



YL-LPC2294 Quick Start Guide

Running YL-LPC2294 on RVDK 2.2 For Philips

Revision 1 — 09 November, 2005

User Guide

Document information

| Info | Content |
|-----------------|--|
| Keywords | LPC2292/94, RVDK, Flash Utility, Microcontroller, MCU. |
| Abstract | This document describes how to run the YL-LPC2294 Development Board on RealView Development Kit v2.2 for Philips tool chain environment. |

PHILIPS



Revision history

| Rev | Date | Description |
|-----|----------|-------------------|
| 1 | 20051109 | Initial revision. |

Contact information

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1. Introduction

This YL-LPC2294 Development Board Quick Start Guide provides:

- General information about YL-LPC2294 Development Board hardware features such as memory, external peripheral configuration, jumper setting, packaging, etc.
- Brief introduction of ARM's RealView Development Kit (RVDK) version 2.2 for Philips and RealView ICE Micro Edition (RVI-ME).
- Instructions on how to execute sample programs on the YL-LPC2294 Development Board and program sample code into the internal flash using RVDK, in conjunction with Philips LPC2000 Flash Utility for internal flash programming, and GUI utility DNW (included in the CD package) for external flash programming through YL-LPC2294 BIOS running in internal flash.
- Sample Software and Windows testing utilities associated with the Development board.

2. YL-LPC2294 Development Board

The YL-LPC2294 development board offers the following features:

- MCU: Philips 16/32-bit LPC2294 ARM7TDMI-S with 256 kB built-in program Flash, 16 kB internal RAM, external Memory Bus, RTC, 8x10-bit ADC, 2xUART, 4xCAN, I²C-bus, SPI, 2x32bit Timers, 7xCCR, 6xPWM, WDT, 5V tolerant I/O, up to 60MHz operation.
- 512 kB RAM on-board (External RAM)
- 2 MB on-board Flash (External Flash, SST39VF1601)
- Standard 20-pin JTAG connector for both debugging and flash programming
- External USB port (PIDUSB D12)
- Powered through USB port or external 5V DC supply
- Two CAN connectors (with external PCA82C250/1 CAN Transceivers)
- Two RS-232 connector for serial Interfaces
- LCD Module
- Eight push buttons
- Eight LEDs
- PWM Beeper
- CF Card Connector (true IDE Mode, not populated.)
- Two on-board voltage regulators: 1.8 V and 3.3 V with up to 800 mA current

For more details on LPC229x family microcontroller such as data sheet, User's Manual, application notes, utilities, please refer to below link at:

<http://www.standardics.philips.com/products/mcus/all/~LPC2294/#LPC2294>

2.1 YL-LPC2294 Package specification

1. Hardware specification

| Item | Description |
|----------------------------|------------------------------|
| Processor | LPC2294 (up to 60MHz) |
| Internal RAM | 16k Bytes |
| Internal Flash | 256 kB |
| External RAM | 512 kB |
| External Flash | 2 MB |
| LCD Module | 128x64 |
| Two CAN connector | On-chip |
| USB Slave | PDIUSB12 |
| Two RS232 connector | MAX3242 and MAX232 |

2. YL-LPC2294 development kit contents

| Item | Description |
|-------------------|--|
| Main Board | YL-LPC2294 Board |
| RVI-ME | ARM's RealView In-Circuit Emulator |
| CD | Include RVDK IDE, sample software, utility, and Documentation |
| Cables | Serial cable (cross) USB cable x 2 JTAG Cable between RVI-ME and main board |

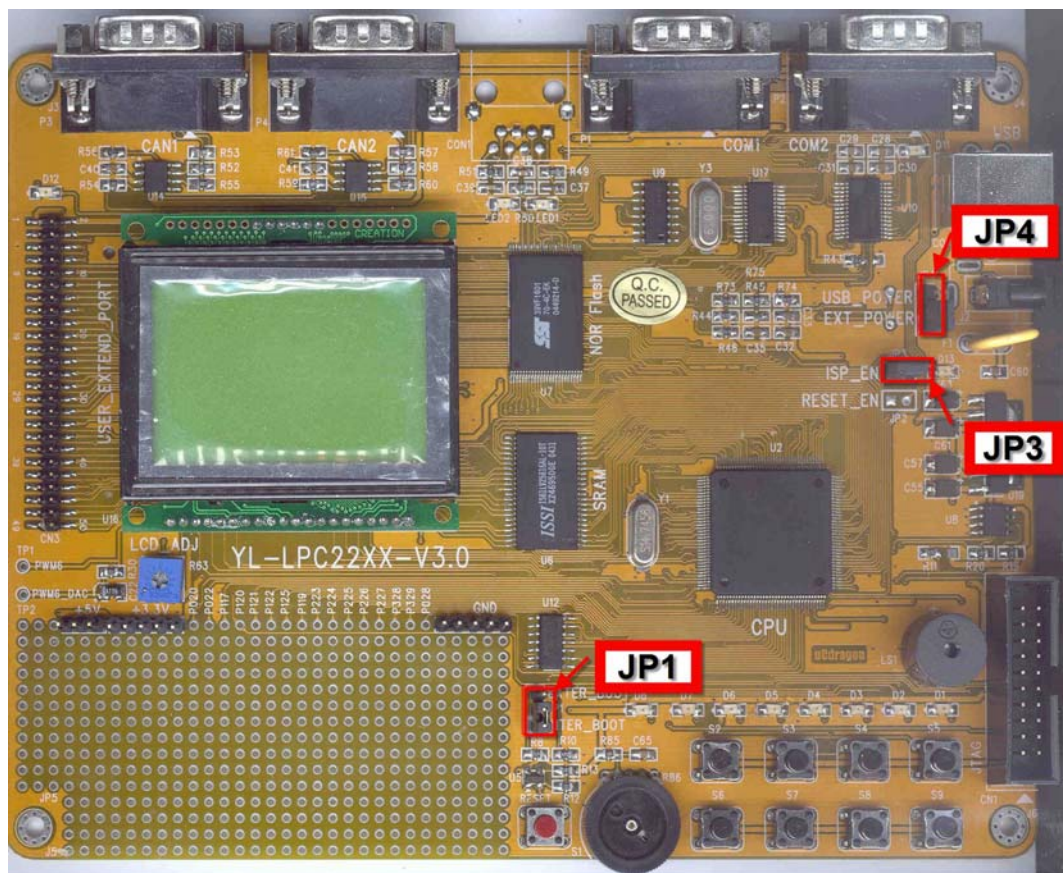
2.2 Jumper Setting

For configuration purposes, the YL-LPC2294 has four jumpers. Some of them have been installed prior to delivery.

