

Preface

Notice

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About this manual

Thank you for choosing an Accusys RAID storage solution. This manual takes you step by step through the installation and configuration of the RAIDGuard X software.

PART ONE: Introduction

Chapter 1: Introduction provides an overview of the software and its features.

PART TWO: Software Installation

Chapter 2: Installing RAIDGuard X on Windows

Chapter 3: Installing RAIDGuard X on Mac OS

Chapter 4: Installing RAIDGuard X on Linux

PART THREE: Basic RAID Configuration

Chapter 5: RAIDGuard X Server

Chapter 6: Basic Configuration using RAIDGuard X Client

PART FOUR: Advanced RAID Configuration

Chapter 7: Advanced Configuration

PART FIVE: Appendices

Appendix A: Glossary – defines relevant technical terms used in this manual.

Appendix B: RAIDGuard X GUI Icons – lists the icons and their functions used in the application.

Appendix C: Introduction to RAID Levels – describes all available RAID levels of this software.

Appendix D: Contact Us – lists contact details of Accusys business units around the world.

Guide to conventions

Important information that users should be aware of is indicated with the following icons:



Caution

This icon indicates the existence of a potential hazard that could result in personal injury, damage to your equipment or loss of data if the safety instruction is not observed.



Note

This icon indicates useful tips on getting the most from your software.

Important terms, commands and programs are put in **Boldface** font.

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PART ONE

Introduction

Using this section

Part 1: The RAIDGuard X User's Manual supplements the ExaRAID, eXpeRAID, and iRAIDer User's Manuals. It is intended to be read in a linear manner. Users may prefer to skip more familiar sections, but each of the steps below must be completed.

Step 1

Install: Install RAIDGuard X Server and Client on your system.

Step 2

Configure: Configure the RAIDGuard X Client to manage the RAID arrays.

Step 3

Manage: Manage the RAID arrays, fix problems and be alerted to any problems.



Note

The set-up procedures in Windows versions, MAC and Linux environments are different although the steps above are the same for both.

- ⇒ **Windows users should refer to Chapter 2.**
- ⇒ **Apple Mac users should refer to Chapter 3.**
- ⇒ **Linux users should refer to Chapter 4.**

Chapter 1

Introduction

This chapter introduces the features and capabilities of the RAIDGuard X software. You will find:

- ⇒ A full introduction to your RAID controller
- ⇒ Details of key features

Overview

RAIDGuard X is a powerful tool which supports remote monitoring of multiple controllers that are connected to the same network.

The software comes with 2 components: Server and Client.

Server - Enables the server to recognize the RAID controller(s).

Client - The Client software can be installed on any computer that needs to administer the controller(s).

The Client software works on any computer running Java 1.6 or above and is used to administer the RAID controller(s). It contains all the functionality needed to configure and administer RAID arrays. Use the software to:

- add and delete arrays
- fix problems with disks
- manage the arrays and disks
- set audio and e-mail alerts
- monitor the status of multiple controllers

Key Features

RAIDGuard X is designed to be used in conjunction with Accusys PCIe series:

- Supports multiple Accusys PCIe Re-drive cards per host
- Java Based Graphical User Interface (GUI)
- Multi-platform and operating system support
- Remote monitoring
- Event notification
- Snapshot function

RAIDGUARD X CLIENT GUI

The graphical user interface enables easy monitoring of the status of a RAID in an intuitive format.

EVENT NOTIFICATION

Email event notification keeps the administrator informed of the status of the RAID controller.

Remote Monitoring

The RAIDGuard X Client must be installed on a Java-based computer in order to view the details of the RAID controller away from the server.

Installation prerequisites

RAIDGuard X is designed to be used in conjunction with Accusys PCIe series. Users require the following:

Hardware requirements

- CD-ROM drive
- Accusys PCIe controller and Re-drive card (installed)

Software requirements

- RAIDGuard X GUI (follow the instructions in the relevant Setup section to download from the Accusys website <http://www.accusys.com.tw>)
- Supported operating system
- Java-based application environment

Before You Start

Before RAIDGuard X can be installed on Windows, Mac, and Linux platforms, make sure you have completed the following:

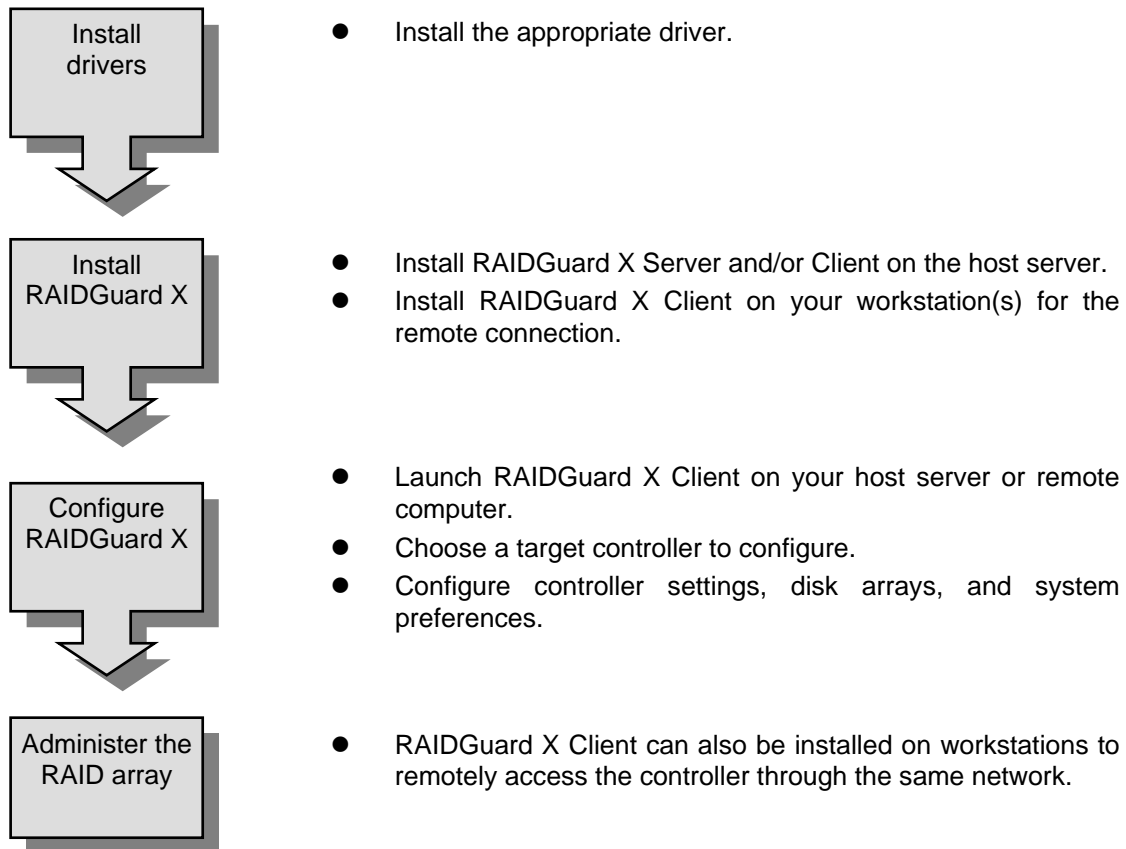
- Install the RAID controller and hard disk drives into the chassis.
- Install the RAID Re-drive card to your host server (for ExaRAID users only). See the ExaRAID User's Manual.
- Turn on the chassis (for ExaRAID and iRAIDER users only).
- Launch the operating system and install the driver. For Windows and Mac users, the driver is packed into RAIDGuard X, whereas Linux users have to install the driver separately.

PART TWO

Software Installation

Installation flowchart

The set up process follows these steps:



Chapter 2

Installing the driver and RAIDGuard X on Windows

This chapter details the installation, setup and configuration process for RAIDGuard X on a Windows operating system. RAIDGuard X Server must be installed on the host server. RAIDGuard X Client must be installed on each computer that will monitor or administer the RAID controller(s).

Driver Installation

1. Insert the CD-ROM into the CD-ROM drive of the server or PC.
2. Execute "CD-ROM/Windows installation/Driver/x.x/(x64, x32 and IA64)/(2000, XP, 2003 and Vista, 2008)/ACS6_xxxxport_xx.msi".
3. Follow the onscreen instructions.
4. Click **Finish** to complete the installation.

RAIDGuard X Installation

1. Insert the CD-ROM into the CD-ROM drive of the server or PC.
2. Execute "CD-ROM/Windows installation/GUI/x.x/ 6xxxx_IP_Win_x.x.exe".
3. Follow the onscreen instructions.
4. When installing on the host server, select **Complete** to install the Server and Client.
5. When installing on a remote computer, select **Custom** to choose which applications (Client or Server) to install.
6. Click **Finish** to complete the installation.
7. Restart the computers.



Note

Storport and miniport are new storage drivers created by Microsoft for Windows Server 2003 and future Windows® operating systems.

Chapter 3

Installing the driver and RAIDGuard X on MAC OS

This chapter details the installation, setup and configuration process for RAIDGuard X on the Mac operating system. RAIDGuard X Server must be installed on the host server. RAIDGuard X Client must be installed on each computer that will monitor or administer the RAID controller(s).

Driver Installation

1. Insert the CD-ROM into the CD-ROM drive of the server or MAC.
2. Execute “CD-ROM/Drivers/MAC/ 6xxxx_DR_MAC_x_x_x.pkg”.
3. Follow the onscreen instructions.
4. Click **Finish** to complete the installation.

RAIDGuard X Installation

1. Insert the CD-ROM into the CD-ROM drive of the MAC.
2. Execute “CD-ROM/MAC Installation/ Vx.x/ 6xxxx_IP_MAC_x_x_x.mpkg”.
3. Follow the onscreen instructions.
4. When installing on the host server, select **Complete** to install the Server and Client.
5. When installing on a remote computer, select **Custom** to choose which applications (Client or Server) to install.
6. Click **Finish** to complete the installation.
7. Restart the computers.

Chapter 4

Installing the driver and RAIDGuardX on Linux

This chapter details the installation process for RAID Guide X Server and Client on a Linux operating system. RAIDGuard X Server must be installed on the host server. RAIDGuard X Client must be installed on each computer that will monitor or administer the RAID controller(s).

Driver Installation

1. Insert the CD-ROM into the CD-ROM drive of the server or PC.
2. Open CD ROM/Driver/Linux/6xxxx_DR_Linux_x.x.x/ (It's necessary to have compiler tool in your Linux system before you install driver.)
3. If you want to boot the host server with RAID, open the folder for your OS version and follow the instructions in the file "readme.txt".
4. If your Linux system boots from local HDD, refer to /SourceCode/readme_Linux source code.txt to build the drivers.

