

CSC444F Software Engineering I

Tutorial Assignment 5

This assignment is handed out during the tutorial of week 10 (Week of 5/11/00)

This assignment is due at **the start of your week 12 tutorial (i.e. on 19/11/01)**

To avoid late penalties, submit it to your TA within the first half hour of the tutorial.

Penalties

Reports submitted up to 48 hours late: -50%.

Reports submitted more than 48 hours late will not be graded.

Grading Scheme

This assignment constitutes 10% of your grade for the course.

This report is a team assignment. Each team should submit a single report, and all members of the team will receive the same grade. *See the course orientation handout for details on team grading.* You should include a short statement about which team members wrote which parts of this assignment. If some parts were joint efforts, make this clear.

Content

This assignment is an exercise in packaging your phase 2 integrated system ready for delivery to *end users*. Note that end users are not the same as your customers (i.e. other teams) for phase 3. End users typically don't want the source code, and don't want to have to compile anything (or at least not knowingly!). They want installation to be as simple as possible, so that they can get on and use the software!

You should submit the following:

1. A user manual for your graph editor. (Note: this manual should also be included in the package that is delivered to the customer).
2. Packaging instructions for your graph editor. These should include a description of how the software is to be shipped to customers (users), the an inventory of the shipping (file names), an indication of where to find installation instructions within the package, and a description of how to get more help and how to report errors. If your system is available in multiple versions (e.g. for different platforms), make sure you describe and distinguish between the versions.
3. An installation guide for your graph editor. Make sure your instructions give clear description of any system requirements for the program to run.
4. The finished package. Include your finished software package so that we can try out the above installation instructions and use the editor. What you actually submit will vary according to your shipping mechanism. If you plan to distribute the software electronically, include a URL or FTP location. If you are distributing it physically, include a disk, CD-ROM (or whatever) with the assignment.

Note: In grading this exercise, we will attempt to install your software and run it, using your instructions. If we can't follow the instructions, or the installation fails, this will be reflected in your grade for the assignment.

Note 2: Item 4 must be included when you submit this assignment. If it is a pointer to a website or FTP location, the files at that location must be available at the time you submit this assignment. Late penalties will apply otherwise.

Background Information

There is no background information for this assignment!