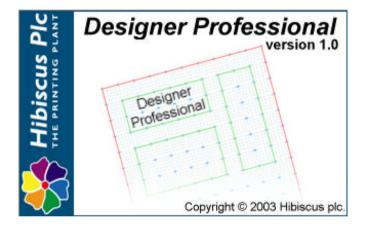
Hibsoft Label Designer



Version 1.0

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Hibsoft Label Designer Screenshot

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1.2 Terms and Conditions

1.2.1 Glossary

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1.2.2 Copyright

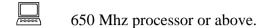
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1.3 Minimum Requirements



Microsoft Windows 2000 or XP.

■ 128Mb recommended.

20Mb of free hard disk space

A windows compatible printer

Mouse recommended

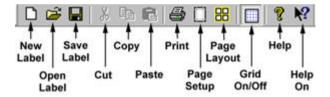
2.1 Introduction

The Hibsoft Label DesignerPro is a companion program to Hibsoft LabelPro and allows you to design your own unlimited range of label templates. You can design labels utilising a comprehensive range of label objects including database fields, warning diamonds, IOD symbols, fixed and variable text fields, logos and barcodes.

The core functionality of Hibsoft Label Designer is accessible from two simple toolbars making it extremely easy to use and allowing you to create new templates in a very short period of time.

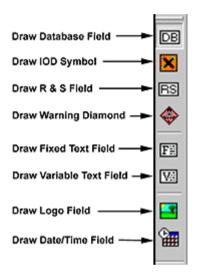
2.2 The Main Toolbar

The Main Toolbar provides basic functions such as loading or saving a label design, printing a label, selecting label size etc.



2.2 The Design Palette

The Design Palette contains a veriety of label objects that you can call upon to construct your label templates.



The purpose and function of the various options included in these toolbars is described in detail on the following pages.

3.1 New Label (File / New)

Click this button to start creating a new label template. This clears the design area and loads a default sized design grid. To create your new label:

- 1. Set-up the page size characteristics for your label stock (Page Setup button).
- 2. Set-up the label size characteristics for your label stock (Page Layout button).

The design grid is adjusted to reflect the available working area for the specified label size. The red outline represents the actual edge of the label, there is no automatic border. This allows you to use the entire label area. If you want a border around your finished label do not place objects against the edge of the design area.

3. Draw your label objects (Database Fields, IOD Symbols, RS Phrases etc.) onto the label design grid and set their respective properties.

Do not worry initially about getting the size and positioning of your label objects exactly right. These features are very easy to adjust later and you will probably want to move things around once you have created all your objects to get the best fit.

4. Test print your rough initial design (Print Button).

This is important to test the positioning of your objects in relation to pre-printed areas (if any) on your label stock. For example, your label stock may be pre-printed with an orange block to provide a regulation background for your IOD symbols. These are the first objects you need to get correctly sized and positioned to best fit that area on your label stock. Other label objects can then be rearranged around them.

5. Test print and adjust your label objects until you are happy with the appearance of the printed label.

6. Save your label template (use meaningful filenames that will allow you to easily recognise your labels templates when you want to begin using them).

3.2 Open Label (File / Open)

Click this button to open an existing label template for further amendment. This opens a standard windows navigation box which you can use to locate your desired template.

3.3 Save Label (File / Save)

Click this button to save your new label or any changes you have made to an existing label.

3.4 **Print Label** (File / Print)

Click this button to test print your label design. This will open the standard windows printer control box. Select your printer from the drop-down list and click the Properties button to open your printers control panel. Depending on your printer and label design, you may need to set various options such as label size and orientation.

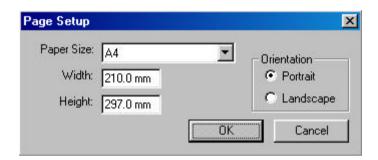
3.5 Show Grid (View / Show Grid)

Switch design grid on/off.

3.6 Page Setup (File / Page Setup)

Use page setup to define your label stock, ie. the dimensions (height / width) of the backing sheets on which your labels are mounted. When using continuous stationery, set paper height to the height of one label.

Click on the Page Setup button on the toolbar (or select File / Page Setup from the menu bar).



Paper Size: A4 – Sets the page size to standard A4 (210mm x

297mm).

A5 – Sets the page size to standard A5 (148mm x

210mm).

Custom – Allows you to select the page size (width

and height) of non-standard stationery.

