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**DAISY
the Oslo Cyclotron
Data Acquisition System**

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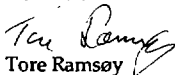
Preface

This document is intended for anyone that will use the Oslo cyclotron data acquisition system or wants to get some deeper understanding of the structure of the system.

Each chapter is opened with a more general description. The contents should be known to all users. More technical information is found in the last part of the chapter.

The source code listing is found in a separate volume, "*DAISY - Volume 2, Appendix*" available at the cyclotron laboratory.

Oslo 30-08-1991


Tore Ramsøy

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1. Introduction

The experimental work at the Oslo Cyclotron Laboratory has concentrated on nuclear structure at high intrinsic excitation energy. The group has developed a promising technique based on the measurement of γ -decay after single nucleon transfer reactions with the use of $p\gamma$ coincidences.

A proper interpretation of the experimental results is, however, often difficult due to low counting rates. This fact led to the advent of a multidetector system, CACTUS.

CACTUS is constituted of an array of NaI detectors attached to a frame with the geometry of a truncated icosahedron. Fully equipped, the CACTUS accommodates 28 NaI γ -ray detectors. In addition, 8 Si charged particle ΔE -E telescopes are fitted around the target. There is also space for 2 Ge high resolution γ -ray detectors.

CAMAC ADCs and TDCs were chosen for the array of NaI detectors due to their lower cost per channel. For the particle counters and Ge counters, high resolution NIM ADCs have been used.

Each detector gives rise to one energy parameter and one time parameter. Thus, a total of about 80 parameters are present. The counting rate was estimated to reach 100 kByte/s for the highest beam intensities.

In order to meet these demands, a new data acquisition system had to be designed. The system was named DAISY, an acronym for Data Acquisition SYstem. Emphasis was put on modularity, both in the software and in the hardware. The VMEbus system was chosen as the building stone for the front-end system. The host computer, a ND5800 from Norsk Data, was already present. An overview of the system is presented in figure 1.1.

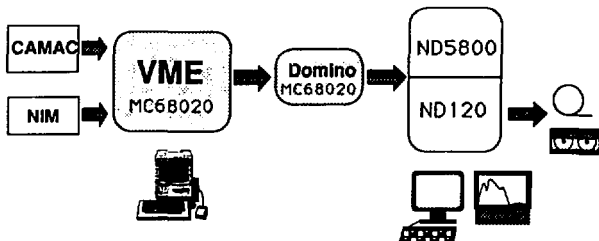


Figure 1.1 Overview of the data acquisition system

2. VME front-end system

The front-end part of the acquisition systems is responsible for the read-out of digitalization devices, pattern word generation and the creation of event buffers. First, an introduction to the operation of the front-end data acquisition system is given. The following chapters describe the hardware components and the software of this system.

2.1 Getting started ...


The front-end system is operated from the Apple Macintosh. First of all, ensure that the VALET crate is powered on and that the connection between the FIC 8230 CPU board and the Macintosh is present. On the VMEbus side, cable 9051 should be plugged into the serial port marked TERMINAL. This cable should then be connected to the modem port of the Macintosh.

Now it is time to launch the Bridge application. The program is found in the folder DAISY. To start it, double-click the Bridge4.0 icon.

After a few seconds, the VALET-Plus login dialogue window will appear. The settings shown are the appropriate ones. Generally, there should be no need to change them. Click on the OK button (or give RETURN) to continue.



Bridge4.0



Welcome to the VALET-Plus Bridge V4.0

Connection to VALET via :	Communication on :
<input checked="" type="radio"/> Mac Modem Port	<input type="radio"/> 7 bits
<input type="radio"/> Mac Printer Port	<input checked="" type="radio"/> 8 bits
Transmission baud rate :	RTS/CTS protocol :
<input checked="" type="radio"/> 19200	<input type="radio"/> Enabled
<input type="radio"/> 9600	<input checked="" type="radio"/> Disabled
<input type="radio"/> 4800	
<input type="checkbox"/> Trace Selection	<input checked="" type="checkbox"/> Issue Login Request
<input type="button" value="OK"/>	

What then happens will depend on the state of the VALET. There are three scenarios: Cold start, i.e. a VMEbus reset has been performed, warm start and finally warm start with a running application.

First consider a cold start. The dialogue will then look like:

```
MC 68020 + MC 68881: MoniCa - Version 1.1 from 89/4/7. Cold start. Begin:
> PILS
```

```
•
•
•
•
```

```
-----
Welcome to the DAISY front-end system
-----
The following programs are available :
  USE Event.cmd   : Data Acquisition
  USE Compari.cmd : CAMAC ADC/TDC Set-Up
  USE Test.cmd    : Test Suite
-----
```

```
Command? clear editstyle ! ... for proper operation with the Mac !
Leaving immediate mode
Command? █
```

Note that command prompt in *MoniCa* debugger is > and in *PILS* command mode **Command?** .

The message shown above (Welcome to ...) is printed by a script named **STARTUP.PIL** which is automatically run at *PILS* start-up.



After a warm start you will enter *PILS* command mode immediately, when an application is running the screen will be blank. Issue CTRL C to return to *PILS* command mode. It may be usefull to run the **STARTUP.PIL** script manually to set up the correct path, select **USE** from the *PILSfile* menu.

According to the documentation, *VALET-Plus* is not multifinder compatible. However, it is possible to run under multifinder if *VALET-Plus* is quit before another Macintosh application is started. The quickest way to quit the *BRIDGE* is to click on the close icon.



2.1.1 Preparing for a run

Before the acquisition is started, it is highly recommended to perform some basic test functions and run through the set-up for CAMAC devices.

Two applications are available for this purpose; **CAMPARI** for CAMAC devices set-up and **TEST**. The corresponding compilation and loading scripts are named **CAMPARI.CMD** and **TEST.CMD**. They are located in the folder **CMD**. Select the **USE** command from the **PILSfile** menu to activate them.

TEST

Issue the command

USE Test.cmd



Test_prog

or use the menus as described previously. The following menu will appear:

```
-----  
Oslo Cyclotron Laboratory  
Test Programs  
-----  
Choose A : Test TPU System  
        B : Test SILENA 4418/U ADC's  
        C : Test SILENA 4418/T TDS's  
        D : Test CAMAC dataway  
        E : Initialize CACAC Crate  
        * : EXIT from testprogram
```

TEST>

A: The TPU test option launches a sub-menu. The results of the test are observed by inspecting the front-panel LEDs.

B: Test the CAMAC ADCs. Two functions are provided, an internal test function and a test using external input signals. The internal test is intended to show whether all channels are working. The external test requires some input signals from the detectors. Data are read without using the hit pattern, consequently most channels will be zero. This option may be used to see if all channels receive data. Another useful application is to check the offsets. Zero energy, i.e. no signal, should give zero as a result. Frequently, one will read numbers like 4094, 6 and so on. This implies that the offset should be adjusted. This is done by the program **CAMPARI**.

C: The same test for the CAMAC TDCs.

D: Test the CAMAC Branch Highway bus. The Branch Highway connectors are, unfortunately, rather fragile. It is therefore highly recommended to check it before starting the acquisition. The test function writes bit patterns to a register in the *Borer Display Unit*, located in slot 1, and reads them back. Any bit errors will be reported. The test runs 10000 cycles before terminating.

E: Reset the CAMAC. This option issues a Z-cycle on CAMAC dataway.

CAMPARI

The purpose of this application is to set the parameters for the *SILENA 4418/V* and *SILENA 4418/T* CAMAC ADCs and TDCs [1,2]. These devices have a parameter memory which holds information on:

- Upper Level Discriminator (ULD)
- Lower Level Discriminator (LLD)
- Offset
- Common Threshold

The latter is applicable for ADCs only. The parameters loaded will survive a CAMAC reset (Z-cycle), but will be zeroed after a power off.

