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## PMBus Implementation Using the MSP430 USCI

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MSP430 Applications

#### ABSTRACT

This document provides an example application for the Power Management Bus (PMBus) protocol implementation using the MSP430 as a master PMBus device. The PMBus protocol is an open-standard power-management protocol used for communicating with power conversion devices. It is implemented using the popular I<sup>2</sup>C communication protocol at a hardware level and is controlled by a software interface of PMBus commands. The demonstration application has been created for use with the MSP430 USCI module configured in I<sup>2</sup>C mode. The code is intended for single master-slave applications only.

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#### 1 Introduction

The Power Management Bus (PMBus) is an industry-wide standard that can be viewed as a step toward unifying communication standards for power conversion and digital power-management devices. It was developed by the PMBus Implementers Forum (PMBus-IF). The standard uses the widely accepted Inter-Integrated Circuit (I<sup>2</sup>C) communication protocol for the hardware interface. A number of additional features serve to enhance the basic I<sup>2</sup>C communication protocol. The PMBus standard is also considered to be an extension to the System Management Bus (SMBus) protocol that was popularized by the SBS Implementers Forum for battery systems.[1]

This application report serves as a guide to implementing the PMBus protocol on MSP430 host microcontroller devices with the USCI module. An example application is used to demonstrate the master MSP430 PMBus interface with a UCD9112 buck controller.

## 2 PMBus Protocol

The PMBus standard was developed by a group of companies that envisioned the need for a power-management protocol that has a well-defined physical communication layer and includes support for implementing commonly used power-management commands. I<sup>2</sup>C was considered the preferred standard for implementing the physical communication layer because it provided a simple means to relay data representing commands, control, and information over a serial bus.[3] In addition to the data and clock lines provided by I<sup>2</sup>C, the PMBus protocol implements the optional alert response (for host notification in the presence of a fault) and control line (for turning the slave device on/off). The PMBus command layer provides a set of 256 commands that the host microcontroller can use to instruct slave PMBus devices.

The PMBus protocol also implements a timeout feature (present in SMBus) that prevents slower slave devices from holding the clock line for longer than the specified timeout interval. This limits the minimum allowable frequency of I<sup>2</sup>C transactions to 10 kHz, similar to SMBus but absent in I<sup>2</sup>C. For further differences in timing and DC specifications between the protocols, see *System Management Bus (SMBus) Specification V2.0.*[1] A new feature that increases reliability and robustness of this protocol is Packet Error Checking (PEC). PEC was first introduced in version 1.1 of the SMBus protocol and is implemented by using a Cyclic Redundancy Check-8 (CRC-8) algorithm to validate the integrity of a transaction.

It should be noted that PMBus can function as a 2-wire protocol. The data and clock lines are retained from the I<sup>2</sup>C protocol for transmitting/receiving data and for controlling the clocking of data respectively. The alert response and control signals are optional implementations/enhancements for host microcontrollers that are willing to trade two GPIO pins for the ability to service a system fault and to turn the slave device on or off using software. Table 1 briefly lists the significant differences between these protocols.

Protocol	Alert Response	Control Line	Maximum Timeout	Minimum Frequency	PEC
l <sup>2</sup> C	No	No	No	0 (DC)	No
SMBus	Yes	No	35 ms	10 kHz	Yes
PMBus	Yes	Yes	35 ms	10 kHz	Yes

Table 1. Differences Between I<sup>2</sup>C, SMBus, and PMBus Protocols

Figure 1 shows the architecture of the PMBus host microcontroller's communication model. The application layer is at the user-interaction level and also can be viewed as a data translation/interpretation layer. It performs application services and issues requests to the PMBus layer. The PMBus layer accepts commands from the application layer. It processes these commands and instructs the hardware access (I<sup>2</sup>C) layer on how to execute them. The I<sup>2</sup>C layer, in conjunction with the alert response and control line, provides the physical interface needed for direct communication with the slave device.

**Note:** PMBus commands and their functionality as mentioned in this application report can be found in *PMBus Specification Part II*, Appendix I.[3]



Figure 1. Communication Model

## 2.1 PMBus Layer

The following significant features uniquely identify the PMBus protocol and establish its position as a valuable part of any power-management system.

## 2.1.1 Alert Signal (SMBALERT)

The SMBALERT line is used by slave devices to notify the master in the presence of a system fault. This line is a wired-AND signal and is tied high at reset similar to I<sup>2</sup>C clock and data lines. The slave device can pull it low at any time to notify the host microcontroller that it needs to communicate. When the master PMBus device receives an alert from the slave, the master can be configured to read the status registers of the slave device to determine the type and location of the fault. Once the fault has been read and recorded, the slave device can be notified and its status registers reinitialized.