Width: Enter the width in millimetres of your stationery (this

will have been correctly set for you if you selected

standard A4 or A5 as your paper size).

Height: Enter the height in millimetres of your stationery (this

will have been correctly set for you if you selected

standard A4 or A5 as your paper size).

Orientation: Select **Portrait** if the vertical length of your label is

greater than the horizontal (ie. the label prints along its

short axis).

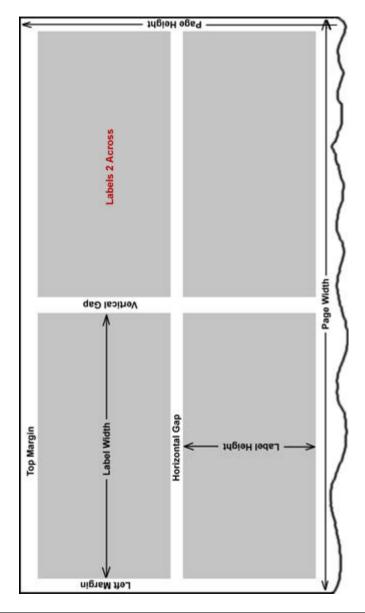
Select **Landscape** if the horizontal length of your

label is greater than the vertical (ie. the label prints along its long axis).

When you have entered the parameters correctly click on \mathbf{OK} to accept the settings and exit the dialog box.

NB: When using continuous Stationery – set **Page Height** equal to the height of one label.

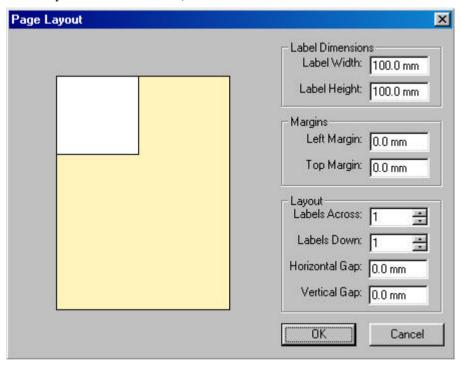
3.7 Page Layout (File / Page Layout)



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Use Page Layout to define the dimensions of the label on which you are going to print and how they are mounted on the backing sheet(s).

Click on the Page Layout button in the tool bar (or select File / Page Layout from the menu bar).



Label Dimensions:

Label Width – the width (in mm.) of the actual label on which you are going to print.

Label Height – the height (in mm.) of the actual

label on which you are going to print.

Margins:

Left Margin - If your labels do not extend to the left edge of the backing you will need to set a left margin equivalent to distance (in mm.) between the left edge of the labels and the left edge of the backing.

Top Margin - If your labels do not extend to the

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top edge of the backing you will need to set a top margin equivalent to distance (in mm.) between the top edge of the labels and the top edge of the backing.

Layout:

Labels Across - number of labels mounted side by side across the width of the backing.

Labels Down - number of labels mounted one below the other down the length of the backing (single sheet stationery only – for continuous stationery always set to 1).

Horizontal Gap - distance (if any) between labels mounted across the width of your stationery (set to 0 if your labels are touching or mounted one wide). Vertical Gap - distance (if any) between labels mounted down the length of your stationery (set to 0 if labels are touching).

When you have entered the parameters correctly click on \mathbf{OK} to accept the settings and exit the dialog box.

4.1 Database Fields (Fields / Add / Database Text)

Use database fields to import data from your hazard database into your label design.

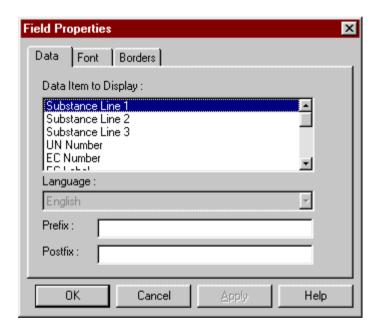
- 1. Click the **Database Fields** button (the mouse pointer changes to include the 'DB Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the data field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Database Fields)

The **Data** tab of the field properties box contains options which allow you to control the content of the Database Field. The **Font** and **Borders** tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.



