

# OMT-680B User's Manual

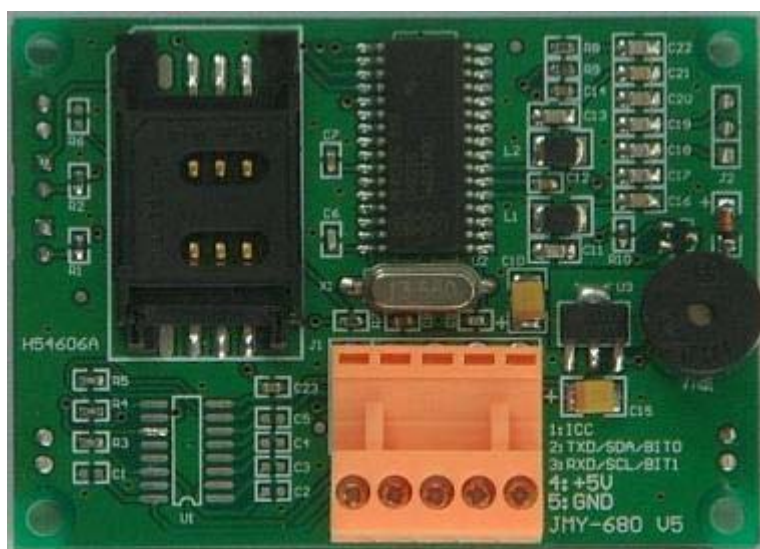
(Revision 2.10)

## 1 Features

- Supported card types: Mifare 1K/4K; UltraLight; ISO14443-4 TYPE A&B; ISO7816
- Auto detecting card: Supported, default OFF
- EEPROM: 512 bytes
- Power Supply: DC 4.5V to 5.5V
- Interface level: 3.3V (TTL level, 5V tolerance or RS232 level)
- Max. Power Consumption: 150mA
- Operate Distance: up to 70mm (depending on tag)
- Dimension: 50 \* 70 (mm)
- Weight: About 100g
- ISP: Supported
- Operating temperature: -25 to +85 °C
- Storage temperature: -40 to +125 °C
- Wire connections: wire fix by screwdriver

## 2 Dimensions and Pins

### 2.1 Photo



## 2.2 Pin Configurations and Pinouts

| Pin | Function | Type         | Description                                  |
|-----|----------|--------------|----------------------------------------------|
| 1   | ICC      | Output       | Card in/out indicate 0: card in; 1: card out |
| 2   | TXD/SDA  | Input/Output | UARTTXD/IIC SDA                              |
| 3   | RXD/SCL  | Input        | UART RXD/IIC SCL                             |
| 4   | VCC      | Power        | VCC                                          |
| 5   | GND      | Power        | GND                                          |

## 2.3 Models

- OMT-680BI IIC interface
- OMT-680BST UART interface, TTL level
- OMT-680BSR RS232, (UART interface, RS232 level)

## 3 Protocols

### 3.1 UART protocol

#### 3.1.1 Parameters

The communication protocol is byte oriented. Both sending and receiving bytes are in hexadecimal format. The communication parameters are as follows:

Baud rate: 19200 bps

Data: 8 bits

Stop: 1 bit

Parity: None

Flow control: None

#### 3.1.2 Package format

| Length | Command | Data | Checksum |
|--------|---------|------|----------|
|--------|---------|------|----------|

Length: 1 byte, number of bytes from Command length to the last byte of Data.

Command: 1 byte, command.

Data: data, length depending on the command type, it may be empty.

Checksum: Exclusive OR (XOR) result from Command length byte to the last byte of data.