The jumpers (J=solder jumper) have the following functions:

| Symbol | Default Setting | Alternative Setting |
|----------------|--|--|
| JP1 | 1+2 (INTRE_BOOT): Boot from Internal Flash | 2+3 (EXTRE_BOOT): Boot from External Flash |
| JP2 (RESET_EN) | Open (Not installed) | |
| JP3 (ISP_EN) | Open: ISP disable | Close: ISP enable |
| JP4 | 1+2 (EXT_POWER): Power through USB port* | 2+3 (USB_POWER): Power through External 5V DC supply |

*: The label mask on the board is reversed.



2.3 External Memory Banks

The Philips LPC2292/94 microcontroller provides up to four Chip Select signals (CS0 to CS3) for easy selection of external peripherals or memory banks. All the

chip select signals are used. CS0 (bank 0) is used for 2 MB external Flash, SST39VF1601 on U7. CS1 (bank 1) is used for 512 kB external RAM, IS61LV51216-12T on U6. CS2 (bank 2) is used for optional Ethernet device U13 (not populated), CS3 (bank 3) and some address lines are used for selecting D12 USB and LCD module on U16 and U17, as well as for expansion connector.

| | |
|--|-------------|
| AHP Peripherals | 0xFFFF FFFF |
| VPB Peripherals | 0xF000 0000 |
| | 0xE000 0000 |
| | 0x8400 0000 |
| free usable memory area at /CS3 | 0x8300 0000 |
| optional Ethernet device at /CS2 | 0x8200 0000 |
| Up to 8MB ext. RAM at /CS1 | 0x8100 0000 |
| Up to 16MB ext. FLASH at /CS0 | 0x8000 0000 |
| remapped Boot Block | |
| Reserved | |
| | 0x4000 1FFF |
| .16kB On-Chip Static RAM | 0x4000 0000 |
| | |
| | 0x0004 0000 |
| optional 128kB On-Chip Non-Volatile Memory | 0x0002 0000 |
| optional 128kB On-Chip Non-Volatile Memory | 0x0000 0000 |

2.4 External Memory Registers and Address Range

The following table shows the pre-defined address ranges for the individual /CS signals (banks) and the corresponding bus configuration registers:

| Bank | Address Range | Configuration Register |
|------|-----------------------|------------------------|
| 0 | 8000 0000 – 80FF FFFF | BCFG0 |
| 1 | 8100 0000 – 81FF FFFF | BCFG1 |
| 2 | 8200 0000 - 82FF FFFF | BCFG2 |
| 3 | 8300 0000 - 83FF FFFF | BCFG3 |

2.5 Extended User Pin Map

YL-LPC2294 provides a 50-pin connector (CN3) which allows users to connect external devices to Philips LPC2294 MCU. In addition to the VCC and ground signals, all the 16 data lines D0-D15, address lines A1-A22, Write Enable (WE) and Output Enable (OE) pins of LPC2294, and CS3 pin, are routed out the connector. The next Table provides an overview of the extended user pins. Please refer to the Philips Data Sheet for more details on the functions and features of MCU signals and port pins.

| Pin Number | Signal | I/O | Description |
|------------|------------------------|-----|--|
| 1,2,3 | VDD5V, VDD3V3, GND | - | Voltage input +5V, Voltage input 3.3V, Ground 0V |
| 4,5 | P0.29/AIN2, P0.28/AIN1 | I/O | Port P0 of the microcontroller, (Alternative function: analog inputs AIN1, AIN2) |
| 6 | P0.20/EINT3 | I/O | Port P0 of the microcontroller, (Alternative function: External Interrupt EINT3) |
| 7,8 | P3.28/AIN7, P3.29/AIN6 | I/O | Port P3 of the microcontroller, (Alternative function: analog inputs AIN7, AIN6) |
| 9 | NGCS_USER | O | /CS3, Chip Select #3 |
| 10 | BUF_OE | O | Output enable signal of the microcontroller |
| 11 | BUF_WE | O | /WR signal of the microcontroller |
| 12 | BUF_nRESET | O | Reset Signal Output of YL-LPC2292 |
| 13~34 | ADDR1~ADDR22 | I/O | Address line of the microcontroller |
| 35~50 | DATA0~DATA15 | I/O | Data line of the microcontroller |

The other group of Extended User Pins on JP5 (30 pins)

| Pin Number | Signal | I/O | Description |
|------------|-----------|-----|--|
| 1,2,3,4,5 | GND | – | Ground 0V |
| 6 | P028/AIN1 | I/O | Port P0 of the microcontroller, (Alternative function: |

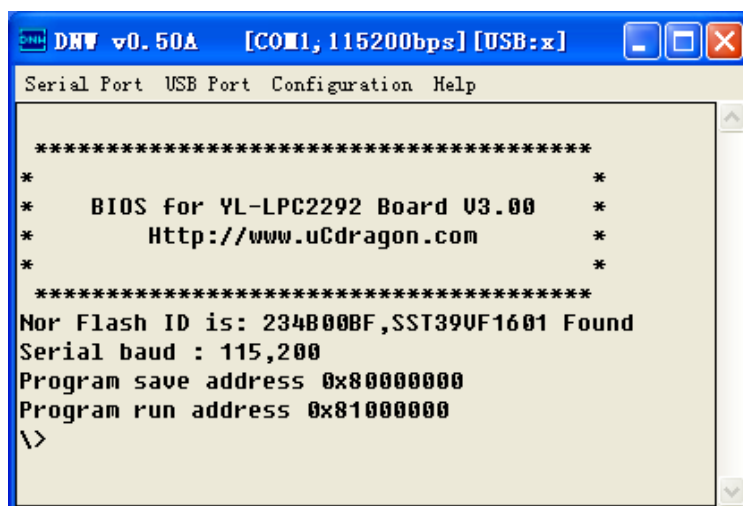
| | | | |
|----------------------|---|-----|--|
| | | | analog inputs AIN1, AIN2) |
| 7,8 | P3.29, P3.28 | I/O | Port P3 of the microcontroller, |
| 9,10,11,12,13 | P2.27, P2.26, P2.25, P2.24, P2.23 | I/O | Port P2 of the microcontroller, |
| 14,15,16,17,18,19,20 | P1.19, P1.25, P1.22, P1.21, P1.20, P1.17, P0.22 | | Port P1 and P2 of the microcontroller, |
| 21 | P0.20/EINT3 | I/O | Port P0 of the microcontroller, (Alternative function: External Interrupt EINT3) |
| 22,23,24,25,26 | VDD3V3 | - | Voltage input 3.3V |
| 27,28,29,30 | VDD5V | - | Voltage input 5.0V |

3. Getting started

3.1 How to start YL-LPC2294

This section introduces how to start YL-LPC2294.