Data Item to Display:

Lists the available database fields from which data may be drawn, eg. select 'UN Number' if you wish to import the UN Number into this field. Available fields from which data can be imported into your label design are as follows:

Substance Line 1
Substance description

Substance Line 2

Additional substance information

Substance Line 3
Additional substance information

UN Number Substance UN number

EC Number Substance EC number

EC Label *EC label indicator*

Index Number Index number

CAS Number CAS number

Address Depot address

Barcode *Text for barcode*

IOD Text 1
Text for IOD symbol 1

IOD Text 2
Text for IOD symbol 2

IOD Text 3
Text for IOD symbol 3

IOD Text 4
Text for IOD symbol 4

Depot Code Code for depot Proper Shipping Name

Not included in standard field set. Refer to section 5.5 How Do I... for information on importing PSN.

At print time, the database information relating to your selected substance will be imported into your database fields.

Language: As HibSoft LabelPro takes its Label infromation

directly from SDS Professional (your Safety Datasheet Software) you will have the same choice of languages available for printing a label as you

have for your datasheets*.

NB: You can create multiple database fields for the same database item and assign different languages

to each to create multi-lingual labels.

Prefix: Type in any fixed text that you want to appear in

front of the data drawn from the database.

Postfix: Type in any fixed text that you want to appear

following the data drawn from the database.

NB: Addresses

Use the database address field for addresses that change at print time (eg. a customer address). A fixed address (eg. your own company address) should be set up as a fixed text field - this eliminates the need to select the address to be used at print time

* Some requiring special fonts (ie. chinese) are not supported in version 1.0..

4.2 IOD Symbol Fields (Fields / Add / IOD Symbol)

Use IOD symbol fields to import Identification of Danger symbols from your hazard database into your label design.

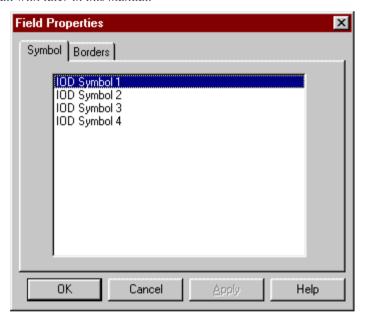
- 1. Click the **IOD Symbol Fields** button (the mouse pointer changes to include the 'IOD Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the symbol to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (IOD Symbols)

The **Symbol** tab of the field properties box contains options which allow you to control the content of the Database Field. The **Borders** tab is a which contain options for controlling the appearance of an object and is dealt with later in this manual.



Symbol: Click on the IOD Symbol database entry that you wish to appear in the current location.

<u>NB</u>:

- I. IOD symbols should always be printed with their associated IOD Text. To do this, create a Database Field under the symbol and set its 'Data Item' property to 'IOD Text n' (where n is the symbol field number).
- IOD symbols are normally printed on an orange background and will need to be carefully positioned to overlay a printed orange block on your label stock.

4.3 Risk & Safety Phrases (Fields / Add / R+S Text)

Use Risk and Safety phrase fields to import risk and safety information from your hazard database into your label design.

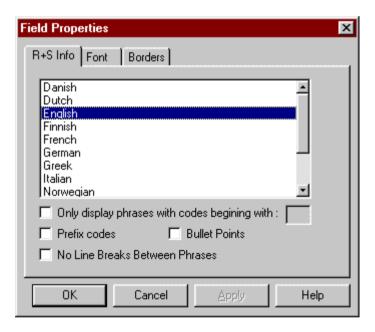
- Click the Risk & Safety Fields button (the mouse pointer changes to include the 'R&S Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Risk & Safety phrases)

The **R+S Info** tab of the field properties box contains options which allow you to control the content and appearance of the Risk and Safety information to be included in your label. The **Font** and **Borders** tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.



If you have a multi-language version of Hibsoft Label, select the language in which you want the R&S phrases to appear. Note that you can create multiple R&S Data fields on the same label and assign different languages to each.

Only display phrases with codes beginning with: Tick this box if you wish to filter R&S phrases so that only those phrases beginning with a specified code are included. Enter the code to select in the extra box which will then be enabled to the right – ie. to display only Risk phrases enter 'R'.

Prefix Codes: Tick this box if you wish to display each R&S

phrase to be displayed complete with its relevant R&S code (otherwise only the phrase itself is

displayed).

Bullet Points: Tick this box if you wish each R&S phrase to be

highlighted with a bullet mark (*).

No Line Breaks Tick this box if you wish the R&S phrases to be

Between displayed as one continuous paragraph rather than a

Phrases: separate phrase on each line.

4.4 Warning Diamonds (Fields / Add / Warning Diamond)

Use Warning Diamond fields to import warning diamonds from your hazard database into your label design.

