PROTECT FUNCTION

A Security Feature



APPLICATION NOTE

Tipro USB Controllers

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A. DESCRIPTION

The Tipro controller is a central part of all modular and programmable Tipro products: keyboards (FREE), touchmonitors (FREE+) and touchcomputers (BeFREE). It represents a bus master on the Tipro bus which interconnects all modules (bus slaves) within a configuration. The configuration is any composition of up to fourteen (14) FREE/FREE+ modules and one controller. Modules perform their basic functions (scanning keys, reading magnetic cards, reading identification tags, ...) and report detected events (key press/release, card swipe, presence of an ID tag, ...) to the controller. The controller interprets these events in a way defined/configured (using ChangeMe software utility) by the user and reports them to the host computer via its primary interface. The interpretation is normally a conversion of an event (e.g. pressing a physical key) into a sequence of key codes generated by a standard QWERTY computer keyboard by multiple key presses. Such a sequence of standard keys represents one programmable key. Up to four interpretations (so-called **layers**) can be assigned to each event, i.e. each programmable key. The primary interface can be USB, and/or PS/2 and/or RS232. Standard combinations are "USB only", "PS/2 + RS232", "USB + PS/2" and "USB + PS/2 + RS232" (so-called Omni-Interface Controller). The "Protect Function" is a security feature of all Tipro controllers with USB interface. Some recent variants of the controller support the feature also at PS/2 interface.

The "Protect Function" (referred to as "**Security**" from this point on) modifies the interpretation of an event depending on the access rights granted to a user who has previously presented the corresponding password. Once the security is configured, all related settings permanently reside within the controller's non-volatile memory, thus making the product "secured by hardware".

A.1. Terminology

For better understanding of this document it is important to clearly differentiate between physical, standard and programmable keys.

Physical key

A keyswitch inside a keyboard module described by its coordinates (row: A, B, C, ... and column: 1, 2, 3, ...) within the key matrix.

♦ Standard key

Any key in a standard QWERTY computer keyboard, such as Control, Tab, F1, S, 5, Delete, ...

Programmable key

A sequence of standard keys (also referred to as **content**) sent to the computer when a physical key is activated

The **security** is a possibility to supervise output of the controller. The supervision is performed in two ways: by disabling or enabling particular physical keys entirely or by restricting certain contents (i.e. sequences of standard keys). Different **security levels**, accessed by respective **passwords**, provide different access rights/levels.

A.2. Security Levels

USB controllers support up to four security levels, from Level 0 to Level 3. Level 0 is the default level (after a reset or power-on) with the lowest access rights and without a password protection. The higher the security level the more access rights are granted to the user. Consequently, higher security levels have more keys enabled and less restricted contents than the lower levels.

Security levels and layers represent two different and independent properties of a **programmable key** and can be therefore represented as a two-dimensional matrix. Each programmable key can have up to four (4) different contents, one per layer. Layers are accessed by pressing a key with ShiftToLayer or LockToLayer content. Security levels are accessed by presenting respective passwords. Each security level can have its own default layer assigned to.



Figure A.1 An Illustration of Security Levels



A.3. Log On

In order to change the security level, the user needs to log on and enter a password. The password is typically entered from the keyboard by pressing a number of physical keys in an exact order, but can also be activated from a **Keylock module** (by turning the lock into respective position) or an **iButton reader** (by inserting the iButton with respective identification number).

The Log On Procedure starts with a notification to the controller that a password is to be entered. For that purpose one of the keys needs to be programmed with a special content to operate as **Log On Key**. Alternatively, with keylock module or iButton reader, the log on command can be a part of the programmable header. After an activation of the log on key, the LED indicators (NumLock, CapsLock and ScrollLock) start blinking simultaneously to acknowledge the action. The controller expects a password to be entered. If the password was correct, one of the LEDs blinks (several times) to confirm the new security level:

- NumLock LED for security level 1
- CapsLock LED for security level 2
- ScrollLock LED for security level 3

If the password was not entered within a certain timeframe or if it was incorrect, the LEDs blink one after another in a circular fashion and the security level does not change.

A.4. Passwords

There are two basic types of passwords: **Key passwords** and **ASCII passwords**. Key passwords are used when a keyboard module or a keylock is the input device. ASCII passwords are used in combination with an iButton reader.

Each security level can have more than one password (providing for more users with equal access rights) while the same password can not be used twice (for different security levels). The total number of all passwords is limited to forty eight (48).

A.4.1. Key Passwords

The Key Password is a series of physical keys to be activated orderly. The actual content of the key is not relevant, but rather its physical position in the keyboard module. The length of key passwords is selectable between one (1) and eight (8) physical keys.

