

# **RPF8** FILTER WHEEL **User Manual**

**December 2005** 

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# **INTRODUCTION**

RPF8 is an 8-position 2" motorized filter wheel running by means of the following two ports:

- 1. a standard bidirectional port (parallel port)
- 2. a RS232 (serial port)

It stands out for its capability to place the 2" filters at high speed (50 ms between one filter and the following one).

In cascade connection mode, it can control up to 256 RPF8 units by means of the same serial port.

It is possible to set the rotation speed and a different stop position for each filter.

The motor hold current is user adjustable.

This product can be customized, specifying different size, number of filters, input or output adapters.

The typical applications are Photometry, Microscopy and colour sequences.



Fig. 1 RPF8 filter wheel: front and rear views

# THE STANDARD SYSTEM INCLUDES:

- assembled unit in light alloy with threaded 2" input;
- RS232/Parallel interface;
- 2.5 m PC parallel link cable;
- managing software for Windows 95/98/ME/XP/2000;
- 230V power supply;
- case, manual and 24 months of warranty.

# PERSONAL COMPUTER MINIMUM REQUIREMENTS

- CPU Celeron 1 Ghz .
- 256 Mb di RAM.
- Microsoft Windows 98, ME.
- An RS232 port to be used for the connection between the PC and the filter wheel.

# INSTALLATION OF RPF8 TO YOUR PC BY MEANS OF THE SERIAL LINK

The following steps are fundamental to install the RPF8 filter wheel to your PC:

## > It is suggested to make the connession operations with computer off.

- Install the software by the use of the floppy provided with the filter wheel, following the indications there reported.
- ➢ From the *Programs/rpf*8 directory, edit the *rpf.cfg* file, verifying the settings are coherent with the required ones.In particular, verify the field relative to the used port.
- Put the provided serial 9-pin female connector of the link cable (see picture below A) in the selected serial port, then fix it by means of the two side screws placed on the connector.
- Put the 25-pin female connector (see picture below B) in the respective 25-pin male connector of the RPF8, then fix it by means of the screws placed on the female connector.
- ➢ Put the male jack (out of the 12V power supply provided together with the filter wheel) in the supply female jack (see picture below − C).
- ▶ Let run the handly program.

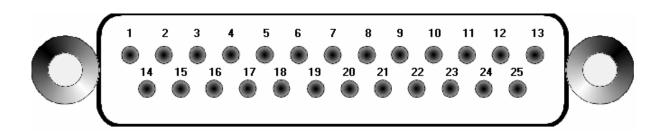


Fig. 2 Serial link cable

# PARALLEL AND SERIAL INTERFACE

The parallel interface is made up of a link between the RPF8 and the PC on standard bidirectional parallel port, while the serial interface is made up of a link by means of standard RS232.

Hereafter you can see the 25-pin male connector of the RPF8 as well as the detailed description of the included signals.



The following chart represents the signals on the pin of the connector

1	AD0	2	AD2	3	AD4	4	AD6	5	/ACK
6	ERROR	7	GND	8	POW	9	ADDR	10	PRG
11	GND	12	TX1	13	TX0	14	AD1	15	AD3
16	AD5	17	AD7	18	/BUSY	19	/STROBE	20	POW
21	GND	22	GND	23	+5V	24	RX1	25	RX0

- **AD0 AD7** : COMMAND[0:7] parallel port (input)
- /STROBE : /STROBE parallel port signal (input)
- /ACK : /ACK parallel port signal (output)
- /BUSY : /BUSY parallel port signal (output)
- **ERROR** : notice of parallel port error (output)
- **GND** : ground
- **POW :** +12V RPF8 power supply (input)
- +**5V**:+5V (output)
- **ADDR** : pin of changing address
- **PRG** : pin of firmware updating
- **TX1, RX1 :** UART1
- **TX0, RX0 :** UART0

The communication speed on serial port can be 2400bps, 4800bps, 9600bps, 19200bps (see the relevant paragraph).

This specific kind of link can get up to a maximum distance of 50 m.

With parallel port up to 20 m.

All signals are standard CMOS 0-5V.