The program is named CAMPARI, an acronym for CAMAc PARAmeter Input. To launch the program, issue the command

USE Campari.cmd

The following menu will appear:

Reading set-up data from file `SETUP.DAT`

```

                                Oslo Cyclotron
                                Experiment setup
-----
Choose A :    Set CAMAC ADC parameters
            B :    Set CAMAC TDC parameters
            C :    SAVE setup to file
            D :    Initialise CAMAC Crate
            * :    EXIT from setup
```

CAMPARI > ■

Selecting A pops up the sub-menu for ADC set-up:



Campari

CAMAC ADC Parameter Input

```

Choose A : Set COMMON threshold
      B : Set Upper Level Discriminators
      C : Set Lower Level Discriminators
      D : Set OFFSET values
      * : EXIT
    
```

CAMPARI >

The use should be self-explanatory. There is a choice between individual, i.e. channel by channel set-up, or common set-up. To see the current values, select individual mode. Typing "CR" in reply leaves the current value unchanged, typing a "*" moves you one level up in the hierarchy.

After the values are successfully entered they may be saved to a file, SETUP.DAT, found in the folder DAISY. The contents of this file will automatically be loaded into parameter memory when the CAMPARI application is started.



As the parameter memory is cleared after a power off of the CAMAC crate, the program should always be run to load the contents of SETUP.DAT. So far, the ADCs and TDCs have proven to be very stable as far as the offset is concerned. The values currently saved to SETUP.DAT should probably be correct. Table 2.1 presents the current values from SETUP.DAT. The numbers in paranthesis are the actual register contents.

It would, of course be more convenient to combine all test and set-up function into one single application program. The small amount of memory (2 MBytes) available on the FIC 8230 makes this impossible.

	ADC1	ADC2	ADC3	ADC4	TDC1	TDC2	TDC3	TDC4
Common ¹⁾ [mV]	20(4)	20(4)	20(4)	20(4)	-	-	-	-
ULC ²⁾ [mV]	0(255)	0(255)	0(255)	0(255)	0(255)	0(255)	0(255)	0(255)
LLD ³⁾ [mV]	0(0)	0(0)	0(0)	0(0)	0(0)	0(0)	0(0)	0(0)
Offset ⁴⁾ [ch]	4(132)	6(134)	4(132)	6(134)	0(128)	0(128)	0(128)	0(128)

¹⁾ 0 = 0.0 V, 255 = 1.2 V
²⁾ 100% of full scale
³⁾ 0% of full scale
⁴⁾ 128 = 0 channels

Table 2.1 The current settings of the parameter memory

2.1.2 Starting the data acquisition

The front-end system part of the data acquisition is started by typing the command:



Event_builder

USE Event.cmd

in *P!LS* command mode. The following menu appears on the screen:

```
-----
Oslo Cyclotron
Data Acquisition System
-----
A :   START data acquisition
B :   DUMP of data Buffer (buffer one)
C :   Print STATUS
D :   Enable/Disable TPUs
* :   EXIT

Ctrl-C :   STOP data acquisition
```

DAISY>

After initialization, all three TPU modules will be enabled. If one or more modules are not to be used, i.e. they will not have any cable connected to the ECL input connector, they must be disabled. An unconnected module will make the system hang.

Starting the acquisition is simply done by typing "A". The time and date of the start-up is printed out.

Stopping the data acquisition is done by CTRL C. The program is restarted by typing RUN.

2.1.3 Resetting the VME system

If problem should occur during loading of the VALET-Plus system or if the system otherwise should get stuck, a reset cycle must be issued. Press the upper of the two buttons on the *FIC 8230* front-panel extended console. The button is indicated by an arrow on figure 2.1.

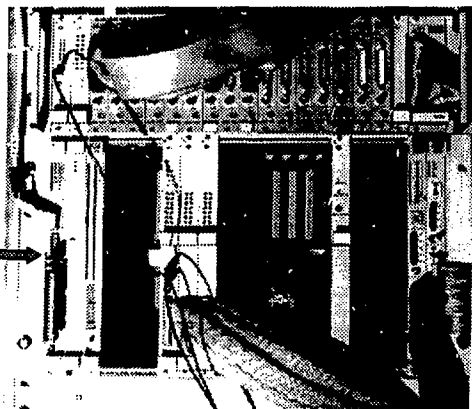


Figure 2.1 The VME front-end system. On top, the ADC interface crate is visible.

2.2 Hardware

A block diagram of the components comprising the front-end part of the acquisition system is shown in Figure 2.2.

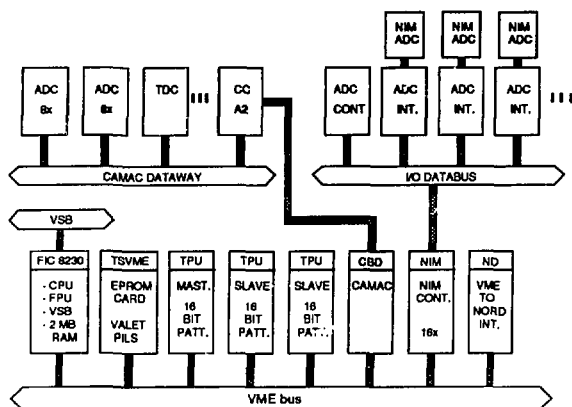


Figure 2.2 Block diagram of the VMEbus front-end system

2.2.1 Processor unit

The processor module used is the *FIC 8230*, Fast Intelligent Controller, from CES [3]. It is based on the MC68020 μ -processor running at 16.67 MHz. The *FIC 8230* has a dual bus architecture which permits simultaneous local computation and direct access transfer from VMEbus to the global on-board memory. The unit is equipped with a 2 MByte DRAM plug-on module and the MC68881 floating-point co-processor. The *FIC 8230* has master and slave VMEbus ports and a master-only VSB port.

Our CPU board has been configured to run the *VALET-Plus* system [4] developed at CERN. The *VALET-Plus* firmware is delivered on 16 EPROMS. Two 128k \times 8

bit EPROMS holding the *MoniCa* code is mounted on the CPU board using a piggy-back module [5].

The 14 remaining EPROMS are mounted on a separate EPROM socket card, the TSVME 204 [6].

The *FIC 8230* is connected to the Macintosh SE through a RS232 link.

2.2.2 Trigger pattern unit

The Trigger Pattern Unit (*TPU*) constitutes an interface to the trigger logic of the experimental set-up [7]. The *TPU* module supplies information on which detectors actually giving signals. The list of active parameters is called the pattern word. The pattern word is used by the read-out program to set up an event structure and to read out the digitalization devices.

A full description of the module is found in [8]. The documentation available at the cyclotron laboratory contains the latest updates and fixes. The *TPUs* were originally designed with interrupt capabilities. This has, however, neither been needed nor implemented.

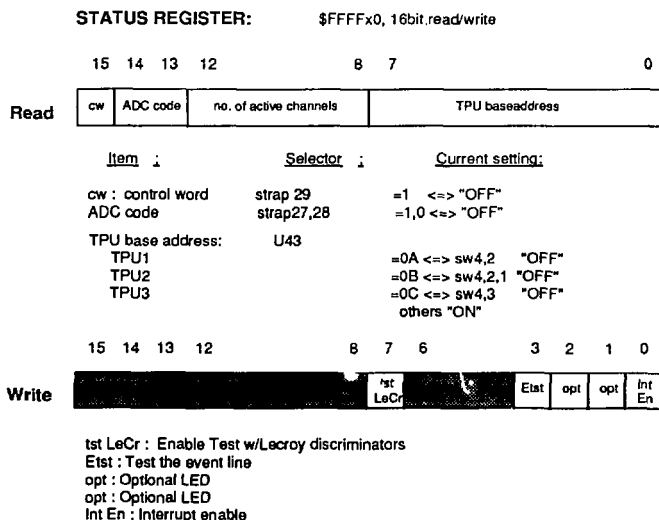


Figure 2.3 The *TPU* master status register

Note that the *TPU* modules must be placed in special slots, i.e. slot 7,8 and 9, as the ECL supply and termination voltages are supported here only. Currently, one master and two slave modules are installed in the VME crate. One extra module, configured as master, is available. There are no extra printed circuit boards.

