Picture Quality Analysis Software

PQASW Data Sheet



Features & Benefits

- Fast, Accurate, Repeatable, and Objective Picture Quality Measurement
- Predicts DMOS (Differential Mean Opinion Score) based on Human Vision System Model
- Picture Quality Measurements can be made on a Variety of HD Video Formats (1080i, 720p) and SD Video Formats (525i or 625i)
- Makes Picture Quality Comparison across Different Resolutions from HD to SD, or SD/HD to CIF
- User-configurable Viewing Condition and Display Models for Reference and Comparison (Option ADV)
- Attention/Artifact Weighted Measurement (Option ADV)

- Region Of Interest (ROI) on Measurement Execution and Review
- Automatic Temporal and Spatial Alignment
- Embedded Reference Decoder imported from MTS4EA
- Easy Regression Testing and Automation using XML Scripting (Option ADV) with "Export/Import" File from GUI
- Multiple Results View Options
- IP Interface with Simultaneous Generation/Capture and 2-Ch Capture (Option IP)
- Embedded Sample Reference and Test Sequences
- Available for Customer Installation on the Customer's own PC

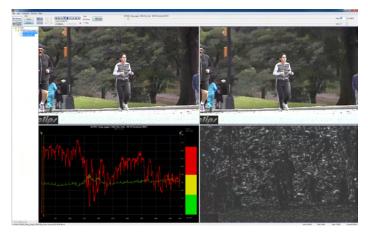
Applications

- CODEC Design, Optimization, and Verification
- Conformance Testing, Transmission Equipment, and System Evaluation
- Digital Video Mastering
- Video Compression Services
- Digital Consumer Product Development and Manufacturing

Picture Quality Analysis Software

The PQASW is the Picture Quality Analysis Software based on the concepts of the human vision system which provides a suite of repeatable, objective quality measurements that closely correspond with subjective human visual assessment. These measurements provide valuable information to engineers working to optimize video compression and recovery, and maintaining a level of common carrier and distribution transmission service to clients and viewers.





User Interface of PQASW. Showing reference, test sequences, with difference map and statistical graph.

Compressed Video Requires New Test Methods

The true measure of any television system is viewer satisfaction. While the quality of analog and full-bandwidth digital video can be characterized indirectly by measuring the distortions of static test signals, compressed television systems pose a far more difficult challenge. Picture quality in a compressed system can change dynamically based on a combination of data rate, picture complexity, and the encoding algorithm employed. The static nature of test signals does not provide true characterization of picture quality.

Human viewer testing has been traditionally conducted as described in ITU-R Rec. BT.500-11. A test scene with natural content and motion is displayed in a tightly controlled environment, with human viewers expressing their opinion of picture quality to create a Differential Mean Opinion Score, or DMOS. Extensive testing using this method can be refined to yield a consistent subjective rating. However, this method of evaluating the capabilities of a compressed video system can be inefficient, taking several weeks to months to perform the experiments. This test methodology can be extremely expensive to complete, and often the results are not repeatable. Thus, subjective DMOS testing with human viewers is impractical for the CODEC design phase, and inefficient for ongoing operational quality evaluation. The PQASW provides a fast, practical, repeatable, and objective measurement alternative to subjective DMOS evaluation of picture quality.

System Evaluation

The PQASW can be used for installation, verification, and troubleshooting of each block of the video system because it is video technology agnostic: any visible differences between video input and output from processing components in the system chain can be quantified and assessed for video quality degradation. Not only can CODEC technologies be assessed in a system, but any process that has potential for visible differences can also be assessed. For example, digital transmission errors, format conversion (i.e. 1080i to 480p in set-top box conversions), 3-2 pull-down, analog transmission degradation, data errors, slow display response times, frame rate reduction (for mobile transmission and videophone teleconferencing), and more can all be evaluated, separately or in any combination.

