

**NEXCOM** International Co., Ltd.

# Mobile Computing Solutions Vehicle Telematics Computer VTC 100 User Manual

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# Preface

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### Acknowledgements

VTC 100 is a trademark of NEXCOM International Co., Ltd. All other product names mentioned herein are registered trademarks of their respective owners.

### **Regulatory Compliance Statements**

This section provides the FCC compliance statement for Class A devices and describes how to keep the system CE compliant.

## **Declaration of Conformity**

#### FCC

This equipment has been tested and verified to comply with the limits for a Class A digital device, pursuant to Part 15 of FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. Operation of this equipment in a residential area (domestic environment) is likely to cause harmful interference, in which case the user will be required to correct the interference (take adequate measures) at their own expense.

#### CE

The product(s) described in this manual complies with all applicable European Union (CE) directives if it has a CE marking. For computer systems to remain CE compliant, only CE-compliant parts may be used. Maintaining CE compliance also requires proper cable and cabling techniques.

### **RoHS Compliance**

#### NEXCOM RoHS Environmental Policy and Status Update



NEXCOM is a global citizen for building the digital infrastructure. We are committed to providing green products and services, which are compliant with European Union RoHS (Restriction on Use of Hazardous Substance in Electronic Equipment) directive 2002/95/ EU, to be your trusted green partner and to protect our environment.

RoHS restricts the use of Lead (Pb) < 0.1% or 1,000ppm, Mercury (Hg) < 0.1% or 1,000ppm, Cadmium (Cd) < 0.01% or 100ppm, Hexavalent Chromium (Cr6+) < 0.1% or 1,000ppm, Polybrominated biphenyls (PBB) < 0.1% or 1,000ppm, and Polybrominated diphenyl Ethers (PBDE) < 0.1% or 1,000ppm.

In order to meet the RoHS compliant directives, NEXCOM has established an engineering and manufacturing task force in to implement the introduction of green products. The task force will ensure that we follow the standard NEXCOM development procedure and that all the new RoHS components and new manufacturing processes maintain the highest industry quality levels for which NEXCOM are renowned.

The model selection criteria will be based on market demand. Vendors and suppliers will ensure that all designed components will be RoHS compliant.

#### How to recognize NEXCOM RoHS Products?

For existing products where there are non-RoHS and RoHS versions, the suffix "(LF)" will be added to the compliant product name.

All new product models launched after January 2006 will be RoHS compliant. They will use the usual NEXCOM naming convention.



# Warranty and RMA

#### **NEXCOM Warranty Period**

NEXCOM manufactures products that are new or equivalent to new in accordance with industry standard. NEXCOM warrants that products will be free from defect in material and workmanship for 2 years, beginning on the date of invoice by NEXCOM. HCP series products (Blade Server) which are manufactured by NEXCOM are covered by a three year warranty period.

#### **NEXCOM Return Merchandise Authorization (RMA)**

- ✤ Customers shall enclose the "NEXCOM RMA Service Form" with the returned packages.
- ✤ Customers must collect all the information about the problems encountered and note anything abnormal or, print out any on-screen messages, and describe the problems on the "NEXCOM RMA Service Form" for the RMA number apply process.
- ✤ Customers can send back the faulty products with or without accessories (manuals, cable, etc.) and any components from the card, such as CPU and RAM. If the components were suspected as part of the problems, please note clearly which components are included. Otherwise, NEXCOM is not responsible for the devices/parts.
- ♥ Customers are responsible for the safe packaging of defective products,

making sure it is durable enough to be resistant against further damage and deterioration during transportation. In case of damages occurred during transportation, the repair is treated as "Out of Warranty."

✤ Any products returned by NEXCOM to other locations besides the customers' site will bear an extra charge and will be billed to the customer.

#### **Repair Service Charges for Out-of-Warranty Products**

NEXCOM will charge for out-of-warranty products in two categories, one is basic diagnostic fee and another is component (product) fee.

#### System Level

- ✤ Component fee: NEXCOM will only charge for main components such as SMD chip, BGA chip, etc. Passive components will be repaired for free, ex: resistor, capacitor.
- ✤ Items will be replaced with NEXCOM products if the original one cannot be repaired. Ex: motherboard, power supply, etc.
- ♥ Replace with 3<sup>rd</sup> party products if needed.
- ✤ If RMA goods can not be repaired, NEXCOM will return it to the customer without any charge.



#### **Board Level**

✤ Component fee: NEXCOM will only charge for main components, such as SMD chip, BGA chip, etc. Passive components will be repaired for free, ex: resistors, capacitors.

If RMA goods can not be repaired, NEXCOM will return it to the customer without any charge.

### Warnings

Read and adhere to all warnings, cautions, and notices in this guide and the documentation supplied with the chassis, power supply, and accessory modules. If the instructions for the chassis and power supply are inconsistent with these instructions or the instructions for accessory modules, contact the supplier to find out how you can ensure that your computer meets safety and regulatory requirements.

### Cautions

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Electrostatic discharge (ESD) can damage system components. Do the described procedures only at an ESD workstation. If no such station is available, you can provide some ESD protection by wearing an antistatic wrist strap and attaching it to a metal part of the computer chassis.

## **Safety Information**

Before installing and using the device, note the following precautions:

- Read all instructions carefully.
- Do not place the unit on an unstable surface, cart, or stand.
- Follow all warnings and cautions in this manual.

- When replacing parts, ensure that your service technician uses parts specified by the manufacturer.
- Avoid using the system near water, in direct sunlight, or near a heating device.
- The load of the system unit does not solely rely for support from the rackmounts located on the sides. Firm support from the bottom is highly necessary in order to provide balance stability.

The computer is provided with a battery-powered real-time clock circuit. There is a danger of explosion if battery is incorrectly replaced. Replace only with the same or equivalent type recommended by the manufacturer. Discard used batteries according to the manufacturer's instructions.

### Installation Recommendations

Ensure you have a stable, clean working environment. Dust and dirt can get into components and cause a malfunction. Use containers to keep small components separated.

Adequate lighting and proper tools can prevent you from accidentally damaging the internal components. Most of the procedures that follow require only a few simple tools, including the following:

- A Philips screwdriver
- A flat-tipped screwdriver
- A grounding strap
- An anti-static pad

Using your fingers can disconnect most of the connections. It is recommended that you do not use needlenose pliers to disconnect connections as these can damage the soft metal or plastic parts of the connectors.

### **Safety Precautions**

- 1. Read these safety instructions carefully.
- 2. Keep this User Manual for later reference.
- 3. Disconnect this equipment from any AC outlet before cleaning. Use a damp cloth. Do not use liquid or spray detergents for cleaning.
- 4. For plug-in equipment, the power outlet socket must be located near the equipment and must be easily accessible.
- 5. Keep this equipment away from humidity.
- 6. Put this equipment on a stable surface during installation. Dropping it or letting it fall may cause damage.
- 7. Do not leave this equipment in either an unconditioned environment or in a above 40°C storage temperature as this may damage the equipment.
- 8. The openings on the enclosure are for air convection to protect the equipment from overheating. DO NOT COVER THE OPENINGS.
- 9. Make sure the voltage of the power source is correct before connecting the equipment to the power outlet.
- 10. Place the power cord in a way so that people will not step on it. Do not place anything on top of the power cord. Use a power cord that has been approved for use with the product and that it matches the voltage and current marked on the product's electrical range label. The voltage and current rating of the cord must be greater than the voltage and current rating marked on the product.
- 11. All cautions and warnings on the equipment should be noted.

- 12. If the equipment is not used for a long time, disconnect it from the power source to avoid damage by transient overvoltage.
- 13. Never pour any liquid into an opening. This may cause fire or electrical shock.
- 14. Never open the equipment. For safety reasons, the equipment should be opened only by qualified service personnel.
- 15. If one of the following situations arises, get the equipment checked by service personnel:
  - a. The power cord or plug is damaged.
  - b. Liquid has penetrated into the equipment.
  - c. The equipment has been exposed to moisture.
  - d. The equipment does not work well, or you cannot get it to work according to the user's manual.
  - e. The equipment has been dropped and damaged.
  - f. The equipment has obvious signs of breakage.
- 16. Do not place heavy objects on the equipment.
- 17. The unit uses a three-wire ground cable which is equipped with a third pin to ground the unit and prevent electric shock. Do not defeat the purpose of this pin. If your outlet does not support this kind of plug, contact your electrician to replace your obsolete outlet.
- 18. **CAUTION**: DANGER OF EXPLOSION IF BATTERY IS INCORRECTLY RE-PLACED. REPLACE ONLY WITH THE SAME OR EQUIVALENT TYPE REC-OMMENDED BY THE MANUFACTURER. DISCARD USED BATTERIES ACCORDING TO THE MANUFACTURER'S INSTRUCTIONS.
- 19. The computer is provided with CD drives that comply with the appropriate safety standards including IEC 60825.

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### **Technical Support and Assistance**

- 1. For the most updated information of NEXCOM products, visit NEXCOM's website at www.nexcom.com
- 2. For technical issues that require contacting our technical support team or sales representative, please have the following information ready before calling:
  - Product name and serial number
  - Detailed information of the peripheral devices
  - Detailed information of the installed software (operating system, version, application software, etc.)
  - A complete description of the problem
  - The exact wordings of the error messages

#### Warning!

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- 1. Handling the unit: carry the unit with both hands and handle it with care.
- 2. Maintenance: to keep the unit clean, use only approved cleaning products or clean with a dry cloth.
- 3. CompactFlash: Turn off the unit's power before inserting or removing a CompactFlash storage card.

### **Conventions Used in this Manual**



Warning: Information about certain situations, which if not observed, can cause personal injury. This will prevent injury to yourself when performing a task.



Caution: Information to avoid damaging components or losing data.



MMMM Note: Provides additional information to complete a task easily.

### **Battery - Safety Measures**

#### Caution

- Risk of explosion if battery is replaced by an incorrect type.
- Dispose of used batteries according to the instructions.

#### Safety Warning



This equipment is intended for installation in a Restricted Access Location only.

### **Resetting the Date and Time**



MMMM Note: Remember to reset the date and time upon receiving the product. You can set them in the AMI BIOS. Refer to chapter 4 for more information



# **Global Service Contact Information**

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# **Package Contents**

Before continuing, verify that the VTC 100 package that you received is complete. Your VTC 100 package should have all the items listed in the following table.

| Item | P/N           | Name            | Specification                               | Qty |
|------|---------------|-----------------|---|-----|
| 1    | 4NCPM00302X00 | Power connector | TERMINAL BLOCKS 3P PHOENIX CONTACT: 1777992 | 1   |
| 2    | 602DCD0644X00 | CD DRIVER       |   | 1   |



# **Ordering Information**

The following provides ordering information for VTC 100.