In systems that have multiple slaves tied to the bus, the master uses the Alert Response Address (ARA) to determine which slave pulled the alert line low. If multiple slaves are asserting the alert simultaneously, the slave with the lowest address wins. This application report, however, deals with alert response implementation for single slave only; for multi-slave implementation with the alert response, see *System Management Bus (SMBus) Specification V2.0.*[1]

#### 2.1.2 Control Signal (CONTROL)

On/off control of the slave device is achieved by using the control line in combination with commands on the bus. The control line is configured as active high or active low based on the ON\_OFF\_CONFIG command. The OPERATION command can then be used to turn the slave device on/off through software.

## 2.1.3 Packet Error Checking (PEC)

PEC is optionally implemented in PMBus devices but is highly recommended due to the critical nature of data validity in power-management systems. Packet Error Code (also PEC) bytes are generated using the popular CRC-8 algorithm that is based on performing XOR operations on the input bit stream with a fixed CRC polynomial. The PEC byte is calculated on all bytes in the I<sup>2</sup>C transaction including device address and read/write. PEC does not include start, stop, ACK/NACK, and repeated start bits.

#### 2.2 PMBus Protocol Formats

To understand implementation of PMBus commands and their classification, a brief overview of PMBus protocol formats is needed. All PMBus commands defined in the standard can be classified under one of the formats in the following sections.[1]

#### 2.2.1 Send Byte

This format is typically used to instruct the slave device to perform a specified action. The I<sup>2</sup>C action for this format is to transmit one byte. For example, the CLEAR\_FAULTS command instructs the slave device to clear all faults and reinitialize fault registers. This format also can be used to enable or disable a certain feature in the slave device. A graphical representation of the Send Byte format is shown in Figure 2.



Figure 2. Send Byte Protocol

#### 2.2.2 Read Byte

This format is used to read a single byte of information from the slave device. The I<sup>2</sup>C action for this format is to transmit one byte and receive one byte. For example, the master can issue a STATUS\_BYTE command to read the lower byte of the slave device's status register. This is followed by a repeated start condition that indicates a direction change (from write to read). The slave device stops transmitting on receiving a STOP (or a NACK) from the master. In this case only one data byte is transmitted by the slave before it gets a STOP. This format differs from the Read/Write Byte format (see Section 2.2.5) in that Read Byte commands are typically addressed to registers or parameters that are read-only (they cannot be modified). A graphical representation of the Read Byte format is shown in Figure 3.

1	7	1	1	8	1	1	7	1	1	8	1	1
s	Slave Address	w	А	Command Byte	А	Sr	Slave Address	R	А	Read Data Byte	А	Ρ



#### 2.2.3 Write Byte

This format is used to write a single byte of information to the slave device. The I<sup>2</sup>C action for this format is to transmit two bytes. This format starts with transmitting the command code, followed by a repeated start, and then the data that is to be written to the slave device. For example, using the STORE\_DEFAULT\_CODE command, the master can instruct the slave device to store the parameter (matching the command code in the data byte) from the operating memory to the nonvolatile default store memory.

A graphical representation of the Write Byte format is shown in Figure 4. This format differs from the Read/Write Byte format (see Section 2.2.5) in that Write Byte commands are typically addressed to registers or parameters that are write-only (they cannot be read back). Note that there are no PMBus commands that are 'Write Word' only.

1	7	1	1	8	1	1	7	1	1	8	1	1
s	Slave Address	w	А	Command Byte	А	Sr	Slave Address	w	А	Write Data Byte	А	Р



#### 2.2.4 Read Word

This format is similar to the Read Byte format, except that two data bytes are read from the slave device. The I<sup>2</sup>C action for this format is to transmit one byte and receive two bytes. A graphical representation of the Read Word format is shown in Figure 5.



#### Figure 5. Read Word Protocol

#### 2.2.5 Read/Write Byte

Commands that use the Read/Write Byte format typically address slave device parameters that can be either written to or read from. The I<sup>2</sup>C action for this format changes according to direction of data flow (see Figure 3 and Figure 4). For example, the command VIN\_OV\_WARN\_LIMIT sets the threshold for overvoltage fault in a device, and this threshold value may be preserved in a register. The register can be read from (to view the default threshold value) or written to (to configure a new threshold value), depending on what the user needs.

#### 2.2.6 Read/Write Word

Commands that use the Read/Write Word format are similar in purpose and format to Read/Write Byte, except that two bytes can be read from or written to a slave device in any transaction.

