SONY®

Sony HDV Workflows

In Adobe Premiere Pro

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6 - Capturing HDV Video From Tape

1 - Introduction

This document explains how to work with HDV (MPEG2, Long GOP) based media utilizing Adobe Premiere Pro™ software. Three acquisition formats will be covered:

- CompactFlash media (via the Sony HVR-MRC1K Memory Recording Unit)
- Sony HVR-DR60 Hard Disk Recording Unit
- Videotape

The Sony HVR-MRC1K Memory Recording Unit is an optional product for Sony's professional HDV or DVCAM[™] camcorders. It comes standard with the HVR-Z7U and HVR-S270U camcorders. The HVR-MRC1K utilizes the widely-available standard CompactFlash card for HDV, DVCAM, and DV file recording.

The HVR-DR60 is an optional hard disk recording unit for Sony's professional HDV and DVCAM camcorders. Via an i.LINK®* cable connection, the HVR-DR60 can record HDV, DVCAM, or DV streams from the camcorder and store them as video files. The internal hard disk drive (HDD) offers a capacity of 60 GB, which translates into a recording time of approximately 4.5 hours (270 minutes) for HDV, DVCAM, and DV formats.

These non-tape recording products offers "Hybrid recording" which records video on both tape and non-tape media simultaneously. This Hybrid recording operation allows users to have tape for archiving and files for NLE work at one time.

For HDV recordings, both the HVR-MRC1K and the HVR-DR60 record MPEG-2 files with the extension ".M2T". The file conforms to the HDV1080i specification in which MPEG-2 MP@H-14 is used for its video codec and either MPEG-1 Audio Layer2 (for 2 ch) or MPEG-2 Audio Layer2 (for 4 ch) is used for the audio codec.

The HVR-MRC1K and HVR-DR60 both use FAT32 for their file system, which allows a Windows or Macintosh computer to recognize the recording media as an external drive without the need for additional driver software. As FAT32 has a maximum file size of 4 GB (approximately 20 minutes), recordings that exceed this capacity are automatically recorded as separate new files.

In the Memory Recording Unit, all files are stored in a single folder. Each file is named according to the format: **xx_nnnn_YYYY-MM-DD_HHMMSS.extension**, as follows:

XX

A two-digit number (00 - 99) useful for numbering CompactFlash cards when more than 31 is used.

nnnn

A sequential clip number, incremented by one as each new recording begins.

*i.LINK is a trademark of Sony used only to designate that a product contains IEEE 1394 connector. All products with an i.LINK connector may not communicate with each other. Please refer to the documentation that comes with any device having an i.LINK connector for information on compatibility, operating conditions and proper connection.

YYYY_MM_DD_HHMMSS

The date and time of the recording (which are derived from the date and time data settings of the camcorder). Recordings separated due to FAT32 limitations will have new time data, but retain the same clip number.

The HVR-DR60 folder structure differs from CompactFlash media in that the Memory Recording Unit creates a new folder with an associated movie file **each** time a recording begins. For long clips that exceed the FAT32 file size specification, subsequent files are stored in the same folder. For ingest into Premiere, the **Sony Recording Unit Utility** software (available as a free download from the Sony Website) provides streamlined transfer of files from a CompactFlash card or HVR-DR60. The software will reconnect M2T files that were divided by FAT32, and will also rename HVR-DR60 files in the same style as those from a CompactFlash card during the transfer.

Please note that the workflows outlined here represent just a few examples of how to work with the HDV format, and that workflows can vary based on the project and/or installation.

For more detailed information on any of the software or hardware mentioned in this document, please refer to the manufacturer-supplied Operations Guide for the associated product.

2 - Workflow Overview

CompactFlash Media & HVR-DR60

1– Import MPEG2 (or DV) files from CompactFlash media, or HVR-DR60 Hard Disk Recording Unit into Premiere over **i.LINK cable** or **USB 2.0**.

2- Edit

3- Export to HDV videotape over i.LINK cable.



HDV Videotape

1- Capture HDV videotape-based media into Newscutter™ over i.LINK cable.

2- Edit

3- Export to HDV videotape over i.LINK cable.



Note: It is also possible to import DV data from the CompactFlash card, HVR-DR60, or videotape with same workflow.

Key Workflow Features and Restrictions

• Support for 1080 50/60i, 24/25/30p.

System Requirements

- Windows XP® SP 2, Windows Vista® SP1
- Adobe Premiere Pro CS4+
- Sony Recording Unit Utility software
- CompactFlash card reader or Memory Recording Unit from the camera, mounted in an i.LINK Cradle (such as the Sony HVR-MRC1K/HVRA-CR1)
- Sony HVR-DR60 Hard Disk Recording Unit
- Sony HVR-M35U or equivalent HDV recorder

Connections

- When using CompactFlash media, connect the CompactFlash reader via a USB 2.0 cable or connect the memory recording unit cradle via an i.LINK (Firewire) cable.
- When using the Sony HVR-DR60, connect via an i.LINK (Firewire) cable.
- When using HDV videotape, connect the camcorder or deck via an i.LINK (Firewire) cable.

