

# **UndoIT 2.0**

## User Manual



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# **Chapter 1:**

## **After Installing UndoIT 2.0 from the Installation CD:**

### **If UndoIT 2.0 was installed for the first time:**

If UndoIT 2.0 is not already installed, then the first user who uses the install CD will automatically be setup as the Administrator and will be authorized to all UndoIT 2.0 commands. In addition, the user will automatically be authorized to the following functions:

- UndoIT Administration
- UndoIT System Setup
- Command Setup
- Administrator/User Setup
- User Setup
- Archive Maintenance
- UndoIT (UNDO Command)
- UndoIT Snapshot Search (SNAPSHOT Command)
- UndoIT Object History (WRKOBJHST Command)

The user can access all authorized functions by typing EMPOWER on any command line.

### **If UndoIT 2.0 was already installed:**

If UndoIT 2.0 is already installed, then any user who uses the install CD will automatically be authorized to all UndoIT 2.0 commands. In addition, the user will automatically be authorized to the following functions:

- UndoIT (UNDO Command)
- UndoIT Snapshot Search (SNAPSHOT Command)
- UndoIT Object History (WRKOBJHST Command)

The user can access all authorized functions by typing EMPOWER on any command line.

**Archiving for the following commands is supported in UndoIT 2.0. The commands with an (\*) are automatically activated during the first time installation of UndoIT 2.0:**

ADDLIBLE	CRTJOBQ (*)
CHGCMD (*)	CRTMSGF (*)
CHGDSPF (*)	CRTPF (*)
CHGDTAARA (*)	CRTSAVF (*)
CHGJOB (*)	DLTCMD (*)
CHGJOB (*)	DLTDTAARA (*)
CHGLF (*)	DLTDTAQ (*)
CHGLFM (*)	DLTF (*)
CHGLIBL	DLTJOB (*)
CHGPF (*)	DLTMOD (*)
CHGPFM (*)	DLTMSGF (*)
CHGPGM (*)	DLTOUTQ (*)
CHGPRF (*)	DLTPGM (*)
CHGPRTF (*)	DLTQRY (*)
CHGSAVF (*)	DLTSRVPGM (*)
CHGSRCPF (*)	MOVOBJ (*)
CLRPFM (*)	RMVLIBLE
CPYF (*)	RMVM (*)
CRTDTAARA (*)	RNMM (*)
CRTDTAQ (*)	RNMOBJ (*)

## Chapter 2: **Activating UndoIT 2.0**

After UndoIT has been installed UndoIT 2.0 must be “activated” in order to function. As a User, it is important to note that UndoIT 2.0 can be activated one of three ways:

1. Activate UndoIT for a Machine using the System Library List
2. Activate UndoIT for a Machine using Command Validation
3. Activate UndoIT for a Job

### **Activate UndoIT for a Machine using the System Library List**

To determine whether the Administrator has activated UndoIT for your entire machine (iSeries or AS/400), see if the EMPOWER400 library is above QSYS in your library list. You can determine this by typing “DSPLIBL” on the command line.

**If the EMPOWER400 library is above QSYS in your library list, then you don’t need to do anything else to activate UndoIT. You can ignore the rest of this section.**

For more information on activating UndoIT for a Machine using the System Library List, see the **UndoIT 2.0 Admin manual**.

### **Activate UndoIT for a Machine using Command Validation**

To determine whether the Administrator has activated UndoIT for your entire machine (iSeries or AS/400) using Command Validation, see if there is a validation program associated to any UndoIT capable command in library QSYS. You can determine this on the DLTF command, for instance, by typing the following on the command line:

```
DSPCMD QSYS/DLTF
```

**If the “Validity Checking Program” is “DLTF” in library “EMPOWERLIB”, then your system is setup for Command Validation activation, and you don’t need to do anything else to activate UndoIT. You can ignore the rest of this section.**

If it is “\*NONE”, then your system isn’t setup for Command Validation activation. For more information on activating UndoIT for a Machine using Command Validation, see the **UndoIT 2.0 Admin manual**.

