



Chapter 3

Configurable Analog Block

FIPSOC
User's Manual

Configurable Analog Block (CAB)

1. Overview

The Field Programmable System On Chip (FIPSOC) constitutes a new concept in system integration. It provides the user with the possibility of integrating a microprocessor core along with programmable digital and analog cells within the same integrated circuit. This chip can be considered as a large granularity FPGA with a FPAA (Field Programmable Analog Array) and a built-in microprocessor core that does not only act as a general purpose processing element, but also configures the programmable cells and their interconnections. Therefore, there is a strong interaction between hardware and software as long as signal values and configuration data within the programmable cells are accessible from microprocessor programs.

This chapter describes the functionality of the Configurable Analog Block (CAB), which is the basic programmable analog tile to be used within FIPSOC chips. It is a large granularity cell oriented to data acquisition frontend applications. It supports four input differential channels, and it is internally built using

fully balanced differential structures to provide a good noise rejection. A flexible data acquisition block provides four 8-bit conversion channels which can be independently used as DACs (Digital to Analog Converter) or ADCs (Analog to Digital Converter). Two 8-bit channels can be combined to form a 9-bit block, and the four of them can be used as a 10-bit channel. Input signals can be converted after amplification or from direct inputs, and the 10-bit ADC supports a multiplexed mode to convert the four channels with 10-bit resolution. The references for the DACs (the ADCs make use of the DACs with a successive approximation algorithm) can be set from internal or external signals, the output signals coming from the amplification channels, or more DAC outputs themselves. This way, two 8-bit DACs can dynamically set the references of a remaining 8-bit DAC or ADC, and analog multiplications can be performed.

2. Block Diagram an I/O Pins

A simplified block diagram of the CAB can be found in fig. 2.1, and a detailed one is shown in fig. 2.2

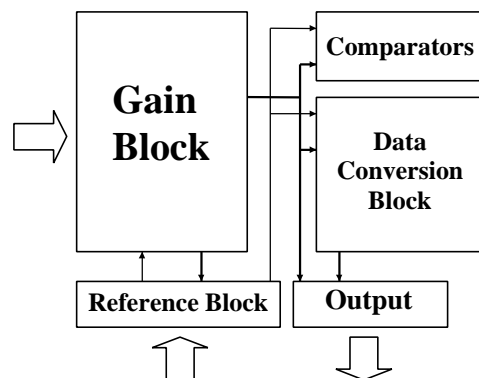


Fig 2.1: Simplified Block Diagram of the Configurable Analog Block (CAB)

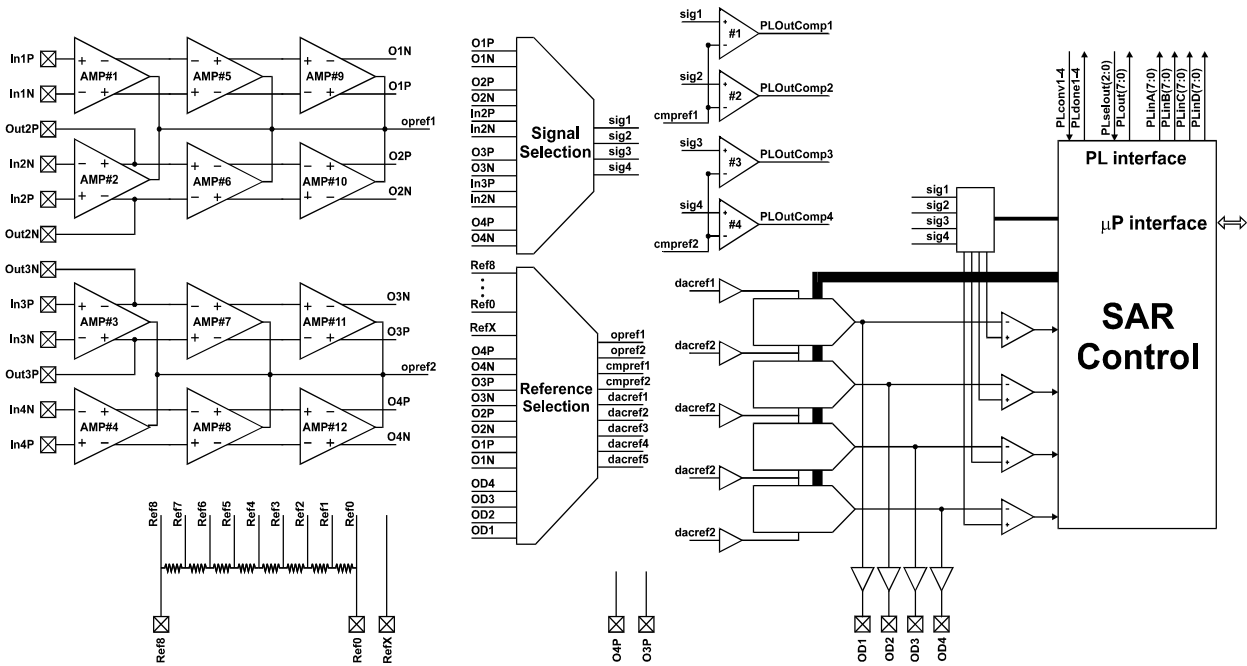


Fig 2.2: Detailed Block Diagram of the Configurable Analog Block (CAB)

Four major blocks are shown in fig. 2.1: The Gain Block (see section 3: *Gain Block*), the Data Conversion Block (see section 4: *Data Conversion Block*), the Comparators Block (see section 5: *Comparators Block*) and the Reference Block (see section 6: *Reference Block*). However, these three blocks are completely interrelated in a very flexible manner: The references for the amplifying stages and the AD/DA converters are provided by the reference block, while you can set references using DACs or outputs of some amplifying stages. This way, the DACs can set the common mode references of the amplifying sections, and the analog signals coming thru the amplification channels can set as well the references of the DAC/ADCs.

2.1 External I/O signals (bonding pads)

The signals marked with crossed boxes in the detailed block diagram (fig. 2.2) are external I/O pins tied to bonding pads. All of them are described hereby:

In1P, In1N, In4P, In4N: These are the global differential inputs for amplification channels #1 and #4. They are always internally buffered before entering the programmable amplifying stages.

In2P, In2N, Out2P, Out2N, In3P, In3N, Out3P, Out3N: These are the global differential inputs and outputs for amplification channels #2 and #3. Two operating modes are supported: In the *normal* mode, these channels behave like channels #1 and #4 (Input signals are internally buffered before entering the first programmable amplifying stage); in the *direct* mode, the user has direct access to the first fully balanced differential amplifier of each channel. In both cases, Out2P and Out2N (Out3P and Out3N for channel #3)

are the direct outputs of the first fully balanced differential amplifier of the the channel (see section 3: *Gain Block*).

Ref8, Ref0: They are the inputs to the voltage divider of the reference block from which the normal references are generated from. Note that an internal 16K \pm 30% resistor is placed between these two pins (see section 6: *Reference Block*).

RefX: This is high impedance extra reference input.

O3P, O4P: These are the positive outputs of channels 3 and 4 for external use.

