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# A Learning Model for 8051 Microcontroller Case Study on Closed Loop DC Motor Speed Control

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*Abstract***— Microcontroller and assembly language play a foundation steps towards the study of embedded system. The motivation behind this paper is to devise a model for learning Microcontroller by developing a 8051 Microcontroller based simple closed loop DC motor speed control system as Lab project. The basic components of the control system i.e.setting the desired motor speed, sampling the speed feedback, speed error computation and correction are developed using the 8051 hardware and software resources. Therefore by way of this project students learn the design environment of 8051 microcontroller, hardware and software system development process.**

*Keywords*—**8051 microcontroller, dc motor speed control, pwm, Closed loop system, open loop system**

#### I. INTRODUCTION

Embedded Systems Design is an interdisciplinary course, dealing with issues ranging from hardware, software, tool, algorithm and domain. The objective of the course Embedded Systems Design is to understand Computing methodologies and technologies from system design perspectives in a structured approach i.e. identify, study and practice platform specific tools to design, debug, optimize electronic systems and concluding the study by implementing a project with a final demonstration.

Learning the design of 8051 Microcontroller based system is vital interest of the students pursuing program in Embedded System Design. To make learning fun and develop interest in students, labs are based on real life applications. This paper covers a project based learning methodologies with step-by-step lab practice sessions for the design and development of a simple DC motor closed loop speed control application.

The paper is organized as follows; in section II 8051 Microcontroller as a subject is introduced. Top level system and closed loop control description is covered in section III. Section IV covers the model based design and simulation. Section V covers the implementation of the hardware and firmware of the DC Motor control application.

Observations are tabulated in section VI. Concluding remark and extending the scope of the paper is given in section VII followed by acknowledgement and references.

#### II. SUBJECT INITIATION

The course begins with foundation lectures on microprocessor and gradually developed towards detail study of 8051 along with its different interfacings. The objective of 8051 theory is to make student understand the internal architecture of 8051, Instruction set of 8051 and study about various types of interfaces like LCD, keypad, DC motor driver etc. Microcontroller lab should be started after few class room lectures on Microcontroller. Labs should be planned in advance and made result oriented. Students should be asked to install microcontroller Integrated Development Environment (IDE) Tool individually. Many vendors are providing this IDE, such as Keil-uvision and Proteus. Keil compiler/assembler is used for firmware development. Proteus is a system modeling tool which supports both hardware and software simulation. Students are asked to do self-practice in the usage of the tool by following the Quick start guide from the Help menu. Universal programmer namely Topwin is used to program the flash memory of the microcontroller. The motor control firmware is developed using assembly language. Assembly codes are sensitive to the processor, memory, ports and hardware. It gives a precise control of the processor internal devices and the complete use of the processor specific features in its instruction set and its addressing modes.

### III. TOP LEVEL SYSTEM DESCRIPTION

The top level block diagram as shown in *Fig:1* comprises of the central 8051 microcontroller interfaced with the peripheral devices such as Keyboard, LCD, LED and Motor driver. A Component Off-The- Self (COTS) 8051 KIT has been used to speed up the prototype development process. Each of the peripheral devices has been explained in next page.



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The system is driven by a regulated 5V DC, 1A power supply. The system design has been kept simple so as to realize a less expensive miniature portable lab prototype model. The 4x4 keypad has been used to key in the desired motor speed. The LCD displays the desired speed and the actual speed of the motor. There are three LEDs of Red, Blue and green colour to indicate the comparator outputs status i.e. Equal, Greater and Lesser. The motor driver is an additional attachment designed in the Lab with just enough current driving capability to drive a 6V DC toy motor.



**Fig:1 System Level Block Diagram**

Motor driver module has been designed as a detachable entity so that it can be used in another motor control system for example FPGA based motor control system. Three signals namely PWM, motor speed encoder pulse and a ground are used to connect between the 8051 KIT and the motor drive control unit. Separate 6V DC supply is provided to the motor driver unit.

The 8051 KIT connected to keyboard and LCD without the motor driver unit can be used for other applications based lab experiments such as simple calculator etc.

The closed loop control system is shown in Fig- 2. The desired speed set by the user is compared against the feedback speed. The feedback is sampled at every 1 sec interval. However this sampling interval can be changed to see the effect of the closed loop response. The error comparator generates three signals i.e. Greater, Equal, Lesser when the set *speed > actual* speed, *set speed = actual speed*, *set speed < actual speed* respectively. These three signals in turn controls the following up/down counter. Positive error increments the counter, negative error decrements the counter, and at no error counter value is not changed. The counter output is passed to the next block which generates the PWM signal. The PWM duty cycle is proportional to the counter value. So, a positive error increments the count, which in turn increments the PWM duty cycle.

Higher the PWM duty cycle higher the voltage across the DC motor, thus increasing the motor speed.