PMBus devices receive or transmit data bytes in two formats – DIRECT and LINEAR. Any given device is capable of supporting only one of these formats.[3] Implementation of data post-processing based on these two formats has not been done in the accompanying code and is beyond the scope of this application report.

#### 3 PMBus and MSP430

This section has been divided into two subsections for ease of understanding. The first section deals with configuring the MSP430 USCI module and I/O pins for alert response and control line implementation.[8] The second section deals with the software architecture and the implementation of PMBus commands using the MSP430. It is also an overview of how the PMBus layer interacts with the hardware layer.

#### 3.1 Configuring MSP430 Modules

The demonstration application presented in the accompanying code (see Section 4) uses an MSP430FG461x device with the MSP-TS430PZ100 target board. As mentioned earlier, the PMBus uses a 4-wire interface. The USCI module configured in I<sup>2</sup>C mode furnishes the clock and the data lines. Any port pin can be used for the alert response line. It is tied high using pullup resistors (similar to clock and data lines) and triggers an interrupt on a high-low transition, i.e., whenever the slave pulls the line low due to a system fault. The control line is also an I/O pin configured as an MSP430 output line. This line is used in combination with commands on the serial bus to turn the slave device on and off.



#### 3.2 Software Implementation

The software for this application is implemented in three levels as shown in Figure 6. The I<sup>2</sup>C access level and the PMBus level are independent of the slave device. The application level is specific to the slave device being used and consists of an initialization routine call followed by PMBus function calls. The demonstration package included can, therefore, be used with any PMBus-compatible slave device with minor changes in the application level.



Figure 6. Software Architecture

The application level contains the PMBus function calls and the user-issued commands that are passed as arguments. The PMBus level processes the commands it receives from the application level. Note that all PMBus commands are defined by two parameters – the Protocol Format and the Command Code. The Protocol Format parameter defines the I<sup>2</sup>C action that needs to be performed to execute the command (as explained in Section 2.2). For example, Read Word format indicates that one byte is transmitted and two bytes are received. The Command Code parameter is the hexadecimal byte that indicates which command should be executed. For example, the command to read the input voltage is 0x88. The summary of command codes in the form of hex bytes can be found in the *PMBus Specification* Part II – Appendix I.[3]

The PMBus function decides to which of the defined Protocol Formats the command belongs and the associated Command Code. All 126 PMBus commands defined in the standard (except user-defined commands) have been classified under the previously mentioned formats, sorted in a header file to lessen overhead. Based on the Protocol Format decision, the I<sup>2</sup>C functions are called and the Command Code is transmitted.

The PMBus function also implements PEC as an added feature for optional use. Users who need PEC implementation in the host microcontroller can select the appropriate file that allows for PEC capabilities. Generating the PEC byte involves invoking the CRC-8 algorithm provided in a function. The CRC function performs an XOR operation on the input data stream with the CRC-8 polynomial  $C(x) = x^8 + x^2 + x^1 + 1$ . This calculation is done in the order bits are received and also can be considered a brute force polynomial division technique. The algorithm used to calculate the CRC byte is modified from the application report *CRC Implementation With the MSP430*.[2]

PMBus master devices that implement PEC have either prior knowledge of whether or not the slave supports the feature, or they are expected to determine this by reading information from the slave. The master transmitter generates the PEC byte and inserts it at the end of the transmit data stream. If the PEC byte is not acknowledged by the slave, then the transaction is considered invalid.

Example Application: Using the UCD9112 Synchronous Buck Controller Slave

If the master is receiving, then it generates the extra clock cycles needed to receive the PEC byte from the slave as the last byte of the transaction. Master receivers can then check the validity of the PEC byte by generating their own PEC and comparing it to the one received from the slave device.

PMBus slave devices that implement PEC must be able to respond to master devices with or without PEC support. Slave transmitters must have the capability of generating PEC bytes and inserting them as the final byte of any transaction if requested. Slave receivers must be able to accept the PEC byte, check to see if the byte is valid or not, and respond with an ACK/NACK accordingly.[1]

The PMBus layer also supports alert response and control functionality by configuring two I/O pins for the SMBALERT and CONTROL signals. The SMBALERT line is configured to trigger an interrupt on high-low transitions. The port ISR services the interrupt and returns to the application level for further processing. Implementing alert response functionality using the port ISR ensures better system efficiency as it eliminates the need for polling. The CONTROL line is configured as active high but needs the OPERATION command to turn the device on. Consequently, the port pin configured for use as the control line is driven high in the PMBus initialization routine.