A.4.2. ASCII Passwords

The ASCII Password is a string of characters. The length is user definable between one (1) and fifteen (15) characters. In case of an iButton the string is exactly the iButton's 12-character unique identification number.

A.5. Log Off

The Log Off is reverting to the Level 0, the default level with the lowest access rights. It is activated automatically (auto-restore feature) after a time out period. The period is user configurable, in minutes. Selecting zero value disables the auto-restore feature.

Alternatively, the log off procedure can be started manually at any time by pressing a key programmed with a special content to operate as **Log Off Key**.

A.6. Disabling Keys

Each physical key may have a security level assigned to. This is the level from which the key is enabled. By default this security level is 0, what means the key is always enabled. Only the keys with a security level equal or lower than the current level are enabled. For instance, a key with security level 2 is disabled in Level 0 and Level 1, and enabled in Level 2 and Level 3. For a disabled key when pressed, the respective content is not sent to the computer. Nevertheless, such a key can still be used for a password entry.

A.7. Restricting Key Combinations

Besides enabling/disabling individual physical keys, the other aspect of the Security is to restrict certain contents. Effectively this is reduced to suppression of certain combinations of standard keys while keeping each of the keys individually active.



Figure A.2 An Example of Restricted Key Combination

For instance, in Windows, the key combination Alt+Tab switches between applications. If a user is to be prevented from doing this, one way to achieve it is to disable

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one of the keys (Alt or Tab), but that would also disable the key to be used for other purposes. It is better just to disable the combination Alt+Tab and leave both individual keys functional.

A sequence of up to eight (8) standard keys activated simultaneously can be disabled. The first four (4) positions are reserved for the modifiers (Shift, Control, Alt and Windows keys) and remaining four (4) for other standard keys. Left and right modifiers (e.g. left Shift and right Shift) are treated equally for this purpose.

There is no limit to the number of restricted sequences, except the capacity of the controller's memory chip.

B. CONFIGURING SECURITY

What is needed to implement security feature in a FREE/FREE+/BeFREE configuration?

- 1. USB Controller (any) or PS/2 Controller (firmware version 5.0.0 or higher)
- 2. Module with programmable keys
- 3. ChangeMe software utility (version 5.0.0 or higher)

Both types of security, enabling/disabling keys and restricting key combinations, have security levels and Log On/Log Off procedures in common. Both ways of protection can be combined to complement each other.

To configure security the following steps need to be completed (refer to Figure B.1 for more details):

- 1. Select password entry method
- 2. Enter passwords
- 3. Implement security levels
 - Assign security levels to keys, and/or
 - Define restricted key combinations
- 4. Program key contents
- 5. Test the keyboard

A wizard has been added to ChangeMe to guide through the steps 1-3. After completion of the wizard, all settings can be adjusted the same way as if being entered without the wizard.



Figure B.1 Configuring Security – Flowchart



B.1. Security Toolbar

All security features can be accessed from the menu item Security and/or from the security toolbar. This toolbar can be made visible via Options \rightarrow Toolbars \rightarrow Security, or Security \rightarrow Show/Hide Security toolbar.

Toolbar	
Menu	Security Show/Hide Security toolbar View Edit passwords Protected sequences Password wizard Set content Set keys to Security Level 0 Set keys to Security Level 1 Set keys to Security Level 1 Set keys to Security Level 2 Set LOGOFF key Set LOGOFF key

Figure B.2 Toolbar and Corresponding Menu Items

B.2. Entering Passwords

Select Edit passwords from the Security menu, or click on the icon **E**, to open the dialog shown in Figure B.3.

Define passwords for security levels	×
General security settings	
Password type Passwords length: Key password • 4 • Change	
Cancel	

Figure B.3 Defining Password Type

Firstly, one password entry method should be selected amongst the following three choices:

- 1. pressing a sequence of keys, like a PIN code for example
- 2. turning the keylock into a certain position
- 3. placing an iButton into the reader

The first two are implemented as Key passwords, the last one as ASCII password. Select the appropriate password type in the dropdown box and set the length of the password. The maximal length for a key password is eight (8) physical keys. After pressing Set, the other options become visible. All settings and passwords will be erased when the Password type or the Password length is changed!

The next step is to define General security settings as shown in Figure B.4 below.

- 1. Success sequences for each security level are sent to the computer upon successful Log On, to notify the application software. If Log On failed, the Fail sequence is sent.
- 2. When a wrong password is entered, the Fail sequence is sent.