**Fig:2 Closed Loop Control System**

*Fig:* 3 shows the PWM signal with different duty cycles. The motor speed is encoded using a slotted wheel mounted on the shaft of the motor as shown in *Fig:7*. The IR transmitter and receiver mounted on both sides of the wheel registers the absence and presence of the slots when the slotted wheel mounted on the motor shaft is rotating. The IR receiver generates pulse signal at the rate of the motor speed. In the present design the motor wheel has 8 slots, thus 8 pulses are generated per one rotation of the wheel. The speed feedback sampler counts the motor encoder pulses at every one sec. The speed feedback is passed to the error comparator.

*Dc Motor:* DC motors are widely used because controlling a DC motor is somewhat easier than other kinds of motors. When DC voltage is applied with proper current to a motor, it rotates in a particular direction but when the connection of voltage between two terminals is reversed, motor rotates in another direction. In present design a 6V DC toy motor is used.

*Pulse Width Modulation (pwm):* The Pulse-Width-Modulation (PWM) in microcontroller is used to control duty cycle of DC motor. PWM is an entirely different approach to controlling the speed of a DC motor. Power is supplied to the motor in square wave of constant voltage but varying pulse-width or duty cycle.

Since the frequency is held constant while the on-off time is varied, the duty cycle of PWM is determined by the pulse width. The expression of duty cycle is determined by, Duty cycle =  $(ON/ON+OFF)*100$ .



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#### **FIG:3 Duty Cycle Calculation**

The speed of the motor depends on three factors:

(a) Load (b) Voltage and (c) Current.

For a given fixed load we can maintain a steady speed by using a method called pulse width modulation (PWM).

By changing (modulating) the width of the pulse applied to the DC motor we can increase or decrease the amount of power provided to the motor, thereby increasing or decreasing the motor speed. Notice that, although the voltage has fixed amplitude, it has a variable duty cycle.

That means the wider the pulse, the higher the speed. PWM is so widely used in DC motor control that some microcontrollers come with the PWM circuitry embedded in the chip. In such microcontrollers the configuration registers are loaded with the values of the high and low portions of the desired pulse, and the rest is taken care by the microcontroller. This allows the microcontroller to do other things. For microcontrollers without PWM circuitry, the various duty cycles pulses are generated using software, which prevents the microcontroller from doing other things. The ability to control the speed of the DC motor using PWM is one reason that DC motors are preferable over AC motors.

*8051 MICROCONTROLLER:* The microcontroller acts like the brain of the DC motor speed control system. The microcontroller chip that has been selected for the purpose of controlling the speed of DC motor is 8051.

The Intel MCS-51 (commonly referred to as 8051) is Harvard architecture, single chip microcontroller  $(\mu C)$  series which was developed by Intel in 1980 for use in embedded systems. While Intel no longer manufactures the MCS-51, binary compatible derivatives remain popular today.

In addition to these physical devices, several companies also offer MCS-51 derivatives as IP cores for use in FPGA or ASIC designs.

Intel's original MCS-51 family was developed using NMOS technology, but later versions, identified by a letter C in their name (e.g., 80C51) used CMOS technology and consume less power than their NMOS predecessors. This made them more suitable for battery-powered devices.

*LCD:* The LCD Module can easily be used with an 8051 microcontroller. The LCD requires 3 control lines and 8 I/O lines for the data bus. The three control lines are referred to as EN, RS, and RW. The EN line is called "Enable." To send data to the LCD, this line is first made low (0) and then the other two control lines are set and data is put on the data bus. When the other lines are completely ready, EN is made high (1) for the minimum amount of time required by the LCD datasheet (this varies from LCD to LCD), and end by bringing it low (0) again. The RS line is the "Register Select" line. When RS is low  $(0)$ , the data is to be treated as a command or special instruction (such as clear screen, position cursor, etc.). When RS is high (1), the data being sent is text data which should be displayed on the screen. For example, to display the letter "T" on the screen you would set RS high. The RW line is the "Read/Write" control line. When RW is low (0), the information on the data bus is being written to the LCD. When RW is high (1), the program is effectively querying (or reading) the LCD. Only one instruction ("Get LCD status") is a read command. All others are write commands--so RW will almost always be low.

*KEYPAD:* Keypads are often used as a primary input device for embedded microcontrollers. The keypads actually consist of a number of switches, connected in a row/column arrangement. In order for the microcontroller to scan the keypad, it outputs a nibble to force one (only one) of the columns low and then reads the rows to see if any buttons in that column have been pressed. The rows are pulled up by the internal weak pull-ups in the 8051 ports. Consequently, as long as no buttons are pressed, the microcontroller sees logic high on each of the pins attached to the keypad rows. The nibble driven onto the columns always contains only a single 0. The only way the microcontroller can find a 0 on any row pin is for the keypad button to be pressed that connects the column set to 0 to a row. The controller knows which column is at a 0-level and which row reads 0, allowing it to determine which key is pressed.