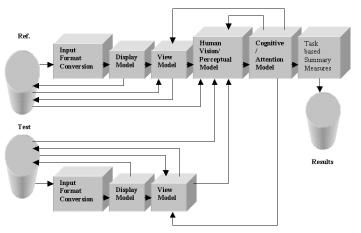
How It Works

The PQASW takes two video files as inputs: a reference video sequence and a compressed, impaired, or processed version of the reference. First, the PQASW performs a spatial and temporal alignment between the two sequences, without the need for a calibration stripe embedded within the video sequence. Then the PQASW analyzes the quality of the test video, using measurements based on the human vision system and attention models, and then outputs quality measurements that are highly correlated with subjective assessments. The results include overall quality summary metrics, frame-by-frame measurement metrics, and an impairment map for each frame. The PQASW also provides traditional picture quality measures such as PSNR (Peak Signal-to-Noise Ratio) as an industry benchmark impairment diagnosis tool for measuring typical video impairments and detecting artifacts.

Each reference video sequence and test clip can have different resolutions and frame rates. The PQASW can provide picture quality measurement between HD vs SD, SD vs CIF, or any combination. This capability supports a variety of repurposing applications such as format conversion, DVD authoring, IP broadcasting, and semiconductor design. The PQASW can also support measurement clips with long sequence duration, allowing a video clip to be quantified for picture quality through various conversion processes.

Prediction of Human Vision Perception

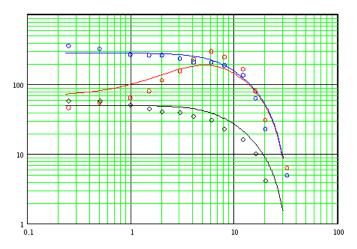
PQASW measurements are developed from the human vision system model and additional algorithms have been added to improve upon the model used in the PQA200/300. This new extended technology allows legacy PQR measurements for SD while enabling predictions of subjective quality rating of video for a variety of video formats (HD, SD, CIF, etc.). It takes into consideration different display types used to view the video (for example, interlaced or progressive and CRT or LCD) and different viewing conditions (for example, room lighting and viewing distance).



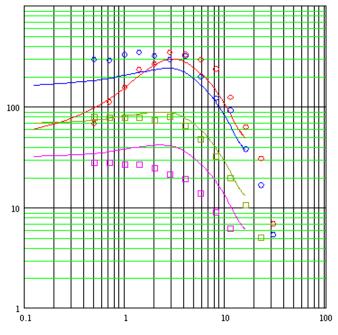
Picture Quality Analysis System

A model of the human vision system has been developed to predict the response to light stimulus with respect to the following parameters:

- Contrast including Supra-threshold
- Mean Luminance
- Spatial Frequency
- Temporal Frequency
- Angular Extent
- Temporal Extent
- Surround
- Eccentricity
- Orientation
- **Adaptation Effects**



A: Modulation Sensitivity vs. Temporal Frequency



B: Modulation Sensitivity vs. Spatial Frequency

This model has been calibrated, over the appropriate combinations of ranges for these parameters, with reference stimulus-response data from vision science research. As a result of this calibration, the model provides a highly accurate prediction.



C: Reference Picture



D: Perceptual Contrast Map

The graphs above are examples of scientific data regarding human vision characteristics used to calibrate the human vision system model in the PQASW. Graph (A) shows modulation sensitivity vs. temporal frequency, and graph (B) shows modulation sensitivity vs. spatial frequency. The use of over 1400 calibration points supports high-accuracy measurement results.

Picture (**C**) is a single frame from the reference sequence of a moving sequence, and picture (**D**) is the perceptual contrast map calculated by the PQASW. The perceptual contrast map shows how the viewer perceives the reference sequence. The blurring on the background is caused by temporal masking due to camera panning and the black area around the jogger shows the masking effect due to the high contrast between the background and the jogger. The PQASW creates the perceptual map for both reference and test sequences, then creates a perceptual difference map for use in making perceptually based, full-reference picture quality measurements.



E: Reference



F: Test

Comparison of Predicted DMOS with PSNR

In the example above, Reference (E) is a scene from one of the VClips library files. The image Test (F), has been passed through a compression system which has degraded the resultant image. In this case the background of the jogger in Test (**F**) is blurred compared to the Reference image (E). A PSNR measurement is made on the PQASW of the difference between the Reference and Test clip and the highlighted white areas of PSNR Map (G) shows the areas of greatest difference between the original and degraded image. Another measurement is then made by the PQASW, this time using the Predicted DMOS algorithm and the resultant Perceptual Difference Map for DMOS (H) image is shown. Whiter regions



G: PSNR Map



H: Perceptual Difference Map for DMOS

in this Perceptual Contrast Difference map indicate greater perceptual contrast differences between the reference and test images. In creating the Perceptual Contrast Difference map, the PQASW uses a human vision system model to determine the differences a viewer would perceive when watching the video.