### 3.1.3 Data return format of UART

Success:

|        |         |      |          |
|--------|---------|------|----------|
| Length | Command | Data | Checksum |
|--------|---------|------|----------|

Failure:

|        |           |          |
|--------|-----------|----------|
| Length | ~ Command | Checksum |
|--------|-----------|----------|

Remark: ~ Command is invert command, if the command is 0x12, ~ Command is 0xED

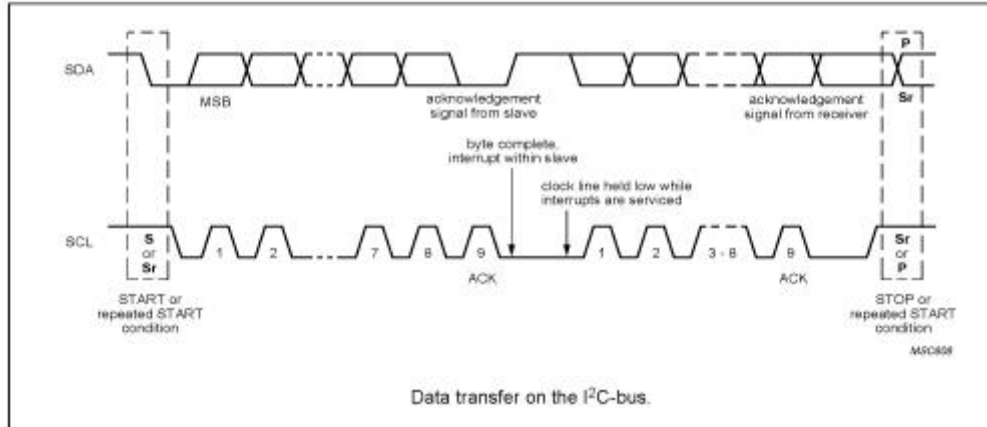
## 3.2 IIC protocol

### 3.2.1 IIC address of module is 0xA0

### 3.2.2 IIC Device Operation

#### 3.2.2.1 Clock and data transactions

The SDA pin is normally pulled high with an external device. Data on the SDA pin may change only during SCL low time periods. Data changes during SCL high periods will indicate a start or stop condition as defined below.

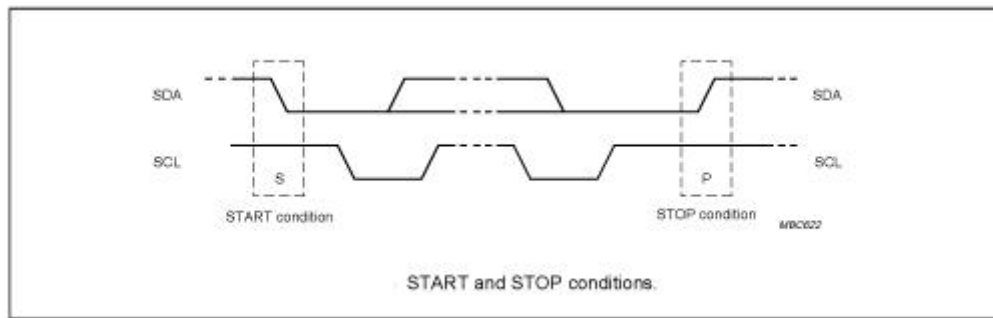


#### 3.2.2.2 Start condition

A high-to-low transition of SDA with SCL high is a start condition, which must precede any other command

#### 3.2.2.3 Stop condition

A low-to-high transition of SDA with SCL high is a stop condition.