#### • VTC 100-A0E (P/N: TBD)

- ARM® Cortex<sup>™</sup>-A8 720MHz Processor with 256MB DDR2 and WEC7 system

#### • VTC 100-A1E (P/N: 10V00010000X0)

- ARM® Cortex<sup>™</sup>-A8 720MHz Processor with 256MB DDR2, GPS and WEC7 system

#### • VTC 100-A1U (P/N: 10V00010001X0)

- ARM® Cortex™-A8 720MHz Processor with 256MB DDR2, GPS and Linux Ubuntu

#### • VTC 100-A5E (P/N: TBD)

- ARM® Cortex<sup>™</sup>-A8 720MHz Processor with 256MB DDR2, GPS, CAN bus and WEC7 system



# **Chapter 1: Product Introduction**

## **Overview**



VTC 100 Front View



VTC 100 Rear View

#### **Key Features**

- Compact and fanless design
- ARM Cortex<sup>™</sup>-A8 Processor with 720MHz frequency
- Variety wireless communication options
- Built-in CAN Bus V2.0b; optional support for J1939/J1708
- Wide range DC input from 9~ 36V
- Smart power management and low voltage protection
- Operating System Support WEC 7 and Linux 3.1 driver



# **Hardware Specifications**

#### MPU

• ARM Cortex<sup>™</sup>-A8 Processor with 720MHz frequency

#### Memory

• On-board DDR2 256MB

#### Expansion

- 1x CAN Bus module with J1939/J1708 for option
- 1x Mini-PCIe socket (USB) x 1 for WWAN option
- 1x Bundle GPS module

#### I/O Interface-Front

- 2x USB 2.0 host type A connector
- 1x Line-out, 1 x Mic-in
- 1x System reset button
- 2x LED's for power, storage
- 1x Power button

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- 1x SIM card socket
- 4x Antenna hole reserved for SMA-type antenna connector (WWAN/ WLAN)

#### I/O Interface-Rear

- 1x 9~36VDC input with Ignition and 6W typical power consumption
- 1x DB9 RS-232 (COM1)
- 1x DB9 RS-485 (COM2)
- 1x DB9 female connector for 3GPI and 3GPO
- 1x DB15 VGA
- 1x RJ45 with LEDs for 10/ 100/ 1000Mbps Ethernet
- 1x SMA-type GPS antenna connector
- 1x Antenna hole reserved for SMA-type antenna connector (WWAN/ WLAN)

#### **Expandable Storage**

• Micro SDHC Slot (Bundle with 4GB)

#### **Power Management**

- Selectable boot-up & shut-down voltage for low power protection
- HW design ready for 8-level delay time on/off at user's self configuration
- Power on/off ignition, software detectable

#### **Operating System**

- Windows Embedded Compact 7
- Linux 3.2



# Getting to Know VTC 100

### **Front Panel**



**Rear Panel** 





| Item | Function              | Description   |
|------|-----------------------|---|
| 1    | SIM Card Slot         | VTC can be internally integrated with a 3.5G Mini Card module. The SIM card bracket is on the carrier board. When using the GPRS/UMTS/ HSDPA function, insert the SIM card into the SIM card socket. Make sure to turn off VTC before inserting the SIM card.   |
| 2    | Power Button          | When the ignition is from "low" to "high", VTC will turn on automatically.<br>When the ignition is "high", press the power button 5~6 secs to turn off VTC.<br>When the ignition is "high", VTC has been turned off, press the power button 1~2 secs to turn on the system.<br>When the ignition is from "high" to "low", VTC will turn off automatically.<br>When the ignition is "low", pressing the power button will not turn on VTC. |
| 3    | LED indicator         | Green is for power on/off status.<br>Orange is for storage status.  |
| 4    | Reset Button          | Press this button to restart VTC.   |
| 5    | Audio                 | Line-out.<br>Line-out is a stereo output for connecting external speakers.<br>Mic-in.<br>Mic-in receives monophonic input from an external microphone.  |
| 6    | USB Port              | The two USB ports are compliant with USB2.0 specifications.   |
| 7    | Antenna Holes         | The external antenna mounting holes are used to mount and connect the antenna to a WLAN module, WWAN module and GPS.  |
| 8    | COM1                  | RS-232 connector  |
| 9    | COM2                  | RS-485 connector  |
| 10   | LAN Port              | The LAN port is an RJ45 interface with integrated LEDs and supports 10/100/1000Mbps Ethernet data transfer rates.   |
| 11   | VGA Port              | The DB15 VGA port supports resolutions of 640 x 480 and 800 x 600   |
| 12   | GPIO                  | DB9 female connector for 3 GPIO Input (source type; 0~30V ), Output (sink type;20mA max) and CAN bus support.   |
| 13   | Power Input Connector | 9 ~ 36VDC power Input.  |



# **Mechanical Dimensions**













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# **Chapter 2: Jumpers and Connectors**

This chapter describes how to set the jumpers on the motherboard. Note that the following procedures are generic for all VTC 100 series.

# **Before You Begin**

- Ensure you have a stable, clean working environment. Dust and dirt can get into components and cause a malfunction. Use containers to keep small components separated.
- Adequate lighting and proper tools can prevent you from accidentally damaging the internal components. Most of the procedures that follow require only a few simple tools, including the following:
  - A Philips screwdriver
  - A flat-tipped screwdriver
  - A set of jewelers Screwdrivers
  - A grounding strap
  - An anti-static pad
- Using your fingers can disconnect most of the connections. It is recommended that you do not use needle-nosed pliers to disconnect connections as these can damage the soft metal or plastic parts of the connectors.
- Before working on internal components, make sure that the power is off. Ground yourself before touching any internal components, by touching a metal object. Static electricity can damage many of the electronic com-

ponents. Humid environment tend to have less static electricity than dry environments. A grounding strap is warranted whenever danger of static electricity exists.

# **Precautions**

Computer components and electronic circuit boards can be damaged by discharges of static electricity. Working on the computers that are still connected to a power supply can be extremely dangerous.

Follow the guidelines below to avoid damage to your computer or yourself:

- Always disconnect the unit from the power outlet whenever you are working inside the case.
- If possible, wear a grounded wrist strap when you are working inside the computer case. Alternatively, discharge any static electricity by touching the bare metal chassis of the unit case, or the bare metal body of any other grounded appliance.
- Hold electronic circuit boards by the edges only. Do not touch the components on the board unless it is necessary to do so. Don't flex or stress the circuit board.
- Leave all components inside the static-proof packaging that they shipped with until they are ready for installation.
- Use correct screws and do not over tighten screws.

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## Jumper

A jumper is the simplest kind of electric switch. It consists of two metal pins and a cap. When setting the jumpers, ensure that the jumper caps are placed on the correct pins. When the jumper cap is placed on both pins, the jumper is **short**. If you remove the jumper cap, or place the jumper cap on just one pin, the jumper is **open**.

Refer to the illustrations below for examples of what the 2-pin and 3-pin jumpers look like when they are short (on) and open (off).

Two-Pin Jumpers: Open (Left) and Short (Right)



Three-Pin Jumpers: Pins 1 and 2 Are Short





# Locations of the Jumpers and Connectors

The figure below is the main board which is the board used in the VTC 100 system. It shows the locations of the jumpers and connectors.





# **Jumper and DIP Switch Settings**

#### MCU Bootloader Power Select

Connector type: 1x3 3-pin header, 2.54mm pitch Connector location: JP1

## 1 🗌 🔿 🔿 3

| Pin | Status | Function Description |
|-----|--------|----------------------|
| 1-2 | Short  | +3.3V                |

#### **DIP Switch**

Connector location: SW3, SW4, SW5



| SW3             |          |     |     |           |
|-----------------|----------|-----|-----|-----------|
| Delay ON/OFF    | Full Off |     |     | Full Open |
| Pin1(Delay OFF) | OFF      | ON  | OFF | ON        |
| Pin2(Delay ON)  | OFF      | OFF | ON  | ON        |



| Time Setting (Delay ON)  | 10Sec | 30Sec | 1Min | 5Min  | 10Min | 15Min | 30Min | 1Hour  |
|--------------------------|-------|-------|------|-------|-------|-------|-------|--------|
| Pin3                     | OFF   | OFF   | OFF  | OFF   | ON    | ON    | ON    | ON     |
| Pin4                     | OFF   | OFF   | ON   | ON    | OFF   | OFF   | ON    | ON     |
| Pin5                     | OFF   | ON    | OFF  | ON    | OFF   | ON    | OFF   | ON     |
| Time Setting (Delay OFF) | 20Sec | 1Min  | 5Min | 10Min | 30Min | 1Hour | 6Hour | 18Hour |
| Pin6                     | OFF   | OFF   | OFF  | OFF   | ON    | ON    | ON    | ON     |
| Pin7                     | OFF   | OFF   | ON   | ON    | OFF   | OFF   | ON    | ON     |
| Pin8                     | OFF   | ON    | OFF  | ON    | OFF   | ON    | OFF   | ON     |

#### SW4 Connector pin definition

| Startup/Shutdown | 11.5V/10.5V | 12V/11V | 12.5V/11V | 12.5V/11.5V |
|------------------|-------------|---------|-----------|-------------|
| Pin1             | OFF         | ON      | OFF       | ON          |
| Pin2             | OFF         | OFF     | ON        | ON          |

| Startup/Shutdown | 23V/21V | 24V/22V | 25V/22V | 25V/23V |
|------------------|---------|---------|---------|---------|
| Pin1             | OFF     | ON      | OFF     | ON      |
| Pin2             | OFF     | OFF     | ON      | ON      |

| Setting Voltage 12V/24V | 12V | 24V | 9~36V | 9~36V |
|-------------------------|-----|-----|-------|-------|
| Pin3                    | ON  | ON  | OFF   | OFF   |
| Pin4                    | ON  | OFF | ON    | OFF   |

| SW5                |          |          |
|--------------------|----------|----------|
| ON/OFF             | MCU BOOT | MCU NOMO |
| Pin1 (MCU BOOT)    | ON       | OFF      |
| ON/OFF             | 800X600  | 640X480  |
| Pin2 (VGA RES SET) | OFF      | ON       |



# Connectors

#### **MCU Bootloader Pin Definition**

Connector type: 1x6 6-pin header, 2.54mm pitch Connector location: JP2

1 0 0 0 0 0 6

| Pin | Defintion |  |  |
|-----|-----------|--|--|
| 1   | +3.3V     |  |  |
| 2   | SWDIO     |  |  |
| 3   | SWDCLK    |  |  |
| 4   | SWO       |  |  |
| 5   | nRESET    |  |  |
| 6   | GND       |  |  |

#### **Debug Ports**

Connector type: 1x3 3-pin header, 1.0mm pitch Connector location: J1 (MCU) and J5 (SOC)



| Pin | Pin Name (J1) | Pin Name (J5) |
|-----|---------------|---------------|
| 1   | GND           | GND           |
| 2   | MCU RXD       | MPU RXD_0     |
| 3   | MCU TXD       | MPU TXD_0     |



#### **VBAT CONN**

-

2

Connector type: 1x2 2-pin header, 1.25mm pitch Connector location: J2

#### **USB** Ports

Connector type: Dual USB ports

1x4 4-pin header, 1.25mm pitch

Connector location: CN7 (External), J6 and J7 (Internal)



CN7 Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | Power(+5V) | 2   | D-         |
| 3   | D+         | 4   | GND        |
| 5   | POWER(+5V) | 6   | D-         |
| 7   | D+         | 8   | GND        |
| MH1 | GND        | MH2 | GND        |
| MH3 | GND        | MH4 | GND        |

#### J6 & J7 Connector pin definition

| Pin | Name (J6 USB Client) | Name (J7 USB HOST) |
|-----|----------------------|--------------------|
| 1   | VBUS                 | POWER(+5V)         |
| 2   | D-                   | D-                 |
| 3   | D+                   | D+                 |
| 4   | GND                  | GND                |



#### Connector pin definition

| PIn | Definition |  |
|-----|------------|--|
| 1   | GND        |  |
| 2   | +3V        |  |
| MH1 | GND        |  |
| MH2 | GND        |  |



#### WIFI & BT Connector

Connector type: 1x16 16-pin header, 1.0mm pitch Connector location: J4

#### **GPS** Connector

3

Connector location: CN9



## 

#### Connector pin definition

| Pin | Definition   | Pin | Definition   |
|-----|--------------|-----|--------------|
| 1   | N/A          | 2   | N/A          |
| 3   | GND          | 4   | WLAN_EN      |
| 5   | WLAN_RESET   | 6   | GND          |
| 7   | WIFI CLK     | 8   | WIFI CMD     |
| 9   | WIFI DAT3    | 10  | WIFI DAT2    |
| 11  | WIFI DAT1    | 12  | WIFI DATO    |
| 13  | GND          | 14  | GND          |
| 15  | POWER(+3.3V) | 16  | POWER(+3.3V) |

| Pin | Definition |
|-----|------------|
| 1   | RF IN      |
| 2   | GND        |
| 3   | GND        |



#### Mini PCI-E Connector

Connector location: CN2



#### Important Pin Assignments

| Pin        | In/Output | Function  | Voltage Levels |
|------------|-----------|---|----------------|
| 1,3        | IN        | Microphone  |                |
| 5,7        | OUT       | Speaker Out   |                |
| 11         | OUT       | GSM Module VREF OUT                                   | 1.8V or 2.6V   |
| 17         | OUT       | PCM Data Out  |                |
| 19         | OUT       | PCM Sync Out  |                |
| 32         | OUT       | SMS RI Out, for wake up system                        |                |
| 33         | IN        | RESET#  |                |
| 45         | OUT       | PCM CLK Out   |                |
| 47         | IN        | PCM Data In   |                |
| 49         | OUT       | UART Receive Data (GSM Module need to connect to TX)  |                |
| 51         | IN        | UART Transmit Data (GSM Module need to connect to RX) |                |
| 36,38      | IN/OUT    | USB   |                |
| 20         | IN        | Module Disable (Low)                                  |                |
| 42         | OUT       | WWAN LED  |                |
| 8,10,12,14 | IN/OUT    | SIM Card  |                |