RAIDGuard X Installation

Before installing RAIDGuard X, make sure the RAID HBA driver is already installed in your Linux OS.

1. Insert the CD-ROM into the CD-ROM drive of the server or PC.
2. Open CD ROM/GUI/Server/Linux/AP/i386 or x86_64/AP_Accusys. Open a terminal window on the desktop, and enter the following commands:

```
# cat /proc/devices
```

Check the "ACS_CDEV" device number. For example, if the "ACS_CDEV" device number is "\$\$\$":

Example:

```
[root@localhost SourceCode]# insmod ./acs_ame.ko
[root@localhost SourceCode]# cd /
[root@localhost /]# cat /proc/devices
Character devices:
1 mem
4 /dev/vc/0
4 tty
4 ttyS
5 /dev/tty
5 /dev/console
5 /dev/ptmx
6 lp
7 vcs
10 misc
13 input
21 sg
29 rb
128 ptm
136 pts
162 raw
180 usb
189 usb_device
216 rfcomm
252 ACS_CDEV
253 ACS_CDEV
254 pcmcia

Block devices:
1 ramdisk
2 fd
3 ide0
8 sd
9 md
65 sd
66 sd
67 sd
68 sd
```

```
# mknod /dev/ACS_CDEV0 c $$$ 0
```

Example:

```
[root@localhost ~]# cd /
[root@localhost /]# cd root
[root@localhost ~]# cd Desktop/
[root@localhost Desktop]# cd 6xxxx_DR_Linux_1.9.5/
[root@localhost 6xxxx_DR_Linux_1.9.5]# cd SourceCode/
[root@localhost SourceCode]# ls
acs_ame.c      acs_ame.mod.c  built-in.o      Module.markers
acs_ame.h      acs_ame.mod.o  Makefile        Module.symvers
acs_ame.h.bak  acs_ame.o      Makefile.kernel2.4  rescscan-scsi-bus.sh
acs_ame.ko     ame.h          Makefile.kernel2.4_x86_64
[root@localhost SourceCode]# insmod ./acs_ame.ko
[root@localhost SourceCode]# mknod /dev/ACS_CDEV0 c 252 0
[root@localhost SourceCode]# mknod /dev/ACS_CDEV1 c 253 0
[root@localhost SourceCode]# █
```

```
# cd /root/
# unzip RAIDGuard X Server x.x.zip
# cd /Linux/AP
# chmod 777 DTRGuiSrv
# ./DTRGuiSrv
```

```
[root@localhost Server]# ls
1.9.3
[root@localhost Server]# cd 1.9.3/
[root@localhost 1.9.3]# ls
Linux
[root@localhost 1.9.3]# cd Linux/
[root@localhost Linux]# ls
i386  x86_64
[root@localhost Linux]# cd i386/
[root@localhost i386]# ls
AP_Accusys
[root@localhost i386]# cd AP_Accusys/
[root@localhost AP_Accusys]# ls
activation.jar      event_bin_5555555555555556  MulticastReceiver.class
DTRGuiSrv           event_bin_S003962100500088  SendMail$1.class
DTRGuiTmp0         event_S003962100500088      SendMail.class
DTRGuiTmp0.sh      inband_cmd_5555555555555556  sock2srv.class
EchoAliveThread.class  inband_cmd_S003962100500088  sockThread.class
EchoBack$1.class     jMsgFrame.class             srvGui_req_frame.class
EchoBack$2.class     mailBootMsg0                UDPBombermanServer.class
EchoBack.class       mailBootMsg1                UDPServer.class
event_5555555555555556  mail.jar
[root@localhost AP_Accusys]# chmod 777 DTRGuiSrv
[root@localhost AP_Accusys]# ./DTRGuiSrv █
```

3. Open CD-ROM/GUI/Client/x.x. Open a terminal window on the desktop, and enter the following commands:

```
# java -version
```

Check your JAVA version. If your JAVA version is earlier than 1.6, please go to www.java.com to upgrade.

Example:

```
[root@localhost ~]# java -version
java version "1.6.0_14"
Java(TM) SE Runtime Environment (build 1.6.0_14-b08)
Java HotSpot(TM) Client VM (build 14.0-b16, mixed mode, sharing)
[root@localhost ~]# █
```

```
# cd /root/
```

```
# unzip RAIDGuard X Client x.x.zip
```

```
# cd /Client/x.x
```

```
# chmod 777 RAIDGuardX.jar
```

```
# java -jar RAIDGuardX.jar
```

- PS: To change the OS default JAVA path, open a terminal window on the desktop, and enter the following commands:

```
# vi /etc/profile
```

Insert the following context description into /etc/profile

(Replace the correct Java version that you installed in the following.):

```
export JAVA_HOME="/usr/java/jre1.6.0_14"
```

```
export JRE_HOME="$JAVA_HOME/jre"
```

```
export PATH="$JAVA_HOME/bin":$PATH:
```

```
export CLASSPATH=.:$JAVA_HOME/lib":$JRE_HOME/lib":
```

Example:

```
HOSTNAME=`/bin/hostname`
HISTSIZE=1000

if [ -z "$INPUTRC" -a ! -f "$HOME/.inputrc" ]; then
    INPUTRC=/etc/inputrc
fi

export PATH USER LOGNAME MAIL HOSTNAME HISTSIZE INPUTRC

for i in /etc/profile.d/*.sh ; do
    if [ -r "$i" ]; then
        . $i
    fi
done

unset i
unset pathmunge
export JAVA_HOME="/usr/java/jre1.6.0_14"
export HRE_HOME="$JAVA_HOME/jre"
export PATH="$JAVA_HOME/bin":$PATH:
export CLASSPATH=.:$JAVA_HOME/lib":$JRE_HOME/lib":
```

```
# reboot
```

PART THREE

Basic RAID Configuration

Chapter 5

RAIDGuard X Server

This chapter details the usage of the RAIDGuard X Server. Before you can access the RAID controller, you must load the RAIDGuard X Server on the host server.

The RAIDGuard X Server is responsible for communicating with the RAID controller. Its purpose is to identify that the RAID controller is connected to the host server.

Insert the software CD-ROM into the host server CD-ROM drive and select **RAIDGuard X Server** from the menu.

Windows

Once installed, the RAIDGuard X Server will look for available RAID controllers each time you enter the operating system. When a RAID controller is found, a popup window appears.



An icon will be added to the Windows notification area. Right click on the icon to display the following options:



1. **Run at Windows Startup** – Uncheck to prevent RAIDGuard X Server from starting when Windows starts. (Default)
2. **Remove from Windows Startup** – Check to remove RAIDGuard X Server from the Windows startup menu.
3. **Exit** – Close RAIDGuard X Server.



Note

*If the RAIDGuard X Server icon is not displayed, go to **Start > Programs > Accusys > RAIDGuard X > RAIDGuard X Server**. If the RAIDGuard X Server is not visible, reinstall the software.*

If a RAID controller cannot be found, the following message will be displayed.



Note

If a controller is connected to the host server, check that the RAID Re-drive card is installed correctly and then restart the host server.

*If a controller is not connected to the host server, make sure RAIDGuard X Server is removed from Windows Startup. Right click the RAIDGuard X Server icon and check **Remove From Windows Startup**.*

Mac Users

RAIDGuard X Server will automatically load itself and run as a daemon program during Mac OS system startup.

Chapter 6

Basic Configuration using RAIDGuard X Client

This chapter details the basic usage of the RAIDGuard X Client. Use this application to administer RAID arrays. It covers functions such as adding and removing controllers and arrays, and e-mailing alerts to administrators.

Starting

Before starting, ensure that the RAID controller has been configured in the BIOS of the RAID Re-drive card. To start RAIDGuard X Client, either click the desktop icon or go to **Start > Programs > Accusys > RAIDGuard X > RAIDGuard X Client**.

The menu bar across the top contains the following functions:

File –

Exit – Close the program.

Clear Log – Clear the event log.

Load Controller List – Refresh the controller list.

Language – English and Japanese are supported.



Note

These events are automatically saved in RAIDGuard X\Application\Log as .txt files.

Controller –

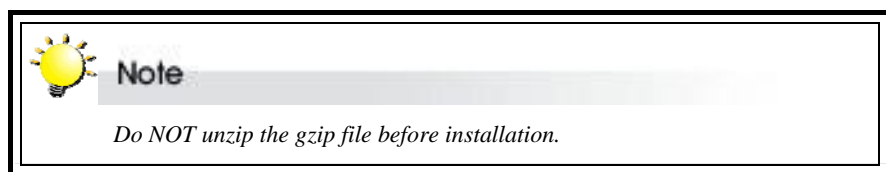
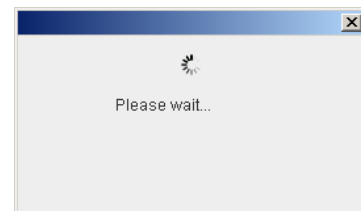
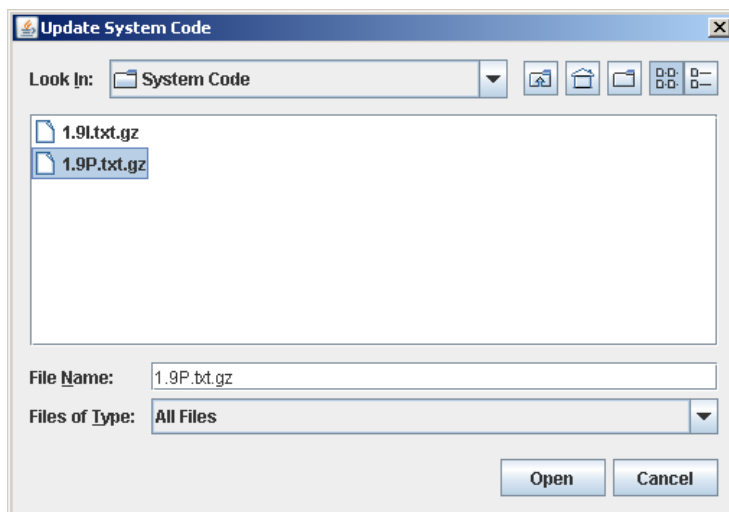
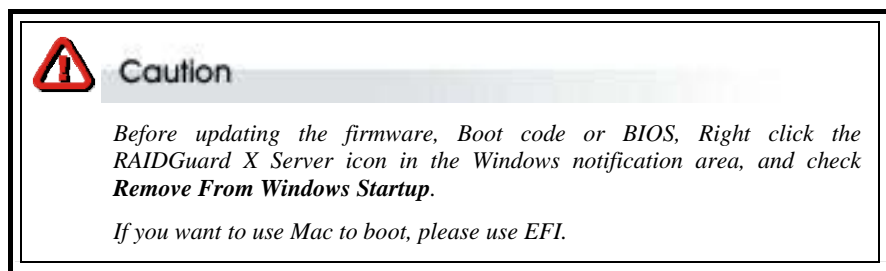
Manual Add Controller – Enter the IP address, serial number, and password of a controller.