# **RPF8 SETTING**

## **RPF8 ADDRESS SETTING**

In serial mode RPF8 is identified by an address. Because of it, you can link up to 256 devices one after the other. If the wheel doesn't recognize its input address, it doesn't answer and it stays transparent. The address recognized by the RPF8 can be found in location 3Fh of the inner eeprom : DTA places it on address 0 (see the relevant section of the "Programmer's Manual") : it usually is a read-only . To modify the RPF8 address, it is necessary to short-circuit the pin 7 (ADDR) and 6 (+5V) of the 9-pin female connector of the serial cable (see picture 3 - B).

#### Before performing this step, make sure your device is not powered !

Switch the wheel on and it'll recognize the 0 address. Now the address can be changed by means of a simple writing operation at the 3Fh location of the eeprom : only the lowest significant byte is valid. Once this operation is over, switch the device off and eliminate the short-circuit. When getting started, the filter wheel will recognize the new set address.

Otherwise, you can simply realyze the identity address programming by means of the *rpf.exe* handly program, just typing from the command console the following:

rpf/s n

where *n* is the address ranging from 0 to 255.

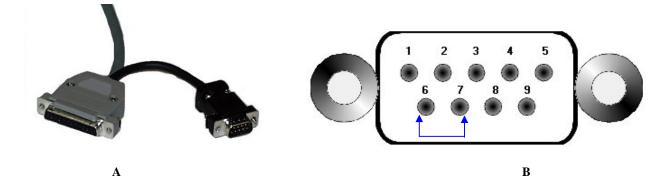


Fig. 3 A: Serial cable; B: detail

# UPDATING OF THE FIRMWARE

RPF8 hosts a powerful microchip running every function with a re-plannable and updatable firmware. To plan the firmware you need to build up a serial cable linking the wheel to the PC. Hereafter you can find the chart.

RPF8 PORT CANNON 25 F	SIGNAL	UART 1 CANNON 9 F	POWER SUPPLY JACK	NOTES
			JACK	
1				
2				
3				
4				
5				
6				
7				
8	POW		CENTRAL	+12V
9				
10	To be short-circuited with pin 23/			PRG
11	GND	5		SERIAL GND
12	TX1	2		UART1 TX
13				
14				
15				
16				
17				
18				
19				
20				
21	GND		EXTERNAL	POWER S. GND
22				
23	TO BE SHORT-CIRCUITED WITH PIN 10			VCC +5V
24	RX1	3		UART1 RX
25				

#### CHART OF RPF8 PLANNING CABLE

Please note: the power-supply jack has to be mounted as an output from the connector of UART1.



Fig. 4 RPF8 programming cable

In order to get to the programming stage, you also need to have the updated software as well as the microcontroller programming software "M16C Flash Start (MSA0806)"

Here follow the steps to do in order to obtain the right updating of the software.

- $\Rightarrow$  Switch the PC off, any device included.
- $\Rightarrow$  Link the RPF8 to the PC by using the dedicated programming cable.
- $\Rightarrow$  Feed the RPF8 and switch the PC on.
- $\Rightarrow$  Start the software M16C Flash Start (MSA0806) and follow the instructions.
- $\Rightarrow$  Once the programming has been carried out, switch both the PC and the wheel off. Then change the programming cable with the communication one.
- $\Rightarrow$  The wheel is ready to be used again.

# **RPF8 CASCADE CONNECTION**

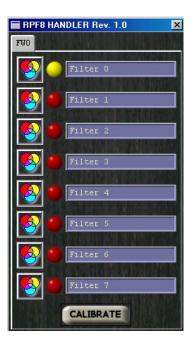
You can get a cascade connection, up to 256 units, thanks to the serial link. The first cascade RPF8 needs to be connected to the PC, the second by means of the 9 pin female connector(see picture 5 - A) of its own cable to the 9 pin male connector (see picture 5 - B) of the previous wheel and so on.



Fig. 5 Serial cable

# SOFTWARE SETTING

# **RPF8 HANDLER V. 1.0**



Together with the RPF8 you are given a software controlling the wheel by means of serial port "RPF8 HANDLER V. 1.0".

It allows one to manage the wheel with Win9x/ME/NT/2000/XP.

To install the managing program just start "setup" from the CD you can find in the wheel box.

This software looks for the wheel on the COM1.

Once the setting is finished, the program shows the presence of a single RPF8 as a default, with suitable working parameters set by default.

To enable the control of more than one wheel and change the wheel parameters, it is necessary to edit the file "rpf8.cfg" (as shown in the following page of this manual) : it is in the same directory as the software already installed.

