



eyeheight



AV-2M

SD-HD SDI Video/Audio error detection and emergency switch

user manual

User Manual Versions

Versions	Changes	Date	S/W Ver
1.0	First Version		1.00

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System Overview

This manual describes the function of the **AV-2M**. The **AV-2M** is a geNETics processing card which fits into a single slot of the eyeheight etherbox (FB-9E). This manual must be used in conjunction with the etherbox manual which contains much of the generic information common to all eyeheight **geNETics** products.

I.1 The AV-2M Product

The **AV-2M** is a full featured SD-HD SDI video and audio error detection system with a built in clean emergency switch. The main use of this unit is to provide automatic error detection of a transmission feed with ability to switch to a backup feed using the internal switch.

The main features of this unit are:

- Constant monitoring of the main and backup feeds ensuring the correct emergency switching takes place.
- Emergency switching can be based on categories of error such as Carrier loss/video format/line standard/picture freeze/picture black/audio format/audio silence/audio presence.
- Each error category has programmable error time tolerance enabling the internal switch reaction time to be programmable.
- Clean switching performed with line synchronisers and a reference input.
- Audio levelling using the BS1770 algorithm of one audio stereo pair or 5.1 surround sound.
- Multiple switching modes including fully automatic, one-shot, auto return and manual modes.
- Preview output showing the input not on air and also showing “on-screen” the current status of the switch with individual error reporting on both inputs.
- FULLY software and firmware updatable using Flash technology.
- Ethernet TCP/IP interface using the FB-9E chassis.
- Mechanical relay bypass available.
- GPI override facility
- Tally output



Figure 1: **AV-2M** Processing card.

I.2 Associated Equipment for the AV-2M

The **AV-2M** processing card requires the following in order to set up and operate the unit.

1. An etherbox chassis (FB-9E). Up to six **AV-2M** units and be installed in one chassis.
2. A Flexipanel control surface such as an FP-9 or an FP-10.



Figure 2: Front view of etherbox (FB-9E) fitted with FF-9 blank panel

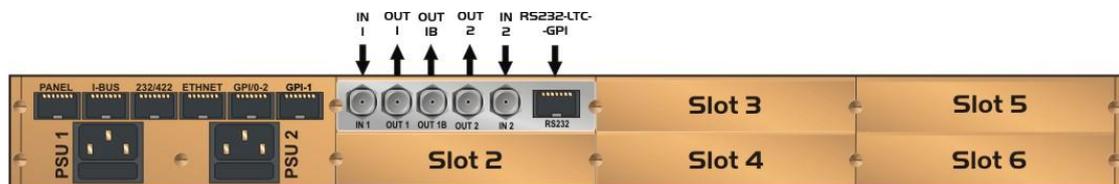


Figure 3: Rear view of etherbox with a single **AV-2M** installed.



Figure 4: FP-9 Flexipanel can be fitted on the FB-9E or remotely using and RR-9 kit.

2 Installation

This unit requires HD SDI or SD SDI digital video connections to the BNC connectors. Optionally GPI's and a tally may also be connected normally using CAT5e or better cable. The user should refer to the etherbox user manual for installation of the **AV-2M** into a chassis and connection of flexipanel. This will also describe the process of acquiring a processing card (in this case the **AV-2M**) by the Flexipanel which is necessary to access the menu structure within the **AV-2M**.

2.1 Connections on the AV-2M product

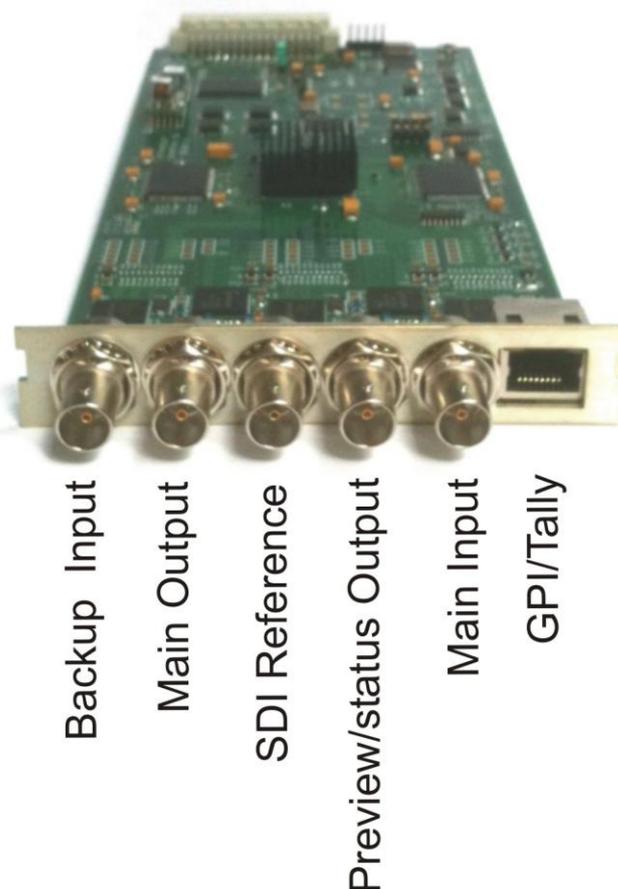


Figure 5: **AV-2M** connections

The main video connections to the **AV-2M** are shown above. The “main input” is the normal transmission feed, the “backup input” is the backup feed which will get switched to under the user set error conditions. The main output is the emergency switch output. This output also has the mechanical relay feed from the main input which will bypass if the power fails on the **AV-2M**. The reference input is required and is used to synchronise the main and backup inputs to enable a clean switch. The preview/status output will always show the “other”