Update –

Update System Code – Click to update the firmware of the controller.

Update Boot Code – Click to update the boot code of the controller.

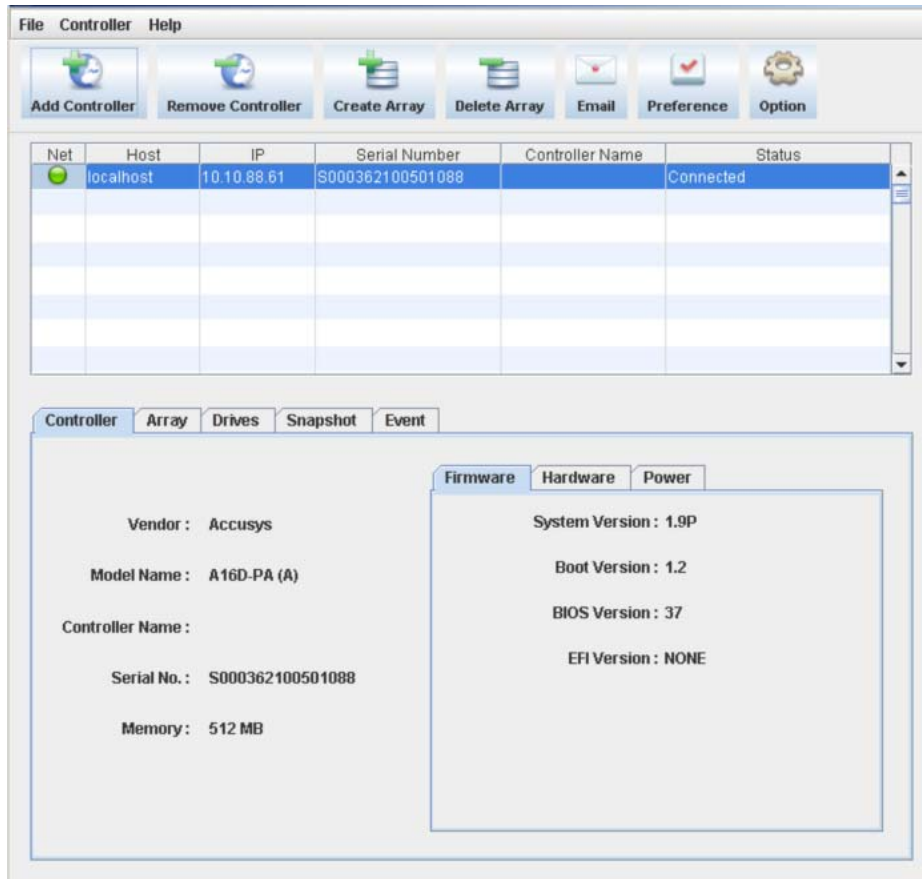
Update BIOS & EFI – Click to update the BIOS or EFI of the controller.



Help –

About RAIDGuard X – Displays information about the RAIDGuard X version.

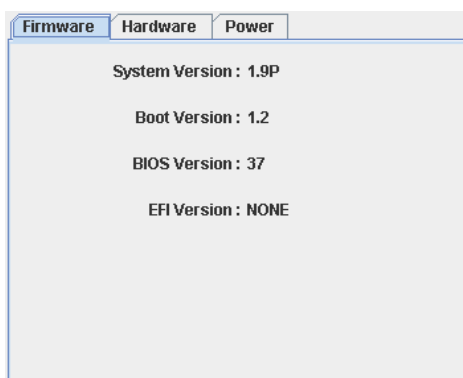
Help Center – Displays the help for RAIDGuard X.



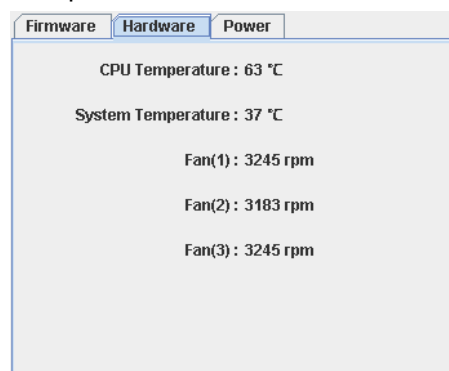
Controller Info

The controller info tab provides details on the vendor, model name, controller name, serial number and memory size. It also has 3 tabs: **Firmware**, **Hardware**, and **Power**.

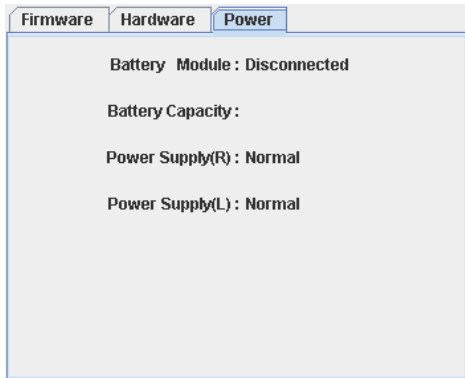
The **Firmware** tab details the system version, boot version, BIOS version and EFI version



The **Hardware** tab details the CPU temperature, controller temperature, and fan speeds.



The **Power** tab details the battery module, battery capacity, and power status.



Array

The Array & Drives tab provides details on the status of the drives, such as which array they are assigned to. It also has 2 radio buttons: Array and Drives.

The icons next to each drive will change depending on whether the Accusys PCIe controller is installed. The number above the drive indicates the array number.



Clicking the **Array** radio button displays information about the array: the array number., status, RAID type, stripe size, sector size, RAID Level, capacity, and slice.

Show : Array Drives

Information	Value
Array No.	1
Status	On-line
RAID Type	On The Fly
Stripe Size	256 KB
Sector Size	512 Bytes
RAID Level	RAID 5
Capacity	6519 GB
-Slice 0	6519 GB(LUN : 0)

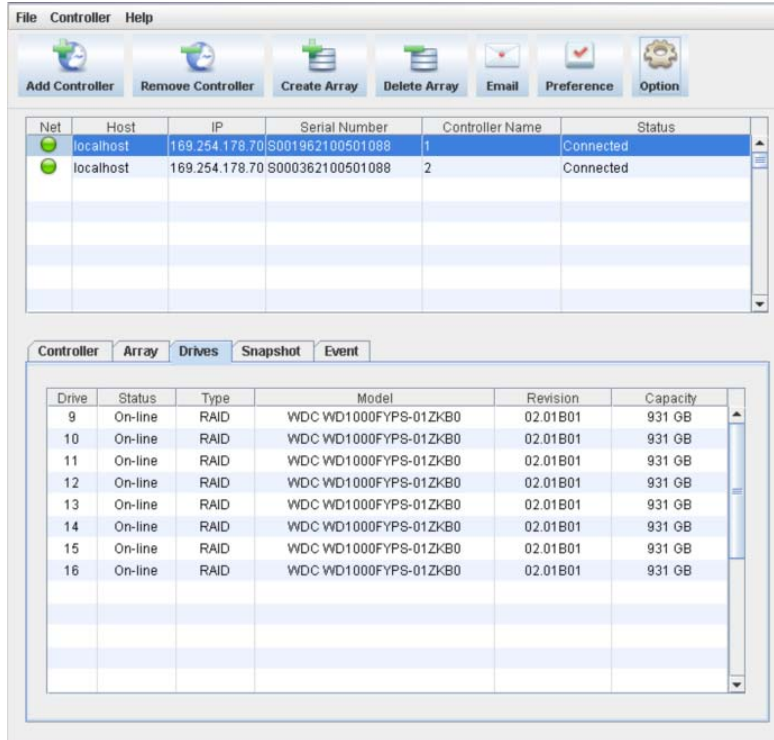
Clicking the **Drives** radio button displays information about individual drives. Click on each drive image to view the drive number, status (OK or Failed), drive type (RAID or Spare), model, revision status and capacity.

Show : Array Drives

Information	Value
Drive No.	1
Status	OK
Type	RAID
Model	WDC WD1000FYP5-01ZKB0
Revision	02.01B01
Capacity	931 GB

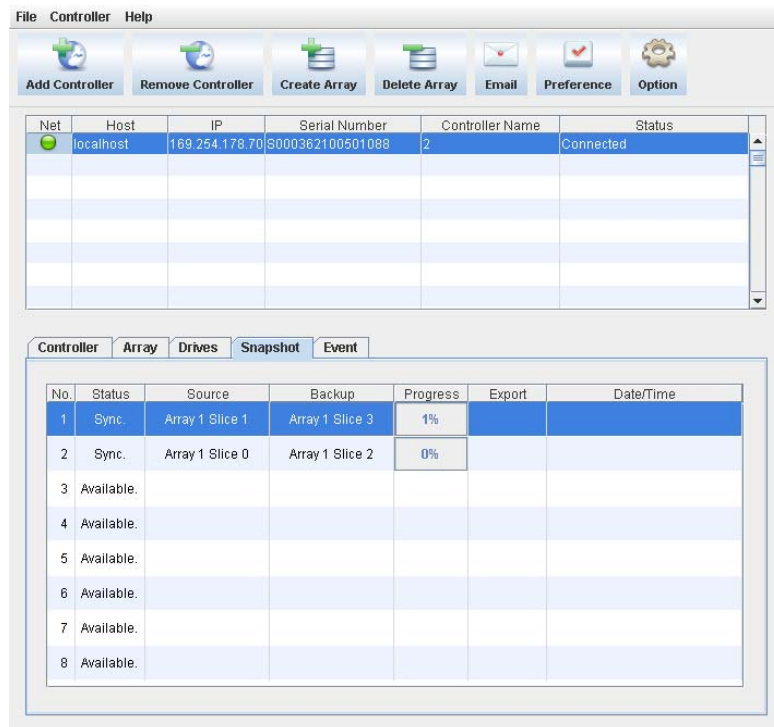
Drive

Displays the overview of all drives for the selected controller.



