supports two different queuing mechanisms:

- Weighted Fair: This method services all the traffic queues, giving priority to the higher priority queues. Under most circumstances, this method gives high priority precedence over low-priority, but in the event that high-priority traffic exceeds the link capacity, lower priority traffic is not blocked.
- Strict: This method services high traffic queues first; low priority queues are delayed until no more high priority data needs to be sent. This method always gives precedence to high priority over low-priority.

Configuring Traffic Prioritization

QoS Classification



MOXA EtherDevice Switch supports inspection of layer 3 TOS and/or layer 2 CoS tag information to determine how to classify traffic packets.

Queuing Mechanism

Setting	Description	Factory Default
Weighted Fair	EDS-508 has 4 priority queues. In the weighted fair scheme, an 8, 4, 2, 1 weighting is applied to the four priorities. This approach prevents the lower priority frames from being starved of opportunity for transmission with only a slight delay to the higher priority frames.	
Strict	In the Strict-priority scheme, all top-priority frames egress a port until that priority's queue is empty, and then the next lower priority queue's frames egress. This approach can cause the lower priorities to be starved of opportunity for transmitting any frames but ensures all high priority frames to egress the switch as soon as possible.	Weighted Fair

Inspect TOS

Setting	Description	Factory Default
Enable/Disable	Check the checkbox to enable EDS-508 to inspect the Type of Service (TOS) bits in IPV4 frame to determine the priority of each frames.	Enable

Inspect COS

Setting	Description	Factory Default
Enable/Disable	Check the check box to enable EDS-508 to inspect the 802.1p COS tag in the MAC frame to determine the priority of each frame.	Enable

Default Port Priority

Setting	Description	Factory Default
Low/Normal/ Medium/High	Set the Port Default Priority of the ingress frames to different priority queues. If the received packets are not equipped with any tag information (CoS, TOS) the default port priority will take effect.	Normal

NOTE

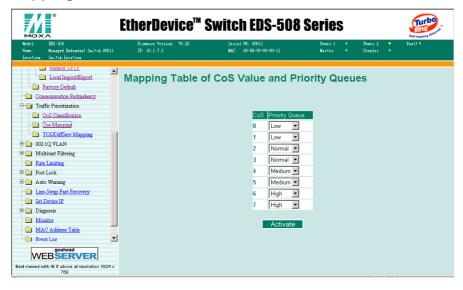
The priority of an ingress frame is determined in order by:

- 1. Inspect TOS
- 2. Inspect CoS
- 3. Default Port Priority

NOTE

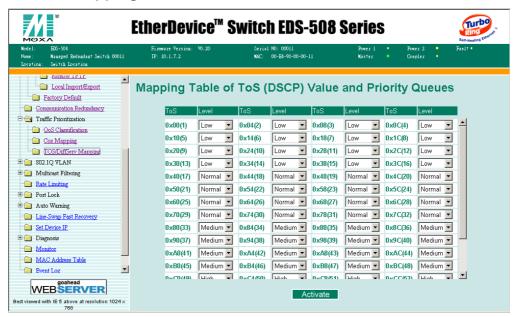
The designer can enable these classifications individually or in combination. For instance, if a 'hot,' higher priority port, is required for a network design, "Inspect TOS" and "Inspect CoS" can be disabled. This setting leaves only port default priority active, which results in all ingress frames being assigned the same priority on that port.

CoS Mapping



Setting	Description	Factory Default
Low/Normal/ Medium/High	Set the mapping table of different CoS values to 4 different egress queues.	0: Low 1: Low 2: Normal 3: Normal 4: Medium 5: Medium 6: High 7: High

TOS/DiffServ Mapping



Setting	Description	Factory Default
Low/Normal/ Medium/High	Set the mapping table of different TOS values to 4 different egress queues.	1 to 16: Low 17 to 32: Normal 33 to 48: Medium 49 to 64: High

Using Virtual LAN

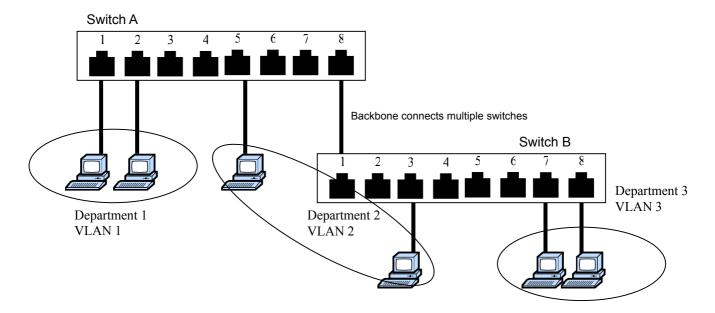
Setting up Virtual LANs (VLANs) on your EDS increases the efficiency of your network by dividing the LAN into logical, rather than physical. In general, VLANs are easier to manage.

The Concept of Virtual LAN (VLAN)

What is a VLAN?

A VLAN is a group of devices that can be located anywhere on a network, but which communicate as if they are on the same physical segment. With VLANs, you can segment your network without being restricted by physical connections—a limitation of traditional network design. As an example, with VLANs you can segment your network according to:

- Departmental groups—For example, you can have one VLAN for the Marketing department, another for the Finance department, and another for the Development department.
- **Hierarchical groups**—For example, you can have one VLAN for directors, another for managers, and another for general staff.
- Usage groups—For example, you can have one VLAN for e-mail users, and another for multimedia users.



Benefits of VLANs

The main benefit of VLANs is that they provide a network segmentation system that is far more flexible than traditional networks. Using VLANs also provides you with three other benefits:

- ◆ VLANs ease the relocation of devices on networks: With traditional networks, network administrators spend much of their time dealing with moves and changes. If users move to a different subnetwork, the addresses of each endstation must be updated manually. With a VLAN setup, if an endstation on VLAN *Marketing* for example is moved to a port in another part of the network, and retains its original subnet membership, you only need to specify that the new port is on VLAN *Marketing*. You do not need to carry out any re-cabling.
- VLANs provide extra security: Devices within each VLAN can only communicate with
 other devices on the same VLAN. If a device on VLAN *Marketing* needs to communicate
 with devices on VLAN *Finance*, the traffic must pass through a routing device or Layer 3
 Switch.
- VLANs help to control traffic: With traditional networks, congestion can be caused by broadcast traffic that is directed to all network devices whether they require it or not. VLANs increase the efficiency of your network because each VLAN can be set up to contain only those devices that need to communicate with each other.

VLANs and MOXA EtherDevice Switch

Your EDS provides support for VLANs using the IEEE Std 802.1Q-1998. This standard allows traffic from multiple VLANs to be carried across one physical link. The IEEE Std 802.1Q-1998 allows each port on your EDS to be placed in:

- Any one VLAN defined on the EDS.
- Several VLANs at the same time using 802.1Q tagging.

The standard requires that you define the 802.1Q VLAN ID about each VLAN on your EDS before the Switch can use it to forward traffic:

The Management VLAN

A new or initialized EDS contains a single VLAN—the Default VLAN. This VLAN has the following definition:

- VLAN Name—Management VLAN
- 802.1Q VLAN ID—1 (if tagging is required)

All the ports are initially placed in this VLAN, and it is the only VLAN that allows you to access the management software of the EDS over the network.

Communication Between VLANs

If the devices connected to a VLAN need to communicate to devices on a different VLAN, a router or Layer 3 switching device with connections to both VLANs needs to be installed. Communication between VLANs can only take place if they are all connected to a routing or Layer 3 switching device.