3 - Creating a Premiere Pro Project

- 1 Launch Adobe Premiere Pro CS4.
- 2- When the **Welcome** window appears, do one of the following:
 - Select an existing project from the Recent Projects list.
 - Create a new project by selecting New Project.

Welcome to Adobe Premiere P	ro	X
Pr		
ADOBE" PREMIERE" PR	0 CS4	
Recent Projects		
PROJ	Dr	2
New Project	Open Project	Help
		Bót

3- Choose a format that closely matches the majority of your material. Below are a few examples:





For HDV 1080p/24 native footage



For 60i DV footage



For 60i DV anamorphic footage

New Project		×
Load Preset Custom Settings Available Presets + Custom + DV - 24P - DV - NTSC - Standard 32kHz - Standard 48kHz - Widescreen 32kHz	Description For editing with IEEE 1394 (FireWire,i.LINK) DV equipment. Widescreen NTSC video (16:9 interlaced), 48kHz (16 bit) audio. Drop-Frame Timecode numbering.	
Widescreen 48kHz		

Note: 1080/24pA material requires the Cineform Aspect HD codec.

- 4- Enter a name for the project.
- 5- Select OK.

4 - Transferring Media to Local Hard Drive(s)

Although Adobe Premiere Pro CS4 supports Direct Edit from CompactFlash and HVR-DR60, the recommended ingest workflow is to first transfer the media to local hard drive(s) using the **Sony Recording Unit Utility** (optional for the HVR-DR60, as explained below).

The recommended ingest workflow from CompactFlash and/or HVR-DR60 is to first transfer the media to local hard drive(s) using the Sony Recording Unit Utility.

In the case of the HVR-DR60, a folder (e.g., "100HDVF") is created when recording begins, and the recorded video is stored in that folder as a movie file (e.g., "HDV10001.M2T"). When a new recording is made, a new folder (e.g., "101HDVF") is created and a new file (e.g., "10101.M2T") is stored within it. The **Sony Recording Unit Utility** transfers all of these decentralized files to one specified folder on the HDD of the PC, eliminating the need to open each folder to import the movie files to the NLE project.

Also, for HVR-DR60 files, the utility automatically changes the name of the transferred file, according to the following format: "xx_nnnn_YYYY-MM-DD_HHMMSS", as described in the Introduction to this document.

Finally, the utility also connects divided .M2T files together during transfer so they can be edited precisely in the NLE as a single file without any pauses (in the case of DV files, no join is necessary).

To transfer files, do the following:

- 1 Launch the Recording Unit Utility.
- 2- Select the connected CompactFlash card drive or HVR-DR60.
- 3- Select the file types (HDV and/or DV) to be transferred.
- 4- Select the folders containing the files to be transferred.
- 5- Specify a destination folder.
- 6- Set the prefix number of the file name. (This number is useful when importing files from several HVR-DR60 units).
- 7- Select the Import button to begin the file transfer. Any files divided by the FAT32 specification will be merged automatically during the transfer.

ource Drive	H:	Import
Format	HDV V DV	Exit
ect the folder	s containing video files you want to import.	Version
Clip	Rec date	
_0001 - HE	0V - 1/2/2007 - 16:26:54 - 1file 0V - 1/2/2007 - 16:27:32 - 1file	Select Al
0003 - HC)V - 1/2/2007 - 16:27:42 - 1file)V - 1/2/2007 - 16:27:50 - 1file	Clear All
10005 - HC 10006 - HC	DV - 1/2/2007 - 18:45:32 - 1file DV - 1/10/2007 - 16:27:52 - 1file	Refresh
<u> </u>	0V - 1/10/2007 - 16:39:36 - 1file	
- North Star		
estination foi	ber	
C:\Documents	and Settings\Demo\Transferred Files	Browse
	ber to differentiate the files recorded on the same time	e.
Input the num		

5 - Importing Media Files

Importing From Local Hard Drive(s)

- 1- Use Sony Recording Unit Utility to ingest to Local Hard Drive(s)
 - a. Utilize the **Sony Recording Unit Utility** to transfer the media to the local hard drive(s) before importing the files into Adobe Premiere Pro CS4. Then import them in the following way:
- 2- Do one of the following:
 - Press CTRL + I.
 - Right-click in the Bin and select Import.
 - Select File > Import.



