

The Visit Pushbutton Transmitter

Art. no. BE1420



Introduction

The Visit system consists of a number of radio transmitters and receivers. The transmitters detect different events in the surrounding area and transmit a radio signal to the receivers. The receivers pick up this signal and provide indications using light, sound and/or vibration.

The transmitter determines what type of light, sound or vibration should be displayed so that the reason for the indication is evident. Read through the entire user manual first and then start to install the system.

Getting started

Unpacking, installing and testing the unit

1. Separate the front (6) and the back sections. Fit one 6V battery, either a PX28A alkaline or PX28L lithium type battery, and press the front and back sections together again.
2. Press the Pushbutton (2). The Pushbutton Transmitter lights up the LED (1) to indicate that the unit is transmitting a radio signal. The Visit receivers will indicate the Door Signal.

3. Mount the Pushbutton Transmitter onto the wall by driving the screws supplied through the hole marks on the Wallmount Brackets (7) and into the wall or by using the double-sided tape. The Pushbutton Transmitter can also be placed on a level surface, e.g. a table, or it can be suspended around the neck on the neck strap (8) which is secured by the neck strap attachment (5).

Function

General

The BE1420 Visit Pushbutton Transmitter is a radio transmitter within the Bellman Visit System for indoor use and outdoor use in sheltered locations, which transmits signals to the receivers in the Bellman Visit System when the Pushbutton (2) is pressed. The Pushbutton Transmitter can transmit different Signal Patterns to the receivers in the Visit System depending on how it has been set up.

Radio key

On delivery all Bellman Visit units are tuned to the same Radio Key. If you have a neighbour with a similar system, you can change to different Radio Keys so that you do not affect each other's systems.

If you use the Radio Key Switch (4) to change the Radio Key on this transmitter, you must also change all other units in your Visit System to the same Radio Key. Refer to the user manual for the relevant unit.



Please note:

All Bellman Visit products within the same system must be tuned to the same Radio Key in order to operate as a group.

Indicators and Signals

System indicators

The LED (1) lights up when the Pushbutton Transmitter transmits radio signals.

Power supply

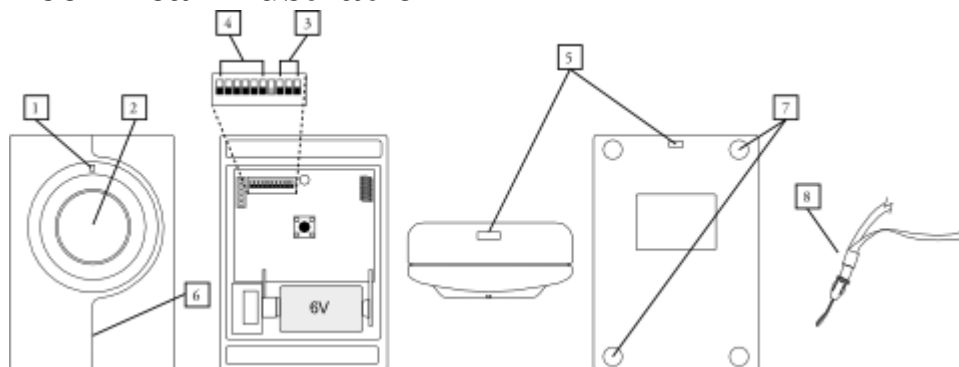
When the Pushbutton Transmitter is activated, the LED (1) normally lights up green. This means that the battery is in good condition.

If the LED (1) lights up yellow, this means that the battery is flat and must be changed. Only use a PX28A (alkaline) or PX28L (lithium) type battery.

Troubleshooting in brief

PROBLEM	SOLUTION
<p>Nothing happens when the transmitter is activated with the Pushbutton(2).</p> <p>The LED (1) lights up yellow when the transmitter is activated with the Pushbutton (2).</p> <p>The LED (1) lights up green when the transmitter is activated with the Pushbutton (2), but the receivers are not responding.</p> <p>The receiver signals when no transmitter is activated.</p>	<ul style="list-style-type: none"> • Check that the battery is inserted the right way round. • Change the battery. Only use an alkaline PX28A or a lithium PX28L type battery. • Change the battery. Only use an alkaline PX28A or a lithium PX28L type battery. • Check the battery in the receiver. • Check that the receivers are not placed too far away by moving them closer to the transmitter. • Check that the Pushbutton Transmitter is set to the correct Radio Key. For further information see Function/Radio Key. • Change the Radio Key on all units in the system. For further information see Function/Radio Key.

Technical illustration



1. LED. Combined transmission and back-up battery indicator. For further information see Indicators and Signals
2. Pushbutton
3. Signal Switch
4. Radio Key Switch
5. Neck strap attachment
6. Battery cover/front
7. Wallmount bracket
8. Neck strap