#### SIM Card Connector

Connector location: CN3



#### Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| C1  | UIM POWER  | C5  | GND        |
| C2  | UIM RST    | C6  | NC         |
| C3  | UIM CLK    | С7  | UIM DAT    |
| SW1 | GND        | SW2 | GND        |

#### **Micro SD Connector**

Connector location: J3



| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | DAT2       | 2   | DAT3       |
| 3   | CMD        | 4   | VDD        |
| 5   | CLK        | 6   | GND        |
| 7   | DAT0       | 8   | DAT1       |
| MH1 | GND        | MH2 | GND        |
| MH3 | GND        | MH4 | GND        |



#### **CAN Module Connector**

Connector location: CN8

#### POWER INPUT (CN1)

Connector location: CN1





#### Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | UR TXD     | 2   | UR RXD     |
| 3   | CAN DI1    | 4   | CAN DO1    |
| 5   | GND        | 6   | GND        |
| 7   | NC         | 8   | NC         |
| 9   | POWER(+5V) | 10  | NC         |

| Pin | Definition  |
|-----|-------------|
| 1   | GND         |
| 2   | VIN(9V~36V) |
| 3   | IGNITION    |



#### **Power Button**

Connector location: SW1

#### **Reset Button**

Connector location: SW2



#### Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | GND        | 2   | NC         |
| 3   | 3V3ALW     | 4   | NC         |
| A1  | 5VSB       | C1  | 5VSB       |

| Pin Definition |          |
|----------------|----------|
| 1              | RST_BTN# |
| 2              | GND      |



#### Power On & SD Active LED

Connector location: LED1



#### Connector pin definition

| LED No. | Definition |
|---------|------------|
| T1      | POWER LED  |
| B1      | HD LED     |

#### Line-out and Mic-in Connectors

Connector location: CN5B and CN5A



| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | GND        | 2   | NC         |
| 3   | GND        | 4   | MIC DET    |
| 5   | MIC JACK   | 6   | NC         |
| 22  | LINE_OUT_L | 23  | GND        |
| 24  | GND 25     |     | LINE_OUT_R |



#### Power On & SD Active LED

Connector type: RJ-45 Connector location: LAN1



#### VGA connector

Connector type: DB-15 port, 15-pin D-Sub Connector location: CN6B



#### Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 1   | TX+        | 2   | TX-        |
| 3   | RX+        | 4   | N/C 1      |
| 5   | N/C2       | 6   | RX-        |
| 7   | N/C3       | 8   | N/C4       |

| Pin | Definition | Pin        | Definition |
|-----|------------|------------|------------|
| 1   | RED        | 2          | GREEN      |
| 3   | BLUE       | BLUE 4 Gnd |            |
| 5   | Gnd        | Gnd 6 Gnd  |            |
| 7   | Gnd        | 8 Gnd      |            |
| 9   | VCC        | 10         | Gnd        |
| 11  | Gnd        | Gnd 12 NC  |            |
| 13  | Hsync      | 14 Vsync   |            |
| 15  | NC         | 16         | OPEN       |



#### Standard RS232 Interface

Connector type: DB-9 port Connector location: CN6A



#### RS485 connector

Connector type: DB-9 port Connector location: CN4B



#### Connector pin definition

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 16  | DCD        | 17  | RXD        |
| 18  | TXD        | 19  | DTR        |
| 20  | Gnd        | 21  | DSR        |
| 22  | RTS        | 23  | CTS        |
| 24  | RI         |     |            |

| Pin | Definition | Pin | Definition |
|-----|------------|-----|------------|
| 10  | NC         | 11  | NC         |
| 12  | NC         | 13  | NC         |
| 14  | GND        | 15  | RS485      |
| 16  | RS485_+    | 17  | NC         |
| 18  | NC         |     |            |

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#### **GPIO** connector

Connector type: DB-9 port Connector location: CN4A



| Pin | Definition    | Pin | Definition    |
|-----|---------------|-----|---------------|
| 1   | INPUT_1 PORT  | 2   | INPUT_2 PORT  |
| 3   | INPUT_3 PORT  | 4   | OUTPUT_1 PORT |
| 5   | GND           | 6   | OUTPUT_2 PORT |
| 7   | CANH          | 8   | CANL          |
| 9   | OUTPUT_3 PORT |     |               |



# **Chapter 3: System Setup**

# **Removing the Chassis Cover**

CAUTIONI

Prior to removing the chassis cover, make sure the unit's power is off and disconnected from the power sources to prevent electric shock or system damage.

1. The screws on the chassis are used to secure the cover to the chassis. Remove these screws and put them in a safe place for later use





-



2. Lift the cover upward then remove it from the chassis.





# Installing a WWAN Module

1. The Mini PCI Express slot shown below is used to install a WWAN communication module such as GPRS, UMTS or HSDPA.



Mini PCI-E slot for WWAN module installation

- 2. Insert the module into the Mini PCI Express slot at a 45 degrees angle until the gold-plated connector on the edge of the module completely disappears inside the slot.
- 3. Push the module down then secure it with mounting screws.
- 4. Attach one end of the RF cable onto the module.
- 5. Mount the other end of the cable to the antenna mounting hole located at the front panel of the chassis.



# WWAN Dial-up Setting

#### Configure using default settings

1. Start  $\rightarrow$  Settings  $\rightarrow$  Network and Dial-up Connections

| m Programs           | × |                                |     |  |
|----------------------|---|--------------------------------|-----|--|
| 👷 F <u>a</u> vorites | ۲ |                                |     |  |
| Documents            | ۲ |                                |     |  |
| 🎐 Settings           | ø | Control Panel                  |     |  |
| 🖅 <u>R</u> un        | 3 | Network and Dial-up Connectio  | ons |  |
| Suspend              |   | <u>T</u> askbar and Start Menu |     |  |
|                      |   |                                |     |  |
| 🛃 Start              |   |                                |     |  |

2. Double click on "My Connection".



#### 3. Click the "Connect" button.





#### Configure using manual settings

1. Start  $\rightarrow$  Settings  $\rightarrow$  Network and Dial-up Connections



2. Make New Connection  $\rightarrow$  (type name)  $\rightarrow$  Dial-Up Connection  $\rightarrow$  Next



3. Select the WWAN module under the "Select a modem" drop down list, the example shown below is "Cinterion USB Modem".

| Modem               |                               |
|---------------------|-------------------------------|
| My Connection 2     | 2                             |
| Select a modem:     | _                             |
| COM5:               |                               |
| Cinterion USB Modem |                               |
| TCP/IP Settings     | Security Settings             |
|                     |                               |
|                     | < <u>B</u> ack <u>N</u> ext > |

4. Click"Configure"





5. Set "Connection Preferences" as follows.



 Select "Call Options" and enter { +CGDCONT=1,"IP","INTERNET" } (It depends on your Telecom's setting).



7. Click"Next".



8. Enter "\*99#" in "Phone number" (It depends on your Telecom's setting).





#### 9. Click" Dial Properties".



#### 10. Click" Dialing Patterns".

| Die | II-Up Connection                                       |                |                    |
|-----|--|----------------|--------------------|
|     | Dialing Properties                                     |                | OK 🔀               |
|     | When dialing from: Work                                |                | New <u>R</u> emove |
|     | Local settings are:<br>The local <u>a</u> rea code is: | 425            | Dialing Patterns   |
|     | The local <u>c</u> ountry/region code is:              | 1              |                    |
|     | Dial using:  | <u>● T</u> one | O <u>P</u> ulse    |
|     | Disable call <u>w</u> aiting by dialing:               |                |                    |

11. Enter "G" (It depends on your Telecom's setting).



#### 12. Click"Connect"

| Dial-Up Connecti | ien           |                    | × |
|------------------|---------------|--------------------|---|
| 🛃 Му Со          | nnection      |                    |   |
| User Name:       |               | Phone: *99#        |   |
| Password:        |               | Dial from:<br>Work |   |
| D <u>o</u> main: |               | Dial Properties    |   |
|                  | Save password | Connect Cancel     |   |
|                  |               | $\sim$             |   |



# **Activesync Setting**

#### Hardware Setup

An optional cable is provided to connect the PC and VTC for activesync function.

To setup activesync, please follow the following steps:

- 1. Remove the chassis cover.
- 2. Plug in this cable to the connector (marked "1").
- 3. Connect cable to the USB port on the computer (marked "2").



#### **VTC Software Setting**

1. Start  $\rightarrow$  Settings  $\rightarrow$  Network and Dial-up Connections



#### 2. Highlight and right click "USB Serial" $\rightarrow$ Properties



-



3. Select "COM9" under the "Select a device" drop down list. After setting is completed, the development software will connect with VTC.

| <u>Eile E</u> dit      | View Advanced 🗙 💽 🗉 🔚               |
|------------------------|-------------------------------------|
| -                      | s 21 21                             |
| Make New<br>Connection | USB Serial My CPSW3G2<br>Connection |
|                        |                                     |
|                        | USB Serial Properties OK 🗙          |
|                        | Device                              |
|                        | USB Serial                          |
|                        |                                     |
|                        | COM9:                               |
|                        | COM5:<br>COM9:                      |
|                        | TCP/IP Settings Security Settings   |
|                        |                                     |



# **Appendix A: CAN Module Setup and Command**

VTC 100 series offer an option to integrate the CAN BUS module, VIOX-CAN01, into VTC 100 system. The form factor of this VIOX-CAN01 is proprietary and it can support either SAE J1939 or SAE J1708 via connection in the first time. The maximum VIOX-CAN01 installed in VTC 100 series is up to three units. Please note they are factory option.

## **VIOX-CAN01 Setup**

When you start connecting VTC 100 device to CAN bus device, you need a terminal program to send and receive data. To use the terminal program, please follow the setting below.

(1) Set the proper corresponding "COM" port and its data rate is 9600(2) Set data bits at 9, stop bit at 1 and no parity bits.

After the setting, you will see the prompt with ">" character. This indicates that the device is in the idle state and ready to receive characters on the COM port.

If you do not see prompt string, please reset the device with ATR (reset) command and then press the return key:

>ATR or >AT R (spaces are optional; and case is in-sensetive).

You can also type HEX code instead:

"41", "54", "5A", "0D"

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If you see the strange characters instead of ">", you may set the incorrect baud rate. Please check baud rate. If you send the incorrect command, the device will show a single question mark ("?") to indicate your input is not understood. If VTC 100 fails to link to the BUS, it will show "PLEASE REBOOT".

Once VTC 100 connect to BUS, it will start to try which protocol is connected either J1939 or J1708. Once it is determined, it will only accept the successful protocol next time unless using ATR command to reset it. This means you can change the protocol by reset command. After the reset command, please power off the device and turn on it again.

In case, the device cannot find correct protocol after 180 seconds, it will enter sleeping mode for power saving.

There are several output format available for the different application including:

- (1) Simple Data by ASCII Code
- (2) Raw Data
- (3) Packaged Messages by ASCII or HEX code.

The default setting is Simple Data Format. The device will send messages out after it communicates with vehicle successfully. The output format can be changed via setting the AT command. Please refer the following section of AT command.