OD1-4: They are the buffered outputs of the DACs. Note that they can be used even when the converters are working in an ADC mode to monitor the successive approximation algorithm.

2.2 Internal I/O ports

The signals marked with arrows in the block diagram (fig. 2.2) are in internal I/O ports connected to the digital macro cells (DMCs), that is, the programmable logic. These signals have their counterparts mapped as registers for microprocessor access. All of them are described hereby:

PLOutComp1-4: These are the digital outputs of the four comparators (see section 5: *Comparators Block*).

PLconv1-4: A high level on these signals activates the conversion process in the corresponding ADC (see section 4: *Data Conversion Block*).

PLdone1-4: These signals go high when the related conversion ends.

PLout(7:0): This is the output data bus from the ADCs (see section 4: *Data Conversion Block*).

PloutExt(1:0): These two signals are an extension from the output data bus when a 9- or 10-bits ADCs are configured.

PLselout(2:0): These are the selection signals for reading the output registers of the DACs (see section 4: *Data Conversion Block*).

PLinA(7:0), PLinB(7:0), PLinC(7:0), PLinD(7:0): These are the (digital) input buses for the corresponding DACs (see section 4: *Data Conversion Block*).

2.3 Internal Signals

We describe here the internal signals coming from the reference voltage divider and from the output of the amplification channels. These signals are used as references for the different blocks and as inputs for the data conversion block.

O1P to O4P, O1N to O4N: These signals are the outputs of the last gain stage of each amplification channel (see section 3: *Gain Block*).

Ref0 to Ref8: These are the outputs of the voltage divider of the reference block (see Fig. 2.2). This resistor ladder provides nine evenly spaced voltages from Ref8 to Ref0 (see section 6: *Reference Block*).

sig1 to sig4: These are the outputs of the Gain Block. An analog multiplexer selects the signal to route to these signals from the outputs of each amplification channel (**O1P to O4P, O1N to O4N**) and the direct inputs **In2N, In2P, In3N and In3P**.

opref1, opref2: These are the reference inputs for the common mode voltage at the output of the gain stages of channels #1 and #2 (**opref1**) and #3 and #4 (**opref2**).

cmpref1, cmpref2: These are the reference inputs for comparators #1 and #2 (**cmpref1**) and #3 and #4 (**cmpref2**).

dacref1 to dacref5: These are the five reference input voltages for the DACs (see section 4: *Data Conversion Block*).

2.4 mP Control Registers

The μ P can control both the configuration and operation of the analog cells from the digital interface to them. The control registers for controlling the digital side of the mixed signal cells are listed underneath:

OutComp(3:0): This read-only register maps the output of the four comparators (see section 5: *Comparators Block*).

mPconv(3:0): This nibble is used to trigger conversions. A logical one written to each bit starts the conversion on the corresponding ADC channel (see section 4: *Data Conversion Block*).

mPdone(3:0): This nibble represents the status of each ADC. Each bit goes high when a conversion ends in the corresponding channel. This action is masked by **adc_enINT(3:0)** (see section 4: *Data Conversion Block*).

dat1(7:0)-dat4(7:0): These read/write registers are used to store converted data from each channel in the ADC modes, and to place digital data to be converted in the DAC modes (see section 4: *Data Conversion Block*).

dat5(7:0)-dat8(7:0): These read-only registers store the converted data from channels Ch#3 and Ch#4 when the 4-input multiplexed 10-bits ADC mode is selected (see section 4: *Data Conversion Block*).

2.5 Configuration Registers

The μ P controls the configuration of all programmable features of the analog cells. The configuration information of the whole CAB is stored in a 64-byte static RAM block mapped onto the microprocessor memory space. The configuration data is listed below, and a comprehensive table with the addresses and organization is given afterwards.

Note: This 64-byte memory bank is relocated on the FIPSOC absolute address map depending on the operating mode.

gs1(3:0) - gs12(3:0): These nibbles control the gain factor of amplifying sections 1 thru 12 in linear steps from 0 to 15 (see section 3: *Gain Block*).

off1(7:0) - off12(7:0): These bytes control the offset of the amplifying sections 1 thru 12 (see section 3: *Gain Block*).

CMRR1(3:0) - CMRR12(3:0): These nibbles control the CMRR compensation circuitry of amplifying sections 1 thru 12 (see section 3: *Gain Block*).

opref1(3:0), opref2(3:0): These nibbles select the output common mode reference for the amplifying channels (the three gain stages of a channel share the same reference) #1 and #2 (**opref1**) and #3 and #4 (**opref2**) (see section 3: *Gain Block* and section 6: *Reference Block*).

dacref1(3:0) - dacref5(3:0): These nibbles select the reference for the DAC/ADC block (see section 4: *Data Conversion Block* and section 6: *Reference Block*).

cmpref1(3:0), cmpref2(3:0): These nibbles select the reference for comparators #1 and #2 (**cmpref1**) and #3 and #4 (**cmpref2**) (see section 5: *Comparators Block* and section 6: *Reference Block*).

ONdacbuf(3:0): This nibble enables output buffers for DAC channels when the corresponding bit is set to one (see section 4: *Data Conversion Block*).

ONcmp: This bit enables when clear to zero the comparators block.

ONdacref(4:0): This 5-bit word enables when the corresponding bit is set to one the reference buffers for the DAC/ADC channels (see section 4: *Data Conversion Block*).

inpsig(7:0): This byte selects the active signals from the gain block to be converted and compared (see section 3: *Gain Block*).

adc_group(3:0): This nibble configures the different modes of operation of the ADC/DAC (see section 4: *Data Conversion Block*).

adc_select(3:0): This nibble startups when the corresponding bit is set to one the ADC configuration of each channel (see section 4: *Data Conversion Block*).

adc_cconv(3:0): This nibble enables the continuous conversion mode in channels configured as ADCs (see section 4: *Data Conversion Block*).

adc_source(3:0): This nibble selects the control source from either the Programmable Logic or the μP for each channel.

adc_enINT(3:0): This is the interrupt mask for the four ADC channels. Interrupts are enabled when set to one (see section 4: *Data Conversion Block*).

ONamp(3:0): This nibble enables, when the corresponding bit is set to one, each amplification channel, including all bias circuits and fully balanced operational amplifiers (see section 3: *Gain Block*).

Dir2N, Dmr3N: These bits select when reset to zero the direct access mode for the first fully balanced operational amplifiers of channels #2 and #3 (see section 3: *Gain Block*).

Cal(3:0): When set to one, each bit of this nibble enters the corresponding channel into calibration mode, which connects both plus and minus input terminals of each input stage to the internal **ref4** signal (see section 3: *Gain Block*).

3. Gain Block

A diagram of the Gain Block can be observed in fig. 3.1. It consists of twelve differential gain stages organized in four channels. Inputs **InxP** and **InxN** are

the differential inputs of channel # x , and **OxP** and **OxN** are its outputs. Each channel has a differential buffered input (each input is buffered with a single-ended operational amplifier) and three subsequent programmable gain stages. Each gain stage is fully balanced: This means that the output differential voltage equals the input differential voltage multiplied by a (programmable) constant factor regardless of the input common mode voltage, as depicted in fig. 3.2.