The I<sup>2</sup>C access level consists of an initialization routine that configures the USCI in I<sup>2</sup>C mode and the functions needed to perform I<sup>2</sup>C transactions. I<sup>2</sup>C functions are used to check if the slave device is present, verify if the bus is free, or send and receive one to n bytes based on commands from the PMBus layer. All I<sup>2</sup>C functions are executed in low-power mode 0 (LPM0) and are optimized to work using ISRs. This layer also implements a timeout capability using Timer A. The timeout feature is added to ensure that slower slave devices do not hold the clock for any more than  $t_{timeoutmax} = 35$  ms. If the timer expires, the timer ISR resets the USCI module and exits low-power mode. A port pin (P5.1 connected to LED on target board) is turned high and a flag is set to indicate that timeout has occurred. The user can add further timeout handling capabilities as needed. Sourcing Timer A from ACLK (32-kHz crystal) allows the MSP430 to be in LPM3 for maximum power savings. For more details on using the USCI module as an I<sup>2</sup>C master device, see the application report *Using the USCI I<sup>2</sup>C Master*.[4]

## 4 Example Application: Using the UCD9112 Synchronous Buck Controller Slave

The UCD9112 buck controller device is a part of the UCD911x family of digital power controllers. This family of controllers provides PMBus support including support for features such as the alert response, control signal, and PEC. The device was chosen because it can be configured easily and supports almost all major PMBus commands. The demonstration application uses the UCD9112 Dual-Phase Synchronous Buck Digital Controller Evaluation Module (UCD9112 EVM), which provides convenient test points and output headers for PMBus lines.[10] A list of compatible commands and data format details are provided in the document *PMBus Support in UCD911x Family of Digital Power Controllers*.[5]

Figure 7 shows the electrical connections between the MSP430 and the UCD9112 device. The UCD9112 requires 9-V to 12-V input voltage and is capable of providing a varying output voltage of 1 V to 4 V. See the device data sheet for more information.[6] The PMBus clock, data, and alert response lines are tied to a 3.3-V/100-mA bus using 10-k $\Omega$  resistors. The MSP430 USCI module provides I<sup>2</sup>C support, and the clock and data lines are interfaced to the slave device accordingly. The I<sup>2</sup>C output waveforms can be viewed and recorded using a bus analyzer tool such as the Total Phase Beagle Protocol Analyzer (www.totalphase.com).



Example Application: Using the UCD9112 Synchronous Buck Controller Slave



Figure 7. MSP430 PMBus Interface to UCD9112

Port pins P1.4 and P4.2 are used for the SMBALERT and the CONTROL lines. P1.4 interrupt (P1IE) is enabled to trigger on high-low transitions. The control line is configured as an output and is driven high by the MSP430 in the initialization routine. This is because the slave device is configured to turn its output on (or off) based on both the control line and the reception of the OPERATION command. Therefore, the device provides the specified output only when the control line is high and the OPERATION command instructs the output unit to be turned on.

Care should be taken to avoid changing device parameters by writing to registers while the device is in operation. If a system fault occurs, the slave device pulls the alert line low and records the source of the fault in the status register. The status register can be read, and the CLEAR\_FAULTS command can be sent to inform the slave device that the master has acknowledged the fault. On clearing the fault (or if the fault condition no longer exists), the alert line is released. The slave device also provides PEC functionality and can generate/validate PEC bytes as needed. These key features are illustrated using demonstration application code as explained in Section 6.

## 5 Function Description

This section is divided into two subsections based on the software level the functions service.

#### 5.1 USCI <sup>P</sup>C Interface Functions

The USCI I<sup>2</sup>C functions are derived from those used in *Using the USCI I<sup>2</sup>C Master* [4]. These functions are collectively available through the file I2Cfunctionset.c. The function prototypes are declared in the header file TI\_USCI\_I2C\_master.h.

#### 5.1.1 TI\_USCI\_I2C\_Init (Slave\_Address,Prescale)

This function initializes the USCI module in I<sup>2</sup>C mode. It is called once through the PMBus initialization subroutine. The following parameters are passed as arguments to this function:

Name	Description
Slave_Address	Device address of the slave
Prescale	This parameter is used to compute the desired baud rate. It is computed as the quotient of DCO frequency when divided by the prescale parameter.

The USCI I<sup>2</sup>C clock is configured to operate at ~58 kHz (default DCO frequency/18) using this function.