Switch the RPF8 on, then start the software. The wheel is ready to be used.

# **RPF8.CFG**

\*\*\*\* Specify num of filter wheel in the same serial channel, range: 1..8 1 \*\*\*\* Specify num of filters on each fw, range: 8..16 8 \*\*\*\* Specify serial port, range: 0..15, 0 = COM1.. 15 = COM16 0 \*\*\*\* Specify baud rate, range: 3 = 2400, 4 = 4800, 5 = 9600, 6 = 19200 6 \*\*\*\* Enable holding torque: 0 =disable, 1 = enable 1 \*\*\*\* Set holding torque, range: 10..15984. 1 count = 62.5 ns of the ON period 15984 \*\*\*\* Filter offset, range: -127 to + 128. Applied after calibration 0 \*\*\*\* Calibration speed, Freq. (KHz) = 2/n. Range: 20000..10000 20000 \*\*\*\* Slope used in fast positioning, value are motor steps, range: 0..255 224 \*\*\*\* Start speed in fast positioning, Freq. (MHz) = 16/n. Range 32768..65535 65535 \*\*\*\* End speed in fast positioning, Freq. (MHz) = 16/n. Range 0..65535. 4096 for Sanyo-Denky, 16000 for MAE 4096 \*\*\*\* Enable (1) or disable (0) feedback positioning. 1 \*\*\*\* Delay after positioning (ms). Range: 0..65535. Suggested value: Sanyo-Denky 125, MAE 500 125 ......

PLEASE DON'T CHANGE THE ORDER OF THESE PARAMETERS, AND DON'T ADD BLANK LINES BETWEEN THESE. MAX LENGTH OF A LINE IS 256 CHARS.

# RPF8 MAX (VER 1.0) N POSITION FILTER WHEEL

# **PROGRAMMER'S MANUAL**

RPF8 has two different connection systems : by means of parallel port or serial port.

On the contrary, the programming has been designed to be driven from the serial port only. The filter wheel recognizes if the communication has been set by serial or parallel port automatically.

As soon as the device is on, it starts reading all the start-up settings from the inner EEPROM. Immediately after, thanks to a calibration stage, it is located in filter number 0.

The device is identified by an 8-bit address serially, so you can connect up to 256 RPF8 in the cascade mode. Hereafter you can find the protocol transmission specifications.

## **RS232 SERIAL LINK AND TRANSMISSION PROTOCOL**

The RS232 serial link is used with the following transmission parameters : either

2400, N, 8, 1 or 4800, N, 8, 1 or 9600, N, 8,1 or 19200, N, 8, 1 (see Appendix A : Setting of transmission speed upon RS232).

The protocol uses printable ascii characters.

Every transmitted string consists of a head "\$" character, an end-field "#" character and end-string character represented by the CR (13) character.

Between the # character and the CR one, there are two hexadecimal figures showing the 8-bit checksum of the string (it is calculated from \$ character to #, excluding these 2). Immediately after the head "\$" character you'll find the RPF8 address (00-FF) one wishes to use. You will be asked to provide 2 hexadecimal figures, up to a maximum range of 256 devices. For every string transmitted to the wheel, it corresponds to another one standing for the answer : it is the command processing confirmation. If the command has been carried out, the answer can be ACKXX, on the contrary NAKXX. Instead of the ACKXX, a requested status can be sent.

Command string format

\$ Addr Command # cksm CR

#### typical answer

## \$ Addr ACKXX#Cksm CR

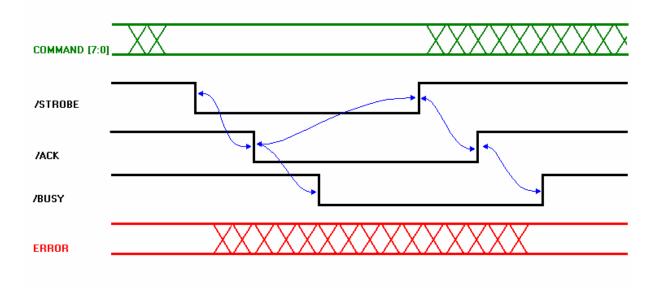
If the address field does not include any valid value, no device will answer. Every RPF8 answers after the carrying out of the command, the minimum response time being 20ms.

The checksum is calculated by summing up every character included between the \$ character and the # one (excluding these 2) on a 8-bit accumulator.