- 1) Ensure proper jumper settings on the YL-LPC2294 Development Board as below:
JP1 jumper: 1+2 (INTRE_BOOT), boot from internal flash
JP2 jumper: open, N/A
JP3 jumper: open, ISP Disabled
JP4 jumper: 1+2 (EXT_POWER), powered through USB port (label reversed)
- 2) Connect the RS-232 interface of your computer to the DB-9 RS-232 interface (COM1) on YL-LPC2294 Development Board using the included serial cable.
- 3) Run the Windows based serial utility, DNW, included in the CD or you can download from Philips Website, on a PC with the following setting: 115,200/8/N/1, no flow control. (Please note, USB Port functionality on the DNW is not yet available.)
- 4) The sample BIOS program has been pre-programmed on the YL-LPC2294 Development Board. After DNW starts, click "Serial Port", select "Connect", then push the red reset button on the board again. When the BIOS starts to run, all the LEDs blink, the LCD module displays "Philips LPC229x, www.semiconductors.philips.com", and the DNW utility displays as follows:



3.2 Programming BIOS into Internal Flash

If, for whatever reason, the internal flash has not been programmed, and/or has been erased, there are several ways to reprogram the application image into the internal flash of LPC2294:

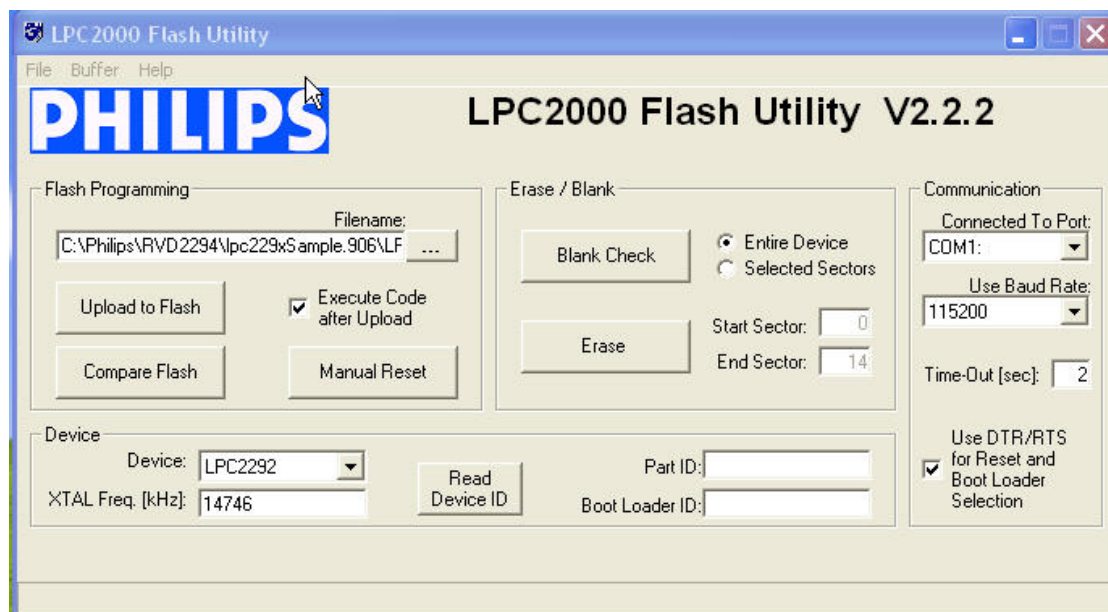
- Using Philips Flash Utility via UART
- Using RVDK v2.2 for Philips Flash Utility via JTAG. (To be described in the section later)

The Philips Flash Utility can be found under:

<http://www.standardics.philips.com/products/mcus/all/~LPC2294/#LPC2294>

After installation, change the jumper setting: **JP3: Close, ISP Enabled**, make sure RS-232 cable is still connected between the PC and YL-LPC2294, and neither PC Hyper Terminal window software nor DNW utility should be open, then, push the red reset button to reboot the board.

To start the Philips Flash Utility, simply double click "LPC210x_ISP.exe", and the ISP program will appear as shown below.



Just use the setting above and make sure “Use DTR/RTS for Reset and Boot Loader Selection” is checked. The YL-LPC2294 Development Board BIOS sample image can be found under “YL_LPC229X_BIOS/Release/YL_LPC229X_BIOS.hex”. Browse and select that file name under “Flash Programming”, then click “Update To Flash” to program the BIOS into the LPC2294 internal flash. You will see the file upload progress in the lower bar of the Flash Utility window. When complete, the bar will indicate “File Upload Successfully Completed”.

Once the flash program is finished, make **JP3 (ISP_EN) OPEN** to **disable ISP**. Reset the board. The BIOS sample image will be executed, and DNW should be seen as in Chapter 3.1

Warning: Don’t forget to CLOSE JP3 jumper to enable the ISP, if you want to run the Philips ISP Flash Utility again.

3.3 Program code into external Flash by BIOS

This section will introduce how to download sample software into external flash on YL-LP2294 development board.

- 1) Once the BIOS program runs, from DNW, type in **“help”** to see a list of the commands, and type in **“comload”** command under the prompt symbol **“/>”** and press **“Enter”** key.