Note: In block diagrams of figures 2.2 and 3.1, each gain stage is represented as a triangle with two inputs on the left (positive and negative), one input on the right (the reference voltage for the output common mode) and two outputs on the right (positive and negative). This symbol does not represent here a fully balanced differential operational amplifier like in fig. 3.3, but a complete programmable gain stage with a finite input impedance.

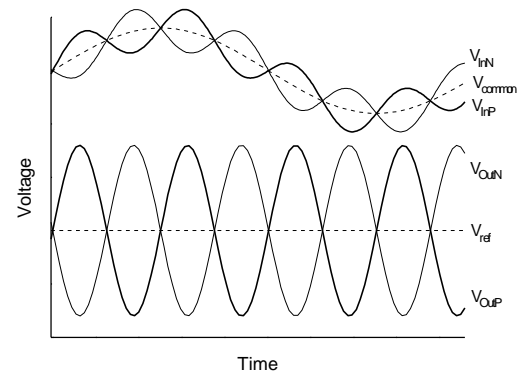


Fig. 3.2: Waveform Display of a Fully Balanced Differential Gain Stage. V_{common} is the common mode voltage at the input.

The output common mode voltage is directly set using a reference input. Each two channels share the same reference signal (**opref1** for channels #1 and #2, **opref2** for channels #3 and #4) which is obtained from the reference block (the reference signals are selected by configuration registers **opref1(3:0)** and **opref2(3:0)**; see section 6: *Reference Block*). Channels #2 and #3 provide the differential outputs of the first gain stage on pins Out2P and Out2N (channel #2) and Out3P and Out3N (channel #3). It is also provided a *direct access* mode to the first fully balanced differential operational amplifiers of channels #2 and #3.

In general, output signals **OxP** and **OxN** at the end of the amplification channels are internally used for conversion, comparison and references. Only the positive output signals from channels three and four **O3P** and **O4P** are connected to output bonding pads with the same name.

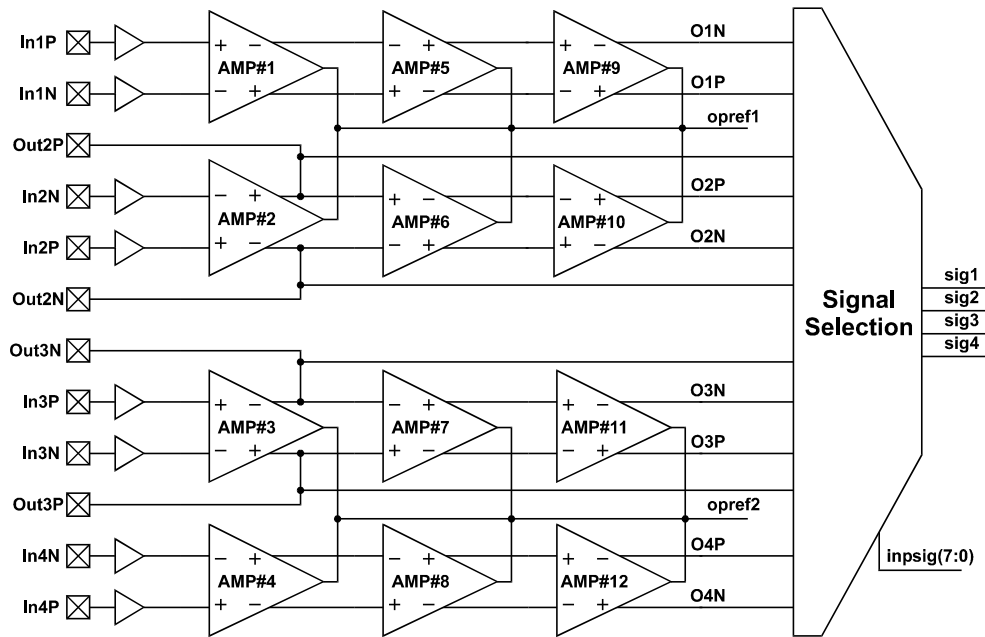


Fig. 3.1: Gain Block

The amplification channels of the Gain Block have a power down feature which can be used to cut the power supply for the selected cells. The three gain stages of each channel share the same power down bit. To set a complete channel in the power down mode, the corresponding bit in configuration register **ONamp(3:0)** must be reset to zero (**ONamp(0)** corresponds to channel #1, **ONamp(3)** corresponds to channel #4).

Note: When a gain stage is set to the power down mode, all bias currents and input resistors are disconnected. Appropriate settling times must be allowed upon subsequent power up.

3.1 Gain Stage

Fig. 3.3 qualitatively shows the structure of a gain stage.

Note: In figures 3.3 and 3.4 the triangle represents a fully balanced differential operational amplifier with infinite input impedance. It does not symbolize a complete gain stage like in figures 2.2 and 3.1.

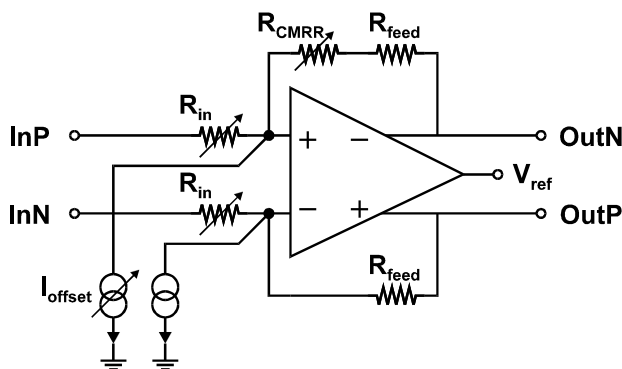


Fig. 3.3: Internal Structure of a Gain Stage

Different gains are obtained by modulating the input resistance R_{in} . A *gain select* nibble **gs(3:0)** is used to program the gain of the stage in linear steps from 0 to 15. The offset of the differential output signal can be configured by injecting a differential current regulated by an *offset select* byte **off(7:0)** in increasing discrete values from -128 to 127. Each step correspond approximately to a 1.5mV of differential voltage at the output. Four extra bits **CMRR(3:0)** are used to intentionally asymmetricize the two branches of the differential system by slightly modulating only one of the feedback branches with a small extra resistor R_{CMRR} , thus giving an extra degree of freedom to adjust the CMRR, which greatly depends on the exact matching of the two branches. The CMRR function should have a minimum within the interval 0 to 15 of the **CMRR(3:0)** nibble.

Note: It is not guaranteed the monotonicity nor a good linearity of the offset control, so **this feature should not be used to build an 8-bit digital to analog converter** (concrete specifications will be given in the next version of this manual).