## **Activate UndoIT for a Job**

If the Administrator has not setup UndoIT to be active for your entire machine, it is necessary to active UndoIT per job (session, etc.). Activating UndoIT by Job is a very simple process. For any job that you wish to provide undo capabilities simply execute the following command in the QGPL library:

**STRUNDO**

For convenience, it is highly recommended that this command be added to an Initial Login Program for each User profile intending to use UndoIT. In order to stop archiving/disable UndoIT for a particular job, simply execute the following command in the QGPL library:

**ENDUNDO**

## Chapter 3: Command Overview

UndoIT 2.0 introduces the following new iSeries (AS/400) commands.

These commands are stored in the QGPL library:

### **STRUNDO**

This command activates UndoIT for a particular job. Please refer to the “Activating UndoIT 2.0” section for further information.

### **ENDUNDO**

This command deactivates UndoIT for a particular job. Please refer to the “Activating UndoIT 2.0” section for further information.

These commands are stored in the EMPOWER400 library:

### **UNDO**

This command allows the user to select from previously entered commands and undo the action of these commands. The user can also access any generated Snapshots from within this command. Please refer to the **UNDO Command** section for further information.

### **SNAPSHOT**

This command allows the user to see all Snapshots generated by any UndoIT authorized user. Snapshots, for instance, can include the image of a data area, file or program prior to a change; or a member, file or program prior to deletion from the system. The user may view and/or restore the object to a user-defined library. Please refer to the **SNAPSHOT Command** section for further information.

### **WRKOBJHST**

This command allows the user to see the history of an object including creation information, move and rename information, any Snapshots generated for this object, and any number of other commands executed on a particular object. Have you ever wanted to know who modified a particular object such as a data area, file or job description, and wanted to know what the attributes were prior to the modification? Then WRKOBJHST will provide what you are looking for. Please refer to the **WRKOBJHST Command** section for further information.

### **EMPOWER**

This command displays all UndoIT functions the user is authorized to.

## **Chapter 4:** **Function Overview**

This section briefly explains each function (option) available to you as a User of UndoIT:

- UndoIT (UNDO Command)
- UndoIT Snapshot Search (SNAPSHOT Command)
- UndoIT Object History (WRKOBJHST Command)

The following functions may or may not be available to you as a user. This will depend upon what the Administrator has assigned to you. Please refer to the **UndoIT 2.0 Admin manual** for a detailed explanation of the following User functions:

- UndoIT Administration
- UndoIT System Setup
- Command Setup
- Administrator/User Setup
- User Setup
- Archive Maintenance

To access UndoIT functions, type "EMPOWER" (upper or lower case) on any command line. You will be presented with a screen similar to below:



```
EM001AR          UndoIT 2.0          5/24/02
                THE ULTIMATE ARCHIVING TOOL

Type '1' to select an option:

Opt  Option
_    UndoIT          2.0
_    UndoIT Object History  2.0
_    UndoIT Snapshot Search 2.0

Bottom
```

The screen above shows all UndoIT user-level functions you may be authorized to (in this case UndoIT, Object History, Snapshot).

## UndoIT

Type '1' next to UndoIT and press the ENTER key. A screen similar to the one below will be displayed.

A screenshot of a terminal window with a black background and a light blue border. The text is displayed in a monospaced font. At the top, it says 'UndoIT 2.0' in white, followed by 'THE ULTIMATE ARCHIVING TOOL' in green. Below that, it says 'Press ENTER to UNDO or F9 to retrieve a Previous Command.' in white. The next line shows the command 'DLTF FILE(QGPL/TESTFILE)' in white. At the bottom, there are four function key assignments: 'F3=Exit', 'F4=Prompt', 'F9=Previous', and 'F10=Detail', all in white.

```
UndoIT 2.0
THE ULTIMATE ARCHIVING TOOL

Press ENTER to UNDO or F9 to retrieve a Previous Command.

DLTF FILE(QGPL/TESTFILE)

F3=Exit   F4=Prompt   F9=Previous   F10=Detail
```

The UndoIT function allows you to undo the actions of previously entered commands. For instance, you can undo a delete of a file, undo a modification to a library list, or undo a removal of a file member. Pressing F9 allows the user to cycle through previously entered commands. Pressing Enter will display a confirmation screen prior to undoing the command. See **UndoIT Function & “UNDO” Command** section for more information.