Figure 2.3 shows the *TPU* status register in read and write mode respectively. The current settings are indicated.

2.2.3 NIM interface system

An interface from VME to NIM ADC's is provided using the NBI design. A comprehensive description of this system is found in [9].

The system consists of three parts:

The *NIM Controller* is implemented on a double height VME card. The interface to the VMEbus is found on this module. The VME base address is defined by switches BA8-BA31. Currently the address is set to $EFFF80_{16}$. This is done by setting BA20, i.e. switch 5 on component U43, to "ON" while all other switches are "OFF". We utilize only the standard VME address, a 24 bits address. Note that the address lines 24-31 are not correctly connected on the PCB board. This must be corrected if a full 32-bits address is applied.

The PCB layout was performed on our CAD/CAE system using the Visula software from RACAL/REDAC. The cards were manufactured by EB-Elplex. One *NIM Controller* module is installed in the VME crate and one spare module is available. In addition, there are several printed circuit boards available.

The *NIM Controller* is connected to the *ADC Controller* through a flat-ribbon cable. The *ADC Controller* mainly contains timing logic which is not used in our application. The *ADC Controller* is located in a separate single-height Euro crate.

PCB layout of the *ADC Controller* was performed on the institute's CAD/CAE system using the Visula software from RACAL/REDAC. The cards were manufactured by EB-Elplex. One module is in operation, another is available. Several PCB cards exist.

The *ADC Interface* modules are located in this crate, one module for each NIM ADC. There are 16 modules available, additional PCB cards may be obtained from NBI.

The single-height crate has a power supply of its own, a VERO PK 25 monovolt delivering 5A on 5V. The crate backplane is a home-brew, a flat-ribbon cable with 64 pins A-C row euro-connectors fitted.

2.2.4 CAMAC interface

Interface to CAMAC devices is accomplished through the *CBD 8210* CAMAC branch driver from CES [10]. It is connected to the *CCA2 2110* crate controller through *Branch Highway*.

The branch number is set to "1" on the *CBD 8210*. The *Branch Highway* cable suffers from rather fragile connectors. The cable should not be touched unless absolutely necessary. An extra *Branch Highway* cable (2 m) is available.

2.2.5 Power supply and crate

The VME crate is delivered by FORCE Computers [11]. It is equipped with full 21 slots P1 and P2 backplanes supporting 32-bit data and address. Each signal line is terminated with two $330\Omega/470\Omega$ resistor networks.

The VME system is powered by a *FORCE SYS68K/PWR-20* primary switched power supply [12]. It supplies the following output voltages:

+ 5V / 90A
+12V / 20A
-12V / 5A

A DC-DC voltage converter fitted on the rear provides for the voltages -5.2V and -2.0V needed for ECL circuitry. See [8].

2.3 Software

The software of the front-end system is developed using the *VALET-Plus* system [13]. *Valet-Plus* is a modular VMEbus based microcomputer system developed at CERN for use in applications like testing of electronics, equipment control and data acquisition. The *VALET-Plus* architecture isolates instrumentation specific hardware and software in a VMEbus crate which is called the *VALET*. The *VALET* is driven by a MC68020 processor which runs application programs under a resident monitor, *MoniCa*, using ROM based *PILS* (*Portable Interactive Language System*) and standard libraries. It can access instrumentation buses like CAMAC, FASTBUS, VMEbus and GPIB. Support for standard peripherals as well as the interface to control the *VALET* are provided by a personal computer, in our case a Macintosh. This personal computer is called the I/O server, running a utility called the *Bridge*. The link between the *VALET* and the I/O server is made via a RS232 (V24) serial link. Both systems request services from each other across this link using a *RPC* (*Remote Procedure Call*) technique.

2.3.1 Event_Builder

The *Event_Builder* task is coded in *PILS* [14]. The actual coding is done on the Apple Macintosh using the program editor *QUED/M*. When designing the program attention was put on speed. Coding elegance was sacrificed for the sake of maximum throughput. As a result, the main read-out loop contains no procedure calls. Test has shown that calls to subroutines give rise to a considerable overhead in *PILS*. Figure 2.4 shows a simplified flow diagram of the task.

A double buffering technique is applied in order to achieve high throughput. The two data buffers are 32kW long, a word length of 32 bits is used.

The event loop starts with the detection of an event, a master gate provided by the TPU master module. Before any read-out is performed, a pile-up¹ flag is checked. If a pile-up condition is found, the event is discarded and all digitalization devices reset.

The hit pattern words are fetched from the TPUs. Each pattern word is divided into four hit pattern nibbles, again to gain speed in checking which ADCs/TDCs to read out. (A nibble is a four bit entity).

Read-out of CAMAC devices is done using calls to the standard CAMAC library [15].

Finally, the ADCs and TDCs are reset and the *Event_Builder* is ready for next event.

¹ The pile-up flag is set by the input signal from the *Quad Pile-Up Reject* NIM module. A pile-up condition occurs when two pulses overlap, thus producing a spurious energy signal.

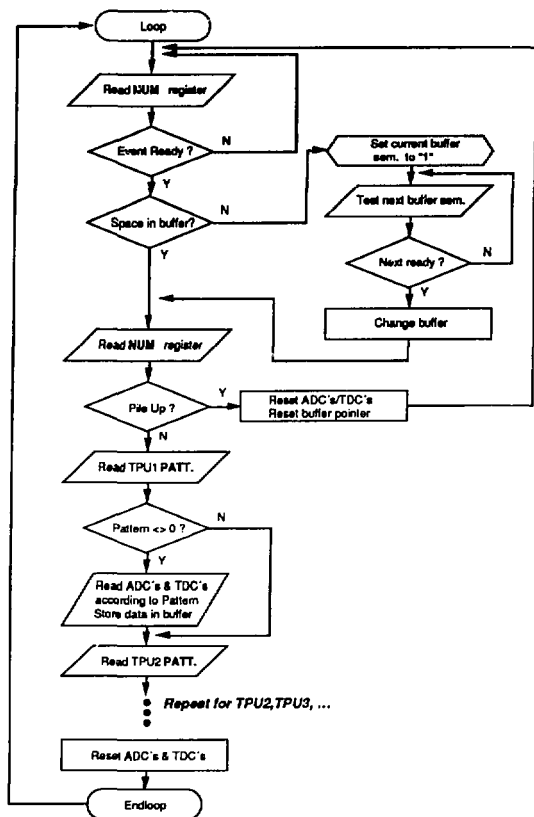


Figure 2.4 Flow diagram of the Event_Builder

Measurements of the processing speed has been undertaken. The measurements are carried out monitoring the *INHIBIT* signal from the master TPU on an oscilloscope. By inserting jumps to the reset statement on various spots in the code, the time elapsed for each operation can be found. The read-out time for an event with two parameters only is about 215 μ s, a three parameter event will take approximately 240 μ s. Based on these numbers the maximum read-out speed, using a typical event length, is about 180 kBytes/s .

On basis of these measurements we also observe that at least 70 μ s will elapse before any read-out of ADCs/TDCs can take place. After this period all ADCs/TDCs will have finished their conversion. Consequently, it is not necessary to test this condition.

2.3.2 Memory allocation

Data buffers:

The data buffers are freely allocated in *PILS* workspace. The actual start address, defined at compilation time, is found using the *PILS* statement address. Absolute VMEbus addressing is not utilized as calls to the VMEbus library introduce considerable overhead.