By means of the Command string, the instructions are given to the wheel. Command has a dimension ranging from from 1 to 7 characters.

# PARALLEL LINK AND TRANSMISSION PROTOCOL

The link is performed thanks to a 8-bit standard parallel port. The protocol is as follows.



- COMMAND [7:0] INPUT
- o /STROBE INPUT
- o /ACK OUTPUT
- /BUSY OUTPUT
- **ERROR** OUTPUT

The RPF8 waits for the input /STROBE signal to become low, then it reads COMMAND [7:0] and lowers /ACK and /BUSY; it waits for /STROBE to come back to 1 in order to bring /ACK back to 1, then it goes on with the interpretation and execution of the command which it has just received.

At the end of the execution, it carries /BUSY up to 1 and it sets or resets the ERROR flag according to any error which might have occurred or not.

The word COMMAND [7:0] consists of : the 3 most significant bits (command [7:5]) identify the command, the other 5 bits (command [4:0]) contains the data.

## **RPF8 COMMANDS SERIAL MODE**

In serial mode, RPF8 shows 24 instructions allowing the control of the wheel and the planning of all parameters (from the address to the number of filters and to the pilotage setting up of the stepping motor). Ai and Di fields are expressed in hexadecimals.

What follows is the comprehensive list of the instructions.

#### **CONTROL INSTRUCTONS**

#### • **VERSION** code 0

As an answer, RPF8 transmits a string concerning the revision of the firmware ("RPF8 MAX VER 1.0").

#### • CALIBRATE code 1

RPF8 performs the adjusting by placing on filter number 0; if the adjustment has been successful, it transmits the string ACK00, otherwise the string ACK01 (it means that the adjustment can't be carried out).

#### • **PLACEMENT** code $2D_1D_0$

RPF8 goes onto the filter whose number is specified by the 2 figures  $D_1D_0$  in hexadecimal. Once the placement has been carried out, the wheel shows the string ACK00. If the number specified in the the instruction isn't valid (as it exceeds the number of filters which the wheel can host), the placement doesn't come to an end and the wheel transmits the string NAK01 (unrecognized instruction). On the other hand, if the placement can't be performed because of a hardware failure, the wheel may transmit the string ACK02 (the placement has not taken place) or the string ACK01 (the recalibration has not taken place).

### • **TORQUE** code $9D_0$

This instruction allows one to apply (or not to do so) a holding torque to the motor of the RPF8 (if it is still);  $D_0 = 1$  if you need to activate the torque,  $D_0 = 0$  if you need to disactivate it. The RPF8 transmits the string ACK00.

#### • STATUS code S

This instruction allows one to ask for the inner status of the RPF8 corresponding to the latest placement instruction or calibration which has been performed. As an answer, the wheel can either transmit the string STATUS00 showing that no error has occurred, or STATUS1 showing that a calibration error has happened, or STATUS2 in case of a placement error.

#### POSITION code P

RPF8 gives back a string specifying the number of the filter currently in placement.

o **DIAGNOSTIC** code T

RPF8 carries out four series of automatic positionings, able to verify the correct working of both the mechanics and the electronics (see Appendix D). For every performed positioning the wheel transmits either the string ACK00 or ACK01 or ACK02, according to the positioning outcome. At the end of the test, an hexadecimal number is given back showing how many errors have taken place.

#### • **D\_REPORT** code $RI_0$

This instruction allows one to enter four strings ( $I_0 = 0-3$ ) showing the latest diagnostic test (see APPENDIX D).

# **PROGRAMMING AND SETUP INSTRUCTIONS**

#### You are kindly recommended to use the wheel parameters as shown in Appendix B

• **TORQUE\_VAL** code  $3D_3D_2D_1D_0$ 

The holding torque value depends on the length of the high level of a 1 Khz square frequency wave applied to the motor. This value is set by means of the four hexadecimal figures  $D_3 - D_0$  (16 bit). Every count is equivalent to an interval of 62,5ns. The minimum value to be set is 000Ah, the maximum 3E70. The RPF8 transmits the string ACK00.

• **OFFSET** code  $4D_1D_0$ 

This instruction allows one to set a number of steps the wheel has to carry out at the end of the calibration, by going on with the rotation trend or by inverting the rotation itself. The number of steps ranges from -127 ( $D_1D_0 = 00$ ) to + 128 ( $D_1 D_1 = FF$ ) – the negative sign stands for the inversion of the rotation -. The RPF8 transmits the string ACK00.

