

# **CKT-IRSENSE v3 User Manual**

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#### Features

- Small size (0.25" x 2.25")
- No adjustment needed
- Simple, discrete under-track installation
- Variable release time up to 23 seconds (or 23 minutes with Long Delay option)
- Two opposite polarity outputs (40V / 250mA capable)
- Tolerant of background lighting conditions (no false triggering)

# Applications

- Activate grade crossing signals
- Trigger a sound event using a CKT-SQUEAL sound player
- Simulating a spring switch using an MRServo switch machine
- Control an automatic interchange
- Block detection for signal systems
- Occupancy detection on hidden tracks
- End-of-track indication in hidden staging yards
- C/MRI track occupancy inputs

### Operation

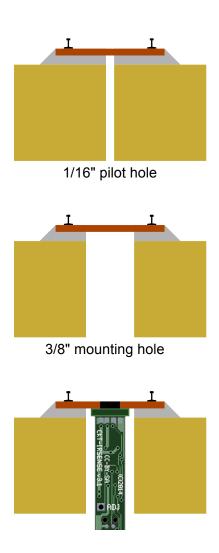
The CKT-IRSENSE is an inexpensive reflective infrared proximity sensor, designed primarily for model railroad use. At the top of the device are two small lenses - one emits a series of infrared pulses, which are then reflected by objects into the other lens, a receiver. By measuring the intensity of the returned pulses, the sensor can detect the presence of and distance to an object. The device also automatically compensates for background lighting, eliminating false triggers.

### **Mechanical Installation**

The detector is designed to be installed up through the benchwork in a 3/8 inch (10 mm) hole. To install in existing track, first drill a 1/16" pilot hole between the ties. Then, from the bottom, drill a 3/8" hole up toward the track, using the pilot hole you just drilled as a guide. Work slowly and be very careful to not damage the ties (you might want to remove a couple of ties first and reinsert them after drilling the hole). Once the sensor is installed, be sure that both lenses are clear to shine up between any ties or ballast.

The module is not naturally water resistant, so be careful when ballasting. Some amount of water resistance can be added by coating everything (other than the lenses) with liquid electrical tape or similar sealant. Be very careful not to cloud or cover the detector lenses.

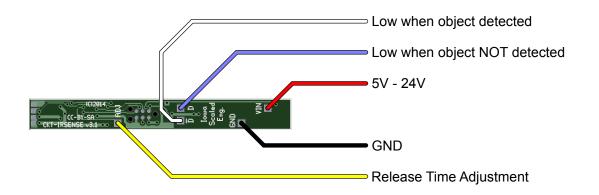
The sensor can be secured in the hole using a variety of methods such as hot glue or by using a mounting bracket. See the Iowa Scaled Engineering website for more details and some example mounting brackets.



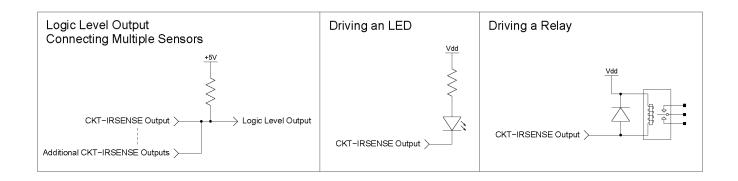
## **Electrical Connections**

The CKT-IRSENSE needs 5-24 volts of clean direct current (DC) power to operate. Noisy power supplies may cause issues with detection, and supply voltages exceeding 25VDC may damage the device. The red wire should be connected to the positive side of the power supply and the black wire to the negative.

Two outputs are provided, both of which are "open drain" (also known as "open collector"). This means that they act like a switch to the ground / negative lead. When an output is "active", it will conduct current to ground. When an output is "inactive", it will act like an open circuit and not pass current at all. Each output line can handle a maximum of 0.25 amps, and should be exposed to no more than a 40VDC supply. The white output is active when the sensor is detecting an object. The blue output is active when the sensor is not detecting an object.



If a logic level output is desired, use a 4.7k-10k ohm resistor to pull up the output to the positive supply. To directly drive an LED, connect a current-limiting resistor in series with the LED and connect the LED cathode to the CKT-IRSENSE output. Since the outputs are open drain, multiple CKT-IRSENSE outputs can be connected in parallel combining them into one signal. Some example connections are shown below.



### **Activation Time**

The activation time is preset to 0.1 seconds. The outputs will indicate that an object has been detected if the object is present over the sensor for 2 consecutive readings spaced 100ms apart. This helps eliminate errant readings. As a consequence of this, though, there will be a slight (0.1s) delay for an object being detected. For most model railroad applications, this is not an issue. If longer (or shorter) activation times are required, we can provide custom programmed devices. Please contact us with your requirements.

# **Release** Time

The release time is preset to 0.1 seconds. The outputs will indicate that an object is no longer detected if the object is not present over the sensor for 2 consecutive readings spaced 100ms apart. This can be used to debounce the detector outputs to stop the outputs from toggling, for example, in the spaces between rolling stock as it travels over the sensor.

Longer release times are available by connecting a resistor between the yellow wire and ground (black wire) based on the following table.