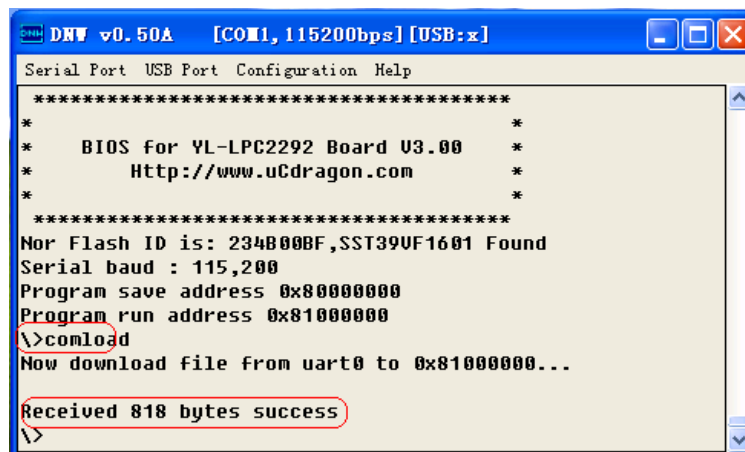


```

DNW v0.50A [COM1, 115200bps] [USB:x]
Serial Port USB Port Configuration Help
*****
*      BIOS for YL-LPC2292 Board V3.00      *
*      Http://www.uCdragon.com              *
*                                          *
*****
Nor Flash ID is: 234B00BF,SST39VF1601 Found
Serial baud : 115,200
Program save address 0x80000000
Program run address 0x81000000
\>help
help      ----- show this list
clock     ----- show system running clock
comload   ----- download file by uart
comrun    ----- download file by uart and run
prog      ----- program flash
run       ----- run program
\>

```

- Click “**Serial Port-->Transmit**” on the **DNW**, then select “LED_External.bin” (Sample LED blink code on YL-LPC2294) file to download from below:
\LED\Release\LED_External.bin. When the download is complete, message “Received xxx bytes success” will be shown as below.



```

DNW v0.50A [COM1, 115200bps] [USB:x]
Serial Port USB Port Configuration Help
*****
*      BIOS for YL-LPC2292 Board V3.00      *
*      Http://www.uCdragon.com              *
*                                          *
*****
Nor Flash ID is: 234B00BF,SST39VF1601 Found
Serial baud : 115,200
Program save address 0x80000000
Program run address 0x81000000
\>comload
Now download file from uart0 to 0x81000000...
Received 818 bytes success
\>

```

- Type in “**prog 80000000**” command under the prompt symbol “/>”, and press “**Enter**” Key, right after next prompt “Are you sure? [y/n] “, type in “**y**” to confirm, Then, the sample program is programmed into the external Flash (SST39VF1601). As mentioned earlier, the external flash is on external memory bank0, its address range is from 0x8000 0000 to 0x8020 0000. Once the programming is complete, it will return message “OK” on DNW.

```

DHW v0.50A [COM1, 115200bps] [USB:x]
Serial Port USB Port Configuration Help
*****
*
*   BIOS for YL-LPC2292 Board V3.00   *
*   Http://www.uCdragon.com           *
*
*****
Nor Flash ID is: 234B00BF, SST39VF1601 Found
Serial baud : 115,200
Program save address 0x80000000
Program run address 0x81000000
\>comload
Now download file from uart0 to 0x81000000...

Received 818 bytes success
\>prog 80000000
program flash begin @0x80000000, from ram data
@0x81000000, size = 2,072Bytes
Are you sure? [y/n] y
Program 0x80000000 0k
\>

```

- 4) Change the jumper setting, close **JP1** jumper **2+3 (EXTRE_BOOT)** to external reboot, then press the red reset button. After reset, the system will boot from external Flash, and the LED example will result in LEDs D1~D8 on the Development Board blinking on and off in a circular fashion at equal intervals.

Warning: Don't forget to change the JP1 jumper back to default setting **INTRE_BOOT** position, if you want to resume the program executing from the internal flash.

4. Function of YL-LPC2294 BIOS

4.1 List of BIOS functions

Below is a list of these commands in the YL-LPC2294 BIOS.

- help:** Show list of the commands.
- clock:** Show clock information, such as the frequency of the crystal, system clock, CCO, and VPB.
- comload:** Download file through UART.
Usage: comload [external SRAM addresss1]

For example: "comload 81000000" or "comload" (default address 0x81000000)

comrun: Download file through UART then run
Usage : comrun [external SRAM address]
For example: "comrun 81000000" or "comrun" (default address 0x81000000)

prog: Program flash
Usage: prog [external flash address] [external SRAM address] [length]
For example: "prog 80000000 81000000 10000"
To simplify the process, to program the code into flash, only specify external flash starting address as: "prog 80000000"

run: Run program
Usage: run [external SRAM address]
For example: "run 81000000"

5. RealView Development Kit For Philips

5.1 Overview

RVDK for Philips 2.2 consists of the software development tool chains, compiler, linker, debugger, and RealView ICE Micro-Edition. It enables you to write, build, and debug applications for Philips ARM architecture-based RISC processors. It is specifically designed for Philips microcontrollers, and is not compatible with ARM microcontrollers from other vendors.

RVDK 2.2 supports the compilation of C and ARM Assembly source files and debugging on Philips' ARM based processors exclusively. RVDK is supported on Windows 2000 and Windows XP Professional operating systems only.

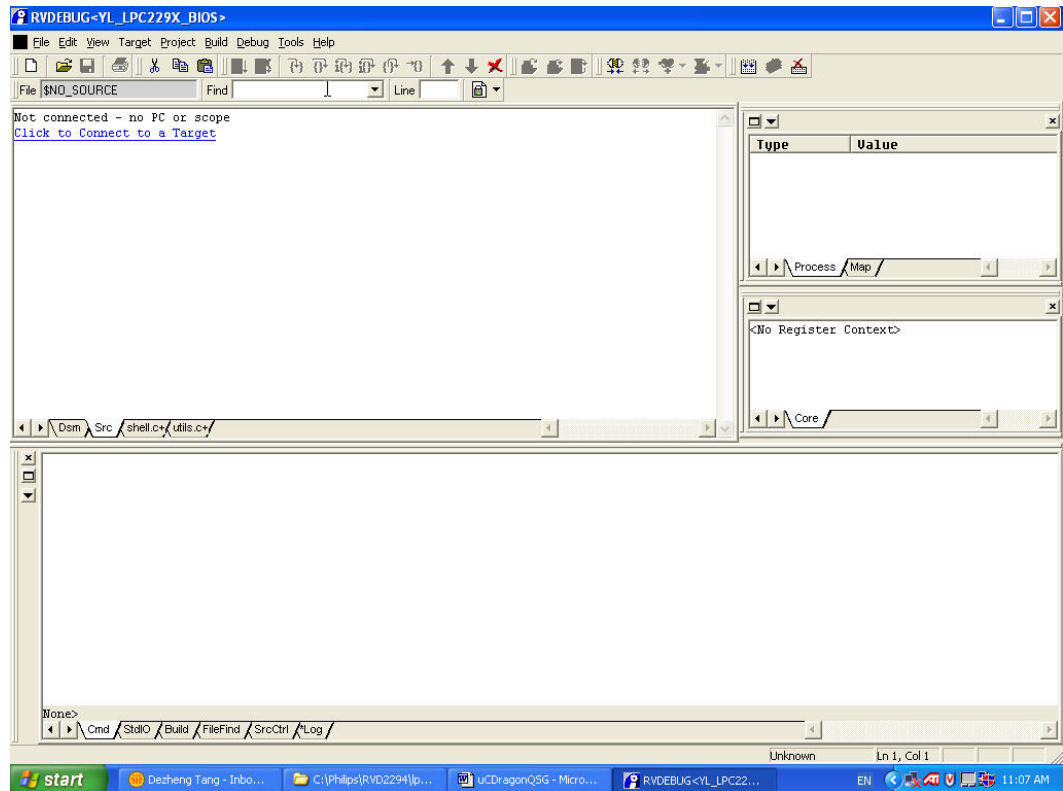
RealView Debugger v1.8, together with RealView ICE Micro Edition v1.1 has a user- friendly graphic user interface that enables you to debug your embedded application programs and have complete control over the flow of the program execution so that you can quickly isolate and correct the errors.