• **FILTERS** code  $5D_1D_0$ 

This instruction allows one to set the number of filters you can mount on the wheel (it depends on the internal disk), up to 256 ( $D_1D_0 = FF$ ). RPF8 transmits the string ACK.

• STEPS code  $6D_2D_1D_0$ 

This instruction allows one to set the number of motor steppings between one filters and the next one, the number being specified by means of the three hexadecimal figures  $D_2D_1D_0$ . RPF8 transmits the string ACK00.

• **CIRCLE** code  $7D_2D_1D_0$ 

This instruction allows one to set the number of motor steppings to perform a full circle of the wheel, the number being specified by means of the three hexadecimal figures  $D_2D_1D_0$ . RPF8 shows the string ACK00.

• MOTOR\_S code  $8D_3D_2D_1D_0$ 

This instruction allows one to set the pilotage frequency of the stepping motor during the calibration stage. The frequency (KHz) is equivalent to 2/N (N stands for the the number with 16 bit set by  $D_3D_2D_1D_0$ ). RPF8 transmits the string ACK00.

• **RAMP** code  $AD_ID_0$ 

This instruction allows one to specify the length (by motor steppings) of the acceleration/deceleration ramp of the motor during the placement stage. RPF8 transmits the string ACK00.

• **MSTEPI** code  $BD_3D_2D_1D_0$ 

This instruction allows one to set the initial pilotage frequency of the stepping motor as far as the placement stage is concerned. The frequency (MHz) is equivalent to 16/MSTEPI. RPF8 transmits the string ACK00.

• **MSTEPF** code  $CD_3D_2D_1D_0$ 

This instruction allows one to set the maximum pilotage frequency of the stepping motor as far as the placement stage is concerned. The frequency (MHz)is equivalent to 16/MSTEPF. RPF8 transmits the string ACK00.

 $\circ \quad \mathbf{WRITE\_EE} \text{ code } \mathbf{D}A_1A_0D_3D_2D_1D_0$ 

This instruction allows one to write in the inner eeprom : it's the place where all pilotage parameters of the device are memorized. By means of  $A_1A_0$ , one specifies the inner memory address to be entered (ranging from 00h to 3Fh). The data to be written are given  $D_3D_2D_1D_0$ . RPF8 transmits the string ACK00.

• **READ\_EE** code  $EA_1A_0D_3D_2D_1D_0$ 

This instruction allows one to read in the inner eeprom : it's the place where all pilotage parameters of the device are memorized. By means of  $A_1A_0$ , one specifies the inner memory address to be entered (ranging from 00h to 3Fh). The RPF8 transmits the string including the data of the memory location.

o DIP\_SW code M

This instruction allows one to get the status of the 8 inner dip switch (see APPENDIX A)

• **IR\_CTRL** codifica  $VD_ID_0$ 

This instruction allows one to switch the positioning and calibration sensors on and off. If you set  $D_1$  at 1, the sensor controlling the wheel position turns on; if you set it at 0, it turns off. If you set  $D_0$  at 1, the sensor controlling the wheel calibration turns on; if you set it at 0, it turns off.

#### • IR\_READ code I

This instruction allows one to read the information coming from by both positioning and calibration sensors. Two figures are given back,  $C_1$ ,  $C_0$ , showing (if at data 1) the performed positioning or calibration respectively.

N.B.

 $C_1$  has to be at value 1 for every position of the wheel, while  $C_0$  has to value 1 in position **ZERO** only (calibration positioning).

#### • **POS\_FEEDBACK** code $LD_0$

This instruction allows one to enable (or not to do so) the feedback control of the positioning. If  $D_0$  is placed at value 1, the feedback has been activated; if it is placed at value 0, the feedback is disactivated.

#### FEEDBACK NOTE

The feedback function allows the RPF8 micro to check the maintenance of the current position before a new positioning might start. If the current position has gone lost (due to special, external cause), the RPF8 carries out a calibration and then it shifts into the new position.

#### • **DELAY** code $KD_3D_2D_1D_0$

This instruction allows one to trim the waiting delay at the end of every positioning of the RPF8. In this way the oscillations (due to the inertia of the system) are reduced. The delay time corresponds to  $D_3D_2D_1D_0$  ms.