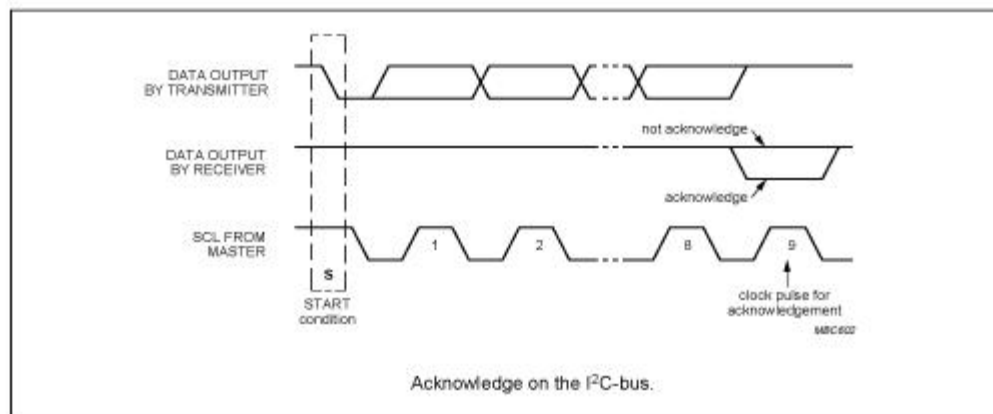


### 3.2.2.4 Acknowledge

All addresses and data words are serially transmitted to and from the module in 8-bit words. The module sends a zero to acknowledge that it is not busy and has received each word. This happens during the ninth clock cycle.

### 3.2.2.5 Bus state

When the module has received command, then don't acknowledge IIC bus until ends with the card communication.



### 3.2.2.6 Device addressing

The modules require an 8-bit device address word following a start condition to enable the chip for a read or write operation.

The device address word consists of 7 addressing bits and 1 operation select bit.

The first 7 bits of the module address are 1010000 (0xA0 in hex)

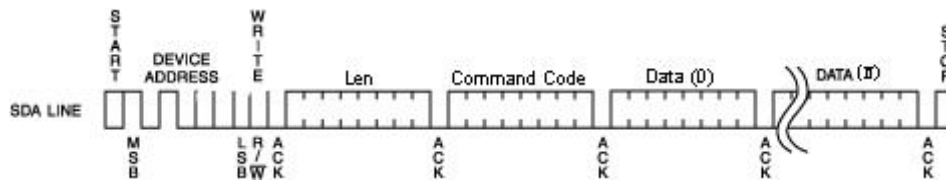
The eighth bit of the device address is the read/write operation select bit. A read operation is initiated if this bit is high and a write operation is initiated if this bit is low.



The first byte after the START procedure.

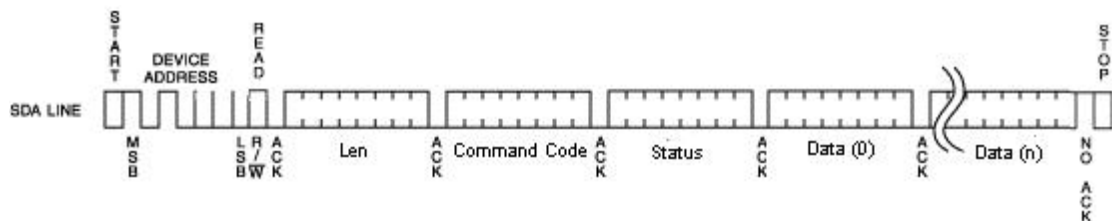
### 3.2.2.7 Write Operations

The host device sends a command to module via write operation.



### 3.2.2.8 Read Operations

The host device using read operation to gets the result.



### 3.2.3 Data transaction

The module is a slave device of the IIC bus, then the host need to write the command package to module. After writing, host need to poll the status of the module while it is working. If the module answered to a read operation, then the last command execution were finished, then the host could read the result and/or data from the module. The read and write operation see chapter 3.2.2.7 and 3.2.2.8.

### 3.2.4 Data format of package

| Length | Command | Data | Checksum |
|--------|---------|------|----------|
|--------|---------|------|----------|

Length: 1 byte, number of bytes from length to the last byte of Data.

Command: 1byte, command.

Data: data, length depending on the command type, maybe empty.

Checksum: 1byte, exclusive OR (XOR) result from Length byte to the last byte of data.