However, one factor must be observed. As the VMV link operates through a 1 MByte window, the buffers must be contained within a 1 MByte boundary in memory. The Event_Builder features a command :

```
C : Print STATUS
```

to examine the start and end addresses of the data buffers.

```
FIC8230 on-board DRAM :20002000 - 201FFFFF
BUFFER 1 address space :2010A660 - 2012A65C
BUFFER 2 address space :2012A660 - 2014A65C
```

Figure 2.5 The current data buffer addresses

Figure 2.5 shows the current start and end addresses for the two buffers. Any change in the Event_Builder code may cause the buffers to be moved in workspace.

```
MC 68020 + MC 68881: MoniCa - Begin:
> SYSCONF
*** SYSTEM CONFIGURATION ***
Total RAM space : 2040 kbytes
First RAM address : 20002000
Last RAM address : 201FFFFF
Percentage of RAM for PILS workspace : 55
Additional Histogram space : 0 kbytes
Number of extra APC messages allocated : 1
CAMAC Branch driver without DMA for branch * 1
```

Figure 2.6 The VALET-Plus system configuration

If the buffers should fall outside such a 1 MByte boundary, this can be adjusted by changing the percentage of RAM used for *PILS* workspace. This is examined using the *MoniCa* command *SYSCONF*. Figure 2.6 displays the current configuration.

Message_Box:

Unlike the data buffers, the *Message_Box* is locked in memory at a given location in VMEbus address space. The start address of the *Message_Box* is set to $201F7FD0_{16}$. The first location of the *Message_Box* contains the data buffer start address. The layout of the *Message_Box* is described in section 5.

2.3.3 Data format

The data format is fully under program control. It may thus easily be changed to fit future application. A sketch of the data format is presented in figure 2.7. Note that only the lower 16 bits are actually used in the processing despite the fact that the *Event_Builder* operates with 32 bits wordlength.

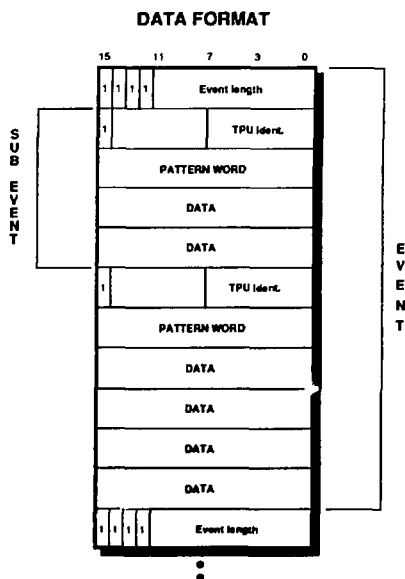


Figure 2.7 The data format

The first word of the event gives the event length. The example shown in figure 2.6 has a length of 11 words. The bits 12 – 15 are set to "1" as a tag for the event header. Note that the identification tag itself does not provide a unique identification, pattern words may (though unlikely) have these bits set. However, since the event length is known, problems are avoided.

Following the event header is a TPU identification word. Each TPU has a associated code, TPU 1 has the code 800A₁₆, TPU 2 is 800B₁₆, and TPU 3 is 800C₁₆.

The next word is a pattern word, each bit identifying a given detector. The scheme is that each bit set will give rise to two datawords. That is, read-out of two digitalization devices will take place.

2.3.4 Pattern bit allocation

As mentioned in the previous section, each bit of the pattern words are associated with two ADC/TDC channels. Figure 2.8 shows how the patterns from the three TPUs are allocated. Note that the channel number equals bit number + 1.

TPU1 has been allocated to NIM devices. Only the odd numbered channels are used for data read-out. Channel 1 and 3 are used for the particle telescopes. The 8 telescopes are multiplexed into two groups, a and b. The first data word contains the ΔE energy, the second the energy deposited in the end-counter, E. Channels 5, 7, 9, 11, 13 and 15 may be used for other NIM interfaced detectors as for example Ge counters. Here, the first data word gives the energy while the next contains time information.

The even numbered channels may be used as logical bits. The actual meaning of such a bit must be defined in the sorting routine. They are typically used to denote a singles or a coincidence event.

TPU 2 and TPU 3 are allocated to CAMAC ADCs and TDCs. Again, each pattern bit corresponds to two data words. The first is an energy, that is an ADC is read out. The second is the time, hence a TDC is read out.

This allocation scheme may be changed to suit the experimental conditions. The only part which will be affected is the sorting routine.

TPU 1			TPU 2			TPU 3		
Channel	ADC/TDC		Channel	ADC/TDC		Channel	ADC/TDC	
1	< ADC1 ADC2	ΔE_s E_s	1	< ADC1,0 TDC1,0	E T	1	< ADC3,0 TDC3,0	E T
2	n.u.		2	< ADC1,1 TDC1,1	E T	2	< ADC3,1 TDC3,1	E T
3	< ADC3 ADC4	ΔE_b E_b	3	< ADC1,2 TDC1,2	E T	3	< ADC3,2 TDC3,2	E T
4	n.u.		4	< ADC1,3 TDC1,3	E T	4	< ADC3,3 TDC3,3	E T
5	< ADC5 ADC6	E T	5	< ADC1,4 TDC1,4	E T	5	< ADC3,4 TDC3,4	E T
6	n.u.		6	< ADC1,5 TDC1,5	E T	6	< ADC3,5 TDC3,5	E T
7	< ADC7 ADC8	E T	7	< ADC1,6 TDC1,6	E T	7	< ADC3,6 TDC3,6	E T
8	n.u.		8	< ADC1,7 TDC1,7	E T	8	< ADC3,7 TDC3,7	E T
9	< ADC9 ADC10	E T	9	< ADC2,0 TDC2,0	E T	9	< ADC4,0 TDC4,0	E T
10	n.u.		10	< ADC2,1 TDC2,1	E T	10	< ADC4,1 TDC4,1	E T
11	< ADC11 ADC12	E T	11	< ADC2,2 TDC2,2	E T	11	< ADC4,2 TDC4,2	E T
12	n.u.		12	< ADC2,3 TDC2,3	E T	12	< ADC4,3 TDC4,3	E T
13	< ADC13 ADC14	E T	13	< ADC2,4 TDC2,4	E T	13	< ADC4,4 TDC4,4	E T
14	n.u.		14	< ADC2,5 TDC2,5	E T	14	< ADC4,5 TDC4,5	E T
15	< ADC15 ADC16	E T	15	< ADC2,6 TDC2,6	E T	15	< ADC4,6 TDC4,6	E T
16	n.u.		16	< ADC2,7 TDC2,7	E T	16	< ADC4,7 TDC4,7	E T

Figure 2.8 Pattern map

A full listing of the Event_Builder task source code is found in Appendix A.

2.3.5 Compilation and loading

STARTUP.PIL:

```
CLEAR PAGE
SET INDENT 3
SET PATH disk:DAISY:cmd:
PRINT ""
PRINT ""
PRINT ""
PRINT ""
PRINT ""
PRINT "      ._____.
PRINT "      I      Welcome to the DAISY front-end system      I"
PRINT "      I_____.
PRINT "      ._____.
PRINT "      I      The following programs are available :      I"
PRINT "      I
PRINT "      I      USE Event.cmd   : Data Acquisition      I"
PRINT "      I      USE Campari.cmd : CAMAC ADC/TDC Set-Up   I"
PRINT "      I      USE Test.cmd    : Test Suite             I"
PRINT "      I_____.
PRINT ""
PRINT ""
```

EVENT.CMD:

```
CLEAR ALL
CLEAR PAGE
PRINT " loading event_builder : "
FETCH MAC_PHI2%disk:DAISY:Programs:Event_builder
COM
RUN
```

3. VME to ND link

The transfer of data and handshake signals between the VMEbus front-end system and the ND-5800 computer is realised using a VME to VME link. A description of hardware and software is presented.