	Define passwords for security levels		
	General security settings Level 1 Level 2 Level 3		
	Password type Passwords length: Key password 4		
1	Succes sequence level 1	Timeout in minutes	
	Success sequence level 2	0 +	
	Success sequence level 3		
2	Fail sequence		5
3	Restore sequence		4
	OK	Cancel	

Figure B.4 General Security Settings

3. After a restore, either manually by Log Off or automatically because of inactivity timeout, the **Restore sequence** is sent.

These (1, 2 and 3) entire fields can be left empty, so nothing is sent upon associated events.

4. For each security level a default layer (i.e. Destination Layer) can be set.

5. The last column defines the inactivity timeout after which the controller reverts to the Level 0 (auto-restore feature). A timeout of 0 (default) means no auto-restore ever occurs.

B.2.1. Key Passwords

The easiest way of entering passwords is to record the key presses. Push the Record button on the toolbar and then press the keys for the password.



Figure B.5 Recording Key Passwords

Press Add to update the password list, press Stop to return to the password form. Key passwords can be edited. M1:A1 means: Module 1, Key A1. Play shows a simulation of the selected password.

B.2.2. ASCII Passwords

Enter ASCII passwords by typing the password in the edit field. Press the Add button to add the password to the list.

-1.

TIPRO

Carrier and the second second	
General security settings Level 1 Level 2 Level 3	
Passwords for security level 1	₽ Add
333BBB222ddd	
You can add 47 passwords.	Hemove C
abod1234ABCD	Replace
OK Ca	ncel

Figure B.6 Entering ASCII Passwords

Tip: Use the wizard to enter passwords for iButtons. The wizard can record the passwords directly from the iButton.

B.3. Log On – Log Off

To program a key as Log On key, simply choose Set LOGON key from the menu or toolbar . Click on the key you want to be the Log On key. Only single keys can be defined as Log On or Log Off keys, and as such can not be used for any other purpose (e.g. as normal content keys). The procedure is the same for the Log Off key.

Note: If the wizard has been used to enter passwords for the iButton, there is no need to set a Log On key. This has already been programmed in the iButton's header.

B.4. Assigning Security Levels

Make sure that the security levels are visible on the keys. (Security \rightarrow View \rightarrow View security levels, or $\bigcirc 0 \ 1 \ 2 \ 3$). Select the level to be assigned by pressing one of on the toolbar. The cursor changes to indicate the level being set. Now

select the keys to be enabled in this security level. Remember that keys are enabled not only in the assigned security level, but also in the higher levels.



Figure B.7 Assigning Security Levels

B.5. Restricting Key Combinations

Choose menu Security \rightarrow Protected key combinations, or from the toolbar. Enter the sequence you want to restrict. The sequence can be a combination of up to eight (8) keys pressed at the same time, the first up to four (4) of them being modifiers. In the given example (see Figure B.8), the combination of *any* Ctrl and *any* Alt and Delete can not be sent to the system, when the security level is lower than Level 3. Contents are restricted up to the designated security level. If content is disabled in the security level 3, it is always disabled.



Figure B.8 Entering Restricted Contents



C. OPERATION

Once the keyboard has been programmed, it doesn't require any special driver to operate, but only a connection to the computer. The keyboard always starts in security level 0 and layer 1. All keys programmed with level 0 security are functional.

C.1. Changing Security Levels

The procedure of changing security levels depends on the selected password entry method (see Figure C.1).





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C.1.1. Using Keys

To change the security level using a key password, the following procedure should be carried out:

- 1. Press the Log On key
- 2. Type in the key combination
- 3. Check the LEDs to see if the security level has changed as requested

C.1.2. Using iButtons

Usage of an iButton to change the security level depends on how the reader was programmed to operate. If operating only as a security module, the Log On command is already a part of the header. Consequently, changing the security level requires only the iButton to be inserted in the reader.

If the iButton reader is also used by the software as an identification module, then it must be capable of sending iButtons' ID codes to the computer. Therefore, the Log On command cannot be programmed as a header. In this case, the log on key has to be pressed first and the iButton inserted afterwards.

Check the LEDs to see if the security level has changed as required.

C.1.3. Using Keylock

This is the simplest way to change the security level. It only takes the lock to be turned into the desired position.

Action	Indication
Press Log On Key	LEDs for NumLock, CapsLock and ScrollLock blink simultaneously
Correct Password	Single LED indicating security level blinks several times:
	Level 1 – NumLock
	Level 2 – CapsLock
	Level 3 – ScrollLock
Incorrect Password	LEDs blink in a circular fashion
Restore / Log Off	LEDs for NumLock, CapsLock and ScrollLock blink simultaneously

C.2. Indications

Table C.1 Indications



D. EXAMPLES

This chapter demonstrates the configuring/programming process for a keyboard with 32 keys. The keyboard will be used for a calculator program, so it will incorporate a numerical layout and some additional functions. The keyboard will be secured in different ways. Keys will be used for password entry.