## UndoIT Object History

Type '1' next to UndoIT Object History and press the ENTER key. A screen similar to the one below will be displayed.

```
UndoIT Work Object History (URKOBHST)

Type choices, press Enter.

Object . . . . . > FILE022602      Name
Library . . . . . *ALL             Name, *ALL
Object Type . . . . . *ALL         *ALL, *AUTL, *BND0IA, *CMD...

Bottom
F3=Exit  F4=Prompt  F5=Refresh  F12=Cancel  F13=How to use this display
F24=More keys
```

On this screen, enter the name and/or type of the object you wish to see the history for (in the example, the object being searched is named “FILE022602”). Pressing Enter on this screen will result in the following screen being displayed:

```

EM045AS                               UndoIT 2.0                               6/26/02
                                       Object History                             18:55:22

Type options, press Enter.             Object.: FILE022602   Type: *ALL
2-Access Snapshot 5-Detail             Library: *ALL

Opt  Command      Detail                                     Type      Date      Snap
-    DLTf          DLTf EMPOWERLIB/FILE022602                *FILE     2002/06/26  Y
-    CHGPF         CHGPF FILE(EMPOWERLIB/FILE0226            *FILE     2002/06/26  Y
-    MOV0BJ        MOV0BJ 0BJ(QGPL/FILE022602) 0B           *FILE     2002/06/26
-    CRTPF         CRTPF FILE(QGPL/FILE022602) RC           *FILE     2002/06/26

                                                                 Bottom

F3-Exit   F5-Refresh   F11-Alt View  F12-Previous

```

This object has had 4 commands associated with it. It was first created, then moved, then changed and finally deleted. As the user, you can see the details behind each of these commands (full command, time, user, etc.) You can view the Snapshot of the file prior to the change occurring. In addition, you can see the actual object that was deleted and/or restore it if you wish. See **UndoIT Object History Function & “WRKOBJHST” Command** section for more information.

## UndoIT Snapshot Search

Type '1' next to UndoIT Snapshot Search and press the ENTER key. A screen similar to the one below will be displayed.

```
END40A5                               UndoIT 2.0                               6/26/02
                                       Snapshot Archive Search                   19:11:50
Sort by: NAME, DATE
Filter . . . . . : _____
Type options, press Enter:
1=Restore  5=Display

Opt Name (Obj) Type      Text      Date      Time
-  FILE022602 *FILE      2002/06/26 18:53:54
-  FILE022602 *FILE      Before Image Attributes 2002/06/26 18:53:44
-  QGPL       *FILE      2002/06/26 17:37:56

Bottom

F3-Exit  F5-Refresh  F11-Alt View  F12-Previous  F15-Change Sort
```

See **UndoIT Snapshot Search Function & “SNAPSHOT” Command** section for more information.

# **Chapter 5:**

## **5 Ways to Use UndoIT to Safeguard Your Company & Your Career**

Add Power to Your...

### **1. Development**

In software development, things change constantly. The same object may be created, updated or deleted multiple times each day. Make your software development teams more productive by activating UndoIT for all team members of your current project. UndoIT's Snapshot feature provides a powerful audit trail of object changes and deletions. This enables comparisons of previous objects, object attributes and, if necessary, restoration of previously deleted objects.

### **2. Testing**

Testing can be a tedious, time-consuming task for any organization. Testing software oftentimes involves many repetitive tasks, including resetting objects and data back to their original values. UndoIT can help reduce testing time and research by allowing testers to easily restore any deleted objects. In addition, UndoIT provides helpful insight to testers via a step-by-step audit log of most changes made to objects including data areas, files, programs, job descriptions, etc.

### **3. Research**

Have you ever wondered who changed an object such as a file, data area or job description? Have you ever wanted to know what the original values were for an object, or maybe would like to compare a current version with a previous version that has already been deleted from the system? Oftentimes object attributes may be changed purposefully or inadvertently, but the original values can't be remembered. UndoIT provides powerful research capabilities for programmers and administrators via the SNAPSHOT and WRKOBJHST commands.

