

# **EURO CALCULATOR – TWO-LINE DISPLAY**

## **EURO REKENMACHINE – DUBBELE DISPLAY**

# **CALCULATRICE EURO – DOUBLE AFFICHEUR**



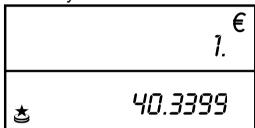
User Manual Gebruikershandleiding Manuel d'utilisation

### EC16B

## **HOW TO INPUT CURRENCY RATES**

The currency rates displayed by the EC16B can carry up to five decimal points.

- 1. Press ON/C to activate the calculator.
- 2. Press ON/C and then to display the exchange rate of the currency stored under the key (e.g. BF).



- 3. Press (SET) to select the flashing rate on the small display.
- Enter the correct rate for the chosen currency e.g.
   1 EURO = 0.70£
- 5. Press SET to store the rate under the .key.



- 6. Press to display the exchange rate for the currency stored under the key.
- 7. Press (SET) to select the flashing rate on the small display.

- 8. Enter the correct rate for the chosen currency e.g. 1 EURO = 1.6789DM
- 9. Press SET to store the rate under the -key.

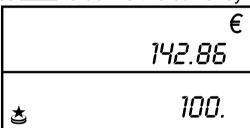
**Attention**: the initial zero should be entered if the exchange rate is < 1 (e.g. 0.88521).

0 . 8 8 5 2 1

### **HOW TO CONVERT POUNDS INTO EURO**

Suppose you wish to convert e.g. 100£ into Euro.

- 1. Press ON/C and then to select the correct currency (£).
- 2. Enter 100.
- 3. Press to define the currency as POUNDS (£).

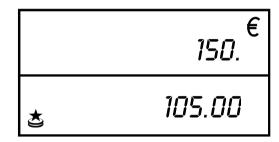


4. The result in EURO is displayed on the upper line and is rounded off to 2 decimal points.

### **HOW TO CONVERT EURO INTO POUNDS**

Suppose you wish to convert e.g. 150Euro into £.

- 1. Press ON/C
- 2. Enter 150.
- 3. Press € to define the currency as EURO.



4. The result in POUNDS is shown on the small display and is rounded off to 2 decimal points.

Note: Use the same procedure for the exchange rate for the currency stored under the —key. Consequently, you should press ON/C, → 150, €.

#### **CALCULATION EXAMPLES**

**EX1** 
$$-47.1 + 125.73 = 78.13$$
  $0^{1/2}$   $-47.1 + 125.73 =$ 

**EX2** 
$$89.2 - 100 = -10.8$$
  $0 \times 0.2 - 100 = -10.8$ 

**EX3** 
$$(-15 \times 30 + 6) / 8.2 = -54.146341$$
  $0 \times 0.2 = 0.2 \times 0.2 \times$ 

**EX4** 
$$5 + 7 = 12$$
  
 $9 + 7 = 16$   
 $0 \frac{1}{5} + 7 = 1$   
 $9 = 2^{nd}$  answer

The adder is treated as a constant.

**EX5** 
$$10 - 3 = 7$$
  
 $15 - 3 = 12$   
 $0N/0$   $10 - 3 = 1$   
 $1^{st}$  answer  
 $15 = 2^{nd}$  answer

The subtracter is treated as a constant.

**EX6** 11 x 5 = 55  
11 x 6 = 66  
ON/C 11 
$$\times$$
 5 = 1<sup>st</sup> answer  
6 = 2<sup>nd</sup> answer

The multiplier is treated as a constant.

EX7 24 / 3=8  

$$27 / 3=9$$
  
ON/C 24  $\div$  3 = 1<sup>st</sup> answer  
 $27 = 2^{nd}$  answer

The divisor is treated as a constant.

**EX9** 
$$3^3 = 27$$
 ON/C  $3$  X = =

**EX10** 
$$32/2/2/2=4$$
 ON/C  $32 \div 2 = = = =$ 

**EX11** 250 x 5 % = 12.5 
$$0 \times 0.000$$
 250 x 5 %

**EX12** 200 / 4 % = 5000 
$$0 \times 200 \div 4$$
 %

**EX13** 
$$250 \times (1 + 5 \%) = 262.5$$
  $00/0 \times 250 + 5 \%$ 

**EX14** 
$$300 \times (1 - 7 \%) = 279$$
  $00/0 \times 300 - 7 \%$ 

#### Attention:

- The calculator will automatically deactivate after three minutes of inactivity.
- The EC16B should always be equipped with a G10battery as the solar cell will not work in a dimly lit environment.