side of the switch, the side that is not on the “main output”. It also can optionally show the main and emergency signal status. The preview output also has text showing the output on air and also the individual error conditions on both Main and Backup inputs.

3 Operation

All GeNETics products are controlled using a generic menu system. This generic menu system is operated from a generic panel (Flexipanel FP-9 or FP-10). An FP-9 is shown below (An FP-10 has the same controls in a different layout style). For information about acquiring processor cards for control on a Flexipanel see the FB-9E etherbox manual section 4.

3.1 General Flexipanel controls

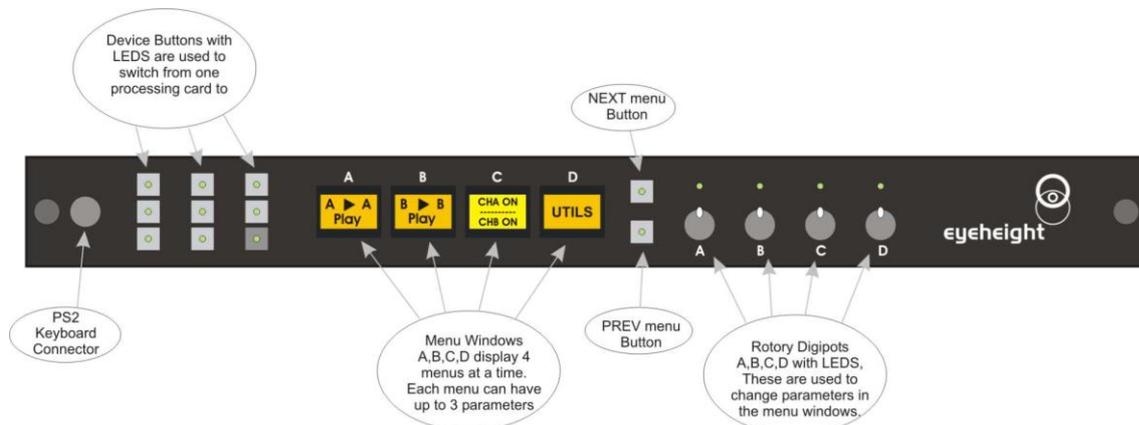


Figure 6: Flexipanel (FP-9) controls.

3.1.1 Device Buttons

There are 8 grey device buttons. These switch between the currently selected processing cards installed in the etherbox. It is also possible to select cards in another chassis if the I-Bus is connected to the other chassis.

3.1.2 Menu Navigation

There are two ways to navigate from menu to menu.

1. Using the NEXT and PREV buttons. These are for “Flat” menu structures. The NEXT and PREV LEDs will flash while further menus are available.
2. Using a **GOTO ANOTHER MENU** LCD button (as below coloured orange). This is more common and will take you straight to a relevant set of menus. Examples are the **Play** and **UTILS** menu’s shown on Figure 8.



Figure 7: Types of menus showing their characteristic colours

3.1.3 Parameter adjustment of a green menu

A green menu is one in which there is only one adjustable parameter. There are two ways to adjust the parameter in a green menu.

1. Press the green LCD button. This will increment the value in that window. This is most frequently done when the menu parameter is Textural for example switching a parameter between ON and OFF. In this case a button press is most natural.
2. Use the Rotary digipot (A, B, C or D) to adjust the parameter in the respective LCD window (A, B, C or D). The direction and speed of rotation enable numeric values to be set easily.

3.1.4 Parameter adjustment of a red menu

A red menu is one in which there is two or three adjustable parameters. In this case it is necessary to first select the menu by pressing the red button. When the red button is pressed it will turn green and either two or three of the rotary digipot LEDs will flash indicating that the respective rotary digipot will operate the respective parameter.

3.1.5 Information display

A Yellow menu (Which on most panels does look a light orange!) is one in which only information is displayed. An example of this is the software version display.

3.2 Setting up the AV-2M

3.2.1 IMPORTANT – about main and emergency inputs

In this manual we will always refer to a main input and an emergency input (see [Connections on the AV-2M product](#)). However these inputs are actually no different from each other and could be easily interchanged. The main input is actually defined as the position of the switch WHEN the unit has its operational mode configured (see **Menus 004-007** below). We have treated them as fixed in order to make the unit simpler to describe in the manual. You can treat the below as gospel assuming that you always set up the unit with the switch manually on the main input. If you did start the unit off switched to the emergency input then the below text would read Main for emergency, and vice versa. The unit is actually completely symmetrical. The unit simply switches to the “other side” when the error occurs.