Snapshot

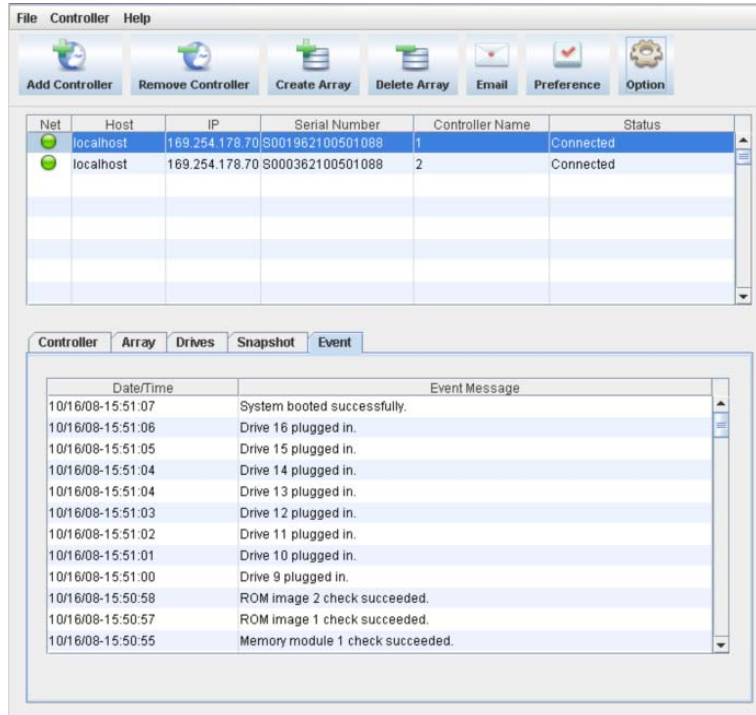
The progress of the snapshot is displayed in the snapshot tab. To enable the snapshot function, see **Options > Snapshot**.



Event

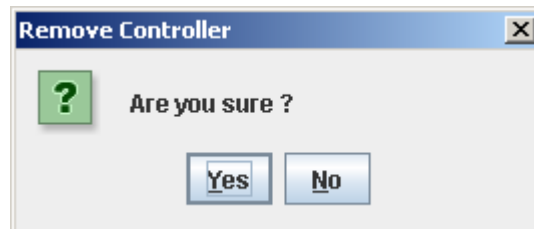
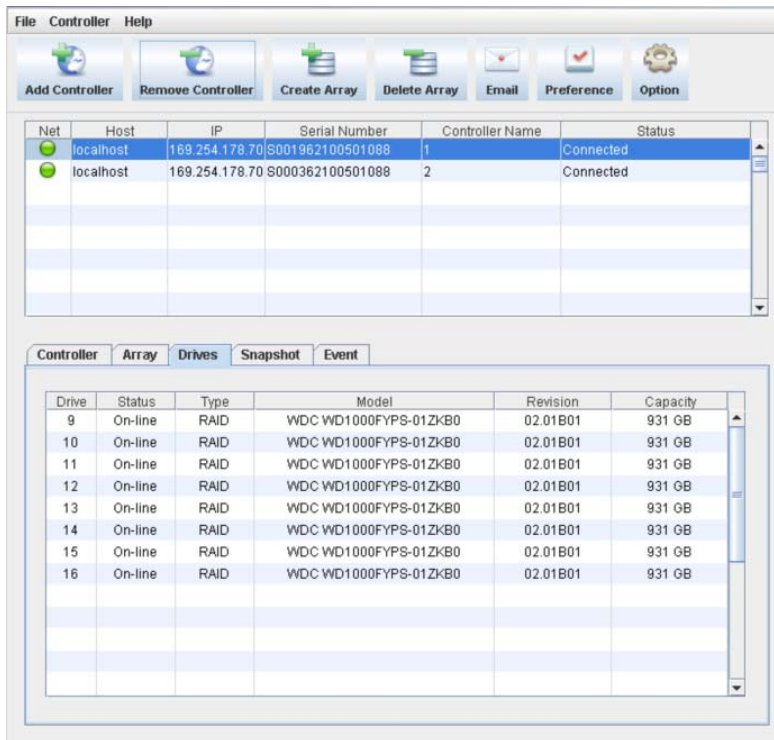
Displays a list of the most recent events. These events are automatically saved in **RAIDGuard X\Application\Log** as .txt files.

To clear the log, click **File > Clear Log**.



Removing

To remove a controller, select a controller and then click the **Remove Controller** button to remove the controller from the table. When the popup window appears, select **Yes**.



Creating and Deleting Arrays

Administrators can choose how best to distribute the available hard disk drives. Once an array has been created, it can be further administered in the **Options** section.

Creating an Array

When the RAID controller is first configured, an array needs to be set up. This array tells the controller how many disks to use and what their function should be. The Accusys PCIe controllers support RAID levels 0, 1, 5, 6, 0+1 and JBOD.

Follow the steps below to create an array:

Step 1: Select the RAID level from the drop down menu. Available levels are: 0, 1, 5, 6, 0+1 and JBOD. Each level has a minimum disk requirement and this is shown in the information to the right of the drop down list.



Note

Details on the RAID levels are in Appendix C, Introduction to RAID Levels.

Step 2: Select the stripe size from the drop down menu. Available stripe sizes are: 8-256KB. The greater the stripe size, the faster the I/O output for each drive. This speeds up disk access.

Select the sector size from the drop down menu. Available sector sizes are 512 bytes (default) and 4096 bytes. The sector size 4096 bytes is only supported by Windows 2000/XP, and over 2 Terabyte function is used. For another OS, please select 512 bytes (default).



Note

For an explanation of stripe sizes, see Appendix A, Glossary.

Step 3: Click on the drives to be added to the array. You can also click on **Select all spare drivers**.



Note

The image displayed will vary depending on which controller is being used.

Optional: From the drop down menu, select either On the fly initialization or Performance evaluation.

On the fly initialization – The default setting is for normal use. The data and parity will be initialized automatically. The performance will degrade to some degree during the initialization process.

Performance evaluation – Select to evaluate the performance of the target array. Data and parity are not initialized. **(No data protection when this mode is on)**

Assign LUN automatically

Check this box to automatically assign a LUN.

Click **Create Array** to complete the process.

The screenshot shows a RAID configuration window with the following sections:

- 1 Select a RAID level:** A dropdown menu is set to "RAID Level 5". A blue "RAID 5" badge is present. Text: "RAID 5 provides data error correction information and offers the mix of excellent performance and good fault tolerance. Requires a minimum of 3 drives."
- 2 Raid Level Description:**
 - Stripe size:** 256 KB. Text: "Stripe size is a chunk of continuous data on the drives, measured in 512 bytes. Generally, use larger stripe size for many large files and vice versa."
 - Sector size:** 512 Bytes. Text: "Default. Support 512 bytes per sector. For Windows 2003/Vista, Linux and Mac OSX."
- 3 Select drives:** A "Select all spare drivers" button is shown. Below it, a drive information box for "Drive14" is displayed:
 - Model : WDC WD1000FYPS-01ZKB0
 - Revision : 02.01B01
 - Capacity : 953773 MB
 A grid of drive icons shows 12 drives; the first 8 have red 'X' marks, and the last 4 have green '1' marks.
- Initialization type:** A dropdown menu is set to "Performance evaluation". Text: "Select this option for performance evaluation. The data and parity will not be initialized. In other words, RAID data is not protected by parity."
- Assign LUN automatically**
- Summary:** A yellow warning icon is followed by the text "Array 2 will be created."

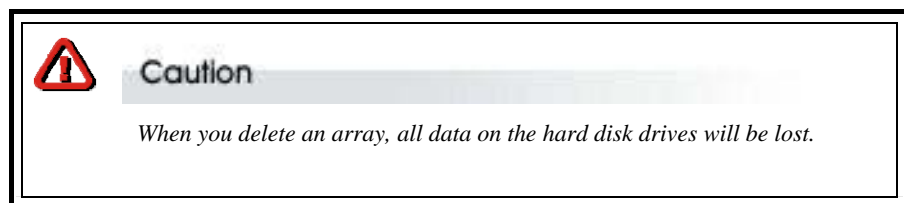
At the bottom right, there are two buttons: "Create Array" and "Cancel".

Delete an Array

Deleting an array removes the selected array, and allows the drives to be used in another array, or reconfigured for a new array. Follow the steps to delete an array.

Step 1: Click on the drives containing the array to be deleted.

Step 2: Check the **Confirm** box. Click **Delete Array** to complete the process.





Email

It may be necessary for network administrators to receive e-mails in the event of errors, alerts, and changes to the RAID array. These alerts can be e-mailed to a maximum of 20 e-mail addresses.

Mailing List

Enter the e-mail address(es) of people to receive controller error reports.

Click **Remove** to delete e-mail addresses from the list.

Click **Send Test Email** to check that the e-mail is working.

SMTP Setting

Mail Server Name – Enter the address of the mail server.

From Email Address – Enter the e-mail address of the mail server.

SMTP Server – requires authentication for user name and password

Check this box if your mail server requires a user name and password.

SMTP POST event

Check this box if you wish to create a log for error events.



Note

Ask your systems administrator for SMTP Server details.

The screenshot shows the RAIDGuard X 1.8.5 Email configuration window. The title bar reads "RAIDGuard X 1.8.5 Email @ 169.254.178.70 - 5001962100501088". The window is divided into two main sections: "Mailing List" and "SMTP Setting".

Mailing List: A list box titled "To Email Address" contains one entry: "accusys@accusys.com.tw". Below the list are two buttons: "Remove" and "Send Test Email".

SMTP Setting: This section contains several fields and checkboxes:

- Mail Server Name:** ms.accusys.com.tw
- From Email Address:** accusys@accusys.com.tw
- SMTP Server - requires authentication for user name and password
- User Name:** accusys
- Password:** (empty field)
- SMTP POST event

At the bottom right of the SMTP Setting section are two buttons: "OK" and "Cancel".

PART FOUR

Advanced RAID Configuration

Chapter 7

Advanced Configuration

This chapter details the advanced usage of the RAIDGuard X Client. It covers such functionality as alarms, modes, slicing, and expansion.



Preferences

This menu allows administrators to set the conditions of the controller, such as performance modes, caching, and miscellaneous functions.

There are 3 tabs under **Preferences: Mode, Cache and MISC..**

Mode:

Disk Lag Proof Mode – Check this box to activate Disk Lag Proof Mode. A disk I/O lag on a single drive of a RAID set introduces delays in delivering data from an entire RAID set. Disk Lag Proof Mode limits these delays by regenerating data from parity and returns data to the host on time. In return for limiting the delays, there is a minor performance loss when this mode is enabled.



Note

This function does not support JBOD and NRAID.

NCQ – Check this box to activate **N**ative **C**ommand **Q**ueuing. It allows several outstanding commands to be given to the drives at one time, therefore increasing the performance of the hard drives.



Note

For an explanation of NCQ, see Appendix A, Glossary.

SMART Mode – Check this box to activate SMART Mode. Choose from 1 minute to 8 hours the number of minutes for SMART Mode to be active. SMART Mode monitors the performance of the hard drives to predict hard drive failure.