VLANs: Tagged and Untagged Membership

Your EDS supports 802.1Q VLAN tagging, a system that allows traffic for multiple VLANs to be carried on a single physical (backbone, trunk) link. When setting up VLANs you need to understand when to use untagged and tagged membership of VLANs. Quite simply, if a port is on a single VLAN it can be an untagged member, but if the port needs to be a member of multiple VLANs, tagged membership must be defined.

Typically endstations (for example, clients) will be untagged members of one VLAN, defined as "Access Port" in EDS, while inter-Switch connections will be tagged members of all VLANs, defined as "Trunk Port" in EDS.

The IEEE Std 802.1Q-1998 defines how VLANs operate within an open packet-switched network. An 802.1Q compliant packet carries additional information that allows a switch to determine which VLAN the port belongs to. If a frame is carrying the additional information, it is known as a *tagged* frame.

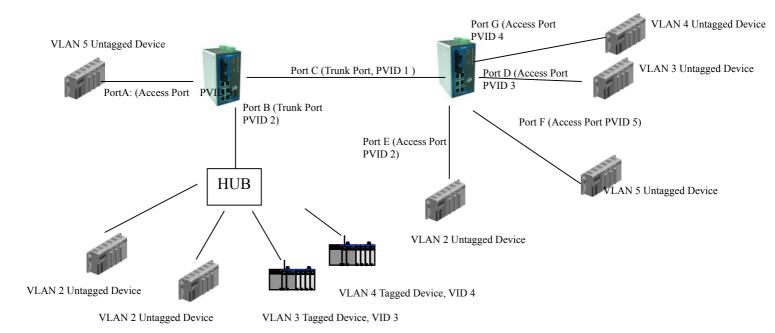
To carry multiple VLANs across a single physical (backbone, trunk) link, each packet must be tagged with a VLAN identifier so that the Switches can identify which packets belong in which VLANs. To communicate between VLANs a router must be used.

MOXA EtherDevice Switch support two types of VLAN port setting for your convenient setting about tagged and untagged configurations.

- Access Port: The port connects to a single device that is not tagged. The user must define the default port PVID that assigns which VLAN the device belongs to. Once the ingress packet of this Access Port will egress to another Trunk Port (the port needs all packets to carry tag information), EDS will insert this PVID into this packet to help the next 802.1Q VLAN switch recognize it.
- Trunk Port: The port connects to a LAN that consists of untagged devices/tagged devices and/or switches and hubs. In general, the traffic of the Trunk Port must have a Tag. Users can also assign PVID to a Trunk Port. The untagged packet on the Trunk Port will be assigning the port default PVID as its VID.

The following section illustrates how to use these ports to set different applications.

Sample Applications of VLANs using MOXA EtherDevice Switch



In this application,

- Port A connects a single untagged device and assigns it to VLAN 5; it should be configured as "Access Port" with PVID 5.
- Port B connects a LAN with two untagged devices belonging to VLAN 2. One tagged device with VID 3 and one tagged device with VID 4. It should be configured as "Trunk Port" with PVID 2. Since each port can only have one unique PVID, all untagged devices on the same port can only belong to the same VLAN.
- Port C connects with another switch. It should be configured as "Trunk Port," regardless of whether it is PVID.
- Port D connects a single untagged device and assigns it to VLAN 3; it should be configured as "Access Port" with PVID 3.
- Port E connects a single untagged device and assigns it to VLAN 2; it should be configured as "Access Port" with PVID 2.
- Port F connect a single untagged device and assigns it to VLAN 5; it should be configured as "Access Port" with PVID 5.
- Port G connects a single untagged device and assigns it to VLAN 4; it should be configured as "Edge Port" with PVID 4.

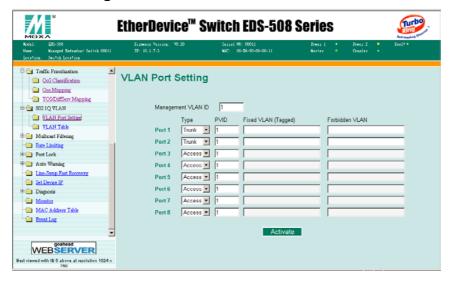
After proper configuration:

- Packets from device A will travel through "Trunk Port C" with tagged PVID 5. Switch B
 will recognize its VLAN, pass it to port F, and then remove tags received successfully by
 device G, and vice versa.
- Packets from device B and C will travel through "Trunk Port C" with tagged PVID 2.
 Switch B recognizes its VLAN, passes it to port E, and then removes tags received successfully by device F, and vice versa.
- Packets from device D will travel through "Trunk Port C" with tagged VID 3. Switch B will recognize its VLAN, pass to port D, and then remove tags received successfully by device H. Packets from device H will travel through "Trunk Port C" with tagged PVID 3. Switch A will recognize its VLAN and pass it to port B, but will not remove tags received

- successfully by device D.
- Packets from device E will travel through "Trunk Port C" with tagged VID 4. Switch B will recognize its VLAN, pass it to port G, and then remove tags received successfully by device I. Packets from device I will travel through "Trunk Port C" with tagged PVID 4. Switch A will recognize its VLAN and pass it to port B, but will not remove tags received successfully by device E.

Configuring 802.1Q VLAN

VLAN Port Settings



To configure the VLANs in EDS, use the VLAN Port Setting page to configure the ports.

Port Type

Setting	Description	Factory Default
Access	This port type is used to connect single devices without tag.	
Trunk	Select "Trunk" port type to connect another 802.1Q VLAN aware switch or another LAN that combines tagged and/or untagged devices and/or other switches/hubs.	Access





For communication redundancy function in the VLAN environment, set "Redundant Port," "Coupling Port," and "Coupling Control Port" as "Trunk Port." Since these ports act as the "backbone" to transmit all packets of different VLANs to different EDSs.

Port PVID

Setting	Description	Factory Default
VID range from 1 to 4096	Set the port default VLAN ID for untagged devices that connect to the port.	1

Port Fixed VLAN List (Tagged)

Setting	Description	Factory Default
VID range from 1 to 4096	This field will be active only when selecting the "Trunk" port type. Set the other VLAN ID for tagged devices that connect to the "Trunk" port. Use commas to separate different VIDs.	

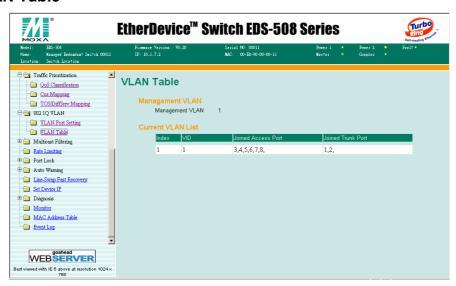
Port Forbidden VLAN List

Setting	Description	Factory Default
VID range from 1 to 4096	This field will be active only when selecting the "Trunk" port type. Set the VLAN IDs that will not be supported by this trunk port. Use commas to separate different VIDs.	None

Management VLAN Setting

Setting	Description	Factory Default
VID range from 1 to 4096	Set the management VLAN of this EDS-508.	1

VLAN Table



In this table, you can review the created VLAN groups, Joined Access Ports, and Trunk Ports.

Using Multicast Filtering

Multicast filtering improves the performance of networks that carry multicast traffic. This section explains multicasts, multicast filtering, and how multicast filtering can be implemented on your EDS.

The Concept of Multicast Filtering

What is an IP Multicast?

A *multicast* is a packet that is intended for "one-to-many" and "many-to-many" communication. Users explicitly request to participate in the communication by joining an endstation to a specific multicast group. If the network is set up correctly, a multicast can only be sent to an endstation or a subset of endstations in a LAN, or VLAN, that belong to the relevant multicast group. Multicast group members can be distributed across multiple subnetworks; thus, multicast transmissions can

occur within a campus LAN or over a WAN. In addition, networks that support IP multicast send only *one* copy of the desired information across the network until the delivery path that reaches group members diverges. It is only at these points that multicast packets are replicated and forwarded, making more efficient use of network bandwidth. A multicast packet is identified by the presence of a multicast group address in the destination address field of the packet's IP header.