#### 5.1.2 TI\_USCI\_I2C\_Slave\_Present (Slave\_Address)

This function detects the presence of a slave. The following parameter is passed as an argument to this function:

Name	Description
Slave_Address	Device address of the slave

The return value is the result of the operation. The function returns a zero if the slave is present and has acknowledged and a non-zero value if the slave is absent or not ready to acknowledge. This function also can be used to poll slave devices that are slow in responding to the master. If there are no slave devices connected to the bus, then the master device is trapped in a while loop and the LED is toggled rapidly until the issue is resolved.

#### 5.1.3 TI\_USCI\_I2C\_NotReady ()

This function takes no parameters and returns zero, if the  $I^2C$  bus is not busy. If the  $I^2C$  bus is busy, then it returns a value different from zero. It can be used to poll the  $I^2C$  lines to indicate the status of an ongoing transaction.



# 5.1.4 TI\_USCI\_I2C\_Transmit (Byte\_CountTx, \*Tx\_Array, Byte\_CountRx, \*Rx\_Array, unsigned char \*AckPointer)

This function initializes all the variables necessary to perform a transmit operation. In cases where the transmit operation needs to be followed by a restart and a receive operation, additional parameters must be initialized. The function first checks to see if the last two parameters – Byte\_CountRx and Rx\_Array are defined. If these parameters are non-zero values, the USCI module is configured to transmit the required number of bytes and send out an I<sup>2</sup>C restart condition, which is then followed by a receive operation. If the last two parameters are zero, then the USCI module is configured to perform a 'transmit only' operation. The \*AckPointer variable is used to return the status of the I<sup>2</sup>C transaction. A zero is returned if the transaction was successful (ACK); otherwise, a one is returned (NACK).

This function also initializes Timer A at the start of transmit operation. The timer is set to expire at 35 ms (timeout functionality of PMBus) if no activity occurs on the  $I^2C$  bus during that period. It uses ACLK as the clock source. The following parameters are passed as arguments to this function:

Name	Description
Byte_CountTx	Number of bytes to be transmitted
*Tx_Array	Pointer to the array of values that are to be transmitted. Because I <sup>2</sup> C communication works byte-wise, a field of bytes is used, for example, "unsigned char" values.
Byte_CountRx	Number of bytes to be received. This parameter is defined only if an I <sup>2</sup> C receive operation is necessary; otherwise, a zero is passed.
*Rx_Array	Pointer to the array used to store the received values. Because I <sup>2</sup> C communication works byte-wise, a field of bytes is used, for example "unsigned char" values. This parameter is defined only if an I <sup>2</sup> C receive operation is necessary; otherwise, a zero is passed.
*AckPointer	Pointer to store the status of the I <sup>2</sup> C operation (ACK/NACK).

#### 5.2 PMBus Interface Functions

There are two files that implement the PMBus interface, one that uses PEC (PMBus\_PECfn.c) and one that does not (PMBusfn.c). One or the other should be used in a given PMBus application, depending on whether or not PEC functionality is to be used. The files are identical, except that the PMBus\_PECfn.c file includes an extra function to generate the PEC byte. Similarly, there are two header files, PMBUS.h and PMBUS\_PEC.h. The latter should be used if PEC functionality is needed. The PMBus\_Init (Slave\_Address) function is common to both files.

#### 5.2.1 PMBus\_Init (Slave\_Address)

This function must be called only once at the start to initialize the MSP430 for PMBus functionality. This includes initializing two GPIO pins for the alert and control functionality. Also, the USCI\_Init() function is called to initialize the USCI module. This function checks for the presence of a slave device using the USCI\_Slave\_Present() function that is repeatedly called in a while loop until the slave device acknowledges the address. Also, if there are no slave devices connected to the bus, then the master device is trapped in a while loop and the LED is toggled rapidly until the issue is resolved. The following parameter is passed as an argument to this function:

Name	Description
Device_Address	Device address of the slave

## 5.2.2 PMBus (Command\_Byte,RW\_Flag,Message,\*Received\_Value)

This function implements the PMBus software stack that is used to control the hardware access or I<sup>2</sup>C layer. It includes the necessary functionality to determine the Protocol Format and the Command Code of the PMBus command passed from the application level. The Command Code is determined using a lookup table defined in the variable list\_of\_commands. The look-up table sorts the PMBus commands by the order of the Protocol Format they belong to. For example, all Read Byte commands are allocated to the first Protocol Format. Once the Protocol Format is determined, switch-case logic is used to call the I<sup>2</sup>C functions that are needed to implement the command. For example, if the READ\_VIN command is passed from the application level, the PMBus function determines the Command Code (0x88) needed to process this command and the Protocol Format it belongs to (Read Word). The function then proceeds to call the I<sup>2</sup>C transmit operation and to pass all the parameters needed for the transaction.