3.2 Direct Access to Operational Amplifiers

As depicted in fig. 3.3, each gain stage is based on a fully balanced differential operational amplifier. It is possible to directly access these cells by selecting the *direct mode*, only available for channels #2 and #3. To select the direct mode, bits **Dir2N** (for channel #2) or **Dir3N** (for channel #3) must be reset to zero (they have to be set to one for normal operation). In this mode, pins **In2P**, **In2N**, **Out2P** and **Out2N** are the direct inputs and outputs of a fully balanced differential operational amplifier whose output is also connected to the two remaining gain stages of channel #2 (**In3P**, **In3N**, **Out3P** and **Out3N** can be used the same way in channel #3). Fig. 3.4 presents channels #3 and #4 in the

direct access mode. Note that subsequent gain stages (AMP#6 in channel #2 and AMP#7 in channel #3) do load the operational amplifiers.

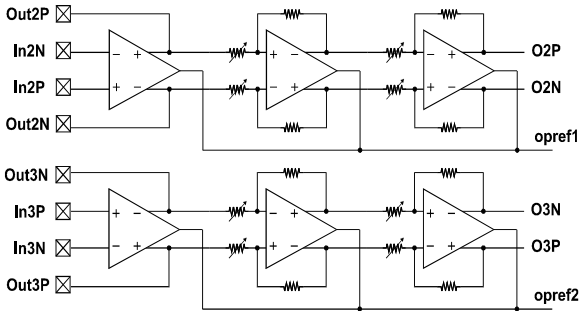


Fig. 3.4: Channels #2 and #3 configured for direct access (Dir2N=Dir3N=0)

3.3 Output Signal Selection

The Gain Block has four main outputs labeled *sig1* to *sig4*. These signals are directly driven to the input of the ADCs and comparators. Only these four signals can be converted or compared.

The outputs of the Gain Block are directly multiplexed from the internal output signals coming from the final gain stages, and from the external input signals of channels #2 and #3. Configuration register **inpsig(7:0)** selects the signals to route to the output. The following four tables show the possible combinations.

inpsig(1)	Inpsig(0)	Sig1
0	0	In2N
0	1	In2P
1	0	O1N
1	1	O1P

Table 3.1: sig1 selection

inpsig(3)	inpsig(2)	sig2
0	0	In2N
0	1	In2P
1	0	O2N
1	1	O2P

Table 3.2: sig2 selection

inpsig(5)	inpsig(4)	sig3
0	0	In3N
0	1	In3P
1	0	O3N
1	1	O3P

Table 3.3: sig3 selection

Inpsig(7)	inpsig(6)	sig4
0	0	In3N
0	1	In3P
1	0	O4N
1	1	O4P

Table 3.4: sig4 selection

4. Data Conversion Block

The Data Conversion Block consists of four Digital to Analog converters (DACs) used for general purpose analog output, four Successive Approximation Registers (SARs) which can be used together with the DACs to convert analog external data into digital words, and a bank of 8 to 10-bit registers where digital information is stored. A diagram of the conversion block is shown in Figure 4.1

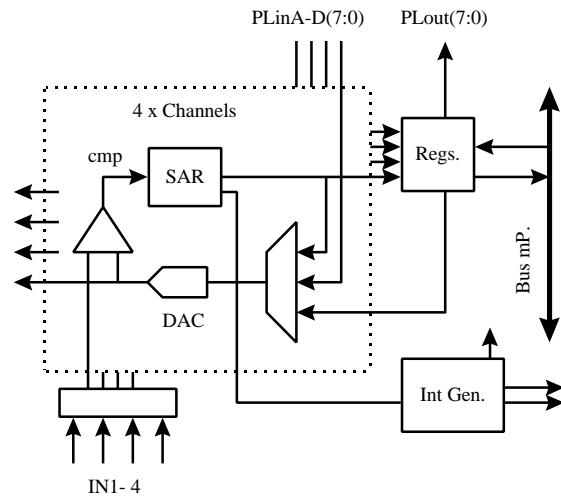


Figure 4.1. Diagram of the conversion block

4.1 Architecture description

References: The four DACs are powered by five buffered voltage references. Each pair of references gives the positive and negative reference voltages for each converter so reference voltages are shared by each two adjacent DACs as depicted in Figure 4.2. The activity of each buffer is controlled by the μP setting the corresponding bit of **Ondacref(4:0)**. The dynamic range of these reference buffers is rail to rail (between $VSS+0.2V$ and $VDD-0.2V$).

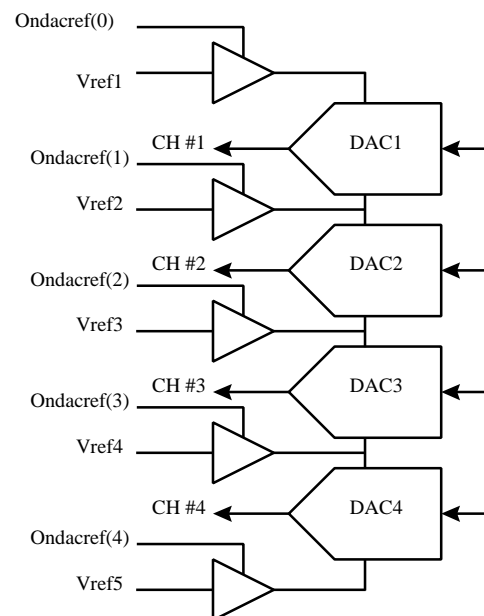


Figure 4.2. Reference structure for DACs

If a DAC is not to be used, noise and consumption can be reduced by turning it off (i.e., disabling both references).

In grouped modes (9/10-bits converters) where several DACs are cascaded, common references must be

disabled so as to obtain linear conversion (see the Application Notes section for non-linear conversion).

Digital to Analog Converters: Each one of the four digital to analog converters consists of a 256 resistor divider connected between two buffered references, and a 8-bit decoder which selects the corresponding output voltage. Two 8-bit cascaded DACs can be used as a 9-bit DAC using a final analog multiplexer governed by the MSB of the 9-bit word, and ditto for using two 9-bit DACs to form a 10-bit block.

The digital word to convert can come either from the programmable logic, from the μP through the In/Out registers or from the output of the SARs (closing the A/D conversion loop). The selection of this multiplexer is controlled by the AD/DA configuration of each channel and the nibble **adc_source(3:0)**.

The conversion table for a single 8-bit DAC is listed below in table 4.1:

Word	Output
0x00	V_{ref_N}
0x01	$V_{\text{ref}_N} + V_{\text{LS}}$
0x02	$V_{\text{ref}_N} + 2 V_{\text{LS}}$
.....	
0xFE	$V_{\text{ref}_P} - 2 V_{\text{LS}}$
0xFF	$V_{\text{ref}_P} - V_{\text{LS}}$

$$\text{where } V_{\text{LS}} = \frac{V_{\text{ref}_P} - V_{\text{ref}_N}}{256}$$

Table 4.1: Conversion table for a single 8-bit DAC

The positive and negative reference voltages assignment depends on DACs grouping configuration (described later in section 4.2). According to the labels used for signals in Figure 4.2., references for each DAC are depicted on Table 4.2.

In 9-bit modes, two 8-bit DACs are fed with the same word (the eight less significant bits). The highest one is used to select their outputs as final voltage. In the 10-bit DAC mode, the four DACs share the same word (the eight less significant bits) while the two most significant bits select the output from the four DACs.