### 3.2.5 Data return format of IIC protocol

Success:

| Length | Command | Data | Checksum |
|--------|---------|------|----------|
|--------|---------|------|----------|

Failure:

| Length | ~ Command | Checksum |
|--------|-----------|----------|
|--------|-----------|----------|

## 4 Description of commands

### 4.1 Overview of commands

| Command | Description                  |
|---------|------------------------------|
| 0x11    | Module working mode set      |
| 0x13    | LED set                      |
| 0x14    | Buzzer set                   |
| 0x20    | Request cards                |
| 0x21    | Data block read              |
| 0x29    | Sector (4 blocks) Read       |
| 0x22    | Data block Write             |
| 0x23    | Initializing a purse block   |
| 0x24    | Purse read                   |
| 0x25    | Purse increments             |
| 0x26    | Purse decrements             |
| 0x27    | Purse copy                   |
| 0x28    | Mifare card halt             |
| 0x2D    | Download card key to module  |
| 0x15    | EEPROM read                  |
| 0x16    | EEPROM write                 |
| 0x30    | ISO14443-4 TYPE A card reset |
| 0x31    | Send APDU to ISO14443-4 card |
| 0x41    | UltraLight card read         |
| 0x42    | UltraLight card write        |
| 0x70    | Set card operate model       |
| 0x60    | ISO14443-4 TYPE B card reset |
| 0x62    | ISO14443-4 TYPE B card halt  |
| 0x51    | Reset SAM                    |
| 0x53    | Send APDU to SAM             |

## 4.2 List of commands

### 4.2.1 Module working mode set

**Host sends:**

|      |      |      |          |
|------|------|------|----------|
| 0x03 | 0x11 | Mode | Checksum |
|------|------|------|----------|

Mode: 1 byte

Antenna status: BIT0=0: OFF; BIT0=1: ON

Auto request: BIT1=0: OFF; BIT1=1: ON

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x11 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xEE | Checksum |
|------|------|----------|

Remark: the module will NOT SAVE the settings. All settings will be lost on next power up.

### 4.2.2 LED set

**Host sends:**

|      |      |       |          |
|------|------|-------|----------|
| 0x03 | 0x13 | State | Checksum |
|------|------|-------|----------|

State: 1 byte, 0: OFF; 1: ON

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x13 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xEC | Checksum |
|------|------|----------|

### 4.2.3 Buzzer set

**Host sends:**

|      |      |      |          |
|------|------|------|----------|
| 0x03 | 0x14 | Time | Checksum |
|------|------|------|----------|

Time: 1 byte, unit is 10mS. If Time is 0x0A then the beep time is 100mS

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x14 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xEC | Checksum |
|------|------|----------|

**4.2.4 Request cards****Host sends:**

|      |      |      |          |
|------|------|------|----------|
| 0x03 | 0x20 | Mode | Checksum |
|------|------|------|----------|

Mode: 1 byte, 0: WUPA (request all); all other values: REQA (Request not halted only)

**Module return success:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x20 | Data | Checksum |
|---|------|------|----------|

Data: 4; 7 or 10 bytes card serial number + 2 bytes ATQA + 1 byte SAK

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDF | Checksum |
|------|------|----------|

**4.2.5 Data block read****Host sends:**

|           |       |       |     |          |
|-----------|-------|-------|-----|----------|
| 0x0A 0x21 | KeyID | Block | Key | Checksum |
|-----------|-------|-------|-----|----------|

Key ID: 1 byte, Key identification

BIT0=0: Key A; BIT0=1: Key B;

BIT1=0: using the key follow; BIT1=1: using the downloaded by command 0x2D

(IMPORTANT: please read Chapter 4.3 about Key identification)

Block: 1 byte, Block number to read, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

**Module return success:**

|      |      |      |          |
|------|------|------|----------|
| 0x12 | 0x21 | Data | Checksum |
|------|------|------|----------|

Data: 16 bytes card data

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDE | Checksum |
|------|------|----------|

**4.2.6 Sector (4 blocks) Read**

**Host sends:**

|           |       |        |     |          |
|-----------|-------|--------|-----|----------|
| 0x0A 0x29 | KeyID | Sector | Key | Checksum |
|-----------|-------|--------|-----|----------|