3.2.2 AV-2M top menu (start point)

From the top menu press the switch labelled “Ovride”

A	B	C	D
1080 A I A 50	1080 B I B 50	----- Ovride -----	----- Set up -----

3.2.3 Setting the switch mode.

A	B	C	D
Switch =FULLY MANUAL	MAIN OUTPUT^	Return Time =6.0 S	Back 

There are 3 setup parameters for black detection:

- A. **Switch mode =**
FULLY MANUAL – In this mode the emergency switch is simply operated by pressing button B. This will switch between “main” and “backup”.
1 SHOT AUTO – In this mode the unit will switch after the first error occurs in video that is output. This will depend on all the setup parameters for the error conditions as explained below (Follow “Setup” from the top menu). The unit will not switch if the video being switched to is not stable. After the “1 shot” the unit reverts to FULLY MANUAL mode and the user would need to intervene to make any further switches
AUTO RETURN – In this mode the unit will switch upon an error in the same way as “1 shot” mode. However if the error video comes good again for a period set in the “Return Time” parameter (below) it will switch back.
AUTO STAY - In this mode the unit will switch upon an error in the same way as “1 shot” mode. If, however, the new video goes into error the unit will switch back but only if the original feed comes good. (This is an unlikely scenario but is sensible)
- B. **Output Video** – This shows the video feed currently on the output of the switch. It also is used to switch the video by pressing this button while in FULLY MANUAL mode.
- C. **Return Time** – In auto return mode, this is the amount of time that the original feed must be stable for before the switch will revert back to the original feed.

3.2.4 AV-2M setup

From the top menu press the switch labelled "Set up".

A	B	C	D
1080 A I A 50	1080 B I B 50	----- Ovride -----	----- Set up -----

And you will see...

A	B	C	D
----- video -----	----- Audio -----	----- More -----	Back ↩

Setup options

- A. Press "Video" to take you to the video error setup types
- B. Press "Audio" to take you to the audio error setup types
- C. Press "More" to take you to GPI, Memory and System set up

3.2.5 Setting video error conditions.

Pressing "Video" (above) will take you to:

A	B	C	D
----- Black -----	----- Freeze -----	----- Format -----	Back ↩

Video error setup types

- A. Press "Black" to take you to black detection setup parameters.
- B. Press "Freeze" to take you to frozen video detection setup parameters.
- C. Press "Format" to take you to the format error types.

3.2.6 Setting black detection parameters

A	B	C	D
Black Detect =ON	Sensi- Tivity = 10	Black Time =5.0 s	Back 

There are 3 setup parameters for black detection:

- A. **Black Detection On/Off** – This is ON if you wish that a pre-determined period of black video will cause a switch.
- B. **Sensitivity** – This is a number from 0-99 indicating the sensitivity of the black threshold, in other words, the user definition of black. If this is set to 0 this means only pure digital black (digital luma 64, chroma 128) on every picture pixel is considered to be black. 99 means that the average picture level is below around 2.5%.
- C. **Black time period** – This is the amount of time that the black level needs to be below the set threshold before the emergency switch will activate.

3.2.7 Setting frozen video detection parameters

A	B	C	D
Freeze Detect =ON	Sensi- Tivity = 12	Freeze Time =6.0 s	Back 

There are 3 setup parameters for black detection:

- D. **Freeze Detection On/Off** – This is ON if you wish that a pre-determined period of frozen video will cause a switch.
- E. **Sensitivity** – This is a number from 0-99 indicating the sensitivity of the frozen video threshold. If this is set to 0 the system uses a picture CRCC to evaluate frozen video. In this case the video must be truly digitally frozen. If it is set to anything other than 0 a completely different algorithm evaluates “how frozen” the picture is on a frame by frame basis. We recommend a value of 0.05%.
- F. **Freeze time period** – This is the amount of time that the picture needs to be frozen below the set threshold before the emergency switch will activate.

3.2.8 Setting the format error types.

Pressing “Video” (above) will take you to:

A	B	C	D
----- Format -----	----- Carrier -----		Back ↩

Press "Format" to take you to format detection setup parameters.
Press "Carrier" to take you to carrier video detection setup parameters.

3.2.9 Setting the format detection parameters.

A	B	C	D
TRS Error =ON	In Pic FFor00 =ON	Line Std =720/50	Back ↩

(Press NEXT/PREV buttons to switch between these two menus)

E	F	G	H
Format Time =12.1 S			Back ↩

- A. **TRS error detection ON/OFF** – This is ON if you any error in the TRS (Timing reference signal) portion of the video to contribute as a format error.
- B. **In picture illegal values** – This is ON if you any error in the digital values (this is FF/00 in 8 bit or 3FC-3FF and 000-003 in 10 bit portion of the video to contribute as a format error.
- C. **Line standard** – This can be set to OFF or be set to the expected line standard of the incoming video. It is wise to set this because in principle video of a different and legitimate line standard could be detected which may be undesirable but in all other respect would be detected as legitimate video.
- E. **Format error time** – This is the time that any of the above format errors must continuously occur for before an emergency switch can happen.