Benefits of Multicast

The benefits of using IP multicast are that it:

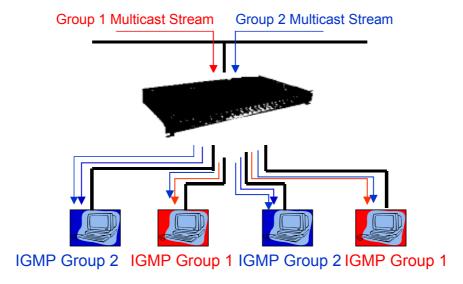
- Enables the simultaneous delivery of information to many receivers in the most efficient, logical way.
- Reduces the load on the source (for example, a server) because it does not have to produce multiple copies of the same data.
- Makes efficient use of network bandwidth and scales well as the number of participants or collaborators expands.
- Works with other IP protocols and services, such as Quality of Service (QoS).

There are situations where a multicast approach is more logical and efficient than a unicast approach. A typical use of multicasts is in video-conferencing, where high volumes of traffic need to be sent to several endstations simultaneously, but where broadcasting that traffic to all endstations would seriously reduce network performance. Besides, several industrial automation protocols, such as Allen-Bradley, EtherNet/IP, Siemens Profibus, and Foundation Fieldbus HSE (High Speed Ethernet), use the multicast approach. These industrial Ethernet protocols use publisher/subscriber communications models by multicasting packets that could flood a network with heavy traffic. IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require the traffic, thus reducing the amount of traffic on the Ethernet LAN.

Multicast Filtering

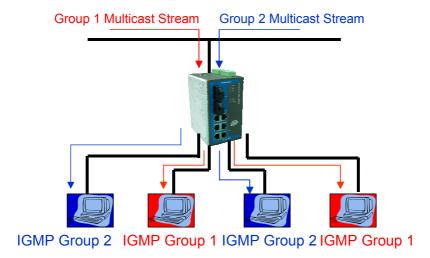
Multicast filtering is the process that ensures that endstations only receive multicast traffic if they register to join specific multicast groups. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to registered endstations. The following figure shows how a network behaves without multicast filtering, and with multicast filtering.

The Network without multicast filtering



All endstations need to handle the traffic whether they need it or not.

The Network with multicast filtering



Endstations only receive dedicated traffic belonging to the same group.

Multicast Filtering and MOXA EtherDevice Switch

Your Switch provides automatic multicast filtering support using IGMP (Internet Group Management Protocol) Snooping. It also supports IGMP query mode.

Snooping Mode

Snooping Mode allows your Switch to forward multicast packets only to the appropriate ports. The Switch "snoops" on exchanges between endstations and an IGMP device, typically a router, to find those ports that would like to join a multicast group, and then sets its filters accordingly.

Query Mode

Query mode allows the Switch to function as the Querier if it has the lowest IP address in the subnetwork to which it belongs. IGMP querying is enabled by default on the EDS. This helps prevent interoperability issues with some multicast routers that may not follow the lowest IP address election method. Enable query mode if you wish to run multicast sessions on a network that does not contain any IGMP routers (or queriers).

NOTE

EDS is compatible with any device that conforms to the IGMP v2 protocol. EDS does not support IGMP v3.

IGMP Multicast Filtering

IGMP is the system that all IP-supporting network devices use to register endstations with multicast groups. It can be used on all LANs and VLANs that contain a multicast capable IP router and on other network devices that support IP. IGMP multicast filtering works as follows:

- 1. The IP router (or querier) periodically sends query packets to all the endstations in the LANs or VLANs that are connected to it. If your network has more than one IP router, then the one with the lowest IP address becomes the querier. The Switch can be the IGMP querier and will become so if its own IP address is lower than that of any other IGMP queriers connected to the LAN or VLAN.
- 2. When an IP endstation receives a query packet, it sends a *report* packet back that identifies the multicast group that the endstation would like to join.
- 3. When the report packet arrives at a port on a Switch with *IGMP Snooping* enabled, the Switch learns that the port is to forward traffic for the multicast group and then forwards the packet to the router.
- 4. When the router receives the report packet, it registers that the LAN or VLAN requires traffic for the multicast groups.
- 5. When the router forwards traffic for the multicast group to the LAN or VLAN, the Switch

units only forward the traffic to ports that received a report packet.

Enabling IGMP Snooping

You can enable or disable IGMP Snooping and IGMP querying using the serial console or the Web interface. If IGMP Snooping is not enabled then IP multicast traffic is always forwarded. That is, it floods the network.

Configuring the Multicast Filtering

IGMP (Internet Group Management Protocol) is important in industrial networking, and may be used with some field bus protocols over Ethernet such as Allen-Bradley, EtherNet/IP, Siemens Profibus, and Foundation Fieldbus HSE (High Speed Ethernet). These industrial Ethernet protocols use publisher/subscriber communications models by multicasting packets that could flood a network with heavy traffic. IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require that traffic and reduces the amount of traffic on the Ethernet LAN.

IGMP Snooping Settings



IGMP Snooping Enable (Global)

Setting	Description	Factory Default
Enable/Disable	Check-mark the check box to enable the IGMP Snooping function globally.	Disabled

IGMP Snooping Enable (per VLAN)

Setting	Description	Factory Default
Enable/Disable	Check-mark the check box to enable the IGMP Snooping function per VLAN.	Enable

Selected Router Port

Setting	Description	Factory Default
Select/Deselect	Check-mark the check box to select which ports are connecting to the multicast routers. It's active only when IGMP Snooping is enabled.	Disable

Act as Querier

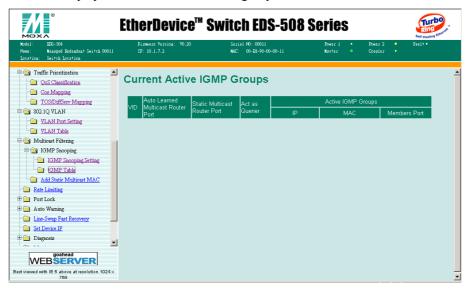
Setting	Description	Factory Default
Enable/Disable	Check-mark the check box to enable the querier function of EDS-508.	Enable

Querier query interval

Setting	Description	Factory Default
User adjustable number	Set the query interval of Querier function globally.	125 seconds

IGMP Table

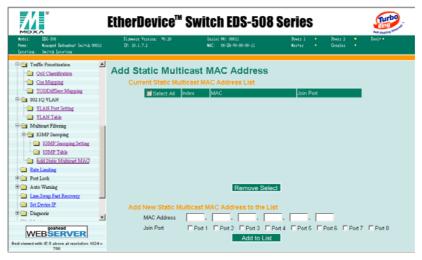
EDS-508 displays the current active IGMP groups that it detected.



The information includes VID, Auto-learned/Static Router Port, Querier, and the IP and MAC addresses of active multicast groups.

Add Static Multicast MAC

MOXA EtherDevice Switch can also support manual add of multicast groups if required.