Key ID: 1 byte, Key identification

Sector: 1 byte, Sector number to read, 0 to 0x0F for S50; 0 to 0x3F for S70

Key: 6 bytes, the key of the card

**Module return success:**

|      |      |      |          |
|------|------|------|----------|
| 0x42 | 0x29 | Data | Checksum |
|------|------|------|----------|

Data: 64 bytes card data

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xD6 | Checksum |
|------|------|----------|

Remark: for S50 and sector number less than 32 of S70, this command is called read sector, it will read the sector trailer. For sector 32 to 39 of S70, this command is called “read 4 blocks”. Because the sectors are include 16 blocks, then module will read 4 blocks. If you need to read the 16 blocks in these sectors, you need do this command 4 times to fill the require. The “Sector” in package is: read start block number shift right 2 bits.

**4.2.7 Data block Write****Host sends:**

|      |      |        |       |     |      |          |
|------|------|--------|-------|-----|------|----------|
| 0x1A | 0x22 | Key ID | Block | Key | Data | Checksum |
|------|------|--------|-------|-----|------|----------|

Key ID: 1 byte, Key identification

Block: 1 byte, Block number to write, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

Data: 16 bytes data to write

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x22 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDD | Checksum |
|------|------|----------|

**4.2.8 Initializing a purse block****Host sends:**

|      |      |        |       |     |       |          |
|------|------|--------|-------|-----|-------|----------|
| 0x0E | 0x23 | Key ID | Block | Key | Value | Checksum |
|------|------|--------|-------|-----|-------|----------|

Key ID: 1 byte, Key identification

Block: 1 byte, Block number to initialize, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

Value: 4 bytes, initialized value, LSB first

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x23 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDC | Checksum |
|------|------|----------|

#### 4.2.9 Purse read

**Host sends:**

|           |       |       |     |          |
|-----------|-------|-------|-----|----------|
| 0x0A 0x24 | KeyID | Block | Key | Checksum |
|-----------|-------|-------|-----|----------|

Key ID: 1 byte, Key identification

Block: 1 byte, block number of the value to read, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

**Module return success:**

|      |      |      |          |
|------|------|------|----------|
| 0x06 | 0x24 | Data | Checksum |
|------|------|------|----------|

Data: 4 bytes value data, LSB first

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDB | Checksum |
|------|------|----------|

Remark: module will read the data in block and check if it is a purse format. If yes, return 4 bytes value data, if no, return failure.

#### 4.2.10 Purse increments

**Host sends:**

|      |      |       |       |     |       |          |
|------|------|-------|-------|-----|-------|----------|
| 0x0E | 0x25 | KeyID | Block | Key | Value | Checksum |
|------|------|-------|-------|-----|-------|----------|

Key ID: 1 byte, Key identification

Block: 1 byte, block number to initialize, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

Value: 4 bytes, increment value, LSB first

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x25 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xDA | Checksum |
|------|------|----------|

#### 4.2.11 Purse decrements

**Host sends:**

|      |      |       |       |     |       |          |
|------|------|-------|-------|-----|-------|----------|
| 0x0E | 0x26 | KeyID | Block | Key | Value | Checksum |
|------|------|-------|-------|-----|-------|----------|

Key ID: 1 byte, Key identification

Block: 1 byte, Block number to initialize, 0 to 0x3F for S50; 0 to 0xFF for S70

Key: 6 bytes, the key of the card

Value: 4 bytes, increment value, LSB first

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x26 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xD9 | Checksum |
|------|------|----------|

#### 4.2.12 Purse copy

**Host sends:**

|      |      |       |        |        |     |          |
|------|------|-------|--------|--------|-----|----------|
| 0x0E | 0x27 | KeyID | Source | Target | Key | Checksum |
|------|------|-------|--------|--------|-----|----------|

Key ID: 1 byte, Key identification

Source: 1 byte, block number to copy, 0 to 0x3F for S50; 0 to 0xFF for S70

Target: 1 byte, copy the purse to this block (source and target need in 1 sector)