3.2.10 Setting the carrier detection parameters.

A	B	C	D
Carrier Error =ON	Carrier Window =10.0 s	Loss Accept =0.2 s	Back 

- A. **Carrier detect ON/OFF** – This activates/de-activates the carrier detect system.
- B. **Carrier window time** – This is the timing window within which the acceptable carrier loss is evaluated.
- C. **Acceptable loss of carrier** – This is the accepted loss of carrier time within the above window that will be interpreted as an error before an emergency switch can take place.

3.2.11 Setting the audio properties

A	B	C	D
----- Audio -----	----- AudLev -----		Back 

Press “Audio” to take you to the audio error switching parameters.
Press “AudLev” to take you to the Audio Levelling parameters.

3.2.12 Setting the audio error properties

A	B	C	D
----- Silence -----	----- Present -----		Back 

Press “Silence” to take you to the audio silence error parameters
Press “Present” to take you to the Audio group presence parameters

3.2.13 Setting the audio silence parameters

A	B	C	D
Silence Detect =Group1	Thresh Hold =-120dB	Silence Time =5.0 s	Back 

- A. **Silence detect mode** – This can be set to OFF or a number of audio options from individual stereo pairs, complete groups, pairs of groups or all of the groups. The audio from each pair is added together so the threshold needs to be set accordingly. For example if the threshold is set for -96dB, this would be the trigger threshold for 1 pair, the threshold for a group (2 pairs) at the same audio level on both pairs would be -90dB. (6dB=x2)
- B. **Carrier window time** – This is the threshold for 1 audio pair in dB.
- C. **Acceptable loss of carrier** – This is the time during which the incoming audio level must remain below the threshold to trigger a switch.

3.2.14 Setting the audio present parameters

A	B	C	D
Agroup Detect =ON	Select Groups 1X3X	Agroup Time =5.0 s	Back 

- A. **Audio group detect mode** – If this is ON then any missing audio group which is selected in the “Select Groups” menu will cause a switch if it is missing for a continuous period longer than that selected in the Agroup Time.
- B. **Selected Groups** – This selects the groups that must exist within the SDI stream in order for there to be no error.
- C. **Audio group time**– This is the time during which, if any of the selected audio groups are missing continuously, will cause a switch.

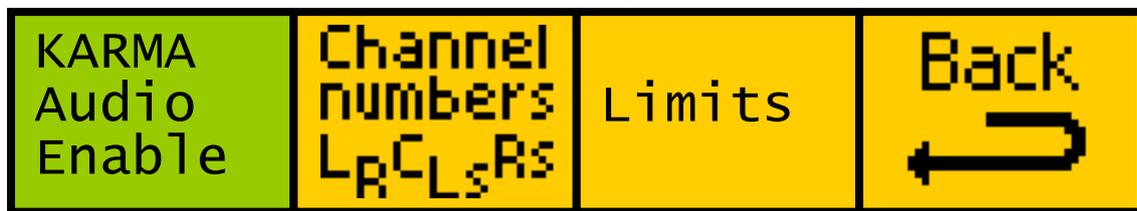
3.2.15 Setting the audio levelling parameters (KarmAudioRT)

KARMAudioRT provides real-time automatic control of peak multi-channel embedded audio loudness as measured using then ITU-R BS.1770 multi-channel loudness algorithm. KARMAudioRT also provides real-time per-channel true-peak limiting as measured by the ITU-R BS.1770 true-peak estimation algorithm.

In order to control peak loudness KARMAudioRT continually calculates the multi-channel short-term loudness and compares this to the loudness limit. If the loudness limit is exceeded the audio gain for all channels selected for KARMAudioRT reduces at the rate set in the loudness attack menu until the short-term multi-channel loudness falls below the defined limit. While the short-term multi-channel loudness is below the defined limit the audio gain will increase, to a maximum of unity, at the rate defined by the loudness decay menu. KARMAudioRT will never apply a gain greater than unity to the audio.

After the loudness control stage each audio channel is analyzed individually for true-peak limiting. Where the estimated true-peak value of a channel exceeds the Peak Knee value the source audio is adjusted according to the Clip and the Peak Compression to restrict the true-peak value to fall between the Peak Knee and Peak Clip values. By employing peak compression audio distortion is minimised.