# **AT Command Summary**

| @1   | AT@1: Display version information  |
|------|--|
| BRxy | Setting RS232 baud rate. xy is baud rate parameter.<br>ATBR09: 9600<br>ATBR19: 19200<br>ATBR38: 38400<br>ATBR57: 57600<br>ATBR99: 115200   |
| Eh   | ATE0: echo off(Default)<br>ATE1; echo on   |
| Т    | ATT: Terminate sending. To use ATS will continue it.   |
| 1    | ATI : Request vehicle ID, the length is variable.<br>1.) J1708:<br>Output format: ASCII code<br>Byte 0:0x2A<br>Byte 1: Vehicle ID byte 1<br>Byte 2: Vehicle ID byte 2<br>Byte N:Vehicle ID byte N<br>Byte N+1: Check Sum=Byte 1+Byte2++Byte N<br>Byte N+2:0x0D<br>Byte N+3:0x0A<br>N: Max 20<br>2.)J1939<br>Byte 0:0x2A<br>Byte 1: Vehicle ID byte 1<br>Byte 2: Vehicle ID byte 1<br>Byte 2: Vehicle ID byte 2<br>Byte N:Vehicle ID byte 2<br>Byte N+1: Check Sun= Byte1+Byte2 +ByteN<br>Byte N+1:0x0D<br>Byte N+2:0x0A<br>N: Max 35 |

| PA  | ATPA: Print data by ASCII CODE format   |  |  |  |
|-----|---|--|--|--|
| РН  | ATR: Clear protocol and distance (D1 ,D2)memory, the ATR command clear current protocol then continue learning next new protocol.   |  |  |  |
| RJ  | ATRJ: Request J1939 FMS High Resolution Total Vehicle Distance #33~#36  |  |  |  |
| RH  | ATRH: Request Hino Truck Total vehicle distance (#33~#36)   |  |  |  |
| S   | ATS: Continue auto-send data every 100~200ms. To use ATT will terminal it.  |  |  |  |
| SS  | ATSS: Auto- send Simple Data every 100~200 ms.<br>Refer to Simple Data format Protocol  |  |  |  |
| SP  | ATSP: Auto-send Packaging Messages every 100~200 ms.<br>Refer to Packaging Messages protocol.   |  |  |  |
| SR  | ATSR: Auto-send J1939/J1708 Raw Data, Refer to Raw Data Protocol.   |  |  |  |
| x   | ATX: Request to send data of alternate, data format as<br>ATS/ATSP command.<br>For J1939 protocol:<br>Packing1→Packing2→Packing 3→Packing4→Packing5→<br>Packing6→Packing1<br>For J1708 protocol:<br>Packing1→Packing2→Packing 3→Packing4→Packing5→ Packing1 |  |  |  |
| #xy | AT#xy: The command will print designated data by ASCII code.<br>"xy" is data address, it is decimal.<br>J1708: 00~53<br>J1939: 00~99.<br>EX: AT#01 , to get speed high byte.  |  |  |  |



# Simple Data Protocol: (ASCII CODE)

| Data    | Description                               |
|---------|---|
| HEAD    | @   |
| Byte O  | ,   |
| Byte 1  | Speed , (0~255) KM/HR                     |
| Byte 2  | ,   |
| Byte 3  | RPM High Byte (RPMHB)                     |
| Byte 4  | ,   |
| Byte 5  | RPM Low Byte(RPMLB), RPM=RPMHB*256+RPMLB  |
| Byte 6  | 1   |
| Byte 7  | Engine Loading, (0~100%)                  |
| Byte 8  | ,   |
| Byte 9  | Battery Voltage (BV), = $(BV+100)/10 (v)$ |
| Byte 10 | ,   |
| Byte 11 | Engine Temperature( ET), =ET-40°C         |
| Byte 12 | ,   |
| Byte 13 | Throttle position 0~100 %                 |
| Byte 14 | ,   |
| Byte 15 | Status , Note 2                           |
| Byte 16 | ,   |
| Byte 17 | MAF (0~255), MAF RATE= MAF * 3;           |
| Byte 18 | ,   |
| Byte 19 | Distance : D1                             |
| Byte 20 | ,   |
| Byte 21 | Distance: D2                              |
| Byte 22 | ,   |
| Byte 23 | FU, Average Fuel Economy (km/L) =Fu /10   |
| Byte 24 | ,   |

| Byte 25 | Check sum (odd numbers)= Byte1+ Byte3+Byte5+<br>Byte7+Byte9+Byte11+ Byte13+ Byte15+Byte17+<br>Byte19+Byte21+Byte23 |
|---------|--|
| Byte 26 | Carry return ( 0x0D )  |
| Byte 27 | Line feed ( 0x0A)  |



# Simple Data Protocol: (HEX CODE)

| Data    | Description  |
|---------|--|
| HEAD    | @ (=0x40)  |
| Byte 1  | Speed , (0~255) KM/HR                                  |
| Byte 2  | RPM High Byte (RPMHB)                                  |
| Byte 3  | RPM Low Byte(RPMLB), RPM=RPMHB*256+RPMLB               |
| Byte 4  | Engine Loading, (0~100%)                               |
| Byte 5  | Battery Voltage (BV), = $(BV+100)/10 (v)$              |
| Byte 6  | Engine Temperature( ET), =ET-40°C                      |
| Byte 7  | Engine Loading, (0~100%)                               |
| Byte 8  | Status , Note 2  |
| Byte 9  | MAF (0~255), MAF RATE= MAF * 3;                        |
| Byte 10 | Distance: D1   |
| Byte 11 | Distance: D2   |
| Byte 12 | FU, Average Fuel Economy (km/L) =Fu /10                |
| Duto 12 | TCheck sum (odd numbers)= Byte1+ Byte2+Byte3+ Byte4+   |
| byte 15 | Byte5+Byte6+ Byte7+ Byte8+Byte9+ Byte10+ Byte11+Byte12 |
| Byte 14 | Carry return ( 0x0D )                                  |
| Byte 15 | Line feed ( 0x0A)                                      |

NOTE:

1.) Data format : ASCII CODE @, 78, 0E, 70, 00, 03, 98, 28, Status, MAF, D1, D2, Fu, CS speed=78 km/hr rpm=0x0E70= 3696 2.) status: Bit 7: 0: Normal 1: Emergency Braking (Acceleration < -6 m/s2) Bit 6: 0: Brake OFF 1: Brake ON Bit 5 0: Clutch OFF 1: clutch ON Bit 4 0: Cruise Control OFF 1: Cruise Control ON Bit 3: 0: Brake (ON/OFF) unavailable 1: Brake(ON/OFF) available Bit 2: 0:Clutch (ON/OFF) unavailable 1: Clutch (ON/OFF) available Bit 1: 0: Cruise Control (ON/OFF) unavailable 1: Cruise Control (ON/OFF) available Bit O: 0: NORMAL 1: DTC ON 2.) Distance = D1\*256+D23.) Average Fuel Economy =Fu /10

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# J1939 Raw Data Protocol (HEX CODE)

Support for J1939 PGN / SPN access as defined in the J1939 standards. This function will report all PGNs and their source node on the J1939 network.

Each SPN under this function should be set to a size of 32 bits.

| J1939   | Format   |  |  |  |  |
|---------|--|--|--|--|--|
| Byte 0  | @ ( =0x40)   |  |  |  |  |
| Byte 1  | Bit4,3,2: Priority<br>Bit0: Data Page<br>Bit1,5,6,7:Reversed |  |  |  |  |
| Byte 2  | PDU Format (PF)  |  |  |  |  |
| Byte 3  | PDU Specific (PS)  |  |  |  |  |
| Byte 4  | Source Address   |  |  |  |  |
| Byte 5  | Data1  |  |  |  |  |
| Byte 6  | Data2  |  |  |  |  |
| Byte 7  | Data3  |  |  |  |  |
| Byte 8  | Data4  |  |  |  |  |
| Byte 9  | Data5  |  |  |  |  |
| Byte 10 | Data6  |  |  |  |  |
| Byte 11 | Data7  |  |  |  |  |
| Byte 12 | Data8  |  |  |  |  |
| Byte 13 | Check Sum  |  |  |  |  |
| Byte 14 | 0x0D   |  |  |  |  |
| Byte 15 | 0x0A   |  |  |  |  |

# J1708 Raw Data Protocol (HEX CODE)

This function will report all MID and PID that broadcasting on the J1708 network. Its data length is not fixed, please refer to SAEJ1708.

| J1939                          | Format                            | PIDs 128-191 | PIDs 0-127 |  |
|--------------------------------|-----------------------------------|--------------|------------|--|
| Byte 0                         | @ (= 0x40)                        | @ (= 0x40)   | @ (= 0x40) |  |
| Byte 1                         | Message<br>identification (MID)   | MID          | MID        |  |
| Byte 2                         | Parameter<br>identification (PID) | PID          | PID        |  |
| Byte 3 Number of data<br>bytes |                                   | Data1        | Data1      |  |
| Byte 4                         | Data 1                            | Data2        | Check Sum  |  |
| Byte 5                         | Data 2                            | Check Sum    | 0x0D       |  |
| Byte 6                         |                                   | 0x0D         | 0x0A       |  |
| Byte 7                         | Data N                            | 0x0A         |            |  |
| Byte 8                         | Check Sum                         |              |            |  |
| Byte 9                         | 0x0D                              |              |            |  |
| Byte 10                        | 0x0A                              |              |            |  |

PIDs 0-127 describe data parameters that are one byte long.

PIDs 128-191 describe data parameters that consist of two bytes.

PIDs 192-253 The first byte following these PIDs will contain the number of data parameter bytes.

## EX:

MID=128

| 0x40 | 0x80 | 0x15 | 0x01 | 0x32 | 0xC8 | 0x0D | 0x0A |
|------|------|------|------|------|------|------|------|
| 64   | 128  | 21   | 1    | 50   | 200  | 130  | 10   |

PID=21 (Engine ECU temperature) Data=50



# J1939 Packaged Messages Protocol

| ATS: send packaged m | essages by turns.      |                       |
|----------------------|------------------------|-----------------------|
| Response HEX         | CODE (default) after A | TPH command           |
| Packing 1:           | Packing 2:             | Packing 3:            |
| Byte 0:" @" ,( 0x40) | Byte 0: " @" ,( 0x40)  | Byte 0: " @" ,( 0x40) |
| Byte 1: "1", (0x31)  | Byte 1: "2",(0x32)     | Byte 1: "3",(0x33)    |
| Byte 2: #00          | Byte 2: #18            | Byte 2: #36           |
| Byte 3: #01          | Byte 3: #19            | Byte 3: #37           |
| Byte 19:#17          | Byte 19:#35            | Byte 19:#53           |
| Byte 20:             | Byte 20:               | Byte 20:              |
| Check sum =          | Check sum = Byte2      | Check sum = Byte2     |
| Byte2 ++Byte 19      | ++Byte 19              | ++Byte 19             |
| Byte 21: 0X0D        | Byte 21: 0X0D          | Byte 21: 0X0D         |
| Byte 22: 0X0A        | Byte 22: 0X0A          | Byte 22: 0X0A         |
| Packing 4:           | Packing 5:             | Packing 6:            |
| Byte 0:" @" ,( 0x40) | Byte 0: " @" ,( 0x40)  | Byte 0: " @" ,( 0x40) |
| Byte 1: "a",(0x41)   | Byte 1: "b",(0x42)     | Byte 1: "c",(0x43)    |
| Byte 2: #54          | Byte 2: #72            | Byte 2: #90           |
| Byte 3: #55          | Byte 3: #73            | Byte 3: #91           |
| Byte 19:#71          | Byte 19:#89            | Byte 14:#102          |
| Byte 20:             | Byte 20:               | Byte 19:0             |
| Check sum =          | Check sum = Byte2      | Byte 20:              |
| Byte2 ++Byte 19      | ++Byte 19              | Check sum = Byte2     |
| Byte 21: 0X0D        | Byte 21: 0X0D          | ++Byte 19             |
| Byte 22: 0X0A        | Byte 22: 0X0A          | Byte 21: 0X0D         |
|                      |                        | Byte 22: 0X0A         |

#### NOTE :

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1. AT#00 ~ AT#102 respond ASCII CODE format data.

- 2. Packing 6, Byte15~Byte19 not defined (set to "0")
- 3. After ATPA command, byte 21& 22 were ignored.