3.1 Operating the link

The software running in the link between the front-end and the ND-5800 computer requires no user interaction. Hence, this task should be invisible to the user. It is none the less, necessary to check that the system is running.

The status of the task is easily checked by inspecting the LEDs BR3 and AS on the CES VMDIS 8003 VMEbus monitoring unit. The LEDs will flash with an interval of approximately 3 seconds when the *DOMINO* controller is running. If no activity is found, the controller must be restarted.

3.1.1 Restarting the *DOMINO* controller

The *DOMINO* controller is restarted from the ND-5800 computer. It is necessary to be logged in as user SYSTEM in order to get access to the *DOMINO MONITOR*. Ask the system administrator if the password is unknown. The procedure will be as follows:

```
@nd (domino)domi-monitor
```

```
DM: open-path server 50
```

```
Connected to MC68020 based DOMINO
```

```
DM: soft
```

```
DM: place (kjf-daisy)ces
```

```
Placing (PACK-TWO:KJF-DAISY)CES:DSEG
```

```
Placing (PACK-TWO:KJF-DAISY)CES:PSEG
```

```
DM: run
```

```
Type 'T-M' <CR> <CR>
```

```
t-m
```

```
<CR>
```

```
<CR>
```

```
– Data Buffer Eater –  
Transfer of data buffers from VME  
system to ND-5800 computer
```


@

DM: target-status

Controller status : running

Cache : on

Memory protection : on

DM: exit

Unfortunately, it is not possible to run this procedure as a mode file. This is due to a synchronization problem between the *DOMINO* controller and *SINTRAN*.

3.2 Hardware

3.2.1 The *DOMINO* controller

An interface between ND-5000 computers and VMEbus has been developed by Norsk Data [16]. A prototype has been installed on the laboratory's computer. It is implemented as a MFbus card, located in a master slot in the MFbus crate inside the ND-5800 computer.

The interface module is designed according to the *DOMINO* concept [17,18], which is a standardization of I/O controllers for the 5000-series. The controller interfaces the MFbus, the main bus of the ND computers, and a serial communications bus, Octobus on the ND side. The VME device looks like a *DOMINO* to the MF system, and the MF system looks like a VME master to the VME system. The controller is designed as a VME master-only, using the SCB68172 bus controller chip.

3.2.2 Internal VMEbus crate

The *DOMINO* controller may either be used mounting one VME card on the top of the motherboard or by mounting a separate 3-slot VME backplane to the rear of the MFbus crate. In our case, we needed 2 slots to accommodate the VBR8212/VBE8213 modules. Unfortunately, our computer is not equipped with the proper cabinet, the *MAXON* cabinet, and there is not sufficient space on the rear of the crate. The problem was solved connecting the VME backplane to the MFbus backplane with a flat-ribbon cable. It is obvious that this violates the VMEbus specifications. However, we have experienced no problems so far. An ancillary 5V power supply for the VME modules is located inside the 3-slot VME crate. Note that one of the VME slots is defect at our installation.

3.2.3 VME-VME link

The VME-VME connection is realised using the VMVbus concept of CES [19] which extends the VMEbus to a multiple crate environment. The transfer bandwidth of this system is in excess of 8 MBytes/s (branch < 10 meters). Transfer on the bus is mapped through a 1 MByte window.

The VMVbus is a multiplexed bus for the full 32 bits address and data of the VMEbus. The electrical signals are transmitted differentially on two "twist-and-flat" cables. Each signal line is terminated in both ends by an active terminator, the plug-on module *VBT 8214*.

Up to 15 crates may be connected, each crate is identified by a hexadecimal number (1 - F). In our set-up the internal VME crate in ND computer is number "1" and the front-end acquisition crate is number "A".

3.2.4 Architecture

Figure 3.1 shows the architecture of the VME to Nord link. All transfers between the two systems are initiated from the Nord crate holding both the *VBR 8212* and the *VBE 8213* units. The *FIC 8230* processor module of the front-end crate acts as a VME slave during transfers.

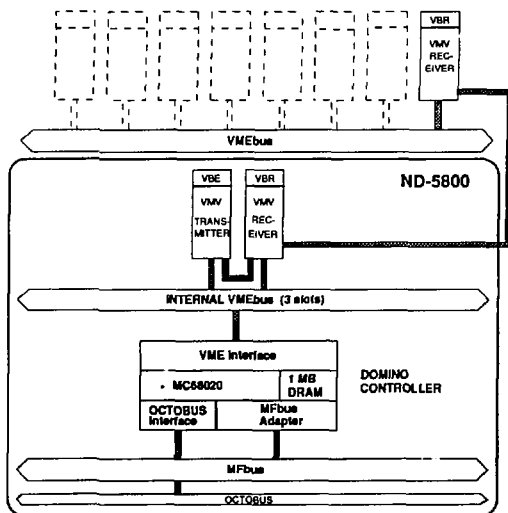


Figure 3.1 Block diagram of the VME to Nord link

3.3 Software

The software of the *DOMINO* Controller runs as a stand-alone task. The software is developed in the programming language PLANC [20], a member of the ALGOL/PASCAL family of block structured languages. PLANC is mainly intended for writing system software such as operative systems and compilers. PLANC allows for in-line assembler code. This is important in the current application as access to absolute physical memory addresses is performed.

It is vital to make the buffer transfers as fast as possible. The VME front-end

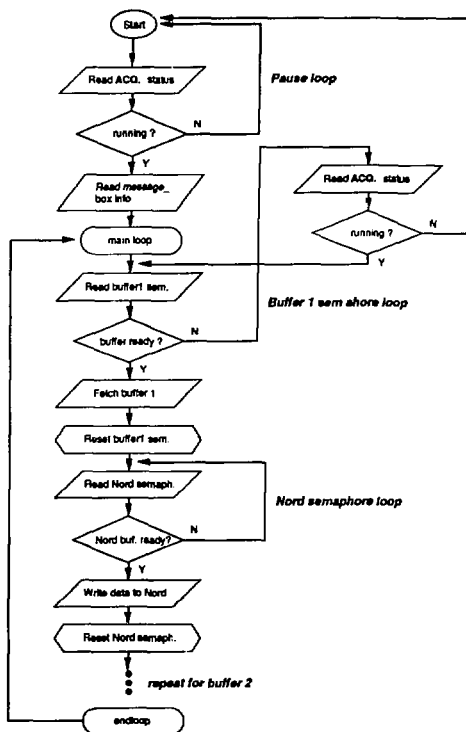


Figure 3.2 Flow diagram of the Move_Buffers task

system is locked during data-buffer transfer. The actual transfer time has been measured to 65 ms for a buffer of 32 k 32-bit words. This gives a transfer rate of about 2 MBytes/s, in good agreement with the value calculated using the number of processor cycles and clock frequency (16.67 MHz)

The choice of programming language for the *DOMINO* Controller was an easy one, PLANC is the only cross-compiler existing. The source code is compiled on the ND-5800 MC68020 PLANC compiler, linked with the corresponding libraries and then downloaded to the *DOMINO* Controller.

Figure 3.2 shows a flow diagram for the main loop of the task running in the *DOMINO* Controller, named Move_Buffers. The Move_Buffers task acts like an intelligent DMA controller.

3.3.1 Memory mapping

The *DOMINO* controller has direct access to the physical memory of both the VMEbus and to the ND Mpm5 multiport memory.

Addresses with bit 31 set to "1" are taken as MFBus addresses. Note that a task running on the ND-120 processor must use an address offset when accessing the Mpm5 memory due to the local ND-120 memory. The offset is 1200 0000₈.