For more details about RVDK For Philips 2.2, please refer to "RealView® Developer Kit for Philips, Version 2.2, Getting Started Guide".

5.2 Getting started with RVDK

Using the USB cable included in the package to connect between PC and RVI-ME first, then connect the 20-pin JTAG cable between the RVI-ME and YL-LPC2292 Development Board. After the installation of the RVDK tool chain and USB driver for RVI-ME, you can start the RealView Debugger v1.8 by double

clicking from “ARM/RealView Development Kit v2.2 For Philips/RealView Debugger v1.8”. Debugger will be shown as below.

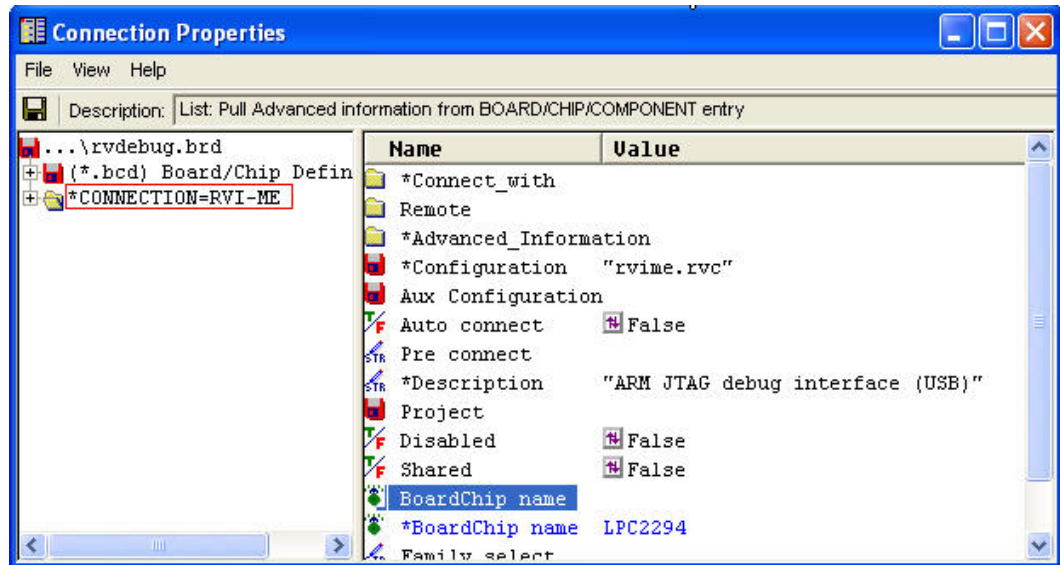


Click “Target”, then the “Connection Control” window will pop out, go to “RVI-ME”, right click, then select “Connection Properties”, go to “CONNECTION=RVI-ME”, click “BoardChip Name” on the right side, and select “LPC2294”. This indicates RVI-ME is going to connect to the LPC229x based target board. Save the configuration as seen below, and close the “Connection Properties” windows.

If the “BoardChip Name” LPC2294 is not listed, it indicates that the LPC2294 BCD file has not been installed in the correct directory under RVDK. In the default installation directory, all the processor specific or board specific BCD files should be found under:

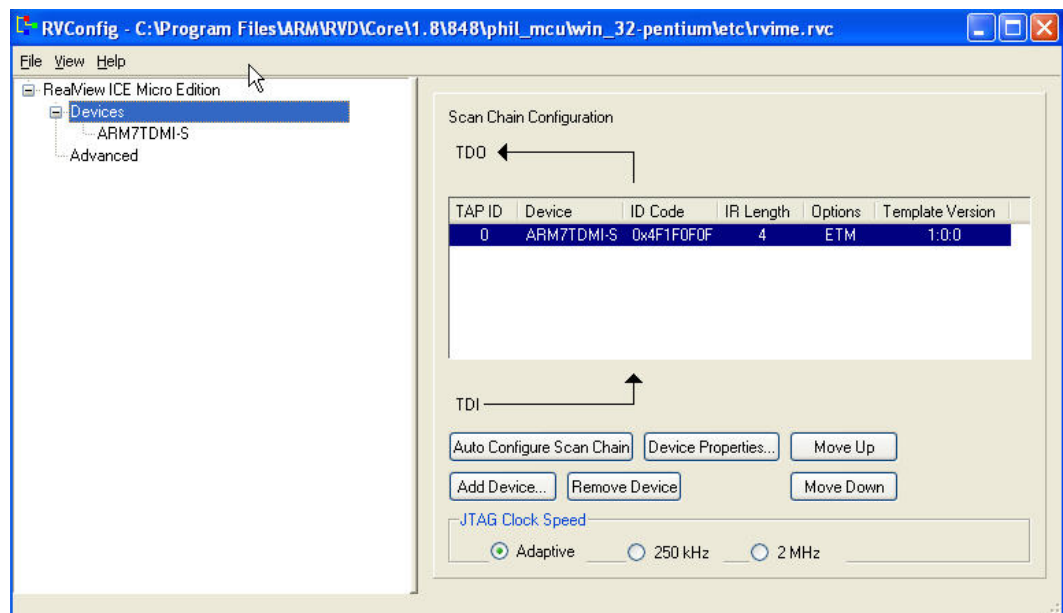
“C:\Program Files\ARM\RVD\Core\1.8\848\phil_mcu\win_32-pentium\etc”

More details about RVDK connection properties should refer to “Connecting to a debug target” in “RealView® Developer Kit for Philips, Version 2.2, Getting Started Guide”.