Key: 6 bytes, the key of the card

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x27 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xD8 | Checksum |
|------|------|----------|

#### 4.2.13 Mifare card halt

**Host sends:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x28 | Checksum |
|------|------|----------|

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x28 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xD7 | Checksum |
|------|------|----------|

#### 4.2.14 Download card key to module

**Host sends:**

|      |      |          |     |          |
|------|------|----------|-----|----------|
| 0x09 | 0x2D | KeyIndex | Key | Checksum |
|------|------|----------|-----|----------|

Key Index: 1 byte, Key Index of store in the module

Key: 6 bytes, the key of the card to store in module

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x2D | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xD2 | Checksum |
|------|------|----------|

#### 4.2.15 EEPROM read

**Host sends:**

|      |      |         |       |          |
|------|------|---------|-------|----------|
| 0x05 | 0x15 | Address | Bytes | Checksum |
|------|------|---------|-------|----------|

Address: 2 bytes, read start address

Bytes: 1 byte, number of bytes to read, max. 16 bytes

**Module return success:**

|   |      |      |        |
|---|------|------|--------|
| - | 0x15 | Data | Checks |
|---|------|------|--------|

Data: data  
read

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xEA | Checksum |
|------|------|----------|

#### 4.2.16 EEPROM write

**Host sends:**

|   |      |         |       |      |          |
|---|------|---------|-------|------|----------|
| - | 0x16 | Address | Bytes | Data | Checksum |
|---|------|---------|-------|------|----------|

Address: 2 bytes, read start address

Bytes: 1 byte, number of bytes to read, max. 16 bytes

Data: "Bytes" data to write

**Module return success:**

|      |      |      |          |
|------|------|------|----------|
| 0x02 | 0x16 | Data | Checksum |
|------|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xE9 | Checksum |
|------|------|----------|

#### 4.2.17 ISO14443-4 card reset

**Host sends:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x30 | Checksum |
|------|------|----------|

**Module return success:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x30 | Info | Checksum |
|---|------|------|----------|

Info: card reset information, length determined by card

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xCF | Checksum |
|------|------|----------|

Remark: length is "-" mean depending on the actual card response

Remark: this command must be used after detect card, see chapter 4.2.3

#### 4.2.18 Send APDU to card

**Host sends:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x31 | APDU | Checksum |
|---|------|------|----------|

APDU: APDU to send

**Module return success:**

|   |      |          |          |
|---|------|----------|----------|
| - | 0x31 | Response | Checksum |
|---|------|----------|----------|

Response: card response

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xCE | Checksum |
|------|------|----------|

**4.2.19 UltraLight card read****Host sends:**

|      |      |       |          |
|------|------|-------|----------|
| 0x05 | 0x41 | Block | Checksum |
|------|------|-------|----------|

Block: 1 byte, read start block number

**Module return success:**

|      |      |      |          |
|------|------|------|----------|
| 0x12 | 0x41 | Data | Checksum |
|------|------|------|----------|

Data: 16 bytes card data of 4 blocks

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xBE | Checksum |
|------|------|----------|

**4.2.20 UltraLight card write****Host sends:**

|      |      |       |      |          |
|------|------|-------|------|----------|
| 0x05 | 0x42 | Block | Data | Checksum |
|------|------|-------|------|----------|

Block: 1 byte, write block number

Data: 4 bytes data to write

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x12 | 0x42 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xBD | Checksum |
|------|------|----------|

**4.2.21 Set card operate model****Host sends:**

|      |      |       |          |
|------|------|-------|----------|
| 0x03 | 0x70 | Model | Checksum |
|------|------|-------|----------|

Model: 1 byte, 0: ISO14443 type A; 1: ISO14443 type B

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x12 | 0x70 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x8F | Checksum |
|------|------|----------|