## **RPF8 COMMANDS PARALLEL MODE**

In this mode, the RPF8 include a reduced command set allowing one to drive the wheel and enter a limited section of its parameters.

#### **O** CALIBRATE

	COMMAND				DATA		
0	0	0	-	-	-	-	-

The RPF8 performs the calibration by placing itself on filter number 0 again. If the calibration can't be carried out, it sets ERROR at value 1.

#### **O** POSITION

	COMMAND				DATA		
0	0	1	$D_4$	D <sub>3</sub>	D <sub>2</sub>	D <sub>1</sub>	$D_0$

The RPF8 goes to the filter whose number is specified by the five binary figures  $D_4D_3D_2D_1D_0$ . If the positioning can't be carried out, the RPF8 sets ERROR at value 1.

#### o TORQUE\_VAL

	COMMAND				DATA		
0	1	0	$D_4$	D <sub>3</sub>	$D_2$	$D_1$	$D_0$

The value of the holding torque depends on the length of the high level of a 1 Khz square frequency wave applied to the motor. This value is set by means of the five binary figures  $D_0 - D_4$ . Every count is equivalent to an interval of 625ns. The minimum value to be set is 00001 b, the maximum 11111 b.

#### O OFFSET

	COMMAND				DATA		
0	1	1	$D_4$	$D_3$	$D_2$	D <sub>1</sub>	$D_0$

This instruction allows one to set a number of steps the wheel has to carry out at the end of the calibration, by going on with the rotation trend or by inverting the rotation itself. The number of steps ranges from -15 ( $D_4D_3D_2D_1D_0 = 00000$ ) to + 16 ( $D_4D_3D_2D_1D_0 = 11111$ ) – the negative sign stands for the inversion of the rotation.

## • TORQUE

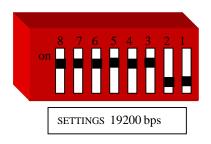
	COMMAND				DATA		
1	0	0	-	-	-	-	$D_0$

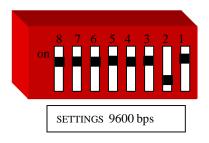
This instruction allows one to activate or disactivate the holding torque of the stepping motor. If  $D_0$  is placed at value 0, the holding torque is disactivated; if it is placed at value 1, the holding torque is activated.

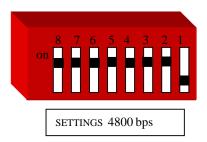
# APPENDIX A

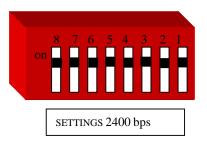
# SETTING OF THE TRANSMISSION SPEED ON RS232

The two serial ports RS232 of the RPF8 (UART0 and UART1) can communicate at a speed of 2400 bps, 4800 bps, 9600 bps and 19200 bps. DTA has set it at 19200 bps; however, you can modify it by using the dip switches 1 and 2 you can find inside the RPF8. Hereafter you can look at the settings of the two switches to select the four speed.









# PLEASE NOTE : THE DIP SWITCH POSITION 3 - 8 ARE NOT USED!

# **APPENDIX B**

# EEPROM MAP

The EEPROM includes every value relevant to any RPF8 parameter. Thanks to this every time the wheel is on the internal microcontroller loads the functioning parameters automatically.

ADDRES	DATA	SANYO MOTOR	MAE MOTOR
Ind. 00h	СРVН	3E70h	3E70h
Ind. 01h	OFFSET_VAL	00 <b>7Fh</b>	00 <b>7Fh</b>
Ind. 02h	FILTERS	00 <b>08h</b>	00 <b>08h</b>
Ind. 03h	STEPS	0 <b>064h</b>	0 <b>064h</b>
Ind. 04h	CIRCLE	0 <b>320h</b>	0 <b>320h</b>
Ind. 05h	MOTOR_S	4E20h	4E20h
Ind. 06h	RAMP	00 <b>E0h</b>	00 <b>E0h</b>
Ind. 07h	MSTEPI	FFFFh	FFFFh
Ind. 08h	MSTEPF	1000h	3E80h
Ind. 09h	TORQUE	000 <b>1h</b>	000 <b>1h</b>
Ind. 0Ah	OFFSET_PS	000 <b>0h</b>	000 <b>0h</b>
Ind. 0Bh	POS_CTRL	000 <b>1h</b>	000 <b>1h</b>
Ind. 0Ch	DELAY	007Dh	01F4h
Ind. 3Fh	ADDRESS	00 <b>00h</b>	00 <b>00h</b>