	ND-120	Mpm5	DOMINO controller
DATA buffer	2166 0000B 476000H	766 0000B 1F6000H	200 1754 0000B 803E C000H
MESSAGE_BOX	2176 0000B 47E000H	776 0000B 1FE000H	200 1774 0000B 803F C000H

Figure 3.3 The address mapping in the *DOMINO* controller
(B denotes octal, H hexadecimal)

Figure 3.3 displays the addresses of the data buffer and the Message_Box viewed from the *DOMINO* controller. The data buffer start address is 2166 0000₈ seen from a ND-120 task, which gives the physical Mpm5 address 766 0000₈ (1F6000₁₆). The *DOMINO* controller address is then given as:

$1F6000_{16} \cdot 2 \rightarrow \text{Set bit 31} \rightarrow 803E C0900_{16}$

The multiplication by 2 is due to that MC68k processors use a byte as the basic addressable unit while ND uses a word (16 bits).

The *DOMINO* controller can access only 24 bit (16 MByte) on the VMEbus directly. When a standard address is used, the address map for VME will be from $100\ 0000_{16}$ to $1FF\ FFFF_{16}$. Bit 24 is set to "1" to route to the VMEbus address space. The VMV system performs a mapping through a 1 MByte window. As an example consider the first location of the message box which is located at $201F\ FFD0_{16}$. In slave mode the address is $1F\ FFD0_{16}$. The VMV link maps the address issued from the *DOMINO* controller as follows (c.f. [19]) :

$EF\ FFD0_{16}$: DOMINO address
 $0F\ FFFF_{16}$: VMV mask
 10_{16} : VMV sets MSB

Which gives $1F\ FFD0_{16}$, the address in slave mode.

A full listing of the Move_Buffers task source code is found in **Appendix B**.

3.3.2 Compilation and loading

Compilation and linking of the Move_Buffers task is done running this mode-file on the ND-5800 computer:

```
@@ -----  
@@ Mode file to compile and load the Move_Buffers task  
@@ File: (kjf-daisy)move-buffers:mode  
@@ -----  
@@  
@del-fi (kjf-daisy)ces:nrf  
@nd (planc)pl-mc68-i  
com (kjf-daisy)move-buffers,, "(kjf-daisy)ces"  
@LINK-LOAD  
REL-DOM ces  
DEL-DOM ces  
SET-DOM "ces"  
SET-SEGMENT-NUMBER 0B,,  
OPEN-SEG "ces",,,  
LOW-ADDRESS 600000B D
```

```
LOW-ADDRESS 40000B P
LOAD ces:NRF
LOAD (PLANC) PL-68020-I00
LI-E-D
LI-E-U
EX
```

Downloading of the code to the *DOMINO* controller can unfortunately not be done through a mode file. The reason for this is that there is no synchronization mechanism between the *DOMINO* controller and *SINTRAN*. The following commands must be given:

```
nd (domino)domi-monitor
open-path server 50
soft
place (kjf-daisy)ces
run
t-m
[CR]
[CR]
@
```

Please note that the *domino-monitor* is accessible for user *SYSTEM* only.

4. Sorting and data storage

On-line sorting and data storage is done on the ND-5800 mini-computer. This computer has two CPUs, a 32 bit ND-5000 CPU and a 16 bit ND-120 CPU. The latter is responsible for I/O operations. This part of the acquisition system consists of several real-time tasks, some run on the ND-5000 part, some on the ND-120.

The storage devices available is Exabyte EXB-8500 and STC magnetic tape. The storage capacity of the Exabyte is 5 GByte in 8500 mode and 2.5 GByte in 8200 mode. The capacity of the magnetic tape is about 180 MByte.

4.1 Controlling the data acquisition

The operator control of the data acquisition takes place on the SHIVA [21] console terminal (Terminal 44). The acquisition system has been interfaced to the SHIVA command input task. A sub-menu (choice L in the top-level menu) implements the commands. The commands are:

- A: DAISY-LOAD-UNLOAD
- B: DAISY-START
- C: DAISY-PAUSE
- D: DAISY-STOP
- E: DAISY-STATUS
- F: DAISY-DUMP
- G: DAISY-CLEAR
- H: DAISY-SNAPSHOT

4.1.1 The commands

• DAISY-LOAD-UNLOAD

This command must be issued prior to any other "DAISY" command. The command is particularly useful when a new sorting application routine is to be loaded.

• DAISY-START

Starts up the data acquisition. The acquisition may run with "NONE", "MAGTAPE" or "EXABYTE" storage medium.

• DAISY-PAUSE

Temporarily stops the data acquisition. No filemark is written. The acquisition may be restarted with DAISY-START.

• DAISY-STOP

Stops the data acquisition. A filemark will be written to the output medium. The user will be asked if the medium should be unloaded.

• DAISY-STATUS

Prints out a page of status information. An example is shown below.

* Acquisition last started	: 1991-02-26 , 09:53:54
* SHIVA acquisition is	: RUNNING
* VME acquisition is	: RUNNING
* Storage Medium	: EXABYTE
* EXABYTE Position	: 8324
* Records accumulated	: 238
* Number of bad records	: 0
* Fraction of records sorted	: 100 %
* Average datarate	: 81 events/s

The EXABYTE Position is the absolute record number (counted from beginning of tape) on the Exabyte cartridge. Filemarks are not counted.

The fraction of events sorted depends on the event rate. During low-rate particle-gamma runs, all data will be sorted. In singles runs it will typically drop to 50 %.

• DAISY-DUMP

Dumps the sorted spectra (histograms) in memory to disk file on the user area KJF-SWAP. Two dump modes are available. A "singles" dump will write the 1-D spectra S1-S32 only. The "multiparameter" dump will write all 1- and 2-D spectra except S1-S32. A list of the spectra is given in Table 4.1.

• DAISY-CLEAR

Clears the spectra in memory. The spectra on disk files will not be affected.

• DAISY-SNAPSHOT

Prints out some few events from the current databuffer. The data is shown in hexadecimal representation. C.f. chapter 2.3.3 for interpretation.

In order to make the spectra accessible for the SHIVA system, they must first be dumped to disk files using the DAISY-DUMP command. This will take 40 - 60 seconds. A message notifies the user when the dumping is finished. The data may then be imported to SHIVA using the READ-SPECTRUM command for 1-dimensional spectra and 2DIM-READ for the 2-dimensional ones. First of all, define the default directory and user by giving the command:

SET-DEFAULT-DIRECTORY (PACK-ELEVEN:KJF-SWAP)

As an example, consider the 2-dimensional spectrum THICKSP. First, we must define a 2-dimensional spectrum in SHIVA:

```
SET-2D-SPECTRUM 2048 8
```

We have now defined the spectrum SP2DIM. Next, issue the command

```
2D-READ *THICKSP SP2DIM
```

to move the spectrum into SHIVA workspace.

Name	X-Dim	Y-Dim	Comment
ESP	2048	8	E Counter
DESP	2048	8	ΔE counter
EDESP	2048	8	Particle telescopes
THICKSP	2048	8	Particle identification
GESP	4096	6	Ge counters
TGESP	512	6	Ge time spectra
NASP	2048	32	Nal counters
TNASP	512	32	Nal time spectra
PSP	2048	-	Particle spectrum
P1SP	2048	-	Particles in coincidence
GE1SP	4096	-	Ges in coincidence with αs
NA1SP	2048	-	Nals in coincidence with αs
TGE1SP	512	-	Summed TAC with gate on αs
TNA1SP	512	-	Summed TAC with gate on αs
S1	4096	-	General purpose singles spectra
:			
S8	4096	-	
S9	2048	-	
:			
S32	2048	-	

Table 4.1 The on-line sorting spectra

4.2 Program architecture

In this section, the tasks comprising the ND part of the data acquisition system is described. Both the ND-120 CPU and the ND-5000 CPU are utilized. The ND-120 CPU takes care of the I/O intensive tasks while the ND-5000 CPU is used for heavy calculations, i.e. the on-line sorting. All programs are coded in ND Fortran 77 [22].