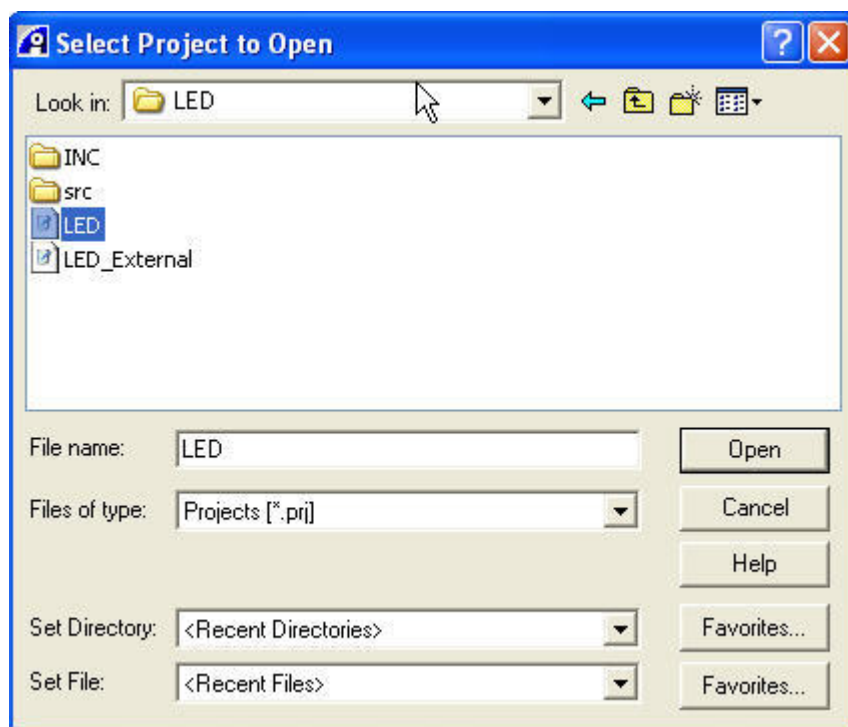
After the configuration, you can close the "Connection Properties" window, shown above, and confirm to save the configuration.

While in the "Connection Control" window, go to "RVI-ME", right click, then select "Configure Device Information". If no devices appear on the JTAG chain on the right side of the window, click "Auto Configure Scan Chain"; "ARM7TDMI-S" should appear after a few seconds as shown below.



Once the connection setup is done, you are ready to open the sample project and connect the target board through RealView Debugger.

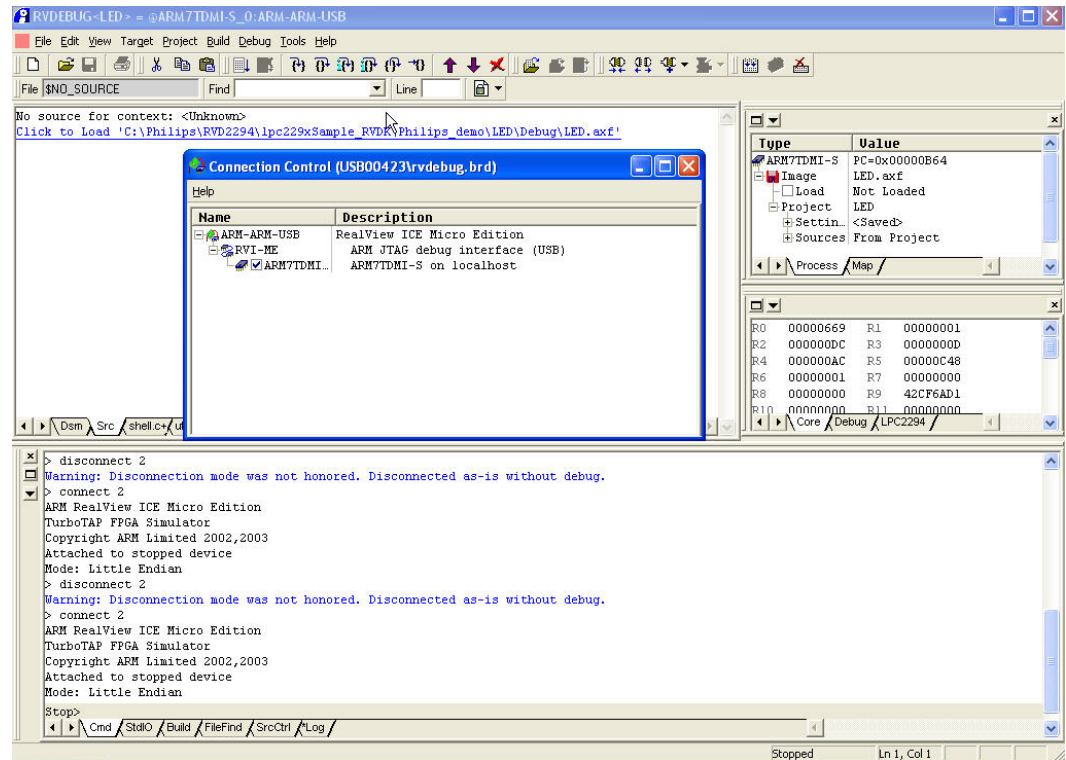
Click “Project”, select “Open Project”, you can select the LED sample project provided in the RVDK CD-ROM for Philips YL-LPC2294 board. “LED.prj” is the LED blinky project created on RVDK for code running in either internal flash (Release) or internal SRAM (Debug). “LED_External.prj” is the RVDK project for code running in either external flash (Release) or external SRAM (Debug). We primarily use “LED.prj” as the example to demonstrate not only how to use RealView debugger to single step through and control the flow of the program, but also how to use the built-in flash utility to program the internal flash of LPC2294.