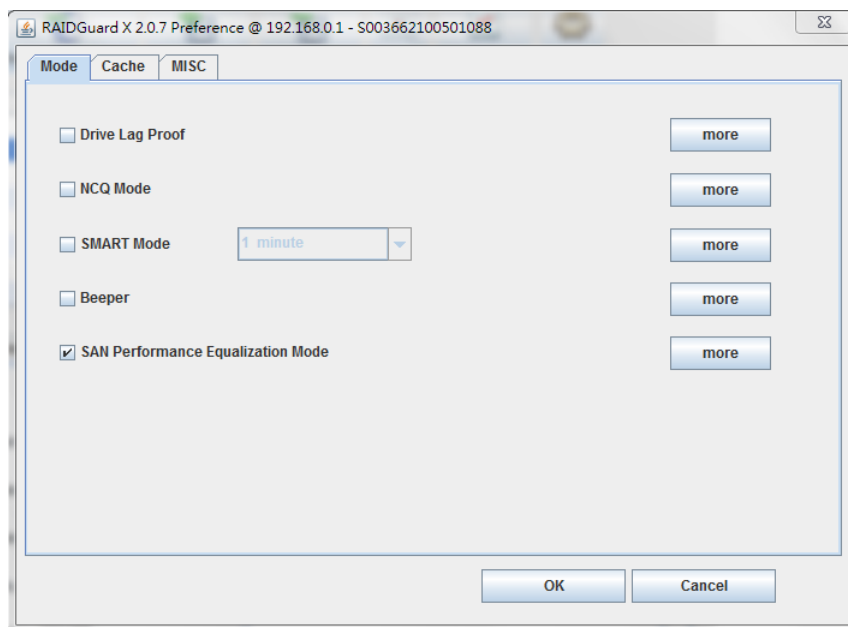
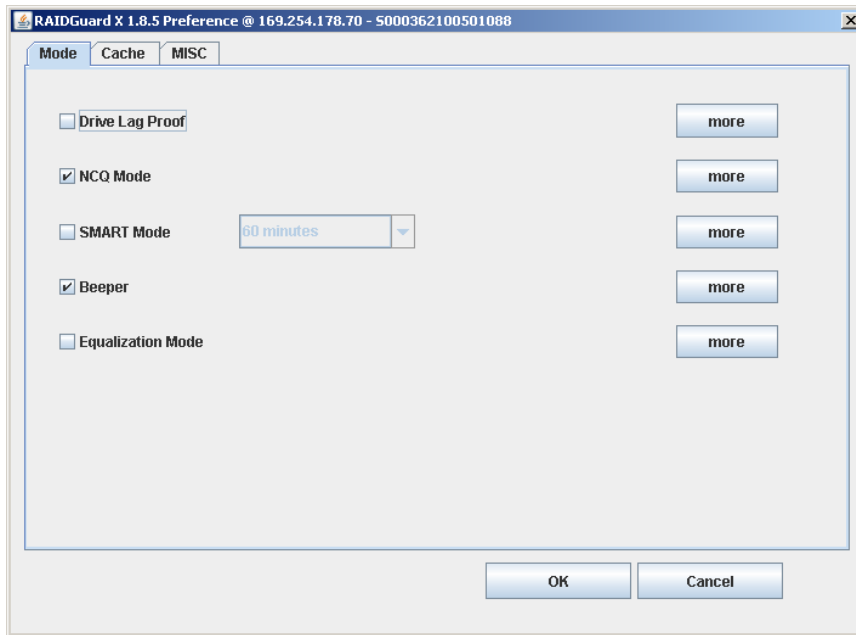
Note

For an explanation of SMART Mode, see Appendix A, Glossary.

Beeper – Check this box to sound an audible alarm in the event of an error.

Equalization Mode – Check this box to smooth the performance of sequential I/Os and reduce fluctuation (peak performance will be reduced). For video editing, enable equalization to prevent video frame drops.

SAN Performance Equalization Mode – Check this box to provide high sustained performance and prevent video frame drops in a SAN environment. (This option is for SAN environment only)



Cache:

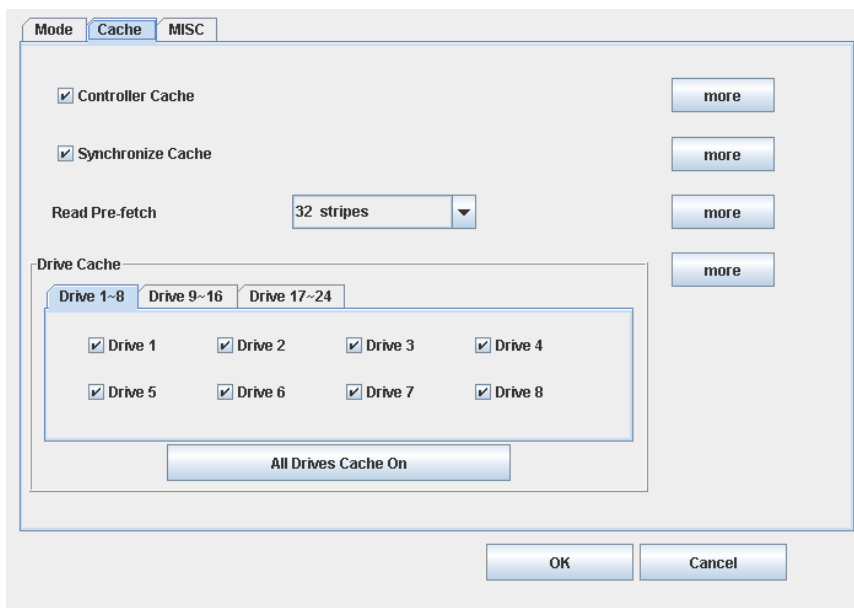
Controller Cache – Check this box to enable the controller cache. This speeds up the data transfer to and from the disks.

Synchronize Cache – Check this box to enable cache synchronization. When Synchronize Cache mode is disabled, the RAID controller works correctly but does not actually perform any cache flushing. For video capture, disable synchronization because the video capture needs to be able to constantly write data to the RAID storage without long SYNCHRONIZE_CACHE latency.

Read Pre-fetch – Identifies sequential access patterns and aggressively pre-fetches patterns into cache. From the drop down list, choose the number of stripes to pre-fetch. The default is 32; this is the recommended number.

Drive Cache – Choose which drives to cache. When more than one application accesses the database, the first applications cache needs to synchronize with the second. Each drive contains a built in write cache; checking these boxes chooses which drives to enable the caching on. Caching improves the efficiency and speed of data transfer.

All Drives Cache On/All Drives Cache Off – Click this button to enable/disable the caching on for all available drives.



MISC:

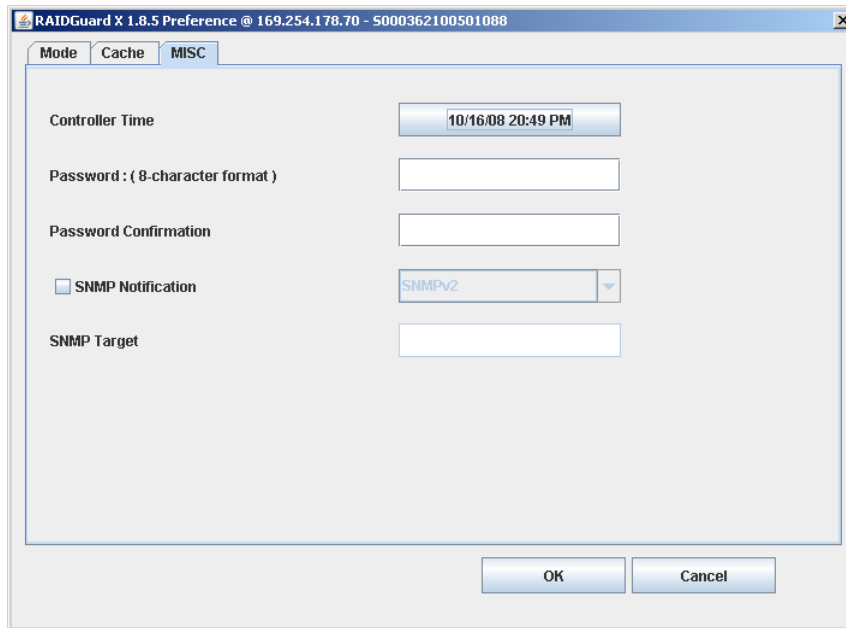
Controller Time – Click this button to see a calendar and to change the time and date of the controller.

Password – Enter the new controller password. The default password is 00000000 (8 zeros). Type another 8 characters.

Password Confirmation – Confirm the new controller password.

SNMP Notification – Select **SNMPv1** or **SNMPv2** to receive notifications for error conditions and possible problems with the servers.

SNMP Target – Enter the IP address for receiving the SNMP notifications.





Options

The Options menu provides the methods for changing the details of and fixing problems with the array. Click on the radio button for the required option, and then click Next to proceed.

The screenshot displays a configuration window with the following options:

- Slicing**
Divides an existing array into multiple slices, or merge multiple slices together.
- LUN Map**
Maps volumes of slices to the logical unit number of the host.
- Expansion**
Increases total capacity of an array by adding spare drives.
- Migration**
Migrates current RAID level to a selected RAID level.
- Snapshot**
Allows you to create mirror(s) of existing volumes of array for backup.
- Health Center**
Allows you to repair and maintain arrays.
- Unlock Drives**
Changes the locked drive(s) status.

At the bottom right of the window are two buttons: **Next** and **Cancel**.



Slicing

Hard drive slicing partitions the drives of an array, so that it appears as a separate volume without reducing the speed.

Follow the steps below to select an array to slice or merge.

Step 1: Select the array to slice or merge by clicking on a drive with an array number. The capacity is displayed. By default, Slice 0 contains the entire capacity of the disk array.

① Select an existing array to slice or merge

Drive1 : installed
Model : WDC WD1000FYPS-01ZKB0
Revision : 02.01B01
Capacity : 953773 MB

② Set slice size

Capacity : 1862 GB Available : 0 GB

Slice 0 ~ 7 Slice 8 ~ 15

Slice 0 : 1862 GB	Slice 1 : 0 GB	Slice 2 : 0 GB	Slice 3 : 0 GB
Slice 4 : 0 GB	Slice 5 : 0 GB	Slice 6 : 0 GB	Slice 7 : 0 GB

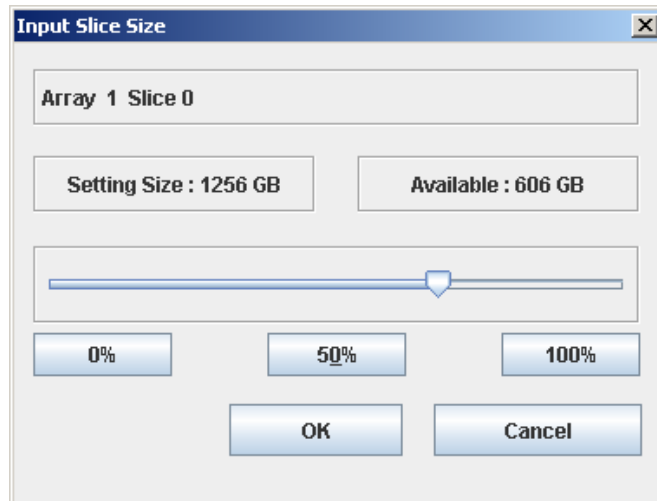
③ I understand that slicing an array or merging slices will cause data on the array to be lost

Confirm

④ Summary

OK Cancel

Step 2: Click on Slice 0, and use the slide bar or buttons to free space for creating other slices. Click **OK** to confirm.