Add New Static Multicast Address

Setting	Description	Factory Default
Multicast MAC Address	Input the desired multicast MAC address.	None

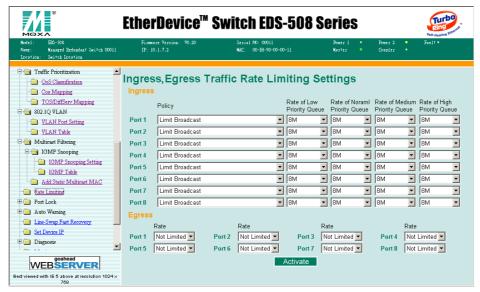
Join Ports

Setting	Description	Factory Default
Select/Deselected	Select the join ports of this multicast group.	None

Using Rate Limiting

Single devices should not occupy unlimited bandwidth, especially when it malfunctions. The most well-know problem is the broadcast storm caused by an incorrect topology or malfunctioning device. The EDS-508 series not only prevents broadcast storms, but can also configure the ingress/egress rate of unicast/multicast/broadcast packets, thus helping administrator to control fully the limited bandwidth, and prevent unpredictable faults before they occur.

Configuring Rate Limiting



Ingress Policy

Setting	Description	Factory Default
Limit All	Selecting this option prohibits all traffic of broadcast, multicast, unitcast packets that exceed the rate set in the following "Rate" field.	
Limit Broadcast	Selecting this option prohibits all traffic of broadcast packets that exceed the rate set in the following "Rate" field.	
Limit Broadcast and Multicast	Selecting this option prohibits all traffic of broadcast and multicast packets that exceed the rate set in the following "Rate" field.	Limit Broadcast
Limit Broadcast, Multicast and flooded unicast	Selecting this option prohibits all traffic of broadcast, multicast, and flooded unitcast (the new unicast address never learned by the EDS) packets that exceed the rate set in the following "Rate" field.	

Rate of Low Priority Queue

Setting	Description	Factory Default
128K/256K/512K /1M/2M/4M/8M	Set the threshold of traffic of limited packets in EDS's low priority queue.	8M

Rate of Normal Priority Queue

Setting	Description	Factory Default
The same or double rate of low priority queue	Set the threshold of traffic of limited packets in EDS's Normal priority queue.	8M

Rate of Medium Priority Queue

Setting	Description	Factory Default
	Set the threshold of traffic of limited packets in EDS's medium priority queue.	8M

Rate of High Priority Queue

Setting	Description	Factory Default
The same or double rate of medium priority queue	Set the threshold of traffic of limited packets in EDS's High priority queue.	8M

NOTE

By default, EDS is configured to limit broadcast packets not to exceed 8M to protect from broadcast storms caused by careless usage. Can be adjusted by the user.

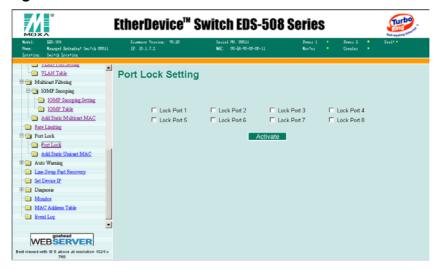
Egress Rate

Setting	Description	Factory Default
Not Limit/128K/256K /512K/1M/2M/ 4M/8M	Set the threshold of EDS's egress packets.	None

Using Port Lock

The EDS-508 series can configure protected static MAC addresses to a specific port. With the Port Lock function, these locked ports will not learn any more addresses, but only allow the traffic coming from preset static MAC addresses, thus helping to block unwanted invasion or careless usage.

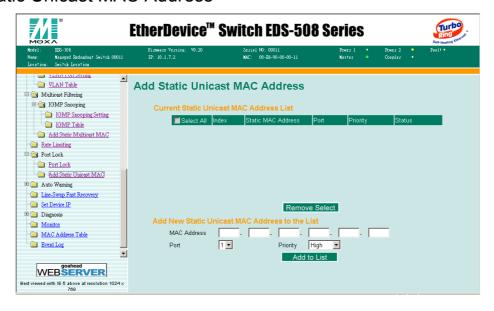
Configuring Port Lock



Enabling Port Lock

Setting	Description	Factory Default
Enable/Disable	Check the check box to enable the port lock function.	None

Add Static Unicast MAC Address



Add Static Unicast MAC Address

Setting	Description	Factory Default
Unicast MAC Address	Add the static unicast MAC address into the address table.	None
Port	Fix the static address with a dedicated port.	1
Priority	Set the default priority of this static MAC address.	High

Using Auto Warning

Since industrial Ethernet devices are often located at the endpoints of a system, such devices cannot always know what is happening elsewhere on the network. This means that an industrial Ethernet switch that connects these devices must provide system maintainers with real-time alarm messages. Even when control engineers are out of the control room for an extended period of time, they can still be informed of the status of devices almost instantaneously when exceptions occur. MOXA EtherDevice Switch supports different approaches to automatic warning engineers, such as email and relay output. It also supports two digital inputs to integrate sensors into your system to automate alarms by email and relay output.

Configuring Email Warning

The Auto Email Warning function uses e-mail to alert the user when certain user-configured events take place.

There are three basic steps required to set up the Auto Warning function:

1. Configuring Email Event Types

Select the desired **Event types** from the Console or Web Browser Event type page. (A description of each event type is given later in the *Email Alarm Events setting* subsection.)

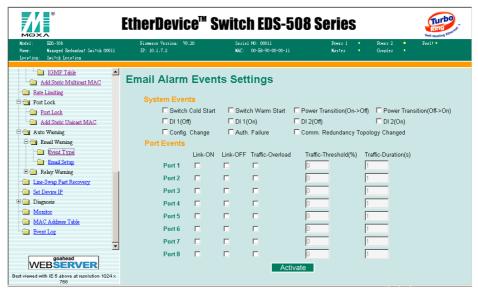
2. Configuring Email Setting

To configure EDS's email setup from the Console interface or browser interface, enter your Mail Server IP/Name (IP address or name), Account Name, Account Password, Retype New Password, and the email address(es) to which warning messages will be sent.

3. Activate your settings and test email if necessary

After configuring and activating your MOXA EtherDevice Switch's Event Types and Email Setup, you can use the **Test Email** function to see if your e-mail addresses and mail server address have been properly configured.

Email Alarm Events Settings



Event Types

Event Types can be divided into two basic groups: **System Events** and **Port Events**. System Events are related to the overall function of the Switch, whereas Port Events are related to the activity of a specific port.

System Event	Warning e-mail is sent when
Switch Cold Start	Power is cut off and then reconnected.
Switch Warm Start	EDS is rebooted, such as when network parameters are changed (IP address, netmask, etc.).
Power Transition (On→Off)	EDS is powered up.
Power Transition (Off→On)	EDS is powered down.
DI1 (On→Off)	Digital Input 1 is triggered by on to off transition
DI1 (Off→On)	Digital Input 1 is triggered by off to on transition
DI2 (On→Off)	Digital Input 2 is triggered by on to off transition
DI2 (Off→On)	Digital Input 2 is triggered by off to on transition
Configuration Change Activated	Any configuration item is changed.
Comm. Redundancy Topology Changed	If any Spanning Tree Protocol switches have changed their position (applies only to the root of the tree). If Master of Turbo Ring has changed or backup path is activated.
Authentication Failure	An incorrect password is entered.

Port Event	Warning e-mail is sent when
Link-on	The port is connected to another device.
Link-off	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).
Traffic-Threshold (%)	Enter a nonzero number if the port's Traffic-Overload item is Enabled.
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every Traffic-Duration seconds if the average Traffic-Threshold is surpassed during that time period.

NOTE

The **Traffic-Overload**, **Traffic-Threshold** (%), and **Traffic-Duration** (sec.) Port Event items are related. If you Enable the Traffic-Overload event, then be sure to enter a nonzero Traffic-Threshold percentage, as well as a Traffic-Duration between 1 and 300 seconds.