Go to the LED sample project directory, open “LED.prj” as shown above. Go to toolbar “Build” next to “Project”, click “Build” or “Rebuild” to compile the sample project. Default project setting will build a loadable debug image to be executed on the internal SRAM. The loadable image will reside in the “Debug” directory, and the flash image will reside in the “Release” directory. The very first time, RVDK will pop out a message “Makefile doesn’t exist, would you like to build it?”, click “yes” to confirm. The complete build process can be seen on the “Build” window.

5.3 Connect RVI-ME to a Target Board

Once the project is open, click hyperlink “Click to connect to a target”. The debugger will try to connect to the target board. It will take a few seconds to connect to the board. Once the connection is established, the check box next to “ARM7TDMI-S” should be checked, and the screen is shown as below.



Clicking hyper link “...\Debug\LED.axf” as seen above will load the LED sample image into the internal SRAM of LPC2294 for execution. Clicking “Debug”, “Toggle Source/Disassembly”, the source window will show mixed code. At address 0x4000 0000, the first instruction is “Reset LDR PC, ResetAddr”, indicating the image has been loaded onto the internal SRAM area successfully.

Go to “Debug”, select “Run” or simply press the “F5” key on the keyboard, the LED blink program will be executed on the debugger, the result can be seen on the YL-LPC2294 board.

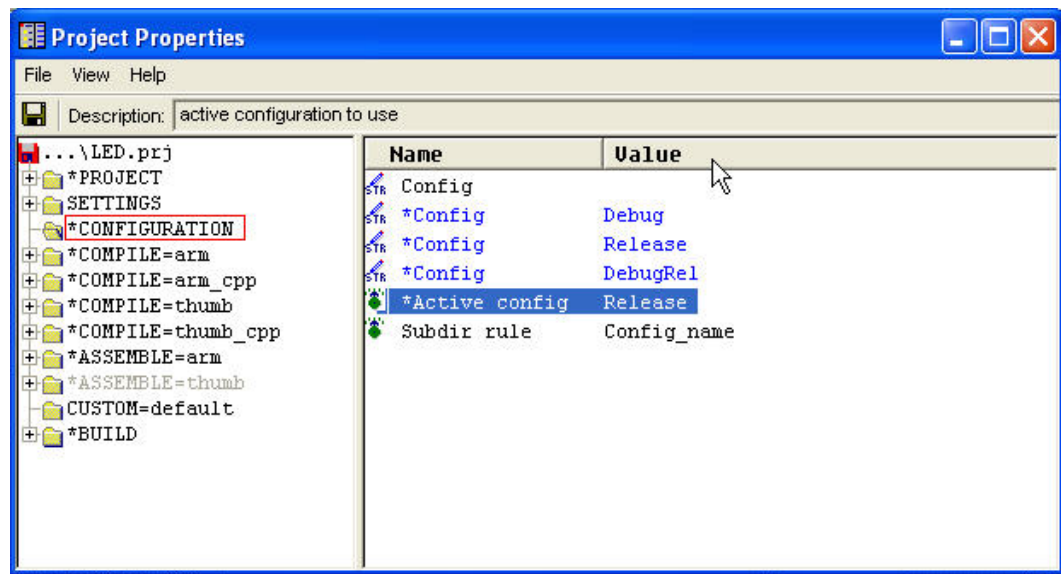
5.4 Program Internal Flash using RVDK

Once the Board Chip Definition (BCD), the BCD file, has been set in the connection properties for a specific target board, the Flash Method (FME) file will

be referenced as well when the BCD file specifies where the internal flash is located. By default installation directory, all the processor specific FME files should be found under:

"C:\Program Files\ARM\RVD\Flash\1.8\7\windows"

The FME code will run to program the flash when you select the Flash Programming window in the RealView Debugger environment. For more details about FME, please refer to ARM's Application Note 110, "Flash Programming with RealView Debugger".



5.4.1 Build Release Image for Flash Programming

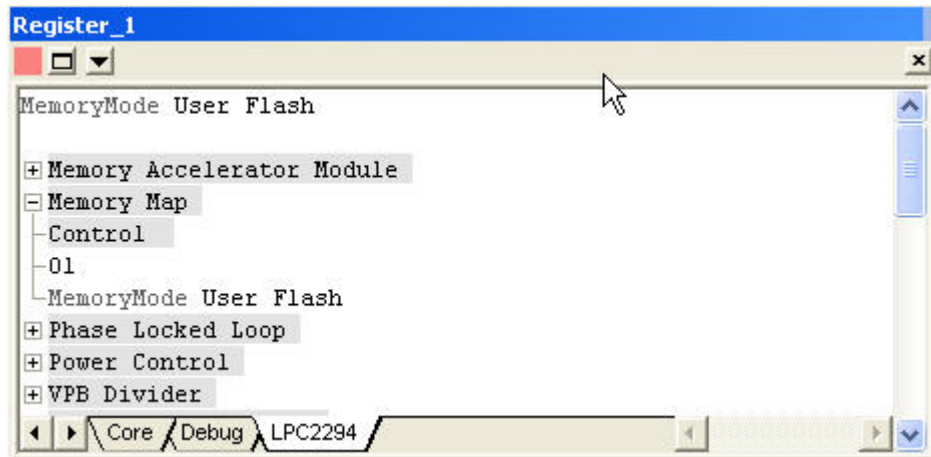
To build a flash image, go to "Target", click "Disconnect" to disconnect the target connection first, make **JP3 (ISP_EN) CLOSE** to **enable ISP**, push the red "Reset" button to reset the board, and make sure the debugger has stopped.

Please note: the jumper setting and reset process is imperative to make sure the board is in a clean state before the flash programming.

Then, go to "Project" toolbar next to it, click "Project Properties", then select "Configuration" as seen above. Change "Active config" from "Debug" to "Release", then save the configuration of the "Project Properties", click "Build" or "Rebuild" to build the release image. This will create the image that can be programmed into the internal flash.