Successive Approximation Registers: The data conversion block contains four successive approximation registers (SARs) composed of 8 bits used to obtain analog to digital conversions in association with the internal DACs (Figure 4.4). There is one independent SAR per channel, which receives the successive comparisons results and programs the associated DAC to the next approximation.

Table 4.2. Reference assignments

adc_group	DAC #1		DAC #2		DAC #3		DAC #4	
	V_{ref_P}	V_{ref_N}	V_{ref_P}	V_{ref_N}	V_{ref_P}	V_{ref_N}	V_{ref_P}	V_{ref_N}
00XX	V_{ref_1}	V_{ref_2}	V_{ref_3}	V_{ref_2}	V_{ref_3}	V_{ref_4}	V_{ref_5}	V_{ref_4}
0101	V_{ref_1}	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	$V_{\text{ref}_4}=V_{\text{ref}_2}$	$V_{\text{ref}_5}=V_{\text{ref}_1}$	$V_{\text{ref}_4}=V_{\text{ref}_2}$
0110	V_{ref_1}	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_4}	V_{ref_5}	V_{ref_4}
0111	V_{ref_1}	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_4}	$V_{\text{ref}_5}=V_{\text{ref}_3}$	V_{ref_4}
1000	DAC #1234 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_5}, V_{\text{ref}_2} = \text{off}, V_{\text{ref}_3} = \text{off}, V_{\text{ref}_4} = \text{off}.$							
1001	V_{ref_1}	V_{ref_2}	V_{ref_3}	V_{ref_2}	DAC #34 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_3}, V_{\text{ref}_N} = V_{\text{ref}_5}, V_{\text{ref}_4} = \text{off}.$			
1010	DAC #12 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_3}, V_{\text{ref}_2} = \text{off}.$				V_{ref_4}	V_{ref_3}	V_{ref_4}	V_{ref_5}
1011	DAC #12 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_3}, V_{\text{ref}_2} = \text{off}.$				DAC #34 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_5}, V_{\text{ref}_N} = V_{\text{ref}_3}, V_{\text{ref}_4} = \text{off}.$			
1100	DAC #1234 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_5}, V_{\text{ref}_2} = \text{off}, V_{\text{ref}_3} = \text{off}, V_{\text{ref}_4} = \text{off}.$							
1101	DAC #12 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_3}, V_{\text{ref}_2} = \text{off}.$				V_{ref_4}	V_{ref_3}	V_{ref_4}	$V_{\text{ref}_5}=V_{\text{ref}_3}$
1110	V_{ref_1}	V_{ref_2}	$V_{\text{ref}_3}=V_{\text{ref}_1}$	V_{ref_2}	DAC #34 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_3}, V_{\text{ref}_N} = V_{\text{ref}_5}, V_{\text{ref}_4} = \text{off}.$			
1111	DAC #12 $\rightarrow V_{\text{ref}_P} = V_{\text{ref}_1}, V_{\text{ref}_N} = V_{\text{ref}_3}, V_{\text{ref}_2} = \text{off}.$				DAC #34 $\rightarrow V_{\text{ref}_P}=V_{\text{ref}_5}=V_{\text{ref}_1}, V_{\text{ref}_N}=V_{\text{ref}_3}, V_{\text{ref}_4}=\text{off}.$			

Notes : a) 9/10-bit DACs are referred to as group of the number of the channels used
 b) 'off' represents that buffer must be disabled to obtain a constant V_{LS} (see Applications Notes).

$$\text{c) } V_{\text{LS}} = \frac{V_{\text{ref}_P} - V_{\text{ref}_N}}{512} \text{ in 9-bits DACs ; and, } V_{\text{LS}} = \frac{V_{\text{ref}_P} - V_{\text{ref}_N}}{1024} \text{ in 10-bit DAC}$$

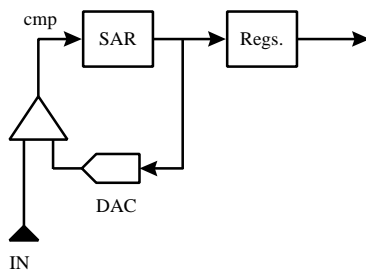


Figure 4.3. Successive approximation ADC loop

The beginning of the conversion can be independently controlled for each channel. The process is depicted below in table 4.3.

Cycle	result of comparison	Approximation
1	A	0111 1111
2	B	A011 1111
3	C	AB01 1111
4	D	ABC0 1111
5	E	ABCD 0111
6	F	ABCD E011
7	G	ABCD EF01
8	H	ABCD EFG0
9	I	ABCD EFGH
10*	-	ABCD EFGH

* in continuous conversion mode, this cycle will begin a new conversion, linking with cycle 1.

Table 4.3: Conversion sequence

When the conversion block is programmed with 9- or 10-bit ADC channels, the corresponding SARs form groups (SAR#1 & SAR#2 and/or SAR#3 & SAR#4 to obtain 9-bit ADCs or all of them to obtain a 10-bit converter); when this occurs, the grouped SARs work one or two cycles phased, respectively. At the end of each conversion, SARs send their results to the In/Out Registers and enable the interrupt generation block. On continuous conversion modes that would start another conversion.

During the conversion cycles the conversion command for each channel could be independently issued either from the programmable logic or the μ P. This would provoke a failure in the running conversion and the following one. This would be critical in continuous conversion modes because the error would be propagated and could lead to unexpected results.

In/Out Registers Block: It consists of four 8-bit and two 10-bit registers used to store the input or output digital data from the data conversion block. The 10-bit registers have read-only access and they are used to store data in 4-multiplexed channels ADCs configuration.

Channels configured as DACs convert the digital word stored in the corresponding 8-bit register when controlled by the μ P. Channels used as ADCs, set up their results when the conversion ends. The converted data can be read in two ways:

- operating to **PLselout(2:0)** to obtain data through **PLout(7:0)** to the programmable logic, or
- addressing the control registers mapped as memory locations from the μ P.

If the conversion block groups any channels to create a 9/10-bit converter, two registers will be needed. In μ P-controlled converters more significant bits must be written first (see Table 4.4).

PLselout(3:0)	data	9-bit ch. ⁺	10-bit ch. ⁺
000 (dat1*)	Ch#1 (7:0)	Ch#A (7:0)	Ch#A (7:0)
001 (dat2*)	Ch#2 (7:0)	Ch#A (8:1)	Ch#A (9:2)
010 (dat3*)	Ch#3 (7:0)	Ch#B (7:0)	Ch#B (7:0) **
011 (dat4*)	Ch#4 (7:0)	Ch#B (8:1)	Ch#B (9:2) **
100 (dat5*)	-	-	Ch#C (7:0) **
101 (dat6*)	-	-	Ch#C (9:2) **
110 (dat7*)	-	-	Ch#D (7:0) **
111 (dat*8)	-	-	Ch#D (9:2) **

* μ P control registers (see section 2.4) when μ P controlled

** only available in 4-mux channel 10-bit converter

⁺ PLoutExt(1:0) gives the 2 least significant bits of the channel selected (for example, if PLselout(3:0)=b011, PLout=Ch#B(9:2) and PLoutExt(1:0)=Ch#B(1:0)).