NOTE

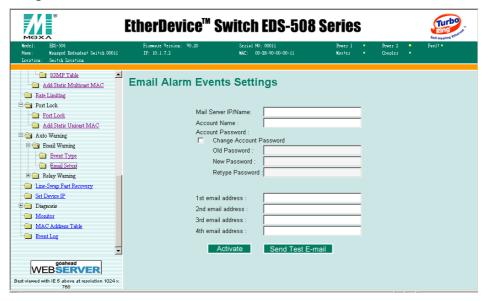
Warning e-mail messages will have **sender** given in the form:

Moxa_EtherDevice_Switch_0001@Switch_Location

where Moxa_EtherDevice_Switch is the default Switch Name, 0001 is EDS's serial number, and Switch_Location is the default Server Location.

Refer to the Basic **Settings** section to see how to modify Switch Name and Switch Location.

Email Settings



Mail Server IP/Name

Setting	Description	Factory Default	
IP address	The IP Address of your email server.	None	

Account Name

Setting	Setting Description	
Max. 45 Charters	Your email account.	None

Password Setting

Setting	Description	Factory Default
Disable/Enable to change Password	To reset the Password from the Web Browser interface, check-mark the Change password check-box, type the Old Password, type the New Password, retype the New password, and then click on Activate.	Disable
Old Password	Type current password when enabled to change password; Max. 45 Characters.	None
New Password	Type new password when enabled to change password.	None
Retype Password	If you type a new password in the Password field, you will be required to retype the password in the Retype new password field before updating the new password.	None

Email Address

Setting	Description	Factory Default
Max. 30 Characters	You can set up to 4 email addresses to receive alarm emails from EDS.	None

Send Test Email

After finish the email settings, you should first press the "Activate" button to active those settings, then press the "Send Test Email" button to verify if the settings are correct.

Configuring Relay Warning

The Auto Relay Warning function uses relay output to alert the user when certain user-configured events take place.

There are three basic steps required to set up the Relay Warning function:

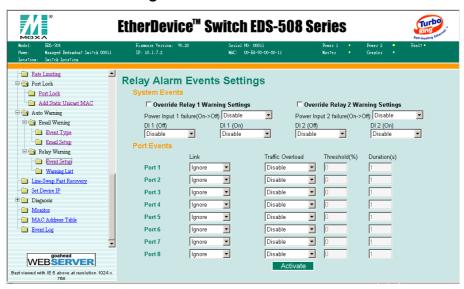
1. Configuring Relay Event Types

Select the desired **Event types** from the Console or Web Browser Event type page. (A description of each event type is given later in the *Relay Alarm Events setting* subsection.)

2. Activate your settings

After configuring and activating your MOXA EtherDevice Switch's Relay Event Types.

Relay Alarm Events Settings



Event Types

Event Types can be divided into two basic groups: **System Events** and **Port Events**. System Events are related to the overall function of the Switch, whereas Port Events are related to the activity of a specific port.

MOXA EtherDevice Switch supports two relay outputs. You can configure which relay output is related to which events. This helps administrators identify the importance of the different events.

System Event	Warning Relay output is triggered when	
Power Transition (On→Off)	EDS is powered up.	
Power Transition (Off→On)	EDS is powered down.	
DI1 (On→Off)	Digital Input 1 is triggered by on to off transition	
DI1 (Off→On)	Digital Input 1 is triggered by off to on transition	
DI2 (On→Off)	Digital Input 2 is triggered by on to off transition	
DI2 (Off→On)	Digital Input 2 is triggered by off to on transition	

Port Event	Warning e-mail is sent when	
Link-on	The port is connected to another device.	
Link-off	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).	
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).	
Traffic-Threshold (%)	Enter a nonzero number if the port's Traffic-Overload item is Enabled.	
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every Traffic-Duration seconds if the average Traffic-Threshold is surpassed during that time period.	

NOTE

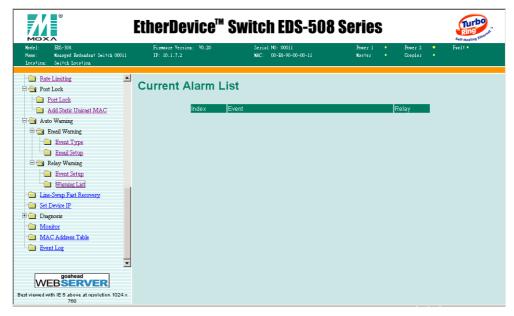
The **Traffic-Overload**, **Traffic-Threshold** (%), and **Traffic-Duration** (sec) Port Event items are related. If you Enable the Traffic-Overload event, then be sure to enter a nonzero Traffic-Threshold percentage, as well as a Traffic-Duration between 1 and 300 seconds.

Override relay alarm settings

Check-mark the check box to override the relay warning setting temporarily. This can help administrators release the relay output until the warning condition has been fixed.

Relay Alarm List

Use this table to determine if any relay alarms occur.



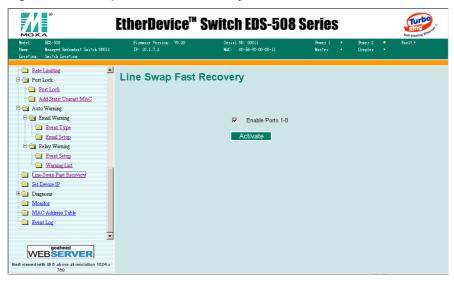
Using Line-Swap-Fast-Recovery

Commercial Ethernet switches need 3 to 5 minutes to recover connections when networked devices change their position, an unacceptable scenario for industrial applications. Compare this with the MOXA patented Line-swap fast recovery feature, which responds in less than 1 second, keeping your communication lines open longer.

The Line-Swap Fast Recovery function, which is enabled by default, allows MOXA EtherDevice

Switch to return to normal operation extremely quickly after devices are unplugged and then re-plugged into different ports. The recovery time is on the order of a few milliseconds. Compare this with standard commercial switches for which the recovery time could be on the order of several minutes. To disable the Line-Swap Fast Recovery function, or to re-enable the function after it has already been disabled, access either the Console utility's **Line-Swap recovery** page, or the Web Browser interface's **Line-Swap fast recovery** page, as shown below.

Configuring Line-Swap Fast Recovery



Enable Line-Swap-Fast-Recovery

Setting	Description	Factory Default	
Enable/Disable	Check-mark the check box to enable the Line-Swap-Fast-Recovery function	Enable	

Using Set Device IP

To reduce the effort required to repeatedly set up IP addresses, the EDS-508 series comes equipped with DHCP/BootP server and RARP protocol to automatically set up IP addresses of Ethernet-enabled devices.

When enabled, the **Set device IP** function allows MOXA EtherDevice Switch to automatically assign specific IP addresses to connected devices that are equipped with *DHCP Client* or *RARP* protocol. In effect, MOXA EtherDevice Switch acts as a DHCP server by assigning a connected device with a specific IP address stored in MOXA EtherDevice Switch's internal memory. Each time the connected device is switched on or rebooted, MOXA EtherDevice Switch sends the device the desired IP address.

Take the following steps to use the **Set device IP** function:

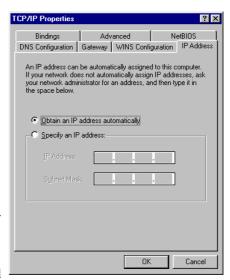
STEP 1—set up the connected devices

Set up the Ethernet-enabled devices connected to MOXA EtherDevice Switch for which you would like the IP addresses to be assigned automatically. The devices must be configured to *obtain* their IP address automatically.

The devices' configuration utility should include a setup page that allows you to choose an option similar to **Obtain an IP address automatically**.

For example, Windows' **TCP/IP Properties** window is shown at the right. Although your device's configuration utility may look quite a bit different, this figure should give you some idea of what to look for.

You also need to decide which of MOXA EtherDevice Switch's ports your Ethernet-enabled devices will be connected to. You will need to set up each of these ports separately, as described in the following step.