Resistor	Delay	Resistor	Delay	Resistor	Delay
100k	0.1s	27k	4.4s	7.5k	12.1s
82k	0.3s	24k	5s	6.8k	12.7s
75k	0.5s	22k	5.5s	6.2k	13.3s
68k	0.8s	20k	6s	5.6k	13.9s
62k	1s	18k	6.6s	4.7k	14.9s
56k	1.4s	16k	7.3s	3.9k	15.9s
51k	1.7s	15k	7.7s	3k	17.2s
47k	2s	13k	8.6s	2.4k	18.1s
43k	2.3s	12k	9.1s	1.8k	19.2s
39k	2.7s	11k	9.7s	1.3k	20.1s
36k	3.1s	10k	10.3s	910	21s
33k	3.4s	9.1k	10.9s	430	22s
30k	3.9s	8.2k	11.6s	33	23s

Note: The times listed above are for the Normal Delay option. A Long Delay option is also available where the delay times are 60x longer (e.g. 20k = 6 minutes).

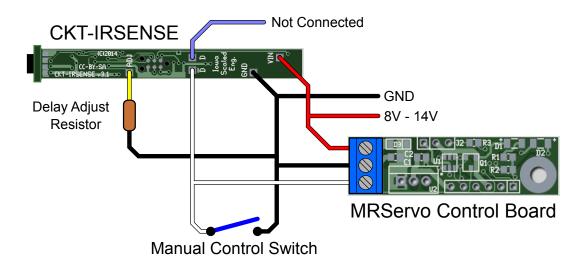
#### **Sensing Distance**

The CKT-IRSENSE is pre-calibrated to a typical detection range ( $\sim$ 1.5") and needs no user adjustment for most applications. However, the detection distance will vary based on the reflectivity of the object being sensed. If other ranges are needed, contact us for custom programmed devices. The detection range can be adjusted from approximately 0.5" to 3".

# **Simulating a Spring Switch**

Spring switches are used by some prototype railroads to save the crew from having to re-align the switch points after passing through the switch. The switch is sprung in one direction (typically the mainline), allowing any train to pass through the switch from the frog end without manually aligning the points. When entering the mainline from a siding, this allows the train to continue on its way without having to realign the points to the main – the spring action takes care of this automatically. Modeling this unique feature can be easily accomplished with an IR sensor and switch machine.

This application uses a CKT-IRSENSE reflective infrared proximity detector to detect the approach of a train on the diverging route. Normally, the points are aligned to the main track. When a train is detected on the diverging route, the IR sensor shorts its output to GND, toggling the control input to an MRServo switch machine that controls the turnout, causing the points to align with the diverging route. As long as the IR sensor remains covered, the points remain set for the diverging route. Once uncovered, there is a programmable delay (up to 23 seconds) before the output of the IR sensor is released. This allows time for the train to clear the points before they are automatically set back to the main route.

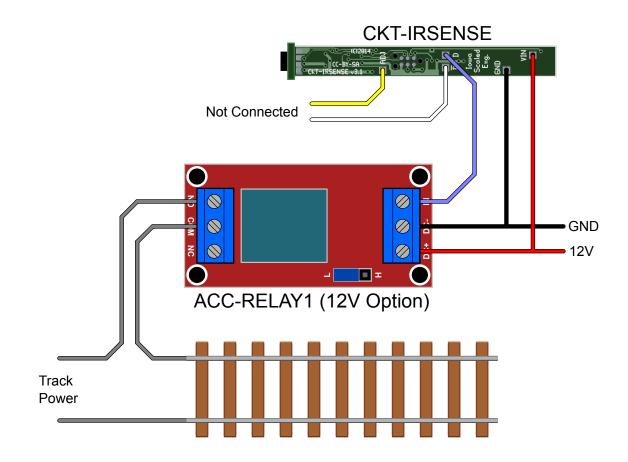


### **Automatic Interchange**

An automated interchange track, similar to the one described in the September 2006 issue of *Model Railroader*, can be assembled using a CKT-IRSENSE and a relay module (ACC-RELAY1). The IR sensor is placed near the switch end of the interchange track. When the sensor is covered (by a piece of rolling stock, for example), the blue output line is released, causing the relay module (configured to activate with a low input) to be in the normal position. The normally-open (NO) contacts of the relay cut track power.

After a train picks up the cars covering the sensor, the blue output line then pulls low. This causes the relay to activate, closing the circuit between the COM and NO terminals. This applies power to the track, causing a locomotive to push another cut of cars forward until they cover the sensor. At that point, track power is once again cut and the cars are available to be picked up by the next train.

A resistor can be connected between the yellow Release Time Adjustment wire and GND (black wire) to delay the time between the cars being picked up and when the locomotive begins to push the next cut of cars. The Long Delay option on the CKT-IRSENSE can be useful for this application.



#### **Open Design**

Iowa Scaled Engineering is committed to creating open designs that users are free to build, modify, adapt, improve, and share with others.

#### Hardware

The design of the CKT-IRSENSE hardware is open source hardware, and is made available under the terms of the Creative Commons Attribution-Share Alike v3.0 license, a copy of which is available from: <u>http://creativecommons.org/licenses/by-sa/3.0/</u>

Design files can be found on the Iowa Scaled Engineering website:

http://www.iascaled.com/store/CKT-IRSENSE

#### Firmware

The official Iowa Scaled Engineering firmware for the CKT-IRSENSE is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version. A copy of the GNU GPL can be found at: <u>http://www.gnu.org/licenses/gpl.html</u>

New firmware can be flashed into the CKT-IRSENSE through J1. The six land pads implement the standard AVR 6-pin ISP header on a connector compatible with the Tag-Connect TC2030 cable.

Stable releases of firmware and source code can be found on the Iowa Scaled Engineering website: <u>http://www.iascaled.com/store/CKT-IRSENSE</u>

# Iowa Scaled Engineering

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