The Predicted DMOS measurement uses the Perceptual Contrast Difference Map (H) to measure picture quality. This DMOS measurement would correctly recognize the viewers perceive the jogger as less degraded than the trees in the background. The PSNR measurement uses the difference map (G) and would incorrectly include differences that viewers do not see.



Attention Map Example: The jogger is highlighted

Attention Model

The PQASW also incorporates an Attention Model that predicts focus of attention. This model considers:

- Motion of Objects
- Skin Coloration (to identify people)
- Location
- Contrast
- Shape
- Size
- Viewer Distraction due to Noticeable Quality Artifacts

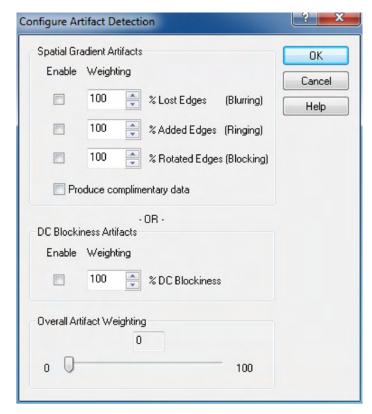
These attention parameters can be customized to give greater or less importance to each characteristic. This allows each measurement using an attention model to be user-configurable. The model is especially useful to evaluate the video process tuned to the specific application. For example, if the content is sports programming, the viewer is expected to have higher attention in limited regional areas of the scene. Highlighted areas within the attention image map will show the areas of the image drawing the eye's attention.

Artifact Detection

Artifact Detection reports a variety of different changes to the edges of the image:

- Loss of Edges or Blurring
- Addition of Edges or Ringing/Mosquito Noise
- Rotation of Edges to Vertical and Horizontal or Edge Blockiness
- Loss of Edges within an Image Block or DC Blockiness

They work as weighting parameters for subjective and objective measurements with any combination. The results of these different measurement combinations can help to improve picture quality through the system.



Artifact Detection Settings

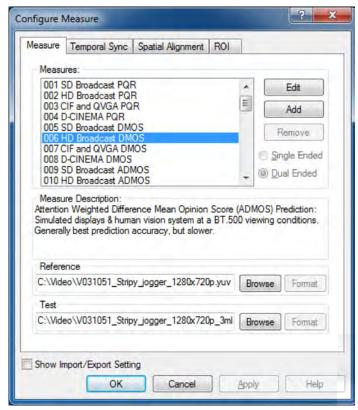
For example, artifact detection can help answer questions such as: "Will the DMOS be improved with more de-blocking filtering?" or, "Should less prefiltering be used?"

If edge-blocking weighted DMOS is much greater than blurring-weighted DMOS, the edge-blocking is the dominant artifact, and perhaps more de-blocking filtering should be considered.

In some applications, it may be known that added edges, such as ringing and mosquito noise, are more objectionable than the other artifacts. These weightings can be customized by the user and configured for the application to reflect this viewer preference, thus improving DMOS prediction.

Likewise, PSNR can be measured with these artifact weightings to determine how much of the error contributing to the PSNR measurement comes from each artifact.

The Attention Model and Artifact Detection can also be used in conjunction with any combination of picture quality measurements. This allows, for example, evaluation of how much of a particular noticeable artifact will be seen where a viewer is most likely to look.

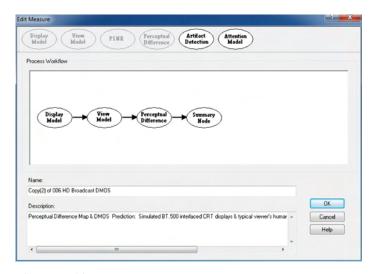


Configure Measure Dialog

Comprehensive Picture Quality Analysis

The PQASW provides Full Reference (FR) picture quality measurements that compare the luminance signal of reference and test videos. It also offers some No Reference (NR) measurements on the luminance signal of the test video only. Reduced Reference (RR) measurements can be made manually from differences in No Reference measurements. The suite of measurements includes:

- Critical Viewing (Human Vision System Model-based, Full Reference) Picture Quality
- Casual Viewing (Attention Weighted, Full Reference, or No Reference) Picture Quality
- Peak Signal-to-Noise Ratio (PSNR, Full Reference)
- Focus of Attention (Applied to both Full Reference and No Reference Measurements)
- Artifact Detection (Full Reference, except for DC Blockiness)
- DC Blockiness (Full Reference and No Reference)

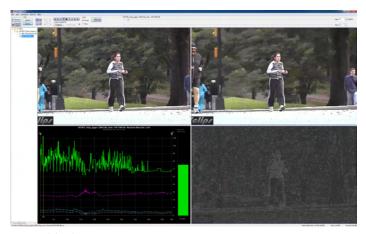


Edit Measure Dialog

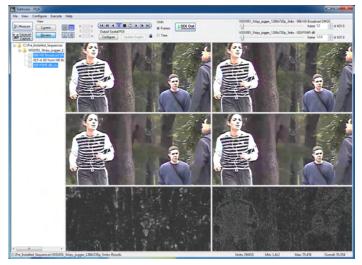
The PQASW supports these measurements through preset and user-defined combinations of display type, viewing conditions, human vision response (demographic), focus of attention, and artifact detection, in addition to the default ITU BT-500 conditions. The ability to configure measurement conditions helps CODEC designers evaluate design trade-offs as they optimize for different applications, and helps any user investigate how different viewing conditions affect picture quality measurement results. A user-defined measurement is created by modifying a preconfigured measurement or creating a new one, then saving and recalling the user-defined measurement from the Configure Measure dialog menu.

Easy-to-Use Interface

The PQASW has two modes: Measurement and Review. The Measurement mode is used to execute the measurement selected in the Configure Dialog. During measurement execution, the summary data and map results are displayed on-screen and saved to the system hard disk. The Review mode is used to view previously saved summary results and maps created either with the measurement mode or XML script execution. The user can choose multiple results in this mode and compare each result side by side using the synchronous display in Tile mode. Comparing multiple results maps made with the different CODEC parameters and/or different measurement configurations enables easy investigation of the root cause of any difference.



Integrated Graph



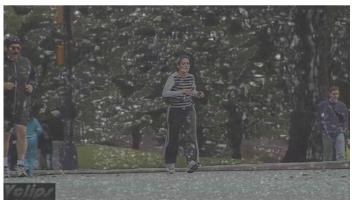
Six-tiled display

Multiple Result Display

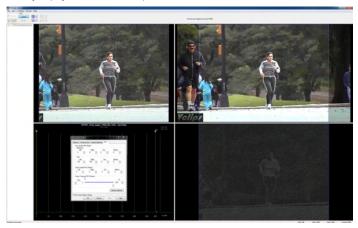
Resultant maps can be displayed synchronously with the reference and test video in a Summary, Six-tiled, or Overlaid display.

In Summary display, the user can see the multiple measurement graphs with a barchart along with the reference video, test video, and difference map during video playback. Summary measures of standard parameters and perceptual summation metrics for each frame and overall video sequence are provided.

In Six-tiled display, the user can display the 2 measurement results side by side. Each consists of a reference video, test video, and difference map to compare to each other.



Overlay display, Reference and Map



Auto spatial alignment execution with spatial region of interest selected

In Overlay display, the user can control the mixing ratio with the fader bar, enabling co-location of difference map, reference, and impairments in test videos.

Error logging and alarms are available to help users efficiently track down the cause of video quality problems.

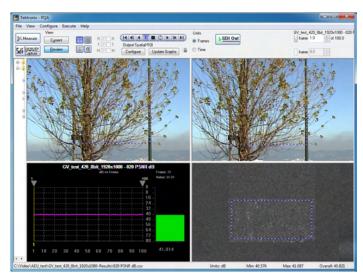
All results, data, and graphs can be recalled to the display for examination.

Automatic Temporal/Spatial Alignment

The PQASW supports automatic temporal and spatial alignment, as well as manual alignment.

The automatic spatial alignment with spatial region of interest in Measure mode selected independently of the spatial alignment function can measure the cropping, scale, and shift in each dimension, even across different resolutions and aspect ratios (for example, when aligning SD to HD video). If extra blanking is present within the standard active region, it is measured as cropping when this function is enabled.