STEP 1

Connect the keyboard to the computer and run ChangeMe (if the keyboard is not automatically recognized, you might need to change the interface to the correct one). Click on the picture of the keyboard to see all the keys. Your screen should look as shown in Figure D.1.

🖥 C	hangeMe	utility							
File	Desktop	Keyboard	Tools	Options	; 5	ecurity	Wind	ow	Help
	Open			odule 1	- 11	۹ <u>[</u>		<u>د</u>	
<	> Save				-				
Res a	Autode	etect	4	1 \ 🔲	2	3	4		
	Update	э.	E	3	ļ.				
8	🖉 Update	e and verify	0	: 🗌					
	Werify		C	ם נ					
	Print		E	:					
			F	:					
E	Prefere	ences	0	;					
			H	1					

Figure D.1 ChangeMe Software Utility

STEP 2

Program the numerical part. The easiest way to do this is to use one of the predefined layouts.

- 1. Right click with your mouse on key D1
- 2. Choose Load default content
- 3. If needed, browse to directory \Tipro\MID40\Predefined
- 4. Select Numpad.mtx and press Open



The bottom 5 rows are now programmed and look as shown in Figure D.2.

🖥 Moo	dule 1	- TN	1	_ [IX
	1	2	3	4	
Α					
в					
С					
D	*	*	*	*	
Е	*	*	*		
F	*	*	*	*	
G	*	*	*		
н	1	*	*	*	

Figure D.2 Programming Key Contents

STEP 3

We will program the contents of the upper 3 rows with functions we need for our – fictional - calculator.

Ctrl	Alt	Win	LogON
Copy	Paste	Tab	Esc
F1	F2	F3	F4

Figure D.3 Programming Key Contents

In row C we will program the function keys F1 to F4. Repeat the following actions for all keys in row C, changing function keys from F1 to F4

- 1. Left click with the mouse on key C1. The content editor opens
- 2. Set the correct interface. In our case this is PC keyboard (PS/2 and USB)
- 3. Click with the mouse in the edit field of Layer 1 and press F1.
- 4. Press OK to close the form and save the changes

Program the keys B1 to B4 with these contents:

key:	B1	B2	B3	B4
contents	Ctrl+C	Ctrl+V	Tab	Esc

and keys A1 to A3 like this:

key:	A1	A2	A3	
contents	Ctrl	Alt	Win	

STEP 4

Program the LogOn key. Make sure the security toolbar is shown (Menu: Security \rightarrow Show security toolbar). Select the set Log On key button \square , and click on the upper right key, A4 to set it to Log On key.



Figure D.4 Log On Key

STEP 5

Assign security levels to the keys. The whole numerical part will be accessible for anyone, so we can leave it to the default Level 0. The keys in row B will be accessible from Level 1, the function keys from Level 2. Keys A1 and A2, Ctrl and Alt, will be enabled in Level 2, A3, the Windows key, will be enabled in security level 3.

-	- *1			3	Ô	篾
1 🔛 🛛	1od	ule 1	- TN	1	_ 0	×
		1	2	3	4	
	A	<mark>∼</mark> 2	<mark>∼</mark> 2	3	ð	
	в	1	<mark>`1</mark>	1	5.4 ⊡ 2	
	С	<mark>∼</mark> 2	<mark>∼</mark> 2	<mark>_2</mark>	<mark>∼</mark> 2	
	D	_ 0	⊡	<mark>_0</mark>	0	
	E	0	⊳ 0	<mark>_0</mark>	r⇒ 0	
	F	0	<mark>_0</mark>	<mark>_0</mark>		
	G	<mark>_0</mark>	<mark>_0</mark>	<mark>_0</mark>	r⇒ 0	
	н	0		0		

Figure D.5 Assigning Security Levels

To accomplish this, we need to select the button Set keys to security level 1 🖆 from the toolbar. Click on all keys in row B to set them to security level 1. Repeat this step for



security level 2 and row C, and security level 3 and row A. The result is shown in the Figure D.5.

Tip: To enlarge the symbols for security levels on the keys, hide the key types, by clicking button

STEP 6

Program restricted combinations. Certain key combination will be restricted, especially the ones that interact with Windows. The Windows key is already disabled till level 3, so just the administrator can reach the start menu. Because the key combination Ctrl+Esc has the same effect as the Windows key, we will disable this combination. Only in Level 3, the administrator level, it will be enabled.