In case of Write Byte/Word commands, the bytes to be written to the slave device are processed and presented as a part of the transmit buffer to the USCI module. The function also sets the master device in LPM0 when I<sup>2</sup>C transactions are being carried out. If a receive operation has been performed, the function returns the received data bytes through a pointer to the application level. The following parameters are passed as arguments to this function:

Name	Description
Command_Byte	This is the actual PMBus command as passed by the user, e.g., READ_VIN. It corresponds to an index value in the PMBus lookup table. It is used to determine the Protocol Format and the Command Code of the specified PMBus command. A list of allowed PMBus commands can be found in <i>Power Management Bus (PMBus) Specification Part I and II</i> [3] and those compatible with the UCD9112 device can be found in <i>PMBus Support in UCD911x Family of Digital Power Controllers</i> .[5]
RWFlag	This parameter is used only if the user command belongs to Read/Write Byte or Read/Write Word protocol format. For example, VIN_OV_WARN_LIMIT can be used as a Read Word (to read the default value) or Write Word (to configure the new value) command. When used as a Read Word command, RWFlag = 1, and when used as a Write Word command, RWFlag = 0.
	For all other protocol formats, this parameter is 'don't care' and is passed as zero.
Message	This parameter is defined only for Write Byte or Write Word commands. It contains the data byte or word that is to be written to the slave device. Because the parameter is of type unsigned int, a byte or a word may be passed. If a data word is passed, it is unpacked and stored in the transmit buffer as two bytes as I <sup>2</sup> C operations are performed byte-wise. If the byte or word is an illegal value, the UCD9112 device does not acknowledge it (NACK).[5]
*Received_Value	This parameter is a pointer to an array that holds the received values passed by the I <sup>2</sup> C function. It is used only if any bytes or words are to be received from the slave device. For transmit-only operations, this parameter is a 'don't care' and is passed as zero.

The PMBus function returns the status of the  $I^2C$  transaction. A successful transaction returns a zero and a NACK is represented by a one.

#### 5.2.3 PMBus\_PEC (Command\_Byte,RW\_Flag,Message,\*Received\_Value)

This function is defined in the file PMBus\_PECfn.c. Its structure is almost identical to the PMBus() function. However, it has the additional ability to generate the PEC byte if the master is a transmitter or if the master can check the validity of the received PEC byte (if the master is a receiver). The PEC byte is generated (either for transmission or for comparison and validation) using the function crc8MakeBitwise().This function is a modified version of the CRC16/CRC32 functions defined in CRC Implementation with the MSP430.[2]

For the master transmitter, once the PEC byte is generated, it is placed as the last value in the transmit buffer. If the slave device acknowledges this last byte, then data integrity is said to have been maintained; else, the slave does not acknowledge (NACK) the PEC byte. This can be verified by checking the Ack\_Status variable. For the master receiver, the last value in the receive buffer is considered to be the PEC byte (stored in the variable crc\_slave\_generated). A PEC byte is then generated on the master side (in variable crc\_master\_generated), and the two bytes are compared. If the bytes are found equal, the I<sup>2</sup>C data is considered valid.

The arguments passed to this function are the same as those for the PMBus() function. The function has one return value that reflects the PEC status of the transaction. If the PEC status is 'pass', a one is returned; otherwise a zero is returned.



Application Examples

#### 5.2.4 crc8MakeBitwise (CRC,Poly,\*Pmsg,Msg\_Size)

This function is a modified version of the CRC16/CRC32 functions used in CRC Implementation with the MSP430.[2] It is defined in the file PMBus\_PECfn.c and is used only by the function PMBus\_PEC() to generate the PEC byte. The standard definitions used by this function are listed in the header file PMBUS\_PEC.h. The following parameters are passed as arguments to this function:

Name	Description
CRC	Initial value of the CRC byte
Poly	CRC-8 polynomial 0x07 (the '1' in the polynomial 0x107 is implied) [2]
*Pmsg	Input bit stream for which the PEC byte needs to be calculated. All bytes in the transaction, including Address and R/W bits, are used. Start, Stop, and ACK/NACK bits are not used.
Msg_Size	Number of bytes in the input bit stream

This function returns the calculated CRC byte.

#### 6 Application Examples

The included application examples illustrate the key features of the PMBus protocol (as described in Section 2.2).

#### 6.1 General PMBus Status Polling

This application file checks for presence of slave device and reads parameters such as input voltage, output voltage, and switching frequency from the UCD9112 slave device.