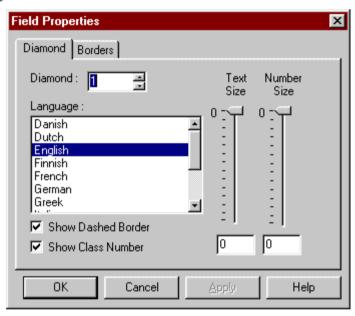
- 1. Click the **Warning Diamond Fields** button (the mouse pointer changes to include the 'WD Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the symbol to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Warning Diamonds)

The **Diamond** tab of the field properties box contains options which allow you to control the appearance of the warning diamond. The **Borders** tab is a common tab which contains options for controlling the appearance of an object and is dealt with later in this manual.



Diamond: Select the diamond from the database (1, 2 or 3) to

display at this location.

Language: The Language required for the diamond text.

Show Dashed Tick this box if you wish the Warning Diamond to be printed with an extra Dashed Outline (mandatory

for printing on a white background).

Show Class Tick this box if you wish the Warning Diamond to

Number: be printed overlayed with its class number.

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Text Size: Move the slider bar up/down to select the size of

any text included in the warning diamond.

Move the slider bar up/down to select the size of the **Number Size:**

Warning Diamond class number (no effect if 'Show

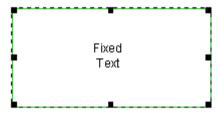
Class Number' is not ticked.

NB: A warning diamond will only be printed on your label at print time if it is required by your selected substance.

4.5 Fixed Text Fields (Fields / Add / Fixed Text)

Use Fixed Text fields to add any unchanging text to your label design, eg. captions and headings.

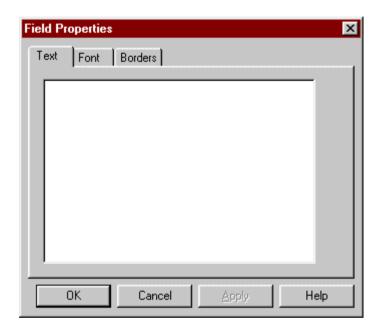
- 1. Click the **Fixed Text Fields** button (the mouse pointer changes to include the 'FT Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Fixed Text Fields)

The **Text** tab of the field properties box contains the fixed text phrase which you wish to appear in your label design. The **Font** and **Borders** tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.



Text: Type in the text you wish to appear in the box.

4.6 Variable Text Fields (Fields / Add / Variable Text)

Use Variable Text fields where you wish to include text in your label design which is only determined at the start of a print run.

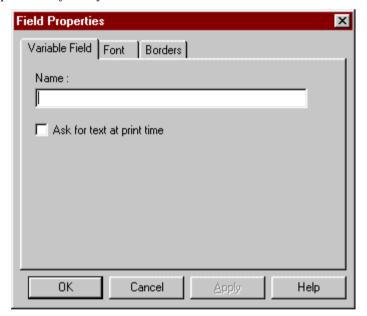
- 1. Click the **Variable Text Fields** button (the mouse pointer changes to include the 'VT Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Variable Text Fields)

The Variable Field tab of the field properties box contains options which allow you to control the usage the Variable Field. The Font and Borders tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.



Name:

The name by which you wish to refer to this text item. This should be a meaningful description of the information that will be entered into the box before starting a print run and will be used as the prompt if you select 'Ask for text at print time'.

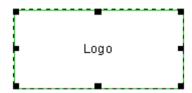
Ask for text at print time:

Tick this box if you wish to be prompted to input text for this field at the start of a print run.

4.7 Bitmap Logo Fields (Fields / Add / Bitmap Logo)

Use Bitmap Logo fields to include your own company logos or other images in your label design. Image files must be stored as Windows Bitmap (.BMP) or Enhanced Meta File (.EMF) format.

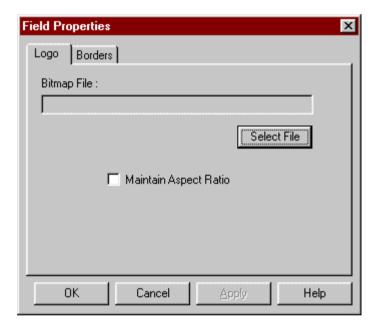
- 1. Click the **Bitmap Logo Fields** button (the mouse pointer changes to include the 'BL Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the logo or image to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Bitmap Fields)

The **Logo** tab of the field properties box contains options which allow you to select and control the appearance of the bitmap image you wish to add to your label design. The **Borders** tab is a common tab which contains options for controlling the appearance of an object and is dealt with later in this manual.