Step 3: Click on the slice to create, and use the slider bar or buttons to adjust the size. Click **OK** to confirm.

Step 3: Check the **Confirm** box and click **OK**.



Note

*Slices must be adjusted in order; for example, Slice 0, Slice1, Slice 2, etc.
Each array supports a maximum of 8 slices.*



LUN Map

A LUN is a unique identifier used on a SCSI bus that enables it to differentiate between up to eight separate devices. Use the LUN map to attach a unique identifier to a slice.

Follow the steps below to map a LUN.

- Step 1:** Select the array to map by clicking on a drive with an array number.
- Step 2:** Choose a LUN and from the drop down list select a series to map to. Repeat for multiple LUNs.
- Step 3:** Check the **Confirm** box and click **OK**.

Note

For an explanation of LUNs, see [Appendix A, Glossary](#).

1 Select an existing array or JBOD to map LUN

Drive1 : installed
 Model : WDC WD1000FYPS-01ZKB0
 Revision : 02.01B01
 Capacity : 953773 MB

2 Set LUN map

LUN 0 ~ 15		LUN 16 ~ 31		LUN 32 ~ 47		LUN 48 ~ 63	
LUN 0	S0 : 404 GB	LUN 1	Used	LUN 2	Available	LUN 3	Available
LUN 4	S2 : 526 GB	LUN 5	Available	LUN 6	Available	LUN 7	Available
LUN 8	Available	LUN 9	Available	LUN 10	Available	LUN 11	Available
LUN 12	Available	LUN 13	Available	LUN 14	Available	LUN 15	Available

3 I understand that modifying the LUN map setting will cause the host-volume linkage to be altered

Confirm

Summary



Expansion



Expansion allows the adding of extra drives to an array without the need to rebuild the array. This is carried out online without the need to stop data transfer.

Follow the steps below to select an array to expand.

Step 1: Select the array to add additional drives to, and select the number of drives to be added. A “+” sign appears above the drives to be added.

Step 2: Check the **Confirm** box and click **Expand Array**.

1 Select an existing array to expand and the additional drives used for the expansion

Drive1 : installed
Model : WDC WD1000FYP8-01ZKB0
Revision : 02.01 B01
Capacity : 953773 MB

Number of additional drives to be added to this array: 1 drive

1 drive
2 drives
3 drives

2 I understand that expanding an array will cause data on the drive(s) being

Confirm

3 Summary

Selected Array No. : 1
Added Drive(s) : 3

Expand Array Cancel



Note

It is only the number of drives that can be chosen, not the specific drive.



Migration

Migration allows RAID types to be changed without the need to delete the array and rebuild. This can be useful when new drives have been added, and a new array type needs to be created.

Follow the steps below to select an array to migrate. This changes the RAID type, such as from RAID 1 to RAID 5.

Step 1: Select the array to migrate. From the drop down menu, select the RAID level to migrate to, then select the total number of drives to include in the array. A "+" sign appears above the drive(s) to be added, and a "-" sign above the drive(s) to be removed.

Step 2: Check the **Confirm** box and click **Migrate**.

① Select an array and choose the RAID level to migrate to



Drive1 : installed
Model : WDC WD1000FYPS-01ZKB0
Revision : 02.01B01
Capacity : 953773 MB

Migrate to : RAID Level 0 Total drives : 2 drives

② I understand that migrating an array will cause data on the migrated drive(s) to be lost

Confirm

! Summary
Selected Array No. : 1

Migrate Cancel



Snapshot

The snapshot function mirrors the data from one slice onto another, thereby backing up the data. From the drop down menu, select from **Create shot**, **Delete shot**, **Split shot**, and **Resynchronize shot**.

Create Shot

Creates a snapshot of the selected slice. A maximum of 8 shots can be created. Once all shots have been used, older shots must be deleted before new ones can be taken.

Step 1: Select the **Create Shot** function from the drop down menu.

Step 2: Select the required shot by clicking on the Shot No. radio button. From the respective drop down menus, select the source volume and destination volume. Unavailable shots are greyed out.

Step 3: Check the **Confirm** box and click **OK** to take a snapshot.

① Select a mirror snapshot function

Create shot Create a shot for an existing volume.

② Shot list

Shot No.	Source volume	Backup volume	Status
<input checked="" type="radio"/> Shot 1	Array 1 Slice 1 <input type="button" value="v"/>	Array 1 Slice 3 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 2	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 3	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 4	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 5	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 6	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 7	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.
<input type="radio"/> Shot 8	Array 1 Slice 0 <input type="button" value="v"/>	Array 1 Slice 0 <input type="button" value="v"/>	Available.

③ I understand that having snapshot could affect the overall performance.

Confirm

! Summary

Create shot 1

Delete Shot

Deletes the selected shot.

Step 1: Select the **Delete Shot** function from the drop down menu.

Step 2: Select the required shot by clicking on the Shot No. radio button. From the respective drop down menus, select the source volume and destination volume. Unavailable shots are greyed out.

Step 3: Check the **Confirm** box and click **OK** to delete a snapshot.

Split Shot

Split Now—

Splits the selected shot or changes scheduling. The shot is split and read as two separate shots; therefore, it becomes two separate slices after being split.

Step 1: Select the **Split Shot** function from the drop down menu.

Step 2: Select the Split Now radio button.

Step 3: Select the required shot by clicking on the Shot No. radio button. From the respective drop down menus, select the source volume and destination volume. Unavailable shots are greyed out.

Step 4: Check the **Confirm** box and click **OK** to split the snapshot.

Split Scheduling—

Set any time to split shot.

Step 1: Select the **Split Shot** function from the drop down menu.

Step 2: Select the Split Scheduling radio button.

Step 3: Click on the time and date button to set split time.

Step 4: Select the required shot by clicking on the Shot No. radio button. From the respective drop down menus, select the source volume and destination volume. Unavailable shots are greyed out.

Step 5: Check the **Confirm** box and click **OK** to split the snapshot.

Cancel Scheduling—

Cancel the split shot scheduling.

Step 1: Select the **Split Shot** function from the drop down menu.

Step 2: Select the Cancel Scheduling radio button.

Step 3: Select the required shot by clicking on the Shot No. radio button. From the respective drop down menus, select the source volume and destination volume. Unavailable shots are greyed out.

Step 4: Check the **Confirm** box and click **OK** to split the snapshot.

Resynchronize shot

Resynchronize the selected shot. This function can speed up mirroring for previous snapshots.

Step 1: Select the **Resynchronize shot** function from the drop down menu.

Step 2: Select the required shot by clicking on the Shot No. radio button. You can only select split shot for resynchronization.

Step 3: Check the **Confirm** box and click **OK** to split the snapshot.

**Note**

1. The destination volume must be larger than the source volume.
2. The source volume and the destination volume can be on different arrays.
3. The destination volume must NOT be mapped to a LUN.
4. A shot will not be deleted if the details of the array change. The only way to delete a shot is using the Delete Shot function under **Snapshot**.

The progress of the snapshot is displayed in the snapshot tab of the front window.

File Controller Help

Add Controller Remove Controller Create Array Delete Array Email Preference Option

Net	Host	IP	Serial Number	Controller Name	Status
	localhost	169.254.178.70	S000362100501088	2	Connected

Controller Array Drives Snapshot Event

No.	Status	Source	Backup	Progress	Export	Date/Time
1	Sync.	Array 1 Slice 1	Array 1 Slice 3	1%		
2	Sync.	Array 1 Slice 0	Array 1 Slice 2	0%		
3	Available.					
4	Available.					
5	Available.					
6	Available.					
7	Available.					
8	Available.					



Health Center

If there are problems with the array, the health center can help to resolve them. Follow the steps below to select an array to verify, rebuild, or condition.

Step 1: Select the Array to verify, rebuild, or condition.

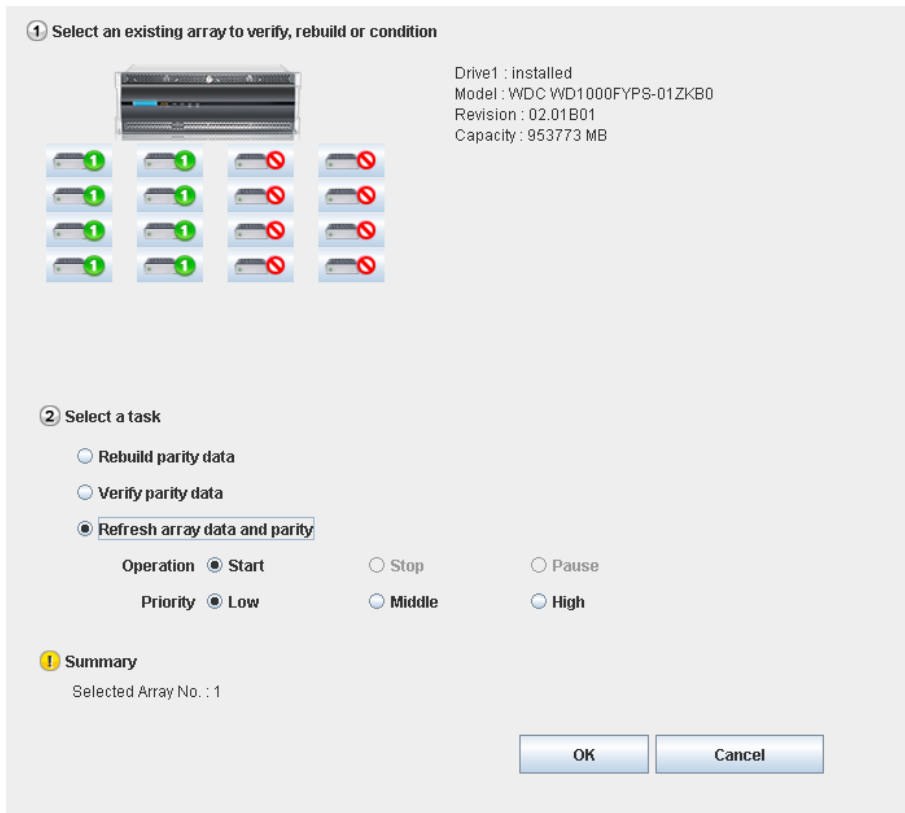
Step 2: Click the radio button to:

Rebuild parity data – Rebuilding parity on an array uses the data on the array to create new parity data, not repair problems with the data.