The files that must be included in a project are:

- I2Cfunctionset.c
- PMBusfn.c
- Status\_Poll.c

Also, the header files PMBUS.h and TI\_USCI\_I2C\_master.h must be accessible by the project. Example code that illustrates how device parameters are retrieved from the slave device is shown in the following code:

```
void main(void)
 WDTCTL = WDTPW + WDTHOLD;
                                            // Stop WDT
 PMBusInit(0x08);
                                            // Initialize PMBus device
 PMBus(CAPABILITY,0,0,Capbl);
                                            // Read device capability
                                            // Read input voltage
 PMBus(READ_VIN,0,0,Vin);
 PMBus(READ_VOUT,0,0,Vout);
                                           // Read output voltage
 PMBus(READ_FREQUENCY,0,0,Freq);
                                            // Read switching frequency
 while(1);
                                            // Trap CPU
}
```

#### 6.2 Alert Line Implementation

This application illustrates one way the alert functionality can be implemented. The initial device parameters are read, after which the master device is put to sleep. When the user increases the input voltage beyond the overvoltage warning threshold (default value for the UCD9112 device is 13.20 V), a system fault occurs. This causes the alert line to be pulled low and the port ISR to wake up the PMBus master device. The master device then proceeds to service the fault by reading the status registers and sending the CLEAR\_FAULTS command over the serial bus. Once the fault has been serviced, the master device returns to LPM0.

The files that must be included in a project are:

- I2Cfunctionset.c
- PMBusfn.c
- Alert\_Notify.c

Also, the header files PMBUS.h and TI\_USCI\_I2C\_master.h must be accessible by the project. The following code illustrates this application example:

```
void main(void)
ł
 volatile unsigned int i;
 WDTCTL = WDTPW + WDTHOLD;
                                            // Stop WDT
 PMBusInit(0x08);
                                            // Initialize PMBus device
 PMBus(READ_VIN,0,0,Vin);
                                            // Read initial Vin <13.20V
 PMBus(STATUS_WORD,0,0,Status);
                                           // Read initial status - no faults
 PMBus(CLEAR_FAULTS,0,0,0);
                                            // Clear any existing faults
 PMBus(VIN_OV_WARN_LIMIT,1,0,Over_Voltage);// Read Vin threshold value ~13.20V
 while(1)
  {
   _bis_SR_register(LPM0_bits + GIE);
                                           // Enter LPM
 PMBus(STATUS_WORD,0,0,Status_Fault);
                                            // Read status - fault indicated
                                            // SW Delay for Vin to settle
 for(i=0;i<0x7FFF;i++);</pre>
                                            // PLACE BREAKPOINT HERE
                                            // Remove fault condition, Vin<13.2V
 PMBus(CLEAR_FAULTS,0,0,0);
                                            // Clear all faults
 P5OUT =0;
                                            // LED off
 P1IE |= BIT4;
                                            // P1.4 (Alert) Interrupt enabled
  }
}
```

**Note:** An alert condition is repeatedly generated as long as the fault exists. Therefore, while creating the fault condition, maintaining the voltage above the warning threshold for long periods may result in multiple or nested alerts.



#### 6.3 Control Line Implementation

This application demonstrates the use of the control line to turn the slave device on or off. The control line functionality is typically configured using the ON\_OFF\_CONFIG command. The data byte 0x1E is written using this command. This is the default device setting.[5] It indicates that the UCD9112 device is configured to have an active-high control line and that it also needs the OPERATION command to turn on or off the output. Initially, the OPERATION command is used to turn the output off. At this time, reading the output voltage returns a result of ~0 V (0x0044). Then, the VOUT\_COMMAND instruction is used to configure the output voltage to ~1 V (default value = 0x080D). The OPERATION command turns the device on. Now, when the output voltage is read back, it is shown to be the previously set value of 1 V (~0x0800). This application thus illustrates how to turn the slave device output on or off using software commands. Note that the device has a specified rise and fall time (time taken for the output unit to turn on or off). If the Vout parameter is read before this specified time, it may reflect an incorrect value. A small delay has been added in the example code to prevent this.

The files that must be included in a project are:

- I2Cfunctionset.c
- PMBusfn.c

. .

• ON\_OFF\_Control.c

. . . . .