4. This is the common J1939 measurement overview showing which measurements are available. Note that not all measurements are supported by the individual engines.

| #00        | Speed Lo   | ow Byte (  | (SLB)                        |   |                                   |          |                            |                   |
|------------|--|--|------------------------------|---|-----------------------------------|----------|----------------------------|-------------------|
| #01        | Speed H<br>speed=(S  | igh Byte<br>5HB*256  | (SHB)<br>+SLB)/25            | 56  |                                   |          |                            |                   |
|            | B7   | B6   | B5                           | B4  | B3                                | B2       | B1                         | BO                |
| #02        | Clutch swit  | ch   | Brake swite                  | ch  | NOT USED                          |          | Cruise cont                | trol active       |
| 102        | 00 = pedal released $00 = pedal 00 = peda$ |  |                              | released<br>depressed                             |                                   |          | 00 = switch<br>01 = switch | ned off<br>ned on |
|            | B7   | B6   | B5                           | B4  | B3                                | B2       | B1                         | BO                |
| #03        | B7: Emerg<br>B6: speed<br>B5: Doubl<br>(over -12r<br>1: Enable,  | gency brak<br>up (6m/sź<br>e Emerger<br>n/s2)<br>0:Disable | e(-6m/s2)<br>2)<br>ncy brake | PTO state<br>00000 = o<br>00101 = Se<br>11111 = n | ff/disabled<br>et<br>ot available |          |                            |                   |
| #04        | 0.4 % / Bit gain, Accelerator Pedal Position(APP) , 0 to 100 %<br>APP= Data* 0.4   |  |                              |   |                                   |          |                            |                   |
| #05        | Engine T   | otal Fuel  | used 0,5                     | 5 L / Bit g                                       | ain , ETF                         | 1        |                            |                   |
| #06        | Engine T   | otal Fuel  | used 0,5                     | 5 L / Bit g                                       | ain , ETF                         | 2        |                            |                   |
| #07        | Engine T   | otal Fuel  | used 0,5                     | 5 L / Bit g                                       | ain , ETF                         | 3        |                            |                   |
|            | Engine T   | otal Fuel  | used 0,5                     | 5 L / Bit g                                       | ain , ETF                         | 4        |                            |                   |
| #08        | Engine T   | otal Fuel  | used                         |   |                                   |          |                            |                   |
|            | =((ETF4*   | 256*25   | 6*256)+(                     | (ETF3*25  | 6*256)+                           | -(ETF2*2 | 56)+ETF                    | 1)*0.5            |
| #09        | Fuel Leve  | el (FL) , O  | to 100 °                     | %,0.4 %   | 5/bit                             |          |                            |                   |
|            | Fuel Leve  | el=FL*0.4  | 1                            |   |                                   |          |                            |                   |
| #10        | RPM Lov  | v byte, R  | L                            |   |                                   |          |                            |                   |
| #11        | RPM Hig  | h byte, F  | (H<br>                       | 25  |                                   |          |                            |                   |
| #10<br>#11 | RPM Lov<br>RPM Hig<br>RPM= (R  | v byte, R<br>h byte, F<br>H*256+                           | L<br>{H<br>RL)* 0.1          | 25  |                                   |          |                            |                   |



|     | B7         | B6          | B5          | B4         | B3          | B2                      | B1                        | BO         |  |  |
|-----|------------|-------------|-------------|------------|-------------|-------------------------|---------------------------|------------|--|--|
|     |            |             | NOT USED    | )          |             | Engine Sta              | rter Mode                 |            |  |  |
|     | B7: 1, To  | tal Vehic   | le Distar   | nce is pro | vided by    | vehicle I               | ECU                       |            |  |  |
|     | 0, Total \ | /ehicle D   | istance i   | s calculat | tion value  | 5                       |                           |            |  |  |
|     | B3~B0:     |             |             |            |             |                         |                           |            |  |  |
|     | 0000 sta   | rt not re   | quested     |            |             |                         |                           |            |  |  |
|     | 0001 sta   | rter activ  | ve, gear i  | not enga   | ged         |                         |                           |            |  |  |
|     | 0010 sta   | rter activ  | /e, gear (  | engaged    |             |                         |                           |            |  |  |
|     | 0011 sta   | rt finishe  | ed; starte  | er not act | ive after   | having b                | been activ                | vely       |  |  |
| #12 | engaged    | ?           |             |            |             |                         |                           |            |  |  |
| #1Z | (after 50  | ms mode     | e goes to   | o 0000)?   |             |                         |                           |            |  |  |
|     | 0100 sta   | rter inhik  | pited due   | e to engi  | ne alreac   | ly runnin               | g                         |            |  |  |
|     | 0101 sta   | rter inhik  | pited due   | e to engi  | ne not re   | ady for s               | dy for start (preheating) |            |  |  |
|     | 0110 sta   | rter inhik  | pited due   | e to drive | line enga   | aged                    |                           |            |  |  |
|     | 0111 sta   | rter inhik  | pited due   | e to activ | e immob     | oilizer                 |                           |            |  |  |
|     | 1000 sta   | rter inhik  | pited due   | e to start | er over-te  | emp                     |                           |            |  |  |
|     | 1001-10    | 11 Reser    | ved         |            |             |                         |                           |            |  |  |
|     | 1100 sta   | rter inhik  | oited - re  | ason unl   | known       |                         |                           |            |  |  |
|     | 1101 err   | or          |             |            |             |                         |                           |            |  |  |
|     | 1111 no    | t availab   | e           |            |             |                         |                           |            |  |  |
|     | Axle loca  | ation The   | value 0     | xFF indica | ates not a  | available               |                           |            |  |  |
|     | B7         | B6          | B5          | B4         | B3          | B2                      | B1                        | BO         |  |  |
|     | Axle locat | tion Bit-ma | apped pos   | ition      | Tire locat  | ion Bit-ma              | pped cour                 | nting left |  |  |
|     | number c   | ounting fr  | ont to ba   | ck facing  | to right fa | acing forw              | vard                      |            |  |  |
| #13 | E – not av | ailahlo     |             |            | F = not a   | vallable<br>order 4 hit | s ronroson <sup>.</sup>   | ta         |  |  |
|     | position r | number. co  | ountina fro | ont to     | position r  | number, co              | ountina lef               | t to right |  |  |
|     | back on t  | he vehicle  | . B7,B6,B5  | 5,B4       | when fac    | ing in the              | direction o               | of normal  |  |  |
|     | Axle locat | tion Bit-ma | apped pos   | ition      | vehicle tra | avel                    |                           |            |  |  |
|     | number c   | ounting fr  | ont to ba   | ck facing  |             |                         |                           |            |  |  |
|     | forward.   |             |             |            |             |                         |                           |            |  |  |

| #14 | Axle weight 0.5 kg / Bit gain (Low Byte),AWL                       |
|-----|--|
| #15 | Axle weight 0.5 kg / Bit gain (High Byte), AWH                     |
| #15 | Weight=(AWH*256+AWL)*0.5   |
| #16 | Engine total hours of Operation, EH1                               |
| #17 | Engine total hours of Operation, EH2                               |
| #18 | Engine total hours of Operation, EH3                               |
|     | Engine total hours of Operation, EH4                               |
| #19 | Accumulated  |
|     | time=((EH4*256*256*256)+(EH3*256*256)+(EH2*256)+EH1)*0.05          |
| #20 | Vehicle identification number, aabbccddeeffgghh (If the Vehicle ID |
|     | contains more than 8 Bytes then #20~#27 are "00", please use ATI   |
| #27 | command to request.  |
| #20 | aa   |
| #21 | bb   |
| #22 | СС   |
| #23 | dd   |
| #24 | ee   |
| #25 | ff   |
| #26 | <u>gg</u>  |
| #27 | hh   |
| #28 | Engine Percent Load At Current Speed ( 0~125 %)                    |
| #29 | SW-version supported for trucks, Version number in the format      |
|     | ab.cd where this byte represents ASCII code #29 : "a" , #30: 'b',  |
| #32 | #31:'c' , #32:'d'  |
| #33 | High Resolution Total Vehicle Distance 5 m/bit 0 to 21 055 406 km  |
|     | =((D4*256*256*256)+(D3*256*256)+(D2*256)+(D2*256)+(D1)*(D05)(KM))  |
| #36 |  |
| #33 | D1   |
| #34 | D2   |



| #35 | D3  |  |  |  |   |  |  |          |
|-----|---|--|--|--|---|--|--|----------|
| #36 | D4  |  |  |  |   |  |  |          |
| #37 | The dista   | ance whi   | ch can b   | e travele  | d by the  | vehicle k  | pefore the   | e next   |
|     | service ir  | nspectior  | is requi   | red  |   |  |  |          |
| #38 | SERV=(V   | 2*256+\  | /1)*5-16   | 60635 (K   | M)  |  |  |          |
| #37 | V1  |  |  |  |   |  |  |          |
| #38 | V2  |  |  |  |   |  |  |          |
|     | B7  | B6   | B5   | B4   | B3  | B2   | B1   | BO       |
| #39 | Vehicle<br>motion(B<br>00 = Veh<br>motion n<br>detected<br>01 = vehi<br>motion d  | 7,B6):<br>icle<br>ot<br>icle<br>etected  | Driv. 2 we<br>state (B5,<br>000 = Re<br>001 = Dri<br>010 = We<br>011 = Dri<br>110 = Err<br>111 = no                                  | orking stat<br>B4,B3)。G<br>st<br>iver availak<br>ork<br>ive<br>or<br>t available | ble   | Driv. 1 w<br>(B2,B1,B0<br>000 = Re<br>001 = Dr<br>010 = W<br>011 = Dr<br>110 = Eri<br>111 = nc | orking stat<br>)):<br>st<br>iver availak<br>ork<br>ive<br>ror<br>or<br>at avaiable | e<br>ble |
|     | B7  | B6   | B5   | B4   | B3  | B2   | B1   | BO       |
|     | Vehicle C   | )verspeed  | Driver   | 1 card   | Dr  | iver 1 time  | related sta  | ate      |
| #40 | Vehicle C<br>exceedin<br>00 = No<br>01 = Ove $00 = Can01 = CanDriver 1approach0000 = r0000 = r0001 = 20100 = 20100 = 20101 = 70110 = 71110 = 1$ | Over speed<br>over speed<br>re speed<br>rd not pr<br>rd presen<br>time rela<br>hes or ex<br>normal<br>15 min b<br>4.5 h rea<br>15 min b<br>9 h reach<br>15 min b<br>16h reach<br>Error | ed (B7,B6<br>gal speed<br>Driver 1<br>esent<br>it<br>ted state<br>ceeds wo<br>ef. 4.5 h<br>ched<br>ef. 9 h<br>ied<br>ef. 16 h<br>ned | 5)。GIndica<br>l limit set<br>card (B5,<br>e (B3,B2,I<br>orking tir               | ates whe<br>in the t<br>,B4)<br>31,B0).G<br>ne limits | ether the<br>achograp  | vehicle is<br>oh.<br>s if the dr<br>r limits).                                     | iver     |

|                 | B7  | B6  | B5  | B4  | B3  | B2                      | B1    | BO   |
|-----------------|---|---|---|---|---|-------------------------|-------|------|
| #41             | NOT USED           B7         B6           Direction indicator  |   | Driver 2 card (B5,B4)<br>00 = Card not<br>present<br>01= Card present<br>B5 B4            |   | Driver 2 time related state (B3,B2,B1,B0),<br>Glindicates if the driver approaches or<br>exceeds working time limits (or other limits).<br>0000 = normal<br>0001 = 15 min bef. 4.5 h<br>0010 = 4.5 h reached<br>0011 = 15 min bef. 9 h<br>0100 = 9 h reached<br>0101 = 15 min bef. 16 h<br>0110 = 16h reached<br>1110 = Error<br>1111 = not available |                         |       |      |
|                 | B7  | B6  | B5  | B4  | B3  | B2                      | B1    | BO   |
|                 | Direction   | indicator   | Tachgrap<br>performa  | h<br>nce  | Handling<br>information System event  |                         |       | vent |
| #42             | Direction<br>00 = For<br>01 = Rev<br>00 = Non<br>01 = Per<br>00 = no<br>01 = har<br>00 = no<br>01 = tac | n indicato<br>ward<br>rerse Tacl<br>rmal perf<br>formance<br>handling<br>ndling inf<br>tachogr. Eve | or (B7,B6<br>ngraph p<br>formance<br>e analysis<br>i informa<br>formation<br>Event<br>ent | )。G<br>erforma<br>e<br>s Handlir<br>ition<br>n System | nce (B5,B<br>ng inform<br>1 event (B  | 4)<br>ation (B<br>1,B0) | 3,B2) |      |
| #43<br> <br>#44 | Tachogr.<br>Speed= (  | vehicle s<br>((VS2*25   | peed 1/2<br>6)+VS1)   | 256 km/ł<br>/256                                      | n Bit gain  |                         |       |      |
| #43             | VS1   |   |   |   |   |                         |       |      |
| #44             | VS2   |   |   |   |   |                         |       |      |