Verify parity data – Verify that the data is free of errors.

Refresh array data and parity – Select the priority between Low, Med., or High. This process scans, rewrites, and scrubs bad data conditions caused by excessive vibration during drive I/Os, or data degradation caused by Adjacent Track Interference (ATI).

Step 3: Click **OK** to start the operation.





Unlock drives

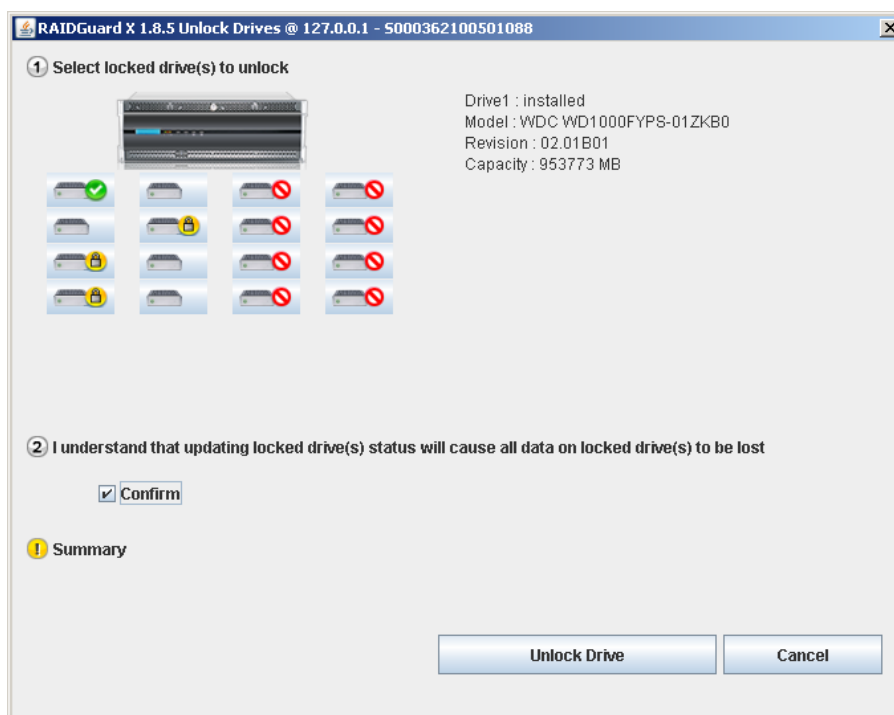
Locked drives are drives that for one reason or another have stopped being recognized by the controller.

Follow the steps below to select a drive to unlock or change the ID.

Locked drives prevent the accidental loss of user data when drives are installed one at a time, or a RAID member is accidentally removed while the controller is powered-on. The meta-data and user data on the locked drives are preserved for online/offline recovery. If users don't need the data of the locked drive anymore, the locked drive can be changed into a spare drive by the command of Unlock Drive.

Step 1: Select the drive with the icon. It will change to the icon.

Step 2: Check the **Confirm** box and click **Unlock Drive**.



PART FIVE

Appendices

Appendix A

Glossary

Array

See Disk Array.

Cache

Controller memory used to speed up data transfer to and from a disk.

Disk Array

A collection of disks from one or more commonly accessible disk controllers, combined with a body of array management software. The array management software controls the disks and presents them to the array operating environment as one or more virtual disks.

Firmware

BIOS firmware is a type of boot loader run by the host server when first powered on.

Host Computer

Any computer system to which disks are directly attached and accessible for I/O. Mainframes, servers, workstations, and personal computers can all be considered host computers in the context of this manual, as long as they have disks attached to them.

LUN

A LUN (Logical Unit Number) is a unique identifier used on a SCSI bus that enables it to differentiate between up to eight separate devices (or logical unit). Each LUN is a unique number that identifies a specific logical unit, which may be an end user, a file, or an application.

Native Command Queuing (NCQ)

NCQ allows several outstanding commands to be given to the drives at one time. The commands are carried out in sequence instead of the order they are given, rather like pressing buttons in a lift; the lift goes to the next floor in the list, not the order that the buttons are pressed. This speeds up the disk access and reduces the load on the drives.

Parity

Parity information is redundancy information calculated from actual data values. If any single piece of data is lost, the remaining data and the parity information can be used together to calculate the lost data. Parity information can either be stored on a separate, dedicated drive, or be mixed with the data across all the drives in the array.

RAID (Redundant Array of Independent / Inexpensive Disks)

A disk array in which part of the storage capacity is used to store redundant information about user data that is stored on the remainder of the storage capacity. The redundant information enables regeneration of user data in the event that one of the array member disks or the access path to it fails. See Parity. Different RAID levels offer different data throughput speeds and fault tolerance (data redundancy). RAID 0 does not feature redundant information but is nonetheless considered a type of RAID.

SMART (Self-Monitoring, Analysis and Reporting Technology) Mode

SMART Mode monitors the performance of the hard drives to predict hard drive failure.

Stripe Size

Stripe size is the maximum number of sectors the RAID system can access without accessing another disk. The stripe size is also the size of the cache for the RAID. A larger stripe is preferable since it reduces the number of I/O requests made to a physical disk and lets the buffer cache work more efficiently.

Slicing














Unlike striping, slicing allows the creation of arrays from a single disk, without a loss of speed as the disk fills up. This is because when striping across disks, the center of the disk fills up; and when it's being written to, it slows down. Slicing creates new disk partitions with similar characteristics, therefore keeping the speed the same.


EFI (Extensible Firmware Interface)

EFI is a replacement for the original BIOS firmware. Originally developed by Intel, it redefines how firmware communicates with the operating system. It contains such information as: platform-related details, boot, and runtime service calls.

Appendix B**RAIDGuard X Icons**

This chapter details the icons used in this application and their use.

ICON	Description
Main Menu Icons	
	RAIDGuard X Server icon – The icon that is on the desktop and notification area.
	Add / Delete a controller – Select the controller to administer.
	Create / Delete an Array – Change the arrays within the RAID.
	Preferences – Activate alarms, mode settings, cache settings, password, and controller card time.
	Email – Set the addresses to send e-mail alerts to.
	Option – Set the Slice, expansion, migration, health, disk locking, LUNs, and take a snapshot of the array.
Option Menu Icons	
	Slicing an array into several parts
	LUN Map – Assign a LUN to a slice
	Expand an array to larger capacity by adding disks
	Migrate from one RAID level to another target RAID level
	Snapshot – Create a backup of a slice
	Health Center – Repair/Maintain arrays
	Unlock – Fix locked drives

ICON	Description
Application Icons	
	A drive
	A drive belongs to Array 1, 2, 3, 4
	A drive being deleted in Array 1, 2, 3, 4
	A JBOD drive being selected
	JBOD being deleted
	A drive being selected
	An offline drive
	A locked drive
	A drive being selected for expansion / migration / rebuilding
	A transition drive state during the array 1, 2, 3, 4 migration
	A transition drive state during the array 1, 2, 3, 4 migration
	A transition drive state during the array 1, 2, 3, 4 auto-rebuild
	RAID Levels

Appendix C

Introduction to RAID levels

The Accusys PCIe series can support the following RAID levels: 0, 1, 0+1, 5, 6 and JBOD.

Which is the right level for you? The answer depends on the application you use your RAID for.

RAID Level 0 offers high transfer rates, and is ideal for large blocks of data where speed is of importance. Computer aided design, graphics, scientific computing, image, and multimedia applications are all good examples. However, if one drive in a RAID 0 array fails, the data on the whole array is lost.

RAID Level 1 may be an appropriate choice if cost and performance are of significantly less importance than fault tolerance and reliability.

RAID Level 0+1 offers a compromise between the reliability and tolerance of level 1, and the high transfer rates provided by level 0.

RAID Level 5 arrays offer high I/O transaction rates, and are the ideal choice when used with on-line transaction processing applications, such as those used in banks, insurance companies, hospitals, and all manner of office environments. These applications typically perform large numbers of concurrent requests, each of which makes a small number of disk accesses. If one drive in a RAID 5 array fails, the lost data can be rebuilt from data on the functioning disks.

RAID Level 6 is similar to RAID level 5. A second set of parity information is written across all the drives. This is equivalent to double mirroring. This level may be more fault tolerant than necessary, and has poor performance.

JBOD is a method of arranging multiple disks that is not technically a RAID at all. Under JBOD (“Just a Bunch of Disks”) all disks are treated as a single volume, and data is “spanned” across them. JBOD provides no fault tolerance, or performance improvements over the independent use of its constituent drives.

This appendix provides a summary of the features of each RAID level, to enable users with differing requirements to make the best choice.

RAID 0

RAID 0 links each drive in the array as one huge drive. Storage capacity is determined by the smallest drive in the array. That capacity is then applied to format all other drives in the array. If using a 40 GB, 60 GB, and 50 GB drive in a RAID 0 array, your system will see one huge drive of 120 GB (40 GB×3).

RAID 0 offers double or more performance under sustained data transfers when one drive per ATA port is used. In such a configuration, unlike Fibre, ATA drives are always available to the system. Fibre requires more management of the Fibre bus.

RAID 0: Striped disk array without fault tolerance

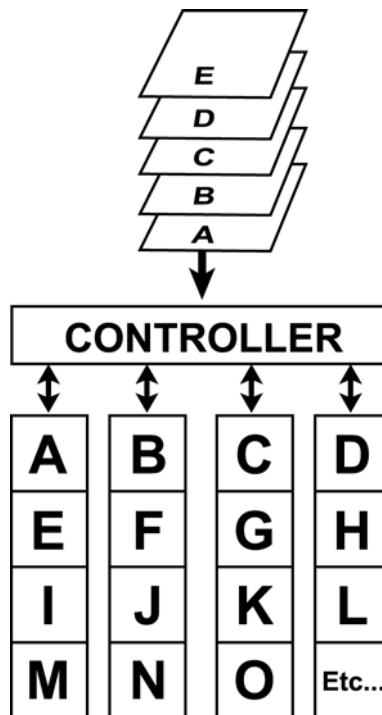
Characteristics:

- RAID 0 implements a striped disk array, the data is broken down into blocks and each block is written to a separate disk drive.
- I/O performance is greatly improved by spreading the I/O load across many channels and drives.
- Fastest and most efficient array type but offers no fault-tolerance.
- Storage capacity = (No. of disks) × (capacity of smallest disk)

Recommended use:

- Video production and editing
- Image editing
- Pre-press applications
- Any application requiring high bandwidth

The diagram below represents the writing of data on a RAID 0 array composed of four HDDS connected to the controller. Data blocks are distributed across all disks in the array.