- **CPVH**: length of the high level of square wave running the holding torque (acceptable range 000Ah 3E70h).
- **OFFSET\_VAL :** offset value for calibration.
- **FILTERS :** number of filters of the inner disk.
- **STEPS** : number of motor steppings between one filter and the following one.
- **CIRCLE** : number of motor steppings for the full rotation of the wheel.
- MOTOR\_S : it sets the pilotage frequency of the motor in calibration mode.
   Freq.(KHz) = 2/MOTOR\_S.
- **RAMP** : number of motor steppings of the acceleration/deceleration ramp in the positioning stage.
- **MSTEPI**: it sets the initial pilotage frequency of the motor in the positioning stage. Freq.(**MHz**) = 16/MSTEPI.
- **MSTEPF**: it sets the final pilotage frequency of the motor in the positioning stage. Freq.(**MHz**) = 16/MSTEPF.
- **TORQUE**: if this parameter is set at value 0, the holding torque is disactivated; if it is, set at value 1, it is activated.
- **OFFSET\_PS**: if this parameter is equivalent to 0, it means that the OFFSET\_VAL value has been set by serial port; otherwise, if this parameter is equivalent to 1, it means that the OFFSET\_VAL value has been set by parallel port..
- **POS\_CTRL** : if this parameter is set at value 1, the feedback positioning starts working; if it set at value 0, the control is disactivated.
- **DELAY**: it's the gap in ms between a positioning and the other.
- **ADDRESS :** this parameter sets the RPF8 serial address.

N.B.

The not bold value of the eeprom location is not significant.

# APPENDIX C

# **ANSWERING MESSAGES OF THE RPF8**

## ERROR MESSAGES

Hereafter you can find a list of error messages the RPF8 can give back as a result of the receipt of an instruction by means of serial port.

- **NAK00** : receipt error; the input string can't be decoded.
- **NAK01** : unrecognized or wrong instruction.
- ACK01 : the calibration has not taken place; the reason is an hardware problem. Try to clean the infrared positioning sensor with a jet of compressed air : it is placed underneath, outward the filter disk.
- ACK02 : the positioning has not taken place; the reason is an hardware problem. Try to clean the infrared positioning sensor with a jet of compressed air : it is placed underneath, inward the filter disk.
- ACK03 : the operation is not allowed; this string is given back if you try to modify the address of the filter wheel without having shot-circuited the ADDR pin (as specified in the paragraph "Setting of the RPF8 address").
- **AVVIA DIAGNOSTICA :** you have carried out the D\_REPORT command without carrying out the diagnostic before.
- .

## DIAGNOSTIC MESSAGES OF THE INTERNAL STATUS

Hereafter you can find a list of internal status messages the RPF8 can give back as a result of the receipt of the STATUS instruction (only from serial port).

- **STATUS00** : the last performed calibration or positioning instruction has been successful, the wheel is working properly.
- **STATUS01 :** the last performed calibration instruction has been unsuccessful. Try to clean the infrared positioning sensor with a jet of compressed air : it is placed underneath, outward the filter disk.
- **STATUS02**: the last performed positioning instruction has been unsuccessful. Try to clean the infrared positioning sensor with a jet of compressed air : it is placed underneath, inward the filter disk.

# SUCCESSFUL EXECUTION MESSAGES

Hereafter you can find a list of messages showing a successful outcome as far as the execution of the instructions given by serial port.

- **ACK00**: the instruction has been performed properly. This string is the answer to all the given and carried out instructions but the VERSION instruction.
- **RPF8 MAX VER 1.0 :** the VERSION instruction has been properly performed; the string specifies the revision of the internal firmware.

## **APPENDIX D**

# **DIAGNOSTICS OF RPF8 MAX**

The RPF8 can carry out an autodiagnostic test allowing to check the right calibration of both the mechanics and the electronics as well as the absence of any incorrect working stages. By means of the DIAGNOSTIC (T) command, the wheel is asked to perform four positioning series : first the wheel carries out a calibration, then it is placed on every filter included between 0 and N-1 (N = number of positions of the wheel) like in a sequence. If the positioning fails, the wheel performs a calibration before stepping into the following filter. In the second series, the wheel is placed on the filters according to the following rule :

For X = 0; X<N/2; X++; {POSITION =N/2+X; POSITION =X;}

If a positioning fails, the wheel performs a calibration before stepping into the following filter. The other two series are the same as the ones we have just mentioned.