The automatic spatial and temporal alignment allows picture quality measurement between reference and test videos of different resolutions and frame rates.



Output Spatial ROI on Review mode for in-depth investigation

Region of Interest

There are two types of spatial/temporal Region of Interest (ROI): Input and Output. Input ROIs are used to eliminate spatial or temporal regions from the measurement which are not of interest to the user. For example, Input Spatial ROI is used when running measurements for reference and test videos which have different aspect ratios. Input Temporal ROI, also known as temporal sync, is used to execute measurements just for selected frames and minimize the measurement execution time.

Output ROIs can be used to review precalculated measurement results for only a subregion or temporal duration. Output Spatial ROI is instantly selected by mouse operation and gives a score for just the selected spatial area. It's an effective way to investigate a specific spatial region in the difference map for certain impairments. Output Temporal ROI is set by marker operation on the graph and allows users to get a result for just a particular scene when the video stream has multiple scenes. It also allows users to provide a result without any influence from initial transients in the human vision model. Each parameter can be embedded in a measurement for the recursive operation.

Automated Testing with XML Scripting

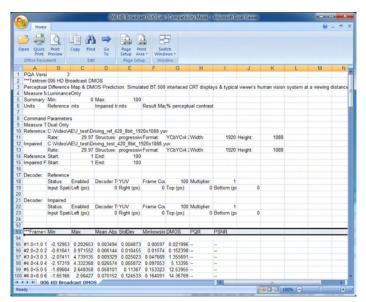
In the CODEC debugging/optimizing process, the designer may want to repeat several measurement routines as CODEC parameters are revised. Automated regression testing using XML scripting can ease the restrictions of manual operation by allowing the user to write a series of measurement sequences within an XML script. The script file can be exported from or



Script Sample



Import/Export Script in Configure Measure Dialog



Result File Sample

imported to the measurement configuration menu to create and manage the script files easily. Measurement results of the script operation can be viewed by using either the PQASW user interface or any spreadsheet application that can read the created .csv file format as a summary. Multiple scripts can be executed simultaneously for faster measurement results.



Generation/Capture



2-channel Capture

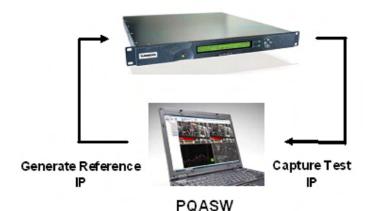
IP Interface

The IP interface enables both generation and capture of compressed video with two modes of simultaneous operation.

Simultaneous generation and capture lets the user playout the reference video clips directly from an IP port in the PC into the device under test. The test output from the device can then be simultaneously captured by the PC. This saves the user from having to use an external video source to apply any required video input to the device under test. With this generation capability, files created by video editing software can be directly used as reference and test sequences for picture quality measurements.

Simultaneous 2-channel capture lets the user capture two live signals to use as reference and test videos in evaluating the device under test in operation.

Transcoder



In both modes, the captured compressed stream will be decoded to the uncompressed file by the embedded reference decoder imported from MTS4EA, and the user can run the picture quality measurement without any

Supported File Format for IP Interface

additional tool or manual processes.

The IP interface option can generate and capture the compressed file in the following formats:

- .mpg
- .ts
- .trp

Supported File Formats for Measurement

All formats support 8 bit unless otherwise stated, and measurements use 8MSBs:

- yuv (UYVY, YUY2, YUV4:4:4, YUV4:2:0_planar)
- v210 (10 bit, UYVY, 3 components in 32 bits)
- .rgb (BGR24, GBR24)
- avi (uncompressed, BGR32 (discard alpha channel) / BGR24 / UYVY / YUY2 / v210)
- ARIB ITE format (4:2:0 planar with 3 separate files (.yyy, .bbb, .rrr))
- vcap (created by PQA500/600 video capture)
- vcap10 (10 bit, created by PQA500/600 video capture)

The following compressed files are internally converted to an uncompressed file before measurement execution:

Elementary Stream

- H.264/AVC/MPEG-4 Part 10 Baseline, Extended, Main, High 10, High 4:2:2, and High 4:4:4 profiles all levels 1 to 5:1
- MPEG-2 Main Profile at Main, High, and High 1440 levels, 4:2:2 Profile at Main and High Levels
- VC-1 All Profiles, all Levels
- MPEG-4 Part 2 Simple Profile at Levels 0-5 and Advanced Simple
- Profile at Levels 0-5
- H.263 Baseline

System Layer

Elementary streams contained within:

- MPEG-2 Transport/Program Stream
- MP4 Parts 1, 12, and 15
- ASF
- 3GPP
- DVD VOB
- Quicktime MOV



Jogger Video File



Avenue Video File

Embedded Sample Video Files

The user can run the measurement with the embedded sample video file when the software is invoked without valid option key code or dongle.

Video	Description	
Jogger	Reference, 320×180, 1 Mb/s, 2 Mb/s	
Avenue	Reference, 320×180, 1 Mb/s, 2 Mb/s	

Characteristics

Preconfigured Measurement Set (Some measurements are available with Option ADV)

Measurement	Measurement							
Class	Name	Display Model	View Model	PSNR	Perceptual Difference	Artifact Detection	Attention Model	Summary Node
View Video with No Measurement	"000 View Video"	NA	NA	NA	NA	NA	NA	NA
Subjective Pred	diction: Full Refe	erence						
Noticeable Diff	erences							
SD Display and Viewing	"001 SD Broadcast PQR"	SD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	NA	PQR Units
HD Display and Viewing	"002 HD Broadcast PQR"	HD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	NA	PQR Units
CIF Display and Viewing	"003 CIF and QVGA PQR"	CIF/QVGA LCD	7 scrn heights, 20 cd/m ²	NA	Typical	NA	NA	PQR Units
D-CINEMA Projector and Viewing	"004 D-CINEMA PQR"	DMD Projector	3 scrn heights, .1 cd/m ²	NA	Typical	NA	NA	PQR Units
Subjective Rati	ng Predictions							
SD Display and Viewing	"005 SD Broadcast DMOS"	SD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	NA	DMOS Units Re: BT.500 Training
HD Display and Viewing	"006 HD Broadcast DMOS"	HD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	NA	DMOS Units Re: BT.500 Training
CIF Display and Viewing	"007 CIF and QVGA DMOS"	CIF/QVGA LCD	7 scrn heights, 20 cd/m ²	NA	Typical	NA	NA	DMOS Units Re: BT.500 Training
D-CINEMA Projector and Viewing	"008 D-CINEMA DMOS"	DMD Projector	3 scrn heights, .1 cd/m ²	NA	Typical	NA	NA	DMOS Units Re: BT.500 Training
Attention Biase	d Subjective Ra	ting Predictions						
SD Display and Viewing	"009 SD Broadcast ADMOS"	SD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	Default Weightings	DMOS Units Re: BT.500 Training
HD Display and Viewing	"010 HD Broadcast ADMOS"	HD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	Default Weightings	DMOS Units Re: BT.500 Training
CIF Display and Viewing	"011 CIF and QVGA ADMOS"	CIF/QVGA LCD	7 scrn heights, 20 cd/m ²	NA	Typical	NA	Default Weightings	DMOS Units Re: BT.500 Training
SD Sports	"012 SD Sports Broadcast ADMOS"	SD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	Motion and Foreground Dominant	DMOS Units Re: BT.500 Training
HD Sports	"013 HD Sports Broadcast ADMOS"	HD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	Motion and Foreground Dominant	DMOS Units Re: BT.500 Training
SD Talking Head	"014 SD Talking Head Broadcast ADMOS"	SD Broadcast CRT	(ITU-R BT.500)	NA	Typical	NA	Skin and Foreground Dominant	DMOS Units Re: BT.500 Training