## 4. Updates

UndoIT's undo capabilities provide a new level of confidence for developers, administrators and testers when performing updates to objects. Have you removed a member by accident? Or maybe accidentally deleted a data area? Or maybe changed the attributes on a job description by mistake? Don't worry, UndoIT's Snapshot feature allows you to research, compare, undo and/or restore the objects if you wish. You can now remove members, change files, and delete objects with a new level of confidence.

## 5. Recovery Plan

Every iSeries (AS/400) has a "Window of Vulnerability". The Window of Vulnerability exists between the last backup and the next backup (usually nightly). How is a company vulnerable during this time period? Any changes to objects during this "Window" isn't archived. File journalling doesn't address this issue, it only archives file *data*, not objects and object *attributes*. Mirroring technology doesn't address this issue. High-availability systems doesn't address this issue.

Suppose a problem occurs (for any number of reasons) that results in the necessity to restore from backups. Once the objects are restored from the backup media, they are only as current as when the backup took place. What about any changes that took place during the day to the objects? File journalling will solve the problem for the file data, but what about changes to objects such as data areas, job descriptions, programs, etc.? What about the *attribute* changes to a file, program or any other object? UndoIT is a real-time *object* audit and archiving system. UndoIT closes the "Window of Vulnerability" for corporations by providing a powerful, instantaneous archive of vital changes and deletions to objects.

## Chapter 6: **UndoIT Function & “UNDO” Command**

You can access the UndoIT Function one of two ways:

1. Using the “EMPOWER” Command:
  - Type "EMPOWER" on any command line and press the Enter key
  - Type '1' next to UndoIT 2.0 and press the Enter key
2. Using the “UNDO” Command:
  - Type "UNDO" on any command line and press the Enter key

You will be presented with a screen similar to the one below:



```
UndoIT 2.0
THE ULTIMATE ARCHIVING TOOL

Press ENTER to UNDO or F9 to retrieve a Previous Command.

DLTF FILE(QGPL/TESTFILE)

F3=Exit   F4=Prompt   F9=Previous   F10=Detail
```

The UndoIT function allows you to undo the actions of previously entered commands. For instance, you can undo a delete of a file, undo a modification to a library list, or undo a removal of a file member. To undo a command, press the Enter key or F9 to retrieve a previously entered command.



## Function Keys:

**F3 = Exit:** This function key will exit the UndoIT function and return you to the previous screen.

**F4 = Prompt:** This function key will display the detail of the command.

**F9 = Previous:** This function key will display the previously entered commands that have the capability to be undone.

**F10 = Detail:** This function key will display the **UndoIT Detail** screen.

**Enter key:** By pressing Enter the **UndoIT Confirmation** screen will be displayed.

## UndoIT Confirmation

After pressing Enter in the UndoIT window, the following screen will be displayed:



```
UndoIT 2.0
THE ULTIMATE ARCHIVING TOOL
Confirmation
Press ENTER to Undo the Delete of the File Below:

DLTF FILE(QGPL/TESTFILE)

F3=Exit  F12=Cancel
```

### Function Keys:

**F3 = Exit:** This function key will exit you out of the UndoIT function and return to the previous screen.

**F12 = Previous:** This function key will return you to the previous screen.

**Enter key:** By pressing Enter, UndoIT will attempt to undo the command. If successful, the following screen will be displayed.



```
UndoIT/400
Information Message

The operation was successfully undone.

F3=Exit  F12=Previous
```