Figure 4.1 displays the overall architecture of the various real-time programs. A local control program, DACQC, takes care of the interface to SHIVA. The communication between the SHIVA command handler task and DACQC is implemented using the internal device mechanism in SINTRAN.

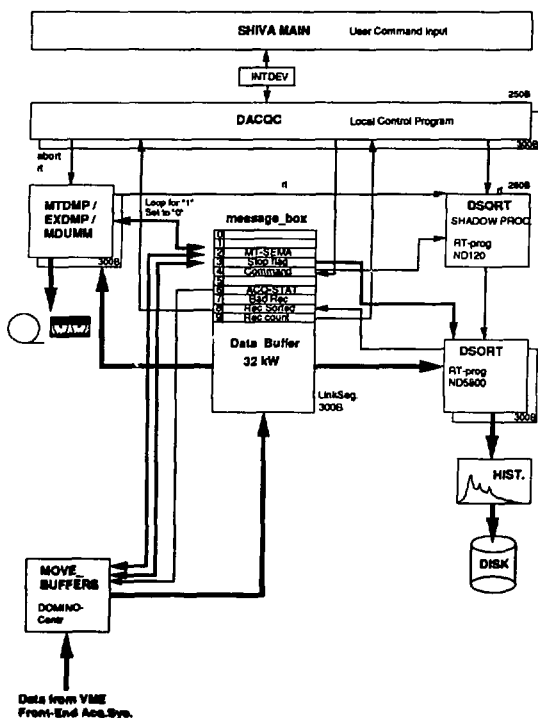


Figure 4.1 The program architecture of the ND-120/ND-5000 tasks

The common data, namely the databuffer and the Message_Box is accessible to the tasks using the *link segment* mechanism.

4.2.1 The link segment

The link segment mechanism permits several real-time tasks to have access to a common data set [23]. Figure 4.2 shows the outline of the link segment. The segment used is segment number 300, which is named DAISY. An inspection of the link segment status is obtained giving the SINTRAN command:

LIST-SEGMENT DAISY

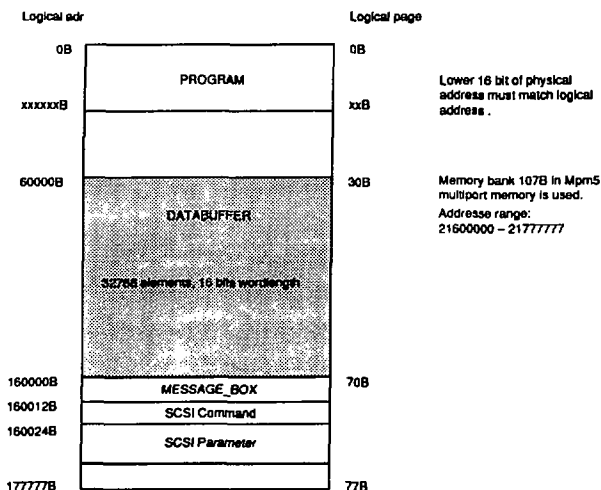


Figure 4.2 The link segment (300) containing the data buffer and the Message_Box

The databuffer is loaded from logical address 60000₈ on the segment. Since the program and the data on link segment cannot overlap in address space, the size of the program is limited to 60000₈. Note that the logical address must match the lower 16 bits of the physical address.

The physical start address for the databuffer is 2166 0000₈, which corresponds to page 10730₈. The corresponding memory bank is 107₈. Figure 4.3 shows the outline of the memory banks comprising the Mpm5 multiport memory. The total size of the memory is 16 MBytes. However, only the lower 4 MBytes can be accessed from the *DOMINO* controller.

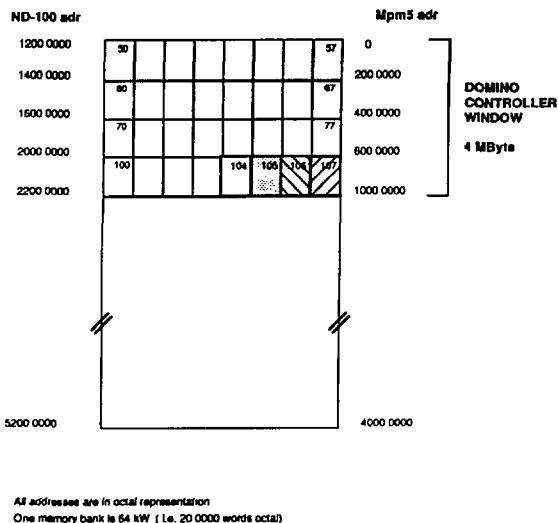


Figure 4.3 Layout of the memory banks of the Mpm5 multiport memory

The data segment must be fixed contiguously in memory. As the ND-5000 monitor will occupy all free pages in memory after start-up, the reservation must take place prior to starting the ND-5000 monitor. The command

FIXC 300,10730

is inserted in the LOAD-MODE:MODE file which is run automatically after a computer restart.

4.2.2 The local control program

The local control program, DACQC, accepts the basic acquisition control commands from the SHIVA system and notifies the relevant tasks. Communication with SHIVA is done using the internal device 212. Communication with the sorting and the MT dump tasks is achieved using monitor calls (RT and ABORT) and through the Message_Box. Exabyte operations are performed using the SCSI Command Library [24].

Terminal I/O is on terminal 44 (SHIVA terminal).

A listing of the program source code is given in **Appendix C.1**.

4.2.3 Magnetic tape transfer task

The transfer of raw data to magnetic tape, of 6250 bpi STC type, is achieved by the ND-120 task MTDMP. The task utilizes the monitor call ABSTR (MON 131_g) for the transfer. This call implies a DMA transfer to the datafield of the MT unit, it is thus a very fast way of moving the data.

The task is responsible for the handshaking with the Move_Buffers task of the *DOMINO* controller. Location 2 of the Message_Box is used for this purpose.

A listing of the program source code is given in **Appendix C.2**.

4.2.4 Exabyte transfer task

The transfer of raw data to the Exabyte EXB-8500, is done by the ND-120 task EXDMP. The task utilizes the SCSI Command Library for the transfer.

This task is responsible for the handshaking with the Move_Buffers task of the *DOMINO* controller. Location 2 of the Message_Box is used for this purpose.

A listing of the program source code is given in **Appendix C.3**.

4.2.5 Dummy handshake task

A dummy task which takes care of the handshaking when no storage medium is supplied.

A listing of the program source code is given in **Appendix C.4**.

4.2.6 Data rate monitor task

A task, EVMON, calculates the data rate and gives an alarm signal when the data rate drops to zero. The calculation is performed with a variable time interval. The start value is 30 s. If this interval is too short to give a reliable value, it will be increased by 15 s. The maximum interval is 10 minutes.

The alarm will go off when no databuffer has been received within the interval. The tone is constituted of groups of 5 beeps, separated by 2 s. After 50 beeps, the alarm will go off for "timebase" seconds and then start again. In cases of extremely low event rate, it may be necessary to disable the alarm. This is done by typing ABORT EVMON in SINTRAN command level.

4.2.7 On-line sorting

The purpose of the on-line sorting task, named DSORT, is to sort event data into histograms (spectra). These spectra are mainly used for monitoring the experiment.

The sorting is rather CPU demanding, thus the ND-5000 processor is used for this purpose. Creating a real-time task on the ND-5000 requires a ND-120 shadow process, named DSORT-DRIVER. This very simple program basically consists of one single statement, the ND500F call to *Place Library*. This call will start the ND-5000 task. The *Place Library* must be loaded together with the driver task.

Fortran is chosen as the "sorting language". The user part is implemented as a subroutine which is linked to the main sorting program.