3.2.16 Setting the audio levelling top menu



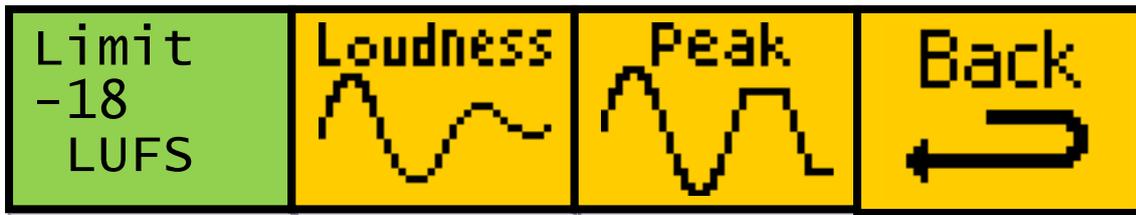
The KARMAudio Enable button will toggle the KARMAudioRT audio processing on and off if the unit has the -K option. Operation of the KARMAudioRT is independent of the legaliser operation i.e. putting the legaliser into bypass will not bypass the KARMAudioRT processing. The KARMAudioRT settings are stored and recalled by the user memories.

3.2.17 Setting the audio levelling channel assignment



These menus select the embedded audio channel numbers (1 thru 16) that the KARMAudioRT loudness/peak processing is performed on. Press any red menu to access the individual parameters. The first menu facilitates quick selection of industry standard channel allocations. Adjusting any of the channel allocations will force the system to a “custom” channel allocation. Only the channels identified will be processed by the KARMAudioRT processing. Setting a channel to 0 will result it in being excluded from the KARMAudioRT calculations and processing.

3.2.18 Setting the audio levelling limit



This menu sets the short-term loudness limit above which the audio gain will begin to reduce. The Loudness and Peak buttons provide access to more detailed loudness and peak processing parameters.

3.2.19 Setting the audio levelling dynamics



These menus allow configuration of the loudness processing parameters. The Attack parameter effects how rapidly the audio gain is reduced when the loudness limit is exceeded. The Decay parameter controls how quickly the audio gain recovers to unity after a loudness control event. The Window parameter controls the length of the short-term average used in the loudness calculation.

3.2.20 Setting the audio true peak parameters



These menus configure the peak processing parameters. Peak processing becomes active above the PKKnee level and all values between PKKnee and $PKKnee + ((PKClip - PKKnee)/compression)$ are soft limited. Values above $PKKnee + ((PKClip - PKKnee)/compression)$ are hard clipped. For the default values true-peak levels below -11 dBTP are unaffected, true-peak levels between -11dBTP and -8dBTP are soft limited and all true-peak levels above -8dBTP are hard limited.

3.2.21 Other parameters –GPI – Memory - System

A	B	C	D
----- GPI 's -----	----- Memory -----	----- System -----	Back 

Press “GPI’s” to take you to the GPI and Tally parameters

Press “Memory” to take you to the 6 user memories

Press “System” to take you to the global parameters, factory reset, system update.

3.2.22 Setting the GPI and GPO properties

A	B	C	D
GPI Enable =ON	GPI State: 1-.-3	GPO Test: ForceL	Back 

- A. **GPI enable** – If this is ON then the GPI states will take priority on any mode selected manually IF GPI 1 is low. (see table below)
- B. **GPI State** – This simply shows the current state of the 3 input GPI’s. A dot “.” Indicates non active (voltage high state) and the number 1,2 or 3 indicates an active state (voltage low state).
- C. **GPO test** – This is for diagnostic use and if it is OFF the GPO indicates the switch state (see table below). The other options are ForceL and ForceH which forces the GPO into a Low or High state respectively.

Table 1 - GPI operation modes

GPI-1 (Enable)	GPI-2 (Switch)	GPI-3 (Not Used)	Mode
1	X	X	The unit operated normally in the mode that the user has left it in.
0	1	X	The unit switches to the MAIN input irrespective of any user settings
0	0	X	The unit switches to the BACKUP input irrespective of any user settings

Table 2 - GPO operation modes

GPO test state	Current video output	GPO
ForceH	X	High
ForceL	X	Low
OFF	MAIN	High
OFF	BACKUP	LOW

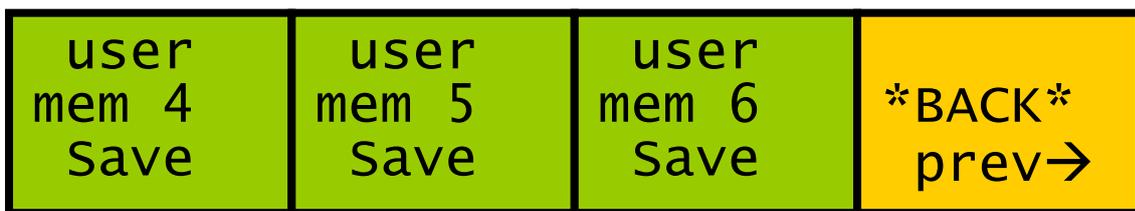
3.2.23 Power on memory

On power up, this product will automatically load the settings it had the last time it had power.

3.2.24 User memories

The user memories are a generic feature of all eyeheight geNETics products. The **AV-2M** has six presets for common legalisation standards and six user memories, which are initially named, 'user Mem 1' through to 'user mem 6'.