STEP 2

Configure MOXA EtherDevice Switch's **Set device IP** function, either from the Console utility or from the Web Browser interface. In either case, you simply need to enter the **Desired IP** for each port that needs to be configured.

STEP 3

Be sure to activate your settings before exiting.

- When using the Web Browser interface, activate by clicking on the Activate button.
- When using the Console utility, activate by first highlighting the Activate menu option, and then press Enter. You should receive the Set device IP settings are now active! (Press any key to continue) message.

Configuring Set Device IP



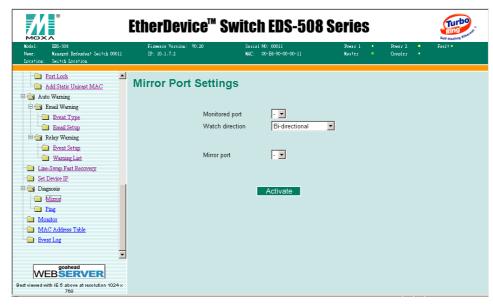
Desired IP Address

Setting	Description	Factory Default	
IP Address	Set the desired IP of connected devices.	None	

Using Diagnosis

MOXA EtherDevice Switch provides two important tools for administrators to diagnose network systems.

Mirror Port



The **Mirror port** function can be used to monitor data being transmitted through a specific port. This is done by setting up another port (the *mirror port*) to receive the same data being transmitted to, from, or both to and from, the port under observation. This allows the network administrator to "sniff" the observed port and thus keep tabs on network activity.

Take the following steps to set up the **Mirror Port** function:

STEP 1

Configure MOXA EtherDevice Switch's **Mirror Port** function from either the Console utility or Web Browser interface. You will need to configure three settings:

Monitored Port Select the port number of the port whose network activity will be monitored.

Mirror Port Select the port number of the port that will be used to monitor the activity of the monitored port.

Watch Direction Select one of the following two watch direction options:

Output data stream

Select this option to monitor only those data packets being sent *out through* MOXA EtherDevice Switch's port.

Bi-directional

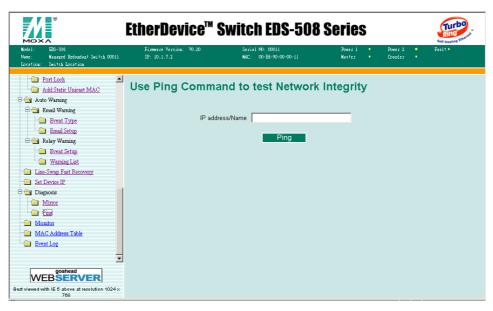
Select this option to monitor data packets both coming *into*, and being sent *out through*, MOXA EtherDevice Switch's port.

STEP 2

Be sure to activate your settings before exiting.

- When using the Web Browser interface, activate by clicking on the Activate button.
- When using the Console utility, activate by first highlighting the Activate menu option, and then press Enter. You should receive the Mirror port settings are now active! (Press any key to continue) message.

Ping



The **Ping** function uses the *ping* command to give users a simple but powerful tool for troubleshooting network problems. The function's most unique feature is that even though the ping command is entered from the user's PC keyboard, the actual ping command originates from MOXA EtherDevice Switch itself. In this way, the user can essentially "sit on top of MOXA EtherDevice Switch" and send ping commands out through its ports.

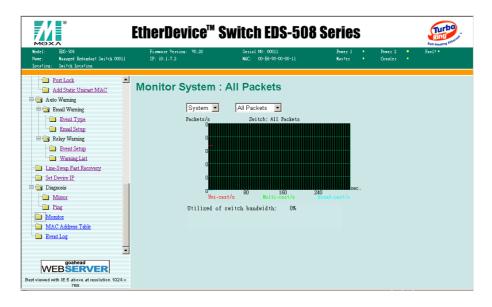
To use the Ping function, type in the desired IP address, and then press **Enter** from the Console utility, or click on **Ping** when using the Web Browser interface.

Using Monitor

You can monitor statistics in real time from MOXA EtherDevice Switch's web console and serial console.

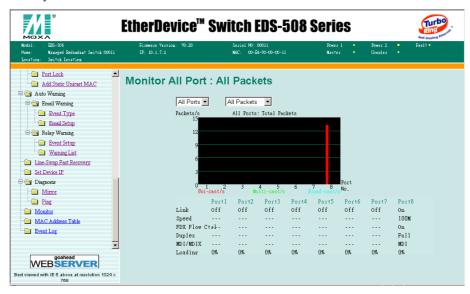
Monitor by Switch

Access the Monitor by selecting "system" from the left selection bar. Monitor by System allows the user to view a graph that shows the combined data transmission activity of all of MOXA EtherDevice Switch's 8 ports. Click on one of the four options, All Packets, TX Packets, RX Packets, or Error Packets, to view transmission activity of specific types of packets. Recall that TX Packets are packets sent out from MOXA EtherDevice Switch, RX Packets are packets received from connected devices, and Error Packets are packets that did not pass TCP/IP's error checking algorithm. The All Packets option displays a graph that combines TX, RX, and Error Packet activity. The four graphs (All Packets, TX Packets, RX Packets, and Error Packets) have the same form, so we show here only the All Packets graph. The graph displays data transmission activity by showing Packets/s (i.e., packets per second, or pps) versus sec. (seconds). In fact, three curves are displayed on the same graph: Uni-cast packets (in red color), Multi-cast packets (in green color), and Broad-cast packets (in blue color). The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



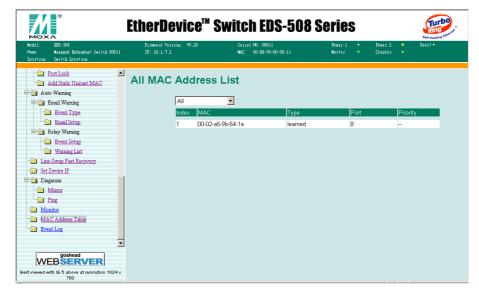
Monitor by Port

Access the Monitor by Port function by selecting the **ALL Port/Porti**, in which i=1, 2, ..., 8., as shown to the left selection bar. The **Porti** options are identical to the Monitor by System function discussed above, in that users can view graphs that show All Packets, TX Packets, RX Packets, or Error Packets activity, but in this case, only for an individual port. The **All Ports** option is essentially a graphical display of the individual port activity that can be viewed with the Console Monitor function discussed above. The All Ports option shows three vertical bars for each port. The height of the bar represents **Packets/s** for the type of packet, at the instant the bar is being viewed. That is, as time progresses, the height of the bar moves up or down so that the user can view the change in the rate of packet transmission. The red colored bar shows **Uni-cast** packets, the green colored bar shows **Multi-cast** packets, and the blue colored bar shows **Broad-cast** packets. The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



Using the MAC Address Table

This section explains the information provided by MOXA EtherDevice Switch's MAC address table.



In the MAC Address table, you can select to show the following different EDS MAC address groups.

ALL	Select this item to show all EDS MAC addresses	
ALL Learned	Select this item to show all EDS Learned MAC addresses	
ALL Static Lock	Select this item to show all EDS Static Lock MAC addresses	
ALL Static	Select this item to show all EDS Static/Static Lock /Static Multica	
	MAC addresses	
ALL Static Multicast	ic Multicast Select this item to show all EDS Static Multicast MAC addresses	
Port x	Select this item to show all MAC addresses of dedicated ports	

In the table will see the following information

MAC	This field shows the MAC address
Type	This field shows the type of this MAC address
Port	This field shows the port that this MAC address belongs to
Priority	This field shows the priority of this MAC address

Using Event Log



In the event table, you will see the following information:

Bootup	This field shows how many times the EDS has been rebooted.
Date	The date is updated based on how the current date is set in the "Basic
Setting" page.	
Time	The time is updated based on how the current time is set in the "Basic
	Setting" page.
System Startup Time	The system startup time related to this event.
Events	Events that have occurred.