Table 4.4: Conversion outputs

Interrupt Generation Block: This block provides the end of conversion signals when at least one channel is configured as ADC. It has independent protocols for the μ P and the Programmable Logic. Both protocols work simultaneously (it allows different control for the start and end of conversion).

When a channel reaches the end of the conversion, this block acts as follows :

- a pulse is sent through the corresponding bit of **PLdone1-4**,
- If the corresponding bit is not masked by **adc_enINT(3:0)**, an interrupt is sent to the μ P (signal **ADC_int**) and the conversion status in the nibble **mPdone(3:0)** is updated. Both **adc_INT** and **mPdone(3:0)** are reset when the μ P reads the nibble.

In 9/10-bit conversion modes only the corresponding bit of the first channel grouped is used.

4.2 Configuration

The configuration of this block is controlled from the μ P. To program the conversion block, the μ P must access to the 64 bit memory and write the information in the corresponding addresses (see Section 7). Different configurations are listed below in table 4.5:

adc_group(3:0)

	Ch. #1	Ch. #2	Ch. #3	Ch. #4
00XX	8-bit	8-bit	8-bit	8-bit
0100	1 channel of 8-bits and 4x sampling rates			
0101	8-bit	8-bit	1 ch. of 8-bit and 2x	
0110	1 ch. of 8-bit and 2x		8-bit	8-bit
0111	1 ch. of 8-bit and 2x		1 ch. of 8-bit and 2x	
1000	1 channel of 10 bits			
1001	8-bit	8-bit	1 channel of 9 bits	
1010	1 channel of 9 bits		8-bit	8-bit
1011	1 channel of 9 bits		1 channel of 9 bits	
1100	4-multiplexed channels 10-bit			
1101	1 ch. of 8-bit and 2x		1 channel of 9 bits	
1110	1 channel of 9 bits		1 ch. of 8-bit and 2x	
1111	1 channel of 9-bit and 2x sampling rate			

Table 4.5: Operating modes and their configuration data

Configurations with double and four times sampling rates are only supported for ADC modes, working as independent DACs otherwise.

adc_select(3:0): A high level in the corresponding bit sets the channel as an ADC (otherwise as a DAC).

adc_cconv(3:0): A high level in the corresponding bit sets the channel to work in a continuous conversion mode (otherwise in a single conversion mode).

adc_source(3:0): A high level in the corresponding bit indicates that the channel works under the Programmable Logic control (under the μ P otherwise)

Ondacref(4:0): These bits enable the corresponding reference buffers (see picture 4.2) for the 8-bit DACs.

The combination of these nibbles and bits allows the converter block to operate with many different configurations (see Applications Notes at the end of the section).

4.3. Operating Modes

The operating modes can be divided according to the number of bits and the nature (DAC or ADC) of the conversion:

- DAC modes

8-bit DACs. Each channel can work independently as an 8-bit DAC. If the corresponding bit in **adc_source(3:0)** is set to one, the digital word to be converted comes from the programmable logic on signals **PLinA(7:0)** (for channel #1) thru **PLinD(7:0)** (for channel #4). If the corresponding bit in **adc_source(3:0)** is reset to zero, the digital word to be converted can be set from the μ P by writing on the corresponding **dat1(7:0)** (for channel #1) thru **dat4(7:0)** (for channel #4) register.

9-bit DACs. Channels Ch#1 & Ch#2 and/or channels Ch#3 & Ch#4 can be grouped to form a 9-bit DAC.

If the corresponding bit in **adc_source(3:0)** is set to one (i.e. **adc_source(0)** and **adc_source(2)** for Channels Ch#1 & Ch#2 and Ch#3 & Ch#4, respectively), the digital word to be converted comes from the Programmable Logic on signals **{PLinB(7),PLinA(7:0)}** (for channel Ch#1 & Ch#2) or on signals **{PLinD(7),PLinC(7:0)}** (for channel Ch#3 Ch#4).

If **adc_source(0)** is reset to zero, the digital word to be converted by the 9-bit DAC of Ch#1 & Ch#2, can be set from the μ P by writing the MSB of the 9-bit word on **dat2(7:0)** and the LSB of the 9-bit word on **dat1(7:0)** (**dat2(7:0)** is internally latched and must be written first). **Ondacref(1)** must be reset to zero to ensure linear conversion.

If **adc_source(2)** is reset to zero, the digital word to be converted by the 9-bit DAC of Ch#3 & Ch#4, can be set from the μ P by writing the MSB of the 9-bit word on **dat4(7:0)** and the LSB of the 9-bit word on **dat3(7:0)** (**dat4(7:0)** is internally latched and must be written first). **Ondacref(3)** must be reset to zero to ensure linear conversion.

The Output of channel Ch#1 (and channel Ch#3) will be utilized as the output of the converter.

10-bit DACs. Channels Ch#1 & Ch#2 & Ch#3 & Ch#4 can be joined together to construct a 10-bit converter. If **adc_source(0)** is set to one, the digital word to be converted comes from the programmable logic on signals **{PLinB(7:6),PLinA(7:0)}**. If **adc_source(0)** is reset to zero, the digital word to be converted by the 10-bit DAC can be set from the μ P by writing the MSB of the 10-bit word on **dat2(7:0)** and the LSB of the 10-bit word on **dat1(7:0)** (**dat2(7:0)** must be written first). **Ondacref(4:0)** must be loaded with 10001 5-bit word to obtain a linear conversion.

The digital word conversion is obtained through channel Ch#1.

Any combination of channels is allowed (i.e. it can be configured a 9-bit DAC with channel Ch#3 & Ch#4, a 8-bit DAC on channel Ch#2 and turn off channel #1)

- ADC modes

Any DAC can take part of an ADC's loop. So any configuration described before, can be utilized here (for example, in a four 8-bit DACs configuration, two of them might be used as ADC)

8-bit (regular) ADC. Each 8-bit channel can be used as an ADC. If the corresponding bit in **adc_source(3:0)** is set to one, the start command is obtained by applying a high level to the corresponding signal **PLconv1** thru **PLconv4** from the programmable logic. If the corresponding bit in **adc_source(3:0)** is reset to zero, the conversion

starts by writing an 1 on the corresponding bit of the **mPconv(3:0)** register from the microprocessor.

When the conversion is finished, the corresponding signal **PLdone1** thru **PLdone4** sends a pulse one clock cycle wide, and the corresponding bit in the **mPdone(3:0)** nibble goes to high. If the corresponding bit in the interrupt mask register **adc_enINT(3:0)** is set, an interrupt is generated. The **mPdone(3:0)** nibble is reset when read by the microprocessor. The converted data can be read either on **PLout(7:0)** by operating to **PLselout(2:0)** from the programmable logic, or can be read on **dat1(7:0)** thru **dat4(7:0)** register from the μ P.