Bitmap File: Type in the name and path (location) of the image

file you wish to include in your label design (or

click on Select File).

Select File: Click this button to open a standard windows

navigation box to locate the image file on your

system.

Maintain Tick this box to force the image to stay Aspect Ratio: proportionally correct whilst resizing.

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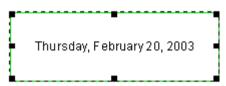
When you close the properties box your chosen image should now appear in the logo field.



4.8 <u>Date/Time Fields</u> (Fields / Add / Date/Time)

Use Date/Time fields where you wish to include date and/or time stamps in your label design. The date/time will be set automatically at the start of a print run (provided your computers clock is set correctly).

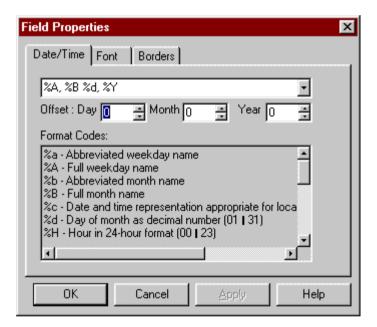
- 1. Click the **Date/time Fields** button (the mouse pointer changes to include the 'DT Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Date/Time Fields)

The **Date/Time** tab of the field properties box contains options which allow you to configure the usage and appearance of Date/Time fields. The **Font** and **Borders** tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.



Date/Time:

You can add a date and/or time in the display format of your choice by combining format codes. When the label is printed, the data that each code represents will be substituted from the system clock. eg. %A %d %B %Y would appear on a label as Monday 17 February 2003'.

You can also add a short text string to be printed with the date, eg. **Shipped on %A %d %B %Y**.

Offset:

Offset allows you to print labels with a date calculated as an interval from the current date.

This could be used for example to print labels with a product expiry date based on an interval from the date of despatch. Offsets **can** be adjusted at print time.

Day – Number of days to offset from current. **Month** – Number of whole months to offset from current.

Year – Number of whole years to offset from current.

Format Codes:

This box lists the format codes you can choose from to construct your date/time stamp. Enter your chosen codes in the Date/Time field and the corresponding data will be substituted in the label design.

4.9 Batch Number Fields (Fields / Add / Batch Number)

Use batch number fields when you wish to print labels with an incremental reference number, eg. first label numbered 1, second label numbered 2 etc.

- 1. Select **Fields / Add / Batch Number** from the menu bar (the mouse pointer changes to include the BN Fields icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Batch Number Fields)

The **Batch** tab of the field properties box contains options which allow you to control the usage of Batch Numbers. The **Font** and **Borders** tabs are common tabs which contain options for controlling the appearance of an object and are dealt with later in this manual.

Field Pro	perties	×
Batch	Font Borders	
Name	: Batch	
	Numbers Start at: Increment by: Untill: Ask at Print Time	
Prefix : Postfix		
0	IK Cancel Apply Hel	P

Name: A descriptive field name.

Start at: The starting number that will be printed on the first

label (ie. start at 1000).

Increment by: The numeric increment between labels (eg: 1 =

 $0,1,2,3 \mid 2 = 0,2,4,6 \text{ etc}$).

Until: The highest number to increment to. When

exceeded, the number is reset to the starting value.

Ask at Print

Prompt the user to input this information when

Time: sending a print batch.

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Prefix: Any text required to appear before the batch number.

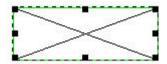
Postfix: Any text required to appear following the batch

number.

4.10 Barcode Fields (Fields / Add / Barcodes)

Use Barcode fields where you wish to include a barcode in your label design. The Barcode may be based or fixed data, variable data, or the contents of a database field.

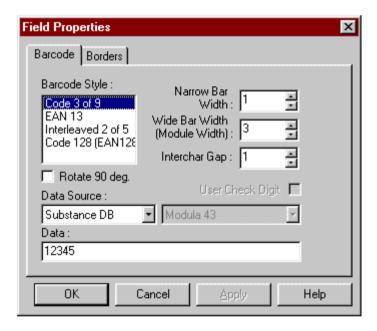
- 1. Select **Fields / Add / Barcodes** from the menu bar (the mouse pointer changes to include the 'BC Fields' icon).
- 2. Position the pointer where you wish the top/left corner of the field to appear, then hold down the left mouse button and drag the mouse to the right and down to draw a box on the screen, release the mouse button when you are happy with the size and shape of the box.