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| #45 | Engine Coolant Temperature(ECT) , -40 to 210 deg C<br>ECT=data-40°C   | #55             | Ambient Air Temperature: Temperature of air surrounding vehicle.<br>AAT=(AATH* 256+AATL)*0.03125 -273 deg C  |
|-----|---|-----------------|--|
| #46 | Engine Turbocharger Boost Pressure(ETBP), 2 kPa/bit , 0~500 KPA<br>ETPB=data *2 (KPA)   | <br>#56         | #55: AATL<br>#56: AATH   |
| #47 | Engine Intake Manifold 1 Temperature(EIMT) , -40 to 210 deg C<br>EIMT=data-40°C   |                 | Door Control 1:<br>Bit 7.Bit6: Status 2 of doors   |
| #48 | Bit7,6 Anti-Lock Braking (ABS) Active.G<br>00 - ABS passive but installed<br>01 - ABS active<br>10 - Reserved<br>11 - Not available<br>Bit5~Bit0: Resvered.   |                 | 00 = all bus doors disabled<br>01 = at least 1 bus door enabled<br>10 = error<br>11 = not available<br>Bit 5, Bit4: Ramp/Wheel chairlift<br>00 = inside bus  |
| #49 | Brake Pedal Position (BPP), 0.4 %/bit, 0~100%<br>BPP=data*0.4 (%)   | #57             | 01 = outside bus<br>10 = Error   |
| #50 | Parking and/or Trailer Air Pressure(PTAP), 8 kPa/bit<br>PTAP=data *8 (KPA)  |                 | 11 = not available<br>Bit 3,2,1,0 : Position of doors  |
| #51 | Service Brake Air Pressure Circuit #1 (SBAPC1), 8 kPa/bit<br>SBAPC1=data*8 (KPA)  |                 | 0000 = at least 1 door is open<br>0001 = closing last door   |
| #52 | Service Brake Air Pressure Circuit #2 (SBAPC2), 8 kPa/bit<br>SBAPC2=data*8 (KPA)  |                 | 0010 = all doors closed<br>1110 = Error  |
| #53 | Parking Brake Switch<br>00 = Parking brake not set<br>01 = Parking brake set  |                 | 1111 = not available<br>Door Control 2, #58~#65<br>Lock Status:  |
| #54 | Bit 1 ,Bit 0: Diagnostics supported<br>00 = diagnostics is not supported<br>01 = diagnostics is supported<br>10 = reserved<br>11 = don't care<br>Bit 3 ,Bit 2: Requests supported<br>00 = request is not supported<br>01 = request is supported<br>10 = reserved<br>11 = don't care | #58<br> <br>#56 | locked→doors cannot be operated by the driver or a passenger<br>unlocked→door may be operated by the driver or a passenger<br>Open Status:<br>closed→door is completely closed<br>open→door is not completely closed<br>Enable Status:<br>disabled→door cannot be opened by a passenger<br>enabled→door can be opened by a passenger |
|     | Bit4~Bit7:Resvered  |                 |  |



|     | B7   | B6  | B5  | B4  | B3   | B2   | B1   | BO   |
|-----|--|---|---|---|--|--|--|--|
| #58 | Bit 7, Bit<br>Status Dc<br>00 = Unk<br>01 = Lock<br>10 = Erro<br>11 = Not  | 6: Lock<br>oor 2<br>ocked<br>ked<br>r<br>available    | Bit 5,Bit 4<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | i: Enable<br>oor 1<br>Ibled<br>bled<br>r<br>available | Bit 3,Bit 2<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not | 2: Open<br>oor 1<br>sed<br>n<br>r<br>available       | Bit 1,Bit 0<br>Status Dc<br>00 = Unlo01 = Lock10 = Erro11 = Not            | ): Lock<br>por 1<br>pocked<br>ked<br>r<br>available  |
|     | B7   | B6  | B5  | B4  | B3   | B2   | B1   | BO   |
| #59 | Bit 7, Bit<br>Status Do<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not  | 6: Open<br>oor 3<br>sed<br>en<br>r<br>available       | Bit 5, Bit<br>Status Dc<br>00 = Unk<br>01 = Lock<br>10 = Erro<br>11 = Not   | 4: Lock<br>oor 3<br>ocked<br>ked<br>r<br>available    | Bit 3, Bit<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | 2: Enable<br>oor 2<br>bled<br>bled<br>r<br>available | Bit 1, Bit<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not  | 0: Open<br>por 2<br>sed<br>n<br>r<br>available       |
|     | B7   | B6  | B5  | B4  | B3   | B2   | B1   | BO   |
| #60 | Bit 7, Bit<br>Status Do<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | 6: Enable<br>oor 4<br>ibled<br>bled<br>r<br>available | Bit 5, Bit<br>Status Do<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not   | 4: Open<br>oor 4<br>sed<br>en<br>r<br>available       | Bit 3, Bit<br>Status Do<br>00 = Unk<br>01 = Lock<br>10 = Erro<br>11 = Not  | 2: Lock<br>oor 4<br>ocked<br>ked<br>r<br>available   | Bit 1, Bit<br>Status Do<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | 0: Enable<br>oor 3<br>bled<br>bled<br>r<br>available |
|     | B7   | B6  | B5  | B4  | B3   | B2   | B1   | BO   |
| #61 | Bit 7, Bit<br>Status Dc<br>00 = Unk<br>01 = Lock<br>10 = Erro<br>11 = Not  | 6: Lock<br>oor 6<br>ocked<br>ced<br>r<br>available    | Bit 5, Bit<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not  | 4: Enable<br>oor 5<br>Ibled<br>bled<br>r<br>available | Bit 3, Bit<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not  | 2: Open<br>oor 5<br>sed<br>n<br>r<br>available       | Bit 1, Bit<br>Status Dc<br>00 = Unlo01 = Lock10 = Erro11 = Not             | 0: Lock<br>oor 5<br>ocked<br>ked<br>r<br>available   |
|     | B7   | B6  | B5  | B4  | B3   | B2   | B1   | BO   |
| #62 | Bit 7, Bit<br>Status Do<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not  | 6: Open<br>oor 7<br>sed<br>en<br>r<br>available       | Bit 5, Bit 5<br>Status Dc<br>00 = Unkt01 = Lock10 = Erroo11 = Not           | 4: Lock<br>oor 7<br>ocked<br>ked<br>r<br>available    | Bit 3, Bit<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | 2: Enable<br>oor 6<br>bled<br>bled<br>r<br>available | Bit1, Bit 0<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not | ): Open<br>oor 6<br>sed<br>n<br>r<br>available       |

|                 | B7  | B6   | B5   | B4  | B3  | B2  | B1   | BO  |
|-----------------|---|--|--|---|---|---|--|---|
| #63             | Bit 7, Bit<br>Status Do<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not  | 6: Enable<br>oor 8<br>Ibled<br>bled<br>r<br>available                        | Bit 5, Bit 4<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not  | 4: Open<br>oor 8<br>ed<br>n<br>r<br>available       | Bit 3, Bit 3<br>Status Do<br>00 = Unic<br>01 = Lock<br>10 = Erro<br>11 = Not  | 2: Lock<br>or 8<br>ocked<br>ced<br>r<br>available | Bit1, Bit C<br>Status Do<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not    | ): Enable<br>or 7<br>bled<br>bled<br>r<br>available |
|                 | B7  | B6   | B5   | B4  | B3  | B2  | B1   | BO  |
| #64             | Bit 7, Bit<br>Status Dc<br>00 = Unk<br>01 = Lock<br>10 = Erro<br>11 = Not   | 6: Lock<br>oor 10<br>ocked<br>ked<br>r<br>available                          | Bit 5, Bit 4<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not | 4: Enable<br>or 9<br>bled<br>oled<br>r<br>available | Bit 3, Bit 3<br>Status Do<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not   | 2: Open<br>or 9<br>ed<br>n<br>r<br>available      | Bit1, Bit 0<br>Status Do<br>00 = Unic<br>01 = Lock<br>10 = Erro<br>11 = Not    | ): Lock<br>or 9<br>ocked<br>ced<br>r<br>available   |
|                 | B7         B6         B5         B4         B3         B2         B1           Bt 2         Bt 3         B1         B1 |  |  |   |   | BO  |  |   |
| #65             | Bit 3, Bit<br>Status Dc<br>00 = Disa<br>01 = Enal<br>10 = Erro<br>11 = Not  | 2: Enable<br>oor 10<br>Ibled<br>bled<br>r<br>available                       | Bit1, Bit 0<br>Status Dc<br>00 = Clos<br>01 = Ope<br>10 = Erro<br>11 = Not   | ): Open<br>oor 10<br>oed<br>n<br>r<br>available     |   |   |  |   |
| #66<br> <br>#71 | Time / D<br>#66 : See<br>#67 : Mi<br>#68 : Ho<br>#69 : Mo<br>#70 : Da<br>#71 : Yeo  | ate:<br>cond=da<br>nutes=da<br>ours=data<br>onth=dat<br>y=data *<br>ar=data- | ta * 0.25<br>ata<br>a<br>:a<br>* 0.25<br>1985 (19                            | 5<br>985 to 22                                      | 235 years   | .)  |  |   |
|                 | Alternate   | or Status  |  |   |   |   |  |   |
|                 | B7  | B6   | B5   | B4  | B3  | B2  | B1   | BO  |
| #72             | Bit 7, Bit6<br>Alternator<br>00 = not 6<br>01 = char<br>10 = error<br>11 = not 6  | :<br>r Status 4<br>charging<br>ging<br>available                             | Bit 5, Bit4<br>Alternator<br>00 = not c<br>01 = char $10 = error11 = not c$  | :<br>Status 3<br>charging<br>ging<br>available      | Bit 3, Bit 2<br>Alternator<br>00 = not c<br>01 = char10 = error<br>11 = not a | :<br>Status 2<br>charging<br>ging<br>available    | Bit 1, Bit 0<br>Alternator<br>00 = not 0<br>01 = charge $10 = error11 = not a$ | ):<br>Status 1<br>charging<br>ging<br>available     |



|             | Selected Gear = data -125negative gear are reverse gears             |
|-------------|--|
| #73         | 0000000 = neutral  |
|             | 11111011 = park  |
|             | Current Gear=data-125  |
|             | negative gear are reverse gears                                      |
| #/4         | 0000000 = neutral  |
|             | 11111011 = park  |
| #75         | Bellow Pressure Front Axle Left                                      |
| #/J         | Information of the pressure of the air suspension bellow at the left |
| <br>#76     | side of the front axle   |
| #70         | Pressure= ((BPFAL2*256)+BPFAL1)* 0.1 ,KPA                            |
| #75         | BPFAL1   |
| #76         | BPFAL2   |
| #77         | Bellow Pressure Front Axle Right                                     |
| #//         | Information of the pressure of the air suspension bellow at the left |
| <br>#78     | side of the front axle   |
| <i>π</i> 70 | Pressure= ((BPFAR2*256)+BPFAR1)* 0.1 ,KPA                            |
| #77         | BPFAR1   |
| #78         | BPFAR2   |
| #70         | Bellow Pressure Rear Axle Left                                       |
| #/5         | Information of the pressure of the air suspension bellow at the left |
| <br>#80     | side of the front axle   |
| #00         | Pressure= ((BPRAL2*256)+BPRAL1)* 0.1 ,KPA                            |
| #79         | BPRAL1   |
| #80         | BPFAR2   |
|             | Bellow Pressure Rear Axle Right                                      |
| #81         | Information of the pressure of the air suspension bellow at the left |
|             | side of the  |
| #82         | front axle   |
|             | Pressure= ((BPRAR2*256)+BPRAR1)* 0.1 ,KPA                            |