8-bit fast-sampling ADC. Channels Ch#1 & Ch#2, Ch#3 & Ch#4, and Ch#1-Ch#4 can be grouped together to convert the same analog input with phased clock samplings, by writing on the **adc_group(3:0)** register from the μ P. If only two channels are joint, a 2x sampling rate will be obtained; the four channels group will provide a 4x conversion rates.

In 2x-converters, if **adc_source(0)** or **adc_source(2)** is set to one, the start command is obtained by applying a high level to signal **PLconv1** or **PLconv3** from the programmable logic. If **adc_source(0)** or **adc_source(2)** is reset to zero, the conversion starts by writing an 1 on **mPconv(0)** or **mPconv(2)** of the **mPconv(3:0)** register from the microprocessor. Notice that only **PLconv1** and **PLconv3** (**mPconv(0)** and **mPconv(2)**) are used; in 4x sampling rate channel, only **PLconv1** or **mPconv(0)** is used (selected by **adc_source(0)**).

When the conversion is finished, the corresponding **PLdone** signal (**PLdone1** and **PLdone3** on 2x channels or **PLdone1** on 4xADC channel) sends a pulse one clock cycle wide, and the corresponding bit in the **mPdone(3:0)** (**mPdone(0)**, **mPdone(2)** on 2x channels or **mPdone(0)** on 4xADC channel) and nibble goes high. If the corresponding bit in the interrupt mask register **adc_enINT(3:0)** is set (**adc_enINT(0)**, **adc_enINT(2)** on 2x channels or **adc_enINT(0)** on 4xADC channel), an interrupt is generated. The **mPdone(3:0)** nibble is reset when read by the microprocessor. The converted data can be read either on **PLout(7:0)** by operating to **PLselout(2:0)** from the programmable logic, or on **dat1(7:0)** thru **dat4(7:0)** register from the μ P.

Input of channel Ch#1 (and Ch#3) is utilized for the conversion.

9-bit ADC. 9-bit converters work with both channels SARs. The result is stored in the corresponding In/Out registers. The input of channel Ch#1 (and Ch#3) is used for the conversion.

If **adc_source(0)** or **adc_source(2)** is set to one, the start command is obtained by applying a high level to the corresponding signal **PLconv2** and **PLconv4** from the programmable logic. If those bits of the **adc_source(3:0)** register are reset to zero, the conversion starts by writing an 1 on **mPconv(1)** or **mPconv(3)** of the **mPconv(3:0)** register from the microprocessor

When the conversion is finished, signal **PLdone1** (channels Ch#1&Ch#2) or **PLdone3** (channels CH#3&Ch#4) sends a pulse one clock cycle wide, and **mPdone(0)** and **mPdone(2)** nibble goes high. If the corresponding bit in the interrupt mask register **adc_enINT(3:0)** is set, an interrupt is generated. The **mPdone(3:0)** nibble is reset when read by the microprocessor. The converted data can be read either on **PLout(7:0)** by operating to **PLselout(2:0)** from the programmable logic, or on **dat1(7:0)** thru **dat4(7:0)** register from the μ P (see Table 4.4). **PLoutExt(1:0)** is an extension of bus **PLout(7:0)** where the 2 least significant bits of each data converted are available.

The two 9-bit ADCs can also be used to obtain a 9-bit fast-sampling ADC with 2x sampling rates. The input of Ch#1 is used for the conversion. This configuration starts its conversion by writing on **PLdone2** (or **mPconv(1)**). When the conversion is finished, **PLdone1** (or **mPdone(0)**) is used.

10-bit ADC. The 10-bit converter uses the In/Out registers of channels Ch#1 and Ch#2 to store its results (as described in section 4.1). The ADC can be configured to obtain the analog signal multiplexing the four channels inputs by writing on the **adc_group(3:0)** register from the microprocessor. This architecture provides a 4-multiplexed channels 10-bit ADC. The conversion ends when the four data information are obtained and stored in their corresponding registers.

If **adc_source(0)** is set to one, the start command is obtained by applying a high level to **PLconv2** from the programmable logic. If **adc_source(0)** is reset to zero, the conversion starts by writing an 'b0001 on **mPconv(3:0)** register from the microprocessor.

When the conversion is finished, the corresponding signal **PLdone1** sends a pulse one clock cycle wide, and bit0 of **mPdone(3:0)** nibble goes high. If the corresponding bit in the interrupt mask register (**adc_enINT(0)**) is set, an interrupt is generated. The **mPdone(3:0)** nibble is reset when read by the microprocessor. The converted data can be read either on **PLout(7:0)** by operating to **PLselout(2:0)** from the programmable logic, or on **dat1(7:0)** thru **dat8(7:0)** (up to **dat8(7:0)** in 4-multiplexed channels 10-bit ADC mode) registers from the μ P (see Table 4.4). **PLoutExt(1:0)** is an extension of

bus **PLout(7:0)** where the 2 least significant bits of each data converted are available.

ADC channels can also be programmed to make a continuous conversion, setting to one the corresponding bit of **adc_cconv(3:0)**. In this configuration, ADCs start a new conversion one cycle after the end of the previous conversion.

Any DAC, ADC or AD/DA combination described or deduced from these descriptions can be managed from either the Programmable Logic or the μ P, but only configured by the μ P writing to the corresponding memory registers.

5. Comparators Block

As shown in the block diagram of fig. 2.2, four comparators are available. Each two comparators share a reference signal which is the threshold voltage to which the input signal is to be compared. Reference signal **cmpref1** is the threshold input for comparators #1 and #2, while **cmpref2** serves comparators #3 and #4 (the reference signals are selected by configuration registers **cmpref1(3:0)** and **cmpref2(3:0)**; see section 6: *Reference Block*).

The input signals for the comparators are the multiplexed outputs of the gain block, namely **sig1** to **sig4**. Comparator #N compares signal **sigN** and is intended to work after amplification channel #N. For each comparator, the digital output yields one if the input signal is bigger than the selected reference, and zero otherwise.

6. Reference Block

This block comprises the resistor divider and the reference selection multiplexer depicted in fig. 2.2. Nine internal references are generated from reference pins **Ref8** and **Ref0** and a 8-resistor voltage divider

(see fig. 2.2). The value of each of those resistors is 2 $K\Omega \pm 30\%$, and the matching is up to 0.1%. Reference voltages are evenly spaced between **Ref0** and **Ref8**. The input impedance seen between pins **Ref8** and **Ren0** is therefore 16 $K\Omega \pm 30\%$. **RefX** is used as an extra reference pin with high (infinite) input impedance.

The reference selection multiplexer chooses the different reference voltages of the circuit among the internal reference nodes and several internal input and output signals, all of them depicted in fig 2.2. Configuration registers **opref1(3:0)** and **opref2(3:0)** select the actual signal to route to reference signals **opref1** and **opref2**. Registers **cmpref1(3:0)** and **cmpref2(3:0)** determine the references for the comparator **cmpref1** and **cmpref2**. Registers **dacref1(3:0)** through **dacref5(3:0)** select the reference signals for the DACs of the data conversion block.

