

## **CLUB COUNT TECHNOLOGY USER GUIDE**

- **1. GETTING STARTED** (Always secure bag in cart before turning on.)
- 1.1 Long-life AA batteries are factory installed in the battery compartment of the Club Count Controller. The Controller is located in the top front zipper pouch. Should you need to install new batteries (3 x 1.5V AA), open the battery compartment located on the back of the Club Count Controller, insert a golf tee and pry upward. Once the new batteries are installed and the battery cover is replaced, return the Club Count Controller to the front pouch, making sure it is secured behind the elastic strap.
- 1.2 To turn on Club Count, secure your bag in your cart with the 14 clubs to be used in your round, press the ON button on the Club Count Controller keypad and step away from the bag. The Controller will chirp and flash the side indicator lights (located near the top of the bag), indicating the clubs in your bag are being analyzed. This process takes approximately 5 seconds. Make sure

you are not near the bag or holding any clubs during this time. Upon completion of the analysis, a single chirp will sound and the side lights will stop flashing, indicating the Club Count Technology is set and ready to use.

Note: When Club Count is on, the battery power level will be automatically tested. A low battery will be indicated by the sounding of a series of ten short beeps while flashing the side indicator lights, followed by the controller turning off. If this occurs, immediately replace the batteries with a new set.

#### 2. USING YOUR BAG

- **2.1** Once the Controller has been turned on, the Controller will continually monitor the number of clubs in the bag until the round is over or until the Controller is turned off.
- **2.2** While Club Count is active, it will continuously monitor clubs being removed and returned with no indication that it is keeping track. However, should you ever remove two or more clubs

for more than 10 seconds, and replace fewer than you originally removed, Club Count will notify you within a few seconds with a short subtle chirp and continuous flashing of the side indicator lights. The sidelights will only turn off once all the clubs are returned to the bag.

Note: While the cart is in motion, Club Count will not update the status of your bag.

### 3. SHUTTING DOWN

- **3.1** Once your round is completed, pressing the OFF button will turn off the Club Count Controller. The indicator on the Controller should turn off once the unit has powered off.
- **3.2** If no clubs are removed from the bag for more than 45 minutes, the Club Count Controller will automatically turn off to conserve battery power.

### LIMITED WARRANTY

1 Year Limited Warranty from date of purchase on Bag Body, Zippers, Pockets, Full Length Dividers,

Control Unit and Electronics. Warranty excludes abuse and improper operation.

# QUESTIONS AND ANSWERS

**Q** – At start up, what is the bag doing for 5 seconds and why do I have to step back?

A – Club Count uses Radio Frequency to analyze the clubs in the bag (graphite, steel, etc.) Every set of clubs is different, so Club Count analyzes the clubs at the beginning of every round. If someone is touching the bag during startup, this will reduce the ability of Club Count to PROPERLY analyze the clubs.

**Q** – I took 2 clubs out and immediately put 1 back. There was no alarm, why?

A – During a round, a player may take 2 or more clubs out and immediately decide they only want 1. They can return clubs without the alarm activating. Club Count does not start looking for clubs until 2 or more clubs are removed and the bag has not been touched for approximately 8 seconds.

- **Q** What happens if I take 2 clubs out (i.e. 7-iron & 8-iron) and I change my mind and want to exchange one club for another? Will the alarm activate?
- ${\bf A}$  No, Club Count knows that you're only exchanging a club, and that you have not actually lost a club. It's just that smart.
- **Q** Will the alarm trigger if I have 2 or more clubs out of the bag for an extended period of time?
- **A** No, the bag is looking for at least 1 club to be returned, and then it gives you approximately 8 seconds to return the other clubs before warning you that you've forgotten a club.
- **Q** What if I pull out 1 club and fail to return it to the bag? Will Club Count remind me?
- **A** No, in four years of research we determined that it is unlikely players will leave a single club behind if only removing one.
- Q Why does this bag cost more than other Cart Bags?

**A** – The bag was designed to work with any set of clubs (graphite, steel, etc.) and without the requirement of attaching something to the shafts or heads (i.e. stickers, magnets, etc.) Also, inside every bag includes RF antennas, robust electronics, and a microprocessor based controller with a speaker. The technology took 4 years to develop.

**Q** – Why does my controller beep 10 times and then shut off?

A – The batteries are low and require replacing. Use a golf tee to remove the battery door on the backside of the controller. Replace the old batteries with 3 new 1.5V AA batteries of the same type, and reattach the battery cover. Return the controller to its pocket and secure it behind the elastic strap.



For questions or comments go to: www.clubcount.com or email info@clubcount.com