- 3- Navigate to the folder where the transferred files are stored, and do one of the following:
 - To import all media, select **Import** Folder. Premiere Pro will return an error message about unsupported files. Click **OK**.
 - Selectively import files by highlighting specific clips and selecting **Open**.

Import								? 🛛
Look in:	🗁 HVR		~	G	1	Þ	•	
My Recent Documents My Computer	000_0001_20 00_0002_20 00_0003_20 00_0004_20	07-01-02_162648.M2T 07-01-02_162727.M2T 07-01-02_162735.M2T 07-01-02_162735.M2T 07-01-02_162746.M2T						
	File <u>n</u> ame:				~			<u>O</u> pen
My Network	Files of type:	All Supported Files				¥		Cancel
		Numbered Stills						Import Folder

Note: Premire Pro CS4 has "Media Browser" function which can directly browse files stored on a recording media. But this tool doesn't allow you to transfer files to the local HDD or merge M2T divided files. This function is convenient to search and use existing files in the local HDD.

6 - Capturing HDV Video From Tape

Settings

1- Select File > Capture.

File	Edit	Project	Clip	Sequence	Marker	Title			
N	New								
0	pen Pr	oject		Ctr	l+0				
0	pen Re	ecent Proj	ect			×			
Br	owse.			Ctr	+Alt+O				
C	ose Pr	oject		Ctrl+W					
Si	ave			Ctrl+S					
Sa	Save As			Ctrl+Shift+S					
Sa	ave a (Сору		Ctr	I+Alt+S				
R	evert								
C	apture			F5					
Ba	atch C	apture		F6					

- 2- Select the Edit button (as below) and set the Capture Setting to "HDV Capture".
- 3- Select the Device button (as below) and set Device Control to "DV/HDV Device Control".

Capture × Stopped. Logging Settings Capture Settings Capture Form HDV Capture Edit.. Capture Locations Viden: Same as Project 🛛 🔻 Browse... Path: C:\Docu... Documents\Adobe\Premiere Pro\3.0\ 47.6 GBAvailable Audio: Same as Project 🔍 Drowse... Path: C:\Docu... Documents\Adobe\Premiere Pro\3.0\ 47.6 GD Available Device Control Device: DV/HDV Device Control Options... Current Device: Generic ♥ 00:00:22:01 (00:00:00:00 00:00:00)00:00:00:01 ↔ Preroll Time: 2 seco Timecode Offset: 0 tram 5+ -> _____

Select "Edit" to alter Capture Settings

Click to set Device Control

Capturing

1 – Using the transport controls, navigate the tape, set In and Out points, and enter logging information.

2-	Select	the	Capture	In/Out	button	to	capture	the	clip.
			-						

Capture ×	/# 🕑
Stopped.	Logging Settings Setup Capture: Audio and Video Uog Clips To: HDV 2.prproj
	Clip Data
	TapeName: Untitled Tape
	Clip Name: Cats 02
	Description:
	Scene:
	Shot/Take:
	Log Note:
	Timecode
	{ 00:00:28:17 Set In
	} 00:00:34:11 Set Out
	↓ 00:00:05:24 Log Clip
▼ <u>00:00:35{ 00:00;28:17</u> 00:00:34:11 }00:05:25 ↔	Capture In/Out Tape
	Handles: <u>0</u> frames

For more detailed information, please consult the Adobe Premiere Pro User Manual.

7 - Adding Clips to the Timeline

To add a clip to a Sequence without trimming, simply drag the clip from the Bin to the Timeline.

To trim a clip prior to adding it to the Sequence, do one of the following to open it in the Premiere Source window:

- Double-click on the clip icon in the Bin.
- Drag the clip to the Premiere Source Window

Navigate the clip in the Source Window, set In and Out points, then do one of the following:

- Drag the image in the Source Window to a location in the Timeline.
- Drag the image in the Source Window to the Program window.

For more detailed information, please consult the Adobe Premiere Pro User Manual.

8 - Output to HDV Tape

- 1- In the Timeline, set In and Out points for the range to export.
- 2- Cue the HDV tape to a location suitable for recording.
- 3- Select File > Export > Export to Tape



4 - Select Render and Record.

Export to HDV	
Export Status Status: Ready Current Timecode: 00;00;32;03	
Render And Record Done	

Note: Only HDV-native sequences may be exported to HDV tape via i.LINK cable.

For more detailed information, please consult the Adobe Premiere Pro User Manual.

9 - Notes

- When archiving files from CompactFlash media or the HVR-DR60, maintain the original folder structure.
- Perform a software "Eject" of the HVR-DR60 media prior to powering-down or disconnecting the i.LINK cable.
- Perform a software "Eject" of the CompactFlash card prior to removing the card from the reader.

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