**4.2.22 ISO14443-4 TYPE B card reset****Host sends:**

|      |      |       |          |
|------|------|-------|----------|
| 0x03 | 0x60 | Model | Checksum |
|------|------|-------|----------|

Model: 1 byte, 0: WUPB (request all); all other values: ATQB (request not halted card only)

**Module return success:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x60 | Info | Checksum |
|---|------|------|----------|

Info: 12 bytes, card reset information

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x9F | Checksum |
|------|------|----------|

**4.2.23 ISO14443-4 TYPE B card halt****Host sends:**

|      |      |      |          |
|------|------|------|----------|
| 0x03 | 0x62 | PUPI | Checksum |
|------|------|------|----------|

PUPI: 4 bytes, PUPI of the card to halt

**Module return success:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x62 | Checksum |
|------|------|----------|

**Module return failure:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x9D | Checksum |
|------|------|----------|

**4.2.24 Reset SAM****Host sends:**

|      |      |          |
|------|------|----------|
| 0x02 | 0x51 | Checksum |
|------|------|----------|

**Module success return:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x51 | Info | Checksum |
|---|------|------|----------|

Info: card reset information, length determined by card

**Module failure return:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xAE | Checksum |
|------|------|----------|

#### 4.2.25 Send APDU to SAM

**Host sends:**

|   |      |      |          |
|---|------|------|----------|
| - | 0x53 | APDU | Checksum |
|---|------|------|----------|

APDU: APDU to send

**Module success return:**

|   |      |          |          |
|---|------|----------|----------|
| - | 0x53 | Response | Checksum |
|---|------|----------|----------|

Response: SAM  
response

**Module failure return:**

|      |      |          |
|------|------|----------|
| 0x02 | 0xAC | Checksum |
|------|------|----------|

### 4.3 About KEY Identification

There is a byte of KEY identification in some commands. This byte will identify the way to get the card key.

| Key Identification |      |      |      |      |      |      |      |
|--------------------|------|------|------|------|------|------|------|
| BIT7               | BIT6 | BIT5 | BIT4 | BIT3 | BIT2 | BIT1 | BIT0 |
| 0                  |      |      |      |      |      |      |      |

BIT0 0: KEY A; authenticate Key A of the card.

1: KEY B; authenticate Key B of the card.

BIT1 0: Using the following Key in command.

1: Using the downloaded Key by command 0x2D.

BIT6:BIT5:BIT4:BIT3:BIT2: Index of the Key already downloaded (0 to 0x1F).

If BIT1 is 0, then these 5 bits (BIT6 to BIT2) are unused. If BIT1 is 1, then use the already downloaded key. Users need to download key(s) by using command 0x2D first; and then the 6 bytes key in the command are left unused.

### 4.4 Example of commands

#### 4.4.1 How to use

For example:

Read block 1: 0A210001AABBCCDDEEFF2A

0A: package length; from 0A to FF are total 0x0A bytes

21: instruction of read

00:      Authenticate KEY A, using the key in package. The key is

“AABBCCDDEEFF”

01:      block number to read

AABBCCDDEEFF:    key of the sector of the card

2A:       $0A \wedge 21 \wedge 00 \wedge 01 \wedge AA \wedge BB \wedge CC \wedge DD \wedge EE \wedge FF = 2A$ , in sample  
program, the

function will calculate it, see chapter 4.5

#### 4.4.2 UART commands

Read block 1    0A210001FFFFFFFFFFFF2A

Read block 255 (S70)    0A2100FFFFFFFFFFFFD4

Write block 1    1A220001FFFFFFFFFFFF1234567890ABCDEF1234567890ABCDEF39

Request card (WUPA)    03200023

Halt card        021210

#### 4.4.3 IIC commands

Read block 1    0A210001FFFFFFFFFFFF2A

Read block 255 (S70)    0A2100FFFFFFFFFFFFD4

Write block 1    1A220001FFFFFFFFFFFF1234567890ABCDEF1234567890ABCDEF39

Request card (WUPA)    03200023

Halt card        021210