To save a user memory after entering the memory section press the grey NEXT button twice and you will find the save memories section. Pressing any one of these buttons will save the current state in the respective memory.



To show this memory as the loaded memory you will need to immediately load it once it's saved, using the appropriate 'user mem recall' button below.

3.2.25 Naming User Memories

The user memories can be named with up to 12 characters. To do this plug in a PS-2 Keyboard into a Flexipanel and select the appropriate processor card with a device button. (See Figure 5: **AV-2M** connections for connector location). To name memory 1, "625v1 050309"

1. Hit F9 function key. The LCD displays will change to text entry mode.

2. Type "M01: 625v1 " and then press enter.
3. Type "M02: 050309" and then press enter.
4. You may get a "not acknowledged" message from either of the above; this does not matter.

Other memories can be named in the same way but changing the 01 and 02 to other numbers (for user memory 2 use 03 and 04, for mem 3 use 05 and 06, etc.).

3.2.26 System Parameters



3.2.27 Resets and software update

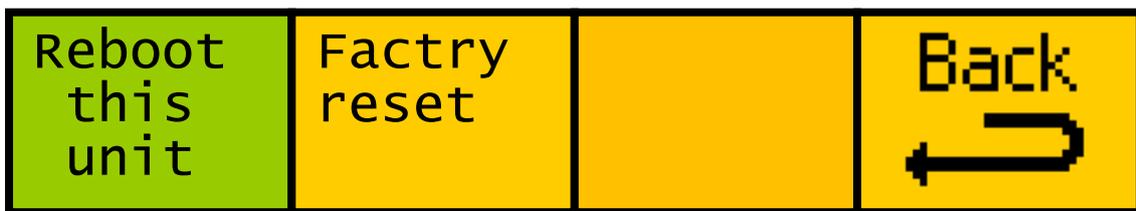
Press "Resets" to take you to the Reset and software update menus.
Press "Preview" to take you to the preview output configure parameter



Press "Resets" to take you to the Resets!.
Press "Upgrade software now" to take you to the software update system.

3.2.28 Reboot and Factory resets.

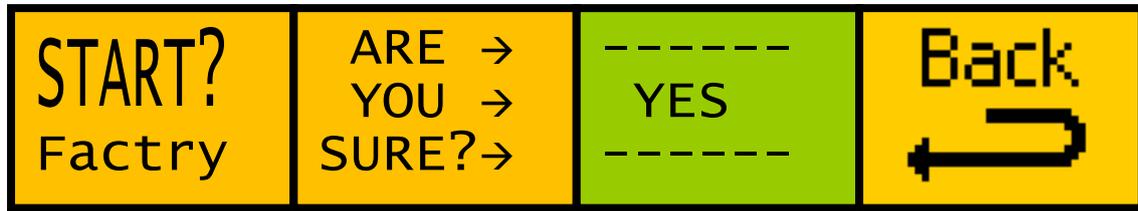
There are 2 types of resets available which don't involve removing the AV-2M from the chassis. Both of these are available from the following menu.



The 'reboot this unit' option will have the same effect as removing power to the AV-2M, without having to have physical access to the unit. If the unit exhibits unusual behaviour, this is a good action to take and may correct the problem. It

is likely, however, that output video will be slightly interrupted as the unit resets, so doing this while on-air is not recommended.

The 'factory reset' option will display the following menu:

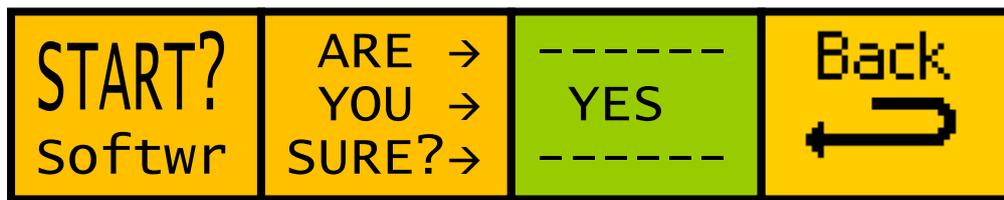


Pressing "YES" will restore all the factory default settings and will clear all the memories.

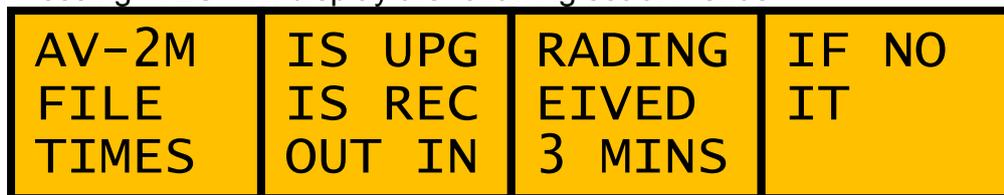
WARNING! Performing a factory reset will permanently erase all user memories that have been stored, as well as erasing the current power-on default setting.