Also, the header files PMBUS.h and TI\_USCI\_I2C\_master.h must be accessible by the project. The following code illustrates this application example:

void main(void)	
{	
WDTCTL = WDTPW + WDTHOLD;	// Stop WDT
PMBusInit(0x08);	// Initialize PMBus device
<pre>PMBus(ON_OFF_CONFIG,0,0x1E,0);</pre>	// Active high, OPERATION command
<pre>PMBus(OPERATION,0,0x00,0);</pre>	// Turn Unit Off (o/p =0V)
<pre>PMBus(OPERATION,1,0,Oprn);</pre>	// Read back oprn. status
for(i=0;i<2000;i++);	// Delay for Vout to settle
<pre>PMBus(READ_VIN,0,0,Vin);</pre>	// Read Vin
<pre>PMBus(READ_VOUT,0,0,Vout);</pre>	// Read Vout ~0V
<pre>PMBus(VOUT_COMMAND,0,0x080D,0);</pre>	// Configure output voltage = ~1V
<pre>PMBus(OPERATION,0,0x80,0);</pre>	// Turn Unit On, Margin off
for(i=0;i<2000;i++);	// Delay for Vout to settle
<pre>PMBus(READ_VOUT,0,0,Vout);</pre>	// Read Vout ~1V
<pre>PMBus(OPERATION,0,0x00,0);</pre>	// Turn Unit Off (o/p =0V)
while(1);	
}	



## 6.4 Packet Error Check Implementation

This application is a simple illustration of how PEC is implemented using the PMBus function. A READ\_VIN command is used to read three bytes of information – the two bytes that represent the input voltage and the PEC byte. If the PEC byte is found valid (by the PMBus\_PEC() function), the operation\_result parameter holds a value of one, otherwise it is zero. A successful transaction (valid PEC) is indicated by toggling the LED.

The files that must be included in a project are:

- I2Cfunctionset.c
- PMBus\_PECfn.c
- PEC\_Check.c

Also, the header files PMBUS\_PEC.h and TI\_USCI\_I2C\_master.h must be accessible by the project.

```
void main(void)
 WDTCTL = WDTPW + WDTHOLD;
                                             // Stop WDT
 P5DIR |= 0x02;
 PMBusInit(0x08);
                                             // Initialize PMBus device
 Operation_Result=PMBus_PEC(READ_VIN,0,0,Vin);// Read input voltage
  if (Operation_Result==1)
                                             // PEC byte valid?
    while (1)
      {
       P50UT ^= 0x02;
                                             // Toggle LED
       for (i = 0; i < 0x4000; i++);
                                            // SW Delay
      }
  while(1);
                                             // Trap CPU
}
```

#### 7 Code Size

Table 2 shows the code size for the included examples. The code was complied using IAR Embedded Workbench KickStart for MSP430 V 4.09A with low optimization settings.

Table 2.	Code	Size	(IAR)
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Files	Code Size (Bytes)	
I2CFUNCTIONSET.C	470	
PMBUSFN.C	478	
PMBUS_PECFN.C	900	
API FILES	~80	

#### 8 References

- 1. System Management Bus (SMBus) Specification V2.0 (www.smbus.org)
- 2. CRC Implementation With the MSP430 (SLAA221)
- 3. Power Management Bus (PMBus) Specification Part I and II, Version 1.1 (www.pmbus.org)
- 4. Using the USCI I<sup>2</sup>C Master (<u>SLAA382</u>)
- 5. PMBus Support in UCD911x Family of Digital Power Controllers (SLUA427)
- 6. UCD9112 Digital Dual-Phase Synchronous Buck Controller data sheet (SLVS711)
- PC-Bus Specification and User Manual, NXP Semiconductors, 2007 (http://www.nxp.com/acrobat/usermanuals/UM10204\_3.pdf)
- 8. MSP430x4xx Family User's Guide (SLAU056)
- 9. MSP430xG461x data sheet (SLAS508)
- 10. UCD9112 Dual-Phase Synchronous Buck Digital Controller Evaluation Module (SLUU295)



## **Appendix A Associated Files**

The following files are included in the associated zip package.

#### Folder I – Without PEC

- I2Cfunctionset.c USCI I2C functions
- PMBusfn.c PMBus functions without PEC implementation
- PMBUS.h Definitions needed by PMBus files
- TI\_USCI\_I2C\_master.h Definitions needed by the file I2Cfunctionset.c
- Status\_Poll.c General PMBus device parameter read
- Alert\_Notify.c PMBus Alert functionality example
- ON\_OFF\_Control.c PMBus Control functionality example

#### Folder II – With PEC

- I2Cfunctionset.c USCI I2C functions
- PMBus\_PECfn.c PMBus functions with PEC implementation
- PMBUS\_PEC.h Definitions needed by PMBus files
- TI\_USCI\_I2C\_master.h Definitions needed by the file I2Cfunctionset.c
- PEC\_Check.c General parameter read with PEC

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