Measurement	Measurement									
Class	Name	Display Model	View Model	PSNR	Perceptual Difference	Artifact Detection	Attention Model	Summary Node		
Repurposing: I	Reference and Te	est are Independ	ent. Use Any Cor	mbination Disp	olay Model and Vi	iewing Conditions	with Each Me	asurement		
Above						_				
Format Conversion: Cinema to SD DVD	"015 SD DVD from D-Cinema DMOS"	DMD Projector and SD CRT	7 scrn heights, 20 cd/m ² and (ITU-R BT.500)	NA	Expert	NA	NA	DMOS Units Re: BT.500 Training		
Format Conversion: SD to CIF	"016 CIF from SD Broadcast DMOS"	LCD and SD Broadcast CRT	(ITU-R BT.500) and 7 scrn heights, 20 cd/m ²	NA	Expert	NA	NA	DMOS Units Re: BT.500 Training		
Format Conversion: HD to SD	"017 SD from HD Broadcast DMOS"	SD and HD Broadcast CRT	(ITU-R BT.500)	NA	Expert	NA	NA	DMOS Units Re: BT.500 Training		
Format Conversion: SD to HD	"017-A SD from HD Broadcast DMOS"	SD and HD Progressive CRT	(ITU-R BT.500)	NA	Expert	NA	NA	DMOS Units Re: BT.500 Training		
Format Conversion: CIF to QCIF	"018 QCIF from CIF and QVGA DMOS"	QCIF and CIF/QVGA LCD	7 scrn heights, 20 cd/m ²	NA	Expert	NA	NA	DMOS Units Re: BT.500 Training		
Attention										
Attention	"019 Stand-alone Attention Model"	NA	NA	NA	NA	NA	Default Weightings	Map units: % Probability of focus of attention		
Objective Meas	urements: Full l	Reference								
General Differe	nce									
PSNR	"020 PSNR dB"	NA	Auto-align spatial	Selected	NA	NA	NA	dB units		
Artifact Measur	rement									
Removed Edges	"021 Removed Edges Percent"	NA	Auto-align spatial	NA	NA	Blurring	NA	%		
Added Edges	"022 Added Edges Percent"	NA	Auto-align spatial	NA	NA	Ringing / Mosquito Noise	NA	%		
Rotated Edges	"023 Rotated Edges Percent"	NA	Auto-align spatial	NA	NA	Edge Blockiness	NA	%		
% of Original Deviation from Block DC	"024 DC Blocking Percent"	NA	Auto-align spatial	NA	NA	DC Blockiness	NA	%		
Artifact Classif	ied (Filtered) PS	NR								
Removed Edges	"025 Removed Edges Weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	Blurring	NA	dB units		
Added Edges	"026 Added Edges Weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	Ringing / Mosquito Noise	NA	dB units		
Rotated Edges	"027 Rotated Edges Weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	Edge Blockiness	NA	dB units		
% of Original Deviation from Block DC	"028 DC Blocking Weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	DC Blockiness	NA	dB units		
	ance Weighted (I	Filtered) PSNR								
PSNR w/ Default Artifact Annoyance Weights	"029 Artifact Annoyance Weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	All artifacts selected	NA	dB units		

Measurement	Measurement	ont Configuration Nodes						
Class	Name	Display Model	View Model	PSNR	Perceptual Difference	Artifact Detection	Attention Model	Summary Node
Repurposing:	Jse View Model 1	to Resample, Sh	ift, and Crop Test	to Map to Refe	erence			
Format Conversion: Cinema to SD DVD	"030 SD DVD from D-Cinema Artifact weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	All artifacts selected	NA	dB units
Format Conversion: SD to CIF	"031 CIF from SD Broadcast Artifact weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	All artifacts selected	NA	dB units
Format Conversion: HD to SD	"032 SD from HD Broadcast Artifact weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	All artifacts selected	NA	dB units
Format Conversion: CIF to QCIF	"033 QCIF from CIF and QVGA Artifact weighted PSNR dB"	NA	Auto-align spatial	Selected	NA	All artifacts selected	NA	dB units
Attention-weig	hted Objective N	leasurements						
General Differe	nce							
PSNR	"034 Attention Weighted PSNR dB"	NA	NA	Selected	NA	NA	Default Weightings	dB units
Objective Meas	urements: No R	eference						
Artifact								
DC Blockiness	"035 No Reference DC Blockiness Percent"	NA	NA	NA	NA	No-reference DC Block	NA	% DC Blockiness
•	diction Calibrate ation note, 28W		Rating Conducted	d in 2009 with 1	080i29 Video Cor	ntents and H.264	CODEC	
	HD PQR ITU-BT500 with Interlaced CRT	Custom HD CRT	3 scrn heights	NA	Custom	NA	NA	PQR Units
	HD DMOS ITU-BT500 with Interlaced CRT	Custom HD CRT	3 scrn heights	NA	Custom	NA	NA	DMOS Units Re:BT.500 Training
	HD ADMOS ITU-BT500 with Interlaced CRT	Custom HD CRT	3 scrn heights	NA	Custom	NA	Typical	DMOS Units Re:BT.500 Training