3.2.29 Software update.

Pressing "UPGRDE SOFTWR NOW!!!" will display the following set of menus



Pressing "YES" will display the following set of menus



The unit will be set into the state where it can be field upgraded using the "Flasher" software which can be downloaded from our web site:

www.eyehight.com

3.3 Tamper Locking the AV-2M

The user can lock specific menus or all the menus on the **AV-2M** so that it cannot be adjusted with a manual control panel. This does not effect automation.

To do this plug in a PS-2 Keyboard into a Flexipanel and select the appropriate processor card with a device button. (See Figure 6: Flexipanel (FP-9) controls. for connector location). To lock only menu 5:

1. Hit F9 function key. The LCD displays will change to text entry mode
2. Type "L05:" and then press enter.

A padlock symbol will appear on the menu and it cannot be adjusted. To unlock menu 5, type "A05:" as step 2 above. Other menus are done in the same way. To lock the whole product type "L:" as step 2 above and to unlock the whole product type "A:" as step 2 above.

3.3.1 Globally locking the user menus

Hold in the DEVICE SELECT button to which the AV-2M is assigned until a message is displayed on the menu informing you that "User has LOCKED menus" or "User has UNLOCKED menus".

3.3.2 The preview output

The preview output can be configured as showing either the output of the switch, the "other" non switched side of the switch, or the non switched video with an on-screen display.

The On-Screen Display shows the instantaneous status of the Main and Backup video feeds displaying error categories. It also shows which input is currently switched.

4 Technical Appendix

4.1 GPI/Tally/RS232 technical information.

The Processor card has an RJ-45 connector with GPI, Tally and RS232 connections as shown below:

1	GPI-1	White/Orange
2	GPI-2	Orange
3	GPI-3	White/Green
4	GND	Blue
5	RS232 TX	White/Blue
6	RS232 RX	Green
7	+5V	White/Brown
8	Tally (open collector)	Brown

Table 3 GPI/Tally and RS232 pin-out on RJ-45.

4.1.1 GPI Inputs.

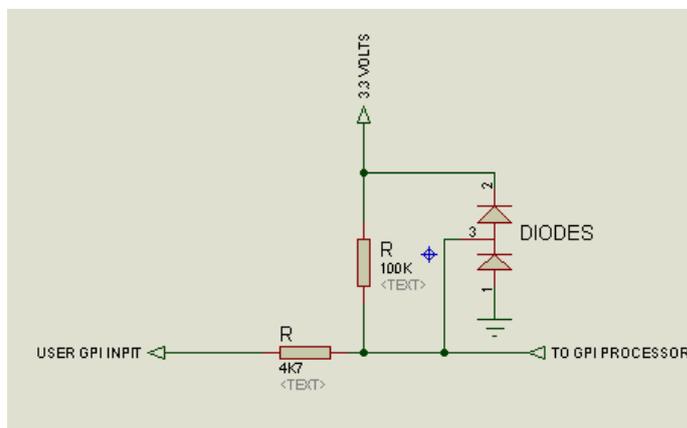


Figure 8 Typical GPI Input

GPI's are normally activated by a short to ground. The GPI has its own internal pull-up resistor. If the user is interfacing with logic then

- $V_{high} = +12V > V_{in} > +3V$
- $V_{low} = +0.3V > V_{in} > 0V$

4.1.2 Tally Output.

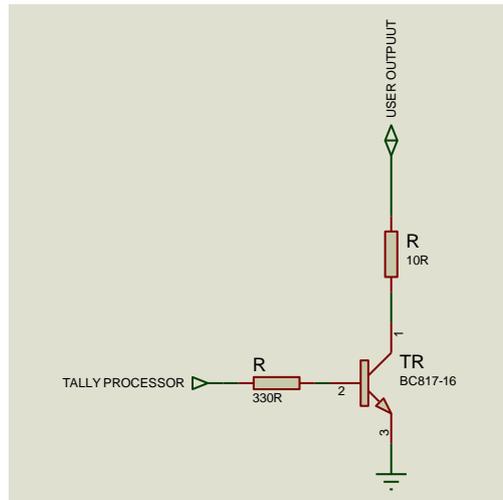


Figure 9 Tally Output

The user Tally Output is an open collector transistor. The drain should be <200mA. An electro-mechanical relay can be operated by this as shown in the example below.

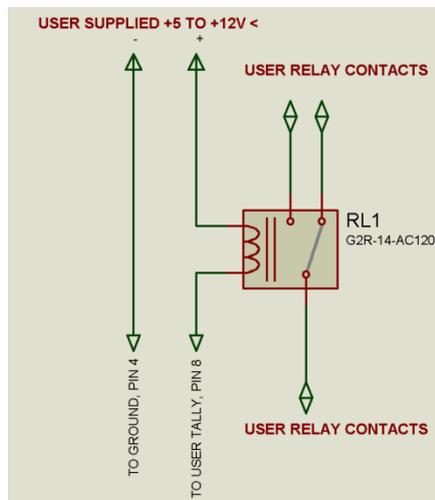


Figure 10 Tally interface to relay.