The following nine tables show the possible combinations. All of the signals mentioned in the last column of each table can be looked up in fig. 2.2.

opref1(3)	opref1(2)	opref1(1)	opref1(0)	opref1
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	OD3
0	0	1	1	OD4
0	1	0	0	O3P
0	1	0	1	O4P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.1: Reference Selection for opref1

opref2(3)	opref2(2)	opref2(1)	opref1(0)	opref2
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	OD3
0	0	1	1	OD4
0	1	0	0	O1P
0	1	0	1	O2P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.2: Reference Selection for opref2

cmpref1(3)	cmpref1(2)	cmpref1(1)	cmpref1(0)	cmpref1
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	OD3
0	0	1	1	OD4
0	1	0	0	O3P
0	1	0	1	O4P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.3: Reference Selection for cmpref1

cmpref2(3)	cmpref2(2)	cmpref2(1)	cmpref2(0)	cmpref2
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	OD3
0	0	1	1	OD4
0	1	0	0	O1P
0	1	0	1	O2P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.4: Reference Selection for cmpref2

dacref1(3)	dacref1(2)	dacref1(1)	dacref1(0)	dacref1
0	0	0	0	OD3
0	0	0	1	OD4
0	0	1	0	O3N
0	0	1	1	O3P
0	1	0	0	O4N
0	1	0	1	O4P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.5: Reference Selection for dacref1

dacref2(3)	dacref2(2)	dacref2(1)	dacref2(0)	dacref2
0	0	0	0	OD3
0	0	0	1	OD4
0	0	1	0	O3N
0	0	1	1	O3P
0	1	0	0	O4N
0	1	0	1	O4P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.6: Reference Selection for dacref2

dacref3(3)	dacref3(2)	dacref3(1)	dacref3(0)	dacref3
0	0	0	0	OD1
0	0	0	1	OD4
0	0	1	0	O1N
0	0	1	1	O1P
0	1	0	0	O4N
0	1	0	1	O4P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.7: Reference Selection for dacref3

dacref4(3)	dacref4(2)	dacref4(1)	dacref4(0)	dacref4
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	O1N
0	0	1	1	O1P
0	1	0	0	O2N
0	1	0	1	O2P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.8: Reference Selection for dacref4

dacref5(3)	dacref5(2)	dacref5(1)	dacref5(0)	dacref5
0	0	0	0	OD1
0	0	0	1	OD2
0	0	1	0	O1N
0	0	1	1	O1P
0	1	0	0	O2N
0	1	0	1	O2P
0	1	1	0	RefX
0	1	1	1	Ref0
1	0	0	0	Ref1
1	0	0	1	Ref2
1	0	1	0	Ref3
1	0	1	1	Ref4
1	1	0	0	Ref5
1	1	0	1	Ref6
1	1	1	0	Ref7
1	1	1	1	Ref8

Table 6.9: Reference Selection for dacref5

7. Configuration Data

In the following table, the word **NU** stands for **not used**. The memory locations marked with NU are physically implemented but they have no significance for the configuration of the CAB. They can be used for general purpose data storage.

Relative Address	Bit Nr	7	6	5	4	3	2	1	0
\$00		off1(7:0)							
\$01		off2(7:0)							
\$02		off3(7:0)							
\$03		off4(7:0)							
\$04		CMRR1(3:0)				gs1(3:0)			
\$05		CMRR2(3:0)				gs2(3:0)			
\$06		CMRR3(3:0)				gs3(3:0)			
\$07		CMRR4(3:0)				gs4(3:0)			
\$08		off5(7:0)							
\$09		off6(7:0)							
\$0A		off7(7:0)							
\$0B		off8(7:0)							
\$0C		CMRR5(3:0)				gs5(3:0)			
\$0D		CMRR6(3:0)				gs6(3:0)			
\$0E		CMRR7(3:0)				gs7(3:0)			
\$0F		CMRR8(3:0)				gs8(3:0)			
\$10		off9(7:0)							
\$11		off10(7:0)							
\$12		off11(7:0)							
\$13		off12(7:0)							
\$14		CMRR9(3:0)				gs9(3:0)			
\$15		CMRR10(3:0)				gs10(3:0)			
\$16		CMRR11(3:0)				gs11(3:0)			
\$17		CMRR12(3:0)				gs12(3:0)			
\$18		cmpref2(3:0)				cmpref1(3:0)			
\$19		opref2(3:0)				opref1(3:0)			
\$1A		dacref5(3:0)				dacref4(3:0)			
\$1B		dacref3(3:0)				dacref2(3:0)			
\$1C		dacref1(3:0)				ONdacbuf(3:0)			
\$1D		OCcmp	NU	NU	ONDacref(4:0)				
\$1E		inpsig(7:0)							
\$1F		UN							
\$20		adc_conv(3:0)				acd_source(3:0)			
\$21		adc_group(3:0)				adc_select(3:0)			
\$22		NU				adc_enINT(3:0)			
\$23		UN							
\$24		Dir3N	Dir2N	NU	NU	ONamp(3:0)			
\$25		NU				cal(3:0)			
\$26 - \$3F		UN							

Table 7.1: Configuration Memory

8. Specifications

Electrical Characteristics (preliminary information)

Parameter	Test Conditions	Min	Typ	Max	Units
Input Offset Voltage		-2	0	2	mV
Open Loop Gain			100		dB
Unity gain bandwidth			2.6		MHz
Phase Margin			65		deg
Common Mode Input Range		$V_{SS}+0.2$		$V_{DD}-0.2$	V
CMRR (Differential output vs common mode at the input)	DC / 1KHz		85		dB
Output Source/Sink Current			8		mA
Settling Time	0.85 to/from 1.85		1.2		μ s
Slew Rate	rise/fall, load = 2K Ω , 100 pF		0.5		V/ μ s
Overshoot (large signal)	rise/fall, load = 2K Ω , 100 pF		5		%
Startup Time	$C_L=50$ pF/50K Ω		5		μ s
Current Consumption			180		μ A
Standby Power Dissipation				10	μ W
Operating Supply Voltage		2.5	3.3	3.6	V

Table 8.1: Differential Operational Amplifier Preliminary Data

Parameter	Test Conditions	Min	Typ	Max	Units
Offset Correction Range		-128		127	steps
		-250		250	mV
Gain Factor Range		0		15	
CMRR Correction Range		-8	0	7	
CMRR (Without correction)		60			dB
Current Consumption	Linear Zone		500		μ A
Standby Power Dissipation				10	μ W
Operating Supply Voltage		2.5	3.3	3.6	V

Table 8.2: Differential Gain Section Preliminary Data

Parameter	Test Conditions	Min	Typ	Max	Units
Resolution			8		Bit
Integral Non-linearity	Rail to Rail		0.5		LSB
Reference Voltage Range		$V_{SS}+0.2$		$V_{DD}-0.2$	V
Settling Time			200		ns
Startup Time			20		μ s
Current Consumption	$V_{RH}=V_{DD}, V_{RL}=V_{SS}$			0.8	mA

Table 8.3: 8-bit Digital to Analog Converter Preliminary Data