- 1. Open the protected sequences form, by clicking 🛍 on the toolbar
- 2. Select the Control modifier
- 3. Go with the mouse to the sequences edit field and press Esc
- 4. Select Disabled in Level 2
- 5. Press Add

Limit sequences that the user can type			_0
Modifiers	Sequence DELETE	Disa V L V L V L	abled in Level 0 Level 1 Level 2 Level 3
Add Remove Clear All Current disabled sequences any CONTROL + ESC any ALT + TAB any CONTROL + F4 any CONTROL + any ALT + DELETE		Disabled in levels 0 2 Disabled in levels 0 2 Disabled in levels 0 2 Disabled in levels 0 2	
		0 K Cance	

Figure D.6 Restricting Key Combinations



Repeat this for the combinations Alt+Tab (switch applications in Windows) and Ctrl+F4 (Close application).

Last but not least, we will disable the combination Ctrl+Alt+Del, which gives access to the task manager in Windows. Select the modifiers Ctrl and Alt, press Del as sequence and disable this combination till level 2. Finally, press OK to close the window.

STEP 7

General security settings. Press in on the toolbar. This opens the password form. Since we will type in our passwords, we have to choose Key passwords from the dropdown box. We will use a length of 4. After pressing Set, the general security settings appear.

Define passwords for security levels	_ 🗆 🗵
General security settings Level 1 Level 2 Level 3	
Password type Passwords length: Key password 4 Change	
Succes sequence level 1 Destination Timeout in minutes	
Success sequence level 2	
Success sequence level 3	
Fail sequence	
	ß
ОК СА	ancel

Figure D.7 General Security Settings

In this case we will not send anything to the system when the security level changes or when the password is wrong. We will change the Timeout for security level 1 & 2 to 5 minutes, and for level 3 to 1 minute. After these periods of inactivity the keyboard will return to security level 0.

STEP 8

Program passwords.

1. Click on the tab Level1 to open the password editor for security level 1.



Figure D.8 Recording Passwords

- 2. Press the Record button and press the following keys, one after another: E1, E2, F1, F2.
- 3. Press the Add button, to add this password to Level 1
- 4. Repeat the steps above for the second and third password.

We will program the following passwords for this level:

password	order of keys to press
7845	E1, E2, F1, F2
4512	F1, F2, G1, G2
8956	E2, E3, F2, F3

5. Press the Stop button to return to the password form.

🖥 Define passwords for security levels	_ 🗆 🗵
General security settings Level 1 Level 2 Level 3	
4	
Passwords for security level 1	Becord
	THECOID
	Add
You can add 45 passwords.	24
	Clear
M1:E1 M1:E2 M1:F1 M1:F2 M1:F1 M1:F2 M1:G1 M1:G2	
M1:D2 M1:D3 M1:E2 M1:E3	Remove
	Play
	Stop

Figure D.9 Level 1 Passwords

6. Repeat the actions above for Level 2, with the passwords



password	order of keys to press
7182	E1, G1, E2, G2
7193	E1, G1, E3, G3

7. Repeat the actions above for the password for the highest security level with password

password	order of keys to press
8246	E2, G2, F1, F3

8. Press OK to close the password edit form

Note: LogOn/LogOff and keys used for passwords can only be single-sized keys. With our NumPad layout, we cannot use 0, + or Enter in a password.

STEP 9

Save the layout and program it into the keyboard (Update).



Figure D.10 Programming Keyboard

STEP 10

Test the security. Open the text window in ChangeMe (Menu: Tools \rightarrow Text Window, or press F5). By default the keyboard starts in security level 0, so just the NumPad keys should work now. Try some function keys or the windows key on the upper row. None of these keys should work.

Now we will go to security level 1:



- 1. Press the Log On key (upper right corner). The 3 LEDs should start blinking.
- 2. Enter one of the passwords for level 1, for instance: 7845
- 3. If we programmed everything correctly, and also typed in the correct password, the LED for NumLock (the "1") will blink 10 times to show that we are in security level 1

Try the Copy, Paste and Tab key. Select some text with your mouse, press Copy and then Paste. This should work now. The function keys on row 3 still don't work.

Go to level 2. Press F1. The Help should come up. The Windows key still doesn't work. Switch NumLock off, try the combination Ctrl+Alt+Del (Keys A1, A2 and H3 together), nothing should happen because we restricted this key combination.

Now switch to the highest security level. All keys should function. Try to enter the Windows Start menu by pressing the Win key. Alt+Tab should switch the application, Ctrl+Alt+Del will open the task manager.



E. REFERENCES

1. "ChangeMe" – User's Manual



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