4.1.3 RS232 Interface.

This loosely follows the pin convention of EIA-561 which is a standard for RS232 on an RJ45 cable. Only TX, RX and Signal ground (pin 4) are implemented. For the LI-1 the following RS232 parameters apply:

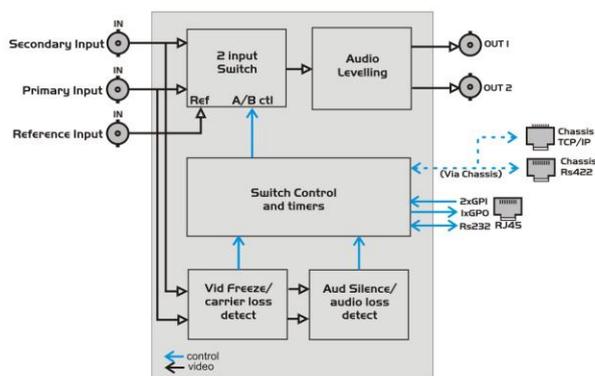
- 115Kbaud
- 8 Bits, no parity
- 1 Stop bit.

4.1.4 Specifications.

Specification

This unit monitors an incoming SD-HD SDI signal for possible errors in the video and audio content, synchronously switching to a backup input upon certain user set criteria. The AV-2M can detect SDI carrier loss, video frozen/black, video format errors, audio loss, audio silence and audio format errors. The user can set any combination of these conditions to operate the backup switch. These conditions also have a duration parameter so, for example, the audio silence can be set to 10s before the switch operates but the SDI carrier loss could be set to 1 second. The unit has two GPI's for switch override and a GPO indicating the alarm state. On board Rs232 can be used to set parameters and monitor status. In addition to the on board connections the user can also monitor the status of the unit using TCP/IP and Rs422 available on the FB-9E chassis. An audio levelling option provides audio levelling using Bs1770 short term and momentary algorithms for up to 4 stereo pairs on the embedded audio

AV-2M system



AV-2M Module



Key features

- Monitoring of error conditions, video black, video frozen, video format errors, SDI carrier missing, audio silence, GPI/audio missing, audio format errors.
- Synchronised switching ability using SDI reference with a 1 video line window allows clean switch to the backup feed.
- Above errors can be programmed with timers to cause in built 2x1 switch to operate in any combination.
- Two GPI's for switch override.
- GPO to indicate alarm condition.
- Audio loudness levelling option allows up to 4 stereo pairs to be levelled using Bs1770 short term and momentary algorithms.
- TCP/IP protocol via chassis for unit control and alarm status.
- Rs422 protocol via chassis for unit control and alarm status.
- Mechanical relay bypass available operates from primary input to OUT1.
- Firmware and software fully updatable by file upload*
- Optional web based java soft panel and specific "web app" available*

* Using FB-9E chassis only.

Formats

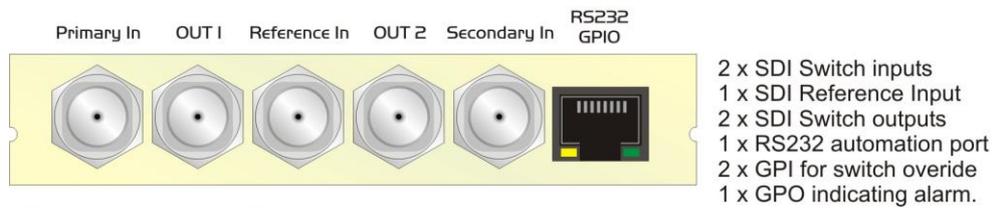
- 1080i/50/59.94
- 1080p 23.976/24/25/29.97
- 720p/50/59.84
- 625/50
- 525/59.94

Chassis view

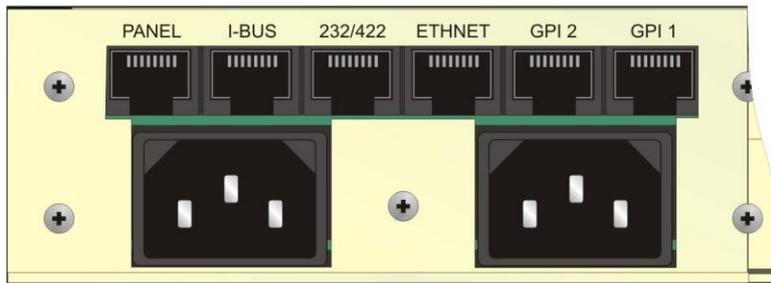


The AV-2M is plug in module for the etherbox FB-9E 1RU chassis. The AV-2M unit takes ONE slot enabling a density of 6 units per 1RU.

Module connections



Chassis connections



The card connections are supplemented by the FB-9E chassis connections which provides GPI inputs and outputs, an Ethernet connection which can be used for browser based chassis monitoring and optional Java control applications and an RS-232/422 automation interface. (FB-9E chassis only)