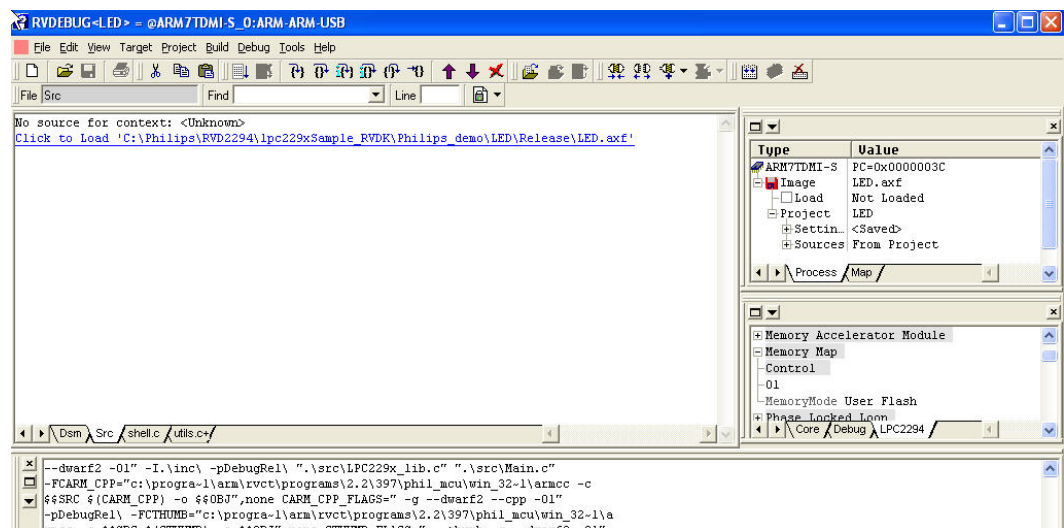
5.4.2 Program Internal Flash with RVDK

Use the same procedure mentioned above to reconnect the target board. If the “Register” window is not open on the RealView debugger, go to “View”, select “Registers”. There are three sections, “Core”, “Debug”, and “LPC2294”, which can be viewed on the registers window. Select “LPC2294”, and the register window will be shown as below:



Go to “Memory Map” and make sure “Memory Mode” is set to 0x01 or “User Flash”. This is to ensure Memory Map Control register is set to “User Flash Mode”, and interrupt vectors are not remapped and reside in internal flash. For more details, please refer to System Control Block chapter, “LPC229x User Manual”.

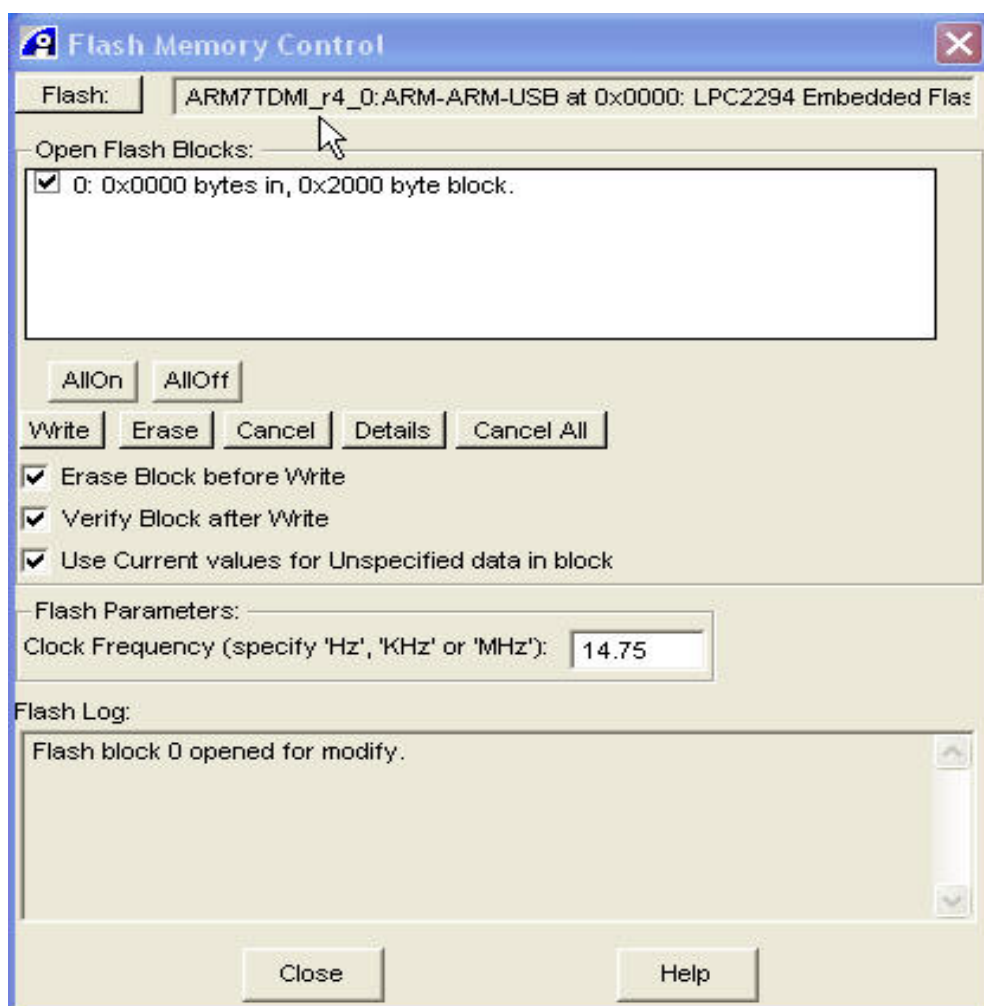
Once the Memory Map register setting is done, click hyper link “Click to load ...\\Release\\LED.axf”, as seen from below screen,



The Flash Memory Control Window will pop out automatically as below, enter the crystal frequency on the board, on YL-LPC2294 board, the frequency is 14.745 Mhz, the Click “Write” will program the Release image “LED.axf” to the internal flash of LPC2294.

Remove the ISP_EN jumper, press the red “Reset” button again to reset the board, the code will run in the internal flash. The blinking LEDs indicate that the code is running from SRAM in the debug mode.

At the time of writing, there are some issues that flash programming will not complete, if the wrong clock frequency is entered. In the flash log, “Flash Programming complete” never appears. If that happens, quit RealView Debugger and start all over again.





5.5 Build Images for External Memory

As mentioned earlier, “LED_External.prj” is the RVDK project for code running in either external flash (Release) or external SRAM (Debug). You can use this sample project to either build a loadable image (Debug) and execute on the external SRAM, or change the setting in “Active Config” to “Release” in the “Project Properties” to build a flash image (Release), and use YL_LPC2294 BIOS sample program along with DNW utility to execute the program in external SRAM and/or program and execute the code in external flash.



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8. References

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