- You can adjust the size of the box you have drawn using the resizing nodes.
- 4. Double-click on the box you have just drawn to set its properties.

Field Properties (Barcode Fields)

The **Barcode** tab of the field properties box contains options which allow you to control the style and appearance of Baarcodes in your label design. The **Borders** tab is a common tab which contains options for controlling the appearance of an object and is dealt with later in this manual.



The barcoding standard that you wish to print **Barcode Style:**

barcodes in.

If you are printing barcodes to be read by another organisation you will need to check with them which

standard they require.

Rotate the barcode 90 degrees, ie. print vertically. Rotate 90 deg.:

The source of the data to be barcoded. **Data Source:**

Substance DB - *Use data from the barcode field*

in the substance database.

Fixed - *Use a fixed text string entered below.* **Variable** – *Use a variable text string entered at print time.*

Data:

A fixed data string to be represented as a barcode (ignored if source not set to Fixed).

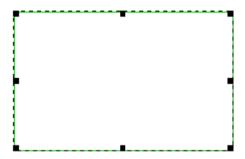
Narrow Bar Width: Wide Bar Width: If you have problems reading the barcodes you have printed you can use these options to enhance the clarity of the barcodes.

Interchar Gap:

5.1 Moving, Resizing and Deleting Objects

5.1.1 Selecting Objects

Click on any label object to select it. When selected, a label object gains an extra dashed outline and a set of resizing nodes (small black squares in each corner and the middle of each face).



5.1.2 De-Selecting Objects

To de-select an object, click on the next object or anywhere outside of the design grid.

5.1.3 Moving Objects

When you move the cursor over a selected object the cursor changes to a four pointed arrow. This is the Movement Cursor. To move the object simply hold down the left mouse button and drag the mouse left/right/up/down to move the object. Release the mouse button when you have moved the object to its required location.

5.1.4 Resizing Objects

When you move the cursor over one of the resizing nodes in an objects outline the cursor changes to a two headed arrow. This is the Resize Cursor.

 To resize an object horizontally, move the cursor over the middle resize node at either side. Be sure the cursor has changed to the resize cursor and press down the left mouse button whilst dragging ther mouse left/right to move the

- objects side-wall in/out. Release left mouse button when you are happy with the new site.
- To resize an object **vertically**, repeat as above using the node at top center or bottom centre.
- To resize an object in both dimensions simultaneously, repeat as above selecting any corner node.

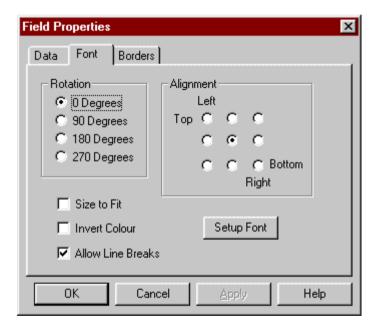
5.1.5 Deleting Objects

Make sure the object you wish to delete is selected then hit the delete key on the keyoard.

5.2 The Font Tab

The font tab provides options for controlling the appearance of text on your label designs. It applies to all text objects (ie. Database Fields, Fixed Text Fields and Variable Text Fields) and is contained in the field properties box for those object types.

To access the Font Tab, double-click on a label text obect to open the **Field Properties** box, then click on **Font**.



Rotation: 0 Degrees - Normal Upright text.

90 Degrees - Vertical Text (right facing)

180 Degrees - Inverted Text

270 Degrees - Vertical Text (left facing)

Alignment: Click the button which represents how you wish to

align the text within the box, eg. Top-Left, Middle-

Left, Top-Centered etc.

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Size to Fit: Tick this box to automatically adjust the size of the

text to best fit within the box.

Invert Colour: Tick this box to switch to white text on a black

background.

Allow Line

Tick this box to permit the text to be broken into **Breaks:** multiple lines (if appropriate) to best fit within the

box.

Setup Font: Click this button to open the Windows Font selector

- allows you to select Font (shape of characters),

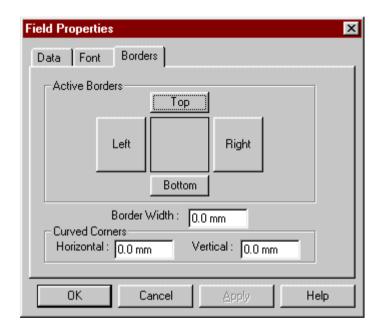
Style (Bold, Italics etc), and Size.