Arrangement of data blocks saved on a Level 0 RAID

RAID 1

RAID 1 is commonly referred to as Disk Mirroring, Disk Shadowing or Disk Duplexing as all data is duplicated across both disks. RAID 1 can only be performed with two hard drives (with four drives, RAID 0+1 is configured automatically). As data is identical on both disks, storage capacity is that of the smaller disk. RAID 1 has poor performance for write operations but very high performance for read intensive operations.

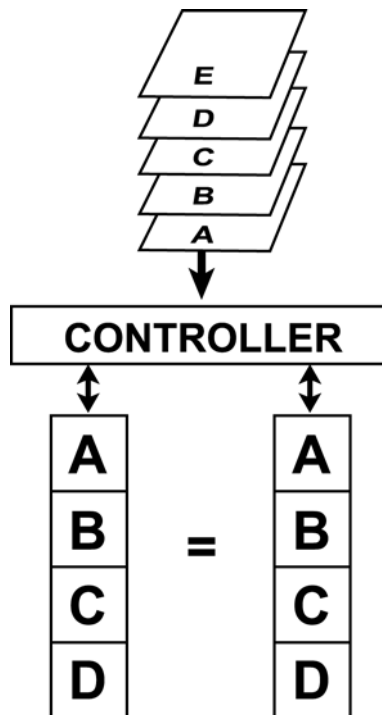
RAID 1: *Mirroring*

Characteristics:

- Better Read transaction rate than single disks, same Write transaction rate as single disks.
- 100% redundancy of data means no rebuild of data is necessary in case of disk failure, just a copy to the replacement disk.
- All the disks have the same data.
- RAID level 1 requires two drives.
- Storage capacity = Capacity of smaller disk

Recommended use:

- Accounting
- Payroll
- Financial
- Any application requiring high availability



Arrangement of data blocks saved on a Level 1 array

RAID 0+1

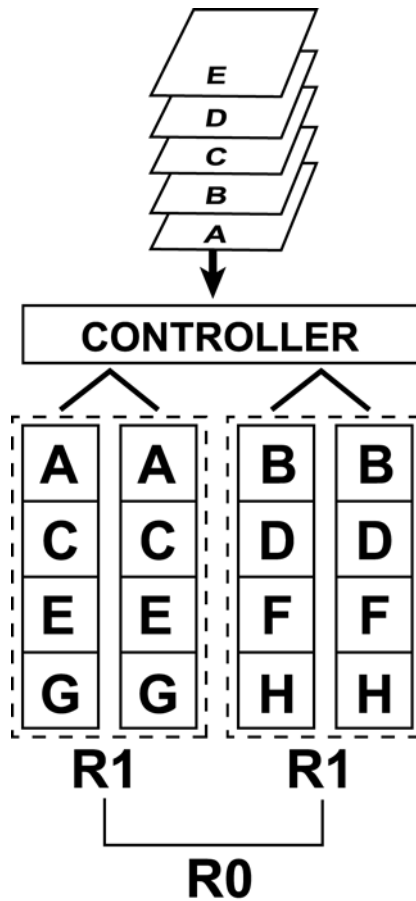
RAID 0+1 combines mirroring and striping functions on a minimum of four hard disks. Mirroring provides full redundancy and protects data in case of multiple drive failure (providing that data on one of each mirrored pair of drives is intact).

RAID 0+1: Combination of striping and mirroring

Characteristics:

- This configuration provides optimal speed and reliability.
- Requires even number of disks (minimum 4 disks).

The diagram below represents the writing of data on a RAID 0+1 array composed of four HDDS connected to the controller. The controller creates a RAID 0 array from two RAID 1 sub-arrays.



Arrangement of data blocks saved on a Level 0+1 array

RAID 5

RAID 5 uses a mathematical expression that compares data from two drives and calculates a third piece of data called “parity”. Should one of the drives fail, parity data can be used to rebuild the failed data. Under RAID 5, parity data is stored across all drives in the array. This maximizes the amount of storage capacity available from all drives in the array while still providing data redundancy. Data on RAID 5 is block-interleaved.

RAID 5: *Independent data disks with distributed parity blocks*

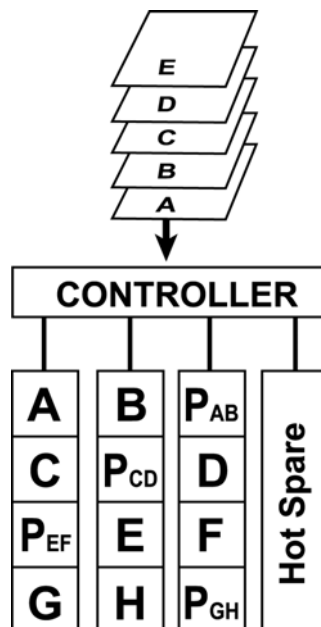
Characteristics:

- Each entire data block is written on a data disk. Parity for blocks in the same rank is generated on Writes, recorded in a distributed location and checked on Reads.
- Highest Read data transaction, medium Write data transaction rate.
- Relatively low ratio of ECC (Parity) disks to data disks means high efficiency (compared to other RAID levels).
- Good aggregate transfer rate.
- Storage capacity = (No. of disks – 1) × (capacity of smallest disk)

Recommended use:

- File and application servers
- Database servers
- WWW, E-mail and News servers
- Intranet servers
- Most versatile RAID level

The diagram below represents the writing of data on a RAID 5 array composed of four HDDs connected to the controller. Parity blocks are represented by the letter P.



Arrangement of data and parity blocks saved on a Level 5 RAID

RAID 6

RAID 6 stripes blocks of data and parity across an array of drives like RAID 5, except that it calculates two sets of parity information for each parcel of data. The goal of this duplication is solely to improve fault tolerance; RAID 6 can handle at most one fault. Performance-wise, RAID 6 is generally slightly worse than RAID 5 in terms of writes due to the added overhead of more parity calculations, but may be slightly faster in random reads due to spreading of data over one more disk. As with RAID levels 4 and 5, performance can be adjusted by experimenting with different stripe sizes.

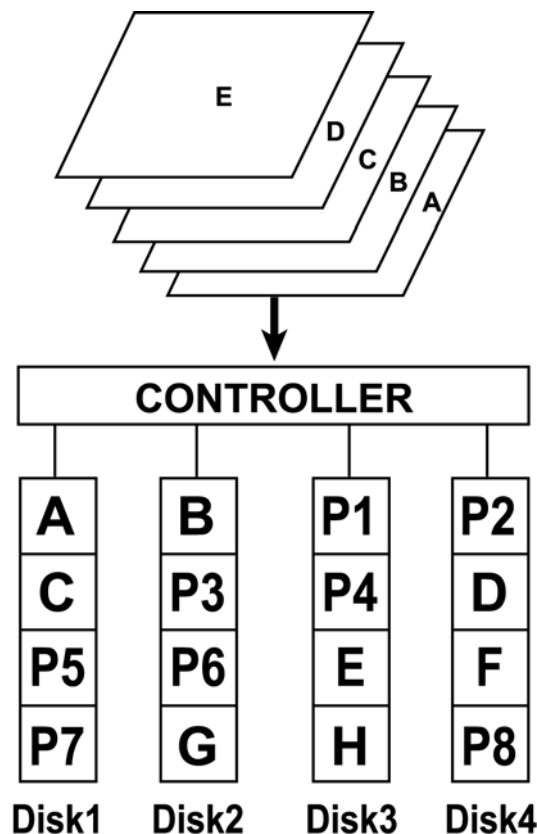
RAID 6: Independent data disks with double parity blocks

Characteristics:

- Array Capacity: (size of smallest drive) x (number of drives-2).
- Storage Efficiency: If all drives are the same sizes, then ((number of drives -2) / number of drives).
- Fault Tolerance: very good to excellent.
- Requires a minimum of four drives.

Recommended use:

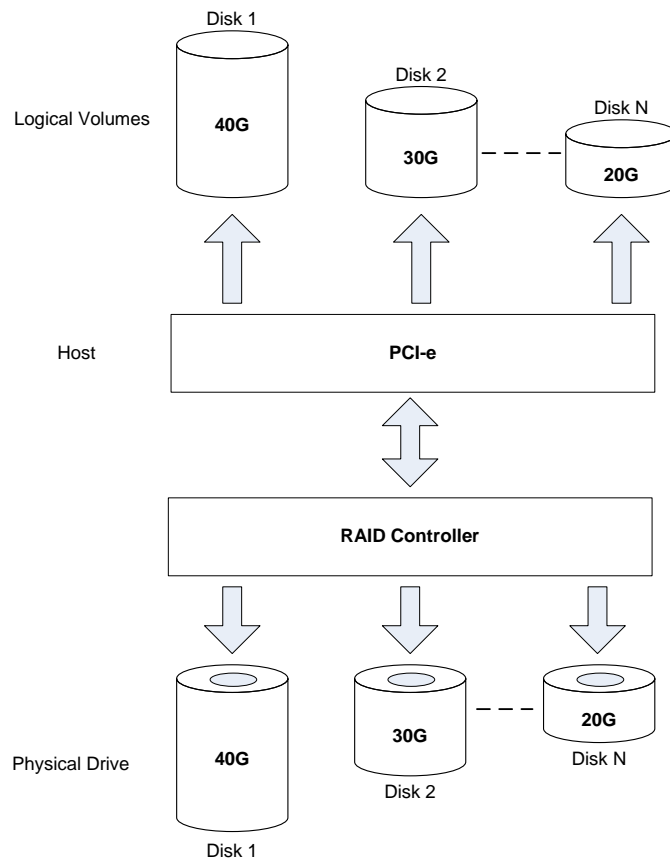
- File and application servers
- Database servers
- WWW, E-mail and News servers
- Intranet servers
- Apply to high reliability servers environment



JBOD

JBOD (“Just a Bunch of Disks”) reports the individual drives. The operating system will see each drive in the JBOD mode as an individual drive. There is no RAID protection in the JBOD mode. The JBOD mode allows the user to connect more hard drives without taking up IDE connections on the motherboard.

JBOD: Spanned disk array without fault tolerance	
<p>Characteristics:</p> <ul style="list-style-type: none"> ■ JBOD reports individual disks. ■ No fault-tolerance. ■ Poorer I/O performance than RAID 0 ■ Storage capacity = Sum of constituent drive capacities 	<p>Recommended use:</p> <ul style="list-style-type: none"> ■ For most uses not requiring fault tolerance, RAID 0 is better. JBOD has the advantage if you are using several drives of different capacities.



Arrangement of data saved on a JBOD array

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