EDS Configurator GUI

EDS Configurator is a comprehensive Windows-based GUI that can be used to conveniently configure and maintain multiple MOXA EtherDevice Switches. A suite of useful utilities is available to help you: locate MOXA EtherDevice Switches attached to the same LAN as the PC host (regardless of whether or not you know the Switches' IP addresses), connect to a MOXA EtherDevice Switch whose IP address is known, modify one or multiple MOXA EtherDevice Switches' network and/or serial configurations, and update the firmware of one or more MOXA EtherDevice Switch. EDS Configurator is designed to provide you with instantaneous control of *all* of your MOXA EtherDevice Switches, regardless of location. You may download the EDS Configurator software from Moxa's website free of charge.

This chapter includes the following sections:

- □ Starting EDS Configurator
- □ Broadcast Search
- □ Search by IP address
- **□** Upgrade Firmware
- Modify IP Address
- □ Export Configuration
- □ Import Configuration
- □ Unlock Server

Starting EDS Configurator

To start EDS Configurator, locate and then run the executable file edscfgui.exe.

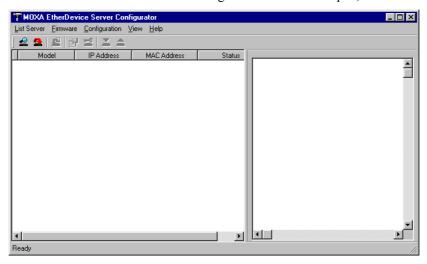
NOTE

You may download the EDS Configurator software from Moxa's website at www.moxa.com.

For example, if the file was placed on the Windows desktop, it should appear as follows. Simply double click on the icon to run the program.



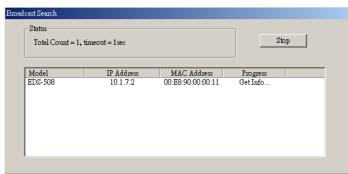
The MOXA EtherDevice Switch Configurator window will open, as shown below.



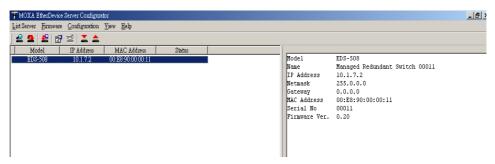
Broadcast Search

Use the Broadcast Search utility to search the LAN for all connected MOXA EtherDevice Switches. Since the search is done by MAC address, Broadcast Search will not be able to locate MOXA EtherDevice Servers connected outside the PC host's LAN. Start by clicking on the Broadcast Search icon and on the Broadcast Search under the List Server menu.

The Broadcast Search window will open, displaying a list of all Switches located on the network, as well as the progress of the search.



Once the search is complete, the Configurator window will display a list of all Switches that were located.



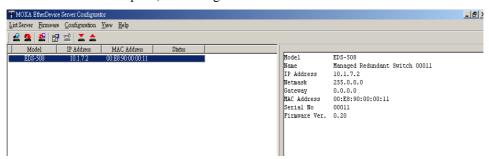
Search by IP address

This utility is used to search for MOXA EtherDevice Switches one at a time. Since the search is conducted by IP address, you should be able to locate any MOXA EtherDevice Switch that is properly connected to your LAN, WAN, or even the Internet. Start by clicking on the Specify by IP address icon 2, or by selecting Specify IP address under the List Server menu.

The **Search Server with IP Address** window will open. Enter the IP address of the Switch you wish to search for, and then click **OK**.



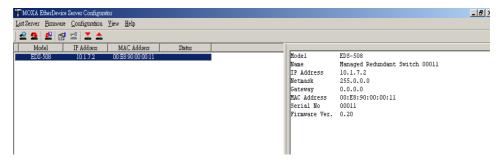
Once the search is complete, the Configurator window will add the Switch to the list of Switches.



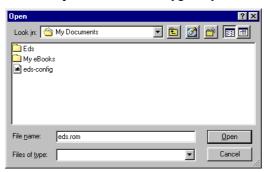
Upgrade Firmware

Keep your MOXA EtherDevice Switch up to date with the latest firmware from Moxa. Take the following steps to upgrade the firmware:

- 1. Download the updated firmware (*.rom) file from the Moxa website (www.moxa.com).
- 2. Highlight the switch (from the **MOXA EtherDevice Switch Configurator** window) whose firmware you wish to upgrade.



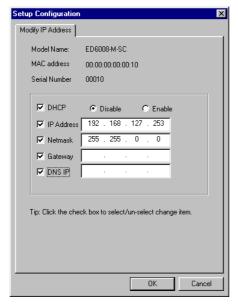
- 3. Click on the **Upgrade Firmware** toolbar icon and password.
- 4. Use the **Open** window to navigate to the folder that contains the firmware upgrade file, and then click on the correct "*.rom" file (**eds.rom** in the example shown below) to select the file. Click on **Open** to activate the upgrade process.



Modify IP Address

You may use the Modify IP Address function to easily reconfigure MOXA EtherDevice Switch's network settings. Start by clicking on the Modify IP address icon , or by selecting **Modify IP address** under the **Configuration** menu.

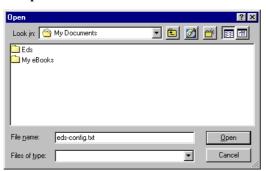
The **Setup Configuration** window will open. Checkmark the box to the left of those items that you wish to modify, and then Disable or Enable DHCP, and enter IP Address, Netmask, Gateway, and DNS IP. Click **OK** to accept the changes to the configuration.



Export Configuration

The **Export Configuration** utility is used to save the entire configuration of a particular MOXA EtherDevice Switch to a text file. Take the following steps to export a configuration:

1. Highlight the switch (from the Server list in the Configurator window's left pane), and then click on the **Export** toolbar icon are or select **Export Configuration** from the Configuration menu. Use the Open window to navigate to the folder in which you want to store the configuration, and then type the name of the file in the File name input box. Click on Open.



Click **OK** when the **Export configuration to file OK** message appears.



You may use a standard text editor, such as Notepad under Windows, to view and modify the newly created configuration file.

```
☑ eds508text.txt - 記事本
檔案(P) 編輯(E) 格式(O) 説明(E)
                                                                                          __UX
[EtherDevice Server Configuration File]
# Model Name
Model Name
                FDS-588
# Basic settings -- for network and system parameter #
# System Identification #
# [Server Location]
# Server location (max. length = 80 words.)
Location Switch Location
# [Server Description]
# Server description (max. length = 30 words.)
SysDescr
# [Maintainer Contact Info]
# Server Contact Info. (max. length = 30 words.)
# [Web Configuration]
# 1 Disable Web Configuration
```

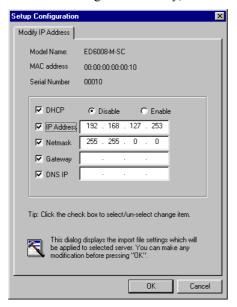
Import Configuration

The **Import Configuration** function is used to import an entire configuration from a text file to MOXA EtherDevice Switch. This utility can be used to transfer the configuration from one MOXA EtherDevice Switch to another, by first using the Export Configuration function (described in the previous section) to save a Switch configuration to a file, and then using the Import Configuration function. Take the following steps to import a configuration:

- 2. Use the **Open** window to navigate to the text file that contains the desired configuration. Once the file is selected, click on **Open** to initiate the import procedure.