NB: Colour is irrelevant in this application.

5.3 Borders Tab

The borders tab allows you to define and configure borders around label objects and applies to all object types.

To access the Borders Tab, double-click on a label obect to open the **Field Properties** box, then click on Borders.



Active Borders: Top - Click to add a top border to your text box.

Left - Click to add a left border to your text box.

Right - Click to add a right border to your text box.

Bottom - Click to add a bottom border to your text box.

NB: To remove a border click the appropriate button again.

Border Width: Select the width of the required border.

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Curved Borders:

Use these settings when you require a border with rounded corners.

Horizontal - horizontal distance from corner to

begin curve.

Vertical - vetical distance from corner to begin

curve.

5.4 Other Useful Features

These features are all accessible from the menu bar.

File / Save As Save a copy of the current template under a

different name

Fields / Move When you draw objects they are stacked in the

order in which you create them. This allows you to create overlapping objects but can lead to difficulties accessing an object which has been covered over by others. The move option allows you to move an object up or down the stacking order.

/ Up - Move the selected object up one level in

the stack.

/ Down - Move the selected object down one

level in the stack.

/ **To Top** - Move the selected object to the top of

the stack.

/ **To Bottom** - Move the selected object to the

bottom of the stack.

Fields / Delete Delete the selected object

View / Show Grid Switch the design grid on/off.

View / Set Grid Set spacing options on the design grid.

View / Zoom 50% - Zoom out to 50% of normal view size.

100% - Zoom the design grid view to normal

view size.

150% - Zoom the design grid view to 150% of

normal view size.

200% - Zoom the design grid view to 200% of

normal view size.

View / Toolbar Show/Hide the toolbar.

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View / Palette Show/Hide the design palette.

View / Status Bar Show/Hide the status bar (bottom of screen).

5.5 **How do I...**

.. add Proper Shipping Name to my label

Proper Shipping Name is not included in the standard database fields brought forward from SDS Professional, however you can add it to your label designs (assuming you have set it up in SDS Professional) as follows:

Create a VARIABLE field on your label. Double click on the new variable field and against 'Name:' enter:

\$114014:44

\$ indicates that this is an additional SDS data item, 114014 is the internal SDS field reference, and :44 indicates English language. You can substitute other languages by replacing the last two digits with the code for the language required (usually the relevant county's international dialling code.

Now print a label from the template in HibSoft LabelPro. The variable field should be filled out with the Proper Shipping Name for your selected product.

.. add SDS Professional custom fields to my label

You will need to find out the internal SDS field references for the data items in question, then proceed as above (substituting the field reference for PSN with that for your required data item).

.. separate R&S phrases so that I can display Risk phrases and Safety phrases seperately?

Draw two R&S fields. Select the first R&S field and double-click to open the properties box. Tick the box titled 'Only display phrases with codes beginning with'. In the extra box that is then enabled to the right enter 'R' to display only Risk phrases or 'S' to display only Safety phrases. Repeat for the second R&S field (selecting the other phrase type).

.. draw a box around a group of fields?

Draw a Fixed Text field over the top of your group of fields. Double-click on the Fixed Text field to access its properties then delete the default text and switch on all borders. You now have a box drawn around your group of fields. However you will find that the original fields are now inaccessible for amendment because they are covered over by the empty text box. Overcome this by sending the new field to the bottom of the stack – from the menu bar select Fields / Move / To Bottom.

.. make a copy of a label design to easily create a new variant?

Open the label template that you wish to use as the basis of your new variant. From the menu bar select File / Save As. Enter a new name for the copy template and click save. The title bar of label designer should now show the name you have just assigned to the copied template (indicating you are now working on the copy). Make your amendments and resave (Save buton).

.. adjust the level of magnification?

When working with large labels it is advantageous to be able to 'Zoom Out' (decrease magnification) to enable the whole label to be viewed at once to get a better appreciation of the overall design. Alternatively, when working with small objects it is advantageous to be able to 'Zoom In' (increase magnification) to make those objects easier to work with. For these reasons, Label Designer has four zoom levels (50%, 100%, 150%, 200%), all accessible from the menu bar (View /Zoom).

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<u>Notes</u>