| #81                               | BPRAL1   |                                |                  |             |             |            |            |       |  |
|-----------------------------------|--|--------------------------------|------------------|-------------|-------------|------------|------------|-------|--|
| #82                               | BPFAR2   |                                |                  |             |             |            |            |       |  |
| #83                               | Driver's l   | dentifica                      | tion (Dri        | ver 1 & C   | Priver 2 ic | lentificat | tion)      |       |  |
|                                   | #83  | #84                            | #85              | #86         | #87         | #88        | #89        | #90   |  |
| #90                               | The drive  | er ID is oi                    | nly availa       | able if a c | digital tac | hograph    | n is prese | nt    |  |
| #91                               | Engine F   | uel Rate                       | (EFR). Ai        | mount of    | f fuel cor  | isumed k   | by engine  | e per |  |
|                                   | liter of h   | our.                           |                  |             |             |            |            |       |  |
| #92                               | EFR=(EFF   | 12*256+                        | EFR1)* (         | ).05 , L/h  |             |            |            |       |  |
|                                   | Data Rar   | nge: 0 to                      | 3,212.7          | 5 L/h       |             |            |            |       |  |
| #91                               | EFR1   |                                |                  |             |             |            |            |       |  |
| #92                               | EFR2   |                                |                  |             | ()          | _          |            |       |  |
| #93                               | Engine Instantaneous Fuel Economy(EIFE). Current fuel economy at |                                |                  |             |             |            |            |       |  |
|                                   | current vehicle velocity.  |                                |                  |             |             |            |            |       |  |
| #94   Data Range: 0 to 125.5 km/l |  |                                |                  |             |             |            |            |       |  |
|                                   |  | Talo Stat                      |                  | IIVL        |             |            |            |       |  |
| 1 HOL                             | #05  | #06                            | us<br>#07        | #0.9        | #00         | #100       | #101       | #102  |  |
| #95                               | #95  | #90                            | #97              | #90         | #99         | #100       | #101       | #102  |  |
| <br>  #102                        | The Tell 1   | Tale Statu                     | us inform        | nation is   | derived f   | rom into   | rmation    |       |  |
| #10Z                              | displayed  | d to the                       | -1               |             |             |            |            |       |  |
|                                   |  |                                | 0.<br>La Dia ali |             |             |            |            |       |  |
|                                   |  | Bit 3,2,1,0: lelltale Block ID |                  |             |             |            |            |       |  |
|                                   | 1000 - c   | ,4. ieiita<br>Sff              | le status        | I           |             |            |            |       |  |
|                                   | 1000 = 0<br>1001 = 0   | ond Re                         | h                |             |             |            |            |       |  |
| #95                               | 1001 = 0<br>1010 = 0   | ond Ye                         | llow             |             |             |            |            |       |  |
|                                   | 1011 = 0   | Cond. Inf                      | 0                |             |             |            |            |       |  |
|                                   | 1100-11  | 10 = Re                        | served           |             |             |            |            |       |  |
|                                   | 11111 = r  | not availa                     | able             |             |             |            |            |       |  |



|      | Bit 3,2,1,0: Telltale Status 2   |
|------|--|
|      | 1000 = off   |
|      | 1001 = Cond. Red   |
|      | 1010 = Cond. Yellow  |
|      | 1011 = Cond. Info  |
|      | 1100-1110 = Reserved   |
| #96  | 1111 = not available   |
| π 50 | Bit 7,6,5,4: Telltale Status 3   |
|      | 1000 = off   |
|      | 1001 = Cond. Red   |
|      | 1010 = Cond. Yellow  |
|      | 1011 = Cond. Info  |
|      | 1100-1110 = Reserved   |
|      | 1111 = not available   |
|      |  |
|      | Bit 3,2,1,0: Telltale Status 4   |
|      | Bit 3,2,1,0: Telltale Status 4<br>1000 = off   |
|      | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red   |
|      | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow  |
|      | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info   |
|      | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100–1110 = Reserved   |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100–1110 = Reserved<br>1111 = not available   |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100–1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5   |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5<br>1000 = off   |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5<br>1000 = off<br>1001 = Cond. Red   |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow  |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info                         |
| #97  | Bit 3,2,1,0: Telltale Status 4<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved<br>1111 = not available<br>Bit 7,6,5,4: Telltale Status 5<br>1000 = off<br>1001 = Cond. Red<br>1010 = Cond. Yellow<br>1011 = Cond. Info<br>1100-1110 = Reserved |

|     | Bit 3,2,1,0: Telltale Status 6<br>1000 = off<br>1001 = Cond. Red |
|-----|--|
|     | 1010 = Cond. Yellow  |
|     | 1011 = Cond. Info  |
|     | 1100-1110 = Reserved   |
| #00 | 1111 = not available   |
| #90 | Bit 7,6,5,4: Telltale Status 7                                   |
|     | 1000 = off   |
|     | 1001 = Cond. Red   |
|     | 1010 = Cond. Yellow  |
|     | 1011 = Cond. Info  |
|     | 1100–1110 = Reserved   |
|     | 1111 = not available   |
|     | Bit 3,2,1,0: Telltale Status 8                                   |
|     | 1000 = off   |
|     | 1001 = Cond. Red   |
|     | 1010 = Cond. Yellow  |
|     | 1011 = Cond. Info  |
|     | 1100-1110 = Reserved   |
| #99 |  |
|     |  |
|     | 1000 = 011<br>1001 - Cand Red                                    |
|     | 1001 = Cond. Ked   |
|     | 1010 = Cond. Info  |
|     | 1100  1110 = Reconved  |
|     | 1111 - net available   |
|     | =   0   avaliable  |



Bit 3.2.1.0: Telltale Status 10 1000 = off1001 = Cond Red1010 = Cond Yellow 1011 = Cond Info1100-1110 = Reserved1111 = not available#100 Bit 7,6,5,4: Telltale Status 11 1000 = off1001 = Cond Red1010 = Cond. Yellow 1011 = Cond Info1100-1110 = Reserved1111 = not availableBit 3,2,1,0: Telltale Status 12 1000 = off1001 = Cond Red1010 = Cond Yellow 1011 = Cond Info1100–1110 = Reserved 1111 = not available#101 Bit 7,6,5,4: Telltale Status 13 1000 = off1001 = Cond Red1010 = Cond Yellow 1011 = Cond Info1100-1110 = Reserved1111 = not available

Bit 3,2,1,0: Telltale Status 14 1000 = off 1001 = Cond. Red 1010 = Cond. Yellow 1011 = Cond. Info 1100–1110 = Reserved 1111 = not available Bit 7,6,5,4: Telltale Status 15 1000 = off 1001 = Cond. Red 1010 = Cond. Red 1010 = Cond. Yellow 1011 = Cond. Info 1100–1110 = Reserved 1111 = not available



# J1708 Packaged Messages Protocol

|   | Once AT1708 SLEEP, it can wake it up. |                      |                      |  |  |  |  |  |  |  |
|---|---------------------------------------|----------------------|----------------------|--|--|--|--|--|--|--|
|   | Start to send data by 3               | packing, response HE | X CODE               |  |  |  |  |  |  |  |
|   | Packing 1:                            | Packing 2:           | Packing 3:           |  |  |  |  |  |  |  |
|   | Byte 0: " @" , 0x40;                  | Byte 0: " @" , 0x40; | Byte 0: " @" , 0x40; |  |  |  |  |  |  |  |
|   | Byte 1:4                              | Byte 1: 5            | Byte 1: 6            |  |  |  |  |  |  |  |
|   | Byte 2: #00                           | Byte 2: #18          | Byte 2: #36          |  |  |  |  |  |  |  |
|   | Byte 3: #01                           | Byte 3: #19          | Byte 3: #37          |  |  |  |  |  |  |  |
|   | Byte 4: #02                           | Byte 4: #20          | Byte 4: #38          |  |  |  |  |  |  |  |
|   | Byte 5: #03                           | Byte 5: #21          | Byte 5: #39          |  |  |  |  |  |  |  |
|   | Byte 6: #04                           | Byte 6: #22          | Byte 6: #40          |  |  |  |  |  |  |  |
|   | Byte 7: #05                           | Byte 7: #23          | Byte 7: #41          |  |  |  |  |  |  |  |
|   | Byte 8: #06                           | Byte 8: #24          | Byte 8: #42          |  |  |  |  |  |  |  |
|   | Byte 9: #07                           | Byte 9: #25          | Byte 9: #43          |  |  |  |  |  |  |  |
| S | Byte 10: #08                          | Byte 10: #26         | Byte 10: #44         |  |  |  |  |  |  |  |
|   | Byte 11: #09                          | Byte 11: #27         | Byte 11: #45         |  |  |  |  |  |  |  |
|   | Byte 12: #10                          | Byte 12: #28         | Byte 12: #46         |  |  |  |  |  |  |  |
|   | Byte 13: #11                          | Byte 13: #29         | Byte 13: #47         |  |  |  |  |  |  |  |
|   | Byte 14: #12                          | Byte 14: #30         | Byte 14: #48         |  |  |  |  |  |  |  |
|   | Byte 15: #13                          | Byte 15: #31         | Byte 15: #49         |  |  |  |  |  |  |  |
|   | Byte 16: #14                          | Byte 16: #32         | Byte 16: #50         |  |  |  |  |  |  |  |
|   | Byte 17: #15                          | Byte 17: #33         | Byte 17: #51         |  |  |  |  |  |  |  |
|   | Byte 18: #16                          | Byte 18: #34         | Byte 18: #52         |  |  |  |  |  |  |  |
|   | Byte 19: #17                          | Byte 19: #35         | Byte 19: #53         |  |  |  |  |  |  |  |
|   | Byte 20: Check sum                    | Byte 20: Check sum   | Byte 20:Check sum    |  |  |  |  |  |  |  |
|   | = Byte2 ++Byte 19                     | = Byte2 ++Byte 19    | = Byte2 ++Byte 19    |  |  |  |  |  |  |  |
|   | Byte 21: 0X0D                         | Byte 21: 0X0D        | Byte 21: 0X0D        |  |  |  |  |  |  |  |
|   | Byte 22: 0X0A                         | Byte 22: 0X0A        | Byte 22: 0X0A        |  |  |  |  |  |  |  |

| Packing 4:         | Packing 5:         |  |
|--------------------|--------------------|--|
| Byte 0: " @"       | Byte 0: "@"        |  |
| Byte 1: 7          | Byte 1: 8          |  |
| Byte 2:a           | Byte 2:a           |  |
| Byte 3:b           | Byte 3:b           |  |
| Byte 4:c           | Byte 4:c           |  |
| Byte 5:a           | Byte 5:a           |  |
| Byte 6:b           | Byte 6:b           |  |
| Byte 7:c           | Byte 7:c           |  |
| Byte 8:a           | Byte 8:a           |  |
| Byte 9:b           | Byte 9:b           |  |
| Byte 10:c          | Byte 10:c          |  |
| Byte 11:a          | Byte 11:a          |  |
| Byte 12:b          | Byte 12:b          |  |
| Byte 13:c          | Byte 13:c          |  |
| Byte 14:a          | Byte 14:a          |  |
| Byte 15:b          | Byte 15:b          |  |
| Byte 16:c          | Byte 16:c          |  |
| Byte 17: Check sum | Byte 17: Check sum |  |
| = Byte2 ++Byte 21  | = Byte2 ++Byte 21  |  |
| Byte 18: 0X0D      | Byte 18: 0X0D      |  |
| Byte 19: 0X0A      | Byte 19: 0X0A      |  |

C — Diagnostic code character.

Bits 4-1: Failure mode identifier (FMI)

NOTE : The #00~#52 command respond that data are ASCII code.



| #00 | Road Speed—Indicated vehicle velocity                                 |  |          |  |  |  |  |  |  |
|-----|---|--|----------|--|--|--|--|--|--|
|     | Maximum Range: 0.0 to 205.2 km/h (0.0 to 127.5 mph)                   |  | #04      |  |  |  |  |  |  |
| #01 | speed=(SHB*256+SLB)/256   |  | #04      |  |  |  |  |  |  |
| #00 | Speed Low Byte (SLB)  |  |          |  |  |  |  |  |  |
| #01 | 1 Speed High Byte (SHB)   |  |          |  |  |  |  |  |  |
|     | Cruise Control Status—State of the vehicle velocity control system    |  | #05      |  |  |  |  |  |  |
|     | (active, not active), and system switch (on, off), for various system |  | 1<br>#08 |  |  |  |  |  |  |
|     | operating modes.  |  |          |  |  |  |  |  |  |
|     | Bit 8: cruise mode 1=active/0=not active                              |  | #05      |  |  |  |  |  |  |
|     | Bit 7: clutch switch 1=on/0=off                                       |  | #06      |  |  |  |  |  |  |
| #02 | Bit 6: brake switch 1=on/0=off  |  | #07      |  |  |  |  |  |  |
|     | Bit 5: accel switch 1=on/0=off  |  | #08      |  |  |  |  |  |  |
|     | Bit 4: resume switch 1=on/0=off                                       |  |          |  |  |  |  |  |  |
|     | Bit 3: coast switch 1=on/0=off  |  |          |  |  |  |  |  |  |
|     | Bit 2: set switch 1=on/0=off  |  | #09      |  |  |  |  |  |  |
|     | Bit 1: cruise control switch 1=on/0=off                               |  |          |  |  |  |  |  |  |
|     | Brake Stroke Status—Identifies the current state of the vehicle       |  | #10      |  |  |  |  |  |  |
|     | foundation brakes.  |  |          |  |  |  |  |  |  |
|     | Bit 8-5: Axle number 1 to 16 (represented as 0 to 15)                 |  | #11      |  |  |  |  |  |  |
|     | Bit 4-2: Brake status/Stroke adjustment                               |  | #10      |  |  |  |  |  |  |
|     | 000 = OK  |  | #11      |  |  |  |  |  |  |
|     | 001 = Out of adjustment   |  |          |  |  |  |  |  |  |
| #03 | 010 = Delay brake return  |  |          |  |  |  |  |  |  |
|     | 011 = Brake pads worn   |  | #12      |  |  |  |  |  |  |
|     | 100 = Delayed brake application                                       |  |          |  |  |  |  |  |  |
|     | 101 = Reserved  |  |          |  |  |  |  |  |  |
|     | 110 = Error   |  |          |  |  |  |  |  |  |
|     | 111 = Not available   |  | #13      |  |  |  |  |  |  |
|     | Bit 1: 1 = Left wheel, 0 = Right wheel                                |  | 5        |  |  |  |  |  |  |