### Function Keys:

**F3 = Exit:** This function key will exit you out of the function and return to the previous screen.

**F12 = Previous:** This function key will exit you out of the function and return to the previous screen.

## UndoIT Detail

After pressing F10 in the UndoIT window, the following screen will be displayed:

```
EN045AS                               UndoIT 2.0                               6/26/02
                                       Command Log Detail                          17:38:02

Type options, press Enter.
1=Undo 2=Access Snapshot 5=Detail

Orit  Command      Detail                                     Type      Date      Snap
-      -            -            -            -            -            -            -
-      DLTf          DLTf FILE(QGPL/TESTFILE)                 *FILE     2002/06/26  Y
-      DLTf          DLTf TESTDISPLY                           *FILE     2002/06/18  Y
-      * CPYf          CPYf FROMFILE(QGPL/TESTCLR) T             *FILE     2002/06/18  Y
-      * CPYf          CPYf FROMFILE(QGPL/TESTCLR) T             *FILE     2002/06/18  Y
-      * CPYf          CPYf FROMFILE(QGPL/TESTCLR) T             *FILE     2002/06/18  Y
-      DLTf          DLTf QGPL/TESTDISPLY                       *FILE     2002/06/17  Y
-      * CHGJOB        CHGJOB OUTPTY(5)                           *JOB      2002/06/17  Y
-      * CHGJOB        CHGJOB OUTPTY(7)                           *JOB      2002/06/17  Y
-      * CHGJOB        CHGJOB OUTPTY(2)                           *JOB      2002/06/17  Y

More...

* = Snapshot Archive Only - Not available for Undo

F3=Exit  F5=Refresh  F11=Alt View  F12=Previous
```

This screen displays all commands that have been logged for you by UndoIT. You can view the detail of the logged commands, undo the commands, view the snapshots and more from this screen. Not all commands can be undone. Some commands are designed to take snapshots only - this is indicated by an "\*" on the subfile display.

### Options:

**1 = Undo:** Type '1' next to the Command(s) you wish to undo. A confirmation screen will be displayed. By pressing Enter, UndoIT will attempt to undo the command.

**2 = Access Snapshot:** Type '2' next to the Command(s) to view the Snapshot. The Snapshot Function will be displayed. See **UndoIT Snapshot Search Function & "SNAPSHOT" Command** for more information.

**5 = Detail:** Type '5' next to the Command(s) to see the detail of the command entered.

**Function Keys:**

**F3 = Exit:** This function key will exit you out of the **UndoIT Detail** screen and return you to the previous screen.

**F5 = Refresh:** This function key will reset the screen to exactly the way it was when you first entered the screen.

**F11 = Alt View:** This function key displays additional detail about the command log.

**F12 = Previous:** This function key will return you to the previous screen.

## Chapter 7: UndoIT Object History Function & “WRKOBJHST” Command

You can access the Object History Function one of two ways:

1. Using the “EMPOWER” Command:
  - Type "EMPOWER" on any command line and press the Enter key
  - Type '1' next to UndoIT Object History and press the Enter key
  
2. Using the “WRKOBJHST” Command:
  - Type "WRKOBJHST" on any command line and press the Enter key

You will be presented with a screen similar to the one below:

```
UndoIT Work Object History (WRKOBJHST)

Type choices, press Enter.

Object . . . . . > FILE022602      Name
Library . . . . . *ALL             Name, *ALL
Object Type . . . . . *ALL         *ALL, *AUTL, *BND01A, *CND...

Bottom

F3=Exit  F4=Prompt  F5=Refresh  F12=Cancel  F13=How to use this display
F24=More keys
```

Enter the name of the object that you wish to view the history for. In addition, you may choose to narrow your selection by entering the library and/or object type. By pressing Enter, the **Object History Detail** screen will be displayed.

**Entry Fields:**

**Object:** Type the object name you wish to research into this field. Enter the full object name.

**Library:** Type the library name you wish to search into this field. If you are not sure where the object resides (resided), then leave the default value of “\*ALL”.

**Object Type:** Type the object type into this field. If you wish to view all object types, then leave the default value of “\*ALL”.