At every series corresponds a string with *N* bit (binary figure) (the first being N + 1 as it also include the outcome of the initial calibration) : here it is shown the outcome of every single positioning (0 means "performed"; 1 stands for "error"). The figure on the extreme left refers to position 0, the other on the extreme right to the position N-1, except for the first string (in this case, on the extreme left you can see the outcome of the calibration). You can get to the strings through the instruction D\_REPORT ( $RI_0$ ) –  $I_0$  ranges from 0 to 3.

## **APPENDIX E**

## **C SOURCE EXAMPLES**

#### Hereafter it is shown a C example RPF8 string encoding and transmission

```
void TxStr(char *tx, int len)
                                    // *tx is the string code for the RPF8
                                    // len is the lenght of the code
      unsigned char cksm = 0, ch;
      int
                c;
      TxByte('$');
                                    // standard function byte transmission
                                    // on a serial port
                                    // send $
                                          // *** start of address sending
      ch = ByteHex((Addr >> 4) & 0x0F); // this function translate a bynary
                                          // value to an hex character
      TxByte(ch);
      cksm += ch;
                                          // checksum calculation
                                          // this function translate a bynary
      ch = ByteHex(Addr & 0x0F);
                                          // value to an hex character
      TxByte(ch);
                                          // *** end of address sending
      cksm += ch;
                                          // *** start of code sending
      for(c = 0; c < len; c++)</pre>
      {
            TxByte(tx[c]);
            cksm += tx[c];
                                          // *** end of code sending
      TxByte('#');
                                          // send #
```

```
ch = ByteHex((cksm >> 4) & 0x0F); // *** start of checksum sending
TxByte(ch);
ch = ByteHex(cksm & 0x0F);
TxByte(ch); // *** end of code sending
TxByte(13); // send CR (13)
```

Hereafter it is shown a C example of string decoding from RPF8

```
int RxStr(char rx, int len, long tout)
                                         //*rx is the decoded string
                                         // from RPF8
{
     unsigned char cksm = 0, rcksm, add;
     int
          ci
     char *bufrx = 0;
     bufrx[0] = bufrx[1] = 0;
     sread(bufrx, &c, tout); //this function receive a string from serial
                             //input the string ends with CR character
     if(bufrx[0] != '$')
                             //controls that first character is $
           return 1;
     add = HexBin(&bufrx[1]); //decode address from hex char to bin value
     if(add != Addr)
     return 2;
     cksm += bufrx[1]; //checksum calculation
     cksm += bufrx[2];
     for(c = 3; c < 80; c++)
                                   // extract the code returned from RPF8
     {
                                   // from serial string
           if(bufrx[c] != '#')
           {
                 cksm += bufrx[c];
                 rx[c - 3] = bufrx[c];
           }
           else
           {
                 C++;
                 rcksm = HexBin(&bufrx[c]); //controls the checksum
                 rx[c-4]=0;
                 break;
           }
     }
     if(rcksm != cksm)
           return 1;
     *len = c - 3;
     return 0;
}
```

### **SPECIFICATIONS**

**POSITIONING SPEED** 0.05 s

NUMBER OF POSITIONS 8

STANDARD MOUNT 2''

SPEED CONTROL Yes

**SERIAL INTERFACE** RS232 2400 9600 Baud

**PARALLEL INTERFACE** 8+4 bit input, 1 bit output

MAXIMUM FILTER THICKNESS 10 mm

BACKFOCUS 25 mm

**POWER SUPPLY** 12V 1A

**DIMENSIONS** Φ 225 mm

# **OPTIONS**

**RGB-8** 50 mm RGB interference filter kit

NIK-8 Adapter for Nikon lens

MIN-8 Adapter for 42x1 mm lens

AR-8 Adapter for HiRes

PAR-8 Standard parallel port link cable

Link-2 Link cable for 2 RPF8 units with 2.5 m wheel base

Link-4 Link cable for 4 RPF8 units with 2.5 m wheel base

Link-8 Link cable for 8 RPF8 units with 2.5 m wheel base

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UPDATING OF THE FIRMWARE

10



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