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#### IV. DESIGN & SIMULATION

Model based design approach is an ideal approach for Embedded System Design. There are many system model tools available from various vendors. These tools facilitate the design of hardware and software before actual physical implementation of the system. Proteus tool is used for this project. The Protues tool also provides virtual instruments like Oscilloscope, Logic analyser to monitor the signals of the system. Students install and learn the use of the Proteus tool by going through the readymade examples which comes free with the tool. Step by step design process of building a small system for example flashing, counting, shifting, and rotating a set of LEDs connected to 8051 Microcontroller ports is designed and practiced using the assembly language programming and drawing the schematic of the system. Proteus allows assembly code to be assembled and downloaded on the virtual 8051. For C language coding Keil compiler can be used and the generated hex code can be used to configure and run the virtual 8051.



**Fig:4 Proteus Circuit Simulation**

The 8051 microcontroller based closed loop DC motor control system as shown in Fig-4. The system is equipped with an LCD display, a keypad, transistorized motor driver.



#### **Fig:5 Closed Loop Flow Chart**

The firmware flow chart is shown in Fig- 5. In every embedded system design first step is to initialize all the elements in the project. Here LCD, keypad, timer, LED, ref speed is initialized. Device driver for Keypad, LCD display, Motor speed sampler and firmware modules for Speed Error comparator, Up/Dn counter, PWM signal generator are coded, assembled and debugged individually. In next step these modules are integrated for uniform flow of control and data across all modules in real time.

The keypad User Interface Module (UIM) provides the user facility to view and/or change all the control and monitoring variables with control program. After initializations processor waits for any key pressed by the user.

The speed error difference between the set speed and actual speed controls the duty cycle of PWM signal. If there is speed error the previous PWM duty cycle is maintained.

The closed loop system samples the motor actual speed, computes the speed error, changes the Up/Dn counter value and finally regulates the PWM duty cycle every 1 sec interval.



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**Fig:6 Hardware Setup**

The hardware development setup is shown in Fig-6. The 8051 KIT is procured from a local vendor. The Motor driver unit is assembled using the motor, gear and wheel arrangement available in a bought out Toy Mechano KIT. The 8051 KIT and the motor driver unit as shown in the figure are driven by an external +5V Lab power supply. The micro controller is programmed by the Topwin programmer before mounting on the 8051 socket of the KIT. Two important signals i.e. PWM from microcontroller KIT to motor driver unit and motor speed encoder clock from the motor driver unit to microcontroller KIT, and common ground signal are wired between the two units. The motor driver unit has a 9 pin D connector through which all the signals are brought out.

The motor driver as shown in Fig-7 is a Darlington transistor comprising of a switching transistor BC 457 and power transistor SL100 to drive sufficient current to rotate the motor. When the low power switching transistor BC-457 is OFF the high power transistor SL-100 is ON and them motor gets supply current and rotates. Hence the PWM pulse needs to be reversed so that ON period of PWM decides the motor ON period. The average voltage decides speed of the motor. The IR LED based speed encoder generates pulses in proportion to the rotation of the motor. The speed encoder is made out of a wheel with 8 holes. So the IR transmitter/receiver LED generates 8 pulses per one revolution of the motor.



**Fig:7 Motor Driver Diagram**

#### II. TESTING & OBSERVATION

The motor control system is tested in both open loop and closed loop. Table-1 shows the PWM duty cycle and the speed of rotation of the motor in open loop without the speed feedback. As seen the motor fails to start at low ON period since the average voltage across motor is not sufficient to overcome the stall inertia. Table  $-2$  shows observation during closed loop system. The numeral 1 to 9 is keyed in, which represents 10% to 90% duty cycle respectively. The next column shows the actual speed closely following the desired speed which confirms the closed loop operation of the motor. Initially the motor rotates from stall condition and the actual speed gradually increases and matches the desired speed. While the motor is picking up speed the three Red, Green and Blue LED displays the relational difference between the desired speed and actual speed as given in following examples.

#### *Design Simulation*

Let SET SPEED=A and ACTUAL SPEED=B If A>B then RED LED will glow. If A<B then GREEN LED will glow.

If A=B then BLUE LED will glow.



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#### **Fig:8 PWM & Motor Speed Waveform**

Fig.8 shows model based simulation of the complete motor control system. Virtual oscilloscope is showing the PWM and motor speed clock signals at the top and next to top.



**TABLE I**

#### **TABLE III**





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#### V. CONCLUSION & FUTURE SCOPE

The design of a closed loop system to control the speed of a DC Motor was successfully implemented in this paper. DC motors have speed control capabilities which means that speed, torque and even direction of rotation can be changed at any time to meet new condition. The hardware of the proposed system and interfacing with computer is explained in this paper .The case study satisfied the objective of learning 8051 microcontroller in a practical way.

The paper can be redesigned on AVR and ARM microcontroller platforms. The scope of the project can be further extended by inclusion of a PID controller in control system taking into account motor electrical time constant.

#### *Acknowledgment*

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