**Function Keys:**

**F3, F4, F5, F12, F13:** These are the standard functions keys for entering commands. Use each command as necessary.

## Object History Detail

After entering the object name and pressing the Enter key, the following screen will be displayed:

```
EM045A5                               UndoIT 2.0                               6/26/02
                                       Object History                             18:55:22

Type options, press Enter.              Object.: FILE022602   Type: *ALL
2-Access Snapshot  5-Detail             Library: *ALL

Opt  Command      Detail                                     Type      Date      Snap
-    DLTf          DLTf EMPOUERLIB/FILE022602                *FILE     2002/06/26  Y
-    CHGPF        CHGPF FILE(EMPOUERLIB/FILE022602)         *FILE     2002/06/26  Y
-    MOUOBJ      MOUOBJ OBJ(QGPL/FILE022602) OBJ          *FILE     2002/06/26
-    CRTPF        CRTPF FILE(QGPL/FILE022602) RC           *FILE     2002/06/26

                                           Bottom

F3-Exit   F5-Refresh  F11-Alt View  F12-Previous
```

### Options:

**2 = Access Snapshot:** Type '2' next to the Command(s) to view the Snapshot. The Snapshot Function will be displayed. See **UndoIT Snapshot Search Function & “SNAPSHOT” Command** for more information.

**5 = Detail:** Type '5' next to the Command(s) to see the detail of the command entered.

### Function Keys:

**F3 = Exit:** This function key will exit you out of the **UndoIT Detail** screen and return you to the previous screen.

**F5 = Refresh:** This function key will reset the screen to exactly the way it was when you first entered the screen.

**F11 = Alt View:** This function key displays additional detail about the command log.

**F12 = Previous:** This function key will return you to the previous screen.

## Chapter 8: **UndoIT Snapshot Search Function & “SNAPSHOT” Command**

You can access the UndoIT Snapshot Search Function one of four ways:

1. Using the “EMPOWER” Command:
  - Type "EMPOWER" on any command line and press the Enter key
  - Type '1' next to UndoIT Snapshot Search and press the Enter key
2. Using the “SNAPSHOT” Command:
  - Type "SNAPSHOT" on any command line and press the Enter key
3. From within the UndoIT Detail screen:
  - Type option '2' next to the Command and press the Enter key
4. From within the Object History Detail screen:
  - Type option '2' next to the Command and press the Enter key

You will be presented with a screen similar to the one below:

```
EMB40AS                               UndoIT 2.0                               6/26/02
                                       Snapshot Archive Search                   19:11:50
Sort by: NAME, DATE
Filter . . . . . : _____
Type options, press Enter:
  1=Restore  5=Display

Opt Name (Obj) Type      Text      Date      Time
- FILE022602 *FILE      2002/06/26 18:53:54
- FILE022602 *FILE      Before Image Attributes 2002/06/26 18:53:44
- QGPL      *FILE      2002/06/26 17:37:56

Bottom

F3-Exit  F5-Refresh  F11-Alt View  F12-Previous  F15-Change Sort
```



From this screen you can search all of the UndoIT archives for any user. You can filter down your search by entering values into the Name, Type, User and/or Library fields. In addition, you can view the archive information such as the Before Image of an object, or the actual data in a deleted file. Where applicable, you can choose to restore an object to any user-defined library.

### **Entry Fields:**

**Filter (Name, Type, User, Library):** You can narrow down your search by entering any combination of these fields. You may enter Full or Partial values into the fields. Note: These fields are automatically entered when accessing the Snapshot function from the UndoIT Detail screen and the Object History Detail screen.

### **Options:**

**1 = Restore:** Type '1' next to the log to restore the object. This option is not valid for "Before Image Attribute" archives. After pressing Enter you will be allowed to enter the library where to restore the object. A confirmation screen will then be displayed.

**5 = Display:** Type '5' next to the Command(s) to see the object archive. The results will vary depending on the type of archive selected. Changes to a file will show the Before Image Snapshot, while a deleted file or member will display the actual data that was deleted, for instance.

### **Function Keys:**

**F3 = Exit:** This function key will exit you out of the screen and return you to the previous screen.

**F5 = Refresh:** This function key will reset the screen to exactly the way it was when you first entered the screen.

**F11 = Alt View:** This function key displays additional detail about the Snapshot archive log.

**F12 = Previous:** This function key will return you to the previous screen.

**F15 = Change Sort:** This function key will allow you to resort the screen to one of the following predefined sort options:

- Name, Date
- Date
- Command, User, Date
- Type, Name, Date
- User, Date