|                     | Percent Accelerator Pedal Position(PAPP)—Ratio of actual             |  |  |  |  |  |  |  |
|---------------------|--|--|--|--|--|--|--|--|
| #04                 | Accelerator pedal position to maximum pedal position.                |  |  |  |  |  |  |  |
|                     | PAPP- Data* $0.4$  |  |  |  |  |  |  |  |
|                     | Total Fuel Used (Natural Gas)—Accumulated amount of fuel used        |  |  |  |  |  |  |  |
| #05                 | during vehicle operation.  |  |  |  |  |  |  |  |
|                     | Maximum Range: 0.0 to 2 147 483 648 kg (0.0 to 4 724 464 025 lb)     |  |  |  |  |  |  |  |
| #08                 | TFU=((ETF4*256*256)+(ETF3*256*256)+(ETF2*256)+ETF1)*0.473            |  |  |  |  |  |  |  |
| #05                 | Engine Total Fuel used 0473 L / Bit gain , ETF1                      |  |  |  |  |  |  |  |
| #06                 | Engine Total Fuel used 0,473 L / Bit gain , ETF2                     |  |  |  |  |  |  |  |
| #07                 | Engine Total Fuel used 0,473 L / Bit gain , ETF3                     |  |  |  |  |  |  |  |
| #08                 | Engine Total Fuel used 0,473 L / Bit gain , ETF4                     |  |  |  |  |  |  |  |
|                     | Fuel Level—Ratio of volume of fuel to the total volume of the        |  |  |  |  |  |  |  |
| #∩a                 | primary fuel storage container.                                      |  |  |  |  |  |  |  |
| <i>π</i> 0 <i>5</i> | Maximum Range: 0.0 to 127.5%   |  |  |  |  |  |  |  |
|                     | Fuel Level=FL * 0.5 %  |  |  |  |  |  |  |  |
| #10                 | Engine Speed (RPM)—Rotational velocity of crankshaft.                |  |  |  |  |  |  |  |
|                     | Maximum Range: 0.0 to 16383.75 rpm                                   |  |  |  |  |  |  |  |
| #11                 | RPM= (RH*256+ RL)* 0.25  |  |  |  |  |  |  |  |
| #10                 | RPM Low byte, RL   |  |  |  |  |  |  |  |
| #11                 | RPM High byte, RH  |  |  |  |  |  |  |  |
|                     | Engine Oil Pressure(EOP)—Gage pressure of oil in engine              |  |  |  |  |  |  |  |
| #12                 | lubrication system as provided by oil pump.                          |  |  |  |  |  |  |  |
| <i>π</i> 1 <i>∠</i> | Maximum Range: 0.0 to 879.0 kPa (0.0 to 127.5 lbf/in2)               |  |  |  |  |  |  |  |
|                     | EOP=data * 3.45 KPA  |  |  |  |  |  |  |  |
|                     | Throttle Position(TP)—The position of the valve used to regulate the |  |  |  |  |  |  |  |
|                     | supply of a fluid, usually air or fuel/air mixture, to an engine. 0% |  |  |  |  |  |  |  |
| #13                 | represents no supply and 100% is full supply.                        |  |  |  |  |  |  |  |
|                     | Maximum Range: 0.0 to 102.0%   |  |  |  |  |  |  |  |
|                     | TP= data * 0.4%  |  |  |  |  |  |  |  |



| <i>μ</i> 1 <i>1</i> | Cargo Weight—The force of gravity of freight carried.             |
|---------------------|---|
| #14                 | (Low Byte),AWL  |
| #15                 | (High Byte), AWH  |
|                     | VVelght=(AVVH^256+AVVL)^ 17.792 N                                 |
|                     | Iotal Engine Hours(TEH)—Accumulated time of operation of          |
| #16                 | engine.   |
|                     |   |
| 114.0               | TEH=((EH4*250*250+250)+(EH3*250*250)+(EH2*250)+EHT)*0.05          |
| #16                 | Engine total nours of Operation, EH I                             |
| #1/                 | Engine total hours of Operation, EH2                              |
| #18                 | Engine total hours of Operation, EH3                              |
| #19                 | Engine total hours of Operation, EH4                              |
| #20                 |   |
|                     | Vehicle Identification Number—Vehicle Identification Number (VIN) |
| #27                 | as assigned by the vehicle manufacturer.                          |
| #85                 | Vehicle identification number, aabbccddeeffgghh                   |
|                     | "ATI" command can show max 20 character VIN                       |
| #96                 |   |
| #20                 | aa  |
| #21                 | bb  |
| #22                 | СС  |
| #23                 | dd  |
| #24                 | ee  |
| #25                 | ff  |
| #26                 | <u>gg</u>   |
| #27                 | hh  |

| #28             | PTO Engagement Control Status<br>PTO output status:<br>Bits 8-5: Reserved—all bits set to 1<br>Bits 4-3: PTO #2 engagement actuator status<br>Bits 2-1: PTO #1 engagement actuator status<br>NOTE—Each status will be described using the following<br>nomenclature:<br>00 Off/Not active<br>01 On/Active<br>10 Error condition<br>11 Not available   |
|-----------------|---|
| #29<br> <br>#30 | Average Fuel Economy<br>AFE=((AFE2*256)+AFE1) *1.660 72 x 10-3 km/L   |
| #29             | AFE1  |
| #30             | AFE2  |
| #31<br> <br>#32 | Mass Air Flow—Mass air flow measured at the fresh air intake<br>MAF=((MAF2*256)+MF1)* 0.125 kg/min  |
| #31             | MAF1  |
| #32             | MAF2  |
| #33<br> <br>#36 | Total Vehicle Distance(TVD)—Accumulated distance travelled by<br>vehicle during its operation.<br>Maximum Range: 0.0 to 691489743 km (0.0 to 429 496 729.5 mi)<br>Bit Resolution: 0.161 km (0.1 mi)<br>TVD=((D4*256*256*256)+(D3*256*256)+(D2*256)+D1)*0.161 (KM)<br>If vehicle dose not provide TVD, AT1708 replace the information<br>with the calculated distance, deviation is 0.5%, The first time<br>connection AT1708 please command ATR to clear distance memory. |



| #33     | D1  |  |  |  |  |  |  |
|---------|---|--|--|--|--|--|--|
| #34     | D2  |  |  |  |  |  |  |
| #35     | D3  |  |  |  |  |  |  |
| #36     | D4  |  |  |  |  |  |  |
| #37<br> | Fuel Rate (Instantaneous)—Amount of fuel consumed by engine per<br>unit of time.  |  |  |  |  |  |  |
| #38     | FR= $(V2*256+V1)$ * 16.428 x 106 L/s  |  |  |  |  |  |  |
| #37     | V1  |  |  |  |  |  |  |
| #38     | V2  |  |  |  |  |  |  |
| #39     | Total Vehicle Hours(TVH)—Accumulated time of operation of vehicle.  |  |  |  |  |  |  |
| 40      | Maximum Range: 0.0 to 214 748 364.8 h<br>TVH=((H4*256*256*256)+(H3*256*256)+(H2*256)+H1)*0.05 (H)   |  |  |  |  |  |  |
| #39     | H1  |  |  |  |  |  |  |
| #40     | H2  |  |  |  |  |  |  |
| #41 H3  |   |  |  |  |  |  |  |
| #42     | H4  |  |  |  |  |  |  |
| #43     | Reserved  |  |  |  |  |  |  |
| #44     | Percent Engine Load(PEL)—Ratio of current output torque to<br>maximum torque available at the current engine speed.<br>Maximum Range: 0.0 to 127.5%<br>PEL=data * 0.5%                                    |  |  |  |  |  |  |
| #45     | Engine Coolant Temperature(ECT) ,<br>Maximum Range: 0.0 to 255.0 °F<br>ECT= data °F   |  |  |  |  |  |  |
| #46     | Boost Pressure (BP)—Gage pressure of air measured downstream<br>on the compressor discharge side of the turbocharger.<br>Maximum Range: 0.0 to 219.8 kPa (0.0 to 31.875 lbf/in2)<br>PB=data * 0.862 (KPA) |  |  |  |  |  |  |

| #47 | Intake Manifold Temperature (IMT)—Temperature of precombustion<br>air found in intake manifold of engine air supply system.<br>Maximum Range: 0.0 to 255.0 °F<br>IMT=data °F   |
|-----|--|
| #48 | ABS Control Status<br>Bits 8-7: ABS off-road function switch<br>Bits 6-5: ABS retarder control<br>Bits 4-3: ABS brake control<br>Bits 2-1: ABS warning lamp<br>00 Off/Not active<br>01 On/Active<br>10 Error condition<br>11 Not available |
| #49 | Parking Brake Switch Status—Identifies the state (active/inactive) of<br>the parking brake switch.<br>Bit 8: 1=active/0=inactive<br>Bits 7-1: Undefined  |
| #50 | Brake Application Pressure (BAP)<br>Maximum Range: 0.0 to 1055 kPa (0.0 to 153.0 lbf/in2)<br>BAP=data *4.14 kPa  |
| #51 | Brake Primary Pressure (BPP)—Gage pressure of air in the primary,<br>or supply side, of the air brake system.<br>Maximum Range: 0.0 to 1055 kPa (0.0 to 153.0 lbf/in2)<br>BPP=data* 4.14 (KPA)   |
| #52 | Brake Secondary Pressure—Gage pressure of air in the secondary,<br>or service side, of the air brake system.<br>Maximum Range: 0.0 to 1055 kPa (0.0 to 153.0 lbf/in2)<br>BPP=data* 4.14 (KPA)  |
| #53 | Road Speed Limit Status :State (active or not active) of the system<br>used to limit maximum vehicle velocity.<br>Bit 8: 1=active/0=not active<br>Bits 7-1: Undefined  |



# J1708 Command Example

1.) >AT#h, Response: "Data1" "Data2" "HOD" "H3E" by ASCII CODE. EX1: AT#1, to get vehicle speed, if speed is 255, Display, FF > (H46,H46, H0D,H3E).
2.) Trouble code : 40 37 80 8 CA 80 A AA 80 B AA 80 C AA 80 1 AA FC D A Trouble code : MID 128( H80) PID 8(H8)

Diagnostic code character ( CA), FMI= A , bit4~bit1

4.) ATI : request vehicle ID,

| 2A | 31 | 47 | 31 | 4A | 46 | 32 | 37 | 57 | 37 | 47 | 4A | 31 | 37 | 38 | 32 | 32 | 37 | 0 | 0 | 0 | 27 | 0D | 0A |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|----|----|----|
|    | 1  | G  | 1  | G  | F  | 2  | 7  | W  | 8  | G  | J  | 1  | 7  | 8  | 2  | 2  | 7  |   |   |   | CS |    |    |

| Country Manufactured | 1      | U.S.A.(1 or 4), Canada (2), Mexico (3), Japan (J), Korea (K), England (S),<br>Germany (W), Italy (Z)  |
|----------------------|--------|---|
| Manufacturer         | G      |   |
| Vehicle Type         | 1      |   |
| Vehicle Features     | JF27W  |   |
| Accuracy Check Digit | 8      |   |
| Model Year           | G      | 1988 (J), 1989 (K), 1990 (L), 1991 (M), 1992 (N), 1993 (P), 1994 (R), 1995 (S), 1996 (T), 199 7(V), 1998 (W), 1999 (X), 2000 (Y), 2001(1), 2002 (2), 2003 (3) |
| Production Plant     | J      |   |
| Sequential Number    | 178227 | The sequence of the vehicle for production as it rolled of the manufacturers<br>assembly line.  |