Nodes (Available with Option ADV)

Node Name	Configurable Parameter
Display Model	Display Technology: CRT/LCD/DMD each with preset and user-configurable parameters (Interlace/Progressive, Gamma, Response Time, etc). Reference Display and Test Display can be set independently
View Model	Viewing distance, Ambient Luminance for Reference and Test independently, image cropping and registration: automatic or manual control of image cropping and test image contrast (ac gain), brightness (dc offset), horizontal and vertical scale and shift
PSNR	No configurable parameters
Perceptual Difference	The viewer characteristics (acuity, sensitivity to changes in average brightness, response speed to the moving object, sensitivity to photosensitive epilepsy triggers, etc)
Attention Model	Overall attention weighting for measures, Temporal (Motion), Spatial (Center, People (Skin), Foreground, Contrast, Color, Shape, Size), Distractions (Differences)
Artifact Detect	Added Edges (Blurring), Removed Edges (Ringing/Mosquito Noise), Rotated Edges (Edge Blockiness), and DC Blockiness (Removed detail within a block)
Summary Node	Measurement Units (Subjective: Predicted DMOS, PQR or % Perceptual Contrast. Objective: Mean Abs LSB, dB)., Map type: Signed on gray or unsigned on black. Worst-case Training Sequence for ITU-R BT.500 Training (Default or User-application Tuned: Determined by Worst Case Video % Perceptual Contrast), Error Log Threshold, Save Mode

Ordering Information PQASW

Picture Quality Analysis Software

PC Requirement

Description
Windows XP 32-bit or Windows 7 64-bit
Dual core or more
1024×768 or higher resolution
2 GB or greater
1 GB or more for application storage

Included Accessories

Order Number	Description
PQASW Picture Q	uality Analysis Software Documentation
071-2775-xx (English)	Quick Start User Manual in English, and Simplified Chinese or Japanese translation if a language option was ordered
071-2781-xx	Release Notes
071-2778-xx	User Technical Reference
063-4284-xx	Documentation CD, containing PDF files of the documentation set
Other	
020-3054-xx	Application Recovery Disk

Options

Option	Description
ADV	Advanced Measurement Package (Script execution, user-configurable measurement, artifact/attention weighting measurement)
IP	IP Generation/Capture
USB	USB Dongle
PPD	Parallel Port Dongle
LUD	Add permissions to an existing dongle

Language Options

Option	Description
L0	English Manual
L7	Simplified Chinese Manual

Post-sale Upgrade

Option	Description
PQASWUP	Field Upgrade Kit for PQASW
ADV	Advanced Measurement Package (Script execution, user-configurable measurement, artifact/attention weighting measurement)
IP	IP Generation/Capture

Product Selection

Feature	PQASW	PQA600
PSNR, PQR, DMOS Preconfigured Measurements	Yes	Yes
Multi-resolution/Frame-rate Support	Yes	Yes
Multi-results View Options	Yes	Yes
Embedded Reference Decoder	Yes	Yes
Automatic Temporal and Spatial Alignment	Yes	Yes
IP Generation/Capture	Opt. IP	Yes
User-configurable Measurements	Opt. ADV	Yes
Attention/Artifact Weighted Measurements	Opt. ADV	Yes
Script Execution (Batch processing)	Opt. ADV	Yes
Multiple Simultaneous Application Executions	Opt. ADV	Yes
SD/HD SDI Generation and Capture	No	Opt. SDI
Cross Video Interface	No	Opt. SDI
Code Optimization Designated to the Platform	No	Yes





Product(s) are manufactured in ISO registered facilities.



Product(s) complies with IEEE Standard 488.1-1987, RS-232-C, and with Tektronix Standard Codes and Formats.

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For Further Information. Tektronix maintains a comprehensive, constantly expanding collection of application notes, technical briefs and other resources to help engineers working on the cutting edge of technology. Please visit www.tektronix.com



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