Another way of implementing a user defined sorting algorithm is to use a dedicated sorting language. Examples of this approach is the previously used TONE sorting language, the EVAL language used at NBI and LINDA, a sorting language for ND-500/5000 computers currently being developed by the Bergen group.

The advantages using a Fortran subroutine is that coding is done in a language well known to the physicists. The compiler is well tested and supposedly flawless.

The disadvantages with this approach is that the sorting probably is less effective. It also lacks specific mechanisms as for example "gate" to ease the coding process. Another problem is that Fortran gives the user too many possibilities. Remember that this subroutine is called for every event. Using for example I/O statements will slow down the sorting dramatically. A certain degree of self-imposed discipline is thus necessary.

The implementation of the sorting tasks is done using an event matrix to isolate the user subroutine from the details of the buffer structure and handshaking. The layout of this matrix is shown in Figure 4.4.

COMMON /event/matrix(0:8,0:15)

	0	1	2	3	4	5	6	7	8
0	TPU1	ΔE_a	E_a	TPU2	E (0)	T (0)	TPU3	E (0)	T (0)
1	Pattern	Pattern		Pattern	E (1)	T (1)	Pattern	E (1)	T (1)
2		ΔE_b	E_b		E (2)	T (2)		E (2)	T (2)
3					*	*		*	*
4		E (4)	T (4)		*	*		*	*
5					*	*		*	*
6		E (6)	T (6)		*	*		*	*
7									
8		E (8)	T (8)						
9									
10		E (10)	T (10)						
11									
12		E (12)	T (12)						
13									
14		E (14)	T (14)						
15									

Figure 4.4 The event matrix

The sorting is designed to terminate when the DOMINO controller signals that a new buffer is waiting to be transferred to the ND computer. In this way, the sorting will not slow down the data acquisition. Since the sorted histograms are intended to be used to monitor the experiment, it is not vital to have all data sorted.

A listing of the sorting task is found in Appendix C.5.1 and Appendix C.5.2. An example of the currently used user defined subroutine is found in Appendix C.5.3. The source file is named SPROG:SYMB and is found on the user KJF-SORT.

The on-line sorting system is loaded running the mode-file DSORT:MODE, found on user KJF-DAISY. Go to the user KJF-DAISY and type:

MODE DSORT:MODE,

Give the name of the application routine file name in reply to the question.

It is recommended to test compile the application routine in advance. Use the compiler switched "UNASSIGNED-VARIABLE-CHECK ON" and "ARRAY-INDEX-CHECK ON" to minimize coding flaws.

4.2.8 Survey of the ND-120/5000 files

The Nd part of the acquisition system consists of several files. All files are located on the user KJF-DAISY, the password is VME. Table 4.2 provides a list of the source code files. Binary files and segment files are not included.

File	Comment
DAISY-100-LOAD:MODE	Mode file to compile/load the ND-120 tasks
DACQC:SYMB	Data acquisition control program
MTDMP:SYMB	MT data transfer program
EXDMO:SYMB	Exabyte data transfer program
MDUMM:SYMB	Simulates handshaking without MT dump
EVMON:SYMB	Event monitor and alarm program
DAISY-BLOCK:SYMB	Block data containing the data buffer
DSORT-DRIVER:SYMB	Shadow process for the on-line sorting task
DSORT:MODE	Mode file to compile and load sorting system
DSORT-MAIN:SYMB	On-line sorting main program (ND-5800)
DSORT-ROUTINES:SYMB	Subroutines
BUFFER-DECL:DECL	Data buffer and message box declarations
SPEC-DECL:DECL	Declaration of sorting spectra
RANGE:DATA	Range curve
GAINSHIFT:DATA	Gain and shift values for on-line sorting
Sorted spectra (histograms) are stored as disk files on user KJF-SWAP	

Table 4.2 The ND-120/5000 source code files

5. Handshaking

The acquisition system is constituted by several task running on loosely coupled processors. It is evident that these tasks must synchronize their activities by some sort of handshaking mechanism. Figure 5.1 shows a simplified sketch of the three major parts of the acquisition system; the front-end, the DOMINO controller and the Nord computer.



Figure 5.1 The tasks of the acquisition system

The handshaking is implemented using flags or semaphores¹ in memory. Interrupts are not used in any part of the system. Figure 5.2 displays the use of such flags for task synchronization.

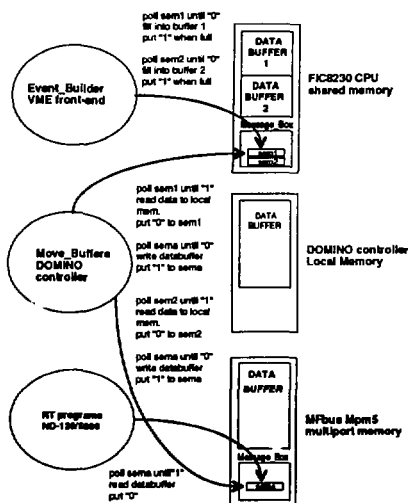


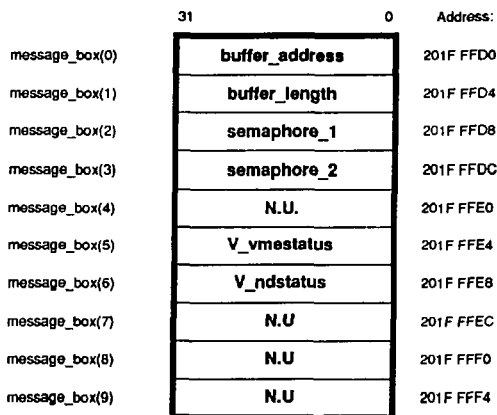
Figure 5.2 The use of semaphores in the DAISY system

¹ The term semaphore does not strictly apply, it is not a semaphore as defined by Dijkstra.

The flags and other communication parameters are stored in message boxes in memory. Two message boxes have been implemented. One is located in the VME processor board memory and one in the ND5800 multiport memory. The first is accessible by the Event_Builder and the Move_Buffers task, the latter by all ND tasks and the Move_Buffers task.

5.1 The VMEbus message box

A sketch of the message box located in the *FIC 8230* on-board memory is shown in figure 5.3. The message box is found in the upper part of the *FIC 8230* memory slave port. The message box is constituted of 10 words, each of 32 bits length.



N.U. Not Used

Figure 5.3 The VME message box

The buffer address is computed by the Event_Builder task. The value is read by the Move_Buffers task. The two databuffers have one associated semaphore each. The field named "V_vmestatus" is defined by the Event_Builder task. It is set to "1" when it is running, "0" otherwise. The field "V_ndstatus" is defined by the ND tasks and takes the same values. These fields are exchanged by the ND message box through the Move_Buffers task.

5.2 The ND message box

A similar message box is located in the Mpm5 multiport memory of the ND5800 computer. Figure 5.4 shows the layout. The field "Event Rate" is defined by the

	15	0	Address:
message_box(0)	Event Rate		3F C000
message_box(1)	Command		3F C002
message_box(2)	MT_flag		3F C004
message_box(3)	Event Length		3F C006
message_box(4)	SO_flag		3F C008
message_box(5)	N_vmestatus		3F C00A
message_box(6)	N_ndstatus		3F C00C
message_box(7)	Bad Records.		3F C00E
message_box(8)	Fraction Sorted		3F C010
message_box(9)	Record Count		3F C012

Figure 5.4 The ND message box

data rate monitor task, EVMON. The field named "Command" is used to transfer commands between the data acquisition control program and the on-line sorting system. "MT_flag" is the semaphore field. "Event Length" is calculated by the on-line sorting task. The field named "SO_flag" is a flag used to abort the sorting task when a new databuffer is waiting to be transferred to the Nord memory. The next two fields are the same as in the VME message box. The three last parameters are all defined by the on-line sorting task.

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