3. The **Setup Configuration** window will be displayed, with a special note attached at the bottom. Parameters that have been changed will be activated with a check mark. You may make more changes if necessary, and then click **OK** to accept.



Click on **Yes** in response to the following warning message to accept the new settings.



Unlock Server

The Unlock Server function is used to open a password protected Switch so that the user can modify its configuration, import/export a configuration, etc. To begin with, we point out that there are six possible responses under the **Status** column. The **Status** of a MOXA EtherDevice Switch indicates how the switch was located (by MOXA EtherDevice Switch Configurator), and what type of password protection it has.

The six options are as follows (note that the term **Fixed** is borrowed from the standard *fixed IP* address networking terminology):

Locked

The Switch is password protected, "Broadcast Search" was used to locate it, and the password has not yet been entered from within the current Configurator session.

Unlocked

The Switch is password protected, "Broadcast Search" was used to locate it, and the password has been entered from within the current Configurator session. Henceforth during this Configurator session, activating various utilities for this Switch will not require re-entering the server password.

Blank

EDS is not password protected, and "Broadcast Search" was used to locate it.

EDS is not password protected, and "Search by IP address" was used to locate it manually.

Locked Fixed

EDS is password protected, "Search by IP address" was used to locate it manually, and the password has not yet been entered from within the current Configurator session.

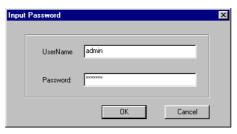
Unlocked Fixed

EDS is password protected, "Search by IP address" was used to locate it manually, and the password has been entered from within the current Configurator session. Henceforth during this Configurator session, activating various utilities for this MOXA EtherDevice Switch will not require re-entering the server password.

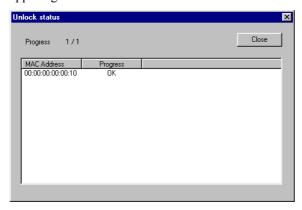
Follow the steps given below to unlock a locked MOXA EtherDevice Switch (i.e., a MOXA EtherDevice Switch with Status "Locked" or "Locked Fixed").

Highlight the server (from the MOXA EtherDevice Switch list in the Configurator window's left pane), and then click on the Unlock toolbar icon , or select Unlock from the Configuration menu.

1. Enter the Switch's **User Name** and **Password** when prompted, and then click **OK**.



When the Unlock status window reports Progress as OK, click on the Close button in the upper right corner of the window.



3. The Status of the Switch will now read either Unlocked or Unlocked Fixed.



A

URL Commands of Video Server

MOXA EtherDevice Switch comes with built-in SNMP (Simple Network Management Protocol) agent software that supports cold/warm start trap, line up/down trap, and RFC 1213 MIB-II.

The standard MIB groups that MOXA EDS-508 series supports are:

MIB II.1 - System Group

MIB II.2 - Interfaces Group

MIB II.4 - IP Group

MIB II.5 - ICMP Group

MIB II.6 - TCP Group

MIB II.7 - UDP Group

MIB II.10 - Transmission Group

MIB II.11 - SNMP Group

MIB II.17 - Dot1dBridge Group

MIB II.17.2 - RSTP-MIB Group

MIB II.17.6 - pBridge Group

MIB II.17.7 – qBridge Group

EDS-508 also provides a private MIB file, located in the file "MOXA-EDS508-MIB.my" on the EDS-508 Series utility CD-ROM.

Specifications

Interface

RJ45 Ports 10/100BaseT(X) auto negotiation speed, F/H duplex mode,

and auto MDI/MDI-X connection

Fiber Ports 100BaseFX ports (SC connector)

LED Indicators Power, Faults, ACT, LNK, 10/100, Master, Coupler Alarm Contact Two relay output, current carrying capacity of

1A @ 24 VDC

Digital Input: Two inputs with same ground electrically isolated from

electronics

For State "1": +13 to +30V For State "0": -30 to +3V Max. input current: 8 mA

Technology

Standards IEEE802.3, 802.3u, 802.3x, 802.1D, 802.1W, 802.1Q,

802.1p

Protocols GVRP, SNMP, DHCP Server/Client, BootP, TFTP, NTP,

Forward and Filtering Rate 148800 pps Packet Buffer Memory 256 KB

Processing Type Store and Forward

Flow Control IEEE802.3x, back pressure
Address Table Size 2K uni-cast addresses

Management SNMP V1.2c, MIB-II, Ethernet-like MIB,

OPC Server (Optional)

Optical Fiber

Distance Single mode fiber for 15 km,

Multi mode fiber for 2 km

Wavelength 1310 nm

Min. TX Output -15 dBm (Single), -20 dBm (Multi)

Max. TX Output -6 dBm (Single), -14 dBm (Multi)

Sensitivity -36 to -32 dBm (Single), -34 to -30 dBm (Multi)

Power

Input Voltage 12 to 48 VDC, redundant inputs

Input Current (@24V) 0.29A (EDS-508)

0.43A (EDS-508-MM-SC, EDS-508-SS-SC)

Connection Two removable 6 pin terminal blocks

Overload Current Protection Present, can withstand 1.6A

Reverse Polarity Protection Present

Mechanical

Casing IP30 protection, aluminum case Dimensions $80.5 \times 135 \times 105 \text{ mm (W} \times \text{H} \times \text{D)}$

1.04 kg Weight

Installation DIN-Rail, Wall Mounting (optional kit)

Environment

Operating Temperature 0 to 60°C (32 to 140°F), -40 to 75°C (-T models)

-40 to 85°C (-40 to 185°F) Storage Temperature Ambient Relative Humidity 5% to 95% (non-condensing)

Regulatory Approvals

Safety UL60950, UL 508, CSA C22.2 No. 60950, EN60950

(Pending)

Hazardous location UL60079-15, CSA-E60079-15, EN50021 Class I, Div.

2/Zone 2 (Pending)

EMI FCC Part 15, CISPR (EN55022) class A

EMS EN61000-4-2(ESD),

> EN61000-4-3(RS) EN61000-4-4(EFT) EN61000-4-5(SURGE) EN61000-4-6(CS)

Class 1, complies with EN60825 Laser Protection

Shock IEC 60068-2-27 Free Fall IEC 60068-2-32 Vibration IEC 60068-2-6 **MTBF** 260,000 hours

WARRANTY 5 years

Service Information

This appendix shows you how to contact Moxa for information about this and other products, and how to report problems.

In this appendix, we cover the following topics.

- **□** MOXA Internet Services
- □ Problem Report Form
- □ Product Return Procedure

MOXA Internet Services

Customer satisfaction is our number one concern, and to ensure that customers receive the full benefit of our products, Moxa Internet Services has been set up to provide technical support, driver updates, product information, and user's manual updates.

The following services are provided

E-mail for technical support	support@moxanet.com
World Wide Web (WWW) Site for pr	oduct information:
	http://www.moxa.com

Problem Report Form

MOXA EDS-508 Series

Cu	stomer name:		
Со	mpany:		
Tel	:	Fax:	
Em	nail:	Date:	
1. 2.	Moxa Product: ☐ EDS-508 Serial Number:		□ EDS-508-SS-SC
mes			em as clearly as possible, including any er allow us to reproduce the symptoms, and

Product Return Procedure

For product repair, exchange, or refund, the customer must:

- Provide evidence of original purchase.
- Obtain a Product Return Agreement (PRA) from the sales representative or dealer.
- Fill out the Problem Report Form (PRF). Include as much detail as possible for a shorter product repair time.
- Carefully pack the product in an anti-static package, and send it, pre-paid, to the dealer. The PRA should be visible on the outside of the package, and include a description of the problem, along with the return address and telephone number of a technical contact.